



Spider-20/20E Manual

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Table of Contents

HARDWARE	9
Introduction	9
What is Included in the Box	11
QUICK SETUP GUIDE	11
Important Safety Information	12
Connecting Your PC to the Spider Front-End	13
Running EDM	16
Configuring a System	18
Creating a New Test	19
Where is My Data?	27
FRONT-END HARDWARE	29
Overview	29
Spider-20	29
Spider-80X	29
Spider-81/81A/81B/81C	30
Input Connections	34
Choosing the Correct Input Coupling	39
Matching Sensor Sensitivity to the Input Range	39
Power Connection	40
Digital I/O	40
Pin Assignments	41
Output Circuit	44
DIO Setting	45
Programming the DIO	45
BASIC EDM USER INTERFACE	46
Working Modes	47
Menus in EDM Real-Time Mode	49
Test Menu	49
Setup Menu	50
Control Menu	52
View Menu	52
Layout Menu	53
Tools Menu	53
Report Menu	54
User Accounts	54
About the License Keys and Evaluation Mode	56

EDM Global Settings.....	57
System Configuration	62
Input Channel Settings in EDM.....	66
Input Channel Setup.....	67
Creating FFT Tests.....	69
Recent Test List.....	72
Signal List	73
Control Panel	75
Measured Signal Setup.....	76
Test Configuration	80
Running a Test.....	81
Viewing Signals.....	82
Contextual Menus.....	87
Display Window Toolbar	95
Annotations.....	97
Cursors and Markers	98
Saving and Recording Data	100
Save/Recording Setup	101
Record to Spider-NAS.....	103
Using Libraries.....	105
Event-Action Rules	106
Event Action Rules Setup	111
Reports.....	112
Black Box Mode	115
Run the Test with Front Panel.....	121
Using Socket Messages to Communicate with Other Applications.....	121
Database Backup and Restore	122
Accessing an SQL Server Remotely	124
REAL-TIME FFT ANALYSIS	129
Dynamic Signal Analyzer Basics.....	129
Power Spectrum.....	129
Cross Spectrum.....	129
Frequency Response Function.....	130
Shock Response Spectrum.....	131
Test Parameters	132
Run Schedule	133
Measured Signals in FFT	134

Output Setup.....	136
Control Panel	137
ACOUSTIC ANALYSIS	141
Octave Filters	141
Full Octave Filters.....	142
Fractional Octave Filters.....	143
Nominal center frequencies (mid-band frequencies).....	144
Band Edge Frequencies of Fractional Filters.....	144
Analysis Frequency Range.....	144
Frequency Weighting.....	145
Time or RPM based RMS Trace of the Octave Filters	146
Exponential and Linear Averaging	147
Sound Level Meter	148
Terms and Definitions	149
Data Processing Diagram	151
SLM Measures	152
RMS trace of weighted level, time averaged level or sound exposure.....	155
Histogram of Time Weighting	155
Creating Acoustic Tests.....	155
Recent Test List.....	158
Signal List	158
Control Panel	160
Measured Signal Setup	162
Test Configuration	162
Running a Test.....	163
Viewing Signals.....	164
Test Parameters	169
FFT Analysis Parameters.....	169
Octave Filter Parameters	170
Sound Level Meter Parameters.....	170
ORDER TRACKING	171
Introduction.....	171
Capabilities of the Spider	172
Applications	172
Understanding Order Tracking	173
Tachometer Processing and RPM Measurement	175
Order Tracks and Order Spectrum	177

FFT Spectrum or Constant Bandwidth Spectrum	179
Band RMS Spectrum.....	181
Raw Data Time Streams	183
Phase for Order Tracks	183
The Phase in Rotating Machine Analysis	183
Bode Plot	185
Operating Spider system.....	186
Creating a Test	187
Recent Test List.....	191
Signal List	192
Control Panel	193
Tachometer Setup.....	195
Order Analysis Parameters Setup.....	198
FFT Analysis Parameters Setup.....	200
Input Channels Setup	200
Output Channels Setup.....	201
Measured Signals Setup.....	203
Time stream Signals.....	204
RPM Streams	206
Order Spectra.....	207
FFT spectra	208
Order Tracks	209
Band RMS Spectra	212
All Signals	215
Running a test	215
Display signals	216
3D Signals Display	217
REAL TIME DIGITAL FILTER	221
FIR Real Time Digital Filters.....	223
Data Windows FIR Filters	224
Remez Filters	229
IIR Real Time Digital Filters.....	230
Applying Filters.....	234
AUTOMATED ALARM LIMIT TEST	236
Apply Alarm Limits on EDM	237
Customize Event Action Strings and Its Application in Limit Checking.....	241
Limit Related Settings in Run Schedule and Event Action Rules	243

SHOCK RESPONSE SPECTRUM ANALYSIS	245
Frequency Spacing of SRS Bins	246
Measured Signals in SRS	247
SRS Analysis Parameters and Synthesis Parameters	248
SWEEP SINE FRF	250
Introduction	250
General Operation	252
SINE REDUCTION	257
Introduction	257
A Typical Test	257
Configuration on EDM	257
EDM KEYBOARD SHORTCUTS	262
INSTALLING THE ENGINEERING DATA MANAGEMENT SOFTWARE (EDM)	263
Microsoft SQL Database Server Installation	263
EDM Software Installation Wizard	268
USING EDM APP	274
INSTALLING THE IPAD SOFTWARE	278
CONTROL THE SPIDER FROM THE IPAD	280
Network Connection	280
License Key	280
Simulation Mode	282
Front-End Detection	282
Create A New Test	283
Input Channels	284
Pre-test Status	286
Advanced Control Items	287
Viewing Data	287
Sharing Data	290
Generate Report, Save Test, and Save Signal	290
Settings	293
Update Firmware Version	294
REAL-TIME FFT ANALYSIS	296
Dynamic Signal Analyzer Basics	296
Power Spectrum	296
Cross Spectrum	296
Frequency Response Function	297
Shock Response Spectrum	298
FFT Test Parameters	299

Measured Signals in FFT	300
Run the Test	301
RANDOM CONTROL TESTS	304
The Random Control Process	304
Control Dynamic Range in Random.....	306
Safety Features.....	307
RMS Limits	308
Limit Channels.....	308
Averaging and DOF.....	310
Random Test Parameters	311
Run Schedule	313
Test Profile.....	314
Measured Signals in Random.....	315
Shaker Parameters.....	317
Check Against Shaker	317
Run the Test.....	318
SWEPT SINE CONTROL TESTS	322
The Sine Control Process	322
Safety Features.....	326
Limit Channels.....	326
Sine Test Parameters	327
Run Schedule	328
Test Profile.....	331
Measured Signals in Sine.....	332
Shaker Parameters.....	334
Check Against Shaker	334
Run the Test.....	335
CLASSIC SHOCK CONTROL TESTS	339
Waveform Compensation	340
Safety Features.....	341
Shock Abort Limit.....	342
Shock Test Parameters	344
Run Schedule	345
Test Profile.....	346
Measured Signals in Shock	347
Shaker Parameters.....	349
Check Against Shaker	349

Run the Test	350
BLACK-BOX MODE	354
Introduction	354
Uploading Tests	354
LIMITED WARRANTY & LIMITATION OF LIABILITY	357

Hardware

Introduction

Spider-20 is a compact yet powerful digital data recorder and dynamic signal analyzer. It provides four 24-bit precise high-fidelity input channels, and a unique software-selectable tachometer-input/signal-source output channel (all using conventional BNC connectors). Each input is individually programmable to accept AC or DC voltage or output from an IEPE (ICP) sensor with built-in electronics.

Spider-20 is a diminutive 5 5/16 x 45/16 x 15/16 inch tool weighing only 18 ounces. It has only three push-button controls and five LED status indicators. This little powerhouse can run over 6 hours on its internal rechargeable battery which can be replaced in field with a backup battery. It can also record data on its built-in 4GB flash memory at the simple push of a button.

Spider-20 communicates with the world through its built-in Wi-Fi interface. Use your iPad to setup and view or record time histories as well as perform spectrum analysis or measure Frequency Response and Coherence functions. Link the Spider-20 to your laptop or tablet running Windows and enjoy the full repertoire of functionality provided by our EDM (Engineering Data Management) software including 1/nth Octave acoustic functions, Order Tracking for rotating machinery, Shock Response Spectra for drop testing, or Digital Filtering for special purpose analysis.

Transfer measured data to truly massive storage space using the EDM Cloud server. EDM can be used to program your Spider-20 to perform a custom measurement or measurement sequence at the touch of its START button, making it an unintimidating and user-friendly tool. No computer, tablet or phone is required; just use your thumb and your Spider-20 operating in Black Box mode. Use our flexible Automated Schedule and Limiting software to turn this Spider into an intelligent unattended monitor capable of responding to data conditions or networked instructions, notifying you of significant conditions via e-mail.

Spider-20E is the Ethernet version of Spider-20. Spider-20E communicates with the world through Ethernet interface. It requires additional wireless router to communicate with iPad.

Spider-20/20E is the perfect solution to many applications including:

Machinery Diagnosis

Four inputs and a tachometer channel are the perfect size for many machinery monitoring tasks. Simultaneously measure two perpendicular proximity probes or horizontal and vertical bearing cap accelerations at both ends of a machine. Record this along with a 1/rev tachometer during startups and shutdowns to plot waterfalls and Campbell diagrams identifying resonances, critical speeds and unusual forcing

functions. Use the same signal inputs to balance the machine. Place accelerometers on either side of a coupling to aid alignment.

Machine/Process Monitoring

Load a custom monitoring program employing our Automated Schedule and Limiting software and leave your Spider-20 to monitor speed and four dynamic inputs. Upon detecting an alarm-level limit (in the time or frequency domain), it can send you an email reporting the finding and make an immediate recording for more detailed analysis. For longer stays, leave the accessory AC power unit plugged in. This allows Spider-20 to draw power (6 Watts, maximum) from any 100 to 240 VAC (47 – 440 Hz) power line. Alternatively, you can provide a battery backup of 15 VDC ($\pm 10\%$) for more remote applications.

Modal Analysis

Four signal inputs allow you to measure a force and three accelerations. Use a fixed tri-axial accelerometer or up to 3 separate reference accelerometers and a force-transduced hammer to perform impulse studies (with redundant measurements). Alternatively, turn on the output channel and let the Spider drive a shaker with random noise while you rove a tri-axial around the structure, measuring 3 degrees of response freedom at a time. Switch the shaker drive to a sinewave at a detected resonance frequency to do a quick hand-and-ear mode shape analysis on the spot.

Acoustic Studies

Add an ICP microphone and your iPad or iPhone becomes a full function sound level meter. Add 3 more and it becomes a multi-channel, multi-function sound level recorder and analyzer. Use it with an intensity probe for noise source localization. Take the Spider-20 on the road or in the air to record interior noise signatures during full-spectrum vehicle operation. Make and monitor pass-by measurements from the vehicle. Validate all of your recordings in-place on your tablet or laptop before returning to base.

Vehicle Dynamics

Record speed and four DC-coupled accelerometers to fully document chassis handling characteristics. Record any combination of acceleration, displacement, strain and sound to characterize annoying operational periods. Monitor engine and driveline vibration on your remote screen during road tests, whether you are the driver, a passenger or a standing observer.

Temporary Monitor

Let's face it – sometimes things just go wrong and we don't know why. This can happen in the factory or at a remote installation and occurs even with brand new

products. The problem may be sonic or something shaking or breaking. The mission is always the same – **find out what's causing the problem and correct it.** A few simple measurements made over the course of a day or a week may provide the necessary clue to solve this annoying mystery. Spider-20 is ideal for such “**detective work**”. Through EDM it has a very flexible measurement repertoire and the ability to take various actions based upon instantaneous data conditions and other (networked) stimuli. Spider-20 is small, silent, draws little power, and is inexpensive to replace. It’s the right kind of instrument to lock down in an unexpected place for an exploratory “look-and-see”.

A standard shipping package will include a Spider-20 unit with batteries installed, a pair of backup batteries, a battery charger, one 3ft BNC cable, an AC power adapter CD for software and the calibration certificate.

What is Included in the Box

Included Accessories:

Item #	Description	Qty	PN
1	Soft Bag	1	S20-A13
2	Spider-20/20E Battery (Installed)	2	S20-A02
3	Spider-20/20E Battery (Additional)	2	S20-A02
4	Battery Charger	1	S20-A16
5	BNC Cable: 3 feet	1	S20-A03
6	CD for EDM, the host software, User's Manual in PDF	1	S20-A90
7	AC/DC Power Adapter	1	S20- A11NA
8	Universal Power Plug	1	
9	Certificate of Calibration	1	S20-A93
10	Certificate of Conformance	1	S80-A95

Quick Setup Guide

The Spider-20/20E is controlled by Engineering Database Management software in both Windows version (referred as EDM) and iOS version (referred as EDM App).

The EDM software runs on several different hardware platforms from Crystal Instruments:

- Spider-81: an 8-channel device that can be expanded to a system with hundreds of channels.
- Spider-81A: a 16-channel dedicated controller
- Spider-81B: a 4-channel economic version of Spider-81

- Spider-81C: a 2-channel compact-size and Wi-Fi version of Spider-81
- Spider-80X, a compact packaging of Spider-81 that can be expanded to a system with hundreds of channels
- Spider-20/20E, a 4-channel handheld Wi-Fi/Ethernet enabled signal analyzer and data recorder.

When there is no confusion, this manual refers the hardware platforms above as “Spider”. When the description is specifically related to a type of hardware, the product model number will be mentioned.

Important Safety Information

The Spider product complies with:

EN 61326:1997+A1:1998+A2:2001

EN61000-3-2: 2000 & EN61000-3-3: 1995+A1:2001

The Spider and its accessories should be used only as specified in this User’s Manual or the warranty protection provided by Crystal Instruments may be void.

Condensation may form on the circuit boards when the device is moved from a cold environment to a warm one. In these situations, always wait until the device warms up to room temperature and is completely dry before turning it on. This acclimatization should take about 2 hours.

For the most accurate measurements, a warm-up phase of 20 minutes is recommended.

These devices have been designed for use in clean and dry environments. They are not to be operated in 1) exceedingly dusty and/or wet environments, 2) in environments where danger of explosion exists, and 3) in environments containing aggressive chemical agents.

Always lay cables in such a manner as to avoid tripping hazards.

A **Warning** identifies conditions and actions that pose hazard(s) to the user. A **Caution** identifies conditions and actions that may damage the instrument.

To avoid electrical shock or fire:

1. The Spider is a low voltage measurement instrument.
2. Do not apply input voltages above the rating of the instrument. Never apply a voltage that potentially exceeds ± 20 V.
3. Review the entire manual before using the instrument and its accessories.
4. Do not operate the instrument around explosive gas or vapor.

5. Before use, inspect the instrument, BNC connectors and accessories for mechanical damage and replace if damaged. Look for cracked or missing plastic. Pay special attention to the insulation surrounding the connectors.
6. Remove the cables and accessories that are not in use.
7. Use the ground input only to ground the instrument. Do not apply any voltage.
8. Do not insert metal objects into connectors.
9. Use only the wall-mount AC Adapter provided by Crystal Instruments.

AC Adapter Voltage Range

For external power sources the Spider-80X uses a wall-mount AC adapter. The AC Power range is: 100 – 240V_{AC}, 47 – 440 Hz.

Maximum Measurement Input Voltage

The maximum working input voltage is 20 V peak. Voltage ratings are given as “working voltage”. They should be read as V_{peak} for dynamic applications and as V_{DC} for DC applications.

The maximum input range without damaging the hardware is 40V_{peak}.

Connecting Your PC to the Spider Front-End

You can connect the Spider modules through an Ethernet LAN or directly to your PC using an Ethernet crossover cable. There is a CAT-5 100Base-T jack on the rear of the modules.



If your Spider system consists of more than one module, you will need to connect the modules with a network switch or router. It is recommended that your system use a private LAN rather than a shared office LAN. Spider hardware supports IEEE 1588 time synchronization. To scale the measurement system with more than one Spider unit, an Ethernet switch supporting IEEE 1588 is highly recommended.

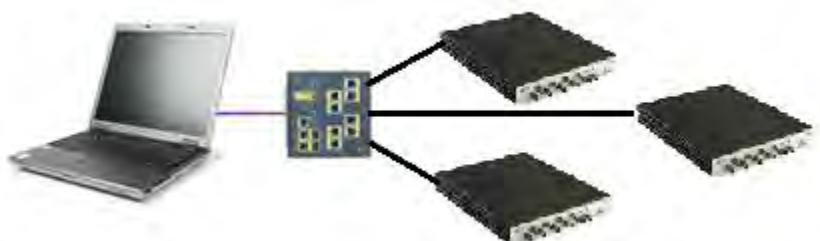
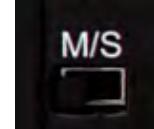


Figure 1: Topology

Set Master or Slave Mode

The M/S switch on the back of each unit is used to control whether it is configured as a Master or a Slave. For a system with multiple units, only one can be configured as a Master, and all others must be set as Slaves.



If you are using only one module, the system will automatically configure it as a Master regardless of the switch position. If additional modules are added at a later date, it will be necessary to configure the first module as the Master and each of the additional modules as Slaves.

Connect the Power Adapter

Connect the power adapter to the power jack on the rear of the device and to an AC power source. The power adapter is an AC to DC converter that accepts 100 – 240 V_{AC}(47 – 440 Hz) and outputs 15V_{DC}. The total power consumption is less than 10 watts during full operation.



Turn Spider Power On

After the Ethernet cable and power adapter are connected to the Spider, press the Power button on the front of the unit. The LAN LED will illuminate.



IP Setup

When each Spider is shipped, unless the user has requested otherwise, it is set by default to the Dynamic Host Configuration Protocol (**DHCP**). If no DHCP server is found when Spider is connected to a PC or LAN, the device will resort to a link-local address auto configuration. In this mode, the device randomly chooses an address in the 169.254.x.x address space.

Since all this happens automatically, the IP settings of the Spider modules should not need to be manually set.

If a static IP configuration is required, IP settings of the Spider can be changed with the Spider IP Address Setup Tool that was installed with EDM. This tool is located in the EDM installation folder. It is called “EDM.SetIP.exe”.

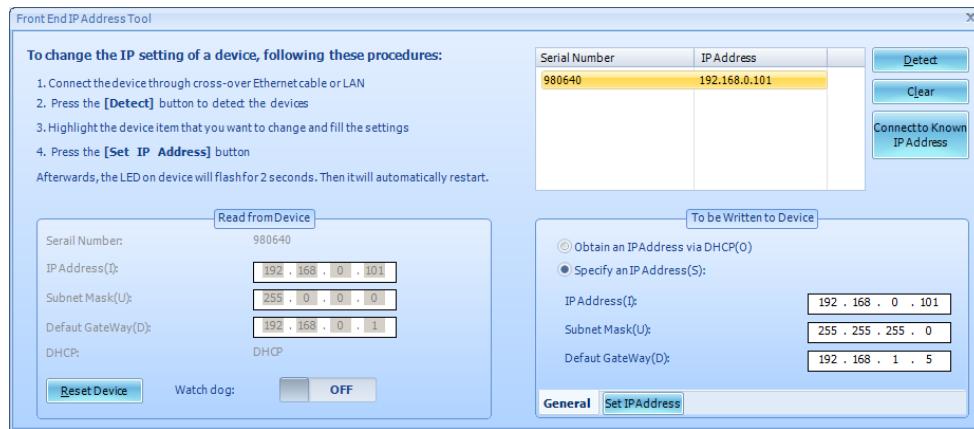


Figure 2: Set Device IP Address

Each connected hardware module will be listed by serial number. To change settings, select a module, enter the desired IP address, subnet mask, and default gateway, and click Set Spider IP. You can also choose to have the IP settings automatically assigned via DHCP. The LED on the Spider will flash for a couple seconds, indicating that the new IP has been assigned. It is helpful to keep track of the IP address of each module and its physical location.

Reset Device button allow users to restart the hardware system without pressing the power button on the hardware. Restarting the device remotely provides great convenience for remote testing. The tool returns the status whether the system is restarted successfully.

Watchdog allows the software to automatically monitor whether the hardware system is running normally. Watchdog is off by default; when Watchdog is on, the software will remotely restart the hardware if the hardware system hangs or is interrupted during a complicated test. The user does not need to physically touch the hardware to restart it. Watchdog is suggested for situations when the system does remote monitoring and is not easily accessible..

Resetting to Factory Default IP Settings

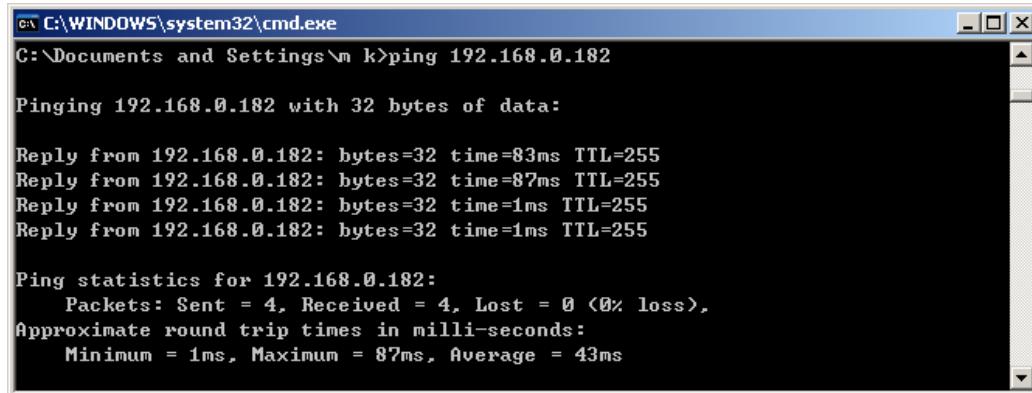
To reset to the factory default IP address of 192.168.1.153 for the Spider-80X, press and hold the **Reset** button on the back of the unit for 4 seconds.

Computer Network Settings

The network settings on the PC must have a matching subnet and subnet mask in order to communicate with a Spider module. If both the computer and the Spider module are set to use DHCP, then they will automatically configure matching IP addresses with the correct matching subnet settings.

To verify the network connection, use the PING command in the Command Prompt window on the PC. In the Windows Start Menu, select Run, type ping 192.168.1.182 (the actual IP of your Spider), and press enter. (Note: replace the factory default IP, 192.168.1.182, with the actual configured IP address of the device.)

If it is correctly configured, the ping command will receive responses, as shown below.



```
C:\> C:\WINDOWS\system32\cmd.exe
C:\>Documents and Settings\m k>ping 192.168.0.182

Pinging 192.168.0.182 with 32 bytes of data:

Reply from 192.168.0.182: bytes=32 time=83ms TTL=255
Reply from 192.168.0.182: bytes=32 time=87ms TTL=255
Reply from 192.168.0.182: bytes=32 time=1ms TTL=255
Reply from 192.168.0.182: bytes=32 time=1ms TTL=255

Ping statistics for 192.168.0.182:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 1ms, Maximum = 87ms, Average = 43ms
```

Figure 3: Ping Test

Configure a Hardware System with Multiple Modules

Please refer to the chapter 错误！未找到引用源。, when a system uses multiple front-end modules. This may require special knowledge of the network settings.

Running EDM

You are now ready to launch EDM. This section will explain the basics of configuring a system, running a test, and saving data.

Select Spider Real-Time Working Mode

Make sure EDM is in Spider Working Mode. To change the working mode, use the Working Mode item either under the EDM menu in the upper left corner of the screen or under the Tools menu, depending on the current working mode.

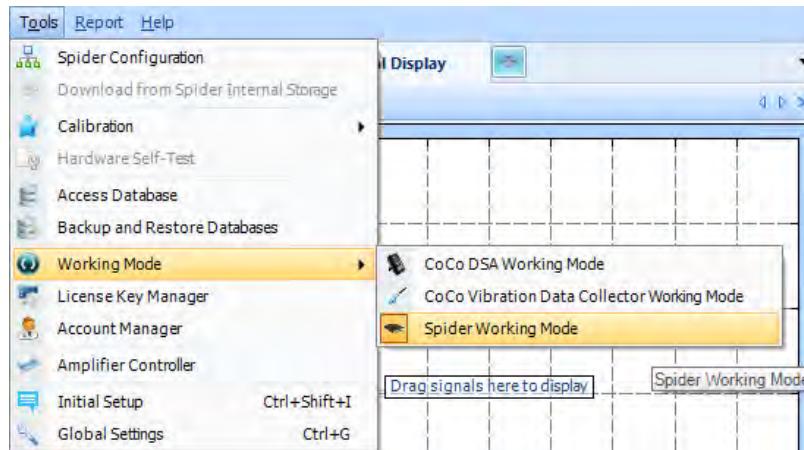


Figure 4: EDM Working Mode Selection

Connect to a Database

It is necessary to create a database to store and access test configuration data. When you first open EDM, the Database Access Wizard will be displayed. Select Create a

New Database to create a new empty database. Click on the Next button, enter a new database name, and click the Create button. Then, click the Access button after the database has been created.

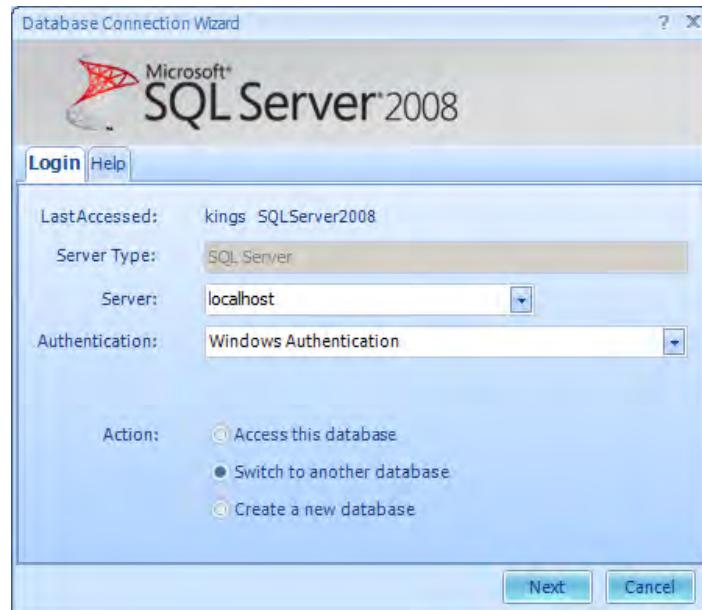


Figure 5: Database Access

There are two password controls in the EDM software. One password accesses the database server and the other password logs into EDM as a user. The database password is rarely used.

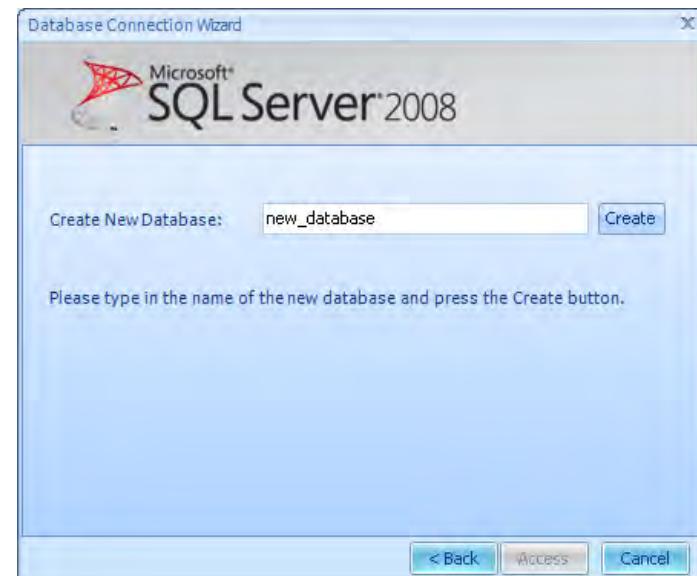


Figure 6: Create New Database

Alternatively, to open an existing database, select Switch to another database and in the next window select the database to use.

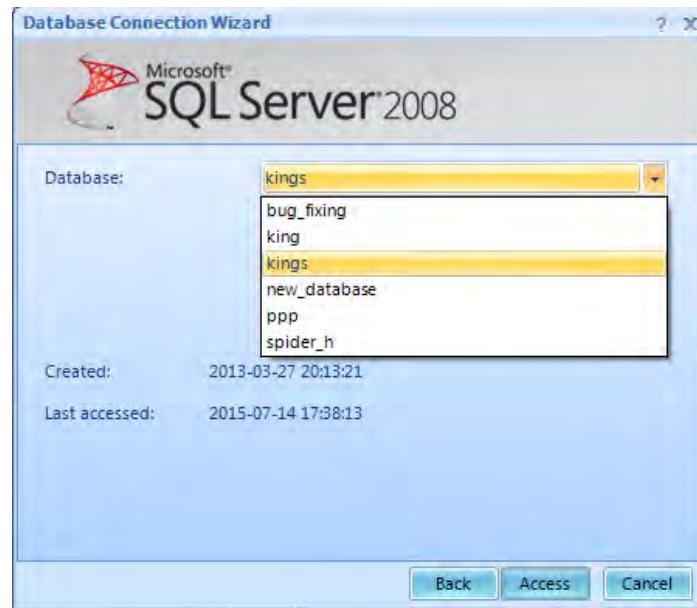
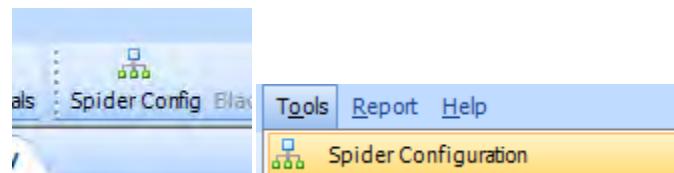


Figure 7: Switch to Another Database

Configuring a System

A data acquisition or controller system can be configured from any combination of available front-end modules connected to the LAN. The desktop software can store multiple configurations and recall any one of them for a test.

When all of the front-end modules have been connected, bring up the hardware configuration window by clicking on **Spider Config**, or **Tools->Spider Configuration**.



Detected and previously used modules will be listed on the left side by IP address and serial number. The top right section shows the modules in the currently selected system, and the section below lists settings for the selected module. To create a new system, click the Create a New Spider System button on the bottom left, enter a name for the system, and select the module or modules to include.

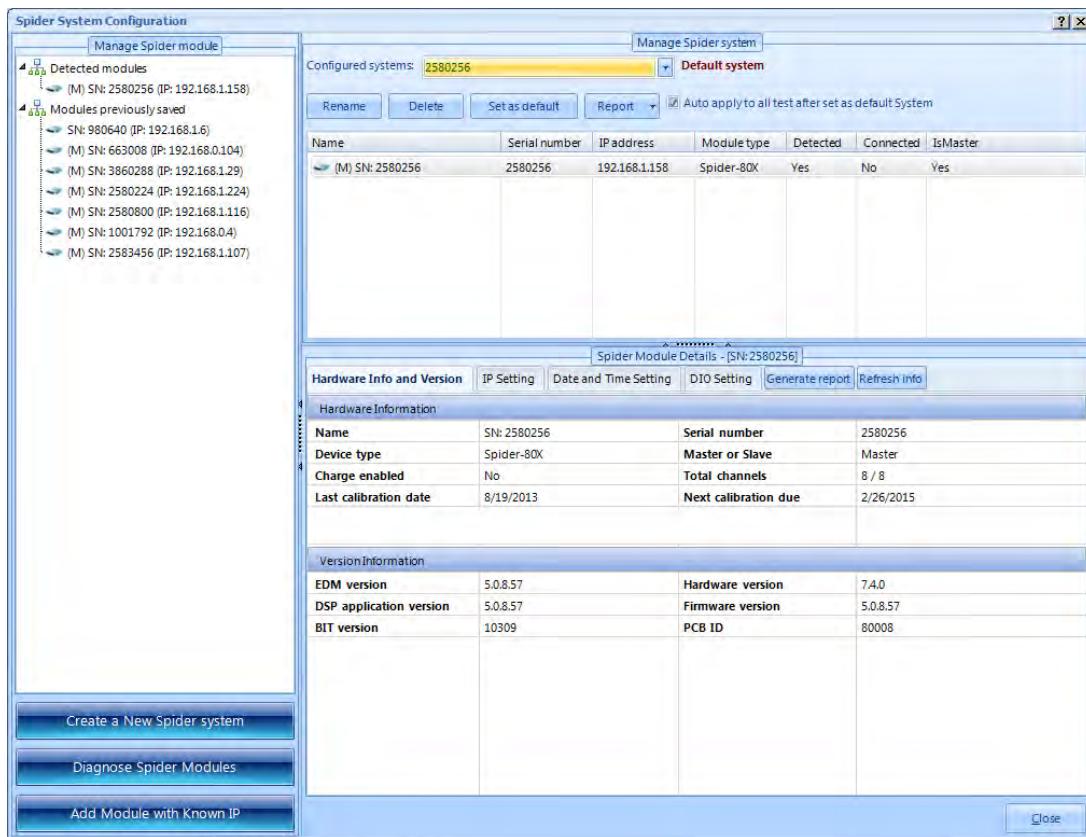


Figure 8: Spider System Configuration

Updating Firmware

All front-end devices should be kept up to date with the latest firmware to ensure the best operation. The desktop software will automatically detect and update the firmware on connected modules. To manually update or change the firmware on a device, contact a Crystal Instruments tech support engineer at +1-408-986-8880.

Creating a New Test

Once the front-end system has been configured and connected, a test can be set up by clicking on **New Test**.

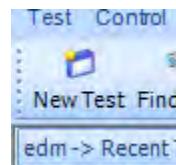


Figure 9: New Test

Click on **Config** to access test configuration parameters.



Figure 10: Test Configuration

The test configuration area is a multiple-tab dialog box that allows the user to set up the analysis parameters, run schedule, event-action rules and other settings. Some of these parameters can also be set directly on the control panel while a test is running.

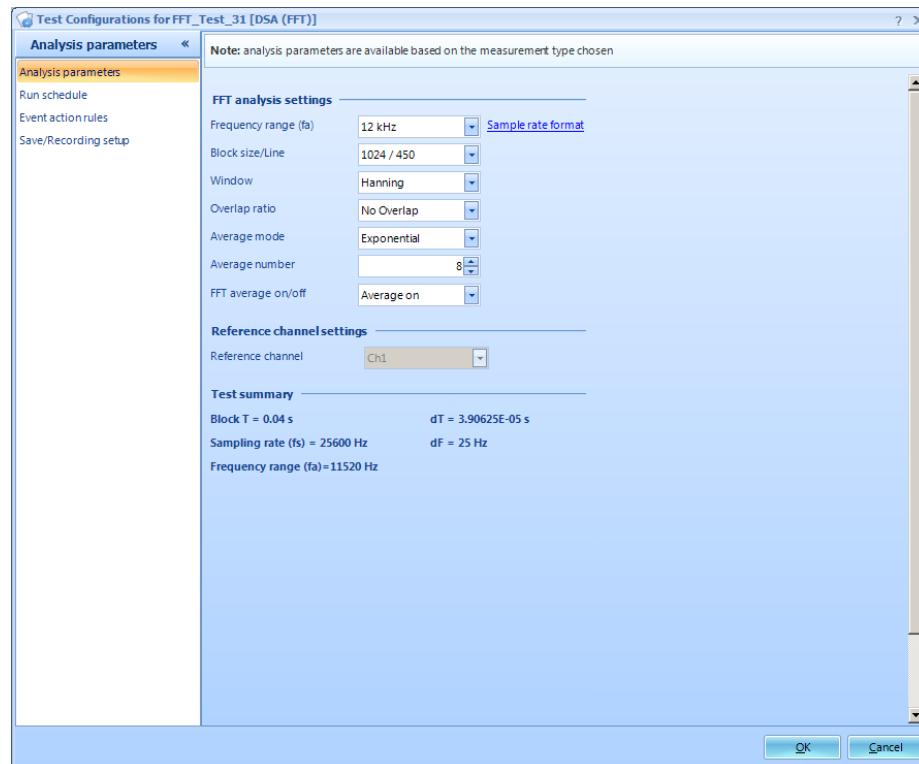


Figure 11. Test Configuration

A test can be controlled by the buttons on the Control Panel and on the Control Toolbar.

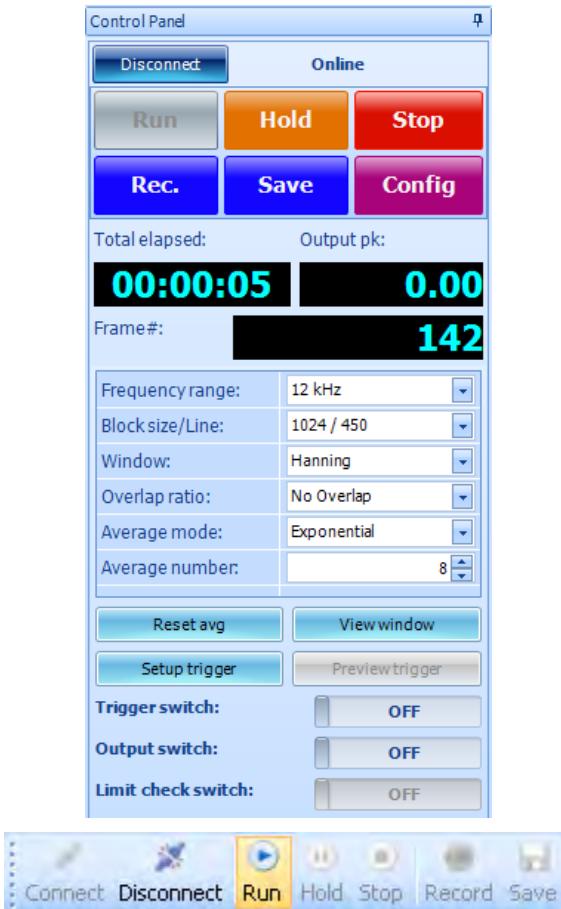


Figure 12: Test Control Panel

Saving Signals and Recording Time Streams

Different options are available to save measurement data. EDM uses the terms **Save** for block data and **Record** for time stream data. Blocks of data, which include time-domain and frequency domain blocks, can be manually saved by clicking the Save Sigs button or automatically captured based on a trigger setting. Time stream data can be recorded manually by pressing the Rec.button or by using a run schedule. Data can be stored on the internal flash memory of the front-end device or on a hard drive connected to the PC.

To select which signals to save or record, click on **Setup->Measured Signals**. Under this tab, signals are organized according to their type; each signal can save or record.

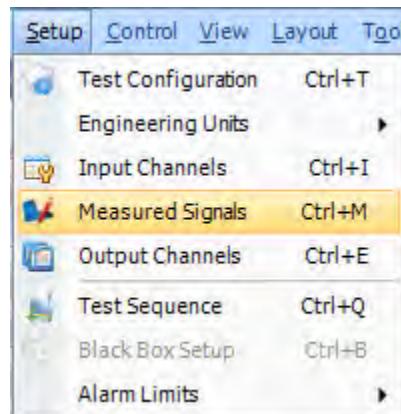
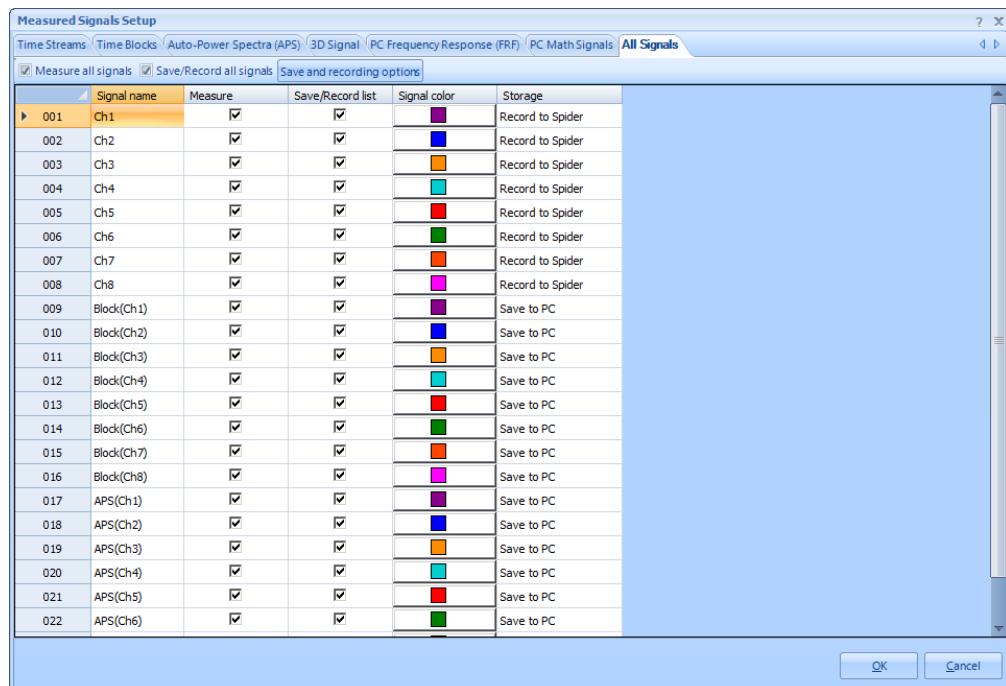


Figure 13: Signal Setup

The signals checked in the Save List column (below) can be automatically saved when the user presses the Save Sig button on the control panel, or when an Event-Action Rule generates a Save Signal action. Currently displayed signals can also be saved by pressing Ctrl+S or by clicking on the small disk icon on the top of the window.



Signal name	Measure	Save/Record list	Signal color	Storage
001 Ch1	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>		Record to Spider
002 Ch2	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>		Record to Spider
003 Ch3	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>		Record to Spider
004 Ch4	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>		Record to Spider
005 Ch5	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>		Record to Spider
006 Ch6	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>		Record to Spider
007 Ch7	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>		Record to Spider
008 Ch8	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>		Record to Spider
009 Block(Ch1)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>		Save to PC
010 Block(Ch2)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>		Save to PC
011 Block(Ch3)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>		Save to PC
012 Block(Ch4)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>		Save to PC
013 Block(Ch5)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>		Save to PC
014 Block(Ch6)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>		Save to PC
015 Block(Ch7)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>		Save to PC
016 Block(Ch8)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>		Save to PC
017 APS(Ch1)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>		Save to PC
018 APS(Ch2)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>		Save to PC
019 APS(Ch3)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>		Save to PC
020 APS(Ch4)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>		Save to PC
021 APS(Ch5)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>		Save to PC
022 APS(Ch6)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>		Save to PC

Figure 14: All Signals Setup



Figure 15: Save Signal Frame to File

View Live Signals

To view a live signal, find it from the list of available live signals on the left side in EDM. Right-click the signal and select Display in New Window.

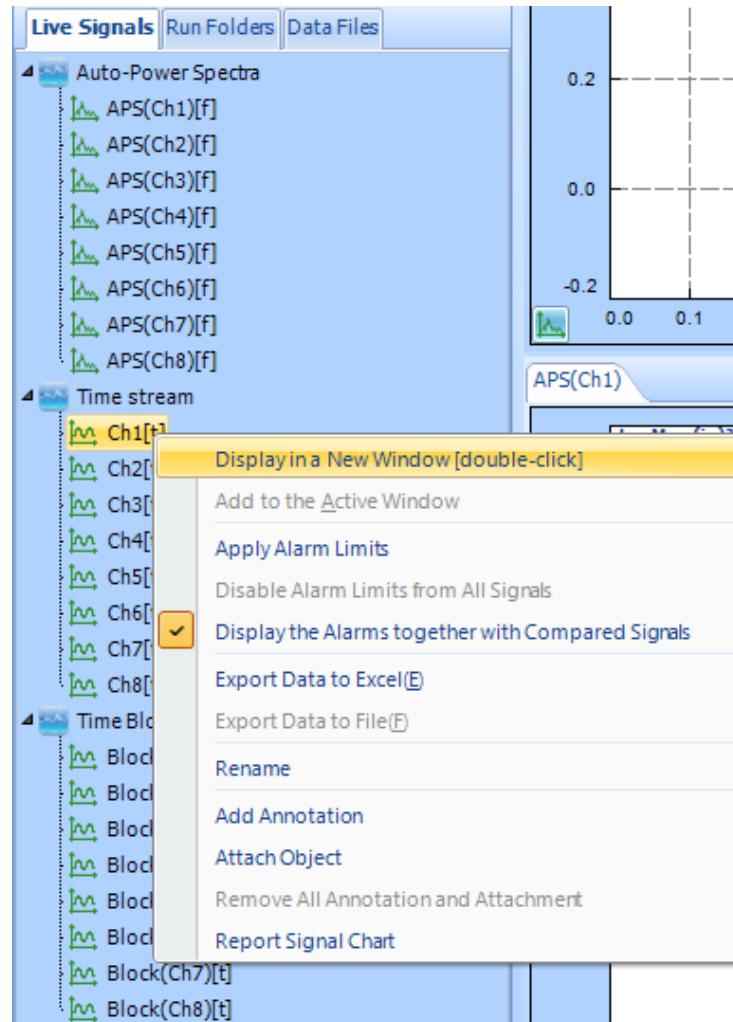


Figure 16: Signal Display Options

You can also select **View->New Window**. This brings up the Window Customizer dialog box where you can select which signals to display and which type of display window to use.

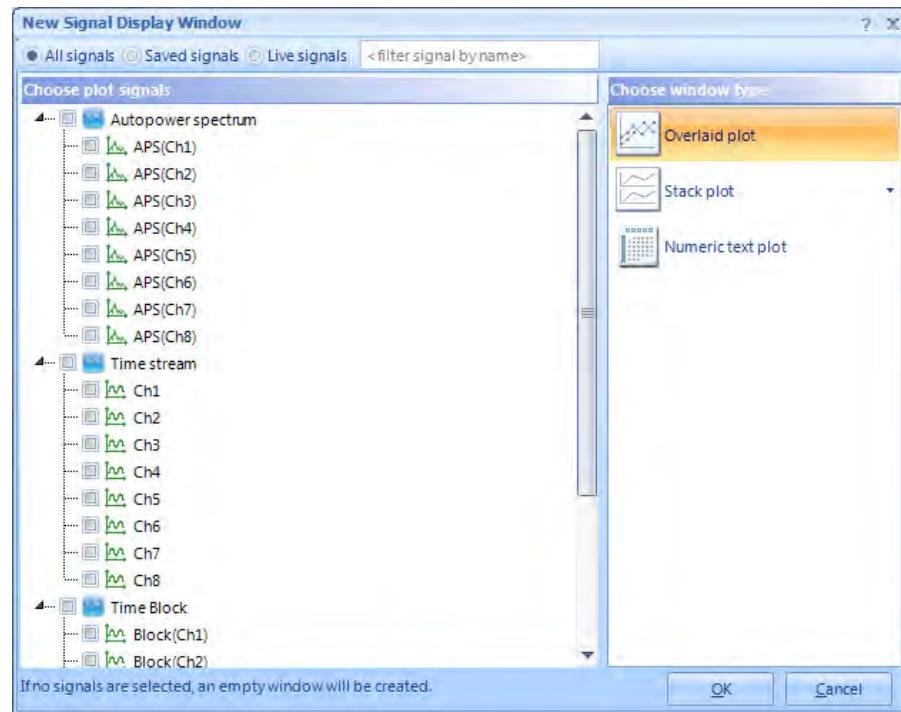
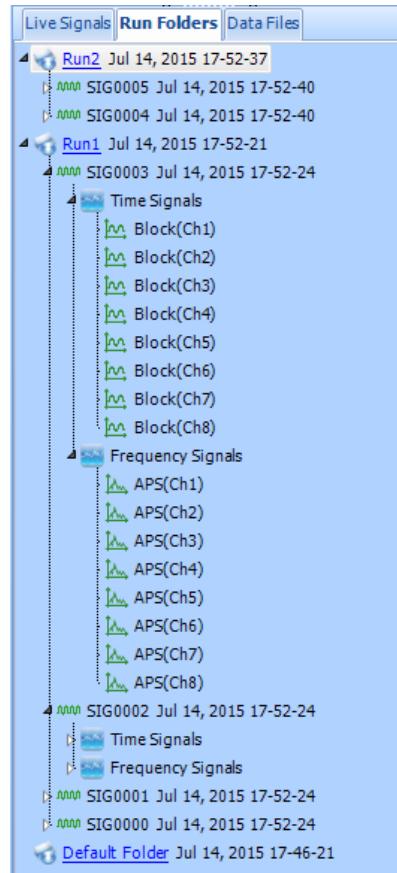


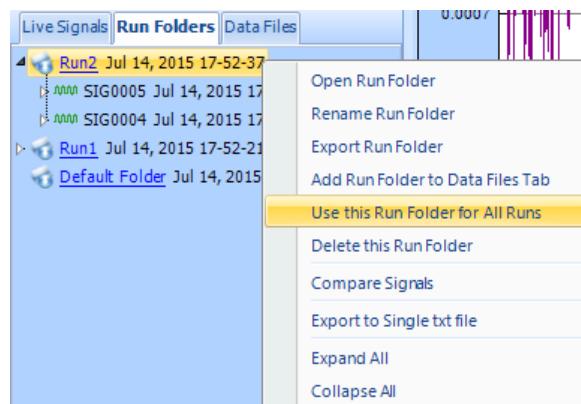
Figure 17:.New Signal Display Window

Run Folders

Every time the user presses the Run button on the Control Panel, a Run folder is created on the disk by default. Data files and a runlog are saved in the Run folder.



To save all the data files into one single folder, right-click on the Run Folders pane and select “Use this Run folder for all Runs”.



A Run folder can be opened, renamed or exported. When a Run Folder is exported, all of the data files in the Run Folder will be copied to the target folder.

View Saved Data

Saved signals for the current test are shown under the Run Folders tab on the left of the screen. Right-click on any listed signal to display it.

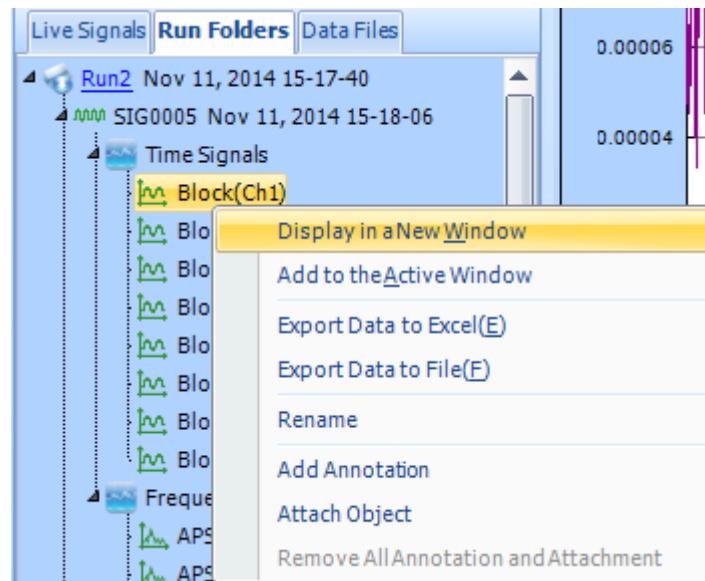
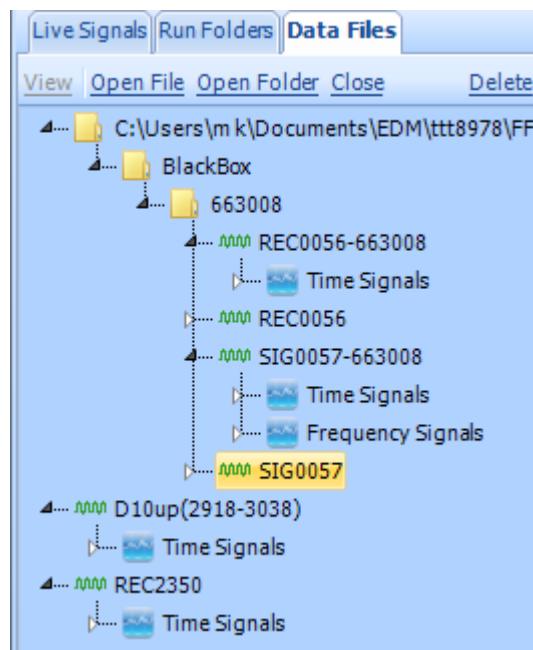


Figure 18: Signal Display Settings

To view the data files saved by other tests, click on the Data Files tab and browse the folder:



Create a Report

Click on the Report tab. Much information as listed below can be generated in a report in WORD document. Defined Template feature has many templates that were previously defined to generate the report, or the user can customize his/her own ones.

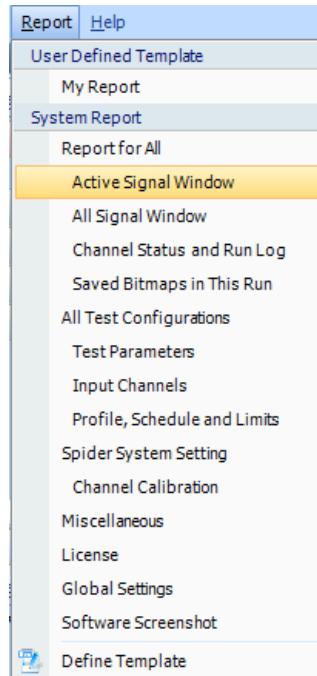
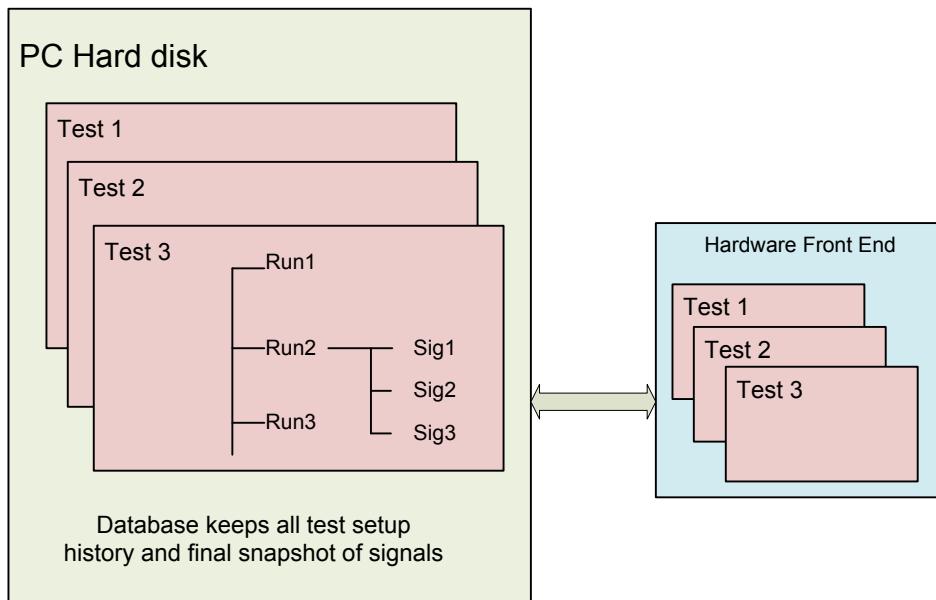


Figure 19: Create a Report

Where is My Data?

