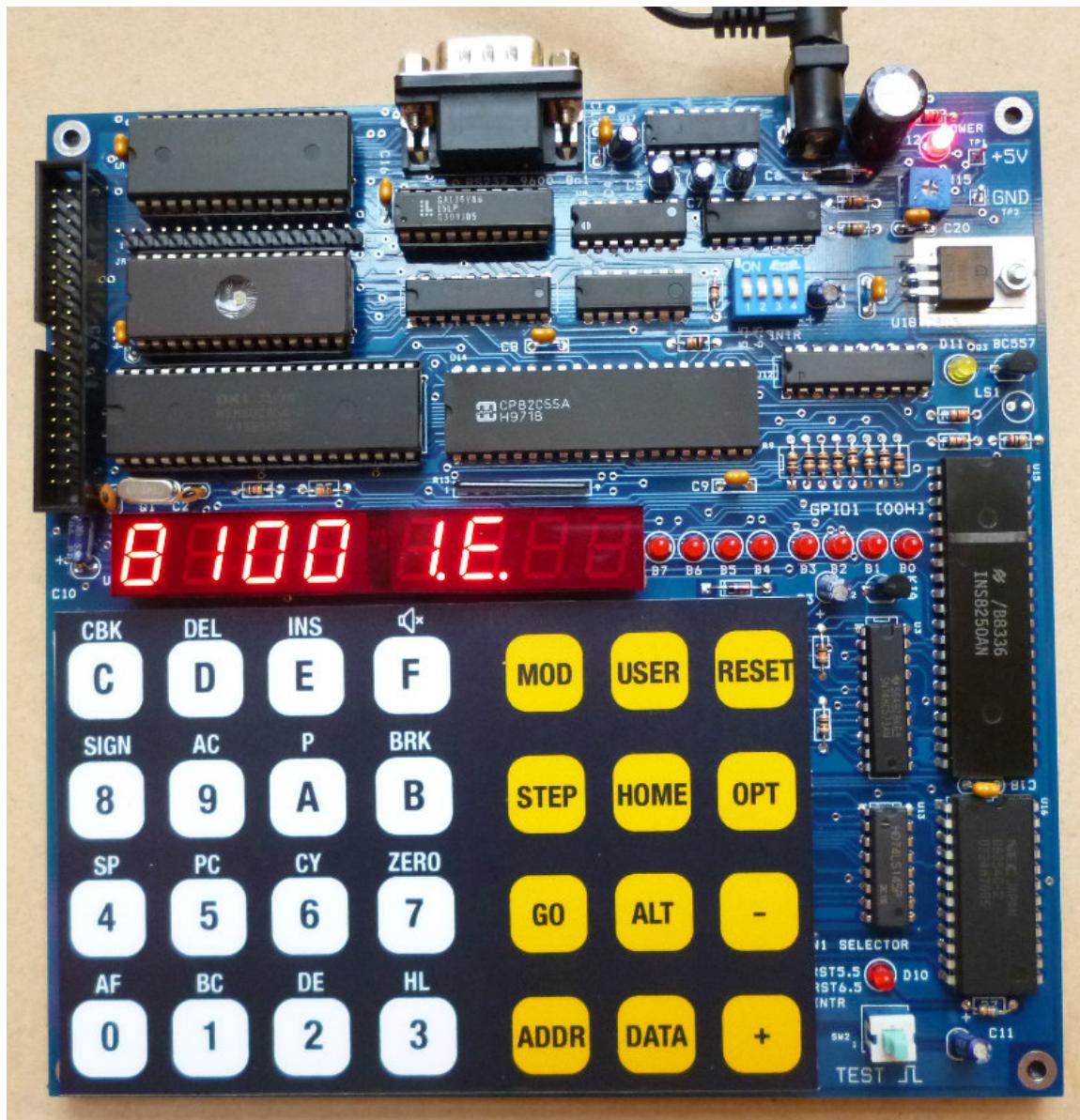


8085 Microprocessor Kit

User's Manual



Rev1.0, December, 2016

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Overview

The 8085 Microprocessor kit is a low-cost single board computer designed for self-learning the popular 8085 Microprocessor. The kit enables studying from low level programming with direct machine code entering to high level programming with PC tools easily. A nice feature, single-step running, helps students learn the operation of microprocessor instructions quickly and clearly. The user registers provide simple means to verify the code execution. Using a PC as the terminal, the kit can receive the Intel hex file and disassemble the machine code into 8085 instructions.

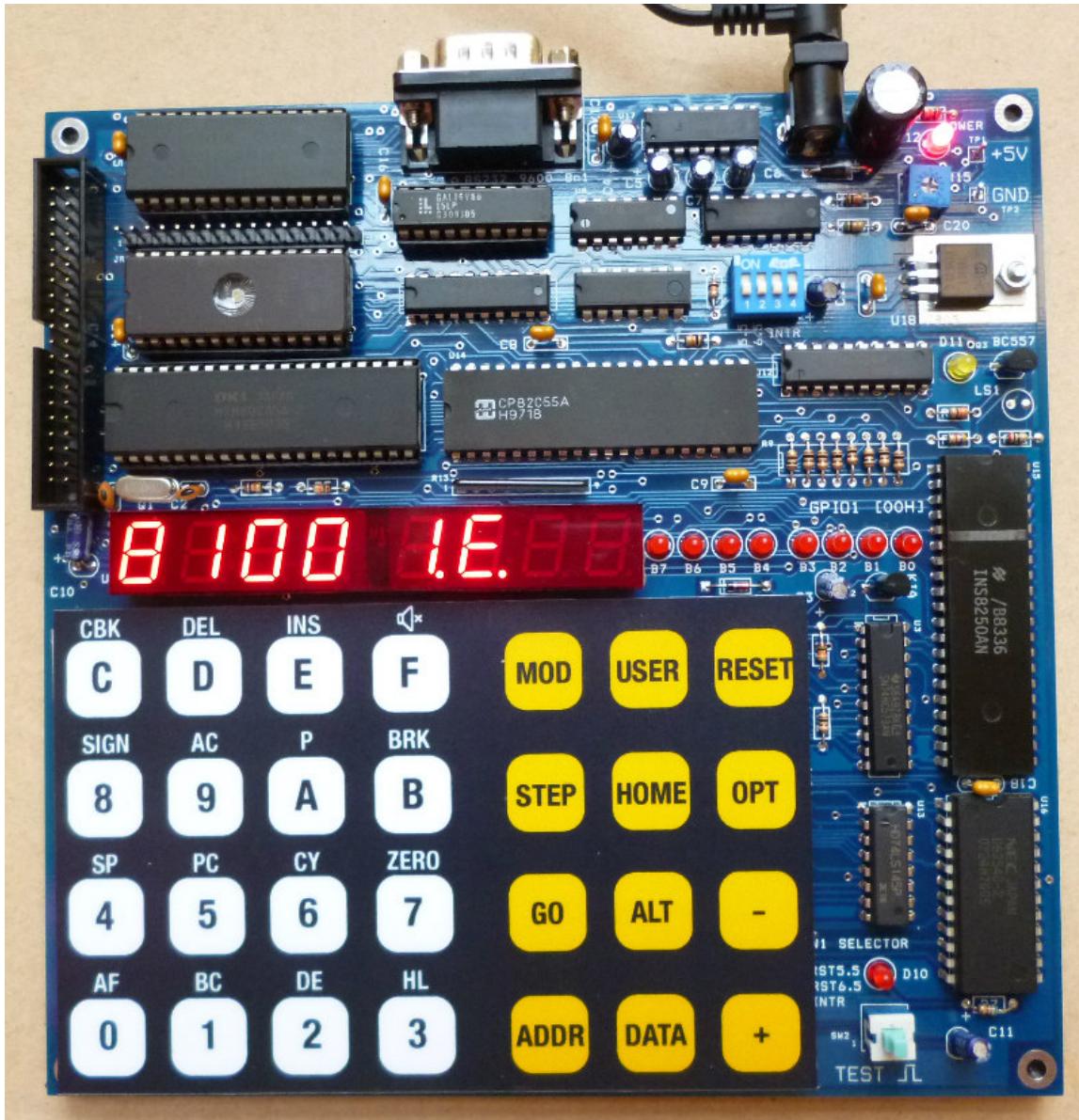


Figure 1: Components layout.

Hardware Features:

- CPU: Mitsubishi M5M80C85AP-2 @4MHz
- Memory: 32kB Monitor ROM and 32kB SRAM
- Simple I/O Port: 8-bit GPIO
- Programmable Ports: 8255 chips
- Programmable Counter: 8254
- UART: NS8250 UART chip

Onboard I/O devices:

- 6-digit seven segment super bright LED
- 28-keypad
- 8-bit dot LED indicates status of GPIO1
- Speaker
- Direct BUS interface text LCD
- Serial Interface: RS232C 9600bit/s 8-data bit no parity one stop bit
- +5V Power Supply: voltage regulator with input protection
- 40-pin header for CPU bus
- Counter timer 8254
- onboard logic probe power supply
- Test button for single pulse generation to the interrupt pins
- Brown-out Protection

Software Features:

- Enter the machine code in hexadecimal
- Single-step execution
- Examine and modify user registers
- Run user code with software break-point
- Insert and Delete byte
- Built-in LCD drivers
- Download Intel Hex file
- Disassemble machine code into 8085 instructions
- Display user registers and disassemble the instruction after single-stepping

Getting Started

AC Adapter

The kit requires DC power input to operate. The input voltage accepts from +7.5V to +12V. You may find any AC-to-DC adapter having DC jack with polarity as shown in Figure 2. The board has protection diode to prevent wrong polarity. If your adapter's jack has different polarity, when plug it to the board, no power will be supplied. The center pin is positive.



Figure 2: Polarity of DC jack.



When power up the board, the 8085 fetches the instruction from the memory at location 0000H. The location from 0000H to 7FFFH or 32kB is ROM space. It contains the monitor program. The monitor program enables us to enter 8085 instruction using HEX digit into the RAM. We can let the 8085 RUN our program easily using monitor key GO.

When the board was powered up, the cold message running text 8085 will show on 7-segment LED and the onboard dot LED will turn on and the speaker will sound beep. The HOME location is pointed to RAM at address 8100H. The data LED will display the content at 8100H.

LED Display and Keypad

The kit has 6 digits 7-segment LED and 28 tact switches keypad.

Four digits is used for displaying the memory address and user registers contents. Two digits “DATA” is for displaying the 8-bit data byte at address shown in the left-hand. The dot indicator indicates the current mode of HEX digit entering. Figure 3 shows the memory location 8100 has an 8-bit data, 1E. The dot indicates the current mode is data entry. Typing Hex key will insert hex digit into data memory.



Figure 3: ADDRESS and DATA fields.

Keypad has two groups: the left-hand is 16-hex key 0-F and the right-hand is 10-function key. The hex key also has alternate functions when used with ALT key.

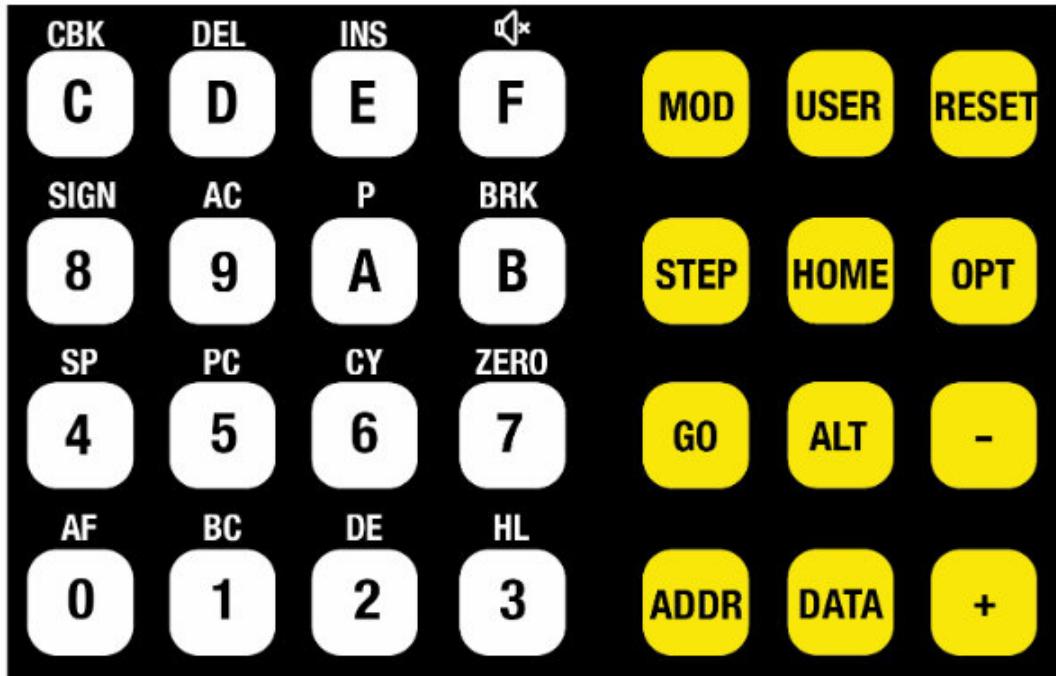


Figure 3: Keyboard layout, HEX and Function Keys.

The functions key are:

RESET is hardware reset. Press reset will force the CPU begins execution the ROM monitor at address 0000H. (The reset out signal which is active high also feed to reset pins of the UART and the 8255 PPI).

ADDR changes current mode to ADDRESS entry mode. The dot indicator will move to ADDRESS filed.

DATA changes current mode to DATA entry mode. The dot indicator will move to DATA filed.

Key + increments current address by one. The content of new address will show in data field LED.

Key - decrements current address by one. The content of new address will show in data field LED.

HOME brings home address back to current display. The home address is 8100H.

ALT enables alternate functions that used with HEX key. We can press ALT followed with HEX key. The Alternate functions are described below.

ALT 0 displays user register AF. The Accumulator and Flag registers. Contents of accumulator is high byte and Flag is low byte.

ALT 1 displays user register BC.

ALT 2 displays user register DE.

ALT 3 displays user register HL.

ALT 4 displays user register SP.

ALT 5 displays user register PC.

ALT 6 displays CARRY flag.

ALT 7 displays ZERO flag.

ALT 8 displays SIGN flag.

ALT 9 displays HALF CARRY flag.

ALT A displays PARITY flag.

ALT B sets break address.

ALT C clears break address.

ALT D deletes one of the current location and shifts the next byte UP.

ALT E inserts one byte and shifts the next byte DOWN.

ALT F Toggle beep ON/OFF.

GO forces CPU to jump from monitor program to user program at current address.

STEP executes one instruction at address shown in current display.

MOD modifies the user registers. It was used together with ALT 0-5.

User registers are memory spaces in RAM prepared for saving and loading to the CPU registers when the CPU jump from monitor program to user program and back to the monitor program. It is useful for program debugging. We will learn how to use them easily in the program testing section.

Entering the program into RAM and Run it

Test Program 1

Let us learn how to use hex keypad to help enter the computer code to memory and test run it. Suppose we want to write the program that displays the content of the accumulator using onboard gpio LED. The kit has 8-bit dot LED tied to the 8-bit output port. Logic ‘1’ presents at a given bit will make the LED ON. Logic ‘0’ makes the LED OFF. We will write the small program that shows the accumulator content.

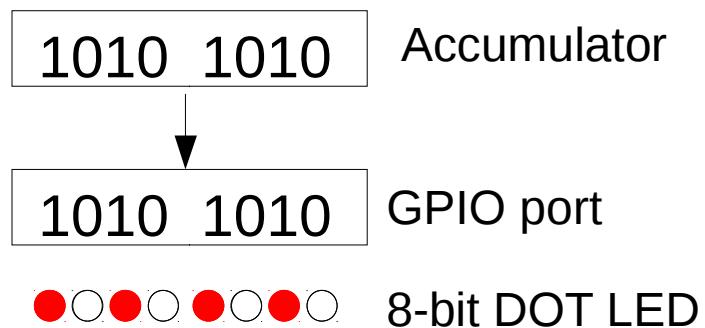


Figure 4: Writing the Accumulator content to gpio PORT at location 0.

Our program is,

```

main:  inr a ; increment accumulator
        out 0 ; write to port 00
        jmp main ; jump back to main

```

We see that the program has only three instructions, i.e., inr a, out 0 and jmp main.

The program was written using 8085 instructions. To test our program, we must translate above program into the 8085 hex code. This can be done easily with hand-code assembly. See Appendix E for machine code of the instructions.

Since we will write the machine code to the memory for testing, so the space must be RAM. We must know the memory allocation. Figure 5 shows the memory space allocation. We see that the board provides begin address for user program at 8100H. Some of the locations from 8000H to 803CH are reserved for interrupts vectors. The RAM locations from F000H to FFFFH are used by monitor program.

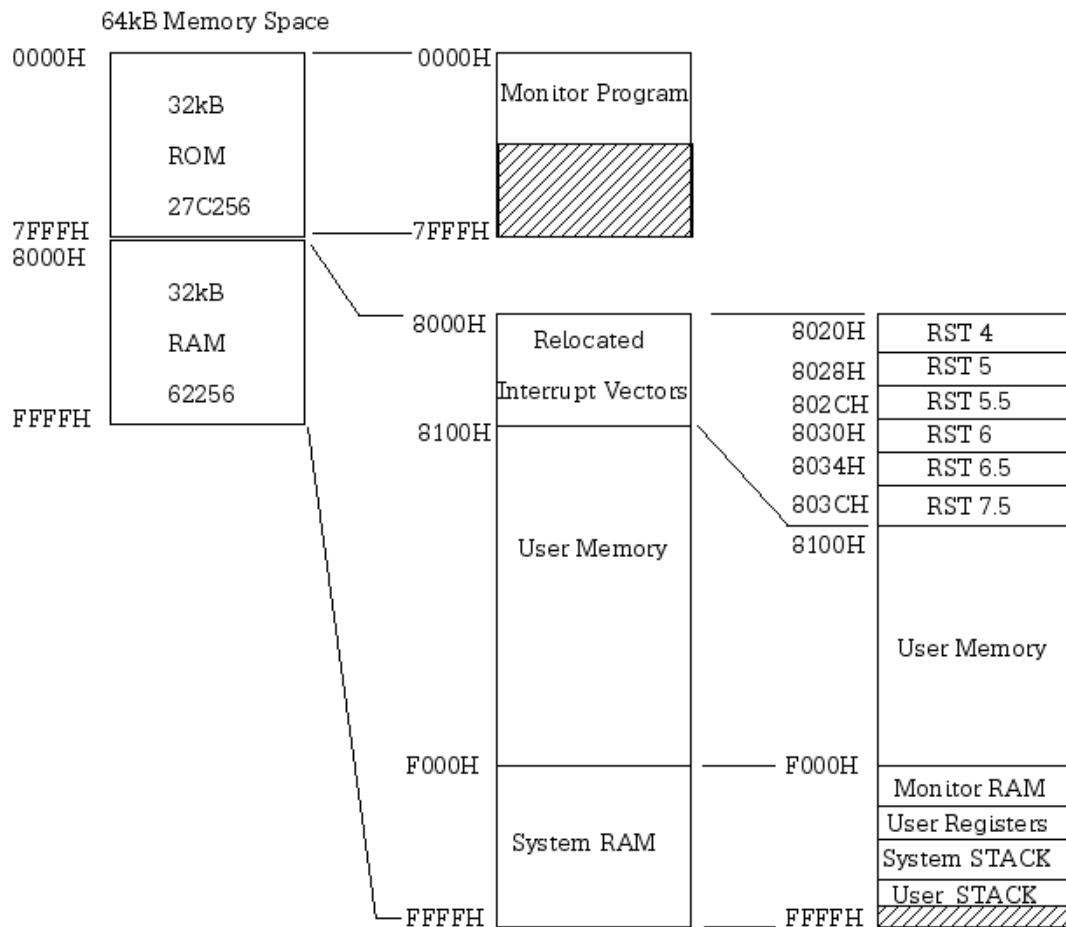


Figure 5: Memory space allocation.

Thus we can place our machine code started at location 8100. After translation we get the code for each instruction as shown below.

```

8100 3C          main:  inr a
8101 D300        out  0
8103 C30081      jmp  main

```

The 1st instruction, inr a, increments the accumulator by one. It has one byte machine code 3C. This byte will be placed at location 8100.

The 2nd instruction, out 0, write accumulator content to the gpio port at location 00 has two bytes machine code, D3, 00. D3 is the instruction OUT and 00 is port location.

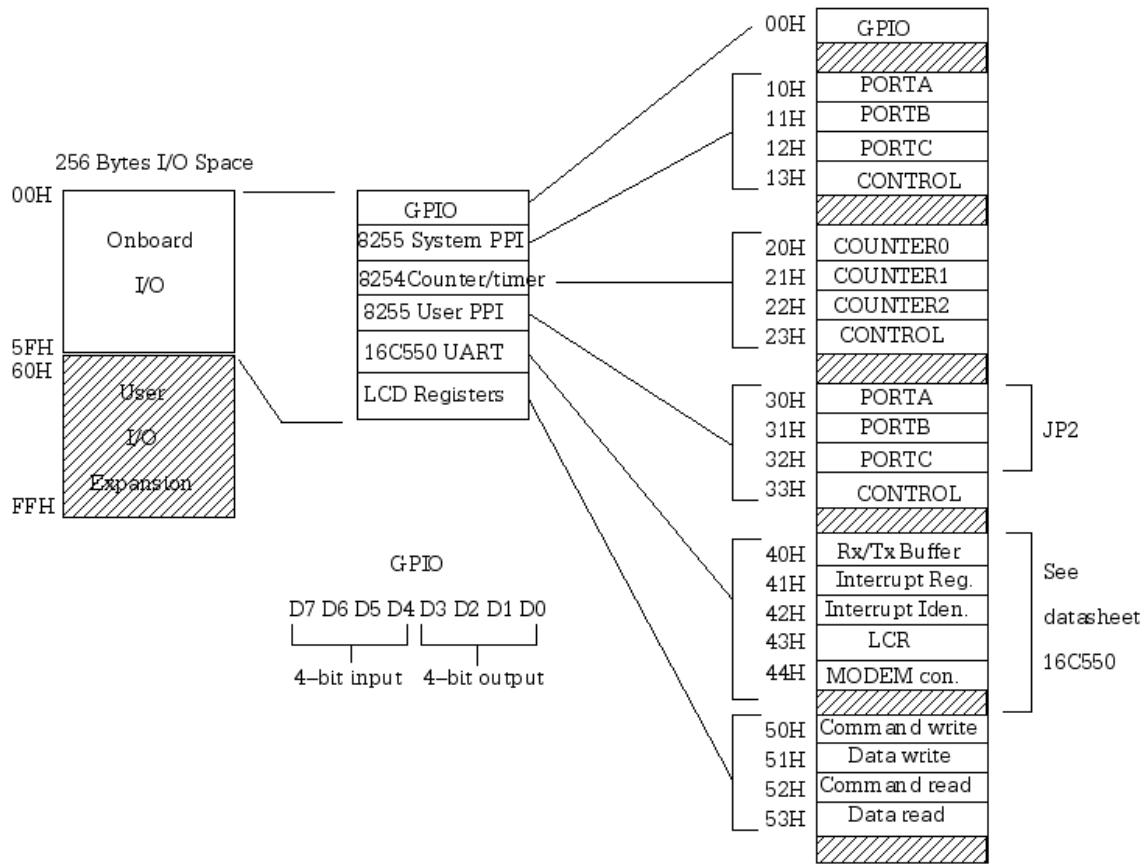


Figure 6: I/O space allocation, User PPI is not available for this version.

The 3rd instruction, jmp main, jump back to location 8100 has three bytes machine code, C3,00,81. C3 is the JMP, and 8100 is location to be jump (Intel places low byte to low address and high byte to high address).

Above program has only 6 bytes. We can enter such code into RAM easily using HEX key. Here is the byte sequence from address 8100 to 8105.

ADDRESS	DATA
8100	3C
8101	D3
8102	00
8103	C3
8104	00
8105	81

Now enter the code into memory address 8100.

Step 1 Press RESET, the address display will show 8100 and the data LED will show its contents.

The current mode will be data entry. We can swap entry mode for hex key between address and data by pressing key ADDR or DATA. The DOT indicator will swap between ADDR mode and DATA mode.

To enter a byte to this location, press HEX key 3 and key C.

The 3C byte will enter to address 8100.

A rectangular display showing the address 8100 followed by a space and the data value 3C.

Step 2 Press key + to increment address.

The address display will show 8101. Then repeat step1 until 81 byte was entered to address 8105.

A rectangular display showing the address 8100 followed by a space and the data value d3.

You can use key + or key - to check the hex code, you can modify it easily in DATA entry mode.

We will begin set the value to user Accumulator beforehand. It will clear the user register A to zero.

Press key ALT, 0/AF, display will show the content of user Accumulator and Flag register.

Press key MOD, then key 0,0,0,0. The AF will be 0000.

Press key HOME, this brings current location to 8100.

Press key STEP, the display will show next instruction to be executed at address 8101. We can examine the content of AF by key ALT, 0/AF. We see that now Accumulator is 01.

Press key STEP again, the 01 will send to LED onboard GPIO. This is the content of the accumulator after increment instruction.

The next instruction, JMP 8100 will be executed.

We can keep press key STEP, we will see every time the instruction out 0 was executed, the value of accumulator will write to the GPIO LED.

It works! This demonstration how STEP key helps running the program single instruction.

Instead of execution one instruction using single step, we can run the program without stopping for each instruction. We will try with key GO.

Now press HOME to bring current location to 8100, press RUN.

What happen to the LED?

Did you see the LED counting?

Should it be counting up?

There are two methods of program running. First is to use single stepping. This kind executes only one instruction at a time when we press STEP key. We can learn the operation easily with user registers. The monitor program loads the contents of user registers to the CPU registers beforehand, after the instruction has been executed, the contents of CPU registers will then be saved back to the user registers. Thus we can examine the result after the instruction has been executed.

But above program, when we try with key GO, the CPU will jump from monitor program to user program and never get back to monitor program. Since the instruction JMP 8100 will jump back to 8100 forever. We see that the number incrementing in the accumulator will be very fast.

