



## **Federal Communications Commission (FCC) Statement**

15.21

You are cautioned that changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

15.105(b)

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

You are cautioned that changes or modifications not expressly approved by the party responsible for compliance could void your authority to operate the equipment.

### **FCC RF Radiation Exposure Statement:**

This equipment complies with FCC radiation exposure limits set forth for an uncontrolled environment. End users must follow the specific operating instructions for satisfying RF exposure compliance. This transmitter must not be co-located or operating in conjunction with any other antenna or transmitter.

Notice: Any changes or modification not expressly approved by the party responsible could void the user's authority to operate the device.

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# 1. Introduction

Congratulations and thank you for purchasing the scala-700<sup>®</sup> one of the world's most advanced and versatile Bluetooth<sup>®</sup> powered wireless headsets for mobile phones.

*You can also use the scala-700<sup>™</sup> with a non-Bluetooth phone if you attach the headset to the CARDO BTA II Adapter (Purchased separately).*

## Features

- No wires or software needed to connect your headset to your mobile phone. While using your headset you may be up to 30 feet or 10 meters apart from your phone.
- Lightweight and comfortable to use and wear. The scala-700 weighs only .45 oz. (~12.5 grams).
- High-capacity, rechargeable Lithium-Polymer battery provides extended talk time of up to 9.5 hours and in excess of one week standby time.
- Universal Travel charger 110/240V 50/60Hz
- Supported Functions: Mute, Hold, Redial, Call Reject, Voice-Dialing, Conference-Call and Call-Waiting.
- Supporting “hands-free” and headset profiles
- Calls can be answered and terminated from either the headset or from your mobile phone (Subject to your phone's capabilities).
- Calls can be initiated from your mobile phone; audio will be heard on the headset\*
- 2-year Limited Warranty.

\* Some phones require that you press briefly CTRL to transfer the call

## Definitions

BT	Bluetooth <sup>®</sup>
LED	Light Indicator on the headset
CTRL	Control Button on the headset

## 2. Safety

Observe the following safety precautions when using your headset:

- Carefully read and understand the instructions in this manual.

- Follow all instructions and warnings labeled and marked in this manual.
- Use a cloth to clean the headset. DO NOT use liquid or aerosol cleaners.
- Use caution when using your headset near water such as bathtubs, sinks, or swimming pools.
- Do not expose your headset to extreme temperature, moisture or high voltage.
- Your headset is rugged, but can be damaged or broken if not handled with care.
- Do not expose headset to liquids, nor place heavy objects on it.
- Do not disassemble the product or any of its components for any reason, as this will void the warranty and may damage the electronic circuits. If assistance is needed, contact the store from which you have purchased the product, visit our website at [www.cardowireless.com](http://www.cardowireless.com) or contact us via e-mail at: [support@cardosystems.com](mailto:support@cardosystems.com).

To reach us via phone, please call:  
In the U.S.: Toll-free 1-800 488-0363  
or 412 788-4533  
in Europe: +4989 450 36-819

**NOTE:** Prior to contacting us, make sure you have a valid registration number available.

- Discontinue the use of your headset if:
  - Your headset is damaged.
  - Liquid has been spilled on or into the headset.
  - Your headset has been dropped and the case has been damaged.
  - Your headset exhibits a distinct change in performance.
  - Your headset does not operate normally and adjusting the controls does not resolve the issue.
- Disconnect your headset from the wall charger if:
  - Liquid has been spilled into the charger or headset.
  - The wall charger does not operate normally after following the operating instructions.
  - Your wall charger has been dropped and the case has been damaged.
  - The wall charger exhibits a change in performance.

## **Use While Driving**

Check the rules and regulations regarding the use of wireless headsets in the area where you drive and obey the laws at all times. Pull over to the side of the road and park before making or answering a call if driving conditions require it. Do not initiate calls, perform pairing, re-connecting or similar operations while driving.

## **Interference With Other Devices**

Most electronic equipment is shielded from RF signals. However, certain electronic equipment may not be shielded against the RF signals that emanate from your wireless equipment.

## **Pacemakers**

The Health Industry Manufacturers Association recommends that a minimum separation of about six inches (16 cm) be maintained between a mobile phone or a headset and a pacemaker to avoid potential interference with the pacemaker. Be sure not to interfere with the functionality of personal medical devices.