The testing data is managed by the CPU on the front-end hardware and PC (or, iPad and other peripherals). The testing configuration and testing results, i.e. the measured signals, can be saved in various locations, summarized with the following diagram:



On the PC the database keeps all the history, testing setup, and the final snap shot of measured signals. If you want to backup the setup of ALL tests, simply backup or export the complete database.

The testing data is organized with hierarchy of Tests>Runs >Measured Signals.

On the PC hard disk, a test folder containing multiple RUN folders is also created. A test project file, *.STK, **is a copy of the test setup in the database with the same test name.** It is a single file and can be easily transported to another PC.

The Run folders keep multiple measured signals saved by the user or the test. These measured signals are not stored in the database.

Each file of Measured Signals contains multiple signals that are captured at one time. We call these signals collectively a frame of data.

If the user sets the Front-End to black box mode or selects to save the Measured Signals to the Front-End instead of the PC, the measured signals will be saved to the front-end hardware instead of the PC. Users can always download the measured data from the Front-End to the PC.

On the front-end hardware, the most recent dozen tests are kept in the flash memory so the hardware can run without the PC. If operated with the PC, the software will automatically synchronize the test configuration from the PC to the Front-End.

Front-End Hardware

Overview

Crystal Instruments currently have several products that are network based – Spider-20, Spider-80X, Spider-80SG, and Spider 81/81A/81B/81C. Each product is designed by state-of-art technology to meet various needs. The Spider-80SG hardware is not included in this chapter but is described in detail in Strain Measurement and Analysis chapter.

Spider-20

Spider-20 is a compact yet powerful digital data recorder and dynamic signal analyzer. It provides four 24-bit precise high-fidelity input channels, and a unique software-selectable tachometer-input/signal-source output channel (all using conventional BNC connectors). Each input is individually programmable to accept AC or DC voltage or output from an IEPE (ICP) sensor with built-in electronics.

Spider-20 is a diminutive 5.3 x 4.3 x 1 inch tool weighing only 18 ounces. It has only three push-button controls and five LED status indicators. This little powerhouse can run over 6 hours on its internal rechargeable battery which can be replaced in field with a backup battery. It can also record data on its built-in 4GB flash memory at the simple push of a button.

Spider-20 communicates with the world through its built-in Wi-Fi interface. Use your iPad to setup and view or record time histories as well as perform spectrum analysis or measure Frequency Response and Coherence functions. Link the Spider-20 to your laptop or tablet running Windows and enjoy the full repertoire of functionality provided by our EDM (Engineering Data Management) software including 1/nth Octave acoustic functions, Order Tracking for rotating machinery, Shock Response Spectra for drop testing, or Digital Filtering for special purpose analysis.

Transfer measured data to truly massive storage space using the EDM Cloud server. EDM can be used to program your Spider-20 to perform a custom measurement or measurement sequence at the touch of its START button, making it an unintimidating and user-friendly tool. No computer, tablet or phone is required; just use your thumb and Spider-20 operating in Black Box mode. Use our flexible Automated Schedule and Limiting software to turn this Spider into an intelligent unattended monitor capable of responding to data conditions or networked instructions, notifying you of significant conditions via e-mail.

Spider-80X

The Spider-80X is a highly modular, truly distributed, scalable dynamic measurement system introduced by Crystal Instruments. The Spider-80X is ideal for a wide range of industries including automotive, aviation, aerospace, electronics and military; industries requiring vibration testing and condition monitoring. The

Spider-80X excels in industries that demand quick and accurate data recording in addition to real-time signal processing.

Multiple Spider front-ends can be combined to form a single high channel system. The Spider system can be arranged with various Spider front-ends and network switches to form different configurations. With multiple Spider-80X front-ends, a Spider system can have up to 64 input channels in a chassis and chained up to hundreds of channels, all sampled simultaneously. Even higher channel systems are possible. Multiple Spider front-ends are accurately synchronized through the IEEE 1588v2 protocol, making sure all measurement channels are on the same time base. Accurate time synchronization results in excellent phase match in the frequency domain between all channels, either on the same Spider front-end or across different front-ends. Channel phase match, even between separate Spider front-ends, is within 1.0 degree at 20 kHz which is suitable for high quality structural and acoustics applications requiring cross channel measurement.

Spider-80X front-ends have voltage, IEPE, and optional charge types of input, which are ideal for shock, vibration, acoustic, or general purpose voltage measurements. Each Spider-80X front-end is equipped with 8 input channels and can accurately measure and record both dynamic and static signals. The mass flash memory can record 8 channels of streaming signals simultaneously at up to 102.4 kHz while computing real-time time and frequency based functions. Two output channels provide various signal output waveforms that are synchronized with the input sampling rate. Two tachometers sharing the connectors with outputs allow the system to measure the rotating pulse signals and conduct order tracking.

The Spider-80X front-ends can be controlled by a host PC or run in Black Box mode where a preprogrammed schedule is uploaded to the unit and started manually or based on event triggers. The ability to use any front-end in Black Box mode or in a distributed network system means that the user can place front-ends close to the measurement object, minimizing cable length and decreasing setup time. There is a built-in isolated digital I/O to interface with other hardware.

Spider-81/81A/81B/81C

The Spider-81 series is a highly modular, distributed, scalable vibration control system developed by Crystal Instruments. It represents the fourth generation of vibration control systems with advanced technology unavailable in the current generation.

Unlike traditional controllers that rely heavily on an external computer for real-time operations, the Spider-81 is the first controller that directly integrates time-synchronized Ethernet connectivity with embedded DSP technology. This greatly increases the control performance, system reliability, and failure protection of the controller. It also allows a large number of channels to be configured without sacrificing system performance.

The Spider-81 hardware modules have voltage, charge, and IEPE inputs which are ideal for shock, vibration, and acoustic measurement or general purpose voltage measurement. The internal flash memory stores test configuration data for controlling up to hundreds of channels simultaneously and stores real-time analysis data. Multiple output channels provide various signal output waveforms that are synchronized with the input sampling rate. A bright LCD displays testing status information. Ten monitoring connections on each unit are used to read signals of analog input and output. The front panel has intuitive function buttons. There is a built-in isolated digital I/O to interface with other hardware.

Ethernet connectivity allows the Spider-81 to be located far from the host PC. This distributed structure greatly reduces noise and electrical interference in the system. One PC monitors and controls multiple controllers over the network. Since the control processing and data recording are executed locally inside the controller, the network connection does not affect control reliability. With wireless network routers, a PC connects easily to the Spider-81 remotely via Wi-Fi.

The Spider-81 is built on IEEE 1588 PTP time synchronization technology (PTP-Precision Time Protocol). Spider-81 modules on the same network can be synchronized with up to 100 ns accuracy, which guarantees ± 1 degree cross channel phase match up to 20 kHz. With such unique technology and high-speed Ethernet data transfer, the distributed components on the network truly act as one integrated system.

The Spider-81 in Black Box mode enables operation without a PC. In this mode, a PC is used only to configure the control system before the system starts operation and to download data after the test is completed. During the test, the controller operates according to a preset schedule or from a connected iPad. Black Box mode is included with every Spider-81/81B.

For hardware with version 5.8 and lower, up to 4 tests are uploaded and stored on each module. For hardware with version 7.3 and higher, up to 8 tests are uploaded and stored on each module.

Each Spider-81 is equipped with a bright front-panel LCD that displays system status and test information. Real-time status such as control RMS or sweeping frequency is instantly viewed on the LCD.

The Spider-81 is the very first vibration control system designed for fail-safe operation even in the event of network or power loss. Advanced safety routines allow sensor failures to be detected within milliseconds. All Spider-81 hardware passes strict environmental tests including EMI, temperature, drop shock, sine and random vibration. The system is built to withstand the rigors of the testing environment with long-lasting durability. The unique floating ground design reduces ground loop problems typically found in testing laboratories. A power-backup circuitry based on super-capacitor is installed to prevent the unexpected power loss.

Using a patented dual parallel A/D design, the Spider-81 is the first vibration control system that achieves 150 dBFS input dynamic range. Each measurement **channel can detect signals as small as 6 µV and as large as 20 V. This design** completely eliminates the need for the input range or gain settings found on traditional controllers.

The Spider-81A 16-input version is designed to be a compact system. It integrates two Spider-81 modules and a switch. However, the system cannot be expanded beyond 16 inputs and does not support Black Box mode or Spider-NAS.

The Spider-81B is designed to meet the requirements of basic vibration testing applications. It has 4 inputs, 1 output, and 4 pairs of digital I/O.

The Spider-81C member has a Wi-Fi router built-in so that the iPad can access the hardware directly. It has 2 analog inputs, 1 analog output, and 4 pairs of digital I/O. The control processing and data recording are executed locally inside the controller. The network connection does not affect control reliability.

Unlike traditional controllers that rely heavily on an external computer for real-time operations, the Spider-81C is the first controller that directly integrates the Wi-Fi connectivity with embedded DSP technology. This greatly increases the control performance, system reliability, and failure protection of the controller. The Spider-81C hardware modules have voltage, charge, and IEPE inputs which are ideal for shock, vibration, and FFT measurement or general purpose voltage measurement. The internal flash memory stores test configuration data for real time control and stores real-time analysis data simultaneously.

The Spider-81C is a vibration control system designed for fail-safe operation even in the event of network or power loss. Advanced safety routines allow sensor failures to be detected within milliseconds. All Spider hardware passes strict environmental tests including EMI, temperature, drop shock, sine and random vibration. The system is built to withstand the rigors of the testing environment with long-lasting durability. A power-backup circuitry based on super-capacitor is installed to prevent the unexpected power loss.

Here's a comparison table of all members of the Spider-81 family. For the full hardware specification of each product, please refer to the hardware specification sheets.

	Spider-81	Spider-81A	Spider-81B	Spider-81C
Number of Input Channels	4, 6, 8 and expandable to 512	16 not-expandable	2, 4	2
Number of Output Channels	4	4	1	1

Input Mode	Charge TEDS IEPE AC-Differential DC-Differential AC-Single End DC-Single End	Charge TEDS IEPE AC-Differential DC-Differential AC-Single End DC-Single End	Charge TEDS IEPE AC-Differential DC-Differential AC-Single End DC-Single End	Charge TEDS IEPE AC-Differential DC-Differential AC-Single End DC-Single End
Digital I/O	8 in/out, isolated	8 in/out, isolated	4 in/out, isolated	4 in/out, isolated
Backup Super Capacitor	Yes	Yes	Yes	Yes
Available Software Bundles	Silver, Gold	Silver, Gold	Bronze, Silver, Gold	EDM App
Front Panel LCD	Yes	Yes	No	No
High Speed Data Port for direct data recording to Spider-NAS	Yes	No	No	No
Analog Monitor Channels	Yes	Yes	No	No
Built-in Wi-Fi router	No	No	No	Yes

Input Connections

Unlike the Spider-80X and the Spider-81 family, for its ultra-portability and wireless features, the Spider-20 has its unique input connection design. It has 4 analog input channels with isolated BNC connector. And the input range is ± 10 V with single-ended and IEPE input type.



Figure 20. Spider-20 Input Channels

The input channels of Spider-80X and Spider-81 family are very similar in hardware design except the number of channels. Typically, the Spider-80X and the Spider-81 family have 2~16 analog input channels with isolated BNC connector. And the input range is ± 20 V with single-ended, differential, IEPE, Charge Mode, and TEDS input type.



Figure 21: Spider-80X Input Channels

The block diagram for the inputs is shown above. The input chain has a number of components that switch in or out of the signal path. There is a calibration circuit used for internal calibration (see the separate Calibration Manual). There is also a charge amplifier and an IEPE power supply.

The front-end amplifier operates in single-ended or differential mode. In single-ended mode, the shield on the input jack is grounded, and the measured input voltage is referenced to this ground. In differential mode, the shield is not grounded and the measured input voltage is the potential difference between the shield and center terminal. After this initial amplification stage, there is an analogue high-pass filter for DC removal that is switched on only in AC input modes. After that, there is the final analog amplification stage, the Analog to Digital Converter, and the DSP processor.

The rest of the signal processing is done by the Digital Signal Processing (DSP) microprocessor. This processor specializes in the floating-point arithmetic used to process the input signal and generate an output.

The Spider-20 uses traditional multi-stage amplifiers in each input channel. It does not have charge mode and TEDS detection. The Spider-80x and Spider-81 series have charge mode as well as TEDS detection. They also adopt the patented dual A/D technology to achieve extremely high input dynamic range. A block diagram of such front-end is shown below.

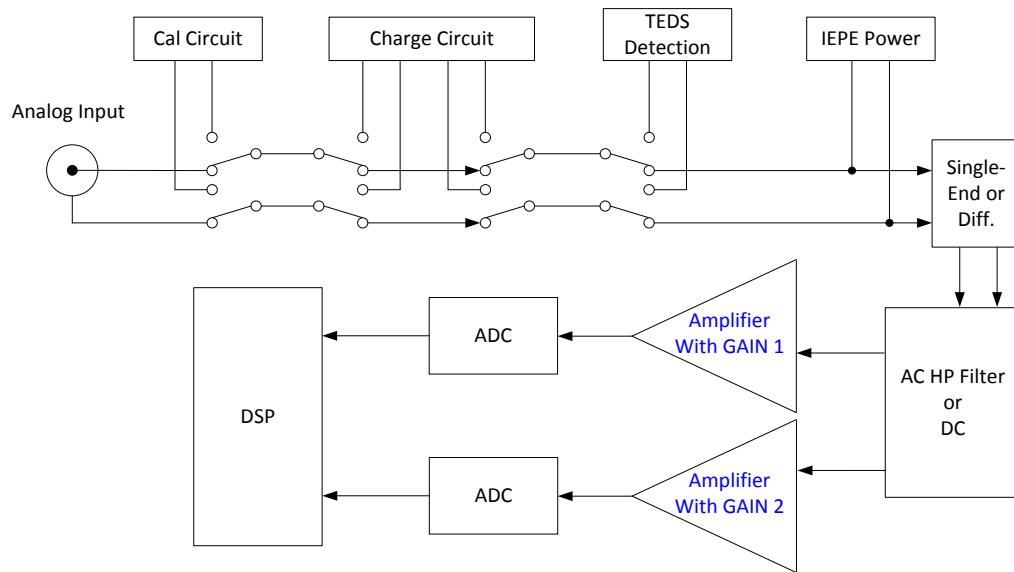


Figure 22: Typical Input Block Diagram (Spider-80x and Spider-81)

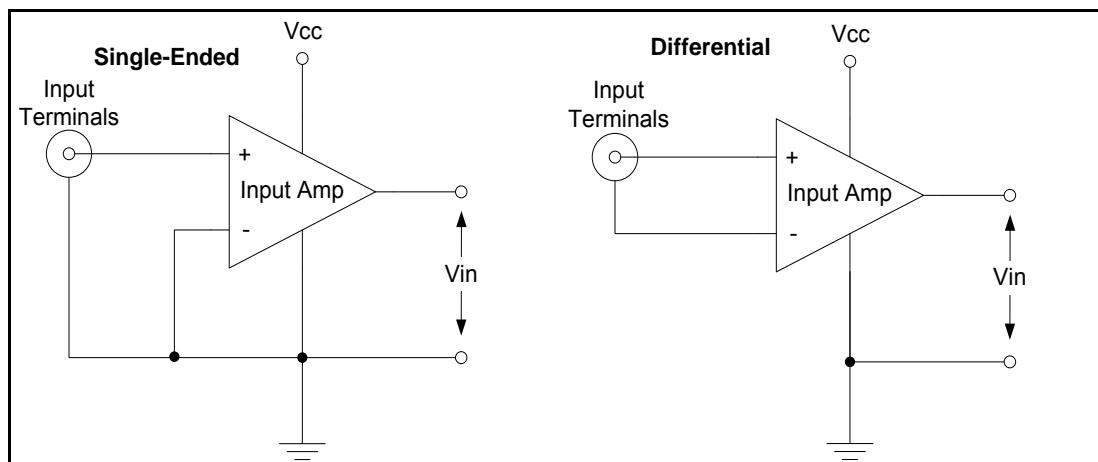


Figure 23: Single-Ended vs. Differential input

There are six modes in which the inputs can operate for the Spider-80X and the Spider-81 family. The Spider-20 only has DC-single end, AC-single end, and IEPE modes.

DC-Differential

In DC-Differential mode, neither of the input connections is referenced to the local ground. The input is taken as the potential difference between the two input terminals, and any potential in common with both terminals is canceled out. The Common Mode Voltage (CMV) will be rejected as long as the overall input voltage level does not saturate the input gain stage. Beware that very high CMV will cause clipping and may damage the input circuitry. Signals with a non-zero mean (DC component) can be measured in this mode.

DC-Single End

In single-ended mode, one of the input terminals is grounded and the input is taken as the potential difference of the center terminal with respect to this ground. Use this mode when the input needs to be grounded to reduce EMI noise or static buildup. Do not use this mode when the signal source is ground referenced or ground loop interference may result (see the [Grounding](#) section below). This mode also allows signals with a non-zero mean to be measured.

AC-Differential

AC-Differential is a differential input mode that applies a low frequency high-pass (DC-blocking) analog filter to the input. It rejects common mode signals and DC components in the input signal. Use this when DC and low frequency AC voltage measurements are not required or when a DC bias voltage is present. The analog high-pass filter has a cutoff frequency of -3dB at 0.3 Hz, and -0.1dB at 0.7 Hz. Figure 24 shows the shape of the filter.

AC-Single End

AC-Single End grounds one of the input terminals and enables the DC-blocking analogue filter. Use this mode for non-ground referenced sources where measuring the DC or low-frequency components is not required. AC-Single End shares the same high-pass filter as AC-Differential.

When either of the AC input modes is used, there is also a digital high-pass filter, implemented in the DSP, with a user-definable cutoff frequency. Note that the analog high-pass filter is always active, even if 0 is set as the cut-off frequency for the digital filter.

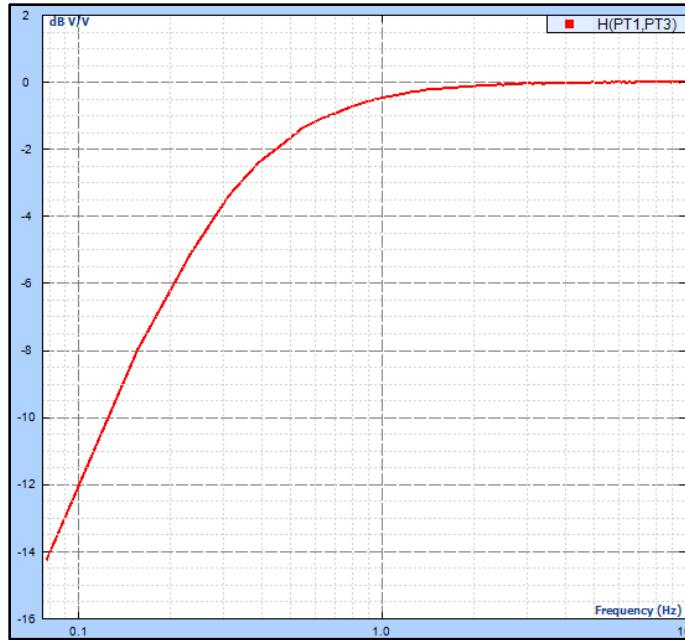


Figure 24: AC Input Mode High-Pass Filter Shape

IEPE (ICP)

All Crystal Instruments products support IEPE (Integral Electronic PiezoElectric) constant current output type input channels. IEPE refers to a class of transducers that are packaged with built-in voltage amplifiers powered by a constant current. These circuits are powered by a 4 mA constant current source at roughly 21 Volts.

IEPE accelerometers are available under several different brands including ICP® (PCB Piezotronics), Isotron® (Endevco), CCLD or Delta-Tron® (B&K), and Piezotron® (Kistler).

IEPE sensors are rarely used to measure DC or very low frequency signals. This is rarely a problem when measuring acceleration in dynamic tests. The IEPE input mode has the analog high-pass filter enabled with a cutoff of -3dB at 0.3 Hz and -0.1dB at 0.7 Hz.

Charge Mode

Some sensors provide a high-impedance charge output. Usually, these are high-sensitivity piezoelectric units that lack a built-in voltage mode amplifier (i.e. IEPE), allowing them to be used in high-temperature environments. The Spider front-end module has a built-in charge amplifier that allows the system to read the output of these sensors.

The charge amplifier in the Spider converts the charge sensor output in picoCoulombs (pC) to a voltage in millivolts (mA), which is then input to the ADC. The sensitivity parameter in the software Input Settings sets the composite sensitivity from sensor output to engineering unit, so this process is transparent to the user. The analog high-pass filter has a cut-off of -3dB at 0.3 Hz and -0.1dB at 0.7 Hz.

For the Spider-80X, the input range is 40,000 pC. For the Spider-81 series, there are two gain settings in the charge channel, one with full range of 10,000pC and the other 49,000pC. Similar to that of voltage input mode, the user should try to maximize the input range of charge signals while making sure no overload will happen. In other words, choose a charge sensor with higher sensitivity in order to achieve the best measurement results.

All versions of the Spider-81 are equipped with charge inputs. The charge amplifier is not available on the version 5.8 and older Spider-81B. It is available on version 7.x of Spider-81B.

Using an In-Line Charge Converter

An In-Line Charge Converter is an external device designed to convert the high-impedance source of a charge mode piezoelectric transducer to a low-impedance voltage signal by means of an ICP ® powered signal conditioner. These units may be used with either quartz or ceramic charge-mode piezoelectric sensors.



Figure 25: The Charge Converter

When using a charge-mode sensor connected to an inline charge converter, use the In-Line Charge mode.

Notice that some in-line charge converters change the polarity of the signal. Do some initial testing to verify this before running a shaker test.

TEDS

The IEEE P1451.4 "Standard for smart transducer interface for mixed mode sensors and actuators" describes a mixed-mode communication protocol based on existing analog connections. Mixed-mode means that both analog and digital signals are sent over a single coaxial cable. IEEE P1451.4 also specifies the Transducer Electronic Data Sheets (TEDS) format where transducer-specific digital information such as transducer identification, sensitivity, location, calibration values, and other parametric data can be stored.

Front-end hardware that can communicate with TEDS sensor scan read the digital data from the sensors and automatically configure the input settings. The Spider systems can use TEDS to automatically import the measurement quantity and sensitivity of connected sensors.

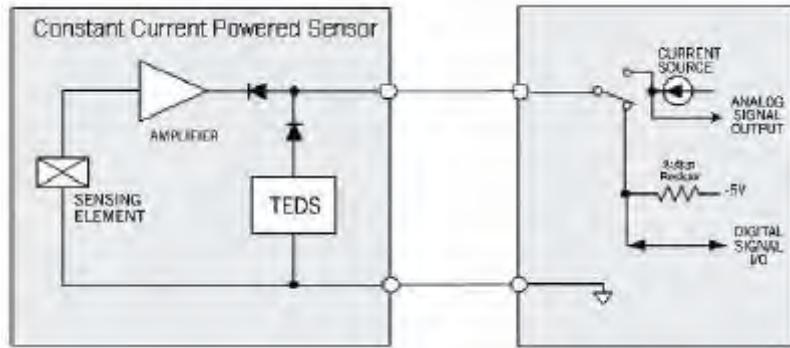


Figure 26: IEPE and TEDS Circuitry

Choosing the Correct Input Coupling

Accelerometers and other sensors that require the IEPE current source must have that mode enabled to operate properly. Note that the analog high-pass filter is enabled when IEPE is on, so measurements below 1 Hz cannot be made with these sensors.

For other types of sensors, measurements below 1 Hz are possible with the DC coupling modes. It is recommended that the control sensors in Shock tests use DC coupling.

The single-ended modes, which include IEPE, should be adequate for most situations, and are best for EMI noise rejection. However, if a non-IEPE sensor is used, and a ground loop problem occurs, then the input mode should be switched to differential. If a differential input mode cannot be used, then the ground of the controller should be tied to the sensor with a low-impedance conductor.

Matching Sensor Sensitivity to the Input Range

A special technique is used in CI products to achieve a very high dynamic range in the input channels. This patented technology uses two A/D converters for each input channel to achieve 130 to 150dB dynamic range. Refer to the **130dB Dynamic Range** CI whitepaper for more details.

With this technology, there is no need for multiple input range settings and measurements can be made over the entire range from a few microvolts to 20 volts. However, signal outputs from sensors should be as large as possible without overloading the input channels to maximize the signal to noise ratio. Too large of an input will cause clipping and distortion.

Do not exceed the input range stated in the specifications, usually ± 20 V. For example, if you are doing a vibration measurement estimated to be 10 g RMS and the peak value of the test is assumed to go 5 times its RMS level, the sensitivity of the sensor should be smaller than $20\text{V}/50\text{g-peak} = 400 \text{ mV/g}$.

Choosing a sensor with too low sensitivity will cause the signals to be buried in noise. In the example above, if you choose a 4 mV/g sensor, the useful signal will be

100 times lower. The effect of noise sources such as EMI and ground loops will be much greater and the data will be unusable.

For charge input, the two ranges are 10,000pC and 49,000pC. For example, if the full charge range is 10,000 pC, you should choose a sensor that generates less than 10,000 pC with the expected peak excitation. But the signal should not be too small as to be buried in the noise.

Power Connection

The Spider-20 is powered by an interchangeable battery with DC charger interface. The fully charged brand new battery lasts at least 6 hours in full operation. The lithium battery has the limited life span and should be replaced at certain time.

The Spider-80X and the Spider-81 family require an external power provided through the wall-mount AC/DC adapter. The output of the DC adapter, which is rated 15V/3A, should be connected to the DC connector on the rear of the front-end device. They have an internal backup power supply that will provide at least 8 seconds of power to save data and shut down the system in case of a power loss. This backup power source cannot run the system for any longer length of time.



Digital I/O

	Spider-81	Spider-80X	Spider-81A	Spider-81B	Spider-81C	Spider-20/20E
Digital I/O	8 in/out, isolated	4 in/out, isolated	8 in/out, isolated	4 in/out, isolated	4 in/out, isolated	Not equipped

The Spider-81 and Spider-81A have the identical Digital I/O design. The Spider-81B and Spider-81C also have this same design but have the reduced number of input and output. The 12V power supply pin is also removed for the Spider-81B and Spider-81C.

If the system is composed of multiple Spider-81 modules, only the master module can use the Digital I/O features. Each Spider-81, as well as the Spider-81A, has 8 isolated digital inputs and 8 digital outputs, corresponding to the pins on the Digital I/O connector. A digital input is detected when a low-high-low voltage change occurs, which triggers the event actions set in the Event Action Rules section of the Test Configuration window. Any device that can output square voltage pulses can communicate with the data acquisition/controller system.

Pin Assignments

The DIO interface of the Spider-81/81A/81B/81C uses a DB-25 female connector. The pins for OUT5~8, IN5~8, and +12V remain unused on Spider-81B/81C hardware.

The DIO interface of the Spider-80X uses a DB-15 female connector.

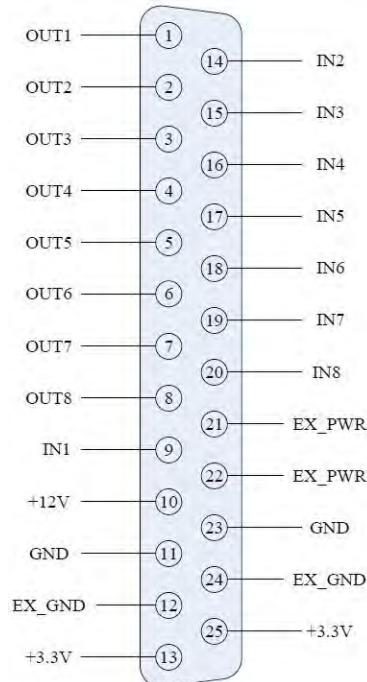


Figure 27: Spider-81 Series Pin Assignments of DIO Interface Connector

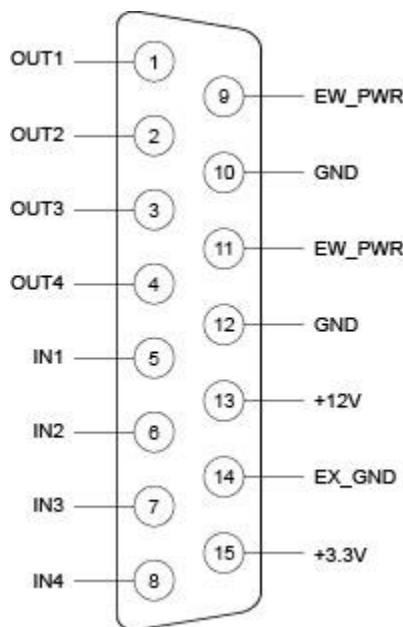


Figure 28. Spider-80X Pin Assignments of DIO Interface Connector

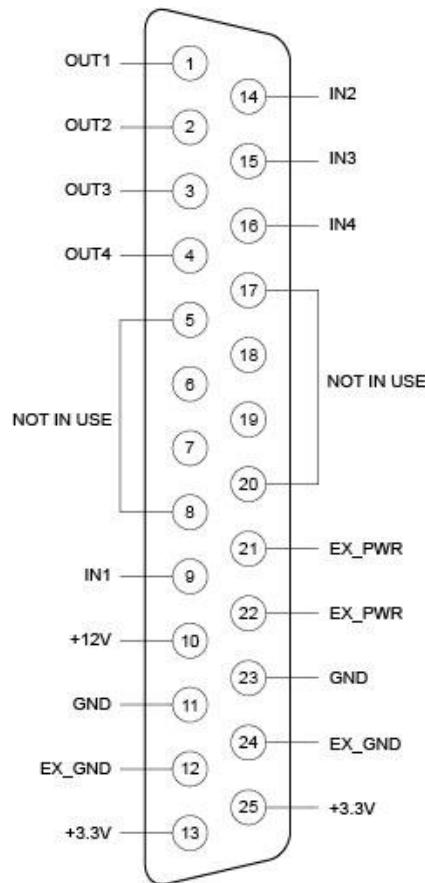


Figure 29. Spider-81B/81C Pin Assignments of DIO Interface Connector

Pin name	Pin number	Pin Description
OUT1 – OUT4	1, 2, 3, 4	8 output signal pins. Connect these pins to the input signal pins of the external device.
IN1 – IN4	5, 6, 7, 8	8 input signal pins. Connect output signals from the external device to these pins.
+3.3V	15	+3.3V power supply (for internal use only)
+12V	13	+12V power supply
GND	10, 12	Digital ground
EX_GND	14	External ground for isolated external devices
EX_PWR	9, 11	External power, usually +12 V, reference ground is EX_GND.

Table 1: Spider-80X DIO Port Pin Description

Pin name	Pin number	Pin Description
OUT1 - OUT8	1, 2, 3, 4, 5, 6, 7, 8	4 output signal pins. Connect these pins to the input signal pins of the external device.
IN1 - IN8	9, 14, 15, 16, 17, 18, 19, 20	8 input signal pins. Connect output signals from the external device to these pins.
+3.3V	13, 25	+3.3V power supply (for internal use only)
+12V	10	+12V power supply
GND	11, 23	Digital ground
EX_GND	12, 24	External ground for isolated external devices
EX_PWR	21, 22	External power, usually +12 V, reference ground is EX_GND.

Table 1: Spider-81 Family DIO Port Pin Description

The digital inputs are opto-isolated and take a 12 V signal. The output device must supply the voltage. The circuit is shown in the figure below.

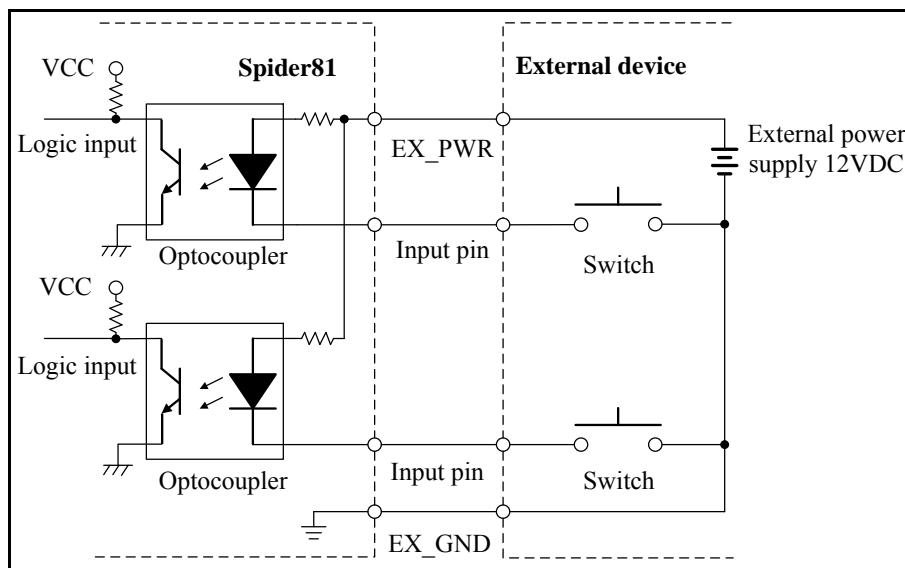


Figure 30. Input Circuit

The figure below shows an example of connecting a push-button switch to an input. When the switch is ON, the corresponding input bit is 0, and when the switch is OFF, the input bit is 1. Momentarily depressing the switch will trigger an input event in the channel. **RL** should not be greater than 6 kΩ.

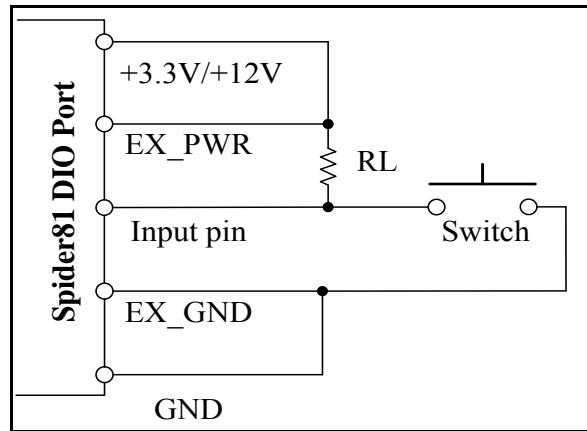


Figure 31. Switch connection to input

Output Circuit

The output channels can be connected to a current driven device such as a relay or LED. They are opto-isolated, open-collector outputs, but require an external voltage source.

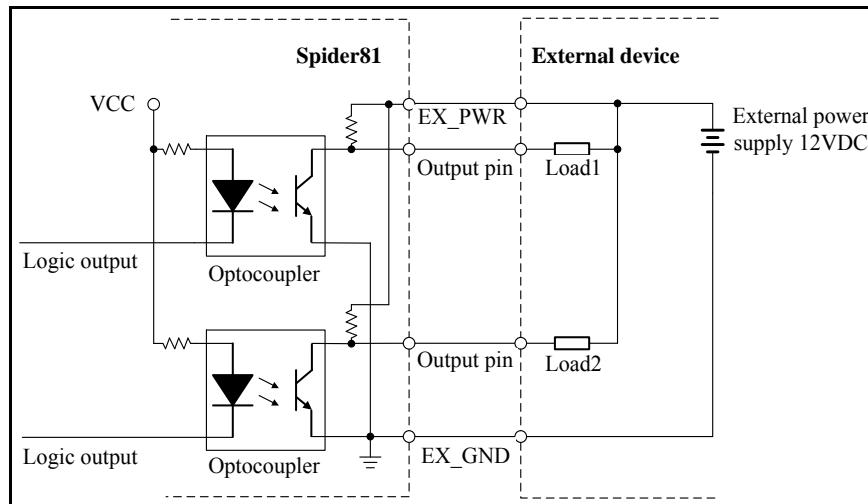


Figure 32. Output Circuit

The maximum rated output current per channel is 60 mA. The output section uses a low-saturated transistor for output so it can be connected to a TTL-level input. Figure 32 shows an example of a connection to an external LED. The LED will illuminate when the output bit is 0.

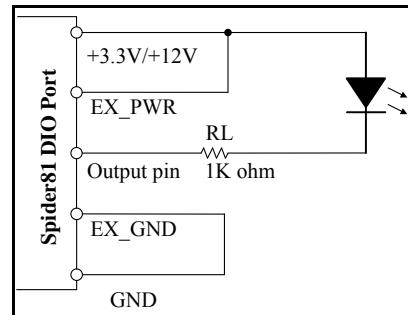
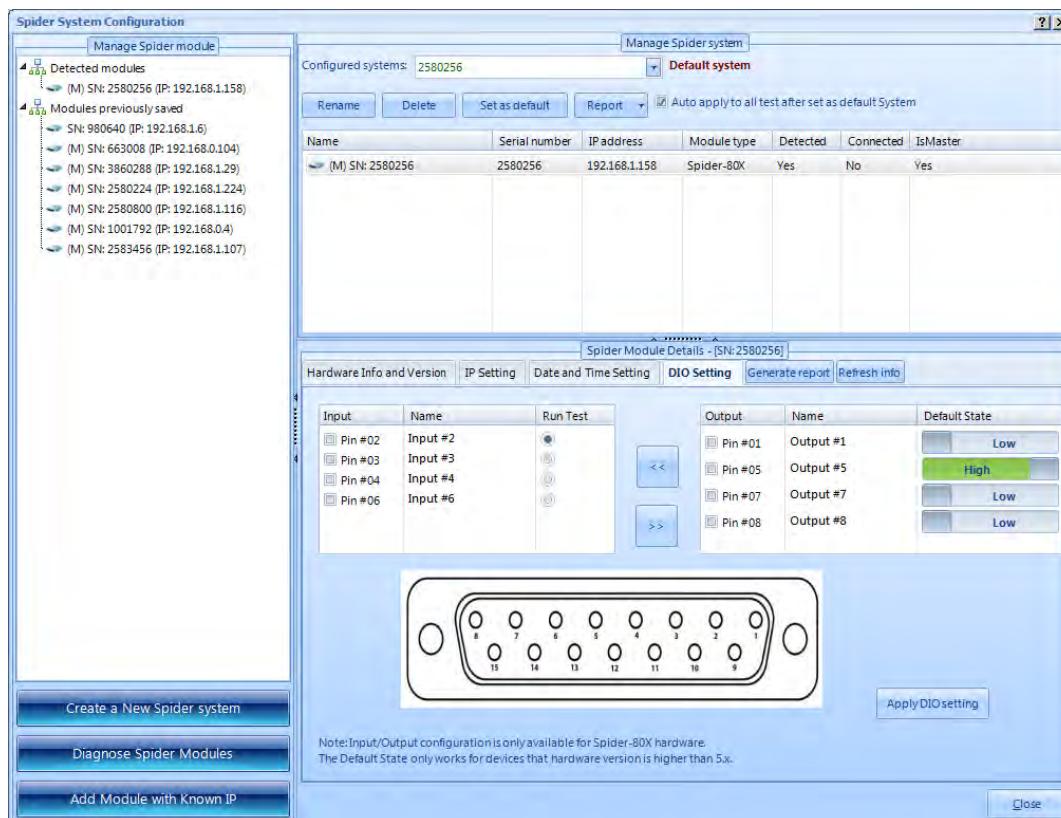


Figure 33. Output Connection to LED

DIO Setting

Digital output is initialized when the system is booted up. The digital output pins follow the initialization mode. For example, if output pin #03 is set to Low-High, when the system starts up, the pin #03 will send Low-High output.



In Spider-80X, there is an input/output flipping feature. Check the input or output pin box(es) and click << or >> to switch input pins to output pins or switch output pins to input pins. In all other Spider platform, this feature is grayed out

Programming the DIO

A digital output is sent when a digital output action is triggered by an event in the Event Action Rules. The output signal can be set as a pulse or a step in the negative

or positive direction. Any device that can read such a voltage signal can then be controlled by the data acquisition/controller system.

The programming of digital input and output is on the **Digital IO Setup** tab of **Testing Configuration** dialog box.

To activate a test using a digital input signal, check one of the listed digital input pins and click on the **Set Run Test Pin** button.

The digital output default state is set to be used by **Send Digital Output Signals** event. Refer to **Event Action Rules** chapter for more details about this event.

The state of the digital inputs and outputs can be displayed with the Digital I/O View in the **View->Digital I/O** tab in EDM.

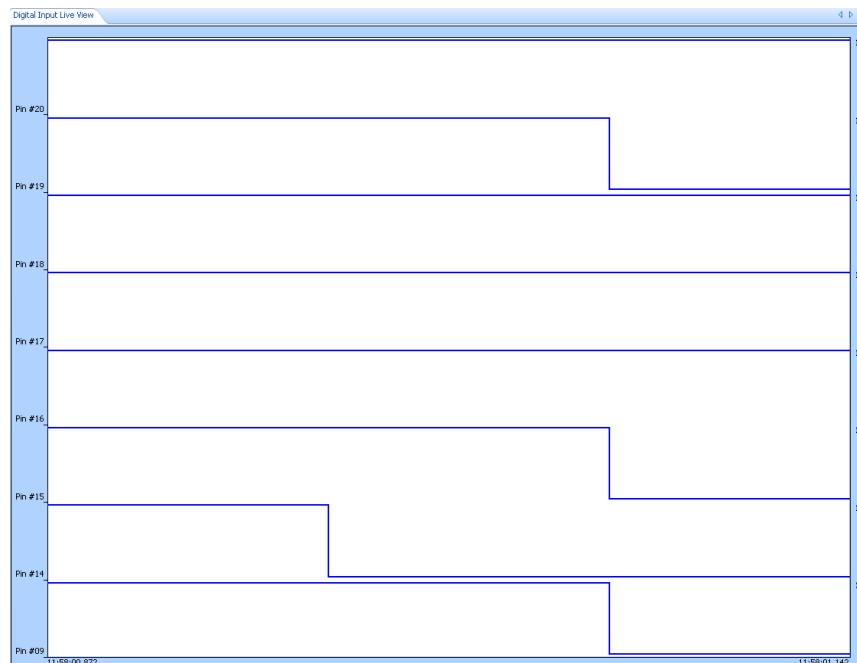


Figure 34. Digital I/O Window

Basic EDM User Interface

EDM, or Engineering Data Management, is the desktop software that works with all Crystal Instruments front-end hardware.

Working Modes

EDM has 3 working modes: CoCo Dynamic Signal Analyzer (DSA) mode, CoCo Vibration Data Collector (VDC) mode, and Spider real-time mode. The Spider real-time mode includes the Dynamic Signal Analyzer (DSA) real-time operation and the Vibration Control System (VCS) operation. The Spider DSA only works under Spider Real-Time Mode.

There is also a Simulation Mode under Real Time Mode. The Simulation Mode allows the user to run a set of recorded or simulated data without connecting to any actual Front-End.

To switch between CoCo working modes, use the Switch Working Mode option under the Tools tab in CoCo mode.

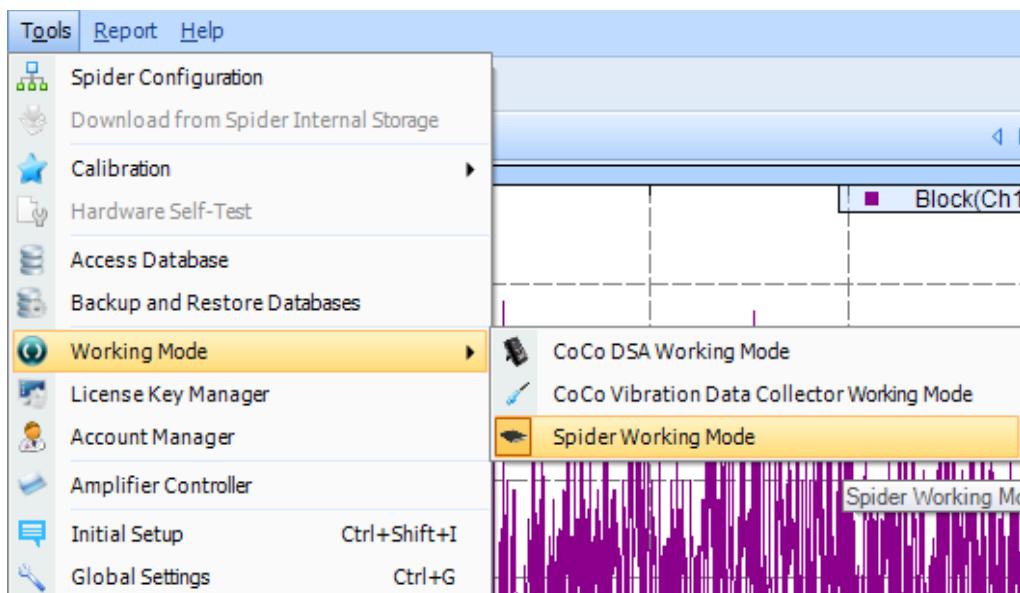


Figure 35: Working Mode Selection

When EDM starts up in real-time working mode, it presents a Start Page from which a recent test can be opened, previous tests can be searched through and new tests can be created. This is a convenient starting point for most EDM operations.



Figure 36: EDM Start Page

The start page has four sections: Recent Tests, which allows quick access to recently used tests; Create a New Test, for creating a new test of the selected type; Account Login to change the current user account; and Connection Status which lists all detected front-end devices on the network. There is also a Search button to find a specific test in the database.

If the License Key only enables the Spider function, then the only available test option will be the FFT Spectral Analysis.

The Spider real-time mode uses a traditional menu and toolbar interface. The toolbars allow quick access to the most common commands, while the menus provide a more complete catalog of EDM commands, organized by function. There are 7 toolbars, corresponding to the 7 menus. To change which toolbars are displayed, select Toolbars under the Hide/Show button on the upper right corner. Toolbars can be rearranged by clicking and dragging their left edge to the desired location.

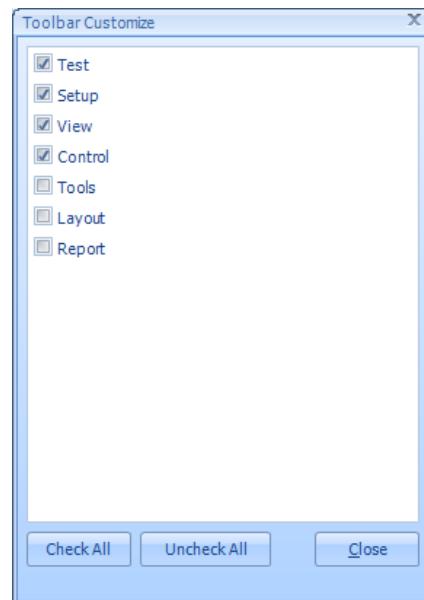


Figure 37: Toolbar Setting

Menus in EDM Real-Time Mode

The available menus are **Test**, **Setup**, **Control**, **View**, **Layout**, **Tools**, **Report**, and **Help**.

Test Menu

This menu is for creating, opening, saving, and configuring tests. A test is a collection of configuration settings and acquired data. Each test operates in one mode, such as Random Control, Swept Sine Control, or Dynamic Signal Analysis. By default, EDM stores the test data, i.e. signals, in the Run Folder in ATFX format. The measured data can be also saved to the internal flash memory in the front-end hardware if the user chooses.

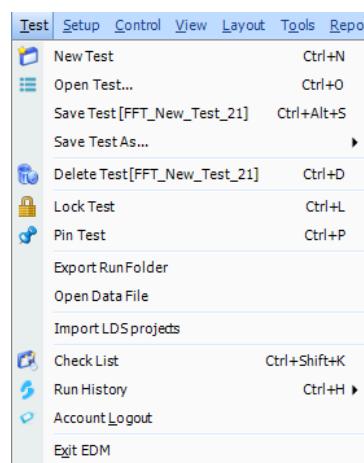


Figure 38: Test Tab

New Test starts the New Test dialog box and allows the user create a new test based on manufacturing settings or a preconfigured test template.

Open Test allows the user to open an existing test from the database or browse the test file from the disk. If the user opens a test file on the disk that has a duplicated name in the database, the software will prompt a message asking the user if he wants to load the test and overwrite the one existing in the database.

Save Test will save the changes to the database. When EDM exits, the contents of database will be automatically synchronized to the testing file on the disk. In other words, the test will always be saved. All changes that you made will be saved.

Save Test As saves a test to a different name.

Delete Test will delete the test file from the database and the disk. It will ask the user if he wants to delete associated data files.

Lock Test will lock the test in the database so it cannot be accidentally deleted. A locked test can be unlocked later.

Pin Test will show this test in the test pane until it is unpinned.

Export Run Folder will export all signals from the current run folder to a directory.

Open Data File will let the user browse from the disk and open a data file.

Check List opens the summary of critical parameters for review. This dialog box can be prompted before each test if the user so chooses.

Run History opens a dialog box to show recent runs in various categories. It is the best way to look at prior tests in chronological order.

Import LDS Project allows users to upload an LDS test project to the current EDM test. (See the **Import LDS Project** section for details)

Account Logout will let the user log out from his/her current account.

Exit EDM will exit the software. If a test is still in progress, the software will ask the user to stop the test first then exit. When EDM exits, all changes to all of the tests will be automatically saved.

Setup Menu

This menu is used to setup all test related parameters such as channel tables, test configurations, and black-box mode.

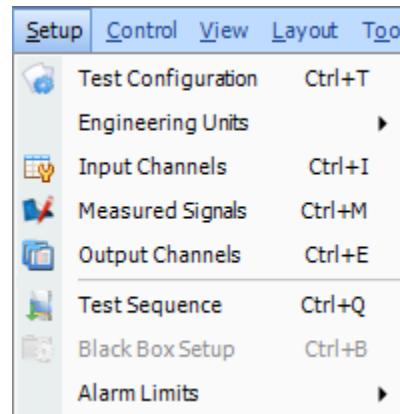


Figure 39: Setup Tab

Test Configuration opens a tabbed dialog box and allows the user to set all of the testing parameters.

Engineering Units allows the user to setup the EU as global parameters, or just for the current opened test.

Input Channels opens the channel setup dialog box.

Measured Signals opens the measured signal dialog box. The measured signals are those signals that can be displayed or stored.

Test Sequence lets the user set up a number of tests so the software can run them one by one.

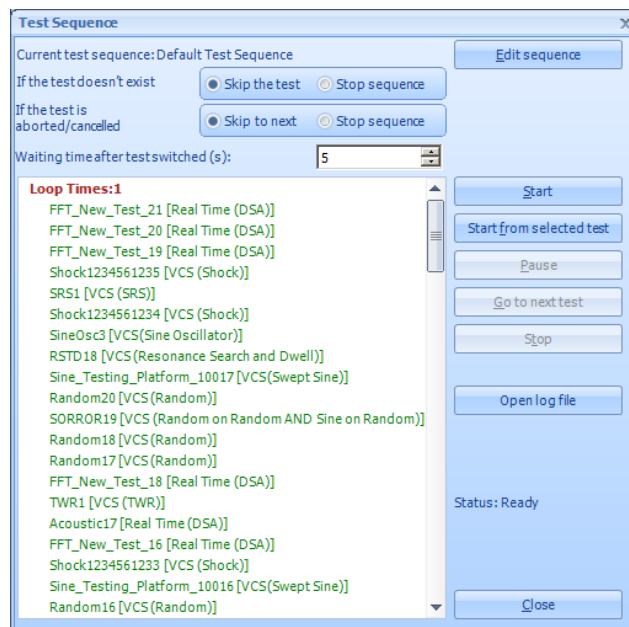


Figure 40. Example of Test Sequence Setup

Black Box Setup allows the user to upload, refresh, or remove the tests from the front-end box. A test uploaded to the Spider devices can be run in the black box mode and can be accessed by DIO, front panel buttons or an iPad.

Alarm Limits allowsthe user to bind customized limits on the test.

Control Menu

Commands for controlling the test such as: Run, Hold, and Stop, are found under the Control Menu. These commands are duplicated on the Control Panel on the right side of the screen. There are also commands for recording time streams and saving block signals, which can be used even while a test is in Stop mode.

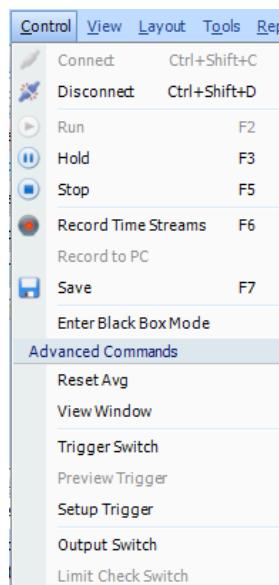


Figure 41: Control Tab

View Menu

The View Menu is used to add display windows. Display Windows are windows for displaying data under the Signal Display tab(s) in the main EDM window. This data can be from recorded files or real-time acquisition, in the time domain or frequency domain. EDM provides a set of default windows for displaying the standard data types such as time streams, blocks, and frequency spectra. Custom window templates, with user-defined combinations of displayed signals, can be defined using the Save Active Window as User Defined command. These custom templates will be listed in the bottom of this menu.

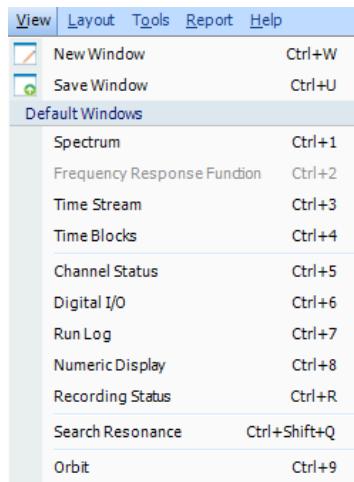


Figure 42: View Tab

Layout Menu

The Layout menu has commands for opening and closing signal display tabs. The tabs, with their current layout, can also be saved and opened. Each of these tabs contains one or more display windows, opened using the View Menu above. There are also commands for arranging the display windows in the current tab.

