

**User Manual**

***DSP6000A***  
***Digital Studio-Transmitter Link***

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**Moseley**  
ISO 9001

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### FCC Notice

Note: This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

Any external data or audio connection to this equipment must use shielded cables.

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## GLOSSARY

A/D	Analog-to-Digital
ADPCM	Adaptive Differential Pulse Code Modulation
AES/EBU	Audio Engineering Society/European Broadcast Union
AGC	Auto Gain Control
BER	Bit Error Rate
DTE	Data Terminal Equipment
CMRR	Common Mode Rejection Ratio
Codec	Coder-Decoder
CPFSK	Continuous-Phase Frequency Shift Keying
CSU	Channel Service Unit
DCE	Data Circuit-Terminating Equipment
DSTL	Digital Studio-Transmitter Link
DTE	Data Terminal Equipment
D/A	Digital-to-Analog
dB	Decibel
dBm	Decibel relative to 1 mW
dBu	Decibel relative to .775 Vrms
DSP	Digital Signal Processing
DSTL	Digital Studio-Transmitter Link
DVM	Digital Voltmeter
EMI	Electromagnetic Interference
FMO	Frequency Modulation Oscillator
FPGA	Field Programmable Gate Array
FSK	Frequency Shift Keying
FT1	Fractional T1
IEC	International Electrotechnical Commission
IF	Intermediate Frequency
IMD	Intermodulation Distortion
kbps	Kilobits per second
kHz	Kilohertz
LED	Light Emitting Diode
LSB	Least significant bit
Mbps	Megabits per second
Modem	Modulator-demodulator
ms	Millisecond
MSB	Most significant bit
μs	Microsecond

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$\mu\text{V}$	Microvolt
MUX	Multiplex
PCB	Printed Circuit Board
PCM	Pulse Code Modulation
PGM	Program
PLL	Phase-Locked Loop
R	Transmission Rate
RF	Radio Frequency
RPTR	Repeater
SCA	Subsidiary Communications Authorization
SINAD	Signal to Noise and Distortion
SNR	Signal-to-Noise Ratio
STL	Studio-Transmitter Link
TDM	Time Division Multiplexing
THD	Total Harmonic Distortion
TP	Test Point
V <sub>p</sub>	Volts peak
V <sub>p-p</sub>	Volts peak-to-peak
V <sub>rms</sub>	Volts root mean square
Z <sub>IN</sub>	Input Impedance
Z <sub>OUT</sub>	Output Impedance

## ***About This Manual***

This manual is a comprehensive operation guide to the DSP6000A Digital Studio-Transmitter Link with information for new installations, retrofit installations, configuration, alignment, and general troubleshooting in the field.

If you are unfamiliar with the basic use of the DSP6000A, read Sections 1 through 3 before installing any equipment. Sections 4 through the appendix will aid those in need of more detailed information on the operation of this system.

Section 1, System Characteristics, is a brief overview of the DSP6000A. It includes encoder and decoder specifications, features, and system descriptions.

Section 2, Installation, covers unpacking, installation, and checkout procedures. It also describes retrofit modifications for STL's and remote controls.

Section 3, Operation, discusses the controls, adjustments, and I/O operations for the DSP6000A system that the user will encounter in normal operation and initial setup.

Section 4, Customer Service, tells how to get technical assistance or return equipment for factory service, and provides some field repair basics.

Section 5, Configuration, presents programming information for the various configurations of the system. Alignment information is also included.

Section 6, Troubleshooting and Testing, covers audio performance checks, troubleshooting aids, and user adjustments that are used to service and maintain the DSP6000A. This section also includes recommended test equipment and test fixtures.

Section 7, Schematic and Assembly Drawings, contains system schematics and board diagrams to aid in troubleshooting and field repair.

The Appendix contains addendum information to the 950 MHz Microwave path evaluation, spectral occupancy information, and AES/EBU digital audio data format overview.



## Section 1

# System Characteristics

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## 1.1 Introduction

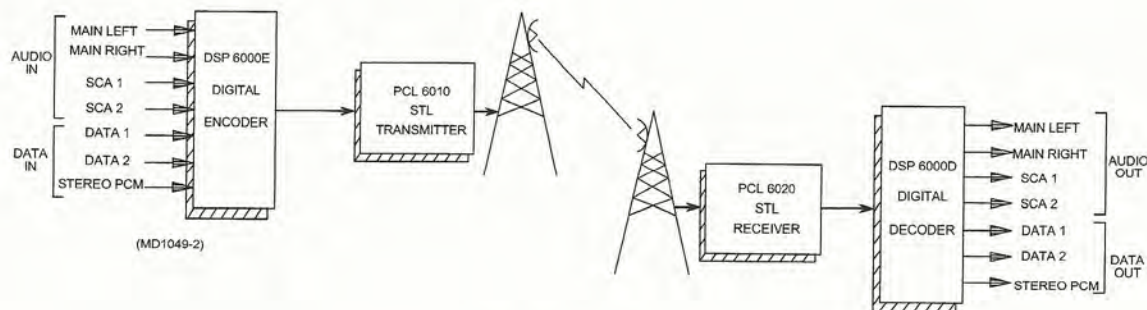
The DSP6000A Digital Studio-Transmitter Link (DSTL) system conveys high quality program material over FM radio or fractional T1 (FT1) networks to a remote site. Typically, program material is transmitted from a studio site to a remote transmitter site or to a repeater site.

The DSP6000E and DSP6000D comprise a digital audio codec (coder/decoder) which converts high-quality audio material into a bandwidth-reduced digital signal compatible with transmission over conventional FM radio links. This operation is shown in Figure 1-1. When used in conjunction with the PCL6000 or PCL606 studio-transmitter links (STL), the overall system constitutes a digital STL radio spectrally compatible with existing FCC Part 74 frequency allocations.

The DSP6000E encoder accepts four discrete audio program inputs, or one digital stereo program input with two discrete audio program inputs. The encoder generates a bandwidth-efficient digital baseband data stream that is accepted at the composite input of the STL transmitter. This results in an efficient continuous-phase frequency shift keying (CPFSK) modulation from the transmitter.

The DSP6000D decoder receives the recovered digital baseband from the STL receiver and translates this signal back to high quality program audio or digital stereo for output. The system also has provisions for two low-speed (up to 9600 baud) asynchronous data channels for supervisory or other auxiliary applications.

The DSP6000A codec is also compatible with transmission over fractional T1 networks. The 4:1 data rate reduction provided by the codec facilitates the transmission of four full-bandwidth program channels over a fraction of one T1 service. The fractional use of the T1 line typically provides a corresponding economy in monthly line costs.



**Figure 1-1**  
**DSP6000A Digital Studio-Transmitter Link (DSTL) System**

## 1.2 System Features

In addition to establishing a new industry standard for studio-transmitter link performance, the DSP6000A incorporates many new and innovative features to aid in application, operation, installation, and maintenance of the system. These features include:

- CD quality audio performance.
- Operation through existing analog FM STL gear.
- Operation through fractional T1 networks.
- Higher system gain, 26 dB more than composite STL.
- Degradation-free multiple hops.
- Linear-phase audio channels.
- Configurable for up to 4 audio program channels per STL system.
- No crosstalk between channels.
- No background chatter from co-channel or adjacent-channel interference.
- Built-in AES/EBU digital audio interface.
- Built-in data channels eliminate need for data sub-carrier.
- Extensive status monitoring.
- Peak-reading LED bargraph display for all audio channels.
- Adjustable bit error rate threshold indication for monitoring transmission quality.
- Use of field programmable gate arrays (FPGA's) greatly reduce circuit density, enhance reliability, and facilitate rapid field upgrades and enhancements.
- Integrated construction eliminates harnessing to enhance reliability.
- Selectable RF spectral efficiency.
- Encoder input sample rate converter (SRC) for digital audio operation from 30 to 50 kHz.

### NOTE

*Study this manual at least through Section 3 before attempting to install your system.*



## 1.3 DSP6000A System

### 1.3.1 DSP6000A System Specifications

<b>Frequency Response</b>	<b>Wide:</b> 20 Hz to 15 kHz $\pm 0.2$ dB <b>Narrow:</b> 20 Hz to 7.5 kHz $\pm 0.2$ dB
<b>Distortion</b>	< .01%, subjective
<b>Dynamic Range</b>	> 86 dB (90 dB typical) static
<b>Crosstalk</b>	< -80 dB
<b>Level Stability</b>	< 0.2 dB
<b>Data Coding Method</b>	Sub-band ADPCM
<b>Sample Rate</b>	32 kHz (internal), 30–50 kHz at AES/EBU input
<b>Time Delay</b>	< 3.8 ms
<b>Bit Error Immunity</b>	> $10^{-4}$ for no subjective loss in audio quality
<b>RF Spectral Efficiency</b>	<b>Std Efficiency:</b> 0.7 bps/Hz 50 dB down <b>High Efficiency:</b> 1.4 bps/Hz 50 dB down
<b>Sensitivity</b>	5 $\mu$ V (-93 dBm) at $10^{-4}$ BER for PCL6000 for two channel configuration (standard efficiency)
<b>Data Channels</b>	<b>DATA 1:</b> RS-232; selectable baud rates from 4800, 2400, 1200, 300 baud <b>DATA 2:</b> RS-232; selectable baud rates from 9600, 4800, 2400, 1200, 300 baud
<b>Program Channels</b>	1-4 channels; programmable as 15 or 7.5 kHz; transmission rate changes as function of number of channels and bandwidths
<b>Transmission Rates</b>	selectable from 64, 128, 205, 256, 341, 410, and 512 kbps, depending on channel configuration

### 1.3.2 DSP6000E Encoder Specifications

<b>Audio Input</b>	Electronically balanced input, XLR type, female; CMRR > 60 dB.
<b>Audio Level</b>	Each channel adjustable from -10 dBu to +18 dBu, multi-turn, rear panel accessible
<b>Digital Audio Input</b>	AES/EBU standard (16 bit word length), RS-422A transformer balanced XLR type, 110 ohms input impedance; Sample rate input range: 30–50 kHz
<b>Data Inputs</b>	<b>DATA 1:</b> RS-232, 9-pin D-type, female <b>DATA 2:</b> RS-232, 9-pin D-type, female
<b>Interface I/O</b>	RS-422, 15-pin D-type, female; Input for regenerated data and clock from decoder in RPTR MODE; Input for unformatted linear 16-bit PCM data and frame sync in PCM MODE; Output for program data and input/output for clock in FT1 MODE
<b>Status Output</b>	15-pin D-type female provides active-low indication of system fault, clock fault, modem fault, processor fault, mux fault, system-power fault relay contact, AES/EBU fault, and DATA channel faults
<b>Indicators</b>	<b>Bargraph Display:</b> dual ten-LED display indicates peak program level relative to 100% full scale (0 dB) A/D input overload level for audio program channels; display switchable from MAIN program to AUXILIARY program channels <b>MAIN:</b> indicates bargraph is displaying main Left/Right program levels <b>AUX:</b> indicates bargraph is displaying auxiliary Aux 1/Aux 2 program levels <b>AES/EBU:</b> indicates status of digital audio input <b>FAULT:</b> system fault alarm
<b>Power, AC</b>	115/230 VAC, 50/60 Hz, 30 W
<b>Power, DC Options</b>	<b>12 VDC:</b> 9-18 VDC, 30 W, isolated ground <b>24 VDC:</b> 18-36 VDC, 30 W, isolated ground <b>48 VDC:</b> 36-72 VDC, 30 W, isolated ground

### 1.3.3 DSP6000D Decoder Specifications

<b>Audio Output</b>	Electronically balanced output, XLR type, male
<b>Audio Level</b>	Each channel adjustable from -10 dBm to +14 dBm into 600 ohms, 10-turn rear panel accessible
<b>Digital Audio Output</b>	AES/EBU standard, RS-422A transformer balanced XLR male, 110 ohms output impedance. Sample rate 32 kbps
<b>Data Outputs</b>	<b>DATA 1:</b> RS-232, 9-pin D-type, female <b>DATA 2:</b> RS-232, 9-pin D-type, female
<b>Interface I/O</b>	RS-422, 15-pin D-type female; Output for regenerated data and clock (to encoder) in RPTR MODE; Output for unformatted linear 16-bit PCM data and frame sync in PCM MODE; Output for AES/EBU digital audio data is AES/EBU MODE; Input for program data and clock in FT1 MODE
<b>Status Output</b>	15-pin D-type female provides active-low indication of system fault, loss-of-data-sync, loss-of-incoming signal, clock fault, modem fault, processor fault, BER fault, data error, demux fault, mute status, mute relay contacts, and mute disable input
<b>Indicators</b>	<b>Bargraph Display:</b> dual ten-LED display indicates peak program level relative to 100% full scale (0 dB) D/A output level for audio program channels; display switchable from MAIN program to AUXILIARY program channels <b>MAIN:</b> indicates bargraph is displaying main Left/Right program levels <b>AUX:</b> indicates bargraph is displaying auxiliary Aux 1/Aux 2 program levels <b>FAULT:</b> system fault alarm <b>SYNC:</b> bicolor indication for data synchronization <b>SIGNAL:</b> bicolor indication for incoming baseband signal <b>DATA ERROR:</b> indicates received data error <b>BER:</b> indicates alarm condition when received bit error rate surpasses preset level (selectable from $10^{-1}$ to $10^{-6}$ )
<b>Power, AC</b>	115/230 VAC, 50/60 Hz, 30 W
<b>Power, DC Options</b>	<b>12 VDC:</b> 9-18 VDC, 30 W, isolated ground <b>24 VDC:</b> 18-36 VDC, 30 W, isolated ground <b>48 VDC:</b> 36-72 VDC, 30 W, isolated ground

## 1.4 System Description

### 1.4.1 DSP6000E Encoder Description

The DSP6000E is a digital audio encoder designed to work with existing STL transmission equipment or fractional T1 telco lines. The system accepts four discrete audio inputs, a digital audio input, and two low-rate data inputs for encoding. The audio channels are converted to digital binary form. Digital signal processing then reduces each channel data rate by a factor of four. Channel data is multiplexed together with the data channels. This composite signal is available for output to a T1 CSU for fractional T1 transmission. Otherwise, the composite digital signal is processed by an efficient channel coding scheme. This signal is then output to frequency modulate any FM-type STL transmitter.

The encoder is physically partitioned into three printed circuit assemblies—the I/O board, the main processor board, and the display board. Functionally, the encoder is partitioned into six groups which are described below. Refer to Figure 1-2, Encoder Block and Level Diagram, for reference to this section.

#### Audio-Digital I/O Interface (I/O Board)

The audio-digital I/O interface consists of four active balanced program audio inputs (LEFT, RIGHT, AUX 1, and AUX 2) with input level adjustments and selectable active preemphasis, AES/EBU digital stereo input (MAIN only), RS-232 data inputs, RS-422 INTERFACE input, and buffered STATUS output. This board provides the appropriate signal conditioning, I/O buffering, and electromagnetic interference (EMI) protection between the outside world and the main processor portion of the encoder.

#### Source Encoder (Main Processor Board)

The source encoder converts the audio information into digital binary 1's and 0's serial format. The source encoder consists of the analog-to-digital (A/D) converters, the adaptive-differential pulse code modulation (ADPCM) encoders, and the data multiplexer. The A/D converters receive discrete audio inputs from the I/O board which are converted to 16-bit linear PCM serial data. The ADPCM encoders, in turn, convert these signals to 4-bit serial data, yielding a 4:1 data reduction. Alternatively, the main channel analog audio inputs (LEFT and RIGHT) may be replaced by one digital stereo audio input in AES/EBU format. In this case the main A/D converter is bypassed and the digital audio is input directly into the ADPCM encoder for data reduction.

The serial outputs from the ADPCM encoders (one from each channel), along with two low-rate asynchronous data channels, are then time division multiplexed together into one composite serial data stream. This data is available for output for T1 transmission or sent to the channel encoder for processing prior to channel transmission. System and data timing are derived internally from a crystal clock reference for STL operation, or are derived either internally or externally for fractional T1 synchronization.

### **Channel Encoder (Main Processor Board)**

The channel encoder processes the serial binary data from the source encoder into a multilevel, spectrally shaped signal prior to channel transmission. The channel encoder consists of the scrambler, precoder, and shaping filter. The scrambler eliminates discrete spectral information. The precoder eliminates error propagation. The shaping filter produces either a 3-level or 7-level shaped data signal that corresponds to "standard" or "high" spectral efficiency transmission modes, respectively.

The channel encoder also accepts data from the external INTERFACE input, bypassing the internal source encoder, to facilitate repeater operation or the use of alternate source coding equipment. For FT1 operation the channel encoder is bypassed and only the source encoder is used.

### **Timing and Control (Main Processor Board)**

The channel configuration (1 to 4 audio channels with 1 or 2 data channels), the channel bandwidths (15 kHz or 7.5 kHz), and resulting data transmission rate (64 kbps to 512 kbps) are determined through the mode selection DIP switches M0 to M3. The interface mode DIP switches M4, M5, and M6 select I/O source data from the following: 1) internal program channels with internal synchronization for standard STL/FT1 operation, 2) internal program channels with external synchronization for FT1 operation, 3) external program data for repeater operation or outboard source coding, 4) AES/EBU digital audio input, or 5) unformatted linear PCM input. RF spectral efficiency is selected between "standard" (3-level) and "high" (7-level) with DIP switch D1.

### **Status and Metering (Display Board)**

This board contains the front panel indicator LED's. The peak program level of the discrete audio channels is displayed in MAIN or AUX channel pairs on the dual LED bargraphs. A tricolor LED displays the status and condition of the AES/EBU digital audio input. A red LED gives indication of system failure.

### **Power Supply (I/O Board)**

The power supply converts AC line source (115 VAC or 230 VAC, internally wired) to three regulated voltages: +5 VDC, +15 VDC, and -15 VDC. Supervisory functions provide system reset for power-up and low voltage conditions (for example, power drop out or brown out) and crowbar/pull-down on the +5 VDC line during overvoltage conditions (for example, from a faulty regulator) to protect vital processing components.

#### **Note**

*Once the crowbar is tripped the system may require a new fuse or manually removing and reapplying AC power to bring the system up.*

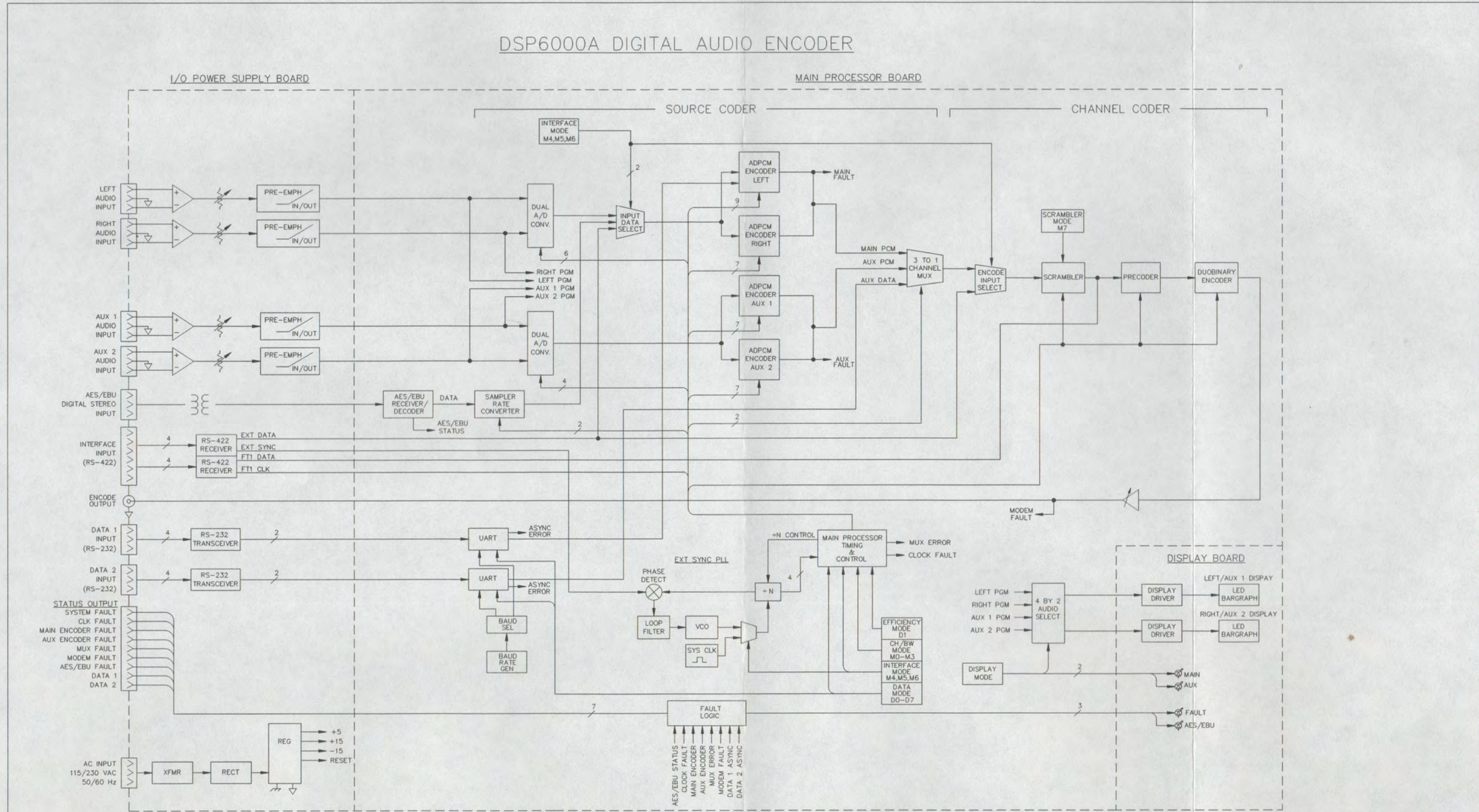
## DC Option

The DC option uses a triple output DC-DC converter with a 12, 24, or 48V input. The linear regulators are bypassed on the I/O card. The inputs are isolated, allowing for positive or negative ground operation.



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### DSP6000A DIGITAL AUDIO ENCODER



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		APPROVALS DATE DWN G.T. 9-15-93		BLOCK & LEVEL DSP6000A ENCODER	
		CHK ENG		SHEET 1 OF 1 SCALE 1X 92A1336 A	

DO NOT SCALE DWG

Figure 1-2 — DSP6000A Encoder Block and Level Diagram (92A1336 R: A)

## 1.4.2 DSP6000D Decoder Description

The DSP6000D is a digital audio decoder designed to work through existing STL receiving equipment or fractional T1 telco lines. The decoder accepts the recovered baseband signal at the STL receiver demodulator output which had originally been generated by the companion DSP6000E encoder and STL transmitter. From the STL baseband signal the decoder recovers the encoded data and associated data timing. For FT1 operation where an STL is not required the decoder accepts RS-422 data and timing directly. The data is demultiplexed into the original data subgroups, which are in turn converted back into discrete audio, formatted digital audio, and data channels.

The decoder is physically partitioned into three printed circuit boards—the I/O board, the main processor board, and the display board. Functionally, the decoder is partitioned into six groups which are described below. Refer to Figure 1-3, Decoder Block and Level Diagram, for reference to this section.

### Audio-Digital I/O Interface (I/O Board)

The audio-digital I/O interface consists of four program audio active balanced outputs (LEFT, RIGHT, AUX 1, and AUX 2) with output level adjustments and selectable active de-emphasis, AES/EBU digital stereo outputs (both MAIN and AUX), RS-232 data outputs, RS-422 INTERFACE output, and buffered STATUS output. This board provides the appropriate signal conditioning, I/O buffering, and electromagnetic interference (EMI) protection between outside world and the main processor portion of the decoder.

### Channel Decoder (Main Processor Board)

The channel decoder converts the encoded multilevel baseband signal from the STL receiver demodulator into the binary data stream that was originally generated at the input of the channel encoder portion of the DSP6000E encoder. The channel decoder consists of an active low-pass Bessel noise filter, automatic gain control, analog-to-digital convertor, ROM decoder, timing recovery phase-locked loop, data descrambler, data error detection, and BER (bit error rate) flag. The regenerated data stream is routed to the source decoder and to the external INTERFACE output port. The external output facilitates repeater operation or the use of alternate source decoding equipment. The channel decoder is bypassed for FT1 operation.

### Source Decoder (Main Processor Board)

The source decoder performs the inverse operation of the source encoder of the DSP6000E, converting the serial bit stream back into audio and data channels. The source decoder consists of the demultiplexer, the ADPCM decoders, and the digital-to-analog (D/A) converters. The data stream from the channel decoder is demultiplexed into the original channel data streams. The ADPCM decoders convert serial 4-bit words into linear 16-bit PCM data. The PCM data is converted to formatted AES/EBU digital audio data for digital output, or to discrete audio by the D/A converters for analog output.

### **Timing and Control (Main Processor Board)**

The channel configuration (1 to 4 audio channels with 1 or 2 data channels), the channel bandwidths (15 kHz or 7.5 kHz), and the resulting data transmission rate (64 kbps to 512 kbps) are determined through mode selection DIP switches M0 to M3. These settings will typically match that of the encoder for correct operation. Interface mode DIP switches M4, M5, and D1 configure data I/O at the INTERFACE port from the following: 1) program data output with internal synchronization for repeater operation or outboard source decoding, 2) program data output with external synchronization for FT1 operation, 3) AES/EBU digital audio output, or 4) raw PCM data output. RF spectral efficiency is selected between "standard" and "high" with DIP switch B4.

### **Status and Metering (Display Board)**

This board contains the front panel indicator LED's. The peak program output level of the discrete audio channels is displayed in MAIN or AUX channel pairs on the dual LED bargraphs. Two bicolor LED's display signal and data-sync status. Two red LED's give indication of system failure and BER threshold. A yellow LED indicates individual data errors.

### **Power Supply (I/O Board)**

The power supply converts AC line source (115 VAC or 230 VAC, internally wired) to three regulated voltages: +5 VDC, +15 VDC, and -15 VDC. Supervisory functions provide system reset for power-up and low voltage conditions (for example, power drop out or brown out) and crowbar/pull-down on the +5 VDC line during overvoltage conditions (for example, from a faulty regulator) to protect vital processing components.

**Note**

*Once the crowbar is tripped the system may require a new fuse or manually removing and reapplying AC power to bring the system up.*

### **DC Option**

The DC option uses a triple output DC-DC converter with a 12, 24, or 48V input. The +5V and -15V linear regulators are bypassed on the I/O card; the +15V linear regulator is not bypassed, in order to maintain tighter regulation for critical decoder components. The inputs are isolated, allowing for positive or negative ground operation.

# DSP6000A DIGITAL AUDIO DECODER

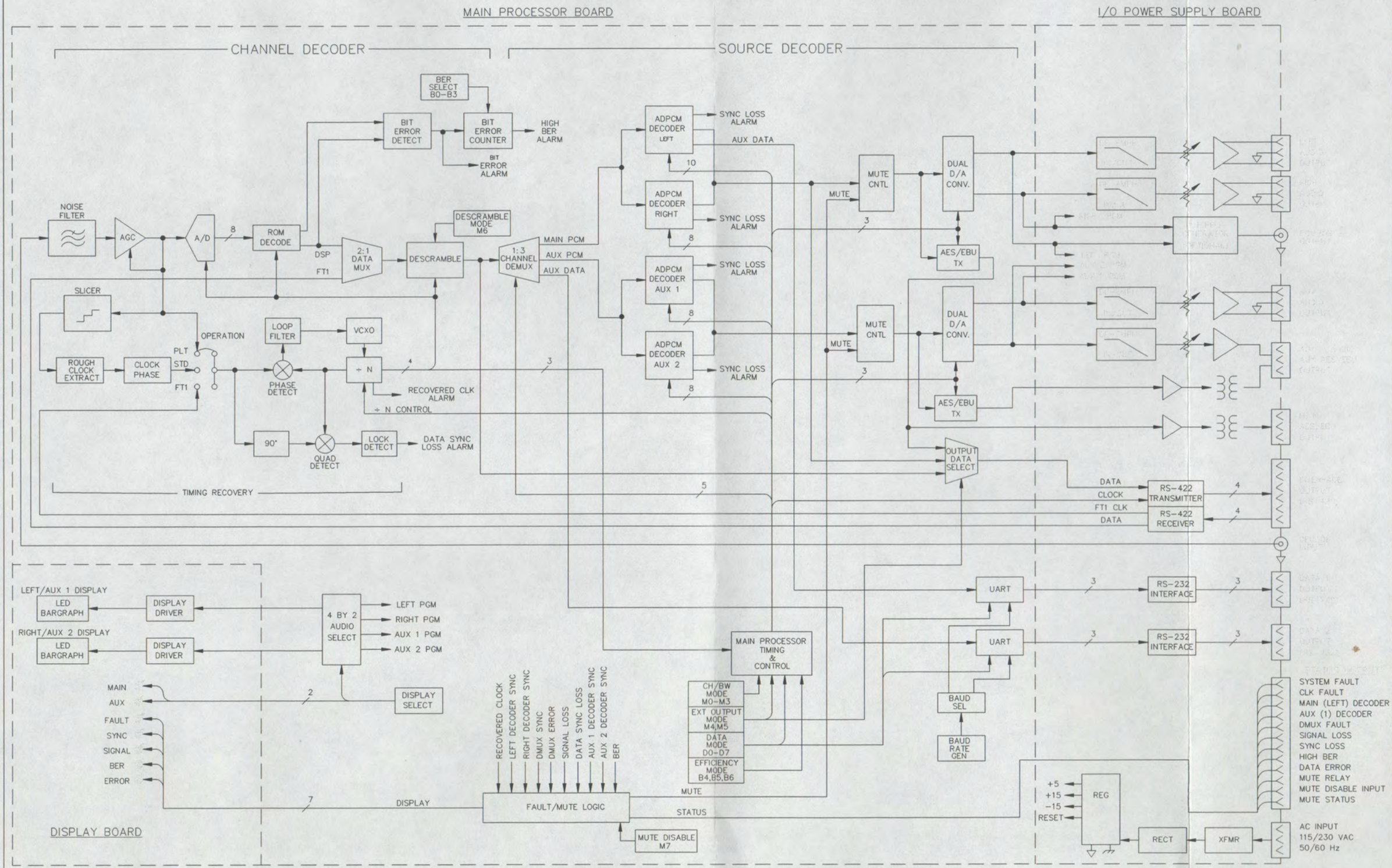


Figure 1-3 — DSP6000A Decoder Block and Level Diagram (92A1335 R: 1)

NOTES: UNLESS OTHERWISE SPECIFIED

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APPROVALS DWN G.T.	DATE 9-15-93	BLOCK & LEVEL DSP6000A DECODER	
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## Section 2

# Installation

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## 2.1 Unpacking

The DSP6000A Encoder and Decoder should be carefully unpacked and inspected for shipping damage. Should inspection reveal any shipping damage, visible or hidden, immediately file a claim with the carrier. Keep all packing materials at least until correct performance of the system is confirmed. If possible, save all packing materials in case the unit must be shipped in the future.

Units configured to order by the factory may be accompanied by additional components in the shipping container. These may not be required for the intended application, but should be retained for future reconfiguration.

We recommend removal of the top covers of both the encoder and decoder for a brief inspection of the internal components. Verify that assemblies and cables are mechanically secure. Check also for socketed components that may have been jarred loose or partially dismantled. This is a good time to familiarize yourself with the various assemblies, using the Block and Level diagrams (Figures 1-2 and 1-3) and the drawings of Section 7. After the internal inspection, replace the top covers or continue directly to Section 2.2.

### CAUTION

*Do not make adjustments of any kind until the nature of each adjustment is understood.*

*Do not apply AC power to the encoder or decoder until the procedure in Section 2.2.1 is completed.*

## 2.2 Power

The encoder and decoder are each capable of operating at one of the two nominal AC power source voltages of 115 or 230 VAC, 50–60 Hz. Optionally, one or both units may be configured for 12, 24, or 48 VDC operation. Units are configured for 115 VAC operation when shipped, unless otherwise specified. See Section 2.2.1 for AC operation or Section 2.2.2 for DC operation.

### 2.2.1 AC Line Voltage Selection

The AC operating voltage is determined by the wiring of the power transformer inside the unit. To change the operating voltage configuration, rewire the transformer connector as shown in Figure 2-1. The electrical contacts can be extracted from the insulating connector shell by using a pointed tool to depress the detents, which are accessible through the side of the shell. Insert each contact into its new location until it is secured by the detent. Tug gently to verify the contact is correctly installed. If the



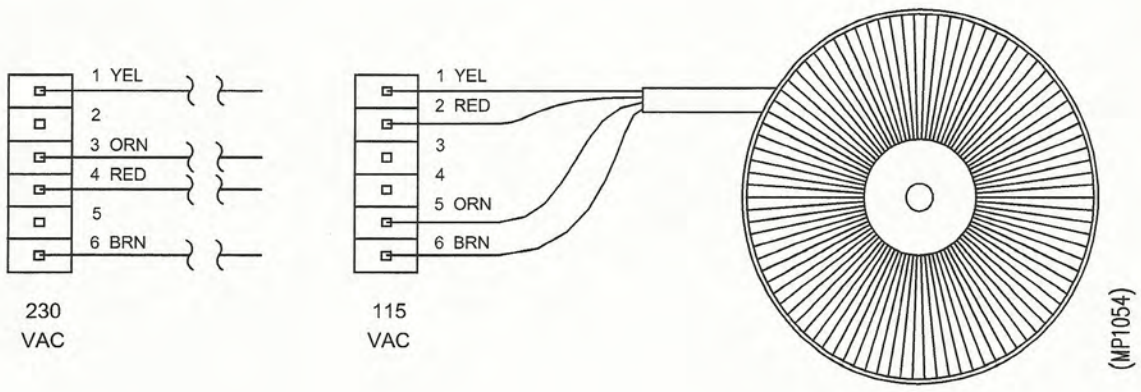
operating voltage is changed, change the fuse also in accordance with the fuse ratings listed in Table 2-1 (also found on the rear panel of each unit).

**WARNING**

*High voltage is present when the unit is plugged in.*

*To prevent electrical shock, unplug the power cable before servicing.*

*Unit should be serviced by qualified personnel only.*



**Figure 2-1**  
**Transformer AC Wiring detail**

**Table 2-1**  
**Encoder and Decoder AC Fuse Values**

Line Voltage	Encoder Fuse	Decoder Fuse
115 VAC	1/2 Amp Slow	1/2 Amp Slow
230 VAC	1/4 Amp Slow	1/4 Amp Slow

## Section 2.2.2 DC Option Fuses

For DC operation, verify the correct fuse is installed in accordance with the fuse ratings listed in Table 2-2.

**Table 2-2**  
**Encoder and Decoder DC Fuse Values**

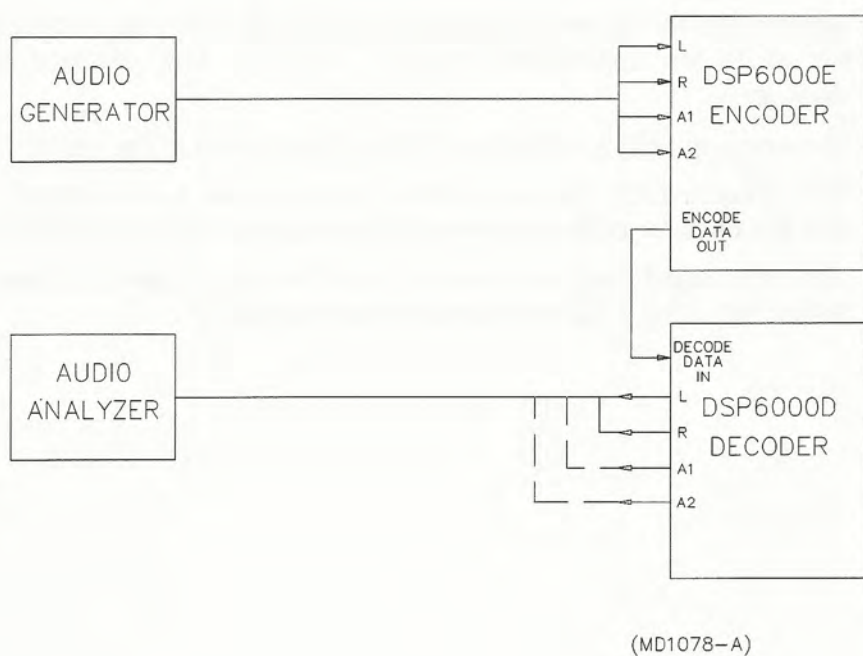
<b>Input Voltage</b>	<b>Encoder Fuse</b>	<b>Decoder Fuse</b>
±12 VDC	1 Amp Slow	1 Amp Slow
±24 VDC	1/2 Amp Slow	1/2 Amp Slow
±48 VDC	1/4 Amp Slow	1/4 Amp Slow

## 2.3 Pre-Installation Checkout

While both encoder and decoder are at the same location, we suggest that a checkout of the system be performed before mounting the equipment in racks separated by many miles. This also allows for verification of fault conditions and mode selection, which will be discussed in subsequent sections.

### 2.3.1 Checkout of Encoder/Decoder Only

If the DSP6000A Encoder and Decoder were purchased to retrofit an existing system (that is, if the STL transmitter and receiver are currently installed at separate sites or are not readily available for back-to-back test) the encoder and decoder may be tested in back-to-back configuration, separate from the system. Figure 2-2 shows a typical bench test setup.



**Figure 2-2**  
**Bench Test Setup for Encoder/Decoder Only**

## Test Equipment

Audio signal generator and analyzer (HP 339 or equivalent)

## Procedure

1. Connect the system as shown in Figure 2-2 and apply AC power to the encoder and decoder. The presence of power is indicated by the green display mode LED's, MAIN or AUX, on both encoder and decoder.

On the encoder, the red FAULT LED and the bicolor AES/EBU LED should both be off.

On the decoder, the bicolor status LED's SIGNAL and SYNC should display green, while the red status LED's FAULT and BER, and the yellow status LED DATA ERROR should be all off within a few seconds after power-up.

2. Remove the signal from DECODE DATA IN on the decoder.

SIGNAL, SYNC, and FAULT should turn red and BER and DATA ERROR should turn on. Reconnect the signal to DECODE DATA IN.

3. Apply audio to the encoder audio input at +10 dBu. The display mode should be set to the appropriate channel, MAIN or AUX, for both encoder and decoder.

The encoder LED bar graph should be registering to the yellow (-3 dB) level.

The decoder LED bargraph should also register to the yellow (-3 dB) level, and the decoder output level should be approximately +10 dBm (600 ohms).

4. The input signal may be removed and the audio signal-to-noise ratio (SNR) measured using a 22 kHz measurement bandwidth.

## 2.3.2 Checkout of System — Encoder/STL/Decoder

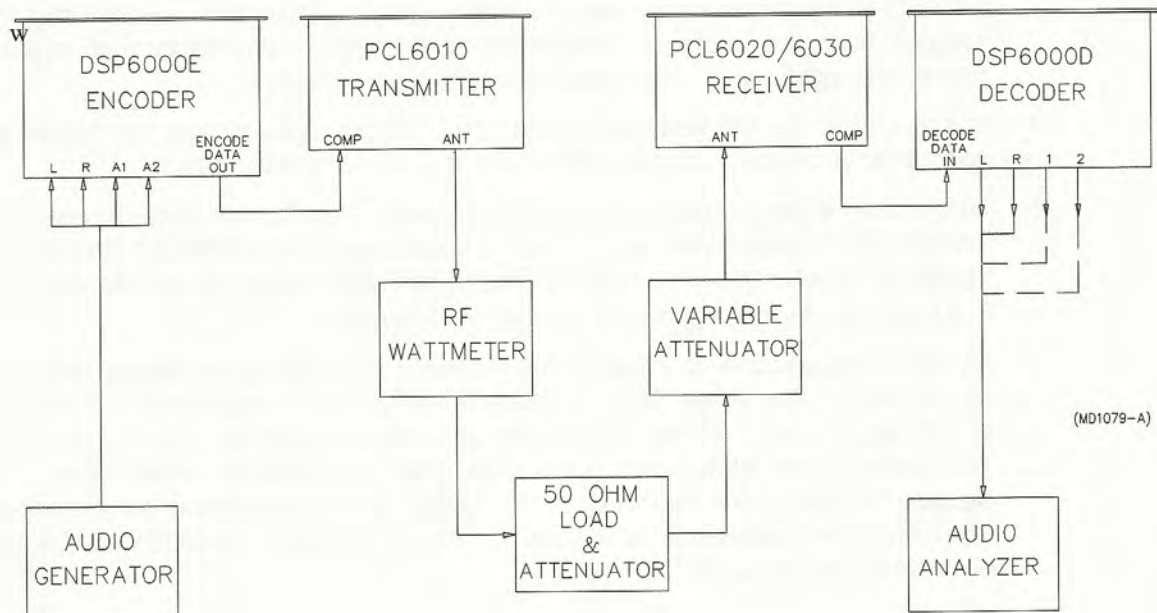
If the DSP6000A Encoder and Decoder were purchased as a system along with PCL6000 Studio-Transmitter Links, it is best to perform back-to-back tests of the entire system. Figure 2-3 shows a typical setup for bench test of a complete system. Refer also to the PCL6000 manual.

### CAUTION

Observe these precautions when performing any STL bench test:

- Always operate the transmitter terminated into a proper 50-ohm load
- Always attenuate the signal into the receiver to less than 3000 microvolts (approximately 75 dB attenuation between transmitter and receiver).

Failure to observe these precautions can cause the transmitter final amplifier to be destroyed or the receiver preamplifier transistor to be damaged.



**Figure 2-3**  
Bench Test Setup For Digital STL System

## Test Equipment

RF wattmeter with measurement range of 5–12 watts (Bird 43 or equivalent)

50 ohm, 10 watt dummy load for 950 MHz with 30 dB of attenuation output capability (Sierra 661A-30 or equivalent)

Variable attenuator, 0–100 dB at 950 MHz (Kay Model 432D or equivalent)

Audio distortion analyzer (HP 339 or equivalent)

## Procedure

1. With the wattmeter and dummy load connected to the transmitter, apply AC power to the receiver. The SIGNAL LED will be red, indicating that there is no RF.
2. Apply AC power to the transmitter and place the OPERATE/STANDBY switch in the OPERATE position. The RADIATE and AFC LED's will change from red to green. Observe that the wattmeter indicates 5–8 watts and that the transmitter meter will provide readings of FWD POWER.

A brief period after the RADIATE LED turns green, the SIGNAL LED on the receiver should change from red to green. The RF LEVEL meter position on the receiver may be selected to determine the strength of the RF signal received.

3. Adjust the variable attenuator until an input signal strength of approximately 1000 microvolts is indicated. It should be noted that, in any bench test where the transmitter and receiver are in close proximity, there can be sufficient RF leakage from the cables to render impractical any computations of applied signal strength based upon power and attenuation data.
4. At this point, the encoder/decoder portion of the system may be tested as described in the prior section (that is, for encoder/decoder only).
5. This is also a good opportunity to verify threshold performance of the system. Increase the variable attenuation until the decoder DATA ERROR status LED begins to flicker. The STL receiver signal strength should be on the order of 5  $\mu$ V–10  $\mu$ V, depending on the system configuration.

As the attenuation is increased, the decoder BER (Bit Error Rate) red LED will eventually illuminate. This indicates an error rate in excess of  $10^{-2}$  (1 error in 100 bits of data). There will also be an audible click from the MUTE relay. This error rate is factory set but is internally selectable for other rates (see Section 5). Due to the nature of digital transmission, the system will transition from error-free operation to failure in only 2–4 dB of attenuation once the error threshold is reached.

This concludes the basic bench test of the units. The user may want to run further experiments to become familiar with the system. Before proceeding with higher level testing, consult Sections 1–3 for a thorough understanding of the DSP6000A system.

## 2.4 Rack Installation

**NOTE**

*Always pre-test the system on the bench in its intended configuration prior to installation at a remote site.*

The DSP6000A Encoder and Decoder are designed for mounting in standard rack cabinets, preferably between waist and shoulder height. The encoder and decoder have mounting holes for Chassis Trak C-300-5-1-14 chassis rack slides. If the rack will accept chassis rack slides, their use is recommended. When using rack slides, be sure to leave at least a 15-inch service loop in all cables to the equipment.

When mounted in a rack, the unit must have an unobstructed free flow of cooling air above and, if possible, below the unit. Continued operation in a confined environment can cause the ambient temperature to exceed specification, resulting in reduced life or system failure.

It is desirable to collocate the encoder with the STL transmitter to reduce the length of the interconnect cable. Similarly, the decoder should be located with the STL receiver. Due to strong electromagnetic interference (EMI) typical at a transmitter site, RF field conduction on long interconnect cables can adversely effect the system error performance and cause audio drop-outs.

**NOTE**

*Avoid cable interconnection length in excess of 1 meter in strong RF environments.*

*We highly recommend installation of lightning protectors in the power lines to the encoder and decoder to prevent line surges from damaging expensive components.*

In configurations of two STL transmitters with the DSP6000E Encoder, Moseley's TPT-2 transfer panel may be installed to provide automatic switchover upon detectable transmitter failure. The transmitters should not already incorporate automatic transfer. Mount the transfer panel between the transmitters, thereby allowing short cables and better ventilation.

For automatic switchover in systems using the DSP6000D Decoder with two STL receivers, install the MOSELEY TPR-2 transfer panel. The receivers should not already incorporate automatic transfer, and the TPR-2 should be mounted between them.

## 2.5 STL Installation

### 2.5.1 Encoder

#### Encoder/STL Connection

Figure 2-4 depicts a typical interconnection of a DSP6000E Encoder with a PCL6010 STL transmitter for normal operation. The interconnect cable between encoder ENCODE DATA OUT and STL transmitter COMPOSITE IN should be coaxial type (RG-58A/U or equivalent) with BNC male connectors on each end.

#### Encoder Audio Input Levels

LEFT, RIGHT, AUX 1, and AUX 2 discrete audio program levels are displayed on the peak-reading LED bargraph on the front panel. The 0 dB/100% point refers to full-scale input of the encoder analog-to-digital (A/D) converters. Audio inputs above this level are clipped, which causes distortion and sounds bad! Allow some headroom when setting the input levels. Apply audio program and set the input level for meter readings to the -3 dB (yellow) LED on the largest program peaks (the corresponding VU reading will be approximately 4-14 dB below the peak audio level displayed by the meter, depending on the program source material). Ideally, some form of peak limiting or leveling should precede the encoder audio inputs.

**NOTE**

*Do not allow the audio level to read into the red (0 dB) on the LED bargraph, as this causes severe distortion.*

The AES/EBU input accepts digital stereo audio input in place of the LEFT/RIGHT discrete stereo input. This input requires no level adjustment. Unlike the main LEFT/RIGHT inputs, the AES/EBU input is not displayed on the LED bargraph. See Section 5 for AES/EBU selection.

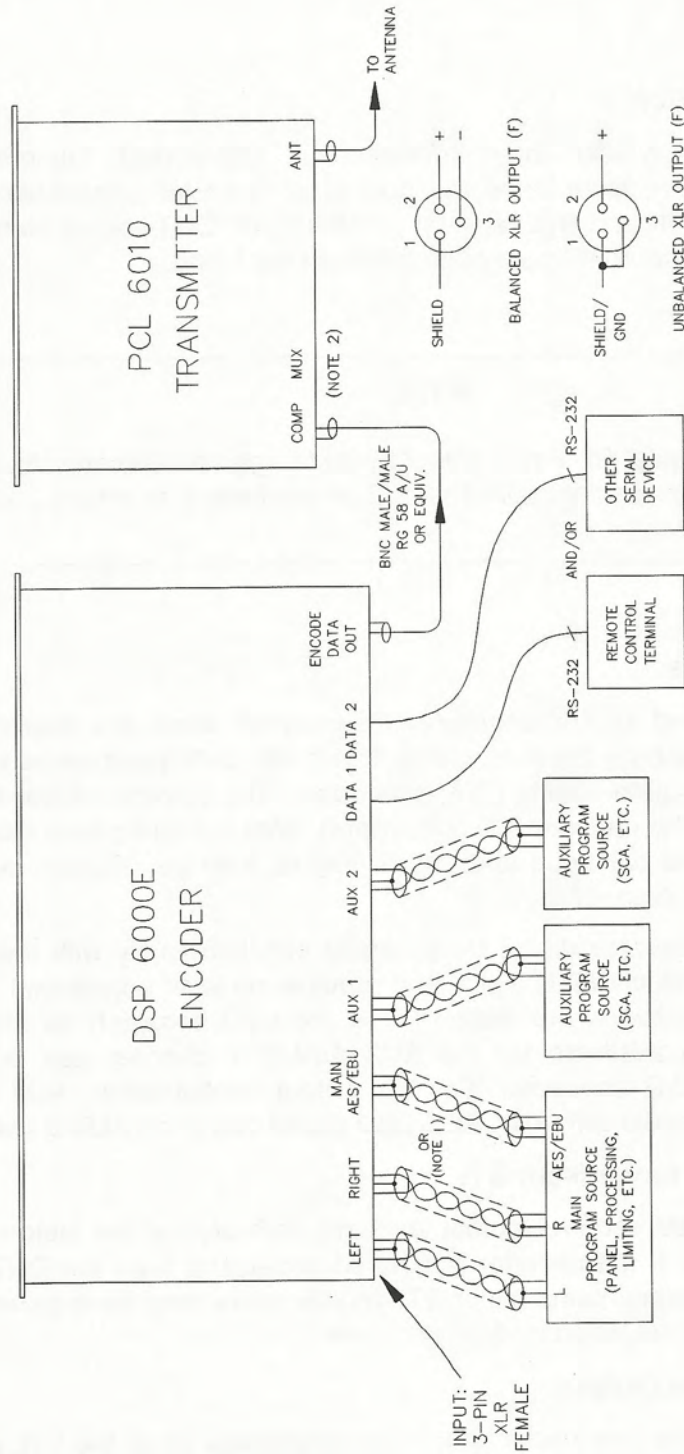
#### Encoder DATA OUTPUT Level to STL

The encoder output level and transmitter deviation are calibrated at the factory. Normally, no other adjustments are required. If the encoder is ordered separately from the STL transmitter, as an add-on or for retrofitting, then some minor STL modifications may be required. Refer to Section 2.8 (Retrofit STL Installation) for further details.

#### STL Transmitter MUX Input

The STL MUX channel is usable only under certain circumstances when the STL is used for digital transmission. See Section 2.8.2 for MUX subcarrier configurations.





**Figure 2-4**  
**Encoder-to-STL Transmitter Interconnect**

## 2.5.2 Decoder

### STL/Decoder Connection

Figure 2-5 depicts a typical interconnection of DSP6000D Decoder and a PCL6020/6030/6060 STL receiver for normal operation. The interconnect cable between decoder DECODE DATA IN and STL receiver COMPOSITE OUT should be coaxial type RG-58A/U or equivalent with BNC male connectors on each end.

#### **NOTE**

*In hostile or high-level RF environments we strongly recommend the use of double-shielded coaxial cable RG-142 or equivalent to insure proper decoder operation.*

### Decoder Output Levels

LEFT, RIGHT, AUX 1, and AUX 2 discrete audio program levels are displayed on the peak-reading LED bargraph on the front panel. The 0 dB/100% point refers to full-scale output of the decoder digital-to-analog (D/A) converters. The outputs will not exceed this level (they are limited by the encoder A/D converters). With the audio level displaying full scale on the bargraph, the balanced audio XLR outputs may be adjusted between -10 dBm to +14 dBm into 600 ohm loads.

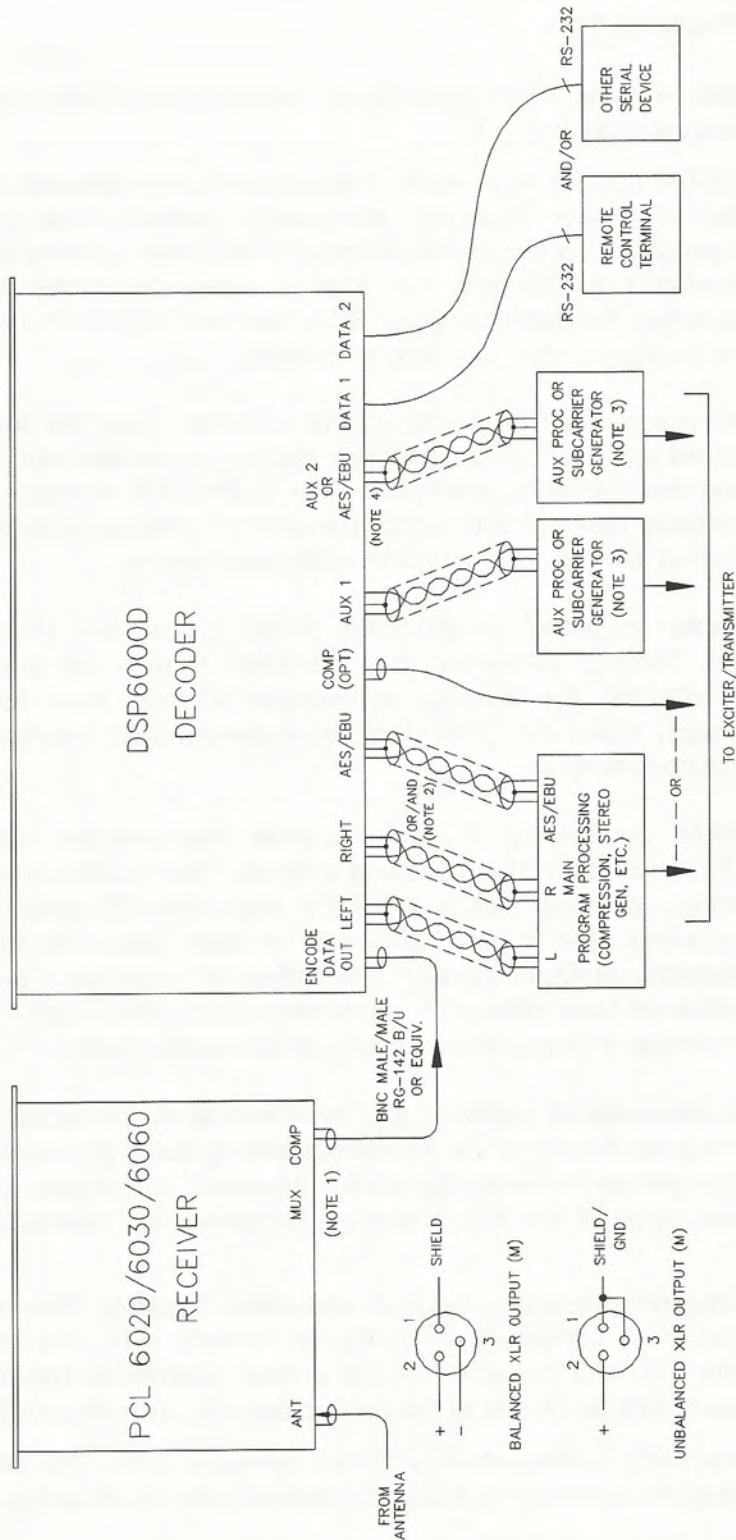
The AES/EBU output generates digital stereo audio simultaneously with the Left/Right discrete stereo output. This output is digital and requires no level adjustment. Unlike the encoder, AES/EBU audio levels are displayed on the LED bargraph on the decoder. AES/EBU output is also available for the AUX 1/AUX 2 channel pair by selecting jumpers at the AUX 2 XLR connector. For this output configuration, AUX 1 channel provides AUX 1 discrete audio with AUX AES/EBU digital output on AUX 2 channel.

### Decoder DATA INPUT Level from STL

The decoder input level and receiver output level are calibrated at the factory. No other adjustments are required. If the decoder is ordered separately from the DSTL system, as an add-on or for retrofitting, some minor STL modifications may be required. Refer to Section 2.8 Retrofit STL Installation for further details.

### STL Receiver Multiplex Output

The MUX channel is usable only under certain circumstances when the STL is used for digital transmission. See Section 2.8.2 for subcarrier MUX configurations.



(MD1077-A)

- NOTE 1. SEE TEXT.
- NOTE 2. DISCRETE LEFT/RIGHT AND AES/EBU DIGITAL STEREO AUDIO ARE AVAILABLE SIMULTANEOUSLY. COMPOSITE STEREO OUTPUT AVAILABLE AS OPTION.
- NOTE 3. PROGRAM SUBCARRIER GENERATOR IS MOSELEY SCG-8 OR EQUIVALENT.
- NOTE 4. AUX 2 AUDIO OUTPUT DOUBLES AS AUXILIARY AES/EBU DIGITAL AUDIO OUT FOR AUX 1 AND AUX 2 CHANNELS.

**Figure 2-5**  
Decoder-to-STL Receiver Interconnect

DSP6000A  
602-11157-21 R: A

### 2.5.3 Air-Chain Processing

There are important considerations when installing or partitioning the audio processing around the digital studio-transmitter link:

- The DSP6000A system accepts and processes only discrete analog or digital audio. Systems requiring composite outputs must place the composite generator following the decoder output (an optional composite output is available for the decoder). This is analogous to the dual-mono STL configuration. Similarly, auxiliary SCA channels require the subcarrier generator to be placed after the decoder output.
- Do not use preemphasized audio in the encoder. Use flat audio only. Preemphasized audio will effect encoder source processing and unnecessarily reduce the available headroom. The DSP6000E encoder provides jumper-selectable de-emphasis to compensate for preemphasized discrete audio inputs that are provided by some audio processors.
- It is desirable to place all air-chain audio processing (equalization, compression, limiting) preceding the encoder. It may be possible for processing following the encoder to unmask artifacts from the source coding process. However, other factors of operational practicality may outweigh this consideration.
- Avoid multiple generations through devices that employ audio data reduction. This may unmask processing artifacts. The maximum number of passes through devices that incorporate the aptX-100 data reduction source processing used in the DSP6000A is about seven to eight times before discernible artifacts appear. The effect of combining audio data reduction schemes from different manufacturers are unpredictable and may reduce the number of generations for acceptable audio quality.