## **Hearing Aids**

Some digital headsets may interfere with some hearing aids. In the event of such interference, you should consult your hearing aid manufacturer to discuss alternatives.

## **Other Medical Devices**

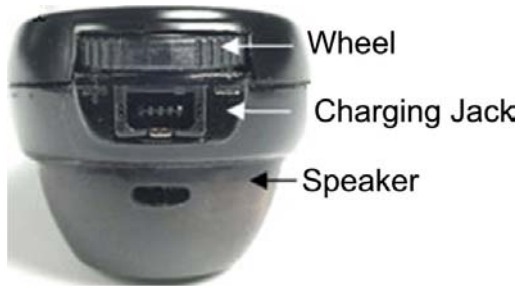
If you use any other personal medical device, consult the manufacturer of your device and/or your physician to determine if it is adequately shielded from interference caused by external RF energy. Your physician may be able to assist you in obtaining this information.

### 3. Retail Box Contents

scala-700 Headset	
Ear Loop	 <p>Ear Loop Bow (flexible)</p> <p>Ear Loop Pin (rigid)</p>
Wall Charger	
Quick Start Guide, Warranty and Registration Card	

## 4. Before Using

### Components



### Charging the Batteries

Make sure the headset is fully charged prior to initial use. Allow 4 hours for a full charge before using for the first time. Normally allow for approximately 2-3 hours to complete a full charge.

1. Connect the headset to the wall charger or the optional car-charger
2. The Indicator Light on the scala-700 will turn red when charging commences. Allow the headset to charge until the Indicator Light turns off.
3. When charging begins, the headset is automatically turned off. You must turn it on again if you wish to use it after charging.

## 5. Getting Started With the scala-700

### Turn On/Off

**To turn ON the Headset**, press and hold the wheel for at least 3 seconds until an ascending tone is heard, and a blue indicator light flashes 3 times. Release the button. The blue light will flash every 3 seconds to indicate that the device is in standby mode.

**To turn OFF the Headset**, press and hold the wheel for at least 3 seconds until a red flashes 3 times and a tone is heard. Release the button.

### Pairing

Pairing is a required process in which the scala-700 headset and your mobile phone become acquainted with each other for the first time. At the end of this process both devices retain information about each other, so that every time you turn one of them on, it will look for the other device and will be able to operate automatically with it. Pairing is required only the first time for a specific scala-700 headset and a specific mobile phone. Please refer to the Pairing section of your mobile phone's manual prior to initiating the process.

*NOTE: If, after your devices are paired, you wish to use your headset with a different phone, you must pair the headset to the new phone.*

### How to pair:

1. Turn on the phone and make sure its Bluetooth function is activated.
2. Make sure the headset is turned off.
3. Press and hold the Wheel for about 8 seconds until the red and blue LEDs start flashing rapidly.
4. On your Bluetooth equipped phone, search for Bluetooth devices by following your phone's instructions. Usually this is done by selecting the *Search* or *Discover* option in the *Bluetooth* or *Connection* menu. Refer to your phone's manual for detailed instructions on how to pair your specific phone.
5. After a few seconds of searching, your phone will list the "scala-700" as a discovered device. Select it, and when asked, follow your phone's instructions to select the device.

6. When prompted by your phone, enter 0000 (4 zeros) as your PIN or passkey.
7. Your phone will confirm successful pairing.

*NOTE: If pairing is not completed within two minutes, the headset will return to standby mode (flashing blue every 3 seconds). To pair, re-start the process from the beginning.*

Congratulations! You have now successfully completed your Bluetooth pairing process and are able to use your scala-700 headset in conjunction with your mobile phone. From now on, when using your headset, you will no longer need to pair the headset to the phone, since the two devices will remain paired until you delete that pairing from the phone.

## Reconnecting the Headset to a Paired Phone

Although you may have previously paired your headset to your phone, each time you turn one of them off, some phones require that you re-establish the link. Reconnecting may also be necessary when your headset and phone have lost the radio signal because the distance between them has exceeded 30 feet or 10 meters, or major obstacles have come in the way. After you have turned on your headset and mobile phone, there are several methods to re-establish the link if needed:

- Assuming your mobile phone is voice activation capable, press briefly the headset's CTRL button to activate voice dial. A signal on your phone's screen will indicate that the link is re-established.
- Do nothing. Once a call is received, answer by pressing the CTRL button.
- With some mobile phones you should refer to your phone's menu and/or manual.
- The most likely solution is to simply turn off the headset and then turn on again after several seconds.