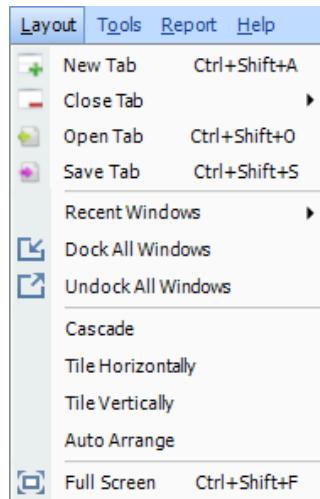


Figure 43: Layout Tab

Tools Menu

This menu has commands for general EDM functions. These include hardware configuration and calibration, database functions, switching the EDM Working Mode, opening the License Manager, and opening the Global Settings window.

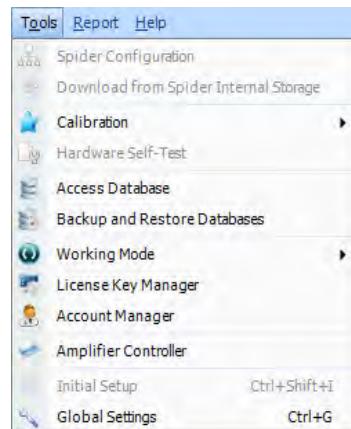


Figure 44: Tools Tab

Report Menu

This menu has the commands to generate all kinds of testing reports including test data, parameters, and users' notes.

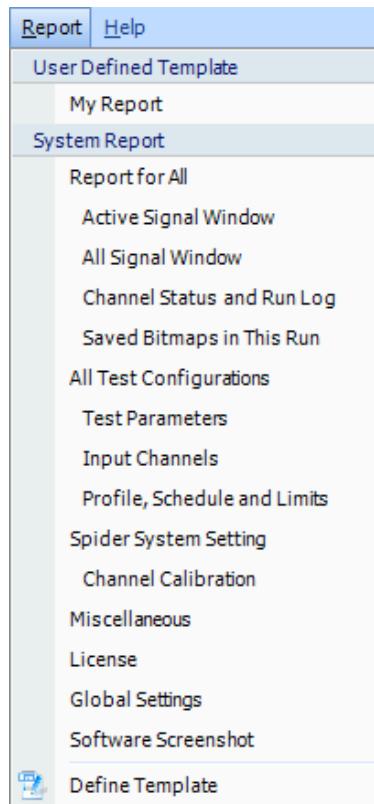


Figure 45: Report Tab

User Accounts

EDM has user management features that allow multiple user accounts to be created, each with different features enabled. This allows the user interface to be personalized for different users, and to control access to different levels of

configuration. By default, there are two users defined: the **Admin** and the **Operator**. The admin has access to every feature and has the ability to edit the privileges of other users. The operator only has the basic privileges required to operate but not to edit a test.

When EDM is initially installed, the accounts Admin and Operator have empty passwords.

In the welcome screen when EDM first starts up, there is a section for logging in with a user name and password. Once a user has logged in, only the features enabled for that user account will be available. Accounts can be set as Administrator or Normal User accounts, and only Administrator accounts can change the user account settings.

To edit user accounts, you must be logged in under an administrator account. Selecting **Account Manage** in the Tools menu brings up a dialog window with a list of the defined users. On each row, there are links to change the password, change the account options, or delete the account. On the bottom of the window, there are buttons to add a new account, delete an account, and to duplicate the selected account.

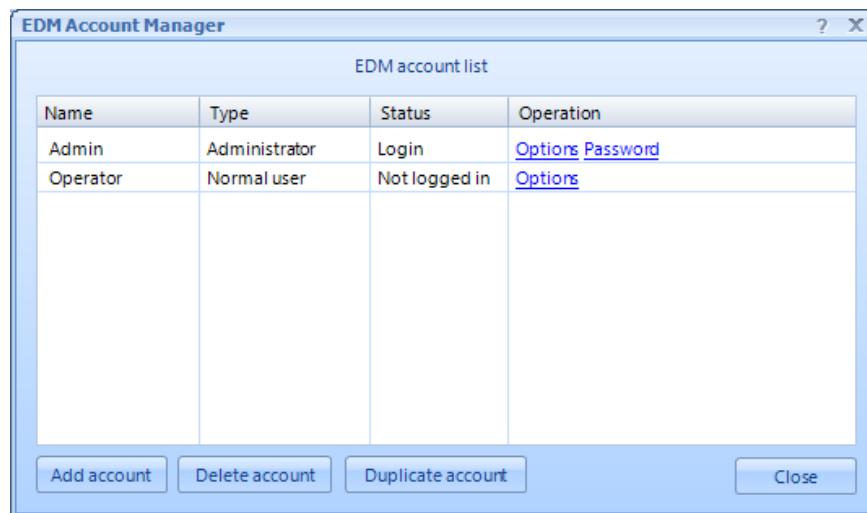


Figure 46: EDM Account Manager

Click on the Options link to edit an account. The Modify Account option window that appears allows the password and account type to be changed, and has a list of user privileges. For each item in the privileges list, there is an Editable and Viewable option. Disabling the Editable option prevents the user from modifying the settings for that item, and disabling the Viewable option prevents the user from seeing anything related to the item.

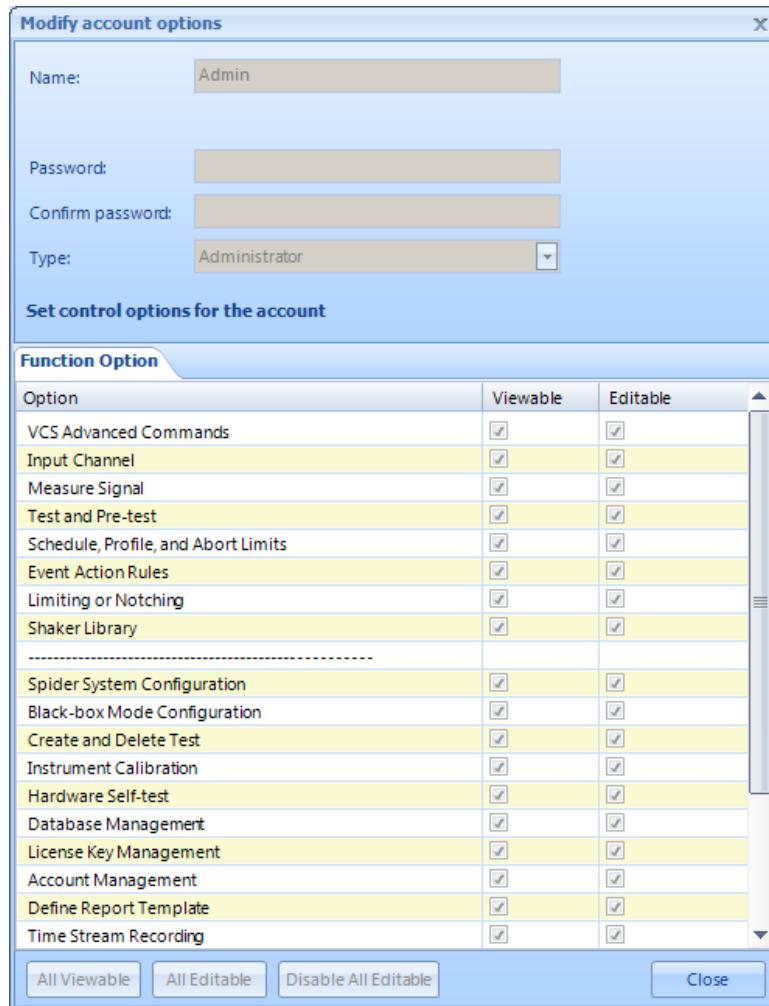


Figure 47: Account Options

About the License Keys and Evaluation Mode

EDM requires a license key file to run. This file verifies that the user has purchased the software features. A license key is linked to one or more hardware devices by serial number. If you try to connect to a device with a serial number not in the current license key, an error will be displayed.

Only one license key file is active at a time. To change the active key, open the **License Key Manager** under the Tools menu. The available license keys are listed at the top and information about the selected one is shown in the bottom. Double-click a listing to activate it. EDM will have to be restarted for license key changes to take effect. If a license key isn't listed, but is present on your local computer, click Browse New License Key to find it.

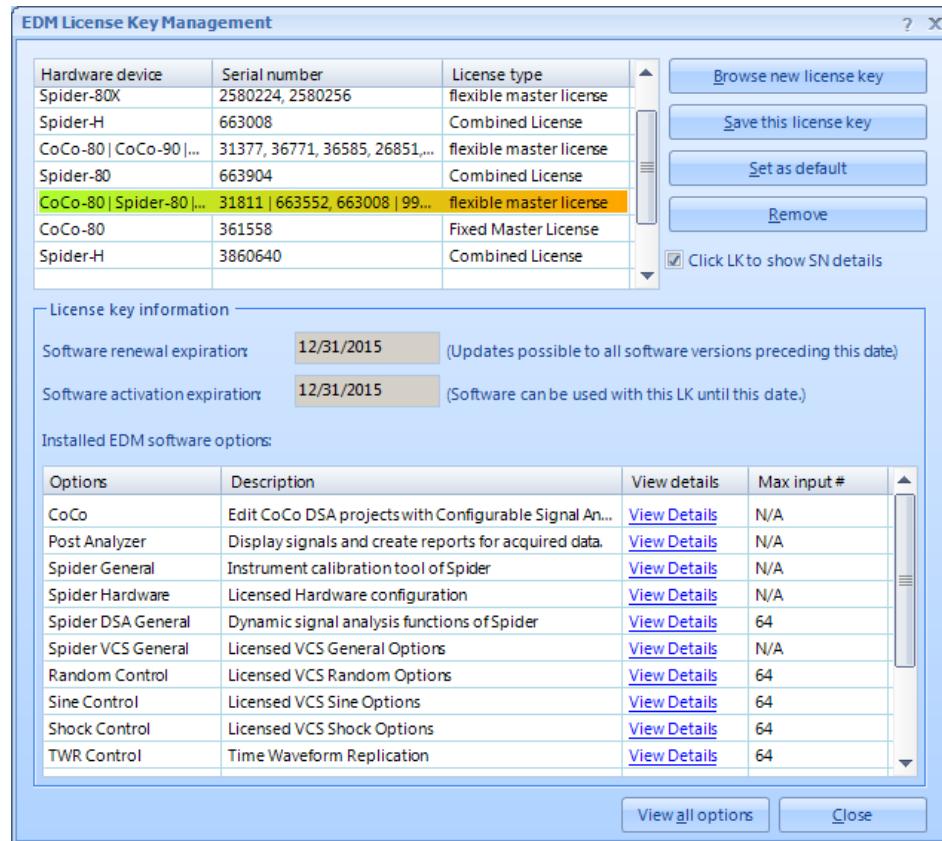


Figure 48: EDM License Key Management

The **Software Renew Period** is the time period during which the software can be upgraded. The **Software Activation Period** is the time period during which the software is operational and can be used.

Test groups are activated by the license key. There are two modes of each Test group, *a fully functional mode* and an evaluation mode. They are both controlled by the license key. If the fully functional mode of a test group is not activated, tests of its type can still be created in evaluation mode. In this mode every feature of the test type is available however, the test will only run for 30 seconds, signals cannot be recorded or saved and reports cannot be generated. The evaluation mode feature allows you to configure and evaluate different test types before purchasing them. Once a test is purchased from Crystal Instruments, it can be run without limitations.

For details about how to activate individual tests in evaluation mode, contact Crystal Instruments or your local Crystal Instruments sales rep.

EDM Global Settings

The EDM Global Settings under the **Tools** tab are settings that affect the entire EDM environment and interface. These are different from the Test Configuration options, which only affect the current project.

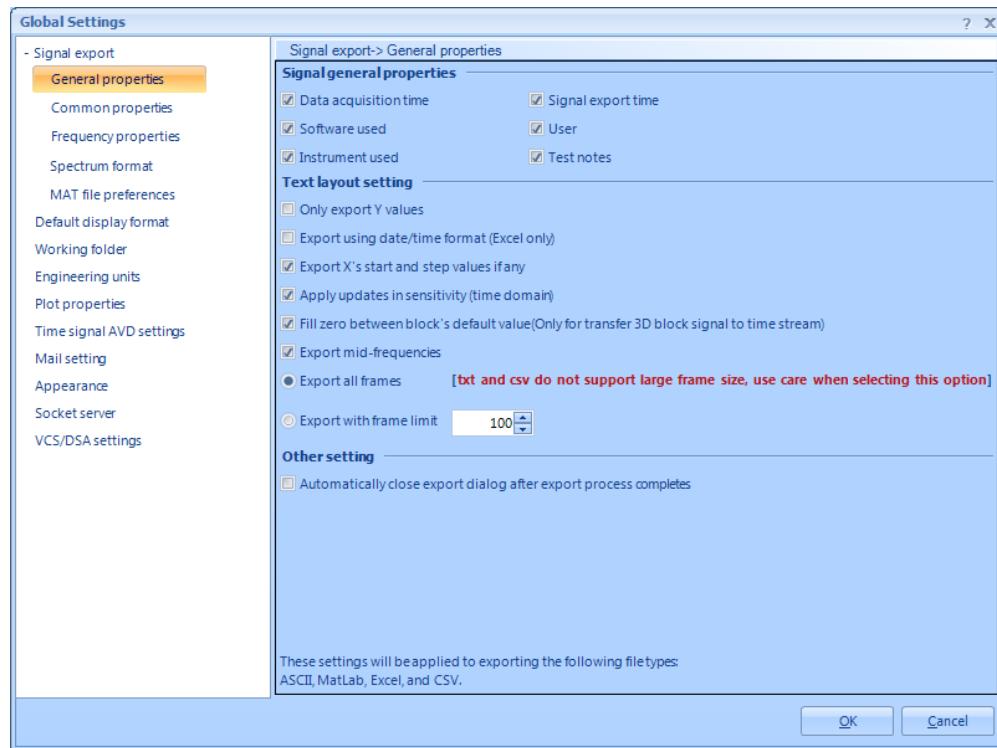


Figure 49: EDM Global Settings

Signal Export includes four sub-sections for signal export settings.

General Properties defines the signal attributes to be included in exported files including: spectrum format, window type, window correction mode, energy factor, amplitude factor, acquisition/calculation method, amplitude scaling, averaging mode (lin/exp averaging time constant), and number of averages. By default all of these attributes are exported with the data. These settings only apply to ASCII, MatLab and Excel CSV data export formats. The other formats use a predefined list of attributes that cannot be modified.

Text export layout settings are also defined here. The options are to only export **Y** values and to export any **X** start and step values.

Common Properties defines additional signal attributes to be exported including signal name, sampling rate, block size, X unit, Y unit, and NVH signal type. These settings only apply to ASCII, MatLab and Excel CSV data export formats.

Frequency Properties defines additional signal attributes to be exported with frequency-domain signals including spectrum format, window type, window correction mode, energy factor, amplitude factor, acquisition/calculation method, amplitude scaling, averaging mode, lin/exp averaging time constant, and number of averages. These settings only apply to ASCII, MatLab and Excel CSV data export formats.

Spectrum Format defines the default spectrum format when Auto Power Spectrum data is exported.

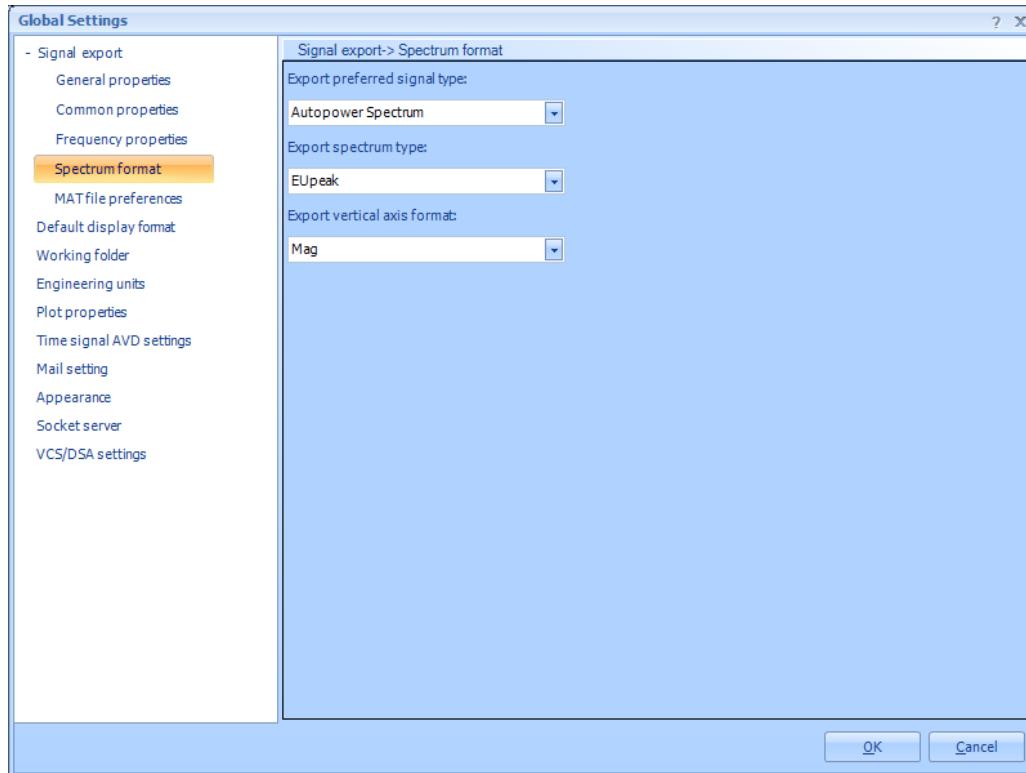


Figure 50: Spectrum Format Setting

Setting Target selects the signal type that the Spectrum Type and Vertical Axis Format settings will affect. The signal types are Auto Power Spectrum, coherence, complex spectra, cross power spectrum, and Frequency Response Function.

Spectrum Type: $(\text{EU})^2/\text{Hz}$, $(\text{EU})^2\text{s}/\text{Hz}$, $(\text{EU}_{\text{rms}})^2$, EU_{peak} , EU_{rms}

Export Vertical Axis Format: magnitude (Mag) or decibels (dBMag)

MAT-File Preference defines attributes for the MatLab file export format.

Default Display Format defines the default display format of the frequency spectrum. These settings will be used when a new display window is created in EDM.

Working Folder sets the default working folders for program files and data storage.

DSA Engineering Units sets the engineering units used globally in EDM. The engineering unit display setting does not affect the actual values of the signals, only how they are displayed and labeled. This setting can be different from the setting on

the devices from which the data was acquired. For example, an acceleration signal can be acquired in “g” on CoCo while displayed in “m/s²” here.

Plot Properties define how the time values, signal lines, numeric values, grids, and markers are displayed in the display windows where signals are plotted.

Time Signal AVD Setting stands for Acceleration Velocity Displacement. It is a set of filters used in the signal display interface when the AVD signal display conversion is in progress. It is for filtering the data when integrating or differentiating. The AVD setting can eliminate some aliasing at a certain frequencies, and it can make the time stream display more smoothly with reduced disturbance.

Mail Setting defines how EDM sends email per Event Action Rules. SMTP server address, port number, encryption type, and authentication parameters are specified as required. The Spider hardware (only version 7.x) is also equipped with a send **email function that can be used when the email server doesn't require SSL** encryption. Sending email through the hardware is not always available when SSL encryption is required. This feature enables sending emails in Black Box mode. The origin of email, either from the Spider hardware or the EDM, can be chosen from the Event Action Rules.

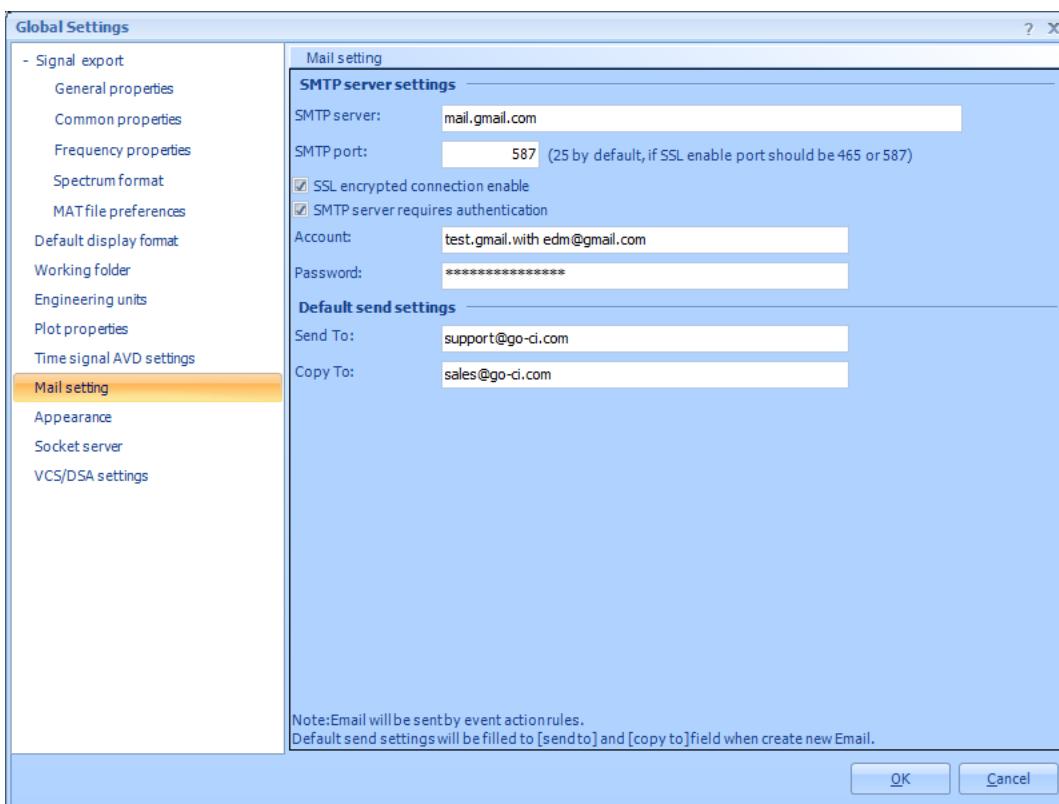


Figure 51: Mail Setting Setup

Appearance has options for the color scheme of the interface, for displaying the start window, and for enabling tool tips.

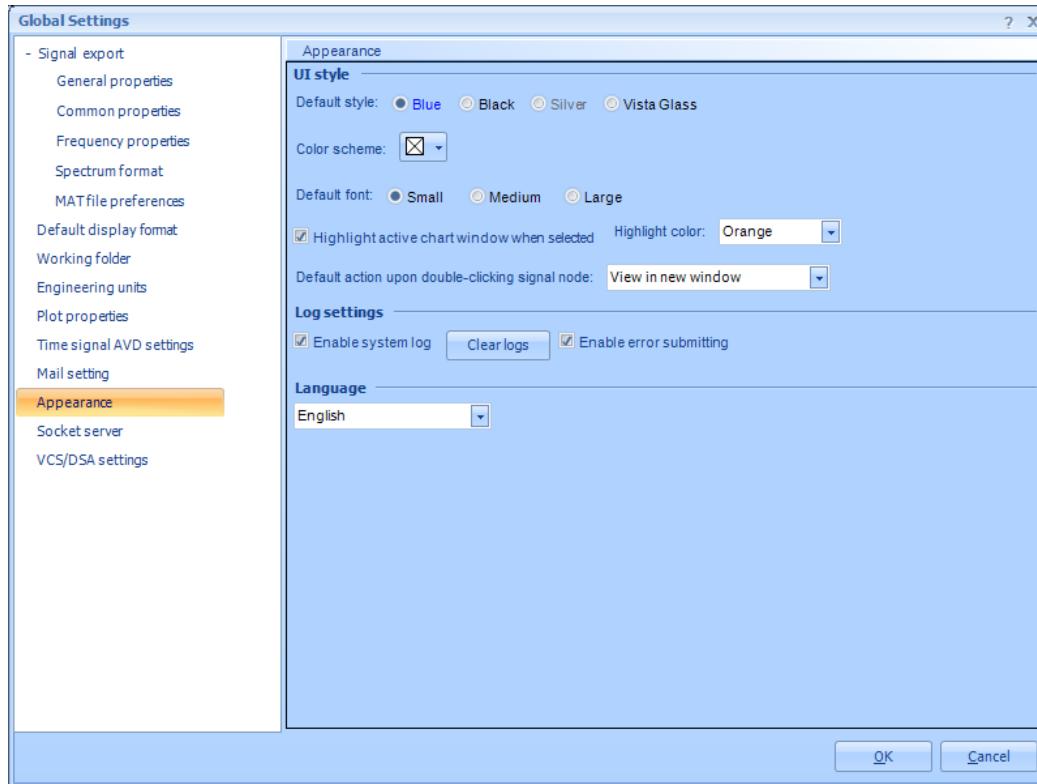
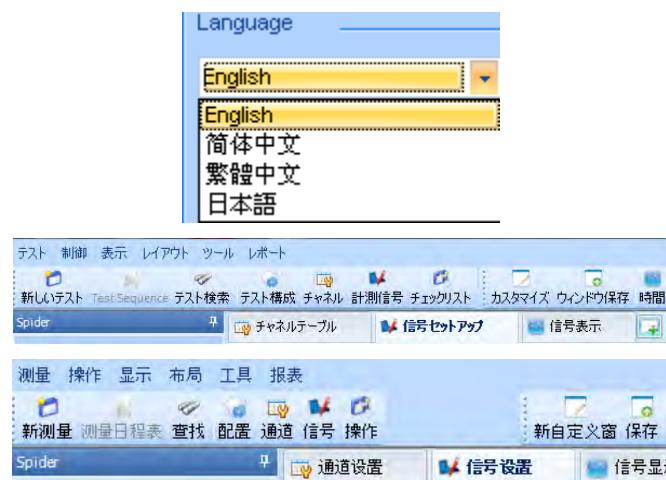


Figure 52: EDM Appearance Setting

The Default Font size, **Small**, **Medium** and **Large** refer to the font sizes that are used in the signal plots and tables.

The language of the user interface can be changed. EDM currently supports English, Simplified Chinese, Traditional Chinese, and Japanese.



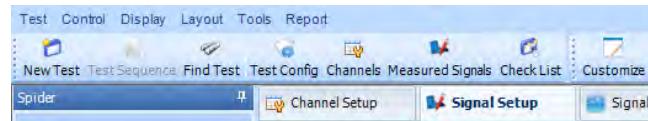


Figure 53: Language Setting

Socket Server (refer to the independent manual of Socket Messages. reserved for Spider-81 use.)

VCS/DSA Setting defines the following global actions for VCS/DSA tests.

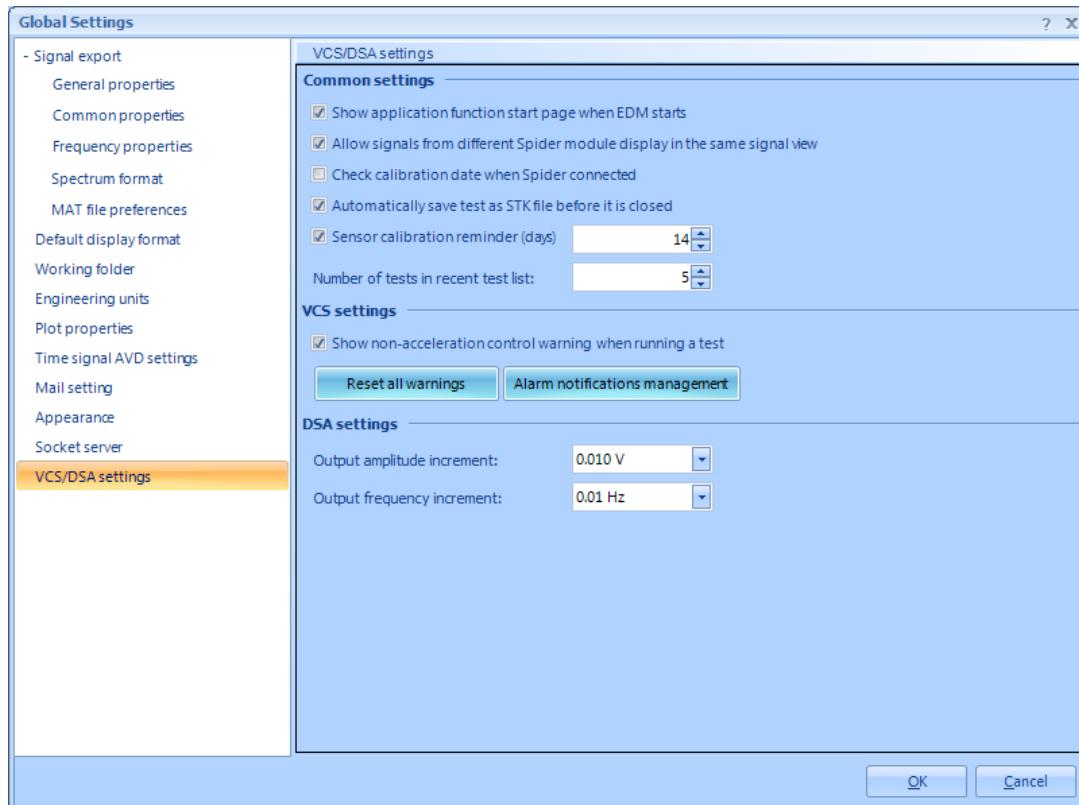


Figure 54: VCS/DSA Setting

System Configuration

A **system** consists of one or more front-end **modules** that operate together. To run as a controller system, at least one of the modules must be a Spider-81 or Spider-80x, but the others can be any compatible front-end module. Additional modules add input channels to the system up to 24 modules with 192 channels. When the system is composed of more than one module, only the input channels on the master module can be set as trigger source.

A system is configured from the Spider System Configuration window accessed in the Tools menu, Spider Configuration option.

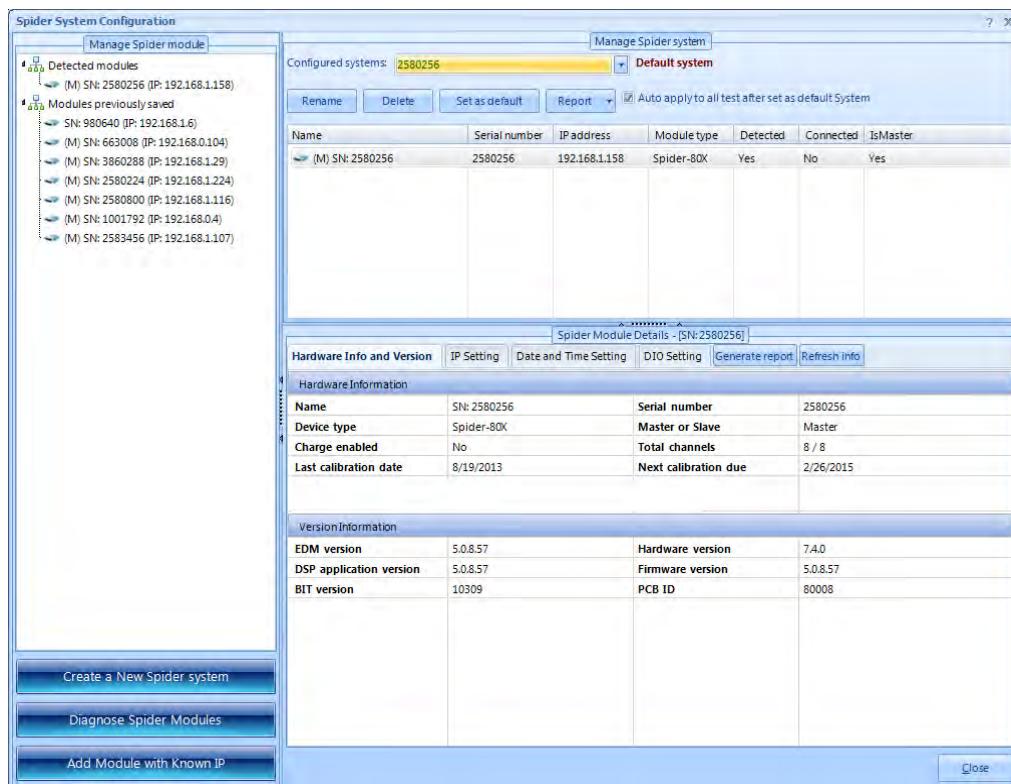


Figure 55: Spider System Configuration

On the left side of the window, all detected front-end modules and previously used modules are listed. They are named by their IP address and serial number.

To setup a new system press the Create a new Spider system button. In the window that appears, select the module(s) to be included in the system, enter a name for it, and press OK. Selecting **Set as Default Spider System** will make this the default system choice in all new tests.

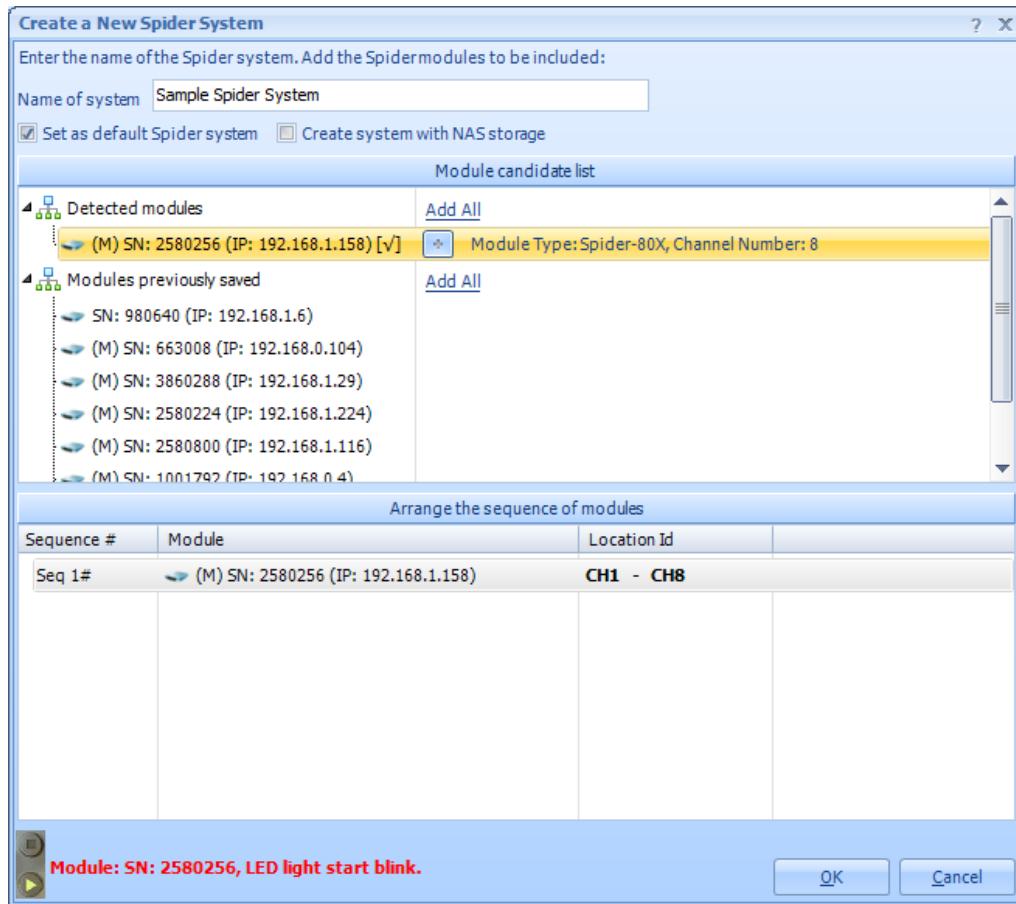


Figure 56: Create A New Spider System

The system will then be displayed on the top pane of the window with a list of the included modules. Use the Configured Systems drop-down menu to select other systems. The buttons along the top allow the selected system to be renamed, deleted, or set as default. There is also a button to generate a report with details about the system and associated modules.

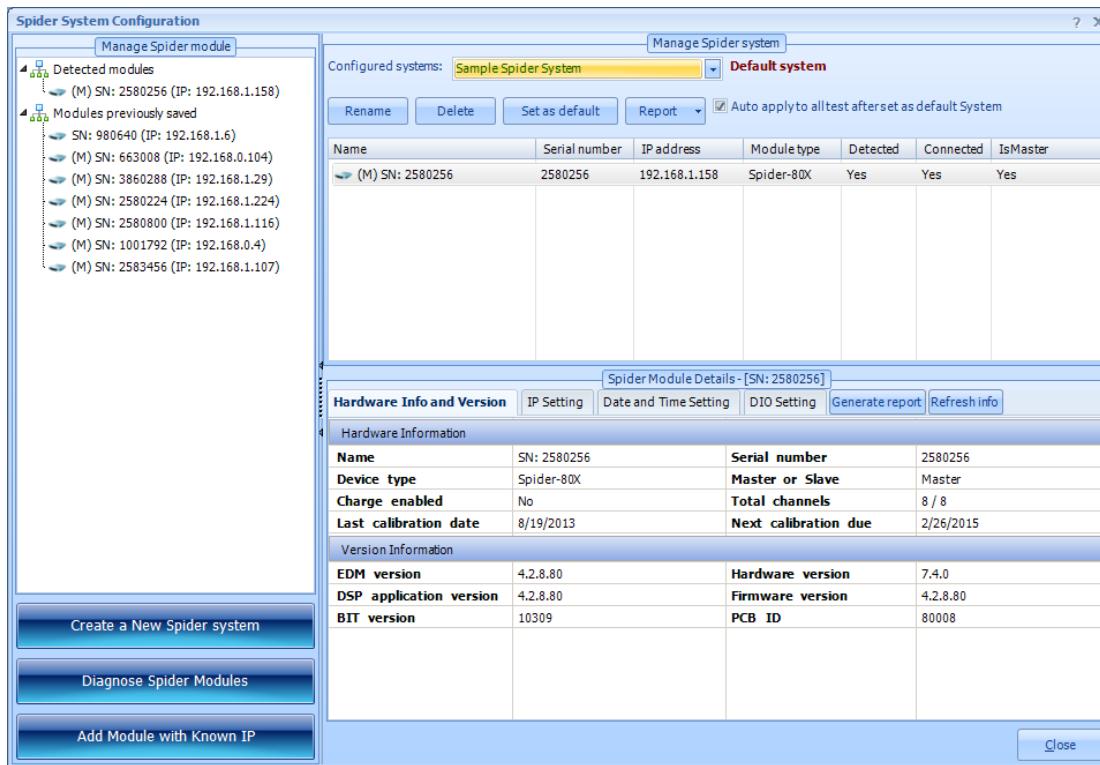


Figure 57: Spider System Management

Settings for individual modules are changed in the bottom part of the window. There are 3 tabs: Hardware Info and Version, IP Setting, and Date and Time Setting.

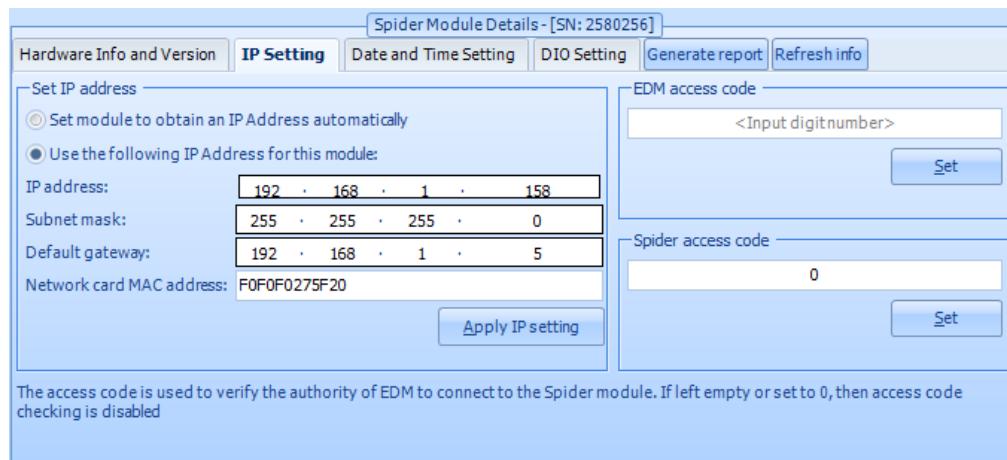


Figure 58: Spider System IP Setting

The Hardware Info and Version tab shows hardware information about the module. These settings cannot be changed. For security reasons, the module can be assigned an Access Code. Once set, EDM must have the same access code configured for it to connect. This tab also lists software functions installed as firmware components. These components are installed by Crystal Instruments.

Spider Module Details - [SN: 2580256]			
Hardware Info and Version		IP Setting	Date and Time Setting
Hardware Information			
Name	SN: 2580256	Serial number	2580256
Device type	Spider-80X	Master or Slave	Master
Charge enabled	No	Total channels	8 / 8
Last calibration date	8/19/2013	Next calibration due	2/26/2015
Version Information			
EDM version	5.0.8.57	Hardware version	7.4.0
DSP application version	5.0.8.57	Firmware version	5.0.8.57
BIT version	10309	PCB ID	80008

Figure 59. Spider System Hardware Configuration Setting

The IP Setting tab sets the IP configuration of the module. It can use DHCP to obtain an IP address automatically or a manually configured IP address, subnet mask, and default gateway. These are set according to the configuration of the network the unit is attached to.

Note: Whether the DHCP IP address can be used depends on whether the network switch has a DHCP server installed. Only fixed static IP addresses can be used with the Spider-HUB because it does not have a DHCP server.

The Date and Time tab is used to change the internal clock setting of the module.

Spider Module Details - [SN: 2580256]			
Hardware Info and Version		IP Setting	Date and Time Setting
Date and time of module clock:			
7/2/2015 6:23:26 PM	Synchronize date and time with PC		
Customize date and time:			
7/2/2015 6:23:28 PM		Set module with this date and time	

Figure 60: System Date and Time

Input Channel Settings in EDM

Typically each Spider unit has 8 inputs, and up to 8 modules can be connected together for a total of 64 inputs. Sensors or transducers convert physical quantities, such as force, acceleration or displacement to voltages which can then be measured by the front-end hardware. The software converts the measured voltages back into physical units such as newtons, meters per second squared, or centimeters using a sensitivity parameter as the proportionality constant.

The geometric location where a sensor is affixed to a test article may be described in the **ID** in the Input Channel Setup. An entered description such as “bearing #1

vertical" then replaces the default "Chx" label. This ID is shown with the channel everywhere it is displayed and with its saved time stream data. For other data processed from that time stream, EDM uses a consistent naming convention where the data type is followed by the Location ID of the source in parenthesis. The data types are Block for Block Data, APS for Auto Power Spectral data and H for the Frequency Response Function. For example, the Auto Power Spectrum from channel ID "Point1" would be named as "APS(Point1)".

Input Channel Setup

In FFT test, inputs are configured under: **Setup->Input Channels**.

Input Channels for FFT_Test_31 [DSA(FFT)]						
	Fill	Ex/Im	Units	Sensor	Load from library	Save to library
On/Off	Location ID	Measurement quantity	Sensitivity	Input mode	Sensor	High-Pass filter Fc (Hz)
<input checked="" type="checkbox"/> On	Ch1	Displacement	249.0889 (mV/in)	DC-Single End		2.0000
<input checked="" type="checkbox"/> On	Ch2	Displacement	25.4000 (mV/in)	DC-Single End		2.0000
<input checked="" type="checkbox"/> On	Ch3	Displacement	25.4000 (mV/in)	AC-Single End		2.0000
<input checked="" type="checkbox"/> On	Ch4	Displacement	25.4000 (mV/in)	AC-Single End		2.0000
<input checked="" type="checkbox"/> On	Ch5	Acceleration	9806.6500 (mV/g)	DC-Single End		2.0000
<input checked="" type="checkbox"/> On	Ch6	Acceleration	9806.6500 (mV/g)	DC-Single End		2.0000
<input checked="" type="checkbox"/> On	Ch7	Acceleration	9806.6500 (mV/g)	DC-Single End		2.0000
<input checked="" type="checkbox"/> On	Ch8	Acceleration	9806.6500 (mV/g)	DC-Single End		2.0000

Figure 61: Input Channel Table (FFT)

On/Off enables or disables the channel.

Location ID assigns a custom label used to identify the source in the signal display and other setup windows.

Measurement Quantity defines the physical unit that will be measured by the sensor connected to the channel.

Sensitivity sets the proportionality factor for the measurement (millivolts per engineering unit) given as a parameter of the sensor.

Input mode is the electrical interface mode of the sensor (see above).

Sensor defines the sensors imported from libraries.

High-Pass Filter Fc (Hz) sets the digital high-pass filter frequency, used to block spurious low frequency and DC signals. To measure very low frequency or DC signals set this value to zero and use the DC-SE or the DC-DI input mode.

Time Weighting defines the time weighting for exponential averaging. (Only available in acoustic test)

Time Interval is the time period of calculating Leq for each individual channel.
 (Only available in acoustic test)

If the Modal Data Acquisition (MDA) function was enabled during the progress of creating a new FFT test, Click the MDA button to show the expanded MDA **definition of each channel's input. Provision is made for roaming excitation (impact) tests, roving response shaker tests and permanently installed multiple input and/or output modal tests.**

Input Channels for FFT_New_Test_8 [DSA]										
On/Off	Input Mode	Sensor	Exc. / Resp	DOFs	Measuring point ID	Coordinate	Manual Increment	Increment Point	Increment Direction	
<input checked="" type="checkbox"/> On	Excitation	+3X	3	+X	INCRMT	1	X	
<input checked="" type="checkbox"/> On	Response	+4X	4	+X	INCRMT	1	X	
<input checked="" type="checkbox"/> On	Response	+5X	5	+X	INCRMT	1	X	
<input checked="" type="checkbox"/> On	Response	+6X	6	+X	INCRMT	1	X	
<input checked="" type="checkbox"/> On	Response	+7X	7	+X	INCRMT	1	X	
<input checked="" type="checkbox"/> On	Response	+8X	8	+X	INCRMT	1	X	
<input checked="" type="checkbox"/> On	Response	+9X	9	+X	INCRMT	1	X	
<input checked="" type="checkbox"/> On	Response	+10X	10	+X	INCRMT	1	Y	

Figure 62. MDA Parameters in Input Channel Table (FFT)

In Acoustic Analysis tests there are two additional channel properties, Time Weighting and Time Interval as shown below.

Input Channels for Acoustic [DSA(Acoustic)]								
On/Off	Location ID	Measurement Quantity	Sensitivity	Input Mode	Sensor	High-Pass Filter Fc(Hz)	Time Weighting	Time Interval
<input checked="" type="checkbox"/> On	Ch1	Voltage	1000.0000 (mV/V)	DC-Single End	...	2.0000	0.125	10
<input checked="" type="checkbox"/> On	Ch2	Voltage	1000.0000 (mV/V)	DC-Single End	...	2.0000	0.125	10
<input checked="" type="checkbox"/> On	Ch3	Voltage	1000.0000 (mV/V)	DC-Single End	...	2.0000	0.125	10
<input checked="" type="checkbox"/> On	Ch4	Voltage	1000.0000 (mV/V)	DC-Single End	...	2.0000	0.125	10
<input checked="" type="checkbox"/> On	Ch5	Voltage	1000.0000 (mV/V)	DC-Single End	...	2.0000	0.125	10
<input checked="" type="checkbox"/> On	Ch6	Voltage	1000.0000 (mV/V)	DC-Single End	...	2.0000	0.125	10
<input checked="" type="checkbox"/> On	Ch7	Voltage	1000.0000 (mV/V)	DC-Single End	...	2.0000	0.125	10
<input checked="" type="checkbox"/> On	Ch8	Voltage	1000.0000 (mV/V)	DC-Single End	...	2.0000	0.125	10

Figure 63. Input Channel Table (Acoustic)

On the top of the tab there are a series of buttons used to manage the channel settings. **Fill** allows the settings of one channel to be copied into all the remaining channels (**Fill All**) or only to a range of channels (**Fill Range**).

Ex/Im(export/import) allows the current channel list to be saved to a file or a previously saved list to be opened and applied. This allows the current settings to be saved and applied to future tests. **Unit** is a shortcut to the DSA Engineering Units section of the EDM Settings dialog, allowing the global engineering units to be set. The remainder of the tool bar is used for library synchronization (See “[Using Libraries](#)” below). The channel list shows a number of settings for each channel:

Creating FFT Tests

EDM executes a created or recalled test project. A test project consists of an input and output configuration, analysis parameters, and acquired data. A new test is created by selecting New Test in the Test menu. This opens the New Test Wizard.

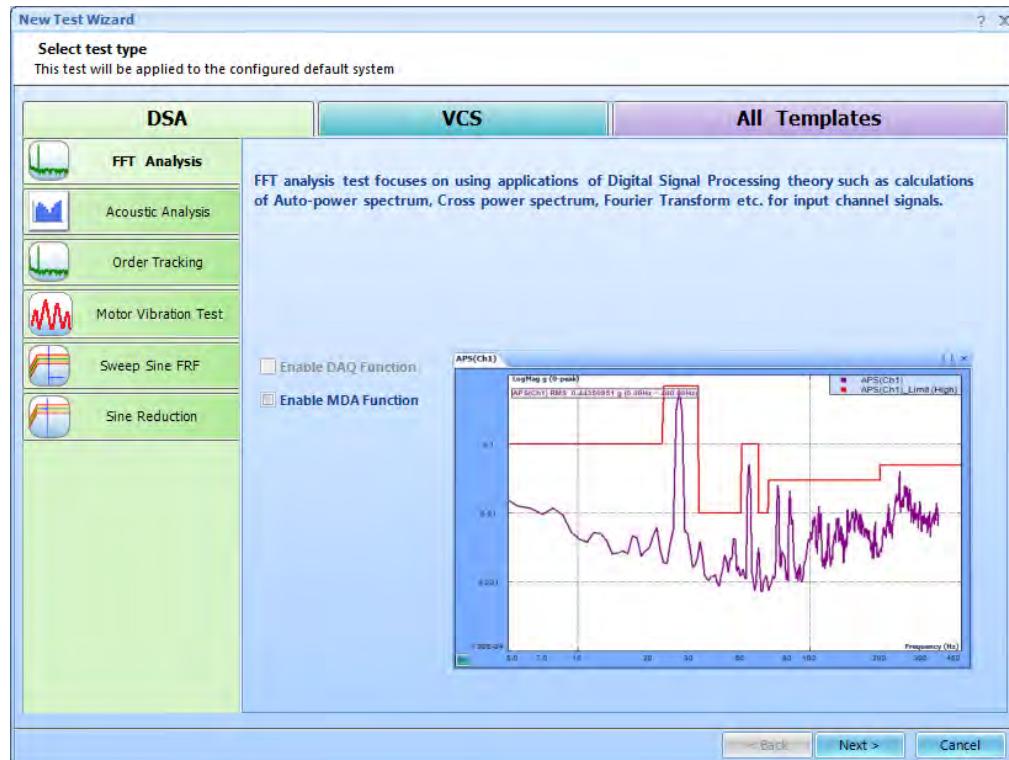


Figure 64: Create a New Test

Select the type of test on the first page. Dynamic Signal Analyzer (DSA) mode is used for data acquisition and analysis. The most general of these is FFT Spectral Analysis (selected here) which will be employed for general vibration analysis, control system investigations, analog circuit studies and modal analysis among others. When required, DSA can provide various types of stimulation signals (up to 2 per Spider-80X module) including random noise, sinewave and swept sine. Depressing Next> advances to the second page.

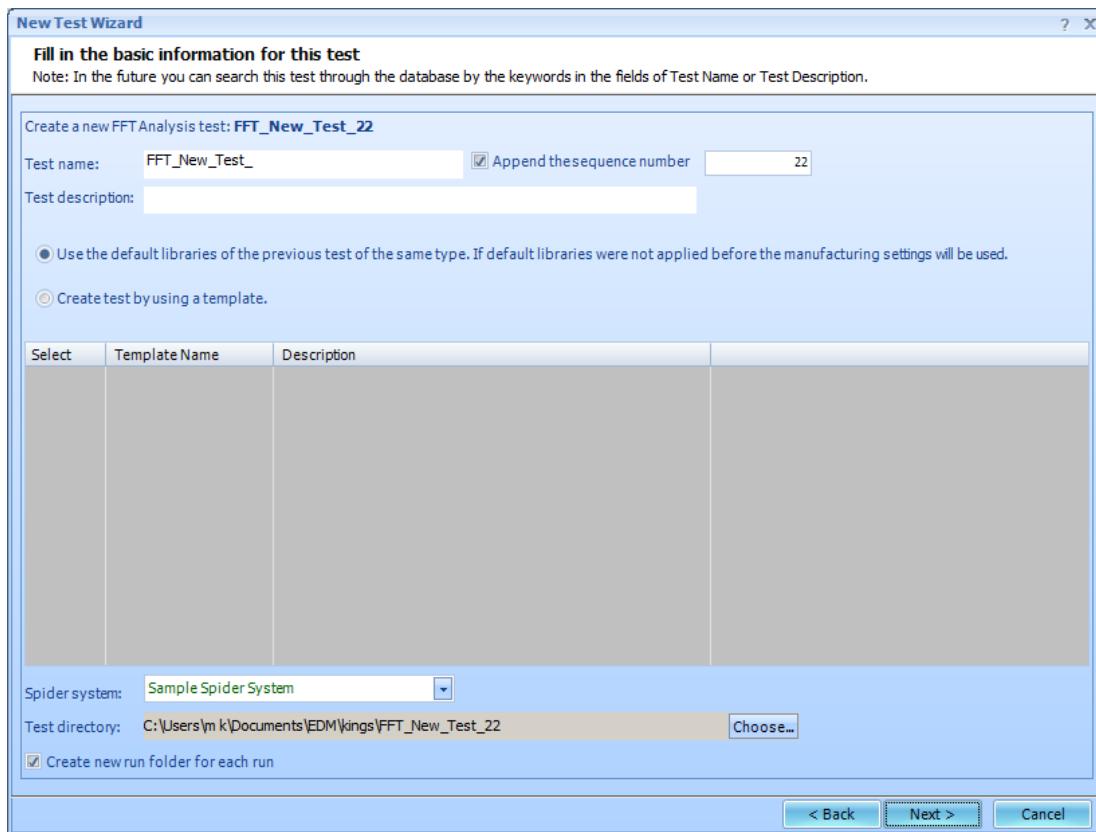


Figure 65: The Wizard for a New Random Test

The second page allows you to name the test and write a description of its purpose. Press Next> to advance to the third page.