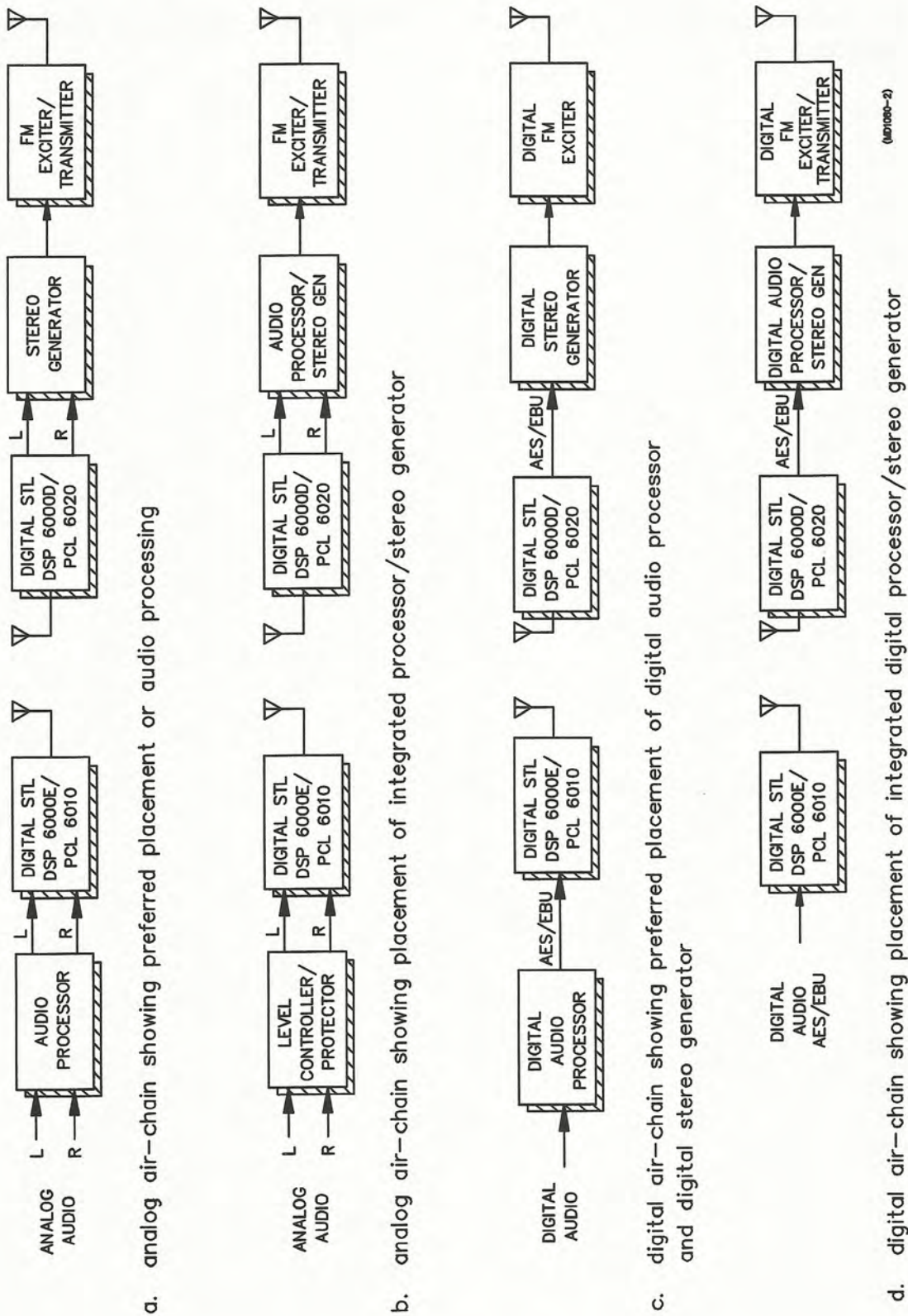
Figure 2-6 shows some examples of partitioning of air-chain audio processing. Figure 2-6a presents the preferred partitioning of the traditional analog audio processing chain. The digital STL should be placed between the audio processor and stereo generator. This extends the dynamic range of the STL and provides convenient studio access to the audio processor.

Many stations use the integrated processor/stereo generator. Typically, the composite output is transmitted through a composite STL. For a discrete STL, the composite generator must follow the STL and precede the FM exciter. Therefore, the integrated processor/stereo generator must be placed at the transmitter site, as in Figure 2-6b.

The preferred digital processing configuration is shown in Figure 2-6c. The DSP6000A facilitates the direct digital audio air-chain via AES/EBU digital audio inputs and outputs.

When using a fully digital integrated audio processor/stereo generator, the composite output must follow the discrete STL, which places audio processing at the transmitter site, as shown in Figure 2-6d. Many of these digital processors provide RS-232 control of their audio parameters. Therefore, studio control of the audio processor may be

accomplished through phone lines or via the RS-232 data channel provided with the DSP6000A.



(M1000-2)

Figure 2-6  
Air-Chain Processing with the Digital STL

## 2.5.4 Repeater

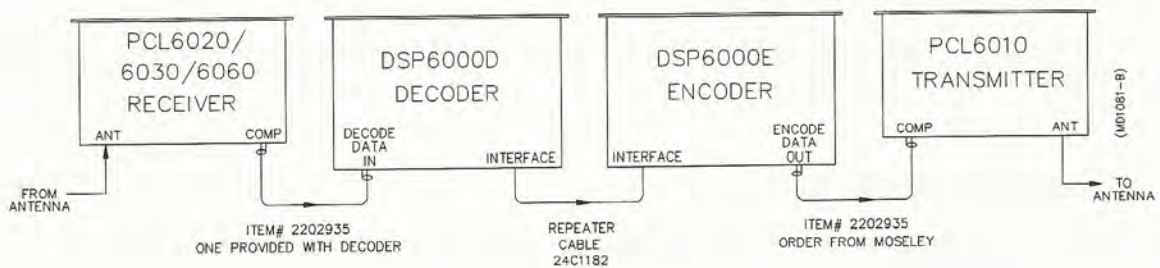
### Digital (Regenerative) vs. Analog (Baseband) Repeater

The digital repeater operation of the DSP6000A converts recovered encoded data back to uncorrupted binary data, re-encodes the data, and re-transmits it. As a result, noise and channel interference that may corrupt the data are removed before the data is destroyed or lost. Also, the digital repeater will regenerate this data for received RF levels as low as  $5\ \mu\text{V}$  (-93 dBm). The benefit is extended repeater spacing — compared to analog repeating — thereby reducing the number of new repeater installations.

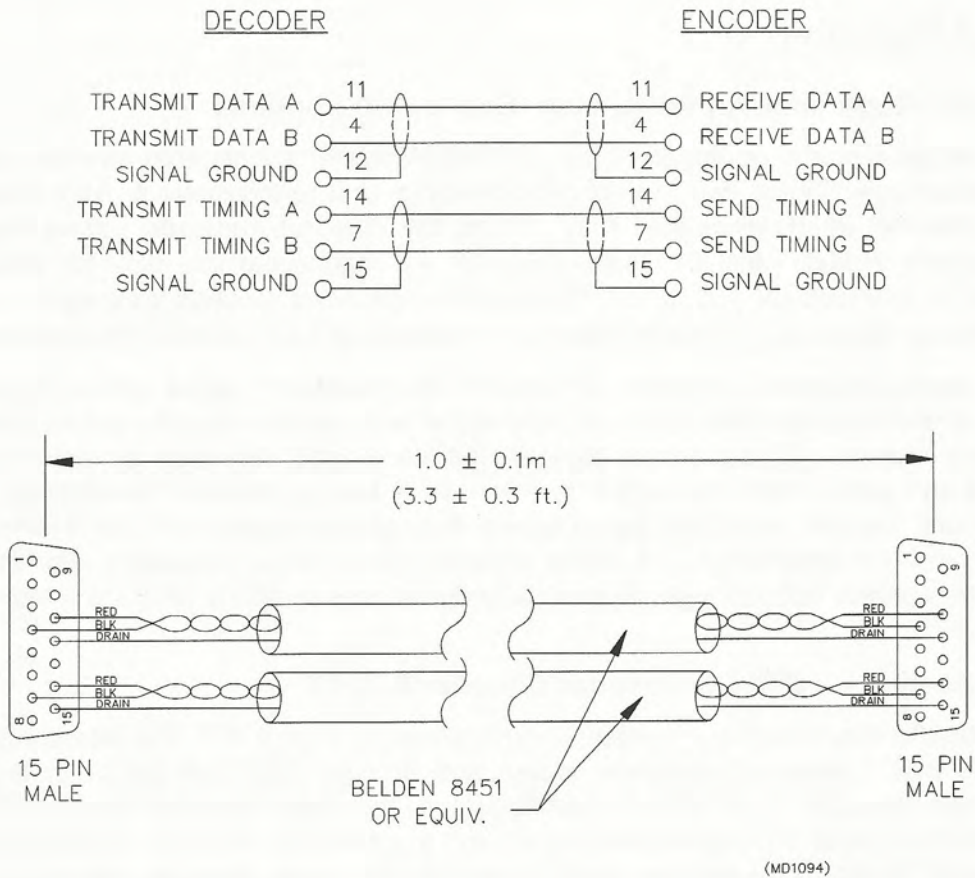
The analog repeater operation re-transmits the baseband signal without regenerating and re-encoding the data. As such, neither the encoder nor decoder are required for an analog repeater. The disadvantage is that noise and distortion accumulate on the baseband signal from one repeat to the next. If analog repeater installations currently exist and provide adequate signal quality through the overall link (for example, good SNR and low interference), a digital repeater may not be necessary. For multiple or longer repeater hops though, intermediate digital regenerations produce a more reliable link.

### Connection — STL RX/Decoder/Encoder/STL TX

DSP6000A digital repeater configuration is shown in Figure 2-7. The interconnect cable between STL receiver baseband output and decoder DECODE DATA IN is provided with the decoder. In a repeater configuration, the cable between encoder ENCODE DATA OUT and STL transmitter baseband input should also be double-shielded — identical to the STL/decoder cable. Note that the cable normally provided with the encoder (for non-repeater applications) is **not** double-shielded, and that the correct cable should be ordered from Moseley Associates or fabricated (double-shielded coaxial cable type RG-142 B/U or equivalent with BNC male connectors on each end). The interconnect cable between encoder INTERFACE and decoder INTERFACE is shown in Figure 2-8.



**Figure 2-7**  
Digital Repeater Interconnection



**Figure 2-8**  
**Repeater Cable Detail**

**Decoder DATA INPUT Level**

The decoder input and receiver output levels are calibrated at the factory. No other adjustments are required.

**Encoder DATA OUTPUT Level**

The encoder output level and transmitter deviation are calibrated at the factory. No other adjustments are required.



## 2.6 Fractional T1 (FT1) Installation

### Fractional T1

T1 transmission service accommodates data rates up to 1.536 Mbps consisting of 24 time slots. Each time slot operates at 64 kbps. Fractional T1 service provides access to one or more of the 24 time slots. Typically, the use of the fractional T1 service will provide proportionally lower operating costs than that of a full (all 24 time slots) T1 service.

The DSP6000A system provides the ability to transmit and receive multiple high-quality audio channels through public or private T1 lines using the fractional capability of T1 service. A fractional T1 channel service unit (CSU) is required at both ends to provide an intelligent interface between the T1 network and the data terminal equipment (DTE) — that is, the DSP6000A codec. CSU's are available from many manufacturers.

### DSP6000A Configuration

The DSP6000A provides  $N \times 64$  data rates. The data rate — and the division of this data rate into channels — is set by DIP switch S1 on the Encoder Main board and DIP switch S2 on the Decoder Main board, as shown in Table 2-3.

**Table 2-3**  
Channel Programming

Number of Audio Channels	Audio Bandwidth (kHz)	Data Rate (kbps)	Channel Mode	Encoder S1- and Decoder S2-			
				M0	M1	M2	M3
1	7.5	64	11	1	1	0	1
1	15	128	3	1	1	0	0
2	7.5	128	10	0	1	0	1
2	15	256	2	0	1	0	0
4	7.5	256	8	0	0	0	1
4	15	512	0	0	0	0	0

Switch settings: 0 = off = open; 1 = on = closed.

The encoder is set for master timing at the studio and slave timing at the remote site. The encoder at the studio establishes network timing. Encoder timing is set by S1-M6 on the Main board as shown in Table 2-4. Set S2-D1 to "0" for standard efficiency.

**Table 2-4**  
**Setting Encoder Timing**

Site	S1-M6	Description
Studio	0	Terminal (DTE) Timing; network synchronized to encoder.
Remote	1	Send (Network) Timing; encoder synchronized to network.

Switch setting: 0 = off = open; 1 = on = closed.

Decoder timing is always derived from the network (slave timing). For fractional T1 operation set S4-D1 according to Table 2-5 below. Set jumpers E5 and E7 to the FT1 position. Set efficiency to standard. Set E8 FT1 CLOCK PHASE to "NORM" or "INV" as required.

**Table 2-5**  
**Setting Decoder Timing**

Site	S4-D1	Description
Studio	1	Send (Network) Timing; decoder synchronized to network.
Remote	1	Send (Network) Timing; decoder synchronized to network.

Switch setting: 0 = off = open, 1 = on = closed.

### CSU Configuration

Set the Channel Service Unit (CSU) configuration as follows:

DTE Interface	RS-449/422 or EIA-530
DTE Channel Multiples	N × 64
DTE Rate Multiples	N = 1, 2, 4, or 8
DTE Rate Selection	64, 128, 256, or 512 kbps
DTE Timing Polarity	Normal
DTE Data Polarity	Normal
Network Framing Format	D4
Network Coding Format	AMI
Request to Send Control	Always ON
DS0 Mapping	Contiguous
Density Monitor	None
Zero Byte Suppression	Inhibit

The CSU provides four clock source options for network synchronization: send (network) timing, terminal (DTE) timing, external, or internal. Set the CSU clock source as shown in Table 2-6.

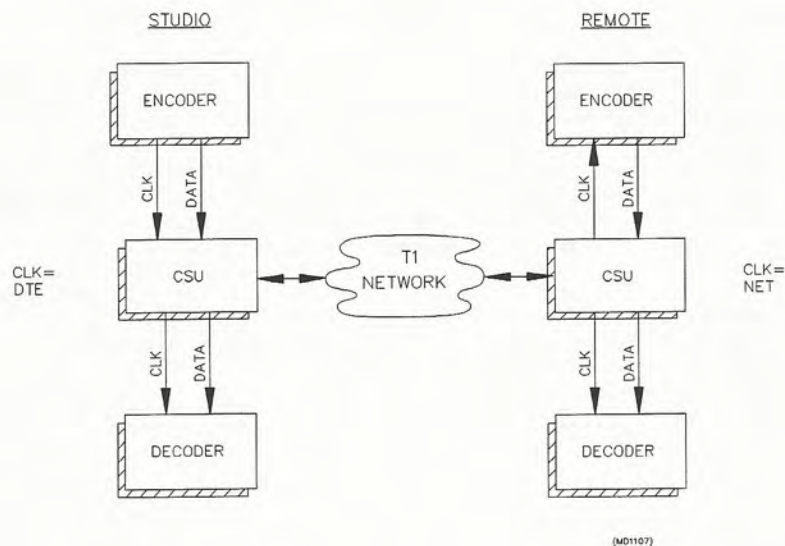
**Table 2-6  
CSU Timing Programming**

Site	Network Timing	Aggregate Timing	Description
Studio	Terminal (DTE)	External	Terminal (DTE) Timing; network synchronized to encoder, decoder synchronized to network.
Remote	Send (Network)	Slave (Loop)	Send (Network) Timing; decoder and encoder synchronized to network.

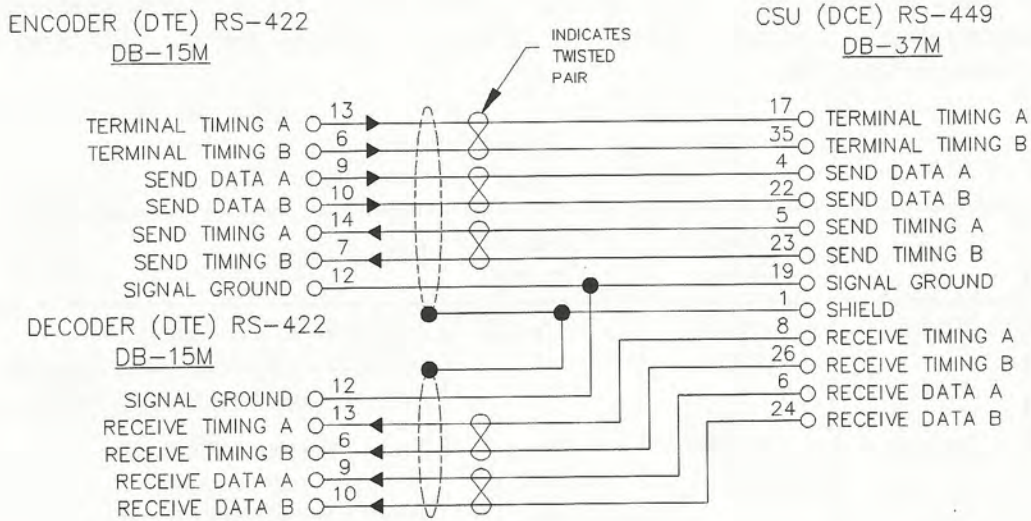
This configuration should satisfy most applications. Several other DTE and network configurations exist and may be required for special applications. The user is encouraged to become familiar with the details of T1 and their CSU.

**Connection**

Figure 2-9 depicts typical interconnection of the DSP6000A and CSU for full-duplex fractional T1 operation. The interconnect cable, shown in Figure 2-10a or 2-10b, between DSP6000A INTERFACE and CSU DTE INTERFACE should be shielded twisted pairs, Belden 8451 or equivalent.

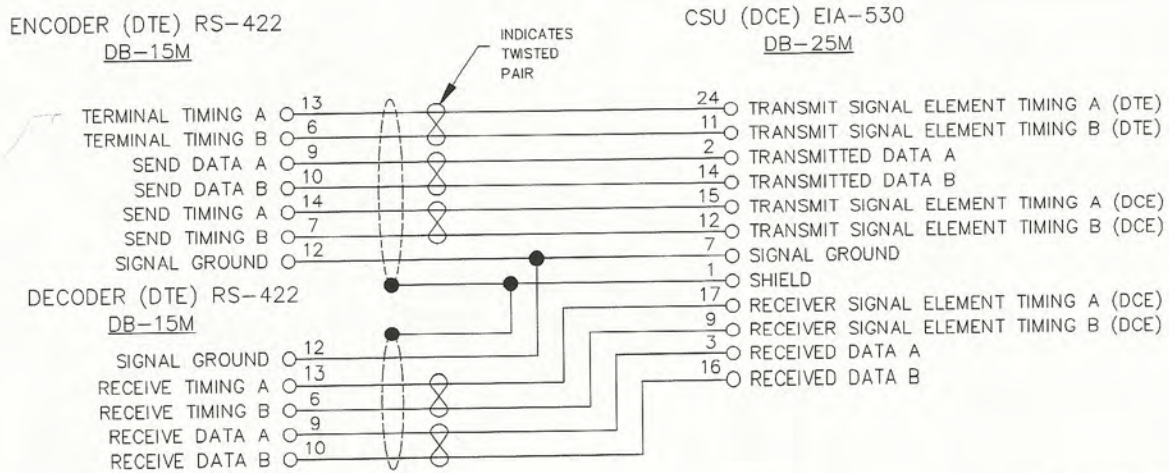


**Figure 2-9  
Fractional T1 Network**



(MD1108)

**Figure 2-10a**  
**DSP6000A to CSU (RS-449) Interconnection Cable**



(MD1245-A)

**Figure 2-10b**  
**DSP6000A to CSU (EIA-530) Interconnection Cable**

## 2.7 Data Communications

In addition to audio transmission, the DSP6000A system provides data communication capability through RS-232 ports. This communication is unidirectional and provides data up-link for supervisory and remote control functions at the transmitter site.

### 2.7.1 Data Rate and Format Selection

Data channels DATA 1 and DATA 2 are asynchronous DCE ports capable of baud rates of 300, 1200, 2400, and 4800 baud. In addition, DATA 2 is capable of 9600 baud in some configurations. Factory default is 1200 baud. The data rates can be changed via DIP switches S5 and S6 on the decoder main board and switches S3 and S4 on the encoder main board. The data rates must be set at both the encoder and decoder. Be sure to select only one baud rate for each data channel. Refer to Section 5.9 for more information on data channel configuration.

Each data channel can be set for 8 or 7 data bits, and even, odd, or no parity. Each channel is fixed at 1 start and 1 stop bit. The factory default is 8 bits, no parity. The following tables summarize the data formats and their selection.

**Table 2-7**  
**DATA 1 Format**

Encoder and Decoder			Data Bits	Parity	Total Bits	
S2-	D3	S4-				
D2	D3	D4				
0	0	0	8	None	10	(Default)
0	0	1	8	None	10	
0	1	0	8	Even	11	
0	1	1	8	Odd	11	
1	0	0	7	None	9	
1	0	1	7	None	9	
1	1	0	7	Even	10	
1	1	1	7	Odd	10	

Switch setting: 0 = off = open; 1 = on = closed.

**Table 2-8  
DATA 2 Format**

Encoder and Decoder			Data Bits	Parity	Total Bits	
S2-	D6	S4-				
D5	D6	D7				
0	0	0	8	None	10	(Default)
0	0	1	8	None	10	
0	1	0	8	Even	11	
0	1	1	8	Odd	11	
1	0	0	7	None	9	
1	0	1	7	None	9	
1	1	0	7	Even	10	
1	1	1	7	Odd	10	

Switch setting: 0 = off = open; 1 = on = closed.

## 2.7.2 Remote Control Communication

Most Moseley Remote Control Systems can use the DSP6000A to convey information from the Control to Remote Terminal or vice-versa. There are three ways to accomplish this, discussed below. It is assumed that the Remote Terminal and the DSP6000D Decoder are at the transmitter site and the Control or Command Terminal and DSP6000E Encoder are at the studio site.

### 2.7.2.1 Subcarrier Communications

Normal STL subcarriers can be employed for some combinations of data rates and efficiencies. Please refer to Section 2.8 for further details.

### 2.7.2.2 FSK Communications

The second method to convey remote control information is to use FSK communications (the normal TELCO MODEM for Moseley MRC- and TCS- series products) placed on one of the AUX channels of the DSP6000A. This of course assumes the AUX channel is installed and does not allow that AUX channel to be used for any other purpose. Be sure the TELCO port is set to 4-wire mode if applicable. To interface the MRC (or TCS) to the DSP6000A for FSK communications, simply connect the TELCO OUTPUT of the Control Terminal to the DSP6000E Encoder AUX INPUT, and connect the DSP6000D Decoder AUX OUTPUT to the TELCO INPUT of the Remote Terminal.

### 2.7.2.3 RS-232 Communications

The third method to convey remote control information is to use the built-in data port(s) of the DSP6000A. Because of technology changes over the years, each system is different and must be configured differently. Be sure to match the cabling, data rates, and formats with the particular system being used, referring to Table 2-9 for assistance.

**Table 2-9**  
**RS-232 Communications for MRC Systems**

System	Data Rate	Data Bits	Parity	Cabling
MRC1600	300	8	Even	Figure 2-11
MRC1620	1200	8	None	Figure 2-11
MRC-1	1200	7	Even	Figure 2-13
MRC-2	1200	7	Even	Figure 2-13
MRC-2S	1200	8	None	Figure 2-13

For each of these remote control systems, the transmit port and the receive port must be the same. This means some unconventional hardware connections may be required.

#### **MRC1600 and MRC1620**

To use the primary port on the MRC1600 or MRC1620, the up-link must be converted to RS-232 communications. This is accomplished by removing the Telco or Subcarrier Output board from the Control Terminal and the Telco or Subcarrier Input board from the Remote Terminal. Each board is replaced by an MRC16x0 RS-232 I/O board. Contact Moseley Associates for ordering information. The RS-232 I/O board can be configured for input, output, or both. The down-link does not need to be changed, other than being configured in 4-wire mode.

The cabling required to connect the MRC1600/1620 to the DSP6000A is shown in Figure 2-11.

The following tables show the switch settings for the MRC1600/1620 RS-232 I/O board.

**Table 2-10**  
**Remote Terminal (RT) MRC1600/1620 RS-232 Input**

Switch	Setting	Function
S1-1	1	RXD
S1-2	1	Gnd
S1-3	1*	DTR/DCD connect
S1-4	0	DTR
S1-5	0	DCD
S1-6	0	2400 baud
S1-7	1	1200 baud
S1-8	0	300 baud
S2-1	0	TXD
S2-2	0	Gnd
S2-3	0	RTS/CTS connect
S2-4	0	RTS
S2-5	0	CTS
S2-6	0	2400 baud
S2-7	0	1200 baud
S2-8	0	300 baud

Switch setting: 0 = off = open; 1 = on = closed.

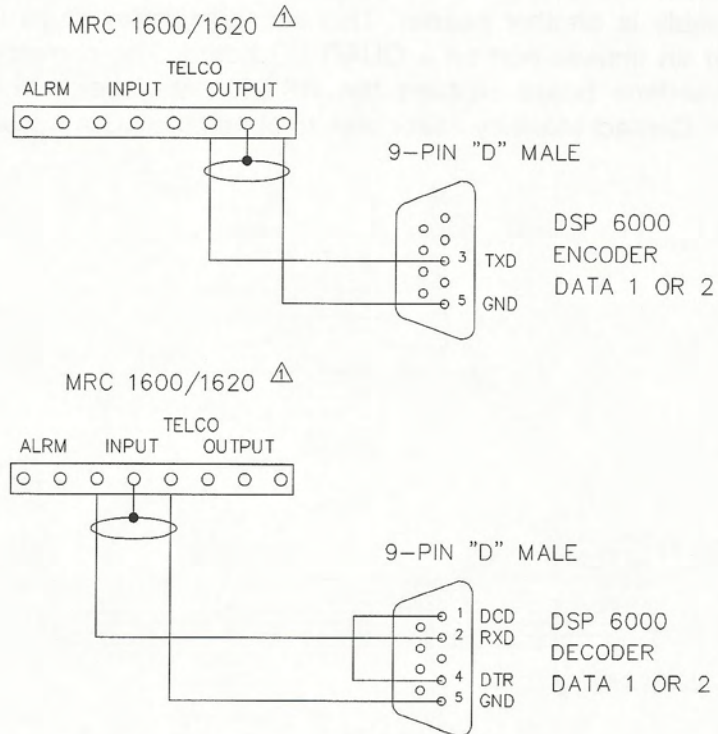
\* Set to 0 on Revision 1 boards.

**Table 2-11**  
**Control Terminal (CT) MRC1600/1620 RS-232 Output**

Switch	Setting	Function
S1-1	0	RXD
S1-2	0	Gnd
S1-3	0	DTR/DCD connect
S1-4	0	DTR
S1-5	0	DCD
S1-6	0	2400 baud
S1-7	0	1200 baud
S1-8	0	300 baud
S2-1	1	TXD
S2-2	1	Gnd
S2-3	1	RTS/CTS connect
S2-4	0	RTS
S2-5	0	CTS
S2-6	0	2400 baud
S2-7	1	1200 baud
S2-8	0	300 baud

Switch setting: 0 = off = open; 1 = on = closed.





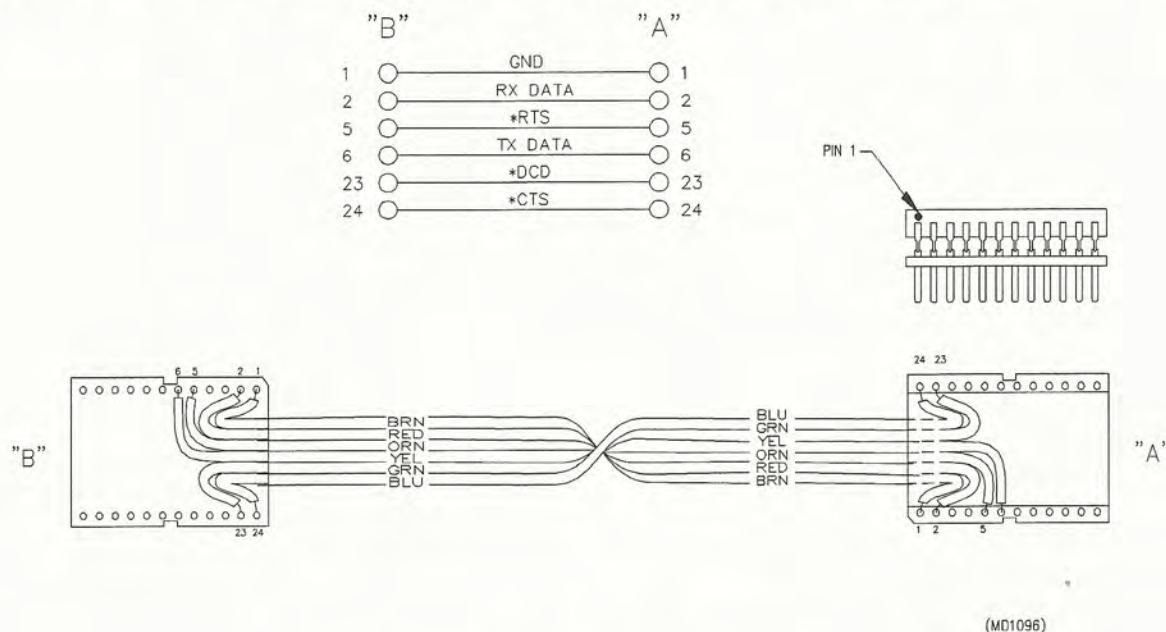
1. <sup>⚠</sup> MRC 1600/1620 MUST HAVE RS-232 I/O BOARD INSTALLED.
2. CABLES ARE TWISTED-SHIELDED PAIRS, BELDEN 8451 OR EQUIVALENT.

(MD1068)

**Figure 2-11**  
**DSP6000A to MRC1600/1620 Data Connections**

### MRC-1, MRC-2, and MRC-2S

The MRC-1, MRC-2, and MRC-2S also require hardware changes to use the primary Telco or Subcarrier port. In this case half of the port needs to be bypassed, since the transmit and receive portions are on the same boards. To accomplish this, a special cable is used to replace the MC6850 ACIA on the MODEM board. This cable, shown in Figure 2-12, has an ACIA soldered to a header with a cable attached. On the other end of the cable is another header. This second header plugs into a modified Serial I/O board or an unused port on a QUAD I/O board. The corresponding Serial Interface or Quad Interface board supplies the RS-232 interface to the DSP6000A encoder or decoder. Contact Moseley Associates to obtain the ACIA replacement cable.



**Figure 2-12**  
**ACIA Replacement Cable**

The following two tables show the ACIA cable pin modifications necessary for particular applications.

**Table 2-12**  
**MRC-1/2/2S (Remote Terminal) RS-232 Input, TELCO (Subcarrier) Output**

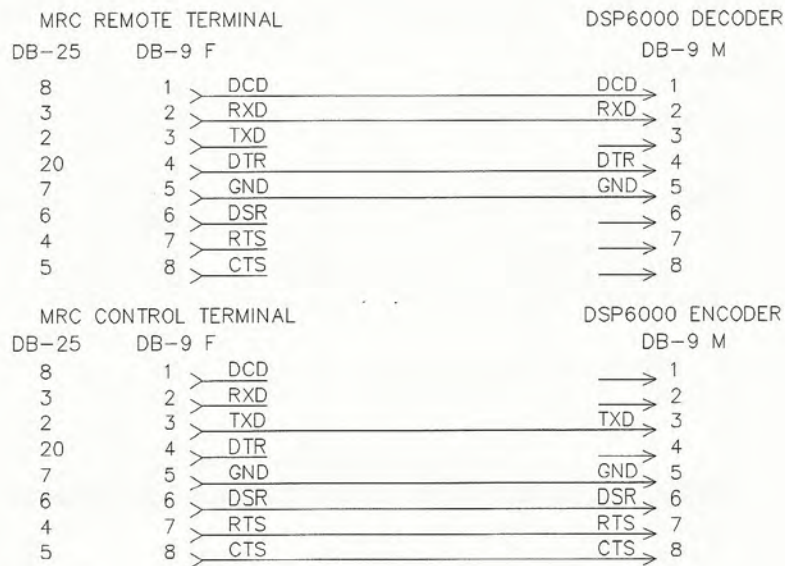
Board	Pins Cut on End "A"	Pins cut on End "B"	Installed Location
MODEM	2, 23		U16
MODEM II	2, 23		U8
Serial I/O		5, 6, 24	U2
Quad I/O		5, 6, 24	U1

**Table 2-13**  
**MRC-1/2/2S (Control Terminal) RS-232 Output, TELCO (Subcarrier) Input**

Board	Pins cut on End "A"	Pins cut on End "B"	Installed Location
MODEM	5, 6, 24		U16
MODEM II	5, 6, 24		U8
Serial I/O		2, 23	U2
Quad I/O		2, 23	U1

For example, to use a MODEM II with a SERIAL I/O at the RT, cut pins 2 and 23 off the header of the "A" end of the cable (the one with the ACIA IC) and cut pins 5, 6, and 24 off the "B" end header. End "A" is installed on the MODEM II board at location U8 and end "B" ins installed on the SERIAL I/O board at location U2.

The cabling required to connect the MRC-1/2/2S to the DSP6000A is shown in Figure 2-13.



NOTES:

- PIN FUNCTIONS OF DSP6000 DATA 1 AND DATA 2 ARE IDENTICAL.

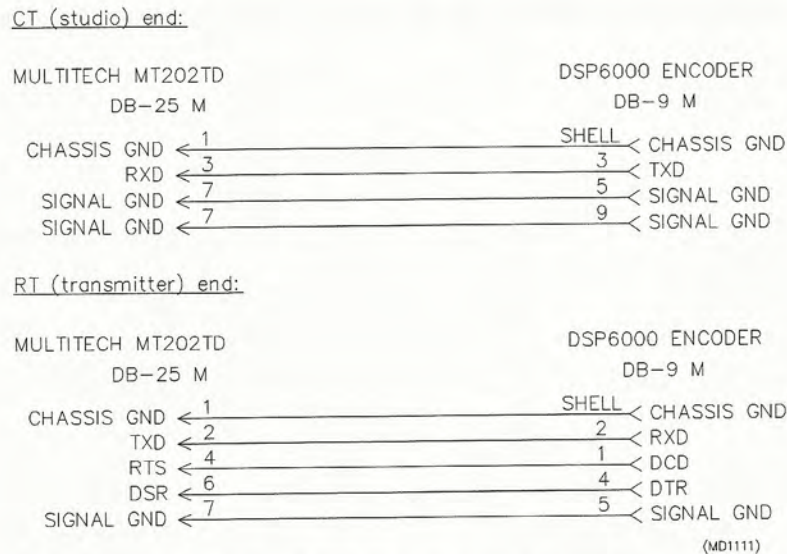
(MD1069)

**Figure 2-13**  
**DSP6000A to MRC-1/2/2S Data Connections**

### Other Remote Control Systems

It is also possible to use the DATA 1 or DATA 2 port for other remote control systems that use FSK for telemetry, such as the Moseley TCS-2A.

Some remote control systems use the Bell 202 standard and others use the Bell 103 standard. Consult the specifications of the remote control in question. For example, the TCS-2A uses Bell 202, so it is necessary to purchase a pair of modems which convert 202 FSK to RS-232, such as the MultiTech 202T. The cabling required to connect the MultiTech MT202TD to the DSP6000A encoder and decoder is shown in Figure 2-14. Contact Moseley Associates for other modem interconnects.



NOTE: A UNIVERSAL CABLE CAN BE MADE WITH ALL THE ABOVE CONNECTIONS.

**Figure 2-14**  
**DSP6000A to MultiTech MT202TD Data Connections**

The MT202TD switch settings are as follows:

**Table 2-14**  
**MT202TD Settings**

Switch	Setting	Function
1	On	Suppress Local Copy
2	Off	4-wire mode
3	Off	4-wire mode
4	On	4-wire mode
5	On	0 dBm output
6	Off	RTS is controlled
7	Off	Squelch off

Connect the Remote Terminal Telco Output to the modem Telco Input. Connect the modem RS-232 port to the DSP6000A as outlined above for MRC-1/2/2S systems.

Connect the Control (Command) Terminal Telco Input to the other modem Telco Output. Connect the modem RS-232 port to the DSP6000A as outlined above for MRC-1/2/2S.

Be sure to set the baud rate and data format according to the remote control specifications.

Another alternative is to bypass the FSK portion of the remote control internal modem and convert the internal TTL levels to RS-232 levels using appropriate RS-232 line driver ICs (such as the MC1488) and/or receiver ICs (such as the MC1489) available from several IC manufacturers.

## 2.8 Retrofit STL Installation

If the DSP6000A codec is purchased independently from, or as an add-on to, the Studio-Transmitter Link radio, it may be necessary to perform minor alignment or modification to the STL system. This will depend on the STL model. The STL models covered in this section are:

- PCL6000
- PCL606/C (composite)
- PCL606 (mono)
- PCL505 (composite)
- Other STL radios

Refer to Section 2.5 for details on setting program levels and program and data connections.

### 2.8.1 PCL6010 Transmitter

#### Connection

Refer to Section 2.5.1 for connection of encoder to PCL6010 STL transmitter.

#### Audio PS board

Configure the jumpers on the transmitter Audio/PS board as follows:

**Table 2-15**  
**PCL6010 Audio/PS Settings**

Jumper	Description	Position
E2	PHASE SELECT	A
E3	MONO/COMP	COMP
E7*	MONO/COMP/DIG	DIG
E8*	MONO/COMP/DIG	DIG
E9*	MONO/COMP/DIG	DIG

\*On earlier PCL6010 systems with SEC jumper position, set E7 to COMP position and E8 and E9 to SEC position.

### Carrier Deviation

The encoder level into the transmitter determines the carrier deviation. For standard composite operation, the transmitter deviation is calibrated to  $\pm 50$  kHz for COMP input level of  $3.5 V_{p-p}$ . No adjustment or recalibration of the transmitter deviation is required. This allows quick reconversion to the original analog transmitter configuration for emergencies, etc.

### Meter Calibration

Meter adjustment is required only on earlier PCL6010 systems with an SEC jumper position. With the encoder operating into the transmitter, adjust R203 PGM MTRG on the transmitter audio board until the meter reading is again 0 dB. On earlier PCL6010 systems that do not have MONO/COMP/SEC-DIG program level selection (E8/E9), adjust R160 PGM for a meter reading of 0 dB.

## 2.8.2 PCL6020/6030/6060 Receiver

### Connection

Refer to Section 2.5.2 for connection of decoder to PCL6020/6030 STL receiver.

### Audio PS board

Configure the jumper positions on the receiver Audio/PS board as follows:

**Table 2-16**  
**PCL6020/6030 Audio/PS Settings**

Jumper	Description	Position
E1 ✓	MONO/COMP	COMP
E2	DE-EMPHASIS	in/out
E3	15 kHz LPF	in/out
E4 ✓	PGM LVL	COMP
E5 ✓	XFER RELAY	COMP
E6 ✓	MONO/COMP	COMP
E7 ✓	MONO/COMP	COMP
E8 ✓	MONO/COMP	COMP
E9* ✓	COMP FILT/EQ	see below
E10 ✓	HF TILT	COMP

\* Jumper E9 effects the use of the MUX channels. Special care must be taken when using analog MUX channels with digital baseband. The tables below indicate acceptable configurations for using STL MUX channels with DSP6000A in both standard and high efficiency operation.

**Table 2-17**  
**MUX Channel Usage with DSP6000A Standard Efficiency Operation**

Rate (kbps)	Comp/MUX Filter (kHz)	E9	Lowest Telemetry Subcarrier Frequency (kHz)	Lowest Audio Subcarrier Frequency (kHz)
64	80	IN	57	67
128	80	IN	110	92
205	115	IN	152	185
256	OUT	OUT	None	None
341	OUT	OUT	None	None
410	OUT	OUT	None	None
512	OUT	OUT	None	None

**Table 2-18**  
**MUX Channel Usage with DSP6000A High Efficiency Operation**

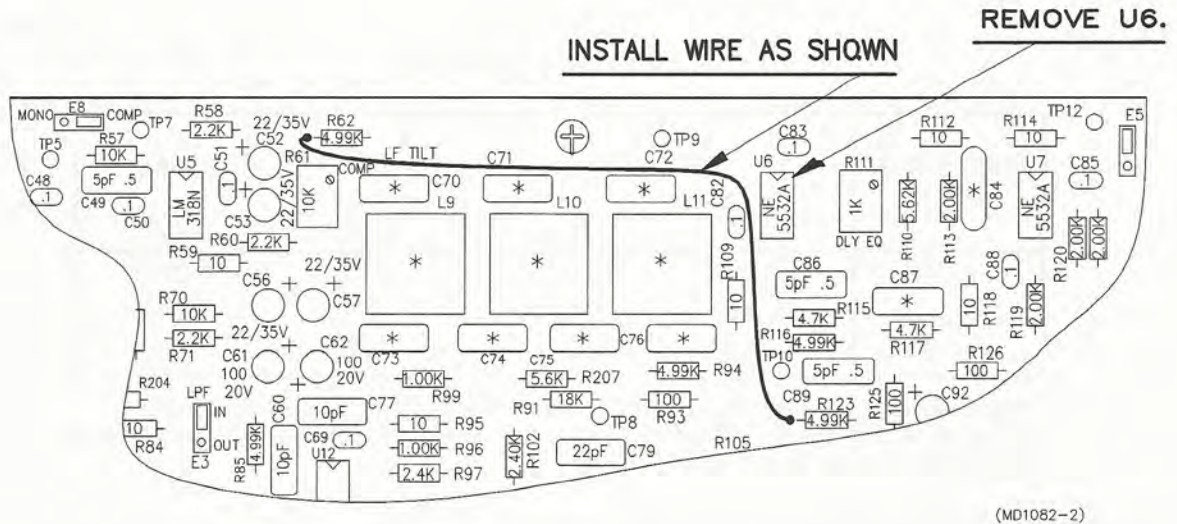
Rate (kbps)	Comp/MUX Filter (kHz)	E9	Lowest Telemetry Subcarrier Frequency (kHz)	Lowest Audio Subcarrier Frequency (kHz)
64	80	IN	57	67
128	80	IN	110	92
205	80	IN	152	185
256	80	IN	152	185
341	115	IN	152	185
410	EITHER	OUT	None	None
512	EITHER	OUT	None	None

For earlier model PCL6020/6030 receivers not equipped with the "digital ready" E9 jumper configuration (1991 and earlier), the equivalent operation to setting E9 to OUT is accomplished with the following two modifications:

1. Remove U6
2. Install a jumper wire on the receiver Audio/PS board from R62/TP7 to R123/U6 pin 1.

This wiring detail is shown in Figure 2-15.





**Figure 2-15**  
**Modification of Older PCL6020/6030 Audio/PS**  
**for Digital STL Operation**

### IF Demodulator/Double Converter Module

To convert the receiver for digital operation, ceramic IF filters in the receiver must be configured depending on transmission data rate. See Table 2-19.

**PCL6020** — The IF filters (FL7 and FL8) are located in the IF Demod module. When converting from composite to digital operation, no change is required, with two exceptions; (1) to operate at a data rate of 512 kbps replace FL8 with a 1K resistor and a .01 $\mu$ F capacitor in series; and (2) when operating at a data rate of 64–256 kbps, it may be necessary to replace FL7 with a SEC or MONO filter to improve immunity against interference from adjacent channels. When converting from MONO or SEC configurations, replace FL7 and FL8 with composite filters, except as noted in the two cases above. Composite filters are normally included in the shipping package when PCL6020 receivers are delivered preconfigured for MONO or SEC operation. Previously, composite filters were identifiable by a red band, but this may no longer be the case. For assistance in identifying filters or to obtain replacements, please contact Moseley Associates Technical Support.

**PCL6030/6060** — The IF filters (FL1–FL5) are located in the Double Converter module. Jumpers E2–E5 in this module facilitate conversion to digital operation (in an older Double Converter the jumpers may be soldered in place). E2 and E3 should both be moved to the “WB” position, except for data rates of 64–256 kbps it may be necessary to use the “NB” or “MONO” positions to improve immunity against interference from adjacent channels. E4 and E5 should both be moved to the “COMP” position.

**Table 2-19**  
**IF Filter Configuration**

Data Rates (kbps)	PCL6020		PCL6030, PCL6060	
	FL7	FL8	E2/E3	E4/E5
64-256	COMP*	COMP	WB*	COMP
341,410	COMP	COMP	WB	COMP
512	COMP	1K/.01 $\mu$ F	WB	COMP

\* Normally select the wider COMPOSITE ceramic filtering. Use SEC or MONO filters (PCL6020) or "NB" setting (PCL6030/6060) when necessary to improve immunity against interference from adjacent channels.

### Adjacent Channel Filter (PCL6060 only)

When converting a PCL6060 from MONO configuration, move jumper E1 in the Adjacent Channel Filter assembly from "MONO" to "COMP".

### Output Level

The receiver COMP output level should be roughly equivalent to the transmitter COMP input level. The decoder will operate over an input range of 1  $V_{p-p}$  to 10  $V_{p-p}$  (20 dB) provided the decoder is used in AGC mode (set by DIP switch S1).

### High-Frequency Tilt

On the Audio/PS board adjust COMP HF TILT R7 to minimize distortion of the digital baseband "eye pattern" at the COMP output. The eye pattern should resemble Figure 5-2 on an oscilloscope. If an oscilloscope is unavailable, use step 5 of the checkout procedure given in Section 2.3.2, and with the system operating near threshold (that is, at the onset of data errors) adjust COMP HF TILT R7 to minimize the data error rate.

### Meter Calibration

With the meter in the PGM LVL position and the encode information transmitting through the STL system, adjust PGM LVL R171 on the Audio/PS board to read 0 dB on the meter top scale.

### Squelch Level

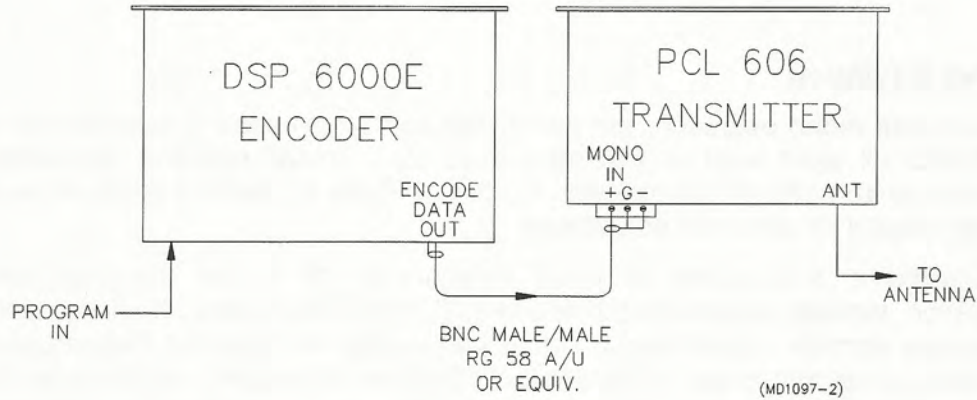
One of the benefits of digital transmission is operation to a much lower RF threshold. It is important to lower the squelch level of the receiver to take advantage of this feature. The PCL6020/6030/6060 receiver squelch should be set just below that of the DSP6000A decoder mute.

The mute level for the decoder is established by the decoder BER threshold. For a BER of  $10^{-4}$ , this is approximately 5  $\mu$ V (-93 dBm) for the PCL6020/6030/6060 receiver with decoder for Mode 2 configuration (two-channel 15 kHz). Refer to the PCL6000 service manual (Receiver Sensitivity) for adjustment of squelch threshold. Set the threshold so the decoder mute relay engages just prior to the receiver squelch at low RF levels. If the receiver mute is to be used primarily for hot-standby transfer, etc., set the receiver squelch level to engage just prior to the decoder mute relay or BER indication.

### 2.8.3 PCL606 Transmitter, Mono

#### Connection

Figure 2-16 depicts the typical interconnection of a DSP6000E encoder with a PCL606 STL transmitter for normal operation. The interconnect cable between encoder ENCODE DATA OUT and STL transmitter MONO IN should be coaxial type (RG-58A/U or equivalent) with a BNC male connector on one and a pigtail on the other end.



**Figure 2-16**  
**Encoder-to-PCL606 Interconnection**

#### Mono Audio Processor Configuration

Configure the switches on the transmitter Mono Audio Processor module as shown in Table 2-20.

**Table 2-20**  
**Mono Audio Processor Configuration**

Switch	Description	Position
S1	PHASE SELECT	B
S2	15 kHz LPF	OUT
S3	PRE-EMPHASIS	OUT

**NOTE**

*In an old system, reduced reliability may be experienced in mechanical switches. Moseley recommends hardwiring switches S1, S1, and S3 into the appropriate configuration with wire jumpers.*

*We also recommend removal of resistor R93 (600 ohm) to reduce loading of the output of the encoder. Otherwise, it is necessary to compensate for this load by increasing the output level of the encoder.*

**Carrier Deviation**

For standard mono operation, the transmitter carrier deviation is calibrated to  $\pm 40$  kHz for MONO IN input level of +10 dBm ( $6.93 V_{p-p}$ ). Recalibrate the transmitter carrier deviation to  $\pm 50$  kHz for input level of  $3.5 V_{p-p}$ . Refer to Section 6.3.4 of the PCL606 service manual for deviation adjustment.

An alternative is available to avoid recalibration of carrier deviation and speed installation. Instead, recalibrate the encoder OUTPUT DATA level. It will be necessary to recalculate encoder output level as described in step #4 (Encoder Output Level) of the alignment procedure given in Section 5.3 (Encoder Alignment). In this case, however, do not adjust transmitter deviation. This has the advantage of allowing quick reconversion to the original analog configuration. For example, when operating at a transmission rate of 256 kbps, set ENCODE OUTPUT LEVEL =  $11.03 V_{p-p}$  to produce 64 kHz deviation ( $0.0431 \times 256 = 11.03$ ). If the encoder output level has been recalibrated, the levels given in Table 5-6 for various configurations will be inaccurate.

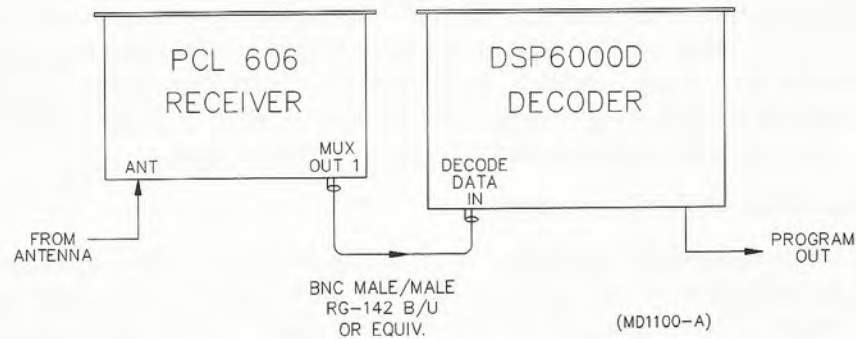
**Meter Calibration**

With the encoder operating into the transmitter, adjust PGM R3 on the transmitter Metering and Status board until the meter reading is again 0 dB.

## 2.8.4 PCL606 Receiver, Mono

### Connection

Figure 2-17 depicts the typical interconnection of a DSP6000D Decoder with a PCL606 mono STL receiver for normal operation. The interconnect cable between encoder DECODE DATA OUT and STL receiver MUX OUT 1 should be coaxial type RG-58A/U (or double-shielded RG 142B/U in hostile RF environments) or equivalent with BNC male connectors on each end.



**Figure 2-17**  
Decoder-to-PCL606 Mono Receiver Interconnection

### Mono Baseband Processor

Configure the switch settings on the Mono Baseband Processor board as shown in Table 2-21.

**Table 2-21**  
Mono Baseband Processor Configuration

Switch	Description	Position
S1	DE-EMPH	OUT
S2	15 kHz LPF	OUT

Within the mono baseband processor it is necessary to bypass the adjacent channel filter, mux high-pass filter, and the mux low-pass filter, as described below.

**Adjacent Channel Filter** — For data rates of 256 kbps and below it is not necessary to bypass this filter. For higher data rates and multiple analog repeats it should be bypassed. To bypass the adjacent channel filter, remove components C5 through C11 and L4 through L7. Install a jumper from R1/C9 to R8/TP A (test point A).

**Mux High-Pass Filter** — To bypass the mux high-pass filter, remove components R39 and C41. Install a jumper wire from TP F to TP G.

**Mux Low-Pass Filter** — To bypass the mux low-pass filter, remove components C57, C58, C59, and L10. Remove R92 on the mux buffer. Install a jumper wire from TP H to TP I.

## **Double Converter**

The PCL606 mono STL receiver is supplied with ceramic IF filters of 250 kHz bandwidth. These filters are FL1 and FL2, located in the double converter. These filters are generally too narrow to pass the "digital" baseband information, but are adequate for transmission data rates of 256 kbps and below. For transmission data rates above 256 kbps to below 512 kbps, replace FL1 and FL2 with composite ceramic IF filters (available from Moseley Associates). For operation at 512 kbps, replace FL1 with a composite ceramic filter and replace FL2 with a 1 kohm resistor.

## **High-Frequency Gain Correction**

Within the Mono Baseband Processor module adjust HF TILT R11 to minimize distortion of the digital baseband "eye pattern" at the MUX output. The eye pattern should resemble Figure 5-2 on an oscilloscope. Alternatively, if an oscilloscope is unavailable, use step #5 of the checkout procedure given in Section 2.3.2, and with the system operating near RF threshold (that is, at the onset of data errors), adjust HF TILT R11 to minimize the data error rate.

## **Output Level**

The receiver output is found at the MUX OUT 1 BNC connector. The analog mux facility is not available in the digital STL configuration. Adjust MUX LEVEL R64 to set MUX OUT 1 level approximately equivalent to the transmitter COMP input level. The decoder will operate over an input range of 1 V<sub>p-p</sub> to 10 V<sub>p-p</sub> (20 dB) or more as long as the decoder is used in AGC mode (set by DIP switch S1).

## **Meter Calibration**

With the meter in the MUX LVL position and the encoder data transmitting through the STL system, adjust MUX LVL R2 to read 0 dB on the meter top scale.

## **Squelch Level**

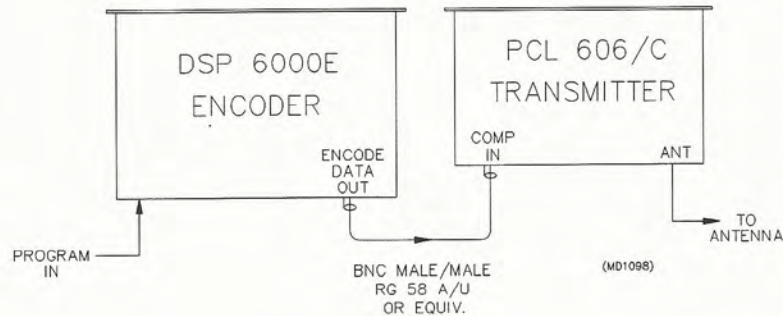
One of the benefits of digital transmission is operation to a much lower RF threshold. It is important to lower the squelch level of the receiver to take advantage of this feature. The receiver squelch should be set just below that of the decoder mute.

The mute level for the decoder is established by the decoder BER threshold. For a BER of  $10^{-4}$ , this is approximately 5  $\mu$ V (-93 dBm) for the PCL6020 receiver with decoder in Mode 2 configuration (two-channel 15 kHz). Refer to the PCL606 service manual (Section 6.3.2 Receiver Sensitivity) for adjustment of squelch threshold. Set the threshold so the decoder mute relay engages just prior to the receiver squelch at low RF levels. If the receiver mute is to be used primarily for hot-standby transfer, etc., set the receiver squelch level to engage just prior to the decoder mute relay or BER indication.

## 2.8.5 PCL606/C Transmitter, Composite

### Connection

Figure 2-18 depicts the typical interconnection of a DSP6000E encoder with a PCL606/C STL transmitter for normal operation. The interconnect cable between encoder ENCODE DATA OUT and STL transmitter COMPOSITE IN should be coaxial type RG-58A/U or equivalent with BNC male connectors on each end.



**Figure 2-18**  
**Encoder-to-PCL606/C Interconnection**

### Carrier Deviation

The encoder level into the transmitter determines carrier deviation. For standard composite operation, the transmitter deviation is calibrated to  $\pm 50$  kHz for COMPOSITE input level of  $3.5 V_{p-p}$ . Leave transmitter deviation fixed at this calibration. This will allow quick reconversion to the original analog STL transmitter configuration for emergencies, etc.

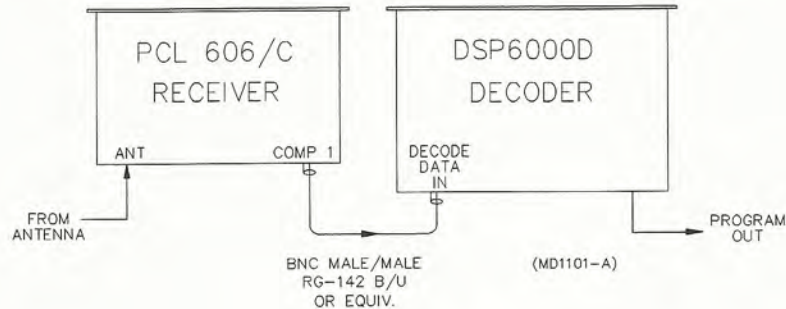
### Meter Calibration

With the encoder operating into the transmitter, adjust PGM R3 on the transmitter Metering and Status board until the meter reading is again 0 dB.

## 2.8.6 PCL606/C Receiver, Composite

### Connection

Figure 2-19 depicts the typical interconnection of a DSP6000D Decoder with a PCL606 composite STL receiver for normal operation. The interconnect cable between encoder DECODE DATA OUT and STL receiver COMP OUT should be coaxial type RG-58A/U (double-shielded RG 142B/U in hostile RF environments) or equivalent with BNC male connectors on each end.



**Figure 2-19**  
Decoder-to-PCL606 Receiver Composite Interconnection

### Composite Baseband Processor

Remove the lid from the Composite Baseband Processor module. Remove IC U9. Remove R27. Install a jumper wire from R69/U9 pin 6 to TP L (test point L). Set E1 to WB HF Tilt. Re-install lid to module.

### Double Converter

The ceramic IF filters in the receiver must be configured depending on transmission data rate. These filters are FL1 (WB), FL2 (NB), and FL3. Select the IF filter configuration according to Table 2-22.

**Table 2-22**  
Double Converter Configuration

Data Rates (kbps)	FL1/FL2	FL3
64-256	WB/NB*	installed
341,410	WB	installed
512	WB	1 Kohm

\* Normally select the wider COMPOSITE ceramic filtering. Use the SEC or MONO filters when it is necessary to improve immunity against interference from adjacent channels. COMPOSITE ceramic filters are identified by a red bar across the length of their top edge.



### High-Frequency Gain Correction

Within the Composite Baseband Processor module adjust HF TILT WB R10 to minimize distortion of the digital baseband “eye-pattern” at the COMP 1 output. The eye pattern should resemble Figure 5-2 on an oscilloscope. Alternatively, if an oscilloscope is unavailable, use step #5 of the checkout procedure given in Section 2.3.2, and with the system operating near threshold (that is, at the onset of data errors) adjust HF TILT R11 to minimize the data error rate.

