



BE10 Clever Two In One Wireless Earphone Manual

Thank you for purchasing BE10 Clever Two In One Wireless Earphone.
Hope that you will have fun using it!

Born for music

Safety Notice

In order to use this headset correctly and safely, please read this manual carefully before the use, and keep this manual properly.

Pay attention to the followings when using the headset:

1. Please reasonably control the volume and time when using the headset.
 2. Please do not use the headset in a potentially dangerous environment, to make sure the safety.
 3. Try to avoid listening to music, making or answering a call while driving, because the distraction may lead to danger.
 4. Please keep the headset away from children, to avoid danger due to improper use by children.
 5. Prevent water ingress into headset, to avoid sound quality reduction or headset damage.
- Try to avoid turning the volume so high that you cannot hear anything around you. Please adjust to an appropriate volume if you have tinnitus or the volume is too high.
7. Please immediately stop using the headset when feeling obvious discomfort, sense of excitement or other adverse reactions during using it.
 8. Avoid storing or using the headset in an environment with a temperature lower than -15°C (5°F) or higher than 55°C (131°F), otherwise this may shorten the headset or battery life.

Headset Overview

Headset Illustration:



Headset Package:

- 1 BE10 Clever Two In One Wireless Earphone
- 1 manual
- 1 charging cable
- Respective 1 pair of big and small earmuffs
- 1 Mono Earphone adapter
- 1 storage bag

Charging and Battery:

1. Please turn off the headset before charging, plug out single headset.

2. Insert the USB charging cable into the headset charging interface, connect to a USB charger or other charging device. The headset will start charging, red light normally on during the charging.
3. It takes about 2h for the headset to be fully charged, red light will be off and blue light will be normally on at full charge.

Warning:

1. It is necessary to charge the headset with the charging cable included, with the DC voltage of 5V and current of more than 100mA (5V/100mA); otherwise it may damage the headset.
2. This headset uses the built-in rechargeable battery that cannot be removed. Do not attempt removing the battery from the headset, to avoid damaging the headset.

BE10 Smart two-in-one Wireless earphones has two modes:

Mono mode: a single ear headset, can be used as business Wireless headset.
Binaural mode: two ear earphones, can be used as leisure / sports Wireless earphones.

Turn On:

- Long press the Multifunction key until the blue light is on and the headset makes an audio prompt.

Pairing Mode:

- Long press the Multifunction key until the red light and blue light blink in turn, and the headset will make an audio prompt.

Turn off:

- Long press the Multifunction key until the red light is on and then off, and the headset will make an audio prompt.

Wireless Pairing Steps:

1. Please keep the distance between the Wireless headset and a mobile phone (or other devices to connect) within 1m, the closer, the better.
 2. Turn on the headset, and confirm that it has entered the pairing mode with the red light and blue light blinking in turn.
 3. Enable the Wireless search function of the mobile phone or other devices to connect, and the mobile phone will display "BOROFONE BE10" Found.
 4. Select "BOROFONE BE10" (some mobile phones need entering "0000" as the pairing password), and the Wireless headset will automatically connect with the mobile phone, with the blue light blinking.
- Attention: The maximum pairing time of the Wireless headset is 180s. If the light is off, it means that the Wireless pairing status has stopped, and if you still fail to pair them, please repeat steps 1-4 to pair them again.

To disconnect the headset and mobile phone Wireless: please use any of the following methods:

- Turn off the mobile phone Wireless.
- Long press the headset Multifunction key until the red light is off, and the headset will automatically power off.
- Move the headset to a place 20m (about 60 feet) or farther away from the mobile phone.

Reconnect the paired headset and mobile phone:

1. Please keep the distance between the Wireless headset and the mobile phone (or other devices to connect) within 1m, the closer, the better.
2. Turn on the headset, and it will enter the reconnection mode with the blue light blinking.
3. Enable the Wireless search function of the mobile phone or other devices to connect, and the Wireless headset will automatically reconnect to the mobile phone.

Rejecting a Call:

- Long press Multifunction key 3s, to reject an incoming call and you hear the sound prompt made by the headset, or reject it with your mobile phone.

Hanging Up:

- Press the headset Multifunction key to hang it up during a conversation, or hang it up with the mobile phone hang-up button.

Redialing:

- Click the Multifunction key twice in the standby mode to automatically redial the last call.

Playing/Pausing Music

- Press the Multifunction key to play or pause the music.

Volume Adjustment and Track Selection:

- When playing the music, press the Volume (+)/Volume (-) to adjust the volume; long press Volume (+)/Volume (-) to select the track.

Camera Function:

- Connect the phone, enter playback mode, open the camera, double-click the key to enter the self-timer mode, and then click the multi-function key to take pictures, to enter the playback mode double-click the button.

1. BOROFONE BE10 headset cannot be paired with a mobile phone.
A: Please check if the headset is in the pairing or reconnection mode and if the mobile phone Wireless search function is enabled; check the Wireless list on the device and delete/cancel the headset, and reconnect the headset according to the manual.
2. BOROFONE BE10 headset cannot be turned on.
A: Please check the battery status of the headset.
3. Can the battery of BOROFONE BE10 headset be replaced?
A: No. The headset uses the lithium polymer battery that cannot be removed.
4. Can BOROFONE BE10 headset be used while driving?
A: The communication earbuds can be used while driving, but it is not recommended to use the headsets while driving.
5. BOROFONE BE10 headset disconnects with the mobile phone within 10m.
A: Please check if there is any metal or other object within the connection range that affects the connection, as Wireless is a wireless technology that is sensitive to the objects between the headset and the connected device.
6. No sound is heard after the headset is connected to a computer or mobile phone.
A: Please check if the computer output channel has been set to Wireless audio device and if the computer Wireless supports A2DP; also check the volume of the computer/mobile phone.
7. Can the headset be used to control APPs on the mobile phone after the headset and mobile phone are connected?
A: The device APP settings may be varied, which makes functions of some APPs uncontrollable by the headset.

Cautions

Taiwan regulatory information(NCC)

Article 12

Without permission granted by the DGT, any company, enterprise, or user is not allowed to change frequency, enhance transmitting power or alter original characteristic as well as performance to a approved low power radio-frequency devices.

Article 14

The low power radio-frequency devices shall not influence aircraft security and interfere legal communications; if found, the user shall cease operating immediately until no interference is achieved.

The said legal communications means radio communications is operated in compliance with the Telecommunications Act.

The low power radio-frequency devices must be susceptible with the interference from legal communications or ISM radio wave radiated devices.

Technical Specifications

Technical Specifications:

- Wireless version: Wireless 4.1

FCC Caution:

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Any Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.