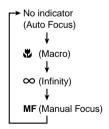
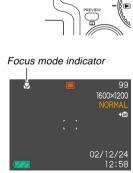
This chapter describes the other powerful features and functions that are available for recording.

Selecting the Focus Mode

You can select one of four different focus modes: Auto Focus, Macro, Infinity, and Manual.

- 1. Enter a recording mode.
- 2. Press ♥/∞/MF on.
 - Each press of ♥/∞/MF on cycles thorough the focus mode settings in the sequence shown below.





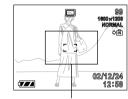
₩/∞/MF on

Using Auto Focus

As its name suggests, Auto Focus focuses the image automatically. The automatic focus operation starts when you press the shutter release button down half way. The following is the Auto Focus range.

Range: Approximately 40cm to ∞ (1.3′ to ∞)

- Keep pressing ♥/∞/MF on until there is no focus mode indicator on the display.
- Compose the image so the main subject is within the focus frame, and then press the shutter release button half way.
 - You can tell whether the image is focused by observing the focus frame and the green operation lamp.



Focus frame

| When you see this: | It means this: |
|---|----------------------------|
| Green focus frame Green operation lamp | The image is focused. |
| Green flashing focus frame Flashing green operation lamp | The image is not in focus. |

3. Press the shutter release button the rest of the way to record the image.

Using the Macro Mode

The Macro Mode lets you focus automatically on close up subjects. The automatic focus operation starts when you press the shutter release button down half way. The following is the focus range in the Macro Mode.

Approximately 14cm to 50cm (5.5" to 19.7")

Keep pressing ♥/∞/MF → until the ♥ is on the display.

2. Record the image.

- The focus and image recording operations are identical to those in the Auto Focus Mode.
- You can tell whether the image is focused by observing the focus frame and the green operation lamp. The indications of the focus frame and green operation lamp are the same as those in the Auto Focus Mode.

DDD IMPORTANT! 444

 Optical zoom is disabled in the Macro Mode. Zoom is fixed at maximum wide angle.

Using the Infinity Mode

The Infinity Mode fixes focus at infinity (∞). Use this mode when recording scenery and other faraway images.

- 1. Keep pressing $\sqrt[m]{\infty}/MF$ on until the ∞ is on the display.
- 2. Record the image.

Using Manual Focus

With the Manual Focus Mode, you can adjust the focus of an image manually. The following shows focus ranges in the Macro Mode for two optical zoom factors.

| Optical Zoom Factor | Approximate Focus Range |
|---------------------|-----------------------------|
| 1X | 14cm (0.5') to infinity (∞) |
| 3X | 40cm (1.3') to infinity (∞) |

- Keep pressing
 ♥/∞/MF on until MF is on the display.
 - At this point, a boundary also appears on the display, indicating the part of the image that will be used for manual focus.



Boundary

While watching the image on the monitor screen, use [∧] and [√] to focus.



Manual focus position

| To do this: | Do this: |
|--------------------------|------------|
| Focus out on the subject | Press [∧]. |
| Focus in on the subject | Press [√]. |

- Pressing [\(\)] or [\(\)] causes the area inside of the boundary displayed in step 1 to fill the monitor screen momentarily to aid in focus. The normal image reappears a short while later.
- Press the shutter release button to record the image.

Using Focus Lock

Focus lock is a technique you can use to focus on a subject that is not located within the focus frame when you record an image. You can use focus lock in the Auto Focus Mode and the Macro Mode (**).

- Using the monitor screen, compose the image so the main subject is within the focus frame, and then press the shutter release button half way.
- 1000±1300
 HORMAL

 ©2/12/24
 12:58

 Focus frame
- The focus and image recording operations are identical to those in the Auto Focus Mode
- You can tell whether the image is focused by observing the focus frame and the green operation lamp. The indications of the focus frame and green operation lamp are the same as those in the Auto Focus Mode.

Keeping the shutter release button half way down, re-compose the image as you like.



- When the image is composed the way you want, press the shutter release button the rest of the way to record it.
- DDD NOTE (((
 - Locking the focus also locks the exposure.

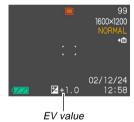
Exposure Compensation (EV Shift)

Exposure compensation lets you change the exposure setting (EV value) manually to adjust for the lighting of your subject. This feature helps to achieve better results when recording a backlit subject, a strongly lit subject indoors, and a subject that is against a dark background.

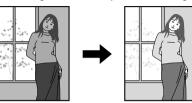
Exposure Compensation Range: -2.0EV to +2.0EV Steps: 1/3EV

1. In a recording mode, press [<] and [>].

 This causes the exposure compensation value to appear on the monitor screen.



Press [>] to increase the EV value. A higher EV value is best used for light-colored subjects and backlight subjects.



Press [<] to decrease the EV value. A lower EV value is best for dark-color subjects and for shooting outdoors on a clear day.



- To cancel exposure compensation, adjust the value until it becomes zero.
- Compose the image and then press the shutter relese button.

DDD IMPORTANT! **444**

 When shooting under very dark or very bright conditions, you may not be able to obtain satisfactory results even after performing exposure compensation.

Recording Consecutive Images (Continuous Shutter Mode)

The Continuous Shutter Mode records images as long as you keep the shutter release button depressed. Note that the length of the interval between images depends on the image quality setting.

- Press ⊗/☐ DPOF to select the Continuous Shutter Mode (page 49).
 - The Continuous Shutter Mode is selected when the indicator is on the monitor screen.



2. Hold down the shutter release button to record the images you want.

DDD IMPORTANT! (()

- The flash does not fire during continuous shutter recording.
- You cannot use the self-timer in combination with the continuous shutter mode.
- Never remove the battery or memory card from the camera or unplug the AC adaptor while images are being saved to memory.

