

CLICKER MODEL KLIK2U

Universal Garage Door Opener Wireless Keypad

1 PREPARATION

SELECT PIN NUMBER

Choose a 4-digit Personal Identification Number (PIN). Any combination of numbers from 0 to 9 may be used.

Write PIN here: _____

DETERMINE BRAND

Determine the BRAND of the existing garage door opener or handheld remote controls. If all remote controls are lost, the BRAND is located on the ceiling mounted motor unit or on the external receiver near the flexible wire antenna.

Also, determine if your motor unit/receiver system has DIP SWITCHES or a SMART-LEARN BUTTON. Some models require removing the light lens. For further information, consult your garage door opener manual.

Proceed to the appropriate section for your type of opener and circle your BRAND.

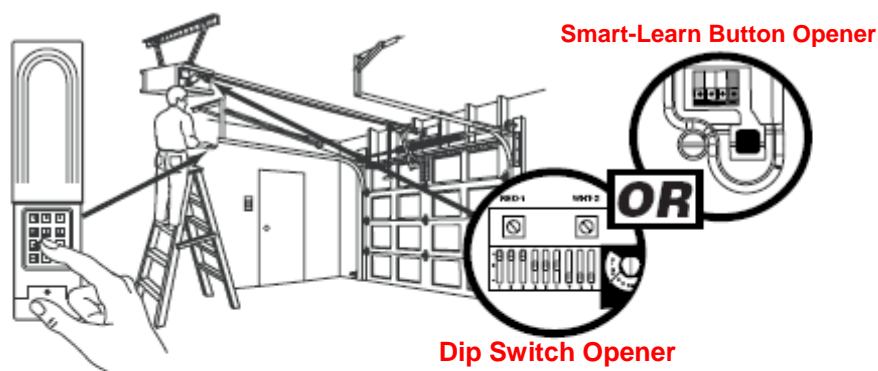
2 BRAND ID • SMART-LEARN BUTTON OPENERS

OR

2 BRAND ID • DIP SWITCH OPENERS

ID	BRAND
	CHAMBERLAIN, SEARS, LIFTMASTER, MASTER MECHANIC, DO IT
2	- Orange/Red Learn Button
3	- Purple Learn Button
4	- Green Learn Button
5	GENIE, OVERHEAD DOOR (315MHz)
6	GENIE, OVERHEAD DOOR (390MHz)
1	LINEAR
7	STANLEY
9	WAYNE DALTON

ID	BRAND
	CHAMBERLAIN, SEARS, LIFTMASTER, MASTER MECHANIC, DO IT
11	- 9 Switch Systems, Yellow, White or Grey Learn Button
12	- 9 Switch Systems, Yellow, White or Grey Learn Button - Canada
15	- 8 Switch Systems, Yellow, White or Grey Learn Button
19	- 7 Switch Systems, Yellow, White or Grey Learn Button
13	GENIE (12 Switch Systems)
17	GENIE (9 Switch Systems)
14	LINEAR 10 Switch Systems)
18	LINEAR, MOORE-O-MATIC (8 Switch Systems)
16	STANLEY (10 Switch Systems)



WARNING

- To prevent possible SERIOUS INJURY or DEATH from a moving gate or garage door:
- ALWAYS keep remote controls out of reach of children. NEVER permit children to operate, or play with remote control transmitters.
 - Activate gate or door ONLY when it can be seen clearly, is properly adjusted, and there are no obstructions to door travel.
 - ALWAYS keep gate or garage door in sight until completely closed. NEVER permit anyone to cross path of moving gate or door.

PROGRAMMING KEYPAD

1. Write your PIN from above on line 4 and line 7.
2. Write your brand ID from above on line 5.
3. Press * and # together until the keypad stops flashing
4. Enter your PIN _____ and press the # key.
5. Enter your brand ID ____ and press the # key.
6. Press and release smart-learn button on motor unit (indicator light next to smart-learn button should turn on).
7. Enter your PIN _____ and hold the '0' button on the keypad until the indicator light next to the smart-learn button blinks or the worklight blinks (Note – for Genie units, press the '0' button twice).

Programming is complete. Proceed to step 3.