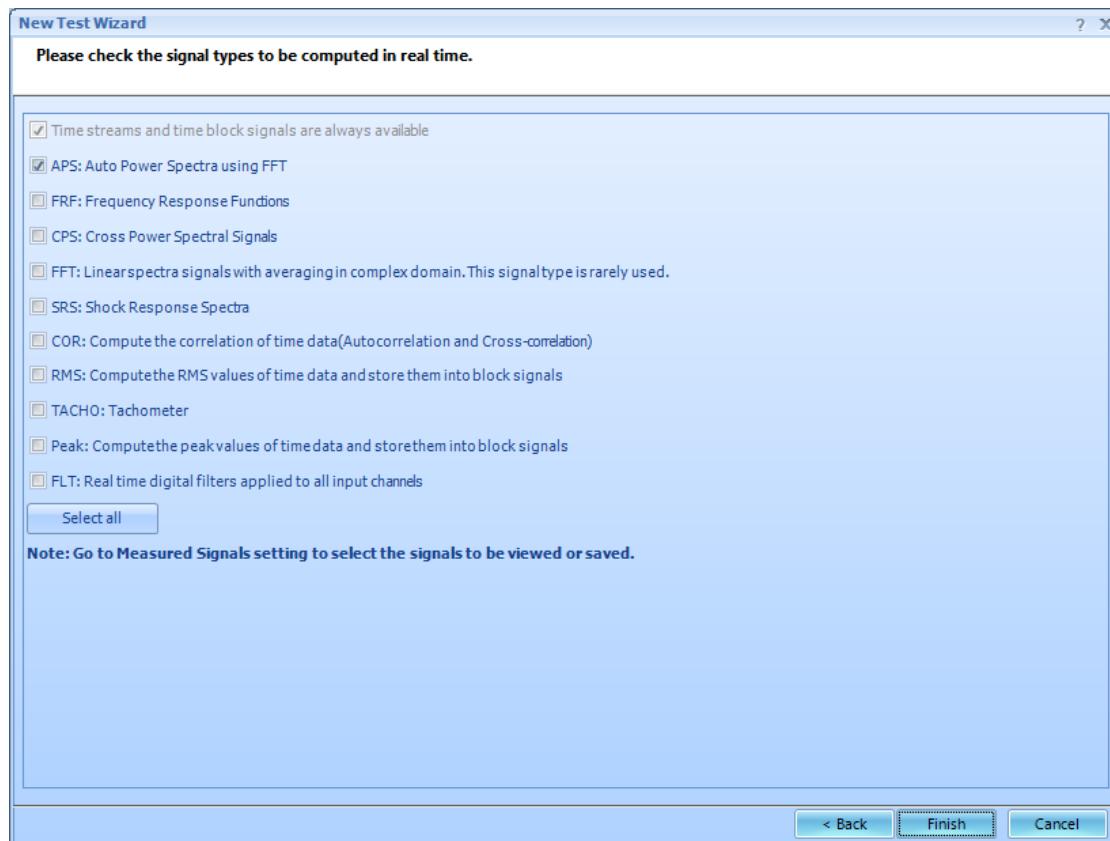


Figure 66. Signal Types in Real Time

On the third page in the DSA mode test wizard you enable the various types of computed functions that will be employed. These include time histories, computed time histories such RMS, Peak and Tachometer RPM, FFT spectra, Averaged Auto and Cross Power spectra, Shock Response Spectra and Frequency Response and Coherence functions. Pressing Finish> exits the wizard and enters the DSA Test screen.

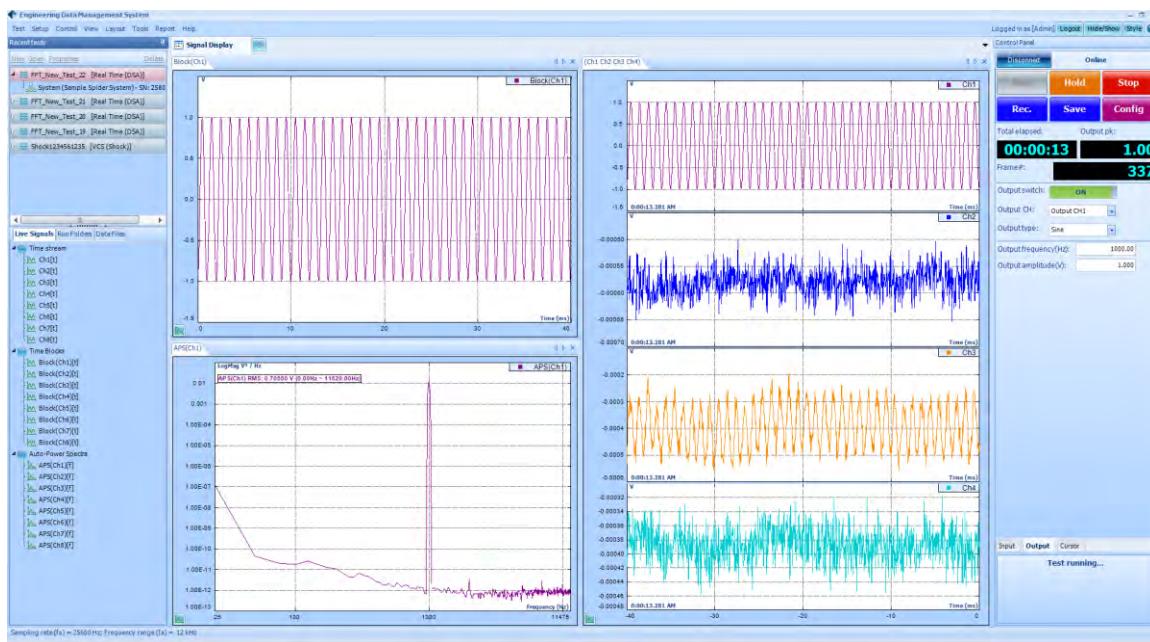


Figure 67: A DSA Test

The DSA Test screen is divided into 5 parts. On the top is the menu and toolbar section. On the left side, are the Recent Test List and the Signal List sections. On the right are the Test Control section and the Status window. In the middle are the Signal Display and Signal Setup tabs.

Recent Test List

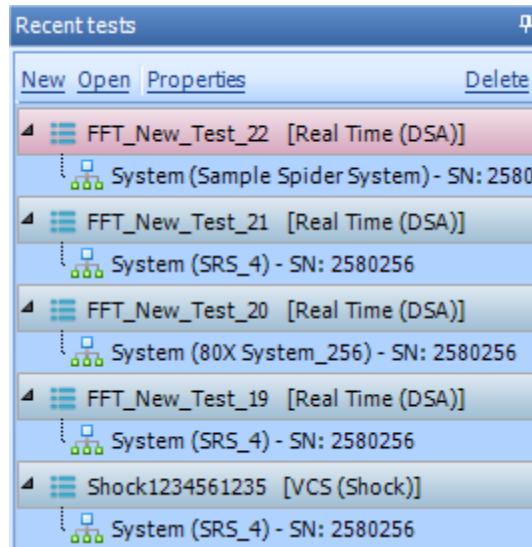


Figure 68: Recent Tests List

On the upper left part of the screen, the Recent Tests list shows current and previous tests. Each test is listed by its name and type (VCS or DSA). Each test entry can be expanded to display items related to the test.

System lists the hardware modules associated with the test. The system is set up with the Spider Config window described under **System Configuration**. The name of the system is displayed in parentheses.

Signal List

Under the Recent Tests list is the Signal List, which shows live signals and saved data available for display in the current Test.

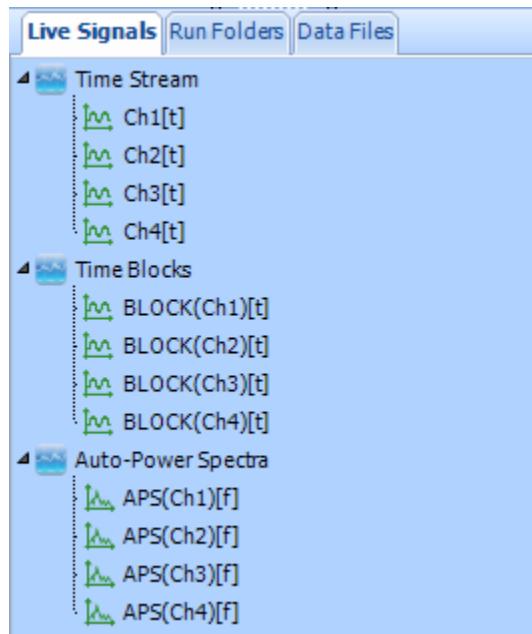
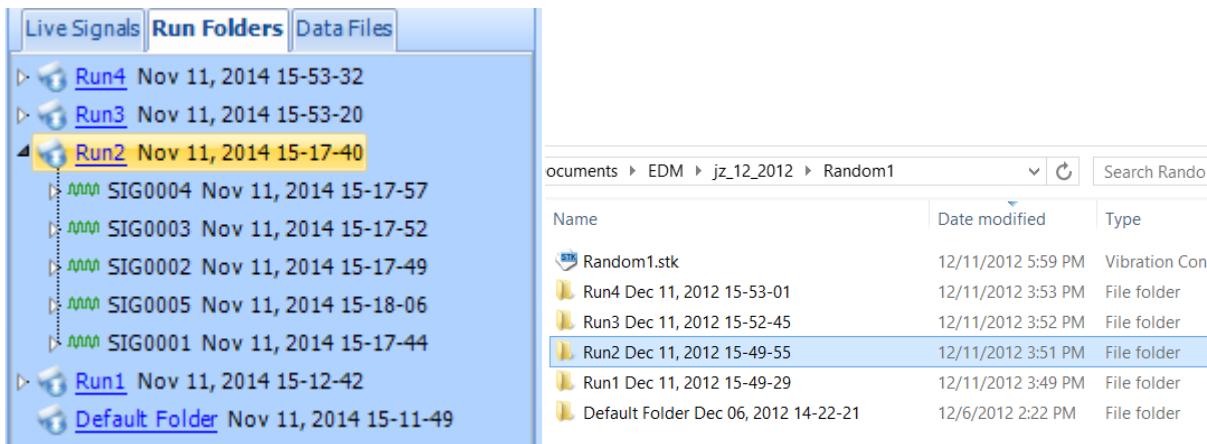


Figure 69:Signal List

Live Signals include all input channels and the output channel (s) that are components of the current system. Depending on the test type, there might also be other signals such as the control profile, associated alarm, and abort lines. The list is divided into categories for time streams, block signals, and frequency data from these sources. It can also be viewed according to the hardware modules by right-clicking on the list and selecting Sort Signals by Spider Modules.

Run Folders tab displays the recent **Runs**:



Each time the user presses the Run button and the test finishes, a numbered Run is generated. By default, a Run folder is created on the disk. As shown in the picture above, for a given test, **Random1**, a test file, **Random1.stk**, is created. Each Run in the Run Folder tab corresponds to a physical folder on the disk.

Data Files are time streams and block data saved or recorded to disk. All of the data files under a specific Run will be saved into that Run folder. When block signals are saved by clicking the **Save Sigs** button, a data file will be created and displayed here.

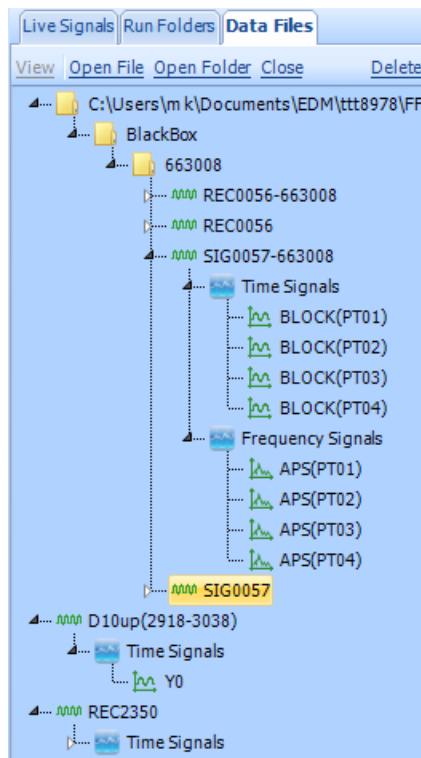


Figure 70: Data Files Tab

Control Panel

The Control Panel is used to control the test and to display status information in real-time. The connection status of the hardware is shown on top with a button to Connect/Disconnect (if no hardware is detected, this button will not be displayed). The control buttons — Run, Hold, Stop, Save— duplicate the items in the Control menu and on the Control toolbar. Config opens the Test Configuration window. **Rec./Stop** starts/stops the recording after test runs.

Information on the state of the test is displayed below the control buttons. Depending on the test mode, this might include the output level (as a percent of the test profile) and peak voltage, the control input peak and RMS level, the target peak and RMS level, and the elapsed and remaining time.

Right-clicking in the control panel brings up options to display an expanded set of command buttons and test information. These commands are used to adjust the operation of the test such as changing the output level. These commands, along with all of the display fields, will be described in the following chapters on the specific test modes.



Figure 71: Standard Spider Control Panel

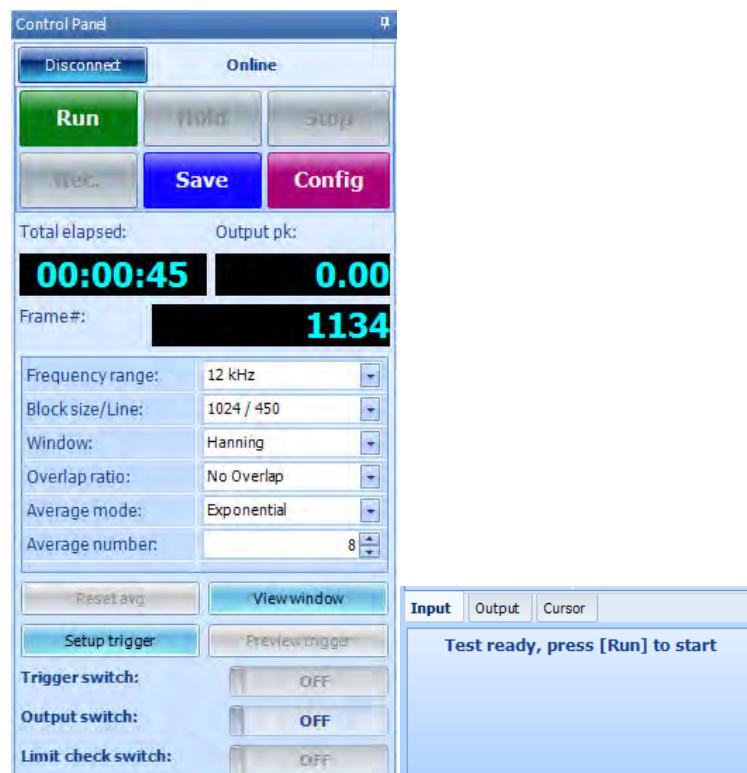
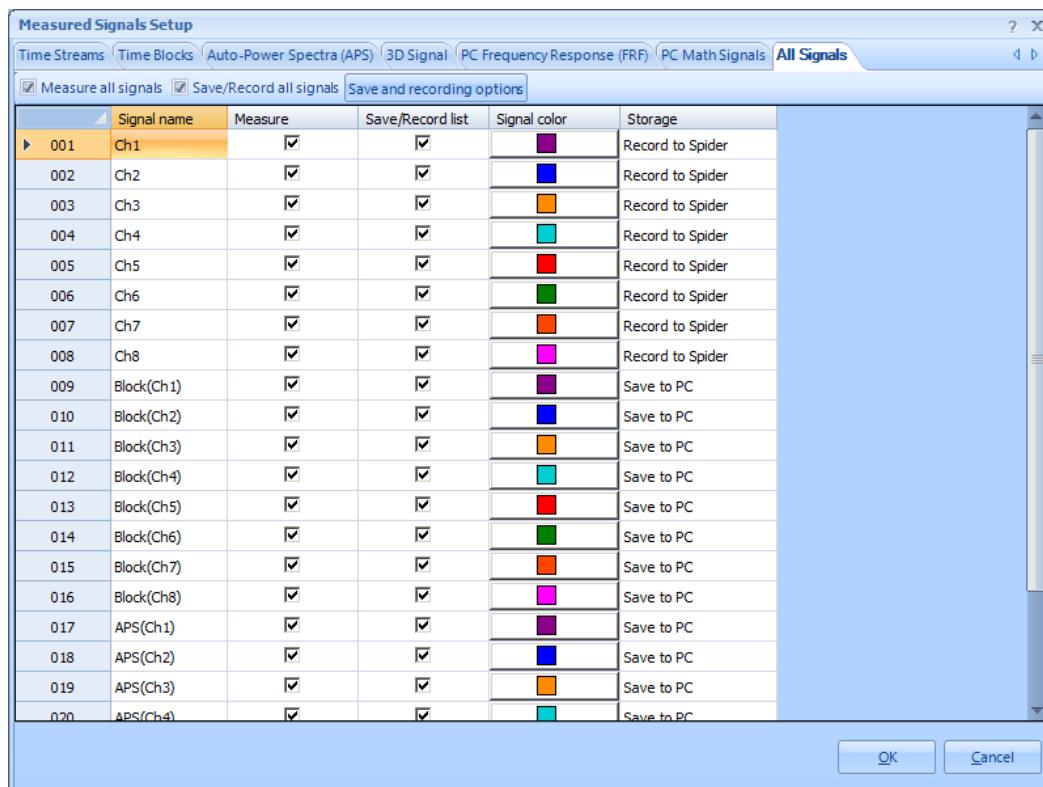


Figure 72: Expanded Spider Control Panel

There are three tabs on the bottom of the control panel for viewing different pages of information: Input, Output and Cursor. The Input tab sets the analysis parameters (block size, window type, overlap, and average) and trigger settings for the input channels. The Output tab controls the output function generator. The Cursor tab shows the abscissa and ordinate values for all displayed cursors and peak and harmonic markers. On the very bottom of the control panel the system connection status is displayed, along with any messages related to test events.

Measured Signal Setup



The screenshot shows the 'Measured Signals Setup' dialog box. At the top, there are several tabs: Time Streams, Time Blocks, Auto-Power Spectra (APS), 3D Signal, PC Frequency Response (FRF), PC Math Signals, and All Signals. The All Signals tab is selected. Below the tabs are three checkboxes: 'Measure all signals' (checked), 'Save/Record all signals' (unchecked), and 'Save and recording options' (unchecked). The main area is a table with columns: Signal name, Measure, Save/Record list, Signal color, and Storage. The table lists 20 signals, each with a checkmark in the 'Measure' column and a checked box in the 'Save/Record list' column. The 'Signal color' column shows various colors corresponding to the signals. The 'Storage' column indicates whether the signal is recorded to the Spider or saved to the PC. The table rows are numbered 001 through 020. The last row, 020, contains 'APS(Ch1)' through 'APS(Ch4)'.

Signal name	Measure	Save/Record list	Signal color	Storage
001 Ch1	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	[purple]	Record to Spider
002 Ch2	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	[blue]	Record to Spider
003 Ch3	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	[orange]	Record to Spider
004 Ch4	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	[cyan]	Record to Spider
005 Ch5	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	[red]	Record to Spider
006 Ch6	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	[green]	Record to Spider
007 Ch7	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	[orange]	Record to Spider
008 Ch8	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	[magenta]	Record to Spider
009 Block(Ch1)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	[purple]	Save to PC
010 Block(Ch2)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	[blue]	Save to PC
011 Block(Ch3)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	[orange]	Save to PC
012 Block(Ch4)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	[cyan]	Save to PC
013 Block(Ch5)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	[red]	Save to PC
014 Block(Ch6)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	[green]	Save to PC
015 Block(Ch7)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	[orange]	Save to PC
016 Block(Ch8)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	[magenta]	Save to PC
017 APS(Ch1)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	[purple]	Save to PC
018 APS(Ch2)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	[blue]	Save to PC
019 APS(Ch3)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	[orange]	Save to PC
020 APS(Ch4)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	[cyan]	Save to PC

OK **Cancel**

Figure 73: Signal Setup Window

The Signal Setup page is under **Setup->Measured Signals**. This tab lists all of the signals available from the system hardware and denotes which of them are included in the test with an asserted Measurecheck mark. In addition, available time stream signals have a Record Listcheck box and block signals offer a Save List option. Measure enables the channel for display, Record List enables the channel for recording, and Save List enables the channel for block saving. Only time-stream signals can be recorded and only block signals can be saved.

The signals are divided by type in the tabs on top. The Time Stream tab lists the native time stream signals. The other tabs list signals that are derived or computed from these native signals. These signals are organized in blocks rather than continuous streams. Deselecting Measure for these derived signals disables their

computation and saves processor resources. When recording is activated, by the menu command or the Rec. button on the control panel, all signals with the Record List option enabled will be recorded to a file. When the Save Sigs Button is pressed, all signals with the Save List option enabled will be saved to disk.

In the Time Blocks tab, the block signals have the additional options of RMS, Peak, and Peak-Peak display. Enabling these will create a signal that is the time history of RMS, peak, or peak-peak value for every block (one point per block). The color used to display the signals can also be changed here.

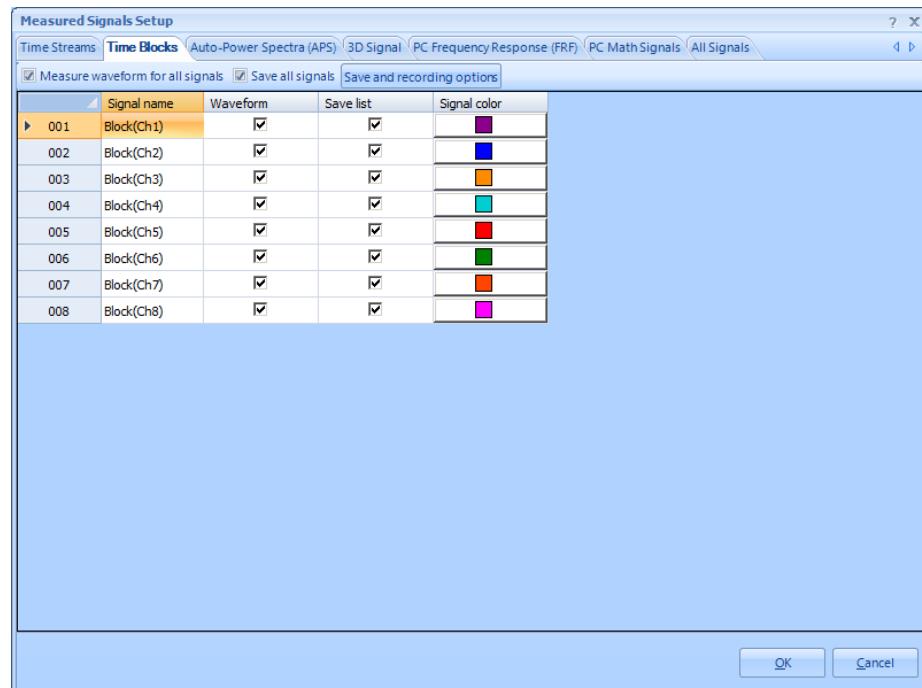


Figure 74. Signal Setup Time Block Tab

In the PC Math Signals tab, EDM allows users to do math computation between a signal and another signal or a constant. The math rules are defined as shown in the table below.

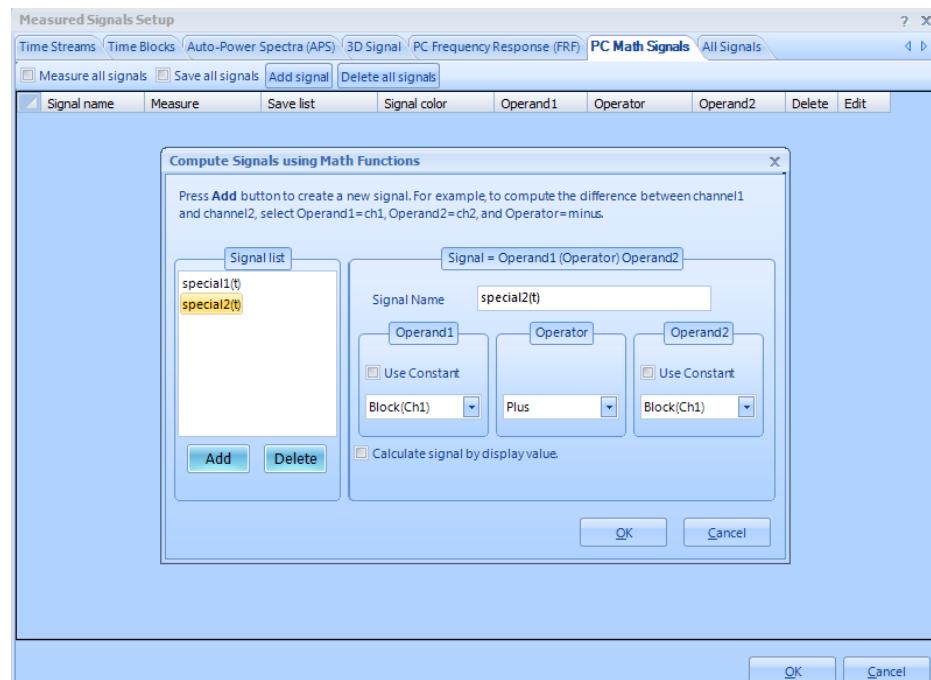


Figure 75. PC Math Signals

Operand 1	Operator	Operand 2	Math Signal Unit	How to calculate
Signal1	Plus	Signal2	(The same as signals, APS type. Only signals with the same EU can be calculated)	$[\text{EURMS}^2 + \text{EURMS}^2] = \text{EURMS}^2$
Signal1	Minus	Signal2	(The same as signals, APS type. Only signals with the same EU can be calculated)	$\text{Abs}(\text{EURMS}^2 - \text{EURMS}^2) = \text{EURMS}^2$
Signal1	Multiply	Signal2	(The same as signals, APS type. Only signals with the same EU can be calculated)	$[\text{EURMS}^2 * \text{EURMS}^2] = (\text{EURMS}^2)$
Signal1	Divided by	Signal2	(N/A. Treat as CPS if both signals are APS.)	$[\text{EURMS}^2 * \text{EURMS}^2] = \text{N/A}$
Signal	Plus	Constant	(The same as signals, APS type)	$[\text{EURMS}^2 + \text{const}^2]$
Signal	Minus	Constant	(The same as signals, APS type)	$[\text{EURMS}^2 - \text{const}^2]$
Signal	Multiply	Constant	(The same as signals, APS type)	Apply the constant to the original data (EURMS^2)
Signal	Divided by	Constant	(The same as signals, APS type)	Apply the constant to the original data (EURMS^2)
Constant	Plus	Signal	(The same as signals, APS type)	$[\text{EURMS}^2 + \text{const}^2]$
Constant	Minus	Signal	(The same as signals, APS type)	$[\text{const}^2 - \text{EURMS}^2]$
Constant	Multiply	Signal	(The same as signals, APS type)	Apply the constant to the original data (EURMS^2)
Constant	Divided by	Signal	(The same as signals, APS type)	Apply the constant to the original data (EURMS^2)

In the On-board FRF tab (only available when FRF box was checked at the time of creating the test), the Spider calculates the FRF signals and transmits it to the PC for display. Any one channel in the Spider system can be specified as the reference channel by clicking the Change Reference Channel button and selecting the proper channel.

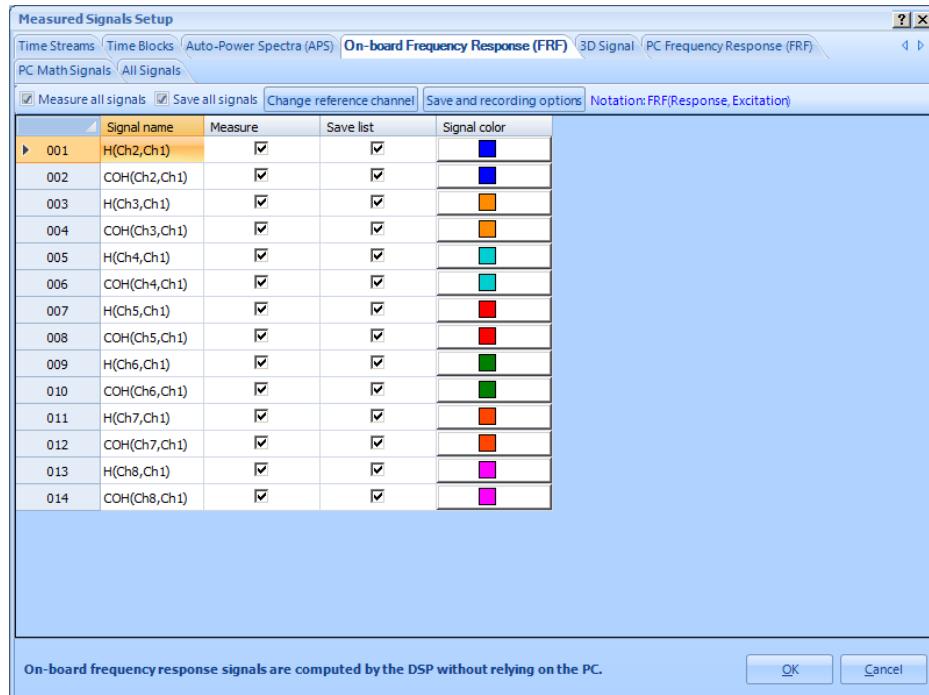


Figure 76. On-board FRF Signals

In the PC FRF tab, FRF signals are calculated by the PC instead of the Spider. Since the PC FRF relies on the PC's resource which is much more powerful than the Spider's processor, hundreds of FRF signals can be computed simultaneously without consuming the Spider's resource. Multiple channels can be specified as reference channels.

The relationship between input (force excitation) and output (vibration response) of a linear system is given by:

$$\{Y\} = [H]\{X\}$$

where $\{Y\}$ and $\{X\}$ are the vectors containing the response spectra and the excitation spectra, respectively, at the different DOFs in the model, and $[H]$ is the matrix containing the FRFs between these DOFs.

The equation above can also be written as:

$$Y_i = \sum_j H_{ij} X_j$$

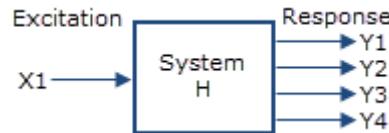
where \mathbf{Y}_i is the output spectrum at DOF i, \mathbf{X}_j is the input spectrum at DOF j, and H_{ij} is the FRF between DOF j and DOF i. The output is the sum of the individual outputs caused by each of the inputs.

The FRFs are estimated from the measured auto- and cross-spectra of and between inputs and outputs. Different calculation schemes (estimators) are available in order to optimize the estimate in the given measurement situation (presence of noise, frequency resolution, etc...).

For the classical case of a single input, the equation above gives the output at any DOF i, with the input at DOF j, as:

$$Y_i = H_{ij} X_j \text{ or } H_{ij} = Y_i / X_j$$

since the input is zero at all the DOFs other than j.



The FRF H_{ij} can be estimated using the various classical estimators such as:

$$\begin{aligned} H_1 &= G_{XY}/G_{XX} \\ \text{or} \\ H_2 &= G_{YY}/G_{YX} \end{aligned}$$

where G_{XX} and G_{YY} are the auto spectra of input and output respectively, G_{XY} is the cross-spectrum between input and output, and G_{YX} is the cross-spectrum between output and input (i.e., the complex conjugate of G_{XY}). H_1 has the ability, by averaging, to eliminate the influence of uncorrelated noise at the output, whereas H_2 has the ability, by averaging, to eliminate the influence of uncorrelated noise at the input. Compared to H_1 , H_2 is less vulnerable to bias errors at the resonance peaks caused by insufficient frequency resolution (called resolution-bias errors).

Test Configuration

The Test Configuration window is used to set test-specific software options and parameters. It is divided into a number of sections accessed by the list on the left. Many of these sections are specific to particular test modes and are described in subsequent chapters. Other sections are for common functions shared by all test modes. These are also described in other sections of this manual. The **Test Configuration** window will be frequently referenced throughout this text.

To access these settings, go to Setup, select the **Test Configuration** item under the **Setup** menu or click the **Config** button on the control panel.

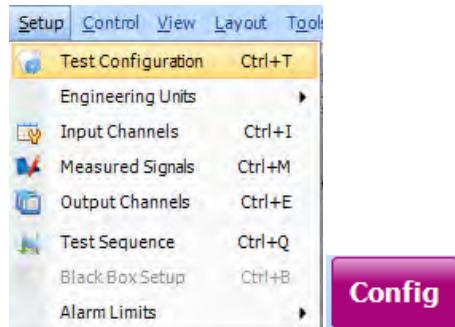


Figure 77: Access to Test Configuration

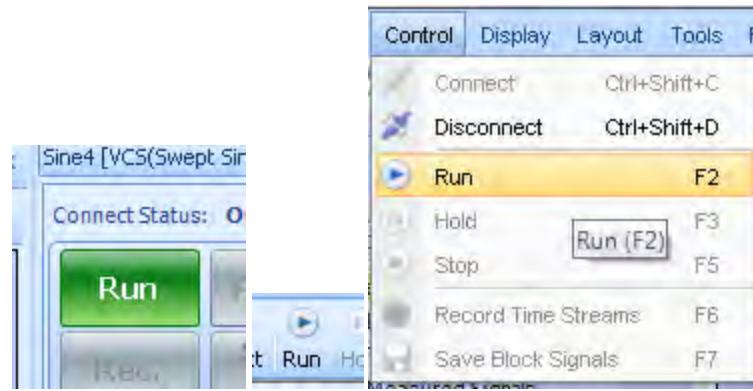
Running a Test

When using accelerometers it is a good idea to do a quick check to verify if they are working correctly. Tap your finger close to where the accelerometers are mounted. **The input should register a signal between 0.1 and 10 g's of acceleration. Anything significantly out of this range can indicate a problem with the connection or channel setup.** The Input Channel Status also provides an overview of the current input levels. It can be activated from **View->Channel Status**.



Figure 78: Input Channel Status

Once ready, there are four ways to start a test: the F2 function key, the Run button on the control panel, the Run button on the toolbar, and the Run command in the Control menu.



To locate a specific test you can search for text in the Test Description edit box. The database manager can quickly locate tests with a keyword search.

Viewing Signals

Signal data is displayed under the Signal Display tabs. More than one of these tabs can be opened but only one is active at a time. Each tab can have a custom title. Each Signal Display tab contains one or more display windows. These windows display data in various kinds of plots. These windows can be freely arranged inside the tabs or ordered using the commands under the Layout menu.

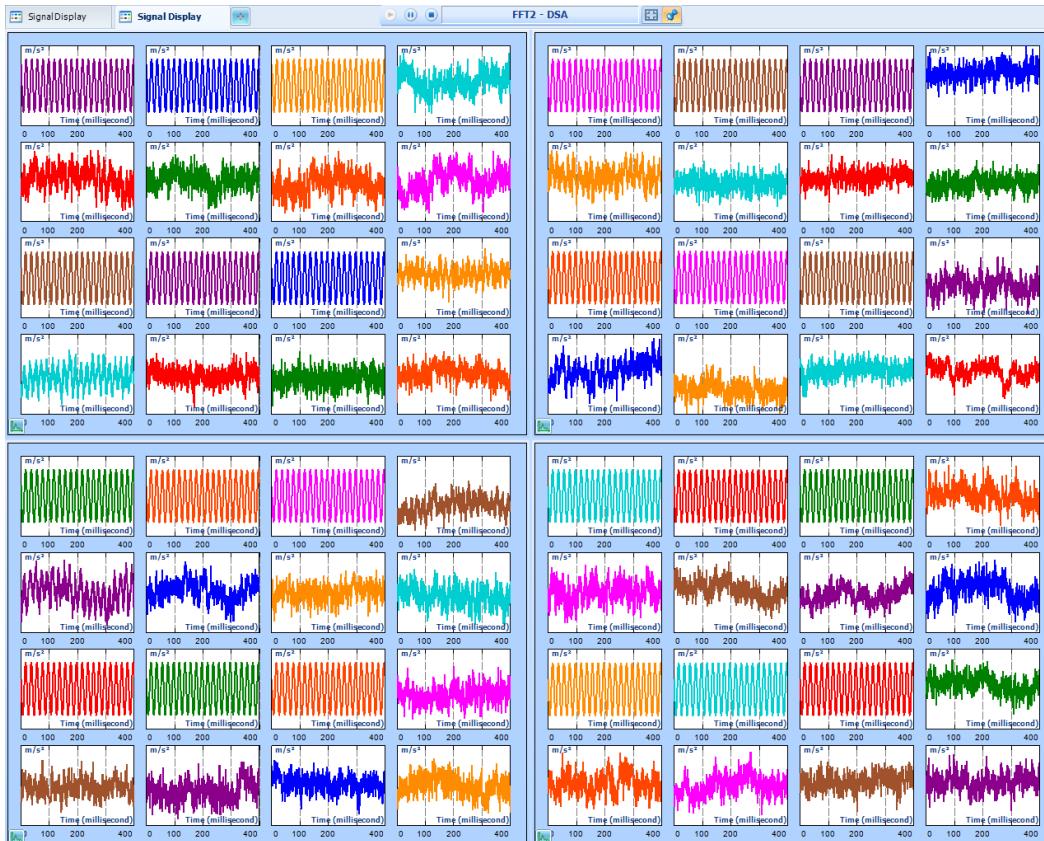


Figure 79: Signal windows that can displays hundreds of signals

There are many ways to open a new display window. A signal can be directly viewed by right-clicking on it and selecting Display in a New Window.

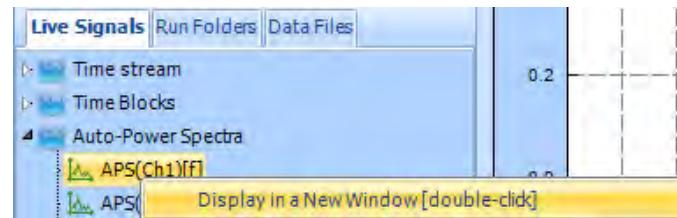


Figure 80: Display a Signal in a New Window

A blank window can be created from a window template by selecting the template under the View menu.

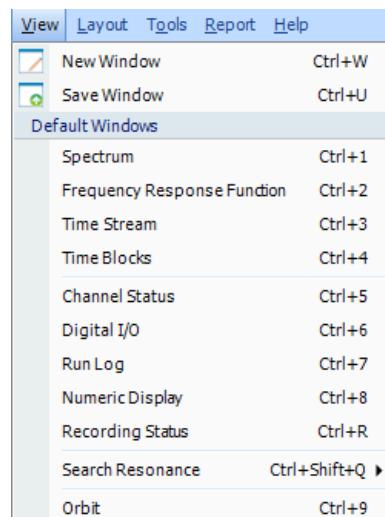


Figure 81: View Tab

When you select an item from the View menu, a dialog is displayed allowing you to select the type of window and the signals to display. The available signals are listed on the left, and the plot types are shown on the right.

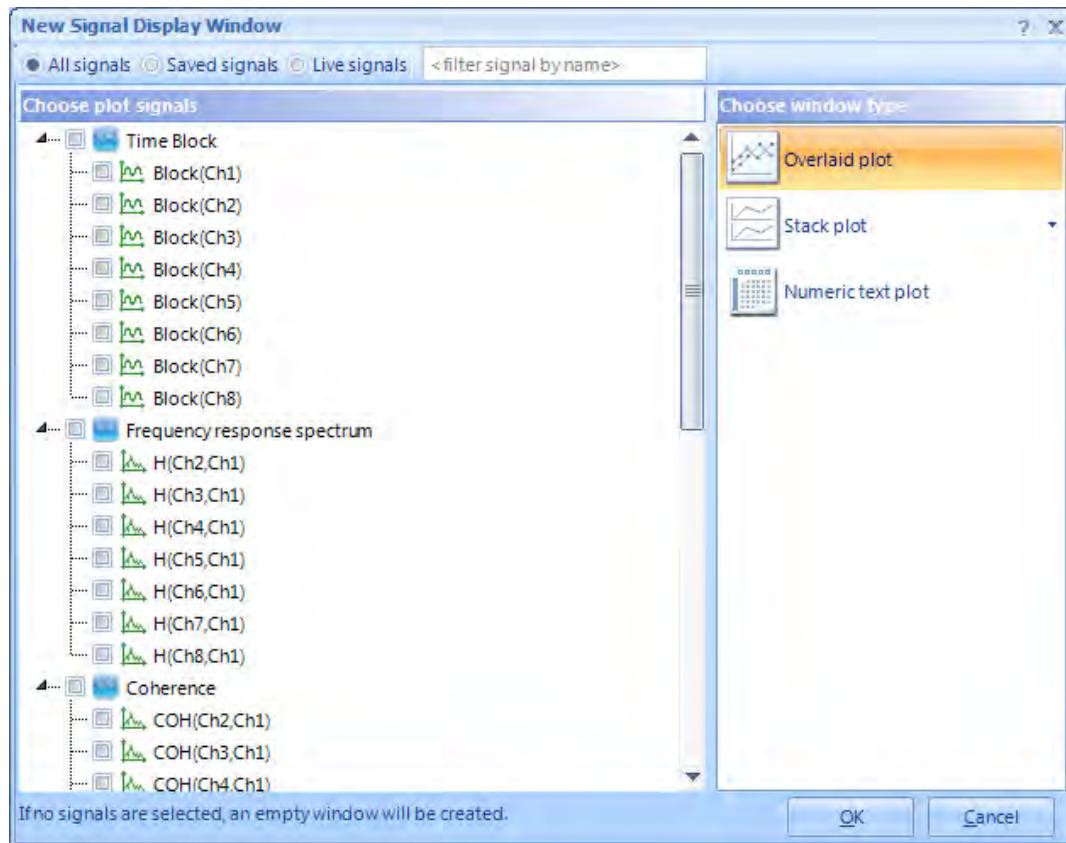


Figure 82: Window Customizer

You can also create a new, empty window by right-clicking next to the display window tabs, and selecting the type of window.

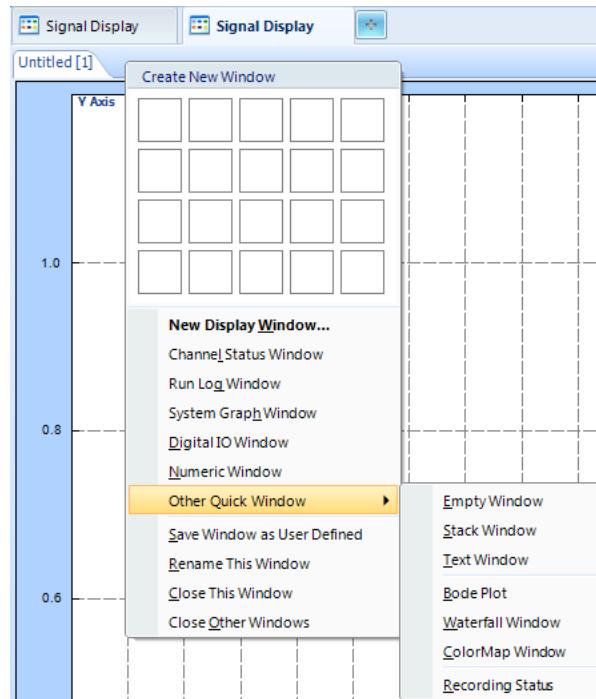


Figure 83: Create New Display Window by Right-clicking Top Bar

There are many different types of windows here (only some of these may be available depending on the current test type). Right-clicking the top bar of any window opens the window customizer dialog shown above. The other types of windows are described here:

Empty Window: is a single frame window. Multiple signals can be overlaid in this type of window.

Stack Window: plots each signal in a separate plot, stacked vertically. All signals in a stacked plot must have the same x-axis quantities.

Bode Plot: plots the magnitude and phase of a signal in a stacked plot.

Waterfall Window: shows a 3D display with time on one axis, frequency on another, and amplitude in the third.

ColorMap Window: plots frequency in the horizontal direction, time in the vertical direction, and uses color to represent magnitude.

Numeric Window: displays numeric values of the signal in a table.

Control Composite Window: displays the test profile, control profile, alarm and abort lines in an overlaid plot for vibration controller modes.

Channel Status Window: displays the status with parameters for all channels.

Run Log Window: shows a log of test events as they occur.

Digital IO Window: displays the current state of the digital inputs and outputs.

RMS, Peak, Peak-Peak, and Mean values can be shown for signal attributes.



Figure 84: Attributes of Signal Display

Channel Status Window: shows the current state of each input channel. Both bar graphs, which show the current overall voltage level and numerical readings are shown.

Location Id	Overload	Unit	Min	Max	RMS	Peak
Ch1 -20-10-1-0.10V 0.1 1 10 20	No	g	-1.64416	3.49953	1.06180	3.49953
Ch2 -20-10-1-0.10V 0.1 1 10 20	No	g	-0.00288	-0.00198	0.00246	0.00288
Ch3 -20-10-1-0.10V 0.1 1 10 20	No	g	-0.00279	-0.00196	0.00249	0.00279
Ch4 -20-10-1-0.10V 0.1 1 10 20	No	g	-0.00224	-0.00148	0.00198	0.00224
Ch5 -20-10-1-0.10V 0.1 1 10 20	No	g	-0.00250	-0.00174	0.00224	0.00250
Ch6 -20-10-1-0.10V 0.1 1 10 20	No	g	-0.00429	-0.00341	0.00396	0.00429
Ch7 -20-10-1-0.10V 0.1 1 10 20	No	g	-0.00331	-0.00238	0.00289	0.00331
Ch8 -20-10-1-0.10V 0.1 1 10 20	No	g	-0.00453	-0.00360	0.00416	0.00453

Figure 85: Channel Status Window

The bar graphs are in a logarithmic scale so that the presence of both low-level and high-level signals can be seen. The readings show the minimum, maximum, RMS, and Peak levels for the units set in the channel setup table. If the input units are in acceleration, then the signal is integrated to show the velocity peak and double integrated to show the displacement peak. The integration is done digitally and should only be taken as estimation; the accuracy should not be relied on.

The Overload column shows when a channel is overloaded due to an input signal exceeding the input maximum. Readings from an overloaded channel should not be used.

Channel status information can be updated by right-clicking in the window and selecting Start Refresh when a test is not running.

Once a window is created with a type and combination of displayed signals, it can be saved as a custom window template. To save the current window layout, select the window and choose Save Active Window as User Defined under the Display menu. After saving, this template will be available under User Defined Windows in the Display menu.

Signals can also be added to existing windows. Dragging a signal from the signal list to a window will display it in the window. You can also right-click on the signal and select Add to the Active Window. Note that the target window for the signal must be a valid option for the signal type.

Contextual Menus

Right-clicking in the various parts of the user interface in EDM will bring up a contextual menu where commands and options related to the area clicked are displayed.

Right-clicking on a signal in the signal list brings up the following choices:

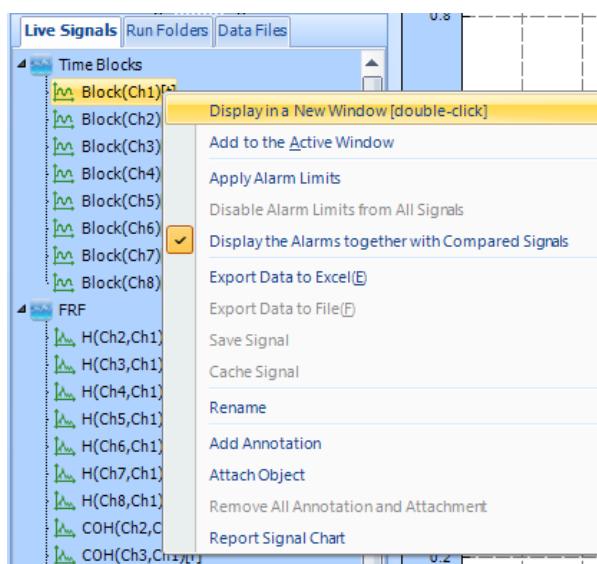


Figure 86: Context of Signals

Display in a New Window creates a new Display Window in the active View tab and adds the selected signal to it.

Add to the Active Window adds the selected signal to the currently selected Display Window. Note that only signals of the same type can be added to the same window; i.e. a time signal cannot be added to a window that already contains frequency data.

Apply Alarm Limits add limit lines to current signals.

Remove Alarm Limits from All Signals removes limit lines from all signals.

Export Data to MS Excel exports the signal data to an Excel file.

Export Data to File exports the signal data to a data file.

Save Signal saves currently displayed signals to the run folder.

Cache Signal saves currently displayed signals to the clipboard for immediate use.

Rename allows the display name of the signal to be changed.

Add Annotation allows file objects to be referenced to the signal.

Attach Object allows text annotations to be referenced to the signal.

Remove All Annotation and Attachment wipes out all attached attributes.

Report Signal Chart generates a report for the current signal chart.

Right-clicking on the Signal Display tab titles brings up a contextual menu with commands to manipulate the tabs:

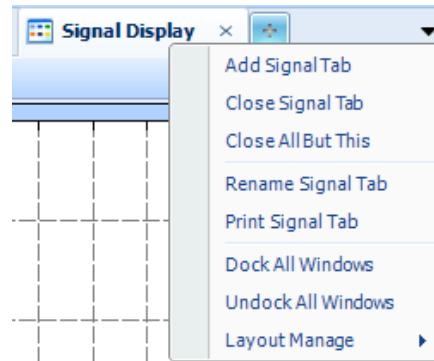


Figure 87: Signal Display Attributes

Add Signal Tab adds a new (empty) Signal Display tab.

Close Signal Tab closes the current Signal Display tab.

Close All But This keeps the only current Signal Display tab open, and closes all others.

Rename Signal Tab renames the tab.

Print Signal Tab prints the signal tab.

Dock all Windows docks all windows contained in the tab.

Undock All Windows turns all windows contained in the tab into floating windows.

Layout Manage has options for auto-arranging the windows contained in the tab. These commands are duplicated in the Layout menu.

You can rearrange the layout of the different windows by clicking on the title tab of any window and dragging it to a new location. While dragging, the Dock to Location icon will be displayed. Dragging the window onto one of the arrows docks it to the edge of that view. Dragging on to the center of the icon adds it as a tab behind the current window.

The Plot Popup Menu can be accessed by right-clicking inside a window. This menu includes commands to change the contents and format of a plot. Many of these items can also be accessed on the toolbars.



Figure 88: Plot Popup Menu

View as Stacked Plot is available if there is more than one signal in the plot window. Stack mode will display each signal in separate plots, stacked vertically. If the window is already in Stack Mode, then **Switch to Overlaid Mode** will be displayed instead. Overlaid Mode will show each signal in the same plot.

Zoom Back zooms out to the previous zoom ratio

Un-Zoom All zooms out to the full scale so the entire signal is visible

X/Y Scale has options for adjusting the scale of the X and Y axes.

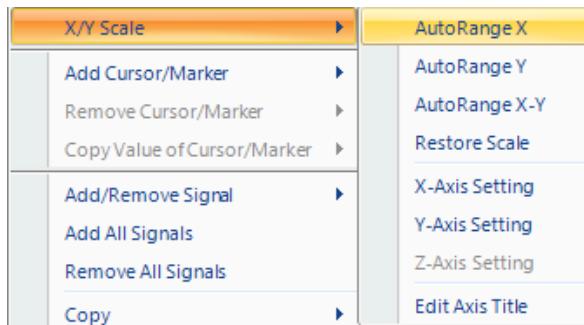


Figure 89: X/Y Scale Options

Auto Range turns on automatic scaling for the axes

Restore Scale reverts to the previous axes display

Axis Setting opens this window, used to set a custom range. This can also be opened directly by double-clicking on the axis label area.

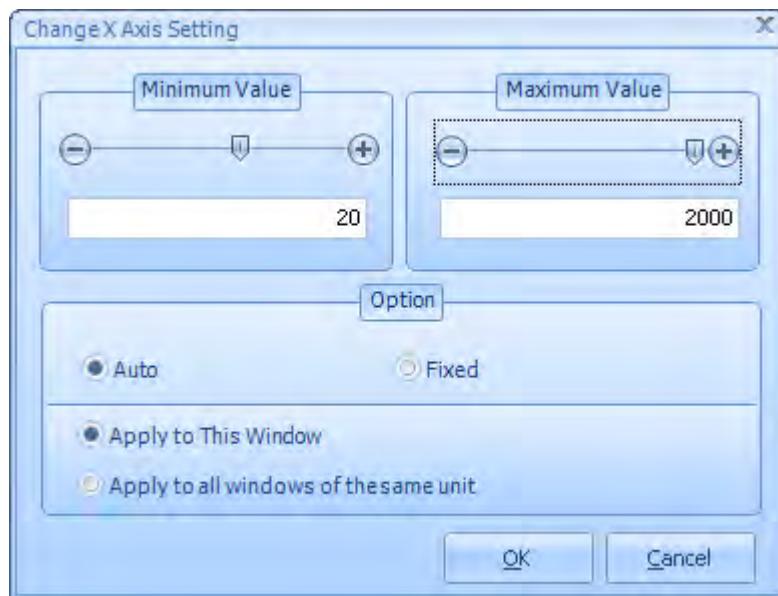


Figure 90: X-Axis Setting

Edit Axis Title allows users changing the title of the axis.

