

- power off: press and hold **start** for 3 seconds
- power on: press **start**. Controller stays on its previous mode

Switch



- motion controls, NFC scanning, IR camera, HD rumble, notification LED are not supported, nor can the system be waken up wirelessly

Bluetooth connection

- 1 – press **Y + start** to turn on the controller. LED starts to rotate from left to right
 - 2 – press **pair** button for 3 seconds to enter its pairing mode. LED stops blinking for a short moment then starts to rotate again (this is required for the very first time only)
 - 3 – go to your Switch Home Page to click on Controllers, then click on Change Grip/Order
 - 4 – LED becomes solid when connection is successful
- Controller will auto reconnect to your Switch with the press of **start** once it has been paired

wired connection

- 1 – press **Y + start** to turn on the controller. LED starts to rotate from left to right
 - 2 – connect the controller to your Switch dock via its USB cable
 - 3 – wait till the controller is successfully recognized by your Switch to play
- Switch system needs to be 3.0.0 or above for 2.4g connection. Go to System Setting > Controller and Sensors > turn on Pro Controller Wired Communication
 - LED lights indicate the player number, 1 LED indicates player 1, 2 LEDs indicate player 2, 4 is the maximum number of players the controller supports

Windows (X - input)



Bluetooth connection

- required system: Windows 10 (1703) or above. Bluetooth 4.0 is supported
- 1 – press **X + start** to turn on the controller. LEDs 1 & 2 start to blink
 - 2 – press **pair** button for 3 seconds to enter its pairing mode. LED starts to rotate from left to right (this is required for the very first time only)
 - 3 – go to your Windows device's Bluetooth setting > Bluetooth & other devices > turn it on
 - 4 – choose Bluetooth & other devices - Bluetooth
 - 5 – Pair with [8BitDo SN30 Pro]
 - 6 – LED becomes solid when connection is successful
- controller will auto reconnect to your Windows device with the press of **start** once it has been paired

wired connection

- 1 – press **X + start** to turn on the controller. LEDs 1 & 2 start to blink
 - 2 – connect the controller to your Windows device via its USB cable
 - 3 – wait till the controller is successfully recognized by your Windows device to play
- LED lights indicate the player number, 1 LED indicates player 1, 2 LEDs indicate player 2, 4 is the maximum number of players the controller supports

Android (D - input)



- required system: Android 4.0 or above

Bluetooth connection

- 1 – press **B + start** to turn on the controller. LED 1 starts to blink
 - 2 – press **pair** button for 3 seconds to enter its pairing mode. LED starts to rotate from left to right (this is required for the very first time only)
 - 3 – go to your Android device's Bluetooth setting, pair with [8BitDo SN30 Pro]
 - 4 – LED becomes solid when connection is successful
- controller will auto reconnect to your Android device with the press of **start** once it has been paired

wired connection

- 1 – press **B + start** to turn on the controller. LED 1 starts to blink
 - 2 – connect the controller to your Android device via its USB cable
 - 3 – wait till the controller is successfully recognized by your Android device to play
- OTG support is required on your Android device

macOS



- required system: OS X Lion (10.7) or above

Bluetooth connection

- 1 – press **A + start** to turn on the controller, LEDs 1, 2 & 3 start to blink
 - 2 – press **pair** button for 3 seconds to enter its pairing mode. LED starts to rotate from left to right (this is required for the very first time only)
 - 3 – go to your macOS device's Bluetooth setting and turn it on
 - 4 – pair with [Wireless Controller]
 - 5 – LED becomes solid when connection is successful
- controller will auto reconnect to your macOS device with the press of **start** once it has been paired

wired connection

- 1 – press **A + start** to turn on the controller, LEDs 1, 2 & 3 start to blink
- 2 – connect the controller to your macOS device via its USB cable
- 3 – wait till the controller is successfully recognized by your macOS device to play

Turbo function



- 1 – hold the button you would like to set turbo functionality to and then press the **star** button to activate its turbo functionality
 - 2 – home LED blinks continuously when the button with turbo functionality is pressed
 - 3 – hold the button with turbo functionality then press **star** to deactivate its turbo functionality
- D-pad joysticks, home, select and start buttons are not included
 - This does not apply to Switch mode

battery

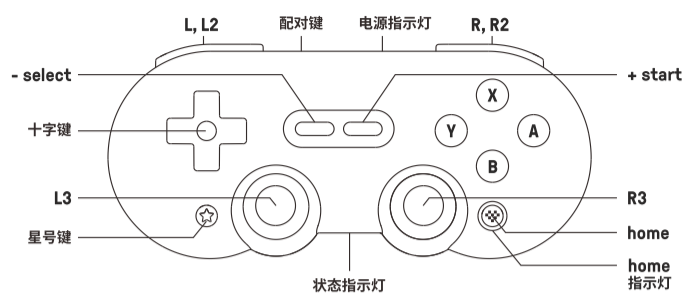


- | | | |
|-----------------------|---|------------------------|
| status – | | LED indicator – |
| low battery mode | → | red LED blinks |
| battery charging | → | red LED stays solid |
| battery fully charged | → | LED turns off |
- 480 mAh built-in Li-poly battery with 16 hours of play time
 - rechargeable with 1-2 hour charging time
 - controller will turn off in 1 minute with no connection and 15 minutes with Bluetooth connection but no use
 - controller stays on with wired connection

support



- please visit support.8bitdo.com for further information & additional support



- * 关机: 按住 [start] 键 3 秒。
- * 开机: 轻按 [start] 键。默认启动上一次使用的模式。

Switch



- * 不支持 NFC 扫描、红外摄像头、HD 振动、通知灯、唤醒主机等功能。

蓝牙连接

1. 轻按 [Y+start] 键开启手柄, 状态指示灯呈滚动闪烁。
2. 按住 [配对键] 3 秒进入配对状态, 状态指示灯短暂熄灭后呈滚动闪烁。(仅首次连接时需要配对)
3. 打开 Switch 主机“手柄”选项, 选择“更改握法 / 顺序”。
4. 连接完成后, 手柄状态指示灯呈常亮显示。
- * 成功配对后, 下次使用时轻按 [start] 键开启手柄即可自动连接。