### Output Level

The receiver output is found at the COMP 1 BNC connector. The receiver COMP 1 level should be roughly equivalent to the transmitter COMP input level. The decoder will operate properly over an input range of  $1 V_{pp}$  to  $10 V_{pp}$  (20 dB) as long as the decoder is used in ALC mode (S1).

### Meter Calibration

With the meter in the PGM LVL position and the encoder data transmitting through the STL system, adjust PGM LVL R1 to read 0 dB on the meter top scale.

### Squelch Level

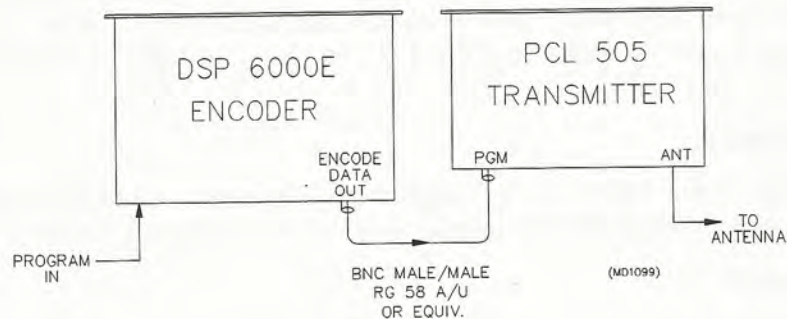
One of the benefits of digital transmission is operation to a much lower RF threshold. It is important to lower the squelch level of the receiver to take advantage of this feature. The receiver squelch should be set just below that of the decoder mute.

The mute level for the decoder is established by the decoder BER threshold. For a BER of  $10^{-4}$ , this is approximately  $5 \mu V$  (-93 dBm) for the PCL6020 receiver with decoder in Mode 2 configuration (two-channel 15 kHz). Refer to the PCL606 service manual (Section 6.3.2 Receiver Sensitivity) for adjustment of squelch threshold. Set the threshold so the decoder mute relay engages just prior to the receiver squelch at low RF levels. If the receiver mute is to be used primarily for hot-standby transfer, etc., set the receiver squelch level to engage just prior to the decoder mute relay or BER indication.

## 2.8.7 PCL505 Transmitter, Composite

### Connection

Figure 2-20 depicts the typical interconnection of a DSP6000E encoder with a PCL505 composite STL transmitter for normal operation. The interconnect cable between encoder ENCODE DATA OUT and STL transmitter PGM IN should be coaxial type RG-58A/U or equivalent with BNC male connectors on each end.



**Figure 2-20**  
Encoder-to-PCL505 Composite Interconnection

### Carrier Deviation

The encoder level into the transmitter determines the carrier deviation. For standard composite operation, the transmitter deviation is calibrated to  $\pm 60$  kHz for COMPOSITE input level of  $3.5 V_{p-p}$ . Recalibrate the transmitter carrier deviation to  $\pm 50$  kHz for input level of  $3.5 V_{p-p}$ . Refer to PCL505 service manual for deviation adjustment.

An alternative is available to avoid recalibration of carrier deviation and speed installation. Instead, recalibrate the encoder OUTPUT DATA level. It will be necessary to recalculate encoder output level as described in step #4 (Encoder Output Level) of the alignment procedure given in Section 5.3 (Encoder Alignment). In this case, however, do not adjust transmitter deviation. This has the advantage of allowing quick reconversion to the original analog configuration. For example, when operating at a transmission rate of 256 kbps, set ENCODE OUTPUT LEVEL =  $3.73 V_{p-p}$  to produce 64 kHz deviation ( $0.0146 \times 256 = 3.73$ ). If the encoder output level has been recalibrated, the levels given in Table 5-6 for various configurations will be inaccurate.

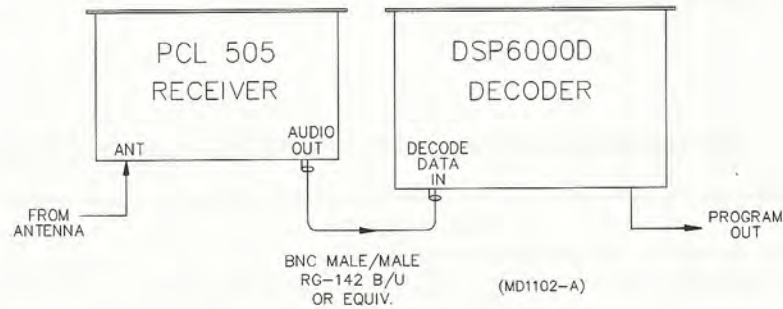
### Meter Calibration

With the encoder input to the transmitter, adjust PGM MTR CAL R224 on the transmitter Metering and Status board until the meter reading is again 0 dB.

## 2.8.8 PCL505 Receiver, Composite

### Connection

Figure 2-21 depicts the typical interconnection of a DSP6000D Decoder with a PCL505 composite STL receiver for normal operation. The interconnect cable between encoder DECODE DATA OUT and STL receiver AUDIO OUT should be coaxial type RG-58A/U (or double-shielded RG 142B/U in hostile RF environments) or equivalent with BNC male connectors on each end.



**Figure 2-21**  
Decoder-to-PCL505 Receiver Composite Interconnection

### Muting and Metering Amplifier

Install a jumper wire from pin 5 of the muting and metering amplifier board to feedthru C8 on the RF shield (this feedthru leads to the AUDIO OUT connector on the rear panel). Be sure to disconnect the GREEN wire that is presently connected to feedthru C8 on the RF shield.

### Output Level

The receiver output is found at the AUDIO OUT BNC connector. The receiver AUDIO OUT level should be roughly equivalent to the transmitter COMP input level. If not, adjust R901 OUTPUT ADJUST on the muting and metering board until these levels are equivalent. The decoder will operate over an input range of  $1 V_{pp}$  to  $10 V_{pp}$  (20 dB) as long as the decoder is used in AGC mode (set by DIP switch S1).

### Meter Calibration

With the meter in the PROGRAM position and the encoder data transmitting through the STL system, adjust MUX METER CAL R925 on the muting and metering board to read 0 dB on the meter top scale.

### Squelch Level

One of the benefits of digital transmission is operation to a much lower RF threshold. It is important to lower the squelch level of the receiver to take advantage of this feature. The receiver squelch should be set just below that of the decoder mute.

The mute level for the decoder is established by the decoder BER threshold. For a BER of  $10^{-4}$ , this is approximately  $5 \mu V$  (-93 dBm) for the PCL6020 receiver with decoder in

Mode 2 configuration (two-channel 15 kHz). Adjust R914 MUTING THRESHOLD ADJUST so the decoder mute relay engages just prior to the receiver squelch at low RF levels. If the receiver mute is to be used primarily for hot-standby transfer, etc., set the receiver squelch level to engage just prior to the decoder mute relay or BER indication.

## 2.8.9 Other Radios

The DSP6000A codec will work properly with the Moseley PCL6-series and PCL505 STL radio systems. The codec will work with any FM radio of reasonable quality that meets the specifications in Table 2-23.

**Table 2-23**  
**FM Radio Specifications for DSP6000A Compatibility**

Parameter	Specification
Program Bandwidth, 3 dB Amplitude Variation	<10 Hz to >R/2 Hz, where R = data transmission rate
IF Bandwidth	<1 dB
IF Group Delay Variation	>R, where R = data transmission rate
THD and IMD	<5 $\mu$ s
Signal-to-Noise Ratio	<1%
Program Input Impedance	>25 dB
Program Output Impedance	>1 kohm
Deviation	<100 ohms
Frequency Stability	64–512 kHz depending on system configuration
Spurious and Harmonic Emission	depends on application
	depends on application

Refer to the retrofit installation procedures described earlier in this section as a basic outline for adjustment or modification. In the transmitter, the greatest influence on the specifications given here usually results from the baseband filtering. Therefore, it may be necessary to bypass any audio or baseband filtering if it exists. Refer to the service manual of the radio to verify that these specifications may be met with or without modification.

In the receiver, the greatest influence on these specifications usually results from the IF band-pass filtering and the baseband low-pass filtering. IF filtering in the radio receiver should incorporate phase-linear (flat group delay) type band-pass filters for best results. Baseband filtering in composite receivers may incorporate composite/mux filtering to separate the composite channel from the mux channel. It will be necessary to bypass this filtering for most modes of operation. This may render the mux channel unusable in

some cases. The mux information may be transmitted through an auxiliary audio or data channel on the DSP6000A system.

The system's ability to handle radio interference from co-channel and adjacent-channel sources and simply mean-time-between-failure depends solely on the quality of the radio used. For applications requiring very high reliability or on-air time, such as an aural studio-transmitter link, good design and quality are essential.

High-quality composite-type STL radios, such as the Moseley PCL6010 and PCL606, will satisfy these requirements with little or no modification. Mono-type STL radios may require that the baseband filtering be bypassed. Also, balanced 600 ohm audio inputs found on mono systems may not be capable of handling the wider bandwidth requirements of the digital signal.

### **2.8.10 Retrofit Repeater Installation with STL**

If existing STL radios are to be used for the repeater installation, follow the alignment procedures described above in Retrofit STL Installation appropriate to the radio being used. The basic repeater configuration is presented in Section 2.5.4 (STL Installation, Repeater). Refer to that section for a more complete understanding of the repeater installation. A complete detail of the repeater installation is shown in Figure 2-7.

before... the...

The system's... to...

Two... components... will...

### 3.5.5.5 Repeat Installation with STI

A... STI... to be... follow the...



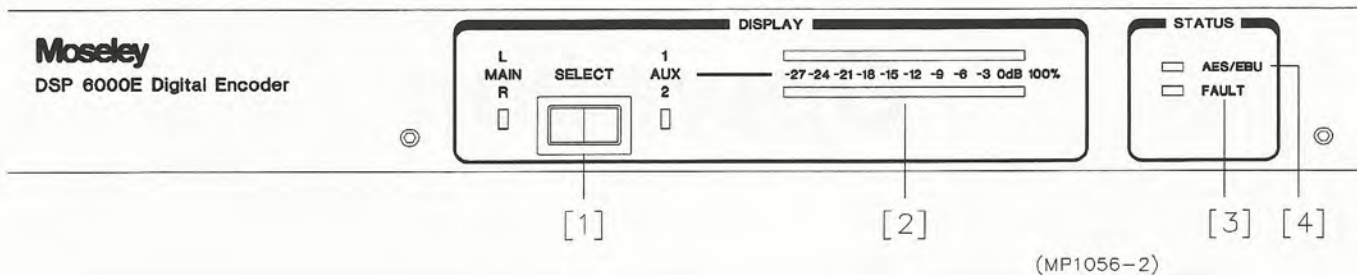
## Section 3

# Operation

Section	Contents	Page
3.1	Encoder Front Panel	3-2
3.2	Encoder Back Panel	3-3
3.3	Encoder Pin Assignments	3-4
3.4	Decoder Front Panel	3-6
3.5	Decoder Back Panel	3-7
3.6	Decoder Pin Assignments	3-8



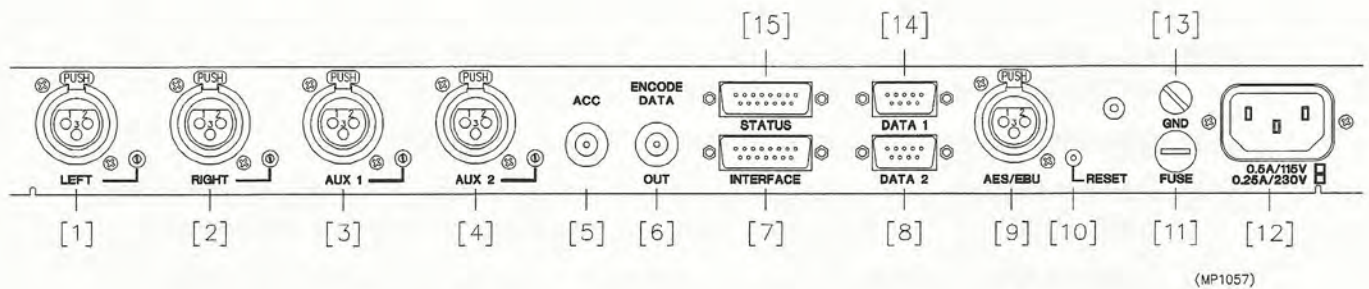
### 3.1 Encoder Front Panel



**Figure 3-1**  
**Encoder Front Panel**

- [1] **DISPLAY MODE SELECT**—selects level displayed on LED bargraph from MAIN or AUX channel audio inputs at back panel. MAIN LED indicates LEFT and RIGHT input levels are displayed on upper and lower bargraphs respectively. AUX LED indicates AUX 1 and AUX 2 channel input levels are displayed on upper and lower bargraphs respectively. MAIN or AUX LED also indicates encoder power on when illuminated.
- [2] **LED BARGRAPH DISPLAY**—dual 10-LED bargraphs display audio peak program level in 3 dB steps relative to 100% full scale (0 dB) A/D converter input level for main and auxiliary audio inputs. RED bargraph LED (0 dB) indicates maximum input range of A/D has been reached. **Do not allow audio levels beyond this point.** Peak audio signals above this level will be clipped by the A/D converter, producing distortion.
- [3] **FAULT STATUS**—red LED display of encoder system fault condition. Specific fault condition is available at rear panel STATUS connector.
- [4] **AES/EBU STATUS**—tricolor LED display of condition of AES/EBU digital audio input.
  - GREEN—encoder is synchronized to AES/EBU signal of good quality.
  - YELLOW—encoder is synchronized to AES/EBU signal of marginal quality.
  - RED—encoder is unable to synchronize to incoming AES/EBU signal.
  - OFF—encoder ignores AES/EBU input.

## 3.2 Encoder Back Panel



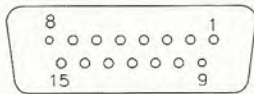
**Figure 3-2**  
**Encoder Back Panel**

- [1] **LEFT INPUT AND LEVEL ADJUST**—active balanced input, XLR type.  $Z_{in} = 10$  kohm, standard. Multiturn adjustment of LEFT input level from -10 dBu to +18 dBu.
- [2] **RIGHT INPUT AND LEVEL ADJUST**—active balanced input, XLR type.  $Z_{in} = 10$  kohm, standard. Multiturn adjustment of RIGHT input level from -10 dBu to +18 dBu.
- [3] **AUX 1 INPUT AND LEVEL ADJUST**—active balanced input, XLR type.  $Z_{in} = 10$  kohm, standard. Multiturn adjustment of AUX 1 input level from -10 dBu to +18 dBu.
- [4] **AUX 2 INPUT AND LEVEL ADJUST**—active balanced input, XLR type.  $Z_{in} = 10$  kohm, standard. Multiturn adjustment of AUX 2 input level from -10 dBu to +18 dBu.
- [5] **ACC**—BNC female for optional accessory interface or subcarrier output.  $Z_{out} = 100$  ohms.
- [6] **ENCODE OUT**—BNC output of encoded modem signal.  $Z_{out} = 100$  ohms. Signal level set according to configuration.
- [7] **INTERFACE**—15-pin D-type, RS-422. Accepts data and clock for REPEATER or PCM input. Outputs data for FT1. Outputs or accepts clock for FT1. Mode is selected internally.
- [8] **DATA 2 INPUT**—RS-232, 9-pin D-type. Input baud rate is internally selected from 9600, 4800, 2400, 1200, or 300 baud. Maximum rate is limited by configuration.
- [9] **AES/EBU INPUT**—XLR type, balanced digital audio input. Two-channel AES/EBU standard format. 30–50 kHz kbps sample rate. 16 bit word size.
- [10] **RESET**—encoder reset, recessed accessible. Reset must follow mode selection.

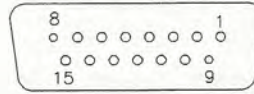
- [11] **FUSE**—(Slow-blow)
 

115 VAC	1/2 Amp
230 VAC	1/4 Amp
±12 VDC	1 Amp
±24 VDC	1/2 Amp
±48 VDC	1/4 Amp
  
- [12] **AC LINE INPUT**—filtered AC line entry, IEC connector. Internally programmable for 115/230 VAC, 50/60 Hz. See Section 2 for DC option.
  
- [13] **GROUND**—screw terminal available for hard chassis ground.
  
- [14] **DATA 1 INPUT**—RS-232, 9-pin D-type. Input baud rate is internally selected from 4800, 2400, 1200, or 300 baud. Maximum rate may be limited by configuration.
  
- [15] **STATUS OUT**—15-pin D-type, TTL compatible. Active low output indication of selected fault conditions.  $Z_{out} = 100$  Ohms. See pin assignments for pin descriptions.

### 3.3 Encoder Pin Assignments



(MD1083)

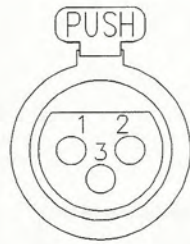


**Figure 3-3**  
**STATUS Output (TTL), DB-15 F**

**Figure 3-4**  
**INTERFACE I/O (RS-422A), DB-15 F**

#	Function
1	n/c
2	System Fault
3	MAIN Encoder (DSP) Fault
4	AUXiliary Encoder (DSP) Fault
5	DATA 2 Async Error
6	DATA 1 Async Error
7	Multiplexer Fault
8	Fault Relay ARM
9	AES/EBU Fault
10	Modem Fault
11	System Clock Fault
12	+5 VDC
13	Fault Relay N.C.
14	Fault Relay N.O.
15	Loss of External Synchronization

#	Function
1	n/c
2	n/c
3	n/c
4	Receive Data B
5	+5 VDC
6	Terminal Timing B (to DCE)
7	Send Timing B (from DCE)
8	n/c
9	Send Data A (to DCE)
10	Send Data B (to DCE)
11	Receive Data A
12	Signal Ground
13	Terminal Timing A (to DCE)
14	Send Timing A (from DCE)
15	Signal Ground



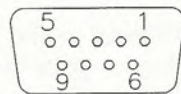
**Figure 3-5**  
XLR Sockets, IEC 268-14, Female

#	Function
1	Audio ground
2	A-line (+, hot)
3	B-line (-, cold)
<b>Case</b>	<b>CHASSIS ground</b>



**Figure 3-6**  
BNC Sockets, Female

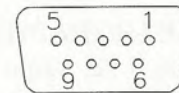
#	Function
1	Shield/Ground
2	Line



**Figure 3-7**  
DATA1 Input (RS-232), DB-9 F

#	Function
1	
2	
3	TXD—Transmit Data Input
4	
5	GND—Signal Ground
6	DSR—Data Send Ready Output
7	RTS—Request To Send Input
8	CTS—Clear To Send Output
9	
<b>Shell</b>	<b>Chassis ground</b>

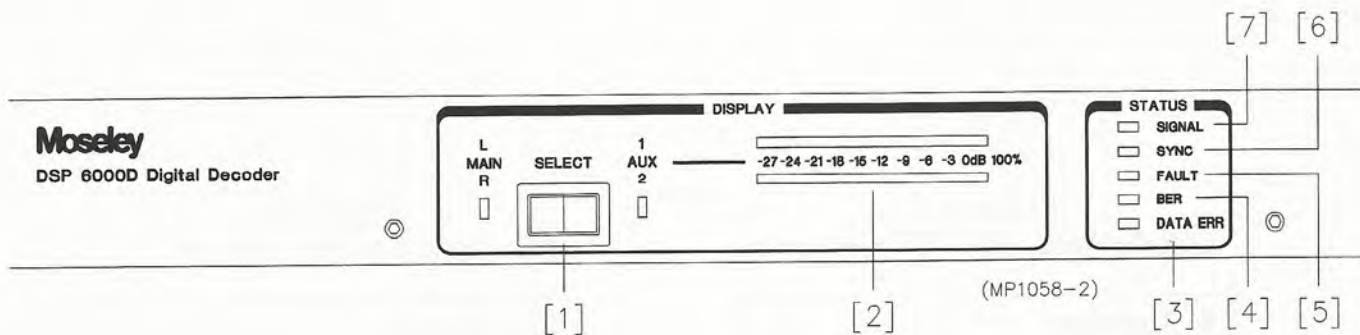
(MD1084)



**Figure 3-8**  
DATA2 Input (RS-232), DB-9 F

#	Function
1	
2	
3	TXD—Transmit Data Input
4	
5	GND—Signal Ground
6	DSR—Data Send Ready Output
7	RTS—Request To Send Input
8	CTS—Clear To Send Output
9	
<b>Shell</b>	<b>Chassis ground</b>

## 3.4 Decoder Front Panel



**Figure 3-9**  
**Decoder Front Panel**

- [1] **DISPLAY MODE SELECT**—selects level displayed on LED bargraph from MAIN or AUX channel audio outputs. MAIN LED indicates LEFT and RIGHT output levels are displayed on upper and lower bargraphs respectively. AUX LED indicates AUX 1 and AUX 2 channel output levels are displayed on upper and lower bargraphs respectively. MAIN or AUX LED also indicates decoder power on when illuminated.
- [2] **LED BARGRAPH DISPLAY**—dual 10-LED bargraph displays audio peak program level in 3 dB steps relative to 100% full scale (0 dB) D/A converter output level for main and auxiliary channels. This level is monitored prior to the output driver stages so adjustment of output level will not effect this indication.
- [3] **DATA ERROR**—yellow LED display of received data bit error.
- [4] **BER FLAG**—red LED display indicates received bit error rate (BER) is in excess of threshold. Indicates marginal transmission quality.
- [5] **FAULT STATUS**—red LED display of decoder system fault condition. Specific fault condition is available at rear panel STATUS connector.
- [6] **SYNC**—bicolor LED display of data synchronization.  
GREEN—decoder clock is synchronized to incoming encoder data stream.  
RED—decoder has lost synchronization with incoming encoder data stream.
- [7] **SIGNAL**—bicolor LED display of condition of DECODE IN signal input.  
GREEN—adequate signal input level for proper modem operation.  
RED—lost or inadequate signal for proper modem operation.

### 3.5 Decoder Back Panel

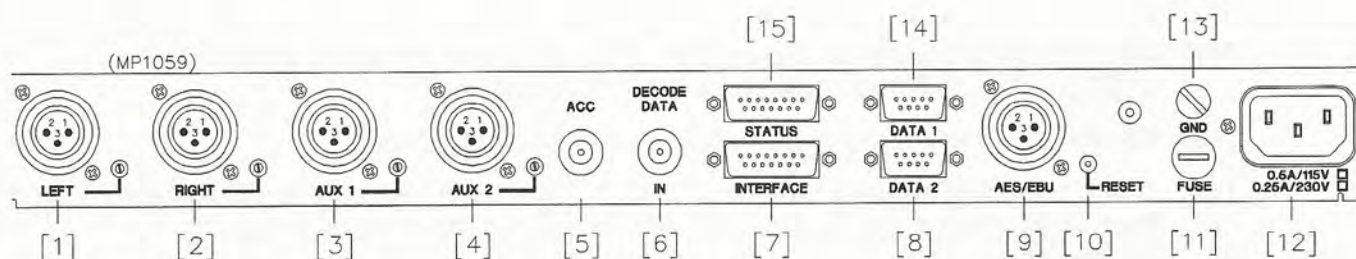


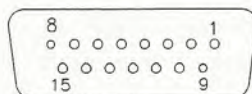
Figure 3-10, Decoder Back Panel

- [1] **LEFT OUTPUT AND LEVEL ADJUST**—active balanced output, XLR type.  $Z_{out} = 600$  ohm, standard. Multiturn adjustment of LEFT output level from -10 dBm to +14 dBm into 600 ohms.
- [2] **RIGHT OUTPUT AND LEVEL ADJUST**—active balanced output, XLR type.  $Z_{out} = 600$  ohm, standard. Multiturn adjustment of RIGHT output level from -10 dBm to +14 dBm into 600 ohms.
- [3] **AUX 1 OUTPUT AND LEVEL ADJUST**—active balanced output, XLR type.  $Z_{out} = 600$  ohm, standard. Multiturn adjustment of AUX1 output level from -10 dBm to +14 dBm into 600 ohms.
- [4] **AUX 2 OUTPUT AND LEVEL ADJUST**—active balanced output, XLR type.  $Z_{out} = 600$  ohm, standard. Multiturn adjustment of AUX2 output level from -10 dBm to +14 dBm into 600 ohms.
- [5] **ACC**—BNC female for optional accessory interface, stereo generator output, or subcarrier input.  $Z_{out} = 100$  ohms.
- [6] **DECODE IN**—BNC input of encode data signal.  $Z_{in} = 10$  kohms. Input signal level determined according to configuration. Decoder allows 10 dB level variation about nominal input level.
- [7] **INTERFACE**—15-pin D-type, RS-422. Provides data and clock output for REPEATER, AES/EBU, and PCM. Accepts data and clock input for FT1 operation. Mode is selected internally.
- [8] **DATA 2 OUTPUT**—RS-232, 9-pin D-type. Output baud rate is internally selected from 9600, 4800, 2400, 1200, or 300 baud. Maximum rate is limited by configuration.
- [9] **AES/EBU OUTPUT**—XLR type, balanced digital audio output. Two channel AES/EBU standard format. 32 kbps sample rate. 16 bit word size.
- [10] **RESET**—decoder reset, recessed accessible. Reset must follow mode selection.

- [11] **FUSE**—(Slow-blow)
 

115 VAC	1/2 Amp
230 VAC	1/4 Amp
±12 VDC	1 Amp
±24 VDC	1/2 Amp
±48 VDC	1/4 Amp
  
- [12] **AC LINE INPUT**—filtered AC line entry, IEC connector. Programmable for 115/230 VAC, 50/60 Hz. See Section 2 for DC option.
  
- [13] **GROUND**—screw terminal available for hard chassis ground.
  
- [14] **DATA 1 OUTPUT**—RS-232, 9-pin D-type. Output baud rate is internally selected from 4800, 2400, 1200, or 300 baud. Maximum rate may be limited by configuration.
  
- [15] **STATUS OUT**—15-pin D-type, TTL compatible. Active low output of selected fault conditions.  $Z_{out} = 100$  Ohms. See pin assignments for pin descriptions.

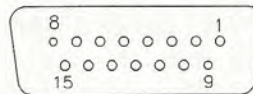
### 3.6 Decoder Pin Assignments



(MD1083)

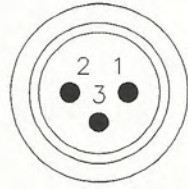
**Figure 3-11**  
**STATUS Output (TTL), DB-15 F**

#	Function
1	MAIN Decoder (DSP) Fault
2	System Clock Fault
3	Loss of Modem SIGNAL In
4	Mute Status
5	Loss of Data SYNC
6	Mute Relay—N.O.
7	Mute Relay—N.C.
8	Mute Disable Input
9	Data Error
10	BER Flag
11	AUXiliary Decoder (DSP) Fault
12	+5 VDC
13	Demultiplexer Fault
14	System Fault
15	Mute Relay—ARM



**Figure 3-12**  
**INTERFACE I/O (RS-422A), DB-15 F**

#	Function
1	n/c
2	n/c
3	n/c
4	Transmit Data B
5	+5 VDC
6	Receive Timing B
7	Transmit Timing B (from DCE)
8	n/c
9	Receive Data A (from DCE)
10	Receive Data B (from DCE)
11	Transmit Data A
12	Signal Ground
13	Receive Timing B (from DCE)
14	Transmit Timing A
15	Signal Ground



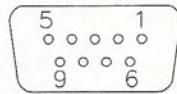
**Figure 3-13**  
**XLR Plugs, IEC 268-14, Male**

#	Function
1	Audio ground
2	A-line (+, hot)
3	B-line (-, cold)
<b>Case</b>	Chassis ground



**Figure 3-14**  
**BNC Sockets, Female**

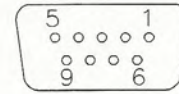
#	Function
1	Shield/Ground
2	Line



(MD1086)

**Figure 3-15**  
**DATA1 Output (RS-232), DB-9 F**

#	Function
1	DCD—Data Carrier Detect Output
2	RXD—Receive Data Output
3	
4	DTR—Data Terminal Ready Input
5	GND—Signal Ground
6	
7	
8	
9	
<b>Shell</b>	Chassis ground



**Figure 3-16**  
**DATA2 Output (RS-232), DB-9 F**

#	Function
1	DCD—Data Carrier Detect Output
2	RXD—Receive Data Output
3	
4	DTR—Data Terminal Ready Input
5	GND—Signal Ground
6	
7	
8	
9	
<b>Shell</b>	Chassis ground



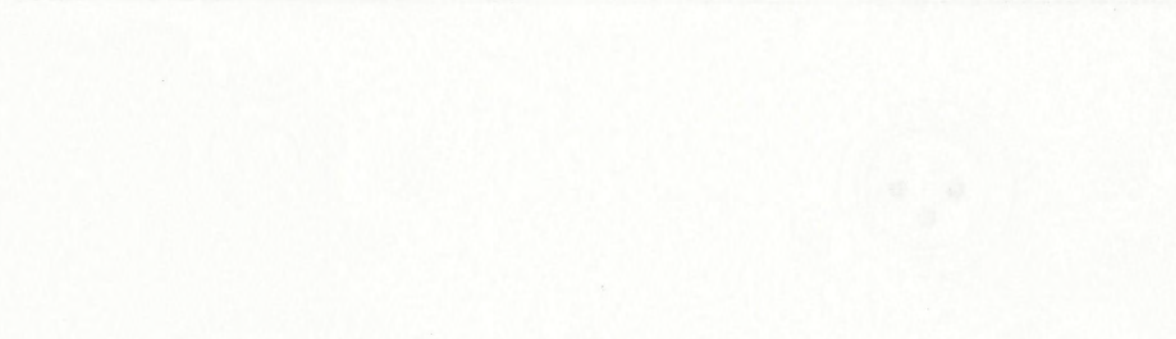


Figure 3-1  
AND Gate Truth Table

A	B	A AND B
0	0	0
0	1	0
1	0	0
1	1	1

Figure 3-2  
NOR Gate Truth Table

A	B	A NOR B
0	0	1
0	1	0
1	0	0
1	1	0

Figure 3-3  
NAND Gate Truth Table

A	B	A NAND B
0	0	1
0	1	1
1	0	1
1	1	0

Figure 3-4  
XOR Gate Truth Table

A	B	A XOR B
0	0	0
0	1	1
1	0	1
1	1	0



## Section 4

# Customer Service

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4.2	Technical Consultation	4-2
4.3	Factory Service	4-3
4.4	Field Repair	4-4

## 4.1 Introduction

Moseley Associates will assist its product users with difficulties. Most problems can be resolved through telephone consultation with our technical service department. When necessary, factory service may be provided. If you are not certain whether factory service of your equipment is covered, please check your product Warranty/Service Agreement.

Do not return any equipment to Moseley without prior consultation.

The solutions to many technical problems can be found in our product manuals; please read them and become familiar with your equipment.

We invite you to visit our Internet web site at <http://www.moseleysb.com/> .

## 4.2 Technical Consultation

Please have the following information available prior to calling the factory:

- Model number and serial number of unit;
- Shipment date or date of purchase of an Extended Service Agreement;
- Any markings on suspected subassemblies (such as revision level); and
- Factory test data, if applicable.

Efficient resolution of your problem will be facilitated by an accurate description of the problem and its precise symptoms. For example, is the problem intermittent or constant? What are the front panel indications? If applicable, what is your operating frequency?

Technical consultation is available at (805) 968-9621 from 8:00 a.m. to 5:00 p.m., Pacific time, Monday through Friday. During these hours a technical service representative who knows your product should be available. If the representative for your product is busy, your call will be returned as soon as possible. Leave your name, station call letters if applicable, type of equipment, and telephone number(s) where you can be reached in the next few hours.

Please understand that, in trying to keep our service lines open, we may be unable to provide "walk-through" consultation. Instead, our representative will usually suggest the steps to resolve your problem; try these steps and, if your problem remains, do not hesitate to call back.

### After-Hours Emergencies

Emergency consultation is available through the same telephone number from 5:00 p.m. to 10:00 p.m. Pacific time, Monday to Friday, and from 8:00 a.m. to 10:00 p.m. Pacific time on weekends and holidays. Please do not call during these hours unless you have an emergency with installed equipment. Our representative will not be able to take orders for parts, provide order status information, or assist with installation problems.

## 4.3 Factory Service

Arrangements for factory service should be made only with a Moseley technical service representative. You will be given a Return Authorization (RA) number. This number will expedite the routing of your equipment directly to the service department. Do not send any equipment to Moseley Associates without an RA number.

When returning equipment for troubleshooting and repair, include a detailed description of the symptoms experienced in the field, as well as any other information that will help us fix the problem and get the equipment back to you as fast as possible. Include your RA number inside the carton.

If you are shipping a complete chassis, all modules should be tied down or secured as they were originally received. On some Moseley Associates equipment, printing on the underside or topside of the chassis will indicate where shipping screws should be installed and secured.

Ship equipment in its original packing, if possible. If you are shipping a subassembly, please pack it generously to survive shipping. Make sure the carton is packed fully and evenly without voids, to prevent shifting. Seal it with appropriate shipping tape or nylon-reinforced tape. Mark the outside of the carton "Electronic Equipment - Fragile" in large red letters. Note the RA number clearly on the carton or on the shipping label, and make sure the name of your company is listed on the shipping label. Insure your shipment appropriately. All equipment must be shipped prepaid.

The survival of your equipment depends on the care you take in shipping it.

Address shipments to:

**MOSELEY ASSOCIATES, INC.**

**Attn: Technical Services Department  
111 Castilian Drive  
Santa Barbara, CA 93117**

Moseley Associates, Inc. will return the equipment prepaid under Warranty and Service Agreement conditions, and either freight collect or billed for equipment not covered by Warranty or a Service Agreement.

## **4.4 Field Repair**

Some Moseley Associates equipment will have stickers covering certain potentiometers, varicaps, screws, and so forth. Please contact Moseley Associates technical service department before breaking these stickers. Breaking a tamperproof sticker may void your warranty.

When working with Moseley's electronic circuits, work on a grounded antistatic surface, wear a ground strap, and use industry-standard ESD control.

Try to isolate a problem to a module or to a specific section of a module. Then compare actual wave shapes and voltage levels in your circuit with any shown on the block and level diagrams or schematics. These will sometimes allow the problem to be traced to a component.

### **Spare Parts Kits**

Spare parts kits are available for all Moseley Associates products. We encourage the purchase of the appropriate kits to allow self-sufficiency with regard to parts. Information about spares kits for your product may be obtained from our sales department or technical service department.

### **Module Exchange**

When it is impossible or impractical to trace a problem to the component level, replacing an entire module or subassembly may be a more expedient way to correct the problem. Replacement modules are normally available at Moseley Associates for immediate shipment. Arrange delivery of a module with our technical services representative. If the shipment is to be held at your local airport with a telephone number to call, please provide an alternate number as well. This can prevent unnecessary delays.

## Field Repair Techniques

If an integrated circuit is suspect, carefully remove the original and install the new one, observing polarity. Installing an IC backward may damage not only the component itself, but the surrounding circuitry as well. IC's occasionally exhibit temperature-sensitive characteristics. If a device operates intermittently, or appears to drift, rapidly cooling the component with a cryogenic spray may aid in identifying the problem.

If a soldered component must be replaced, do the following:

- Use a 40W maximum soldering iron with an 1/8-inch maximum tip. Do not use a soldering gun. Excessive heat can damage components and the printed circuit. Surface mount devices are especially heat sensitive, and require a lower power soldering iron. If you are not experienced with surface mount components, we suggest that you do not learn on critical equipment.
- Remove the solder from the component leads and the printed circuit pads. Solder wicking braid or a vacuum de-solderer are useful for this. Gently loosen the component leads and extract the component from the board.
- Form the leads of the replacement component to fit easily into the circuit board pattern.
- Solder each lead of the component to the bottom side of the board, using a good brand of rosin-core solder. We recommend not using water soluble flux, particularly in RF portions of the circuit. The solder should flow through the hole and form a fillet on both sides. Fillets should be smooth and shiny, but do not overheat the component trying to obtain this result.
- Trim the leads of the replacement component close to the solder on the pad side of the printed circuit board with a pair of diagonal cutters.
- Completely remove all residual flux with a cotton swab moistened with flux cleaner.
- For long term quality, inspect each solder joint—top-side and bottom—under a magnifier and rework solder joints to meet industry standards. Inspect the nearby components soldered by the Moseley Associates production line for an example of high reliability soldering.

### Project Description

The project aims to develop a comprehensive system for data analysis and reporting. It involves the integration of various data sources, the implementation of advanced analytics, and the creation of user-friendly dashboards. The system will be designed to handle large volumes of data and provide real-time insights to stakeholders.

The system will be developed using a modular architecture, allowing for scalability and flexibility. It will support multiple data sources, including databases, APIs, and cloud storage. The analytics engine will utilize machine learning algorithms to identify trends and anomalies in the data. The reporting module will generate customizable reports and dashboards, accessible via a web interface.

The project is expected to be completed within a 12-month timeline. The initial phase will focus on requirements gathering and system design. The development phase will involve the implementation of the data integration, analytics, and reporting modules. The final phase will include testing, deployment, and user training.

The project budget is estimated at \$500,000. This includes the cost of software licenses, hardware, and personnel. The project is funded by the company's R&D department. The expected return on investment is a 20% increase in operational efficiency and a 15% reduction in reporting time.

The project team consists of a project manager, a data analyst, a software developer, and a business analyst. The project manager will oversee the overall progress and ensure that the project is completed on time and within budget. The data analyst will be responsible for the data integration and analytics components. The software developer will handle the system development and testing. The business analyst will ensure that the system meets the requirements of the stakeholders.

The project is currently in the planning phase. The next steps include the finalization of the requirements, the selection of the technology stack, and the initiation of the development process. The project is expected to be completed by the end of the year.





## Section 5

# Configuration

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## 5.1 Introduction

This section contains configuration and alignment procedures for the DSP6000A Encoder and Decoder. It is intended to aid the user in system reconfiguration and general troubleshooting in the field. The Encoder and Decoder are configured as specified by the customer before delivery from the factory.

For certain alignment procedures, a rough field measurement may be performed with a voltmeter instead of an oscilloscope. These cases are noted in the text.

Configuration requires the setting of DIP switches. The DSP6000A may contain different types of switches. Figure 5-1 illustrates settings for the two most common types of DIP switches.



(MD1073)

**Figure 5-1**  
**DIP Switch Setting Definitions**

### ***Transmission Efficiency Modes***

*Available efficiency modes are "standard" and "high". Standard efficiency mode may be further configured with pilot-aided recovery similar to the high efficiency mode.*

*Standard efficiency mode is compatible with existing DSP6000 STL and FT1 installations.*

*The pilot feature allows the DSP6000A to be compatible with the Moseley NX64 digital transceiver radio for repeater applications. The pilot feature is **not** compatible with existing DSP6000 STL and FT1 installations.*

*For a more detailed discussion of transmission efficiency, refer to the appendix.*

## 5.2 Encoder Channel Configuration

The encoder may be configured to operate with up to four program audio channels (LEFT and RIGHT Main channels; AUX 1 and AUX 2 Auxiliary channels) in two audio bandwidths (15 kHz and 7.5 kHz). This configuration is established by the channel mode setting, which also determines the system data rate. The encoder normally is shipped factory-configured as specified by the customer. The system is designed to be easily upgraded or modified, either by the customer or the factory, to any of the configurations listed in Table 5-1. Encoder and decoder configurations must match for proper operation. Repeater channel modes must match the settings of the encoder/decoder pair at the ends of the paths.

Contact Moseley Associates for the appropriate conversion kits.

### Channel Configuration Procedure

1. Remove top cover from encoder.
2. Set S1 DIP switches for the desired channel mode according to Table 5-1. The configuration must match that of the decoder.

**Table 5-1**  
**Encoder Channel Configuration**

Channel Mode	Switch Setting S1-				No. of Audio Channels	Audio Bandwidth (kHz)				Data Rate (kbps)
	M3	M2	M1	M0		Right	Left	Aux1	Aux2	
0	0	0	0	0	4	15	15	15	15	512
1*	0	0	0	1	3	15	15	15		410
2	0	0	1	0	2	15	15			256
3	0	0	1	1	1	15				128
4*	0	1	0	0	4	15	15	7.5	7.5	410
5*	0	1	0	1	3	15	15	7.5		341
6 (res)	-	-	-	-	-	-	-	-	-	-
7*	0	1	1	1	3**	15		7.5		205
8	1	0	0	0	4	7.5	7.5	7.5	7.5	256
9*	1	0	0	1	3	7.5	7.5	7.5		205
10	1	0	1	0	2	7.5	7.5			128
11	1	0	1	1	1	7.5				64
12 (res)	-	-	-	-	-	-	-	-	-	-
13 (res)	-	-	-	-	-	-	-	-	-	-
14 (res)	-	-	-	-	-	-	-	-	-	-
15 (res)	-	-	-	-	-	-	-	-	-	-

res = reserved; \* indicated modes (shaded) are not applicable to FT1  
 \*\* Channel mode 7 is configured as 3-channel, but only uses Right and Aux 1.

3. Install channel components according to Table 5-2, based on the number of channels and the data rate selected in the previous step, or verify that the correct components are present. Remove components that are not required and retain them for future reconfiguration. No channel components are installed for a repeater, regardless of channel mode. Channel components are included in conversion kits obtained from Moseley Associates.

**Table 5-2  
Encoder Channel Components**

		Encoder Channel Configuration					
		0*	1	2	3	4	
<b>Number of Audio Channels:</b>		all	64	128	205	410	512
<b>Data Rate (kbps):</b>			128	256	341 410		
Reference	Component						
U2	7046		✓	✓	✓	✓	✓
U4	5326		✓	✓	✓	✓	✓
U5	APTx		✓	✓	✓	✓	✓
U6	APTx			✓	✓	✓	✓
U8	1020				✓	✓	✓
U9	7C403				✓	✓	
U10	7C403				✓	✓	
U11	1444				✓	✓	
U14	5338				✓	✓	✓
U15	APTx				✓	✓	✓
U16	APTx				✓	✓	✓
U31	8412		✓	✓	✓	✓	✓
Y2	40 MHz		✓	✓	✓	✓	✓
Y3	40 MHz				✓	✓	✓

\* repeater

✓ = installation required

4. This completes encoder channel and data rate configuration. Replace the top cover or continue with the alignment procedure following.

## 5.3 Encoder Alignment

### Test Equipment

Oscilloscope

Digital voltmeter (used as alternative to oscilloscope for approximate alignment)

### ALIGNMENT PROCEDURE

1. If the encoder top cover is in place, remove it now.

### Efficiency Mode

- 2a. For **STL** operation, determine the desired transmission efficiency mode of operation and make the appropriate settings shown in table 5-3.
- 2b. For **FT1** applications, set the mode to standard efficiency as shown in Table 5-3, and proceed now to section 5.4.

**Table 5-3**  
**Setting Encoder Transmission Efficiency**

Component	Function	Settings for Efficiency Modes:		
		Standard (and FT1)	High	Standard with Pilot
Jumper E8	OUTPUT LEVEL	STD	HIGH	STD PLT
Jumper E9	PILOT LEVEL	STD	HIGH	STD PLT
Switch S2-D1	EFFICIENCY	0	1	0

## HDR1 Selection

3. Select and install HDR1 (transmission rate header) from Table 5-4, based on the channel mode (configured in section 5.2) and the efficiency mode (above), or verify that the correct component is installed. HDR1 is not installed for FT1 operation.

**Table 5-4  
Encoder HDR1 Selection**

Channel Mode	Data Rate (kbps)	HDR1 Selection for Efficiency Modes:			
		Standard Efficiency (with or without Pilot)		High Efficiency	
		ohms	MAI P/N	ohms	MAI P/N
0	512	267	9106956	402	9106964
1,4	410	332	9106881	536	9106949
5	341	402	9106964	665	9107061
2,8	256	536	9106949	806	9108549
7,9	205	665	9107061	1.07K	9107079
3,10	128	1.07K	9107079	1.62K	9108556
11	64	2.15K	9107053	3.32K	9108564

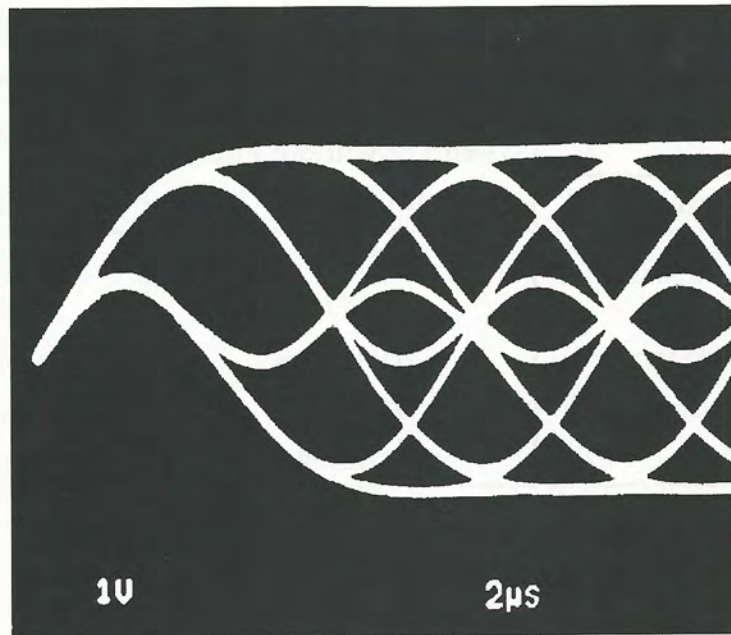
## Encoder Output Level

- 4a. Apply power to the encoder and observe ENCODE DATA OUT (rear panel BNC connector) on the oscilloscope. Adjust R138 OUTPUT LEVEL ADJ to obtain the level shown in Table 5-5 for the appropriate data rate and efficiency mode. The waveform should resemble the signal shown in Figure 5-2.
- 4b. Alternatively, the output level may be measured with a digital voltmeter at test point TP26 SIGNAL. The output peak-to-peak level will be twice (2x) the negative voltage obtained at TP26.

**Table 5-5**  
Encoder Output Level to PCL6010 and Transmitter Deviation

Channel Mode	Data Rate (kbps)	Standard Efficiency (with or without Pilot)		High Efficiency	
		Encode Data Output Level (V <sub>p-p</sub> )	Transmitter Deviation h = 0.5 (±kHz)	Encode Data Output Level (V <sub>p-p</sub> )	Transmitter Deviation h = 0.5 (±kHz)
0	512	9.04(5.08*)	128(72*)	4.52	64
1,4	410	7.23(5.51*)	102(78*)	3.62	51
5	341	6.02	85	3.01	43
2,8	256	4.52	64	2.26	32
7,9	205	3.62	51	1.81	26
3,10	128	2.26	32	1.13	16
11	64	1.13	16	0.565	8

\* for FCC part 74 non-FM mask compliance.



**Figure 5-2**  
Encoder Output Waveform (“Eye Pattern”)



### Transmitter Deviation

Table 5-5 (above) shows transmitter deviation required at each data rate. The encoder output levels shown in the table will produce these deviations without transmitter adjustment when input to the PCL6000 or PCL606C STL composite transmitters. For Table 5-5 to be accurate with other STL transmitters, their deviation must be set such that an input level of  $3.5 V_{p-p}$  produces  $\pm 50$  kHz deviation. If recalibrating transmitter deviation is not convenient, it may be preferable to recalibrate the encoder output level for other transmitters. Table 5-6 (below) gives encoder output level conversions for other Moseley transmitters.

$R$  = transmission rate in kbps and "mod gain" is modulation gain in Volts/kHz.

**Table 5-6**  
**Encoder Output Level Conversion for other Transmitters**

STL System	Standard Efficiency (with or without Pilot)	High Efficiency
	Encode Output Level ( $V_{p-p}$ )	Encode Output Level ( $V_{p-p}$ )
PCL6010	$0.0177 \times R$	$0.00885 \times R$
PCL606C	$0.0177 \times R$	$0.00885 \times R$
PCL606 Mono	$0.0431 \times R$	$0.0216 \times R$
PCL505 Comp	$0.0146 \times R$	$0.0073 \times R$
Other	mod gain/4 x R	mod gain/8 x R

This concludes encoder alignment. Replace the top cover, or continue with Section 5.4, Encoder Interface Configuration.

## 5.4 Encoder Interface Configuration

The encoder INTERFACE port is configured by selecting an interface mode using the DIP switches on the main processor board as shown in Table 5-7. The interface mode determines the basic input/output operations of the encoder.

For digital audio operation or repeater operation, the encoder accepts direct data and clock input in place of discrete program inputs. For FT1 operation, the encoder outputs program data and accepts or outputs clock synchronization.

**Table 5-7**  
**Encoder Interface Modes**

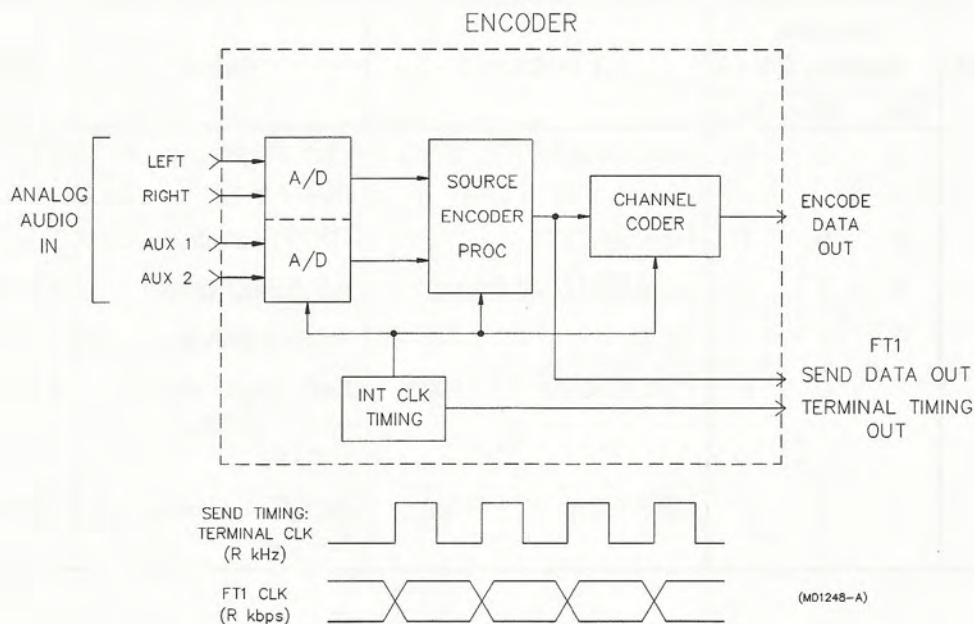
Mode	Switch Setting S1-			Function	Input	Output
	M6	M5	M4			
0	0	0	0	PROGRAM, FT1 SND	Left, Right, Aux 1, Aux 2 audio	FT1 data/clk
1	0	0	1	REPEATER	RPTR data/clk	
2 ✓	0	1	0	AES/EBU, FT1 SND	AES/EBU data	FT1 data/clk
3	0	1	1	PCM	PCM data/clk	
4	1	0	0	PROGRAM, FT1 RCV	Left, Right, Aux 1, Aux 2 audio, Ext clk	FT1 data
5	1	1	0	AES/EBU, FT1 RCV	AES/EBU data, Ext clk	FT1 data

### 5.4.1 Interface Mode 0 — PROGRAM, FT1 SEND

Interface Mode 0 is used for normal STL operation with analog audio inputs, or for FT1 send operation (the encoder/DTE establish network timing) with analog audio inputs. The encoder accepts audio program at LEFT, RIGHT, AUX 1, and AUX 2 balanced XLR inputs. The encoder does not accept program data at the INTERFACE port in this mode.

Network synchronization is provided by the encoder. FT1 data and clock outputs are provided at the INTERFACE port.

Figure 5-3 shows Mode 0 operation.



**Figure 5-3**  
**PROGRAM Input Operation**  
**Interface Mode 0**

## 5.4.2 Interface Mode 1 — REPEATER

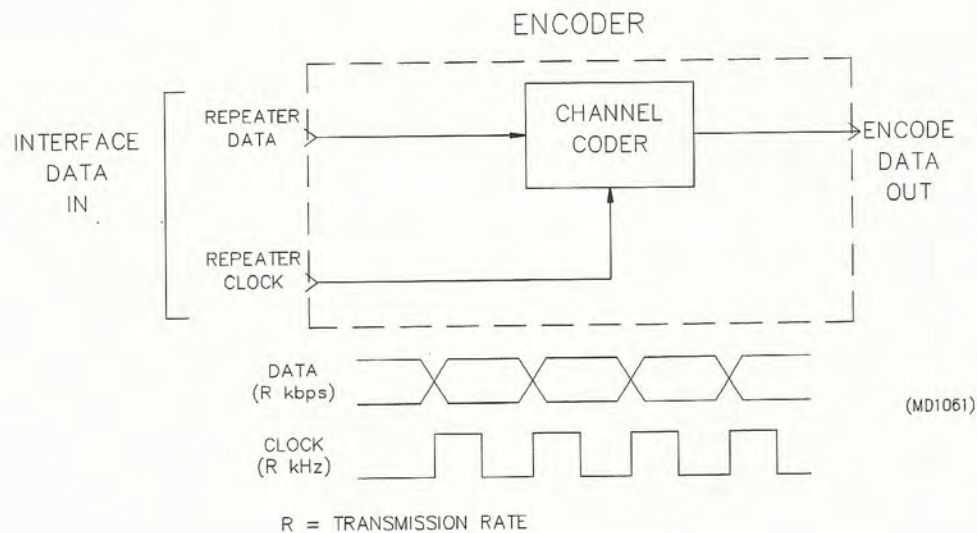
This interface mode is used for repeater operation. The encoder accepts direct data and clock timing input to the channel coder at the INTERFACE input. MAIN and AUX channel A/D converters and source coders are bypassed. This mode allows the following operations:

- Repeater that provides data regeneration when used with companion decoder.
- Direct data input for alternate audio source coders such as MUSICAM, Dolby AC-2, etc.
- Direct data input for basic digital services.

External synchronous clock with stability of  $\pm 125$  ppm must accompany the data. This clock is generated by the decoder for repeater operation.

Repeater data transmission rate depends on the channel mode selected in accordance with Table 5-1. Repeater data rate and efficiency settings must match the corresponding settings of the encoder/decoder pair at the ends of the path. When the encoder is used as a repeater, channel components are not installed.

Mode 1 operation is shown in Figure 5-4.



**Figure 5-4**  
**REPEATER Input Operation**  
**Interface Mode 1**

### 5.4.3 Interface Mode 2 — AES/EBU, FT1 SEND

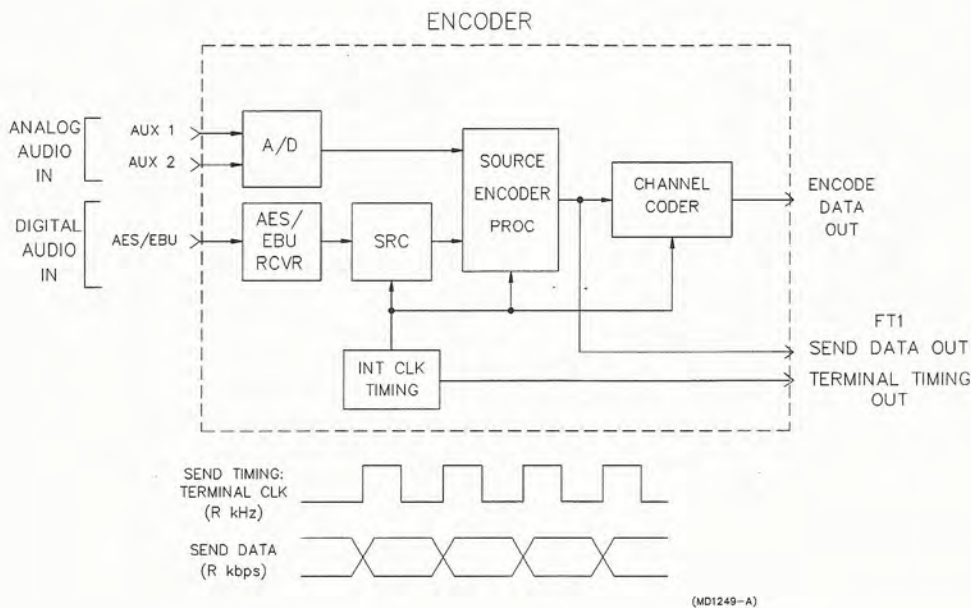
This interface mode is used for normal STL operation with AES/EBU input, or for FT1 send operation (the encoder/DTE establishes network timing) with AES/EBU input. The encoder accepts AES/EBU format digital stereo audio for left and right channels at the AES/EBU XLR input, with a sample rate of 30–50 kHz and a word length of 16 bits. Audio data in excess of 16 bits will be truncated. AES/EBU format information is given in the appendix.

The AES/EBU receiver extracts the PCM stereo digital audio, and applies it to the sample rate converter (SRC). The SRC retimes the data to the internal system clock, as well as converting the sample rate—by adding or subtracting samples according to its internal algorithm—to 32 kHz. The data stream is then sent to the source encoder processor.

Network synchronization is established by the encoder. FT1 data and clock outputs are provided at the INTERFACE port.

AUX channels continue to operate exclusively through the AUX 1 and AUX 2 discrete audio inputs.

Figure 5-5 shows AES/EBU input operation of the encoder.



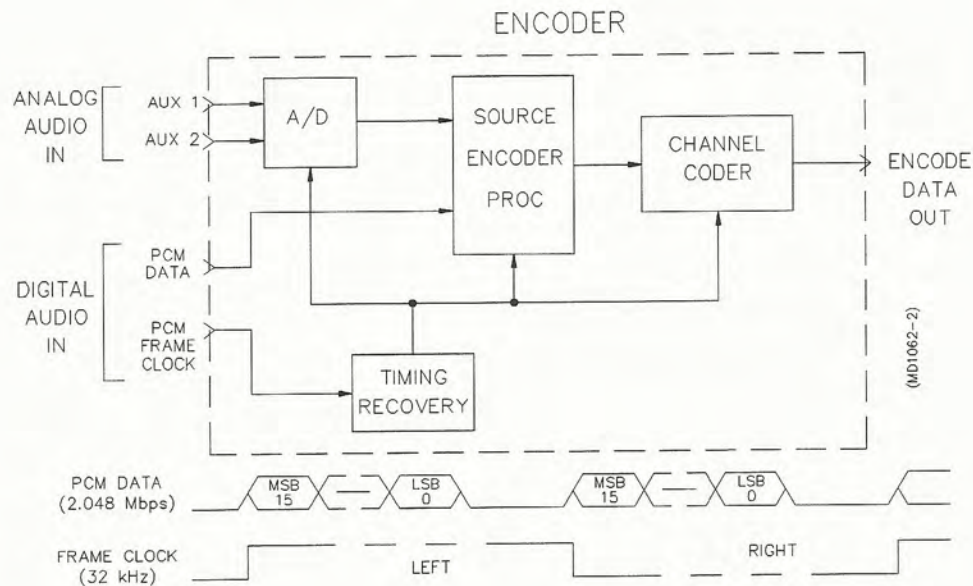
**Figure 5-5**  
**AES/EBU Input Operation**  
**Interface Mode 2**

### 5.4.4 Interface Mode 3 — PCM

This interface mode is used for normal STL operation with digital audio input. The encoder accepts digital stereo as unformatted two's-complement 16-bit serial PCM data for MAIN channel only at the INTERFACE input. Sample rate is 32 kHz. An external frame synchronization clock of 32 kHz is received along with the PCM data at the INTERFACE port. External clock stability is restricted to  $\pm 125$  ppm. The frame clock is required to delineate right channel from left channel. The frame clock is 1/32 the data clock for stereo data, so the higher frequency master clock is synthesized from this clock.

