

User Manual

Product Name: AR-Gun

**Model: CY007, AR King,CY008,CY009,
CY010,AR007,AR008,AR009**

**Manufacture: Chenyu
Technology(Shenzhen)Co.,Ltd.**

ARBLASTER
AUGMENTED REALITY BLASTER GUN

Let's get blasting

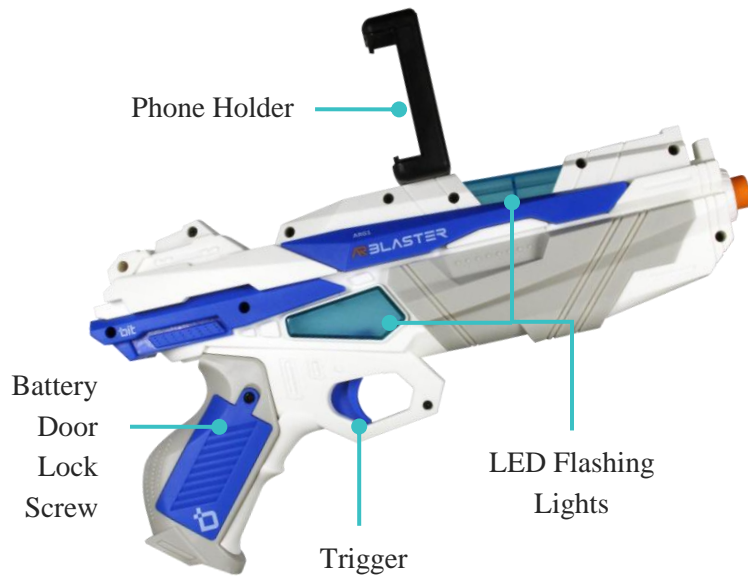


Bit AR Club

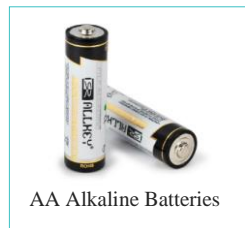
ATTENTION
compatible with
games from Bit
AR Club only

bit
Bean Information Tech

What's what?



Also Included



Safety & Care

Safety Precautions: Following these precautions reduces the risk of and damage to the product.

PROTECT THIS DEVICE: Keep device dry and out of sunlight for extended periods of time.

SWITCH OFF IN RESTRICTED AREAS: Do not use where mobile devices are not authorized or when it may cause interference or danger. Do not operate while driving.

MEDICAL IMPLANTS: This device emits Radio Frequency energy and may interfere with medical devices. Consult a doctor or the manufacturer of the medical equipment to see if the equipment is adequately protected from Radio Frequency energy.

AUTHORIZED PERSONNEL: Only qualified personnel are authorized to repair this product. Do not open this product other than to change the batteries. There are no user-serviceable parts inside.

ACCESSORIES: Only use Alkaline batteries. Do not use rechargeable batteries as they may cause harm to the product. Incompatible batteries may explode.

DISPOSAL OF YOUR DEVICE: This product should not be disposed of with other household waste. To prevent possible harm to the environment or human health, recycle it responsibly.



Some Games may be too graphic for small children.

Recommended for ages 14 and up.

Compliance with FCC Regulations

ATTENTION: This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Warranty

This device comes with a one year warranty. Please visit our website for details; www.beantech.net go to AR Products > ARG1 > Support > Warranty. Not for use with third party games or software. All games available assembled in China ,SD7

Need help?

Cannot SYNC - Make sure batteries are ok and in correct polarity position. Make sure phone bluetooth is ON. Make sure AR Blaster isn't already synced to another phone, then retry SYNC outlined in this guide.

Cannot Re-SYNC - - Make sure batteries are ok and in correct polarity position. Make sure phone bluetooth is ON. Fully exit Bit AR Club on your phone, then follow SYNC procedure. NOTE: In some cases you may need to reset AR Blaster by removing batteries and re-inserting.

Cannot obtain Bit AR App - We recommend obtaining a QR code scanning app from your phone's app store. There are several Free choices. If still cannot scan, go to our website to obtain: www.beantech.net, then go to AR Blaster > Support. Click on Bit AR Club App. Note: with Android phone, insure security settings are set to allow installation of apps from unknown sources.

AR Blaster won't work on my phone - All games acquired through Bit VR App are certified to work on iOS 7.0 and higher and Android 5.0 and higher phones. You also need to insure your phone's bluetooth version is 4.0 or higher. If your phone is lower than the required operating system version, please update and retry. If you still cannot sync, contact your phone manufacturer to determine bluetooth version. If it is an earlier version to 4.0 you will be unable to sync with that phone. Note: its highly unlikely your bluetooth is version lower than 4.2

Call us for Assistance

Toll Free / 9AM - 7PM est daily except holidays

888-308-BEAN

E-mail us for Assistance

support@beantech.net

Get the Required App

IMPORTANT:

1. You must obtain Bit AR Club App in order to Sync with your phone and to obtain games. Please scan QR code below to obtain Bit AR Club App.
2. Use only games found in Bit AR Club for insured compatibility with AR Blaster.

Bit AR Club is your home for games and apps that are compatible with AR BLASTER



scan here

Compatible with:

- iPhone - iOS 7.0 or higher
- Android - 5.0 or higher
- Bluetooth 4.2 or higher required

After scanning, select from iOS or Android version of the App, then load it to your phone.

Insert Batteries

Use the Philips head screwdriver supplied to open battery compartment door located in the grip of the AR Blaster, and insert two AA batteries (included).

IMPORTANT: Use only Alkaline batteries. Do Not use rechargeable batteries.

SYNC to Phone

1. Turn OFF bluetooth on all phones in the reception area except the phone you will sync to. Turn it's bluetooth ON.
2. Connect phone to Wi-Fi and open Bit AR App.
3. Squeeze AR BLASTER's Trigger for 30 seconds.

AR Blaster should now be synced with your phone. If sync doesn't occur, close Bit AR App and repeat above steps.

Game Interface will appear on phone when synced.



NOTES:

1. AR BLASTER can only sync with one phone at a time.
2. When not using AR BLASTER for 10 minutes or more, it will enter SLEEP mode. To re-start, make sure phone Bluetooth is ON - then hold trigger for 3 seconds. If AR Blaster does not re-SYNC, fully exit the Bit AR Club app on your phone. Re-open it and start the re-sync again. NOTE: If you are unable to fully exit the app, an alternative method is to remove the batteries for AR Blaster and re-insert, then re-sync.
3. If using Android phone, make sure Security Settings are set to allow for installation of apps from unknown sources.

Start Blasting



1. Attach phone holder by screwing it into the top of AR BLASTER, then insert your phone into holder. Select from vertical or horizontal viewing by using the corresponding screw port on the holder.
2. Select and enter desired game on the phone, then use Trigger on AR Blaster to interact.

AR Blaster comes with several FREE games. Additional games are available for purchase. All games are available through Bit VR Club. Check often as games will be added and updated regularly.

FCC Caution.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions:

- (1) This device may not cause harmful interference, and
- (2) this device must accept any interference received, including interference that may cause undesired operation.

Any Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the

instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

The device has been evaluated to meet general RF exposure requirement. The device can be used in portable exposure condition without restriction.