## Wearing the Headset

1. Insert the pin of the Ear Loop into the holding duct of the headset (FIG. 1).
2. Determine the eventual height of the loop by adjusting the insertion depth of the pin into the holding duct. Select a depth, so that when wearing the headset, the speaker fits snugly into the opening of your ear canal.



FIG. 1

3. Push the Ear Loop away to create an opening between loop and headset.
4. Place the opened Ear Loop around your ear and push the headset's speaker towards your ear to achieve a steady and comfortable grip.
5. If needed, bend the flexible bow of the Ear Loop tighter around your ear.

## Changing the Orientation of the Volume Controls

By default, the Wheel is set for the right ear, so that moving up on the Wheel increases the volume, while moving down decreases the volume (Note the (+) and (-) signs next to the Wheel).

To change the Wheel orientation from right to left ear, press the Wheel and Control button for at least three seconds while the headset is turned off. The red and blue LED will flash for two seconds as confirmation for the change.

## 6. Handling Calls

### Initiating Calls

*NOTE: Certain advanced features of the scala-700 are only accessible to phones equipped with the "hands-free" profile. Please check if your phone supports both the "headset profile" and the "hands-free profile".*

### Initiating calls by using your phone's keypad

1. Dial the desired phone number.
2. Press "Talk" or "Send" on your phone to dial the number.

*NOTE: Some phones do not transfer the call automatically to the headset when initiating the call by the phone's keypad. In this case press briefly CTRL or use the phone's keypad to transfer the call to the headset.*

## Voice Dialing

To use voice activation (if available), you must first assign voice tags to the desired parties listed as your contacts in your mobile phone. If you are not familiar with this procedure, please refer to the manual of your mobile phone. To improve voice tag recognition, use the headset to record voice tags on your phone.

While your phone is ON but no call is in progress, press briefly the CTRL button, followed by a sound. Now pronounce the name of the party you wish to call and wait for feedback from the phone. The type of feedback depends on your phone.

*NOTE: After activating the Voice-Dialing command, you may always cancel the command by simply tapping CTRL once.*

## Answering Calls

When you hear the ring tone on the headset, briefly tap the CTRL button.

*NOTE: Even though your phone may already ring or vibrate, do not tap the headset's CTRL before you actually hear the ringing of the incoming call on the headset. However, some phones never transmit the ringing sound to the headset. In such case you must always tap the CTRL button briefly when your mobile phone rings or vibrates.*

## Terminating Calls

To terminate a call, press briefly the CTRL button, followed by a sound to confirm the termination. Wait at least three seconds before pressing the CTRL button again to place a new call. Alternatively, you may terminate a call by using the END key of your mobile phone. If the other party terminates the call, no further action on your part is required.

## Volume Control

In addition to using the volume controls of your mobile phone, you can use the Wheel to adjust the headset's speaker volume.

Increase the volume	Move the Wheel up by steps. When you hear a beep it is at maximum.
Decrease the volume	Move the Wheel down by steps. When you hear a beep it is at minimum.

## Mute Function

To activate MUTING: During an ongoing call, briefly press the center square of the Wheel. To de-activate the Mute function, tap the Wheel again.

## Redial

To redial the last number: While no call is in progress, press the Wheel in quickly and release.

## Call Reject

While no call is in progress and you hear the ring tone, press and hold CTRL for three seconds to reject the call and stop the ringing

## Call Waiting / Conference Call

*NOTE: This feature works only with mobile phones that fully support the Bluetooth "hands-free profile".*

- While one call is in progress and there is a second incoming call (call waiting), tap the Wheel to put the current call on hold and accept the second call.
- While one call is in progress and second call on hold, tap the Wheel to swap the calls.
- While one call is in progress and second call on hold, press and hold the Wheel for three seconds to add the held call to a conference call.
- To TERMINATE one of the calls in progress, tap briefly the CTRL button. Doing so will let you continue the second call in progress.