Add Cursor/Marker adds a vertical or horizontal cursor or peak and valley markers to the active window

Remove Cursor/Marker removes cursors or markers from the window

Remove Signal removes signals that are currently displayed from the active window

Remove All removes all displayed signals from the window

Copy copies either signal data or a bitmap image of the window in its current state onto the clipboard. **Copy Signal into Clipboard** allows the current signal to be copied and then pasted into another Display Window using the Paste Signal(s) item below:

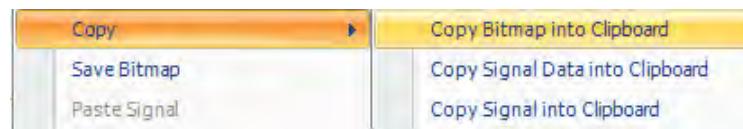


Figure 91: Copy Signal Data or Bitmap

Save Bitmap allows the bitmap image of the window to be saved to a file

Paste Signal(s) pastes previously copied signals into the window

Horizontal Axis changes between linear and logarithmic frequency axis format for frequency-based signals.

Vertical Axis changes the vertical axis to decibel (dB) or linear magnitude (Mag) scaling. This is only available for frequency-based signals.

Spectrum Type defines the units for spectrum signals as power spectral density (EU^2/Hz), energy spectral density ($\text{EU}^2\text{s}/\text{Hz}$), squared units (EU_{rms}^2), peak units (EU_{peak}), or RMS (EU_{rms}). Again, this only applies to frequency-based signals.

Signal Color defines the color scheme used for the signal plot.

Report this Window generates a report from the window in MS Word format.

RMS Display Setup defines how RMS values are displayed on the plots. RMS values can be displayed for the overall signal on each plot or only for a specified frequency band.

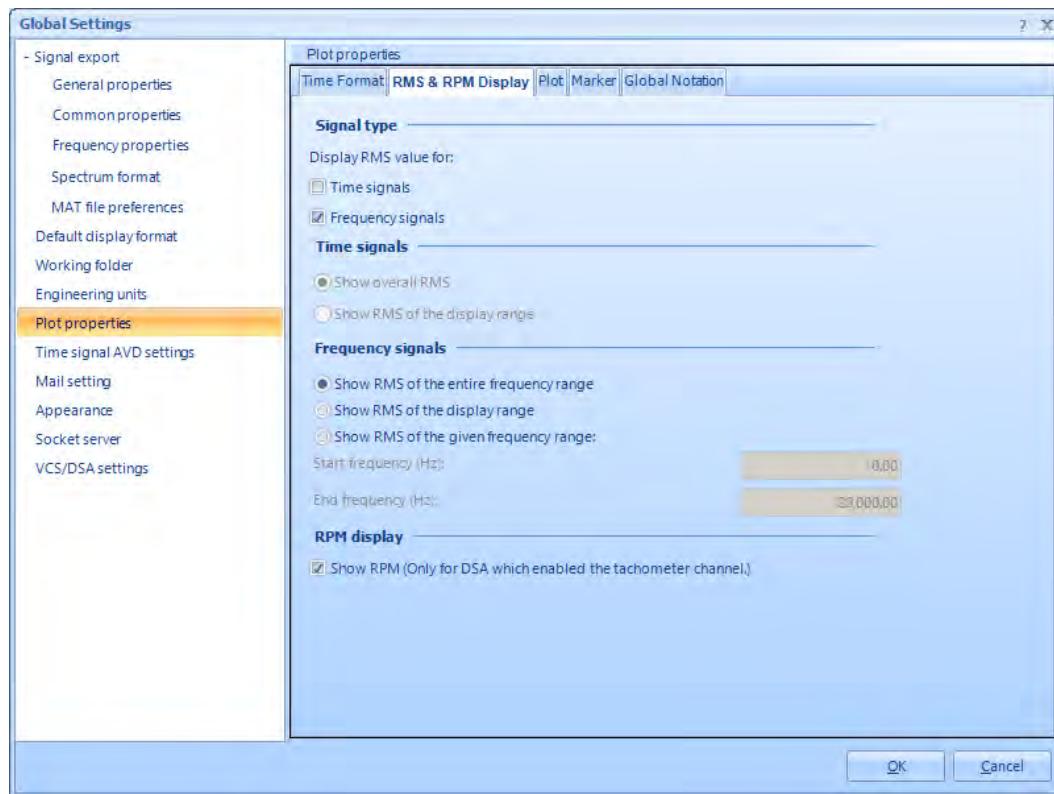


Figure 92: RMS Display Setup

Customize Notation Setting allows the user to edit numerical value notation and floating point formatting.

Plot Properties opens the Plot Properties section of the EDM Global Settings.

NOTE: The background color of the plot can be edited from the **Plot Properties->Plot** tab as shown below. The background color is only applied to plots displayed on the screen; it will not be applied to plots in generated reports; these will have a white background. Please note that if plot lines are also white then the plots generated in reports will appear blank (white on white).

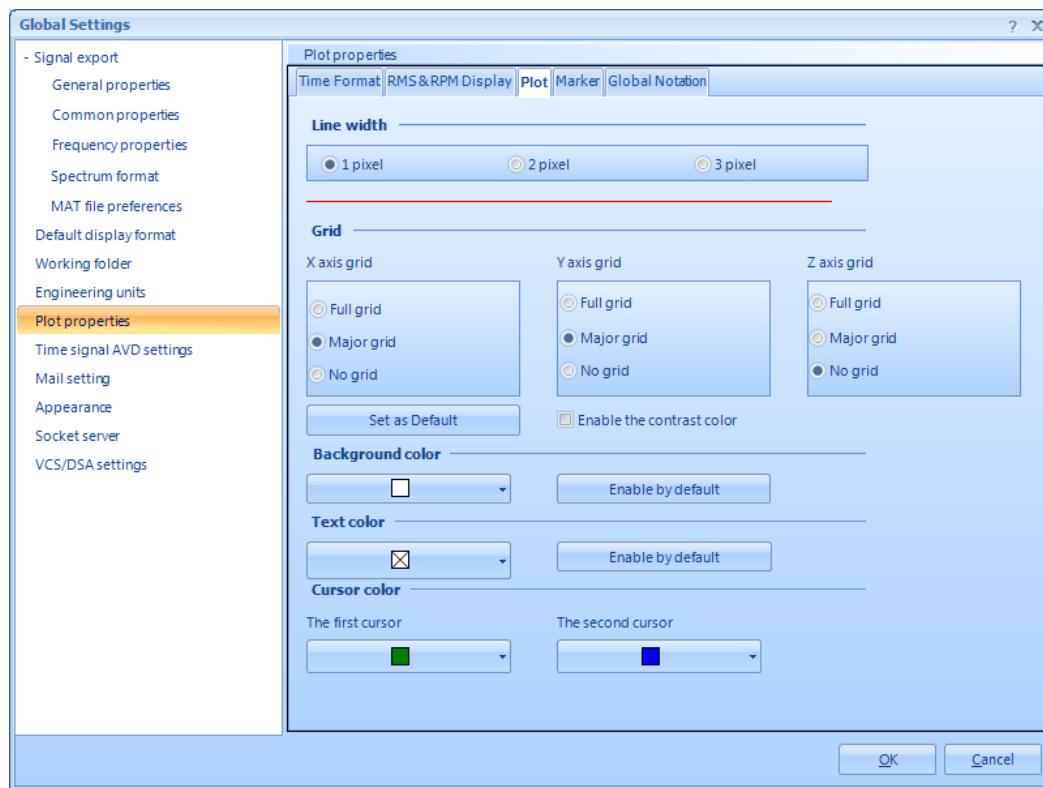


Figure 93: Background Color Setting

Frequency and Frequency Response Windows

Windows that display data in the frequency domain have additional options to change how a spectrum is displayed. These options can be found in the contextual menu in Frequency plot windows.



Figure 94: Frequency Window Options

Horizontal Axis changes between linear and logarithmic scaling of the frequency axis. There is a default option that defines the attributes of new windows. To change the default settings, set the desired attributes and select **Set as Default**.

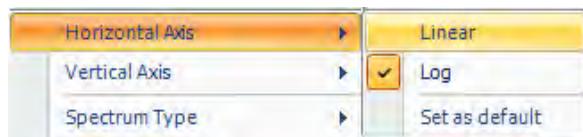


Figure 95: Horizontal Axis

Vertical Axis changes the unit type and scaling of the vertical (ordinate) axis. For frequency plots of signals that only have magnitude values (such as auto power spectra). The options are dB units, linear magnitude, or logarithmic magnitude scaling.

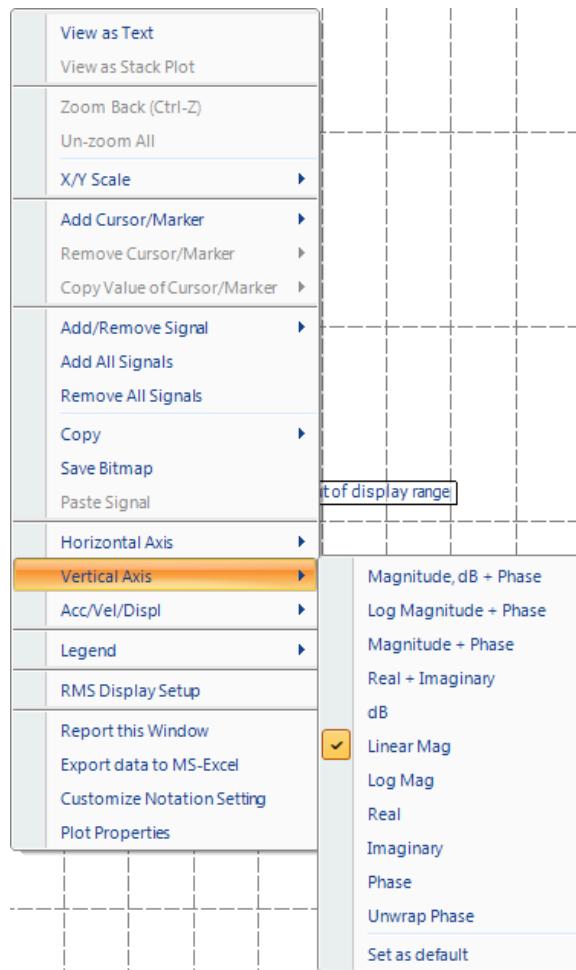


Figure 96: Vertical Axis

Some frequency plots, such as linear FFT, cross power spectra, and frequency response functions have complex ordinate values. Complex values have both real and imaginary parts, which can be converted to magnitude and phase. For these plots, there are additional options for displaying real values, imaginary values, or phase (in degrees).

Display Window Toolbar

When a window is in focus, the Quick Access Toolbar will appear. All of the commands shown in the Quick Access Toolbar can also be accessed through the contextual menu. The toolbar makes common commands accessible with one click. **Hovering the mouse over a button will show the button's function.** Some of these functions have been described above.

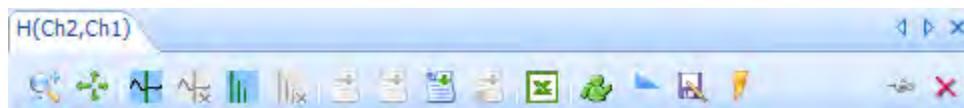


Figure 97: Display Window Toolbar



Zoom Back: zoom out to the previous zoom state



Auto Scale: automatically scale the X and Y axes



The Cursor and Marker icons control the display of cursors and markers on the current plot. See the next section.

When a window is displaying a block signal, the right side of the toolbar shows the current and total frame count.

Current Frame: 1, Total Frames: 1

When a time stream signal is being displayed, the Global View button is added on the right side. This view lets you control the time scale by clicking and dragging the arrows on the left and right sides of the gray bar that highlights the portion of the waveform that will be displayed in the main pane. This feature allows you to efficiently view long waveforms. The Global View can be hidden or revealed by clicking on the up or down arrow in the upper right corner of the view.

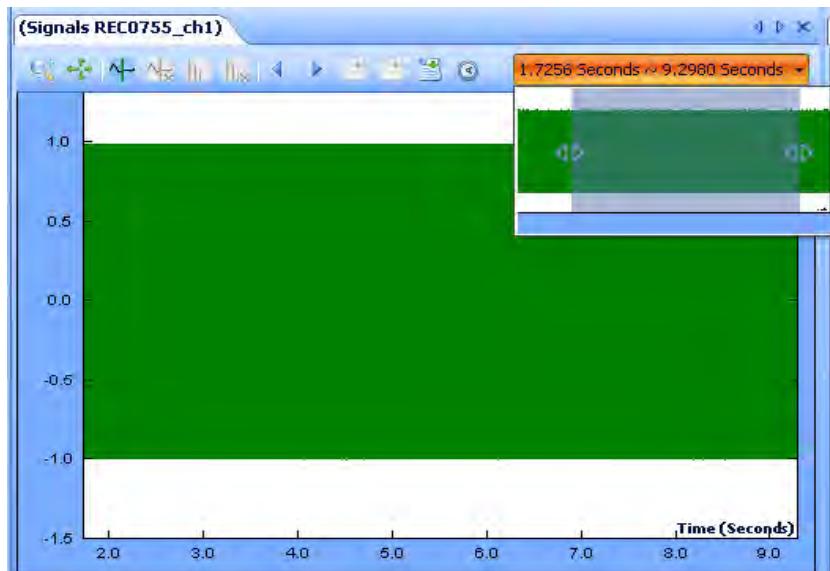


Figure 98: Global View for Time Waveforms.



Annotations: these buttons create a section, cursor, and text annotation on the current display. See the Annotations section below.



Absolute/Relative time: this toggles the displayed time values between relative time, where zero is the beginning of the time stream, and absolute time.

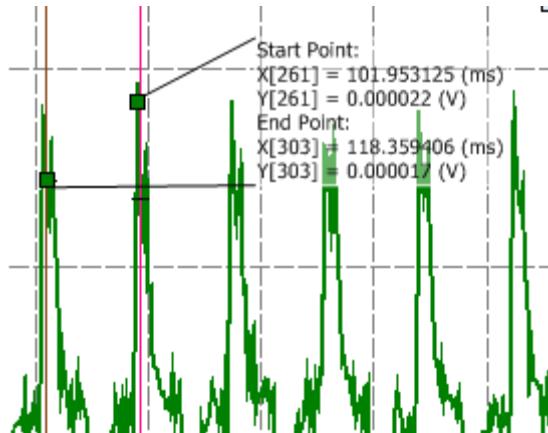


Time Stream Display Duration: for live time-stream signals, this changes the total time duration that is visible.

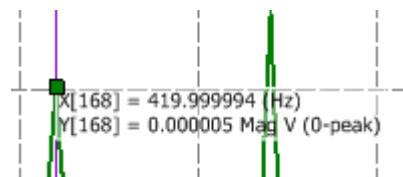
Annotations

Annotations are text notes that are attached to a display window. These notes can store signal attributes, cursor values, or user-entered text.

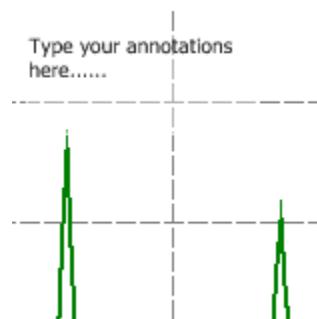
A section annotation displays signal values between two displayed cursors:



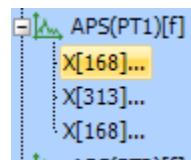
A cursor annotation displays the X and Y values of one cursor:



A user text annotation allows the user to enter any text.



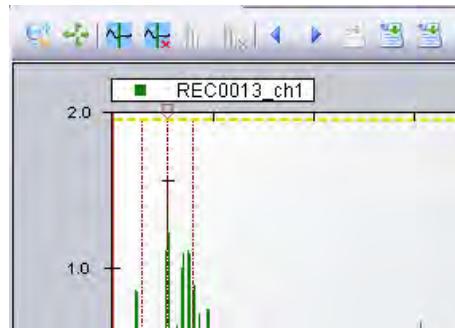
Annotations are also listed in the signal list.



Cursors and Markers

Cursors allow features of a waveform to be measured such as a peak value or the time between two events. Cursors are added by pressing the button on the toolbar or by pressing the space bar on the keyboard.

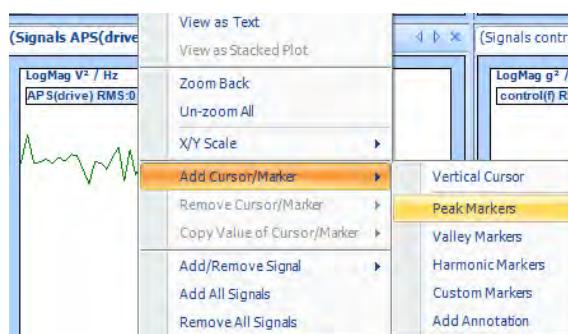
When any vertical cursor is enabled, pressing the up arrow will search for peak values in the vicinity of the cursor(s), and those values will be displayed.



Move a cursor by clicking and dragging it with the mouse. The arrow keys move all cursors together.

When a cursor is added to a window, the X and Y values are shown in the Cursor view on the right side of the screen.

Marker annotations can be displayed with signals. Right-click on a signal to add a marker.



Mouse over the signal tab to show the function buttons. Select the Hide/Show Marker Annotation to manipulate the marker annotation.

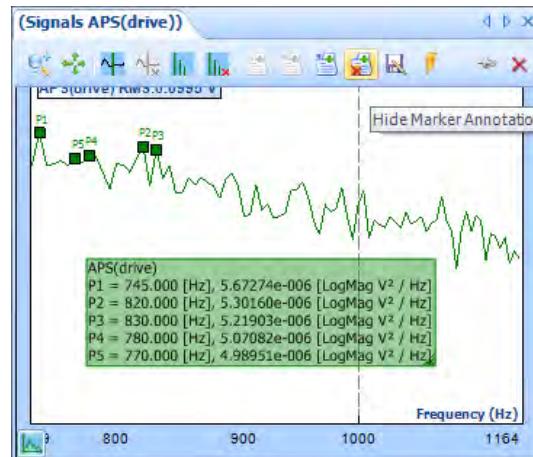
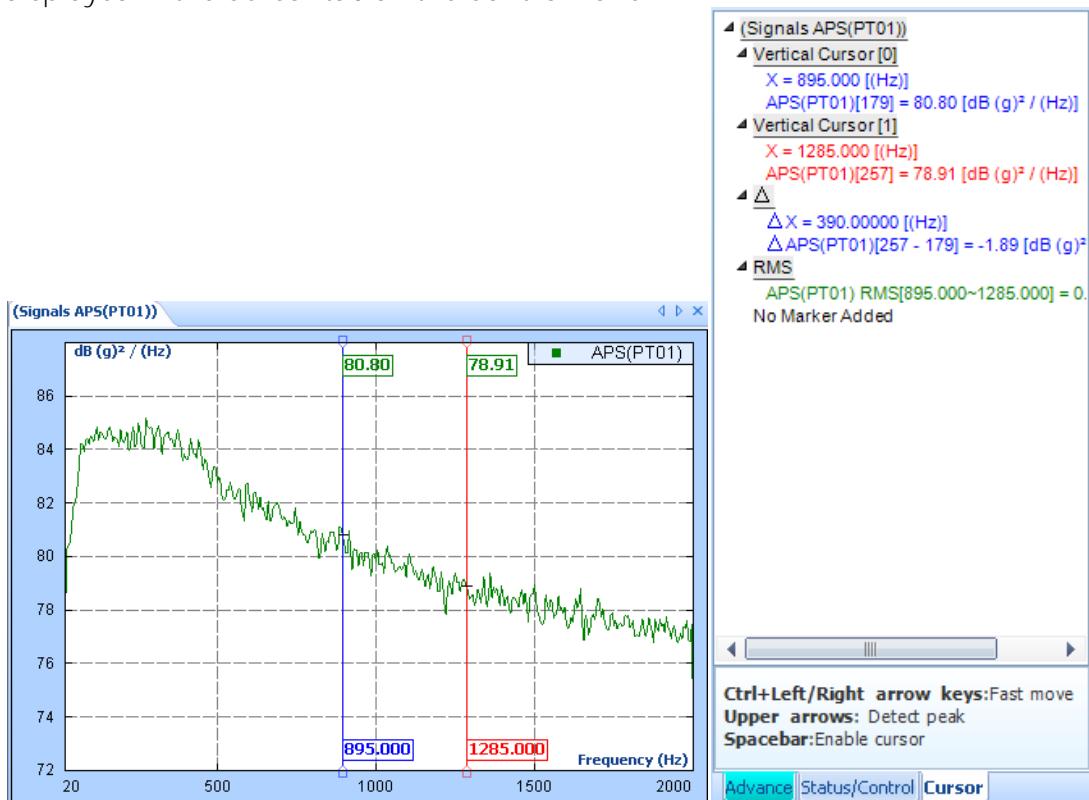


Figure 99: Pane with Two Vertical Cursors

Markers display the peak or valley features of a waveform. Add markers by right-clicking in the display and selecting Add Cursor/Marker. Marker data is also displayed in the Cursor tab on the Control Panel.



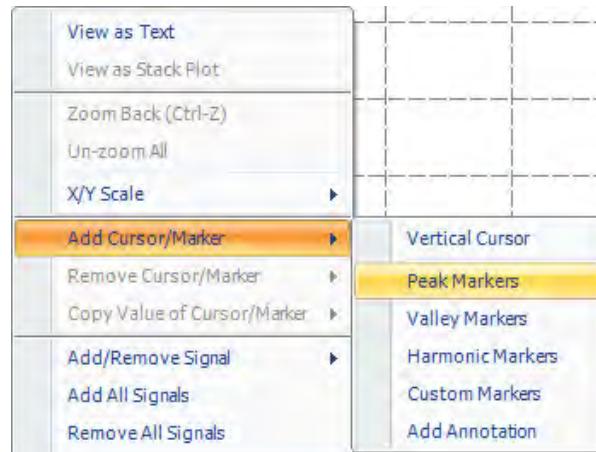


Figure 100: Add Cursors and Markers

Saving and Recording Data

As previously described, there are two methods of data retention during a test: Saving and Recording. A save is activated by pressing the **Save** button on the control panel, which saves block signal data and figures of display windows to the local disk. Press the **Rec.** button to activate recording, which records time stream data to the internal flash memory.

Although EDM supports up to 24 Spider modules with 192 input channels, recording to flash memory has certain limitation when highest sampling rate of 102.4 kHz is selected. At the sampling rate of 102.4 kHz, the recording to flash memory is limited up to 144 channels (6 channels * 24 modules). At sampling rate of 81.92 kHz or lower, the recording to flash memory can apply to 192 channels at maximum.

To activate saving or recording in a schedule or when some events happen, Save results to PC, Save signals to internal memory, Start recording, and Stop recording are actions that may be inserted. Please refer to the Event-Action rules section for more detail.

Under the Measured Signals Setup, time stream signals have a Record List option and other signals have a Save List option. These options control whether the signals are included in a saving or recording operation.

When recording or saving to the internal flash memory, the data files that are created are not visible in EDM until they are downloaded. To download files, select Download from Spider Internal Flash in the Tools menu.

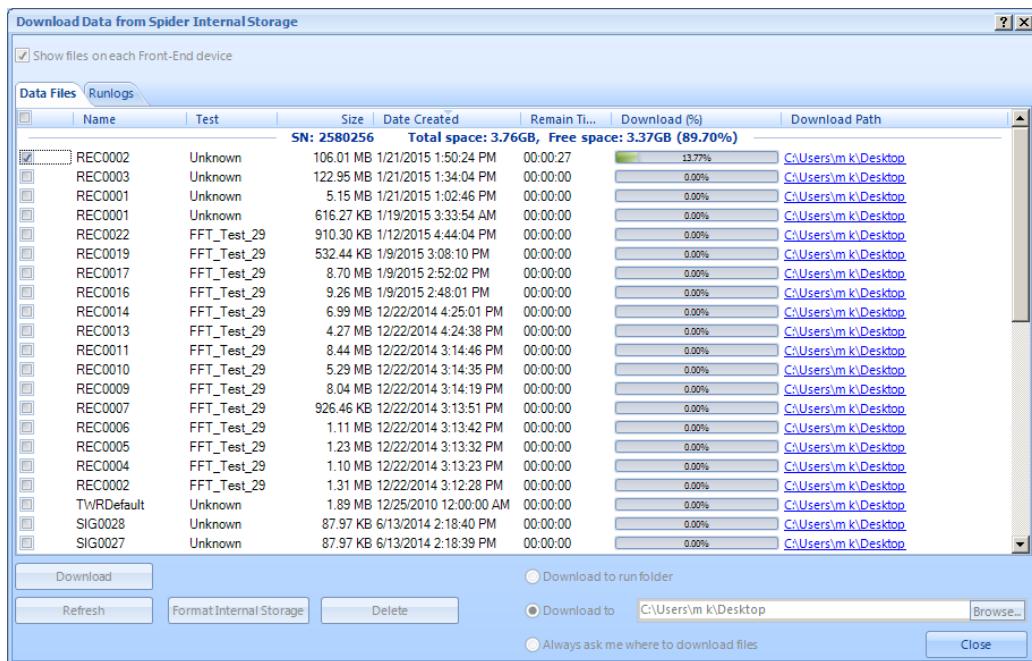


Figure 101: Spider File Download

In the window that appears, all data files will be shown with associated test names. Multiple files may be downloaded at the same time to the folder specified on the bottom right corner.

Save/Recording Setup

There are several options for the Save and Recording functions in the Test Configuration window.

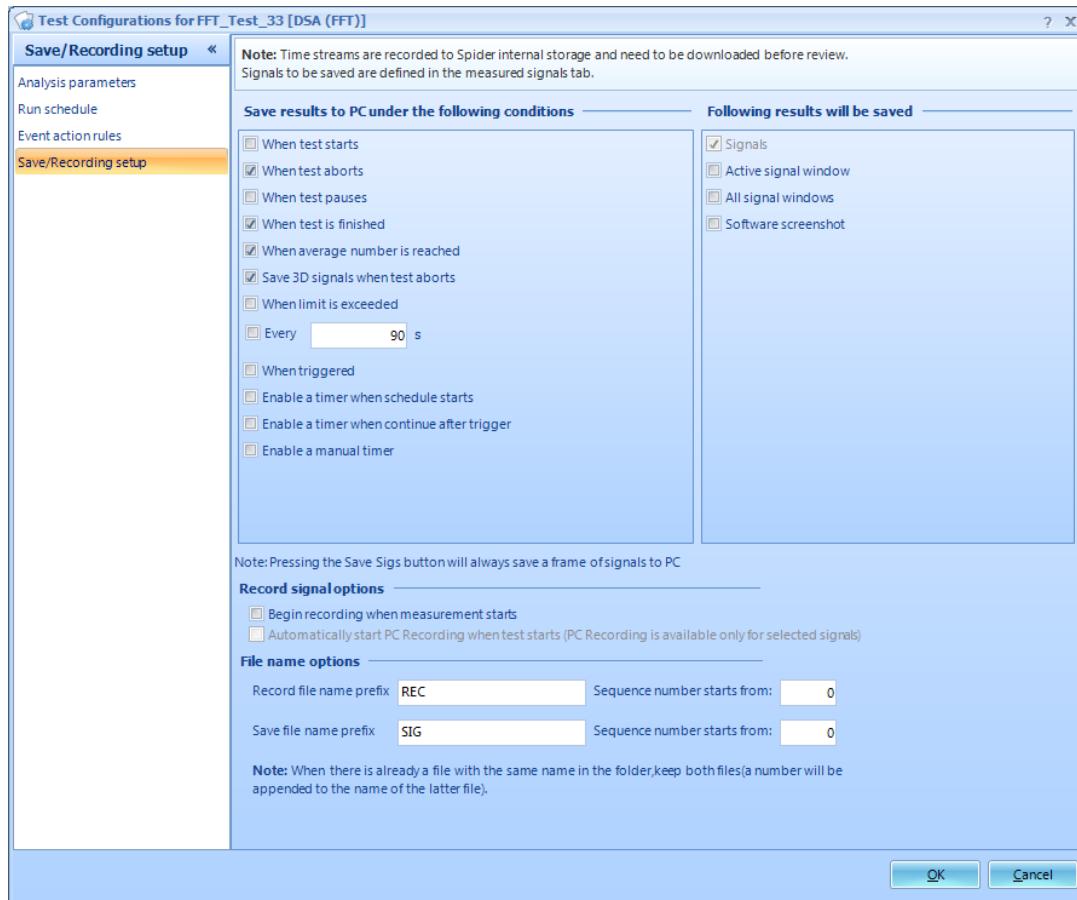


Figure 102: Save/Record Setup

The options are provided to determine when the software should save results to PC and which display windows are saved with signals.

Save results to PC under the following conditions

Common options for all test types:

Software saves the results

- **when test schedule just starts**
- **when test aborts**
- **when test pauses**
- **Enable a timer when schedule starts:** save with the timer enabled after a run starts

Options only available in FFT and Acoustic analysis:

Software saves the results

- **when test just finished**
- **when average number is reached**
- **save 3D signals when test aborts**
- **every ____seconds**
- **FrameNumber:** the results of the given number of frames
- **when limit is exceeded**
- **when triggered**
- **Enable a timer when continue after trigger:** save with the timer enabled after a run is triggered to start

Options only available in Sine reduction:

Software saves the results

- **when sweeping direction changes**

When the software saves results to PC, results include

- Signals
- Screenshot of the active signal window
- Screenshots of all signal windows
- Screenshots of the software

In the **File name options** area, Record and Save file name prefixes may be defined separately and differentiated.

Record to Spider-NAS

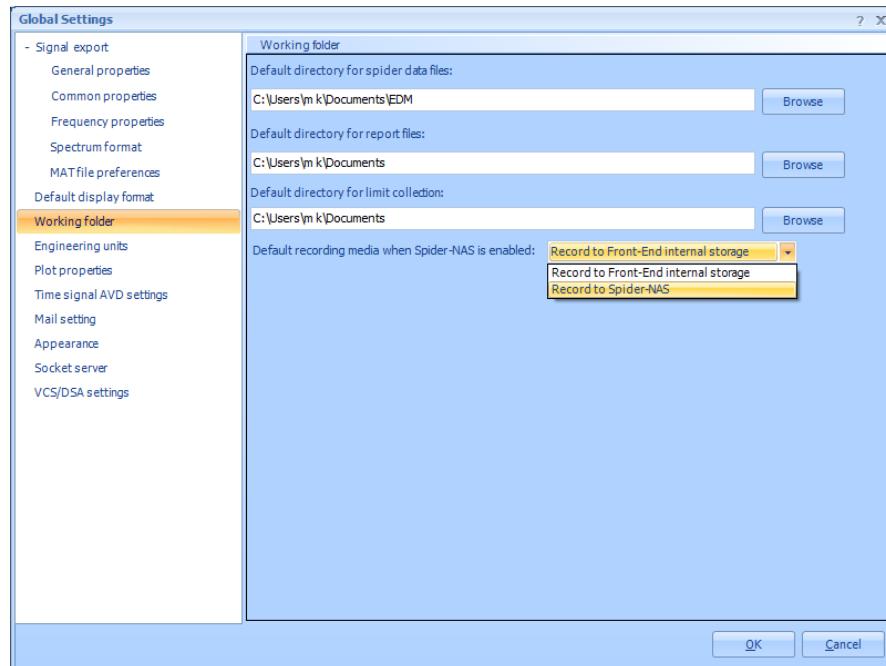
Spider-NAS (Network Attached Storage) is a dedicated storage device that works with front-end modules from Crystal Instruments, including the Spider-80x, Spider-81, and Spider-DAQ. The Spider-NAS is connected to each Spider data acquisition module through eight high-speed data bus ports, and an Ethernet port is used to configure and control the system from any location on the network.

For the hardware including hardware settings, details are introduced in the Spider-NAS Manual.

Although EDM supports up to 24 Spider modules with 192 input channels, recording to NAS has certain limitation when highest sampling rate of 102.4 kHz is

selected. At the sampling rate of 102.4 kHz, the recording to NAS is limited up to 168 channels (7 channels * 24 modules). At sampling rate of 81.92 kHz or lower, the recording to NAS can apply to 192 channels at maximum.

In EDM, Record to Spider-NAS function can be found under Global Settings->Working Folder as shown below. Once the Record to Spider-NAS is selected, all the recorded data files will be saved to Spider-NAS system by default.



Open a Recording Status window to show the progress of recording:



Using Libraries

[Load from library](#) [Save to library](#)

Figure 103: Library Tab

A number of settings, including the Channel Table, Reference Profile, Run Schedule, Event Action Rules and Shaker Parameters allow the use of libraries. When linked to a library, the settings are saved to the library and are updated if any changes are made to them from within another test. For example, if the same shaker is used in multiple tests then a library can be created for its parameters. If one of these settings is changed, the change will be reflected in all the tests that are linked to this library.

To create a new library file based on the current settings, click **Save to Library** and enter a name and an optional description. When a name is assigned, it is set to public, which allows it to be referred to by other tests.

To make a library the default selection in all new tests, click **Save As Default**. In all future tests, the library name will show up in the Library Reference drop-down menu. Selecting the library name in the list will link the current test to the library and replace the current settings with those of the library. To delete the library, press the red X next to the name.

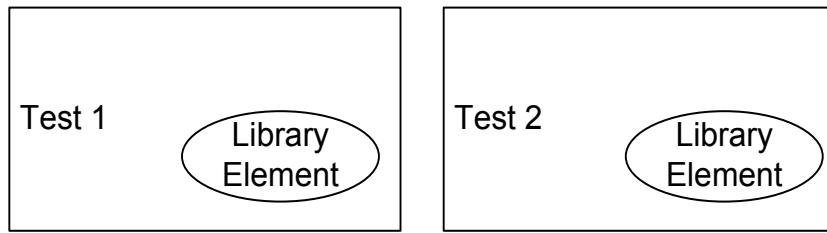


Figure 104. Set the Library Element as "Private"

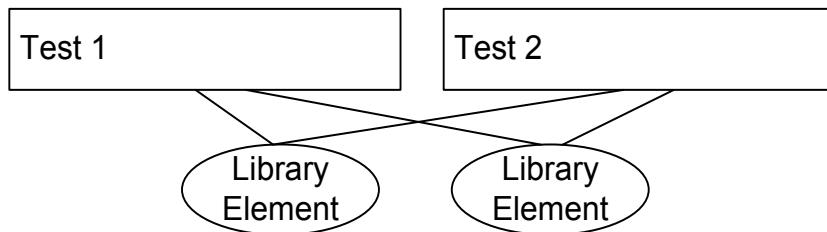


Figure 105: Set the Library Element as "Public"

Using libraries can save setup time. For example, in a testing lab, the sensitivity values will be changed every time the sensors are calibrated. If no library is used the user will have to manually change the sensitivity values in all the tests. If a library is used, the user simply updates the library and the values can be applied to all tests.

Event-Action Rules

There are many events that can occur during the course of operation for a test, including certain response levels being reached, limits being exceeded, and user caused events such as pause or stop. The Event-Action Rules feature offers the most flexibility in controlling the system operation by customizing the response to these events.

Event-Actions Rules define the response of the controller to these test events. Many actions are available as custom responses, such as sending an e-mail or stopping the test. When an event occurs, the corresponding action rule(s) will be automatically applied by the software.

In the Event Action Rules user interface of EDM, the left column, Event Name, lists events while the right column, Action Rules, lists the corresponding actions taken by the software. System events are in blue words and user events are in green words. User events can be manually added, renamed, and removed. Click “Add a User Event” button to add a new user event to the event list. Click to highlight a user event and click “Edit Event Name” to rename the user event. Click to highlight a user event and click “Remove Event” to delete the user event from the list.

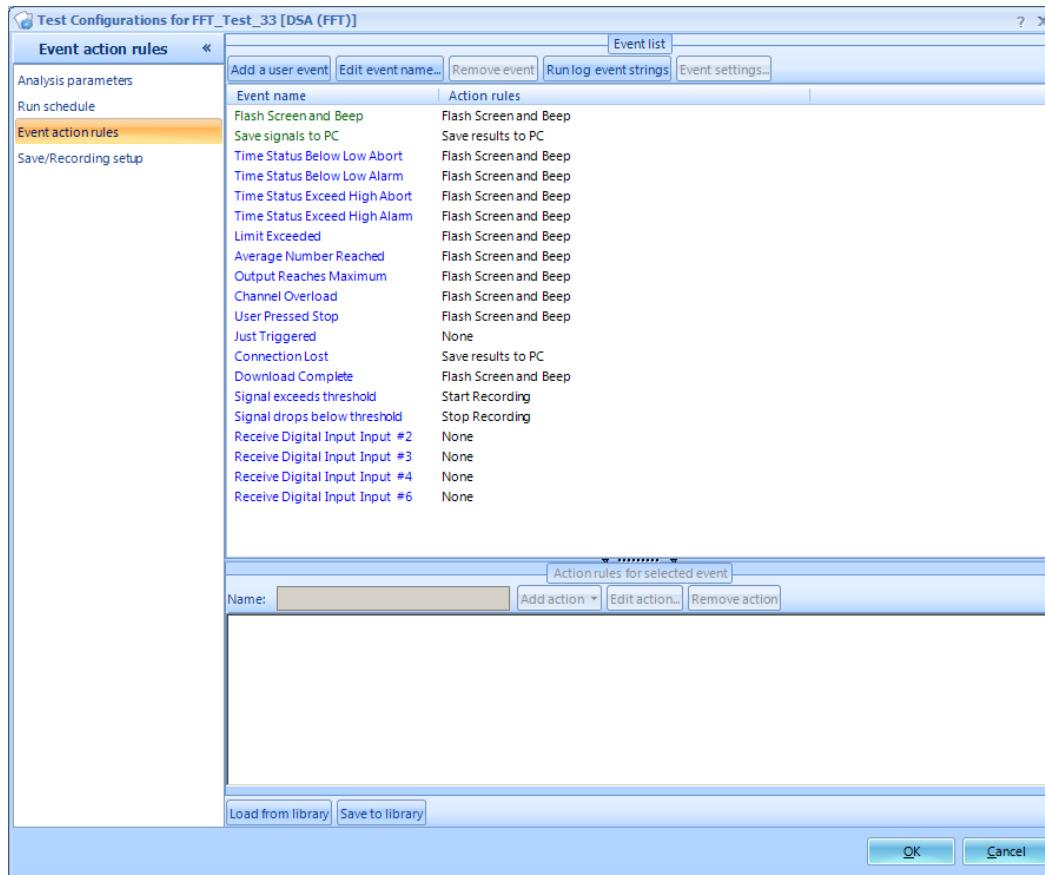


Figure 106. Event Action Rules

System Events

System events (shown in blue words) are predefined in the software. They events can occur during a typical test. The list of all available system events in Spider DSA mode follows.

Limit Exceeded – a signal exceeds a limit value placed on the channel. There are two types of limits, high and low. Before using this event, the Limit must be configured under Apply Alarm Limits option by right-clicking the signal in the Live Signal tab.

Average Number Reached –when Linear Average mode is in use, the event occurs when the average reaches its full programmed count. The Average number must be set before running the test and the averaging mode must be linear.

Output Reaches Maximum – an output channel reaches its full-scale voltage.

Channel Overload – any channel exceeds its full-scale voltage.

User Pressed Stop – the “Stop” button (either a software or a hardware button) is pressed.

Just Triggered – a trigger condition is met during the test. The trigger condition can be configured by clicking the Setup Trigger button in the control panel.

Connection Lost – the hardware is no longer detected by the software.

Download Complete – the data downloading is completed.

Actions List

One or more actions (up to 5) can be added to the corresponding action rules of each event. When an event occurs, the corresponding actions will be triggered. The system will automatically execute the actions in the list.

All available actions are listed below.

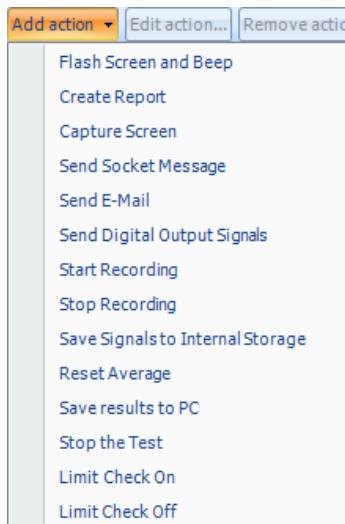


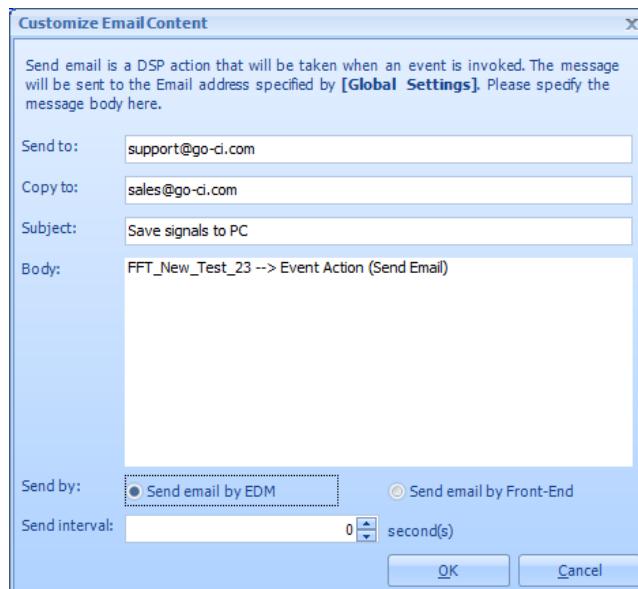
Figure 107. Available Action

Flash Screen and Beep – the EDM User Interface shows a light green flash on the status window. EDM will also send a beeping sound to the PC sound card.

Create Report – a report is created with the template defined under the report tab.

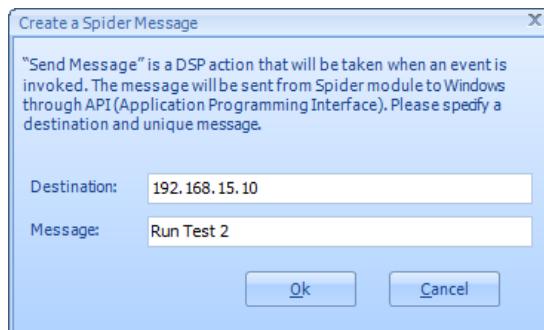
Capture Screen – a screenshot is taken to the clipboard. The users can paste it to any application or save it to a file.

Send Email – a predefined email is sent by EDM.

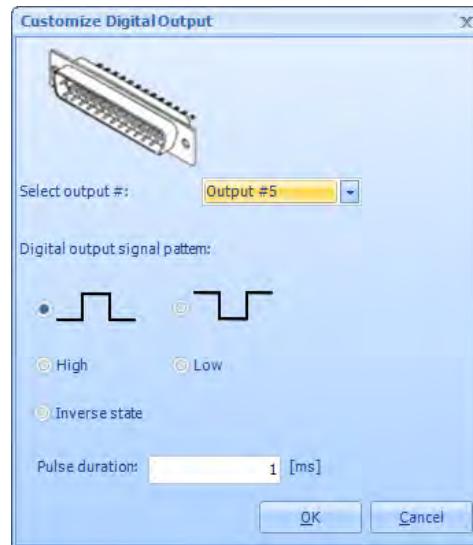


The email server can be configured under Tools->Global Settings->Mail Setting.

Send Socket Messages – a socket message is sent to another application. The users must configure the socket server and client using Tools->Global Settings->Socket Server.



Send Digital Output Signals – a digital pulse or level is sent via Digital the I/O port. Only one pin (of pins #05~#08) can be selected at a time. There are four output signal patterns are available (Low-High-Low, High-Low-High). The Low voltage is 0 V, and the High voltage is 3.3 V. When the output pattern is either Low-High-Low or High-Low-High, the user is allowed to set the pulse duration by entering the numeric value of millisecond.



Start Recording –EDM starts recording the time stream signals. The channels to be recorded are defined under Setup->Measured Signals->Time Stream.

Stop Recording –EDM stops recording the time stream signals. Usually this action follows a Start Recording action after certain duration of recording.

Save Signals to PC –EDM will save the signals to a file and store it on a PC's hard drive. Signals to be saved are defined under Setup->Measured Signals.

Save Signals to Internal Memory –EDM sends a command to the front-end module to save signals to its internal memory. The signals to be saved are defined under Setup->Measured Signals.

Reset Average –EDM resets the average.

Stop the Test –EDM stops the test.

Limit Check Off –EDM disables limit checking.

Limit Check On –EDM enables limit checking.

User Defined Events

Aside from the events generated by the control system, the user can define his/her own events and insert them into a run schedule. These events then can then trigger user-defined actions. Click Add a User Event to insert a new user defined event. All available actions can be attached to this event.

Test Configurations for FFT_Test_33 [DSA (FFT)]

Event action rules

Event name	Action rules
User Event 1	None
Flash Screen and Beep	Flash Screen and Beep
Save signals to PC	Save results to PC
Time Status Below Low Abort	Flash Screen and Beep
Time Status Below Low Alarm	Flash Screen and Beep
Time Status Exceed High Abort	Flash Screen and Beep
Time Status Exceed High Alarm	Flash Screen and Beep
Limit Exceeded	Flash Screen and Beep
Average Number Reached	Flash Screen and Beep
Output Reaches Maximum	Flash Screen and Beep
Channel Overload	Flash Screen and Beep
User Pressed Stop	Flash Screen and Beep
Just Triggered	None
Connection Lost	Save results to PC
Download Complete	Flash Screen and Beep
Signal exceeds threshold	Start Recording
Signal drops below threshold	Stop Recording
Receive Digital Input Input #2	None
Receive Digital Input Input #3	None
Receive Digital Input Input #4	None
Receive Digital Input Input #6	None

Event Action Rules Setup

Test Configurations for FFT_Test_33 [DSA (FFT)]

Event action rules

Event name	Action rules
Flash Screen and Beep	Flash Screen and Beep
Save signals to PC	Save results to PC
Time Status Below Low Abort	Flash Screen and Beep
Time Status Below Low Alarm	Flash Screen and Beep
Time Status Exceed High Abort	Flash Screen and Beep
Time Status Exceed High Alarm	Flash Screen and Beep
Limit Exceeded	Flash Screen and Beep
Average Number Reached	Flash Screen and Beep
Output Reaches Maximum	Flash Screen and Beep
Channel Overload	Flash Screen and Beep
User Pressed Stop	Flash Screen and Beep
Just Triggered	None
Connection Lost	Save results to PC
Download Complete	Flash Screen and Beep
Signal exceeds threshold	Start Recording
Signal drops below threshold	Stop Recording
Receive Digital Input Input #2	None
Receive Digital Input Input #3	None
Receive Digital Input Input #4	None
Receive Digital Input Input #6	None

Action rules for selected event

Name: Flash Screen and Beep Add action ▾ Edit action... Remove action

Flash Screen and Beep

Buttons: Load from library | Save to library | OK | Cancel

Figure 108: Event Action Rule Setup

The Event-Action Rules tab in the Test Configuration window defines the actions that will occur in response to test events. User-defined events can also be customized. The list box on top lists all the events and their actions. System events are blue and user defined events are green. When an event is selected, its associated actions are listed below. Use the buttons on the top of the lower list to add or remove actions, to rename user events and to save changes.

Reports

EDM can generate customizable reports in Microsoft Word format that summarize the test setup and results (Microsoft Word 2003 or later is required for this feature). Reports are generated from templates, which define the formatting and what data is to be included.

To define a new template: select **(Define Template)** in the **Report** menu.

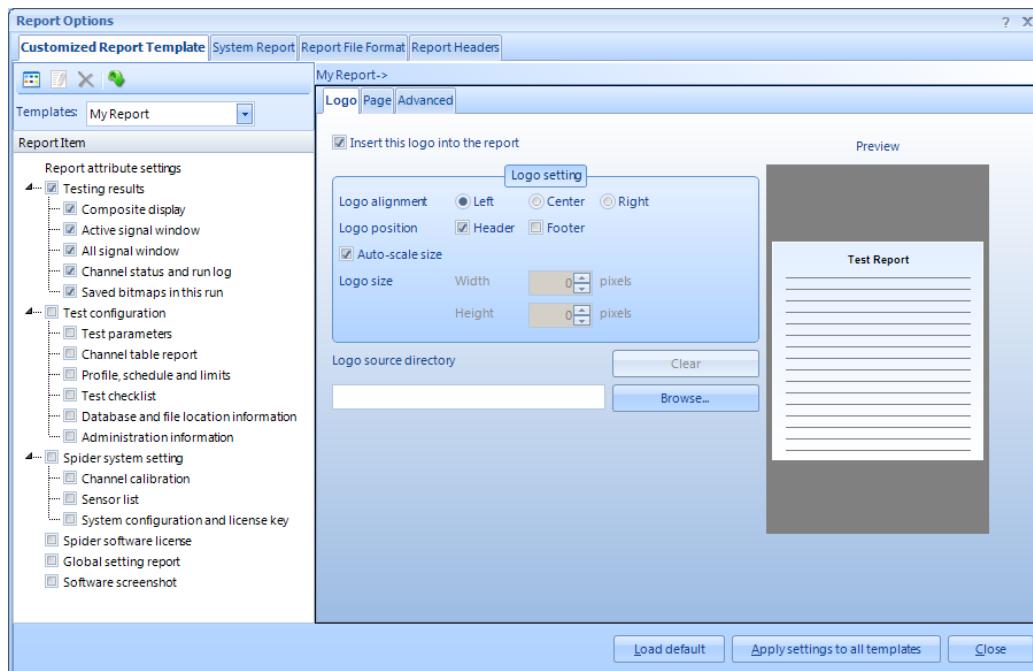


Figure 109: Report Options

All defined templates are listed under the Templates drop-down menu in the left column. The rest of the window shows the settings for the selected template.

The Report Items column shows all of the various items that can be included in the template. Un-checking the box next to an item will exclude that section from the report. The Active Window item will include the currently selected display window at the top of the report. You can also create a report that only has the active window and none of the other sections.

The right side of the window has 3 tabs, **Logo**, **Page** and **Report Title** for controlling the format of the report. A customized logo can be uploaded to EDM

and added to the report. Page orientation and size can be defined as can report title and font size, color and format.

Once a template has been created, you can generate a report by selecting the template name from the Report menu.

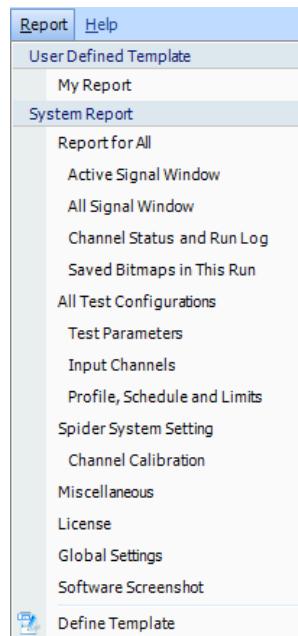


Figure 110: Report Template

You can also generate a report that only includes one plot. To do this, configure a display window in EDM as needed. Then, confirm that the plot is selected, right-click in the plot area, and select **Report This Window**. Annotations and cursors will be included in the report. You can also select **New Report ->Active Window** from the **Report** menu. This will use the Default Template to control the formatting of the report.



Figure 111: Report a Window from the Display

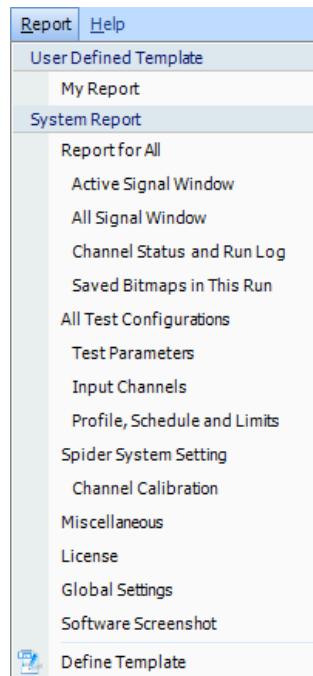


Figure 112: Report a Window from the Report Tab

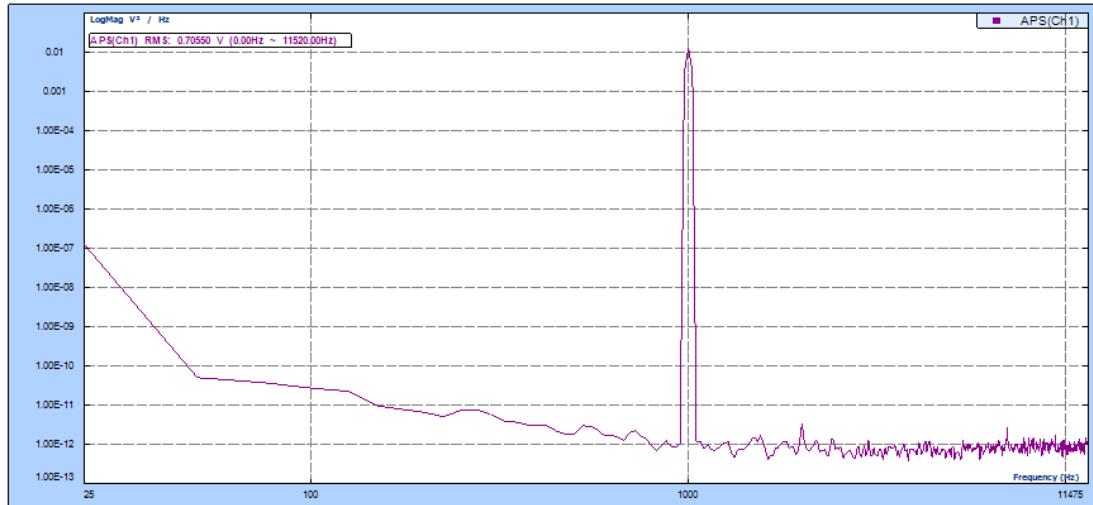
Test Report

Report time: Nov-12-2014, 15:28:00

Test name: FFT_New_Test_21[Real Time (DSA)]

Data saved at: Nov-12-2014, 15:27:48

APS(Ch1)



Total elapsed: 00:00:12

Output pk: 1.00

Frame#: 313

Frequency range: 12 kHz

Block size/Line: 1024 / 450

Window: Hanning

Overlap ratio: No Overlap

Average mode: Exponential

Average number: 8

Output switch: Yes

Output CH: Output CH1

Output type: Sine

Figure 113: A Sample of My Report

Similarly, you can create a report that includes only the plots in the current view tab by selecting **New Report** ->**Active View**. Selecting **Test Report** will create a report with all the items enabled in the Default Template (the same as selecting **Default Template** in the **Report** menu).