How can we make the speed of counting slower? We can just simply add the job that uses CPU time. See below program.

```
        org 8100h ; begin of code
main:    inr a ; increment accumulator
          out 0 ; write to port 00

; add the simple delay using register pair DE

delay:   lxi d,1050h ; load 16-bit constant to DE
            dcr e      ; decrement E
            jnz delay  ; jump to delay location if E != 0
            dcr d      ; decrement D
            jnz delay  ; jump to delay location if D != 0

            jmp main   ; done, jump back to main again
```

I suppose now you can translate the instruction into the machine code. The first mnemonic, ORG is not 8085 instruction. It is the assembler directive that tells the assembler program to place the hex code begins at location 8100. We will learn using assembler when using PC tools on later.

The portion of inserted code is bolded letters. We see that the method of time delay is just to let the CPU counts the value in register D and register E. Counting is done by instruction DCR E, decrement register by one for register E and D. The JNZ, jump to specified location when ZERO flag is not set. That means if the content of register E or D is not ZERO, it will jump back to decrement again. Until both are ZERO, the CPU will continue execute the next instruction.

Here is the translation from instructions to machine code.

```
                                org 8100h ; begin of code
8100 3C      main:    inr a ; increment accumulator
8101 D300          out 0 ; write to port 00

; add the simple delay using register pair DE

8103 115010    lxi d,1050h ; load 16-bit constant to DE
8106 1D      delay:   dcr e      ; decrement E
8107 C20681          jnz delay ; jump to 81060 if E != 0
810A 15            dcr d      ; decrement D
810B C20681          jnz delay ; jump to 8106 if D != 0

810E C30081          jmp main   ; jump back to main
                                again
```

This program has 17 bytes . We can enter the code into RAM from 8100 to 8110 easily.

ADDRESS	DATA
8100	3C
8101	D3
8102	00
8103	11
8104	50
8105	10
8106	1D
8107	C2
8108	06
8109	81
810A	15
810B	C2
810C	06
810D	81
810E	C3
810F	00
8110	81

After finished entering the code, press HOME to bring current RAM location to 8100. Then press key GO.

What happen to the onboard LED?

Can we change the speed of counting? How?

To stop running, press RESET key. You can modify the initial value of register DE, 1050 to whatever you want to speed up or slow down.

Test Program 2

This program shows how to use key GO to force CPU jump from monitor program to user program.

```
8100 1E02      main:    mvi e,2
8102 CF          rst 1
8103 C30081      jmp main
```

This program has only 6 bytes i.e., 1E, 02, CF, C3, 00, 81. Enter the code, and press key HOME, GO.

We will see the cold message repeat running on the display. RST 1 having machine code CF is the method that used to call built-in monitor functions. Register E is monitor call number.

To stop program 2 running, we must press RESET key.

Test Program 3

We can test the program with software breakpoint. The instruction RTS 7 having machine code FF returns control back to monitor program and saves the contents of CPU registers to user registers. We can check the result in user registers easily.

Here is the program that adds two BCD numbers 19H and 02H. The result will be 21H.

```
8100 3E19      mvi a,19h ; load accumulator with 19h
8102 0602      mvi b,2 ; load register B with 02
8104 80          add b ; add register B to accumulator
8105 27          daa ; adjust result to BCD
```

8106 FF rst 7 ; jump back to monitor

After enter the code, you can run it with key GO. Check the result in Accumulator with ALT 0.

For small program, we can place the RST 7 to the end of the program.

However for long program, sometime we may need to check at a given location, the board also provides tool that helps inserting the RST 7 instruction to the specified location. This tool is called set break point. Suppose we want to verify the result after add b instruction. We can set break point at location 8105 by setting the address to 8105 with key ADDR 8,1,0,5. Then press ALT B, the display will show this address was set breakpoint.

Press HOME and GO, check user AF with ALT 0, we see that after addition, the result in Accumulator is 1B. To clear this break address, press ALT C. The display will show current address 8105. The code 27 will be restored back to address 8105. We can continue execution, press GO, and check result in AF again, we will get 21. This the correct BCD number from the addition of $19+02=21$.

Connecting Terminal

The kit provides RS232 port for connecting the terminal. The ROM monitor contains ASCII commands when using UART to connect a terminal. The UART drivers and serial commands are automatically configured when UART chip was inserted. Communication format is 9600 bit/sec, 8 data bit, no parity and one stop bit. We can use PC running VT100 terminal emulation. You may download free terminal program, teraterm from this URL,
<http://ttssh2.sourceforge.jp/index.html.en>



Figure 7: Connecting PC running teraterm and kit with RS232 cross cable.

There is no need to switch between standalone mode and terminal mode. Both commands using keypad or terminal commands are working concurrently.

When press reset the prompt appears on screen.

```
MTK-85 8085 MICROPROCESSOR TRAINING KIT (? HELP)  
8100>
```

Type ? for help menu listing.

```
MTK-85 8085 MICROPROCESSOR TRAINING KIT (? HELP)
```

```
A - ASCII code
C - clear watch variables
D - disassemble
E - edit memory
F - fill constant
H - hex dump
I - i/o address map
J - jump to user program
K - display user STACK
L - load Intel hex file
M - monitor call number
N - new location pointer
Q - quick home location
R - user register display
S - set value to user register
W - watch variables
SPACE BAR - single step
? - help menu
```

```
8100>
```

Command ‘A’ prints the hexadecimal code for printable ASCII characters.

Command ‘C’ clears the 16-byte watch variables.

The monitor provides quick access to a 16-byte RAM for program testing. The watch variables use RAM space from F000-F00F. Command ‘W’ prints such memory on screen.

```
8100>
F000 AD FD FC 15 8E 9C DB 4D 4F 19 5F FD EB 3E 8A F5
8100>
```

Command ‘D’ disassembles the machine code into 8085 instructions.

```
8100>disassemble...
8100 3E19      MVI     A,19
8102 0602      MVI     B,02
8104 80        ADD     B
```

8105 27	DAA
8106 FF	RST 7
8107 C20681	JNZ 8106
810A 15	DCR D
810B C20681	JNZ 8106
810E C30081	JMP 8100
8111 62	MOV H,D
8112 CDF862	CALL 62F8
8115 80	ADD B
8116 DC1642	CC 4216
8119 A5	ANA L
811A D3C1	OUT C1
811C 68	MOV L,B
811D>	

Command ‘E’ examines and modify the data in memory. We can use this command to enter machine code. To view the content, uses Space key and to enter byte, press two digits. To quit just press ENTER.

8100>edit memory location = 8100
Enter to quit, SPACE key to view content
ADDR DATA
8100 [3E]
8101 [19] 01
8102 [06]
8103 [02]
8104 [80] d3
8105 [27] 00
8106 [FF]
8107 [C2]
8108 [06]
8108>

Command ‘F’ fills 8-bit constant to memory. The example shows filling byte 00 to address 9010-9020.

9016>Begin address = 9010 End address = 9020 Data = 00
9016>

Command ‘H’ dumps memory. The content of memory from current pointer 9010 to 908F will display in hexadecimal. The ASCII code for each byte will be displayed also. The dot will be displayed for nonprintable ASCII code.

```
9010>

9010  00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 ..... .
9020  4D C2 97 CB DA DF A0 BE 9E 73 1A 34 E3 A6 83 4E M.....s.4...N
9030  97 47 81 CE C1 99 98 CB 14 ED 45 DE 35 6A 7C F1 .G.....E.5j|.
9040  F0 36 B2 69 CF 1D 90 90 70 F1 73 D8 C1 4F DF 56 .6.i....p.s..O.V
9050  A8 E2 30 84 76 AA C5 18 A7 84 C5 32 81 BF B9 03 ..0.v.....2....
9060  8A 13 8C FD 4A 82 B9 99 4E 24 33 9E EB 16 A8 0D ....J...N$3.....
9070  A9 31 CD B7 BB 4E 8D BE FF 5B 3C 8D EA 5E 4F 7F .1...N...[<..^O
9080  41 00 89 F3 54 BF EC BF E0 9F 72 CB 7D E8 34 7A A....T.....r.} .4z

9090>
```

Command ‘I’ displays onboard I/O address.

```
9090>
00H-0FH onboard 4-bit GPIO, D0-D3=output port
D4-D7=input port

10H-13H 8255 system PPI, 10H=PORTA, 11H=PORTB, 12H=PORTC,
13H=CONTROL

20H-23H 8254 programmable counter, 20H=counter0, 21H= counter1
22H=counter2, 23H control register

30H-33H 8255 user PPI, 30H=PORTA, 31H=PORTB, 32H=PORTC,
33H=CONTROL

40H-47H C16550 UART registers
9090>
```

Command ‘J’ jumps from monitor program to user program. The example shows jump to address 9000. The user register displays results after running the code. The RST 7 returns control back to monitor program.

```
9090>jump to address [9006] = 9000

AF=5800 BC=19F4 DE=C256 HL=9504 SP=F098 PC=9007 S=0 Z=0 AC=0 P=0 CY=0
9090>
```

Command ‘K’ displays user STACK memory. The example below shows running instruction PUSH H.

We first check the user register with command ‘r’. We see that TOP of STACK is F098. After pressing SPACE BAR for single step, the SP is now F096. We can see the contents of STACK memory with command k. The contents of HL was saved in STACK.

```
9000>press r for user register display  
AF=5800 BC=19F4 DE=C256 HL=9504 SP=F098 PC=9000 S=0 Z=0 AC=0 P=0 CY=0  
9000>press SPACE bar for single step  
    9000 E5      PUSH H  
  
AF=5800 BC=19F4 DE=C256 HL=9504 SP=F096 PC=9001 S=0 Z=0 AC=0 P=0 CY=0  
9000>press k for STACK display  
  
ADDR  DATA  
F096 [04]  
F097 [95]  
F098 [C0]  
  
9000>
```

Command ‘L’ loads Intel Hex file to memory. The Assembler and C compiler for 8085 CPU produce standard Intel Hex file. The hex file contains machine code represented by ASCII letters. The example below uses Teraterm to download the hex file. The hex file is ASCII text file. So with the teraterm, we can go to Send File. We can let it show only file with .hex extension by typing *.hex. Then double clicks at the hex file.

The onboard dot LED will indicate downloading is on going. When completed, the report will show number of byte received and print checksum error. If no error it will show 0 errors.

```
9080>load Intel hex file...000005 bytes loaded 0 errors  
9080>
```

Command ‘M’ shows monitor call number. Some of common subroutines can be called through RST 1 with function number preloaded in register E.

```
9080>  
see input parameters in user manual  
  
1Enn MVI E,function_number  
CF    RST 1  
  
00 - demo
```

```

01 - delay
02 - cold_boot
03 - scan
04 - cin
05 - cout
06 - put_str
07 - init_lcd
08 - lcd_ready
09 - clear_lcd
0A - goto_xy
0B - put_str_lcd
0C - put_ch_lcd
0D - demo2

9080>

```

Command ‘N’ sets new location pointer at prompt. The example sets new pointer to E000 and press ‘d’ to disassemble.

```

9080>new location = e000
E000>disassemble...

E000 53      MOV     D,E
E001 32DE2A   STA     2ADE
E004 62      MOV     H,D
E005 25      DCR     H
E006 C9      RET
E007 1C      INR     E
E008 43      MOV     B,E
E009 CC4A05   CZ      054A
E00C 2655   MVI     H,55
E00E 67      MOV     H,A
E00F 04      INR     B
E010 F3      DI
E011 0E25   MVI     C,25
E013 54      MOV     D,H
E014 AF      XRA     A
E015 C3F0C3   JMP     C3F0

E018>

```

Command ‘Q’ sets location pointer at prompt to 9000 and sets user PC to 9000.

```

9000>

AF=5800 BC=19F4 DE=C256 HL=9504 SP=F096 PC=9000 S=0 Z=0 AC=0 P=0 CY=0

```

9000>

Command ‘R’ displays user registers contents.

9000>

AF=5800 BC=19F4 DE=C256 HL=9504 SP=F098 PC=9000 S=0 Z=0 AC=0 P=0 CY=0
9000>

Command ‘S’ sets value to user registers.

9013>set value to user register (enter A for AF) ?

AF=0404 ff00

9013>

AF=FF00 BC=19F4 DE=0434 HL=0534 SP=F096 PC=9006 S=0 Z=0 AC=0 P=0 CY=0
9013>

Command ‘W’ prints watch variables.

9013>

F0000 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00

Command ‘SPACEBAR’ executes the instruction at address in user PC. The instruction will show on screen with user registers result after execution.

Suppose we write a program as shown below.

```

org 9000h
xra a

loop: out 0
      mov h,a
      inr h
      push h
      pop d
      mov a,d
      jmp loop

end

```

Then translate it to machine code file using the Assembler program. Download hex file.

9000>load Intel hex file...000011 bytes loaded 0 errors

```
9000>disassemble...
```

```
9000 AF      XRA      A
9001 D300    OUT      00
9003 67      MOV      H,A
9004 24      INR      H
9005 E5      PUSH     H
9006 D1      POP      D
9007 7A      MOV      A,D
9008 C30190  JMP      9001
900B 00      NOP
900C 00      NOP
900D 00      NOP
900E 00      NOP
900F 00      NOP
9010 00      NOP
9011 00      NOP
9012 00      NOP
```

```
9013>print user register with command r
```

```
AF=5800 BC=19F4 DE=C256 HL=1234 SP=F098 PC=9000 S=0 Z=0 AC=0 P=0 CY=0
9013>press SPACE key to execute instruction at 9000, we see A=00
```

```
         9000 AF      XRA      A
```

```
AF=0044 BC=19F4 DE=C256 HL=1234 SP=F098 PC=9001 S=0 Z=1 AC=0 P=1 CY=0
9013>press SPACE key, the content of A will send to GPIO
```

```
         9001 D300    OUT      00
```

```
AF=0044 BC=19F4 DE=C256 HL=1234 SP=F098 PC=9003 S=0 Z=1 AC=0 P=1 CY=0
9013>press SPACE key, the content of A will copy to H
```

```
         9003 67      MOV      H,A
```

```
AF=0044 BC=19F4 DE=C256 HL=0034 SP=F098 PC=9004 S=0 Z=1 AC=0 P=1 CY=0
9013>press SPACE key, the content of H will increment by 1
```

```
         9004 24      INR      H
```

```
AF=0000 BC=19F4 DE=C256 HL=0134 SP=F098 PC=9005 S=0 Z=0 AC=0 P=0 CY=0
9013>press SPACE key, the content SP will decrement by 2
```

```
         9005 E5      PUSH     H
```

```
AF=0000 BC=19F4 DE=C256 HL=0134 SP=F096 PC=9006 S=0 Z=0 AC=0 P=0 CY=0
9013>press K, to see the content of STACK memory
```

ADDR	DATA
F096	[34]
F097	[01]
F098	[C0]

```
9013>press SPACE key, DE will be loaded with top of STACK
         9006 D1      POP      D
```

```
AF=0000 BC=19F4 DE=0134 HL=0134 SP=F098 PC=9007 S=0 Z=0 AC=0 P=0 CY=0
9013>press SPACE key, the content of D will copy to A
```

```
9007 7A          MOV      A,D
```

```
AF=0100 BC=19F4 DE=0134 HL=0134 SP=F098 PC=9008 S=0 Z=0 AC=0 P=0 CY=0  
9013> press SPACE key, PC will be loaded with 9001
```

```
    9008 C30190     JMP      9001
```

```
AF=0100 BC=19F4 DE=0134 HL=0134 SP=F098 PC=9001 S=0 Z=0 AC=0 P=0 CY=0  
9013> press SPACE key, the content of A will send to GPIO, see LED!
```

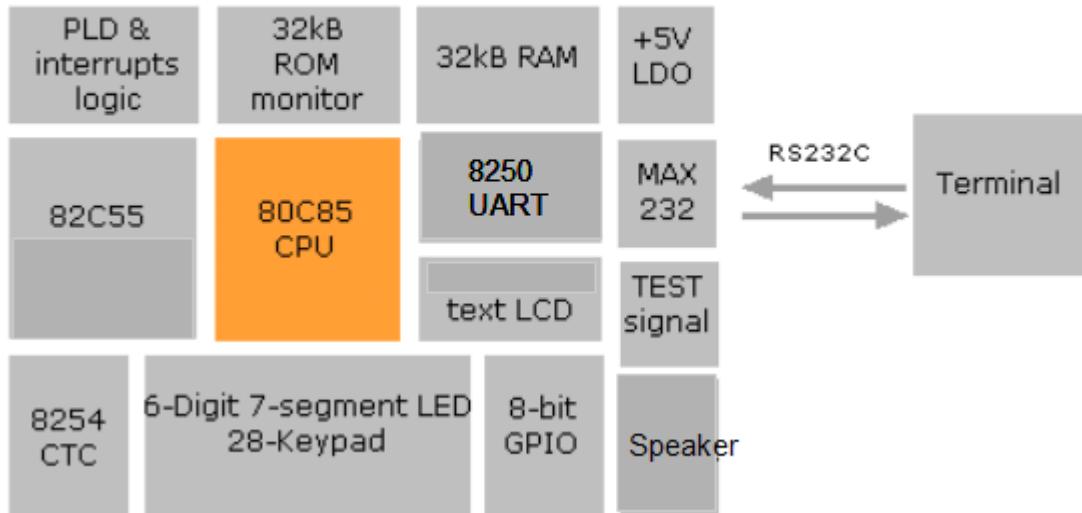
```
    9001 D300       OUT      00
```

```
AF=0100 BC=19F4 DE=0134 HL=0134 SP=F098 PC=9003 S=0 Z=0 AC=0 P=0 CY=0
```

Hardware

A block diagram of the 8085 kit is shown below. For complete hardware schematic, see Appendix D.

8085 Microprocessor Kit



CPU

The CPU is the 8-bit Microprocessor, 80C85. The XTAL frequency is 4MHz. The reset signal is generated by RC circuit. The CPU is reset by brownout circuit. In case of power supply is dipped caused by AC supply voltage dropped. The brownout circuit detects VCC, if it is below threshold level, it will reset the CPU.

The brownout condition can be tested by using a variable power supply. To test it, adjust the board VIN from 0-12V slowly and see the CPU can start operating properly.

Memory

The onboard has 64kB memory. The 32kB ROM monitor 27C256 is placed at address 0000-7FFFH. And the 32kB SRAM 62256, is placed at address 8000H-FFFFH.

Some of interrupt vectors are relocated to RAM, so user can write the jump instruction to the location of such interrupt service routine easily. Here is the list of location of interrupts.

8010H	RST 2
8018H	RST 3
8020H	RST 4
8028H	RST 5
802CH	RST 5.5
8030H	RST 6
8034H	RST 6.5
803CH	RST 7.5

Note:

1. RST 7 is used for software breakpoint.
2. RST 1 is used for monitor function call.
3. TRAP is used for hardware single-step.
4. RST 7.5 is tied to OUT0 of 8254 programmable counter.
5. Monitor program uses last page of RAM for data storage, STACK area, and monitor control functions. The space is from F000H to F098H.

GPIO1

GPIO1 provides 8-bit output port. The I/O address is 00. The output drives 8-dot LED. We can use it for program testing easily.

System Programmable Port 8255

The I/O addresses of system port, 8255 are PORTA=10H, PORTB=11H, PORTC=12H and Control Port = 13H. Buzzer control pin is PORT C bit 7. To enable buzzer, write 7FH to PORTC.

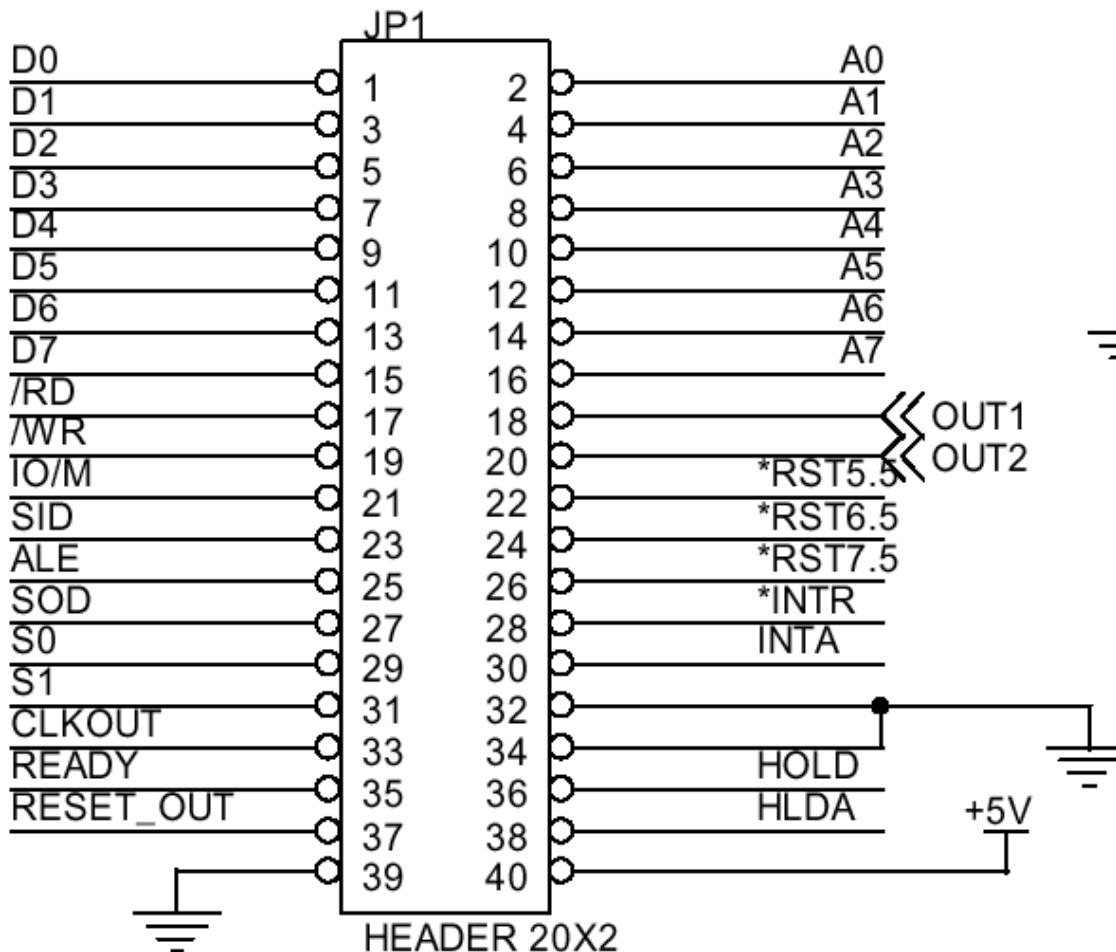
Programmable Counter 8254

The programmable counter, 8254 was supplied with clock signal from CLOCKOUT or 2MHz for counter0 and counter1. The internal registers of 8254 are mapped to I/O space from 20H to 23H.

20H	COUNTER0
21H	COUNTER1
22H	COUNTER2
23H	CONTROL REGISTER

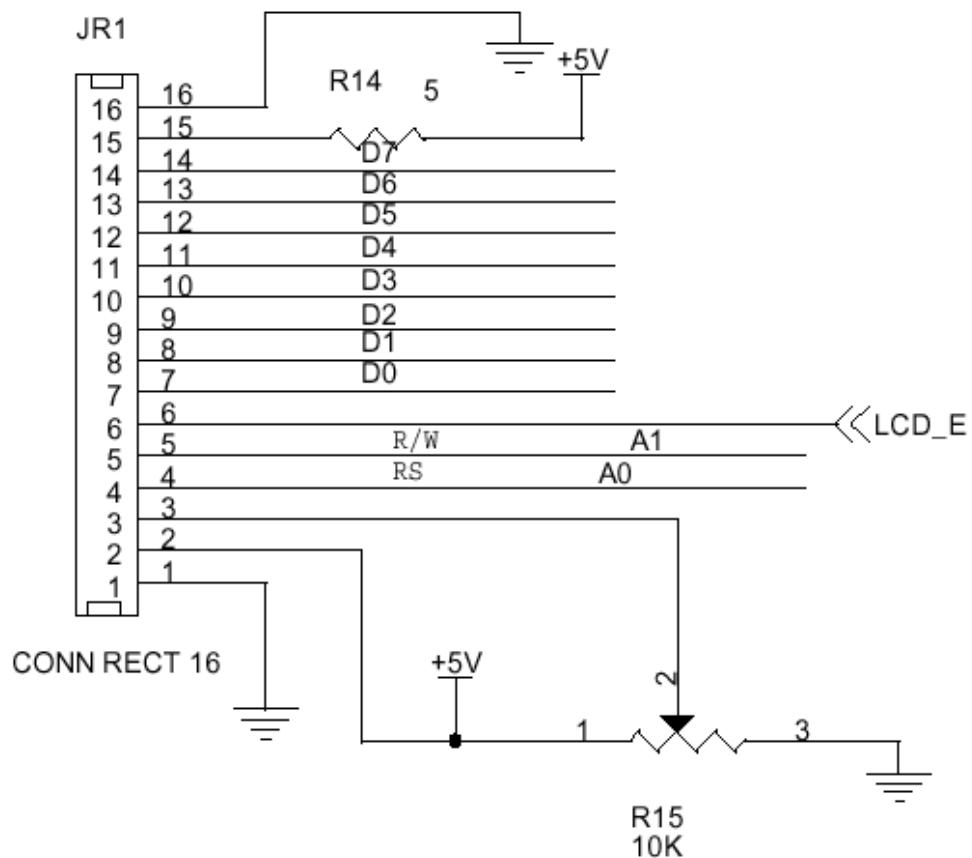
Headers and Connectors

CPU Header JP1

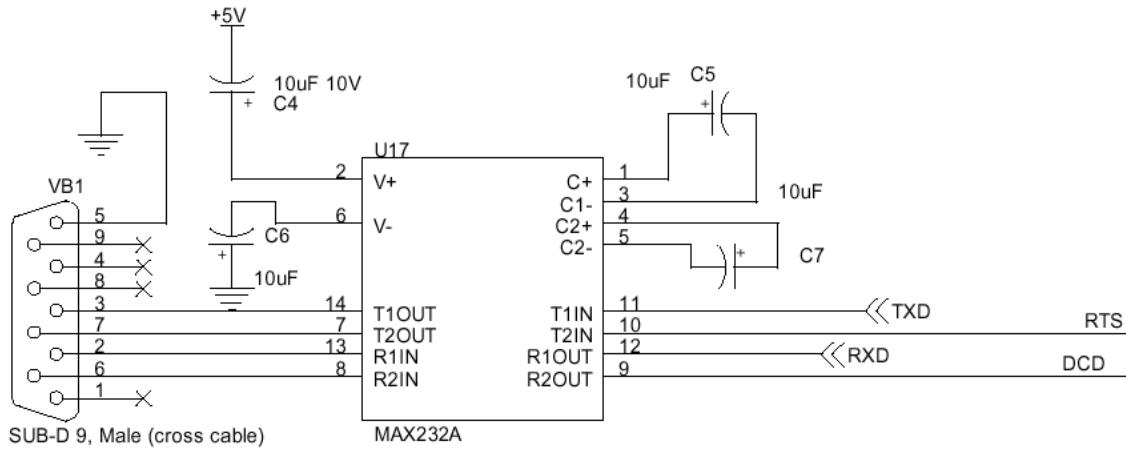


Onboard LCD Header JR1

16x2 text LCD interface



RS232C DB9 male connector VB1



Interrupts Test Button

The interrupt test button provides a single positive pulse that tied to CPU hardware interrupt pins, RST5.5, RST6.5 and INTR. User can select the pulse to be triggered for each pin by dip switch SW1. The onboard LED, D10 indicates the pulse is activated when press Test button.

