

Disney/Pixar Toy Story Mania! Manual
(Wii™)



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The World of Toy Story Mania!

Step right up, step right up!

Inspired by the *Toy Story Mania!* attractions at Disneyland® and Walt Disney World®, you're now invited to join Woody, Buzz and all your Toy Story friends as they transform Andy's room into a festival of fun, playing *Toy Story Mania!* The toys have set everything up, so you can play all their carnival-inspired games. Along the way, you'll unlock loads of fantastic games, features, hidden secrets and prizes! Andy's away, so it's time to play!

Controls

The controls in *Toy Story Mania!* are designed to be as simple as possible. Shooting is done with the **A Button** or **B Button** and most other actions require only a simple waggle or motion of the **Wii Remote**. Each game is different and the controls are explained on the loading screens before each game.

When you are navigating around the Main Menu, you will use a Toy Claw to make your selections. Just move the **Wii Remote** around the screen and press the **A Button** when you are close to your selection.

Getting Started

When you first start *Toy Story Mania!*, you will be shown a video which gives an introduction to the game. After that, you will see a screen of the *Toy Story Mania!* Game Set with a sticker that reads 'Press **1 Button** to Start!' So, press the **1 Button** and you will be taken to the Main Menu.

If this is your first time playing the game, you will select Story Mode from the Main Menu go to the Introduction Gallery where you will play the Pie Shoot tutorial, the five main Shooting Gallery Games and the final Bonus Game. If you have been lucky enough to visit the *Disney/Pixar Toy Story Mania!* attractions at the Walt Disney World® Resort or Disney's California Adventure® Park, you may notice these games are presented in the same order as the attractions.

When you complete the introduction for the first time, Woody will award your first set of Prizes (tickets) which can be collected in the Prizes menu.

HINT: Watch out for helpful hints from Woody and friends so you can find more hidden games, stickers and prizes.

Main Menu

You can move freely around the Main Menu. In *Toy Story Mania!*, the Main Menu is represented by a game board. From *Start*, you can go in one of four directions:

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—Story Mode

Choose the open storybook and you will be in Story Mode. This allows you to play-through the games in different arrangements with specific themed bonus games at the end.

—Free Play Mode

Enter the ticket booth for Free Play Mode. This allows you to play any games that you have already unlocked in Story Mode.

—Prizes

The present box represents your Prizes. It includes Ticket Exchange, Sticker Book, and High Scores. Collected tickets awarded end up here.

—Options

The hammer and gear of the Options space allow you to set up *Toy Story Mania!* just the way you want.

*HINT: You can always return to the Main Menu screen by pressing the **B Button**.*

Story Mode

The open storybook takes you to Story Mode.

You will play the Pie Shoot tutorial, the five main Shooting Gallery Games and the final Bonus Game.

After you have played the Introductory Gallery Arrangement for the first time, you will receive your first set of Tickets.

The hub in the middle of the Story Menu features a selection of Gallery Games. After the Introductory Gallery Arrangement has been played at least once, the Themed Arrangement Spaces become available. These give you access to a collection of all the games associated with a particular theme and a special bonus game at the end (see below for more details).

Themed Arrangement Spaces

Western Gallery: Woody's Lasso Trick Ropin', Jessie's Sarsaparilla Slide, Woody's Gold Rush

Space Gallery: Hammer Launch, Space Hoops, Space Pinball

Army Gallery: Mine Field Maze, Army Air Raid

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Tea Party Gallery: Butterfly Picnic, Tea Cup Switch, Frog Hop

Animal Gallery: What's Shakin' Bacon?, Gone Fishin'

After each individual game, you will be shown your score as well as your ticket prize.

Story Mode is the only mode in which you can unlock additional games for Free Play. There are two methods for doing this:

- 1: Completing all objectives in the game will unlock the game in Free Play.
- 2: Save up tickets which are awarded each time you complete a Story Mode arrangement. You can collect, save and trade in tickets for additional Free Play content in the Prize Redemption Booth.

Free Play Mode

Enter the ticket booth for Free Play Mode.

Free Play mode uses unlocked content from the Story Mode, allowing you to mix and match games into different arrangements for a completely customizable experience.

- Quick Play
You can choose one unlocked game and play it on its own.
- Build
You can create a custom arrangement of games using the base game stamps.
- Play All
Spaces will be filled with the games that have been unlocked.

Scores and Prizes

Between each game, the curtains close and you are taken to the Scoring Screen.

The Scoring Screen comes up at the end of the game after all players have had their turns. Each player's score is added up and they are shown the tickets awarded for that game.

The Prize Scene comes up after all players have completed the full arrangement of games being played. Here, all the scores are added together and a final prize is awarded.