LEFT and RIGHT inputs are disabled in this mode. AUX channels continue to operate through AUX 1 and AUX 2 discrete audio inputs.

This operation mode is shown in Figure 5-6.

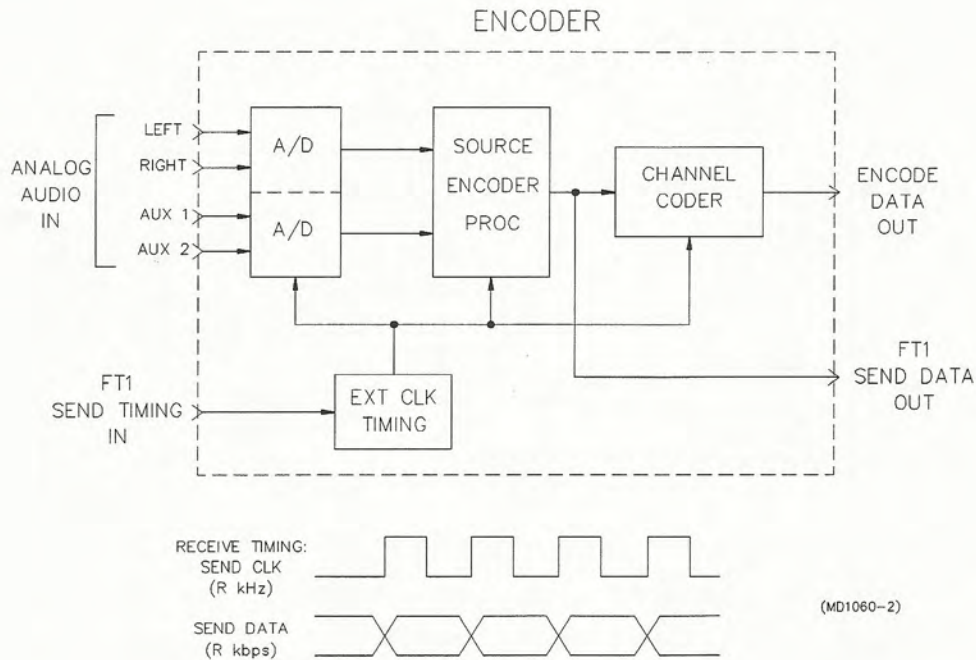


**Figure 5-6**  
**PCM Input Operation**  
**Interface Mode 3**

### 5.4.5 Interface Mode 4 — PROGRAM, FT1 RECEIVE

This interface mode is used for remote, fall-back, and full-duplex STL operation and FT1 receive operation (encoder/DTE accepts network timing). The encoder accepts discrete analog audio inputs, as in Mode 0, but network timing is provided externally. External clock synchronization is received at the INTERFACE port. Clock stability is restricted to  $\pm 125$  ppm. Program data output is always available at the INTERFACE port for FT1 operation.

This mode of operation is shown in figure 5-7.



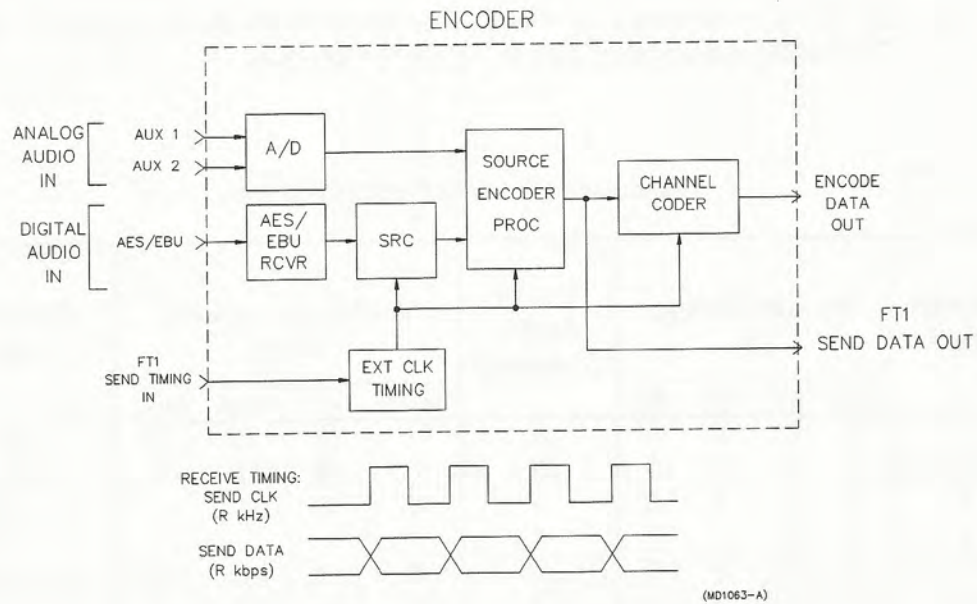
**Figure 5-7**  
**PROGRAM Input Operation with External Timing**  
**Interface Mode 4**

### 5.4.6 Interface Mode 5 — AES/EBU, FT1 RECEIVE

This interface mode is used for remote, fall-back, and full-duplex STL operation and FT1 receive operation (encoder/DTE accepts network timing). The encoder accepts a digital audio input rather than the Main LEFT and RIGHT channels, as in Mode 2, but network timing is provided externally. The encoder accepts external clock synchronization at the INTERFACE port. External clock stability is restricted to  $\pm 125$  ppm. Program data output is always available at the INTERFACE port for FT1 operation.

AUX channels continue to operate through AUX 1 and AUX 2 discrete audio inputs.

This mode of operation is shown in Figure 5-8.



**Figure 5-8**  
**AES/EBU Input Operation with External Timing**  
**Interface Mode 5**



## 5.5 Decoder Channel Configuration

The decoder may be configured to operate with up to four program audio channels (LEFT and RIGHT Main channels; AUX 1 and AUX 2 Auxiliary channels) in two audio bandwidths (15 kHz and 7.5 kHz). This configuration is established by the channel mode setting, which also determines the system data rate. The decoder normally is shipped factory-configured as specified by the customer. The system is designed to be readily upgraded or modified, either by the user or the factory, to any of the configurations listed in table 5-8. Encoder and decoder configurations must match for proper operation. Repeater channel modes must match the settings of the encoder/decoder pair at the ends of the paths.

Contact Moseley Associates for the appropriate conversion kits.

### Procedure

1. Remove top cover from decoder.
2. Set S2 DIP switches for the desired channel mode according to Table 5-8. The configuration must match that of the encoder.

**Table 5-8**  
**Decoder Channel Configuration**

Channel Mode	Switch Setting S2-				No. of Audio Channels	Audio Bandwidth (kHz)				Data Rate (kbps)
	M3	M2	M1	M0		Right	Left	Aux1	Aux2	
0	0	0	0	0	4	15	15	15	15	512
1*	0	0	0	1	3	15	15	15		410
2	0	0	1	0	2	15	15			256
3	0	0	1	1	1	15				128
4*	0	1	0	0	4	15	15	7.5	7.5	410
5*	0	1	0	1	3	15	15	7.5		341
6 (res)	-	-	-	-	-	-	-	-	-	-
7*	0	1	1	1	3**	15		7.5		205
8	1	0	0	0	4	7.5	7.5	7.5	7.5	256
9*	1	0	0	1	3	7.5	7.5	7.5		205
10	1	0	1	0	2	7.5	7.5			128
11	1	0	1	1	1	7.5				64
12 (res)	-	-	-	-	-	-	-	-	-	-
13 (res)	-	-	-	-	-	-	-	-	-	-
14 (res)	-	-	-	-	-	-	-	-	-	-
15 (res)	-	-	-	-	-	-	-	-	-	-

res = reserved; \* indicated modes (shaded) are not applicable to FT1  
 \*\* Channel mode 7 is configured as 3channel, but only uses Right and Aux 1.

- Install channel components according to Table 5-9, based on the number of channels and the data rate selected in the previous step, or verify that the correct components are present. Remove components that are not required and retain them for future reconfiguration. No channel components are normally installed for a repeater, regardless of channel mode, unless an audio drop or monitor is desired at the repeater site (see Section 5.7.2). Channel components are included in conversion kits obtained from Moseley Associates.

**Table 5-9  
Decoder Channel Components**

		Decoder Channel Configuration					
		0*	1	2	3	4	
Number of Audio Channels:		all	64	128	205	410	512
Data Rate (kbps):			128	256	341 410		
Reference	Component						
U23	APTx		✓	✓	✓	✓	✓
U24	APTx			✓	✓	✓	✓
U25	8402		✓	✓	✓	✓	✓
U26	4328		✓	✓	✓	✓	✓
U30	1445				✓	✓	
U31	1020				✓	✓	✓
U32	7C403				✓	✓	
U33	7C403				✓	✓	
U35	APTx				✓	✓	✓
U36	APTx					✓	✓
U37	8402				✓	✓	✓
U38	4328				✓	✓	✓
Y2	40 MHz		✓	✓	✓	✓	✓
Y3	40 MHz				✓	✓	✓

\* repeater  
✓ = installation required

- This completes decoder channel and data rate configuration. Replace the top cover or continue with the alignment procedure following.

## 5.6 Decoder Alignment

This section includes alignment procedures for both STL and FT1 applications. Be careful to follow only those procedures that apply to your configuration. Alignment for all configurations begins with step 1 below.

### Test Equipment

Oscilloscope (or digital voltmeter for approximate alignment)  
 Audio generator  
 RF wattmeter  
 50 ohm load and attenuator  
 Variable attenuator  
 Audio analyzer  
 Stereo demodulator

### ALIGNMENT PROCEDURE

1. If the decoder top cover is in place, remove it now.

#### Efficiency Mode

- 2a. For **STL** operation, determine the "transmission efficiency mode" of operation and make the settings listed in Table 5-10 as appropriate. The efficiency mode should match that of the encoder.
- 2b. For **FT1** applications, configure as shown in Table 5-10.

**Table 5-10**  
**Setting Decoder Transmission Efficiency**

Component	Function	Settings for Modes:			
		Standard Efficiency	High Efficiency	Standard with Pilot	FT1
Jumper E5	OPERATION	DSP STD	DSP PLT	DSP PLT	FT1
Jumper E7	RCLK SEL	DSP	DSP	DSP	FT1
Jumper E8	FT1 CLK PHASE	n.a.	n.a.	n.a.	NORM or INV
DIP Sw S3-B4	EFF SELECT	0	1	0	0
DIP Sw S3-B5	EFF2 PHASE	0	0*	0	0
DIP Sw S3-B6	PILOT	0	1	1	0

\* set to 1 if the STL system inverts data; n.a. = not applicable

### HDR1 and HDR2 Selection

- Based on the channel mode (set in section 5.5) and the efficiency mode, use tables 5-11 and 5-12 to select and install the transmission rate headers (components HDR1 and HDR2), or to verify that the correct component is installed. For FT1 applications, HDR1 and HDR2 are not installed.

**Table 5-11  
Decoder HDR1 Selection\***

Channel Mode	Data Rate (kbps)	HDR1 Selection for Modes:			
		Standard Efficiency (with or without Pilot)		High Efficiency	
		ohms	MAI P/N	ohms	MAI P/N
0	512	169	9107087	169	9107087
1,4	410	205	9106972	267	9106956
5	341	267	9106956	402	9106964
2,8	256	332	9106881	665	9107061
7,9	205	402	9106964	806	9108549
3,10	128	665	9107061	1.07K	9107079
11	64	1.33K	9107046	2.15K	9107053

\* Not Installed for FT1

**Table 5-12  
Decoder HDR2 Selection\***

Channel Mode	Data Rate (kbps)	$\mu$ F/L	MAI P/N
0	512	.0013/ORN	9107137
1,4	410	.0018/ORN	9106998
5	341	.0024/ORN	9106980
2,8	256	.0033/YEL	9106899
7,9	205	.0043/YEL	9107129
3,10	128	.0021/MIL	9107111
11	64	.01/MIL	9107103

\* Not Installed for FT1

## Test Setup

- 4a. For **STL** operation, set up decoder with encoder and STL radio system as shown in Figure 5-9, and apply power. Adjust variable attenuator for received signal strength of approximately  $1000\mu\text{V}$ .
- 4b. For **FT1** operation, alignment consists of a simple adjustment to lock the decoder onto the FT1 clock generated by the encoder at the studio.

Connect the decoder and master encoder to the studio CSU using a DSP6000A to CSU interconnect cable (see Figure 2-10). The encoder should be appropriately configured already. The CSU should also be appropriately configured, but it does not need to be connected to the T1 network at this time. Apply power to encoder, decoder, and CSU. Data from the encoder is not required.

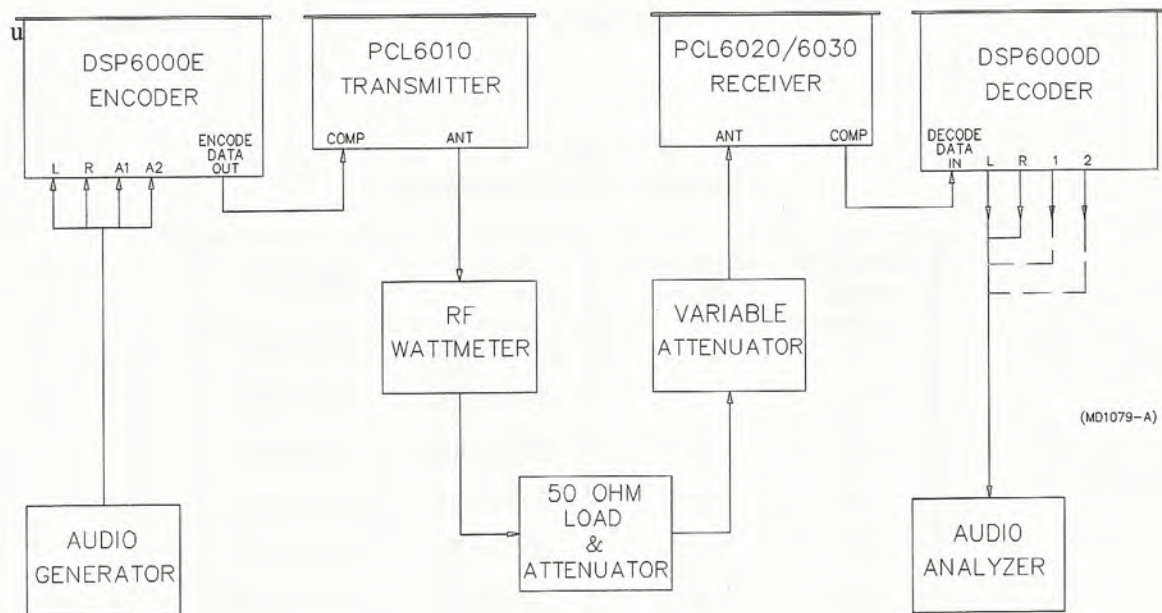
From this point, the decoder alignment procedure depends on the efficiency mode setting (or FT1 operation). Locate the appropriate section for the mode you are using, and continue the alignment procedure there.

Standard efficiency — Section 5.6.1.

High efficiency with pilot — Section 5.6.2.

Standard efficiency with pilot — Section 5.6.3.

FT1 — Section 5.6.4.



**Figure 5-9**  
**Test Setup for Decoder Alignment (STL Applications)**

## 5.6.1 Decoder Alignment — Standard Efficiency

Continued from section 5.6.

### Decoder input level

5. Connect oscilloscope probe to TP1 FILTERED INPUT. Verify the level agrees with Table 5-13. If the level does not agree approximately with the table, check the following for proper calibration: (1) encoder output level, (2) transmitter deviation, and (3) receiver output level.

**Table 5-13**  
**Decoder Input Level — Standard Efficiency**

Channel Mode	Transmission Rate, R (kbps)	Input Level ( $V_{p-p}$ )
0	512	9.04 (5.08*)
1,4	410	7.23 (5.51*)
5	341	6.02
2,8	256	4.52
7,9	205	3.62
3,10	128	2.26
11	64	1.13

\* for FCC part 74 non-FM mask compliance.

### Set AGC

6. Set S1 AGC MODE to AGC. Connect scope probe to TP4 A/D IN. Adjust R42 AGC LEVEL ADJ for level at TP4 A/D IN =  $1.6 V_{p-p}$ .

### Set clock recovery

- 7a. Connect CH1 scope probe to TP10 RCLK SIG IN. Connect CH2 scope probe to TP11 RCLK SYM. Adjust L1 on HDR2 (RCLK LVL ADJ) for peak waveform level on CH1 (TP10). The DC level at TP10 is about 3 VDC.
- 7b. Alternatively, adjust L1 for peak voltage on TP9 RCLK SIG LVL, using a DVM.
1. Adjust R60 RCLK SYMMETRY ADJ for waveform symmetry (50% duty cycle) on CH2 (TP11). The waveforms should correspond to Figure 5-10.

2. Place CH1 scope probe on TP14 SAMPLE CLOCK. Adjust R65 SAMPLE CLOCK SYMMETRY for symmetrical waveform (50% duty cycle) on CH1 (TP14).
3. Place CH1 scope probe on TP4 A/D IN. Place CH2 scope probe on TP6 A/D CLK. Set scope trigger to CH2. Adjust C78 RCLK AFC ADJ slowly until CH1 waveform synchronizes with CH2 waveform. The SYNC status indicator on the front panel should now be green. Fine adjust C78 for TP18 RCLK AFC1 LVL = 2.5 VDC  $\pm$ 0.5 VDC.
4. Adjust R63 SAMPLE CLOCK PHASE ADJ until the falling edge of the clock waveform on CH2 aligns with the center of the eye of the CH1 waveform as shown in Figure 5-11. If this adjustment runs out of range, switch the position of E6 DSP CLK PHASE.

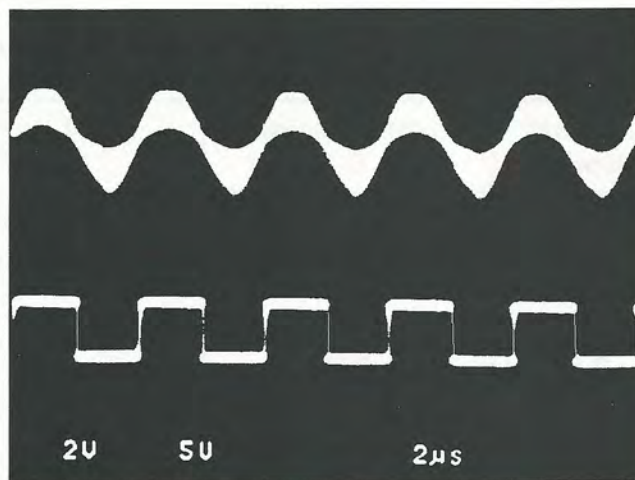


Figure 5-10  
Clock Recovery Waveforms at TP10 and TP11

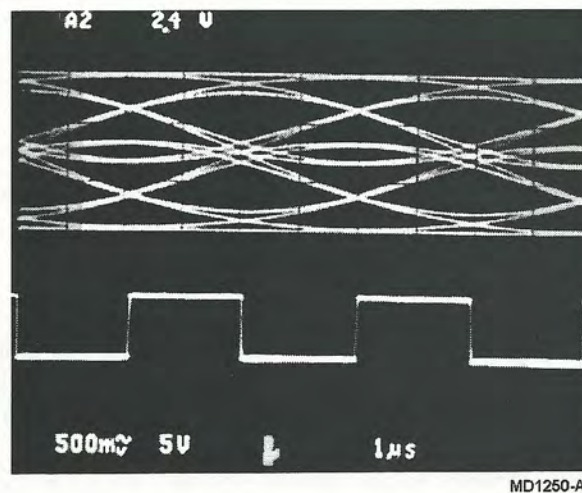


Figure 5-11  
A/D CLOCK Alignment TP6 with A/D Input TP4, Standard Efficiency

### Set threshold performance

12. Increase attenuation between STL transmitter and STL receiver until data errors are indicated on decoder front panel.
13. Slowly adjust R42 AGC LEVEL ADJ to minimize data error indications. It may be necessary to increase attenuation to observe errors as optimal adjustment is reached.
14. Slowly adjust R63 SAMPLE CLOCK PHASE ADJ to minimize data error indications.

This concludes the decoder alignment for standard efficiency. Replace the cover or continue with Section 5.7, Decoder Interface Configuration.

## 5.6.2 Decoder Alignment — High Efficiency with Pilot

Continued from section 5.6.

### Decoder input level

5. Connect oscilloscope probe to TP1 FILTERED INPUT. Verify that the input level agrees with Table 5-14 below. If this level does not approximately agree with the table, check the following for proper calibration: (1) encoder output level, (2) transmitter deviation, and (3) receiver output level.

**Table 5-14**  
Decoder Input Level — High Efficiency

Channel Mode	Transmission Rate, R (kbps)	Input Level ( $V_{p-p}$ )
0	512	4.52
1,4	410	3.62
5	341	3.01
2,8	256	2.26
7,9	205	1.81
3,10	128	1.13
11	64	0.565



### Set AGC

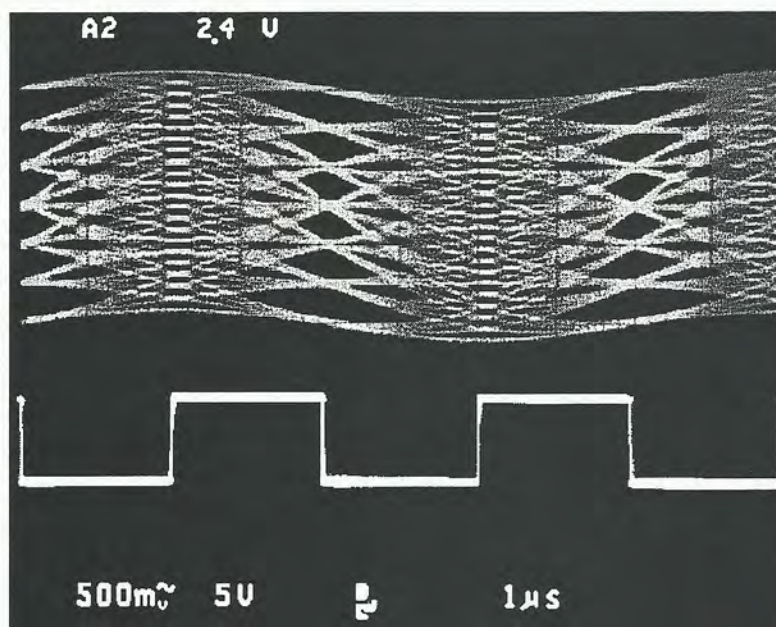
- Set S1 AGC MODE to AGC. Connect scope probe to TP4 A/D IN. Adjust R42 AGC LEVEL ADJ for level at TP4 A/D IN =  $1.6 V_{p-p}$ .

### Set A/D offset

- Connect CH1 scope probe to TP5 MSB. Establish CH1 ground reference on the scope display. Set CH1 for AC coupling. Adjust R49 A/D OFFSET until TP5 MSB waveform is symmetrical about the ground reference on the scope. The waveform will have 50% duty cycle. Reconnect input signal to DECODE DATA INPUT.

### Set clock recovery

- Connect CH1 scope probe to TP4 A/D IN. Connect CH2 scope probe to TP6 A/D CLK. Trigger scope on CH2. Adjust C78 RCLK AFC ADJ slowly until CH1 waveform synchronizes with CH2 waveform. The SYNC status indicator on the front panel should now be GREEN. Fine adjust C78 for TP18 RCLK AFC LVL =  $2.5 VDC \pm 0.5 VDC$ . Verify falling edge of TP6 A/D CLK waveform aligns with center of eye-pattern as shown in Figure 5-12.



MD1251-A

**Figure 5-12**  
**A/D CLOCK Alignment TP6 with A/D Input TP4, High Efficiency with Pilot**

9. If FAULT indication is still displayed on the front panel, it is possible the data phase has been inverted by the radio. To remedy this, change DIP switch S3-B5 EFF2\_PHASE to invert data phase.

### Set threshold performance

10. Increase attenuation between STL transmitter and STL receiver until data errors are indicated on decoder front panel.
11. Slowly adjust R42 AGC LEVEL ADJ to minimize data error indications. It may be necessary to increase attenuation to observe errors as optimal adjustment is reached.
12. Slowly adjust R63 SAMPLE CLOCK PHASE ADJ to minimize data error indications.

This concludes the decoder alignment for high efficiency. Replace the cover or continue with Section 5.7, Decoder Interface Configuration.

## 5.6.3 Decoder Alignment — Standard Efficiency with Pilot

Continued from section 5.6.

### Decoder input level

5. Connect scope probe to TP1 FILTERED INPUT. Verify that the input level agrees with Table 5-13 (see Section 5.6.1). If this level does not approximately agree with the table, check the following for proper calibration: (1) encoder output level, (2) transmitter deviation, and (3) receiver output level.

### Set AGC

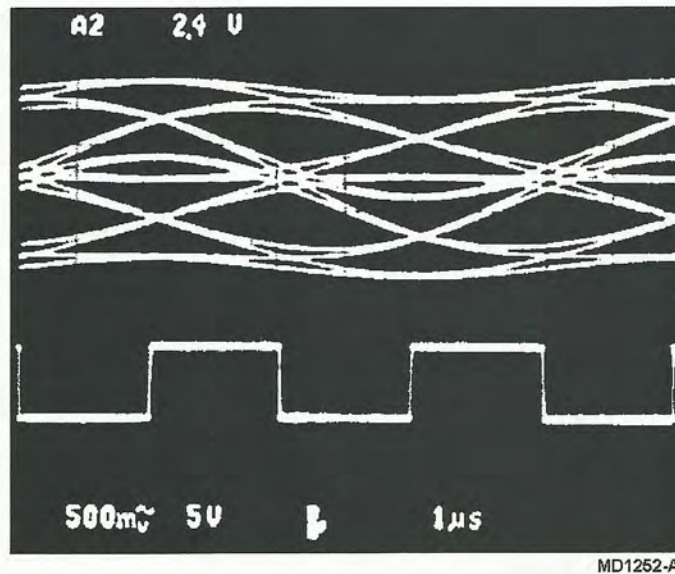
6. Set S1 AGC MODE to AGC. Connect scope probe to TP4 A/D IN. Adjust R42 AGC LEVEL ADJ for level at TP4 A/D IN =  $1.55 V_{p-p}$ .

### Set A/D offset

7. Connect CH1 scope probe to TP5 MSB. Establish CH1 ground reference on the scope display. Set CH1 for AC coupling. Adjust R49 A/D OFFSET until TP5 MSB waveform is symmetrical about the ground reference on the scope. The waveform will have 50% duty cycle. Reconnect input signal to DECODE DATA INPUT.

**Set clock recovery**

8. Connect CH1 scope probe to TP4 A/D IN. Connect CH2 scope probe to TP6 A/D CLK. Trigger scope on CH2. Adjust C78 RCLK AFC ADJ slowly until CH1 waveform synchronizes with CH2 waveform. The SYNC status indicator on the front panel should now be GREEN. Fine adjust C78 for TP18 RCLK AFC LVL = 2.5 VDC  $\pm$ 0.5 VDC. Verify falling edge of TP6 A/D CLK waveform aligns with center of eye-pattern as shown in Figure 5-13.



**Figure 5-13**  
**A/D CLOCK Alignment TP6 with A/D Input TP4,**  
**Standard Efficiency with Pilot**

**Set threshold performance**

9. Increase attenuation between STL transmitter and STL receiver until data errors are indicated on decoder front panel.
10. Slowly adjust R42 AGC LEVEL ADJ to minimize data error indications. It may be necessary to increase attenuation to observe errors as optimal adjustment is reached.
11. Slowly adjust R63 SAMPLE CLOCK PHASE ADJ to minimize data error indications.

This concludes the decoder alignment for standard efficiency with pilot. Replace the cover or continue with Section 5.7, Decoder Interface Configuration.

## 5.6.4 Decoder Alignment — FT1

Continued from section 5.6.

### Set FT1 clock locking

5. Using an oscilloscope or digital voltmeter, monitor TP18 RCLK AFC 2 and adjust C78 RCLK AFC ADJ to obtain 2.5 VDC  $\pm$ 0.5 VDC. If you run out of room on C78, change the position of E8 FT1 CLK PHASE from NORM to INV (or vice versa) and readjust.
6. The SYNC status indicator on the front panel should now be green.

When installing the decoder at its site, check the SYNC indicator. If it is red, indicating possible clock phase inversion by the FT1 network, try changing the position of E8. The clock locking adjustment may also be made after site installation.

This concludes the decoder alignment for FT1. Replace the cover or continue with Section 5.7, Decoder Interface Configuration.

## 5.7 Decoder Interface Configuration

The decoder INTERFACE port is configured by setting DIP switches on the main processor board as shown in Table 5-15. These switches also configure the basic input/output operations of the decoder.

The decoder provides direct data output concurrently with discrete program and AES/EBU outputs set by S2-M4 and S2-M5. FT1 operation is set by S4-D1.

**Table 5-15**  
**Decoder Interface Modes**

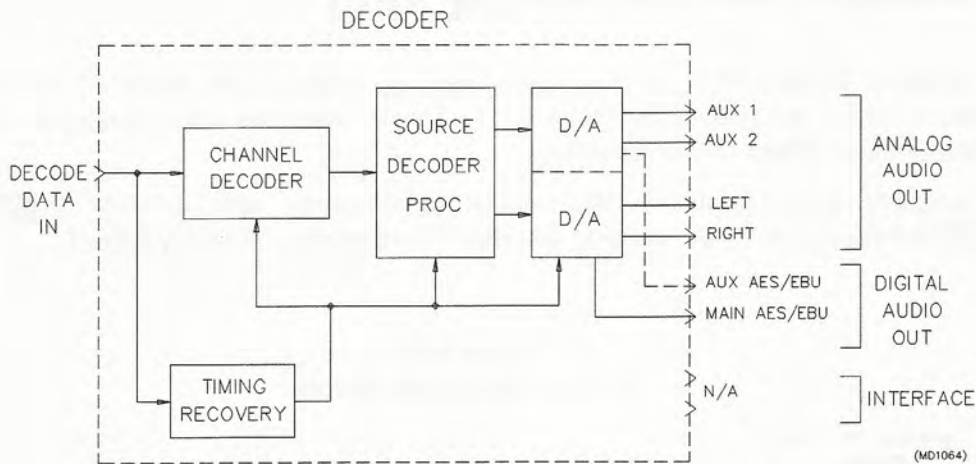
Mode	Switch Settings			Function	Input	Output
	S4-D1	S2-M5	S2-M4			
0	x	0	0	PROGRAM		Left, Right, Aux 1, Aux 2, AES/EBU
1	x	0	1	REPEATER		RPTR data/clock
2	x	1	0	AES/EBU		AES/EBU, Left, Right, Aux 1, Aux 2
3	x	1	1	PCM		PCM data/clock, Left, Right, Aux 1, Aux 2
STL	0	x	x	STL operation		selected modes 0–3 above
FT1	1	x	x	FT1 operation	FT1 data/clock	selected modes 0 and 2 above

### 5.7.1 Interface Mode 0 — PROGRAM

Interface Mode 0 is used for normal STL and FT1 operation. Analog audio channels are available at LEFT, RIGHT, AUX 1, and AUX 2 balanced XLR audio outputs. MAIN AES/EBU digital audio is available at the AES/EBU XLR connector. INTERFACE output transmits no data in this mode.

The AUX 2 discrete audio channel may be converted into another AES/EBU channel. The AUX 2 XLR connector is configured for digital stereo audio by setting jumpers E13, E14, and E15 on the decoder I/O PS board to the AES/EBU position. The AUX channel AES/EBU output provides a sample rate of 32 kHz and word length of 16 bits. AES/EBU format information is given in the appendix.

Figure 5-14 shows Mode 0 operation.



**Figure 5-14**  
**PROGRAM Output Operation**  
**Interface Mode 0**

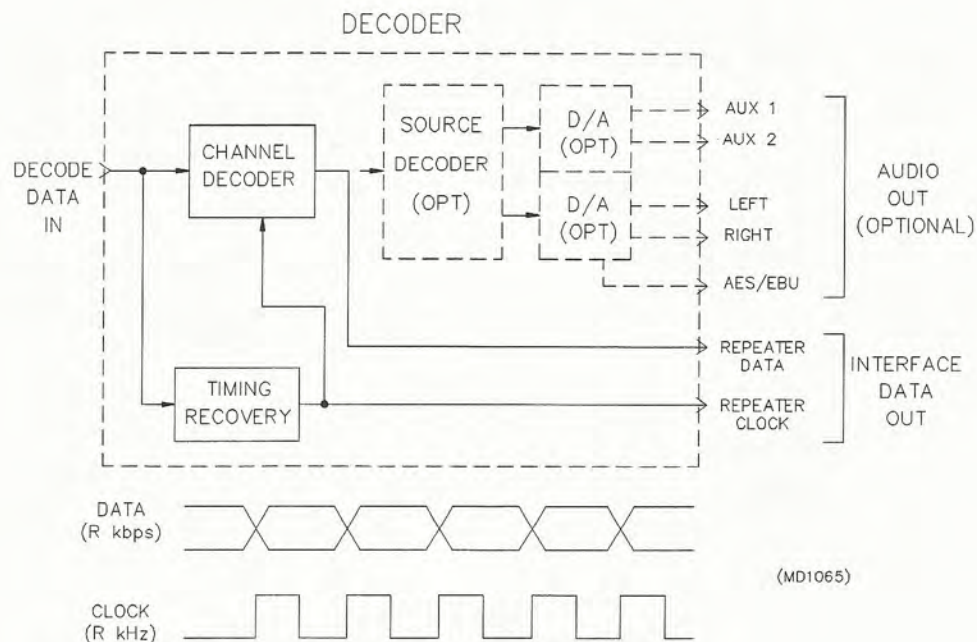
### 5.7.2 Interface Mode 1 — REPEATER

This interface mode is used for repeater operation. The decoder transmits recovered data and clock directly from the channel decoder at the INTERFACE port. This mode allows for the following operations:

- Repeater that provides data regeneration when used with companion encoder.
- Direct data output for alternate audio source decoders such as MUSICAM, Dolby AC-2, etc.
- Direct data output for basic digital services.

MAIN and AUX channel source decoders and D/A converters are not normally used for repeater operation. By optionally installing decoder channel components in accordance with Table 5-9, an audio drop or monitor becomes available at the repeater location. Repeater data transmission rate depends on the channel mode selected in accordance with Table 5-8. Repeater data rate and efficiency settings must match the corresponding settings of the encoder/decoder pair at the ends of the path.

Mode 1 operation and timing relation between INTERFACE outputs are given in Figure 5-15.



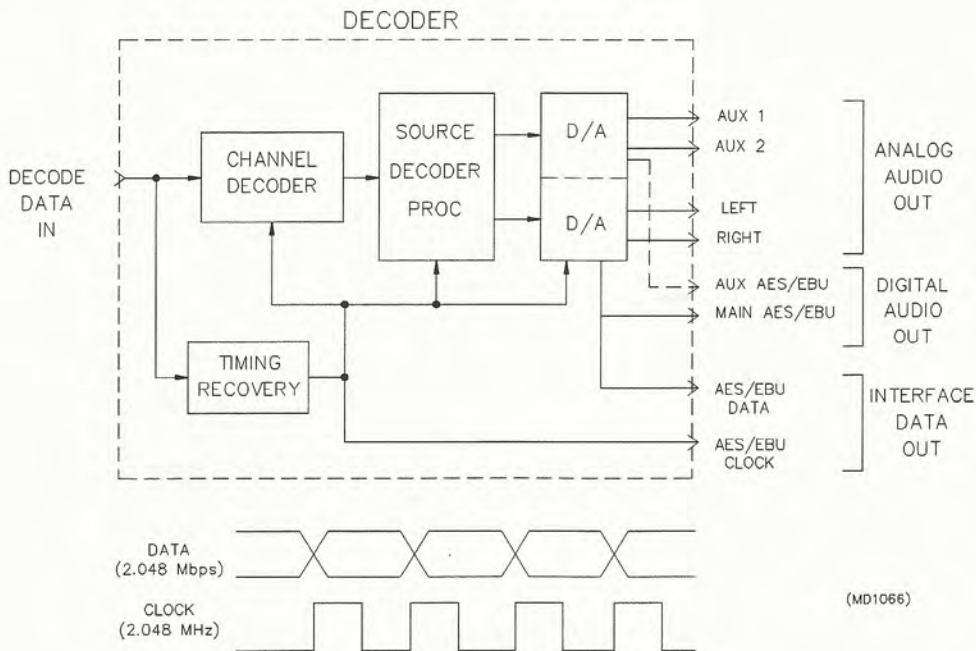
**Figure 5-15**  
**REPEATER Output Operation**  
**Interface Mode 1**

### 5.7.3 Interface Mode 2 — AES/EBU

Interface Mode 2 allows the INTERFACE port to transmit AES/EBU data simultaneously with the AES/EBU XLR port. The AES/EBU output at the XLR connector always transmits LEFT/RIGHT channel digital stereo audio data in AES/EBU format when the system is configured for one or more audio channels. Sample rate is 32 kHz, and word length is 16 bits. Discrete audio is simultaneously available at LEFT and RIGHT balanced XLR audio outputs.

The AUX 2 discrete audio channel may be converted into another AES/EBU channel. The AUX 2 XLR connector is configured for digital stereo audio by setting jumpers E13, E14, and E15 on the decoder I/O PS board to the AES/EBU position. The AUX channel AES/EBU output provides a sample rate of 32 kHz and word length of 16 bits. AES/EBU format information is given in the appendix.

Figure 5-16 shows Mode 2 for STL operation.



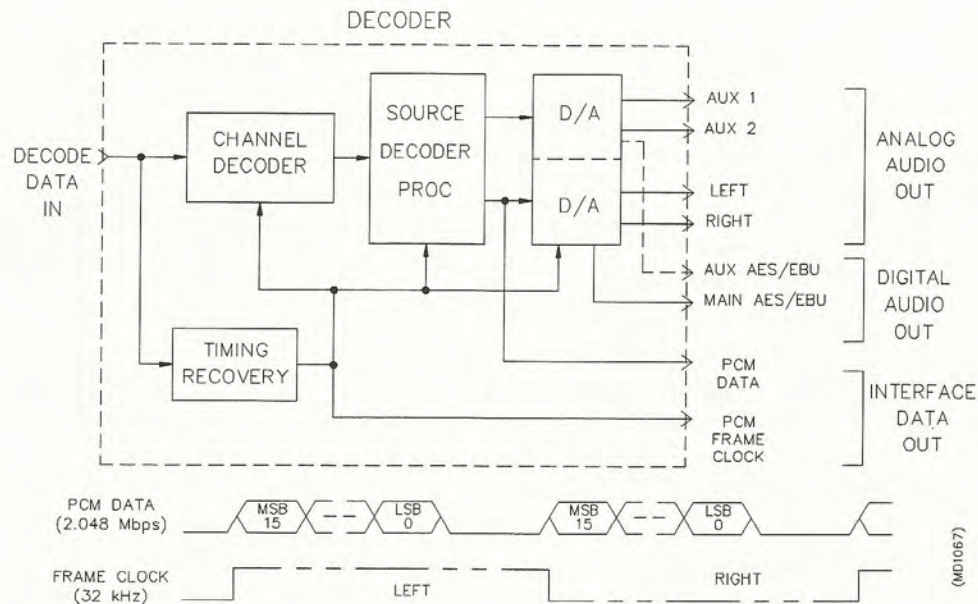
**Figure 5-16**  
**AES/EBU Output Operation**  
**Interface Mode 2**

### 5.7.4 Interface Mode 3 — PCM

In this mode, the INTERFACE output transmits MAIN channel digital audio data in unformatted twos-complement 16-bit PCM stereo with accompanying frame clock. Sample rate is 32 kHz. Discrete audio is available at LEFT, RIGHT, AUX 1, and AUX 2 balanced XLR outputs regardless of interface mode. AES/EBU digital audio is available for both MAIN and AUX channels at XLR outputs regardless of interface mode.

The AUX 2 XLR output doubles as output for AUX 2 discrete audio and AUX channel digital stereo audio in AES/EBU format. Changing the output operation requires setting jumpers E13, E14, and E15 on the decoder I/O PS board to either ANALOG position for discrete audio output or AES/EBU position for AUX channel AES/EBU output.

Figure 5-17 shows Mode 3 for STL operation.



**Figure 5-17**  
**PCM Output Operation**  
**Interface Mode 3**



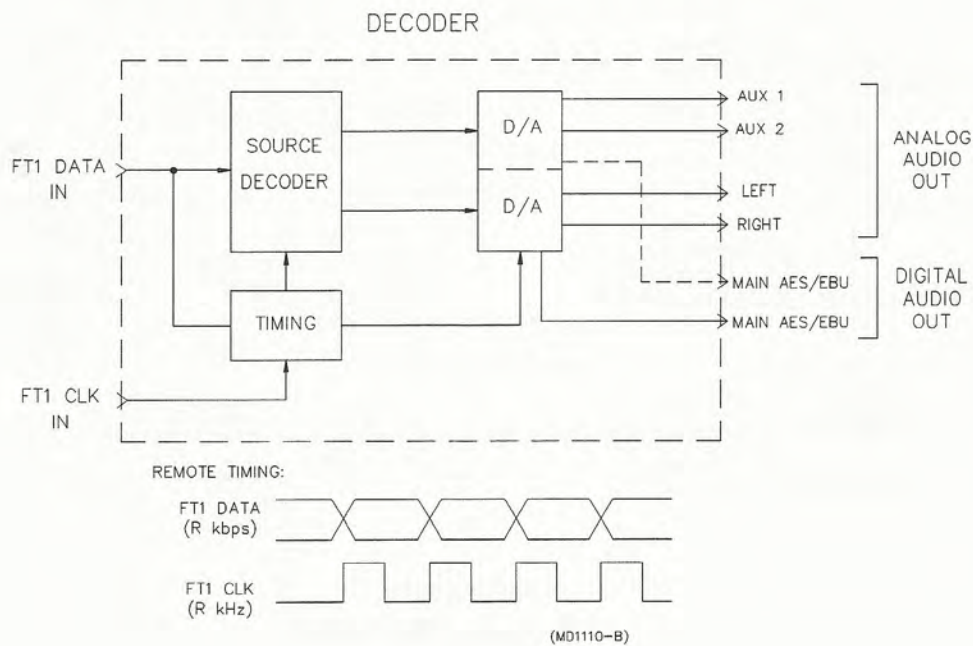
## 5.7.5 STL Interface Mode

For standard STL operation the decoder should be set to STL interface mode. This is set by DIP switch S4-D1. In STL Mode the decoder derives its timing from the incoming data stream at DECODE DATA INPUT. Therefore, the decoder timing is synchronized to the encoder timing. All discrete and digital audio outputs are available in this mode. Interface Modes 0, 1, 2, and 3 will operate in STL mode.

## 5.7.6 FT1 Interface Mode

For FT1 operation the decoder should be set to FT1 interface mode. This is set by DIP switch S4-D1. In FT1 mode the decoder accepts external clock synchronization at the INTERFACE port. External clock stability is restricted to  $\pm 125$  ppm. Typically, this synchronization is generated by the CSU. All discrete and digital audio outputs are available in this mode. Interface Modes 0 and 2 will operate in FT1 mode.

Figure 5-18 shows FT1 operation.



**Figure 5-18**  
**FT1 Decoder Operation**

## 5.8 Changing Transmission Efficiency

A spare resistor header, identified as SPARE HDR1 on the circuit board, is stored on the encoder and decoder main processor boards. This header facilitates changes between standard and high efficiency modes when the data rate is not to be changed. The encoder and decoder must be set to the same efficiency. Data rate kits ordered from Moseley Associates include both HDR1 and SPARE HDR1, of the appropriate values for Standard and High efficiencies at the data rate requested.

To change from standard to high efficiency, or vice versa, exchange HDR1 and SPARE HDR1 in both units. Exchanging HDR1 is not required when switching between Standard Efficiency and Standard with Pilot. The decoder's HDR2 is not exchanged.

Next, make the switch and jumper settings in Table 5-3 (encoder) and Table 5-10 (decoder).

Connect an oscilloscope to ENCODE DATA OUT on the encoder rear panel. Verify the output provides the appropriate waveform and level (see section 5.3).

Set up the test configuration shown in Figure 5-9, and follow the threshold performance procedure given in Sections 5.6.1, 5.6.2, or 5.6.3, depending on the transmission efficiency.

## 5.9 Data Channel Configuration

The DSP6000A can transmit up to two asynchronous data channels. The ports are wired as Data Communication Equipment (DCE). Data Channel 1 (DATA 1) uses one bit (the LSB) from the MAIN LEFT APTx encoder/decoder pair. This channel can be switched on or off. DATA 2 is multiplexed with the MAIN and AUX audio data within the auxiliary multiplexer, and cannot be disabled. Table 5-16 and Table 5-17 show the DIP switch settings for the two data channels.

Repeater configuration does not allow the use of data channels at the repeater site.

The encoder and decoder must be set identically.

**Table 5-16**  
**Data Channel Baud Rate**

Channel Mode	Switch Settings Encoder S1– Decoder S2–				Analog Channels	Maximum Data Rates (baud)	
	M3	M2	M1	M0		DATA 1	DATA 2
0	0	0	0	0	4	4800	n.a.
1	0	0	0	1	3	4800	9600
2	0	0	1	0	2	4800	n.a.
3	0	0	1	1	1	4800	n.a.
4	0	1	0	0	4	4800	9600
5	0	1	0	1	3	4800	9600
6	0	1	1	0	4	4800	9600
7	0	1	1	1	3	4800	4800
8	1	0	0	0	4	2400	n.a.
9	1	0	0	1	3	2400	4800
10	1	0	1	0	2	2400	n.a.
11	1	0	1	1	1	2400	n.a.

**Table 5-17**  
**Data Channel Configuration**

Switches Encoder S2– Decoder S4–	Function	0/Off/Open	1/On/Closed
D0	DATA 1 Mode	Enable	Disable
D2	DATA 1 8/7	8 bits	7 bits
D3	DATA 1 NP	No Parity	Parity
D4	DATA 1 EP	Even Parity	Odd Parity
D5	DATA 2 8/7	8 bits	7 bits
D6	DATA 2 NP	No Parity	Parity
D7	DATA 2 EP	Even Parity	Odd Parity

Table 5-18 shows data channel test modes used to test communication at selected baud rates between encoder and decoder. When a test mode is set at the encoder, the encoder will generate a signal at the selected baud rate on the selected data channel. Only one position of each switch should be on at a time. For normal operation, set DATA 1 and DATA 2 to OPERATE. Before using a test mode, the data channel should be configured for 8 bits, no parity.

**Table 5-18**  
**Data Channel Test Modes**

Encoder DIP Switch	Position	Function (when "ON")
S5	1	Data 1 Test 4800
	2	Data 1 Test 2400
	3	Data 1 Operate
	4	Data 1 Operate
S6	1	Data 2 Test 9600
	2	Data 2 Test 4800
	3	Data 2 Test 2400
	4	Data 2 Operate

Note: Test modes are valid for 8 bits, no parity.

### 5.9.1 DATA 1 (RS-232)

The encoder and decoder must be set identically.

Data Channel 1 (DATA 1) is an asynchronous RS-232 port. The data on this channel is multiplexed with the MAIN audio data within the APTx processor by replacing the LSB of the left audio data. There is no sacrifice of audio performance. As shown in Table 5-17, this channel is enabled or disabled by DIP switch S2-D0 on the encoder main processor board and S4-D0 on the decoder main board.

DATA 1 is capable of baud rates of 300, 1200, 2400, or 4800 baud. 4800 baud is not available for some channel modes (see Table 5-16). Factory default is 1200 baud. The data rates are set on the main processor boards as shown in Table 5-19. Select only one rate.

**Table 5-19**  
Data Channel 1 Baud Selection

Switch Settings Encoder S3– Decoder S5–				Baud Rate
1	2	3	4	
1	0	0	0	4800
0	1	0	0	2400
0	0	1	0	1200
0	0	0	1	300

DATA 1 may be set for 8 or 7 data bits, and even, odd, or no parity. Format is selected via switches on the main processor board as shown in Table 5-20. Each channel is fixed at 1 start and 1 stop bit. Factory default is 8 bits, no parity.

**Table 5-20**  
Data 1 Format Selection

Switch Settings Encoder S2– Decoder S4–			Data Bits	Parity	Total Bits
D2	D3	D4			
0	0	0	8	None	10
0	0	1	8	None	10
0	1	0	8	Even	11
0	1	1	8	Odd	11
1	0	0	7	None	9
1	0	1	7	None	9
1	1	0	7	Even	10
1	1	1	7	Odd	10

## 5.9.2 DATA 2 (RS-232)

The encoder and decoder must be set identically.

Data Channel 2 (DATA 2) is an asynchronous RS-232 port. This data is multiplexed with the MAIN and AUX audio data. DATA 2 is available only in 3 and 4 channel configurations, and is always active in these configurations. It may not be disabled internally.

DATA 2 is capable of baud rates of 300, 1200, 2400, 4800, or 9600 baud. 9600 baud is not available for some channel modes (see Table 5-16). Factory default is 1200 baud. Data rate is changed on the encoder main processor board as shown in Table 5-21. Be sure to select only one baud rate.

**Table 5-21**  
Data Channel 2 Baud Selection

Switch Settings Encoder S4– Decoder S6–					Baud Rate
1	2	3	4	5	
1	0	0	0	0	9600
0	1	0	0	0	4800
0	0	1	0	0	2400
0	0	0	1	0	1200
0	0	0	0	1	300

DATA 2 can be set for 8 or 7 data bits, and even, odd, or no parity. Format is selected via switches on the main processor board, as shown in Table 5-22. Each channel is fixed at 1 start and 1 stop bit. Factory default is 8 bits, no parity.

**Table 5-22**  
Data 2 Format Selection

Switch Settings Encoder S2– Decoder S4–			Data Bits	Parity	Total Bits
D5	D6	D7			
0	0	0	8	None	10
0	0	1	8	None	10
0	1	0	8	Even	11
0	1	1	8	Odd	11
1	0	0	7	None	9
1	0	1	7	None	9
1	1	0	7	Even	10
1	1	1	7	Odd	10

## 5.10 BER Threshold Selection

The bit error rate (BER)—the rate at which data errors are accumulated—aids in determining transmission quality. The decoder has built-in provisions for data error detection and BER indication. Both indications are provided on the decoder front panel. The error rate threshold is programmed by switch settings shown in Table 5-23. If data errors are accumulated at a greater rate than the programmed threshold, the BER status indicator will illuminate red.

**Table 5-23**  
**Decoder BER Configuration**

DIP Switch S3—				Bit Error Rate
B3	B2	B1	B0	
x	0	0	0	off
x	0	0	1	$10^{-1}$
x	0	1	0	$10^{-2}$
x	0	1	1	$10^{-3}$
x	1	0	0	$10^{-4}$
x	1	0	1	$10^{-5}$
x	1	1	0	$10^{-6}$
x	1	1	1	$10^{-7}$
0	x	x	x	BER mute on
1	x	x	x	BER mute off

x = any setting

The BER status is also linked to AUDIO MUTE. Since data errors will effect audio quality it may be desirable to disengage the audio and/or switch to a back-up or diversity system when significant error activity is detected. This feature is analogous to SQUELCH on the STL receiver. The source coding algorithm used in the DSP6000A actually masks data errors to a great extent. Data errors are imperceptible in the audio for rates up to  $10^{-4}$  and tolerable for rates up to  $10^{-2}$ .

The BER audio mute feature may be disabled by DIP switch S3-B3. This will also cause MUTE RELAY to disengage from BER mute. In this case, audio mute will be executed for higher level system failures such as loss-of-data-synchronization or loss-of-frame-synchronization. When these occur the audio is marginally intelligible. For applications where back-up or automatic transfer is not used, disabling BER audio mute provides maximum on-air time.

Factory default settings are BER threshold of  $10^{-3}$  and BER mute on.

## 5.11 Automatic Audio Mute

When enabled, the automatic audio mute capability of the DSP6000A decoder engages when the system faults. This mutes the audio outputs (LEFT, RIGHT, AUX 1, and AUX 2) and engages the mute relay. This is in addition to the BER audio mute that engages at excessive error rates when the BER mute is enabled as described in the preceding section.

It may be useful to disable automatic muting for test or other purposes. This feature is enabled or disabled by DIP switch S2-M7 on the decoder main processor board as shown in the table below.

**Table 5-24**  
**Setting Decoder Automatic Audio Mute**

DIP Switch S2-M7	Auto Mute
0	Enable
1	Disable

Automatic audio muting may also be disabled externally via the STATUS connector J4. Auto mute is disabled by a low (0 VDC) input on pin 8. This overrides the DIP switch setting temporarily. Removing the low signal restores automatic muting to the setting determined by S2-M7. This feature is helpful for remote testing and troubleshooting.

## 5.12 Scrambler Disable

The encoder data is scrambled prior to transmission to prevent the occurrence of concentrated spectral lines due to repetitive data patterns. The decoder descrambles received data. For normal operation the scrambler is always engaged. It may be helpful for testing or troubleshooting to disable the scrambler. This is accomplished through DIP switch S1-M7 on the encoder and S2-M6 on the decoder. The encoder and decoder must be in the same scrambler mode to operate properly.

**Table 5-25**  
**Scrambler Mode Selection**

Switch Setting Encoder S1-M7 Decoder S2-M6	Scrambler
0	Enable
1	Disable



## 5.13 Configuration Programming Summary Tables

**Table 5-26**  
**DSP6000E Encoder DIP Switch Configuration Settings**

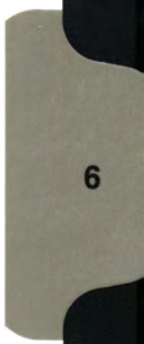
M0	M1	M2	M3	M4	M5	M6	M7	Function	Description
0	0	0	0	x	x	x	x	Ch Mode 0	4 x 15 kHz & 1 x 4.8 kbps
1	0	0	0	x	x	x	x	Ch Mode 1	3 x 15 kHz, 1 x 4.8 kbps & 1 x 9.6 kbps
0	1	0	0	x	x	x	x	Ch Mode 2	2 x 15 kHz & 1 x 4.8 kbps
1	1	0	0	x	x	x	x	Ch Mode 3	1 x 15 kHz & 1 x 4.8 kbps
0	0	1	0	x	x	x	x	Ch Mode 4	2 x 15 kHz, 2 x 7.5 kHz, 1 x 4.8 kbps & 1 x 9.6 kbps
1	0	1	0	x	x	x	x	Ch Mode 5	2 x 15 kHz, 1 x 7.5 kHz, 1 x 4.8 kbps & 1 x 9.6 kbps
0	1	1	0	x	x	x	x	Ch Mode 6	reserved
1	1	1	0	x	x	x	x	Ch Mode 7	1 x 15 kHz, 1 x 7.5 kHz & 2 x 4.8 kbps
0	0	0	1	x	x	x	x	Ch Mode 8	4 x 7.5 kHz & 1 x 2.4 kbps
1	0	0	1	x	x	x	x	Ch Mode 9	3 x 7.5 kHz, 1 x 2.4 kbps & 1 x 4.8 kbps
0	1	0	1	x	x	x	x	Ch Mode 10	2 x 7.5 kHz & 1 x 2.4 kbps
1	1	0	1	x	x	x	x	Ch Mode 11	1 x 7.5 kHz & 1 x 2.4 kbps
0	0	1	1	x	x	x	x	Ch Mode 12	reserved
1	0	1	1	x	x	x	x	Ch Mode 13	reserved
0	1	1	1	x	x	x	x	Ch Mode 14	reserved
1	1	1	1	x	x	x	x	Ch Mode 15	reserved
x	x	x	x	0	0	0	x	Interface 1	Program Audio-FT1 Send
x	x	x	x	1	0	0	x	Interface 2	Repeater
x	x	x	x	0	1	0	x	Interface 3	AES/EBU-FT1 Send
x	x	x	x	1	1	0	x	Interface 4	PCM
x	x	x	x	0	0	1	x	Interface 5	Program-FT1 Receive
x	x	x	x	0	1	1	x	Interface 6	AES/EBU-FT1 Receive
x	x	x	x	x	x	x	0	Scrambler	Enable
x	x	x	x	x	x	x	1	Scrambler	Disable

**Table 5-27**  
**DSP6000D Decoder DIP Switch Configuration Settings**

M0	M1	M2	M3	M4	M5	M6	M7	B0	B1	B2	B3	Function	Description
0	0	0	0	x	x	x	x	x	x	x	x	Ch Mode 0	4 x 15 kHz & 1 x 4.8 kbps
1	0	0	0	x	x	x	x	x	x	x	x	Ch Mode 1	3 x 15 kHz, 1 x 4.8 kbps & 1 x 9.6 kbps
0	1	0	0	x	x	x	x	x	x	x	x	Ch Mode 2	2 x 15 kHz & 1 x 4.8 kbps
1	1	0	0	x	x	x	x	x	x	x	x	Ch Mode 3	1 x 15 kHz & 1 x 4.8 kbps
0	0	1	0	x	x	x	x	x	x	x	x	Ch Mode 4	2x15kHz,2x7.5kHz,1x4.8kbps&1x9.6kbps
1	0	1	0	x	x	x	x	x	x	x	x	Ch Mode 5	2x15kHz,1x7.5kHz,1x4.8kbps&1x9.6kbps
0	1	1	0	x	x	x	x	x	x	x	x	Ch Mode 6	reserved
1	1	1	0	x	x	x	x	x	x	x	x	Ch Mode 7	1 x 15 kHz, 1 x 7.5 kHz & 2 x 4.8 kbps
0	0	0	1	x	x	x	x	x	x	x	x	Ch Mode 8	4 x 7.5 kHz & 1 x 2.4 kbps
1	0	0	1	x	x	x	x	x	x	x	x	Ch Mode 9	3 x 7.5 kHz, 1 x 2.4 kbps & 1 x 4.8 kbps
0	1	0	1	x	x	x	x	x	x	x	x	Ch Mode 10	2 x 7.5 kHz & 1 x 2.4 kbps
1	1	0	1	x	x	x	x	x	x	x	x	Ch Mode 11	1 x 7.5 kHz & 1 x 2.4 kbps
0	0	1	1	x	x	x	x	x	x	x	x	Ch Mode 12	reserved
1	0	1	1	x	x	x	x	x	x	x	x	Ch Mode 13	reserved
0	1	1	1	x	x	x	x	x	x	x	x	Ch Mode 14	reserved
1	1	1	1	x	x	x	x	x	x	x	x	Ch Mode 15	reserved
x	x	x	x	0	0	x	x	x	x	x	x	Interface 1	Program Audio
x	x	x	x	1	0	x	x	x	x	x	x	Interface 2	Repeater
x	x	x	x	0	1	x	x	x	x	x	x	Interface 3	AES/EBU
x	x	x	x	1	1	x	x	x	x	x	x	Interface 4	PCM
x	x	x	x	x	x	0	x	x	x	x	x	Scrambler	Enable
x	x	x	x	x	x	1	x	x	x	x	x	Scrambler	Disable
x	x	x	x	x	x	x	0	x	x	x	x	Mute	Auto
x	x	x	x	x	x	x	1	x	x	x	x	Mute	Disable
x	x	x	x	x	x	x	x	0	0	0	x	BER Thshld	Off
x	x	x	x	x	x	x	x	1	0	0	x	BER Thshld	10 <sup>-1</sup>
x	x	x	x	x	x	x	x	0	1	0	x	BER Thshld	10 <sup>-2</sup>
x	x	x	x	x	x	x	x	1	1	0	x	BER Thshld	10 <sup>-3</sup>
x	x	x	x	x	x	x	x	0	0	1	x	BER Thshld	10 <sup>-4</sup>
x	x	x	x	x	x	x	x	1	0	1	x	BER Thshld	10 <sup>-5</sup>
x	x	x	x	x	x	x	x	0	1	1	x	BER Thshld	10 <sup>-6</sup>
x	x	x	x	x	x	x	x	1	1	1	x	BER Thshld	10 <sup>-7</sup>
x	x	x	x	x	x	x	x	x	x	x	0	BER Mute	Enable
x	x	x	x	x	x	x	x	x	x	x	1	BER Mute	Disable

GENERAL INFORMATION

Item No.	Description	Quantity	Unit	Material	Remarks
1	...	...	...	...	...
2	...	...	...	...	...
3	...	...	...	...	...
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## Section 6

# Troubleshooting and Testing

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## 6.1 Audio Measurements

This section is intended to help the user better understand what to expect from audio measurements of the DSP6000A system. The DSP6000A is based on techniques of digital audio processing technology that provide high quality audio reproduction, but these techniques add special requirements during audio testing. Familiarity with the following technologies will prevent surprises during testing.