Technical Specifications

CPU: CMOS 80C85 @4MHz

Memory: 64kB, 32kB 27C256, 32kB 62256

I/O port: Programmable Parallel port 8255, 8-bit GPIO

Counter: Programmable Counter 8254

UART: NS8250

Brownout Reset: KIA7042

Board Size: 170 x 170 mm

Weight: 320g (complete components except LCD)

DC Power Supply: AC-to-DC adapter +7.5V-12V 400mA

Power consumption: (350mA @12VDC)

Monitor Call Number

00 - demo

Scan 7-segment display with buffer display pointed by HL

Entry: HL

Exit: none

01 - delay

Delay subroutine using register pair DE, D is outer loop delay, E is inner loop.

Entry: DE

Exit: none

02 - cold_boot

Display cold-boot message on 7-segment LED.

Entry: none

03 - scan

Scan keyboard and display one cycle.

Entry: HL points the display buffer

Exit: key = scan code -1 no key pressed

04 - cin

Get character from console

Entry: none

Exit: A = character received

05 - cout

Send character to console

Entry: A = character to be sent

Exit: none

06 - put_str

Print string to console, string is terminated by 0.

Entry: HL

Exit: none

07 - init_lcd

Initialize LCD module

Entry: none

Exit: none

08 - lcd_ready

Wait until LCD module is ready.

Entry: none

Exit: none

09 - clear_lcd

Clear LCD display

Entry: none

Exit: none

0A - goto_xy

Set cursor position of LCD

Entry: HL, H = x, L = y

Exit: none

0B - put_str_lcd

Print string to LCD, string is terminated by 0

Entry: HL

Exit: none

0C - put_ch_lcd

Print character to LCD at current cursor position

Entry: A

Exit: none

0D - demo2

Running GPIO LED

Entry: none

Exit: none

NVRAM Bootable (available for special kit only)

User can replace U2, SRAM with a Nonvolatile RAM for program storage, when the board is powered off. A JMP instruction placed at 8000H will enable NVRAM bootable. The monitor program checks the location 8000H. If it has C3 (opcode of JMP instruction), it will jump to address 8000H. The feature allows application code to run easily. The monitor subroutines are available for the application program.

To get back to monitor mode, user can press USER key while press RESET. The byte C3 at location 8000H will be changed to 00, thus get back to normal RESET.

The sample code that demonstrates NVRAM Bootable is shown in Appendix D.

Appendix A Onboard LCD Driver Routines

```
;----- onboard LCD registers -----
command_write equ 50h
command_read equ 52h
data_write equ 51h
data_read equ 53h
busy equ 80h

;----- LCD driver routines -----
lcd_ready: push psw

lcd_ready1: in command_read
            ani busy
            jnz lcd_ready1 ; wait until lcd ready
            pop psw

            ret

clear_lcd: call lcd_ready
            mvi a,1
            out command_write
exit_clear: ret

init_lcd: call lcd_ready
            mvi a,38h
            out command_write
            call lcd_ready
            mvi a, 0ch
            out command_write
            call clear_lcd

            ret

; print ASCII text on LCD
; entry: HL pointer with 0 for end of string

put_str_lcd: mov a,m      ; get A from [HL]
              cpi 0
              jnz put_str_lcd1
              ret

put_str_lcd1:
              call lcd_ready
```

```

        out data_write
        inx h
        jp put_str_lcd

; goto_xy set cursor location on lcd
; entry: HL: H = x, L = y

goto_xy:  call lcd_ready
          mov a,l
          cpi 0
          jnz goto_xy1
          mov a,h
          adi 80h
          out command_write
          ret

goto_xy1: cpi 1
          jnz goto_xy2
          mov a,h
          adi 0c0h
          out command_write
          ret

goto_xy2: cpi 2
          jnz goto_xy3
          mov a,h
          adi 094h
          out command_write
          ret

goto_xy3: cpi 3
          jnz goto_xy4
          mov a,h
          adi 0d4h
          out command_write
          ret

goto_xy4: ret

; put_ch_lcd put character to lcd
; entry: A

put_ch_lcd: call lcd_ready
            out data_write
            ret

```

Appendix B Subroutine Scan keyboard and Display

```
; subroutine scan keyboard and display
; entry: hl pointer to display buffer
; exit: key = scan code
;           -1 no key pressed
;

scan:    push h
          push b
          push d

          mvi c,6      ; for 6-digit LED
          mvi e,0      ; digit scan code appears at 4-to-10
                         decoder
          mvi d,0      ; key position
          mvi a,0ffh   ; put -1 to key
          sta key     ; key = -1

scan1:   mov a,e
          ori 0f0h    ; high nibble must be 1111
          out system_port_c ; active digit first
          mov a,m      ; load a with [hl]
          out system_port_b ; then turn segment on

          mvi b,0      ; delay for electron transition process
wait1:   dcr b
          jnz wait1

          in  system_port_a ; read input port

          mvi b,8      ; check all 8-row
shift_key: rar        ; rotate right through carry
            jc next_key ; if carry = 1 then no key
                           pressed

          push psw
          mov a,d
          sta key      ; save key position
          pop psw

next_key:
          inr d        ; next key position
          dcr b        ; until 8-bit was shifted
          jnz shift_key
```

```
mvi a,0           ; clear a
out system_port_b ; turn off led

inr e             ; next digit scan code
inx h             ; next location

dcr c             ; next column
jnz scan1

pop d
pop b
pop h
ret

;----- 8255 PPI system port I/O address -----
system_port_a: equ 10h
system_port_b: equ 11h
system_port_c: equ 12h
system_port_control: equ 13h
```

Appendix C UART Driver Routines

```
;----- 16C550 compatible UART I/O address -----
; e.g. UM8250B, 16C450, 16C550

uart_buffer: equ 40h
uart_line_status: equ 45h
uart_fifo: equ 42h
uart_lcr: equ 43h
uart_divisor_lsb: equ 40h
uart_divisor_msb: equ 41h
uart_scr: equ 47h

; initialize 16C550 uart to 9600 8n1 with 2MHz clock
; 2MHz/13 = 153846Hz

init_uart:

    mvi a,83h
    out uart_lcr      ; set DLAB bit to access divider

    mvi a,13
    out uart_divisor_lsb
    mvi a,0
    out uart_divisor_msb ; 2MHz/13 = 153846 Hz
                           ; 153846Hz/16 = 9615Hz
    mvi a,7
    out uart_fifo      ; init fifo and clear all buffers
    mvi a,03h
    out uart_lcr      ; clar DLAB

; check uart line status, if the byte is FF then no uart
;
;
    xra a
    out uart_scr      ; check if there is uart
    in uart_scr
    cpi 0
    jz found
    xra a
    sta uart_found
    ret

found  mvi a,1
      sta uart_found
      ret
```

```
cout:    mov b,a          ; save a

cout1:   in uart_line_status
        ani 20h           ; transmitter ready?
        jz cout1

        mov a,b          ; restore a
        out uart_buffer
        ret

cin:    in uart_line_status
        ani 1             ; data available?
        jz cin
        in uart_buffer
        ret

; print string terminated by 0
; input: HL

put_str:  mov a,m      ; get A from [HL]
          cpi 0
          jnz put_str1
          ret

put_str1: call cout
          inx h
          jp put_str
```


Appendix D Using NVRAM Bootable

```
; MTK-85 8085 Microprocessor Training Kit
; exp1.asm
;
; Using 8254 to produce 30.52Hz interrupt signal at RST7.5
;
; The 8254 counter0 was loaded with 0000 by system monitor.
; The input clock to the 8254 is 2MHz, the OUT0 then
; produces
; 2MHz/65536 = 30.52Hz interrupt at RST7.5!
;
        CPU      "8085.TBL"    ;CPU TABLE
        HOF      "INT8"       ;HEX FORMAT
gpio    equ 0

; enable NVRAM boot running

        org 8000h
        jmp start      ; put instruction JMP to boot from
                           ; RAM

        org 803ch      ; interrupt vector of RST7.5
                           ; (relocated from 003CH)
        jmp service_rst7.5

        org 8100h

start:   mvi a,11111011b ; enable rst7.5
        sim           ; set interrupt mask register
        ei            ; enable interrupt

        jmp $          ; jump here

service_rst7.5:

        lda count      ; increment count
        inr a
        sta count
        out gpio      ; write to onboard LED
        ei
        ret

        org 0e000h
```

```
count    dfs 1          ; use RAM one byte for count
                    variable
end
```

Appendix E Machine code and 8085 Instructions

Appendix E Machine Code and Mnemonic of 8085 Instructions

MOVE, LOAD and STORE			6E	MOV	L, M
			6F	MOV	L, A
40	MOV	B, B	70	MOV	M, B
41	MOV	B, C	71	MOV	M, C
42	MOV	B, D	72	MOV	M, D
43	MOV	B, E	73	MOV	M, E
44	MOV	B, H	74	MOV	M, H
45	MOV	B, L	75	MOV	M, L
46	MOV	B, M	77	MOV	M, A
47	MOV	B, A	78	MOV	A, B
48	MOV	C, B	79	MOV	A, C
49	MOV	C, C	7A	MOV	A, D
4A	MOV	C, D	7B	MOV	A, E
4B	MOV	C, E	7C	MOV	A, H
4C	MOV	C, H	7D	MOV	A, L
4D	MOV	C, L	7E	MOV	A, M
4E	MOV	C, M	7F	MOV	A, A
4F	MOV	C, A			
50	MOV	D, B	3E nn	MVI	A, byte
51	MOV	D, C	06 nn	MVI	B, byte
52	MOV	D, D	0E nn	MVI	C, byte
53	MOV	D, E	16 nn	MVI	D, byte
54	MOV	D, H	1E nn	MVI	E, byte
55	MOV	D, L	26 nn	MVI	H, byte
56	MOV	D, M	2E nn	MVI	L, byte
57	MOV	D, A	36 nn	MVI	M, byte
58	MOV	E, B			
59	MOV	E, C	01 nnnn	LXI	B, dble
5A	MOV	E, D	11 nnnn	LXI	D, dble
5B	MOV	E, E	21 nnnn	LXI	H, dble
5C	MOV	E, H	31 nnnn	LXI	SP, dble
5D	MOV	E, L			
5E	MOV	E, M	02	STAX	B
5F	MOV	E, A	12	STAX	D
60	MOV	H, B	0A	LDAX	B
61	MOV	H, C	1A	LDAX	D
62	MOV	H, D	32 nnnn	STA	adr
63	MOV	H, E	3A nnnn	LDA	adr
64	MOV	H, H	22 nnnn	SHLD	adr
65	MOV	H, L	2A nnnn	LHLD	adr
66	MOV	H, M	EB	XCHG	
67	MOV	H, A			
68	MOV	L, B	STACK		
69	MOV	L, C			
6A	MOV	L, D	C5	PUSH	B
6B	MOV	L, E	D5	PUSH	D
6C	MOV	L, H	E5	PUSH	H
6D	MOV	L, L	F5	PUSH	PSW

C1	POP	B	09	DAD	B
D1	POP	D	19	DAD	D
E1	POP	H	29	DAD	H
F1	POP	PSW	39	DAD	SP
E3	XTHL				
F9	SPHL			LOGICAL	
33	INX	SP			
3B	DCX	SP			
			E6 nn	ANI	byte
			EE nn	XRI	byte
			F6 nn	ORI	byte
			A0	ANA	B
ARITHMATICS					
C6 nn	ADI	byte	A1	ANA	C
CE nn	ACI	byte	A2	ANA	D
			A3	ANA	E
80	ADD	B	A4	ANA	H
81	ADD	C	A5	ANA	L
82	ADD	D	A6	ANA	M
83	ADD	E	A7	ANA	A
84	ADD	H	A8	XRA	B
85	ADD	L	A9	XRA	C
86	ADD	M	AA	XRA	D
87	ADD	A	AB	XRA	E
88	ADC	B	AC	XRA	H
89	ADC	C	AD	XRA	L
8A	ADC	D	AE	XRA	M
8B	ADC	E	AF	XRA	A
8C	ADC	H	B0	ORA	B
8D	ADC	L	B1	ORA	C
8E	ADC	M	B2	ORA	D
8F	ADC	A	B3	ORA	E
			B4	ORA	H
D6 nn	SUI	byte	B5	ORA	L
DE nn	SBI	byte	B6	ORA	M
			B7	ORA	A
90	SUB	B			
91	SUB	C		COMPARE	
92	SUB	D			
93	SUB	E	FE nn	CPI	byte
94	SUB	H	B8	CMP	B
95	SUB	L	B9	CMP	C
96	SUB	M	BA	CMP	D
97	SUB	A	BB	CMP	E
98	SBB	B	BC	CMP	H
99	SBB	C	BD	CMP	L
9A	SBB	D	BE	CMP	M
9B	SBB	E	BF	CMP	A
9C	SBB	H			
9D	SBB	L		ROTATE	
9E	SBB	M			
9F	SBB	A			

07	RLC		F7	RST	6
17	RAL		FF	RST	7
0F	RRC				
1F	RAR				

INPUT/OUTPUT

JUMP			DB nn	IN	byte
			D3 nn	OUT	byte

C3 nnnn	JMP	adr			
DA nnnn	JC	adr			
D2 nnnn	JNC	adr			
CA nnnn	JZ	adr	04	INR	B
C2 nnnn	JNZ	adr	0C	INR	C
F2 nnnn	JP	adr	14	INR	D
FA nnnn	JM	adr	1C	INR	E
EA nnnn	JPE	adr	24	INR	H
E2 nnnn	JPO	adr	2C	INR	L
E9	PCHL		34	INR	M
			3C	INR	A
			03	INX	B
			13	INX	D

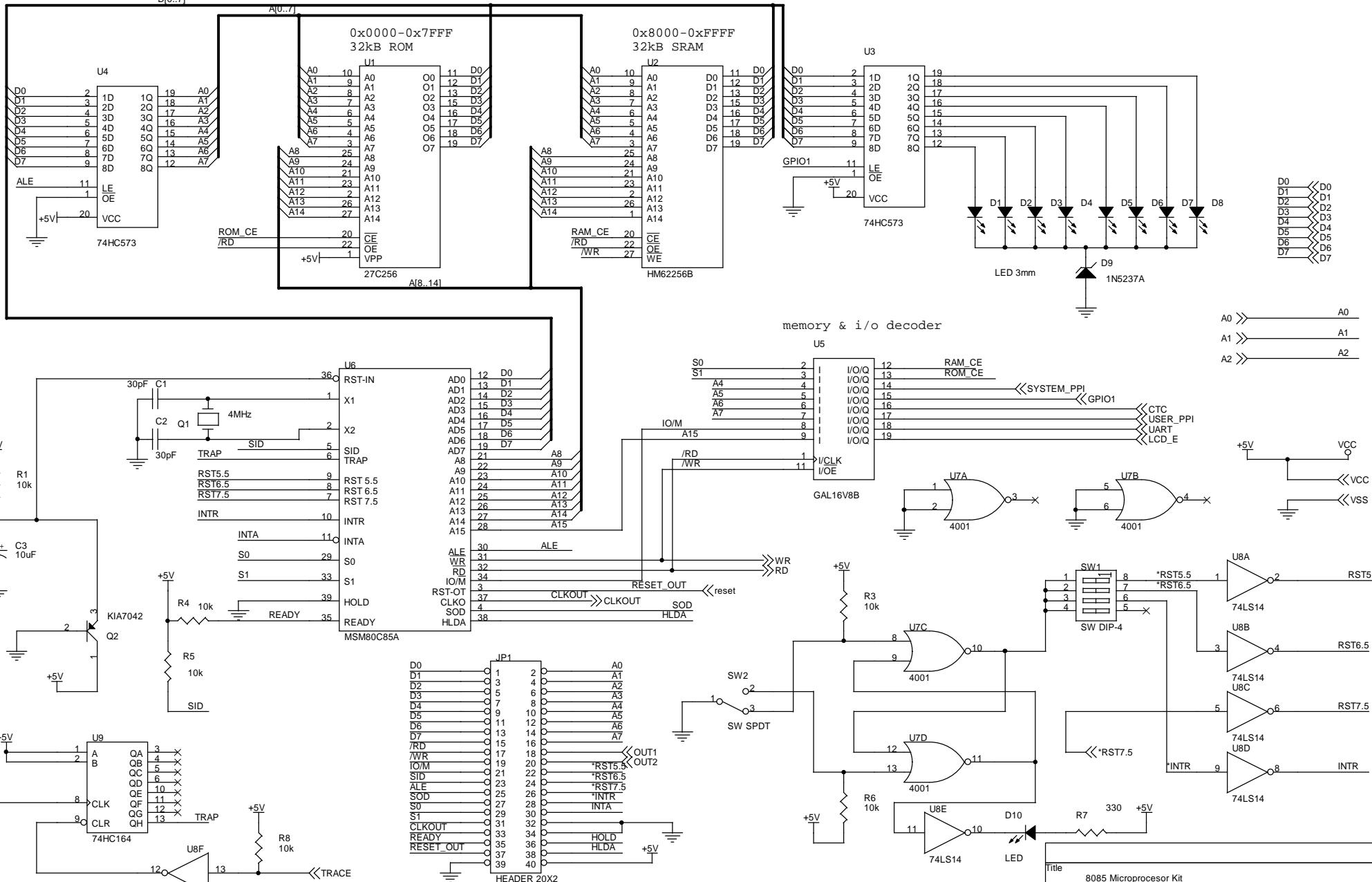
CALL					
CD nnnn	CALL	adr	23	INX	H
DC nnnn	CC	adr	05	DCR	B
D4 nnnn	CNC	adr	0D	DCR	C
CC nnnn	CZ	adr	15	DCR	D
C4 nnnn	CNZ	adr	1D	DCR	E
F4 nnnn	CP	adr	25	DCR	H
FC nnnn	CM	adr	2D	DCR	L
EC nnnn	CPE	adr	35	DCR	M
E4 nnnn	CPO	adr	3D	DCR	A
			0B	DCX	B
			1B	DCX	D
			2B	DCX	H

RETURN					
C9	RET				
D8	RC				
D0	RNC				
C8	RZ				
C0	RNZ		2F	CMA	
F0	RP		37	STC	
F8	RM		3F	CMC	
E8	RPE		27	DAA	
E0	RPO				

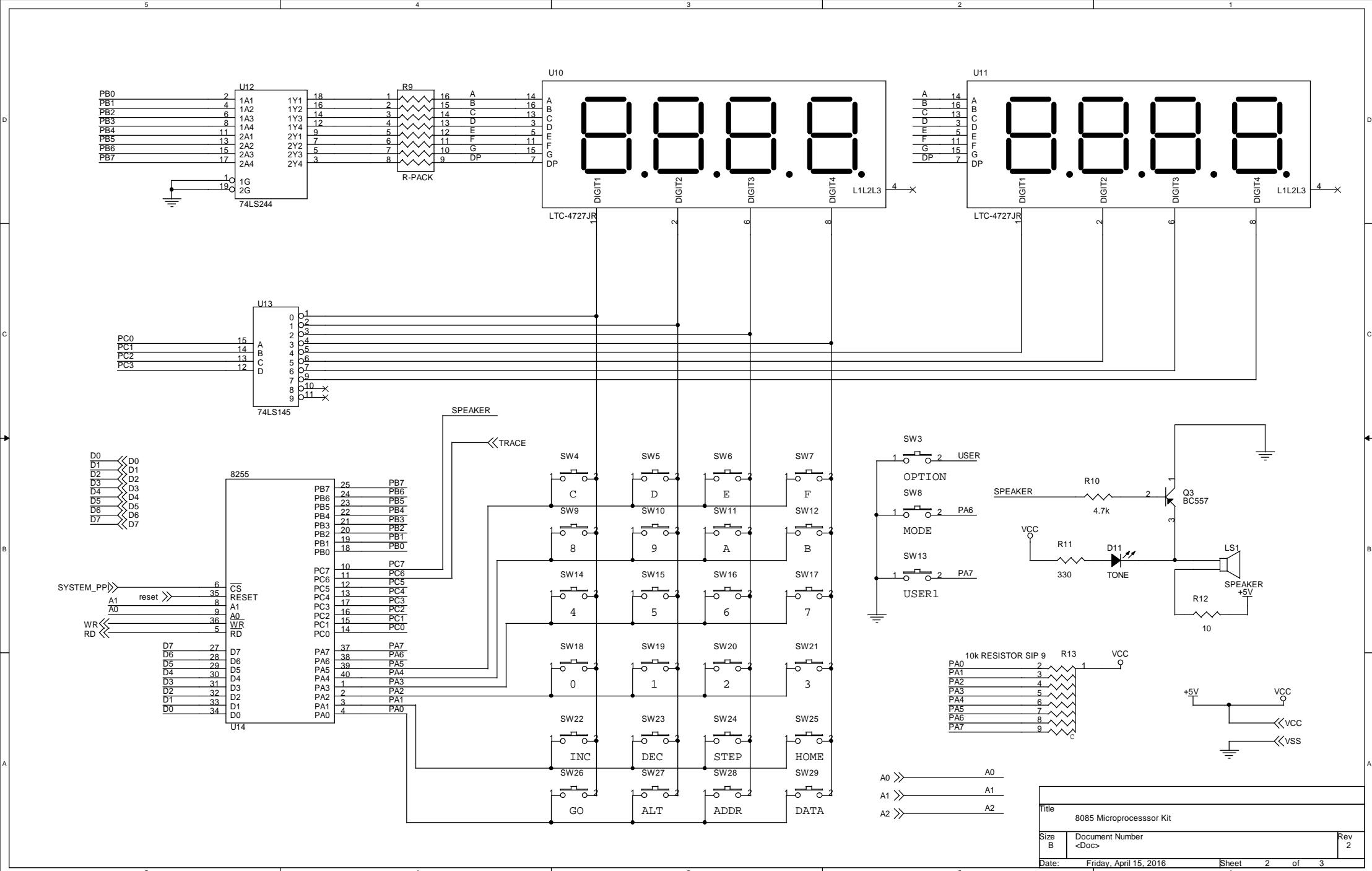
CONTROL

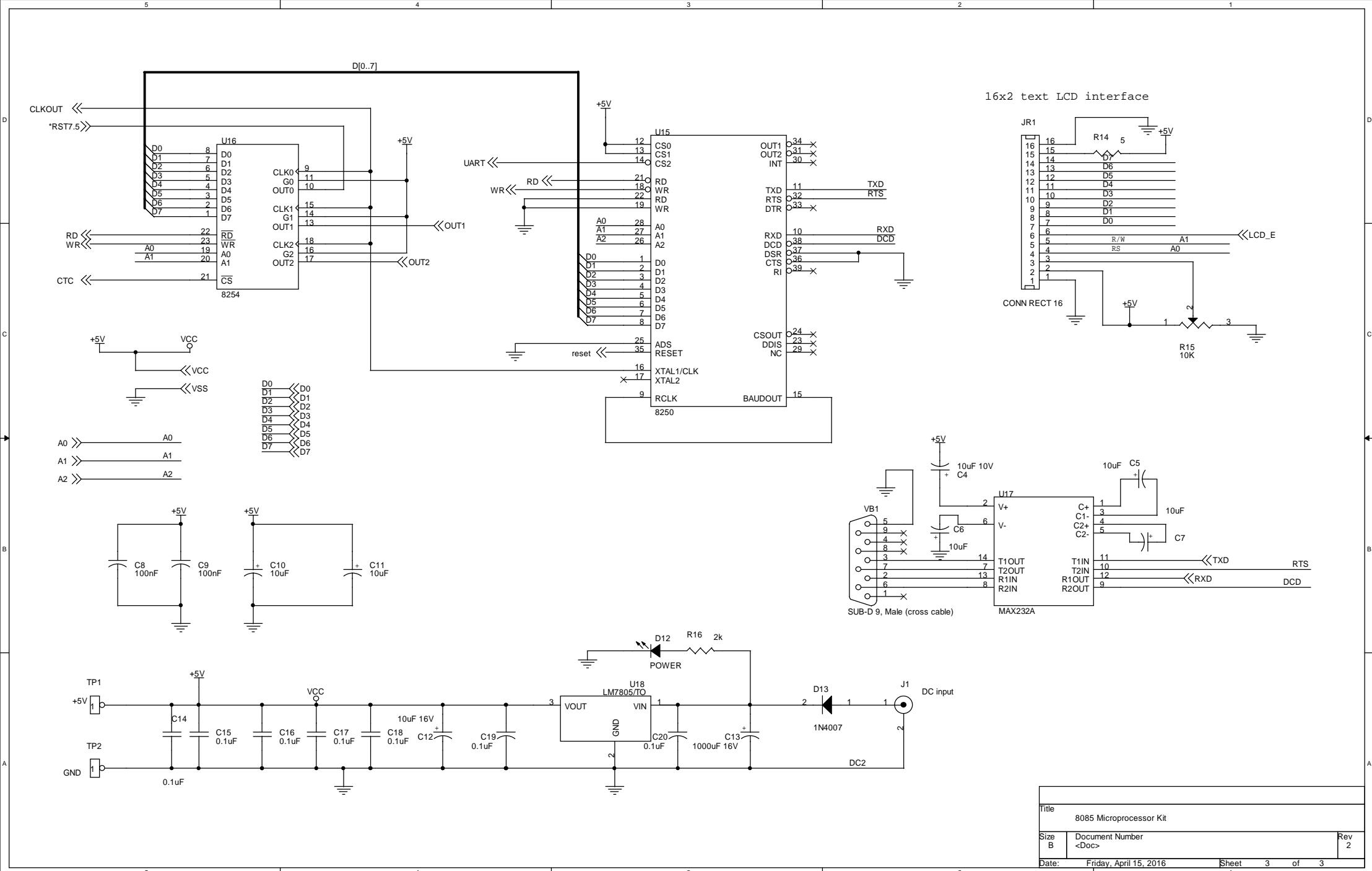
RESTART					
C7	RST	0	00	NOP	
CF	RST	1	F3	DI	
D7	RST	2	FB	EI	
DF	RST	3	76	HLT	
E7	RST	4	20	RIM	
EF	RST	5	30	SIM	