Combining Shots of Two People into a Single Image (Coupling Shot)

The Coupling Shot Mode lets you record images of two people and combine them into a single image. This makes it possible for you to include yourself in group images, even when there is no one else around to record the image for you.

• First Image



This is the part of the image that does not include the person who is recording the first image.



 Second Image



Making sure that the background of the image is aligned correctly, record the image of the person who recorded the first image. Combined Images



- 1. Align the mode dial with [17] (Coupling Shot Mode).
- First, align the focus frame on the monitor screen with the subject you want on the left side of the image, and then press the shutter release button to record the image.
 - The following settings are fixed for this image: focus, exposure, white balance, zoom, flash.



Focus frame

3. Next, align the focus frame with the subiect vou want in the right side of the image, taking care to align the actual background with the semi-transparent image of the background of the first image, which is shown on the monitor screen. When everything is aligned correctly, record the image.



Semi-transparent image

 Pressing MENU any time after step 2 of the above procedure cancels the first image and returns to step 2.

NOTE 444

• The Best Shot Mode (page 64) includes three sample scenes that use Coupling Shot. One of the scenes uses two shots on the left half and the right half of the image, as described in the procedure above. The first shot of the other two Coupling Shot sample scenes uses the left 1/3 of the image, while that of the remaining sample scene uses the right 1/3 of the image. Note, however, that the Coupling Shot sample scenes in the Best Shot Mode cannot be used in the Coupling Shot Mode.

Recording a Subject onto an Existing Background Image (Pre-shot)

Pre-shot helps you get the background you want, even if you need to ask someone else to record the image for you. Basically, Pre-shot is a two-step process.

- You compose the background you want and press the shutter release button, which causes a semi-transparent image of the background to remain on the monitor screen.
- Ask someone else to record a shot of you against your original background, telling them to compose the image by using the semi-transparent monitor screen image as a guide.
 - The camera stores the image produced by step 2 only.
 - Depending on how the image is actually composed in step 2, its background may not be exactly the same as the one you composed in step 1.

Note that Pre-shot is available in the Best Shot Mode only (page 64).

• Freeze the background on the monitor screen.



 Record the image, using the background on the monitor screen as a guide.



• This records the image.



- 1. Align the mode dial with 3.
- Use [<] and [>] to select "Pre-shot," and then press SET.



- 3. Freeze the background on the monitor screen.
 - Though a semi-transparent image of the background appears on the monitor screen in step 4, the background image is not saved in memory at this time.
 - The following settings are fixed for this image: focus, exposure, white balance, zoom, flash.

4. Next, align the focus frame with the subject, composing the subject with the semitransparent background shown on the monitor screen. When everything is aligned correctly, record the image.



Semi-transparent image

- This records the image composed on the monitor screen in step 4. The reference background image is not recorded.
- Pressing MENU any time after step 3 of the above procedure cancels the background image and returns to step 3.

Using the Best Shot Mode

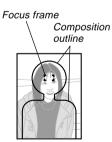
Selecting one of the 33 Best Shot scenes automatically sets up the camera for recording a similar type of image.

■ Example Sample Scene



■ Composition Outline

Selecting certain Best Shot scenes causes a composition outline to appear on the monitor screen. Use the composition outline to compose your image and achieve proper balance. The location of the composition outline depends on the sample scene you select.



Example: Recording a portrait.

1. Align the mode dial with [5].

 This enters the Best Shot Mode and displays a sample scene.



- Use [<] and [>] to select the sample scene you want, and then press SET.
- 3. Record the image.

IMPORTANT!

- Sample scenes numbered 5 through 7 are Coupling Shot scenes (page 60). Sample scene number 8 is a Pre-shot scene (page 62).
- Best Shot scenes were not recorded using this camera. They are provided as samples only.
- Images recorded using a Best Shot scene may not produce the results you expected due to shooting conditions and other factors.
- You can change to a different sample scene by using [<] and [>] to select the scene you want and pressing SET.

Creating Your Own Best Shot Setup

You can use the procedure below to save the setup of an image you recorded for later recall when you need it again. Recalling a setup you save automatically sets up the camera accordingly.

- 1. Align the mode dial with s.
 - This enters the Best Shot Mode and displays a sample scene.
- Use [<] and [>] to display "Register Favorites."



3. Press SET.

- Use [<] and [>] to display the image whose setup you want to register as a Best Shot scene.
- Use [∧] and [√] to select "Save," and then press SET.
 - This registers the setup.
 - Now you can use the procedure on page 64 to select your user setup for recording.





▶ IMPORTANT! **◀**◀

- Setups that you register as Best Shot Mode sample scenes are located after the built-in sample scenes.
- Note that formatting the built-in memory (page 103) deletes all Best Shot Mode user setups.

NOTES

- Best Shot Mode user setups are located in memory after the built-in sample scenes.
- The following are the settings that are included in a Best Shot Mode user setup: focus mode, EV shift value, filter, metering mode, white balance mode, color enhancement, flash intensity, sharpness, saturation, contrast, flash mode, ISO sensitivity, and aperture and shutter speed.
- Note that images recorded with this camera only can be used for registration of Best Shot Mode user setups.
- You can register up to 999 Best Shot Mode user setups.
- You can check the current setup of a scene by displaying the various setting menus.
- User setups are assigned file names using the format "UQVR3nnn.jpe" (where n = 0 to 9) or "UQVR4nnn.jpe" (where n = 0 to 9).

■ To delete a Best Shot Mode user setup

- 1. Align the mode dial with [3].
 - This enters the Best Shot Mode and displays a sample scene.
- Use [<] and [>] to display the user setup you want to delete.
- 3. Press ‡ 🛣 to delete the user setup.
 - You can also delete a user setup by using your computer to delete its file in the "SCENE" folder in camera memory (page 122).

Using the Night Scene Mode

The night scene mode extends the exposure time to produce beautiful night images.

