

Manual Tests: Main Menu, Score Table, In-Game Score and High score

	Action	Expected Result	Test Result
Attempt 1 (User Story 018)	Clicking the New Game button from the Main Menu	Opens the Start Screen scene	PASSED
Attempt 2	Clicking the New Game button from the Main Menu	Opens the Start Screen scene	PASSED
Attempt 3	Clicking the New Game button from the Main Menu	Opens the Start Screen scene	PASSED
Attempt 1 (User Story 007 & 016)	Clicking the High score button from the main menu	Opens the Score Table scene	PASSED
Attempt 2	Clicking the High score button from the main menu	Opens the Score Table scene	PASSED
Attempt 3	Clicking the High score button from the main menu	Opens the Score Table scene	PASSED
Attempt 1 (User Story 004)	Clicking the How To button from the main menu	Opens a panel with the game instructions	PASSED
Attempt 2	Clicking the How To button from the main menu	Opens a panel with the game instructions	PASSED
Attempt 3	Clicking the How To button from the main menu	Opens a panel with the game instructions	PASSED
Attempt 1 (User Story 002)	Clicking the “p” key in game	Pauses the game	PASSED
Attempt 2	Clicking the “p” key in game	Pauses the game	PASSED
Attempt 3	Clicking the “p” key in game	Pauses the game	PASSED
Attempt 1 (User Story 018)	Clicking the play button in the Start Screen scene	Opens the DorodangoLevel1 Scene	PASSED
Attempt 2	Clicking the play button in the Start Screen scene	Opens the DorodangoLevel1 Scene	PASSED
Attempt 3	Clicking the play button in the Start Screen scene	Opens the DorodangoLevel1 Scene	PASSED
Attempt 1 (User Story 019)	Moving the player forward	Increments the score and displays it as text on screen	PASSED
Attempt 2	Moving the player forward	Increments the score and displays it as text on screen	PASSED
Attempt 3	Moving the player forward	Increments the score and displays it as text on screen	PASSED

Attempt 1 (User Story 019)	Player moves backwards	Decrements the score and displays it as text on screen	PASSED
Attempt 2	Player moves backwards	Decrements the score and displays it as text on screen	PASSED
Attempt 3	Player moves backwards	Decrements the score and displays it as text on screen	PASSED
Attempt 1 (User Story 017)	Clicking the Main Menu button in game	Opens the Main Menu scene	PASSED
Attempt 2	Clicking the Main Menu button in game	Opens the Main Menu scene	PASSED
Attempt 3	Clicking the Main Menu button in game	Opens the Main Menu scene	PASSED
Attempt 1 (User Story 011 & 014)	Player reaches a new high score	New high score text is displayed in game	PASSED
Attempt 2	Player reaches a new high score	New high score text is displayed in game	PASSED
Attempt 3	Player reaches a new high score	New high score text is displayed in game	PASSED
Attempt 1 (User Story 007)	Player dies and achieves a top ten high score	New entry is placed in the right position on the score board	PASSED
Attempt 2	Player dies and achieves a top ten high score	New entry is placed in the right position on the score board	PASSED
Attempt 3	Player dies and achieves a top ten high score	New entry is placed in the right position on the score board	PASSED
Attempt 1 (User Story 016)	Clicking the Main Menu button in the High score Table scene	Opens the Main Menu scene	PASSED
Attempt 2	Clicking the Main Menu button in the High score Table scene	Opens the Main Menu scene	PASSED
Attempt 3	Clicking the Main Menu button in the High score Table scene	Opens the Main Menu scene	PASSED
Attempt 1	Clicking the Play again button in the high score table scene	Opens the DorodangoLevel1 scene	PASSED
Attempt 2	Clicking the Play again button in the high score table scene	Opens the DorodangoLevel1 scene	PASSED
Attempt 3	Clicking the Play again button in the high score table scene	Opens the DorodangoLevel1 scene	PASSED
Attempt 1 (User Story 016)	Starting the application	Opens the Main Menu scene	PASSED
Attempt 2	Starting the application	Opens the Main Menu scene	PASSED

Attempt 3	Starting the application	Opens the Main Menu scene	PASSED
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