Appendix F Hardware schematic, Parts list



Designed by Wichit Sirichote, wichit.sirichote@gmail.com





PARTS LIST

Semiconductors

U1 27C256, 32kM EPROM
U2 HM62256B, 32kB SRAM
U4,U3 74HC573, 8-bit LATCH
U5 GAL16V8B, PLD
U6 MSM80C85A, Microprocessor
U7 4001, Nor gate
U8 74LS14, hex inverter
U9 74HC164, shift register
U11,U10 LTC-4727JR, 7-segment LED
U12 74LS244, tri-state driver
U13 74LS145, BCD to decimal
U14 8255, PPI
U15 8250, UART
U16 8254, CTC
U17 MAX232A
U18 LM7805/TO, voltage regulator
D1,D2,D4,D5,D6,D7,D8,D10 LED
D3 LED 3mm
D9 1N5227A
D11 TONE LED
D12 POWER LED
D13 1N4007
Q2 KIA7042
Q3 BC557

Capacitors

C1,C2 30pF, ceramic cap
C3,C5,C6,C7,C10,C11 10uF
C4 10uF 10V
C8,C9 100nF
C12 10uF 16V, electrolytic
C13 1000uF 16V, electrolytic

C14,C15,C16,C17,C18 0.1uF
C19,C20 0.1uF

Resistors (all resistors are 1/8W +/-5%)

R1,R3,R4,R5,R6,R8,R15 10K
R2 100 Ohms
R11,R7 330 Ohms
R9 100x8
R10 4.7k
R12 10
R13 10k RESISTOR SIP 9
R14 5 Ohms
R16 1k

Additional parts

JP1 HEADER 20X2
JR1 CONN RECT 16
J1 DC input
LS1 SPEAKER
Q1 4MHz

SW1 SW DIP-4, DIP switch
SW2 SW SPDT
SW3,SW4,SW5,SW6,SW7,SW8,SW
PUSHBUTTON-
SPST,SW9,SW10,SW11,SW12,SW13,
SW14,SW15,SW16,SW17,SW18,
SW19,SW20,SW21,SW22,SW23,
SW24,SW25,SW26,SW27,SW28,
SW29

S1 RESET
TP1 +5V
TP2 GND

VB1 SUB-D 9, Male (cross cable)
PCB double side plate through hole
LED cover Clear RED color 0.8mm acrylic
plastic
Keyboard sticker printable SVG file

Appendix G Monitor source code listing

```
1 ;-----  
2 ; B8085.ASM  
3 ; monitor program for MTK-85 8085 MICROPROCESSOR TRAINING KIT  
4 ; COPYRIGHT (C) 2007-2015 BY WICHIT SIRICHOTE, kswichit@kmitl.ac.th  
5 ;  
6 ; source file was assembled with C32 Cross Assembler V3.0  
7 ;  
8 ; 18 May 2007 add insert byte, ALT E  
9 ; delete byte, ALT D  
10 ; click sound when key pressed  
11 ;  
12 ; 8 March 2015 remove repeat key  
13 ; modified address and data entry mode  
14 ; 3 April 2016 replace buzzer with small speaker for tone experiment  
15 ; add beep/no beep with ALT F press  
16 ; 16 April 2016 add delay after no beep  
17 ;  
18 ;-----  
19  
20 0000 CPU "8085.TBL" ;CPU TABLE  
21 0000 HOF "INT8" ;HEX FORMAT  
22  
23  
24 ; ----- onboard GPIO -----  
25  
26 0000 = gpio equ 0 ; D0-D3 is 4-bit output port, D4-D7 is 4-bit input port  
27  
28  
29 ; ----- 8255 PPI system port I/O address -----  
30  
31 0010 = system_port_a: equ 10h  
32 0011 = system_port_b: equ 11h  
33 0012 = system_port_c: equ 12h  
34 0013 = system_port_control: equ 13h  
35  
36 ; ----- 8254 counter/timer -----  
37  
38 0020 = counter0_8254 equ 20h  
39 0021 = counter1_8254 equ 21h  
40 0022 = counter2_8254 equ 22h  
41 0023 = control_8254 equ 23h  
42  
43 0034 = control_word_8254 equ 00110100B ; mode 0, counter0  
44  
45 ; ----- 8255 PPI user port I/O address -----  
46  
47 0030 = user_port_a: equ 30h  
48 0031 = user_port_b: equ 31h  
49 0032 = user_port_c: equ 32h  
50 0033 = user_port_control: equ 33h  
51  
52  
53 ; ----- 16C550 compatible UART I/O address -----  
54 ; e.g., UM8250B, 16C450, 16C550  
55  
56 0040 = uart_buffer: equ 40h  
57 0045 = uart_line_status: equ 45h  
58 0042 = uart_fifo: equ 42h  
59 0043 = uart_lcr: equ 43h  
60 0040 = uart_divisor_lsb: equ 40h  
61 0041 = uart_divisor_msb: equ 41h  
62 0047 = uart_scr: equ 47h  
63  
64  
65 ; ----- onboard LCD registers -----  
66  
67 0050 = command_write equ 50h  
68 0052 = command_read equ 52h  
69 0051 = data_write equ 51h  
70 0053 = data_read equ 53h  
71 0080 = busy equ 80h  
72  
73 0009 = TAB EQU 9 ; ASCII TAB  
74 0000 = RS EQU 0 ; terminator  
75  
76 000D = cr: equ 0dh
```

```

77 000A =         lf: equ 0ah
78 0020 =         sp: equ 20h
79
80
81 F000 =         system_ram equ 0f000h
82
83 ;system_stack equ 0ffffh
84
85 8100 =         home_address equ 8100h
86
87 0000 =         rom      equ 0 ;8000h           ; change to 8000 for testing under RAM
88 ; change to 0000 for rom programming
89
90 8000 =         my_rom   equ 8000h
91
92 0000          ORG rom
93 0000 C30001    JMP START           ; reset vector
94
95 0008          ORG rom+8           ; RST 1  opcode is CF
96 0008 C36102    jmp monitor_call
97
98 0010          ORG rom+10h          ; RST 2  used for testing RST 7
99 ; jmp service_rst2
100
101 0010 C31080   jmp my_rom+10h
102
103 0018          ORG rom+18h          ; DF RST 3 for testing monitor call function
104 0018 C31880   jmp my_rom+18h
105
106 ; jmp monitor_call
107
108 0020          ORG rom+20h          ; RST 4
109 0020 C32080   jmp my_rom+20h
110
111 0024          ORG rom+24h
112 ; jmp my_rom+24h
113 0024 C3DD02   jmp service_trap  ; sing step running service routine
114
115 0028          ORG rom+28h          ; RST 5
116 0028 C32880   jmp my_rom+28h
117
118 002C          ORG rom+2ch          ; relocate RST5.5 to external ram
119 002C C32C80   jmp my_rom+2ch
120
121 0030          ORG rom+30h          ; relocate RST 6
122 0030 C33080   jmp my_rom+30h
123
124 0034          ORG rom+34h          ; relocate RST6.5 to external ram
125 0034 C33480   jmp my_rom+34h
126
127 0038          ORG ROM+38H
128 0038 C39302   jmp service_rst7 ; RST 7 service jump back to monitor
129
130 003C          ORG rom+3ch          ; relocate RST7.5 to external ram
131 003C C33C80   jmp my_rom+3ch
132
133
134 0100          ORG rom+100h
135
136
137 0100 F3        START   di
138 0101 3179F0   lxi sp,system_stack+32 ; point to top of system stack
139 0104 2199F0   lxi h,user_stack+32   ; point to top of user stack
140 0107 2234F0   shld user_SP
141
142
143 010A 3E90     MVI A,90H
144 010C D313     OUT system_port_control
145
146 010E 3EF0     mvi a,0f0h      ; disable trap
147 0110 D312     out system_port_c
148
149 0112 CD0612   call init_uart
150
151 0115 CD0802   call init_lcd
152 0118 21A41D   lxi h,prompt2

```

```
153 011B CD1A02      call put_str_lcd
154 011E 210100      lxi h,01
155 0121 CD2A02      call goto_xy
156 0124 21B91D      lxi h,text3
157 0127 CD1A02      call put_str_lcd
158
159 012A CD8F01      call init_8254
160
161 ; NVRAM booting
162 ; if location 8000H has C3 opcode then jump to 8000H
163 ;   if user press USER1 with RESET put 00 to 8000H
164 ;   ans skip booting
165
166 012D DB10        in system_port_a
167 012F E680        ani 80h
168 0131 CA4101      jz skip_boot
169
170 0134 3A0080      lda 8000H
171 0137 FEC3        cpi 0c3h
172 0139 C24101      jnz skip_boot
173 013C 210080      lxi h,8000h
174 013F E5          push h
175 0140 C9          ret      ; jump to NVRAM
176
177
178 0141 AF          skip_boot: xra a      ; write 00 to 8000H
179 0142 320080      sta 8000H
180 0145 3227F0      sta counter1    ; clear counter1
181
182 0148 3A29F0      lda warm_code
183 014B FE24        cpi "$"
184 014D CA6401      jz skip_cold_boot
185 0150 3E24        mvi a,"$"
186 0152 3229F0      sta warm_code
187
188 0155 CD2D06      call test_buzzer
189
190 0158 3EFF        mvi a,0ffh
191 015A D300        out gpio      ; make GPIO LED on
192
193 015C CD760B      call cold_boot
194
195 015F 3E00        mvi a, 0
196 0161 3224F0      sta beep_flag
197
198
199 0164             skip_cold_boot:
200
201
202 0164 210081      lxi h,home_address
203 0167 222AF0      shld user_PC
204 016A 223CF0      shld pointer
205
206 016D 3A25F0      lda uart_found
207 0170 FE00        cpi 0
208 0172 CA7B01      jz skip_send_prompt
209
210 0175 CDB312      call send_prompt3
211
212 0178 CD3A0D      call send_prompt
213
214
215 017B             skip_send_prompt:
216
217 017B AF          xra a
218 017C D300        out gpio      ; turn LED off
219
220 017E 3E00        mvi a,0
221 0180 3226F0      sta entry_mode    ; set data entry mode
222 0183 CDBE0A      call read_memory
223
224 0186 CD7E0C      main:   call scan_key
225 0189 CD8105      call key_execute
226 018C F28601      jp main
227
228
```

```

229           ;----- initialize counter0 for RST7.5 interrupt -----
230
231 018F 3E34    init_8254: mvi a, control_word_8254
232 0191 D323    out control_8254
233 0193 AF      xra a
234 0194 D320    out counter0_8254
235 0196 D320    out counter0_8254
236 0198 C9      ret
237
238           ; convert 8-bit unsigned in A to ASCII string in line_buffer
239           ; entry: A
240
241 0199          bin2ascii:
242 0199 1E00      mvi e,0
243
244 019B FE64    bin1:   cpi 100
245 019D DAA601   jc bin2
246 01A0 D664    sui 100
247 01A2 1C      inr e
248 01A3 C39B01  jmp bin1
249
250 01A6 57      bin2:   mov d,a
251 01A7 7B      mov a,e
252 01A8 C630    adi "0"
253 01AA 3247F0  sta line_buffer
254 01AD 7A      mov a,d
255 01AE 1E00    mvi e,0
256
257 01B0 FE0A    bin3:   cpi 10
258 01B2 DABB01  jc bin4
259 01B5 D60A    sui 10
260 01B7 1C      inr e
261 01B8 C3B001  jmp bin3
262
263 01BB 57      bin4:   mov d,a
264 01BC 7B      mov a,e
265 01BD C630    adi "0"
266 01BF 3248F0  sta line_buffer+1
267 01C2 7A      mov a,d
268 01C3 C630    adi "0"
269 01C5 3249F0  sta line_buffer+2
270 01C8 C9      ret
271
272
273           ; print 8-bit unsigned decimal to terminal
274           ; entry: A
275
276 01C9 CD9901  pint8u:  call bin2ascii
277 01CC 3A47F0  lda line_buffer
278 01CF FE30    cpi "0"
279 01D1 CAE401  jz pint1
280 01D4 CD2F12  call cout
281 01D7 3A48F0  lda line_buffer+1
282 01DA CD2F12  call cout
283 01DD 3A49F0  lda line_buffer+2
284 01E0 CD2F12  call cout
285 01E3 C9      ret
286
287 01E4 3A48F0  pint1:   lda line_buffer+1
288 01E7 FE30    cpi "0"
289 01E9 CAEF01  jz pint2
290 01EC CD2F12  call cout
291
292 01EF 3A49F0  pint2:   lda line_buffer+2
293 01F2 CD2F12  call cout
294 01F5 C9      ret
295
296
297           ; convert 16-bit unsigned integer to ASCII code stored in line_buffer
298           ; entry: HL
299
300
301
302
303
304

```

```
305
306
307
308
309         ;----- LCD driver routines -----
310
311 01F6 F5     lcd_ready:  push psw
312
313 01F7 DB52   lcd_ready1: in command_read
314 01F9 E680   ani 80h
315 01FB C2F701 jnz lcd_ready1 ; wait until lcd ready
316 01FE F1     pop psw
317
318 01FF C9     ret
319
320 0200 CDF601 clear_lcd:  call lcd_ready
321 0203 3E01   mvi a,1
322 0205 D350   out command_write
323 0207 C9     exit_clear: ret
324
325 0208 CDF601 init_lcd:  call lcd_ready
326 020B 3E38   mvi a,38h
327 020D D350   out command_write
328 020F CDF601 call lcd_ready
329 0212 3E0C   mvi a, 0ch
330 0214 D350   out command_write
331 0216 CD0002 call clear_lcd
332
333 0219 C9     ret
334
335 ; print ASCII text on LCD
336 ; entry: HL pointer with 0 for end of string
337
338 021A 7E     put_str_lcd: mov a,m    ; get A from [HL]
339 021B FE00   cpi 0
340 021D C22102 jnz put_str_lcd1
341 0220 C9     ret
342
343 0221     put_str_lcd1:
344
345 0221 CDF601      call lcd_ready
346 0224 D351   out data_write
347 0226 23    inx h
348 0227 F21A02 jp put_str_lcd
349
350 ; goto_xy set cursor location on lcd
351 ; entry: HL: H = x, L = y
352
353 022A CDF601 goto_xy:  call lcd_ready
354 022D 7D     mov a,1
355 022E FE00   cpi 0
356 0230 C23902 jnz goto_xy1
357 0233 7C     mov a,h
358 0234 C680   adi 80h
359 0236 D350   out command_write
360 0238 C9     ret
361
362 0239 FE01   goto_xy1: cpi 1
363 023B C24402 jnz goto_xy2
364 023E 7C     mov a,h
365 023F C6C0   adi 0c0h
366 0241 D350   out command_write
367 0243 C9     ret
368
369 0244 FE02   goto_xy2: cpi 2
370 0246 C24F02 jnz goto_xy3
371 0249 7C     mov a,h
372 024A C694   adi 094h
373 024C D350   out command_write
374 024E C9     ret
375
376 024F FE03   goto_xy3: cpi 3
377 0251 C25A02 jnz goto_xy4
378 0254 7C     mov a,h
379 0255 C6D4   adi 0d4h
380 0257 D350   out command_write
```

```

381 0259 C9           ret
382
383 025A C9           goto_xy4: ret
384
385 ; put_ch_lcd put character to lcd
386 ; entry: A
387
388 025B CDF601       put_ch_lcd: call lcd_ready
389 025E D351          out data_write
390 0260 C9           ret
391
392 ;-----
393
394 ; monitor call entry
395 ; entry: E = monitor call number 0-255
396 ; calling monitor function is made with RST 1 command after loading the
397 ; register E with call number
398 ; destroy: BC user must save it in stack memory
399
400 0261 E5           monitor_call: push h
401 0262 F5           push psw
402 0263 D5           push d
403
404 0264 7B           mov a,e      ; get call number
405 0265 07           rlc          ; x2
406 0266 5F           mov e,a      ; put it back
407
408 0267 217502       lxi h,vector_table
409 026A 1600          mvi d,0
410 026C 19           dad d        ; get location in jump table
411 026D 4E           mov c,m
412 026E 23           inx h
413 026F 46           mov b,m
414
415 0270 D1           pop d
416 0271 F1           pop psw
417 0272 E1           pop h
418
419 0273 C5           push b      ; push address into top of stack
420
421 0274 C9           ret         ; jump to monitor call function
422
423 0275             vector_table:
424 0275 A00B          dwl demo    ; #0 running LED with HL pointer
425 0277 0006          dwl delay   ; #1 simple delay routine
426 0279 760B          dwl cold_boot ; #2 show 8085 running
427 027B AE0C          dwl scan    ; #3 scan display one cycle
428 027D 3B12          dwl cin     ; #4 get byte from console
429 027F 2F12          dwl cout    ; #5 print byte to console
430 0281 5812          dwl put_str ; #6 print string with 0 terminator to console
431 0283 0802          dwl init_lcd ; #7 initialize lcd
432 0285 F601          dwl lcd_ready ; #8 wait until lcd is ready
433 0287 0002          dwl clear_lcd ; #9 clear lcd display
434 0289 2A02          dwl goto_xy ; #10 set lcd cursor position
435 028B 1A02          dwl put_str_lcd ; #11 print ASCII string on lcd
436 028D 5B02          dwl put_ch_lcd ; #12 print ASCII letter on lcd
437 028F F205          dwl test_led ; #13 run LED onboard
438 0291 C901          dwl pint8u   ; #14 print 8-bit unsigned to terminal
439
440
441
442 ; save CPU registers to stack and write them to user registers
443 ;
444
445 0293 F5           service_rst7:
446 0294 C5           push psw
447 0295 D5           push b
448
449 0296 E1           push d
450 0297 2230F0       pop h
451 0298 E1           shld user_DE
452 0299 222EF0       pop h
453 029A E1           shld user_BC
454 029B 222CF0       pop h
455 029C E1           shld user_AF
456 029D E1           pop h

```

```
457          02A3 222AF0           shld user_PC    ; store next PC
458          02A6 210000           lxi h,0000h
459          02A9 39              dad sp        ; get SP
460          02AA 2234F0           shld user_SP   ; save user SP
461
462          02AD CDBE0A           call read_memory
463          02B0 CD540F           call register_display1
464
465          02B3 2A57F0           lhld save_stack
466
467          02B6 F9              sphl          ; restore system stack
468
469          02B7 C9              ret
470
471
472          02B8                 service_rst2:
473          02B8 F5              push psw
474          02B9 C5              push b
475          02BA D5              push d
476
477          02BB E1              pop h
478          02BC 2230F0           shld user_DE
479          02BF E1              pop h
480          02C0 222EF0           shld user_BC
481          02C3 E1              pop h
482          02C4 222CF0           shld user_AF
483          02C7 E1              pop h
484
485          02C8 222AF0           shld user_PC    ; store next PC
486
487          02CB 210000           lxi h,0000h
488          02CE 39              dad sp        ; get content of SP
489
490          02CF 2234F0           shld user_SP   ; save user SP
491
492          02D2 CDBE0A           call read_memory
493          02D5 CD540F           call register_display1
494
495          02D8 2A57F0           lhld save_stack
496
497          02DB F9              sphl          ; restore system stack
498
499          02DC C9              ret
500
501
502          02DD                 service_trap:
503          02DD F5              push psw      ; save A and Flag
504
505          02DE 3EFF             mvi a,0ffh
506          02E0 D312             out system_port_c ; turn trap off by clearing shift register
507
508          02E2 C5              push b
509          02E3 D5              push d
510          02E4 E5              push h
511
512          02E5 E1              pop h
513          02E6 2232F0           shld user_HL   ; save HL
514          02E9 E1              pop h
515          02EA 2230F0           shld user_DE
516          02ED E1              pop h
517          02EE 222EF0           shld user_BC
518          02F1 E1              pop h
519          02F2 222CF0           shld user_AF
520
521
522
523
524
525
526
527
528
529
530
531
532
```

```
533 02F5 E1          pop h           ; store next PC
534 02F6 222AF0      shld user_PC
535
536 02F9 210000      lxi h,0
537 02FC 39          dad sp
538 02FD 2234F0      shld user_SP   ; save user SP
539
540 0300 CDBE0A      call read_memory
541
542 0303 3A25F0      lda uart_found
543 0306 FE00          cpi 0
544 0308 CA0E03      jz skip1
545 030B CD540F      call register_display1
546
547 030E             skip1:
548 030E 2A57F0      lhld save_stack
549
550 0311 F9          sphl           ; restore system stack
551
552 0312 C9          ret            ; jump back to main body
553
554
555 ; disassemble machine code into mnemonic
556
557 0313             disassemble1:
558 0313 3A22F0      lda command
559 0316 FE64          cpi "d"
560 0318 C23903      jnz exit_disassemble
561
562 031B 21A11E      lxi h,disassemble_text
563 031E CD5812      call put_str
564
565 0321 CDDA12      call new_line
566 0324 0E10          mvi c,16       ; 16 lines
567
568
569 0326 C5          dis2:
570
571 0327 CDDA12      push b
572
573 032A CDB003      call new_line
574
575 032D C1          pop b
576 032E 0D          dcr c
577 032F C22603      jnz dis2
578
579 0332 CDDA12      call d_disassemble
580 0335 CD3A0D      call new_Line
581 0338 C9          call send_prompt
582
583
584 0339 C9          ret
585
586
587 ; disassemble opcode to mnemonic
588 ; entry: user_PC
589 ; exit: user_PC = next address
590
591 033A 2A2AF0      disassemble: lhld user_PC
592
593 033D E5          push h
594
595 033E 7C          mov a,h
596 033F CDCB12      call out2x
597 0342 7D          mov a,l
598 0343 CDCB12      call out2x
599 0346 CDE512      call space
600
601 0349 7E          mov a,m       ; get opcode
602 034A CD2604      call get_number_of_byte
603 034D 4F          mov c,a
604
605 034E 7E          disassem3:
606 034F CDCB12      mov a,m
607 0352 23          call out2x
608 0353 0D          inx h
609
610
```

```

609 0354 C24E03          jnz disassem3
610
611 0357 E1              pop h
612
613 0358 7E              mov a,m
614 0359 CD2604          call get_number_of_byte
615 035C FE01            cpi 1
616 035E C26603          jnz one_tab
617
618 0361 3E09            mvi a,tab      ; print two tabs for one byte opcode
619 0363 CD2F12          call cout
620
621 0366 3E09          one_tab:    mvi a,tab      ; else only one tab
622 0368 CD2F12          call cout
623
624 036B E5              push h
625
626 036C 7E              mov a,m      ; get opcode
627
628 036D F5              push psw
629
630 036E 210000          lxi h,0000h    ; clear HL
631 0371 6F              mov l,a
632
633 0372 29              dad h       ; HL = HLx2
634
635 0373 5D              mov e,l
636 0374 54              mov d,h
637
638 0375 210B15          lxi h,ins_table
639 0378 19              dad d       ; ADD HL,DE
640 0379 5E              mov e,m
641 037A 23              inx h
642 037B 56              mov d,m
643
644 037C 6B              mov l,e
645 037D 62              mov h,d
646
647 037E CD5812          call put_str
648
649 0381 F1              pop psw
650 0382 E1              pop h
651
652 0383 CD2604          call get_number_of_byte
653 0386 FE01            cpi 1
654 0388 C29003          jnz disassem1
655 038B 23              inx h
656 038C 222AF0          shld user_PC
657 038F C9              ret
658
659 0390 FE02          disassem1:   cpi 2
660 0392 C29F03          jnz disassem2
661 0395 23              inx h
662 0396 7E              mov a,m
663 0397 CDCB12          call out2x
664 039A 23              inx h
665 039B 222AF0          shld user_PC
666 039E C9              ret
667
668 039F 23          disassem2:   inx h
669 03A0 23              inx h
670 03A1 7E              mov a,m
671 03A2 CDCB12          call out2x
672 03A5 2B              dcx h
673 03A6 7E              mov a,m
674 03A7 CDCB12          call out2x
675 03AA 23              inx h
676 03AB 23              inx h
677 03AC 222AF0          shld user_PC
678 03AF C9              ret
679
680          ; disassemble opcode to mnemonic with command 'd'
681          ; entry: pointer
682          ; exit: pointer = next address
683
684 03B0 2A3CF0          d_disassemble: lhld pointer