The DSP6000A uses digital audio data reduction techniques that render traditional harmonic distortion measurements meaningless. The data reduction algorithm (aptX-100, 4:1 reduction) makes it possible to transmit “spectrum hungry” digital audio over narrow radio channels or telco lines. This algorithm removes redundant audio information by means of subband coding and places the resulting quantizing noise into audio regions within the passband that are not acoustically relevant to the hearing process. Perceptually, the audio is perfect. Standard wideband distortion or SINAD measurements, however, will measure this quantizing noise that the ear does not hear. We recommend measuring harmonic distortion using a spectrum analyzer and calculating the total harmonic content as described below.

The delta-sigma D/A conversion process used in the DSP6000A, on the other hand, places the quantizing noise well outside the audio passband. By means of digital noise-shaping the output noise floor slowly rises to a peak at about 60 kHz (32 kHz sample rate). A wideband signal-to-noise measurement sees this out-of-band noise peak as excessive noise or poor SNR. Therefore, place a 22 kHz low-pass filter preceding the test set for signal-to-noise measurements. In essence, take care not to measure what the ear cannot hear.

### 6.1.1 Signal-to-Noise Ratio

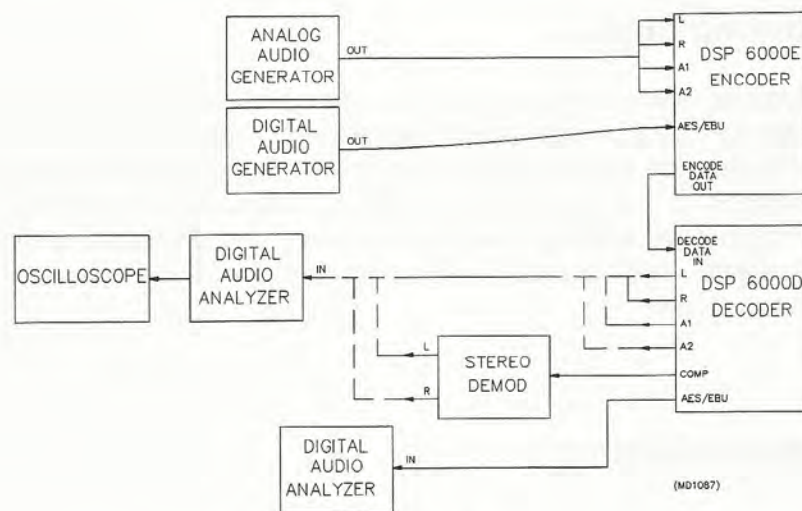
The signal-to-noise ratio measurement will provide the user with the usable dynamic range of the DSP6000A system. This is a static measurement.

#### Test Equipment

Distortion Analyzer and Signal Source, Audio Precision System 1 or equivalent.

#### Procedure

1. Set up the equipment as indicated in Figure 6-1.



**Figure 6-1**  
**Signal-to-Noise Ratio Equipment Set-up**

2. Measuring **analog** signal-to-noise ratio:

- a. Apply a 400 Hz sinewave to encoder audio input (LEFT, RIGHT, AUX 1, or AUX 2).
- b. Monitoring the decoder output corresponding to the input channel LEFT, RIGHT, AUX 1, or AUX 2 (or audio analyzer monitor output) on the oscilloscope, set the audio input level to the encoder just below the point of clipping of the sinewave. This level should register to the 0 dB/100% red LED of the front panel display on the encoder and to the -3 dB yellow LED on the decoder.
- c. Select the 22 kHz low-pass filter on the analyzer. Establish an audio level reference on the audio analyzer.
- d. Remove the sinewave input from the encoder.
- e. Measure the input level to the audio analyzer. The signal-to-noise ratio is the difference between the reference level with the sinewave applied and the level with the sinewave removed. This should be between 86 dB and 89 dB.

3. Measuring **digital** signal-to-noise ratio:

- a. Set AES/EBU digital audio generator frequency to 400 Hz.
- b. Set the generator level to 100% (0 dB) full-scale output. This level will not register on the front panel display of the encoder. However, it should register to the -3 dB yellow LED on the decoder.
- c. The digital audio analyzer should indicate a 100% (0 dB) full-scale input from the decoder.
- d. Set AES/EBU input level to the encoder to OFF (or < -100 dB).
- e. The digital audio analyzer will give the noise level relative to full-scale input. The positive value of this level in dB is signal-to-noise ratio. This should be between 87 dB and 90 dB.

### **6.1.2 Distortion/SINAD**

Traditional dynamic measurements such as wideband distortion or SINAD will produce erroneous results. These measurement techniques will measure audio artifacts that are irrelevant to the hearing process. Harmonic distortion may be measured, though, since harmonic distortion is not part of the masking process. A traditional total harmonic distortion (THD) may be accomplished by measuring the amplitude of each harmonic on a spectrum analyzer. THD is equal to the square root of the sum of the squares of the relative harmonic levels.

## **6.2 Troubleshooting**

This section is intended to aid in troubleshooting the DSP6000A system in the event of a system failure.

In general, first check the DIP switches for proper configuration. Check inputs and outputs for proper connections. Check the power supplies for +5V, +15V, and -15V. Then check the alignment of the system.



## 6.2.1 Encoder STATUS Output

**Table 6-1**  
**Encoder STATUS Pin Descriptions**

Pin	Name	Description
1	Spare	Available for future upgrades.
2	System Fault	Active low alarm output for logical sum of <i>Modem, System Clock, Main Encoder, Aux Encoder, Multiplexer, and Loss of Ext Sync</i> fault conditions. This alarm accounts for configuration mode. LED indication also available on front panel status display.
3	Main Encoder Fault	Active low alarm output when MAIN encoder processors are no longer transmitting. This alarm is active independent of the channel mode. It may be ignored in modes where the processors are not installed, such as REPEATER mode.
4	Aux Encoder Fault	Active low alarm output when AUX encoder processors are no longer transmitting. This alarm is active independent of the channel mode. It may be ignored in modes where the processors are not installed, such as REPEATER and MAIN only modes.
5	DATA 2 Async Error	Active low alarm output when DATA 2 input receives erroneous or improper RS-232 data.
6	DATA 1 Async Error	Active low alarm output when DATA 1 input receives erroneous or improper RS-232 data.
7	Multiplexer Fault	Active low alarm output when multiplexer faults. This alarm is active independent of channel mode operation. It may be ignored for MAIN only channel operation.
8	Fault Relay Arm	Relay contact available for transfer, alarm, or other supervisory applications. Energized when encoder is powered and no fault conditions exist.
9	AES/EBU Fault	Active high alarm output when AES/EBU receiver has lost data synchronization or frame synchronization with signal at AES/EBU input. Circuit expects AES/EBU formatted biphas coded signal at 30-50 kHz sample rate. This alarm is active independent of input mode. It is valid only when operating AES/EBU input mode.
10	Modem Fault	Active low alarm output when encoder output signal at ENCODE DATA OUT falls below preset level due to circuit failure or excessive output loading.
11	System Clock Fault	Active low alarm output when data clock is no longer clocking.
12	+5V	Voltage available for monitoring +5 VDC supply or powering external status display test fixture. 50 mA max.
13	Fault Relay N.C.	Relay contacts available for transfer, alarm, or other supervisory applications. Energized (n.c.) when encoder is powered and no fault condition exists.
14	Fault Relay N.O.	Relay contact available for transfer, alarm, or other supervisory applications. Energized (n.o.) when encoder is powered and no fault condition exists.
15	Loss Of External Sync	Active low alarm output when external sync phaselocked loop has lost PCM frame synchronization. This alarm is active independent of input mode. It is valid only when operating in PCM, AES/EBU, or F1 modes.

Each fault indication that is available at the STATUS output is always active regardless of the mode of operation. Table 6-2 summarizes the STATUS output connector faults

and the modes in which they are valid and provides troubleshooting suggestions. For the fault indication to be valid, both interface and channel mode must be valid.

**Table 6-2**  
**Encoder STATUS Output Validity**

Pin	Fault Description	Valid Interface Modes	Valid Channel Modes	Troubleshooting Suggestions
10	Modem Fault	0-3	0-5,7-11	Check cables and connections to ENCODE DATA OUT, system clock Y1, encoder components U1, U22-U28, and peak detector U19.
11	System Clock	0-5	0-5,7-11	Check crystal clock Y1, programmable divider U1, and transition detector U18.
3	Main Encoder	0,2-5	0-5,7-11	Check processors U5 and U6, system clock Y1, processor clock Y2, A/D convertor U4, timing generator U1, and transition detector U18.
4	Aux Encoder	0,2-5	0,1,4,5,7-9	Check processors U15 and U16, system clock Y1, processor clock Y3, A/D convertor U14, timing generator U8, and transition detector U12.
7	Multiplexer	0,2-5	1,4,5,7,9	Check multiplexer U8, sync generator U11, and FIFOs U9 and U10.
15	Loss Of Ext Sync	3-5	0-5,7-11	Check phase-locked loop U2. Circuit expects 32 kbps frame clock from INTERFACE in PCM mode. Check timing generator U1.
2	System Fault	0-5	0-5,7-11	Check all above alarm conditions for source.
9	AES/EBU Fault	2,5	0-5,7-11	Check AES/EBU receiver U31, cabling, and external AES/EBU source.
6	DATA 1 Async	0,2-5	0-5,7-11	Check baud setting on S3 and mode setting on S2. Check baud generator U34.
5	DATA 2 Async	0,2-5	1,4,5,7,9	Check baud setting on S4 and mode setting on S2. Check baud generator U34.

## 6.2.2 Decoder STATUS Output

Table 6-3 Decoder STATUS Pin Descriptions

Pin	Name	Description
1	<b>Main Decoder Fault</b>	Active low alarm output when MAIN LEFT decoder processor U23 has lost synchronization or failed. This output is active independent of channel mode. It may be ignored in modes where the processors are not installed, such as REPEATER mode.
2	<b>Clock Fault</b>	Active low alarm output when master data clock has failed.
3	<b>Loss of Modem Signal</b>	Active low alarm output when input data at DECODE IN falls below operating range due to receiver failure or squelching, faulty interconnection, or improper alignment of decoder. Audio is automatically muted. LED indication also available on front panel status display. Input range is 1 V <sub>p-p</sub> to 10 V <sub>p-p</sub> without system failure.
4	<b>Mute Status</b>	Active low indication of audio mute status.
5	<b>Loss Of Data Sync</b>	Active low alarm output when recovered clock has lost synchronization with encoded signal at DECODE IN. Audio is automatically muted. LED indication also available on front panel status display.
6	<b>Mute Relay, N.O.</b>	Relay contact available for transfer, alarm, or other supervisory applications. Energized (n.o.) when decoder is powered and no fault condition exists.
7	<b>Mute Relay, N.C.</b>	Relay contacts available for transfer, alarm, or other supervisory applications. Energized (n.c.) when decoder is powered and no fault condition exists.
8	<b>Mute Disable Input</b>	Active low logic input (e.g., contact closure, 0 volts) provides override of automatic audio mute feature.
9	<b>Data Error</b>	Active low indication of transmission data errors. LED indication also available on front panel status display.
10	<b>BER Flag</b>	Active low alarm output when error rate exceeds preset threshold. Audio muting is selectable. See Sections 5.10 and 5.11 for programming details. LED indication also available on front panel status display.
11	<b>Aux Decoder Fault</b>	Active low alarm output when AUX 1 decoder processor U35 has failed or lost synchronization. This alarm is active independent of channel mode. It may be ignored in modes where the processors are not installed, such as REPEATER and MAIN only mode.
12	<b>+5V</b>	Voltage available for monitoring +5 VDC supply or powering external status display test fixture. 50 mA maximum.
13	<b>Demultiplexer Fault</b>	Active low alarm output when demultiplexer loses frame synchronization. This alarm is active independent of channel mode operation. It may be ignored for MAIN only channel operation.
14	<b>System Fault</b>	Active low alarm output for logical sum of <i>System Clock</i> , <i>MAIN Left</i> , <i>MAIN Right</i> , <i>AUX 1</i> and <i>AUX 2 Decoders</i> , and <i>Demultiplexer</i> alarm conditions. Audio is automatically muted. This alarm accounts for configuration mode. LED indication also available on front panel status display.
15	<b>Mute Relay Arm</b>	Relay contact available for transfer, alarm, or other supervisory applications. Energized when decoder is powered and no fault conditions exist.

Each fault indication that is available at the STATUS output is always active regardless of the mode of operation. Table 6-4 summarizes the STATUS output connector faults and the modes in which they are valid and provides troubleshooting suggestions. For the fault indication to be valid, both interface and channel mode must be valid.

**Table 6-4**  
**Decoder STATUS Output Validity**

Pin	Fault Description	Valid Interface Modes*	Valid Channel Modes	Troubleshooting Suggestions
3	<b>Modem Signal</b>	0-3,S	0-5,7-11	Check cables and connections to DECODE IN, verify proper slicer level alignment (eye pattern alignment) as outlined in Sections 5.3 and 5.6, and transition detector U45.
5	<b>Data Sync</b>	0-3,S,F	0-5,7-11	Verify proper decoder alignment and configuration.
2	<b>System Clock</b>	0-3,S,F	0-5,7-11	Check VCXO U15, programmable divider U21, and transition detector U43.
1	<b>Main Decoder</b>	0,2,3,S,F	0-5,7-11	Decoder must be synchronized. Also check processor clock Y2 and transition detector U43.
11	<b>Aux Decoder</b>	0,2,3,S,F	0,1,4,5,7-9	Decoder must be synchronized. Also check processor clock Y3 and transition detector U45.
13	<b>Demultiplexer</b>	0,2,3,S,F	1,4,5,7,9	Check demultiplexer U31 and sync receiver U30, and FIFOs U32 and U33.
14	<b>System Fault</b>	0-3,S,F	0-5,7-11	Active low alarm output for logical sum of <i>System Clock</i> , <i>MAIN Left</i> , <i>MAIN Right</i> , <i>AUX 1</i> and <i>AUX 2 Decoders</i> , and <i>Demultiplexer</i> alarm conditions. Check source of fault.

\* S = STL; F = FT1

## 6.3 Board Alignment Information

This section provides additional technical information to assist during alignment and troubleshooting and module or component replacement.

### 6.3.1 Encoder

#### 6.3.1.1 Encoder I/O Power Supply Board

Table 6-5  
Power Supply Section

FUNCTION	LOCATION	COMMENTS
<b>+15 V</b>	<b>CR3</b>	Green LED indicator of active +15 VDC supply.
	<b>E1</b>	PCB jumper disconnects +15 VDC power supply from remainder of board.
<b>-15 V</b>	<b>CR7</b>	Green LED indicator of active -15 VDC supply.
	<b>E2</b>	PCB jumper disconnects -15 VDC power supply from remainder of board.
<b>+5 V / *RESET</b>	<b>CR12</b>	Green LED indication of active +5 VDC supply. Extinguished while RESET is activated.
	<b>E3</b>	PCB jumper disconnects +5 VDC power supply from remainder of board.
<b>RESET</b>	<b>S1</b>	Reset switch, rear panel accessible. Resets major processor functions.
<b>ANALOG/DIGITAL</b>	<b>E4</b>	PCB jumper disconnects Analog and Digital Grounds.

**Table 6-6**  
**Main Audio Section**

<b>FUNCTION</b>	<b>LOCATION</b>	<b>COMMENTS</b>
<b>LEFT GND LIFT</b>	<b>E6</b>	PCB jumper removes XLR ground from Analog ground.
<b>LEFT INPUT LEVEL ADJ</b>	<b>R55</b>	Rear panel accessible adjustment of Left channel input level.
<b>LEFT PRE-EMPH SEL</b>	<b>E7</b>	PCB accessible jumper selects Left channel preemphasis. Use only to compensate for de-emphasized input audio.
<b>LEFT AUDIO LEVEL</b>	<b>TP1</b>	Left audio level test point following balanced input circuit. 6.9 V <sub>p-p</sub> full scale.
<b>RIGHT GND LIFT</b>	<b>E8</b>	PCB jumper removes XLR ground from Analog ground.
<b>RIGHT INPUT LEVEL ADJ</b>	<b>R80</b>	Rear panel accessible adjustment of Right channel input level.
<b>RIGHT PRE-EMPH SEL</b>	<b>E9</b>	PCB accessible jumper selects Right channel preemphasis. Use only to compensate for de-emphasized input audio.
<b>RIGHT AUDIO LEVEL</b>	<b>TP2</b>	Right audio level test point following balanced input circuit. 6.9 V <sub>p-p</sub> full scale.

**Table 6-7  
Aux Audio Section**

Function	Location	Comments
<b>AUX 1 GND LIFT</b>	<b>E10</b>	PCB jumper removes XLR ground from Analog ground.
<b>AUX 1 INPUT LEVEL ADJ</b>	<b>R120</b>	Rear panel accessible adjustment of AUX 1 channel input level.
<b>AUX 1 PRE-EMPH SEL</b>	<b>E11</b>	PCB jumper selects AUX 1 channel preemphasis. Use only to compensate for de-emphasized input audio.
<b>AUX 1 AUDIO LEVEL</b>	<b>TP3</b>	AUX 1 audio level test point following balanced input circuit. 6.9 V <sub>p-p</sub> full scale.
<b>AUX 2 GND LIFT</b>	<b>E12</b>	PCB jumper removes XLR ground from Analog ground.
<b>AUX 2 INPUT LEVEL ADJ</b>	<b>R145</b>	Rear panel accessible adjustment of AUX 2 channel input level.
<b>AUX 2 PRE-EMPH SEL</b>	<b>E13</b>	PCB accessible jumper selects AUX 2 channel preemphasis. Use only to compensate for de-emphasized input audio.
<b>AUX 2 AUDIO LEVEL</b>	<b>TP4</b>	AUX 2 audio level test point following balanced input circuit. 6.9 V <sub>p-p</sub> full scale.

## 6.3.1.2 Encoder Main Processor Board

**Table 6-8**  
**External Sync Section**

Function	Location	Comments																																				
EXT SYNC AFC ADJ	R3	PCB accessible adjustment of External Sync (clock) phase-locked loop.																																				
EXT SYNC AFC LEVEL	TP2	External Sync AFC Level, 1.1–3.9 VDC. Should be set for 2.5 VDC nominal when external clock input is present.																																				
EXT SYNC LED	CR1	Red LED is illuminated when External Sync is lost.																																				
AES/EBU ERROR MODE	TP-En	Error Flags generated by the AES/EBU receiver: <table border="1" data-bbox="841 926 1307 1178"> <thead> <tr> <th>E2</th> <th>E1</th> <th>E0</th> <th>Function</th> </tr> </thead> <tbody> <tr><td>0</td><td>0</td><td>0</td><td>No Error</td></tr> <tr><td>0</td><td>0</td><td>1</td><td>Validity Bit High</td></tr> <tr><td>0</td><td>1</td><td>0</td><td>Confidence Flag</td></tr> <tr><td>0</td><td>1</td><td>1</td><td>Slipped Sample</td></tr> <tr><td>1</td><td>0</td><td>0</td><td>CRC Error</td></tr> <tr><td>1</td><td>0</td><td>1</td><td>Parity Error</td></tr> <tr><td>1</td><td>1</td><td>0</td><td>Bi-Phase Coding Error</td></tr> <tr><td>1</td><td>1</td><td>1</td><td>No Lock</td></tr> </tbody> </table>	E2	E1	E0	Function	0	0	0	No Error	0	0	1	Validity Bit High	0	1	0	Confidence Flag	0	1	1	Slipped Sample	1	0	0	CRC Error	1	0	1	Parity Error	1	1	0	Bi-Phase Coding Error	1	1	1	No Lock
E2	E1	E0	Function																																			
0	0	0	No Error																																			
0	0	1	Validity Bit High																																			
0	1	0	Confidence Flag																																			
0	1	1	Slipped Sample																																			
1	0	0	CRC Error																																			
1	0	1	Parity Error																																			
1	1	0	Bi-Phase Coding Error																																			
1	1	1	No Lock																																			
AES/EBU SAMPLE RATE	TP-Fn	External input sample frequency as determined by the AES/EBU receiver: <table border="1" data-bbox="841 1276 1307 1528"> <thead> <tr> <th>F2</th> <th>F1</th> <th>F0</th> <th>Frequency</th> </tr> </thead> <tbody> <tr><td>0</td><td>0</td><td>0</td><td>Out of Range</td></tr> <tr><td>0</td><td>0</td><td>1</td><td>48 kHz ± 4%</td></tr> <tr><td>0</td><td>1</td><td>0</td><td>44.1 kHz ± 4%</td></tr> <tr><td>0</td><td>1</td><td>1</td><td>32 kHz ± 4%</td></tr> <tr><td>1</td><td>0</td><td>0</td><td>48 kHz ± 400 ppm</td></tr> <tr><td>1</td><td>0</td><td>1</td><td>44.1 kHz ± 400 ppm</td></tr> <tr><td>1</td><td>1</td><td>0</td><td>44.056 kHz ± 400 ppm</td></tr> <tr><td>1</td><td>1</td><td>1</td><td>32 kHz ± 400 ppm</td></tr> </tbody> </table> <p>Note: These status indicators of the input AES/EBU sample rate are for information only, with no system significance. Input sample rates of 30–50 kHz will be converted to 32 kHz by the SRC, even if an “out of range” indication exists.</p>	F2	F1	F0	Frequency	0	0	0	Out of Range	0	0	1	48 kHz ± 4%	0	1	0	44.1 kHz ± 4%	0	1	1	32 kHz ± 4%	1	0	0	48 kHz ± 400 ppm	1	0	1	44.1 kHz ± 400 ppm	1	1	0	44.056 kHz ± 400 ppm	1	1	1	32 kHz ± 400 ppm
F2	F1	F0	Frequency																																			
0	0	0	Out of Range																																			
0	0	1	48 kHz ± 4%																																			
0	1	0	44.1 kHz ± 4%																																			
0	1	1	32 kHz ± 4%																																			
1	0	0	48 kHz ± 400 ppm																																			
1	0	1	44.1 kHz ± 400 ppm																																			
1	1	0	44.056 kHz ± 400 ppm																																			
1	1	1	32 kHz ± 400 ppm																																			



**Table 6-9**  
**Channel Encoder Section**

Function	Location	Comments
<b>MODEM DATA IN</b>	<b>TP1</b>	Data input to modem test point (before precoding & scrambling).
<b>OUTPUT LEVEL ADJUST</b>	<b>R138</b>	PCB accessible adjustment of modem output level.
<b>ENCODE OUTPUT LEVEL</b>	<b>TP26</b>	Modem output level test point: -0.5 to -4.5 VDC, depending on channel bandwidth.
<b>ENCODE SIGNAL OUTPUT</b>	<b>TP30</b>	Encoded data output test point.

**Table 6-10**  
**Timing and Mode Control**

Function	Location	Comments
<b>MODE SELECT</b>	<b>S1</b>	PCB DIP switch selects channel/bandwidth, external input, and scrambler modes.
<b>MODE SELECT</b>	<b>S2</b>	PCB DIP switch selects DATA 1 and DATA 2 modes and spectral efficiency.
<b>DISPLAY MODE SELECT</b>	<b>S7</b>	Front panel accessible switch selects display bargraph mode.

**Table 6-11**  
**Main Encoder Section**

Function	Location	Comments
<b>LEFT INPUT LEVEL</b>	<b>TP8</b>	Left audio level test point following balanced input circuit. 6.9 V <sub>p-p</sub> full scale.
<b>RIGHT INPUT LEVEL</b>	<b>TP9</b>	Right audio level test point following balanced input circuit. 6.9 V <sub>p-p</sub> full scale.

**Table 6-12  
Aux Encoder Section**

Function	Location	Comments
AUX 1 INPUT LEVEL	TP17	AUX 1 audio level test point following balanced input circuit. 6.9 V <sub>p-p</sub> full scale.
AUX 2 INPUT LEVEL	TP18	AUX 2 audio level test point following balanced input circuit. 6.9 V <sub>p-p</sub> full scale.

**Table 6-13  
Main/Aux/Data Multiplexer**

Function	Location	Comments
MUX ERROR	CR6	Red LED illuminates when multiplexer is not working.
TS0 ERROR	CR7	Red LED illuminates when TIME-SLOT-0 GENERATOR is not working.

**Table 6-14  
Asynchronous Data**

Function	Location	Comments
DATA 1 BAUD SELECT	S3	PCB DIP switch selects DATA 1 baud rate.
DATA 2 BAUD SELECT	S4	PCB DIP switch selects DATA 2 baud rate.
DATA 1 TEST	S5	PCB DIP switch selects DATA 1 test mode.
DATA 2 TEST	S6	PCB DIP switch selects DATA 2 test mode.
DATA 1 ASYNC ERROR	CR28	Red LED illuminates when DATA 1 input does not match input mode.
DATA 2 ASYNC ERROR	CR29	Red LED illuminates when DATA 2 input does not match input mode.

6.3.1.3 Encoder Display Board

Table 6-15  
Encoder Display

Function	Location	Comments
<b>LEFT/AUX 1 AUDIO LEVEL</b>	<b>TP1</b>	Top bargraph audio level, 10 VDC full scale.
<b>RIGHT/AUX 2 AUDIO LEVEL</b>	<b>TP2</b>	Bottom bargraph audio level, 10 VDC full scale.
<b>MAIN SELECT</b>	<b>CR4</b>	Green LED indicates Main Left/Right audio levels are being displayed on bargraphs.
<b>AUX SELECT</b>	<b>CR3</b>	Green LED indicates AUX 1 and AUX 2 audio levels are being displayed on bargraphs.
<b>AES/EBU</b>	<b>CR6</b>	Tricolor LED indicates status of AES/EBU input: OFF            AES/EBU mode not selected. GREEN        Good quality AES/EBU input. YELLOW      Poor quality AES/EBU input. RED            AES/EBU input not present or phase-locked.
<b>SYSTEM FAULT</b>	<b>CR7</b>	Red LED when illuminated indicates system fault.

## 6.3.2 Decoder

### 6.3.2.1 Decoder I/O Power Supply Board

**Table 6-16**  
**Power Supply Section**

Function	Location	Comments
<b>+15 V</b>	<b>CR4</b>	Green LED indicator of active +15 VDC supply.
	<b>E1</b>	PCB jumper disconnects +15 VDC power supply from remainder of board.
<b>-15 V</b>	<b>CR7</b>	Green LED indicator of active -15 VDC supply.
	<b>E2</b>	PCB jumper disconnects -15 VDC power supply from remainder of board.
<b>+5 V / *RESET</b>	<b>CR12</b>	Green LED indication of active +5 VDC supply. Extinguished while RESET is activated.
	<b>E3</b>	PCB jumper disconnects +5 VDC power supply from remainder of board.
<b>RESET SWITCH</b>	<b>S1</b>	Reset switch, rear panel accessible. Resets major processor functions.
<b>ANALOG/DIGITAL</b>	<b>E4</b>	PCB jumper disconnects analog and digital grounds.
<b>CHASSIS/ANALOG</b>	<b>E16</b>	PCB jumper connects chassis and analog grounds.
<b>ANALOG/DIGITAL</b>	<b>E17</b>	PCB jumper connects chassis and digital grounds.

**Table 6-17  
Main Audio Section**

Function	Location	Comments
LEFT AUDIO INPUT	TP1	Left audio level test point as received from D/A circuitry. 6.9 V <sub>p-p</sub> full scale.
LEFT DE-EMPH SEL	E6	PCB accessible jumper selects Left channel de-emphasis. Use only to compensate for preemphasized input audio.
LEFT OUTPUT LEVEL ADJ	R41	Rear panel accessible adjustment of Left channel output level.
LEFT GND LIFT	E7	PCB jumper removes XLR ground from analog ground.
RIGHT AUDIO INPUT	TP2	Right audio level test point as received from D/A circuitry. 6.9 V <sub>p-p</sub> full scale.
RIGHT DE-EMPH SEL	E8	PCB accessible jumper selects Left channel de-emphasis. Use only to compensate for preemphasized input audio.
RIGHT OUTPUT LEVEL ADJ	R70	Rear panel accessible adjustment of Right channel output level.
RIGHT GND LIFT	E9	PCB jumper removes XLR ground from Analog ground.

**Table 6-18**  
**Aux Audio Section**

<b>Function</b>	<b>Location</b>	<b>Comments</b>
<b>AUX 1 AUDIO INPUT</b>	<b>TP3</b>	AUX 1 audio level test point as received from D/A circuitry. 6.9 V <sub>p-p</sub> full scale.
<b>AUX 1 DE-EMPH SELECT</b>	<b>E10</b>	PCB accessible jumper selects Left channel de-emphasis. Use only to compensate for preemphasized input audio.
<b>AUX 1 OUTPUT LEVEL ADJ</b>	<b>R111</b>	Rear panel accessible adjustment of AUX 1 channel output level.
<b>AUX 1 GND LIFT</b>	<b>E11</b>	PCB jumper removes XLR ground from Analog ground.
<b>AUX 2 AUDIO INPUT</b>	<b>TP4</b>	AUX 2 audio level test point as received from D/A circuitry. 6.9 V <sub>p-p</sub> full scale.
<b>AUX 2 DE-EMPH SELECT</b>	<b>E12</b>	PCB accessible jumper selects Left channel de-emphasis. Use only to compensate for preemphasized input audio.
<b>AUX 2 OUTPUT LEVEL ADJ</b>	<b>R140</b>	Rear panel accessible adjustment of AUX 2 channel output level.
<b>OUTPUT SELECT</b>	<b>E13, E15</b>	PCB jumpers select AUX 2 audio or Aux AES/EBU digital audio for AUX 2 XLR connector. Both jumpers must be set the same.
<b>LEFT GND LIFT</b>	<b>E14</b>	PCB jumper selects analog, AES/EBU (chassis), or no ground for AUX 2 XLR.

6.3.2.2 Decoder Main Processor

Table 6-19  
AGC Section

Function	Location	Comments
<b>FILTERED INPUT</b>	<b>TP1</b>	Test point showing eye pattern after input low-pass filter.
<b>AGC MODE</b>	<b>S1</b>	DIP switch selects manual or automatic gain control (AGC) mode. Manual for test/fast lock-up but narrow input range. AGC for normal operation, 1–10 V <sub>p-p</sub> decoder input range.
<b>AGC LEVEL ADJUST</b>	<b>R42</b>	PCB assessible adjustment of AGC level.
<b>REF LEVEL</b>	<b>TP2</b>	AGC reference voltage, adjusts with R42.
<b>AGC LEVEL</b>	<b>TP3</b>	Automatic gain control voltage. Depends on input level and reference voltage, between 0.2 and 5 VDC.
<b>A/D INPUT</b>	<b>TP4</b>	Data signal at A/D input typically 1.5–1.7 V <sub>p-p</sub> .
<b>MSB</b>	<b>TP5</b>	A/D's most significant bit. Used to set A/D offset with R49 with no signal applied.
<b>A/D CLOCK</b>	<b>TP6</b>	A/D's sampling clock. Falling edge aligns to center of eye pattern.
<b>A/D OFFSET</b>	<b>R49</b>	Adjusts DC offset into A/D. Adjust TP5 for 50% with no signal applied.

**Table 6-20**  
**Clock Recovery Section**

Function	Location	Comments
RCLK SIGNAL LEVEL	TP9	Test point indicating relative RCLK level, 0.5–1.1 VDC typical, depending on data rate. STD EFF only.
RCLK LEVEL ADJUST	L1	PCB accessible adjustment of RCLK signal level for maximum at TP9. STD EFF only.
RCLK SIGNAL INPUT	TP10	RCLK signal test point following ringing circuit. Maximum AC amplitude. STD EFF only.
RCLK SYMMETRY ADJUST	R60	PCB accessible adjustment of RCLK symmetry. STD EFF only.
RCLK SYMMETRY	TP11	RCLK symmetry test point. 50% duty cycle square wave. STD EFF only.
RECOVERED DATA CLOCK	TP12	Test point for Data Clock. 50% duty cycle square wave.
SAMPLE CLOCK PHASE ADJUST	R63	PCB accessible adjustment of sample phase.
SAMPLE CLOCK PHASE	TP13	Sample phase test point for aligning Data Clock to input signal.
SAMPLE CLOCK SYMMETRY	R65	PCB accessible adjustment of clock symmetry.
SAMPLE CLOCK	TP14	Sample Pulse test point for aligning Data Clock to input signal.
RCLK AFC 1	TP17	RCLK AFC 1 test point, +10 to -10 VDC, 0 VDC typical.
RCLK AFC ADJUST	C78	PCB accessible adjustment of RCLK AFC 1/2.
RCLK AFC 2	TP18	RCLK AFC 2 test point, 1.1–3.9 VDC, 2.5 VDC typical.
MCLK	TP19	Master Clock test point. 50% duty cycle square wave, 8.192 MHz nominal.
DSP/FT1 CLOCK	E5	Selects clock input from FT1 data or timing recovery.
DSP/FT1 DATA	E7	Selects data input from FT1 or Channel coder with or without pilot.
DSP CLOCK PHASE	E6	Switches phase of sample clock.
FT1 CLOCK PHASE	E8	Selects normal or inverted FT1 clock.



**Table 6-21**  
**Timing and Mode Control Section**

Function	Location	Comments
MODE SELECT	S2	PCB DIP switch selects channel/bandwidth, external output, scrambler, and mute modes.
MODE SELECT	S3	PCB DIP switch selects BER and efficiency modes.
MODE SELECT	S4	PCB DIP switch selects DATA 1 and DATA 2 modes, and FT1/DSP mode.
DISPLAY MODE SELECT	S7	Front panel accessible switch selects display bargraph mode.

**Table 6-22**  
**Channel Decoder Section**

Function	Location	Comments
MODEM DATA OUT	TP26	Modem data output test point (after decoder, before demux).

**Table 6-23**  
**Main Decoder Section**

Function	Location	Comments
CLOCK BACKUP	E1	Jumper connects Main Encoder clock to Aux Encoder.
LEFT DECODER	CR27	Red LED illuminates when left APT decoder loses sync.
LEFT AUDIO OUT	TP32	Left audio output test point following D/A output filtering. 6.9 V <sub>p-p</sub> full scale.
RIGHT DECODER	CR27	Red LED illuminates when right APT decoder loses sync.
RIGHT AUDIO OUT	TP33	Right audio output test point following D/A output filtering. 6.9 V <sub>p-p</sub> full scale.

**Table 6-24**  
**Aux Decoder Section**

Function	Location	Comments
<b>CLOCK BACKUP</b>	<b>E3</b>	Jumper connects Aux Encoder clock to Main Encoder.
<b>AUX 1 DECODER</b>	<b>CR27</b>	Red LED illuminates when AUX 1 APT decoder loses sync.
<b>AUX 1 AUDIO OUT</b>	<b>TP39</b>	AUX 1 audio output test point following D/A output filtering. 6.9 V <sub>p-p</sub> full scale
<b>AUX 2 DECODER</b>	<b>CR27</b>	Red LED illuminates when AUX 2 APT decoder loses sync.
<b>AUX 2 AUDIO OUT</b>	<b>TP40</b>	AUX 2 audio output test point following D/A output filtering. 6.9 V <sub>p-p</sub> full scale.

**Table 6-25**  
**Main/Aux/Data Multiplexer**

Function	Location	Comments
<b>MUX ERROR</b>	<b>CR18</b>	Red LED illuminates when Encoder multiplexer is not working
<b>SYNC ALARM</b>	<b>CR19</b>	Red LED illuminates when time-slot-0 receiver is out of sync (three consecutive bad frames).
<b>ERROR</b>	<b>CR20</b>	Red LED illuminates when time-slot-0 receiver experiences two consecutive bad frames.
<b>TS0ERR</b>	<b>CR21</b>	Red LED illuminates when time-slot-0 circuitry is not working.
<b>*HWYCLK</b>	<b>TP15</b>	Inverted Highway (Data) Clock test point. 50% duty cycle square wave at data rate frequency.

**Table 6-26**  
**Asynchronous Data**

Function	Location	Comments
<b>DATA 1 BAUD SELECT</b>	<b>S5</b>	PCB DIP switch selects DATA 1 baud rate.
<b>DATA 2 BAUD SELECT</b>	<b>S6</b>	PCB DIP switch selects DATA 2 baud rate.

**Table 6-27**  
**Spares**

Function	Location	Comments
<b>UNUSED</b>	<b>TP15</b> <b>TP16</b>	Unused test point. Unused test point.

**6.3.2.3 Decoder Display Board**

**Table 6-28  
Decoder Display Board**

<b>Function</b>	<b>Location</b>	<b>Comments</b>
<b>LEFT/AUX 1 AUDIO LEVEL</b>	<b>TP1</b>	Top bargraph audio level, 10 VDC full scale.
<b>RIGHT/AUX 2 AUDIO LEVEL</b>	<b>TP2</b>	Bottom bargraph audio level, 10 VDC full scale.
<b>MAIN SELECT</b>	<b>CR4</b>	Green LED indicates Main Left/Right audio levels are being displayed on bargraphs.
<b>AUX SELECT</b>	<b>CR3</b>	Green LED indicates AUX 1 and AUX 2 audio levels are being displayed on bargraphs.
<b>SIGNAL</b>	<b>CR5</b>	Bicolor LED indicates status of incoming signal level: Green      sufficient signal. Red        insufficient signal.
<b>SYNC</b>	<b>CR6</b>	Bicolor LED indicates status of signal synchronization: Green      system locked to signal. Red        system not locked to signal.
<b>SYSTEM FAULT</b>	<b>CR7</b>	Red LED when illuminated indicates system fault.
<b>BER</b>	<b>CR8</b>	Red LED when illuminated indicates Bit Error Rate exceeds user preset.
<b>DATA ERROR</b>	<b>CR9</b>	Yellow LED when illuminated indicates data error has occurred.

## 6.4 Test Equipment

Table 6-29 lists the test equipment recommended for use in the alignment procedures. Equivalent items of test equipment can be substituted.

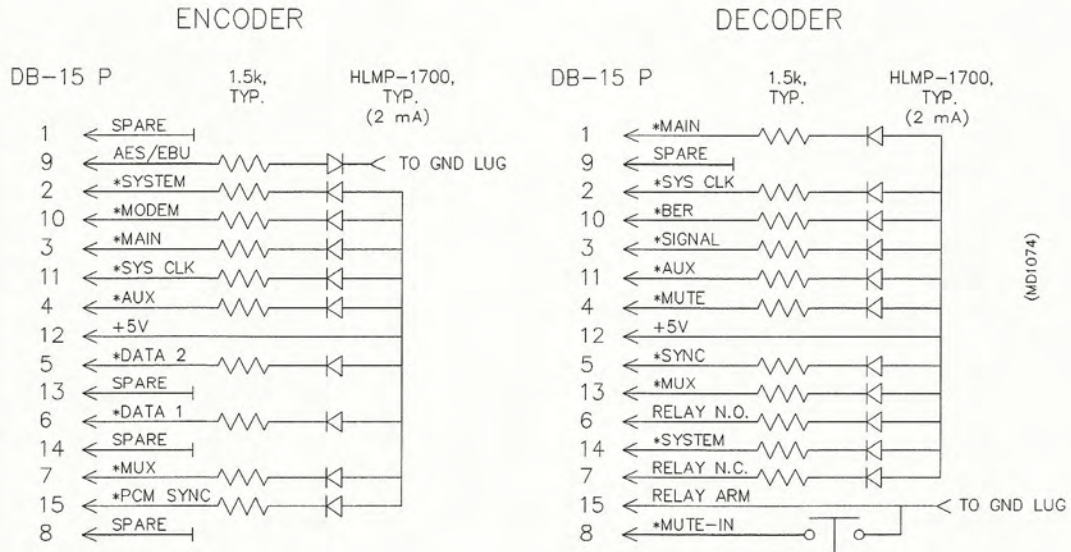
**Table 6-29**  
**Recommended Test Equipment**

Instrument Type	Suggested Model	Critical Specifications
Frequency Counter	Tektronix DC-508A 1.3 GHz	Better than $\pm 5$ ppm
Directional Coupler	Microlab/FXR CB-49B	30 dB 1.0–2.0 GHz
Attenuator, 50 ohm load	Philco 662A-30 or Sierra 661A-30	50 ohm, 30 dB, 10W
Attenuator, adjustable	Kay Elemetrics Model 432D	50 ohm 1,2,3,5,10,20 dB steps
Distortion Measurement Test Set	Hewlett-Packard 339A, Audio Precision System One, or Tektronix AA501 (with SG5050 and TM503 Main Frame)	<b>Residual Noise:</b> -92 dB (80 kHz) <b>Input Impedance:</b> 100 ohm shunted by less than 100 pF <b>Accuracy:</b> 20 Hz–20 kHz $\pm 2\%$ 10 Hz–110 kHz $\pm 4\%$ <b>Oscillator Freq Range:</b> 10 Hz–110 kHz <b>Output Level:</b> 3 $V_{rms}$ into 600 ohm <b>Distortion:</b> 10Hz–20kHz -95 dB (0.00187%) THD

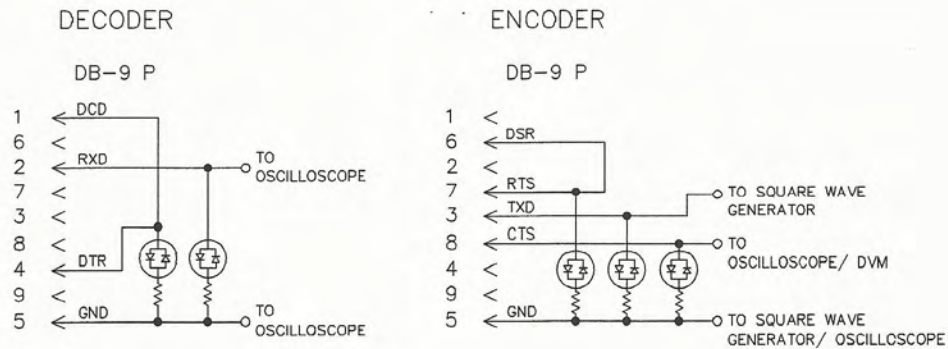
*continued...*

Instrument Type	Suggested Model	Critical Specifications
<b>RF Spectrum Analyzer</b>	Hewlett-Packard 8559A with 18IT Display	<b>Frequency Band:</b> 0.01–3 GHz <b>Dynamic Range:</b> >70 dB <b>Display Range:</b> Log 10 dB/div and 1 dB/div <b>Display Accuracy:</b> Log > 2 dB over full range <b>Input Impedance:</b> 50 ohm
<b>Power Meter and Sensor</b>	Hewlett-Packard 435A with 8481A Power Head	<b>Accuracy:</b> ±1% of full scale <b>Power Range:</b> -25 dBm (3 uW) to +20 dBm (100 mW) full scale
<b>Oscilloscope</b>	Tektronix T932A	<b>Bandwidth:</b> 35 MHz
<b>Multimeter</b>	Data Precision Model 935	Floating Input, 3.5 digits

## 6.5 Test Fixture Diagrams



**Figure 6-2**  
Status Test Fixtures



NOTES: ALL LED'S BICOLOR; ALL RESISTORS 1K.

(MD1075-A)

**Figure 6-3**  
RS-232 Test Fixtures

U.S. Test Pattern Diagrams



Figure 1  
U.S. Test Pattern

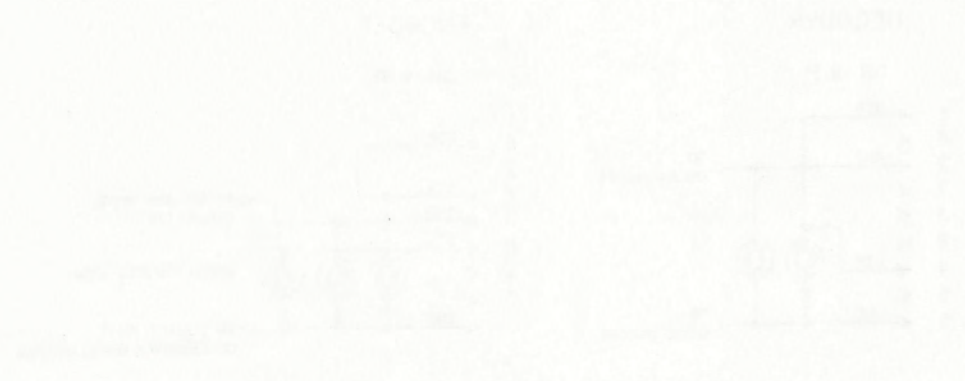
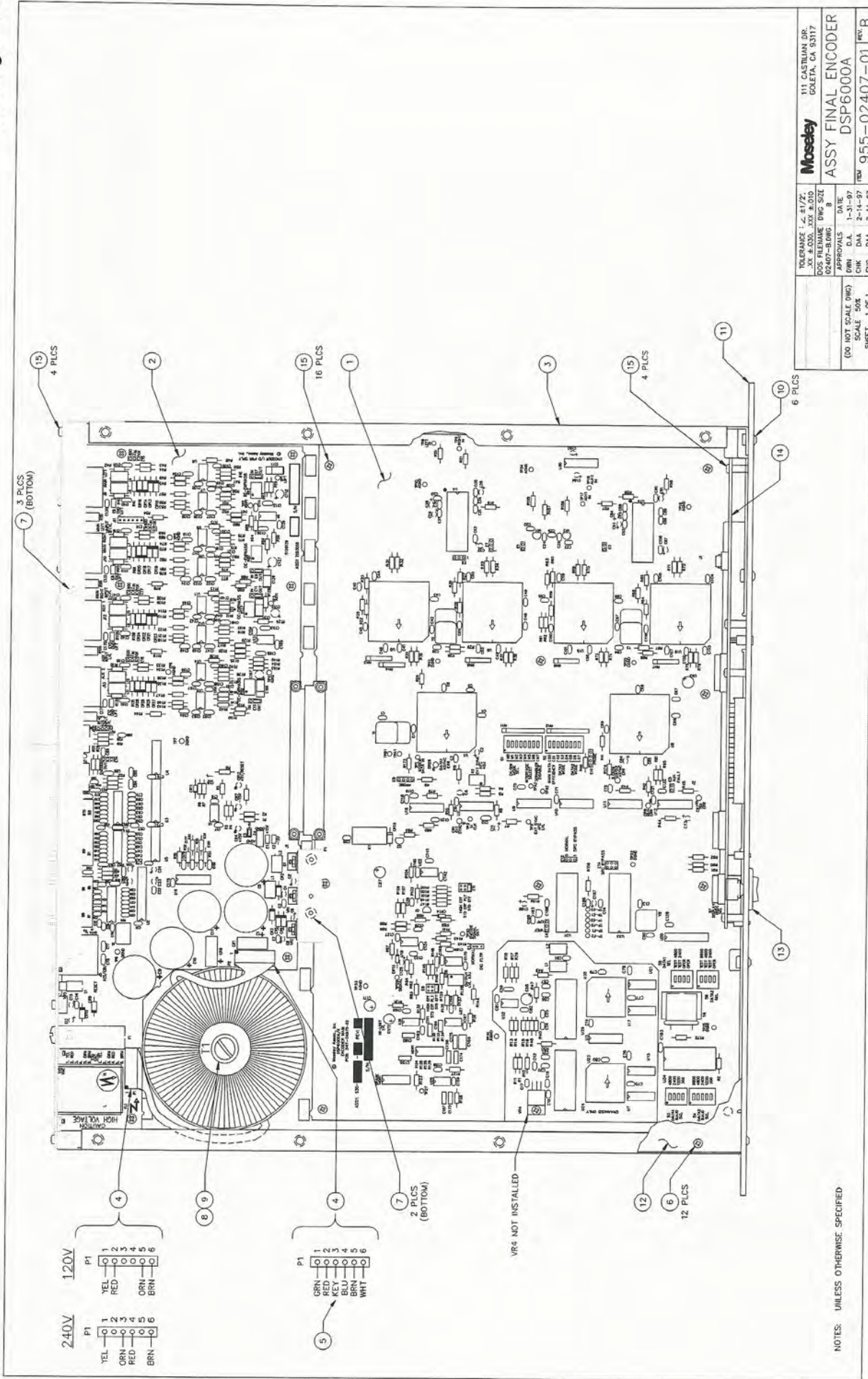


Figure 2  
U.S. Test Pattern



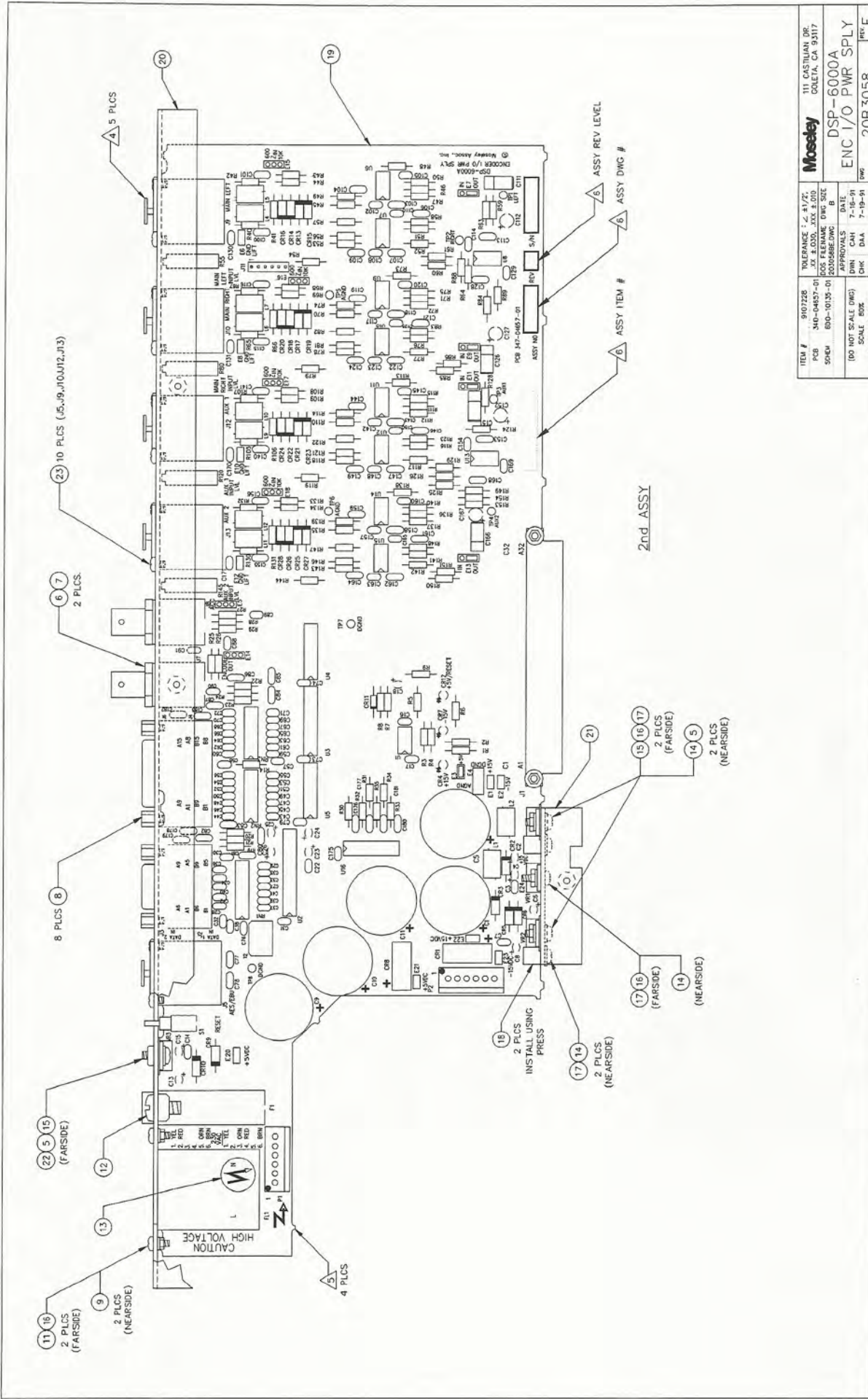


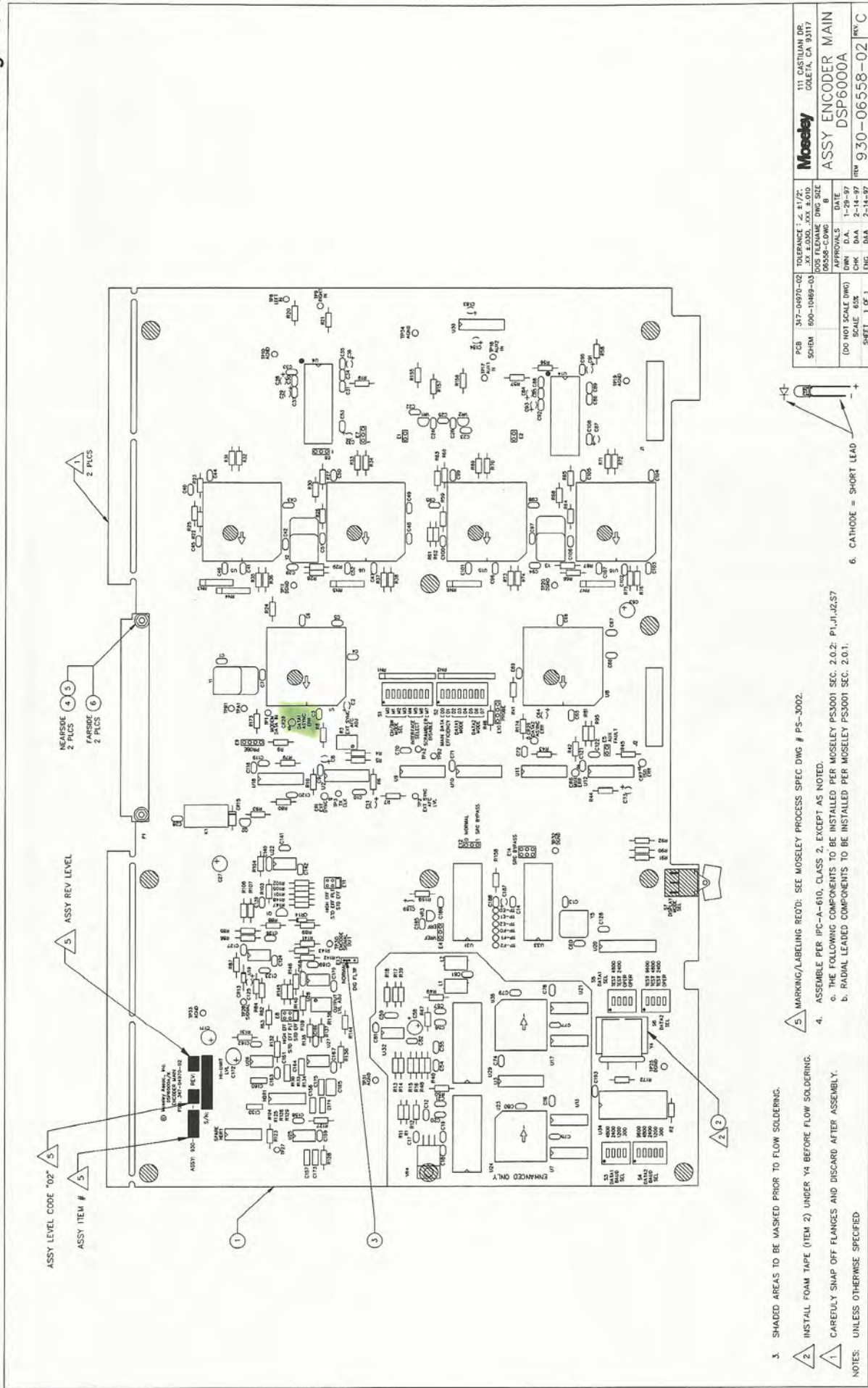
TOLERANCE: ±.01/±.02		111 CASTLIAN DR.	
DOWS FINISH: 8		GOLETA, CA 93117	
02407-BLNG 8		Moseley	
APPROVALS	DATE	ASSY FINAL ENCODER	
DRN: D.A.	1-31-97	DSP6000A	
CHK: DAA	2-14-97	REV: B	
ENG: DAA	2-14-97	955-02407-01	
(DO NOT SCALE DIMS)		SHEET 1 OF 1	
SCALE: 50%			

Encoder Final PCB Assembly (955-02407-01 R: A)

DSP6000A  
602-11157-71 R: A

DSP6000A  
602-11157-01 R: A





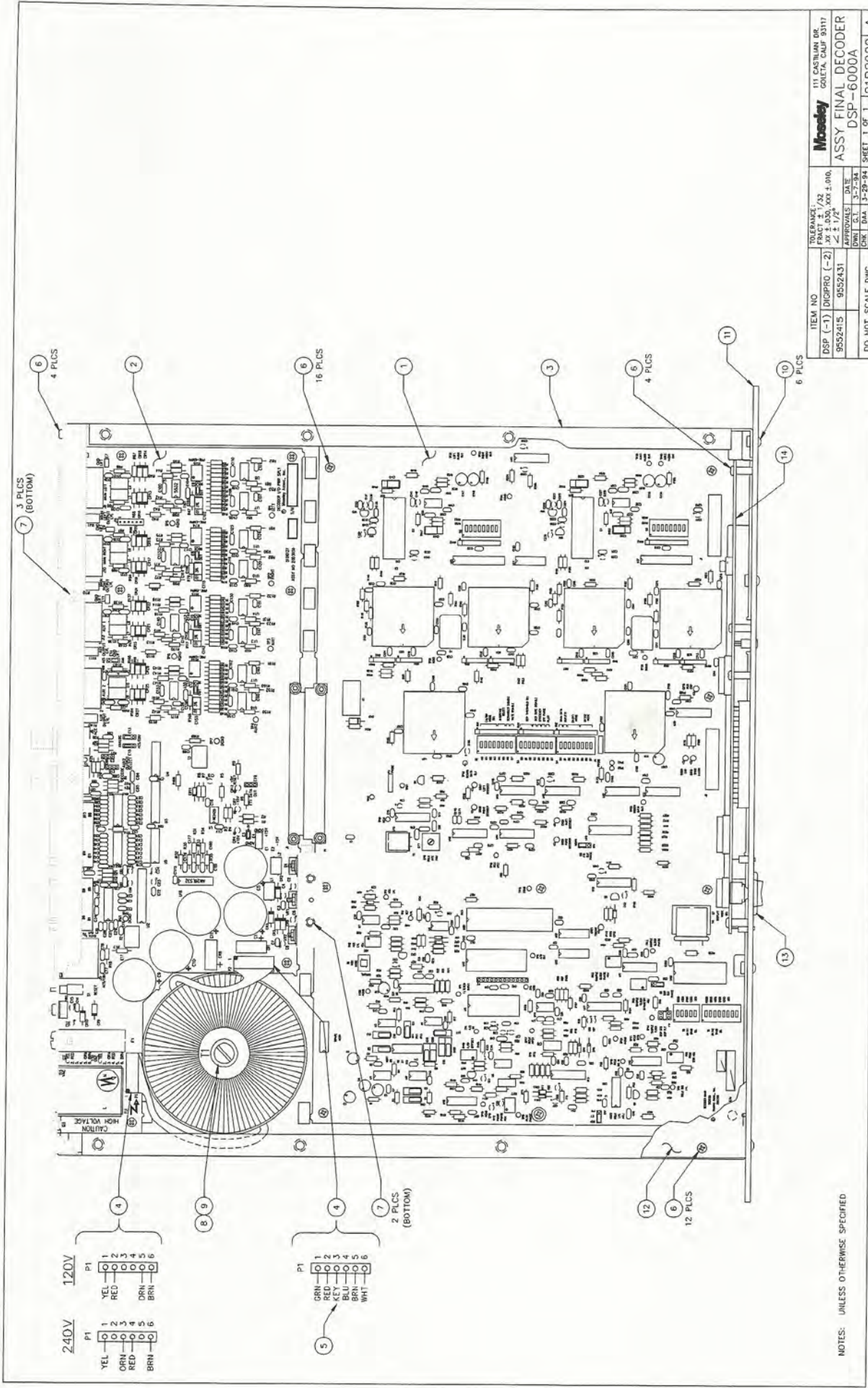
- 3. SHADED AREAS TO BE WASHED PRIOR TO FLOW SOLDERING.
- 4. INSTALL FOAM TAPE (ITEM 2) UNDER Y4 BEFORE FLOW SOLDERING.
- 5. MARKING/LABELING REVD: SEE MOSELEY PROCESS SPEC DNG # PS-3002.
- 6. CAREFULLY SNAP OFF FLANGES AND DISCARD AFTER ASSEMBLY.
- 7. UNLESS OTHERWISE SPECIFIED.