## 7. Understanding the Indicator Lights (LEDs) and Sound Signals

### Indicator Lights

The Headset uses the following indicator lights to display its status

Indicator Light	Status
None	Headset is off or Indicator Light is disabled
3 blue flashes	Powered on successfully
3 red flashes	Powered off successfully
Alternating Red/blue flashes	Pairing mode
1 blue flash every 3 seconds	Standby – No call in progress
2 blue flashes every 3 seconds	Call being initiated or in progress
1 red flash every 3 seconds	Headset is on standby and battery is low
2 red flashes every 3 seconds	Call being initiated or in progress and battery is low
Steady red	Headset is being charged

### Tones

With the exception of the events described in the following table, all actions are followed by a single tone to confirm that the headset has accepted the action.

Action	Tone
Mute	On/off tone and mute reminder tone every 20 seconds
Volume up	Tone on maximum volume
Volume down	Tone on minimum volume

## 8. FAQs

### **What is the Cardo scala-700 headset?**

The scala-700™ wireless headset is a comfortable, stylish, and easy to use accessory to a Bluetooth® mobile phone or smart-PDA that enables you to hear and speak without holding your mobile phone near to your ear.

### **Do I need an Adapter if I already have a Bluetooth enabled cell phone?**

No. Your scala-700 communicates with virtually every Bluetooth phone.

### **How does the scala-700 headset work?**

Once the scala-700 is “paired” to your Bluetooth enabled mobile phone, the two devices communicate wirelessly using Bluetooth technology.

### **If I want to keep my non-Bluetooth mobile phone, can I still use it with my scala-700?**

You can hold on to your non-BT mobile phone and still enjoy the benefits of the headset, if you use the Cardo BTA II Bluetooth Adapter (purchased separately). The BTA II plugs directly into the headset jack of most non-Bluetooth phones, thereby enabling the phone to communicate wirelessly with your headset.

### **Is the battery removable?**

The battery is not removable and you should never try to open the headset. The Headset should be serviced by authorized personnel only.

### **Do I need to turn my headset off or leave it on when it is recharging?**

Either way is fine, but you need to turn it on after charging when you wish to operate it.

### **When I turn on my cell phone, do I need to pair or link my cell phone and headset again?**

Once your mobile phone and headset are paired, you will not have to pair it again, unless an unforeseen error has occurred.

Generally, you will only need to implement the simple steps of reconnecting your phone and headset each time either or both are turned off or have moved more than approximately 30 feet (10 meters) apart from each other.

### **Will other Bluetooth phones interfere with my scala-700 headset? Can they eavesdrop?**

No. Once you are paired, your identity is known only to the mobile phone you use and no other Bluetooth phone can hear your audio signals.

### **How can I improve stability of the headset when using the Ear Loop?**

The bow of the Ear Loop is highly flexible and can be bent to tighten its grip around your ear.

### **Can the headset cause interference with my car radio?**

No, the Bluetooth standard does not interfere with car radios.

### **Can Wi-Fi or other 2.4 MHz transmissions in the vicinity interfere with the scala-700?**

We have not encountered such events, but in general, interference may occur with any Bluetooth headset, including the scala-700.

### **Can I wear the scala-700 in the rain?**

Keep in mind that scala-700 is not waterproof.

### **Will scala-700 work with more than one Bluetooth phone?**

Yes, your scala-700 headset can be paired with several Bluetooth phones, but you can only work with one at a time.

More questions? Please visit our FAQ page at <http://www.cardowireless.com>

## 9. Summary of Functions

<b>If you want to...</b>	<b>...do this</b>
Turn on the headset	Press the Wheel steadily for at least 3 seconds
Turn off the headset	Press the Wheel steadily for at least 3 seconds
Answer a call	Short press the Control Button NOTE: Wait until you hear the incoming call on the headset (not only on the phone) before pressing CTRL
Reject an incoming call	Long press the Control Button
Terminate a call	Short press the Control Button
Increase the volume	Move the Wheel up by steps. When you hear a beep it is at maximum.
Decrease the volume	Move the Wheel down by steps. When you hear a beep it is at minimum.
Mute/Un-mute	During a call short press the Wheel
Transfer a call to the phone	During a call, long press the Control Button
Voice Dial	During standby, short press the Control button and state the name of the person you wish to call. Note that your mobile phone must support the voice dial feature.
Redial	Short press the Wheel
Accept call waiting or swap between calls	While one call is in progress and a second call is on hold, short press the Wheel
Conference call	While one call is in progress and a second call is on hold, long press the Wheel