```

```

685      03B3 E5          push h
686
687
688      03B4 7C          mov a,h
689      03B5 CDCB12       call out2x
690      03B8 7D          mov a,l
691      03B9 CDCB12       call out2x
692      03BC CDE512       call space
693
694      03BF 7E          mov a,m      ; get opcode
695      03C0 CD2604       call get_number_of_byte
696      03C3 4F          mov c,a
697
698      03C4 7E          d_disassem3:   mov a,m
699      03C5 CDCB12       call out2x
700      03C8 23          inx h
701      03C9 0D          dcr c
702      03CA C2C403       jnz d_disassem3
703
704      03CD E1          pop h
705
706      03CE 7E          mov a,m
707      03CF CD2604       call get_number_of_byte
708      03D2 FE01         cpi 1
709      03D4 C2DC03       jnz d_one_tab
710
711      03D7 3E09         mvi a,tab      ; print two tabs for one byte opcode
712      03D9 CD2F12       call cout
713
714      03DC 3E09         d_one_tab:    mvi a,tab      ; else only one tab
715      03DE CD2F12       call cout
716
717      03E1 E5          push h
718
719      03E2 7E          mov a,m      ; get opcode
720
721      03E3 F5          push psw
722
723      03E4 210000       lxi h,0000h     ; clear HL
724      03E7 6F          mov l,a
725
726      03E8 29          dad h        ; HL = HLx2
727
728      03E9 5D          mov e,l
729      03EA 54          mov d,h
730
731      03EB 210B15       lxi h,ins_table
732      03EE 19          dad d        ; ADD HL,DE
733      03EF 5E          mov e,m
734      03F0 23          inx h
735      03F1 56          mov d,m
736
737      03F2 6B          mov l,e
738      03F3 62          mov h,d
739
740      03F4 CD5812       call put_str
741
742      03F7 F1          pop psw
743      03F8 E1          pop h
744
745      03F9 CD2604       call get_number_of_byte
746      03FC FE01         cpi 1
747      03FE C20604       jnz d_disassem1
748      0401 23          inx h
749      0402 223CF0       shld pointer
750      0405 C9          ret
751
752      0406 FE02         d_disassem1:   cpi 2
753      0408 C21504       jnz d_disassem2
754      040B 23          inx h
755      040C 7E          mov a,m
756      040D CDCB12       call out2x
757      0410 23          inx h
758      0411 223CF0       shld pointer
759      0414 C9          ret
760

```

```
761 0415 23      d_disassem2:  inx h
762 0416 23      inx h
763 0417 7E      mov a,m
764 0418 CDCB12  call out2x
765 041B 2B      dcx h
766 041C 7E      mov a,m
767 041D CDCB12  call out2x
768 0420 23      inx h
769 0421 23      inx h
770 0422 223CF0  shld pointer
771 0425 C9      ret
772
773
774 ; get number of byte
775 ; entry: A = OPCODE
776 ; exit: A = number of byte, 1,2,3
777 ;           0 = undefined opcode
778
779 0426          get_number_of_byte:
780
781 0426 FE01      cpi 01
782 0428 C22E04    jnz number1
783 042B 3E03      mvi a,3
784 042D C9      ret
785
786 042E FE06      number1:   cpi 6
787 0430 C23604    jnz number2
788 0433 3E02      mvi a,2
789 0435 C9      ret
790
791 0436 FE0E      number2:   cpi 0eh
792 0438 C23E04    jnz number3
793 043B 3E02      mvi a,2
794 043D C9      ret
795
796 043E FE11      number3:   cpi 11h
797 0440 C24604    jnz number4
798 0443 3E03      mvi a,3
799 0445 C9      ret
800
801 0446 FE16      number4:   cpi 16h
802 0448 C24E04    jnz number5
803 044B 3E02      mvi a,2
804 044D C9      ret
805
806 044E FE1E      number5:   cpi 1eh
807 0450 C25604    jnz number6
808 0453 3E02      mvi a,2
809 0455 C9      ret
810
811 0456 FE21      number6:   cpi 21h
812 0458 C25E04    jnz number7
813 045B 3E03      mvi a,3
814 045D C9      ret
815
816 045E FE22      number7:   cpi 22h
817 0460 C26604    jnz number8
818 0463 3E03      mvi a,3
819 0465 C9      ret
820
821 0466 FE26      number8:   cpi 26h
822 0468 C26E04    jnz number9
823 046B 3E02      mvi a,2
824 046D C9      ret
825
826 046E FE2A      number9:   cpi 2ah
827 0470 C27604    jnz number10
828 0473 3E03      mvi a,3
829 0475 C9      ret
830
831 0476 FE2E      number10:  cpi 2eh
832 0478 C27E04    jnz number11
833 047B 3E02      mvi a,2
834 047D C9      ret
835
836 047E FE31      number11:  cpi 31h
```

```
837 0480 C28604          jnz number12
838 0483 3E03            mvi a,3
839 0485 C9              ret
840
841 0486 FE32          number12:   cpi 32h
842 0488 C28E04          jnz number13
843 048B 3E03            mvi a,3
844 048D C9              ret
845
846 048E FE36          number13:   cpi 36h
847 0490 C29604          jnz number14
848 0493 3E03            mvi a,3
849 0495 C9              ret
850
851 0496 FE3A          number14:   cpi 3ah
852 0498 C29E04          jnz number15
853 049B 3E03            mvi a,3
854 049D C9              ret
855
856 049E FE3E          number15:   cpi 3eh
857 04A0 C2A604          jnz number16
858 04A3 3E02            mvi a,2
859 04A5 C9              ret
860
861 04A6 FEC2          number16:   cpi 0c2h
862 04A8 C2AE04          jnz number17
863 04AB 3E03            mvi a,3
864 04AD C9              ret
865
866 04AE FEC3          number17:   cpi 0c3h
867 04B0 C2B604          jnz number18
868 04B3 3E03            mvi a,3
869 04B5 C9              ret
870
871 04B6 FEC4          number18:   cpi 0c4h
872 04B8 C2BE04          jnz number19
873 04BB 3E03            mvi a,3
874 04BD C9              ret
875
876 04BE FEC6          number19:   cpi 0c6h
877 04C0 C2C604          jnz number20
878 04C3 3E02            mvi a,2
879 04C5 C9              ret
880
881 04C6 FECA          number20:   cpi 0cah
882 04C8 C2CE04          jnz number21
883 04CB 3E03            mvi a,3
884 04CD C9              ret
885
886 04CE FECC          number21:   cpi 0cch
887 04D0 C2D604          jnz number22
888 04D3 3E03            mvi a,3
889 04D5 C9              ret
890
891 04D6 FECD          number22:   cpi 0cdh
892 04D8 C2DE04          jnz number23
893 04DB 3E03            mvi a,3
894 04DD C9              ret
895
896 04DE FECE          number23:   cpi 0ceh
897 04E0 C2E604          jnz number24
898 04E3 3E02            mvi a,2
899 04E5 C9              ret
900
901 04E6 FED2          number24:   cpi 0d2h
902 04E8 C2EE04          jnz number25
903 04EB 3E03            mvi a,3
904 04ED C9              ret
905
906 04EE FED3          number25:   cpi 0d3h
907 04F0 C2F604          jnz number26
908 04F3 3E02            mvi a,2
909 04F5 C9              ret
910
911 04F6 FED4          number26:   cpi 0d4h
912 04F8 C2FE04          jnz number27
```

913 04FB 3E03 mvi a,3
914 04FD C9 ret
915
916 04FE FED6 number27: cpi 0d6h
917 0500 C20605 jnz number28
918 0503 3E02 mvi a,2
919 0505 C9 ret
920
921 0506 FEDA number28: cpi 0dah
922 0508 C20E05 jnz number29
923 050B 3E03 mvi a,3
924 050D C9 ret
925
926 050E FEDB number29: cpi 0dbh
927 0510 C21605 jnz number30
928 0513 3E02 mvi a,2
929 0515 C9 ret
930
931 0516 FEDC number30: cpi 0dch
932 0518 C21E05 jnz number31
933 051B 3E03 mvi a,3
934 051D C9 ret
935
936 051E FEE2 number31: cpi 0e2h
937 0520 C22605 jnz number32
938 0523 3E03 mvi a,3
939 0525 C9 ret
940
941 0526 FEE4 number32: cpi 0e4h
942 0528 C22E05 jnz number33
943 052B 3E03 mvi a,3
944 052D C9 ret
945
946 052E FEE6 number33: cpi 0e6h
947 0530 C23605 jnz number34
948 0533 3E02 mvi a,2
949 0535 C9 ret
950
951 0536 FEEA number34: cpi 0eah
952 0538 C23E05 jnz number35
953 053B 3E03 mvi a,3
954 053D C9 ret
955
956 053E FEEC number35: cpi 0ech
957 0540 C24605 jnz number36
958 0543 3E03 mvi a,3
959 0545 C9 ret
960
961 0546 FEEE number36: cpi 0eeh
962 0548 C24E05 jnz number37
963 054B 3E02 mvi a,2
964 054D C9 ret
965
966 054E FEF2 number37: cpi 0f2h
967 0550 C25605 jnz number38
968 0553 3E03 mvi a,3
969 0555 C9 ret
970
971 0556 FEF4 number38: cpi 0f4h
972 0558 C25E05 jnz number39
973 055B 3E03 mvi a,3
974 055D C9 ret
975
976 055E FEF6 number39: cpi 0f6h
977 0560 C26605 jnz number40
978 0563 3E02 mvi a,2
979 0565 C9 ret
980
981 0566 FEFA number40: cpi 0fafh
982 0568 C26E05 jnz number41
983 056B 3E03 mvi a,3
984 056D C9 ret
985
986 056E FEFC number41: cpi 0fcch
987 0570 C27605 jnz number42
988 0573 3E03 mvi a,3

```
989 0575 C9           ret
990
991 0576 FEFE         number42:   cpi 0feh
992 0578 C27E05       jnz number43
993 057B 3E02         mvi a,2
994 057D C9           ret
995
996 057E 3E01         number43:   mvi a,1
997 0580 C9           ret
998
999
1000
1001
1002
1003
1004
1005
1006 ; execute key 0-F or 10H-19H
1007
1008 0581 FE10         key_execute: cpi 10h
1009 0583 D28D05       jnc function_key ; 0-9 jump to data key
1010 0586 57
1011 0587 CD3106       mov d,a
1012 058A F20906       call buzzer
1013
1014 058D FE12         function_key: cpi 12h
1015 058F C29805       jnz function1
1016 0592 CD3106       call buzzer
1017 0595 F2650A       jp increment
1018
1019 0598 FE15         function1:  cpi 15h
1020 059A C2A305       jnz function2
1021 059D CD3106       call buzzer
1022 05A0 F2780A       jp decrement
1023
1024 05A3 FE10         function2:  cpi 10h
1025 05A5 C2AE05       jnz function3
1026 05A8 CD3106       call buzzer
1027 05AB F2010A       jp address_mode
1028
1029 05AE FE11         function3:  cpi 11h
1030 05B0 C2B905       jnz function4
1031 05B3 CD3106       call buzzer
1032 05B6 F20E0A       jp data_mode
1033
1034 05B9 FE13         function4:  cpi 13h
1035 05BB C2C505       jnz function5
1036 05BE CD3106       call buzzer
1037 05C1 F29B09       jp go
1038 05C4 C9           ret
1039
1040 05C5 FE14         function5:  cpi 14h
1041 05C7 C2D005       jnz function6
1042 05CA CD3106       call buzzer
1043 05CD F2190A       jp function_2nd
1044
1045
1046 05D0 FE16         function6:  cpi 16h
1047 05D2 C2DB05       jnz function7
1048 05D5 CD3106       call buzzer
1049 05D8 F2BF09       jp single_step
1050
1051 05DB FE17         function7:  cpi 17h
1052 05DD C2E605       jnz function8
1053 05E0 CD3106       call buzzer
1054 05E3 F28109       jp home
1055
1056 05E6 FE18         function8:  cpi 18h
1057 05E8 C2F105       jnz function9
1058 05EB CD3106       call buzzer
1059 05EE F23D0A       jp modify_register
1060
1061 05F1 C9           function9:  ret
1062
1063 ; test running onboard led
1064
```

```
1065 05F2 3E01    test_led:  mvi a,1
1066
1067 05F4 D300    test_led1: out gpio
1068 05F6 115010   lxi d,1050h
1069 05F9 CD0006   call delay
1070 05FC 07       rlc
1071 05FD C3F405   jmp test_led1
1072
1073
1074 ; delay subroutine
1075 ; entry: D= outer loop E=inner loop (should be 0 for long delay)
1076 ; exit: none
1077
1078 0600 1D       delay:   dcr e
1079 0601 C20006   jnz delay
1080 0604 15       dcr d
1081 0605 C20006   jnz delay
1082 0608 C9       ret
1083
1084
1085 0609 3A26F0   data_key:  lda entry_mode
1086 060C FE00     cpi 0
1087 060E C21406   jnz data_key1
1088 0611 F2CF06   jp enter_data
1089
1090 0614 FE01     data_key1: cpi 1
1091 0616 C21C06   jnz data_key2
1092 0619 F20907   jp enter_address
1093
1094 061C FE02     data_key2: cpi 2
1095 061E C22406   jnz data_key3
1096 0621 F24307   jp select_register
1097
1098 0624 FE03     data_key3: cpi 3
1099 0626 C22C06   jnz data_key4
1100 0629 F26F06   jp enter_register
1101
1102 062C          data_key4:
1103
1104 062C C9       ret
1105
1106
1107 062D CD4006   test_buzzer: call beep_on
1108 0630 C9       ret
1109
1110 ;mvi a,7fh
1111 ;out system_port_c
1112 ;lxi d,1000h
1113 ;call delay
1114 ;mvi a,0ffh
1115 ;out system_port_c
1116 ;ret
1117
1118
1119 ; produce beep output at system port c.7
1120 ; click when key pressed
1121
1122 0631 3A24F0   buzzer:   lda beep_flag
1123 0634 E601     ani 1
1124 0636 CA4006   jz  beep_on
1125
1126 0639 0600     mvi b,0
1127 063B 05       delay_nobleep: dcr b
1128 063C C23B06   jnz delay_nobleep
1129 063F C9       ret
1130 0640          beep_on:
1131 0640 0E20     mvi c,20h
1132
1133 0642 3E7F     buzzer1:  mvi a,7fh
1134 0644 D312     out system_port_c ;nop ;out system_port_c
1135 0646 CD5906   call delay_us
1136 0649 3EFF     mvi a,0ffh
1137 064B D312     out system_port_c ;nop ;out system_port_c
1138 064D CD5906   call delay_us
1139
1140 0650 0D       dcr c
```

```

1141 0651 C24206          jnz buzzer1
1142
1143 0654 3EFF            mvi a,0ffh
1144 0656 D312            out system_port_c
1145
1146 0658 C9              ret
1147
1148 0659 0660    delay_us:   mvi b,60h
1149 065B 05    delay_usl:  dcr b
1150 065C C25B06           jnz delay_usl
1151 065F C9              ret
1152
1153
1154 ;----- turn display off while key has been pressing -----
1155 ;       useful for no function accepted
1156
1157 0660 219E1D    display_off: lxi h,off_display
1158 0663 CDAE0C    off_display1: call scan
1159 0666 3A21F0      lda key
1160 0669 FEFF            cpi 0ffh
1161 066B C26306           jnz off_display1 ; loop if key still pressed
1162 066E C9              ret
1163
1164 ;***** modify current displayed register *****
1165 ; entry: current user register displayed
1166 ;
1167
1168
1169 066F      enter_register:
1170
1171 066F 2A38F0          lhld current_register
1172
1173 0672 4E              mov c,m
1174 0673 23              inx h
1175 0674 46              mov b,m
1176 0675 210000           lxi h,0
1177
1178 0678 09              dad b      ; MOV HL,BC
1179
1180 0679 5A              mov e,d      ; save key code to E
1181
1182 067A      shift_register:
1183 067A 7D              mov a,l
1184 067B 07              rlc
1185 067C 6F              mov l,a
1186 067D 7C              mov a,h
1187 067E 17              ral
1188 067F 67              mov h,a
1189
1190 0680 7D              mov a,l
1191 0681 07              rlc
1192 0682 6F              mov l,a
1193 0683 7C              mov a,h
1194 0684 17              ral
1195 0685 67              mov h,a
1196
1197 0686 7D              mov a,l
1198 0687 07              rlc
1199 0688 6F              mov l,a
1200 0689 7C              mov a,h
1201 068A 17              ral
1202 068B 67              mov h,a
1203
1204 068C 7D              mov a,l
1205 068D 07              rlc
1206 068E 6F              mov l,a
1207 068F 7C              mov a,h
1208 0690 17              ral
1209 0691 67              mov h,a
1210
1211 0692 7D              mov a,l
1212
1213 0693 E6F0            ani 0f0h
1214 0695 82              add d
1215 0696 6F              mov l,a
1216

```

```

1217 0697 44          mov b,h
1218 0698 4D          mov c,l
1219
1220 0699 2A38F0      lhld current_register
1221 069C 71          mov m,c
1222 069D 23          inx h
1223 069E 70          mov m,b
1224
1225 069F 2A38F0      lhld current_register
1226
1227 06A2 4E          mov c,m
1228 06A3 23          inx h
1229 06A4 46          mov b,m
1230 06A5 210000       lxi h,0
1231
1232 06A8 09          dad b           ; MOV HL,BC
1233
1234 06A9 CD930A      call read_register
1235
1236 06AC F5          push psw
1237
1238 06AD 3A13F0      lda buffer+3
1239 06B0 F680          ori 80h
1240 06B2 3213F0      sta buffer+3
1241
1242 06B5 3A12F0      lda buffer+2
1243 06B8 F680          ori 80h
1244 06BA 3212F0      sta buffer+2
1245
1246 06BD 3A11F0      lda buffer+1
1247 06C0 F680          ori 80h
1248 06C2 3211F0      sta buffer+1
1249
1250 06C5 3A10F0      lda buffer
1251 06C8 F680          ori 80h
1252 06CA 3210F0      sta buffer
1253
1254
1255
1256
1257
1258 06CD F1          pop psw
1259
1260 06CE C9          ret
1261
1262 ; enter nibble into current location
1263
1264 06CF 2A2AF0      enter_data: lhld user_PC
1265
1266 06D2 5A          mov e,d           ; save key code to E
1267
1268 06D3 3A27F0      lda counter1
1269 06D6 FE00          cpi 0
1270 06D8 C2E206       jnz shift_data
1271 06DB 3C            inr a
1272 06DC 3227F0       sta counter1
1273 06DF 3E00          mvi a,0
1274 06E1 77            mov m,a
1275
1276 06E2 7E            shift_data: mov a,m
1277
1278 06E3 07            rlc
1279 06E4 07            rlc
1280 06E5 07            rlc
1281 06E6 07            rlc
1282 06E7 E6F0          ani 0f0h      ; make low nibble to 0 before insert
1283 06E9 83            add e         ; insert low nibble to A
1284 06EA 77            mov m,a
1285 06EB 57            mov d,a
1286 06EC 7E            mov a,m           ; check if the space is ram or rom
1287 06ED BA            cmp d
1288 06EE CA0507       jz it_is_ram
1289
1290 ; if it was rom them turn off led while key has been pressed
1291
1292 06F1 219E1D       lxi h,off_display

```

```
1293 06F4 CDAE0C    enter_data1: call scan
1294 06F7 3A21F0      lda key
1295 06FA FEFF      cpi 0ffh
1296 06FC C2F406      jnz enter_data1 ; loop if key still pressed
1297
1298 06FF CDA70C      call debounce ; debounce after key was released
1299
1300 0702 2110F0      lxi h,buffer ; back to show display again
1301
1302 0705             it_is_ram:
1303 0705 CDBE0A      call read_memory
1304 0708 C9          ret
1305
1306             ; enter nibble into current pointer
1307
1308 0709 2A2AF0    enter_address: lhld user_PC
1309 070C 5A          mov e,d ; save key code to E
1310
1311 070D 3A28F0      lda counter2
1312 0710 FE00      cpi 0
1313 0712 C21F07     jnz shift_address
1314 0715 3C          inr a
1315 0716 3228F0     sta counter2
1316 0719 210000     lxi h,0
1317 071C 222AF0     shld user_PC
1318
1319 071F             shift_address:
1320 071F 7D          mov a,l
1321 0720 07          rlc
1322 0721 6F          mov l,a
1323 0722 7C          mov a,h
1324 0723 17          ral
1325 0724 67          mov h,a
1326
1327 0725 7D          mov a,l
1328 0726 07          rlc
1329 0727 6F          mov l,a
1330 0728 7C          mov a,h
1331 0729 17          ral
1332 072A 67          mov h,a
1333
1334 072B 7D          mov a,l
1335 072C 07          rlc
1336 072D 6F          mov l,a
1337 072E 7C          mov a,h
1338 072F 17          ral
1339 0730 67          mov h,a
1340
1341 0731 7D          mov a,l
1342 0732 07          rlc
1343 0733 6F          mov l,a
1344 0734 7C          mov a,h
1345 0735 17          ral
1346 0736 67          mov h,a
1347
1348 0737 7D          mov a,l
1349
1350 0738 E6F0          ani 0f0h
1351 073A 82          add d
1352 073B 6F          mov l,a
1353
1354 073C 222AF0     shld user_PC ; store new pointer
1355
1356 073F CDBE0A     call read_memory
1357
1358 0742 C9          ret
1359
1360
1361             ;***** ALT register display *****
1362
1363 0743 5A          select_register: mov e,d ; save key for selecting user register
1364
1365 0744 7A          mov a,d
1366 0745 FE00      cpi 0
1367 0747 C26107     jnz register1
1368
```

```

1369 074A 3E77          mvi a,77h      ; AF register pair
1370 074C 3214F0         sta buffer+4
1371 074F 3E71          mvi a,71h
1372 0751 3215F0         sta buffer+5
1373
1374 0754 212CF0         lxi h,user_AF
1375 0757 2238F0         shld current_register
1376
1377
1378 075A 2A2CF0         lhld user_AF
1379 075D CD930A         call read_register
1380 0760 C9             ret
1381
1382 0761               register1:
1383 0761 FE01          cpi 1
1384 0763 C27D07         jnz register2
1385
1386 0766 3E7C          mvi a,7ch      ; BC register pair
1387 0768 3214F0         sta buffer+4
1388 076B 3E39          mvi a,39h
1389 076D 3215F0         sta buffer+5
1390
1391 0770 212EF0         lxi h,user_BC
1392 0773 2238F0         shld current_register
1393
1394 0776 2A2EF0         lhld user_BC
1395 0779 CD930A         call read_register
1396
1397 077C C9             ret
1398
1399 077D               register2:
1400 077D FE02          cpi 2
1401 077F C29907         jnz register3
1402
1403 0782 3E5E          mvi a,5eh      ; DE register pair
1404 0784 3214F0         sta buffer+4
1405 0787 3E79          mvi a,79h
1406 0789 3215F0         sta buffer+5
1407
1408 078C 2130F0         lxi h,user_DE
1409 078F 2238F0         shld current_register
1410
1411 0792 2A30F0         lhld user_DE
1412 0795 CD930A         call read_register
1413
1414 0798 C9             ret
1415
1416 0799               register3:
1417 0799 FE03          cpi 3
1418 079B C2B507         jnz register4
1419
1420 079E 3E76          mvi a,76h      ; HL register pair
1421 07A0 3214F0         sta buffer+4
1422 07A3 3E38          mvi a,38h
1423 07A5 3215F0         sta buffer+5
1424
1425 07A8 2132F0         lxi h,user_HL
1426 07AB 2238F0         shld current_register
1427
1428 07AE 2A32F0         lhld user_HL
1429 07B1 CD930A         call read_register
1430
1431 07B4 C9             ret
1432 07B5               register4:
1433 07B5 FE04          cpi 4
1434 07B7 C2D107         jnz register5
1435
1436 07BA 3E6D          mvi a,6dh      ; user SP
1437 07BC 3214F0         sta buffer+4
1438 07BF 3E73          mvi a,73h
1439 07C1 3215F0         sta buffer+5
1440
1441 07C4 2134F0         lxi h,user_SP
1442 07C7 2238F0         shld current_register
1443
1444 07CA 2A34F0         lhld user_SP