Encoder Main Processor PCB Assembly (930-06558-02 R: C)

DSP6000A  
602-11157-01 R: A

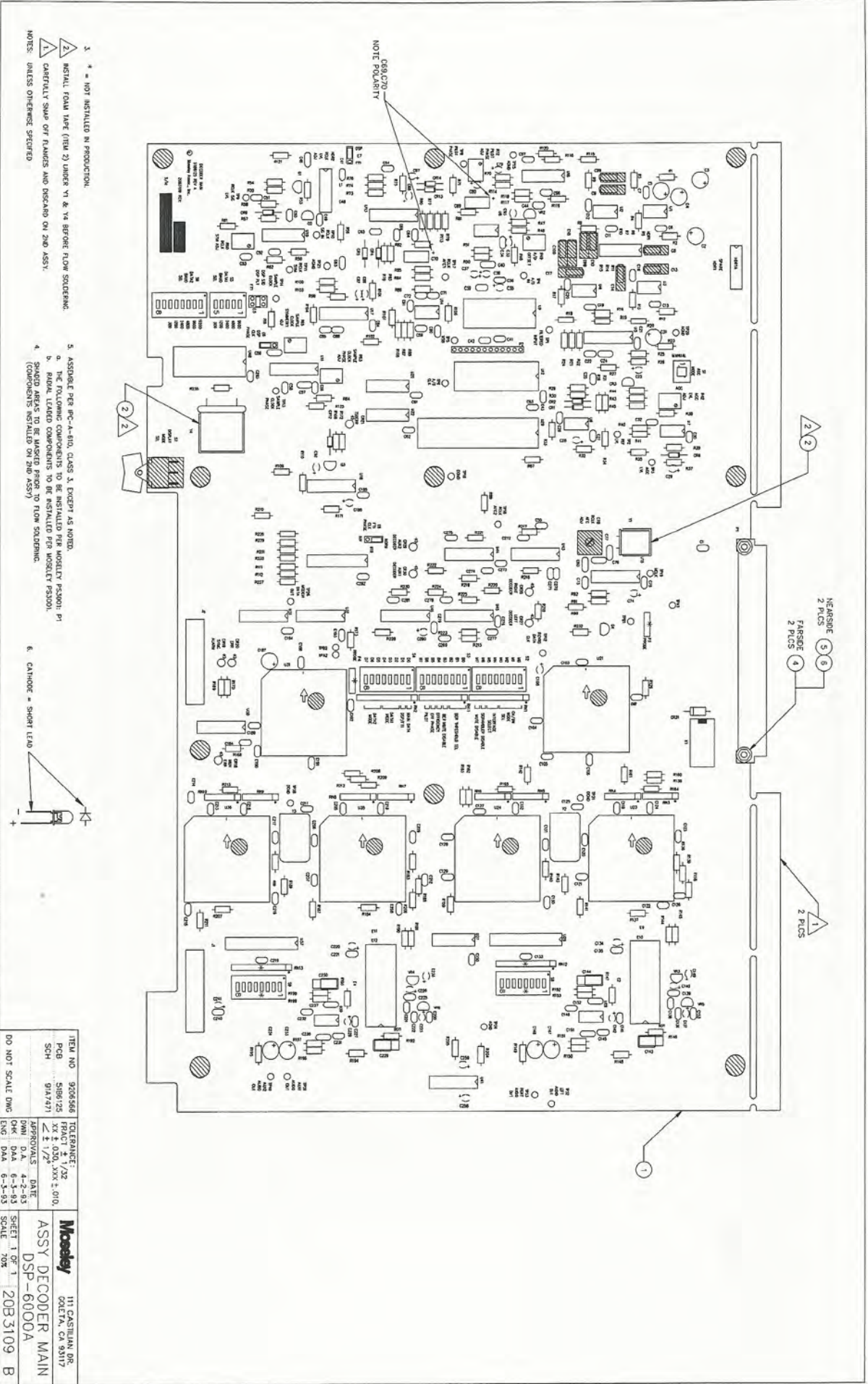
PCB	317-04970-02	TRSPRINT	1.11/97	Moseley	111 EASTMAN DR GLENDALE, CA 93117
SOPRIM	600-10469-03	XL E.O.D.	XXX 3.01D	ASSY ENCODER MAIN	
		DWG FILENAME	DWG SIZE	DSP6000A	
		APPROVALS	DATE		
		OWNR	D.A.		
		SCALE	1:1		
		ENG	D.A.		
		SHEET	1 OF 1		
				REV	930-06558-02
					R: C

6. CATHODE = SHORT LEAD

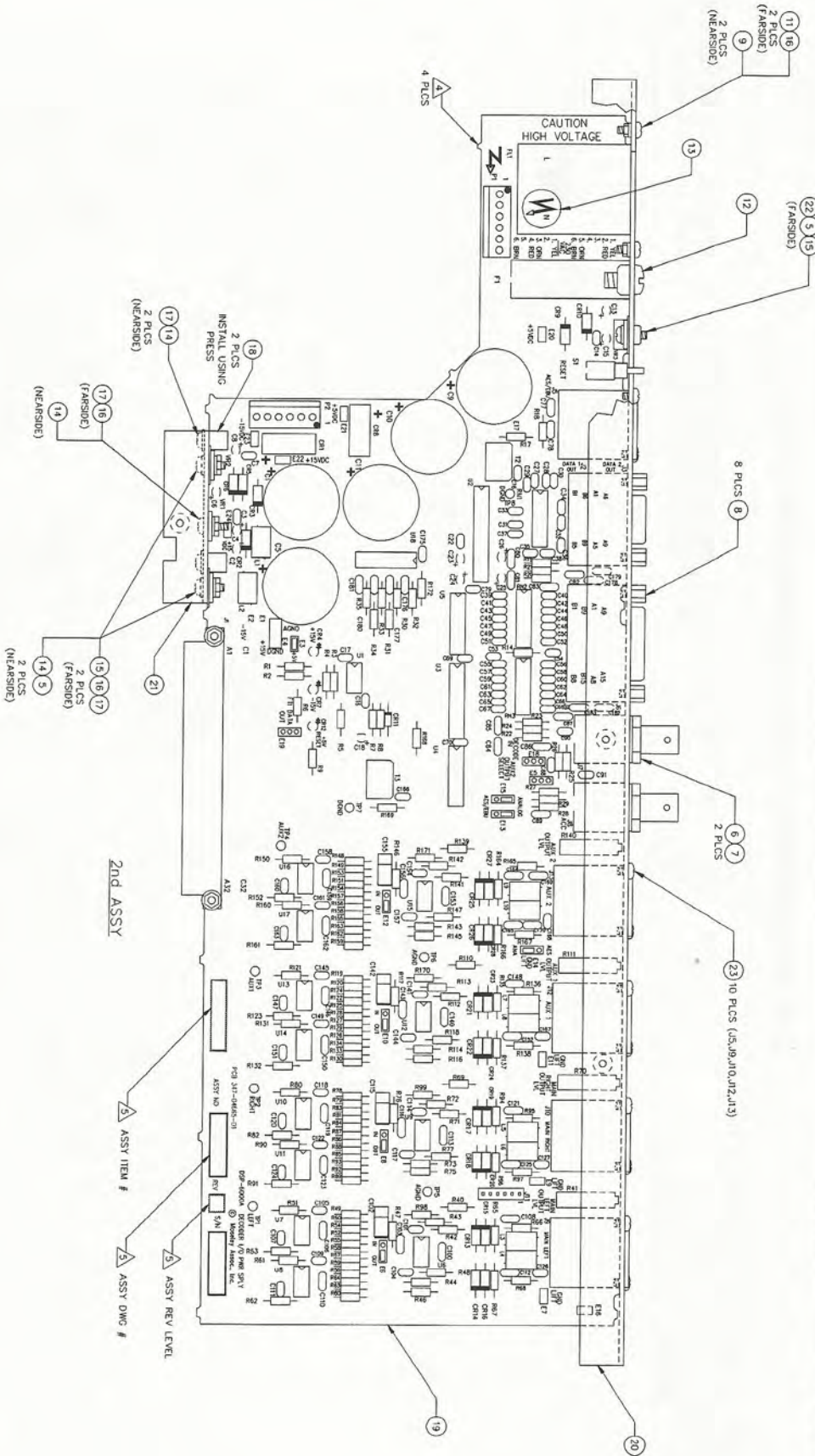


ITEM NO	TOLEPRANCE	117	COUNTDOWN DR
DSP (-1)	FRACT	1/22	CONVTA CAUF 93117
9552415	DIGIPRO (-2)	1/2	
		2	1/24
	APPROVALS	DATE	
	OWN	C.I.	3-7-94
	CHK	DWA	3-29-94
	ENCL	DWA	3-29-94
DO NOT SCALE DWG	SHEET 1 OF 1	SCALE 1/2	21B2929 A

Decoder Final PCB Assembly (21B2929 R: A)

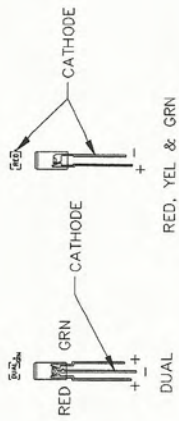


Decoder Main Processor PCB Assembly (20B3109 R: C)

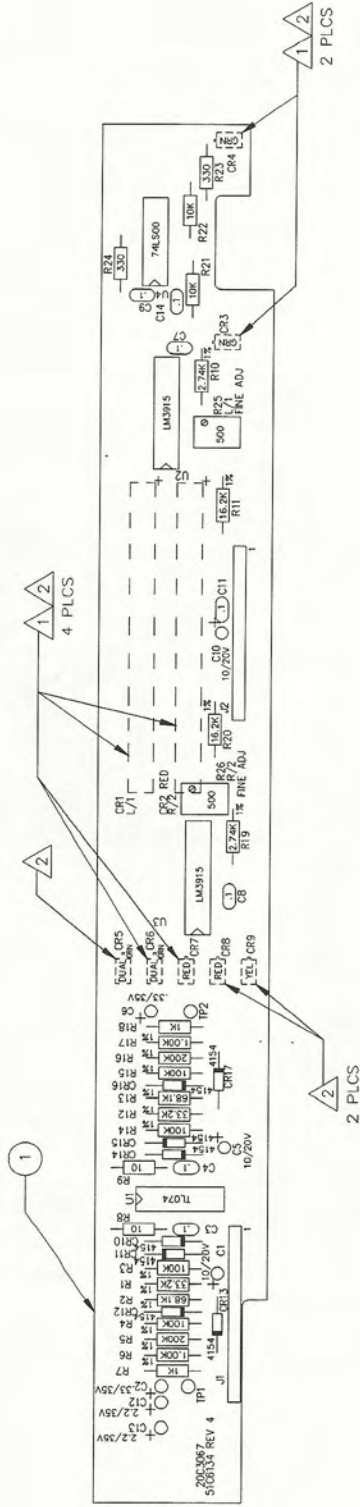


ITEM #	9107236	TOLERANCE: ±.17/2	Moseley	111 CASTILLUM DR.
PCB	347-04865-01	EX & BOL. XXX 2.010	DSP-6000A	COLETA, CA 93117
SCALE	800-10136-01	DWG 8	DEC I/O PWR SPLY	
APPROVALS	02050987 DMC	DWG 8		
(DO NOT SCALE DWG)	DWG: DMC	DATE		
SCALE: 80%	CHK: DAA	7-16-91		
SHEET: 2 OF 2	DWG: DAA	7-19-91		
		REV: F	20B3059	

Decoder I/O Power Supply PCB Assembly (20B3059 R: F)



LED DETAILS



2. DASH-1 ONLY: INSTALL CR1 THRU CR9 ON FAR SIDE USING FIXTURE SKC6692.

1. DASH-2 ONLY: INSTALL CR1 THRU CR4, CR6 & CR7 ON FAR SIDE USING FIXTURE SKC6692.

NOTES: UNLESS OTHERWISE SPECIFIED

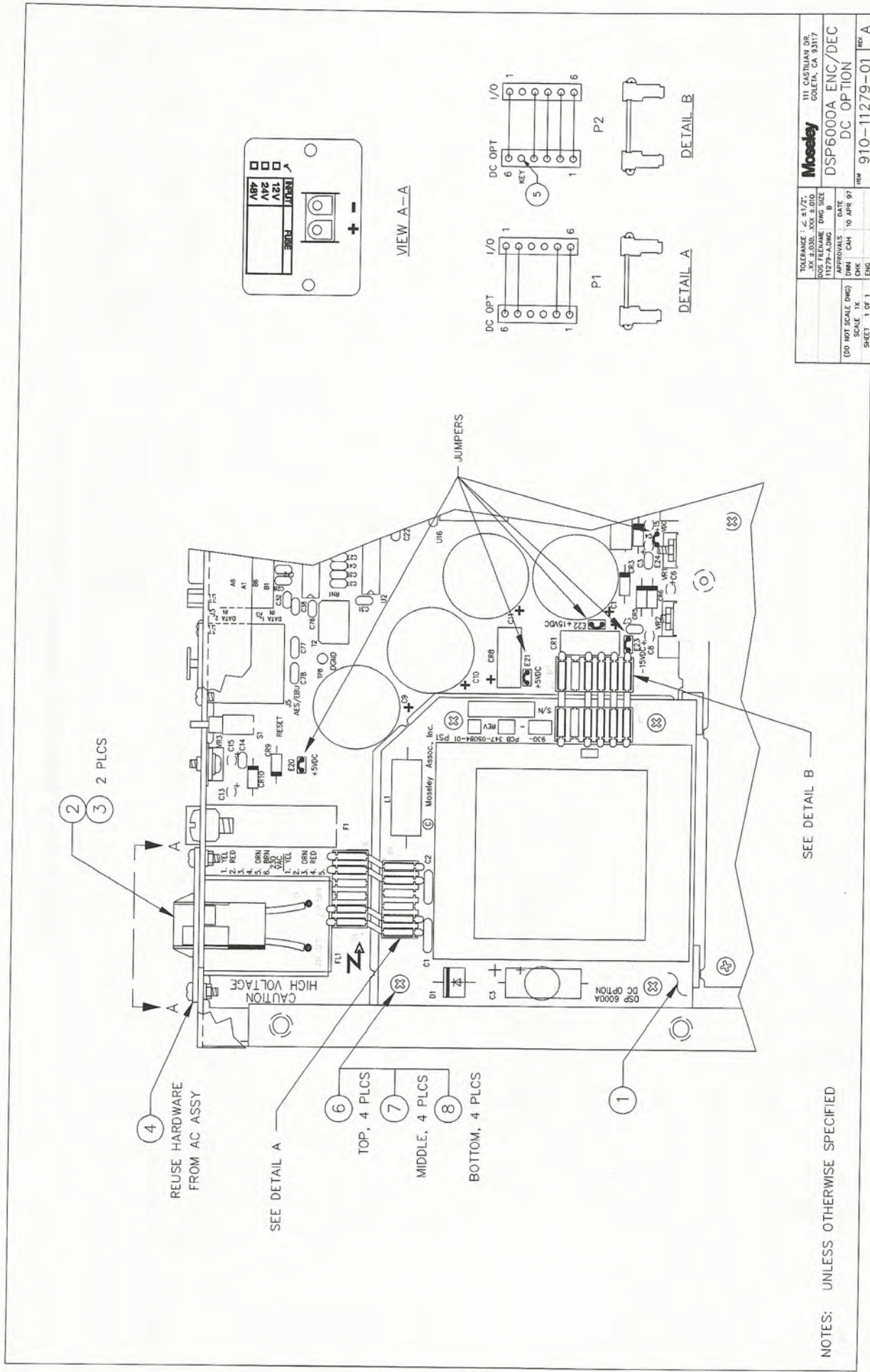
ITEM QTY	DESCRIPTION	PART NO.	VENDOR
PCB	51C6134	TOLERANCE /32	Moseley
SCH	91D7482	PRACT 1.050...XXX.1.010, XX ± .050, ± 1/2"	111 CASTILIAN DR. GOLETA, CALIF 93117
APPROVALS		DATE	
DWN D.A.		6-24-91	
CHK DAA		6-25-91	
ENG HNF		6-25-91	

ITEM NO	DESCRIPTION
DASH-1	DASH-2
DECODER	ENCODER
9206160	9206178

DO NOT SCALE DWG	SHEET 1 OF 1	SCALE
20C3067	4	1.5X

Front Panel Display PCB Assembly (20B3067 R: 4)

DSP6000A  
602-11157-01 R: A

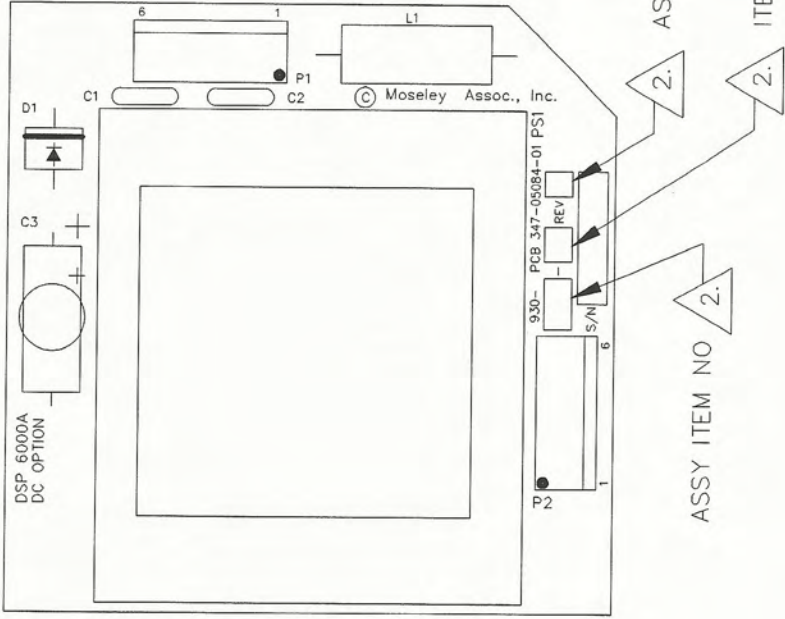


TOLERANCE	±.01/2%	<b>Moseley</b>	111 CASTILIAN DR.	REV. A
DWG. NO.	11279-ADWG	DWG. SIZE	GOLETA, CA 93117	
(DO NOT SCALE DWG)	DWG. DATE	APPROVALS	DSP6000A ENC/DEC	
SHEET 1 OF 1	10 APR 97	DWG. CHK	DC OPTION	
		ENG		REV. A

NOTES: UNLESS OTHERWISE SPECIFIED

DSP DC Option Assembly (910-11279-01 R: A)





2. MARKING/LABELING REQ'D: SEE MOSELEY PROCESS SPEC DWG # PS3002.

1. ASSEMBLE PER IPC-A-610, CLASS 2, EXCEPT AS NOTED.
  - a. THE FOLLOWING COMPONENTS TO BE INSTALLED PER MOSELEY PS3001 SEC 2.0.2: P1, P2
  - b. RADIAL LEADED COMPONENTS TO BE INSTALLED PER MOSELEY PS3001 SEC 2.0.1.

NOTES: UNLESS OTHERWISE SPECIFIED

PCB 347-05084-01 SCHEM 600-10138-01	TOLERANCE : ±.1/2; .XX ±.030, .XXX ±.010 11298-A.DWG	111 CASTILIAN DR. GOLETA, CA 93117
(DO NOT SCALE DWG) SCALE 1X SHEET 1 OF 1	APPROVALS DWN CAH CHK CAH DATE 3 APR 97	DSP 6000A PWR SPLY
		ITEM 930-11298-01 REV A

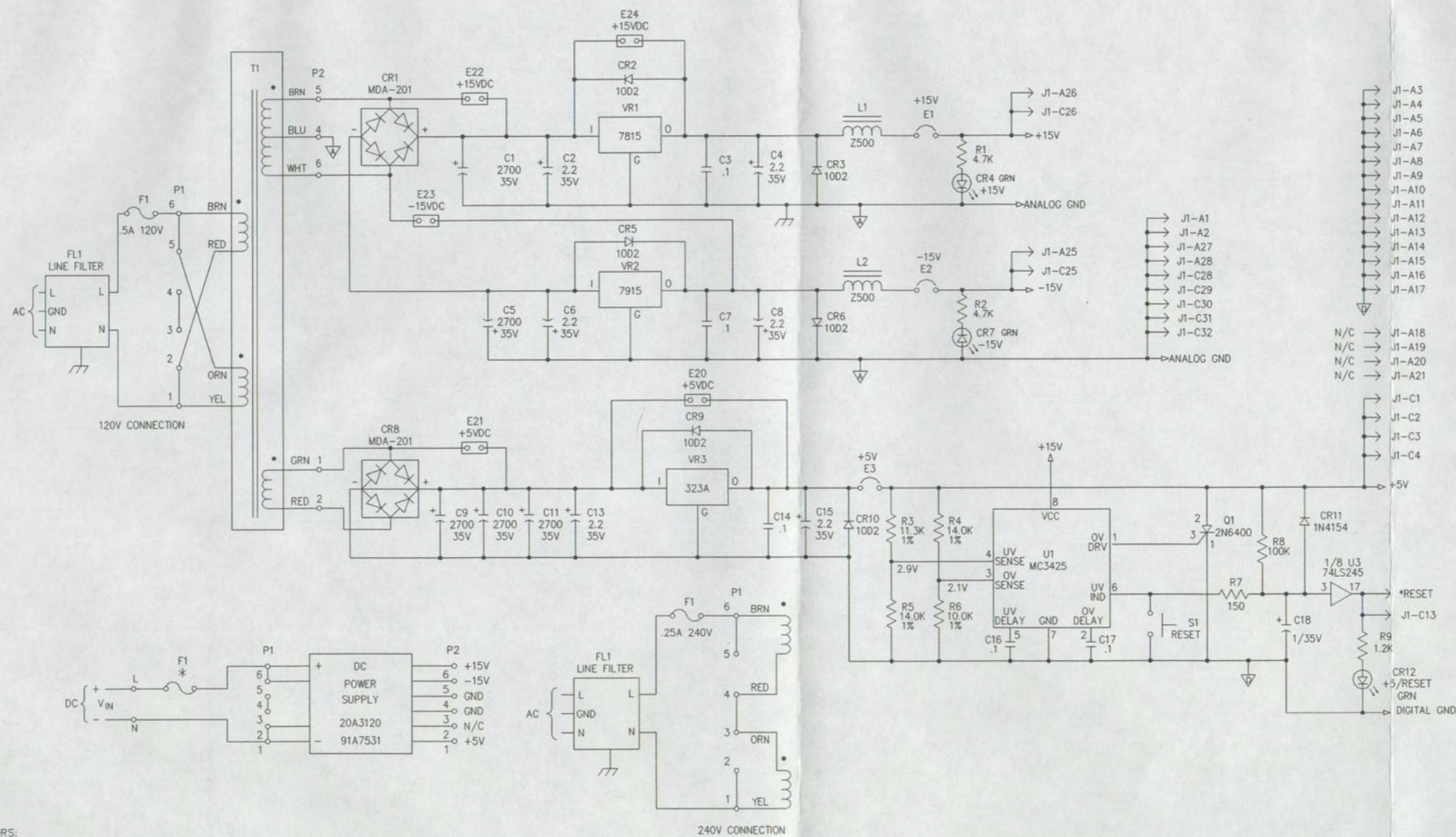
**DSP DC Option PCB Assembly (930-11298-01 R: A)**



NAME	ADDRESS	CITY	STATE	ZIP

147

Encoder I/O Power Supply Schematic 1 of 5 (600-10135-01 R: D)



REFERENCE DESIGNATORS:

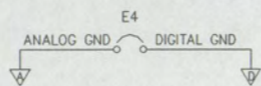
- C1-C18 F1
- R1-R9 FL1
- CR1-CR12 Q1
- VR1-VR3 J1
- E1-E4, E20-E24 S1
- L1, L2 U1, U3
- P1, P2 T1

1. RESISTOR VALUES ARE IN OHMS, 1/4 WATT, 5%  
CAPACITOR VALUES ARE IN MICROFARADS, 50V

NOTES: UNLESS OTHERWISE SPECIFIED

INPUT SUPPLY VOLTAGE	FUSE RATING (SLOW-BLO)
+/- 12V	2A
+/- 24V	1A
+/- 48V	1/2A

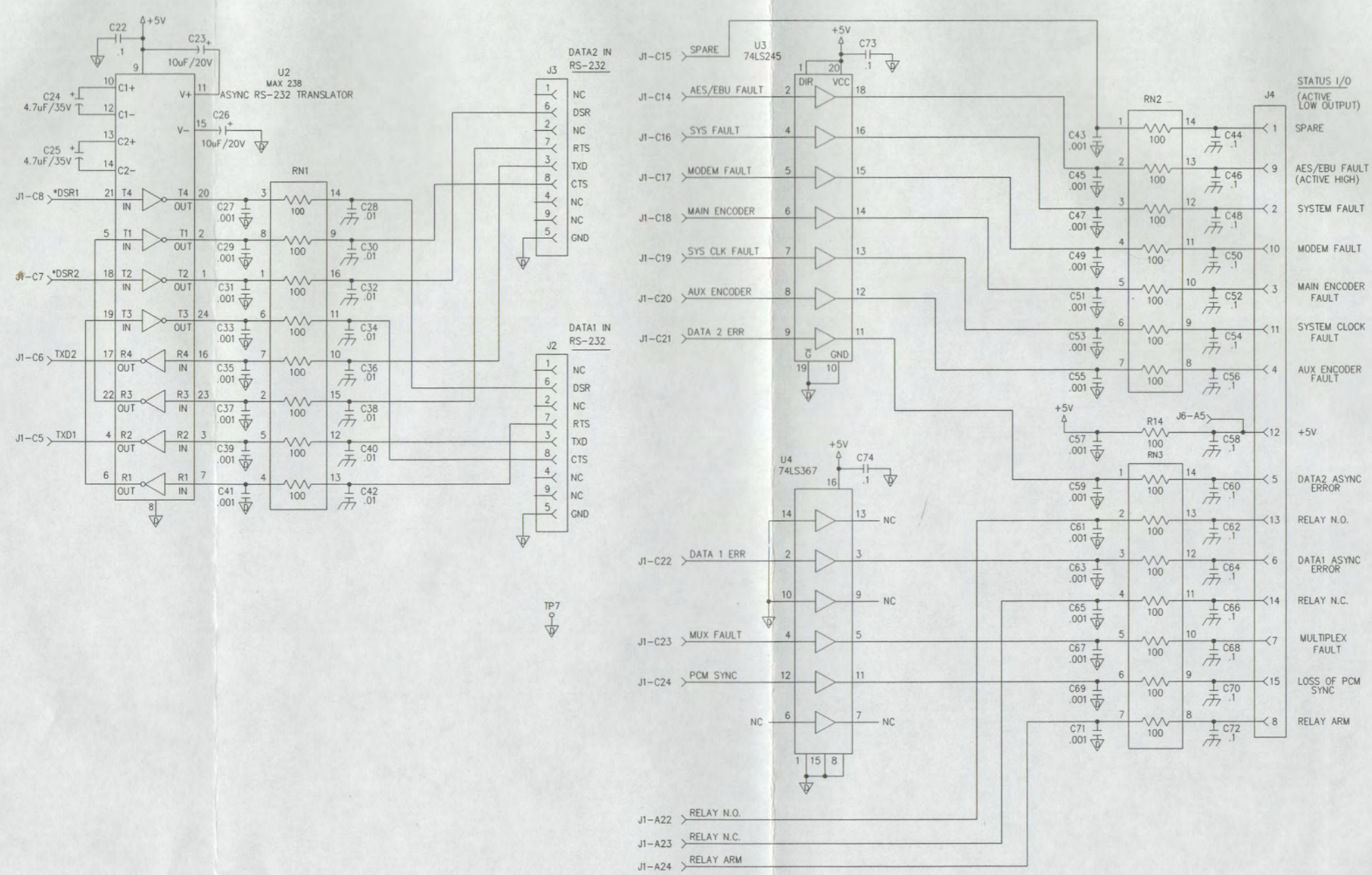
FUSE TABLE



PCB	347-04657-01	TOLERANCE : $\leq \pm 1/2'$
ASSY	20B3058	.XX $\pm 0.30$ , .XXX $\pm 0.10$
		DOS FILENAME 10135AD.DWG
		DWG SIZE B
		APPROVALS DATE
(DO NOT SCALE DWG)		DWN CAH 22 AUG 91
SCALE NONE		CHK DAA 22 AUG 91
SHEET 1 OF 5		ENG DAA 22 AUG 91

<b>Moseley</b>	111 CASTILIAN DR. GOLETA, CA 93117	
	DSP-6000A ENC I/O PWR SPLY	
ITEM	600-10135-01	REV. D

STEAM POWERED RADIO.COM

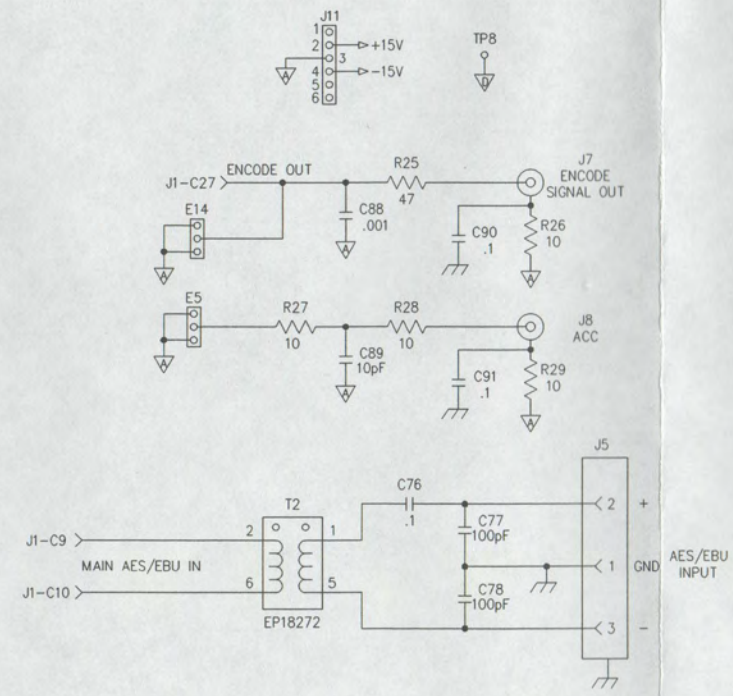
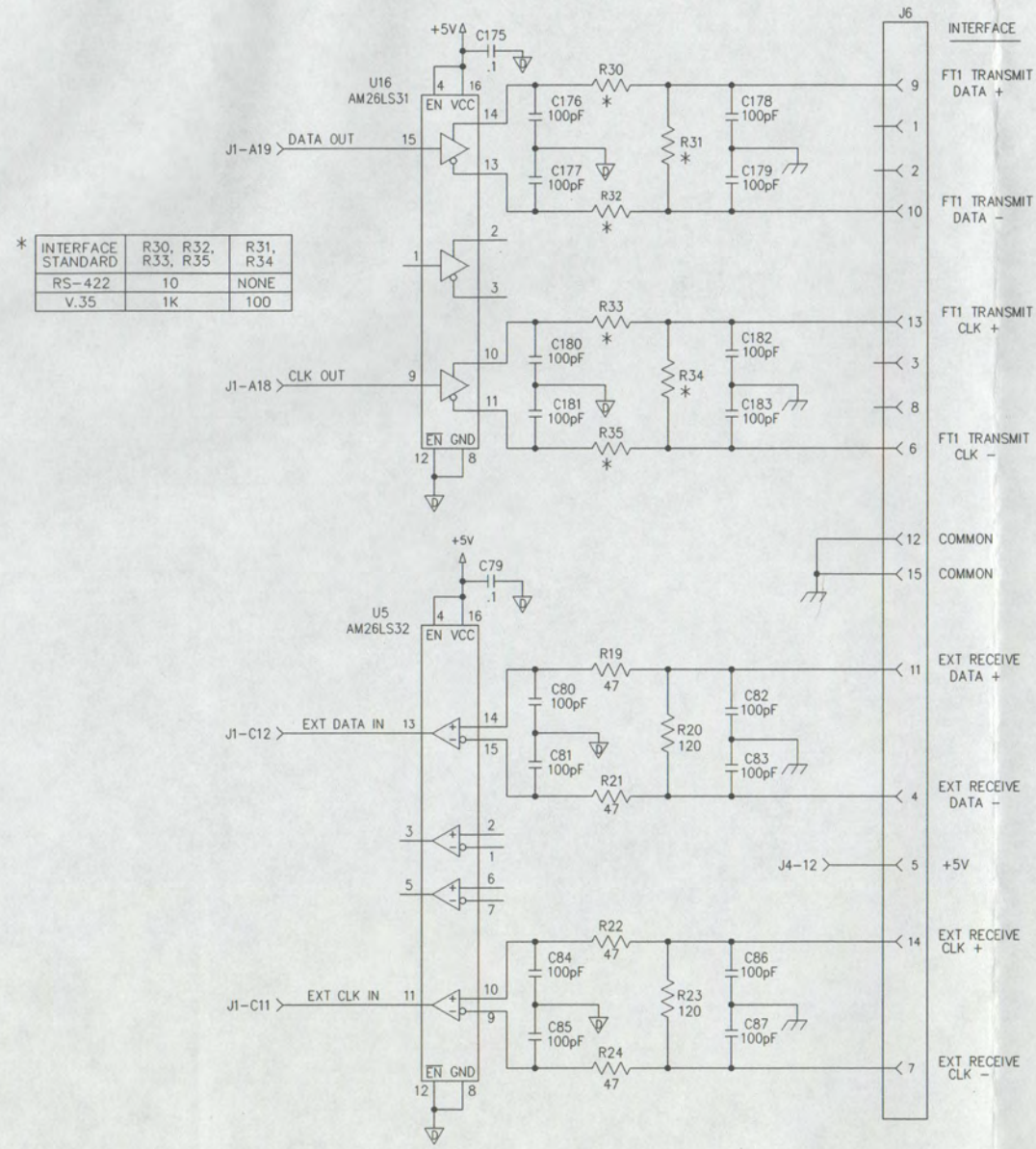


REFERENCE DESIGNATORS:  
 C22-C74  
 R14  
 U2-U4  
 J1-J4, J6  
 RN1-RN3  
 TP7

STEAM POWERED RADIO.COM

PCB	347-04657-01	TOLERANCE : <math>\angle \pm 1/2'</math>	<b>Moseley</b> 111 CASTILIAN DR. GOLETA, CA 93117
ASSY	20B3058	.XX $\pm 0.30$ , .XXX $\pm 0.10$	
		DOS FILENAME	DWG SIZE
		10135BD.DWG	B
		APPROVALS	DATE
(DO NOT SCALE DWG)		DWN CAH	22 AUG 91
SCALE NONE		CHK DAA	22 AUG 91
SHEET 2 OF 5		ENG DAA	22 AUG 91
ITEM 600-10135-01			REV. D

Encoder I/O Power Supply Schematic 2 of 5 (600-10135-01 R: D)



REFERENCE DESIGNATORS:  
 C76-C91, C175-C183  
 R19-R35  
 J1, J4-J8, J11  
 E5, E14  
 T2  
 U5, U16  
 TP8

STEAM POWERED RADIO.COM

PCB	347-04657-01	TOLERANCE : <math>\angle \pm 1/2'</math>
ASSY	20B3058	.XX $\pm 0.30$ , .XXX $\pm 0.10$
		DOS FILENAME DWG SIZE
		10135CD.DWG B
		APPROVALS DATE
(DO NOT SCALE DWG)	DWN CAH	22 AUG 91
SCALE NONE	CHK DAA	22 AUG 91
SHEET 3 OF 5	ENG DAA	22 AUG 91

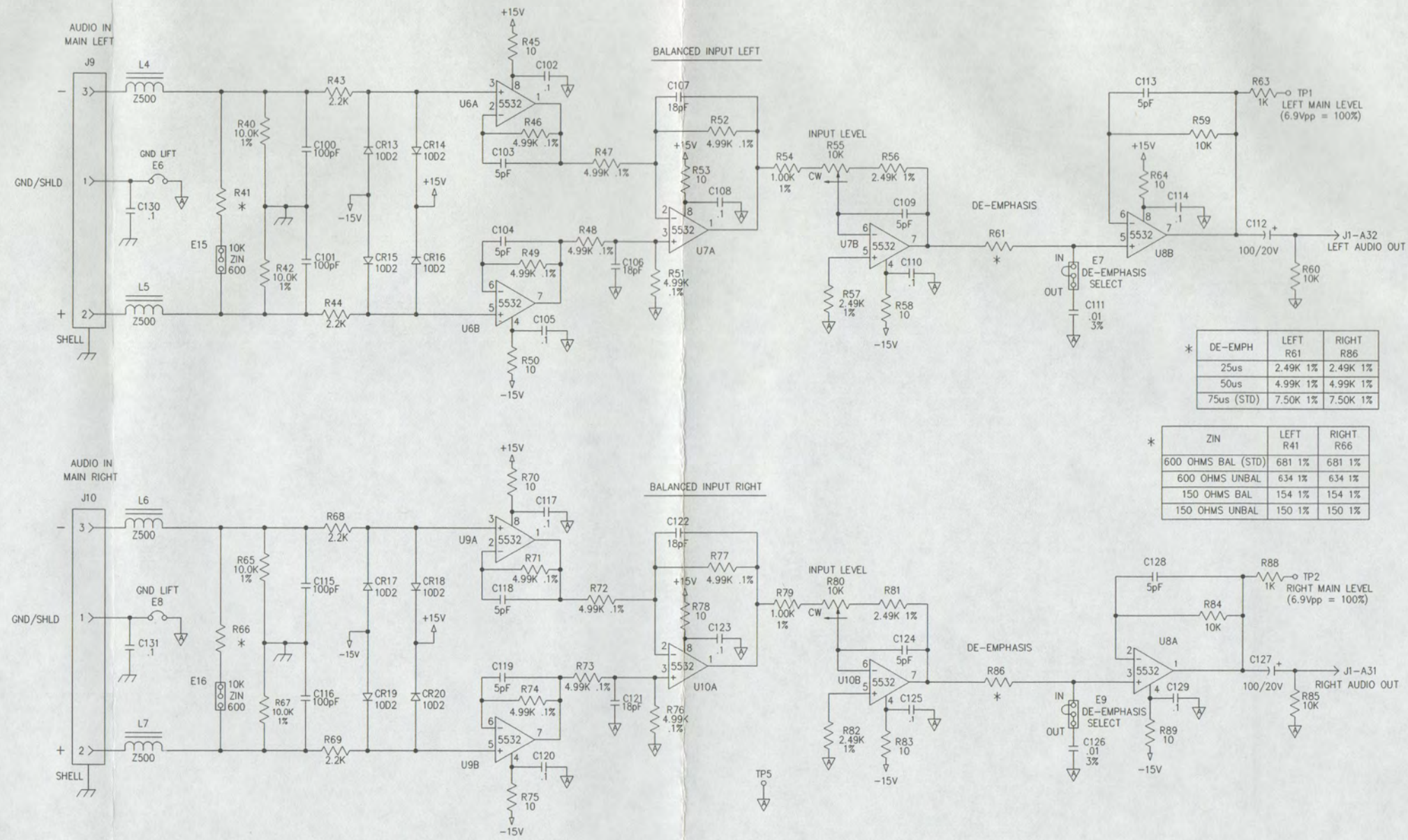
**Moseley** 111 CASTILIAN DR.  
 GOLETA, CA 93117

DSP-6000A  
 ENC I/O PWR SPLY

ITEM 600-10135-01 REV. D

Encoder I/O Power Supply Schematic 3 of 5 (600-10135-01 R: D)

DSP6000A  
 602-11157-01 R: A



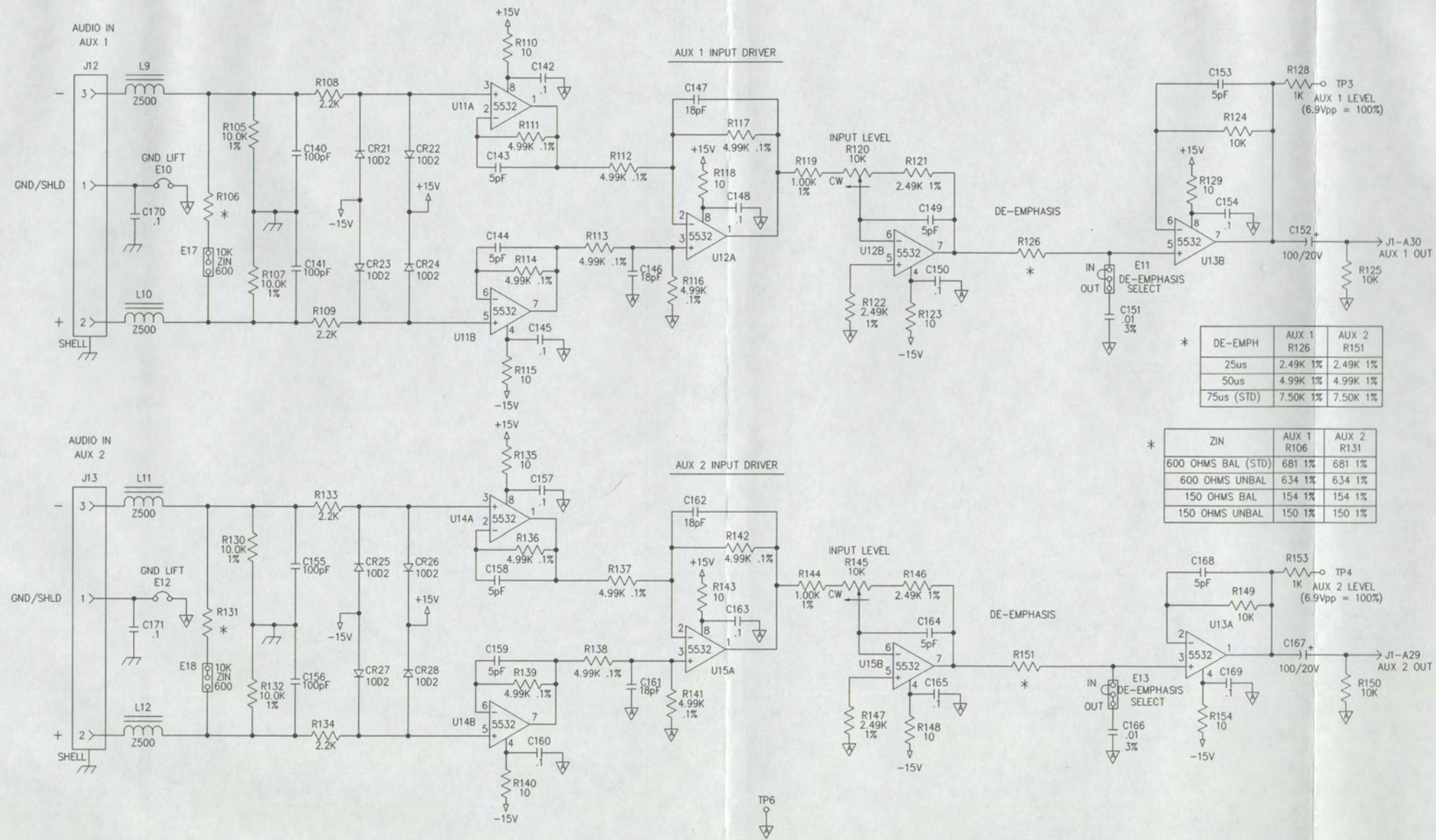
Encoder I/O Power Supply Schematic 4 of 5 (600-10135-01 R: D)

DSP6000A  
602-11157-01 R: A

REFERENCE DESIGNATORS:  
C100-C131 J1, J9-J10  
R40-61, 63-86, 88, 89  
CR13-CR20 U6-U10  
TP1, TP2, TP5 E6-E9, E15, E16  
L4-L7

STEAM POWERED RADIO.COM

PCB	347-04657-01	TOLERANCE : <math>\leq \pm 1/2'</math> ,XX $\pm 0.30$ , .XXX $\pm 0.10$	Moseley 111 CASTILIAN DR. GOLETA, CA 93117
ASSY	20B3058	DOS FILENAME DWG SIZE 10135DD.DWG B	
(DO NOT SCALE DWG)		APPROVALS DATE	DSP-6000A ENC I/O PWR SPLY
SCALE	NONE	DWN CAH 22 AUG 91	
SHEET	4 OF 5	CHK DAA 22 AUG 91 ENG DAA 22 AUG 91	
			ITEM 600-10135-01 REV. D



REFERENCE DESIGNATORS:  
 C140-C171 J1, J12, J13  
 R105-126, 128-151, 153, 154  
 CR21-CR28 TP3, TP4, TP6  
 U11-U15 E10-E13, E17, E18  
 L9-L12

STEAM POWERED RADIO.COM

PCB	347-04657-01	TOLERANCE : <math>\leq \pm 1/2'</math>
ASSY	20B3058	.XX $\pm 0.30$ , .XXX $\pm 0.10$
		DOS FILENAME DWG SIZE
		10135ED.DWG B
		APPROVALS DATE
(DO NOT SCALE DWG)	DWN CAH	22 AUG 91
SCALE NONE	CHK DAA	22 AUG 91
SHEET 5 OF 5	ENG DAA	22 AUG 91

**Moseley** 111 CASTILIAN DR.  
 GOLETA, CA 93117

DSP-6000A  
 ENC I/O PWR SPLY

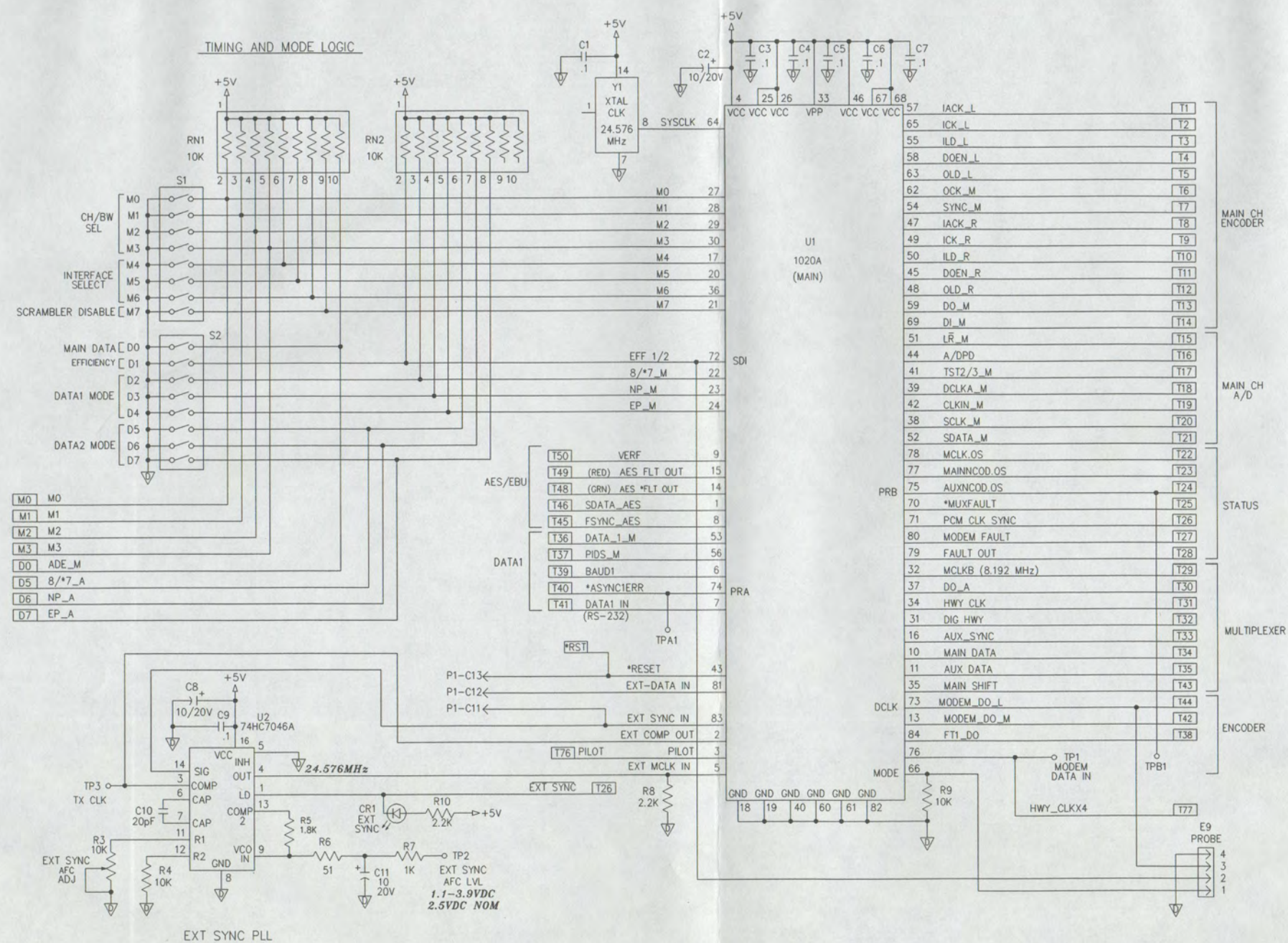
ITEM 600-10135-01 REV. D

Encoder I/O Power Supply Schematic 5 of 5 (600-10135-01 R: D)

DSP6000A  
602-11157-01 R: A

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2. \* INDICATES DO NOT INSTALL

1. RESISTOR VALUES ARE IN OHMS, 1/4 WATT, 5%  
 CAPACITOR VALUES ARE IN MICROFARADS, 50V

NOTES: UNLESS OTHERWISE SPECIFIED

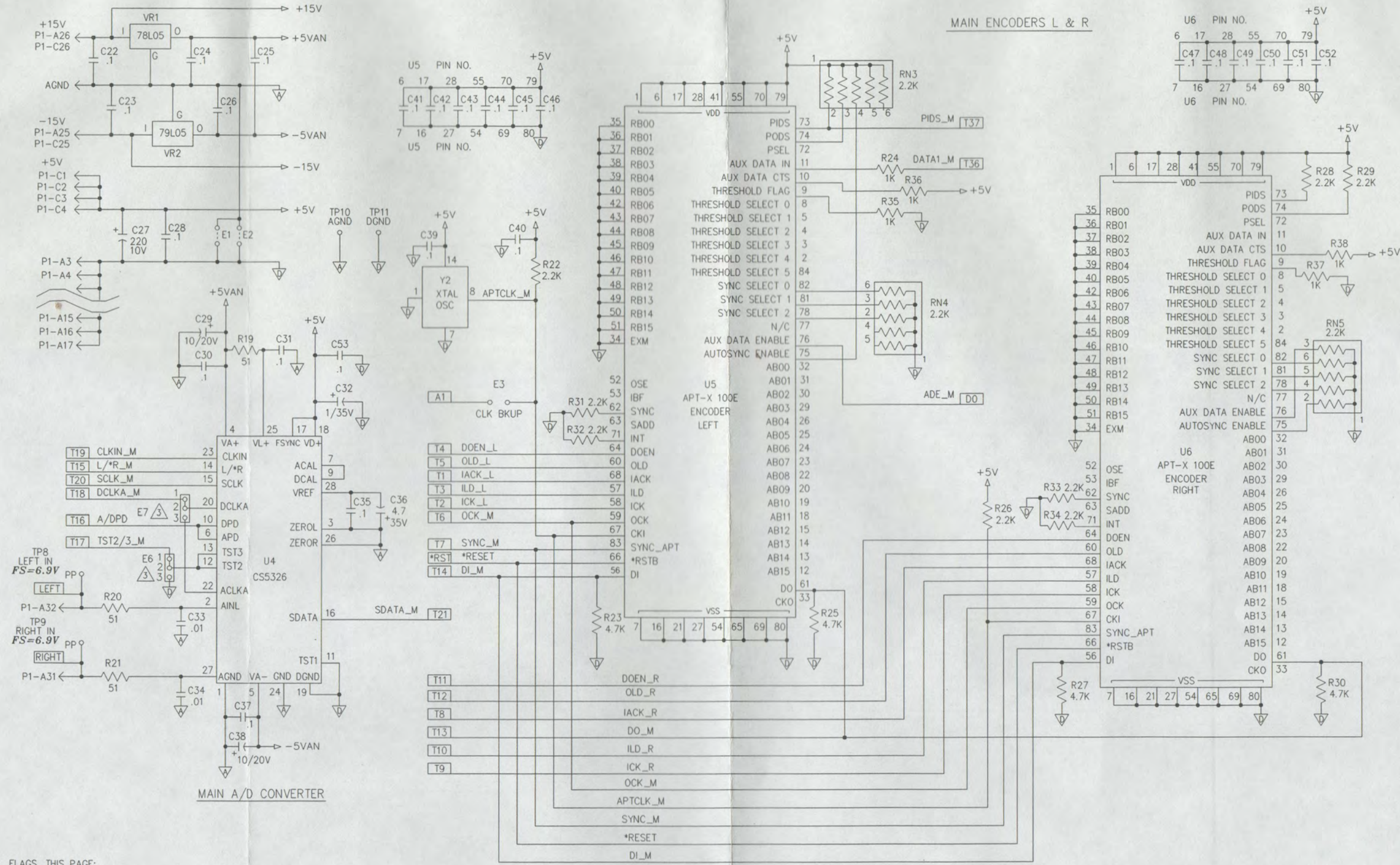
STEAM POWERED RADIO.COM

PCB	347-04970-02	TOLERANCE : $\pm 1/2'$ , .XX $\pm 0.30$ , .XXX $\pm 0.10$
STD ASSY	930-06558-02	DOS FILENAME DWG SIZE
ENH ASSY	930-11180-02	10469-AC.DWG B
(DO NOT SCALE DWG)		APPROVALS DATE
SCALE	NONE	DWN D.A. 1-27-97
SHEET	1 OF 9	CHK DAA 2-14-97
		ENG DAA 2-14-97

<b>Moseley</b>	111 CASTILIAN DR. GOLETA, CA 93117	
	ENCODER MAIN PCB DSP6000A	
ITEM	600-10469-03	REV. C

Encoder Main Processor Schematic 1 of 9 (600-10469-03 R: C)

