Manual Tests: Main Menu, Score Table, In-Game Score and High score

	Action	Expected Result	Test Result
Attempt 1	Clicking the New Game	Opens the Start Screen	PASSED
(User Story 018)	button from the Main Menu	scene	
Attempt 2	Clicking the New Game	Opens the Start Screen	PASSED
	button from the Main	scene	
	Menu		
Attempt 3	Clicking the New Game	Opens the Start Screen	PASSED
-	button from the Main	scene	
	Menu		
Attempt 1	Clicking the High score	Opens the Score Table	PASSED
(User Story 007 & 016)	button from the main	scene	
	menu		
Attempt 2	Clicking the High score	Opens the Score Table	PASSED
Attempt 2	button from the main	scene	
	menu		
Attempt 3	Clicking the High score	Opens the Score Table	PASSED
Attempt 5	button from the main	scene	
	menu		
Attempt 1	Clicking the How To	Opens a panel with the	PASSED
(User Story 004)	button from the main	game instructions	
	menu	Same instructions	
Attempt 2	Clicking the How To	Opens a panel with the	PASSED
Attempt 2	button from the main	game instructions	TASSED
	menu	game mstructions	
Attempt 3	Clicking the How To	Opens a panel with the	PASSED
Attempt 5	button from the main	game instructions	TASSED
	menu	game mstructions	
Attempt 1	Clicking the "p" key in	Pauses the game	PASSED
(User Story 002)	game	Tauses the game	TASSED
(0.5013101y)(0.02)	game		
Attempt 2	Clicking the "p" key in	Pauses the game	PASSED
	game	i duses the guille	TROOLD
Attempt 3	Clicking the "p" key in	Pauses the game	PASSED
	game	i aubes the guille	
Attempt 1	Clicking the play button	Opens the	PASSED
(User Story 018)	in the Start Screen scene	DorodangoLevel1 Scene	
		2010auig0Leven Beene	
Attempt 2	Clicking the play button	Opens the	PASSED
	in the Start Screen scene	DorodangoLevel1 Scene	
Attempt 3	Clicking the play button	Opens the	PASSED
munpi 5	in the Start Screen scene	DorodangoLevel1 Scene	
Attempt 1	Moving the player	Increments the score and	PASSED
(User Story 019)	forward	displays it as text on	
(0.501 Bioly 017)	101 watu	screen	
Attempt 2	Moving the player	Increments the score and	PASSED
Attempt 2	forward	displays it as text on	TASSED
	IUI watu	1 -	
A 44 amond 2	Moving the sta	screen	
Attempt 3	Moving the player	Increments the score and	PASSED
	forward	displays it as text on	
		screen	

Attempt 1	Player moves backwards	Decrements the score and	PASSED
(User Story 019)		displays it as text on screen	
Attempt 2	Player moves backwards	Decrements the score and displays it as text on screen	PASSED
Attempt 3	Player moves backwards	Decrements the score and displays it as text on screen	PASSED
Attempt 1 (User Story 017)	Clicking the Main Menu button in game	Opens the Main Menu scene	PASSED
Attempt 2	Clicking the Main Menu button in game	Opens the Main Menu scene	PASSED
Attempt 3	Clicking the Main Menu button in game	Opens the Main Menu scene	PASSED
Attempt 1 (User Story 011 & 014)	Player reaches a new high score	New high score text is displayed in game	PASSED
Attempt 2	Player reaches a new high score	New high score text is displayed in game	PASSED
Attempt 3	Player reaches a new high score	New high score text is displayed in game	PASSED
Attempt 1 (User Story 007)	Player dies and achieves a top ten high score	New entry is placed in the right position on the score board	PASSED
Attempt 2	Player dies and achieves a top ten high score	New entry is placed in the right position on the score board	PASSED
Attempt 3	Player dies and achieves a top ten high score	New entry is placed in the right position on the score board	PASSED
Attempt 1 (User Story 016)	Clicking the Main Menu button in the High score Table scene	Opens the Main Menu scene	PASSED
Attempt 2	Clicking the Main Menu button in the High score Table scene	Opens the Main Menu scene	PASSED
Attempt 3	Clicking the Main Menu button in the High score Table scene	Opens the Main Menu scene	PASSED
Attempt 1	Clicking the Play again button in the high score table scene	Opens the DorodangoLevel1 scene	PASSED
Attempt 2	Clicking the Play again button in the high score table scene	Opens the DorodangoLevel1 scene	PASSED
Attempt 3	Clicking the Play again button in the high score table scene	Opens the DorodangoLevel1 scene	PASSED
Attempt 1 (User Story 016)	Starting the application	Opens the Main Menu scene	PASSED
Attempt 2	Starting the application	Opens the Main Menu scene	PASSED

Attempt 3	Starting the application	Opens the Main Menu	PASSED
		scene	