```

```
1445 07CD CD930A          call read_register
1446
1447 07D0 C9              ret
1448
1449 07D1                 register5:
1450 07D1 FE05            cpi 5
1451 07D3 C2F807          jnz register6
1452
1453 07D6 3E73            mvi a,73h      ; user PC
1454 07D8 3214F0          sta buffer+4
1455 07DB 3E39            mvi a,39h
1456 07DD 3215F0          sta buffer+5
1457
1458 07E0 212AF0          lxi h,user_PC
1459 07E3 2238F0          shld current_register
1460
1461 07E6 2A2AF0          lhld user_PC
1462 07E9 CD930A          call read_register
1463
1464 07EC C9              ret
1465
1466           ----- display carry flag -----
1467
1468 07ED C2F507          put_flag:   jnz put_high1
1469 07F0 3E3F            mvi a,3fh
1470 07F2 C3F707          jmp skip_put_high1
1471
1472 07F5 3E06            put_high1:  mvi a,06h
1473
1474 07F7                 skip_put_high1:
1475 07F7 C9              ret
1476
1477 07F8                 register6:
1478 07F8 FE06            cpi 6
1479 07FA C22008          jnz register7
1480
1481 07FD 3E39            mvi a,39h      ; carry flag
1482 07FF 3210F0          sta buffer
1483 0802 3E6E            mvi a,6eh
1484 0804 3211F0          sta buffer+1
1485 0807 3E48            mvi a,48h
1486 0809 3212F0          sta buffer+2
1487
1488 080C 2A2CF0          lhld user_AF
1489 080F 7D              mov a,l
1490
1491 0810 E601            ani 1
1492 0812 CDED07          call put_flag
1493 0815 3213F0          sta buffer+3
1494
1495 0818 AF              xra a
1496 0819 3214F0          sta buffer+4
1497 081C 3215F0          sta buffer+5
1498
1499 081F C9              ret
1500
1501 0820                 register7:
1502 0820 FE07            cpi 7
1503 0822 C24B08          jnz register8
1504
1505 0825 3E49            mvi a,49h      ; zero flag
1506 0827 3210F0          sta buffer
1507 082A 3E79            mvi a,79h
1508 082C 3211F0          sta buffer+1
1509 082F 3E50            mvi a,50h
1510 0831 3212F0          sta buffer+2
1511 0834 3E5C            mvi a,5ch
1512 0836 3213F0          sta buffer+3
1513 0839 3E48            mvi a,48h
1514 083B 3214F0          sta buffer+4
1515
1516
1517 083E 2A2CF0          lhld user_AF
1518 0841 7D              mov a,l
1519
1520 0842 E640            ani 40h
```

```

1521 0844 CDED07          call put_flag
1522 0847 3215F0          sta buffer+5
1523
1524 084A C9              ret
1525
1526
1527 084B                 register8:
1528 084B FE08          cpi 8
1529 084D C27C08          jnz register9
1530
1531 0850 3E6D          mvi a,6dh      ; sign flag
1532 0852 3210F0          sta buffer
1533 0855 3E11          mvi a,11h
1534 0857 3211F0          sta buffer+1
1535 085A 3E6F          mvi a,6fh
1536 085C 3212F0          sta buffer+2
1537 085F 3E54          mvi a,54h
1538 0861 3213F0          sta buffer+3
1539 0864 3E48          mvi a,48h
1540 0866 3214F0          sta buffer+4
1541
1542
1543 0869 2A2CF0          lhld user_AF
1544 086C 7D              mov a,l
1545
1546 086D 17              ral
1547 086E DA7608          jc put_high2
1548 0871 3E3F          mvi a,3fh
1549 0873 C37808          jmp skip_put_high2
1550
1551 0876 3E06          put_high2:   mvi a,06h
1552 0878 skip_put_high2:    sta buffer+5
1553 0878 3215F0
1554
1555 087B C9              ret
1556
1557
1558 087C                 register9:
1559 087C FE09          cpi 9
1560 087E C2A408          jnz register10
1561
1562 0881 3E77          mvi a,77h      ; AC flag
1563 0883 3210F0          sta buffer
1564 0886 3E39          mvi a,39h
1565 0888 3211F0          sta buffer+1
1566 088B 3E48          mvi a,48h
1567 088D 3212F0          sta buffer+2
1568
1569 0890 2A2CF0          lhld user_AF
1570 0893 7D              mov a,l
1571
1572 0894 E610          ani 10h
1573 0896 CDED07          call put_flag
1574 0899 3213F0          sta buffer+3
1575 089C AF              xra a
1576 089D 3214F0          sta buffer+4
1577 08A0 3215F0          sta buffer+5
1578
1579 08A3 C9              ret
1580
1581 08A4                 register10:
1582 08A4 FE0A          cpi 10
1583 08A6 C2CA08          jnz break
1584
1585 08A9 3E73          mvi a,73h      ; Parity flag
1586 08AB 3210F0          sta buffer
1587 08AE 3E48          mvi a,48h
1588 08B0 3211F0          sta buffer+1
1589
1590 08B3 2A2CF0          lhld user_AF
1591 08B6 7D              mov a,l
1592
1593 08B7 E604          ani 4
1594 08B9 CDED07          call put_flag
1595 08BC 3212F0          sta buffer+2
1596 08BF AF              xra a

```

```

1597 08C0 3213F0      sta buffer+3
1598 08C3 3214F0      sta buffer+4
1599 08C6 3215F0      sta buffer+5
1600 08C9 C9          ret

1601
1602
1603 ; ----- ALT B SET BREAK POINT -----
1604 08CA FE0B         break:    cpi 11
1605 08CC C20409       jnz clear_break

1606
1607 08CF 2A2AF0      lhld user_PC ; save user PC
1608 08D2 223EF0      shld break_address

1609
1610 08D5 7E           mov a,m      ; get user code
1611 08D6 3240F0      sta break_opcode ; save it

1612
1613 08D9 E5           push h
1614 08DA CDBE0A       call read_memory
1615 08DD E1           pop h
1616 08DE 3EFF          mvi a,0FFh   ; RST 7 opcode
1617 08E0 77           mov m,a     ; replace user code with RST 7

1618
1619 08E1 F5           push psw

1620
1621 08E2 3A10F0      lda buffer
1622 08E5 F680          ori 80h
1623 08E7 3210F0      sta buffer

1624
1625 08EA 3A11F0      lda buffer+1
1626 08ED F680          ori 80h
1627 08EF 3211F0      sta buffer+1

1628
1629 08F2 3A12F0      lda buffer+2
1630 08F5 F680          ori 80h
1631 08F7 3212F0      sta buffer+2

1632
1633 08FA 3A13F0      lda buffer+3
1634 08FD F680          ori 80h
1635 08FF 3213F0      sta buffer+3
1636 0902 F1           pop psw

1637
1638 0903 C9           ret

1639
1640 ;----- ALT C CLEAR BREAK POINT -----
1641
1642 0904 FE0C         clear_break: cpi 12
1643 0906 C21F09       jnz insert_byte

1644
1645 0909 2140F0      lxi h,break_opcode ; restore user code
1646 090C 7E           mov a,m

1647
1648 090D 2A3EF0      lhld break_address
1649 0910 77           mov m,a
1650 0911 222AF0      shld user_PC
1651 0914 CDBE0A       call read_memory
1652 0917 AF           xra a
1653 0918 3226F0      sta entry_mode
1654 091B CD020B       call mode_indicator

1655
1656 091E C9           ret

1657
1658 ;----- ALT E insert byte -----
1659 ; insert byte within 512 bytes from current location
1660
1661 091F FE0E         insert_byte: cpi 14      ; test with key E
1662 0921 C24A09       jnz delete_byte

1663
1664 0924 2A2AF0      lhld user_PC
1665 0927 E5           push h      ; save PC to stack

1666
1667 0928 110002      lxi d,512
1668 092B 19           dad d
1669 092C E5           push h
1670 092D C1           pop b      ; copy HL to BC
1671 092E 0B           dcx b
1672

```

```

1673 092F 110002      lxi d,512      ; load counter with 512 bytes
1674
1675 0932             insert_bytel:
1676 0932 0A           ldax b
1677 0933 77           mov m,a
1678 0934 2B           dcx h
1679 0935 0B           dcx b
1680 0936 1B           dcx d
1681 0937 7B           mov a,e
1682 0938 B2           ora d      ; check DE ==0
1683 0939 C23209      jnz insert_bytel
1684
1685 093C E1           pop h      ; restore user PC
1686 093D AF           xra a
1687 093E 77           mov m,a      ; store 00 at insert byte
1688 093F CDBE0A       call read_memory
1689 0942 AF           xra a
1690 0943 3226F0       sta entry_mode
1691 0946 CD020B       call mode_indicator
1692
1693 0949 C9           ret
1694
1695
1696 ;----- ALT D delete byte -----
1697 ; delete byte within 512 bytes
1698
1699 094A FE0D          delete_byte: cpi 13
1700 094C C26F09        jnz beep_chk
1701
1702 094F 2A2AF0        lhld user_PC
1703 0952 E5           push h
1704 0953 E5           push h
1705 0954 C1           pop b
1706
1707 0955 03           inx b
1708 0956 110002       lxi d,512
1709
1710 0959             delete_bytel:
1711 0959 0A           ldax b
1712 095A 77           mov m,a
1713 095B 23           inx h
1714 095C 03           inx b
1715 095D 1B           dcx d
1716 095E 7B           mov a,e
1717 095F B2           ora d      ; check if DE ==0
1718 0960 C25909      jnz delete_bytel
1719
1720 0963 E1           pop h
1721 0964 CDBE0A       call read_memory
1722 0967 AF           xra a
1723 0968 3226F0       sta entry_mode
1724 096B CD020B       call mode_indicator
1725
1726 096E C9           ret
1727
1728 ;----- ALT F BEEP/NO BEEP -----
1729 096F FE0F          beep_chk: cpi 15
1730 0971 C27D09        jnz option1
1731
1732 0974 3A24F0        lda beep_flag
1733 0977 EE01           xri 1
1734 0979 3224F0        sta beep_flag
1735 097C C9           ret
1736
1737
1738 097D             option1:
1739 097D CD6006       call display_off ; no service key
1740 0980 C9           ret
1741
1742
1743
1744 0981 210081      home:    lxi h,home_address
1745 0984 222AF0       shld user_PC
1746 0987 2110F0       lxi h,buffer
1747 098A CDBE0A       call read_memory
1748 098D AF           xra a

```

```

1749 098E 3226F0      sta entry_mode
1750 0991 CD020B      call mode_indicator
1751 0994 C9          ret

1752
1753
1754 0995 3E2A        debug:      mvi a,"*"
1755 0997 CD2F12      call cout
1756 099A C9          ret

1757
1758 ; go function, jump from monitor program to user program
1759 ; save system stack and load user stack
1760 ; load CPU registers with user registers before jump
1761
1762 099B              go:
1763 099B 210000       lxi h,0
1764
1765 099E 39           dad sp       ; save system stack
1766 099F 2257F0       shld save_stack
1767
1768 09A2 2A34F0       lhld user_SP ; get user stack
1769 09A5 F9           sphl         ; load user stack
1770
1771 09A6 2A2AF0       lhld user_PC
1772 09A9 E5           push h
1773 09AA 2A2CF0       lhld user_AF
1774 09AD E5           push h
1775 09AE 2A2EF0       lhld user_BC
1776 09B1 E5           push h
1777 09B2 2A30F0       lhld user_DE
1778 09B5 E5           push h
1779 09B6 2A32F0       lhld user_HL
1780 09B9 E5           push h
1781
1782 09BA E1           pop h
1783 09BB D1           pop d
1784 09BC C1           pop b
1785 09BD F1           pop psw
1786
1787 09BE C9           ret          ; jump to user program
1788
1789
1790 ; single step
1791 ; load CPU registers with user registers, enable trap signal then jump to
1792 ; program
1793 ; disassemble line to be executed
1794
1795 09BF              single_step:
1796 09BF 210000       lxi h,0
1797
1798 09C2 39           dad sp       ; save system stack
1799 09C3 2257F0       shld save_stack
1800
1801 09C6 2A34F0       lhld user_SP
1802 09C9 F9           sphl         ; load user stack
1803
1804
1805 09CA 2A2AF0       lhld user_PC ; get address to be executed
1806 09CD E5           push h       ; save to stack
1807
1808 09CE 3A25F0       lda uart_found
1809 09D1 FE00
1810 09D3 CADF09       jz skip2     ; if no uart, skip disassembly
1811
1812 09D6 CDDA12       call new_line
1813 09D9 CDEB12       call send_tab
1814 09DC CD3A03       call disassemble
1815
1816 09DF              skip2:
1817
1818 09DF E1           pop h
1819 09E0 222AF0       shld user_PC
1820
1821 09E3 2A2AF0       lhld user_PC
1822 09E6 E5           push h
1823 09E7 2A2CF0       lhld user_AF
1824 09EA E5           push h

```

```

1825 09EB 2A2EF0          lhld user_BC
1826 09EE E5              push h
1827 09EF 2A30F0          lhld user_DE
1828 09F2 E5              push h
1829 09F3 2A32F0          lhld user_HL
1830 09F6 E5              push h
1831
1832 09F7 E1              pop h
1833 09F8 D1              pop d
1834 09F9 C1              pop b
1835
1836 09FA 3EBF           mvi a,0bfh      ; make port_c.6 low to enable trap
1837 09FC D312           out system_port_c ;
1838
1839 ; now the shift register 74LS164 is running
1840 ; within 8 ALE, trap will be high, trap will be recognized after instruc
1841 ; followed RET was executed
1842
1843 09FE 00              nop           ; 1 cycles
1844 09FF F1              pop psw       ; 5 cycles
1845 0A00 C9              ret           ; 3 cycles
1846
1847
1848 ; set mode to 1
1849
1850 0A01 3E01           address_mode: mvi a,1
1851 0A03 3226F0           sta entry_mode
1852 0A06 CDBE0A           call read_memory
1853 0A09 AF              xra a
1854 0A0A 3228F0           sta counter2
1855 0A0D C9              ret
1856
1857 0A0E AF              data_mode:   xra a
1858 0A0F 3226F0           sta entry_mode
1859 0A12 3227F0           sta counter1
1860 0A15 CDBE0A           call read_memory
1861 0A18 C9              ret
1862
1863 0A19 3E02           function_2nd: mvi a,2
1864 0A1B 3226F0           sta entry_mode
1865 0A1E 3E77           mvi a,77h
1866 0A20 3210F0           sta buffer
1867 0A23 3E38           mvi a,38h
1868 0A25 3211F0           sta buffer+1
1869 0A28 3E78           mvi a,78h
1870 0A2A 3212F0           sta buffer+2
1871 0A2D 3E00           mvi a,0
1872 0A2F 3213F0           sta buffer+3
1873 0A32 3E00           mvi a,0
1874 0A34 3214F0           sta buffer+4
1875 0A37 3E00           mvi a,0
1876 0A39 3215F0           sta buffer+5
1877 0A3C C9              ret
1878
1879
1880 ; set entry mode to 3
1881 ; hex data will be used for register modifying
1882
1883 0A3D                 modify_register:
1884
1885 0A3D F5              push psw
1886
1887 0A3E 3E03           mvi a,3
1888 0A40 3226F0           sta entry_mode
1889
1890 0A43 3A13F0           lda buffer+3
1891 0A46 F680           ori 80h
1892 0A48 3213F0           sta buffer+3
1893
1894 0A4B 3A12F0           lda buffer+2
1895 0A4E F680           ori 80h
1896 0A50 3212F0           sta buffer+2
1897
1898 0A53 3A11F0           lda buffer+1
1899 0A56 F680           ori 80h
1900 0A58 3211F0           sta buffer+1

```

```

1901
1902 0A5B 3A10F0      lda buffer
1903 0A5E F680          ori 80h
1904 0A60 3210F0          sta buffer
1905
1906 0A63 F1          pop psw
1907
1908 0A64 C9          ret
1909
1910
1911
1912
1913
1914
1915
1916
1917 ; increment key works with mode0 or mode1 display
1918
1919 0A65 3E00      increment: mvi a,0
1920 0A67 3226F0          sta entry_mode ; switch to data mode
1921 0A6A 3227F0          sta counter1 ; clear event counter1
1922
1923 0A6D 2A2AF0          lhld user_PC
1924 0A70 23            inx h
1925 0A71 222AF0          shld user_PC
1926 0A74 CDBE0A          call read_memory
1927 0A77 C9            ret
1928
1929 ; decrement key works with mode0 or mode1 display
1930
1931 0A78 3E00      decrement: mvi a,0
1932 0A7A 3226F0          sta entry_mode ; switch to data mode
1933 0A7D 2A2AF0          lhld user_PC
1934 0A80 2B            dcx h
1935 0A81 222AF0          shld user_PC
1936 0A84 CDBE0A          call read_memory
1937 0A87 C9            ret
1938
1939
1940 ; convert nibble 0-F to 8-bit seven segment code
1941 ; entry: A
1942 ; exit: A
1943
1944 0A88 to_seven_segment:
1945
1946 0A88 E60F          ani 0fh ; get only low nibble as the index
1947 0A8A 218E1D          lxi h,convert
1948 0A8D 5F            mov e,a
1949 0A8E 1600          mvi d,0
1950 0A90 19            dad d
1951 0A91 7E            mov a,m ; get code
1952 0A92 C9            ret
1953
1954 ; convert [HL] to display buffer 0-3
1955 ; for register display
1956 ; entry: HL
1957
1958 0A93 read_register:
1959 0A93 E5            push h
1960 0A94 7C            mov a,h
1961 0A95 F5            push psw
1962 0A96 0F            rrc
1963 0A97 0F            rrc
1964 0A98 0F            rrc
1965 0A99 0F            rrc
1966 0A9A CD880A          call to_seven_segment
1967 0A9D 3210F0          sta buffer
1968
1969 0AA0 F1            pop psw
1970 0AA1 CD880A          call to_seven_segment
1971 0AA4 3211F0          sta buffer+1
1972
1973 0AA7 E1            pop h
1974
1975 0AA8 E5            push h
1976

```

```

1977 0AA9 7D          mov a,1
1978 0AAA F5          push psw
1979 0AAB 0F          rrc
1980 0AAC 0F          rrc
1981 0AAD 0F          rrc
1982 0AAE 0F          rrc
1983 0AAF CD880A      call to_seven_segment
1984 0AB2 3212F0      sta buffer+2
1985 0AB5 F1          pop psw
1986 0AB6 CD880A      call to_seven_segment
1987 0AB9 3213F0      sta buffer+3
1988
1989 0ABC E1          pop h
1990 0ABD C9          ret
1991
1992
1993
1994 ; convert current address and data to display buffer
1995 ;
1996
1997 0ABE 2A2AF0      read_memory: lhld user_PC
1998 0AC1 E5          push h
1999 0AC2 7C          mov a,h
2000 0AC3 F5          push psw
2001 0AC4 0F          rrc
2002 0AC5 0F          rrc
2003 0AC6 0F          rrc
2004 0AC7 0F          rrc
2005 0AC8 CD880A      call to_seven_segment
2006 0ACB 3210F0      sta buffer
2007
2008 0ACE F1          pop psw
2009 0ACF CD880A      call to_seven_segment
2010 0AD2 3211F0      sta buffer+1
2011
2012 0AD5 E1          pop h
2013
2014 0AD6 E5          push h
2015
2016 0AD7 7D          mov a,1
2017 0AD8 F5          push psw
2018 0AD9 0F          rrc
2019 0ADA 0F          rrc
2020 0ADB 0F          rrc
2021 0ADC 0F          rrc
2022 0ADD CD880A      call to_seven_segment
2023 0AE0 3212F0      sta buffer+2
2024 0AE3 F1          pop psw
2025 0AE4 CD880A      call to_seven_segment
2026 0AE7 3213F0      sta buffer+3
2027
2028 0AEA E1          pop h
2029 0AEB 7E          mov a,m ; read from memory
2030
2031 0AEC F5          push psw
2032 0AED 0F          rrc
2033 0AEE 0F          rrc
2034 0AEF 0F          rrc
2035 0AF0 0F          rrc
2036 0AF1 CD880A      call to_seven_segment
2037 0AF4 3214F0      sta buffer+4
2038 0AF7 F1          pop psw
2039
2040
2041 0AF8 CD880A      call to_seven_segment
2042 0AFB 3215F0      sta buffer+5
2043
2044 0AFE CD020B      call mode_indicator
2045
2046 0B01 C9          ret
2047
2048 0B02             mode_indicator:
2049
2050 0B02 F5          push psw
2051
2052 0B03 3A26F0      lda entry_mode

```

```
2053 0B06 FE00          cpi 0
2054 0B08 C23D0B        jnz model
2055
2056 0B0B 3A15F0        lda buffer+5 ; mode 0 indicator
2057 0B0E F680          ori 80h
2058 0B10 3215F0        sta buffer+5
2059
2060 0B13 3A14F0        lda buffer+4
2061 0B16 F680          ori 80h
2062 0B18 3214F0        sta buffer+4
2063
2064
2065 0B1B 3A13F0        lda buffer+3
2066 0B1E E67F          ani 7fh
2067 0B20 3213F0        sta buffer+3
2068
2069 0B23 3A12F0        lda buffer+2
2070 0B26 E67F          ani 7fh
2071 0B28 3212F0        sta buffer+2
2072
2073 0B2B 3A11F0        lda buffer+1
2074 0B2E E67F          ani 7fh
2075 0B30 3211F0        sta buffer+1
2076
2077 0B33 3A10F0        lda buffer
2078 0B36 E67F          ani 7fh
2079 0B38 3210F0        sta buffer
2080
2081
2082
2083
2084
2085 0B3B F1            pop psw
2086 0B3C C9            ret
2087
2088 0B3D FE01          model:    cpi 1
2089 0B3F C2740B        jnz mode2
2090
2091 0B42 3A15F0        lda buffer+5 ; mode 1 indicator
2092 0B45 E67F          ani 7fh
2093 0B47 3215F0        sta buffer+5
2094
2095 0B4A 3A14F0        lda buffer+4
2096 0B4D E67F          ani 7fh
2097 0B4F 3214F0        sta buffer+4
2098
2099 0B52 3A13F0        lda buffer+3
2100 0B55 F680          ori 80h
2101 0B57 3213F0        sta buffer+3
2102
2103 0B5A 3A12F0        lda buffer+2
2104 0B5D F680          ori 80h
2105 0B5F 3212F0        sta buffer+2
2106
2107 0B62 3A11F0        lda buffer+1
2108 0B65 F680          ori 80h
2109 0B67 3211F0        sta buffer+1
2110
2111 0B6A 3A10F0        lda buffer
2112 0B6D F680          ori 80h
2113 0B6F 3210F0        sta buffer
2114
2115
2116
2117
2118 0B72 F1            pop psw
2119 0B73 C9            ret
2120
2121 0B74 F1            mode2:    pop psw
2122 0B75 C9            ret
2123
2124 0B76 0E07          cold_boot: mvi c,7
2125 0B78 21940B        lxi h,title
2126
2127
2128 0B7B 1650          cold2:    mvi d,50h
```

```
2129
2130 0B7D CDAE0C    cold1:    call scan
2131 0B80 15          dcr d
2132 0B81 C27D0B      jnz cold1
2133
2134 0B84 23          inx h
2135 0B85 0D          dcr c
2136 0B86 C27B0B      jnz cold2
2137
2138 0B89 2B          dcx h
2139
2140 0B8A 0E00        mvi c,0
2141 0B8C CDAE0C    cold3:    call scan
2142 0B8F 0D          dcr c
2143 0B90 C28C0B      jnz cold3
2144
2145 0B93 C9          ret
2146
2147 0B94 0000000000title: dfb 0,0,0,0,0,0,7fh,3fh,7fh,6dh,0,0
2148
2149
2150 ; display data read from memory pointed to by HL on LED
2151 ; entry: HL
2152 ;
2153
2154 0BA0 1605        demo:     mvi d,5
2155
2156 0BA2 CDAE0C    demo1_2:   call scan
2157 0BA5 15          dcr d
2158 0BA6 C2A20B      jnz demo1_2
2159 0BA9 23          inx h
2160 0BAA C9          ret
2161
2162
2163 ; convert position key to internal key code 0-F for data entry and 10-19F
2164 ; function keys
2165 ; entry: A = scan code
2166 ; exit: A = internal code
2167
2168 0BAB FE02        get_key_code: cpi 2
2169 0BAD C2B30B      jnz code1
2170 0BB0 3E00          mvi a,0
2171 0BB2 C9          ret
2172
2173 0BB3 FE0A        code1:    cpi 0ah
2174 0BB5 C2BB0B      jnz code2
2175 0BB8 3E01          mvi a,1
2176 0BBA C9          ret
2177
2178 0BBB FE12        code2:    cpi 12h
2179 0BBD C2C30B      jnz code3
2180 0BC0 3E02          mvi a,2
2181 0BC2 C9          ret
2182
2183 0BC3 FE1A        code3:    cpi 1ah
2184 0BC5 C2CB0B      jnz code4
2185 0BC8 3E03          mvi a,3
2186 0BCA C9          ret
2187
2188 0BCB FE03        code4:    cpi 3
2189 0BCD C2D30B      jnz code5
2190 0BD0 3E04          mvi a,4
2191 0BD2 C9          ret
2192
2193 0BD3 FE0B        code5:    cpi 0bh
2194 0BD5 C2DB0B      jnz code6
2195 0BD8 3E05          mvi a,5
2196 0BDA C9          ret
2197
2198 0BDB FE13        code6:    cpi 13h
2199 0BDD C2E30B      jnz code7
2200 0BE0 3E06          mvi a,6
2201 0BE2 C9          ret
2202
2203 0BE3 FE1B        code7:    cpi 1bh
2204 0BE5 C2EB0B      jnz code8
```

2205 0BE8 3E07 mvi a,7
2206 0BEA C9 ret
2207
2208 0BEB FE04 code8: cpi 4
2209 0BED C2F30B jnz code9
2210 0BF0 3E08 mvi a,8
2211 0BF2 C9 ret
2212
2213 0BF3 FE0C code9: cpi 0ch
2214 0BF5 C2FB0B jnz code10
2215 0BF8 3E09 mvi a,9
2216 0BFA C9 ret
2217
2218 0BFB FE14 code10: cpi 14h
2219 0BFD C2030C jnz code11
2220 0C00 3E0A mvi a,0ah
2221 0C02 C9 ret
2222
2223 0C03 FE1C code11: cpi 1ch
2224 0C05 C20B0C jnz code12
2225 0C08 3E0B mvi a,0bh
2226 0C0A C9 ret
2227
2228 0C0B FE05 code12: cpi 5
2229 0C0D C2130C jnz code13
2230 0C10 3E0C mvi a,0ch
2231 0C12 C9 ret
2232
2233 0C13 FE0D code13: cpi 0dh
2234 0C15 C21B0C jnz code14
2235 0C18 3E0D mvi a,0dh
2236 0C1A C9 ret
2237
2238 0C1B FE15 code14: cpi 15h
2239 0C1D C2230C jnz code15
2240 0C20 3E0E mvi a,0eh
2241 0C22 C9 ret
2242
2243 0C23 FE1D code15: cpi 1dh
2244 0C25 C22B0C jnz code16
2245 0C28 3E0F mvi a,0fh
2246 0C2A C9 ret
2247
2248 0C2B FE10 code16: cpi 10h
2249 0C2D C2330C jnz code17
2250 0C30 3E10 mvi a,10h
2251 0C32 C9 ret
2252
2253 0C33 FE18 code17: cpi 18h
2254 0C35 C23B0C jnz code18
2255 0C38 3E11 mvi a,11h
2256 0C3A C9 ret
2257
2258 0C3B FE01 code18: cpi 1
2259 0C3D C2430C jnz code19
2260 0C40 3E12 mvi a,12h
2261 0C42 C9 ret
2262
2263 0C43 FE00 code19: cpi 0
2264 0C45 C24B0C jnz code20
2265 0C48 3E13 mvi a,13h
2266 0C4A C9 ret
2267
2268 0C4B FE08 code20: cpi 8
2269 0C4D C2530C jnz code21
2270 0C50 3E14 mvi a,14h
2271 0C52 C9 ret
2272
2273 0C53 FE09 code21: cpi 9
2274 0C55 C25B0C jnz code22
2275 0C58 3E15 mvi a,15h
2276 0C5A C9 ret
2277
2278 0C5B FE11 code22: cpi 11h
2279 0C5D C2630C jnz code23
2280 0C60 3E16 mvi a,16h

```

2281 0C62 C9           ret
2282
2283 0C63 FE19         code23:    cpi 19h
2284 0C65 C26B0C       jnz code24
2285 0C68 3E17         mvi a,17h
2286 0C6A C9           ret
2287
2288 0C6B FE2E         code24:    cpi 2eh
2289 0C6D C2730C       jnz code25
2290 0C70 3E18         mvi a,18h
2291 0C72 C9           ret
2292
2293 0C73 FE2F         code25:    cpi 2fh
2294 0C75 C27B0C       jnz code26
2295 0C78 3E19         mvi a,19h
2296 0C7A C9           ret
2297
2298 0C7B 3EFF         code26:    mvi a,0ffh
2299 0C7D C9           ret
2300
2301 ; scan display and keyboard until key was pressed
2302
2303 0C7E               scan_key:   mvi d,50      ; number of loop for timeout if key still pre
2304
2305 0C7E               scan_key4:  push d      ; save d
2306
2307 0C7E 2110F0        lxi h,buffer
2308 0C81 CDAE0C        call scan
2309 0C84 3A21F0        lda key
2310 0C87 FEFF          cpi 0ffh
2311 0C89 C27E0C        jnz scan_key4 ; loop if key still pressed
2312 ;pop d
2313
2314 0C8C F28F0C        jp scan_key3
2315
2316 0C8F               scan_key2:  pop d
2317 ; dcr d
2318 ; jp scan_key4 ; no repeat function
2319
2320 ; repeat if still pressed when timeout
2321
2322
2323
2324
2325 0C8F CDA70C        scan_key3:  call debounce ; debounce after released
2326
2327 0C92 2110F0        lxi h,buffer
2328 0C95 CDAE0C        scan_key1:  call scan
2329 0C98 3A21F0        lda key
2330 0C9B FEFF          cpi 0ffh
2331 0C9D CA950C        jz scan_key1 ; loop until key will be pressed
2332
2333 0CA0 CDA70C        call debounce
2334
2335
2336 0CA3 CDAB0B        call get_key_code
2337
2338 ; call out2x
2339 0CA6 C9           ret
2340
2341
2342 0CA7 0614         debounce:  mvi b,20
2343 0CA9 05           debounce1: dcr b
2344 0CAA C2A90C        jnz debounce1
2345 0CAD C9           ret
2346
2347 ; subroutine scan keyboard and display
2348 ; input: hl pointer to buffer
2349 ; exit: key = scan code
2350 ; -1 no key pressed
2351 ; 
2352 ;
2353
2354 0CAE E5           scan:     push h
2355 0CAF C5           push b
2356 0CB0 D5           push d

