



HYPE™
I-FX
Virtual Reality Headset
Operation Manual
HY-VRBT
FCC ID: 2AANZVRBT
MADE IN CHINA

Thank you for purchasing the I-FX Virtual Reality Headset with built-in Bluetooth® earbuds. Please read all instructions carefully before using and retain this manual for future use and reference.

PACKAGE CONTENTS

- VR Headset
- User Manual
- Weight: 0.88 lb / 0.4 kg
- Micro USB Charge Cable

KEY FEATURES

- Fits devices up to 3.9" wide x 6" high
- Adjustable lens and focal distance
- Adjustable headstrap
- Built-in Bluetooth® wireless earbuds

SAFETY INSTRUCTIONS
Keep the unit away from heat sources, direct sunlight, humidity, water and any other liquids.

Do not use the unit if it has been dropped or damaged in any way.

Do not puncture or harm the exterior surface of the product in any way.

Keep the unit free from dust, lint, etc.

Do not use this unit for anything other than its intended use or purpose. Doing so may damage the device.

This product is not a toy. Keep out of reach of children.

Take frequent breaks while using the unit. If you experience nausea, discomfort, eye strain, or disorientation, immediately discontinue using the unit.

Do not use this product while driving, walking, or otherwise being distracted from real world situations that prevent you from obeying traffic or safety laws. Do not drive or operate heavy machinery immediately after using this product if you feel impaired or disoriented.

• If you have had or could be prone to seizures, consult a doctor before using the I-FX Virtual Reality Headset.

• Do not use if you are pregnant, have high blood pressure, or have a fear of heights or crowds.

• If you feel dizzy or sick, stop using the headset for a while.

WARNING
Below are some instructions for what NOT to do with your I-FX VR Headset.

Never leave your I-FX face down or outside.
As a mobile VR headset, I-FX are portable and great to bring with you while you're on-the-go. When setting your VR Headset down on a table, or outdoors, never leave your headset with the lenses facing upwards outdoors. With the front sliding camera slot open, the sunlight may enter the headset and hit the internal lenses at the wrong angle. It may focus the sun's rays on your phone that may cause damage to your camera or your phone device.

Never use your I-FX without a phone inside.
Without a phone docked into the headset, the lenses, which usually work to focus your eye onto your phone screen, will remain exposed. If you are wearing the headset without a phone, and accidentally look at a powerful light, you run the risk of damaging your vision as the rays from the light source will be focused directly onto your eye. NEVER look directly at the sun through a bare VR headset.

Hype is not responsible for any damages to the product or personal injury as a result of improper use of the I-FX VR Headset.

It is recommended that the I-FX VR Headset is not used by anyone under the age of 13. Watching videos or playing games with the I-FX VR headset for prolonged periods of time may affect the visual development of children.

HEADSET DIAGRAM



HEADSET SPECIFICATIONS
Bluetooth Version: V3.0
Field of View: 85°-95° degrees
Objective Lens: 1.32 in (33.5mm)
Magnification Range: 1.5-2x
Standby Time: Up to 4 hours
Battery: 300mAh Li-polymer battery
Compatibility: Smartphones with 3.5" - 6" screens

OPERATING INSTRUCTIONS
Open the App store on your device and search for Apps using the keyword "VR". The search will show Apps that are compatible with virtual reality.

Download and install the VR Apps you would like to use with the VR headset. On your smartphone's App store, download and open a VR compatible

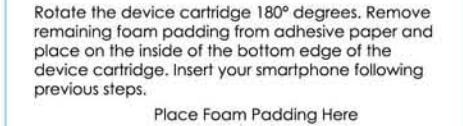
App. Once open, it may give instructions before you can use it with the headset. Follow those instructions.

Slide the device cartridge out and away from the headset. Expand the phone grip and center your smartphone as much as possible in the cartridge. Slide the device cartridge with your device back into the headset.

Put the headset on and adjust the headstraps until the headset sits comfortably on your head.