Black Box Mode

The Spider platform from Crystal Instruments operates as a real-time data acquisition and analysis system while connected to a desktop PC. It can also function as a stand-alone data recording system that does not require a separate computer. This second mode is called **Black Box Mode** and it is unique to Crystal Instruments' products. A computer is used to set up test parameters and to download test data after the test has been run. While running, the Spider operates autonomously according to a pre-set run schedule. Only single module systems can run in black box mode.

The options to run the Spider module in Black Box Mode are:

1. Use a PC to re-connect to the Spider module.
2. Use an iPad running the Crystal Instruments EDM App.
3. Use the front-panel buttons of the hardware
4. The EDM iPad App allows multiple Spiders to be remotely controlled by one iPad.
5. All Crystal Instruments Spider platforms support Black Box mode.



Spider-80X
Dynamic Signal Analyzer



Spider-DAQ
Data Acquisition



Spider-81
High-End Vibration Controller



Spider-81B
Vibration Controller



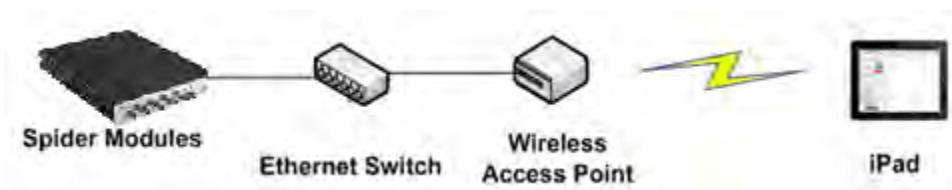
Spider-20
Wireless Dynamic Signal Analyzer



Spider-81C
Wireless Vibration Controller

Running in Black Box mode eliminates the reliability issues caused by PCs in real-time control and data acquisition applications.

Black Box mode is ideal for production tests or long-duration tests. It is ideal for data acquisition applications that run without people in attendance.



Hardware devices connected to the local area network can be identified by their IP addresses when attempting to connect to them with PCs or iPads.

A separate manual, Spider Black Box Mode Manual, describes Black Box mode in detail; only a summary will be presented here.

Each time a test is run from a connected computer, all of the test configuration data is uploaded to the internal memory of the front-end hardware. In normal operations, the computer remains connected allowing you to control the test and view the signals. However, all signal processing is performed by the front end module and not by the computer. Recorded data is stored on the internal memory of the front end. Black Box mode takes advantage of the fact that the computer is not actually needed for the test.

To run in Black Box mode, first set up a test, in any mode, on the computer. The test will run according to the items in the Run Schedule. Select the signals to be recorded under the Measured Signals Setup tab.

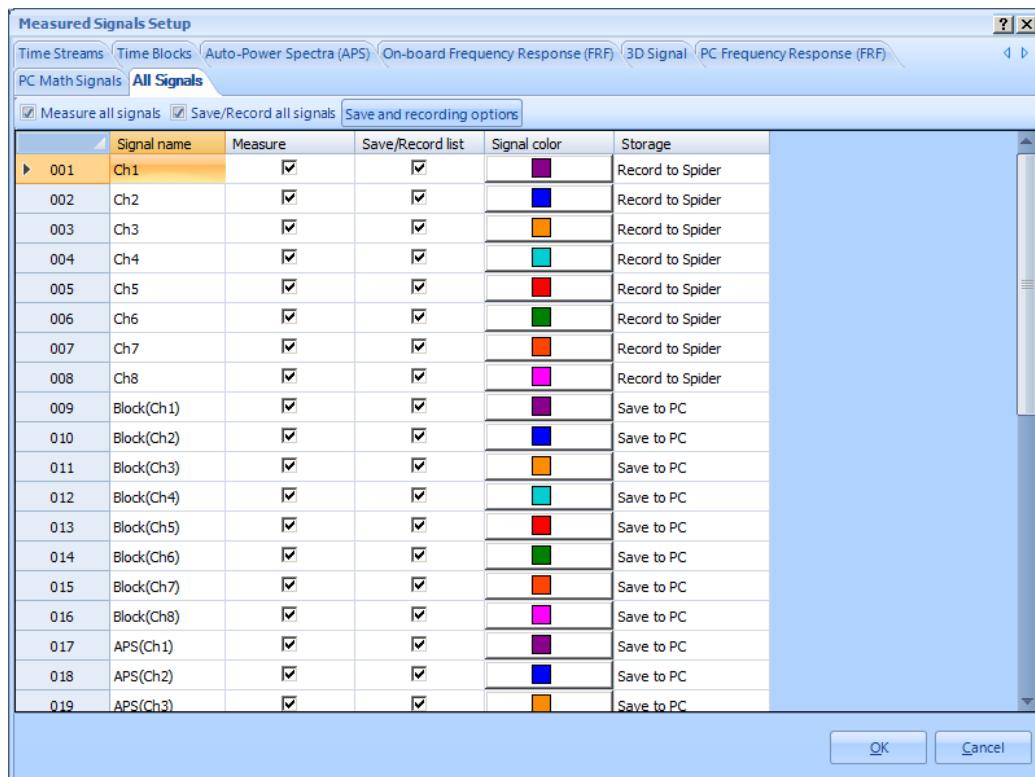


Figure 114: Measured Signal Setup Tab

Under Event Action Rules in the Test Configuration window, create two user events: Start Recording Event and Stop Recording Event.

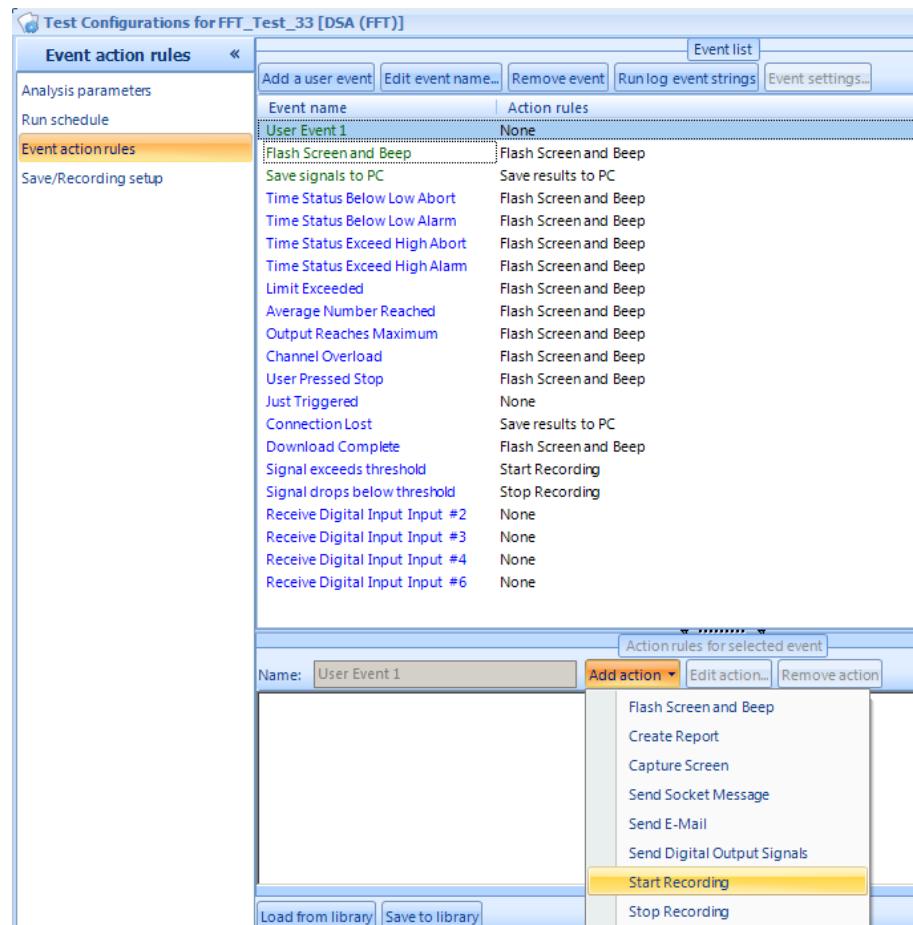


Figure 115: Event Action Rule

Set up the run schedule. Use a loop to have actions repeated a set number of times.

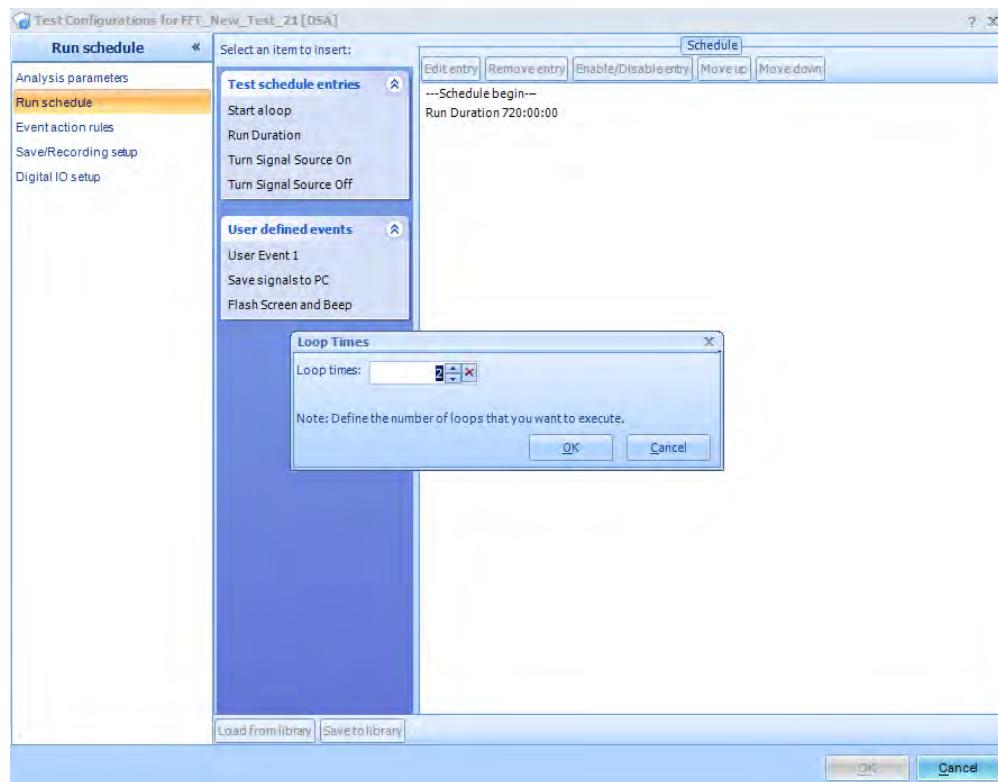


Figure 116: Run Schedule

Insert the Start and Stop Recording events.

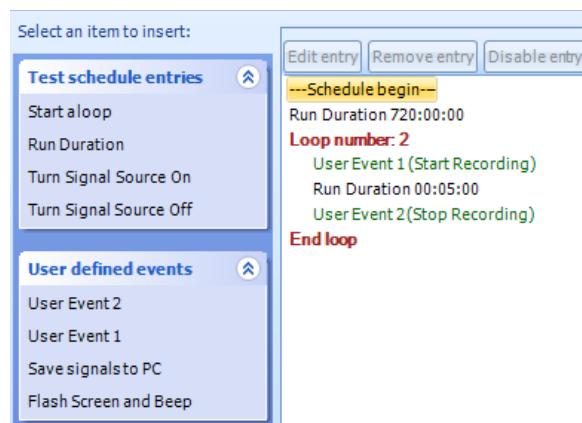
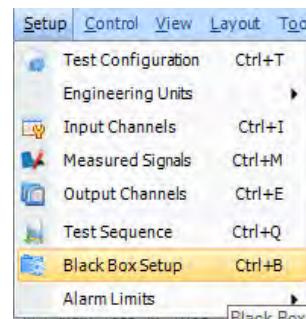


Figure 117: Insert Entries to the Schedule

Then, connect to the Spider and run the test from the PC once. It is now loaded into the internal memory of the front end module.



Select **Black Box Setup** from the Setup menu and press Refresh. The test will be listed under Uploaded Tests.

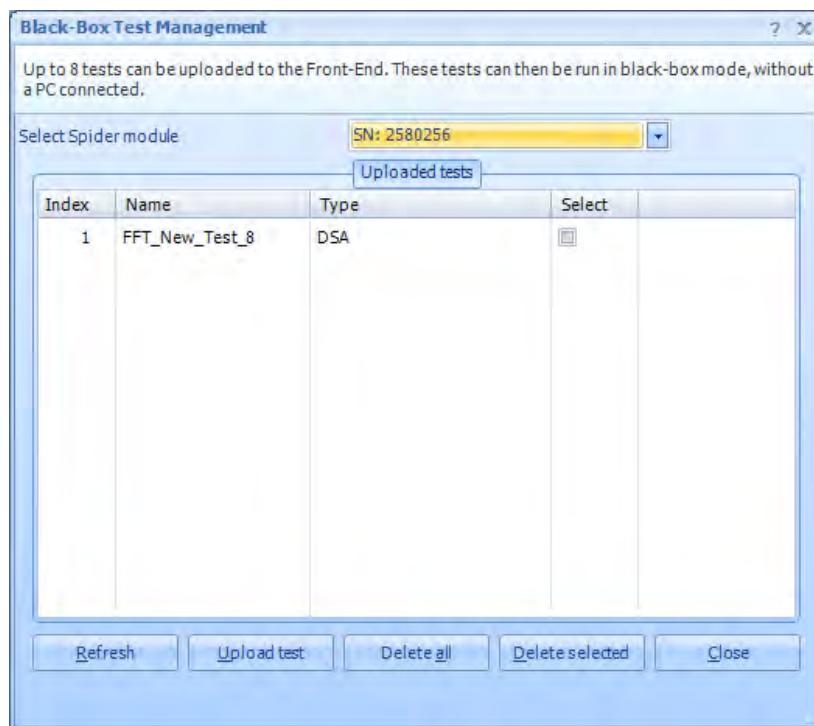


Figure 118: Black Box Setup Dialog box

When the check box “Always overwrite first entry when running a test” is checked, the active running test will always be automatically uploaded to the front-end as one of the tests that can be run in the Black Box mode.(If this option is not checked, the Black Box table will not be updated.)

By default, the test in position 1 will run. This can be changed from the front panel LCD display.

Tests stored in the front-end box can be executed by several means: an iPad connected to the box through wireless, via the digital I/O, or via the front LCD panel.

Run the Test with Front Panel

To select which test to run, press the right arrow key on the Spider's front panel until the Test List is shown. Then use the up and down arrow keys to select a test. When the Start button is pressed, the selected test will be run.

To start the test in Black Box mode, disconnect from the Spider and exit EDM. Press the **Start** button on the front panel of the Spider. Test status info will be shown on the front LCD panel and the MEM LED will illuminate when signals are being recorded.

Press the **Stop** button to stop the test.

To download the recorded files, reconnect to the Spider using EDM, and choose “Download Data Files” from the Tools menu. Select the recorded files in the list and click on “Download Selected”.

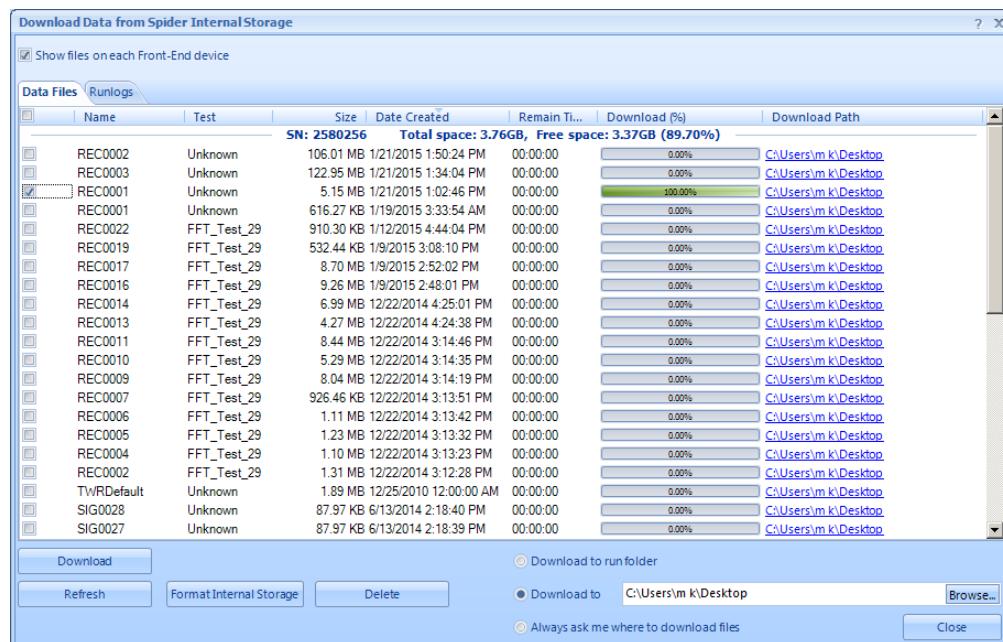


Figure 119: Spider File Download

The files will be downloaded to the current run folder. Click on the “Data Files” tab on the lower left part of EDM to view the signals.

Using Socket Messages to Communicate with Other Applications

Socket messages are a convenient way for EDM to communicate with other Windows applications on the LAN. These Windows applications can be programmed in VB, VC, C#, LabVIEW, etc.

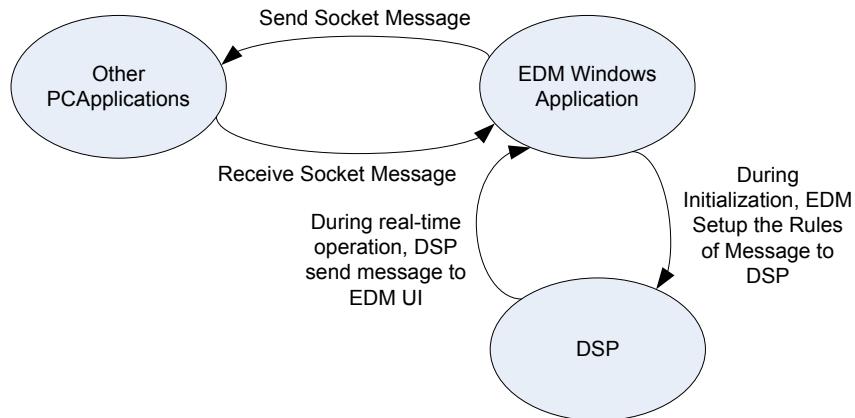


Figure 120: Socket Communication Diagram

The use of socket messages by EDM is described in detail in a separate document titled: “Socket Message Manual”.

Database Backup and Restore

EDM can back up the current database to local files or import backup files to the current database, including test configuration data. Users can use Backup and Restore to migrate the database and manage data.

Click Tools; select Backup and Restore Database to enter the main page.

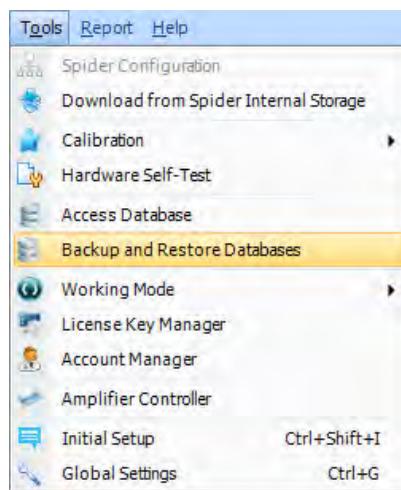


Figure 121: Backup and Restore Database

On the “Database Manage” page there are two tabs: “Operation on Database” and “Batch Operation”. Under the “Operation on Database” tab, the database is set up to back up, restore, or delete. The backup rules may also be defined here. Check

“Auto Backup” to automatically back up the database. Database backup is for tests and data while the test backup is only for the tests (without data). Data file backups can be specified for a specific date range.

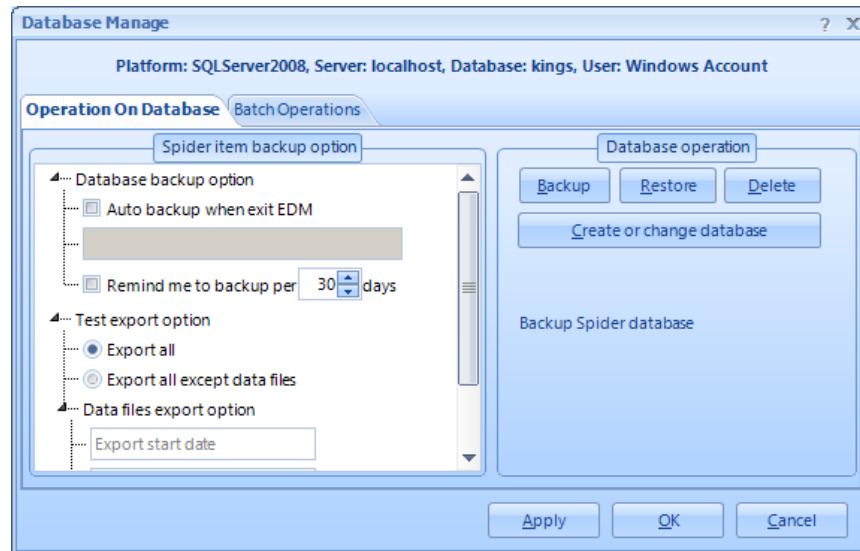


Figure 122: Database Management - Operation on Database

Under the “Batch Operations” page, the database can be handled in batch.

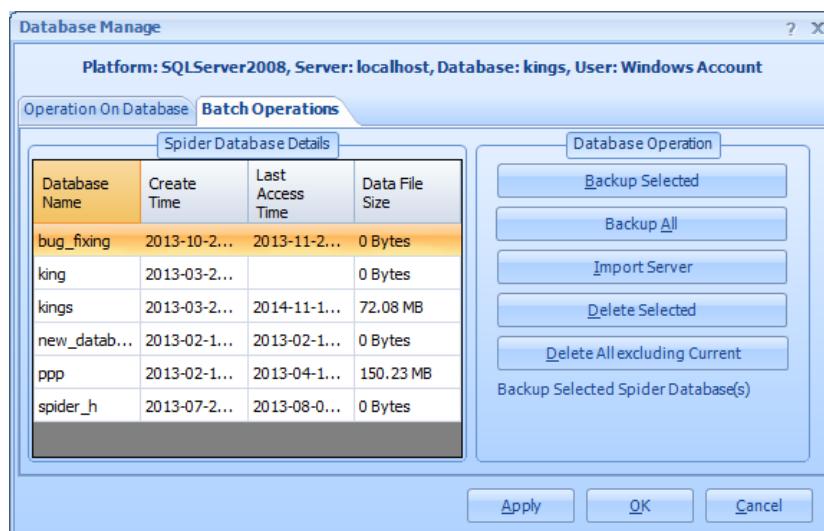


Figure 123: Database Management - Batch Operations

Backup files can be in one of the following formats:

.sdbk is a MySQL database backup file, including one or multiple databases and all data

.sbk is a MySQL database backup file, including only one database and all data

.ssdbk is a SQL server database backup file, including one or multiple databases and all data

.ssbk is a SQL server database backup file, including only one database and all data

.sbk and .ssbk files are generated from the following dialog box with the backup command.

.sbk files CAN be imported to SQL server databases.

.ssbk files CANNOT be imported to MySQL databases.

.sdbk is a MySQL database backup file, including one or multiple databases and all data

.sbk is a MySQL database backup file, including only one database and all data

.ssdbk is a SQL server database backup file, including one or multiple databases and all data.

.ssbk is a SQL server database backup file, including only one database and all data

.sbk and .ssbk files are generated from the following dialog box with the backup command.

.sbk files CAN be imported to SQL server databases.

.ssbk files CANNOT be imported to MySQL databases.

Accessing an SQL Server Remotely

The server and the client ends must be configured properly in order to access the SQL server remotely on the network. Follow these steps to configure the server:

Go to Computer Management->Service and Applications->SQL Server Configuration Manager->SQL Server Network Configuration.

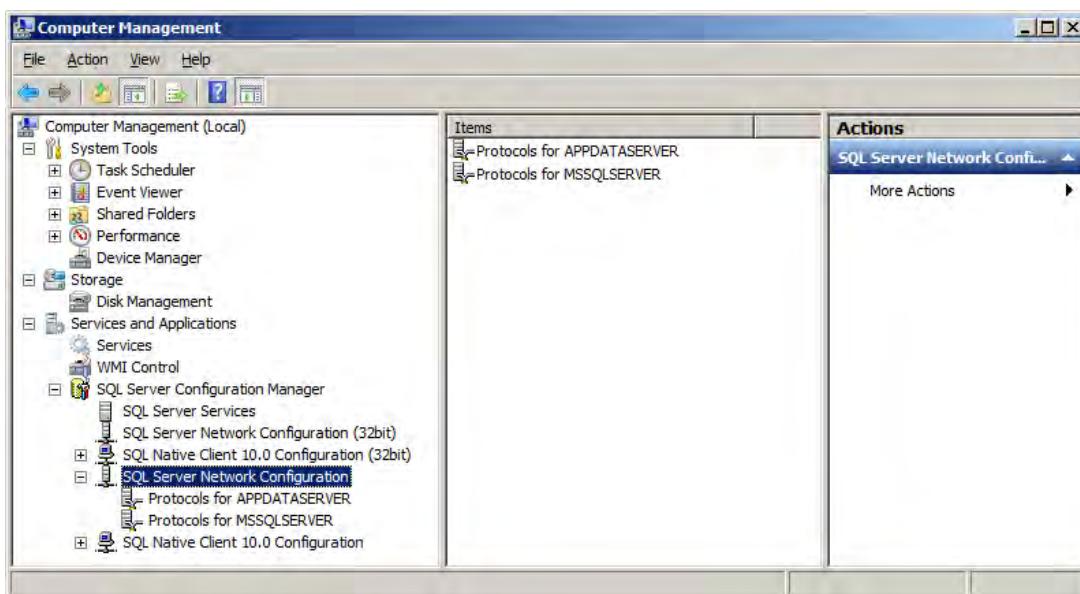


Figure 124: Computer Management

Double-click any Protocols to view properties. Select TCP/IP and right click to select Properties.

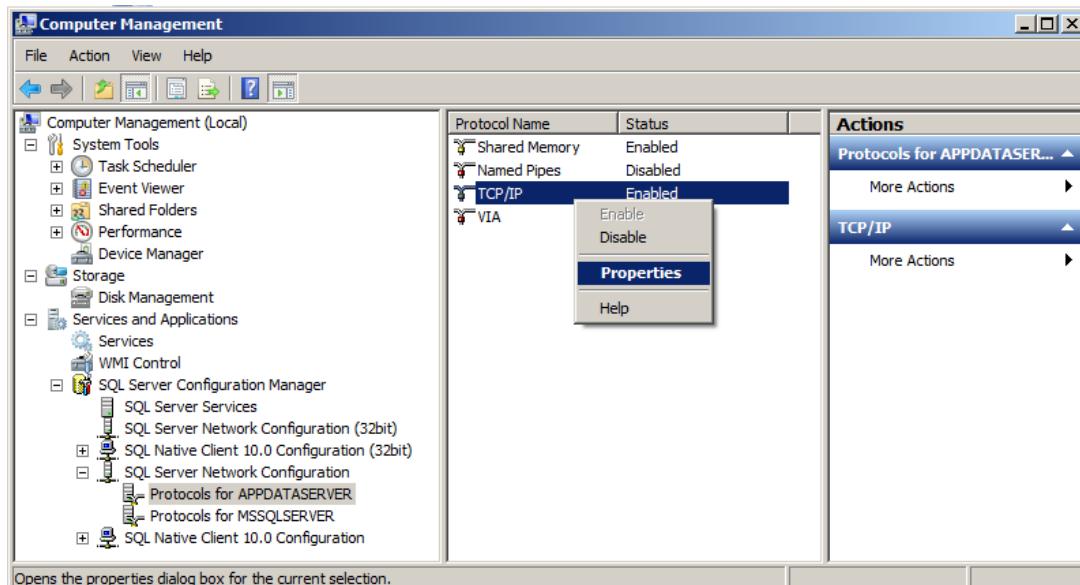
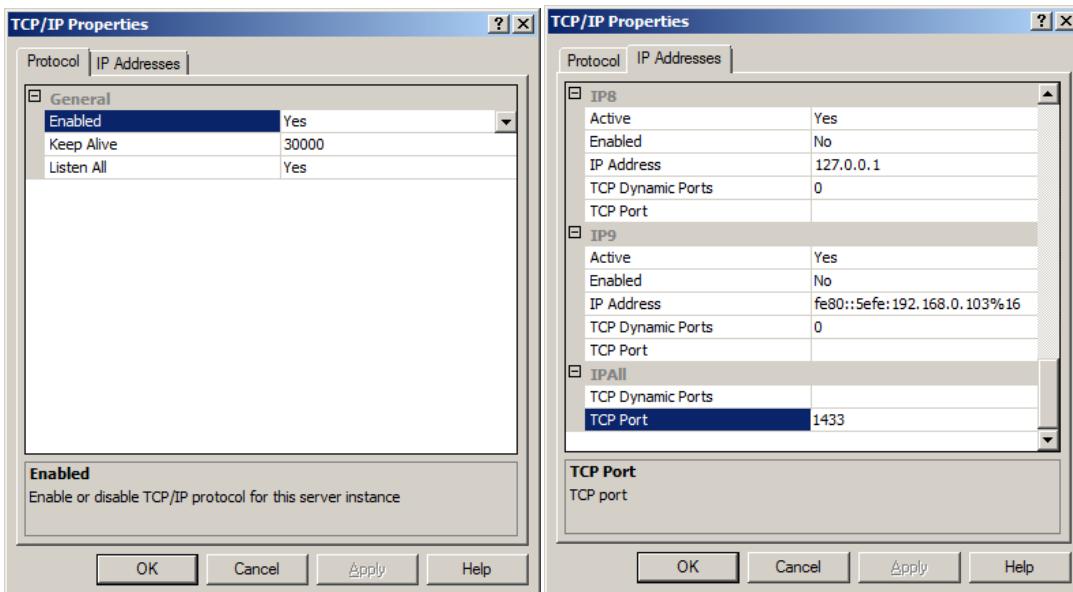


Figure 125: TCP/IP Properties

“Enabled” must set to “Yes” and the TCP Port must set to 1433.



On the left menu panel, select SQL Server Services, view SQL Server instances and SQL Server Browser. Both of them should be in the running state; if not, right-click the instance to start them.

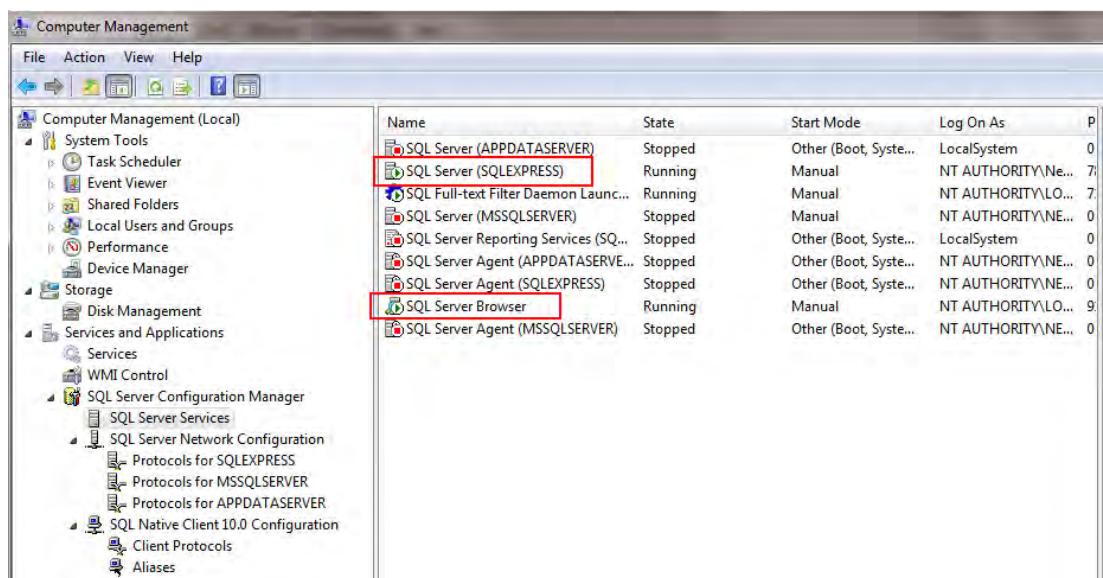


Figure 126: Computer Management - SQL Server Services

At this point the server configuration is finished. The following steps describe how to configure the client end:

Start the EDM software and go to Database Access Wizard from Tools->Access Database. Enter the server's IP address and the name of the instance in the format of IP Address/Instance Name as shown below.



Figure 127: Database Access Wizard

If an error occurs, try to use Server Authentication. Certain Windows security restrictions may prevent the use of Windows Authentication at this step.



Figure 128: Database Access Wizard

The password for Username “sa” can be reset via Microsoft SQL Server Management Studio on the server PC.

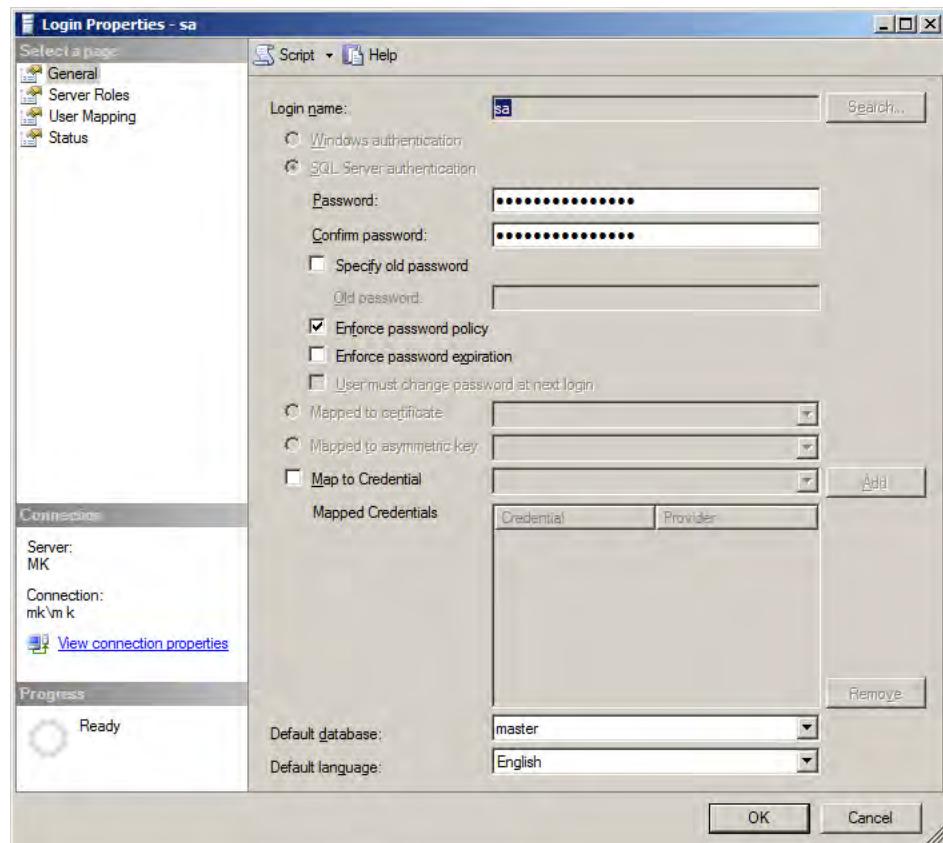


Figure 129: Reset SQL Server Password

Real-Time FFT Analysis

FFT analysis is conducted in the DSA real-time operation mode. These applications involve Digital Signal Processing calculations such as the Auto-Power Spectrum, Cross Power Spectrum, and Fourier Transform etc. for input channel signals.

Dynamic Signal Analyzer Basics

This section will give an overview of the theory behind the functions performed in the FFT analysis mode of the Spider module. For more detailed information on this topic please refer to “**Dynamic Signal Analyzer Basics**” published by Crystal Instruments.

The Fourier Transform is one of the most fundamental and popular methods of signal analysis. It transforms an infinite time waveform into its frequency components. These frequencies may then be analyzed or further manipulated to calculate phase or transfer functions. Because the Fourier Transform involves an infinite sum the signal must be broken into finite blocks of N samples. Each block is then transformed using the Discrete Fourier Transform (DFT). However, computing DFT is computationally intensive and so a more efficient algorithm called Fast Fourier Transform (FFT) was developed.

Some applications of the FFT are listed below:

Power Spectrum

The magnitude of the frequency components of signals are collectively called the amplitude spectrum. In many applications, the quantity of interest is the power or the rate of energy transfer that is proportional to the squared magnitude of the frequency components. The average squared magnitudes of all of the DFT frequency lines are collectively referred to as the Power Spectrum, G_{xx} . The averaging process is more properly termed an ensemble average, wherein the squared amplitude from N signal blocks at each measured frequency, f , are averaged together. Letting an asterisk (*) denote conjugation of a complex number, the “power” averaging process is defined by:

$$G_{xx}(f) = |X(f)|^2 = \frac{1}{N} \sum_{k=1}^N X_k(f) X_k^*(f)$$

Cross Spectrum

The Cross Spectrum characterizes the relationship between two spectra. For two signals x and y , with frequency components $X(f)$ and $Y(f)$ it is defined as:

$$G_{xy}(f) = \frac{1}{N} \sum_{k=1}^N Y_k(f) X_k^*(f)$$

The Cross Spectrum reflect the correlation between the two signals. While the Power Spectrum is real-valued, the Cross Spectrum is complex. This means that it also describes the phase relationship between the two signals.

Frequency Response Function

An important application of Dynamic Signal Analysis is characterizing the input-output behavior of physical systems. In linear systems, the output can be predicted from a known input if the Frequency Response Function (FRF) of the system is known. The Frequency Response Function, $H(f)$, relates the Fourier Transform of the input $X(f)$ to the Fourier Transform of the output $Y(f)$ by the simple equation:

$$Y(f) = H_{xy}(f)X(f)$$

Multiplying both sides of this equation by the conjugate of the input spectrum and ensemble averaging explains the importance of the power and cross power spectra as they allow $H(f)$ to be measured and calculated.

$$\frac{1}{N} \sum_{k=1}^N Y_k(f) X_k^*(f) = G_{xy}(f) = H_{xy}(f) \frac{1}{N} \sum_{k=1}^N X_k(f) X_k^*(f) = H_{xy}(f) G_{xx}(f)$$

That is:

$$H_{xy}(f) = \frac{G_{xy}(f)}{G_{xx}(f)}$$

The fact that $Y(f)$ is dependent on the input $X(f)$ is what makes the system linear. When measuring the input-output behavior of a system, there is always noise present that obscures the output. An important measure is how much of the output is actually caused by the input ***and a linear process***. This is indicated by another important real-valued spectrum called the (ordinary) Coherence Function. This coherence function is also defined in terms of the cross spectrum and the power spectra. Specifically:

$$\gamma_{xy}^2(f) = \frac{G_{xy}(f) G_{xy}^*(f)}{G_{xx}(f) G_{yy}(f)}$$

Note that the coherence can also be stated as the product of an FRF with its inverse function. That is, if H_{xy} measures a process going from input, x , to output, y , H_{yx} characterizes the same process, but treats y as the input and x as the output.

$$\gamma_{xy}^2(f) = H_{xy}(f) \frac{G_{xy}^*}{G_{yy}} = H_{xy}(f) H_{yx}(f)$$

This product definition indicates the coherence represents an “energy round trip” or a reflection through the process. We apply G_{xx} to H_{xy} and get G_{xy} at the output. Then we conjugate G_{xy} (to flip it or reflect $x(t)$ in time) and pass it through H_{yx} . In a perfect world, this would result in exactly G_{xx} as the output of H_{yx} .

If the system is linear and none of our measurements are contaminated by noise, the trip is perfect and we get back everything we put in. That is, the coherence will be exactly 1.0. If the system is non-linear or if extraneous noise has been interjected, the round-trip will be less efficient and the coherence will be less than one (but never more).

Thus, the coherence is always between 0 and 1. A coherence of 1.0 means the output is perfectly explained by the input (i.e. the system is linear). A coherence of 0 means the output and input are unrelated. Values in-between state the fraction of measured output power explained by the measured input power and a linear process. Experienced analysts always use the coherence measurement to quantify the quality of an FRF measurement at every frequency.

Shock Response Spectrum

The Shock Response Spectrum (SRS) is an entirely different type of spectral measurement. It is used access the damage potential of a transient event such as a package drop or an earthquake. The SRS was first proposed by Dr. Maurice Biot in 1932. The SRS is not the spectrum of the pulse. (The FFT provides this.) The SRS is not a linear operator as the FFT is. That is, an SRS does not uniquely define a single waveform. Many very different transient time-histories can produce the same SRS.

What the Shock Response Spectrum is, is the representative response of a class of simple structures to the given transient acceleration time-history. This response is provided by simulating a group of spring-mass-damper systems sitting on a common rigid base that is forced to move with the measured acceleration of the subject shock pulse. Each single degree-of-freedom (SDOF) spring-mass-damper has a different natural frequency; they all have the same damping factor. The spectrum is formed by plotting the extreme motion (acceleration) experienced by each mass against its resonance frequency.

The frequency spacing of the resonance frequencies is logarithmic, much like the 1/3 octave filters used in acoustical analysis. That is, it is a type of proportional bandwidth analysis where the half-power bandwidth of each SDOF system increases in proportion to its resonance frequency. The resolution of an SRS is defined by the number of simulated SDOFs included in the desired analysis span. The percent damping of all the SDOFs is selectable (although most tests specify 5% damping).

The extreme motion of each mathematically simulated SDOF mass is monitored by several peak detectors. The extreme positive and negative accelerations are retained *during the duration of the input pulse* and *after it*. Maximum and minimum values captured during the pulse’s duration are termed **Primary** extremes. Those found

after the pulse has returned to zero are termed **Residual** extremes. Specific tests will prescribe whether positive, negative or extreme absolute values captured should be displayed. They will further specify Primary, Residual or combined (maxi-max) data be plotted.

Test Parameters

The Test Configuration window, Analysis Parameters tab is used to configure tests.

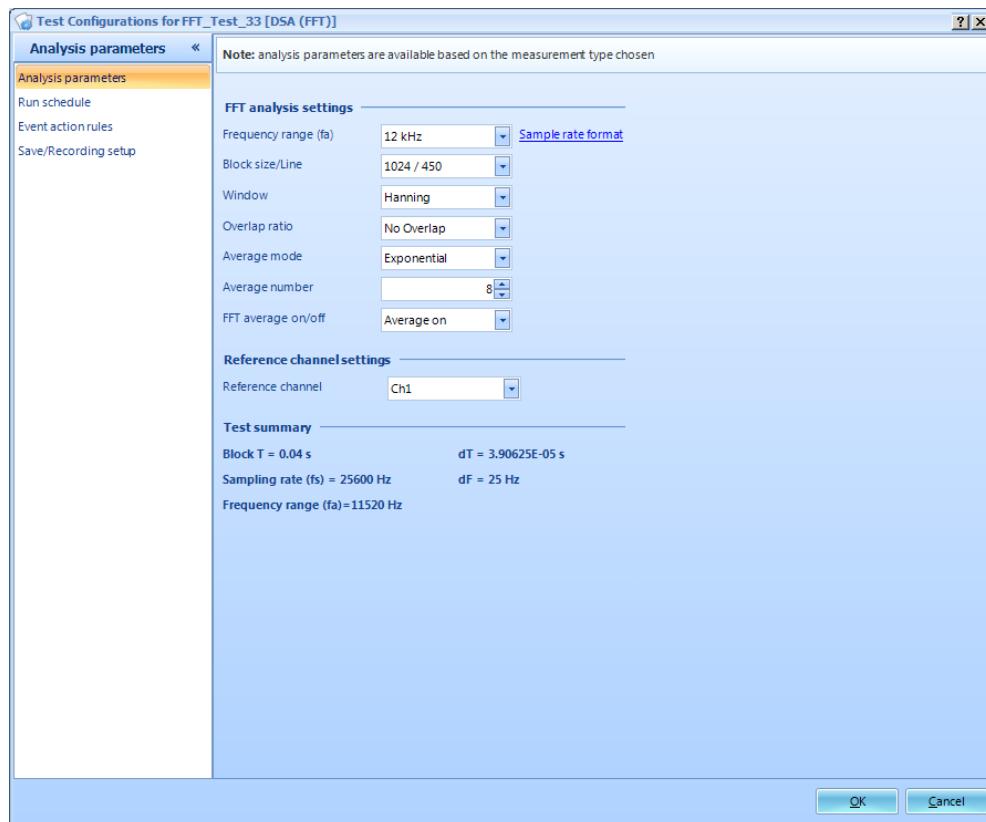


Figure 130. Analysis Parameters Tab of Test Configuration Window

Overlap Ratio sets the proportion of the samples in a time block that are overlapped (redundant with samples in a prior block) when calculating the FFT of (un-triggered) continuous signals. Higher overlap ratios result in faster variance reduction per unit time producing smoother data but they increase the processing requirements. The Overlap Ratio options are: no overlap, 25%, 50%, 75%, 87.5%, 95% and As High As Possible. For most applications employing a symmetrically tapered window function (such as Hanning), an overlap of 50% proves optimal.

Block Size/ Lines are the number of samples in each time blocks and the number of (un-aliased) spectral lines in each resulting spectrum. Increasing the block size increases the resolution of the frequency transform and allows lower frequencies to be detected but it also increases the calculation time and slows down response. The ratio between Lines and Block Size is determined by the characteristics of A/D converter and its anti-aliasing filter. In general, this ratio is about 0.46, meaning

that 1024 samples in the waveform will produce about $0.46 * 1024 = 471$ lines in the spectrum.

Sampling Rate(together with block size) determines the resolution and the span of all time and frequency data blocks. Increasing the sample rate increases time resolution (makes dT smaller), and decreases the time span (Block T) captured. Increasing the sample rate also increases the maximum frequency (F_a) in a spectral block and decreases its resolution (increases dF).

Average Number is the number of blocks that are ensemble averaged for the signal spectrum. Increasing the number of averages will reduce the variance of the signal spectrum.

Average Mode options include: Linear, Exponential, and Peak Hold. Linear averaging treats every block equally. The blocks are simply added together (at each frequency) and the result divided by the Average Number. Exponential averaging is a moving or evolving average that favors the most recently measured block. Old data slowly loses its importance (time exponentially), so that the average is dominated by the current instantaneous spectrum.

Window Type lets the user choose the window to be applied during FFT operation. Windowing functions can help reduce leakage and increase the precision of the frequency measurement. In general select None for triggered transients, Hanning for general continuous signals and Flat Top when studying tonal data (such as a rotating machine) and needing extreme accuracy of spectral peaks. Detailed descriptions about window types and average modes can be found in the DSA Basics document.

Reference Channel allows the user to choose a channel as a reference for the calculation of the Frequency Response Function, Coherence, and Cross Power spectrum. The user can specify the selected channel to be either the excitation (input) channel or the response (response) channel when creating the test. Signals such as CPS, Coherence and FRF are defined based on this selection.

Run Schedule

The Run Schedule allows a test to be run automatically through a preset routine. The run schedules for FFT analysis tests are only effective in Black Box Mode. Schedules can include loops and time periods for running the test at specified levels and durations. The run schedule can also activate any user-defined events defined in the Event Action Rules. Click on event names in the list on the left to insert them into the schedule and use the buttons on top to edit or remove them or change their order. The schedule is activated when the test is started in Black Box mode.

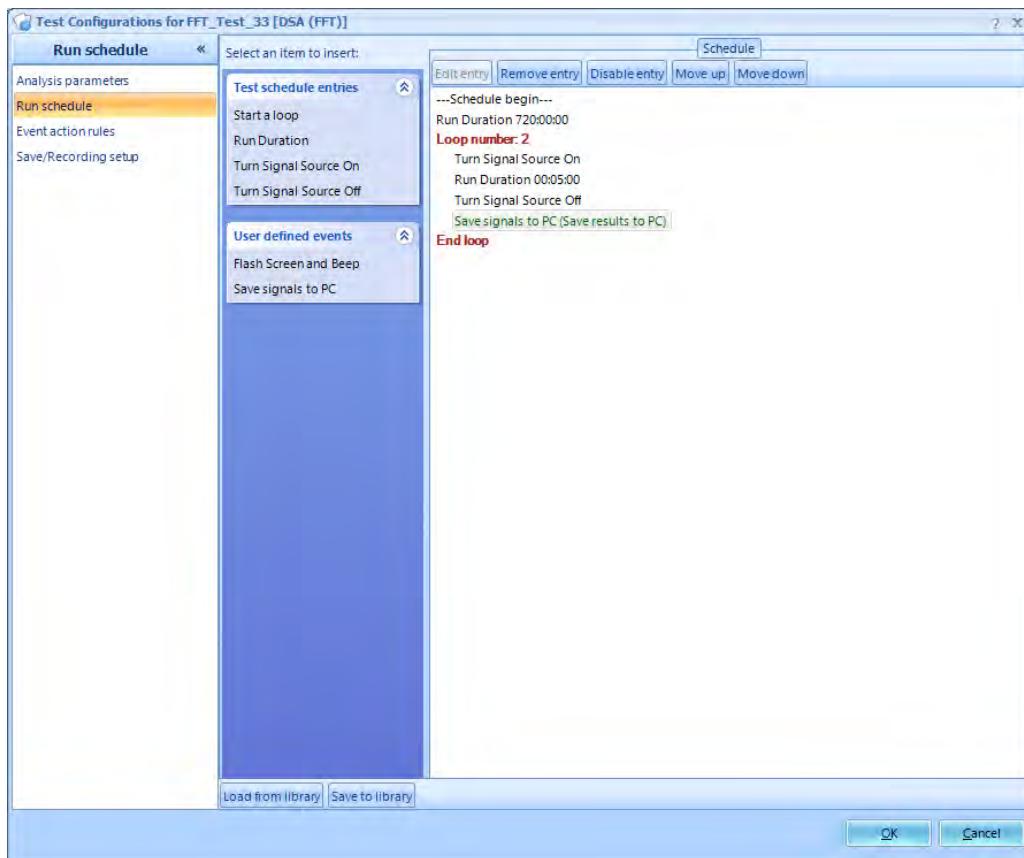


Figure 131. Run Schedule Tab

Measured Signals in FFT

The “Live Signals” tab on the lower left of the screen in EDM shows all the measured signals available for display. Listed here, for all test modes, are the time streams of the input channels labeled by their location ID (“PT1”, “PT2”, “PT3”... by default), and the output drive time stream. The location ID of the channels can be changed under the Channel Table tab. Time stream signals are labeled as **Ch1[t]**. The numerical value depends on the channel index.

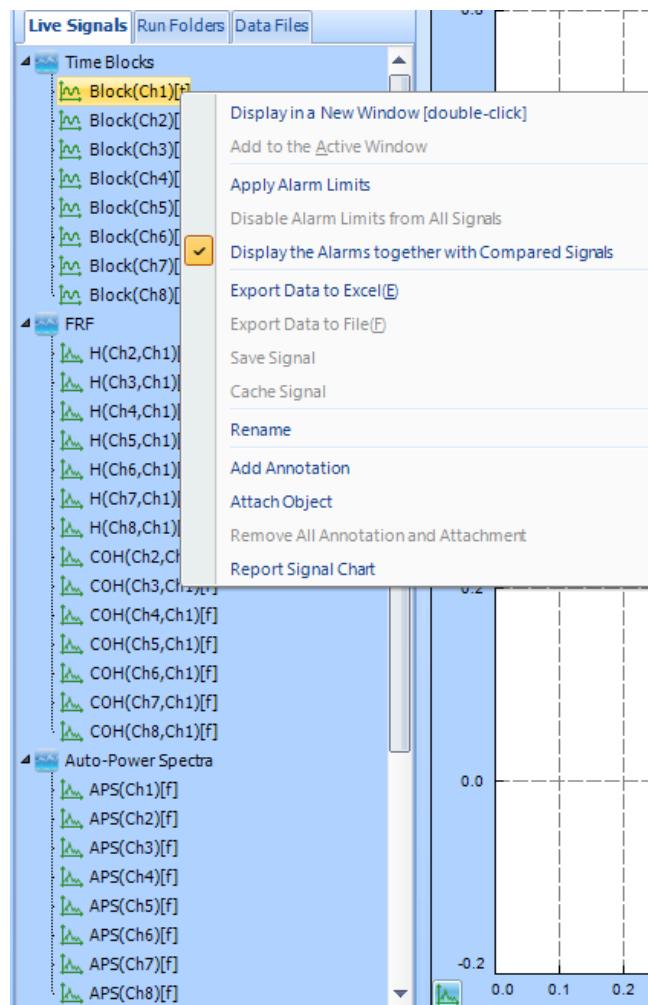


Figure 132. Live Signal

There are also signals derived from these time streams: block signals, labeled Block, FFT of time signals, labeled as **FFT**, auto power spectra signals, labeled APS, and the frequency response functions, labeled FRF. The labels are followed by the location ID of the original time stream signal in parenthesis (or, in the case of FRF, the location ID of the excitation channel followed by the ID of the response channel). These signals will only show in the live signal list if the measure option is enabled in the Signal Setup tab.



Figure 133 Frequency response functions measured in a high channel count system

Time block signals are labeled as **Block(Ch1)[t]**. The numerical value depends on the channel index. For the convenience of signal calculation and transformation, the time stream is chopped into the individual blocks by block size. Each block contains the defined number of data points sampled from the time stream signals.

APS (Auto-Power Spectrum) signals are labeled as **APS(Ch1)[f]**. The numerical value depends on the channel index.

Output Setup

The FFT test has an additional tab for output channel setup. Here you can configure one or more output channels as shaker drive or other DUT stimulation signals. Since closed loop control is not available, the user should be careful to stay within the safety limits of the shaker/amplifier and test object when configuring the output levels. All enabled channels will send out drive signals while the test is running. The following window can be found from **Setup->Output Channels**.