- 1. Align the mode dial with *).
- 2. Record the image.

DDD NOTE 444

 When recording a portrait of a subject against a twilight or nighttime background, you can use the Night Scene Mode in combination with the flash to achieve a slow sync effect that causes the subject to stand out better.

DDD IMPORTANT!

- Always mount the camera on a tripod when using the Night Scene Mode. This protects against blurred images caused by slow shutter speeds.
- Auto Focus may not be able to work properly when lighting is low. If this happens, focus the image manually (page 55). Trying to record a fast moving object can cause blurring of the image.
- The slower the shutter speed, the more likely it is that the recorded image will not match the image that is on the monitor screen when you press the shutter release button.

Shooting with Manual Exposure

In the Manual Exposure Mode, you can manually adjust shutter speed and aperture.

· Shutter Speed Setting Range

| Shutter Speed | Slower ←→ Faster | |
|---------------|------------------------------------|--|
| | 2 seconds ← → 1/1000 second (F2.6) | |
| | 2 seconds ← → 1/2000 second (F5.0) | |
| Brightness | Brighter ←→ Darker | |
| Movement | Flowing ← Stopped | |

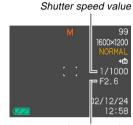
· Aperture Setting Range

| Aperture | Wider ←→ Smaller | |
|------------|-------------------------------|--|
| | F2.6, F5.0 (Wide angle zoom)* | |
| Brightness | Brighter ←→ Darker | |
| Focus | Shallow ← Deep | |

* The following shows how the optical zoom setting affects aperture.

| Zoom | (Wide Angle) 		 [] (Telephoto) | |
|----------------|---------------------------------|--|
| Wide Aperture | F2.6/3.0/3.4/3.8/4.2/4.6/4.8 | |
| Small Aperture | F5.0/5.8/6.5/7.3/8.0/8.7/9.2 | |

- 1. Align the mode dial with M (Manual Exposure).
- Use [<] and [>] to specify the shutter speed, and then use [△] and [√] to specify the aperture value.



Aperture value

Compose the image and then press the shutter release button.

DDD IMPORTANT! ((()

- The shutter speed and aperture value on the monitor screen will turn orange when you press the shutter release button half way if the image is over-exposed or under-exposed.
- You may not be able to achieve the brightness you want when recording an image that is very dark or very bright. If this happens, adjust the shutter speed.
- Using slow shutter speeds can cause static noise to appear in the image.
- At shutter speeds slower than 1/8 second, the brightness of recorded image may not be the same as the brightness of the image that appears on the monitor screen.

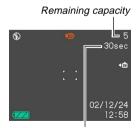
Using the Movie Mode

You can record movies up to 30 seconds long.

- File Format: AVI AVI format conforms to the Motion JPEG format promoted by the Open DML Group.
- Image Size: 320 x 240 pixels
- Movie File Size: Approximately 200KB/second.
- Maximum Movie Length
 - One Movie: 30 seconds
 - Total Movie Time:
 60 seconds with built-in memory; 330 seconds with
 64MB SD memory card

Align the mode dial with .

 "Remaining capacity" shows how many 30second movies can still be recorded to memory.



Remaining recording time

2. Point the camera at the subject and then press the shutter release button.

- Movie recording continues for 30 seconds, or until you stop it by pressing the shutter release button again.
- The remaining recording time value counts down on the monitor screen as you record.
- If you want to stop recording sooner than 30 seconds, press the shutter release button again.

3. After recording stops, the camera starts the movie file store operation.

 To cancel storage of the movie file while it is being performed, press ¼ ♠, use [∧] and [√] to select "Delete," and then press SET.

IMPORTANT!

• The flash does not fire in the Movie Mode.

Shooting at Fixed Intervals

You can set up the camera to record at fixed intervals, specifying the number of images to be recorded, the interval between recordings, and a start time. The following describes the types of recording variations you can configure.

- Interval Recording Records images at a fixed interval, starting immediately.
- Timer Recording Records a single image at a specified time.
- Interval Timer Recording Records images at a fixed interval, starting from a specified time.

- 1. Align the mode dial with .
- Use [<] and [>] to change the "Shots" setting, and then press [
 - Specify the number of shots you want to record. Skip this step by pressing SET without changing the default setting (1) if you want to record a single image.
 - Select the "MAX" option if you want recording to continue until memory becomes full.
- 3. Use [<] and [>] to change the "Interval" setting, and then press [\[\cdot].
 - Specify the interval between shots. You can specify a value from one minute to 60 minutes, in one-minute increments.
- Use [<] and [>] to set the start time, and then press SET.
 - The initial default setting for the start time is "Start."
 - You can set the start time to a value in the range of 1 minute to 240 minutes. When you press the shutter release button in step 6, recording starts after the number of minutes you specify here passes.
 - If you want recording to start immediately when you press the shutter release button, select "Start" for this setting, and then press SET to advance to the next step.

- 5. Configure image recording settings.
 - At this point, you should make white balance and any other settings you want.
- Align the focus frame with the subject, and then press the shutter release button all the way down.
 - This causes camera power to turn off. Camera power will turn back on and image recording will be performed in accordance with the interval timer recording settings you configured with the above steps.

■ Canceling an Interval Mode Timer Operation

Turning on the camera while it is standing by for an Interval Mode record operation causes the message "Interval recording was canceled." to appear, and cancels the interval recording operation. An Interval Mode record operation is also cancelled by changing the mode dial setting to something other than (4).

Adjusting the White Balance

The wavelengths of the light produced by various light sources (sunlight, light bulb, etc.) can affect the color of a subject when it is recorded. White balance lets you make adjustments to compensate for different lighting types, to make the colors of an image appear more natural.

- 1. In a recording mode, press MENU.
- Select the "REC" tab, select "White Balance," and then press [>].