3 TEST/USE THE KEYPAD

To test the KEYPAD wait 15 seconds, enter your PIN and press the '0' button. If the door does not move and/or the keypad does not flash, repeat step #2.

4 MOUNT THE KEYPAD

Select a smooth vertical surface. Mount the keypad out of the path of the moving garage door, but within sight of it. At least 4' of clearance is needed above the keypad in order to slide the cover up.

Slide outside cover up and remove. Remove battery cover. Take battery out of compartment (it is not necessary to disconnect it). Mount the keypad using the two mounting holes and screws provided, then reinsert battery, replace battery cover, and slide outside cover down.

RECORD YOUR CODE SEQUENCE

Using the chart below that pertains to your brand, write down the position of the dip switches located in your original remote control or on the motor unit receiver. The receiver can be mounted on the side or back panel of the motor unit or could be mounted on the ceiling or wall (locate the small gray wire antenna).

NOTE: Systems that have a yellow, white, or gray smart-learn button will have code switches in the original hand held remote. If you do not have any programmed remotes, choose a random 9 digit code using the box below.

Chamberlain · Sears · LiftMaster
Master Mechanic · Do It

Genie · Linear
Moore-O-Matic · Stanley

If the switch is in the plus (+) position place a 1, neutral (0) position place a 2, negative (-) position place a 3 in the corresponding box in the chart below.

If the switch is "on" or "up," place a 1; "off" or "down," place a 2 in the corresponding box in the chart below.

Note – Any unused switch locations should be left blank

Examples:

Code sequence would be → 1 2 3 2 1 2 3

Code sequence would be → 1 2 1 2 1 2 1 2 1 2

CODE SWITCH SEQUENCE	1	2	3	4	5	6	7	8	9
+									
0									
-									

Write code sequence here: _____

CODE SWITCH SEQUENCE	1	2	3	4	5	6	7	8	9	10	11	12
ON/UP												
OFF/DOWN												

Write code sequence here: _____

PROGRAMMING KEYPAD

1. Write your PIN from above on line 5.
 2. Write your brand ID from above on line 6.
 3. Write your code sequence from above on line 7.
 4. Press * and # together until the keypad stops flashing.
 5. Enter your PIN _____ using the keypad and press the # key.
 6. Enter brand ID ____ using the keypad and press the # key.
 7. Enter code sequence _____ using the keypad and press the # key.
- Programming is complete. Proceed to step 3.

HELPFUL HINTS

CLEAR AND START OVER

Press * and # together until the keypad stops flashing (approximately 5 seconds). This erases previous programming and returns the unit to the unprogrammed factory setting.

KEYPAD FAST & SLOW FLASHING

The keypad will flash rapidly after a correct PIN has been entered and any number key is pressed. The rapid flashing indicates that the keypad is transmitting your code. The keypad will flash slowly when there is an error in the programming sequence.

KEYPAD REMAINS ACTIVE FOR 15 SECONDS

Once programmed and a valid PIN entered, the keypad remains active for 15 seconds. During this time you may stop, reverse or reactivate the door by pressing any number on the keypad.

BATTERY REPLACEMENT

Replace the 9 Volt battery when the keypad light becomes dim or does not light up. Slide the outside cover up, unscrew the battery cover and replace battery. It may be necessary to reprogram the keypad after battery is replaced.

NOTE: Dispose of old batteries properly.

NOTICE: To comply with FCC and or Industry Canada (IC) rules, adjustment or modifications of this receiver and/or transmitter are prohibited, except for changing the code setting or replacing the battery. THERE ARE NO OTHER USER SERVICEABLE PARTS. Tested to Comply with FCC Standards FOR HOME OR OFFICE USE. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

TECHNICAL SUPPORT

www.clickerproducts.com
1-800-442-1255

Chamberlain, LiftMaster and Moore-O-Matic are Trademarks of Chamberlain Group. Genie is a Trademark of Overhead Door Corporation. Linear is a Trademark of Linear Corporation. Master Mechanic is a Trademark of TruServ. Sears is a Trademark of Sears & Roebuck. Stanley is a Trademark of The Stanley Works. Do It is a trademark of Dolt Best Corporation.