

Package ‘GenArt’

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Title Genetic algorithm for image reproduction

Version 0.1.0

Description R package provides a genetic algorithm for image reproduction. It is based on forcing one or more errors during DNA replication (mutation) to keep the best candidate for another mutation. DNA consists of coordinates, degree of transparency, and RGB codes or gray scales for a given number of polygons.

Depends R (>= 3.5.1)

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Encoding UTF-8

LazyData true

Maintainer Robert Herrmann <robertherrmann@mail.de>

Author Robert Herrmann

RoxygenNote 6.1.1

Import png

NeedsCompilation no

R topics documented:

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dna_convert *Convert image DNA to PNG format*

Description

Function converts image DNA to array object including RGB or gray scale for each pixel.

Usage

```
dna_convert(dna, maxXY, tempf, pngWH, bg = "white")
```

Arguments

| | |
|-------|---|
| dna | matrix or character, untangled or tangled image DNA of any size. |
| tempf | temporate file generated by default or given as file path. |
| pngWH | vector, width and height of reconstructed image. If missing, width and height of original image are used. |
| bg | character, color or RGB code indicating the background color of PNG. |

Details

See example...

Examples

```
dna <- dna_untangle(dna_in(rgb = FALSE))
for(i in 1:20){
  dna <- dna_mutate(dna)
}
test <- dna_convert(dna)
grid::grid.raster(test)
test[1,1,]
```

dna_in *Generate image DNA*

Description

Function to generate a random image DNA.

Usage

```
dna_in(n = 10, vertex = 3, maxXY = c(200, 200), rgb = TRUE)
```

Arguments

| | |
|--------|--|
| n | numeric, number of polygons to be drawn to your image, Default = 10. |
| vertex | numeric, number of vertices each polygen should be constructed of, Default = 3. |
| maxXY | vector, sets the pixels given by the original image, Default = c(200, 200). |
| rgb | logic, if TRUE, generates an RGB code (default), if FALLS, generates a gray scale. |

Details

Is generally the first step of starting an image reproduction. Use `maxXY = dim(pic)[2:1]` to get the number of pixels in the original image.

Examples

```
dna_in(n = 5, vertex = 2, rgb = FALSE)
```

| | |
|------------|-------------------------|
| dna_mutate | <i>Mutate image DNA</i> |
|------------|-------------------------|

Description

Function to mutate an image DNA.

Usage

```
dna_mutate(dna, degree = "soft", maxXY)
```

Arguments

| | |
|--------|---|
| dna | matrix or character, untangled or tangled image DNA of any size. |
| degree | numeric, number nucleotides to be modified per mutation, Default = 1. |

Details

It is recommended to use the softest mutation rate as given by default.

Examples

```
dna <- dna_untangle(dna_in(rgb = FALSE))  
test <- dna_mutate(dna, degree = 20)  
pic_compare(dna, test)
```

| | |
|-----------|-----------------------|
| dna_print | <i>Plot image DNA</i> |
|-----------|-----------------------|

Description

Function to plot an image DNA.

Usage

```
dna_print(dna, maxXY)
```

Arguments

| | |
|-----|--|
| dna | matrix or character, untangled or tangled image DNA of any size. |
|-----|--|

Details

Are coming up soon...

Examples

```
#Is coming up soon...
```

| | |
|----------|-----------------------|
| dna_read | <i>Read image DNA</i> |
|----------|-----------------------|

Description

Function to read file.txt including a tangled or untangled image DNA.

Usage

```
dna_read(log, tangle = TRUE)
```

Arguments

| | |
|--------|---|
| log | filepath. |
| tangle | logic, TRUE if tangled (default), FALSE if untangled. |

Details

After your calculation is done, you may want to improve the results by reloading the existing image DNA, and start the calculation again.

| | |
|------------|-------------------------|
| dna_tangle | <i>Tangle image DNA</i> |
|------------|-------------------------|

Description

Function to tangle an untangled image DNA.