DSP6000A  
602-11157-01 R: A



FLAGS, THIS PAGE:  
 [T1] - [T21], [T36], [T37]  
 [\*RST], LEFT, RIGHT, DO

REFERENCE DESIGNATORS, THIS PAGE:  
 R19-R38 TP8-TP11  
 C22-C53 VR1,VR2  
 E1, E2, E6, E7 Y2  
 U4-U6 P1  
 RN3-RN5

FOR 48KHz SAMPLE RATE: ON E6 & E7  
 CUT TRACE BETWEEN PINS 1 & 2 AND  
 INSTALL JUMPER BETWEEN PINS 2 & 3

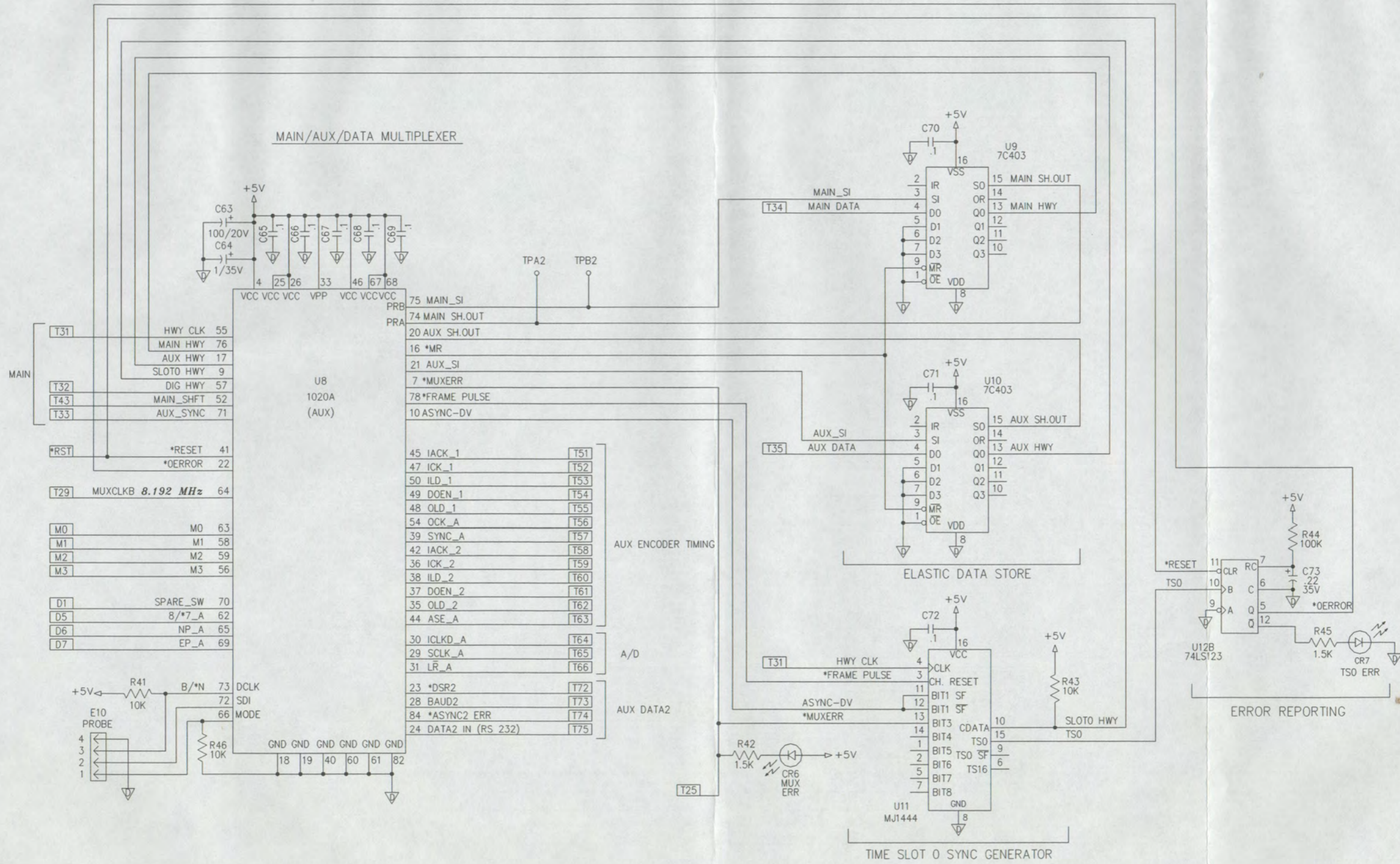
DSP6000A  
 602-11157-01 R: A

STEAM POWERED RADIO.COM

PCB 347-04970-02	TOLERANCE : $\leq \pm 1/2'$ $.XX \pm .030, .XXX \pm .010$
STD ASSY 930-06558-02	DOS FILENAME DWG SIZE 10469-BC.DWG A
ENH ASSY 930-11180-02	APPROVALS DATE
(DO NOT SCALE DWG)	DWN D.A. 1-27-97
SCALE NONE	CHK DAA 2-14-97
SHEET 2 OF 9	ENG DAA 2-14-97

<b>Moseley</b>	111 CASTILIAN DR. GOLETA, CA 93117
ENCODER MAIN PCB DSP6000A	
ITEM 600-10469-03	REV. C

Encoder Main Processor Schematic 2 of 9 (600-10469-03 R: C)



FLAGS, THIS PAGE:  
 [T25], [T29], [T31] - [T35], [T43], [T51] - [T66], [T72] - [T75]  
 [M0] - [M3], [D1], [D5] - [D7] \*RTS

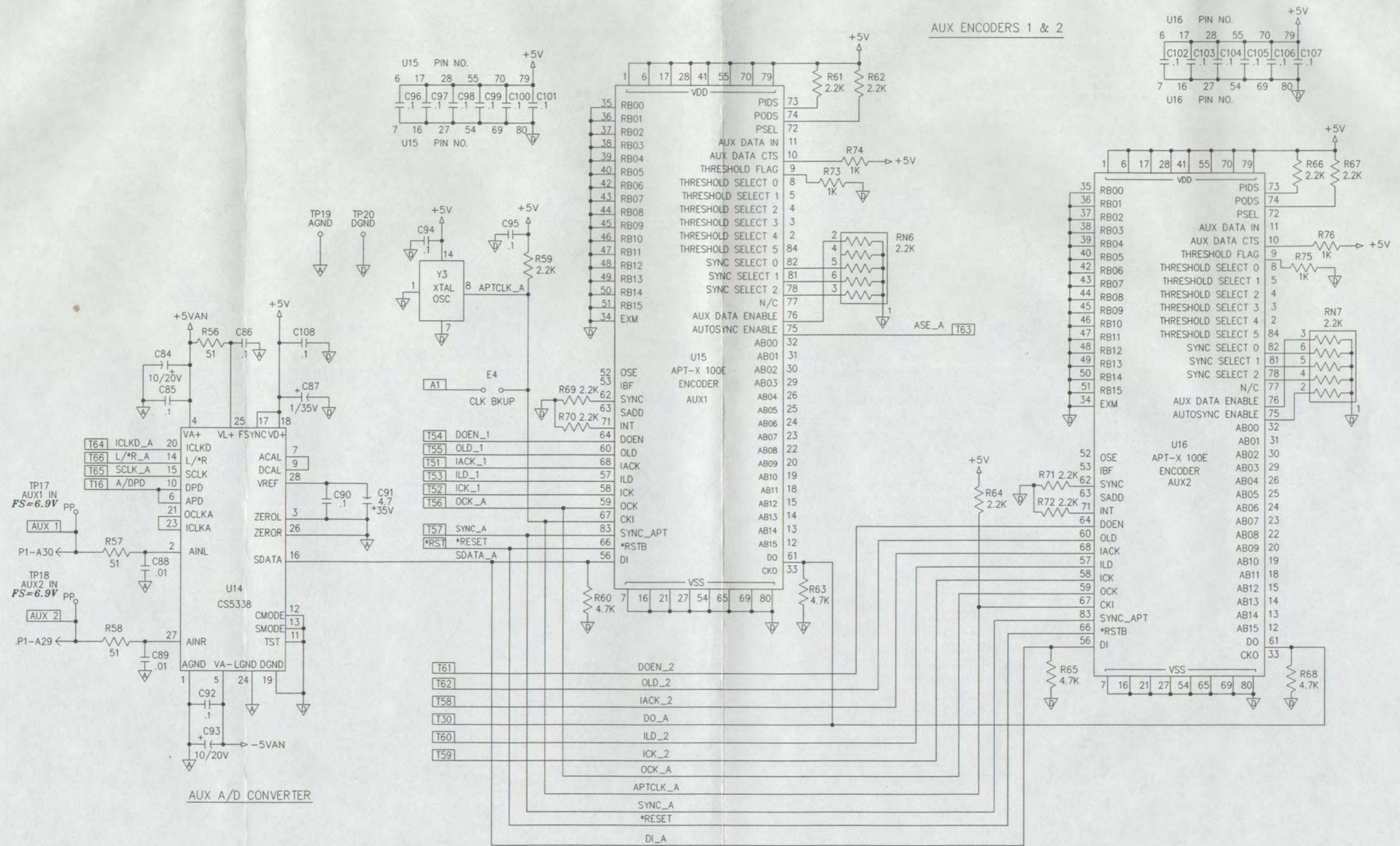
REFERENCE DESIGNATORS, THIS PAGE:  
 R41-R46  
 C63-C73  
 U8-U12  
 CR6-CR7  
 TPA2, TPB2  
 E10

STEAM POWERED RADIO.COM

PCB 347-04970-02	TOLERANCE : $\angle \pm 1/2'$ .XX $\pm 0.30$ , .XXX $\pm 0.10$	<b>Moseley</b> 111 CASTILIAN DR. GOLETA, CA 93117
STD ASSY 930-06558-02	DOS FILENAME DWG SIZE 10469-CC.DWG A	
ENH ASSY 930-11180-02	APPROVALS DATE	ENCODER MAIN PCB DSP6000A
(DO NOT SCALE DWG)	DWN D.A. 1-27-97	
SCALE NONE	CHK DAA 2-14-97	ITEM 600-10469-03 REV. C
SHEET 3 OF 9	ENG DAA 2-14-97	

Encoder Main Processor Schematic 3 of 9 (600-10469-03 R: C)

DSP6000A  
602-11157-01 R: A



FLAGS, THIS PAGE:  
 [A1], [T16], [T30], [T51] - [T66]  
 [AUX1], [AUX2], [\*RST]

REFERENCE DESIGNATORS, THIS PAGE:  
 R56-R76  
 C84-C108  
 U14-U16  
 TP17-TP20  
 RN6,RN7  
 E4  
 Y3  
 P1

DSP6000A  
 602-11157-01 R: A

STEAM POWERED RADIO.COM

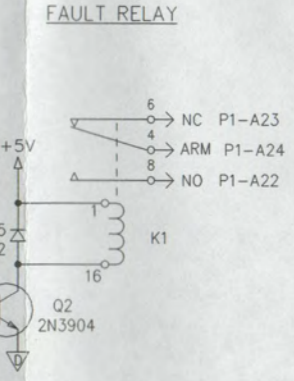
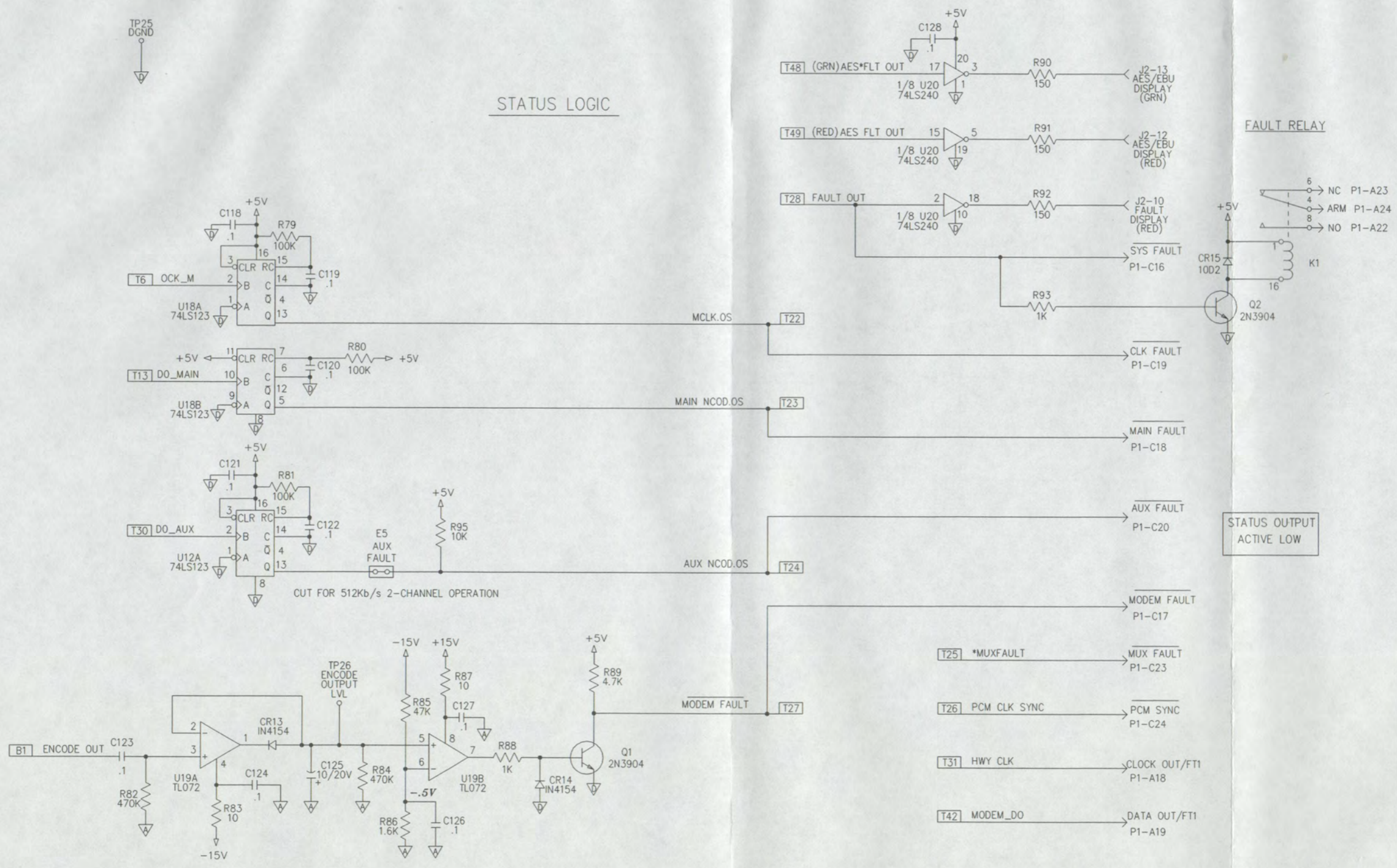
PCB 347-04970-02	TOLERANCE : <math>\angle \pm 1/2'</math>
STD ASSY 930-06558-02	.XX $\pm 0.30$ , .XXX $\pm 0.10$
ENH ASSY 930-11180-02	DOS FILENAME DWG SIZE
	10469-DC.DWG A
(DO NOT SCALE DWG)	APPROVALS DATE
SCALE NONE	DWN D.A. 1-27-97
SHEET 4 OF 9	CHK DAA 2-14-97
	ENG DAA 2-14-97

<b>Moseley</b>	111 CASTILIAN DR. GOLETA, CA 93117
	ENCODER MAIN PCB DSP6000A
ITEM 600-10469-03	REV. C

Encoder Main Processor Schematic 4 of 9 (600-10469-03 R: C)

TP25  
DGND

STATUS LOGIC



STATUS OUTPUT  
ACTIVE LOW

FLAGS, THIS PAGE:  
 [T6], [T13], [T22] - [T28], [T30]  
 [T31], [T42], [T48], [T49], [B1]

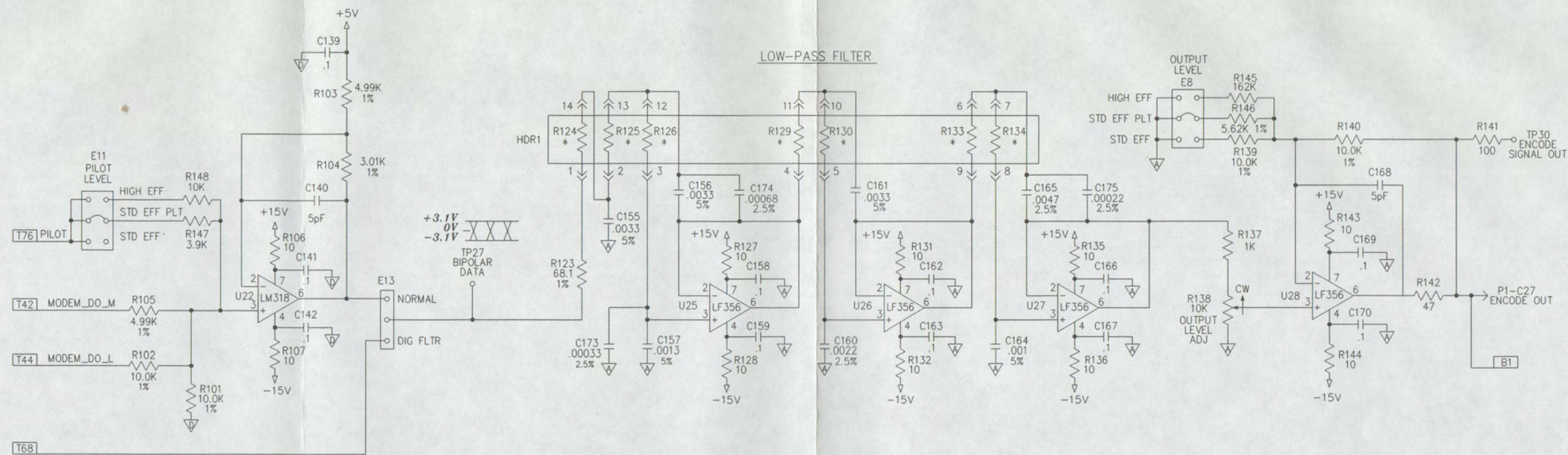
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 R79-R93, R95 J2  
 C118-C128 P1  
 U12, U18-U20 K1  
 CR13, CR15 E5  
 TP25, TP26  
 Q1, Q2

PCB 347-04970-02	TOLERANCE : <math>\angle \pm 1/2'</math>	Moseley 111 CASTILIAN DR. GOLETA, CA 93117
STD ASSY 930-06558-02	.XX $\pm$ .030, .XXX $\pm$ .010	
ENH ASSY 930-11180-02	DOS FILENAME DWG SIZE 10469-EC.DWG A	ENCODER MAIN PCB DSP6000A
(DO NOT SCALE DWG)	APPROVALS DATE DWN D.A. 1-27-97	
SCALE NONE	CHK DAA 2-14-97	ITEM 600-10469-03 REV. C
SHEET 5 OF 9	ENG DAA 2-14-97	

STEAM POWERED RADIO.COM

Encoder Main Processor Schematic 5 of 9 (600-10469-03 R: C)

DSP6000A  
602-11157-01 R: A



\* NOT INSTALLED

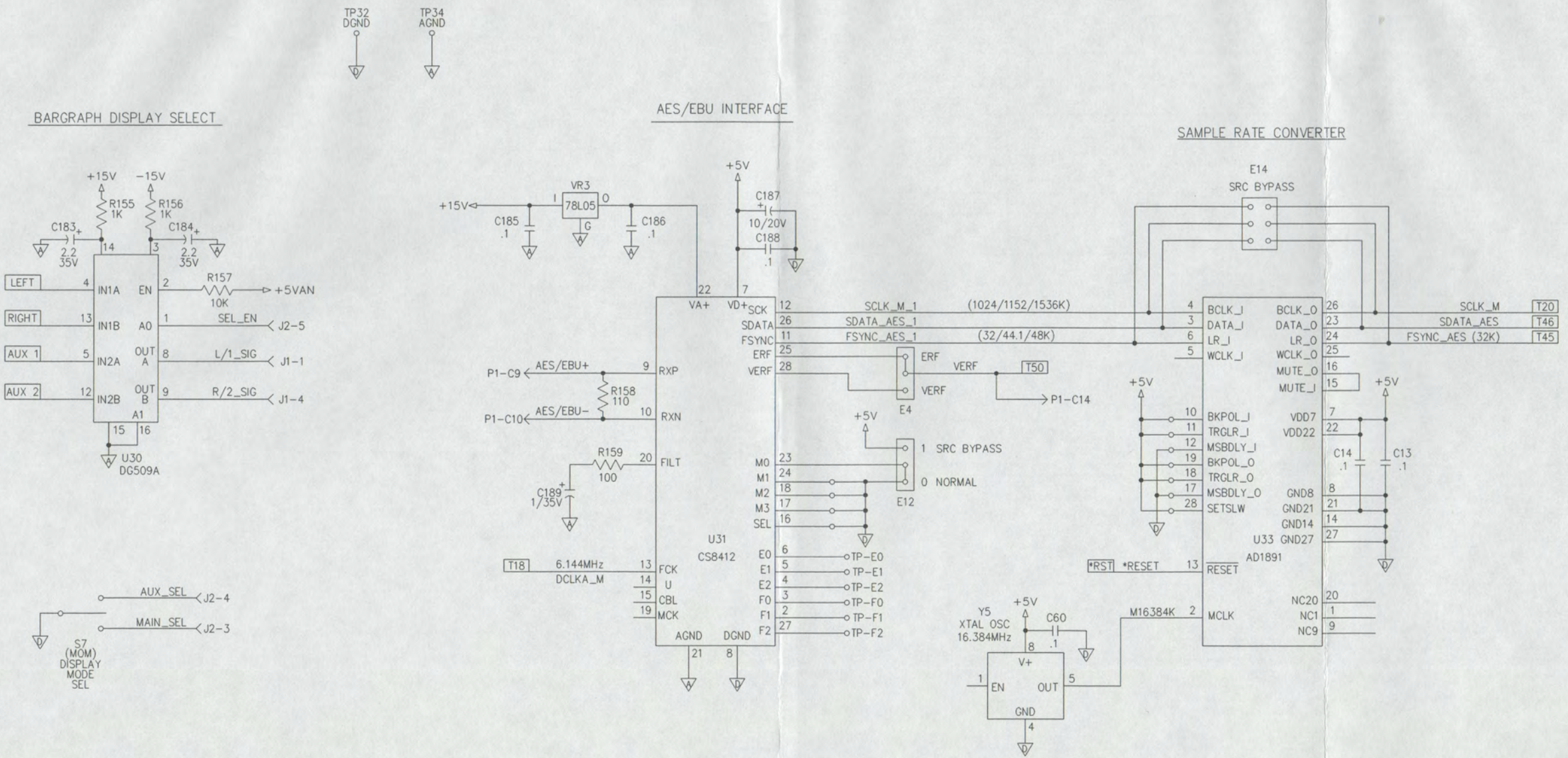
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 REFERENCE DESIGNATORS, THIS PAGE:  
 R101-R107, R123-R148  
 C139-C142, C155-C175  
 CR20-CR22  
 U22, U25-U28  
 TP27, TP30, TP31, TP33  
 HDR1  
 P1  
 E2, E11, E13

DSP6000A  
 602-11157-01 R: A

STEAM POWERED RADIO.COM

PCB	347-04970-02	TOLERANCE : $\angle \pm 1/2'$ , .XX $\pm 0.30$ , .XXX $\pm 0.10$	<b>Moseley</b> 111 CASTILIAN DR. GOLETA, CA 93117
STD ASSY	930-06558-02	DOS FILENAME DWG SIZE 10469-FC.DWG A	
ENH ASSY	930-11180-02	APPROVALS DATE	ENCODER MAIN PCB DSP6000A
(DO NOT SCALE DWG)	DWN D.A.	1-27-97	
SCALE NONE	CHK DAA	2-14-97	
SHEET 6 OF 9	ENG DAA	2-14-97	ITEM 600-10469-03 REV. C

Encoder Main Processor Schematic 6 of 9 (600-10469-03 R: C)



FLAGS, THIS PAGE:  
 LEFT, RIGHT, AUX1, AUX2  
 T18, T20, T45 - T46, T50

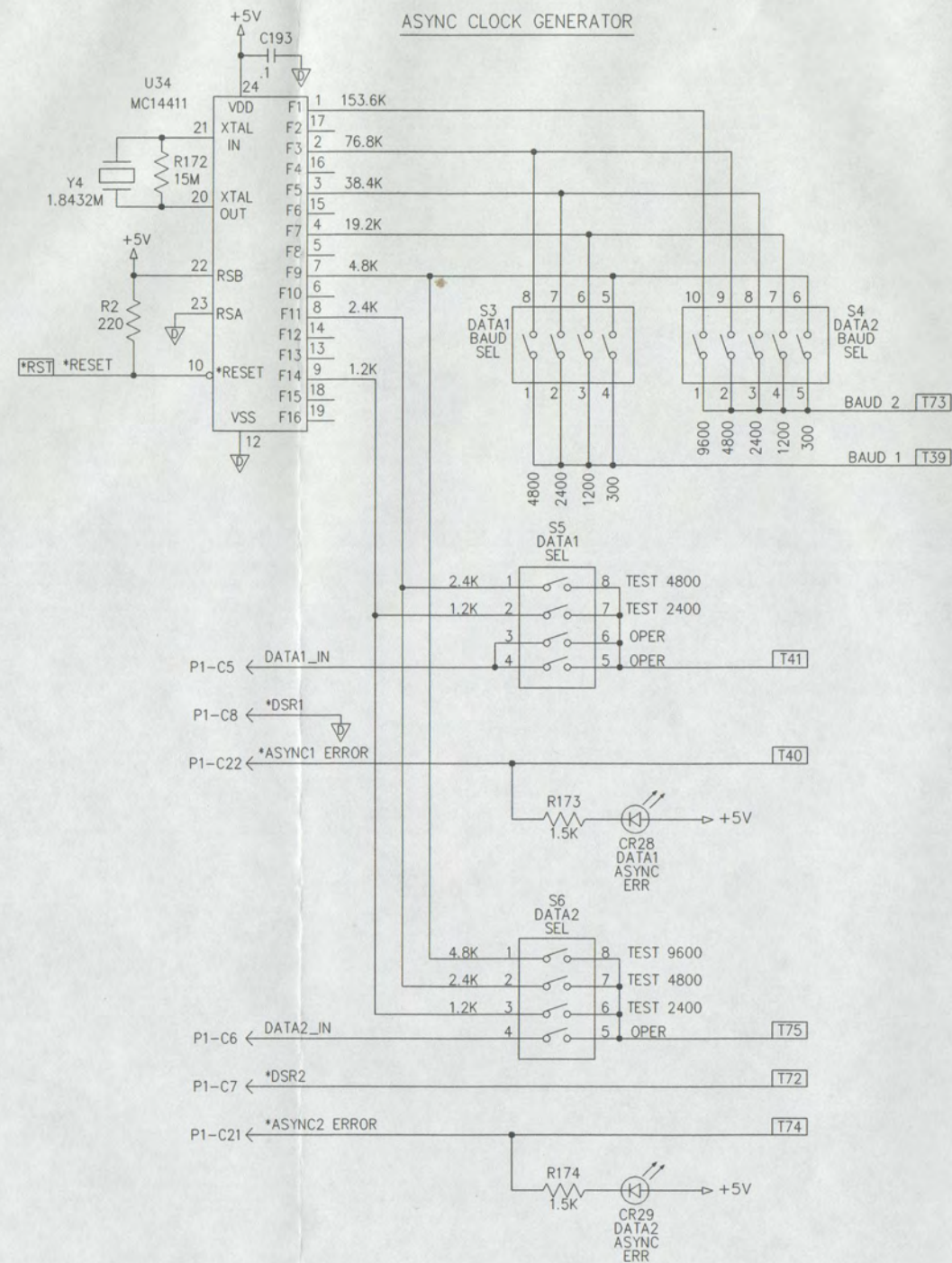
REFERENCE DESIGNATORS, THIS PAGE:  
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 C13, C14, C60, C183-C189  
 U30, U31, U33  
 TP32, TP34, TP-E0, TP-E1, TP-E2, TP-F0, TP-F1, TP-F2  
 E4, E12, E14  
 VR3  
 S7  
 J1, J2  
 P1  
 Y5

STEAM POWERED RADIO.COM

PCB	347-04970-02	TOLERANCE : <math>\pm 1/2'</math>	Moseley	111 CASTILIAN DR. GOLETA, CA 93117
STD ASSY	930-06558-02	.XX $\pm 0.30$ , .XXX $\pm 0.10$		
ENH ASSY	930-11180-02	DOS FILENAME DWG SIZE 10469-GC.DWG A	ENCODER MAIN PCB DSP6000A	
(DO NOT SCALE DWG)		APPROVALS DATE		
SCALE	NONE	DWN D.A. 1-27-97	ITEM	600-10469-03
SHEET	7 OF 9	CHK DAA 2-14-97		
		ENG DAA 2-14-97		

Encoder Main Processor Schematic 7 of 9 (600-10469-03 R: C)

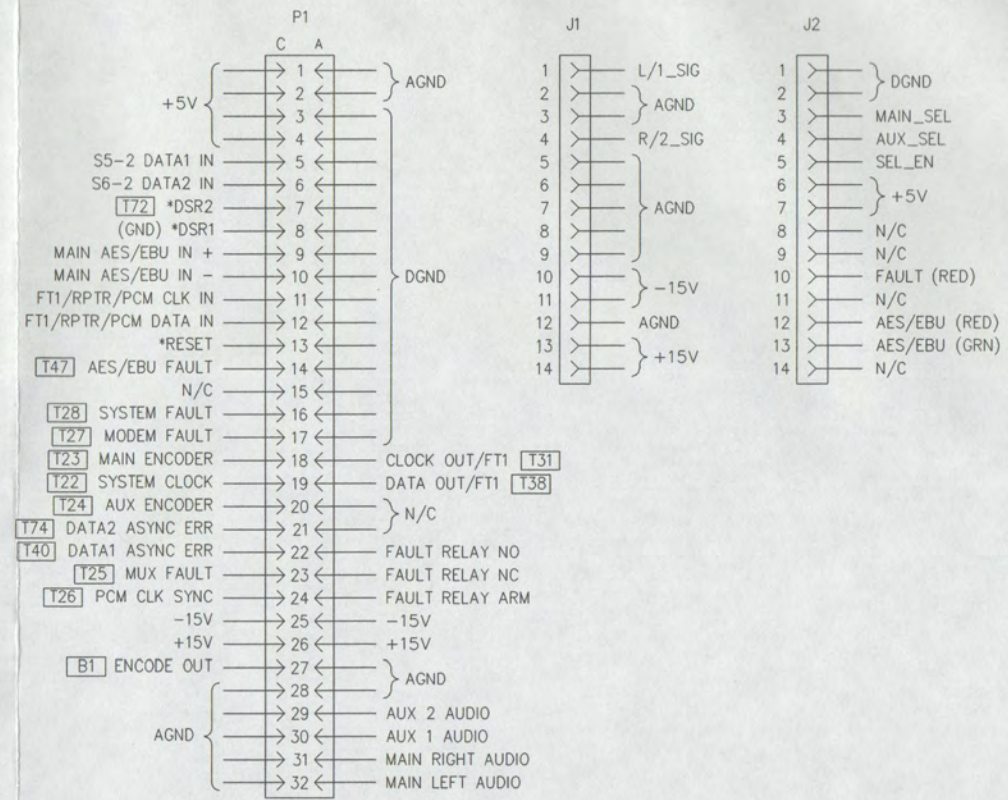
DSP6000A  
602-11157-01 R: A



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 [T47], [T72] - [T75]

REFERENCE DESIGNATORS, THIS PAGE:  
 R2, R172 - R174  
 C193  
 Y4  
 S3 - S6  
 CR28, CR29  
 U34  
 P1  
 J1, J2

CONNECTOR DETAILS



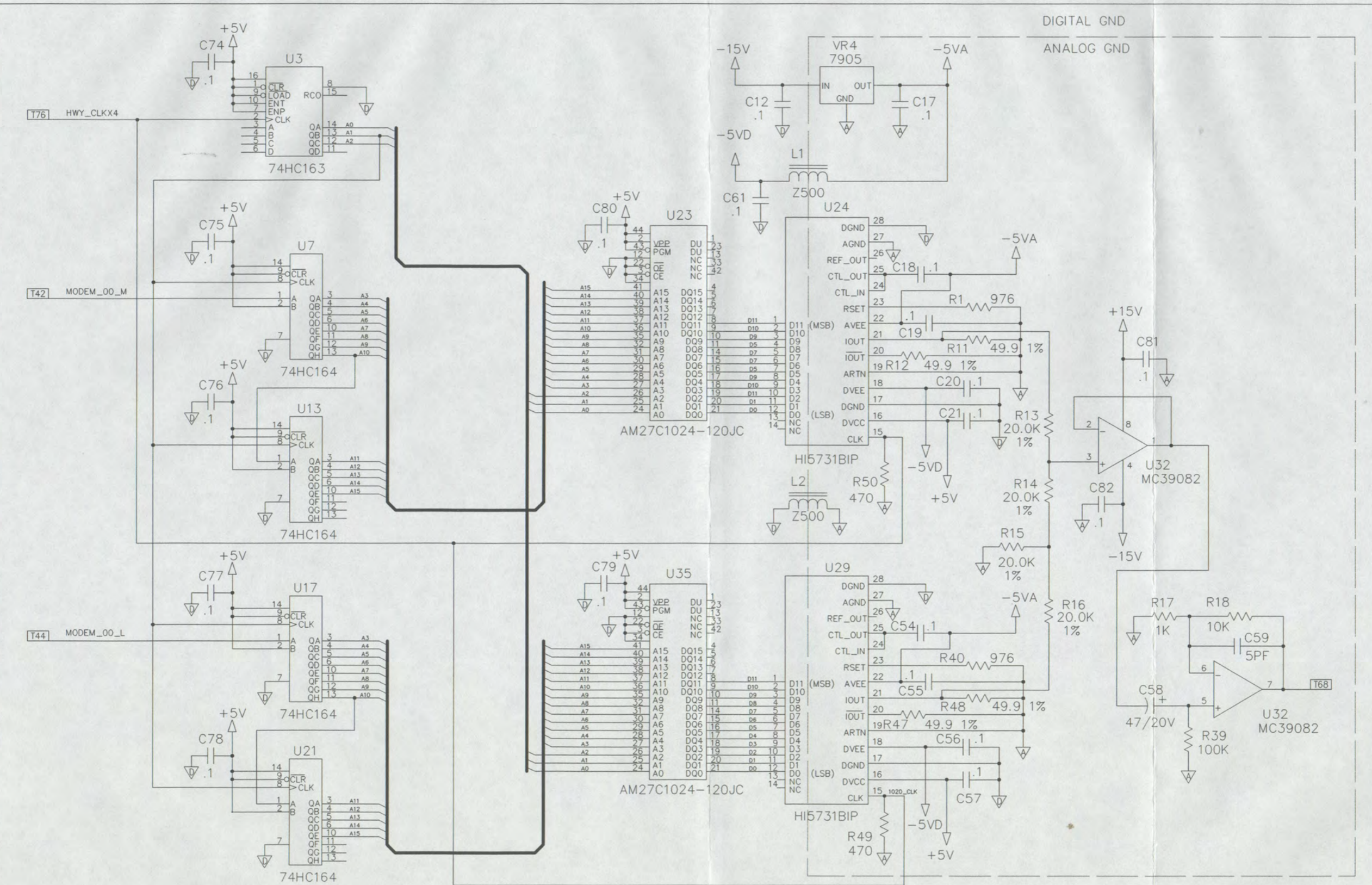
Encoder Main Processor Schematic 8 of 9 (600-10469-03 R: C)

DSP6000A  
 602-11157-01 R: A

PCB 347-04970-02	TOLERANCE : $\pm 1/2'$ , .XX $\pm 0.30$ , .XXX $\pm 0.10$	<b>Moseley</b> 111 CASTILIAN DR. GOLETA, CA 93117
STD ASSY 930-06558-02	DOS FILENAME DWG SIZE 10469-HC.DWG A	
ENH ASSY 930-11180-02	APPROVALS DATE DWN D.A. 1-27-97	ENCODER MAIN PCB DSP6000A
(DO NOT SCALE DWG)	CHK DAA 2-14-97	
SCALE NONE	ENG DAA 2-14-97	ITEM 600-10469-03 REV. C
SHEET 8 OF 9		



Encoder Main Processor Schematic 9 of 9 (600-10469-03 R: C)



FLAGS, THIS PAGE:  
 T42, T44, T68, T77

REFERENCE DESIGNATORS, THIS PAGE:  
 R1,R11-R18,R39,R40,R47-R50  
 C12,C17-C21,C54-C59,C61,C74-C82  
 L1,L2  
 VR4  
 U3,U7,U13,U17,U21,U23,U24,U29,U32,U35

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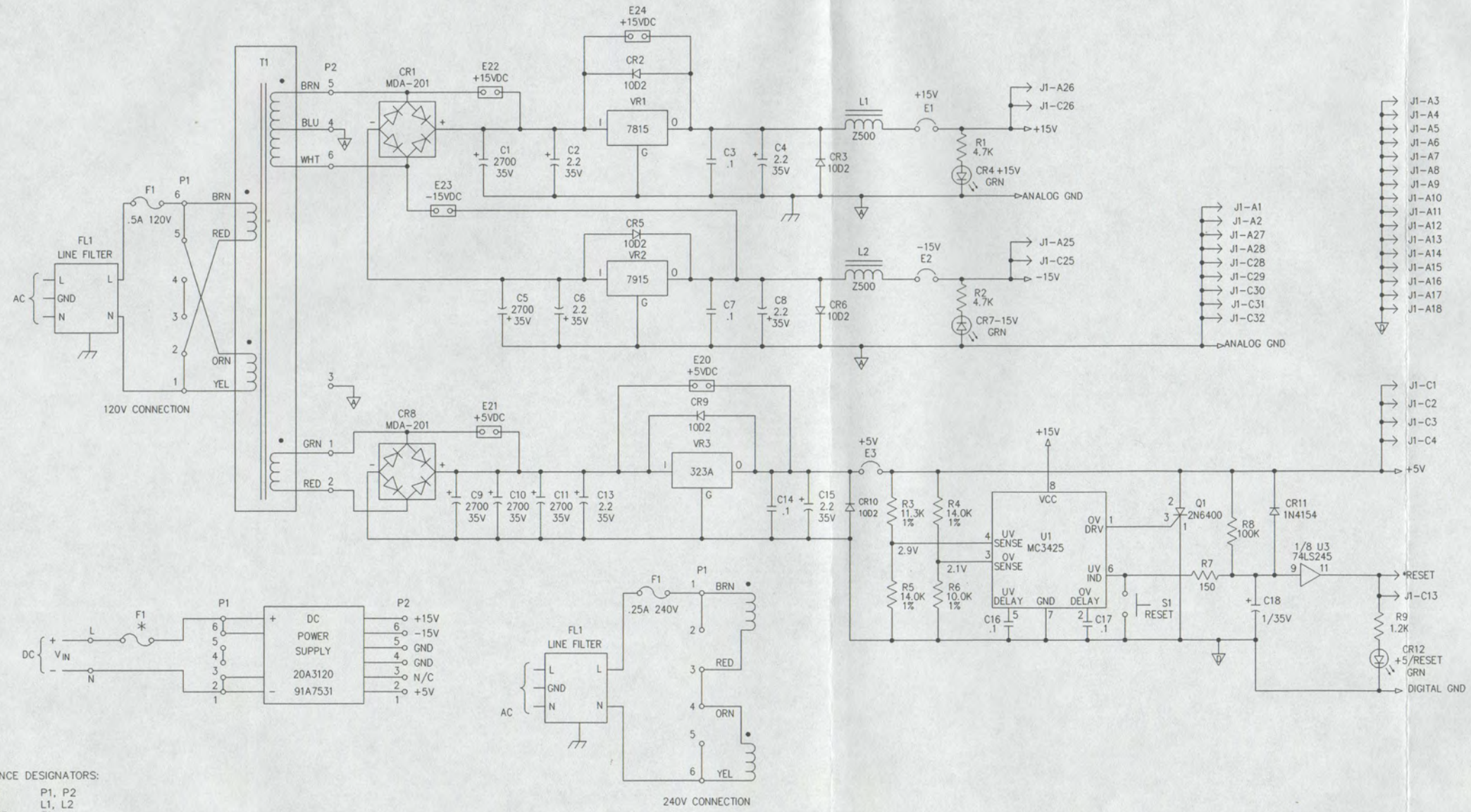
STEAM POWERED RADIO.COM

PCB 347-04970-02	TOLERANCE : $\leq \pm 1/2'$ , .XX $\pm 0.30$ , .XXX $\pm 0.10$	<b>Moseley</b> 111 CASTILIAN DR. GOLETA, CA 93117
STD ASSY 930-06558-02	DOS FILENAME 10469-IC.DWG	
ENH ASSY 930-11180-02	DWG SIZE A	ENCODER MAIN PCB DSP6000A
(DO NOT SCALE DWG)	APPROVALS	
SCALE NONE	DWN D.A. 1-27-97	ITEM 600-10469-03 REV. C
SHEET 9 OF 9	CHK DAA 2-14-97	
	ENG DAA 2-14-97	

DSP6000A  
602-11157-01 R: A

DSP6000A  
602-11157-01 R:A

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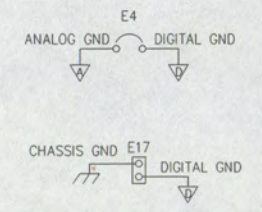
REFERENCE DESIGNATORS:  
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 R1-R9 L1, L2  
 VR1-VR3 T1  
 U1,U3 Q1  
 E1-E4, E17 S1  
 E20-E24 J1  
 CR1-CR12 F1  
 FL1

1. RESISTOR VALUES ARE IN OHMS, 1/4 WATT, 5%  
 CAPACITOR VALUES ARE IN MICROFARADS, 50V

NOTES: UNLESS OTHERWISE SPECIFIED

* INPUT SUPPLY VOLTAGE	FUSE RATING (SLOW-BLO)
+/- 12V	2A
+/- 24V	1A
+/- 48V	1/2A

FUSE TABLE



DSP6000A  
 602-11157-01 R: A

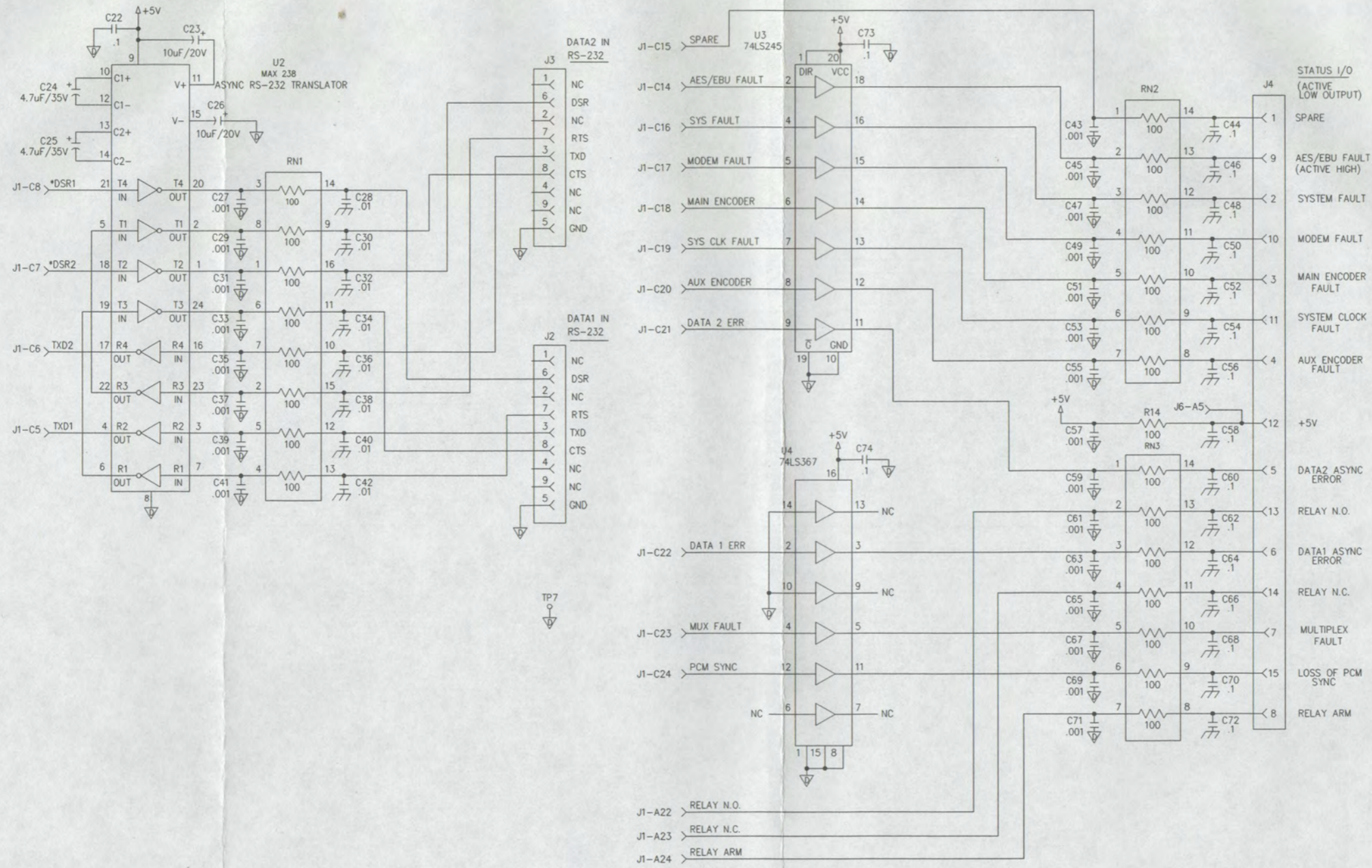
STEAM POWERED RADIO.COM

Decoder I/O Power Supply Schematic 1 of 5 (600-10136-01 R: D)

PCB	347-04665-01	TOLERANCE : <math>\angle \pm 1/2'</math>
ASSY	20B3059	.XX $\pm 0.30$ , .XXX $\pm 0.10$
		DOS FILENAME DWG SIZE
		10136AD.DWG B
		APPROVALS DATE
(DO NOT SCALE DWG)	DWN CAH 22 AUG 91	
SCALE NONE	CHK DAA 22 AUG 91	
SHEET 1 OF 5	ENG DAA 22 AUG 91	

<b>Moseley</b>	111 CASTILIAN DR. GOLETA, CA 93117	
	DSP-6000A DEC I/O PWR SPLY	
ITEM	600-10136-01	REV. D

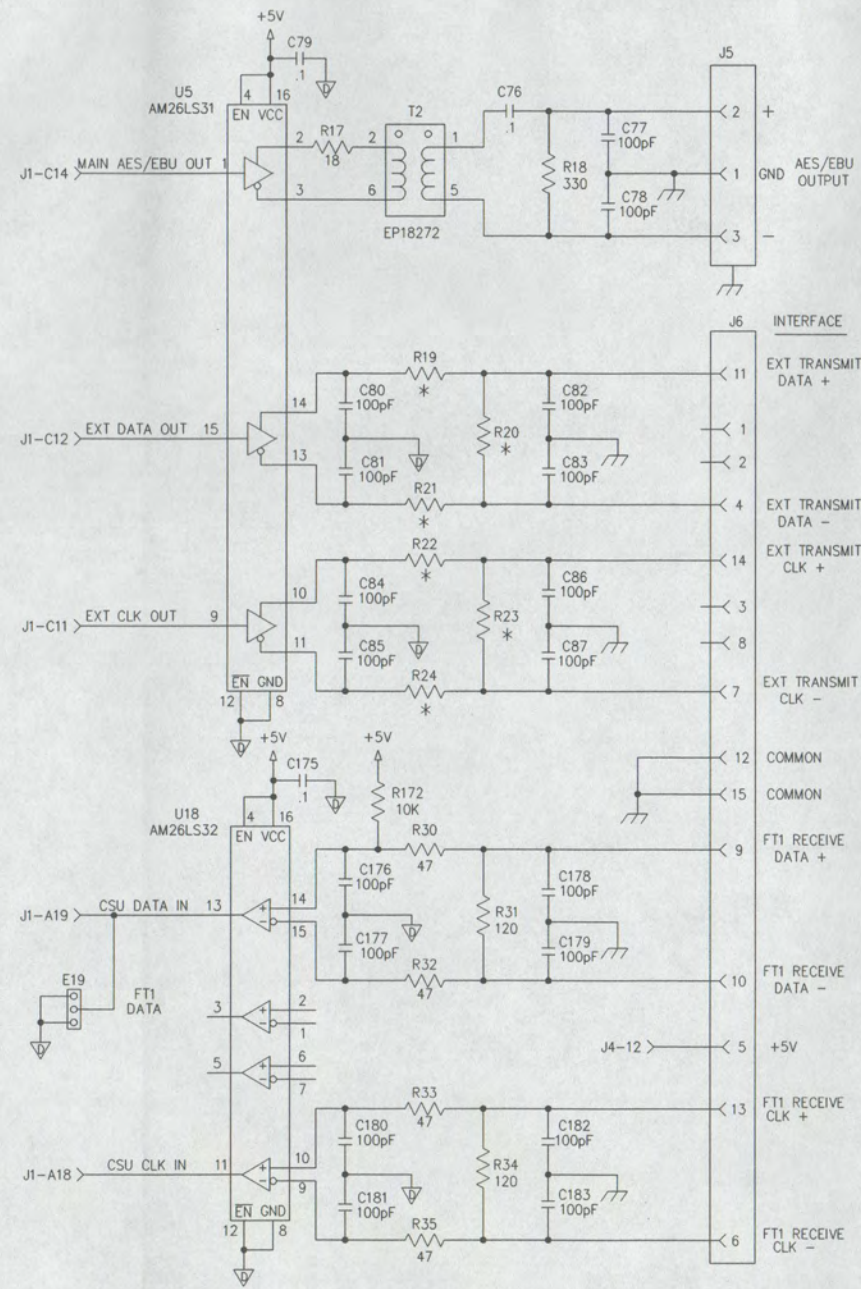
REFERENCE DESIGNATORS:  
C22-C74  
R14  
U2-U4  
J1-J4, J6  
RN1-RN3  
TP7



STEAM POWERED RADIO.COM

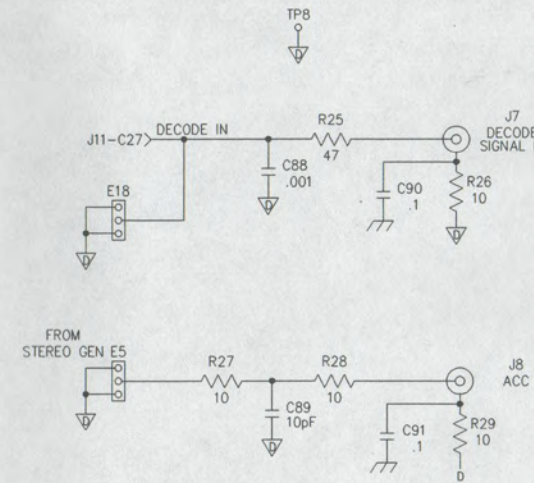
PCB	347-04665-01	TOLERANCE : $\leq \pm 1/2'$ .XX $\pm 0.030$ , .XXX $\pm 0.010$	Moseley 111 CASTILIAN DR. GOLETA, CA 93117
ASSY	20B3059	DOS FILENAME DWG SIZE 10136BD.DWG B	
(DO NOT SCALE DWG)		APPROVALS	DATE
SCALE NONE		DWN CAH	22 AUG 91
SHEET 2 OF 5		CHK DAA	22 AUG 91
		ENG DAA	22 AUG 91
ITEM 600-10136-01			REV. D

Decoder I/O Power Supply Schematic 2 of 5 (600-10136-01 R: D)



REFERENCE DESIGNATORS:  
 C76-C91, C175-C183  
 R17-R35, R172  
 J1, J4-J8  
 E5, E18, E19  
 T2  
 U5, U18  
 TP8

INTERFACE STANDARD	R19, R21, R22, R24	R20, R23
RS-422	10	NONE
V.35	1K	100



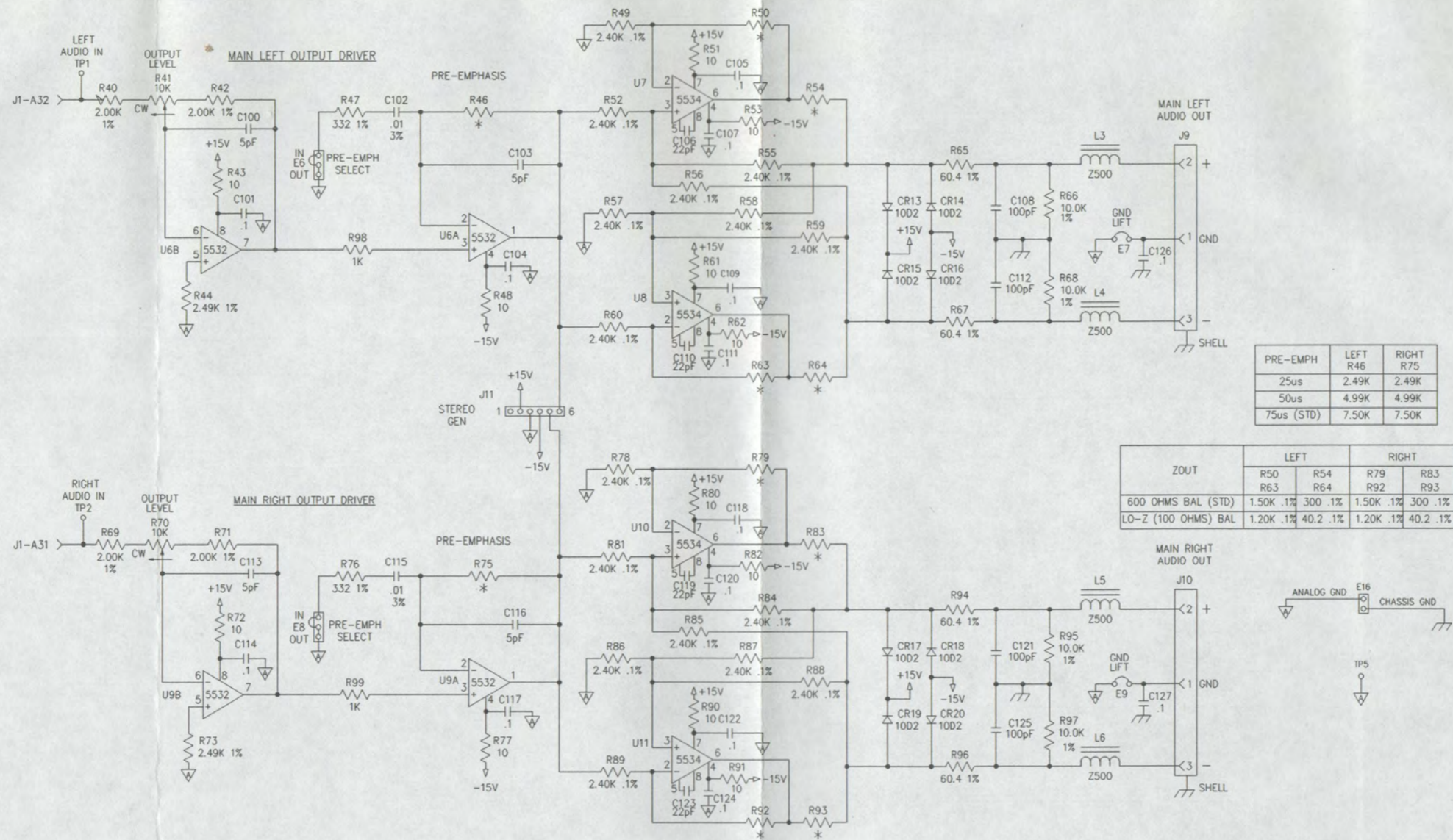
DSP6000A  
 602-11157-01 R: A

STEAM POWERED RADIO.COM

PCB	347-04665-01	TOLERANCE : <math>\pm 1/2'</math>
ASSY	20B3059	.XX $\pm 0.30$ , .XXX $\pm 0.10$
		DOS FILENAME DWG SIZE
		10136CD.DWG B
		APPROVALS DATE
(DO NOT SCALE DWG)	DWN CAH	22 AUG 91
SCALE NONE	CHK DAA	22 AUG 91
SHEET 3 OF 5	ENG DAA	22 AUG 91

<b>Moseley</b>	111 CASTILIAN DR. GOLETA, CA 93117
DSP-6000A DEC I/O PWR SPL	
ITEM 600-10136-01	REV. D

Decoder I/O Power Supply Schematic 3 of 5 (600-10136-01 R: D)



PRE-EMPH	LEFT R46	RIGHT R75
25us	2.49K	2.49K
50us	4.99K	4.99K
75us (STD)	7.50K	7.50K

ZOUT	LEFT		RIGHT	
	R50 R63	R54 R64	R79 R92	R83 R93
600 OHMS BAL (STD)	1.50K .1%	300 .1%	1.50K .1%	300 .1%
LO-Z (100 OHMS) BAL	1.20K .1%	40.2 .1%	1.20K .1%	40.2 .1%