3. Use [∧] and [∨] to change the current setting, and then press SET.

| When shooting under these conditions: | Select this setting: |
|--|----------------------|
| Normal conditions | Auto |
| Outdoor daylight | * |
| Shade | A ₹ |
| Incandescent light bulb (reddish tinge) | ∳ c |
| Fluorescent light (greenish tinge) | ※ |
| Difficult lighting that requires manual control (See below.) | Manual |

DDD NOTE 444

 Selecting "Manual" changes white balance to the settings achieved the last time a manual white balance operation was performed.

Adjusting White Balance Manually

Under some light sources, automatic white balance under the "Auto" setting can take a long time to complete. Also, the auto white balance range (color temperature range) is limited. Manual white balance helps to ensure that colors are recorded correctly for a particular light source.

Note that you must perform manual white balance under the same conditions you will be shooting under. You must also have a white piece of paper or other similar object on hand in order to perform manual white balance.

- In step 3 of the procedure under "Adjusting the White Balance," select "Manual" (page 72).
 - This causes the object you last used to adjust manual white balance to appear on the monitor screen.



- Point the camera at a white piece of paper or similar object under the lighting conditions for which you want to set the white balance, and then press the shutter release button.
 - This adjusts the white balance.

3. Press SET.

- This registers the white balance settings and exits the setting screen.
- Dim lighting or pointing the camera at a dark colored object can cause white balance to take a long time to complete.

Selecting the Metering Mode

Use the following procedure to specify multi-pattern metering, spot metering, or center-weighted metering as the metering mode.

- 1. In a recording mode, press MENU.
- 2. Select the "REC" tab, select "Metering," and then press [>].
- Select the setting you want and then press SET.

Multi-pattern:

Multi-pattern metering divides the image into sections and measures the light in each section for a balanced exposure reading. The camera automatically determines shooting conditions according to the measured lighting pattern, and makes exposure settings accordingly. This type of metering provides error-free exposure settings for a wide range of shooting conditions.



Center-weighted:

Center-weighted metering measures light concentrating on the center of the focus area. Use this metering method when you want to exert some control over exposure, without leaving settings totally up to the camera.



Spot:

Spot metering takes readings at a very small area. Use this metering method when you want exposure to be set according to the brightness of a particular subject, without it being affected by surrounding conditions.



DDD IMPORTANT! 444

- When "Multi" is selected as the metering mode, certain procedures cause the metering mode setting to change automatically as described below.
- Changing the exposure compensation setting (page 58) to a value other than 0.0 changes the metering mode setting to "Center Weighted." The metering mode changes back to "Multi" when you return the exposure compensation setting to 0.0.
- Selecting manual exposure (page 67) changes the metering mode setting to "Center Weighted." The metering mode changes back to "Multi" when you select an exposure mode other than manual.

Using the Histogram

Using the DISP button to display the histogram on the monitor screen makes it possible for you to check exposure conditions as you record images (page 20). You can also display the histogram of a recorded image in the Play Mode.



Histogram

A histogram is a graph that represents the lightness of an image in terms of the number of pixels. The vertical axis indicates the number of pixels, while the horizontal axis indicates lightness. You can use the histogram to determine whether an image includes the shadowing (left side), mid tones (center), and highlighting (right) required to bring out sufficient image detail. If the histogram appears too lopsided for some reason, you can use exposure compensation (EV shift) to move it left or right in order to achieve better balance. Optimum exposure can be achieved by correcting exposure so the graph is as close to the center as possible.

 When the histogram is too far to the left, it means that there are too many dark pixels.
 This type of histogram results when the overall image is dark. A histogram that is too far to the left may result in "black out" of the dark areas of an image.

When the histogram is too far

- 99 1600×1200 NORMAL 4m 02/12/24
- to the right, it means that there are too many light pixels.
 This type of histogram results when the overall image is light. A histogram that is too far to the right may result in "white out" of the light areas of an image.



 A centered histogram indicates that there is good distribution of light pixels and dark pixels. This type of histogram results when the overall image is at optimal lightness.



DDD IMPORTANT!

- Note that the above histograms are shown for illustrative purposes only. You may not be able to achieve exactly the same shapes for particular subjects.
- A centered histogram does not necessarily guarantee optimum exposure. The recorded image may be overexposed or under-exposed, even though its histogram is centered.
- You may not be able to achieve an optimum histogram configuration due to the limitations of exposure compensation.
- Use of the flash or multi-metering, as well as certain shooting conditions can cause the histogram to indicate exposure that is different from the actual exposure of the image when it was recorded.
- When using the Continuous Shutter Mode, the histogram appears for the first image only (page 59).
- This histogram does not appear when you are using Coupling Shot (page 60).

Recording Mode Settings

The following are the settings you can make before recording an image using a recording mode.

- ISO sensitivity
- Enhancement
- · Color filtering
- Saturation
- Contrast
- Sharpness
- · Grid on/off
- · Power on default settings

DDD NOTE

- You can also configure the settings listed below. See the referenced pages for more information.
- Size and Quality (page 51)
- White Balance (page 72)
- Metering (page 74)
- Flash Intensity (page 48)
- Digital Zoom (page 45)

Specifying Sensitivity

Use the following procedure to select the sensitivity setting that suits the type of image you are recording.

- 1. In a recording mode, press MENU.
- Select the "REC" tab, select "ISO," and then press [>].
- Select the setting you want and then press SET.

QV-R3 Auto : Automatic sensitivity selection ISO125 : Conforms with ISO125 ISO250 : Conforms with ISO250 QV-R4 Auto : Automatic sensitivity selection ISO100 : Conforms with ISO100 ISO200 : Conforms with ISO200

DDD IMPORTANT! 444

 Increasing sensitivity can cause static to appear inside an image. Select the sensitivity setting that suits your shooting needs.