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Multiplayer

Toy Story Mania! supports up to 4 players and features 2-player simultaneous play.

A new player can be added in the Start-Up Menu on the Paint Set or between games.

The pairing of players is determined randomly. Also, in a 4-player game, if player 1 and 3 are paired up on the first round then the second round will be 2 and 4.

Each player will play each game once. In 3-player games, two players will be randomly chosen to play first, then the third player plays the remaining round by himself or herself.

If you are playing the game in Story Mode, all the players in multiplayer are actively helping you unlock more content (stickers, prizes and unlockables) as they play!

Player 1 can add or remove other players between games in the Results screen.

Collect and Unlock!

Tickets

Each player collects tickets after each play-through of any game. These tickets are the currency used to unlock Free Play Games or can be used to buy stickers or sticker book pages.

Free Play Stamps

These stamps represent unlocked content in Free Play mode.

Game Stamps

Each game has a stamp associated with it. You can collect additional game stamps in Story Mode.

Stickers

Stickers can be purchased with the tickets earned in-game.

All the stickers can be purchased from the Ticket Exchange for the right amount of tickets.

Ticket Exchange

Access the Ticket Exchange from the Prizes Menu to trade tickets.

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Album Pages

There are a total of 10 Sticker Album pages. Each page represents a scene relevant to the Gallery theme, with two per theme. The Sticker Album starts with 5 pages, one per theme. The remaining pages are unlockable.

You turn the pages of the Sticker Album by pointing at arrows and pressing the **A Button**. If you put too many stickers on one page you will run out of room.

3D Gameplay

You can only unlock 3D games by redeeming tickets at the Ticket Exchange. They will then be unlocked and available for Free Play in the Stamp Machine. All players will need the 3D glasses to play these levels.

HINT: Don't forget you can also trade tickets for the pages in the Ticket Exchange.

WARNING: When playing this game in 3D mode some people may experience temporary discomfort such as eyestrain, blurry vision, headache or nausea. If you are experiencing any discomfort, please take a break from the game or switch to 2D mode. For those players who are prone to discomfort in 3D mode, we recommend playing in 2D mode only.

Games

The games are where the fun is at in *Toy Story Mania!* There are two types to choose from or to add to your own custom arrangements.

- **Gallery Games** – shooting gallery games.
- **Mini Games** – other carnival games.

The following games can be found in these specific Galleries:

Pie Shoot Warm Up	Tutorial Gallery
Hamm and Eggs	Animal Main Gallery
Bacon and Eggs	Animal B Gallery
Bo Peep's Baaa-Loon Pop	Tea Party Main Gallery
Bo Peep's Pop Party	Tea Party B Gallery
Green Army Men Shoot Camp	Army Main Gallery
Green Army Men Plate Break	Army B Gallery
Tossed In Space	Space Main Gallery
Tossed In Deep Space	Space B Gallery
Rootin' Tootin' Shootin'	Western Main Gallery
Woody's Rootin' Tootin' Targetin'	Western B Gallery

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Bonus Gallery Games

The Bonus Gallery Games are extensions to each of the main Gallery Games. As in the theme park rides, where Woody's Desert Race transitions into the Mine Cart Gallery, each main Gallery Game will transition into its own special Bonus Gallery.

Bonus Galleries are faster-paced and place a greater emphasis on scoring points than normal Galleries.

Dino-Rama	Animal Bonus Gallery
Hot Air Balloon Show	Tea Party Bonus Gallery
Army Skeet Shoot	Army Bonus Gallery
Flying Discs...In Space!	Space Bonus Gallery
Mine Cart Spelunk	Western Bonus Gallery

Mini Games

Mini Games resemble traditional games found at carnival or boardwalk midways that tend to be very quick to play. These games each have custom controls.

Hammer Launch	Space Mini Game
Space Hoops	Space Mini Game
Space Pinball	Space Mini Game
What's Shakin' Bacon?	Animal Mini Game
Gone Fishin'	Animal Mini Game
Tea Cup Switch	Tea Party Mini Game
Frog Hop	Tea Party Mini Game
Butterfly Picnic	Tea Party Mini Game
Mine Field Maze	Army Mini Game
Army Air Raid	Army Mini Game
Jessie's Sarsaparilla Slide	Western Mini Game
Woody's Lasso Trick Ropin'	Western Mini Game
Woody's Gold Rush	Western Mini Game

Options

You can exit the Options screen and return to the Main Menu at any time by pressing the **B Button**.

Hints and Tips

There are many hidden bonuses and secrets in the shooting galleries. Try shooting everything, even if it looks like it can't be hit!

Woody and his friends will occasionally pop up and give you hints in the game. Take note if you want to unlock *everything*.