有线连接

1. 轻按 [Y+start] 键开启手柄, 状态指示灯呈滚动闪烁。
 2. 使用 USB 线缆手柄连接至 Switch 主机的 USB 端口。
 3. 等待 Switch 主机识别完成后即可使用。
- * 使用有线连接, 要求 Switch 主机系统版本为 3.0.0 或更高版本, 并确保“设置”-“手柄与感应器”-“Pro 手柄的有线连接”选项为“开启”状态。
 - * 状态指示灯支持显示玩家数量显示, 亮 1 号指示灯为第一个玩家, 亮 1、2 号指示灯为第二个玩家, 最多支持 4 个玩家显示。

Windows (X - input)



蓝牙连接

- * 使用蓝牙连接, 要求 Windows 设备系统版本为 Windows 10 (1703) 或更高版本, 且支持蓝牙 4.0。
1. 轻按 [X+start] 键开启手柄, 1、2 号状态指示灯闪烁。
 2. 按住 [配对键] 3 秒进入配对状态, 状态指示灯呈滚动闪烁。(仅首次连接时需要配对)
 3. 打开 Windows 设备“所有设置”选项, 选择“设备”-“蓝牙和其他设备”, 确保蓝牙功能为开启状态。
 4. 选择“添加蓝牙或其他设备”-“蓝牙”。
 5. 在搜索到的设备列表中选择 8BitDo SN30 Pro 手柄进行配对连接。
 6. 连接完成后, 手柄状态指示灯呈常亮显示。
 - * 成功配对后, 下次使用时轻按 [start] 键开启手柄即可自动连接。

有线连接

1. 轻按 [X+start] 键开启手柄, 1、2 号状态指示灯闪烁。
 2. 使用 USB 线缆将手柄连接至 Windows 设备的 USB 端口。
 3. 等待 Windows 设备识别完成后即可使用。
- * 状态指示灯支持显示玩家数量显示, 亮 1 号指示灯为第一个玩家, 亮 1、2 号指示灯为第二个玩家, 最多支持 4 个玩家显示。

Android (D - input)



- * 要求 Android 设备系统版本为 Android 4.0 或更高版本。

蓝牙连接

1. 轻按 [B+start] 键开启手柄, 1 号状态指示灯闪烁。
2. 按住 [配对键] 3 秒进入配对状态, 状态指示灯呈滚动闪烁。(仅首次连接时需要配对)
3. 打开 Android 设备“蓝牙”选项, 在搜索到的设备列表中选择 8BitDo SN30 Pro 手柄进行配对连接。
4. 连接完成后, 手柄状态指示灯呈常亮显示。
- * 成功配对后, 下次使用时轻按 [start] 键开启手柄即可自动连接。

有线连接

1. 轻按 [B+start] 键开启手柄, 1 号状态指示灯闪烁。
 2. 使用 USB 线缆将手柄连接至 Android 设备的 USB 端口。
 3. 等待 Android 设备识别完成后即可使用。
- * 使用有线连接需要设备支持 OTG 功能。

macOS



- * 要求 macOS 设备系统版本为 OS X Lion (10.7) 或更高版本。

蓝牙连接

1. 轻按 [A+start] 键开启手柄, 1、2、3 号状态指示灯闪烁。
2. 按住 [配对键] 3 秒进入配对状态, 状态指示灯呈滚动闪烁。(仅首次连接时需要配对)
3. 打开 macOS 设备“系统偏好设置”-“蓝牙”, 确保蓝牙功能为开启状态。
4. 在搜索到的设备列表中选择 Wireless Controller 手柄进行配对连接。
5. 连接完成后, 手柄状态指示灯呈常亮显示。
- * 成功配对后, 下次使用时轻按 [start] 键开启手柄即可自动连接。

有线连接

1. 轻按 [A+start] 键开启手柄, 1、2、3 号状态指示灯闪烁。
2. 使用 USB 线缆将手柄连接至 macOS 设备的 USB 端口。
3. 等待 macOS 设备识别完成后即可使用。

Turbo 连发功能



1. 按住需要设置连发的功能键, 再按下 [星号键] 可开启按键的连发功能。
 2. 按下启用连发功能的按键, [home] 指示灯会持续闪烁, 提示此按键已启用连发功能。
 3. 按住需要关闭连发的功能键, 再按下 [星号键] 可关闭按键的连发功能, [home] 指示灯停止闪烁。
- * [十字键]、[左 / 右摇杆]、[home]、[select]、[start] 键不支持设置连发。
 - * 连接 Switch 时不支持连发。

电源



- | | | |
|-------------|---|----------------|
| 电源状态 | | 电源指示灯状态 |
| 低电量 | → | 红灯闪烁 |
| 充电中 | → | 红灯常亮 |
| 充满电 | → | 红灯熄灭 |
- * 配备 480 mAh 充电式锂聚合物电池, 可持续使用约 16 小时, 充电时间约 1-2 小时。
 - * 开机后 1 分钟内未连接, 或连接后 15 分钟内无操作会自动关机。
 - * 使用有线连接时不会自动关机。

技术支持



- * 若要进一步了解此产品的更多功能, 请前往 support.8bitdo.cn 了解详细信息。