NOTE: The VR headset works best with smartphones sizes 4.25 in. to 6 in. If your device is smaller than the recommended size, install the enclosed foam padding onto device.

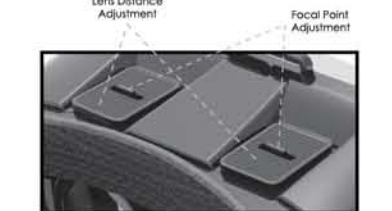
FOAM PADDING PLACEMENT
Slide out and remove the device cartridge from the headset. Ensure the device cartridge is right side up. Remove the foam padding from adhesive paper and place under the device grip as indicated below:



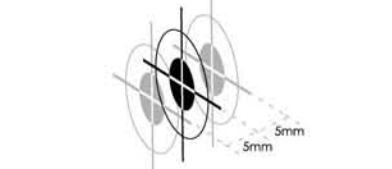
SETTING DEVICE PROFILE
Some Apps will request you scan a QR code to set the profile of your headset. Use the code below.



ADJUSTING THE VIEW
Before you can experience VR Apps or movies, you will need to ensure the image is focused. Each wearer of this headset may need to adjust lens and focal point distance to accommodate their eyesight.



To adjust the lens distance, slide the large Lens Distance Knobs forward and backward while you are using the headset. Continue to adjust the lens distance until the image comes into focus.



To adjust the focal point, slide the small Focal Point knobs left and right while you are using the headset. Continue to adjust the focal point until the image comes into focus.

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3. Place the headset and the Bluetooth device to which you would like to pair it within the operating distance. We recommend keeping the two devices no further than 3 feet apart.
4. Ensure Bluetooth is enabled on your device. Refer to the manufacturer's instructions for how to enable Bluetooth on your device.
5. Once you have activated Bluetooth on your device, select the headset "HY-VRBT" from the list of available Bluetooth devices.
6. If required, enter the PIN code "0000" and confirm the entry.



CHARGING THE I-FX VR HEADSET
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A full charge of the battery takes up to 2 hours. When the battery is fully charged, the LED light will turn blue. Disconnect the headset at this point. The headset will then be ready for use.

SUGGESTED VR APPS
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- BombSquad VR
- Shadowgun VR
- Refugio 3D Space Station
- Alien Apartment VR
- The Height
- Laps
- SpaceTerror VR
- Tuscany Dive
- Hall of Fear VR - Demo
- Stellar Drive Experience VR
- 4 Rooms
- Angry Bots SBS
- Galaxy VR

IOS

- Zombie Warfare
- Invasion Strike
- iStriker 2 Lite
- Akane Lite

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VIEWING YOUR PHOTOS & VIDEOS IN 3D
To view your personal photos & videos in 3D, you must first download a VR viewing App such as VR Viewer. Load your photo/video into the VR Viewer App using the instructions below:

1. Launch the VR Viewer App and tap the goggle icon on the bottom right of the screen.
2. Tap the "Switch" button and pair your I-FX VR headset using the provided QR code in this manual.
3. Return to the VR Viewer App home screen and tap the folder icon on the top of the screen. This will bring up a source menu where you can select the location of your photos/videos.
4. Select "Photo and Video Gallery" to choose a photo/video from your camera roll.
5. Tap on the photo or video that you would like to view in 3D and tap the "Choose" button. Your selected photo/video will then be loaded into the app. Wait until upload is complete.
6. Tap the goggle icon. This will create your photo/video in 3D and tap the "Choose" button. Your selected photo/video will then be loaded into the app. Wait until upload is complete.
7. Insert the device cartridge back into the VR headset and you can now view your photos/videos in 3D!

NOTE: For videos, you must tap the screen to play your video before placing the device cartridge back into the VR headset. Photos and videos should be in landscape format before using this App.

WATCHING 3D VIDEOS
Videos must be in split screen format to be compatible with the VR headset. Select and launch a VR App with split screen video compatibility.

