

3. Charging the Battery

The BeHear battery should be charged before using it for the first time.

Charging via Computer's USB Port

A. Plug larger end of supplied cable into a computer's USB port. Continue to step B, below. **Charging via AC Outlet**

- A. Plug larger end of supplied cable into a standard AC outlet USB charger adapter (sold separately) and insert the adapter into an AC outlet.
- B. Plug cable's smaller end into the Micro USB port located in the BeHear neck band.
- C. The LED is yellow during charging, and green when BeHear is fully charged. A full charge will be achieved after ~ two hours.

4. Pairing with Bluetooth®

To be used as a Bluetooth headset BeHear must be paired with a Bluetooth device, e.g., a mobile phone.

Pairing Using Bluetooth Device

1. Make sure BeHear headset is off. 2. Press \bigcirc on headset for up to 5 seconds, until LED alternates

red/blue to enter pairing mode.

3. Use the Bluetooth device's setup program. The headset will be identified as **Alango BeHearTM**.

Power button

Pairing Using BeHear App

- . Download the **W&H BeHear** app from the Google Play Store or Apple Store.
- 2. Launch the app and follow the prompts.



1. Place neck band behind neck.

4. Shorten cables by folding them

5. When not in use, secure ear buds to

each other with built-in magnets.

back into clips (optional).

2. Insert ear buds into ears.

3. Tuck ear hooks into ears.

5. Wearing Recommendations

6. Ear Fittings

Your BeHear device comes with three sets of silicon ear tips and ear hooks of varying sizes.

Toggle hearing on/off with a long press on . If the default set does not fit snugly and comfortably, Short presses on the +) and -) will increase remove the silicon covers from the ear buds and try different options. It is recommended to do this one a a time, to avoid confusion between right and left: Scroll through pre-defined hearing profiles:

tip and hook

C. Place new

ear tip over

B. Place hole of new on ear hook over ear bud microphone

D. Add wind nrotection covers 🖤

short press on 📝 . A tone will play for each switched profile.

Use the **W&H BeHear** app to customize hearing based on your preferences and capabilities. Download the app from the Google Play Store or Apple Store. Launch the app and follow the prompts.

7. Personal Hearing Amplification

Your BeHear device operates as a Personal

Hearing Amplifier (no Bluetooth needed).

and **decrease** the volume, respectively.

Indoor, Outdoor, Crowd or Live Music with a



8. Handling Phone Calls

Google Play Store or Apple Store).

Use the left-hand control box on the headset to handle phone calls:

Answer incoming calls with a short press on **End** the call with another **short press** on **1**. **Reject** an incoming call with a **long press** on **1**. Increase call volume by pressing 4 and decrease it by pressing -

EasyListen™ – Slow Down Incoming Speech

You can slow down incoming phone speech making it more intelligible. Enable EasyListen and adjust speech tempo using the W&H app (downloadable from

Use the left-hand control box on the headset to handle audio play:

9. Audio Play

Toggle Play/Pause with a short press on Increase audio volume by pressing 44 and decrease it by pressing .

ListenThrough™ – Stay Safe & Alert Function

Enjoy audio content while staying aware of important ambient sounds. During audio play, a long press on 📝 in the right-hand control box toggles the ListenThrough function on/off. Short presses on 1 gradually increase volume of ambient sound, while short presses on -1 decrease it.

10. Hardware: Right-Hand Control Box

Personal Hearing Controls

`	Mode	Ambient Hearing	ListenThrough™ (during audio play)
	+»	Volume up (short presses)	Ambient sound volume up (short presses)
+»	Ą	Amplification On/Off (long press) Scroll through profiles (short press)	On/Off (long press)
_»	-»	Ambient volume down (short presses)	Ambient sound volume down (short presses)

11. Hardware: Left-Hand Control Box

Call/Music/Audio Controls

Mode	Phone Call	Music/Audio
4+	Volume up	Volume up
>II <	Call answer (short press) Call end (short press) Call reject (long press)	Play/pause
	Volume down	Volume down

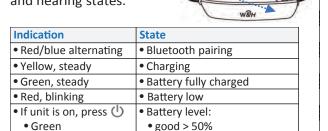
12. Headset LED

This light indicates power and hearing states.

Yellow

Red, blinking

Yellow, blinking



• fair < 50%

• low < 10% (needs charging!)

Hearing function active

13. Troubleshooting

Problem	Suggestion
No sound	Verify battery level (Section 11)
	Adjust volume level (Section 6)
	Check ear caps for debris
Wind noise	Use supplied wind protection covers
	(Section 6)
Ambient noise	Reduce ListenThrough transparency
too loud	(Section 9)
Uncomfortable	Experiment with different ear tips
ear buds	and ear hooks (Section 6)
Phone calls or	Verify Bluetooth pairing (Section 4)
music not routed	
to BeHear	



Quick Start Guide

(for detailed, visual instructions visit our Web site)





NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- -Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- -Consult the dealer or an experienced radio/TV technician for help

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment. This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

- (1) this device may not cause harmful interference, and
- (2) this device must accept any interference received, including interference that may cause undesired operation.