Technical document

Advanced Java project: Quiz Manager

Roshnee Meena Sushant Attada

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1. Subject Description:

The goal of this project is to develop a program (API oriented, Web-based) that helps in dealing with quiz assessments.

2. Subject Analysis:

2.1 Major Features

- Authentication: A user should have a valid login in-order to go into the application.
- Admin: Will be able to create the quiz questions and review the scores.
- Student: Will be able to take the test and view his/her scores.

2.2 Application Feasibility

- The application is developed with Java, Springs and hibernate. The SQL calls are dynamically called by using derby connection for database.
- We have used Java, Springs and Hibernate in the backend and JSP pages in the front-end.

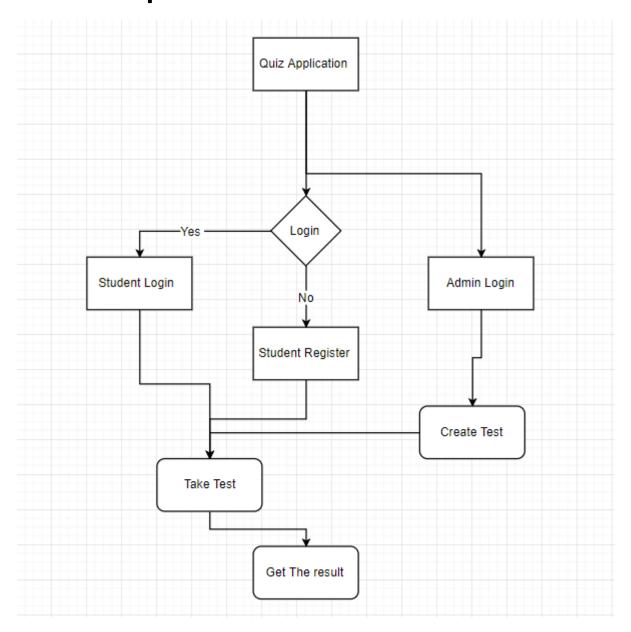
2.3 Expected Results

- The expected results of the project are make a quiz application. There
 would be two flows of the application. One w.r.t Admin and another w.r.t
 Student. Both will be having different logins. Based on the login either
 Student/Admin.
- Admin: Admin will be able to create the questions
- Student: Will be able to take the test and get the score of his after the test.

2.4 Scope of the Application

 The application management is restricted to the authenticated users. It manages both the students and the users. This is helpful for the dynamic management.

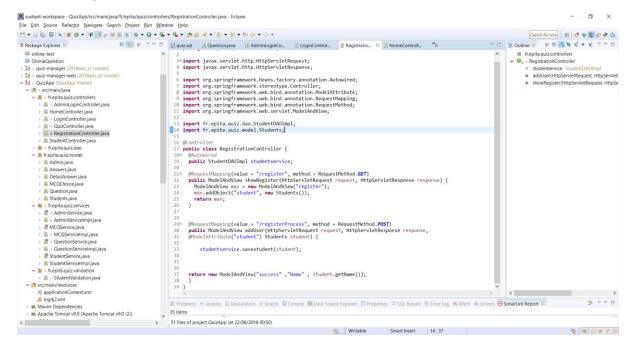
3. Conception



3.1 Authentication:

The web application cannot move forward without the login. There are two logins for student and admin. And a register page for the student, in-order to login.

Student Register Controller:

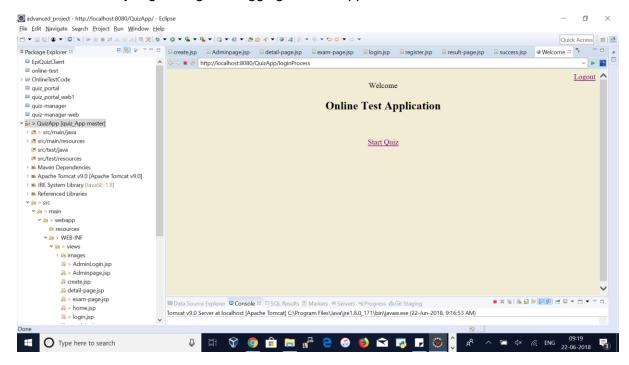


Student and Admin Controller:

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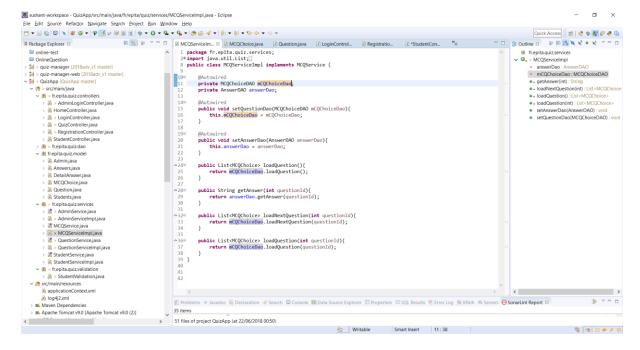
3.2 Authentication successful:

After successfully registering and logging into the application. The student can take the test.



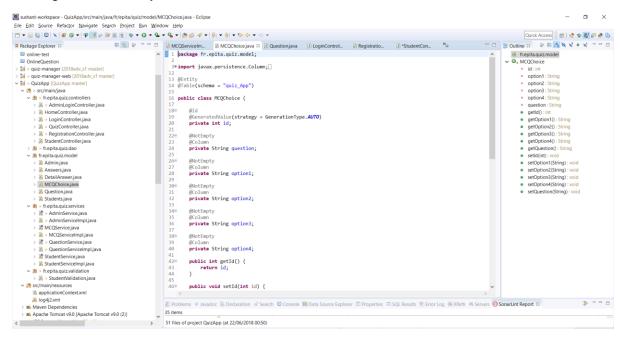
3.3 Start the quiz application:

Here we have implemented many service calls. The MVC architecture makes the code very feasible to understand.



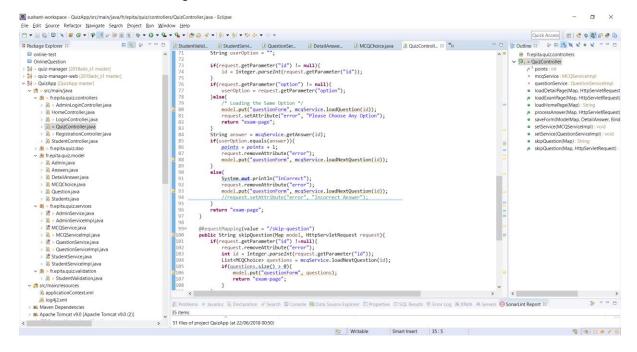
3.4 Verifying the MCQ-Choise questions and providing the answers:

Here we have implemented the model class to reuse the functionality for all questions and making he code easily accessible.



3.5 Providing the result to student after the test:

Here we will be evaluating the student marks based on his answers.



3.6 Admin login:

By providing this functionality, the admin can add questions with respective options and perform all actions required for the quiz application.