Enhancing Specific Colors

Use the following procedure when you want to enhance a particular color in your recorded image.

- 1. In a recording mode, press MENU.
- Select the "REC" tab, select "Enhance," and then press [>].
- Select the setting you want and then press SET.

| To do this: | Select this setting: |
|----------------------------|----------------------|
| Turn off color enhancement | Off |
| Enhance reds | Red |
| Enhance greens | Green |
| Enhance blues | Blue |
| Enhance flesh tones | Flesh Tones |

NOTES ((4

- Enhancing a color produces the same effect as attaching a color enhancer lens filter to the lens.
- If color enhancement and the filter function (page 78) are both turned on at the same time, the filter function is given priority (color enhancement is not performed).

Using the Filter Function

The camera's filter function lets you alter the tint of an image when you record it.

- 1. In a recording mode, press MENU.
- Select the "REC" tab, select "Filter," and then press [>].
- 3. Select the setting you want and then press SET.
 - Available filter settings are: Off, B/W, Sepia, Red, Green, Blue, Yellow, Pink, Purple

DDD IMPORTANT!

- Using the camera's filter feature produces the same effect as attaching a color filter to the lens.
- If color enhancement (page 77) and the filter function are both turned on at the same time, the filter function is given priority (color enhancement is not performed).

Specifying Color Saturation

Use the following procedure to control the intensity of the image you are recording.

- 1. In a recording mode, press MENU.
- Select the "REC" tab, select "Saturation," and then press [>].
- Select the setting you want and then press SET.

| To get this: | Select this setting: |
|-------------------------------------|----------------------|
| High color saturation (intensity) | High |
| Normal color saturation (intensity) | Normal |
| Low color saturation (intensity) | Low |

Specifying Contrast

Use this procedure to adjust the relative difference between the light areas and dark areas of the image you are recording.

- 1. In a recording mode, press MENU.
- 2. Select the "REC" tab, select "Contrast," and then press [>].
- 3. Select the setting you want and then press SET.

| To get this: | Select this setting: |
|-----------------|----------------------|
| High contrast | High |
| Normal contrast | Normal |
| Low contrast | Low |

Specifying Outline Sharpness

Use the following procedure to control the sharpness of image outlines.

- 1. In a recording mode, press MENU.
- 2. Select the "REC" tab, select "Sharpness," and then press [>].
- 3. Select the setting you want and then press SET.

| To get this: | Select this setting: |
|------------------|----------------------|
| High sharpness | Hard |
| Normal sharpness | Normal |
| Low sharpness | Soft |

Turning the On-screen Grid On and Off

You can display gridlines on the monitor screen to help you compose images and ensure that the camera is straight when recording.



- 1. In a recording mode, press MENU.
- Select the "REC" tab, select "Grid," and then press [>].
- Select the setting you want and then press SET.

| ı | To do this: | Select this setting: |
|------------------|---------------|----------------------|
| Display the grid | | On |
| I | Hide the grid | Off |

Specifying Power On Default Settings

You can configure the camera to save certain settings in "mode memory" when it is turned off, and restore them the next time you turn the camera back on. This keeps you from having to configure the camera each time you turn it on.

Mode Memory Settings

The following are the settings that can be saved in mode memory and restored the next time you turn on the camera. Flash mode, focus mode, white balance, ISO sensitivity, metering mode, flash intensity, digital zoom, manual focus position

- 1. In a recording mode, press MENU.
- **2.** Select the "Memory" tab, and then press $[\vee]$.
- 3. Select the item whose setting you want to change, and then press SET.

Select the setting you want and then press SET.

| To do this: | Select this setting: | | |
|--|----------------------|--|--|
| Save the current status of the setting and restore it the next time the camera is turned on. | On | | |
| Restore the factory default setting whenever the camera is turned on. | Off | | |

After you are finished configuring settings, press the MENU button to exit the setting screen.

| Function | On | Off | | |
|-----------------|------------------------|---|--|--|
| Flash | | Auto | | |
| Focus | | Auto | | |
| White Balance | | Auto | | |
| ISO | | Auto | | |
| Metering | Setting when camera is | Multi | | |
| Flash Intensity | turned off | Normal | | |
| Digital Zoom | | On | | |
| MF Position | | Last Auto Focus position that was in effect before you switched to manual focus | | |

Resetting the Camera

Use the following procedure to reset all of the camera's settings to their initial defaults as shown under "Menu Reference" on page 131.

- In a recording mode or the Play Mode, press MENU.
- 2. Select the "Set Up" tab, select "Reset," and then press [>].
- 3. Select "Reset," and then press SET.
 - To cancel the procedure without resetting, select "Cancel" and press SET.

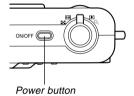
PLAYBACK

You can use the camera's built in monitor screen to play back files

Basic Playback Operation

Use the following procedure to scroll through files stored in the camera's memory.

- Press the power button to turn on the camera.
 - This causes an image or a message to appear on the monitor screen.



- Align the mode dial with ► (Play Mode).
 - This enters the Play Mode.



3. Use [\cdot], [\cdot], [<], and [\cdot] to scroll through images on the monitor screen.



| To do this: | Do this: | | |
|-------------------------|------------|--|--|
| Scroll forward | Press [>]. | | |
| Scroll back | Press [<]. | | |
| Display the first image | Press []. | | |
| Display the last image | Press [∨]. | | |

NOTES ((

- Holding down [<] or [>] scrolls images at high speed.
- Note that the images produced on the monitor screen of this camera are simplified versions of the actual image stored in memory.

Zooming the Displayed Image

Perform the following procedure to zoom the image currently on the monitor screen up to four times its normal size.

- 1. In the Play Mode, use [<] and [>] to display the image you want.
- 2. Shift the zoom controller towards Q to enlarge the image.
 - This displays an indicator that shows the current zoom factor.



