CS 646 iPad/iPhone Mobile Application Development Fall Semester, 2018 Assignment 3 © 2018, All Rights Reserved, SDSU & Roger Whitney San Diego State University -- This page last updated 9/11/18

Assignment 3 Oct 7

Objectives

Constraints Stack Views Size Classes

The Application

The application will not actual do anything. The entire assignment is just to learn how to use constraints, stack views and size classes to deal with different screen size, landscape and portrait view. Below is the view of the application on an iPhone 8. Note how the Name and Password labels line up and the corresponding fields line up and are the same length. Also note that labels have a gray background so we can see where they start and end.

	9:41 AM 🗩		
Button 1	Label 1	Label 2	Button 2
	Label 5	Label 6	
Name	Enter your na	ame here	
Password	Enter your password here		
Button 4	Label 4	Label 3	Button 3

In landscape there is more horizontal space. The issue is where should the extra space go? There is also less vertical space so one has to make sure that everything is still on the screen.

In landscape the four buttons should remain in the corners and remain the same size. That is the spacing between a button and the nearest edges should not change.

The name and password sections should remain pinned to the left side and remain the same size. That is all the extra space should appear after the textfields. Horizontally this section should remain centered.

Top row - Button1, label1, label2, Button2. The extra horizontal space should be placed equally between Button1-label1, Label1-Label2, Label2-Button2. None should change size.

Second row - Label5, Label6. The extra horizontal space should be used to grow the size of Label5 and Label6. That is the space between the Label5 & Label6 should not change and the spacing from the edge to the labels should not change. Horizontally this row says between the first row and the name-password section.

Bottom row - Button4, label4, label3, Button3. All the extra horizontal space goes between Label 4 and Label 3. The buttons and labels do not change size and the spacing between Button 4 and Label 4 does not change. The spacing between Label 3 and Buttons 3 does not change.

Other Devices

iPad Pro 9.7 - Portrait View. Same as iPhone 8 with two changes. First the top row and the bottom row change places. That is Button1, label1, label2, Button2 will appear on the bottom and Button4, label4, label3, Button3 will appear on the top. The second change is that the background color for Label 5 and Label 6 should be red.

iPhone 8 Plus, iPhone SE. They should appear like the iPhone 8.

Optional

Support the iPhone XS Max. This should behave like the iPhone 8. The top row should remain horizontally aligned and about 10 pixels down from the notch.

Grading

The assignment will be graded as follows:

Points	Item
20	iPhone 8 Portrait View correct
12	iPhone 8 Landscape Top row

Points	Item
12	iPhone 8 Landscape Second Row
12	iPhone 8 Landscape Name-Password section
12	iPhone 8 Landscape Bottom row
10	iPad Portrait top-bottom rows interchanged
10	iPad Portrait Label 5 & Label 6 red
12	iPhone SE, 8+ act like iPhone 8
10	(Optional) iPhone XS Max

What to Turn in

Create a Xcode project for the assignment. Xcode places the project in its own directory. Place the directory (and all its contents) into a zip file. Turn in the zip file.

Late Penalty

An assignment turned in 1-7 days late, will lose 3% of the total value of the assignment per day late. The eight day late the penalty will be 40% of the assignment, the ninth day late the penalty will be 60%, after the ninth day late the penalty will be 90%. Once a solution to an assignment has been posted or discussed in class, the assignment will no longer be accepted. Late penalties are always rounded up to the next integer value.