```

```

2357
2358      0CB1 0E06          mvi c,6      ; for 6-digit LED
2359      0CB3 1E00          mvi e,0      ; digit scan code appears at 4-to-10 decoder
2360      0CB5 1600          mvi d,0      ; key position
2361      0CB7 3EFF          mvi a,0ffh   ; put -1 to key
2362      0CB9 3221F0         sta key     ; key = -1
2363
2364
2365      0CBC 7B            mov a,e
2366      0CBD F6F0          ori 0f0h    ; high nibble must be 1111
2367      0CBF D312          out system_port_c ; active digit first
2368      0CC1 7E            mov a,m     ; load a with [hl]
2369      0CC2 D311          out system_port_b ; then turn segment on
2370
2371      0CC4 060A          mvi b,10    ; delay for transition process
2372      0CC6 05            dcr b
2373      0CC7 C2C60C         jnz wait1
2374
2375      0CCA AF            xra a
2376      0CCB D311          out system_port_b ; turn off segment
2377
2378
2379      0CCD DB10          in  system_port_a ; read input port
2380
2381      0CCF 0608          mvi b,8      ; check all 8-row
2382      0CD1 1F            shift_key: rar
2383      0CD2 DADBC0C        jc  next_key ; rotate right through carry
                                         ; if carry = 1 then no key pressed
2384
2385      0CD5 F5            push psw
2386      0CD6 7A            mov a,d
2387      0CD7 3221F0         sta key     ; save key position
2388      0CDA F1            pop psw
2389
2390      0CDB               next_key:
2391      0CDB 14            inr d      ; next key position
2392
2393      0CDC 05            dcr b
2394      0CDD C2D10C         jnz shift_key ; until 8-bit was shifted
2395
2396
2397      ; mvi a,0            ; clear a
2398      ; out system_port_b ; turn off led
2399
2400      0CE0 1C            inr e      ; next digit scan code
2401      0CE1 23            inx h      ; next location
2402
2403      0CE2 0D            dcr c
2404      0CE3 C2BC0C         jnz scanl ; next column
2405
2406      0CE6 CDED0C         call serial_command
2407
2408      0CE9 D1            pop d
2409      0CEA C1            pop b
2410      0CEB E1            pop h
2411      0CEC C9            ret
2412
2413
2414      ;----- serial commands with 9600 8n1 terminal -----
2415      ; check if serial buffer has command
2416      ;
2417
2418      0CED               serial_command:
2419      0CED 3A25F0          lda uart_found
2420      0CF0 FE00          cpi 0
2421      0CF2 CA310D         jz skip_serial
2422
2423      0CF5 CD4512          call get_command
2424      0CF8 CD500D          call download
2425      0CFB CD320D          call prompting
2426      0CFE CDF112          call hex_dump
2427      0D01 CDEE11          call help
2428      0D04 CDC711          call quick_home
2429      0D07 CDDC11          call io_address
2430      0D0A CDA11           call new_location
2431      0D0D CD2711          call edit_location
2432      0D10 CDDD10          call jump_to_user_pgm

```

```
2433 0D13 CDC410      call monitor_function
2434 0D16 CD720D      call ascii_print
2435 0D19 CD8010      call fill_memory
2436 0D1C CD4C0F      call register_display
2437 0D1F CD0C0F      call stack_display
2438 0D22 CD1303      call disassemble1
2439 0D25 CD000F      call single_step_
2440 0D28 CDF10E      call print_watch
2441 0D2B CDD60E      call clear_watch
2442 0D2E CDA40D      call set_user_register
2443
2444
2445
2446 0D31             skip_serial:
2447
2448 0D31 C9          ret
2449
2450 0D32 3A22F0      prompting: lda command
2451 0D35 FE0D          cpi cr
2452 0D37 C24F0D      jnz exit_prompting
2453
2454 0D3A             send_prompt:
2455
2456 0D3A CDDA12      call new_line
2457 0D3D 2A3CF0      lhld pointer      ; user_PC
2458 0D40 7C            mov a,h
2459 0D41 CDCB12      call out2x
2460 0D44 7D            mov a,l
2461 0D45 CDCB12      call out2x
2462 0D48 21E41D      lxi h,prompt_text
2463 0D4B CD5812      call put_str
2464 0D4E C9          ret
2465
2466 0D4F C9          exit_prompting: ret
2467
2468
2469
2470 ; command execute
2471 ; get command from serial port
2472
2473 0D50 3A22F0      download: lda command
2474 0D53 FE6C          cpi "l"
2475 0D55 C2710D      jnz exit_download
2476
2477 0D58 CDD514      call clear_bcd1    ; reset bcd counter1
2478 0D5B 3E01          mvi a,1
2479 0D5D 323AF0      sta temp
2480
2481 0D60 AF            xra a
2482 0D61 3220F0      sta bcs        ; clear byte chekc sum error
2483
2484 0D64 21CD1D      lxi h,download_text
2485 0D67 CD5812      call put_str
2486 0D6A CD0314      call get_record
2487 0D6D CD3A0D      call send_prompt
2488 0D70 C9          ret
2489
2490 0D71 C9          exit_download ret
2491
2492 ; display printable ASCII code, 20H-7FH
2493
2494 0D72 3A22F0      ascii_print: lda command
2495 0D75 FE61          cpi "a"
2496 0D77 C2A30D      jnz exit_ascii_print
2497
2498
2499 0D7A 215E1E      lxi h, ascii_text
2500 0D7D CD5812      call put_str
2501
2502 0D80 CDDA12      call new_line
2503 0D83 CDDA12      call new_line
2504
2505 0D86 2E20          mvi l,20h
2506 0D88 0E60          mvi c,96
2507
2508 0D8A             ascii_print1:
```

```
2509
2510    0D8A 7D          mov a,1
2511    0D8B CD2F12      call cout
2512
2513    0D8E 3E3D      mvi a, "="
2514    0D90 CD2F12      call cout
2515    0D93 7D          mov a,1
2516    0D94 CDCB12      call out2x
2517    0D97 CDE512      call space
2518    0D9A 2C          inr l
2519    0D9B 0D          dcr c
2520    0D9C C28A0D      jnz ascii_print1
2521
2522    0D9F CD3A0D      call send_prompt
2523    0DA2 C9          ret
2524
2525    0DA3             exit_ascii_print:
2526
2527    0DA3 C9          ret
2528
2529    ;----- set value to user registers -----
2530    ; set value to user register AF, BC, DE, HL, SP, PC
2531
2532    0DA4             set_user_register:
2533
2534    0DA4 3A22F0      lda command
2535    0DA7 FE73          cpi "s"
2536    0DA9 C2B80E      jnz exit_set_user
2537
2538    0DAC 210C1F      lxi h, set_register_text
2539    0DAF CD5812      call put_str
2540
2541    0DB2 CD3B12      call cin
2542    0DB5 FE61          cpi "a"
2543    0DB7 C2E00D      jnz set_user1
2544
2545    0DBA CDDA12      call new_line
2546    0DBD 21B01E      lxi h,af_text
2547    0DC0 CD5812      call put_str
2548    0DC3 2A2CF0      lhld user_AF
2549    0DC6 7C          mov a,h
2550    0DC7 CDCB12      call out2x
2551    0DCA 7D          mov a,1
2552    0DCB CDCB12      call out2x
2553    0DCE CDEB12      call send_tab
2554    0DD1 CD9E13      call get_hex2
2555    0DD4 67          mov h,a
2556    0DD5 CD9E13      call get_hex2
2557    0DD8 6F          mov l,a
2558    0DD9 222CF0      shld user_AF
2559
2560    0DDC CD3A0D      call send_prompt
2561    0DDF C9          ret
2562
2563    0DE0             set_user1:
2564    0DE0 FE62          cpi "b"
2565    0DE2 C20B0E      jnz set_user2
2566
2567    0DE5 CDDA12      call new_line
2568    0DE8 21B41E      lxi h,bc_text
2569    0DEB CD5812      call put_str
2570    0DEE 2A2EF0      lhld user_BC
2571    0DF1 7C          mov a,h
2572    0DF2 CDCB12      call out2x
2573    0DF5 7D          mov a,1
2574    0DF6 CDCB12      call out2x
2575    0DF9 CDEB12      call send_tab
2576    0DFC CD9E13      call get_hex2
2577    0DFF 67          mov h,a
2578    0E00 CD9E13      call get_hex2
2579    0E03 6F          mov l,a
2580    0E04 222EF0      shld user_BC
2581
2582    0E07 CD3A0D      call send_prompt
2583    0E0A C9          ret
2584
```

```
2585 0E0B      set_user2:  
2586 0E0B FE64          cpi "d"  
2587 0E0D C2360E          jnz set_user3  
2588  
2589 0E10 CDDA12          call new_line  
2590 0E13 21B81E          lxi h,de_text  
2591 0E16 CD5812          call put_str  
2592 0E19 2A30F0          lhld user_DE  
2593 0E1C 7C              mov a,h  
2594 0E1D CDCB12          call out2x  
2595 0E20 7D              mov a,l  
2596 0E21 CDCB12          call out2x  
2597 0E24 CDEB12          call send_tab  
2598 0E27 CD9E13          call get_hex2  
2599 0E2A 67              mov h,a  
2600 0E2B CD9E13          call get_hex2  
2601 0E2E 6F              mov l,a  
2602 0E2F 2230F0          shld user_DE  
2603  
2604 0E32 CD3A0D          call send_prompt  
2605 0E35 C9              ret  
2606  
2607 0E36      set_user3:  
2608 0E36 FE68          cpi "h"  
2609 0E38 C2610E          jnz set_user4  
2610  
2611 0E3B CDDA12          call new_line  
2612 0E3E 21BC1E          lxi h,hl_text  
2613 0E41 CD5812          call put_str  
2614 0E44 2A32F0          lhld user_HL  
2615 0E47 7C              mov a,h  
2616 0E48 CDCB12          call out2x  
2617 0E4B 7D              mov a,l  
2618 0E4C CDCB12          call out2x  
2619 0E4F CDEB12          call send_tab  
2620 0E52 CD9E13          call get_hex2  
2621 0E55 67              mov h,a  
2622 0E56 CD9E13          call get_hex2  
2623 0E59 6F              mov l,a  
2624 0E5A 2232F0          shld user_HL  
2625  
2626 0E5D CD3A0D          call send_prompt  
2627 0E60 C9              ret  
2628  
2629 0E61      set_user4:  
2630 0E61 FE73          cpi "s"  
2631 0E63 C28C0E          jnz set_user5  
2632  
2633 0E66 CDDA12          call new_line  
2634 0E69 21C01E          lxi h,sp_text  
2635 0E6C CD5812          call put_str  
2636 0E6F 2A34F0          lhld user_SP  
2637 0E72 7C              mov a,h  
2638 0E73 CDCB12          call out2x  
2639 0E76 7D              mov a,l  
2640 0E77 CDCB12          call out2x  
2641 0E7A CDEB12          call send_tab  
2642 0E7D CD9E13          call get_hex2  
2643 0E80 67              mov h,a  
2644 0E81 CD9E13          call get_hex2  
2645 0E84 6F              mov l,a  
2646 0E85 2234F0          shld user_SP  
2647  
2648 0E88 CD3A0D          call send_prompt  
2649 0E8B C9              ret  
2650  
2651 0E8C      set_user5:  
2652 0E8C FE70          cpi "p"  
2653 0E8E C2B70E          jnz set_user6  
2654  
2655 0E91 CDDA12          call new_line  
2656 0E94 21C91E          lxi h,pc_text  
2657 0E97 CD5812          call put_str  
2658 0E9A 2A2AF0          lhld user_PC  
2659 0E9D 7C              mov a,h  
2660 0E9E CDCB12          call out2x
```

```
2661 0EA1 7D          mov a,1
2662 0EA2 CDCB12      call out2x
2663 0EA5 CDEB12      call send_tab
2664 0EA8 CD9E13      call get_hex2
2665 0EAB 67          mov h,a
2666 0EAC CD9E13      call get_hex2
2667 0EAF 6F          mov l,a
2668 0EB0 222AF0      shld user_PC
2669
2670 0EB3 CD3A0D      call send_prompt
2671 0EB6 C9          ret
2672
2673 0EB7 C9          set_user6: ret
2674
2675 0EB8             exit_set_user:
2676
2677 0EB8 C9          ret
2678
2679
2680
2681
2682
2683
2684
2685
2686
2687
2688 0EB9             print_watch_ram:
2689
2690 0EB9 CDDA12      call new_line
2691 0EBC 2100F0      lxi h, watch_ram
2692 0EBF 0E10          mvi c,16
2693 0EC1 7C          mov a,h
2694 0EC2 CDCB12      call out2x
2695 0EC5 7D          mov a,1
2696 0EC6 CDCB12      call out2x
2697 0EC9             watch1:
2698 0EC9 CDE512      call space
2699 0ECC 7E          mov a,m
2700 0ECD CDCB12      call out2x
2701 0ED0 23          inx h
2702 0ED1 0D          dcr c
2703 0ED2 C2C90E      jnz watch1
2704 0ED5 C9          ret
2705
2706
2707
2708 ;----- clear watch variables-----
2709
2710 0ED6 3A22F0      clear_watch: lda command
2711 0ED9 FE63          cpi "c"
2712 0EDB C2F00E      jnz exit_clear_watch
2713 0EDE 2100F0      lxi h, watch_ram
2714 0EE1 0E10          mvi c,16
2715
2716 0EE3 AF          clear1:   xra a
2717 0EE4 77          mov m,a
2718 0EE5 23          inx h
2719 0EE6 0D          dcr c
2720 0EE7 C2E30E      jnz clear1
2721
2722 0EEA CDB90E      call print_watch_ram
2723 0EED CD3A0D      call send_prompt
2724
2725 0EF0 C9          exit_clear_watch: ret
2726
2727
2728
2729
2730
2731
2732 ;----- print watch variables -----
2733
2734 0EF1             print_watch:
2735
2736 0EF1 3A22F0      lda command
```

```
2737 0EF4 FE77          cpi "w"
2738 0EF6 C2FF0E         jnz exit_watch
2739
2740 0EF9 CDB90E         call print_watch_ram
2741 0EFC CD3A0D         call send_prompt
2742
2743 0EFF C9             exit_watch: ret
2744
2745
2746 ;----- single step running with key space -----
2747 0F00                 single_step_:
2748
2749 0F00 3A22F0          lda command
2750 0F03 FE20          cpi ""
2751 0F05 C20B0F         jnz exit_step
2752 0F08 CDBF09         call single_step
2753
2754 0F0B                 exit_step:
2755 0F0B C9             ret
2756
2757 ;----- display stack area from top of stack to initial -----
2758
2759 0F0C                 stack_display:
2760 0F0C 3A22F0          lda command
2761 0F0F FE6B          cpi "k"
2762 0F11 C24B0F         jnz exit_stack
2763
2764 ;           lxi h,stack_text
2765 ;           call put_str
2766
2767 0F14 21391E          lxi h,edit_text2
2768 0F17 CD5812          call put_str
2769 0F1A CDDA12          call new_line
2770
2771 0F1D 2A34F0          lhld user_SP
2772
2773 0F20                 stack_display1:
2774
2775 0F20 7C               mov a,h
2776 0F21 CDCB12          call out2x
2777 0F24 7D               mov a,l
2778 0F25 CDCB12          call out2x
2779
2780 0F28 CDE512          call space
2781 0F2B CDE512          call space
2782 0F2E 3E5B             mvi a,"[ "
2783 0F30 CD2F12          call cout
2784
2785 0F33 7E               mov a,m
2786 0F34 CDCB12          call out2x
2787
2788 0F37 3E5D             mvi a,"]"
2789 0F39 CD2F12          call cout
2790
2791 0F3C CDDA12          call new_line
2792
2793 0F3F 23               inx h
2794
2795 0F40 119AF0          lxi d, user_stack+32+1 ; load base of user stack
2796
2797 0F43 7D               mov a,l
2798 0F44 AB               xra e
2799 0F45 C2200F          jnz stack_display1
2800
2801 0F48 CD3A0D          call send_prompt
2802
2803 0F4B                 exit_stack:
2804 0F4B C9             ret
2805
2806
2807 ;----- registers display -----
2808
2809 0F4C                 register_display:
2810 0F4C 3A22F0          lda command
```

```
2813 0F4F FE72          cpi "r"
2814 0F51 C27110        jnz exit_register
2815
2816 0F54             register_display1:
2817
2818 ;           lda uart_found
2819 ;           cpi 0
2820 ;           jz exit_register ; exit of no uart
2821
2822
2823 0F54 CDDA12        call new_line
2824
2825 0F57             register_display2:
2826 0F57 CDDA12        call new_line
2827
2828 0F5A 21B01E        lxi h,af_text
2829 0F5D CD5812        call put_str
2830 0F60 2A2CF0        lhld user_AF
2831 0F63 7C            mov a,h
2832 0F64 CDCB12        call out2x
2833 0F67 7D            mov a,l
2834 0F68 CDCB12        call out2x
2835 0F6B CDE512        call space
2836
2837 0F6E 21B41E        lxi h,bc_text
2838 0F71 CD5812        call put_str
2839 0F74 2A2EF0        lhld user_BC
2840 0F77 7C            mov a,h
2841 0F78 CDCB12        call out2x
2842 0F7B 7D            mov a,l
2843 0F7C CDCB12        call out2x
2844
2845 0F7F CDE512        call space
2846
2847 0F82 21B81E        lxi h,de_text
2848 0F85 CD5812        call put_str
2849 0F88 2A30F0        lhld user_DE
2850 0F8B 7C            mov a,h
2851 0F8C CDCB12        call out2x
2852 0F8F 7D            mov a,l
2853 0F90 CDCB12        call out2x
2854 0F93 CDE512        call space
2855
2856 0F96 21BC1E        lxi h,hl_text
2857 0F99 CD5812        call put_str
2858 0F9C 2A32F0        lhld user_HL
2859 0F9F 7C            mov a,h
2860 0FA0 CDCB12        call out2x
2861 0FA3 7D            mov a,l
2862 0FA4 CDCB12        call out2x
2863
2864 0FA7 CDE512        call space
2865
2866 0FAA 21C01E        lxi h,sp_text
2867 0FAD CD5812        call put_str
2868 0FB0 2A34F0        lhld user_SP
2869 0FB3 7C            mov a,h
2870 0FB4 CDCB12        call out2x
2871 0FB7 7D            mov a,l
2872 0FB8 CDCB12        call out2x
2873
2874 0FBB CDE512        call space
2875
2876 ;   lxi h,tos_text
2877 ;   call put_str
2878 ;   lhld tos
2879 ;   mov a,h
2880 ;   call out2x
2881 ;   mov a,l
2882 ;   call out2x
2883 ;   call space
2884
2885 0FBE 21C91E        lxi h,pc_text
2886 0FC1 CD5812        call put_str
2887 0FC4 2A2AF0        lhld user_PC
2888 0FC7 7C            mov a,h
```

```
2889 0FC8 CDCB12          call out2x
2890 0FCB 7D               mov a,1
2891 0FCC CDCB12          call out2x
2892
2893 0FCF CDE512          call space
2894
2895 0FD2 21E31E          lxi h,sign_text
2896 0FD5 CD5812           call put_str
2897 0FD8 2A2CF0           lhld user_AF
2898 0FDB 7D               mov a,1
2899 0FDC E680             ani 80h
2900 0FDE C2E90F           jnz register_flag1
2901 0FE1 3E30             mvi a,"0"
2902 0FE3 CD2F12           call cout
2903 0FE6 C3EE0F           jmp register_flag2
2904
2905 0FE9                 register_flag1:
2906 0FE9 3E31             mvi a,"1"
2907 0FEB CD2F12           call cout
2908
2909 0FEE                 register_flag2:
2910 0FEE CDE512           call space
2911
2912 0FF1 217210           lxi h,zero_text
2913 0FF4 CD5812           call put_str
2914 0FF7 2A2CF0           lhld user_AF
2915 0FFA 7D               mov a,1
2916 0FFB E640             ani 40h
2917 0FFD C20810           jnz register_flag3
2918 1000 3E30             mvi a,"0"
2919 1002 CD2F12           call cout
2920 1005 C30D10           jmp register_flag4
2921
2922 1008                 register_flag3:
2923 1008 3E31             mvi a,"1"
2924 100A CD2F12           call cout
2925
2926 100D                 register_flag4:
2927 100D CDE512           call space
2928
2929 1010 217510           lxi h,AC_text
2930 1013 CD5812           call put_str
2931 1016 2A2CF0           lhld user_AF
2932 1019 7D               mov a,1
2933 101A E610             ani 10h
2934 101C C22710           jnz register_flag5
2935 101F 3E30             mvi a,"0"
2936 1021 CD2F12           call cout
2937 1024 C32C10           jmp register_flag6
2938
2939 1027                 register_flag5:
2940 1027 3E31             mvi a,"1"
2941 1029 CD2F12           call cout
2942
2943 102C                 register_flag6:
2944 102C CDE512           call space
2945
2946 102F 217910           lxi h,P_text
2947 1032 CD5812           call put_str
2948 1035 2A2CF0           lhld user_AF
2949 1038 7D               mov a,1
2950 1039 E604             ani 4
2951 103B C24610           jnz register_flag7
2952 103E 3E30             mvi a,"0"
2953 1040 CD2F12           call cout
2954 1043 C34B10           jmp register_flag8
2955
2956 1046                 register_flag7:
2957 1046 3E31             mvi a,"1"
2958 1048 CD2F12           call cout
2959
2960 104B                 register_flag8:
2961 104B CDE512           call space
2962
2963 104E 217C10           lxi h,CY_text
2964 1051 CD5812           call put_str
```

```

2965 1054 2A2CF0          lhld user_AF
2966 1057 7D              mov a,1
2967 1058 E601            ani 1
2968 105A C26510          jnz register_flag9
2969 105D 3E30            mvi a,"0"
2970 105F CD2F12          call cout
2971 1062 C36A10          jmp register_flag10
2972
2973 1065      register_flag9:
2974 1065 3E31            mvi a,"1"
2975 1067 CD2F12          call cout
2976
2977 106A      register_flag10:
2978 106A CDE512          call space
2979
2980 106D CD3A0D          call send_prompt
2981 1070 C9              ret
2982
2983 1071      exit_register:
2984 1071 C9              ret
2985
2986 1072 5A3D00          zero_text   dfb "Z=",0
2987 1075 41433D00         AC_text     dfb "AC=",0
2988 1079 503D00           P_text      dfb "P=",0
2989 107C 43593D00         CY_text    dfb "CY=",0
2990
2991
2992      ----- fill constant to memory -----
2993
2994 1080      fill_memory:
2995
2996 1080 3A22F0          lda command
2997 1083 FE66            cpi "f"
2998 1085 C2C310          jnz exit_fill
2999 1088 216F1E          lxi h,fill_text1
3000 108B CD5812          call put_str
3001
3002 108E CD8513          call get_hex1
3003 1091 67              mov h,a
3004 1092 CD8513          call get_hex1
3005 1095 6F              mov l,a
3006 1096 E5              push h       ; save begin address to stack
3007
3008 1097 21801E          lxi h,fill_text2
3009 109A CD5812          call put_str
3010
3011 109D CD8513          call get_hex1
3012 10A0 67              mov h,a
3013 10A1 CD8513          call get_hex1
3014 10A4 6F              mov l,a
3015 10A5 E5              push h       ; save end address to stack
3016
3017 10A6 21901E          lxi h,fill_text3
3018 10A9 CD5812          call put_str
3019 10AC CD8513          call get_hex1
3020
3021 10AF 47              mov b,a       ; byte save to B
3022
3023 10B0 D1              pop d        ; end address in DE
3024
3025 10B1 E1              pop h        ; begin address in HL
3026
3027 10B2      fill_memory1:
3028
3029 10B2 78              mov a,b
3030 10B3 77              mov m,a
3031 10B4 23              inx h
3032
3033 10B5 7D              mov a,1
3034 10B6 BB              cmp e
3035 10B7 C2B210          jnz fill_memory1
3036
3037 10BA 7C              mov a,h
3038 10BB BA              cmp d
3039 10BC C2B210          jnz fill_memory1
3040