Current zoom factor

Use [^], [\], [<], and [>] to shift the image up, down, left, or right.



- 4. Press any button besides DISP to return the image to its original size.
- **DDD** IMPORTANT! **444**
 - You cannot enlarge a movie image.

PLAYBACK

Resizing an Image

You can use the following procedure to change an image to one of the two sizes: SXGA size (1280 x 960 pixels) or VGA size (640 x 480 pixels).

- 1. In the Play Mode, press MENU.
- Select the "PLAY" tab, select "Resize," and then press [>].



- 3. Use [<] and [>] to scroll through images and display the one you want to resize.
- **4.** Use [∧] and [∨] to select the size you want, and then press SET.

| To do this: | Select this setting: | | | |
|------------------------------------|----------------------|--|--|--|
| Resize to 1280 x 960 pixels (SXGA) | 1280 X 960 | | | |
| Resize to 640 x 480 pixels (VGA) | 640 X 480 | | | |
| Cancel the resizing operation | Cancel | | | |

DDD IMPORTANT! 444

- Resizing an image causes a new (resized) version to be stored as a separate file.
- Images smaller than 640 X 480 pixels cannot be resized.
- Resizing is supported for images recorded by this model camera only.
- If the message "The function is not supported for this file." appears, it means that the current image cannot be resized.
- The resize operation cannot be performed if there is not enough memory to store the resized image.

Cropping an Image

Use the following procedure when you want to crop a portion of an enlarged image and use the remaining part of the image as an e-mail attachment, Web page image, etc.

- In the Play Mode, use [<] and [>] to scroll through images and display the one you want to crop.
- 2. Press MENU.
- Select the "PLAY" tab, select "Trimming," and then press [>].



- 4. Shift the zoom controller towards \(\times\) to expand the size of the boundary on the monitor screen.
 - The size of the cropping boundary depends on the size of the image on the display.

- 5. Use [^], [~], [<], and [>] to move the cropping boundary up, down, left, or right until the area of the image you want to extract is within the boundary.
- Press SET to extract the part of the image enclosed in the cropping boundary.
 - If you want to cancel the procedure at any point, press MENU.

DDD IMPORTANT! **444**

- The cropped version of the image is saved as a new file.
- The original, pre-cropped image is also retained in memory.
- A Movie Mode image cannot be cropped.
- If the message "The function is not supported for this file." appears, it means that the current image cannot be cropped.
- The cropping operation cannot be performed if there is not enough memory to store the cropped image.

PLAYBACK

Playing a Movie

Use the following procedure to play back a movie recorded in the Movie Mode.

In the Play Mode, use [<] and [>] to display the movie you want play.



- 2. Press SET to start playback of the movie.
 - You can perform the following operations while a movie is playing.

| To do this: | Do this: | | | |
|---|-------------------|--|--|--|
| Play at fast forward | Press [>]. | | | |
| Play at fast reverse | Press [<]. | | | |
| Pause or unpause playback | Press SET. | | | |
| Skip forward or back while playback is paused | Press [<] or [>]. | | | |
| Stop playback | Press MENU. | | | |

DDD IMPORTANT! **(((**

A movie plays until the end and then stops. You cannot repeat-play a movie.

Displaying the 9-image View

The following procedure displays nine images on the monitor screen at the same time.

- 1. Enter the Play Mode.
- 2. Shift the zoom controller towards ...
 - This displays the 9-image screen with the image that was on the monitor screen in step 2 in the center, with a selection boundary around it.
- 3. Use [^], [v], [<], and [>] to move the selection boundary to the image you want. Pressing [>] while the selection boundary is in the right column or [<] while it is in the left column scrolls to the next full screen of nine images.</p>

Example: When there are 20 images in memory, and Image 1 is displayed first

| 17 | 18 | 19 | | 6 | 7 | 8 | | 15 | 16 | 17 |
|----|----|----|---|----|----|----|---|----|----|----|
| 20 | 1 | 2 | _ | 9 | 10 | 11 | _ | 18 | 19 | 20 |
| 3 | 4 | 5 | | 12 | 13 | 14 | | 1 | 2 | 3 |

When there are nine or fewer images, they are displayed in order with Image 1 in the upper left corner, with the selection boundary around it.

Pressing any button except [△], [✓], [∠], and [➢] displays the full-size version of the image where the selection boundary is located.

Selecting a Specific Image in the 9-image View

- 1. Display the 9-image view.
- Use [\hata], [\hata], [<], and [\hata] to move the selection boundary up, down, left, or right until it is located at the image you want to view.

Selection boundary

- Pressing any button except [\(\)], [\(\)], [\(\)], or [\(\)] displays the selected image.
 - This displays the fullsize version of the image you selected.



DELETING FILES

You can delete a single file, or you can delete all files currently in memory.

IMPORTANT!

- Note that file deletion cannot be undone. Once you delete a file, it is gone. Make sure you really do not need a file anymore before you delete it. Especially when deleting all files, make sure you check all the files you have stored before proceeding.
- Delete cannot be performed when all the files in memory are protected (page 92).
- A protected file cannot be deleted. To delete a protected file, unprotect it first (page 92).

Deleting a Single File

Perform the following steps when you want to delete a single file.

 In the Play Mode, press ¼ ¼



- 2. Use [<] and [>] to display the image you want to delete.
- 3. Use $[\land]$ and $[\lor]$ to select "Delete."
 - To exit the file delete operation without deleting anything, select "Cancel."
- 4. Press SET to delete the image.
 - Repeat steps 2 through 4 to delete other files, if you want.
- 5. Press MENU to exit the delete operation.

DELETING FILES

▶ IMPORTANT! **◀**◀

If a file cannot be deleted for some reason, the message "The function is not supported for this file." appears when you try to delete it.

Deleting All Files

The following procedure deletes all unprotected files currently in memory.