## 10. Troubleshooting

Problem	Action
Pairing fails	<ol style="list-style-type: none"> <li>1. Delete scala-700 from your paired device list in your phone (if it is listed).</li> <li>2. Turn off the mobile phone and headset.</li> <li>3. Take the battery out of the phone and put it back in.</li> <li>4. Repeat the pairing process.</li> </ol>
Can't answer phone calls or perform voice dialing	<p>(Assuming your mobile phone supports Voice Dialing)</p> <ol style="list-style-type: none"> <li>1. Make sure your headset is turned ON and in standby mode while the blue light indicator flashes slowly.</li> <li>2. Verify that the Bluetooth function on your phone is set to ON.</li> <li>3. Verify that the scala-700 is the correctly paired headset to your mobile phone (refer to the phone manual).</li> <li>4. Link the headset to the phone as described above.</li> <li>5. Check "Definitions" or "Settings" on your mobile phone.</li> <li>6. Perform the pairing process and check again.</li> </ol>
Battery does not provide at least six hours of talk time.	<ol style="list-style-type: none"> <li>1. Make sure your headset is fully charged. Charging time is up to 3 hours for an empty battery. When fully charged and charger is connected to headset, the red light indicator turns off.</li> <li>2. When not wearing the headset, make sure the CTRL button is not pressed.</li> </ol> <p><i>NOTE: You may have compromised the battery's' capacity if you did not fully charge it prior to initial use.</i></p>
Red LED does not light steady when charger is connected.	<ol style="list-style-type: none"> <li>1. Make sure the Charging Jack is firmly plugged in.</li> <li>2. Disconnect the Charging Jack, wait a few seconds and plug it back in.</li> <li>3. When the headset is fully charged, the red light turns off.</li> </ol>
Bad sound quality	<ol style="list-style-type: none"> <li>1. Possibly caused by nearby interference</li> <li>2. If you have a GSM phone and your headset is too close to the phone, interference may occur.</li> <li>3. Headset and mobile phone are more than 30 ft. (10 m) apart or there are major obstacles between headset and mobile phone (e.g. concrete walls or similar).</li> </ol>
My headset still sounds as if a call is in progress, even though the other party has hung up	<p>Some cellular providers maintain the signal transmission even after one party has hung up. In such case you may want to briefly tap your headset's CTRL button to assure the call is entirely terminated and the provider's meter stops running.</p>

**NOTE: For most problems we recommend that as a first step, you turn the headset off and then on again. If this does not help, try pairing the headset and phone again.**

## 11. Technical Specifications

Technology	Compliant with Bluetooth®, Ver. 2.0
Maximum power	2.5 dbm
Maximum link distance	30 feet or 10 meters
Typical talk time	Up to 9.5 hours
Typical standby time	Up to one week
Typical charging time	Between 2 and 3 hours
Power Source	Rechargeable Lithium Polymer battery
Weight	0.45 oz. or 12.5 g
Approvals	FCC Part 15, CE, IC Bluetooth®

## 12. FCC Notice

This equipment complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

**Warning:** Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment. Use only approved batteries and chargers. This equipment has been tested and found to comply with Part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates and can radiate radio frequency energy, and if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. Your scala-700 headset is designed to operate at the maximum strength allowed by the FCC. This means that your headset can communicate only over a certain distance subject on the location of the cell phone, base unit and headset, your vehicle, the construction and layout of your home or office. Weather conditions can also affect performance.

### CAUTION

RISK OF EXPLOSION IF BATTERY IS REPLACED BY AN INCORRECT TYPE.

### ALERTE

Risque d'explosion si la batterie est remplacée par un modèle qui ne convient pas. Il faut traiter les batteries usées selon les instructions.

NOTE: If this equipment causes harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between equipment and receiver.

- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/ TV technician for help.