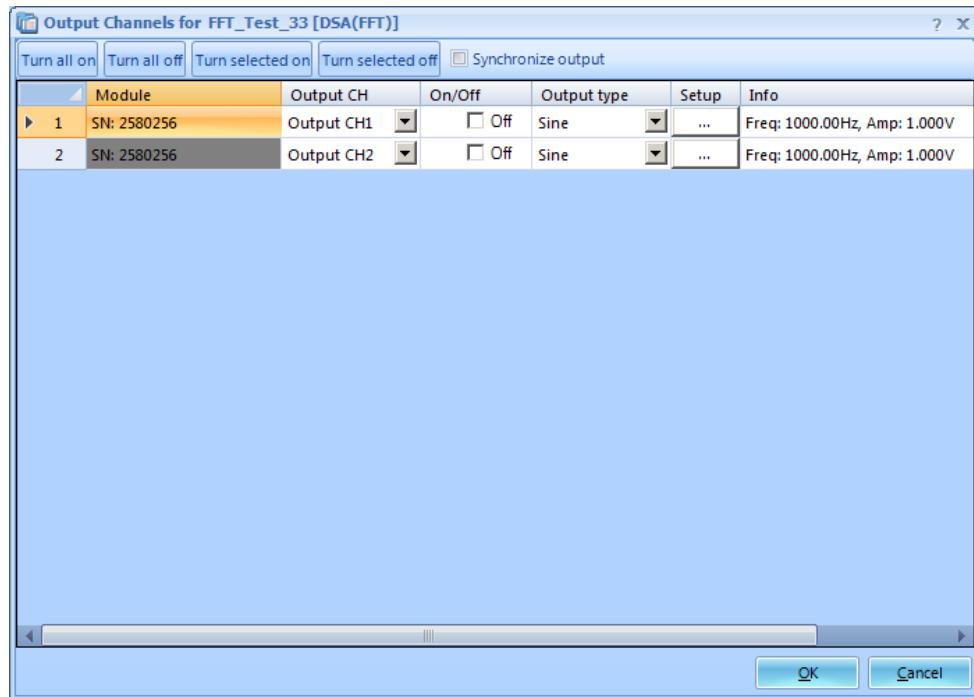


Figure 134. Output Channels for FFT

The Output Channels for FFT Analysis dialog lists all available output channels in the system. Each available output is identified by Module and Output Channel (connector) number.

On/Off provides a check box to enable (turn On) or disable (turn Off) each available output.

Output Type provides the choice of Random, Sine and Swept Sine signals.

Info provides a summary of each channel's setup.

Select a signal source in the first column and press the **Set Up** button to bring up a dialog to set the specific amplitude, frequency span, phasing and sweep type/rate settings desired for each signal.

Control Panel

The expanded Control Panel in FFT analysis mode has a number of commands to control the operation of the test. Right-clicking in the Parameters tab can expand the Control Panel.



Figure 135. Expanded Control Panel

Test state information is displayed in the following fields:

Total Elapsed is the time elapsed since the test was started.

Output Pk is the peak voltage of the output drive signal.

Frame# is the number of frames (frequency blocks) elapsed since the test was started.

The control panel has input and output settings under two separate tabs.

Under the **Input** tab, all the test analysis parameters are provided to allow users to make changes during live running mode. Changes made to these parameters during the test will take effect immediately.

Some extra buttons are provided for additional tasks:

Reset Average clears the average and resets the current average number back to zero. This nullifies the effects of an unwanted event.

Turn Output On/Off enables / disables the output channel of the Spider device. The output settings can be configured under output tab of the control panel.

View Window opens up the window configured for the test.

Setup Trigger gives the option of setting up a trigger-based action with the help of event action rules. Only the input channels on the master module can be set as the trigger source.

Trigger Switch turns the trigger On/Off.

Output Switch turns the output On/Off.

Limit Check Switch enables/disables the limit check.

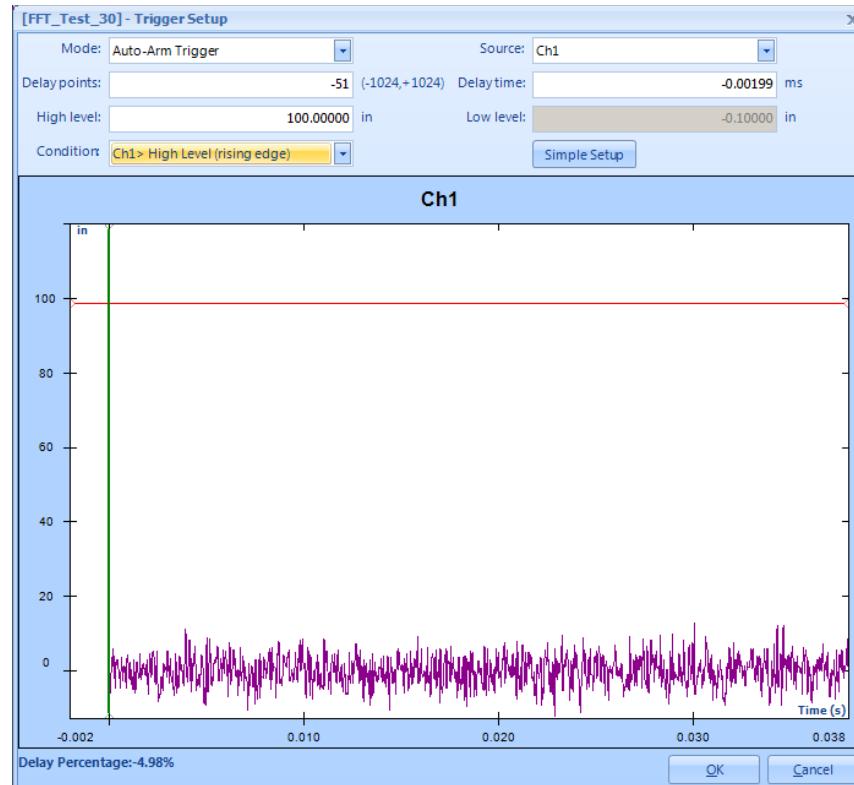


Figure 136. Advance Trigger Setup

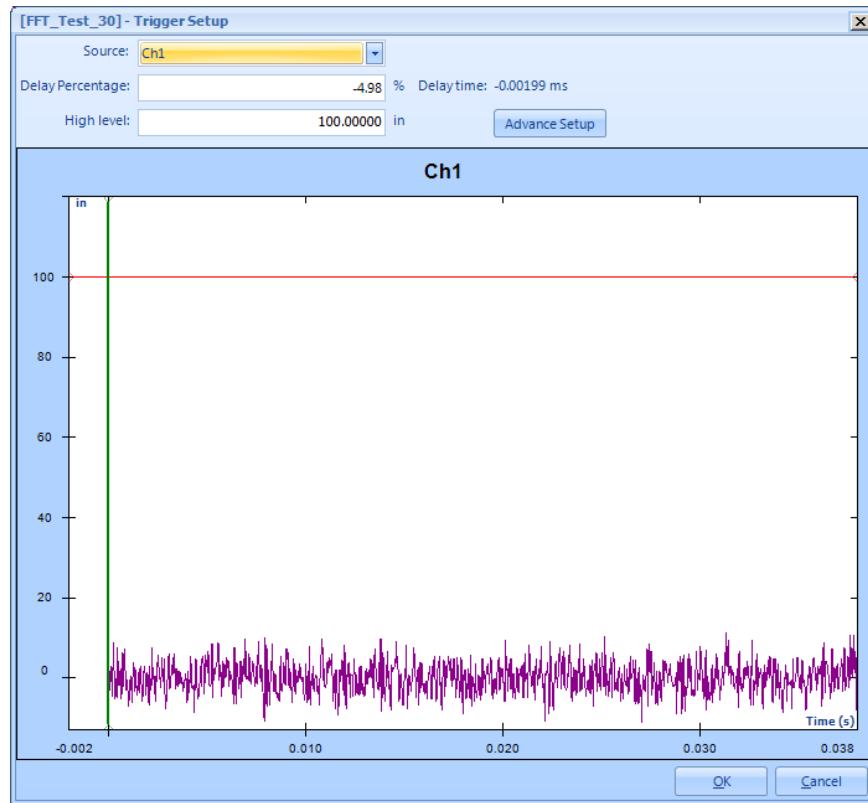


Figure 137. Simple Trigger Setup

Using the controls shown in above screenshot, you can setup a trigger threshold for the selected input signal. Any signal meeting the threshold condition will activate the trigger and cause a signal block to be captured. The Delay Time or Delay Points settings allow the data to be captured starting before or after the trigger point. The trigger action that occurs can be selected using appropriate Mode settings box. Event action rules can be specified for events named “**Just triggered**”.

Trigger Switch is used to enable/disable the trigger. The system will wait for the trigger to capture signal data.

The user can **preview the Trigger window** to view the instant the system is triggered.

Acoustic Analysis

The Acoustics Data Acquisition option includes Fractional Octave Filter Analysis, Sound Level Meters and Microphone Calibration functions.

The Fractional Octave Filter Analysis function applies a bank of real-time $1/N^{\text{th}}$ octave filters to the input time streams and generates two types of responses at the same time: $1/N^{\text{th}}$ octave spectra, and the RMS time history of each $1/N^{\text{th}}$ octave filter band. The output of each real-time filter bank is in fact a 3D waterfall signal that is arranged with the x-axis as logarithmic frequency and the z-axis as time. Frequency weighting is applied in the frequency axis and time-weighting is applied in the time axis.

The Sound Level Meter (SLM) (also referred to as Overall Level Meter) also uses octave filters during acoustic data acquisition. The SLM applies ONE frequency weighting filter to the input signal and time weighting to the output. Various measures are then extracted from both the input and output signals of this frequency weighting filter.

Octave Filters

Acoustics Analysis provides $1/N^{\text{th}}$ octave analysis using true real-time digital filters in accordance with ANSI std. S1.11:2004, Order 3 Type 1-D and IEC 61260-1995 specifications. A, B and C weighting filters can be applied to the input data. Output results are weighted or un-weighted RMS values. The output can be normalized with a calibration value. The results can be plotted on log or linear axes and exact or preferred frequency values are supported.

Each band filter is designed in accordance with ANSI S1.11 and IEC 61260 specifications. The original analog signal is transferred to the digital domain by means of the bilinear transform. The filter order can be specified and the frequency ratio can be calculated using the binary or decimal system.

The RMS reading of each octave filter is usually represented by a “bar” in the spectrum plot. Keep in mind that the octave filters are actually somewhat wider than the bars depict. Just like the analog filters they emulate, digital filters have tapered pass-bands or “skirts”; they are imperfect frequency selectors.. The filter bands are not as sharp as the bars depict them, hence adjacent filters always overlap one another. For this reason, a sine tone at 1 kHz will not only excite the filter with center frequency at 1 kHz, but also all of the other filters as well, albeit to much lower levels.

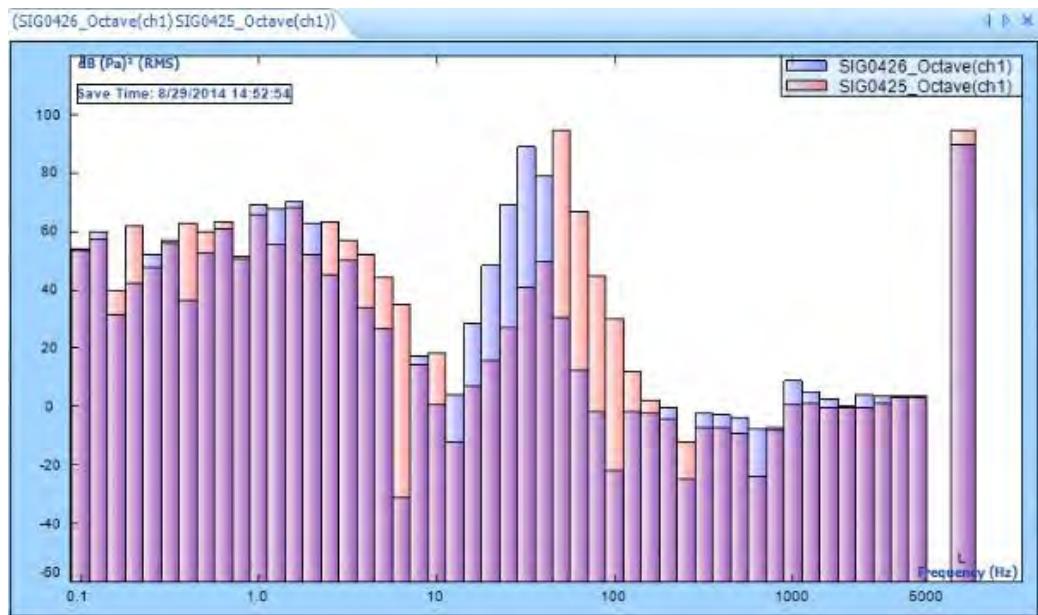


Figure 138. Sample of Octave Test

Full Octave Filters

An octave is a doubling of frequency. For example, frequencies of 250 Hz and 500 Hz are one octave apart, as are frequencies of 1 kHz and 2 kHz.

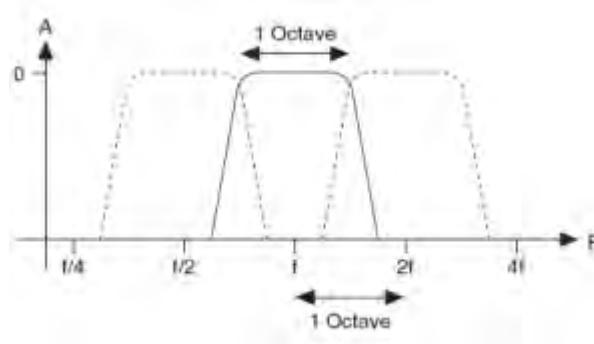


Figure 139. Full octave filter shape.

Full octave analysis, i.e., 1/1 octave, displays the frequency characteristics of a signal by passing the signal through a bank of band-pass filters with passbands and octave wide and the center frequency of each filter an octave apart from its neighbors. If the lower and upper cutoff frequencies of a band-pass filter are f_L and f_H , then the center frequency, f_c can be determined with:

$$f_c = \sqrt{(f_L * f_H)}$$

The nominal frequency ratio G is determined by:

$$G = f_H/f_L$$

Two descriptive systems are commonly used to describe proportional bandwidth filters: Base-two (fractional octave) or Base-ten (fractional decade). A full octave filter has a G of 2, numerically equal to $10^{3/10}$. Hence this same filter is termed a 3/10 decade filter. Crystal Instruments CoCo analyzers describe proportional filters by their decade resolution.

Proportional bandwidth analysis divides frequency information uniformly over a log scale which is very useful for analyzing a variety of natural systems such as the human response to noise and vibration. Many mechanical systems also display behavior that is best characterized by proportional bandwidth analysis.

Fractional Octave Filters

To gain finer frequency resolution, the frequency range can be divided into proportional bandwidths that are a fraction of an octave. For example, with 1/3 octave analysis, there are 3 band-pass filters per octave where each center frequency is $2^{1/3}$ ($10^{1/10}$) the previous center frequency.

In general, for $1/N^{\text{th}}$ octave analysis, there are N band pass filters per octave such that:

$$\frac{f_H}{f_L} = (2)^{1/N}$$

$$f_{cj+1} = f_{cj} * (2)^{1/N}$$

where $1/N$ is called the fractional bandwidth resolution.

	1/1-Octave	1/3-Octave	1/6-Octave	1/12-Octave
Standard	IEC 225-1966 DIN 45651 ANSI S1.11- 2004 Order 7 Type 1-D	IEC 225-1966 DIN 45651 ANSI S1.11- 2004 Order 3 Type 1-D	N/A	N/A
band number	-3 ~ 14	-10 ~ 43	-20 ~ 86	-40 ~ 172
Total number of Filters	18	54	107	213
f_c (Hz)	0.125 – 16k	0.1 – 20k	0.1 – 20k	0.1 – 20k

Table 2. Octave Center Frequencies.

Nominal center frequencies (mid-band frequencies)

Nominal center frequencies are “round” numbers that were historically established for analog octave filters. The nominal mid-band frequencies for 1/1-octave and 1/3-octave are listed in the ANSI S1.11-2004 Annex A. This standard also describes how to determine the nominal mid-band frequencies for other fractional octave bands.

The exact center frequency of the filter band is usually not equal to the nominal frequency. For example, in a 1/3 octave, the exact center frequencies 794.33 Hz, 1000 Hz and 1258.9 Hz are used to correspond to the filters with nominal frequencies 800 Hz, 1000 Hz and 1250 Hz.

Band Edge Frequencies of Fractional Filters

The low and high frequency band edges of a filter can be calculated based on the frequency ratio, G and the fractional octave resolution N (=1, 3, 6, 12...)

$$LowerEdgeFrequency f_L = f_c * (2)^{-1/2N}$$

$$UpperEdgeFrequency f_H = f_c * (2)^{1/2N}$$

The bandwidth of the filter is: $BW = f_H - f_L$

When starting or resetting the filtering operation of the fractional-octave filters, a certain time is required before the measurements are valid. This time is called the settling time and is related to the bandwidth of any particular filter. The lowest frequency band has the smallest bandwidth and thus defines the settling time required before you can consider the complete fractional-octave measurement valid. A good rule of thumb is that the prudent settling time estimate is five resolution reciprocal time periods, that is:

$$Settlingtime = \frac{5}{BW} = \frac{5}{f_H - f_L}$$

Note the settling time depends on the bandwidth which changes with center frequency. A narrower filter and a lower frequency band requires a longer settling time.

Analysis Frequency Range

You can decide the analysis range by changing the lowest and/or highest f_c as the Analysis Parameters:

Analysis Range	1/1 Octave	1/3 Octave	1/6 Octave	1/12 Octave
Lowest f_c (Hz)	0.125	0.1	0.1	0.1
	1	1	1	1
	8	10	10	10
Highest f_c (Hz)	1000	1000	1000	1000
	4000	2000	2000	2000
	16000	5000	5000	5000
		10000	10000	10000
		20000	20000	20000

Frequency Weighting

Human hearing is more sensitive to some frequencies than to others, and its frequency response varies with level. In general, low frequency and high frequency sounds appear to be less loud than mid-frequency sounds, and the effect is more pronounced at low pressure levels, with a flattening of response at high levels. Octave analysis and sound level meters therefore incorporate weighting filters, which reduce the contribution of low and high frequencies to produce a measurement that more nearly approximates how we hear.

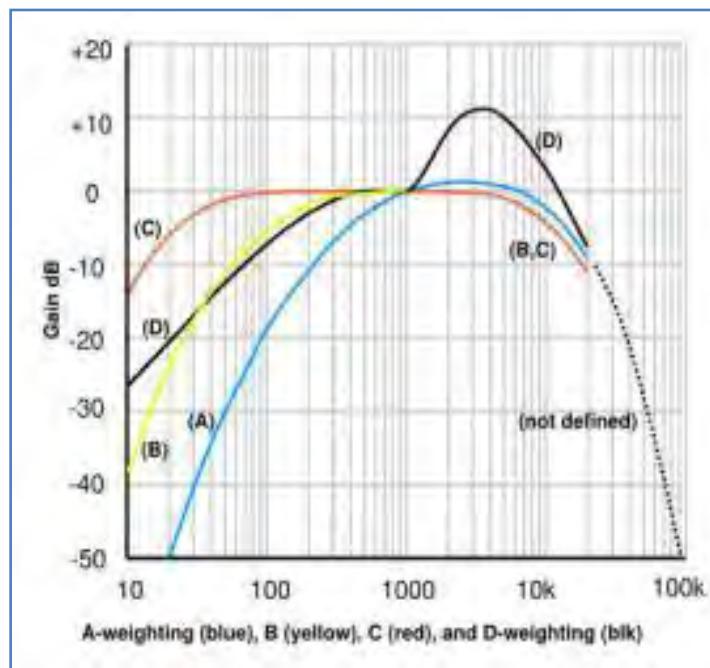


Figure 140. Frequency weighting filter shapes.

The Spider provides A, C, and Z weightings conforming to IEC 61672-1 2002 and B weighting conforming to IEC 60651 in both of Octave analysis and Sound Level

Meter. The Frequency weighting in the octave filters affects the results of all filter bands.

Time or RPM based RMS Trace of the Octave Filters

The ANSI and IEC standard do not require storing the time history of the band pass filter output. However the user may be interested in viewing this information. Using a Spider, the RMS histories of all the band pass filters are stored in the RMS quantity. Below is the description of how the RMS history is calculated.

The RMS history can be stored against one of two variables: Time or RPM.

Both the input and output of a digital filter are a series of data points. While it requires excessive memory to keep all of the time data from all of the filters, it is **useful to keep the running RMS history of each filter's output. The RMS time** histories are computed after the time weighting averaging operation as shown below.

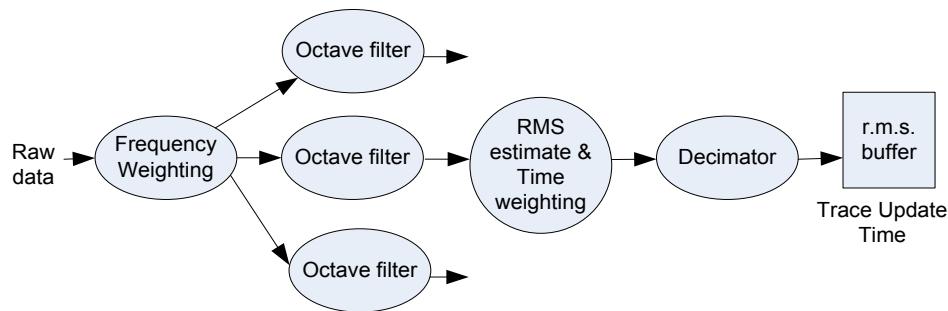


Figure 141. RMS time history calculation.

The Decimator allows the user to choose the length of time for the RMS data. For example, given a buffer length of 1024, a Trace Update Time of 5 ms will keep about 5 seconds of RMS history; if this update time is set to 5 seconds, it will record 5000 seconds (1.4 hours) of RMS history.

If a cut is made across the Z axis, the resulting XY plane will be an octave spectrum. If a cut is made across the X-axis (frequency), the result will be called a Time Trace.

The Time Trace stores the history of the RMS of each filter output. The spacing between two points in the Time Trace is called Trace Update Time, in seconds. On the Spider, one Time Trace is allocated for each channel for display. Keep in mind that this buffer of Time Trace is the output of a specific filter, the user can change the center frequency of the filter for the Time Trace during run time. In other words, this time trace display buffer will change its content completely if the user switches the Time Trace Frequency.

Alternatively the RMS trace can be stored using RPM as a variable. This method is particularly useful in the automotive NVH applications. The picture below shows how one of the filter outputs can be stored in RPM trace.

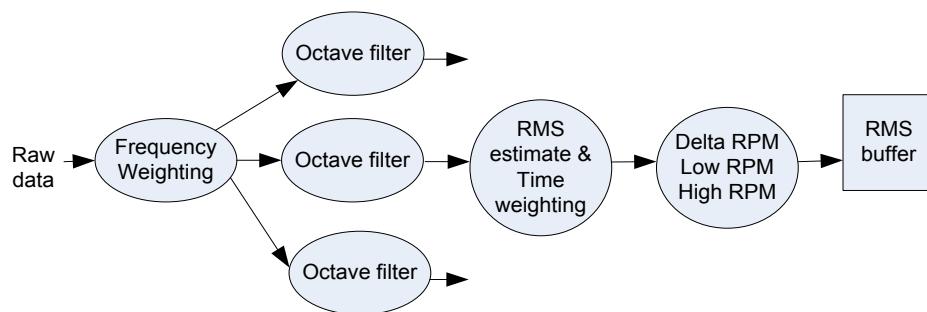


Figure 142. Store RPM based RMS traces.

Exponential and Linear Averaging

Linear averaging: Linear averaging uses a fixed time period to sum up the historical power value of each filter and then takes the square-root to calculate the averaged RMS value. The RMS trace update time is governed by the time period of the averaging. For each time period of averaging, one RMS value per frequency bin is produced.

Exponential averaging: Exponential averaging applies an exponential time constant to the historical power values of each filter and takes the square-root of the averaged power value. A time constant of 0.125 seconds is equivalent to “Fast” averaging and 1.0 second is equivalent to “Slow” averaging of a sound level meter. In exponential averaging, the RMS trace update time is independent of the time constant.

Peak Hold averaging: Peak Hold retains the maximum value in each frequency bin over the period of time since last “start” or “restart”. It is a one-time extreme observation over the interval rather than an averaged property.

As discussed previously, each filter may have a different settling time of approximately 5/BW seconds.



Figure 143 Octave Spectra and FFT APS Processed at same time

Sound Level Meter

A sound level meter measures sound pressure level. A standard sound level meter is more correctly called an exponentially averaging sound level meter because the AC signal from the microphone is converted to an RMS level, requiring a duration of integration **termed the “time constant”**. Three of these time-constants have been standardized, 'S' (1s) originally called Slow, 'F' (125 ms) originally called Fast and 'I' (35 ms) originally called Impulse.

The output of the RMS detector circuit is a linear voltage proportional to pressure. This is passed through a logarithmic converter to give a readout in decibels (dB). The pressure dB is 20 times the base 10 logarithm of the ratio of a given root-mean-square sound pressure to the reference sound pressure. (The standard reference sound pressure in air or other gases is 20 μPa , which is usually considered to be the threshold of human hearing at 1 kHz). Root-mean-square (RMS) sound pressure is calculated using standard time and frequency weightings.

With the advent of digital technology and the increasing accuracy of electronic circuits, sound level meter functions are now frequently calculated in the digital domain. High dynamic range is one of the most important measures of the quality of an acoustic analyzer as it assures that both weak and strong signals can be calculated and observed. The Spider provides 130dB dynamic range, which is exceptional for this application.

Traditional sound level meters only include 1/1 and 1/3 octave filters. The CoCo systems ability to do octave analysis and other advanced analysis functions provides more flexibility and computation power than a traditional sound level meter.

Use Octave Analysis as the template to create a CSA project when fractional octave analysis is required. In both the Octave Analysis and Sound Level Meter templates the user can see the frequency weighted readings (such as dBA) but the reading

results may be slightly different when comparing Octave Analysis and Sound Level Meter results because the data is processed and the values are computed differently. In octave analysis, the A-weighted sound level (dBA) is computed by applying the frequency weighting function to the output of each individual filter bank; while in SLM, the A-weighted sound level is calculated by applying the A-weighting filter to the entire time domain. The SLM template should be used to obtain the dBA or similar overall readings for sound studies that would be comparable to those measured with a traditional sound level meter.

Terms and Definitions

In this section we will define the terminology used in the SLM software options.

Reference sound pressure is conventionally chosen as $20 \mu\text{Pa}$. This is the threshold of hearing (at 1 kHz) for the average person and is used to compute the sound pressure level in the dB scale.

Sound pressure level (in dB) is defined as twenty times the logarithm to the base ten of the ratio of the RMS of a given sound pressure to the reference sound pressure. Sound pressure level is expressed in decibels (dB); symbol L_p .

Peak sound pressure is the greatest absolute instantaneous sound pressure during a stated time interval.

Peak sound level (in dB) is defined as twenty times the logarithm to the base ten of the ratio of a peak sound pressure to the reference sound pressure the peak sound pressure being obtained with a standard frequency weighting. (Example letter symbols are L_{peak} , L_{cpeak})

Frequency weighting is the difference between the level (dB) of the signal indicated on the display device and the corresponding level of a constant-amplitude steady-state sinusoidal input signal, specified in the IEC or ISO standards as a function of frequency. It accounts for the A, B and Z frequency weightings discussed in the previous section.

Time weighting is an exponential function of time, of a specified time constant, that weights the square of the instantaneous sound pressure. This is the same as exponential averaging in the time domain of the instantaneous sound pressure.

It is a continuous averaging process that applies to the output of a frequency weighting filter or one of the fractional octave filters. The amount of weight given to past data as compared to current data depends on the exponential time constant. In exponential averaging, the averaging process continues indefinitely.

In a sound level meter the time weighting exponential averaging mode supports the following time constants:

- **Slow** uses a time constant of 1,000 ms. Slow averaging is useful for tracking the sound pressure levels of signals with sound pressure levels that vary slowly.
- **Fast** uses a time constant of 125 ms. Fast averaging is useful for tracking the sound pressure of signals with sound pressure levels that vary quickly.
- **Impulse** uses a time constant of 35 ms if the signal is rising and 1,500 ms if the signal is falling. Impulse averaging is useful for tracking and recording sudden increases in the sound pressure level.
- **User Defined** allows you to specify a time constant suitable for your particular application.

Time-weighted sound level (in dB) is twenty times the logarithm to the base ten of the ratio of a given RMS sound pressure to the reference sound pressure, RMS sound pressure is obtained with standard time and frequency weighting.
 (Example letter symbols are L_{AF} , L_{AS} , L_{CF} , L_{CS})

Maximum and minimum time-weighted sound level (in dB) is the greatest and lowest time-weighted sound level within a stated time interval.
 (Example letter symbols are L_{AFmax} , L_{ASmax} , L_{CFmax} , L_{CSmax} , L_{AFmin} , L_{ASmin} , L_{CFmin} , L_{CSmin})

Time-average sound level (equivalent continuous sound level) (in dB) is twenty times the logarithm to the base ten of the ratio of a RMS sound pressure during a stated time interval to the reference sound pressure, sound pressure being obtained with a standard frequency weighting. (Example letter symbols are L_{Aeq} , L_{Ceq})

Sound exposure is the time integral of the square of sound pressure over a stated time interval or event. Sound exposure is used to measure high-level, short duration noises and to study their effects on humans.

Sound exposure level (in dB) is the total sound energy of a single sound event that takes into accounts both its intensity and duration. Sound exposure level is the sound level you would experience if all of the sound energy of a sound event occurred in one second. Normalization to duration of one second allows for the direct comparison of sounds of different durations.

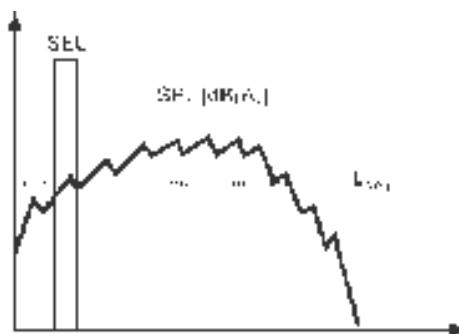


Figure 144. Sound exposure level illustration.

Figure 144 shows the relationship between the Sound Exposure Level (SEL), the Sound Pressure Level (SPL), and the Leq. The Leq is the constant level needed to produce the same amount of energy as the actual varying sound (the SPL).

The SEL is the Leq normalized to 1 second. It is what the Leq would be if the event occurred over a one second duration.

Statistical Level (L_N) is defined as the sound pressure level which is exceeded N% of the time over the duration of a measuring time interval. LO is the maximum level over the duration of the measurement. L100 is the minimum.

Data Processing Diagram

Figure 145 shows the data processing diagram for ONE input channel for all the SLM measurements when A-weighting is applied.

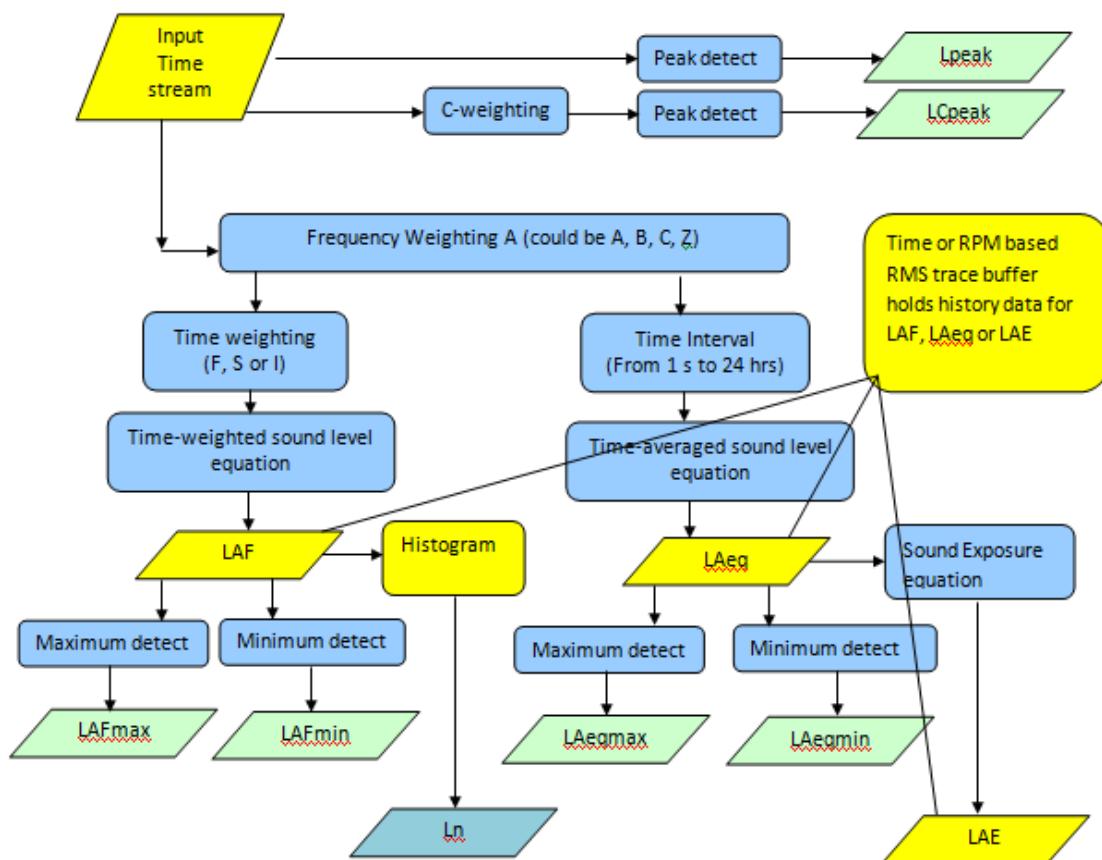


Figure 145. Sound level meter computation diagram.

In the SLM measurement, after the digitized data comes in, it is split into three paths: one goes to frequency weighting A, B, C or Z and one goes to C weighting or no weighting. The peak detection is computed from the output of C weighting or no weighting. The output of frequency weighting (A, B, C or Z) is further split into two paths. The first will go to a time weighting function which is more or less equivalent

to an exponential averaging mode to calculate LAF; the second path goes to a time averaging function, which is equivalent to a linear averaging **mode** to calculate Leq.

With A-weighting applied as shown in the example, the list of symbols used by the instrument is:

Symbol of Measured Values	Description
LAF	A-weighted, F time-weighted sound level
LAFmax	Maximum A-weighted, F time-weighted sound level
LAFmin	Minimum A-weighted, F time-weighted sound level
LCpeak	Peak C sound level, greatest absolute instantaneous C-weighted sound pressure level
Lpeak	Peak sound level, greatest absolute instantaneous sound pressure level
LAeq	A-weighted, time-average sound level (equivalent continuous sound level)
LAeqmax	Maximum A-weighted, time-average sound level (equivalent continuous sound level)
LAeqmin	Minimum A-weighted, time-average sound level (equivalent continuous sound level)
LAE	A-weighted sound exposure level
LN (N = any integer between 0~100)	Statistical Level general term
L1, L5, L50, L95....	Statistical Levels with specific N values. The sound level exceeds this level 1, 5, 50 or 95 percent of the time for the duration of the measurement.

SLM Measures

There are two ways to view sound level measurements: instantaneous SLM measurement and RMS history. Instantaneous SLM measurements represent the most current value of the subject variable.

RMS history not only shows the most current value, but also a record of historical values against time or RPM. Some of the measures allow only instantaneous values others allow both.

The following SLM measurement are available for real-time reading and can be saved as a data structure for future review.

Time Weighted Sound Levels

Time weighted sound level is the output of frequency-weighting and then time weighting filters. Time weighting serves an exponential averaging operator. The computation is illustrated in Figure 146.

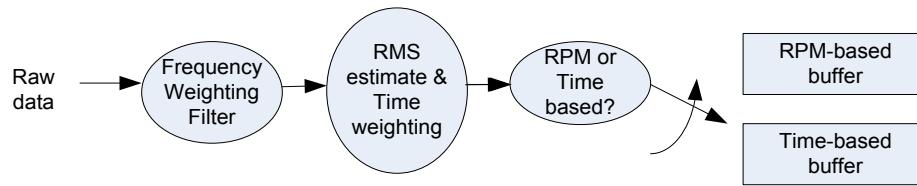


Figure 146. Time weighting sound level computation and storage against RPM or Time

The table below shows the symbols for the time-weighted sound level.

Time Weighting	Symbol used for time weighted value	Frequency Weighting			
		Z	A	B	C
	F(Fast)	L_{ZF}	L_{AF}	L_{BF}	L_{CF}
	S(Slow)	L_{zs}	L_{AS}	L_{BS}	L_{CS}
	I(Impulse)	L_{ZI}	L_{AI}	L_{BI}	L_{CI}
	Custom	L_{zc}	L_{ac}	L_{bc}	L_{cc}

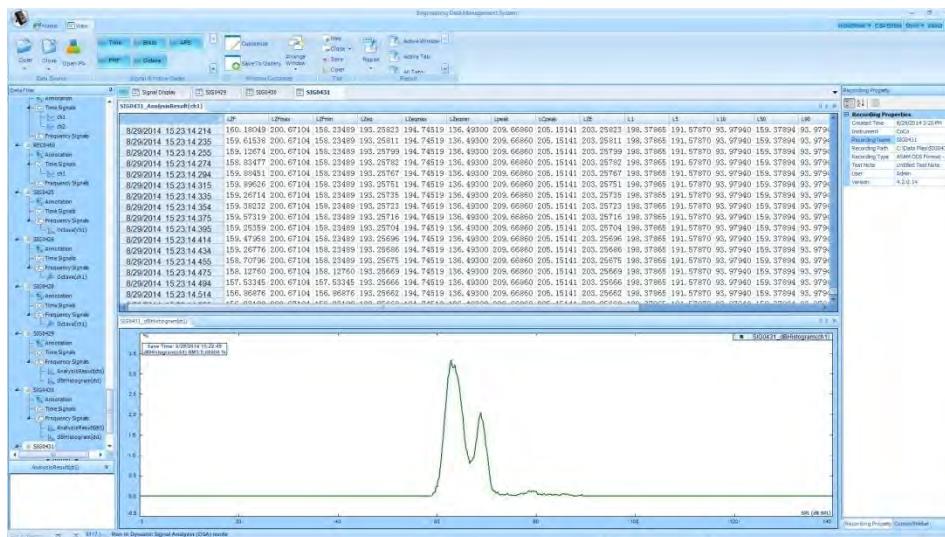


Figure 147 Typical Measurement Values of SLM

Time Averaged Sound Levels

The Time averaged sound level is the output of frequency-weighting and then time average operation. Time averaging uses a linear averaging operator. Figure 148 illustrates the computation.

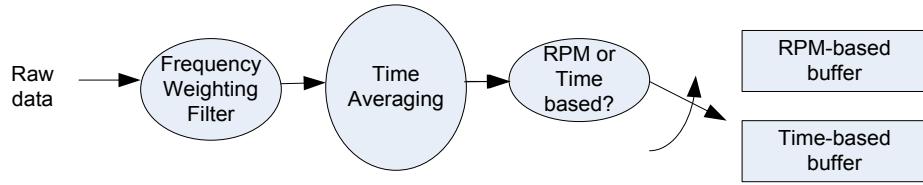


Figure 148. Time averaged sound level computation.

The table below shows the symbols for the time-average sound level. In the time averaging sound level measurement, frequency weighting can be selected as A, B, C or Z. The time interval for time averaging can be set to any value between 1 second and 24 hours.

Frequency Weighting	Z	A	B	C
Symbol	L_{eq}	L_{Aeq}	L_{Beg}	L_{Ceq}

Peak sound level

Only C-weighted and un-weighted signals are available for peak sound level as is required by the standards.

Symbol	L_{peak}	L_{Cpeak}
--------	------------	-------------

Sound exposure level

Sound exposure level and time-average sound level have the same frequency weighting and same time interval.

Frequency Weighting	Z	A	B	C
Symbol	L_E	L_{AE}	L_{BE}	L_{CE}

Statistical level: value reading

Any statistical level L_N is the sound level which is exceeded for N% of the defined measurement duration.

Symbols for L_N , $N = 1, 5, 50, 95$	L_1	L_5	L_{50}	L_{95}
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Input Channel Time Streams

In the Spider, time domain data is always available in the form of a long time history. The user can view and record the time signals but the sampling rate of the

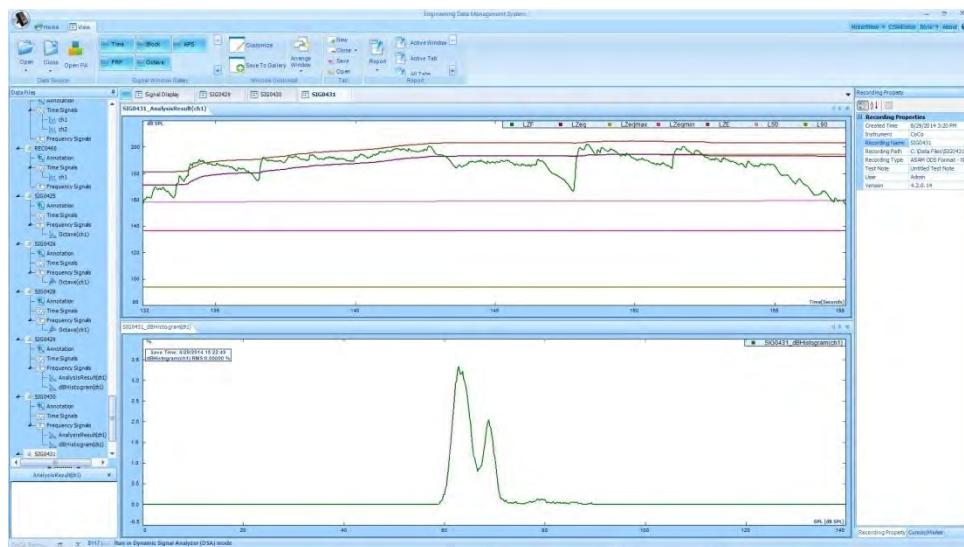
time signals cannot be arbitrarily changed. It is always set internally by the system based on the analysis frequency range.

RMS trace of weighted level, time averaged level or sound exposure

The Spider records an RMS trace of the sound level. The user must choose between the time weighted level, L_{AF} , the equivalent time averaged level, L_{AEO} , or sound exposure level, L_{AE} . Only one can be recorded at a time.

Histogram of Time Weighting

The Spider also records a signal containing a histogram of the dB values of the time weighted signal. This signal is used to compute the L_n data.



Creating Acoustic Tests

EDM runs in the context of a loaded test project. A test project consists of an input and output configuration, analysis parameters, and acquired data. A new test is created by selecting New Test in the Test menu. This opens the New Test Wizard.

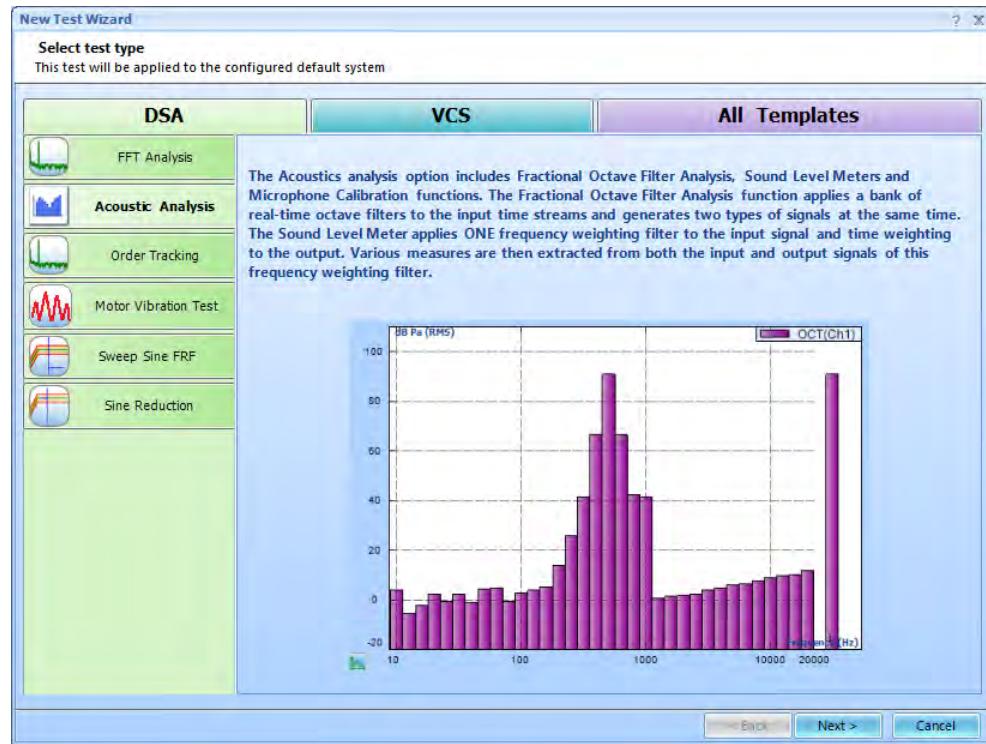


Figure 149: Create a New Acoustic Test

Click the Acoustic Analysis tab on the left to start creating an acoustic analysis test.

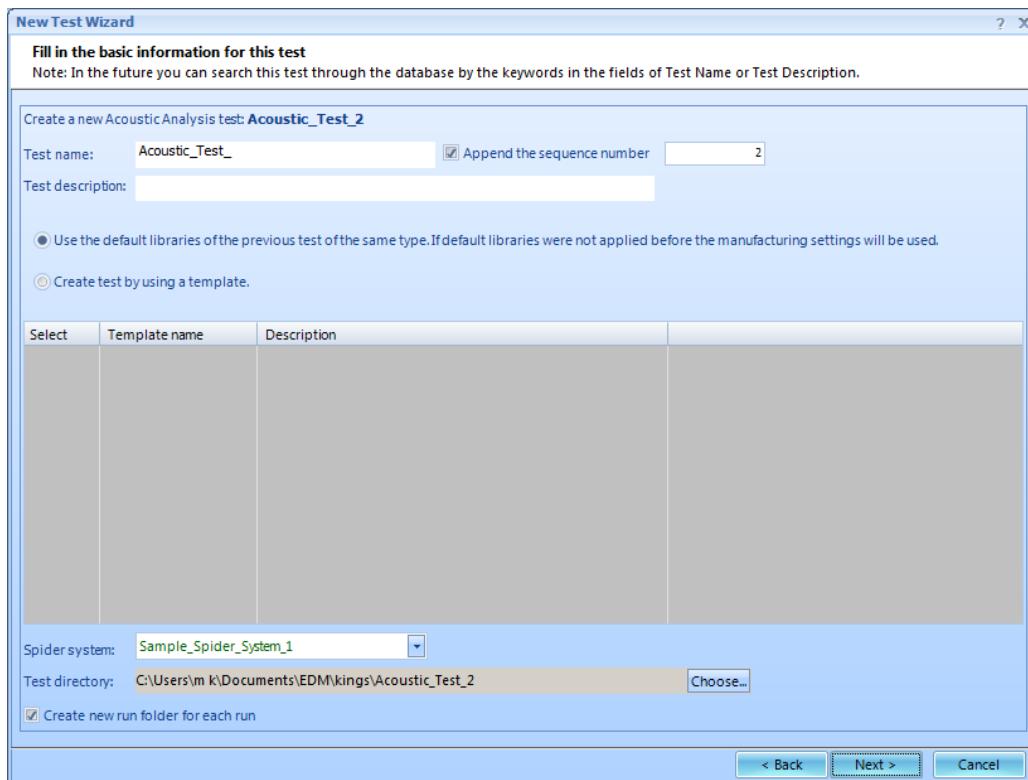


Figure 150: The Wizard for a New Random Test

The next page allows you to name the test and write a description. For the acoustic analysis test, there is a third page in the wizard where different analysis computations can be enabled or disabled, such as Auto Power Spectra (APS), Tachometer (TACHO), Octave Analysis (OCT), and Sound Level Meter (SLM).

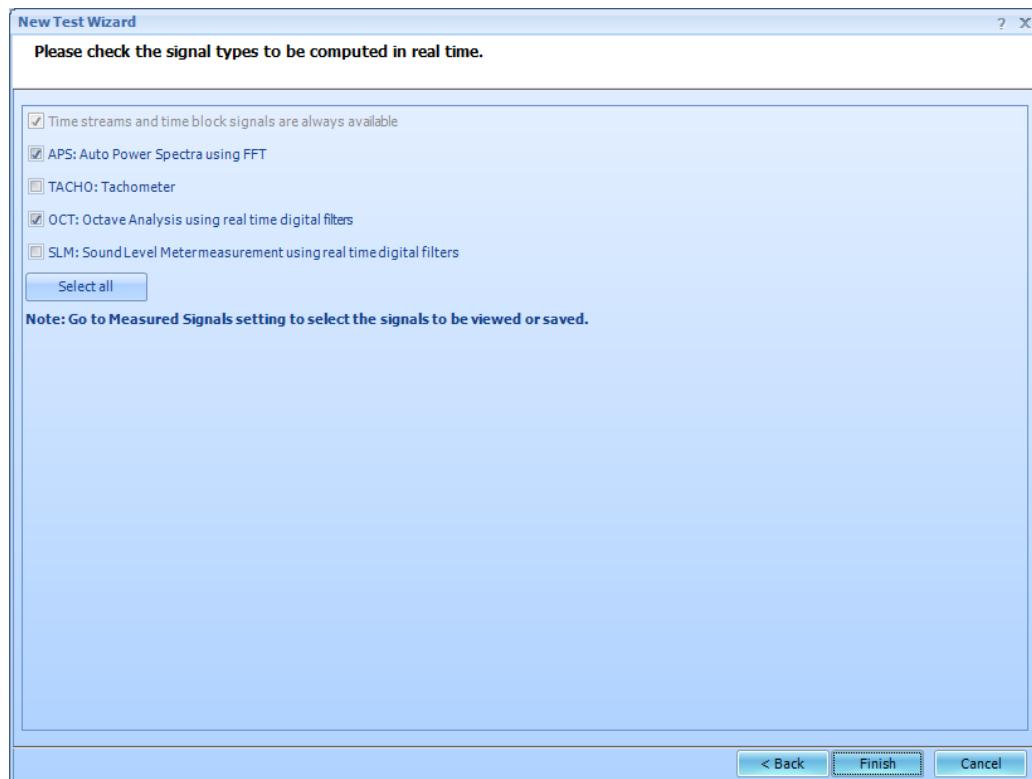


Figure 151. Signal Types in Acoustic Analysis

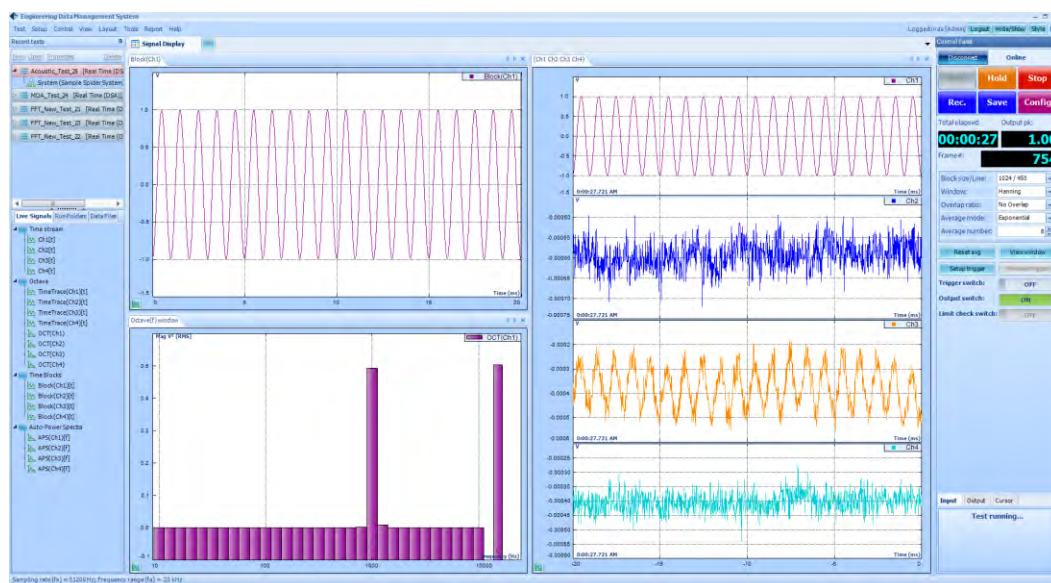


Figure 152: An Acoustic Test

This screen is divided into 5 parts. On the top is the menu and toolbar section. On the left side, there are two sections: the Recent Test List and the Signal List. On the right is the Test Control and status window. In the middle are the Signal Display and Signal Setup tabs.

Recent Test List

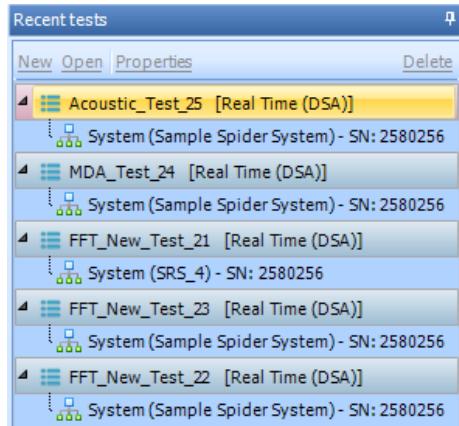


Figure 153: Recent Tests List

On the upper left part of the screen, the Recent Tests list shows current and previous tests. Each test is listed by its name and type (VCS or DSA). Each test entry is expandable to display items underneath related to the test.

System lists the hardware modules associated with this test. The system is set up with the Spider Config window, described under System Configuration. The name of the system is displayed in parentheses.

Signal List

The Signal List shows live signals and saved data available for display.