- 1. In the Play Mode, press \$ 愉.
- 2. Use [∧] and [√] to select "All File Delete," and then press SET.
- 3. Use $[\land]$ and $[\lor]$ to select "Yes."
 - To exit the file delete operation without deleting anything, select "No."
- 4. Press SET to delete all the images.

The file management capabilities of the camera make it easy to keep track of images. You can protect files against deletion, and even use its DPOF feature to specify images for printing.

Folders

Your camera automatically creates a directory of folders in its built-in flash memory or on the memory card to store images.

Memory Folders and Files

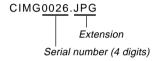
An image you record is automatically stored in a folder, whose name is a serial number. You can have up to 900 folders in memory at the same time. Folder names are generated as shown below.

Example: Name of the 100th folder.

Each folder can hold files numbered up to 9,999.

Trying to store the 10,000th file in a folder causes the next serially numbered folder to be created. Folder names are generated as shown below.

Example: Name of the 26th file



- The actual number of files you will be able to store on a memory card depends on the image quality settings, capacity of the card, etc.
- For details about the directory structure, see "Memory Directory Structure" on page 122.

Protecting Files

Once you protect a file it cannot be deleted. You can protect files individually or you can protect all files in memory with a single operation.

To protect and unprotect a single file

- 1. In the Play Mode, press ♥/∞/MF •¬¬.
- Use [<] and [>] to display the image you want to protect.
- Use [∧] and [√] to select either "On" (protected) or "Off" (unprotected).
- 4. Press SET to apply the setting.
 - Protecting an image causes on to appear on it.



5. Press MENU to exit the image protect screen.

To protect all files in memory

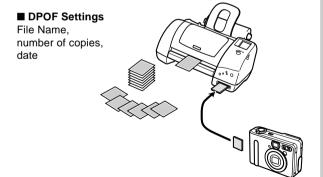
- 1. In the Play Mode, press ♥/∞/MF •¬.
- Use [∧] and [√] to select "All Files: On," and then press SET.
 - To unprotect all images, select "All Files: Off," and then press SET.
 - Selecting "All Files: On" protects all images and causes on to appear on them.
- 3. Press MENU to exit the image protect screen.

DPOF

The letters "DPOF" stand for "Digital Print Order Format," which is a format for recording on a memory card or other medium which digital camera images should be printed and how many copies of the image should be printed. Then when you print on a DPOF-compatible printer or at a professional print service that supports DPOF, only the files you selected on the card are printed, in the quantities you specified.



With this camera, you should always select images by viewing them on the monitor screen. Do not specify images by file name without viewing the file contents.



To configure print settings for a single image

 In the Play Mode, press ⊗/□ DPOF.



- Use [∧] and [∨] to select "Select images," and then press SET.
- Use [<] and [>] to display the image you want.



- Use [∧] and [∨] to specify the number of copies.
 - You can specify up to 99 for the number of copies.
 Specify 00 if you do not want to have the image printed.

- To turn on date stamping for the prints, press DISP so is displayed.
 - To turn off date stamping for the prints, press DISP so is not displayed.
 - Repeat steps 3 through 5 if you want to configure other images for printing.
- After all the settings are the way you want, press SET to apply them.

To configure print settings for all images

- 1. In the Play Mode, press ♦/□ DPOF.
- Use [∧] and [∨] to select "All images," and then press SET.



- Use [∧] and [∨] to specify the number of copies.
 - You can specify up to 99 for the number of copies.
 Specify 00 if you do not want to have the image printed.
- 4. To turn on date stamping for the prints, press DISP so 🖾 is displayed.
 - To turn off date stamping for the prints, press DISP so is not displayed.
- After all the settings are the way you want, press SET to apply them.

PRINT Image Matching II

Images include PRINT Image Matching II data (mode setting and other camera setup information). A printer that supports PRINT Image Matching II reads this data and adjusts the printed image accordingly, so your images come out just the way you intended when you recorded them.

* PRINT Image Matching and PRINT Image Matching II are registered trademarks of SEIKO EPSON Corporation.



Exif Print

Exif Print is an internationally supported, open standard file format that makes it possible to capture and display vibrant digital images with accurate colors. With Exif 2.2, files include a wide range of shooting condition information that can be interpreted by an Exif Print printer to produce better-looking prints.



DDD IMPORTANT! 444

Information about the availability of Exif Print compatible printer models can be obtained from each printer manufacturer.

Specifying the File Name Serial Number Generation Method

Use the following procedure to specify the method for generating the serial number used for file names (page 91).

- In a recording mode or the Play Mode, press MENU.
- 2. Select the "Set Up" tab, select "File No.," and then press [>].
- Use [∧] and [√] to change the setting, and then press SET.

| To do this for a newly saved file: | Select this setting: |
|---|----------------------|
| Store the last file number used and increment it, regardless of whether files are deleted or whether the memory card is replaced with a new one | Continue |
| Find the highest file number in the current folder and increment it | Reset |

Turning the Key Tone On and Off

Use the following procedure to turn the tone that sounds when you press a key on and off.

- In a recording mode or the Play Mode, press MENU.
- 2. Select the "Set Up" tab, select "Beep," and then press [>].
- Use [∧] and [√] to change the setting, and then press SET.

| To do this: | Select this setting: |
|-----------------------|----------------------|
| Turn on the key tone | On |
| Turn off the key tone | Off |

Specifying an Image for the Startup Screen

You can specify an image you recorded as the startup screen image, which causes it to appear on the monitor screen for about two seconds whenever you turn on the camera.