## 13. European CE Notice

Certification and Safety Approvals/ General Information, Regulations and Notices

This product is CE marked according to the provisions of the R & TTE Directive (99/5/EC). Hereby Cardo Systems, Inc. declares that this product is in compliance with the essential requirements and other relevant provisions of Directive 1999/5/EC. Please note that this product uses radio frequency bands not harmonized within the European Union ("EU"). Within the EU this product is intended to be used in Austria, Belgium, Denmark, Finland, France, Germany, Greece, Ireland, Italy, Luxembourg, The Netherlands, Portugal, Spain, Sweden, The United Kingdom and within EFTA in Iceland, Norway and Switzerland. Users are not permitted to make changes or modify the device in any way. Changes or modifications not expressly approved by Cardo will void the user's authority to operate the equipment.

## 14. Limited Warranty

Your scala-700 headset is covered with a Two-Year limited product warranty from the date of original purchase. Please retain the retail sales receipt and your registration data for proof of purchase.

### What this limited warranty covers and for how long

Cardo Systems, Inc. (the "Company" or "Cardo") warrants the scala-700 headset and charger against defects in material and workmanship under normal use and service for a period of two (2) years from date of purchase (proof of purchase and registration required). The Company at its sole discretion, will at no charge either repair, replace or refund the purchase price of the product to the original purchaser during the warranty period, provided the product has not been damaged or tampered with and has been returned in accordance with the terms of this warranty to an authorized Company Service Center. Repair, at the Company's option, may include the replacement of parts, boards or batteries with functionally equivalent reconditioned or new parts.

### Warranty Conditions

This express limited warranty is extended by Cardo Systems, Inc. solely to the original purchaser and is not assignable or transferable to others. This is the complete warranty for your scala-700 headset and charger. The Company assumes no obligation or liability for additions or modifications to this warranty unless made in writing and signed by an officer of the Company. Batteries are warranted only if the battery capacity falls below 70% of rated capacity or if the battery develops leakage.

This warranty becomes void if:

- Any of the seals on the case or battery are broken or device or battery show signs of tampering.
- The battery is used in equipment other than the equipment for which it was intended.

The Company disclaims all responsibility for any equipment not furnished by Cardo Systems Inc., which is attached to or used in connection with the scala-700 headset. Furthermore, the Company is not responsible for any damage to any part

of the scala-700 headset resulting from the use of ancillary equipment not furnished by the Company.

*change its products, manuals and specifications at any time without notice.*

**What this warranty does not cover**

1. Defects or damage resulting from the use of this product in other than its normal and customary manner.
2. Defects or damage from misuse, accident or neglect.
3. Defects caused by improper operation, maintenance, installation, adjustment or modification of any kind.
4. Products opened, disassembled or repaired by non-authorized parties.
5. Defects or damage due to exposure to excessive temperatures, adverse weather conditions, external impacts or spills of solid or liquid substances, incl. rain.
6. All plastic surfaces and all other externally exposed parts that are scratched or damaged after purchase.

**Warranty Service**

To receive warranty service, your product must be registered. Fax the attached registration card to the numbers listed on the card, send it by certified mail or register online at: <http://www.cardowireless.com/registration.php>

For services, please present the product, along with your registration number and bill of sale (receipt) at any authorized Service Center or at the store from which you have purchased the product. Returns to the Company pursuant to the limited warranty can only be accepted with a Return Authorization number obtained from Cardo's customer service department.

**General Provisions**

This warranty is given in lieu of all other express or implied warranties, including without limitation, implied warranties of merchantability and fitness for a particular purpose. Cardo's obligations under this section are limited to the duration of this limited warranty.

- a. Certain limited-life components that are subject to normal wear and tear, such as eyeglass clips, Ear Loops, decorative finishes, batteries, cradles, sleeves, neckbands, silicone caps or other accessories, are exempt from any warranty.
- b. Cardo is not liable for any incidental or consequential damages arising from the use or misuse of any of the Company's products.
- c. The user should never attempt to perform service, adjustments or repairs of the Product by him/herself. Doing so will void all warranties. During the term of the warranty, all products must be returned to the point of purchase or the authorized Service Center for all necessary work.
- d. The Company is not responsible for any loss or damage incurred during shipping. All repair work on scala-700 products by parties not explicitly authorized by the Company will void any and all warranties.
- e. The information in this Manual is furnished strictly for informational purposes and is subject to change without notice. Cardo assumes no liability or responsibility for any errors or inaccuracies that may appear in this Manual or the Quick Guide.

**NOTE:** Verify that your Headset is serviced by an Authorized Cardo Dealer or Service Center. Cardo Systems, Inc. retains the right to amend and



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