Usage

```
dna_tangle(dna)
```

Arguments

| | |
|-----|--|
| dna | matrix, untangled image DNA of any size. |
|-----|--|

Details

See example...

Examples

```
dna <- dna_untangle(dna_in(n = 2, vertex = 3, rgb = FALSE))
dna_tangle(dna)
```

| | |
|--------------|---------------------------|
| dna_untangle | <i>Untangle image DNA</i> |
|--------------|---------------------------|

Description

Function to untangle an image DNA to get color code and coordinates of each polygon.

Usage

```
dna_untangle(dna)
```

Arguments

dna character, tangled image DNA of any size.

Details

See example...

Examples

```
dna_untangle(dna_in())
dna_untangle(dna_in(rgb = FALSE))
```

| | |
|---------|--------------------------|
| gen_art | <i>Genetic algorithm</i> |
|---------|--------------------------|

Description

Algorithm that continues to mutate (improve) the image DNA until manually stopped or a given maximum of iterations is reached

Usage

```
gen_art(pic, dna, iter = Inf, fname = "ReconPic.png",
        fname_log = "Log.txt", tempf, degree = "Soft")
```

Arguments

pic object of class array, original image in PNG format.

dna matrix or character, untangled or tangled image DNA of any size.

iter numeric, number of iterations. Default = Inf.

fname character, filename for the reconstructed image. Default = "ReconPic.png".

tempf temporary file generated by default or given as file path. See ...

degree numeric, how many nucleotides should be modified per one iteration, Default = 1.

fname_log character, filename for file.txt including the tangled image DNA. Default = "Log.txt".

Details

It is recommended to use the softest mutation rate as given by default.

See example...

Examples

```
#Is coming up soon...
```

| | |
|-------------|--------------------------------|
| pic_compare | <i>Calculate image fitness</i> |
|-------------|--------------------------------|

Description

Function to compare two images to calculate fitness.

Usage

```
pic_compare(imgONE, imgTWO)
```

Arguments

| | |
|--------|---|
| imgONE | first array to compare with second array. |
| imgTWO | second array to compare with first array. |

Details

...

| | |
|-------------|---------------------------------------|
| pic_convert | <i>Convert RGB code to gray scale</i> |
|-------------|---------------------------------------|

Description

Function to convert RGB to gray scale.

Usage

```
pic_convert(pic)
```

Arguments

| | |
|-----|----------------------|
| pic | array including RGB. |
|-----|----------------------|

Details

...

pic_randomtiles *Randomly crop an image*

Description

Function to tile an image into 4 different pieces.

Usage

```
pic_randomtiles(w, h, plot = TRUE)
```

Arguments

w numeric, width of the original picture.
h numeric, height of the original picture.
plot logic, function plots layout if TRUE (default).

Details

Try multiple times to get the required image layout. Assign data frame to an object for subsequent use in gen_art. See example.

Examples

```
## Image width and height  
h <- 100  
w <- 120  
  
## Three trials as an example  
for(i in 1:3){  
  pic_randomtiles(w, h, plot = TRUE)  
  title("Split your image for better results...")  
  text(w/2, h/2, paste("Trial", i), cex = 4, col = "white")  
  Sys.sleep(1.5)  
}
```

pic_unitiles *Uniformly crop an image*

Description

Function to uniformly crop an image into n pieces.

Usage

```
pic_unitiles(wh, nn, plot = TRUE)
```

Arguments

`wh` vector, width and height of the original image.
`nn` vector, number of columns and rows to split the image in.
`plot` logic, function plots layout if TRUE (default).

Details

Function cuts remaining pixels if width/height is indivisible by columns/rows. Assign data frame to an object for subsequent use in `gen_art`. See example.

Examples

```
## Image width/height and number of cols/rows
wh <- c(89, 70)
nn <- c(6, 4)

## Calculation and plotting
pic_unitiles(wh, nn)
```


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