- In a recording mode or the Play Mode, press MENU.
- 2. Select the "Set Up" tab, select "Startup," and then press [>].
- 3. Use [<] and [>] to display the image you want to use as the startup image.
 - You can specify a snapshot image or a movie image that is two seconds (200KB) or less in length.
- Use [∧] and [√] to change the setting, and then press SET.

| To do this: | Select this setting: |
|---|----------------------|
| Use the currently displayed image as the startup screen image | On |
| Disable the startup screen | Off |

DDD IMPORTANT! 444

• The snapshot image or movie that you select as the startup image is stored in a special memory location called "startup image memory." Only one image can be stored in startup image memory at one time. Selecting a new startup image overwrites anything that is already stored in startup image memory. Because of this, if you want to return to a previous startup image, you need to have a separate copy of that image in the camera's standard image storage memory. Note that you cannot delete an image from startup image memory. You can only replace it with another image.

Using the Alarm

You can configure up to three alarms that cause the camera to beep and display a specified image at the time you specify.

To set an alarm

- 1. In the Play Mode, press MENU.
- 2. Select the "PLAY" tab, select "Alarm," and then press [>].

- Use [∧] and [√] to select the alarm whose setting you want to configure, and then press SET.
- Use [<] and [>] to select the setting you want to change, and then use [∧] and [√] to change the selected setting.
 - You set an alarm time, and setup an alarm to sound either once or daily. You can also turn the alarm on and off.
- 5. Press DISP.
 - You could press SET in place of DISP if you want to configure the alarm without an image.
- Use [<] and [>] to select the scene you want to appear at the alarm time, and then press SET.
- After all the settings are the way you want, press SET.
 - You can configure up to three alarms, named 1, 2, and 3.

Stopping the Alarm

When an alarm time is reached while the camera is turned off, the alarm sounds for about one minute (or until you stop it), even if the camera is turned off. The camera turns on automatically after the alarm sounds. To stop the alarm after it starts to sound, press any button.

▶ IMPORTANT! **◀**◀

- The alarm does not sound when either of the following conditions exists.
 - When the camera is turned on
 - While you are using the Interval Mode

Changing the Date and Time Setting

Use the following procedure to change the date and time setting. The settings you make here affect your home time zone.

- 1. In a recording mode or the Play Mode, press MENU.
- 2. Select the "Set Up" tab, select "Adjust," and then press [>].
- 3. Set the current date and the time.

| To do this: | Do this: |
|---|-------------------|
| Move the cursor between settings | Press [<] or [>]. |
| Change the setting at the current cursor location | Press [∧] or [√]. |
| Toggle between 12-hour and 24-hour timekeeping | Press DISP. |

When all the settings are the way you want, press SET to register them and exit the setting screen.

Changing the Date Format

You can select from among three different formats for display of the date.

- In a recording mode or the Play Mode, press MENU.
- Select the "Set Up" tab, select "Date Style," and then press [>].
- Use [∧] and [√] to change the setting, and then press SET.

Example: October 23, 2002

| To display the date like this: | Select this format: |
|--------------------------------|---------------------|
| 02/10/23 | YY/MM/DD |
| 23/10/02 | DD/MM/YY |
| 10/23/02 | MM/DD/YY |

Using World Time

You can use the World Time screen to view a time zone that is different from the home time zone when you go on a trip, etc. World Time can display the time in one of 162 cities in 32 time zones.

To switch between the home time and World Time screens

- In a recording mode or the Play Mode, press MENU.
- Select the "Set Up" tab, select "World Time," and then press [>].
 - · This displays the current World Time zone.
- Use [∧] and [∨] to select either home time or World Time.

| To do this: | Select this: |
|---|--------------|
| Display the time in your home time zone | Home |
| Display the time in a different time zone | World |

4. Press SET again to exit the setting screen.

To configure World Time settings

- In a recording mode or the Play Mode, press MENU.
- 2. Select the "Set Up" tab, select "World Time," and then press [>].
 - · This displays the current World Time zone.
- Use [∧] and [√] to select "World," and then press [>].
 - If you want to configure Home Time settings, select "Home" instead.
- Use [∧] and [∨] to select "City," and then press [>].
- Use [^], [√], [<], and [>] to select the geographical area you want, and then press SET.



- Use [^] and [^] to select the city you want, and then press SET.
 - This displays the current time in the city you select.



7. When the setting is the way you want, press SET to apply it and exit the setting screen.

To configure summer time (DST) settings

- In a recording mode or the Play Mode, press MENU.
- Select the "Set Up" tab, select "World Time," and then press [>].
 - This displays the current World Time Settings.
- Use [∧] and [√] to select "World," and then press [>].
 - If you want to configure Home Time settings, select "Home" instead.
- 4. Use [∧] and [∨] to select the summer time (DST) setting you want, and press [>].

| To do this: | Select this: |
|--|--------------|
| Advance the current time setting by one hour | On |
| Display the current time as-is | Off |

- After the setting is the way you want, press SET.
 - This displays the current time in accordance with your setting.
- 6. Press SET again to exit the setting screen.

Changing the Display Language

You can use the following procedure to select one of six languages as the display language.

- In a recording mode or the Play Mode, press MENU.
- 2. Select the "Set Up" tab, select "Language," and then press [>].
- 3. Use [∧] and [√] to change the setting, and then press SET.

日本語 : Japanese English : English Français : French Deutsch : German Español : Spanish Italiano : Italian

Formatting Built-in Memory

Formatting built-in memory deletes any data stored in it.

▶ IMPORTANT! **◀**◀

- Note that data deleted by a format operation cannot be recovered. Check to make sure you do not need any of the data in memory before you format it.
- Formatting memory deletes all files in memory, including protected files (page 92), and Best Shot Mode user setups (page 65).
- The startup screen image is not deleted by formatting memory.
- Check to make sure there is no memory card loaded in the camera.
 - If there is a memory card loaded in the camera, remove it (page 105).
- 2. In a recording mode or the Play Mode, press MENU.
- 3. Select the "Set Up" tab, select "Format," and then press [>].

4. Select "Format," and then press SET.

 To exit the format operation without formatting, select "Cancel."