FCC STATEMENT

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation. This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy, and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- · Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Consult the dealer or an experienced radio/TV technician for help.

CAUTION: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.



Questions? Call 1-800-327-8264







PUPPY CARE GUIDE

Thank you for adopting this FURREAL FRIENDS® pet! Be sure to read and follow instructions carefully, so you and your puppy can have lots of fun together! Remember, BISCUIT My Lovin' Pup™ is like a "real" puppy in many ways. The more you play with him and love him, the happier he'll be!

Puppy comes with dog "bone", collar, tag, brush and special adoption certificate.

For indoor use only.



Phillips/cross head screwdriver (not included) needed to insert batteries.



AGES 5+

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For best results, Biscuit prefers to play directly on the floor or on short-pile carpets.



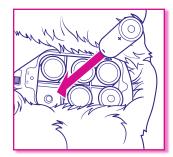
GETTING STARTED

The first thing you need to do when you take your BISCUIT puppy out of the box is to insert batteries.

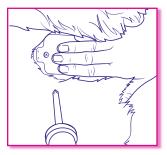


TO INSTALL BATTERIES

Note to the consumer: To install hatteries in your puppy, lay him down on his back first. This will make the installation process much easier.



Use a Phillips/cross head screwdriver (not included) to loosen screw in battery compartment (screw remains attached). Take off the door and insert 6 x 1.5V "D" or LR20 size alkaline batteries.



Place door back over batteries. Push down on door; hold door down with one hand and use other hand to tighten screw.

NOTE: The toy uses battery power whenever switch is in the "ON" position. To conserve batteries, move switch to "OFF" position when you're not playing with your puppy.

CAUTION: TO AVOID BATTERY LEAKAGE

- 1. Be sure to insert the batteries correctly and always follow the toy and battery manufacturers' instructions;
- 2. Do not mix old batteries and new batteries or alkaline. standard (carbon-zinc) or rechargeable (nickelcadmium) batteries:
- 3. Always remove weak or dead batteries from the product.

IMPORTANT: BATTERY INFORMATION

Please retain this information for future reference. Batteries should be replaced by an adult.

A CAUTION:

- . Always follow the instructions carefully. Use only batteries specified and be sure to insert item correctly by matching the + and - polarity markings.
- 2. Do not mix old batteries and new batteries or standard (carbonzinc) with alkaline batteries.
- 3. Remove exhausted or dead batteries from the product.
- 4. Remove batteries if product is not to be played with for a long time.
- 5. Do not short-circuit the supply terminals.
- 6. Should this product cause, or be affected by, local electrical interference, move it away from other electrical equipment. Reset (switching off and back on again or removing and reinserting batteries) if necessary.
- RECHARGEABLE BATTERIES: Do not mix these with any other types of batteries. Always remove from the product before recharging. Recharge batteries under adult supervision. DO NOT RECHARGE OTHER TYPES OF BATTERIES.



Play Mode

Biscuit responds to your touch and your voice. The more you play with him, the happier he will be!

Response Mode

If Biscuit hears speech that is not a speech command, he'll respond with puppy sounds.

Hangout Mode

After a few moments of non-activation, Biscuit will enter hangout mode. He will move his head a little, blink and twitch his ears. He will whine or bark a little to get your attention!

After a few minutes in hangout mode, your puppy will go to "sleep": he'll lay down and start snoring! If the room is dark or dimly lit, Biscuit will go to "sleep" much faster than if the room is bright.

To "wake" him, and return to Play Mode, clap twice or wave your hand over his forehead.

LIGHT SENSOR FEATURE

If it is dark in the room and the lights come on suddenly while your puppy is "asleep", he'll lift his head and open his eyes and make a little mumbling noise. If you don't pet your puppy within about 10 seconds, he will go back to "sleep".



CLEANING INSTRUCTIONS

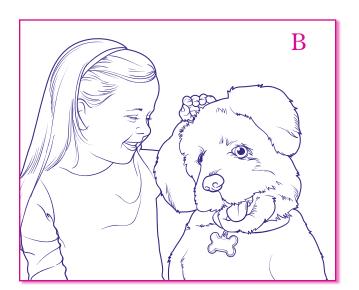
To clean your puppy, gently brush him with a cloth or soft brush to loosen any dirt. Then use a slightly damp cloth to remove stains.

- To prevent staining, wipe off dirt immediately.
- Do not get wet; to remove stains use only a slightly damp cloth.
- Do not use detergent or stain removers.
- If puppy gets wet, remove batteries and let dry; once puppy is completely dry, replace batteries.
- Avoid spilling food or beverages on the puppy.
- Do not throw or kick the puppy, and do not push sharp objects through the speaker openings.
- Do not leave puppy in direct sunlight; high temperatures will destroy the mechanism.