USING FOR PHONE CALL
Answering a call
Press the multifunction button shortly to answer the incoming call.

Reject an incoming call
Press and hold the multifunction button for 2 seconds to reject the incoming call.

Transferring a call
Press and hold the vol + button for 2 seconds to transfer the call between the phone and headset.

Ending a call
Press the multifunction button shortly to end a call.

Call-waiting
• If there is an incoming call while a call is in progress, press the multifunction button shortly to accept the waiting call and end current call.

CARE AND MAINTENANCE

- Do not expose the unit to excessive heat or humidity to avoid damage to the product's internal circuitry.
- Do not use abrasive cleaning solvents to clean the unit.
- Do not expose the unit to extremely high or low temperatures as this will shorten the life of the electronic device, destroy the battery, and/or distort certain plastic parts.
- Do not dispose of the unit in fire as they may explode or combust.
- Do not expose the unit to contact with sharp objects as this will cause scratches and damage.
- Do not let the unit fall from high places, as doing so may damage the internal circuitry.
- Do not attempt to disassemble the unit.

VIEWING YOUR DEVICE'S CAMERA
The front of the VR headset has a sliding door that provides access to your device's camera. This is useful for Apps that utilize the camera with virtual reality. Ensure that your device is inserted into the smartphone cartridge with the device's camera aligned to the thin opening.

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-Reorient or relocate the receiving antenna.
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-Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
-Consult the dealer or an experienced radio/TV technician for help.
Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

WARRANTY INFORMATION
The condition of this warranty and our responsibilities under this warranty are as follows:
Supplier's warranty is non-transferable. And this warranty is limited to the original purchaser only.

* You must be able to prove the date of original purchase of the unit with a dated receipt.
* The warranty is not applicable if the product has been subject to physical abuse, improper installation, modification or repair by unauthorized third party.

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* Specifically exempt from any warranty are limited-life consumable components subject to normal wear and tear such as batteries, decorations and other accessories.
* A supplier will not take any responsibility if the failure of the unit has resulted from accident, abuse, misuse, or any unauthorized repair, modification or disassembly.
* Modification and repair of the unit should be done by authorized and qualified service personnel. Center or returned to the manufacturer.
* This warranty gives you specific legal rights, and you may also have other rights which vary under local laws. The following conditions comprise the requirements and scope of our warranty conditions and do not affect our legal and contractual warranty obligations.
We offer a warranty on our products in accordance with the following conditions:

1) Hype™ products are covered by a 12 month warranty. We will resolve damages or defects on Hype™ products free of charge within 12 months of the purchase date under the following warranty conditions. For any damage or defect determined later than 12 months after the purchase date, proof of a manufacturing fault must be submitted for repair under warranty.

2) The warranty does not cover batteries and other parts, which are considered consumables, parts that break easily such as glass or plastic or defects based on normal wear and tear. There is no warranty obligation in the event of marginal differences compared to the target appearance and workmanship provided these have a negligible effect on the product's fitness for use, in the event of damage caused by chemical or electrochemical effects, by water or generally from abnormal conditions.

3) The warranty will be performed in such a way that we shall decide whether to repair the defective parts or to replace them with working parts free of charge. Hype™ reserves the right to exchange the product for a replacement product of equal value if the product sent in cannot be repaired within a reasonable time or at a reasonable cost. Requests cannot be made for repairs to be carried out on site. Parts that have been replaced or exchanged become our property.

4) The warranty claim does not apply if repairs or other work is carried out by unauthorized persons or if our products are equipped with additional parts or accessories that are not approved for our product.

If Hype™ agrees to provide a service outside the warranty, the customer will be invoiced for all repair and transport costs. Hype™ will not accept any packages that have not first been approved by Hype™ by means of an RMA (Return Material Authorization).

DGL Group guarantees the quality of this product.

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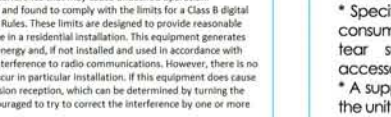
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