

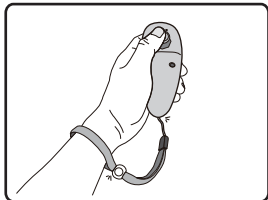
Wireless Blade FX Controller for Wii™

Instruction card

The Wireless Blade FX Controller for Wii™ is a High Precision, secondary controller that connects directly to the Wii™ remote supplied with your game system via a High Speed 2.4 GHz wireless link.

The Wireless Blade FX Controller will work with all games that are Nunchuk compatible and some games that require the Classic Controller.

Featuring full 3 axis motion sensing, the wireless Blade FX Controller delivers precise movement data which is translated by the game to enhance and expand your game play.



WARNING!!

Always use the hand-strap with the wireless Blade FX controller in order to avoid injury to yourself, personal property or others around you. Datel will not be liable for injuries occurred due to improper use of this controller.

Connection to your Wii remote

The Wireless Blade FX Controller has two parts. The Wireless hand held controller and the small receiver module.

Simply insert the receiver module into the socket at the base of the Wii™ remote. Press any key on the Wii™ remote to ensure that it is powered up.

Open the battery door of Blade-FX wireless controller, and insert the batteries (Included) into the compartment, then press the SYNC button on the bottom of Blade-FX

The STATUS light of the Blade-FX will be blinking slowly which means the controller is connected to the receiver

Note: If you're not going to be using the Blade-FX for an extended period, disconnect the receiver from your Wii™ remote and remove the batteries from the Blade-FX controller

FX Function

The Wireless Blade FX Controller has an additional function which produces unique "Special effects". It allows you to record a movement that you make with the Blade FX controller and then have the controller repeat that movement repeatedly for you.

To enable the FX function simply press the FX button. The LED will start to Flash to indicate that the controller is now in 'Record' mode.

Now produce the move that you want to record. This can be any movement. Up and Down, Side to Side or a mixture of any of these moves.

The controller will now continue to produce these 'recorded' moves. There is no need to continue to move the controller since the FX function will produce the recorded moves automatically until you press the FX button again to cancel.

The FX function is great for games where repeated Nunchuk moves are required.

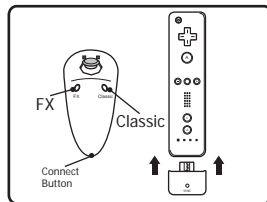
Switch Mode (Classic button)

When the FUNCTION light is off, the Blade-FX operates like a nunchuk.

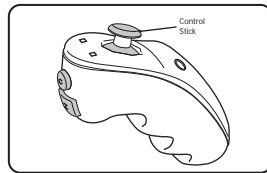
When you press the Classic button, the FUNCTION light will turn on and the Blade FX Controller will now be in Classic mode. Classic mode allows you to use the Blade FX controller in certain games that support Nintendo's Classic Controller™. Please note that not all games will support the classic mode when using the Blade FX.

Low Power Mode

The STATUS light of the Blade-FX will start blinking fast when the battery power is low. This indicates that it is almost time to replace the batteries in the Blade FX controller.



The Blade-FX wireless controller has full 360 degree Thumb stick control plus 'C' and 'Z' buttons. It also has a built in 3 axis motion sensor that will respond to the movement of the controller.



Please see the instructions for your game to find a full explanation for the use of the Thumb Stick and buttons.

FCC Information

For a Class B digital device or peripheral, the instructions furnished the user shall include the following or similar statement, placed in a prominent location in the text of the manual:

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment

This device complies with part 15 of the FCC rules.

Operation is subject to the following two conditions

- (1) this device may not cause harmful interference, and**
- (2) this device must accept any interference received, including interference that may cause undesired operation.**

Warranty and Customer service Information.

DATEL CUSTOMER SERVICES USA

ATTN: Customer Services, Dattel Design & Development Inc, 33 North Garden Avenue, Clearwater, FL33755

Email: Support@dateldesign.com Web: www.codejunkies.com Telephone: 727-431-0650