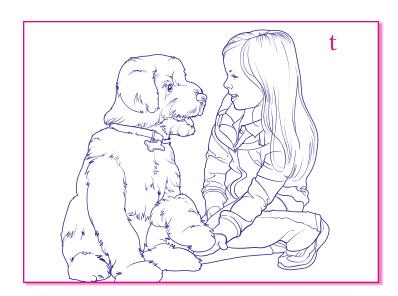


SENSOR MOTIONS

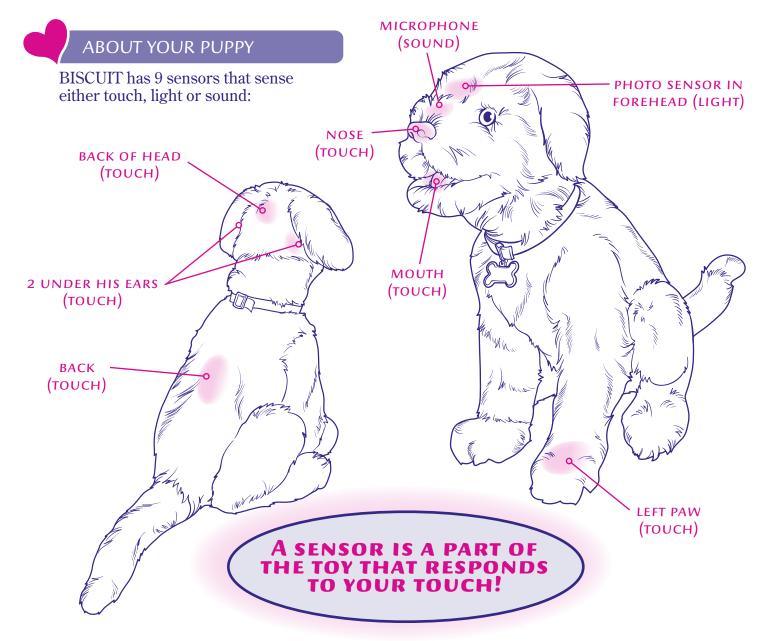
- A. When you pet your puppy on his upper back, he will move his head and neck, and make contented sounds.
 - If you hold down on his upper back for approximately three seconds or more, BISCUIT will either lay down if he's sitting up or sit up if he's lying down.
- B. When you pet him under his ears, he will turn his head, tilt his ears and make happy sounds.
 - When you pet BISCUIT, his head will move to the side you pet. Keep petting him on that side, and his head will stay on that side.
 - If you hold your hand under BISCUIT'S left ear for 3 seconds, he will sit up and beg.



- C. When you "feed" BISCUIT his treat, he will chomp. He will open his mouth and start to "eat".
- If you lose his treat, you can put other pretend food in his mouth and he will "eat". Don't put your fingers in his mouth, and *never* give real food to your puppy.
- D. When you pet him on the back of the head, he will move his head and make happy sounds.
- E. When you touch Biscuit's left paw, he will lift it up and "shake." When you use the speech command "Shake" or "Give Me a Paw", BISCUIT will lift either paw randomly.
- F. When you pet Biscuit on his nose, he will "sniff."
- G. When you wave something in front of BISCUIT, he flinches, blinks or "sneezes" (photosensors).



NOTE: If your puppy begins to function improperly, restart by moving the ON/ OFF switch to the "OFF" position for a moment, then back to "ON".



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PLAYING WITH YOUR PUPPY

To activate, slide ON/OFF switch to the "ON" position, and your puppy will wake up and be ready to play with you! He will make some sort of sound or movement (3 different possibilities).

BISCUIT is a speech recognition product – this means he can really understand what you say!

For best results please follow these three steps:

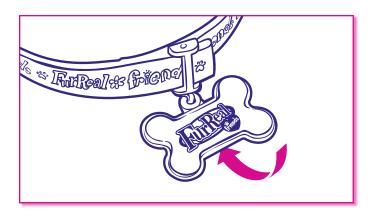
COMMANAND

- 1. Eliminate any background noise and play with BISCUIT in a quiet room.
- 2. Wait until BISCUIT has finished moving and speaking before giving him a command.
- 3. Speak loudly, clearly and distinctly when giving a command.

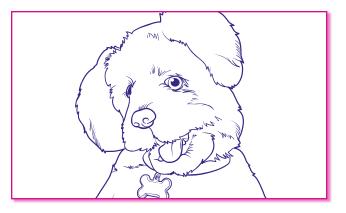
LOOK AT ALL THE COMMANDS THAT BISCUIT CAN RECOGNIZE!

COMINIAND	RESPUNSE
Sit	He sits.
Lie down	He lies down.
Speak	Three different barks.
Sit up and beg	Different movements and sounds.
Do you want a treat?	Sits up, nods or whimpers, and moves his paws.
Give me a paw	Raises his left or right paw.
Shake	Raises his left or right paw.
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DECDONICE



Turn over the bone-shaped tag on BISCUIT'S collar to see his speech recognition commands.



If you command BISCUIT to do something he is already doing ("Sit!", for example), he will tilt his head and make puzzled puppy sounds.

TALKING TIPS

NOTE: For best results, stand 12-18 inches in front of your BISCUIT puppy.

- 1. Before you speak, wait until your BISCUIT puppy has stopped moving.
- 2. Reduce background noise.
- 3. Speak loudly, clearly and distinctly. Don't shout.
- 4. If BISCUIT doesn't respond in the way you expect, try speaking again.
- 5. For best results, speak to Biscuit from a distance of 12-18".

NOTE: If your speech commands repeatedly don't work with BISCUIT, try petting him to activate one of his sensors.

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