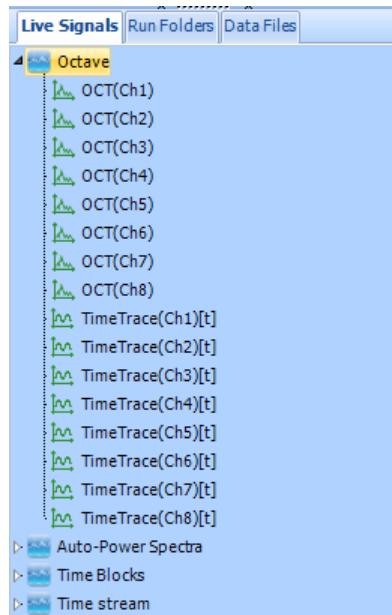
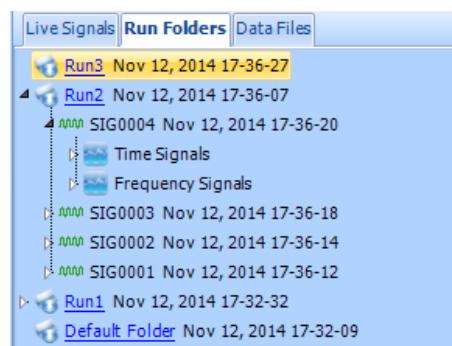


Figure 154: Signal List

Live Signals include all input channels that are a part of the current system and the output channels. Depending on the test type, there may be other signals such as the control profile, associated alarm, and abort lines. The list is divided in categories for time streams, block signals, and frequency data from these sources. It can also be viewed according to the hardware modules by right-clicking on the list and selecting Sort Signals by Spider Modules.

Run Folders tab displays the recent *Runs*:



Name	Date modified	Type
Random1.stk	12/11/2012 5:59 PM	Vibration Con
Run4 Dec 11, 2012 15-53-01	12/11/2012 3:53 PM	File folder
Run3 Dec 11, 2012 15-52-45	12/11/2012 3:52 PM	File folder
Run2 Dec 11, 2012 15-49-55	12/11/2012 3:51 PM	File folder
Run1 Dec 11, 2012 15-49-29	12/11/2012 3:49 PM	File folder
Default Folder Dec 06, 2012 14-22-21	12/6/2012 2:22 PM	File folder

After the user presses the Run button and the test finishes, a “run” is generated. By default, a Run folder is created on the disk. As shown in the picture above, for a given test, **Random1**, a test file, **Random1.stk**, is created, and each Run in the Run Folder tab, corresponds to a physical folder on the disk.

Data Files are time streams and block data saved or recorded to disk. All of the data files under a specific Run will be saved into that Run folder. When block signals are saved by clicking the **Save Sigs** button, a data file will be created and displayed here.

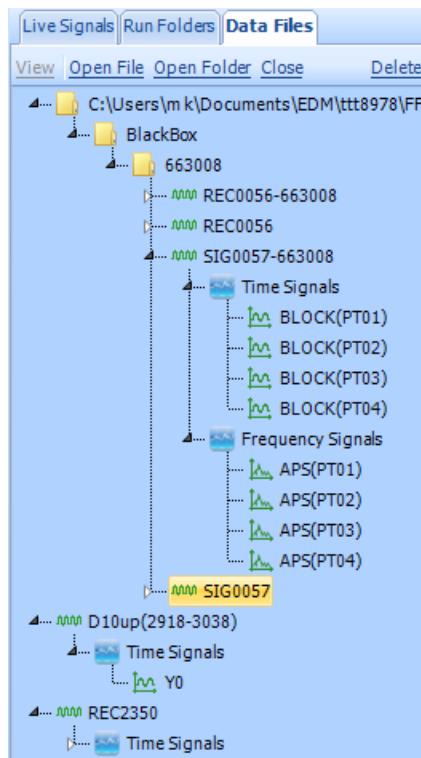


Figure 155: Data Files Tab

Control Panel

The Control Panel is used to control the test and display status information in real-time. The connection status of the hardware is shown on top, with a button to Connect/Disconnect (if no hardware is detected, this button will not be displayed). The control buttons — Run, Pause, Stop, Save Sigs — duplicate the items in the Control menu and on the Control toolbar. Config opens the Test Configuration window. **Rec./Stop** starts/stops the recording after test runs.

Below the control buttons, information on the state of the test is displayed. Depending on the test mode, this includes the output level (as a percent) and peak voltage, the control input peak and RMS level, the target peak and RMS level, and the elapsed and remaining time.

Right-clicking in the control panel brings up options to display an expanded set of command buttons and test information. These commands are used to adjust the operation of the test such as changing the output level. These commands, along with all of the display fields, will be described in the following chapters on the specific test modes.



Figure 156: Standard Spider Control Panel

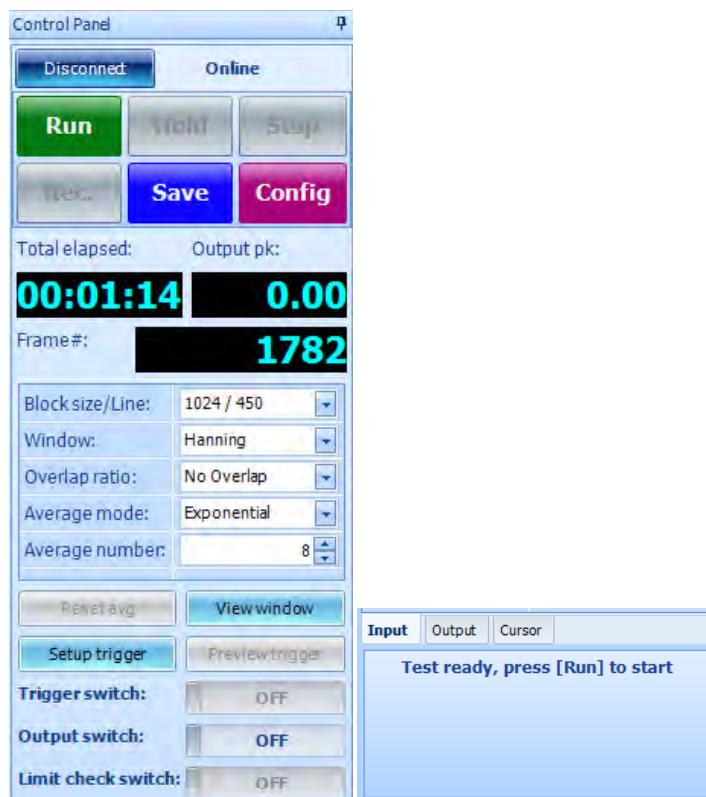


Figure 157: Expanded Spider Control Panel

There are tabs on the bottom of the control panel for viewing different pages of information. The Cursor tab shows the abscissa and ordinate values for all displayed cursors and markers (peak and harmonic).

There are Input, Output, and Cursor tabs. The Input tab sets the analysis parameters (block size, window type, overlap, and average) and trigger settings for the input channels. The Output tab controls the output function generator.

On the very bottom of the control panel the system connection status is shown, along with any messages related to test events.

Measured Signal Setup

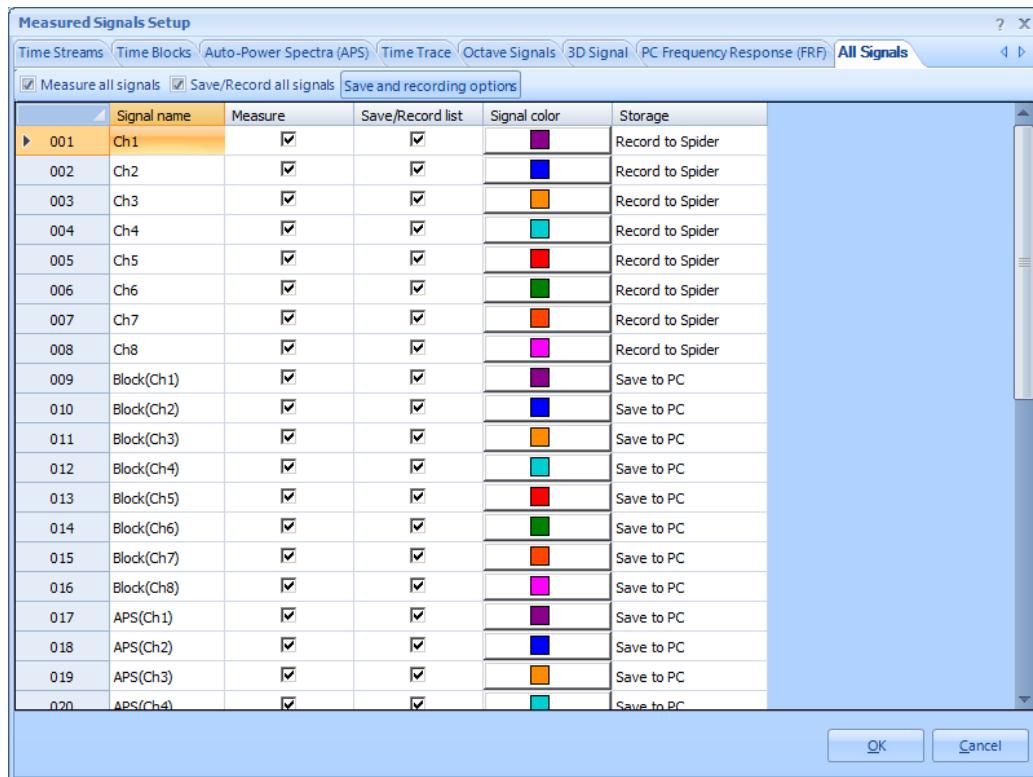


Figure 158: Signal Setup Window

The Signal Setup page is under **Setup->Measured Signals**. This tab lists all signals with a Measure option. In addition, time stream signals have a Record List option and block signals have a Save List option. Measure enables the channel for display, Record List enables the channel for recording, and Save List enables the channel for block saving. Only time-stream signals can be recorded and only block signals can be saved.

The signals are divided by type in the tabs on top. The Time Stream tab lists the native time stream signals. The other tabs list signals that are derived or computed from these native signals. These derived signals are organized in blocks rather than continuous streams. Deselecting Measure for these derived signals disables their computation and saves processor resources. When recording is activated, by the menu command or the Rec. button on the control panel, all signals with the Record List option enabled will be recorded to file. When the Save Sigs Button is pressed, all signals with the Save List option enabled will be saved to disk.

The trace color used to display the signals can also be specified here.

Test Configuration

The Test Configuration window is used to set test-specific software options and parameters. It is divided into a number of sections accessed by the list on the left. Many of these sections are specific to a particular test mode, and are described in

the subsequent chapters regarding these modes. Other sections are for common functions shared by all test modes, and are described in their own sections of this manual. This window will be referenced many times throughout this text.

To access these settings, go to **Setup**, select the **Test Configuration** item under the **Setup** menu, or click the **Config** button on the control panel.

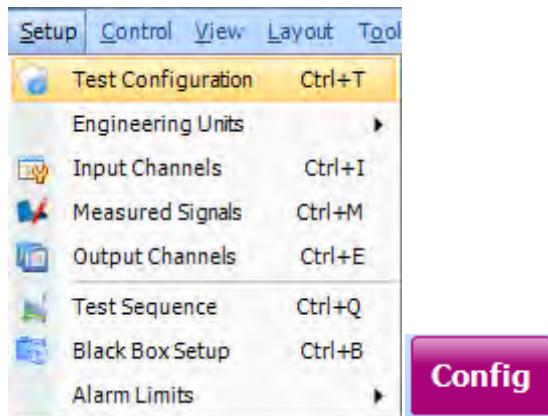


Figure 159: Access to Test Configuration

Running a Test

If microphones are used, a good check is to clap your hands near each microphone and observe that a signal has been heard. The Input Channel Status also provides an overview of the current input levels. It can be activated from **View->Channel Status**.

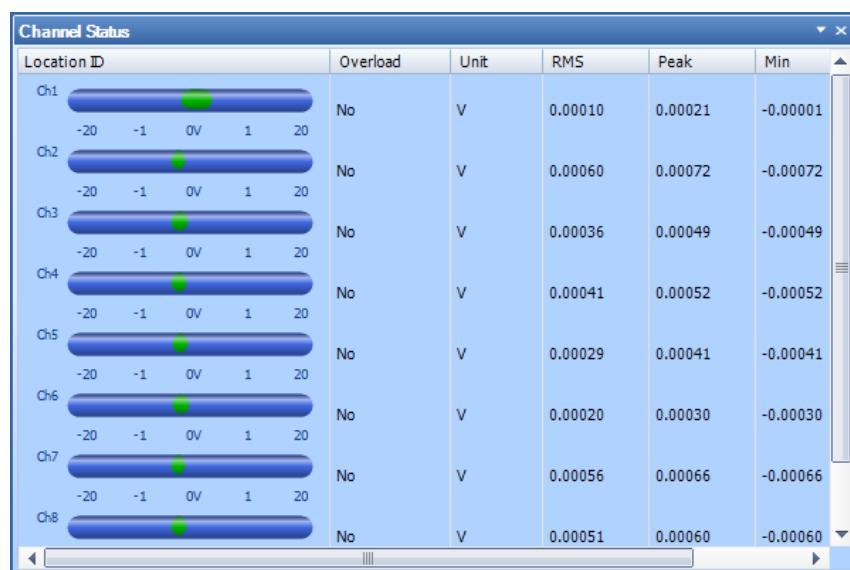
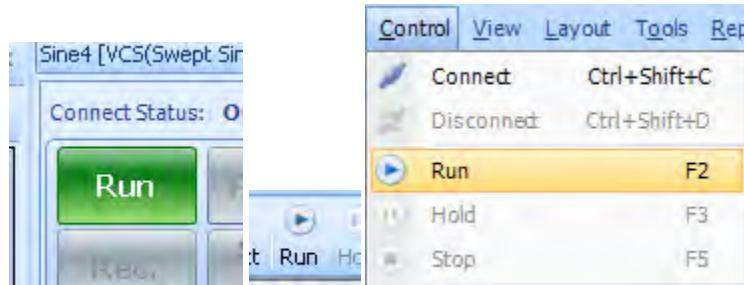


Figure 160: Input Channel Status

Once ready, there are four ways to start a test: the F2 function key, the Run button on the control panel, the Run button on the toolbar, and the Run command in the Control menu.



Viewing Signals

Signal data is displayed under the Signal Display tabs. More than one of these tabs can be opened but only one is active at a time. Each tab can have a custom title. Each Signal Display tab contains one or more display windows that display data in various kinds of plots. These windows can be freely arranged inside the tabs or ordered using the commands under the Layout menu.

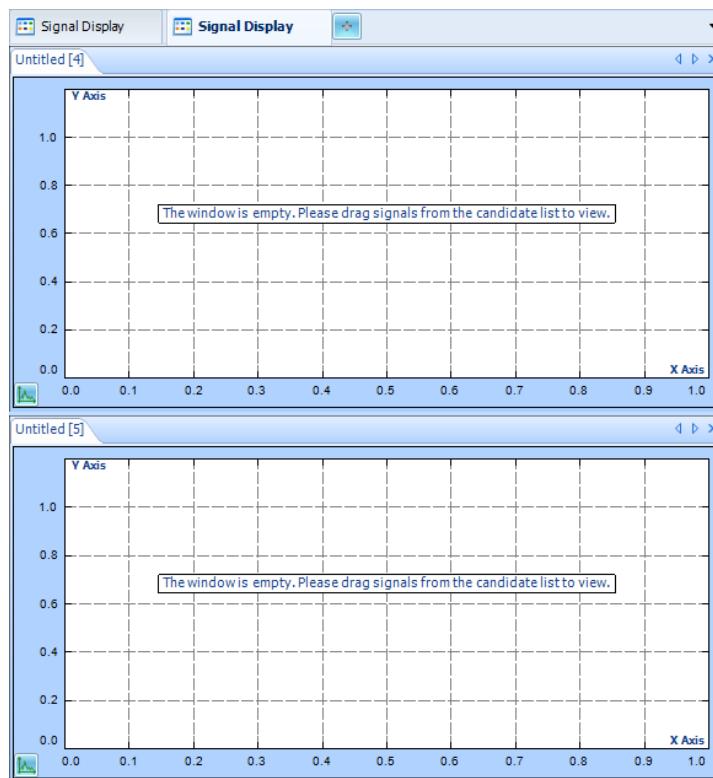


Figure 161: Signal Display Window

There are many ways to open a new display window. A signal can be directly viewed by right-clicking on it and selecting Display in a New Overlaid Window.

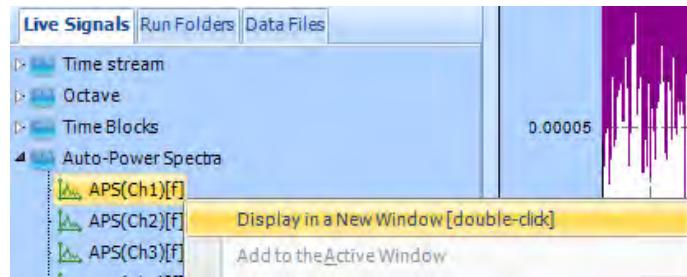


Figure 162: Display a Signal in a New Window

A blank window can be created from a window template by selecting the template under the View menu.

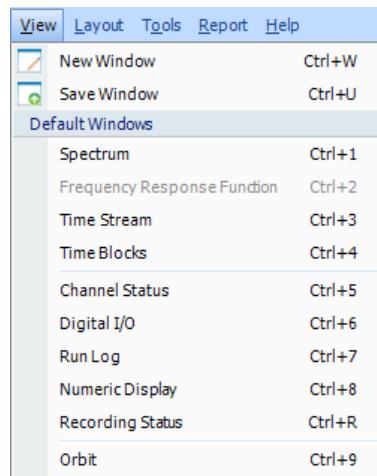


Figure 163: View Tab

When you select an item from the View menu, a dialog is displayed allowing you to select the type of window and which signals to display. The available signals are listed on the left, and the plot types are shown on the right.

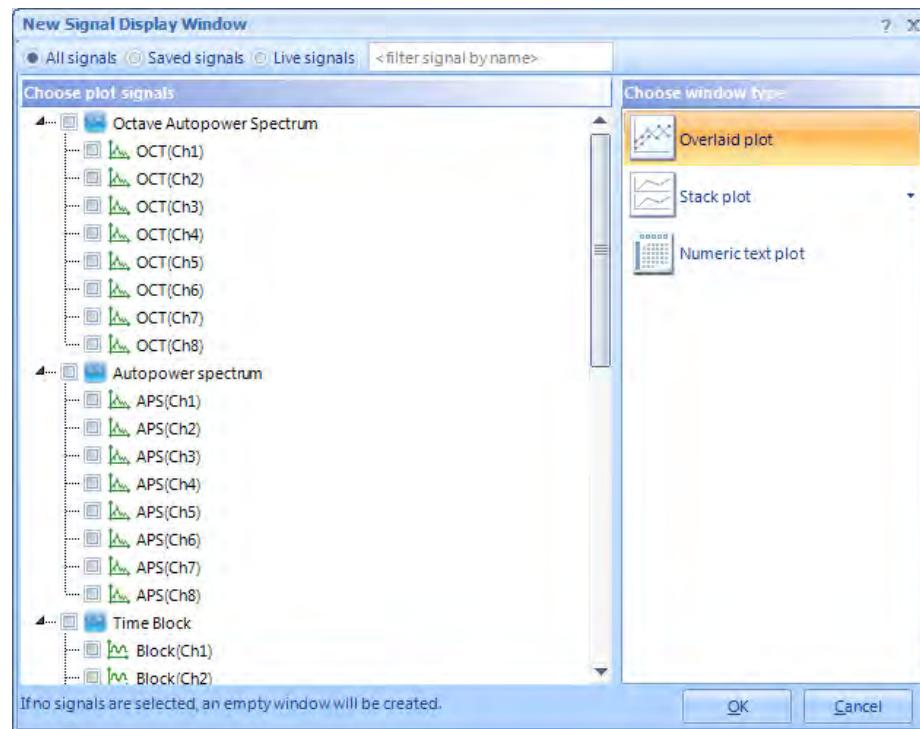


Figure 164: Window Customizer

You can also create a new (empty) window by right-clicking next to the display window tabs, and selecting the type of window.

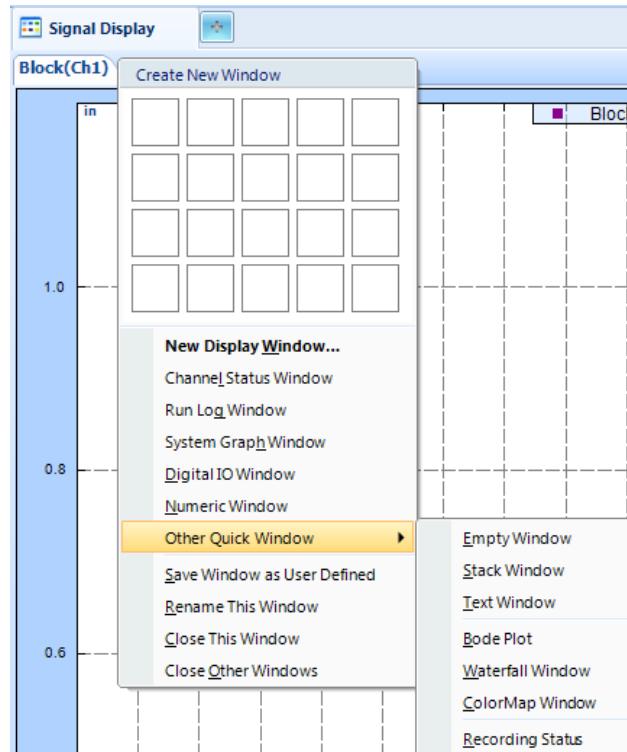


Figure 165: Create New Display Window by Right-clicking Top Bar

There are 11 different types of windows here but depending on the current test type, only some of them may be available. Right-clicking the top bar of any window opens the window customizer dialog shown above. The other types of windows are described here:

Empty Window: is a single frame window. Multiple signals can be overlaid in this type of window.

Stack Window: plots each signal in a separate plot, stacked vertically. All signals in a stacked plot must have the same x-axis quantities.

Numeric Window: displays the numeric values of the signal in a table.

Bode Plot: plots the magnitude and phase of a signal in a stacked plot.

Waterfall Window: shows a 3D display with time on one axis, frequency on another, and amplitude in the third.

ColorMap Window: plots frequency in the horizontal direction, time in the vertical direction, and uses color to represent magnitude.

Recording Status shows if each channel is on recording or on idle along with the recording parameters.

Channel Status Window: shows the current state of each input channel. Both bar graphs which show the current overall voltage level and numerical readings are shown.

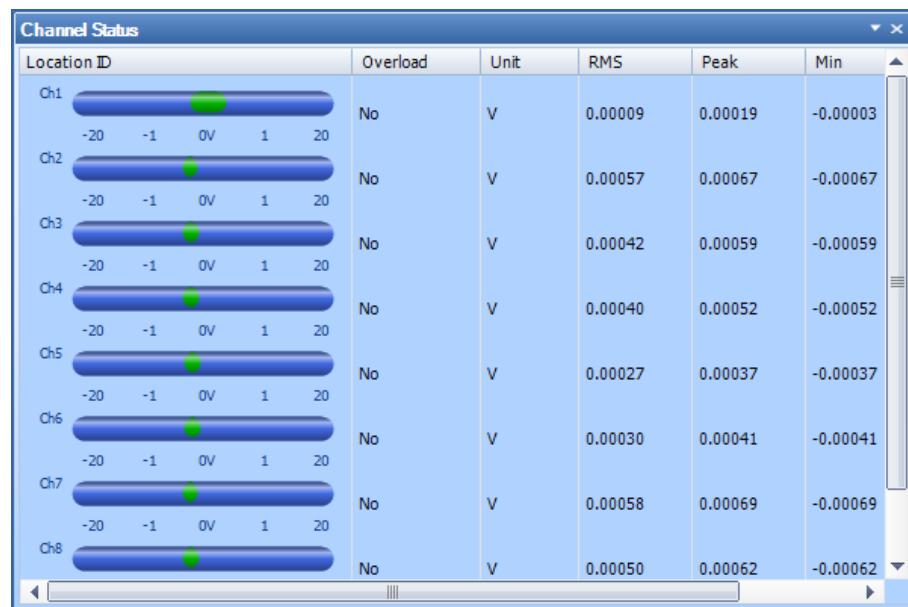


Figure 166: Channel Status Window

Run Log Window: shows a log of test events as they occur.

System Graph Window: displays the topology of networked Spider units and their system information such as hardware type, IP address, SN, and running status.

Digital IO Window: displays the current state of the digital inputs and outputs.

Save Window as User Defined: saves current window with user defined name and this saved window can be recalled from View tab.

Rename This Window: changes the name of the current window.

Close This Window: closes the current window.

Close Other Windows: closes all other windows except the current window.

RMS, Peak, Peak-Peak, and Mean values can be shown for signal attributes.

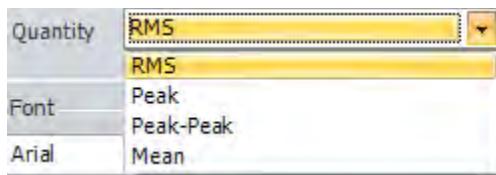


Figure 167: Attributes of Signal Display

The bar graphs are in a logarithmic scale so that the presence of both low-level and high-level signals can be seen. The readings show the minimum, maximum, RMS, and Peak levels, in the units set in the channel setup table. If the units are in acceleration, then the signal is integrated to show the velocity peak and double integrated to show the displacement peak. The integration is done digitally and should only be taken as estimation; the accuracy should not be relied on.

The Overload column shows when a channel is overloaded due to an input signal over the input maximum. When in the overloaded state, the readings from the channel should not be used.

The channel status information can be updated while a test is not running by right-clicking in the window and selecting **Start Refresh**.

Once a window is created, with a type and combination of displayed signals, it can be saved as a custom window template. To save a current window layout, select the window and choose Save Active Window as User Defined under the Display menu. After saving, this template will be available under User Defined Windows in the Display menu.

Signals can also be added to existing windows. Dragging a signal from the signal list to a window will display it in the window. You can also right-click on the signal and

select Add to the Active Window. Note that the target window for the signal must be a valid option for the signal type.

Test Parameters

The Test configuration window, analysis parameters tab is designed to configure test settings as required.

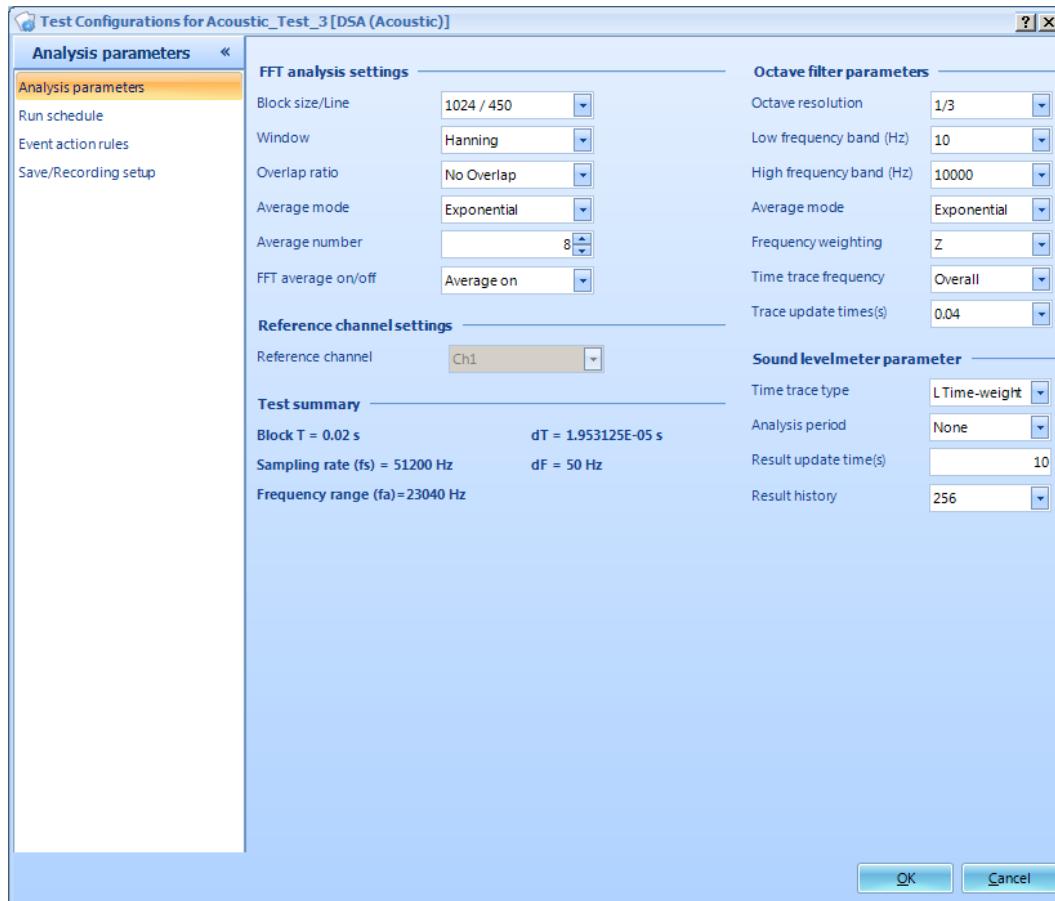


Figure 168. Test Parameters for Acoustic Analysis

FFT Analysis Parameters

Block Size/ Lines defines the size of the time blocks in terms of the number of samples, which the FFT algorithm transforms to a number of spectral Lines in the frequency domain. Increasing the block size increases the resolution of the frequency transform and allows lower frequencies to be detected but this also increases the calculation time and slows down response.

The ratio between Lines and Block Size is determined by the characteristics of A/D converter and anti-aliasing filter. In general, the ratio is about 0.46 which means that a time block of 1024 samples results in about $0.46 * 1024 = 471$ Lines in the spectrum.

Window lets the user choose the window to be applied during FFT operation. Windowing functions can help reduce leakage and increase the precision of the frequency measurement. Detailed descriptions about window types and average modes can be found in the DSA Basics document.

Overlap Ratio sets the proportion of the samples in the time blocks that are overlapped when calculating the FFT. Higher overlap ratios result in faster response time but increase processing requirements. The Overlap ratio options are: no overlap, 25%, 50%, 75%, 87.5%, 95%, and As High as Possible.

Average Mode gives options such as: Exponential, linear and peak hold as the methods used to average the signal spectrum.

Average Number is the number of blocks that are averaged for the signal spectrum. Increasing the number of averages reduces the variance of the signal spectrum.

FFT Average On/Off enables / disables the FFT average function.

Reference Channel Settings allows the user to choose a channel as a reference for calculating the frequency response function, coherence and cross power spectrum. The user can specify the selected channel to be either the response channel or the excitation channel. Signals like CPS, Coherence and FRF are defined based on this selection.

Octave Filter Parameters

Octave Resolution defines the octave resolution including: 1/1, 1/3, 1/6 and 1/12.

Low Frequency Bound (Hz) defines the low frequency (span) of the measurement in Hz.

High Frequency Bound (Hz) defines the high frequency (span) of the measurement in Hz.

Average Type defines the averaging type including: exponential, linear and peak hold.

Frequency Weighting defines the frequency weighting including: A, B, C or Z.

Time Trace Frequency (Hz) defines which center band frequency, overall or frequency weighted band is used to plot time traces.

Trace Update Time(s) defines the time trace display duration. Select a larger update time to create longer time trace display duration.

Sound Level Meter Parameters

Time Trace Type defines the time weighting includes L, Leq and LE.

Analysis Period specifies the time duration for each analysis period.

Result Update Time(s) defines how many times the result will be updated.

Result History defines the measurement length of the result history.

Order Tracking

Introduction

Order Tracking is a general term describing a collection of measurement functions used for analyzing the dynamic behavior of rotating or reciprocating machinery for which the rotational speed can change over time. Unlike the power spectrum and

other frequency-domain analysis functions where the independent variable is frequency, Order Tracking functions present the data against multiples (Orders) of the variable shaft running speed.

The most useful measurements are Order Spectra and Order Tracks. An Order Spectrum displays the amplitude of the signal as a function of harmonic orders of **the reference shaft's rotation frequency**. This means that a harmonic or sub-harmonic order component remains in the same analysis line (at the same horizontal position) regardless of the speed of the machine.

The technique that observes the changes of a measured quantity at a given order vs. RPM is called **tracking**, as the rotation frequency is being tracked and used for analysis. Most of the dynamic forces exciting a machine occur at multiples of the rotation frequency, so interpretation and diagnosis is greatly simplified by use of order analysis.

An Order Track is simply the history of measured amplitude at a single order versus the machine shaft speed (in RPM). There are other types of tracking functions. For example, you can track the FFT-based PSD spectra, a fixed band or an octave band versus RPM; all of these are tracking functions.

Capabilities of the Spider

The processing repertoire of Crystal Instruments' Spider includes performing Order Tracking functions. With the CI Order Tracking package, the Spider can:

- Measure and optionally record up to two (analog or digital) tachometer pulse signals simultaneously.
- Measure and optionally record 1 to 8 analog dynamic response signals simultaneously.
- Process both tachometer signals to yield high fidelity RPM versus time speed signals (Tach Ch1 and Tach Ch 2) which can in turn be recorded.
- Measure the constant frequency spectrum, also called as the FFT spectrum for up to 128 channels (requires multiple Spider modules).
- Measure the Order Spectra for up to 128 channels
- Measure the Order Tracks with phase for up to 128 channels (Can include multiple orders, including fractional orders for each channel). Measure the energy in fixed frequency bands vs. RPM for up to 128 channels

Applications

There are several different applications for order tracking. A discussion of some is given below.

The first application, often referred to as Run Up/Run Down, is used to survey a **machine's dynamic response when the operating RPM is varied across the entire operating span**. In this case, the RPM range can be very large, from a few RPM to 10,000 RPM. Such tests are run on automotive or aircraft engines and when commissioning new or refurbished stationary processing equipment. The

measurements can be any physical quantities such as sound, displacement, velocity, acceleration, torque, etc. The analysis measure can be the amplitude or the power of an order, the energy over a fixed frequency band, a bin of octave filter, etc. The most important result for this type of measurement is the magnitude of the response versus RPM.

The second application is monitoring measured machine displacement, velocity, acceleration, pressure, current or sound while the machine is performing its normal duty. The instrument measures the amplitudes of specific orders and their phase relative to a reference tachometer input signal. The phase is calculated relative to the tachometer input or a separate reference input. This application is common for machine diagnosis and balancing. In this case, the operating RPM is relatively stable. Order tracking technology is useful to increase the accuracy of the estimation of orders.

Order Track signals with phase are useful in the study of rotating machine during **Run Up/Run Down**. This is often presented as a “**Bode Plot**”, useful in characterizing resonance/excitation intersections. The Bode Plot is a concept borrowed from control theory; it provides simultaneous Amplitude and Phase data over a changing speed range (i.e. Run Up or Coast Down). Some of the setup information depends on the rate of change of the RPM. The Run Up or Coast Down could take anywhere from a few minutes to a few hours (such as for a cold startup on a turbine).

Understanding Order Tracking

Resolution and Span

In fixed-bandwidth operation, an analyzer collects N successive samples from an analog time-history at a sample rate, f_s . The analog signal is pre-filtered by a low-pass **anti-aliasing** filter set to the desired analysis frequency range, F_{span} and the sample rate is set to $k F_{span}$, where k is a constant specific to the analyzer. Each captured time-history is transformed to yield a spectrum. The following spans and resolutions result:

$\Delta t = 1/f_s = 1 / k F_{span}$	time between adjacent time points (S)
$T_{span} = N\Delta t$	duration of each time capture or memory load period (S)
$\Delta F = 1/T_{span}$	difference between adjacent frequency points (Hz)
$F_{span} = N\Delta F / k$	frequency range presented (Hz)

In order-normalized (order-tracked) analysis, both the frequency range and sample rate must **vary** in proportion to the machine speed. This is accomplished by

measuring the shaft speed with a tachometer and deriving a sample rate equal to **k** **O_{span}** times the instantaneous shaft speed. **O_{span}** is the **maximum** number of shaft-speed orders (multiples) to be measured in a spectrum. The effective anti-aliasing filter must constantly adjust to limit the incoming signal bandwidth to **O_{span}** times the shaft-turning frequency. This results in the following spans and resolutions:

$$\Delta R = 1/f_s = 1 / k O_{span} \text{ shaft-angle between adjacent signal samples (Revolution)}$$

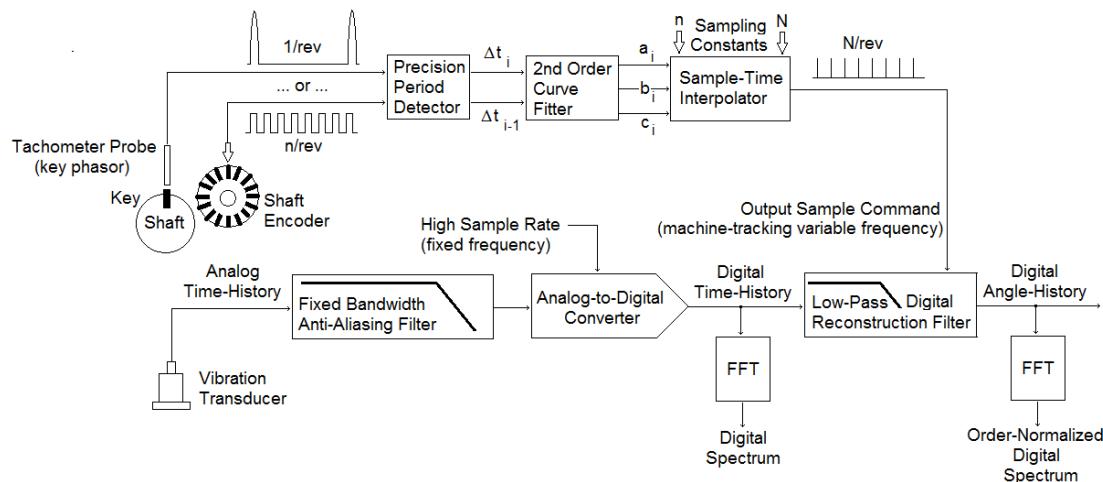
$$R_{span} = N \Delta R \quad \text{number of turns in each memory capture (Revolution)}$$

$$\Delta O = 1/R_{span} \quad \text{difference between adjacent order points (Order)}$$

$$O_{span} = N \Delta O / k \quad \text{order span presented (Order)}$$

Typical analyzers require between 2.56 and 4 samples *per maximum order spanned*. This is the same **k** multiple relating the analyzer's sample-rate to the frequency band studied in normal fixed-bandwidth analysis. The exact numeric value is determined by the analyzer's design specifics.

Processing Concept



The vibration signal is sampled by an ADC that runs at a **constant** 102.4 kHz sample rate and is protected by a **fixed-frequency** anti-aliasing filter. The bandwidth of this filter, **F_{span}**, is selected such that ...

$$F_{span} > RPM_{max} \times O_{span} / 60$$

... where **RPM_{max}** is the maximum machine shaft speed to be analyzed and **O_{span}** is the **maximum** order of shaft rotation to be analyzed. The sample-rate, **f_s**, is set to a deliberately high value with regard to the input filter.

The resulting highly over-sampled digital time history is passed to the input memory of a digital reconstruction (amplitude-interpolation) filter. While this filter

updates at the input sample rate, the output of this low-pass filter is sampled at a fixed number of times **per shaft revolution**. These sample times are not uniformly spaced in time. Rather, each sample is taken at a time corresponding to a shaft rotation of **ΔR** from its predecessor. These fixed-angle sample times are computed from the successive periods of the tachometer signal.

The tachometer pulse train is applied to a precise timing circuit which measures the period between adjacent pulses. The two most recent periods are sent to curve-fitting and interpolation modules which compute the appropriate times at which to **sample the interpolation filter's output. The sample times are computed based** upon the assumption that the shaft experiences a **constant angular acceleration** between adjacent tachometer pulses. This real-time process accepts input (**n**) and output (**N**) pulse-per-revolution sampling constants, allowing the use of one or more equally spaced tachometer pulses per shaft rotation.

The resulting digital angle-history is presented for subsequent FFT and average processing. The interpolation filter introduces a processing delay between ADC input and the presentation of the angle-history. However, this delay affects all channels identically and the process proceeds in real-time without compromise.

After data re-sampling, a discrete Fourier transform (DFT) algorithm can convert the angle-history into the order domain. While many competitive systems employ “power-of-two” FFTs that restrict block size to be a binary number, Crystal Instruments utilizes a more flexible algorithm that allows this dimension to be a product of prime numbers (i.e. 1, 2, 5). This allows selecting “nice numbers” for resolution and span in all domains.

Tachometer Processing and RPM Measurement

A **tachometer** converts the angular velocity of a rotating shaft into an electrical signal, typically a voltage. Tachometers with a DC proportional to speed output are totally unsuitable for order analysis. A far more precise device generating pulses on an equal-angle spacing is required. While it is possible (subject to restrictions) to analyze the orders of a rotating shaft based upon a once-per-turn tachometer pulse such as that generated by a keyway-viewing proximeter (a key-phasor probe), a stable multiple pulse-per-revolution signal provides far better angular resolution. This is the domain of the shaft encoder, an electro-optical device that produces a train of n logic-level pulses per shaft revolution. (**Be very wary of “homemade”** multi-pulse tachometers; uneven target spacing can generate the false impression that the shaft speed is modulated.) While less facilitating, a once-per-turn pulse signal can be used to synchronize an order analysis. An example of a once-per-turn optical tachometer is shown in the figure below.

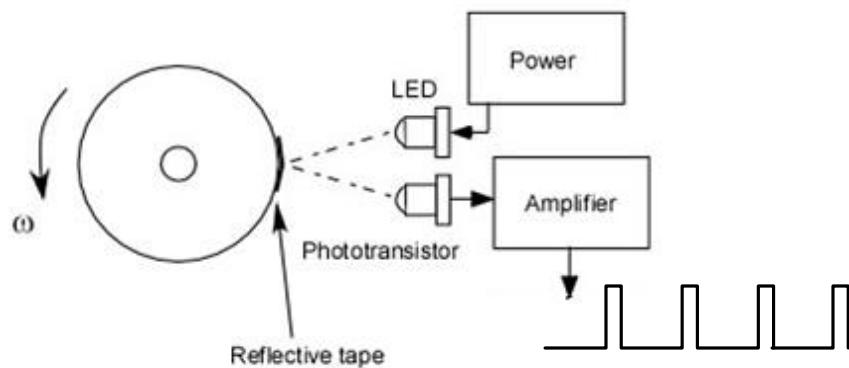


Figure 169. Optical tachometer setup.

This **1/turn pulse** must be used to facilitate **N/turn sampling** of a machine's dynamic signals. In the ancient days of yore, a complex accessory box called a tracking adaptor was used to provide this sample-rate multiplication. The tracking adaptor (tracking ratio tuner) was comprised of two components, a phase-locked loop (PLL) and a voltage-tuned filter. The PLL accepted a variable frequency input pulse train (i.e. 1/rev) and provided an output pulse train at a higher frequency of exactly M/D (M and D being available integer settings) times the input rate; this pulse train became the order-normalizing sample rate. The second component was a voltage-tuned low-pass filter driven by the PLL phase error (an analog voltage) that tracked the sample rate and was thus a tracking anti-aliasing filter, expanding and contracting its passband in tune with machine speed.

Today's digital re-sampling algorithm does away with the need for an external tracking adaptor. It provides better tracking because of its fundamental assumption that the shaft changes speed with constant angular acceleration between pulses. The phase-locked loop circuit implied a tacit assumption of constant angular velocity between tachometer pulses.

The Spider-80x modules provides for high-fidelity sampling of the tachometer signal to preserve the details of its waveform. Regardless of the sample rate applied to the input channels, the tachometer is recorded as a time-stream at the **instrument's maximum sample rate of 102.4 kHz**. A dedicated high-speed counter precisely measures the period between adjacent tachometer input pulses.

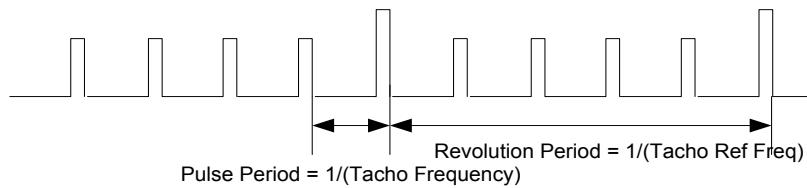
This special hardware circuitry allows the dedicated tachometer channel to sample at the highest possible sampling rate. This technique has several obvious advantages:

- The time domain signal of the tachometer input is transformed by A/D converter into a digital signal. The user can observe the pulse trains of the tachometer signal and set threshold arbitrarily.

- Accurate phase information can be obtained relative to each data channel because the tachometer channel, which is fed by high frequency sampling oscillator, is synchronized with data channels.
- The RPM estimation is not influenced by the current data sampling rate.
- Two independent tachometer input channels provide independent RPM signals simultaneously.
- A reconstructed series of pulses at instants when the tachometer generated a pulse is created and can be used for analysis.

Pulse per Rev is defined as the number of tachometer input pulses per shaft revolution. Pulse per Rev must be defined by the user so that the instrument can calculate the shaft frequency from the tachometer frequency. The relationship is:

$$\text{Tachometer Reference freq} = \text{Tachometer freq} / \text{Pulses per Rev}$$



In most tests, the Pulses per Rev will be 1. (Sensing a keyway or other once/turn target is relatively simple.) However, in other situations, such as viewing a toothed flywheel or reference gear, the Pulses per Rev can be as high as hundreds. In general, the higher the Pulse per Rev, the more resolute an order analysis becomes.

Pulse Detection

A good tachometer processing instrument allows the user to see the tachometer signal in its original time waveform. This aids setting the threshold of pulse detection, simplifying tachometer setup.

Order Tracks and Order Spectrum

Synchronizing the sampling to the rotating speed allows presentation of measurement results in the angle and order domains in lieu of the time and frequency domains. An order is simply a frequency divided by a reference frequency, **normally a machine's** shaft-turning frequency. This means that the order location in an order-normalized spectrum indicates the number of vibration cycles per shaft revolution. The tracked magnitude (which can be measured using EU_{pk}, EU_{rms}, or EU_{rms²}) of an order is the measurement extracted through a tracking filter with its center frequency located at this order. An Order Power Spectrum measurement gives a quantitative description of the amplitude, or power, of the orders in a signal. It provides a good view of all order components of a signal. This can help you rapidly identify significant forcing mechanisms.

The following figure shows conceptually how angle re-sampling can be used to analyze vibrations from an engine during start up. Once the signal has been

transformed into its angle domain, the FFT can be applied to analyze the order spectrum of the vibrations.

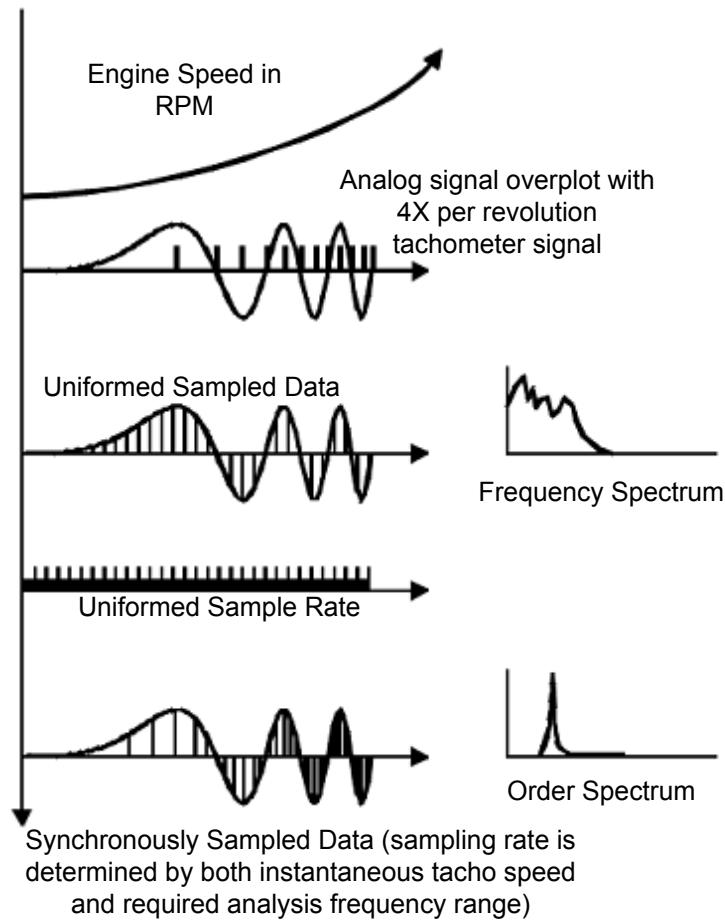


Figure 177: Angular data resampling of a chirp signal

An important concept that must be introduced now is called **Δ Order** (delta order). In the FFT based frequency spectrum analysis, the frequency span and frequency resolution are fixed. The capability of discriminating frequency components is equal in both low and high frequency. In rotating machine analysis, we need to have better analysis resolution in the low frequency than that in high frequency. For example, if the rotating speed is at 60 RPM, we definitely care if the instrument can tell the difference between 1Hz (order 1) and 2Hz (order 2); in contrast, if the rotating speed is at **6000 RPM**, the user probably won't care if the instrument can discriminate the measurement between 100Hz (order 1) and 101Hz.

With the digital resampling technique, the order tracks and order spectrum are extracted based on a filter with equal **Δ Order** instead of equal **Δ Frequency**. The concept is illustrated in the following figure:

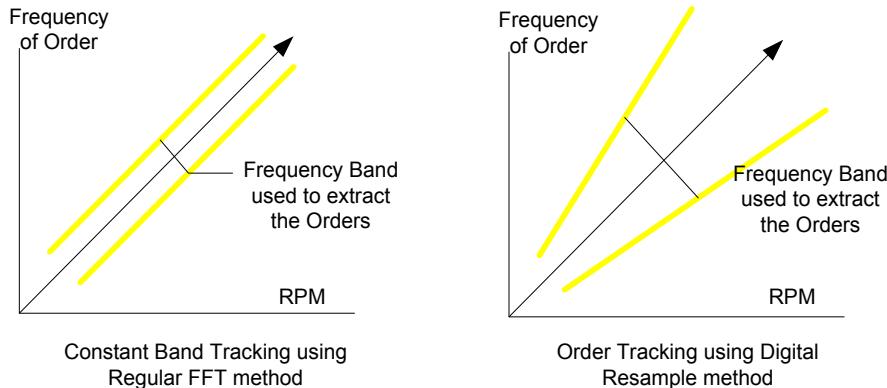


Figure 178: Comparison of constant band tracking and digital re-sampling method.

The left figure shows when the order tracks are extracted using conventional FFT method with fixed resolution, the **ΔFrequency** of the tracking filter will be fixed; the right figure illustrates that if the order tracks are extracted using digital resampling, the **ΔFrequency tracking filter will be increased proportionally with the RPM**. Obviously, the method of digital resampling is more desirable in extracting the measurement of orders.

FFT Spectrum or Constant Bandwidth Spectrum

Constant bandwidth spectra (FFT Spectra) remain an important tool for the diagnosis of mechanical problems. While an order spectrum is ideal to track the behavior of a machine's forcing functions, and FFT is ideal for tracking its resonances. Further, various 3-D visualization tools make it easier to understand the interplay of these two machine characteristic. For example, a series of FFT Spectra can be cascaded (by time or by RPM) in a 3D waterfall as shown below:

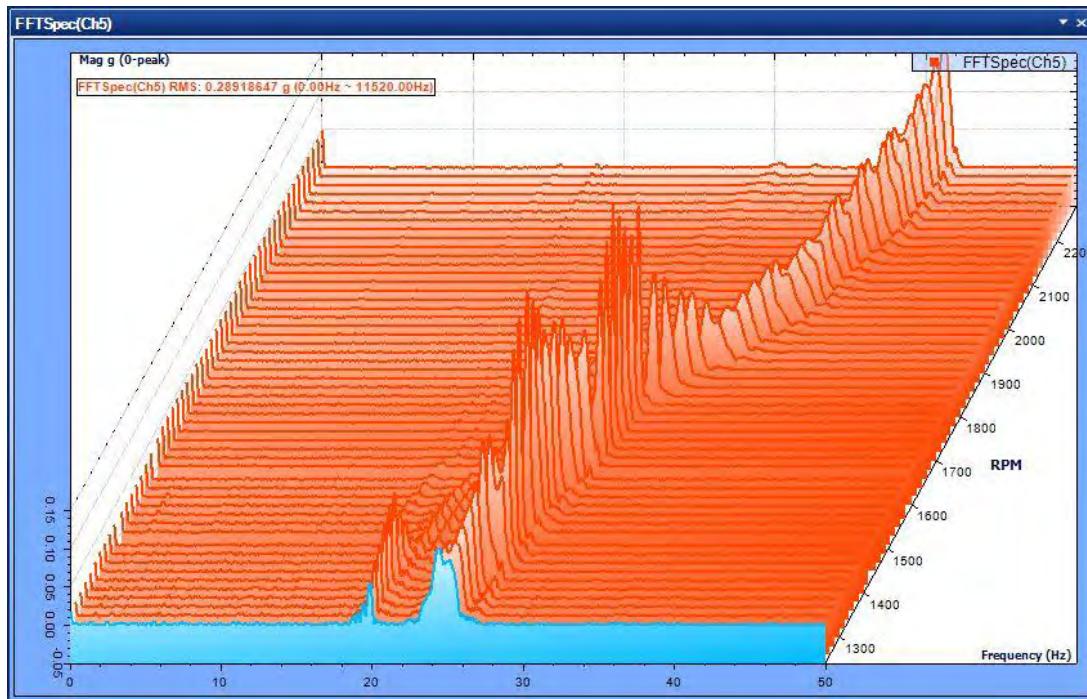


Figure 179:3D FFT spectrum

The above FFT waterfall presents a sequence of Amplitude-versus-Frequency traces, each measured at a different operating RPM. The horizontal axis of the 3D RPM Spectrum is frequency. The vertical trace amplitude is in G's (or some other vibration transducer's units). The inclined z-axis is represents RPM, with constant Δ RPM spacing between the traces. A color map can also be used to describe the magnitude of the whole range as shown below.