```

```
3041      10BF CD3A0D          call send_prompt
3042      10C2 C9              ret
3043
3044
3045      10C3                 exit_fill:
3046
3047      10C3 C9              ret
3048
3049
3050
3051
3052      ;----- monitor function list -----
3053
3054      10C4                 monitor_function:
3055
3056      10C4 3A22F0          lda command
3057      10C7 FE6D            cpi "m"
3058      10C9 C2DC10          jnz exit_monitor
3059
3060      10CC CDDA12          call new_line
3061      10CF 216C22          lxi h,monitor_text
3062      10D2 CD5812          call put_str
3063      10D5 CDDA12          call new_line
3064      10D8 CD3A0D          call send_prompt
3065      10DB C9              ret
3066
3067      10DC                 exit_monitor:
3068      10DC C9              ret
3069
3070      ;----- jump to user program -----
3071
3072      10DD 3A22F0          jump_to_user_pgm: lda command
3073      10E0 FE6A            cpi "j"
3074      10E2 C22611           jnz exit_jump
3075
3076      10E5 21471E          lxi h, jump_text1
3077      10E8 CD5812          call put_str
3078
3079      10EB 2A2AF0          lhld user_PC
3080      10EE 7C              mov a,h
3081      10EF CDCB12          call out2x
3082      10F2 7D              mov a,l
3083      10F3 CDCB12          call out2x
3084
3085      10F6 21591E          lxi h, jump_text2
3086      10F9 CD5812          call put_str
3087
3088      10FC CD9E13          call get_hex2
3089
3090      10FF F5              push psw
3091
3092      1100 3A23F0          lda flag1
3093      1103 E601            ani 1
3094      1105 C21711           jnz skip_load_PC
3095
3096      1108 F1              pop psw
3097
3098      1109 67              mov h,a
3099      110A CD9E13           call get_hex2
3100      110D 6F              mov l,a
3101      110E 222AF0           shld user_PC
3102      1111 CDDA12           call new_line
3103      1114 C39B09           jmp go
3104
3105      1117                 skip_load_PC:
3106      1117 F1              pop psw
3107      1118 3A23F0           lda flag1
3108      111B E6FE            ani 0feh
3109      111D 3223F0           sta flag1
3110      1120 CDDA12           call new_line
3111      1123 C39B09           jmp go
3112
3113      1126 C9              exit_jump:    ret
3114
3115      ;----- edit memory -----
3116
```

```
3117
3118      1127 3A22F0    edit_location: lda command
3119      112A FE65        cpi "e"
3120      112C C2A911        jnz exit_edit
3121
3122      112F 21F61D        lxi h, edit_text
3123      1132 CD5812        call put_str
3124      1135 CD8513        call get_hex1
3125      1138 67          mov h,a
3126      1139 CD8513        call get_hex1
3127      113C 6F          mov l,a
3128      113D 223CF0        shld pointer ;user_PC
3129
3130      1140 210E1E        lxi h, edit_text1
3131      1143 CD5812        call put_str
3132
3133      1146 21391E        lxi h, edit_text2
3134      1149 CD5812        call put_str
3135
3136      114C CDDA12    edit1:   call new_line
3137
3138      114F 2A3CF0        lhld pointer ;user_PC
3139      1152 7C          mov a,h
3140      1153 CDCB12        call out2x
3141      1156 7D          mov a,l
3142      1157 CDCB12        call out2x
3143      115A CDE512        call space
3144      115D CDE512        call space
3145      1160 3E5B          mvi a,"["
3146      1162 CD2F12        call cout
3147      1165 7E          mov a,m
3148      1166 CDCB12        call out2x
3149      1169 3E5D          mvi a,"]"
3150      116B CD2F12        call cout
3151
3152      116E CDE512        call space
3153
3154      1171 CD9E13        call get_hex2
3155
3156      1174 F5          push psw
3157
3158      1175 3A23F0        lda flag1
3159      1178 E601          ani 1
3160      117A C29A11        jnz exit_edit1 ; Enter key?
3161
3162      117D 3A23F0        lda flag1
3163      1180 E602          ani 2
3164      1182 C28A11        jnz skip_edit1 ; SPACE key?
3165
3166      1185 F1          pop psw
3167
3168      1186 77          mov m,a
3169      1187 C39311        jmp skip_edit2
3170
3171      118A F1          skip_edit1: pop psw
3172
3173      118B 3A23F0        lda flag1
3174      118E E6FD          ani 0fdh
3175      1190 3223F0        sta flag1
3176
3177      1193 23          skip_edit2:
3178      1193 23          inx h
3179      1194 223CF0        shld pointer ;user_PC
3180      1197 C34C11        jmp edit1
3181
3182      119A F1          exit_edit1: pop psw
3183
3184      119B 3A23F0        lda flag1
3185      119E E6FE          ani 0feh
3186      11A0 3223F0        sta flag1
3187
3188      11A3 CDDA12        call new_line
3189      11A6 CD3A0D        call send_prompt
3190
3191      11A9 C9          exit_edit: ret
3192
```

```

3193
3194      11AA 3A22F0    new_location: lda command
3195      11AD FE6E      cpi "n"
3196      11AF C2C611    jnz exit_new_location
3197      11B2 21E61D    lxi h,new_text
3198      11B5 CD5812    call put_str
3199      11B8 CD8513    call get_hex1
3200      11BB 67        mov h,a
3201      11BC CD8513    call get_hex1
3202      11BF 6F        mov l,a
3203      11C0 223CF0    shld pointer      ; user_PC
3204      11C3 CD3A0D    call send_prompt
3205
3206      11C6           exit_new_location:
3207
3208      11C6 C9        ret
3209
3210
3211
3212
3213      11C7           quick_home:
3214      11C7 3A22F0    lda command
3215      11CA FE71      cpi "q"
3216      11CC C2DB11    jnz exit_quick_home
3217
3218      11CF 210081    lxi h,home_address
3219      11D2 222AF0    shld user_PC
3220      11D5 223CF0    shld pointer
3221      11D8 CD3A0D    call send_prompt
3222
3223      11DB           exit_quick_home:
3224      11DB C9        ret
3225
3226      ; i/o address map
3227
3228      11DC 3A22F0    io_address: lda command
3229      11DF FE69      cpi "i"
3230      11E1 C2ED11    jnz exit_io
3231
3232      11E4 210321    lxi h,io_text
3233      11E7 CD5812    call put_str
3234      11EA CD3A0D    call send_prompt
3235
3236      11ED C9        exit_io: ret
3237
3238
3239      ; help listing
3240
3241      11EE 3A22F0    help:   lda command
3242      11F1 FE3F      cpi "?"
3243      11F3 C20512    jnz exit_help
3244
3245      11F6 216F12    lxi h,prompt3
3246      11F9 CD6612    call alt_put_str
3247      11FC 216E1F    lxi h,help_text1
3248      11FF CD5812    call put_str
3249      1202 CD3A0D    call send_prompt
3250
3251      1205 C9        exit_help: ret
3252
3253
3254      ; initialize 16C550 uart to 9600 8nl with 2MHz clock
3255      ; 2MHz/13 = 153846Hz
3256
3257      1206           init_uart:
3258
3259      1206 3E83      mvi a,83h
3260      1208 D343      out uart_lcr      ; set DLAB bit to access divider
3261
3262      120A 3E0D      mvi a,13
3263      120C D340      out uart_divisor_lsb
3264      120E 3E00      mvi a,0
3265      1210 D341      out uart_divisor_msb ; 2MHz/13 = 153846 Hz
3266                           ; 153846Hz/16 = 9615Hz
3267      1212 3E07      mvi a,7
3268      1214 D342      out uart_fifo      ; init fifo and clear all buffers

```

```

3269 1216 3E03      mvi a,03h
3270 1218 D343      out uart_lcr      ; clar DLAB
3271
3272 ; check uart line status, if the byte is FF then no uart
3273 ;
3274 ;
3275 121A AF          xra a
3276 121B D347      out uart_scr      ; check if there is uart
3277 121D DB47      in uart_scr
3278 121F FE00      cpi 0
3279 1221 CA2912      jz found
3280 1224 AF          xra a
3281 1225 3225F0      sta uart_found
3282 1228 C9          ret
3283
3284 1229 3E01      found    mvi a,1
3285 122B 3225F0      sta uart_found
3286 122E C9          ret
3287
3288 122F 47          cout:   mov b,a      ; save a
3289
3290 1230 DB45      cout1:  in uart_line_status
3291 1232 E620      ani 20h      ; transmitter ready?
3292 1234 CA3012      jz cout1
3293
3294 1237 78          mov a,b      ; restore a
3295 1238 D340      out uart_buffer
3296 123A C9          ret
3297
3298 123B DB45      cin:    in uart_line_status
3299 123D E601      ani 1      ; data available?
3300 123F CA3B12      jz cin
3301 1242 DB40      in uart_buffer
3302 1244 C9          ret
3303
3304
3305 1245 DB45      get_command: in uart_line_status
3306 1247 E601      ani 1
3307 1249 CA5212      jz no_data
3308 124C DB40      in uart_buffer
3309 124E 3222F0      sta command      ; command = ASCII code
3310 1251 C9          ret
3311
3312 1252 3EFF      no_data:   mvi a,0ffh      ; command == -1
3313 1254 3222F0      sta command
3314 1257 C9          ret
3315
3316
3317 ; print string terminated by 0
3318 ; input: HL
3319
3320 1258 7E          put_str:   mov a,m      ; get A from [HL]
3321 1259 FE00      cpi 0
3322 125B C25F12      jnz put_str1
3323 125E C9          ret
3324
3325 125F CD2F12      put_str1:  call cout
3326 1262 23          inx h
3327 1263 F25812      jp put_str
3328
3329 1266 7E          alt_put_str: mov a,m      ; get A from [HL]
3330 1267 EEAA      xri 0aah
3331 1269 FE00      cpi 0
3332 126B C2A512      jnz put_str2
3333 126E C9          ret
3334
3335 126F A7A0A0E7FEprompt3: dfb 0A7h,0A0h,0A0h,0E7h,0FEh,0E1h,087h,092h,09Fh,08Ah,092h,09
3336 127F E3E9F8E5FA  dfb 0E3h,0E9h,0F8h,0E5h,0FAh,0F8h,0E5h,0E9h,0EFh,0F9h,0F9h,0F
3337 128F EBE3E4E3E4  dfb 0EBh,0E3h,0E4h,0E3h,0E4h,0EDh,08Ah,0E1h,0E3h,0FEh,08Ah,08
3338 129F E6FA83A7A0  dfb 0E6h,0FAh,083h,0A7h,0a0h,0aah
3339
3340 12A5 CD2F12      put_str2: call cout
3341 12A8 23          inx h
3342 12A9 F26612      jp alt_put_str
3343
3344

```

```
3345
3346 12AC 21581D    send_prompt1: lxi h,prompt1
3347 12AF CD5812      call put_str
3348 12B2 C9          ret
3349
3350 12B3 216F12    send_prompt3: lxi h,prompt3
3351 12B6 CD6612      call alt_put_str
3352 12B9 C9          ret
3353
3354
3355
3356 12BA F5          out1x:     push psw
3357 12BB E60F          ani 0fh
3358 12BD C630          adi "0"
3359 12BF FE3A          cpi 3Ah
3360 12C1 DAC612        jc out1x1
3361 12C4 C607          adi 7
3362
3363 12C6 CD2F12    out1x1:   call cout
3364 12C9 F1          pop psw
3365 12CA C9          ret
3366
3367 12CB             out2x:
3368 12CB 0F            rrc
3369 12CC 0F            rrc
3370 12CD 0F            rrc
3371 12CE 0F            rrc
3372 12CF CDBA12        call out1x
3373 12D2 07            rlc
3374 12D3 07            rlc
3375 12D4 07            rlc
3376 12D5 07            rlc
3377 12D6 CDBA12        call out1x
3378 12D9 C9          ret
3379
3380           ; new_line
3381
3382 12DA 3E0D    new_line:   mvi a,cr
3383 12DC CD2F12      call cout
3384 12DF 3E0A          mvi a,lf
3385 12E1 CD2F12      call cout
3386 12E4 C9          ret
3387
3388 12E5 3E20    space:     mvi a," "
3389 12E7 CD2F12      call cout
3390 12EA C9          ret
3391
3392 12EB 3E09    send_tab:   mvi a,9
3393 12ED CD2F12      call cout
3394 12F0 C9          ret
3395
3396
3397
3398 12F1 3A22F0    hex_dump:  lda command
3399 12F4 FE68          cpi "h"
3400 12F6 C25013        jnz exit_hex_dump
3401
3402 12F9 CDDA12        call new_line
3403
3404 12FC 0E08          mvi c,8       ; 8 lines
3405
3406 12FE C5          hex_dump2:  push b
3407 12FF CDDA12        call new_line
3408 1302 2A3CF0        lhld pointer      ;user_PC
3409 1305 7C            mov a,h
3410 1306 CDCB12        call out2x
3411 1309 7D            mov a,l
3412 130A CDCB12        call out2x
3413 130D CDE512        call space
3414
3415 1310 0E10          mvi c,16
3416
3417 1312 CDE512    hex_dump1:  call space
3418 1315 7E            mov a,m
3419 1316 CDCB12        call out2x
3420 1319 23            inx h
```

```

3421 131A 0D          dcr c
3422 131B C21213      jnz hex_dump1
3423
3424 131E CDE512      call space
3425 1321 CDE512      call space
3426 1324 CDE512      call space
3427
3428 ; print ASCII representation 20H-7FH
3429 ; outside such range, print . instead
3430
3431 1327 11F0FF      lxi d,0FFF0h ; load DE with -16
3432 132A 19          dad d       ; ADD HL,DE
3433
3434 132B 0E10          mvi c,16
3435
3436 132D 7E          hex_dump5: mov a,m
3437
3438 132E FE20          cpi 20h      ; <20H?
3439 1330 DA3813      jc hex_dump3
3440 1333 FE80          cpi 80h
3441 1335 DA3A13      jc hex_dump4
3442 1338 3E2E          hex_dump3: mvi a,"."
3443 133A CD2F12      hex_dump4: call cout
3444
3445 133D 23          inx h
3446 133E 0D          dcr c
3447 133F C22D13      jnz hex_dump5
3448
3449 1342 223CF0      shld pointer ;user_PC
3450
3451 1345 C1          pop b
3452 1346 0D          dcr c
3453 1347 C2FE12      jnz hex_dump2
3454
3455 134A CDDA12      call new_line
3456 134D CD3A0D      call send_prompt
3457
3458 1350 C9          exit_hex_dump: ret
3459
3460
3461 1351 210081      dump_memory: lxi h,8100h
3462 1354 0E64          mvi c,100 ; 100 bytes display
3463
3464 1356 CDDA12      call new_line
3465 1359 7E          dump1:   mov a,m
3466 135A CDCB12      call out2x
3467 135D CDE512      call space
3468 1360 23          inx h
3469 1361 0D          dcr c
3470 1362 C25913      jnz dump1
3471 1365 C9          ret
3472
3473 ; convert ASCII letter to one nibble 0-F
3474 ; 0-9 -> al-30
3475 ; A-F -> al-7
3476 ; entry: A
3477 ; exit: A
3478
3479 1366 D630          to_hex:  sui "0"
3480 1368 FE0A          cpi 10
3481 136A DA7113      jc zero_nine
3482 136D E6DF          ani 11011111b
3483 136F D607          sui 7 ; convert to A-F
3484 1371               zero_nine:
3485
3486 1371 C9          ret
3487
3488 ; read two ASCII bytes and convert them to one byte 8-bit data
3489 ; exit: A
3490 ; used: A, E
3491
3492 1372 CD3B12      get_hex: call cin
3493 1375 CD6613      call to_hex
3494 1378 0F          rrc
3495 1379 0F          rrc
3496 137A 0F          rrc

```

```
3497 137B 0F          rrc
3498 137C 5F          mov e,a
3499 137D CD3B12      call cin
3500 1380 CD6613      call to_hex
3501 1383 83          add e
3502 1384 C9          ret
3503
3504 ; read two ASCII bytes echo to screen and convert them to one bye 8-bit c
3505 ; exit: A
3506
3507 1385 CD3B12      get_hex1: call cin
3508 1388 CD2F12      call cout
3509 138B CD6613      call to_hex
3510 138E 0F          rrc
3511 138F 0F          rrc
3512 1390 0F          rrc
3513 1391 0F          rrc
3514 1392 5F          mov e,a
3515 1393 CD3B12      call cin
3516 1396 CD2F12      call cout
3517 1399 CD6613      call to_hex
3518 139C 83          add e
3519 139D C9          ret
3520
3521 ; read two ASCII bytes echo to screen and convert them to one bye 8-bit c
3522 ; exit: A
3523
3524 139E 3A23F0      get_hex2: lda flag1
3525 13A1 E6FC          ani 0fch      ; clear flag1.1 and flag1.0
3526 13A3 3223F0      sta flag1
3527
3528 13A6 CD3B12      call cin
3529 13A9 FE0D          cpi cr
3530 13AB CAF113      jz exit_get_hex2
3531
3532 13AE FE20          cpi " "
3533 13B0 CAF113      jz exit_get_hex3
3534
3535 13B3 FE30          cpi 30h      ; hex must be 0-9 and A-F
3536 13B5 DA9E13      jc get_hex2
3537
3538 13B8 FE40          cpi 40h
3539 13BA DAC713      jc ascii_0_9
3540
3541 13BD FE61          cpi 97       ; < 97?
3542 13BF DA9E13      jc get_hex2
3543
3544 13C2 FE67          cpi 103      ; >= 103?
3545 13C4 D29E13      jnc get_hex2
3546
3547 13C7              ascii_0_9:
3548
3549 13C7 CD2F12      call cout
3550 13CA CD6613      call to_hex
3551 13CD 0F          rrc
3552 13CE 0F          rrc
3553 13CF 0F          rrc
3554 13D0 0F          rrc
3555 13D1 5F          mov e,a
3556
3557 13D2              get_2nd_hex:
3558
3559 13D2 CD3B12      call cin
3560
3561 13D5 FE30          cpi 30h      ; hex must be 0-9 and A-F
3562 13D7 DAD213      jc get_2nd_hex
3563
3564 13DA FE40          cpi 40h
3565 13DC DAE913      jc ok_0_9
3566
3567 13DF FE61          cpi 97       ; < 97?
3568 13E1 DAD213      jc get_2nd_hex
3569
3570 13E4 FE67          cpi 103      ; >= 103?
3571 13E6 D2D213      jnc get_2nd_hex
3572
```

```
3573 13E9          ok_0_9:
3574 13E9 CD2F12    call cout
3575 13EC CD6613    call to_hex
3576 13EF 83        add e
3577 13F0 C9        ret
3578
3579 13F1          exit_get_hex2:
3580
3581 13F1 3A23F0    lda flag1
3582 13F4 F601      ori 1
3583 13F6 3223F0    sta flag1 ; Q key has been pressed
3584 13F9 C9        ret
3585
3586 13FA          exit_get_hex3:
3587
3588 13FA 3A23F0    lda flag1
3589 13FD F602      ori 2
3590 13FF 3223F0    sta flag1 ; SPACE key has been pressed
3591 1402 C9        ret
3592
3593
3594 ; add check sum
3595
3596
3597 ; get record, write to SRAM and jump to 8000h
3598 ; entry: A= byte received, B= byte check sum
3599
3600 add_bcs:   macro ; add accumulator with byte check sum stored in B
3601         push psw
3602         add b
3603         mov b,a
3604         pop psw
3605         endm
3606
3607 001B =       esc     equ 1bh
3608
3609 1403 CD3B12    get_record: call cin
3610 1406 FE1B      cpi 27
3611 1408 CA5A14    jz esc_quit
3612
3613 140B FE3A      cpi ":" 
3614 140D C20314    jnz get_record ; wait until begin of record found
3615
3616 1410 0600      mvi b,0           ; byte check sum
3617
3618 1412 CD7213    call get_hex ; get number of byte
3619 1415 4F        mov c,a           ; put to c
3620
3621 1416          add_bcs
3622 1416 F5        push psw
3623 1417 80        add b
3624 1418 47        mov b,a
3625 1419 F1        pop psw
3626 141A          endm
3627
3628 141A CD7213    call get_hex ; get destination address, put to bx register
3629 141D 67        mov h,a           ; save high byte
3630
3631 141E          add_bcs
3632 141E F5        push psw
3633 141F 80        add b
3634 1420 47        mov b,a
3635 1421 F1        pop psw
3636 1422          endm
3637
3638 1422 CD7213    call get_hex
3639 1425 6F        mov l,a           ; and low byte
3640
3641 1426          add_bcs
3642 1426 F5        push psw
3643 1427 80        add b
3644 1428 47        mov b,a
3645 1429 F1        pop psw
3646 142A          endm
3647
3648 142A CD7213    call get_hex
```

```

3649
3650      142D          add_bcs
3651      142D F5       push psw
3652      142E 80       add b
3653      142F 47       mov b,a
3654      1430 F1       pop psw
3655      1431           endm
3656
3657      1431 FE01     cpi 1           ; end of record type is 01 ?
3658      1433 C25B14   jnz data_record ; jump if not 01
3659
3660      1436 CD3B12   wait_cr:    call cin
3661      1439 FE0D     cpi cr
3662      143B C23614   jnz wait_cr  ; until end of record sending! with cr detect
3663
3664      143E 3EFF     mvi a, 0ffh   ; turn speaker off
3665      1440 D312     out system_port_c
3666      1442 AF       xra a
3667      1443 D300     out 0        ; turn off GPIO
3668
3669      1445 CDB914   call print_bcd1
3670      1448 CDE512   call space
3671      144B 3A20F0   lda bcs
3672      144E CDC901   call pint8u
3673      1451 21991E   lxi h,error_text
3674      1454 CD5812   call put_str
3675      1457 CDDA12   call new_line
3676
3677      145A C9       esc_quit:   ret
3678
3679
3680      145B CD7213   data_record: call get_hex      ; get data byte
3681      145E 77       mov m,a      ; save to SRAM at [HL]
3682
3683      145F           add_bcs
3684      145F F5       push psw
3685      1460 80       add b
3686      1461 47       mov b,a
3687      1462 F1       pop psw
3688      1463           endm
3689
3690      1463 CD8914   call inc_bcd1
3691
3692      ;      ori 7fh
3693      ;      out system_port_c ; make buzzer sound
3694
3695
3696      1466 23       inx h        ; next location
3697
3698      1467 0D       dcr c
3699      1468 C25B14   jnz data_record ; until c = 0
3700
3701      146B 78       mov a,b
3702      146C 2F       cma
3703      146D 47       mov b,a
3704      146E 04       inr b        ; compute two's complement
3705
3706      146F CD7213   call get_hex      ; get check sum
3707
3708      1472 B8       cmp b
3709      1473 CA7D14   jz skip_error
3710
3711      1476 3A20F0   lda bcs
3712      1479 3C       inr a
3713      147A 3220F0   sta bcs
3714
3715      147D           skip_error:
3716      147D 3A3AF0   lda temp      ; then shift into temp8
3717      1480 07       rlc
3718      1481 323AF0   sta temp
3719      1484 D300     out 0        ; send to GPIO
3720
3721      1486 C30314   jmp get_record ; back to next record
3722
3723
3724      ;----- increment BCD counter1 -----
```

```

3725
3726 1489 E5           inc_bcd1:    push h
3727
3728 148A 2141F0        lxi h,bcd_counter1
3729 148D AF            xra a
3730
3731 148E 7E            mov a,m
3732 148F C601          adi 1
3733 1491 27            daa
3734 1492 77            mov m,a
3735 1493 23            inx h
3736
3737 1494 7E            mov a,m
3738 1495 CE00          aci 0
3739 1497 27            daa
3740 1498 77            mov m,a
3741 1499 23            inx h
3742 149A 7E            mov a,m
3743 149B CE00          aci 0
3744 149D 27            daa
3745 149E 77            mov m,a
3746
3747 149F E1            pop h
3748
3749 14A0 C9            ret
3750
3751 14A1 E5           inc_bcd2:    push h
3752
3753 14A2 2144F0        lxi h,bcd_counter2
3754 14A5 AF            xra a
3755
3756 14A6 7E            mov a,m
3757 14A7 C601          adi 1
3758 14A9 27            daa
3759 14AA 77            mov m,a
3760 14AB 23            inx h
3761
3762 14AC 7E            mov a,m
3763 14AD CE00          aci 0
3764 14AF 27            daa
3765 14B0 77            mov m,a
3766 14B1 23            inx h
3767 14B2 7E            mov a,m
3768 14B3 CE00          aci 0
3769 14B5 27            daa
3770 14B6 77            mov m,a
3771
3772 14B7 E1            pop h
3773
3774 14B8 C9            ret
3775
3776
3777 14B9               print_bcd1:
3778 14B9 2143F0        lxi h,bcd_counter1+2
3779 14BC 7E            mov a,m
3780 14BD CDCB12        call out2x
3781 14C0 2142F0        lxi h,bcd_counter1+1
3782 14C3 7E            mov a,m
3783 14C4 CDCB12        call out2x
3784 14C7 2141F0        lxi h,bcd_counter1
3785 14CA 7E            mov a,m
3786 14CB CDCB12        call out2x
3787 14CE 21E61E        lxi h,byte_text
3788 14D1 CD5812        call put_str
3789 14D4 C9            ret
3790
3791 14D5 210000        clear_bcd1:   lxi h,0
3792 14D8 2241F0        shld bcd_counter1
3793 14DB 2242F0        shld bcd_counter1+1
3794 14DE 2243F0        shld bcd_counter1+2
3795 14E1 C9            ret
3796
3797 14E2               print_bcd2:
3798 14E2 2146F0        lxi h,bcd_counter2+2
3799 14E5 7E            mov a,m
3800 14E6 CDCB12        call out2x

```