

The Training Room



The Training Room Instruction Guide

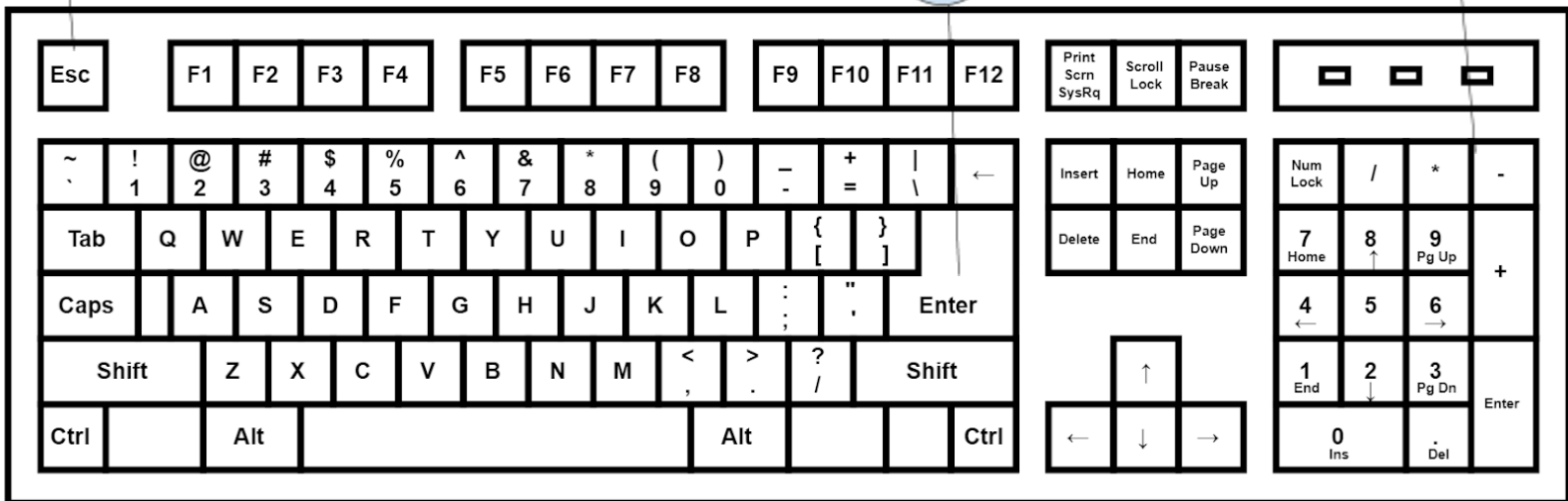
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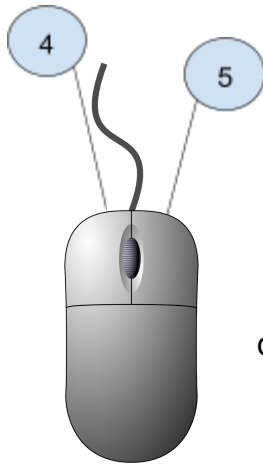
Controls

1

3

2





- 1) The Esc key allows you to enter the pause screen
- 2) The num pad allows you to enter in the number of quantity of a product or a discount value
- 3) The enter key lets the user confirmed the entered amount
- 4) The left mouse button is used to click on the different parts of the screen for different functions.

How to Play

In the game, customers will come at regular intervals and prompt the player with a problem or question that the player will then need to decide how to deal with. When prompted with a question, the player will use the mouse to point and click on a fixed set of responses based on which response the player thinks would be most appropriate for the situation. These question and response events will test the players ability to engage in small talk and ensure that they are aware of what appropriate, respectful and friendly responses are in social situations. The player will be rewarded/ reproccused appropriately according to their decisions and actions. The player will also be presented with tasks on the register such as checking people out, price checking, returning items and so on which the player will control with the mouse and numpad keys. These tasks will test your knowledge and proficiency in basic math as well as your memory retention and ability to navigate the register UI.

Point System

When playing, players will be prompted to respond and act according to random events with customers. Upon making good decisions and/ or acting correctly in a certain situation the player will be awarded a set number of points. Inversely if the player makes a bad decision or makes a mistake while performing an action they will be deducted points based on the severity of the mistake made. Points gathered will be displayed in the upper left hand corner of the screen and serve as an indication of how well the player is doing. Upon completing the game the points scored by the player will be recorded and displayed on a leaderboard so they can see how well they did in relation to other players (to add some competitiveness among fellow employees) and they will receive a letter grade based on their overall performance.

How to save