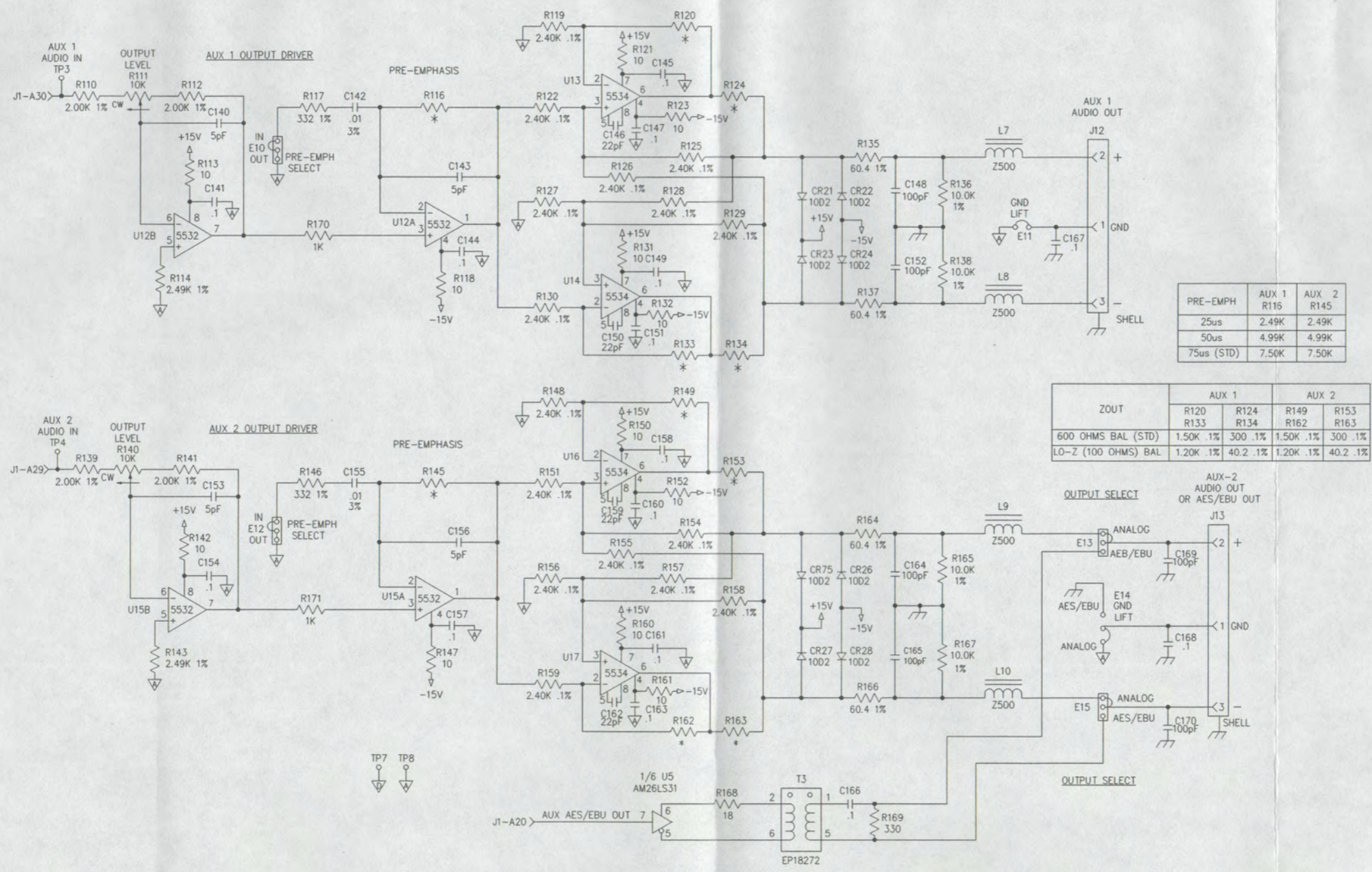
REFERENCE DESIGNATORS:  
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 R40-44, 46-73, 76-99  
 CR13-CR20  
 U6-U11  
 E6-E9, E16  
 J1, J9-J11  
 TP1, TP2, TP5  
 L3-L6

DSP6000A  
 602-11157-01 R: A

STEAM POWERED RADIO.COM

PCB	347-04665-01	TOLERANCE : <math>\le \pm 1/2'</math>	<b>Moseley</b> 111 CASTILIAN DR. GOLETA, CA 93117
ASSY	20B3059	.XX $\pm 0.30$ , .XXX $\pm 0.10$	
		DOS FILENAME	DWG SIZE
		10136DD.DWG	B
		APPROVALS	DATE
(DO NOT SCALE DWG)		DWN CAH	22 AUG 91
SCALE NONE		CHK DAA	22 AUG 91
SHEET 4 OF 5		ENG DAA	22 AUG 91
ITEM 600-10136-01			REV. D

Decoder I/O Power Supply Schematic 4 of 5 (600-10136-01 R: D)



PRE-EMPH	AUX 1 R116	AUX 2 R145
25us	2.49K	2.49K
50us	4.99K	4.99K
75us (STD)	7.50K	7.50K

ZOUT	AUX 1		AUX 2	
	R120 R133	R124 R134	R149 R162	R153 R163
600 OHMS BAL (STD)	1.50K .1%	300 .1%	1.50K .1%	300 .1%
LO-Z (100 OHMS) BAL	1.20K .1%	40.2 .1%	1.20K .1%	40.2 .1%

REFERENCE DESIGNATORS:  
 C140-C170  
 R110-114, 116-143, 145-171  
 U12-U17  
 CR21-CR28  
 E10-E15  
 L7-L10  
 J1, J12, J13  
 TP3, TP4, TP7, TP8  
 T3

DSP6000A  
 602-11157-01 R: A

STEAM POWERED RADIO.COM

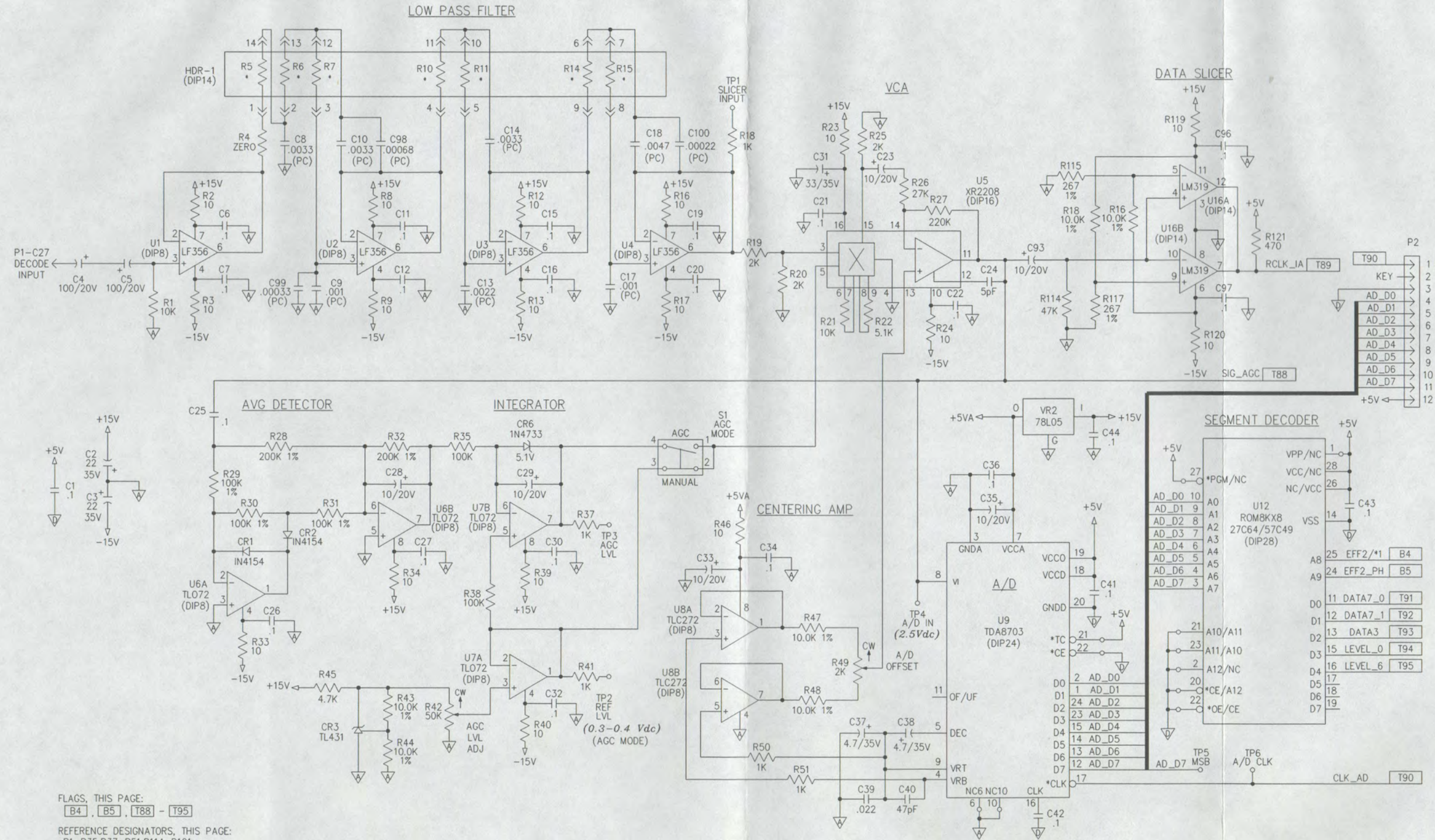
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ASSY	20B3059	DOS FILENAME 10136ED.DWG DWG SIZE B	
(DO NOT SCALE DWG)		APPROVALS	DATE
SCALE	NONE	DWN	CAH 22 AUG 91
SHEET	5 OF 5	CHK	DAA 22 AUG 91
		ENG	DAA 22 AUG 91
ITEM 600-10136-01			REV. D

Decoder I/O Power Supply Schematic 5 of 5 (600-10136-01 R: D)

DSP6000A  
602-11157-01 R: A

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FLAGS, THIS PAGE:  
 B4, B5, T88 - T95

REFERENCE DESIGNATORS, THIS PAGE:  
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 C1-C30, C32-C44, C93, C96-C100  
 U1-U9, U12, U16  
 CR1-CR3, CR6  
 TP1-TP6  
 HDR1  
 S1  
 P1, P2  
 VR2

- 3 C60: INSTALL 10pF IN TEST AS REQUIRED.
  - 2. \* = NOT INSTALLED.
  - 1. RESISTOR VALUES ARE IN OHMS, 1/4 WATT, 5% CAPACITOR VALUES ARE IN MICROFARADS, 50V.
- NOTES: UNLESS OTHERWISE SPECIFIED

STEAM POWERED RADIO.COM

SCHEM ITEM NO	600-10563-01	TOLERANCE:	
ASSY	20B3109	FRACT	± 1/32
PCB	51B6125	.XX	± .030, .XXX ± .010,
		<	± 1/2°
		APPROVALS	DATE
		DWN	D.A. 8-26-91
		CHK	DAA 8-26-91
		ENG	HNF 8-26-91

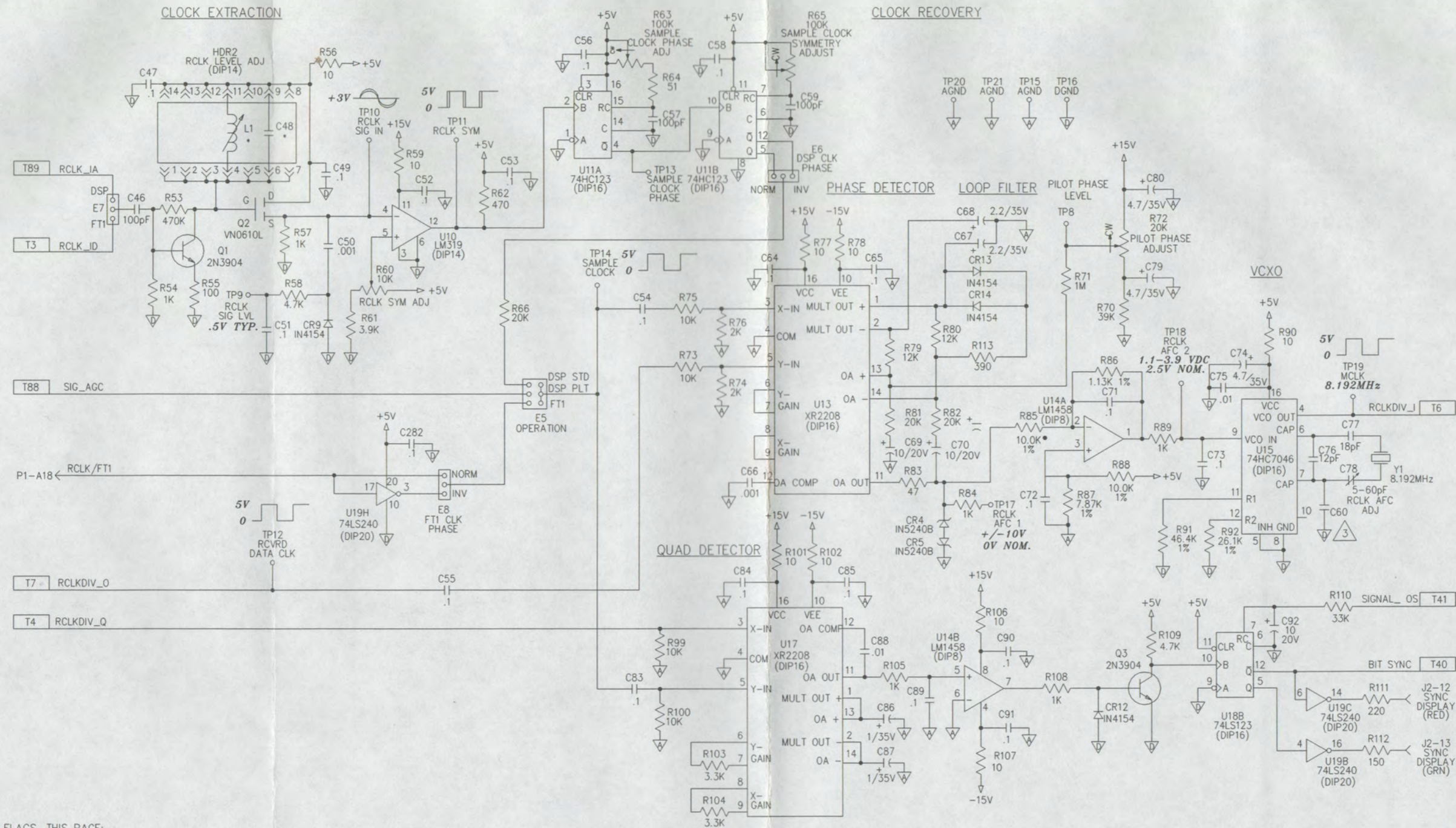
**Moseley** 111 CASTILIAN DR. GOLETA, CA 93117

**DECODER MAIN PCB**  
**DSP-6000A**

SHEET	1 OF 8	91A7471	B
SCALE	NONE		

DSP6000A  
 602-11157-01 R: A

Decoder Main Processor Schematic 1 of 8 (91B7471 R: B)



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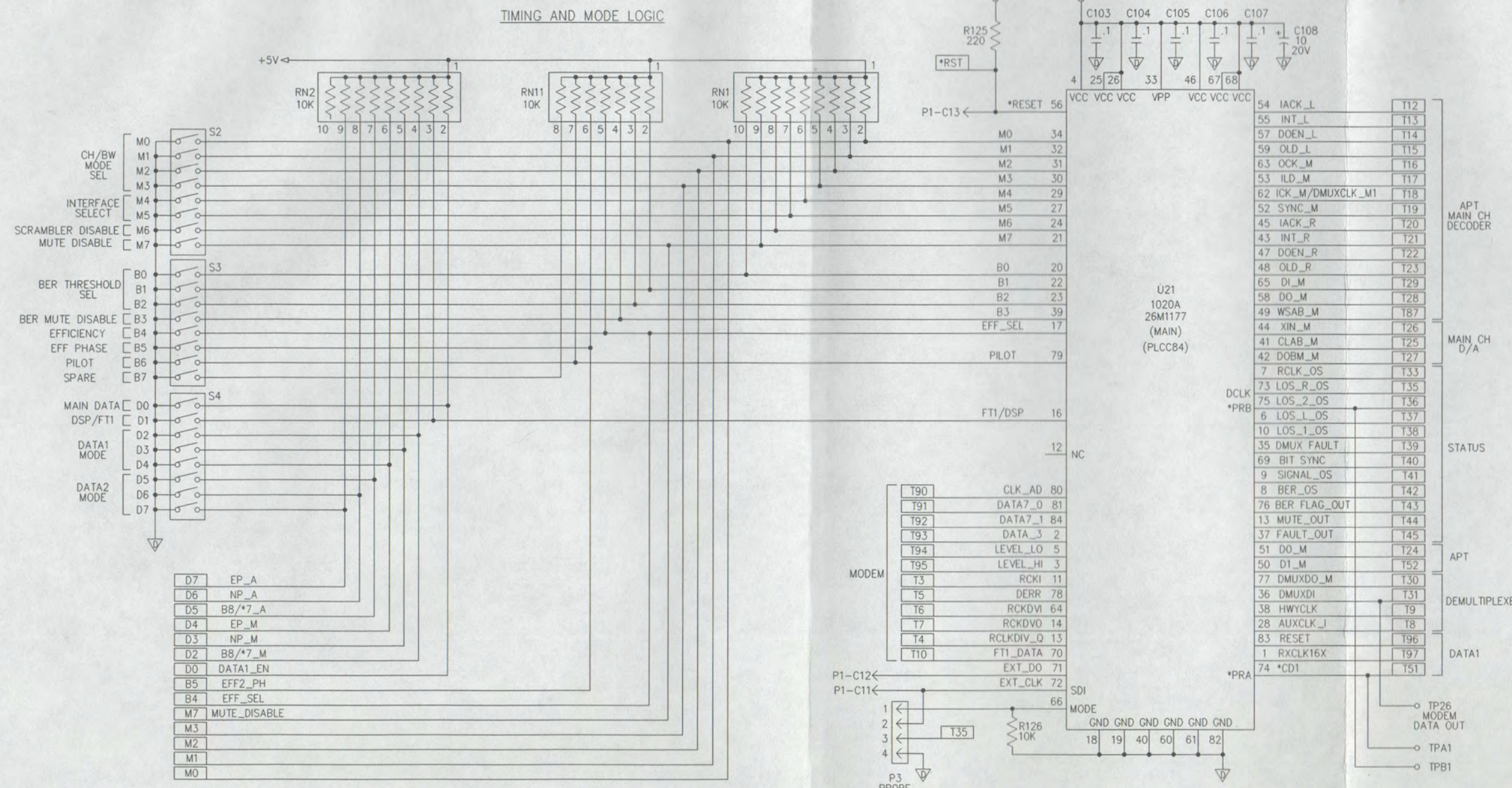
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- R53-R66, R70-R92, R99-R113
- C46-C60, C64-C80, C83-C92, C282
- Q1-Q3
- TP8-TP21
- U10, U11, U13-U15, U17-U19
- E5-E8
- HDR2
- L1
- J2
- Y1

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SCHEM ITEM NO	600-10563-01	TOLERANCE:	111 CASTILIAN DR. GOLETA, CA 93117	
ASSY	20B3109	FRACT	Moseley	
PCB	51B6125	.XX ± .030, .XXX ± .010, ≤ ± 1/2°		
		APPROVALS	DECODER MAIN PCB	
		DWN	D.A.	8-26-91
		CHK	DAA	8-26-91
		ENG	HNF	8-26-91
DO NOT SCALE DWG		DATE	SHEET 2 OF 8	
		SCALE	NONE	
				91A7471 B

DSP6000A  
602-11157-01 R: A

Decoder Main Processor Schematic 2 of 8 (91B7471 R: B)



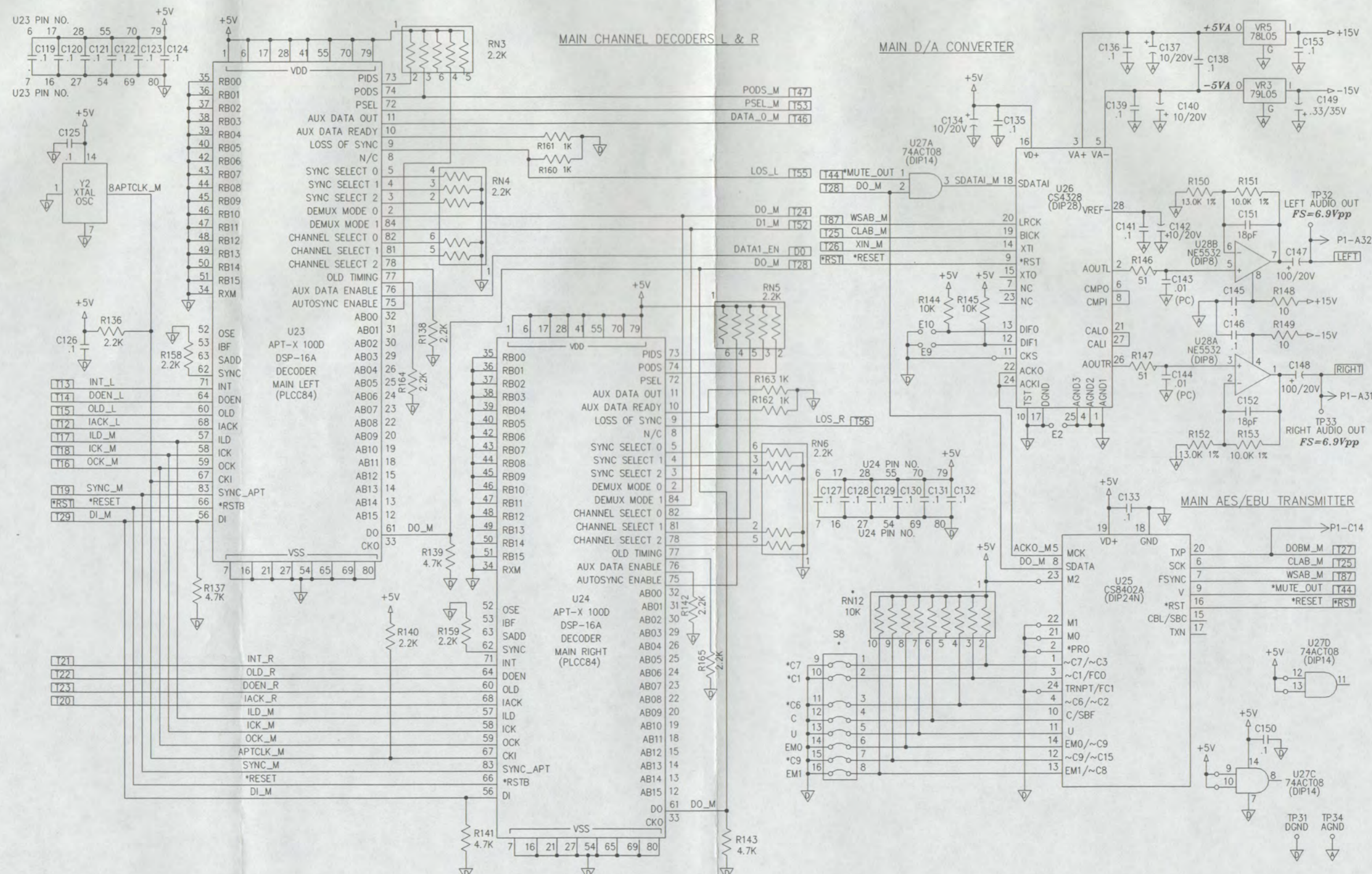
Decoder Main Processor Schematic 3 of 8 (91B7471 R: B)

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 C103-C108  
 RN1, RN2, RN11  
 S2-S4  
 TPA1, TPB1, TP26  
 U21  
 P1, P3

SCHEM ITEM NO	600-10563-01	TOLERANCE:	111 CASTILIAN DR. GOLETA, CA 93117	
ASSY	20B3109	FRACT	DECODER MAIN PCB	
PCB	51B6125	.XX ± .030, .XXX ± .010, ∠ ± 1/2°	DSP-6000A	
		APPROVALS	DATE	
		DWN	D.A.	8-26-91
		CHK	DAA	8-26-91
		ENG	HNF	8-26-91
DO NOT SCALE DWG		SHEET 3 OF 8		91A7471 B
		SCALE NONE		

Decoder Main Processor Schematic 4 of 8 (91B7471 R: B)



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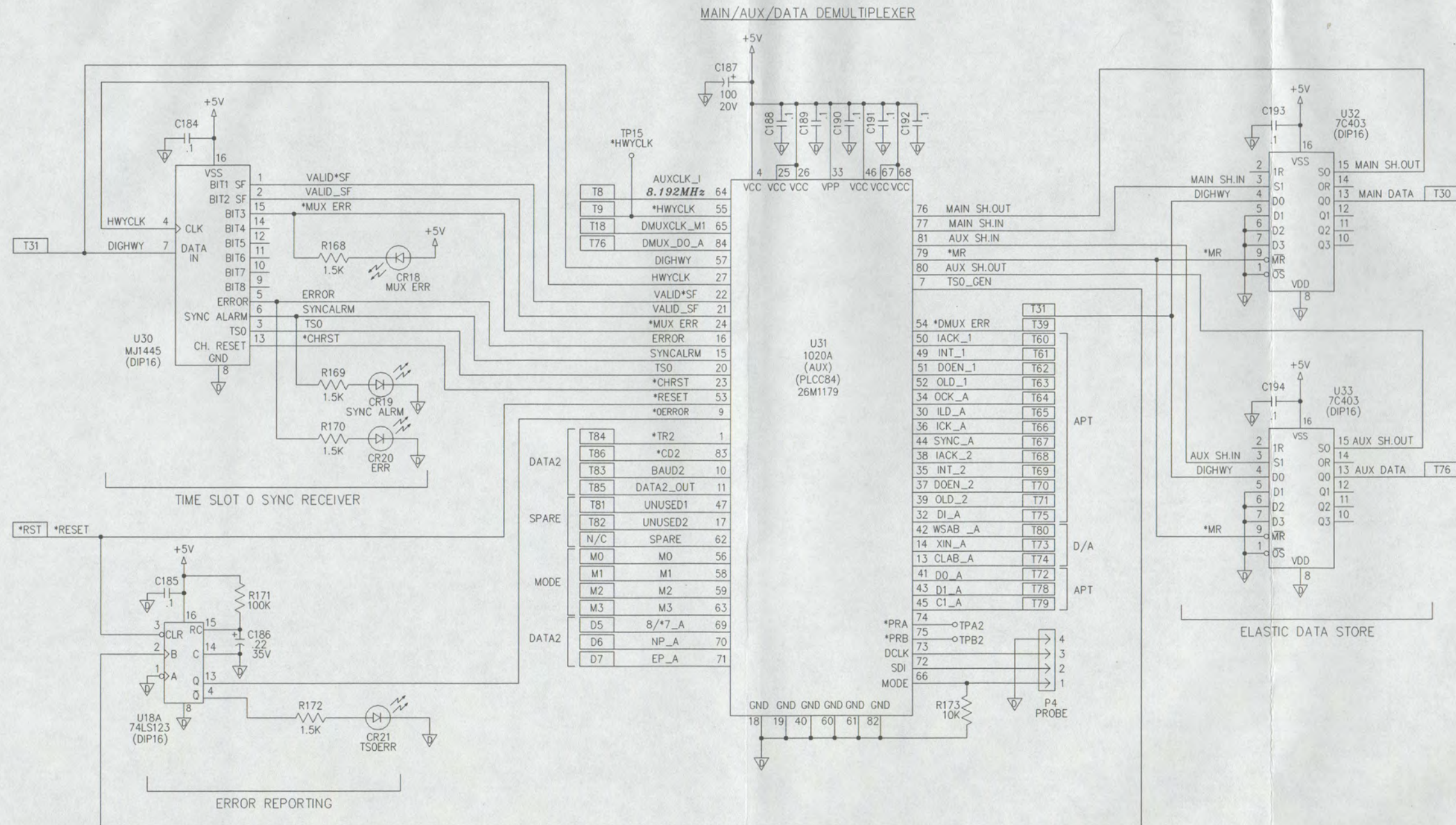
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STEAM POWERED RADIO.COM

SCHEM ITEM NO	600-10563-01	TOLERANCE:		Moseley	111 CASTILIAN DR. GOLETA, CA 93117	
ASSY	20B3109	FRACT	± 1/32			
PCB	51B6125	.XX	± .030, .XXX ± .010, ≤ ± 1/2°	DECODER MAIN PCB DSP-6000A		
		APPROVALS	DATE			
		DWN	D.A.	8-26-91	SHEET 4 OF 8	
		CHK	DAA	8-26-91		91A7471 B
		ENG	HNF	8-26-91		

DSP6000A  
602-11157-01 R: A

DO NOT SCALE DWG



Decoder Main Processor Schematic 5 of 8 (91B7471 R: B)

DSP6000A  
602-11157-01 R: A

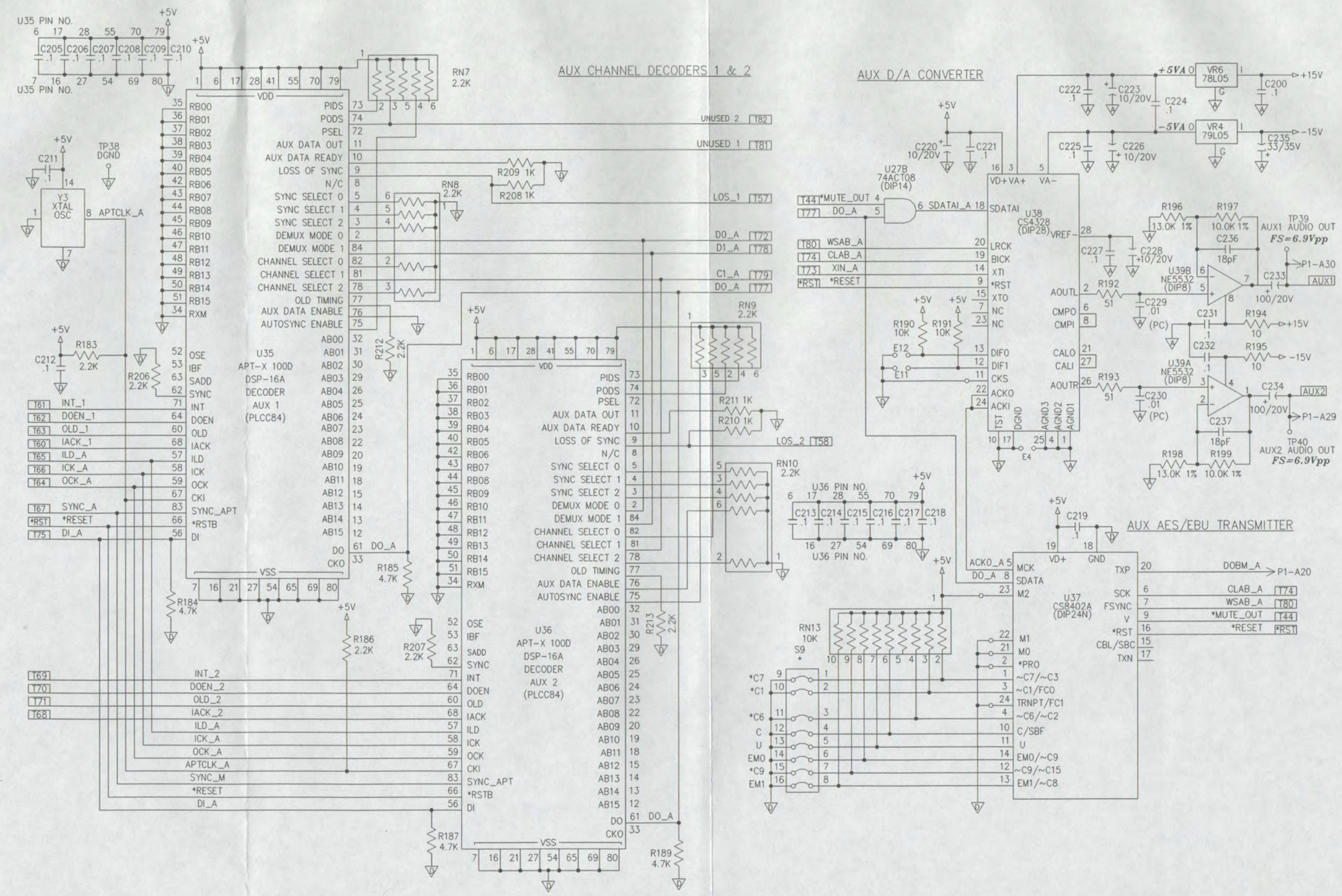
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C184-C194  
U18, U30-U33  
CR18-CR21  
TPA2, TPB2, TP15  
P4

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[T30], [T31], [T39], [T60] - [T76], [T78] - [T86], \*RST

STEAM POWERED RADIO.COM

SCHEM ITEM NO	600-10563-01	TOLERANCE:	111 CASTILIAN DR.	
ASSY	20B3109	FRACT	GOLETA, CA 93117	
PCB	51B6125	.XX ± .030, .XXX ± .010,	Moseley	
		< ± 1/2°		
		APPROVALS	DECODER MAIN PCB	
		DWN D.A.	DSP-6000A	
		8-26-91	SHEET	5 OF 8
DO NOT SCALE DWG		ENG HNF	SCALE	NONE
		8-26-91	91A7471 B	

Decoder Main Processor Schematic 6 of 8 (91B7471 R: B)



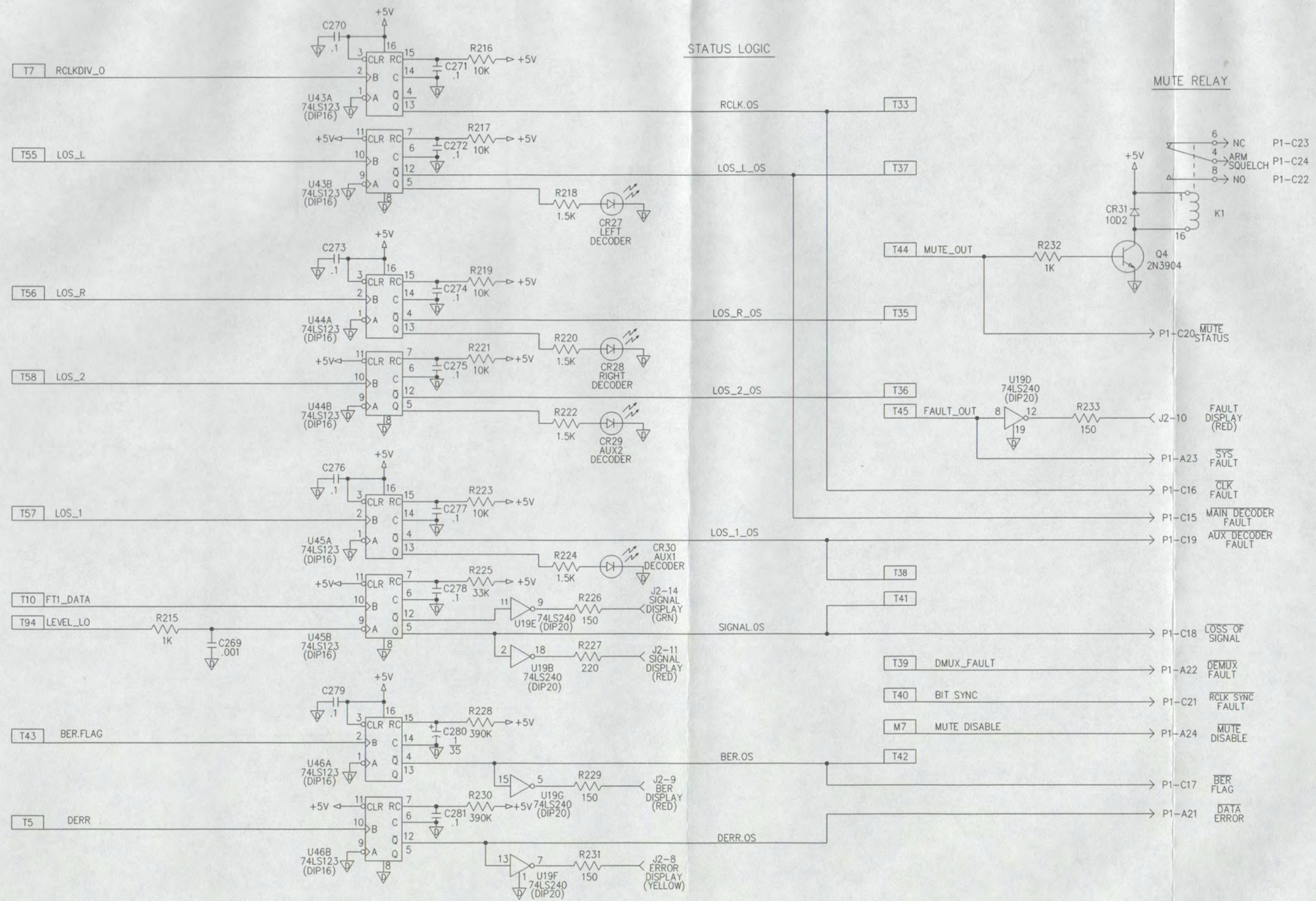
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STEAM POWERED RADIO.COM

SCHEM ITEM NO	600-10563-01	TOLERANCE:	Moseley	
ASSY	20B3109	FRACT	111 CASTILIAN DR.	
PCB	51B6125	.XX ± .030, .XXX ± .010,	GOLETA, CA 93117	
		< ± 1/2°	DECODER MAIN PCB	
		APPROVALS	DSP-6000A	
		DATE	SHEET 6 OF 8	
		DWN D.A.	8-26-91	
		CHK DAA	8-26-91	
		ENG HNF	8-26-91	
DO NOT SCALE DWG		SCALE	NONE	
			91A7471 B	

DSP6000A 602-11157-01 R: A



Decoder Main Processor Schematic 7 of 8 (91B7471 R: B)

REFERENCE DESIGNATORS, THIS PAGE: R215-R234, C269-C281, CR27-CR31, U19, U43-U46, Q4, K1, J2, P1  
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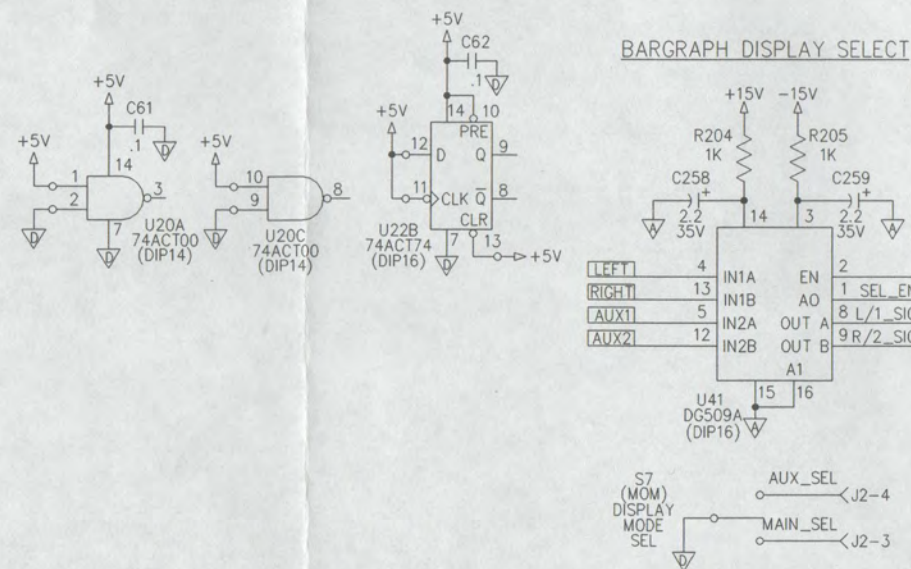
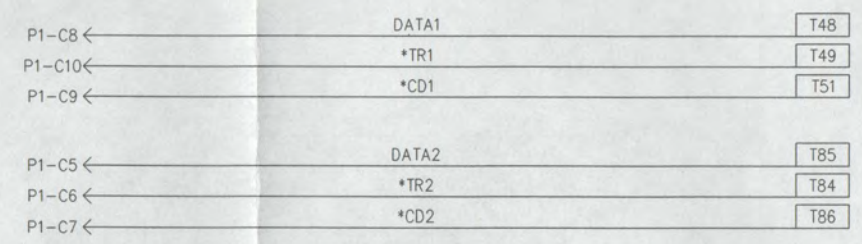
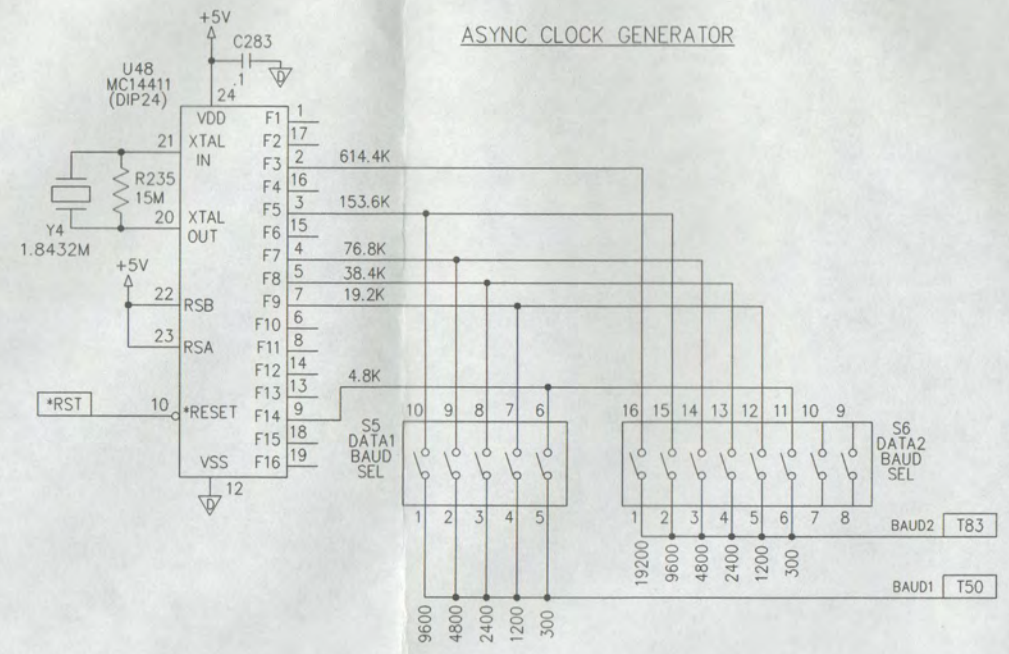
STEAM POWERED RADIO.COM

SCHEM ITEM NO	600-10563-01	TOLERANCE:	
ASSY	20B3109	FRACT	± 1/32
PCB	51B6125	.XX	± .030, .xxx ± .010,
		<	± 1/2°
		APPROVALS	DATE
		DWN	D.A. 8-26-91
		CHK	DAA 8-26-91
		ENG	HNF 8-26-91

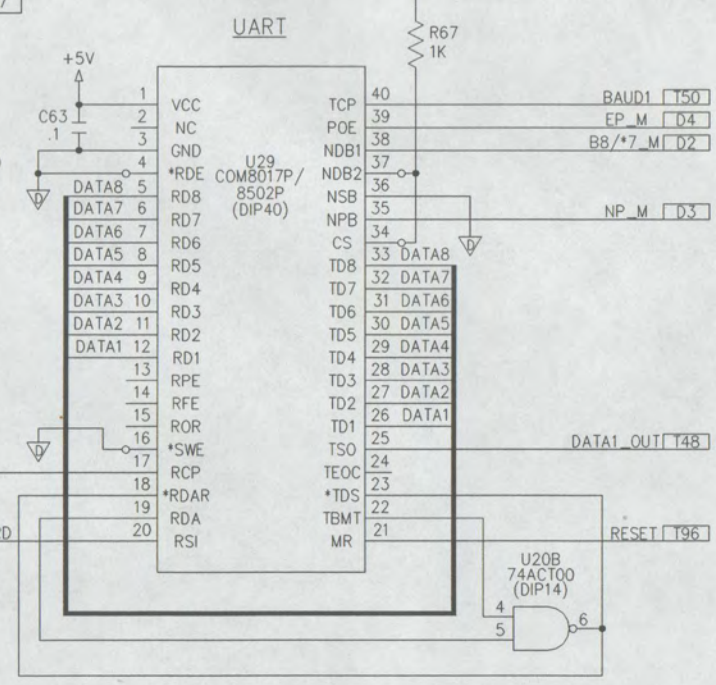
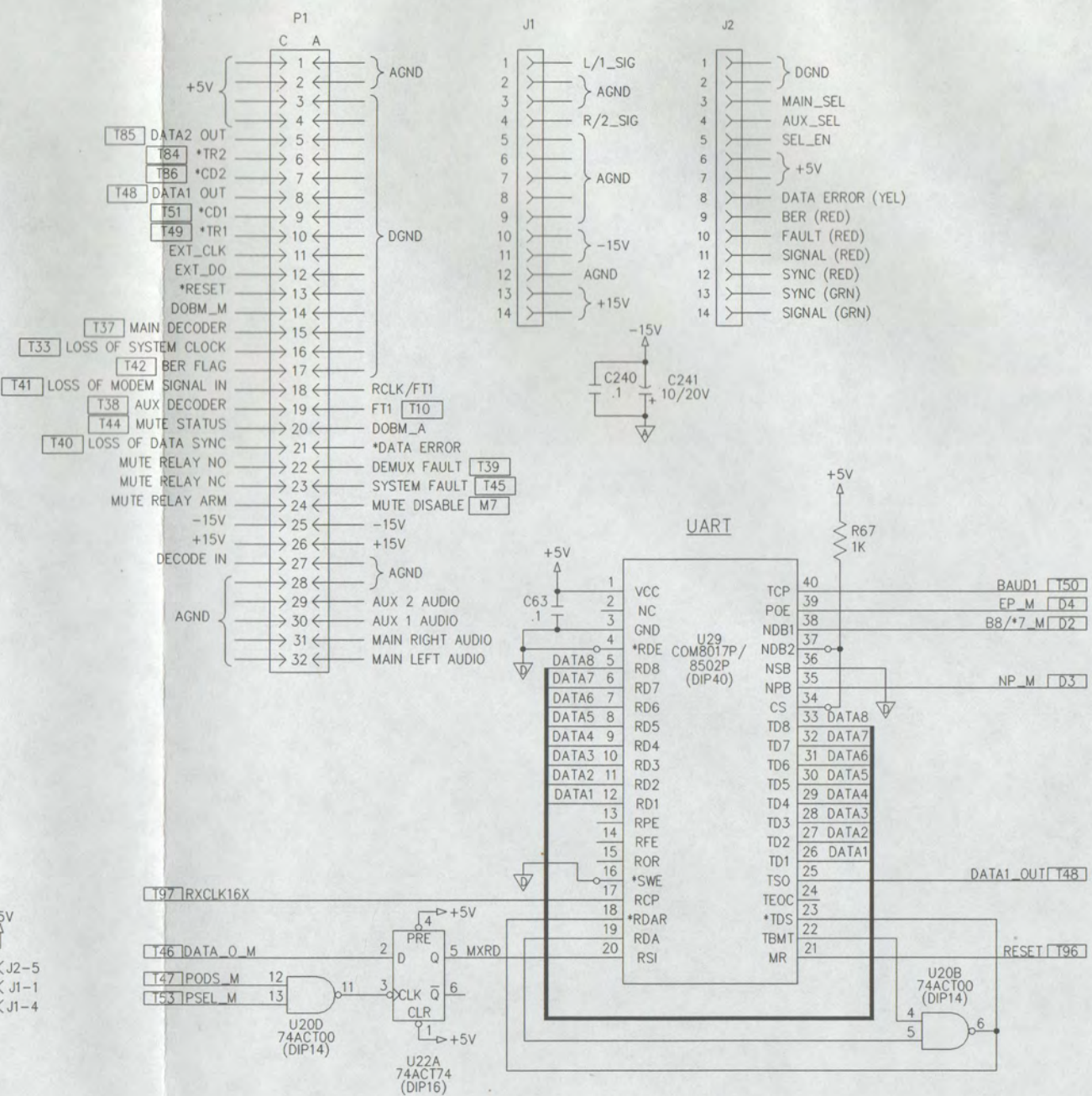
<b>Moseley</b>		111 CASTILIAN DR. GOLETA, CA 93117	
DECODER MAIN PCB			
DSP-6000A			
SHEET	7 OF 8	91A7471	B
SCALE	NONE		

DSP6000A  
602-11157-01 R: A

DO NOT SCALE DWG



CONNECTOR DETAILS



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 [T53], [T83] - [T86], [T96], [T97], \*RST, LEFT, RIGHT, AUX1, AUX2

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 R67, R204, R205, R235  
 C61-C63, C240, C241, C258, C259, C283  
 U20, U22, U29, U41, U48  
 Y4  
 J1, J2  
 P1

STEAM POWERED RADIO.COM

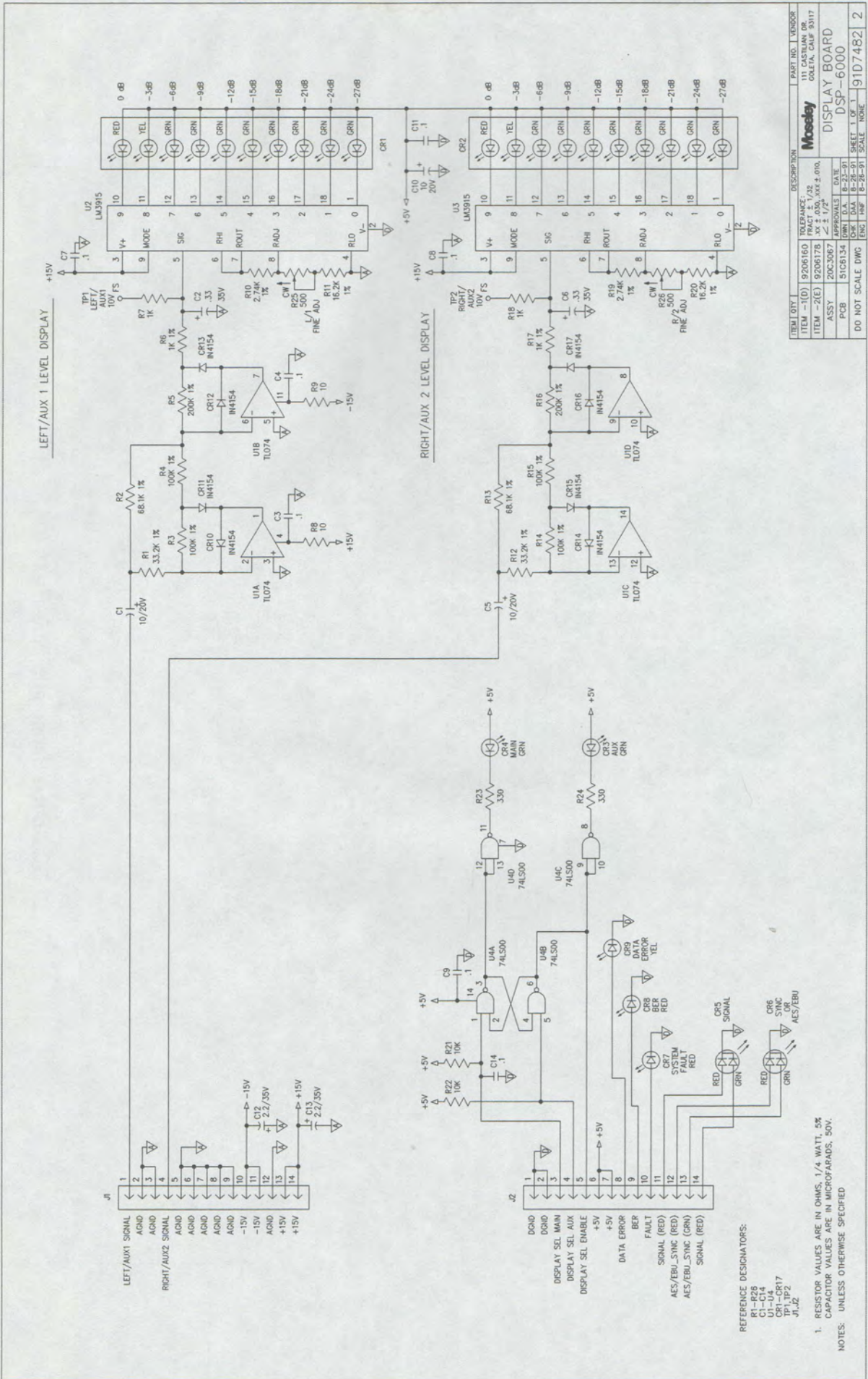
SCHEM ITEM NO	600-10563-01	TOLERANCE:	111 CASTILIAN DR. GOLETA, CA 93117	
ASSY	20B3109	FRACT	Moseley	
PCB	51B6125	.XX ± 0.30, .XXX ± 0.10, < ± 1/2°	DECODER MAIN PCB DSP-6000A	
		APPROVALS	DATE	
		DWN	D.A.	8-26-91
		CHK	DAA	8-26-91
		ENG	HNF	8-26-91
DO NOT SCALE DWG		SHEET	8 OF 8	91A7471 B
		SCALE	NONE	

Decoder Main Processor Schematic 8 of 8 (91B7471 R: B)

DSP6000A  
602-11157-01 R: A



DSP6000A  
602-11157-01 R: A

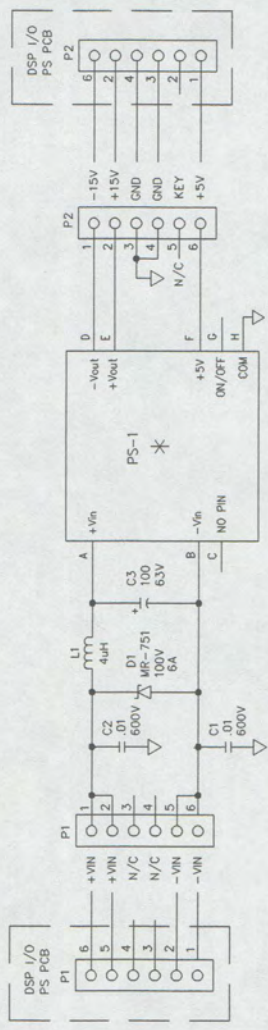


ITEM	QTY	DESCRIPTION	PART NO.	VENDOR
ITEM - (10)	9206160	TOLERANCE: 10%	111	CASTLETON DR
ITEM - (20E)	9206178	XX 0.50, 0.50 ± 0.10, 1/2"		COLETA, CALIF 93117
ASSY	20C30971	1/2 ± 1/2"		
PCB	51C8134	APPROVALS DATE		
		DRN D.A. 8-23-91		
		ENG HMF 8-28-91		
		SHEET 1 OF 1	91D7482	2
		DO NOT SCALE DWG		

Front Panel Display Schematic (91B7482 R: 2)

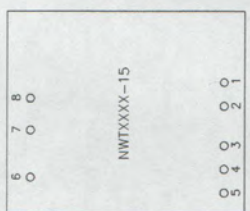
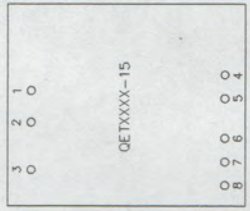
REFERENCE DESIGNATORS:  
R1-R26  
U1-U4  
CR1-CR17  
JP1-JP2  
J1, J2

1. RESISTOR VALUES ARE IN OHMS, 1/4 WATT, 5%  
CAPACITOR VALUES ARE IN MICROFARADS, 50V.  
NOTES: UNLESS OTHERWISE SPECIFIED



INPUT VOLTAGE	ASSY NO	PWR SPLY PART NO.	POWER SUPPLY PIN ASSIGNMENTS									
			+Vin	-Vin	N/C	-Vout	+Vout	+5V	ON/OFF	COM		
12VDC	930-11298-01	NWT1205-15H	4	3	2	5	8	7	1	6		
		NWT1205-15	7	8	1	3	5	2	6	4		
		DET1205-15	2	1	4	6	8	5	3	7		
24VDC	930-11299-01	NWT2405-15H	4	3	2	5	8	7	1	6		
		NWT2405-15	7	8	1	3	5	2	6	4		
		DET2405-15	2	1	4	6	8	5	3	7		
48VDC	930-11300-01	NWT4805-15H	4	3	2	5	8	7	1	6		
		NWT4805-15	7	8	1	3	5	2	6	4		
		DET4805-15	2	1	4	6	8	5	3	7		

\*



ASSY PCB	SEE CHART 347-05084-01	TOLERANCE : $\pm 1/2'$ , .XX $\pm 0.030$ , .XXX $\pm 0.010$	Moseley	111 CASTILIAN DR. GOLETA, CA 93117
(DO NOT SCALE DWG)	SCALE NONE	DWG FILENAME 10138-A.DWG	DSP 6000A	
SHEET 1 OF 1	ENG	APPROVALS DATE 2 APR 97	DC OPTION	
		DWN CAH	ITEM 600-10138-01	REV. A

NOTES: UNLESS OTHERWISE SPECIFIED

DSP DC Option Schematic (600-10138-01 R: A)

A  
P  
P

# Appendix

Section	Contents	Page
A.1	Path Evaluation Information	A-2
A.2	Spectral Efficiency	A-2
A.3	AES/EBU Digital Audio Data Format	A-5
A.3.1	AES/EBU Standard	A-5
A.3.2	DSP6000A AES/EBU Output	A-7

## A.1 Path Evaluation Information

The DSP6000A codec extends the operational RF threshold of the STL radio when compared to analog composite or mono operation. This feature should be taken into account when performing the microwave path evaluation. Use Table A-1 below to determine the minimum signal required for your transmission rate and efficiency. Substitute this value for the minimum signal required on the System Calculation Worksheet found in the appendix of the PCL6000 service manual.

**Table A-1**  
**DSP6000A Threshold Versus Transmission Rate**

Channel Mode	Transmission Rate (kbps)	RF Threshold for $10^{-4}$ Error Rate (dBm)	
		Std Efficiency	High Efficiency
0	512	-87	-80
1,4	410	-89	-81
5	341	-91	-83
2,8	256	-93	-87
7,9	205	-94	-89
3,10	128	-95	-91
11	64	-96	-92

For comparison, the threshold for analog composite transmission for 60 dB deemphasized SNR is -67 dBm (100  $\mu$ V). Two-channel digital transmission (standard efficiency) requires -93 dBm (5  $\mu$ V) of received signal strength to produce 90 dB flat SNR. The system gain advantage for digital transmission is 26 dB.

## A.2 Spectral Efficiency

The DSP6000A is configurable for two spectral efficiencies. RF spectral efficiency is the amount of RF spectrum occupied for a given data transmission rate. Higher spectral efficiency means less bandwidth for transmission and closer channel spacings. It is defined as:

$$\text{Spectral Efficiency} = R/BW$$

where R = data transmission rate and BW = the occupied RF spectrum at 35 or 50 dB below unmodulated carrier. (The 35 dB number is defined according to the FCC FM Mask for Studio-to-Transmitter Links, and the 50 dB number is defined where the General Digital Mask is enforced.) The DSP6000A spectral efficiency modes are described below in Table A-2.

**Table A-2  
Spectral Efficiency Modes**

Mode	Spectral Efficiency		Modulation Type
	FM FCC Mask	General Digital Mask	
Standard Efficiency	1 bps/Hz	0.64 bps/Hz	3-Level Partial Response
High Efficiency	2 bps/Hz	1.28 bps/Hz	7-Level Partial Response

Selection of these modes is described in Sections 5.3 and 5.6. The measured occupied spectrum for both efficiencies at each transmission rate is given in Table A-3.

**Table A-3  
Spectral Occupancy**

Channel Mode	Transmission Rate (kbps)	Occupied Bandwidth (kHz)			
		Standard Efficiency		High Efficiency	
		FCC FM	Gen Digital	FCC FM	Gen Digital
0	512	500	650	250	360
1,4	410	400	560	200	300
5	341	340	500	170	250
2,8	256	250	400	125	200
7,9	205	200	320	100	170
3,10	128	125	200	64	120
11	64	64	110	32	70

### Which Efficiency Do I Use?

Higher spectral efficiency is not free. It is achieved at the expense of reduced threshold performance. This is seen in comparing the spectral occupancy of Table A-3 with threshold performance of Table A-1. High efficiency utilizes half of the RF bandwidth of standard efficiency but requires about 8 dB more received signal. Thus, the DSP6000A system gain advantage operating in high efficiency mode is 18 dB over an equivalent analog composite system, compared to 26 dB for standard efficiency.

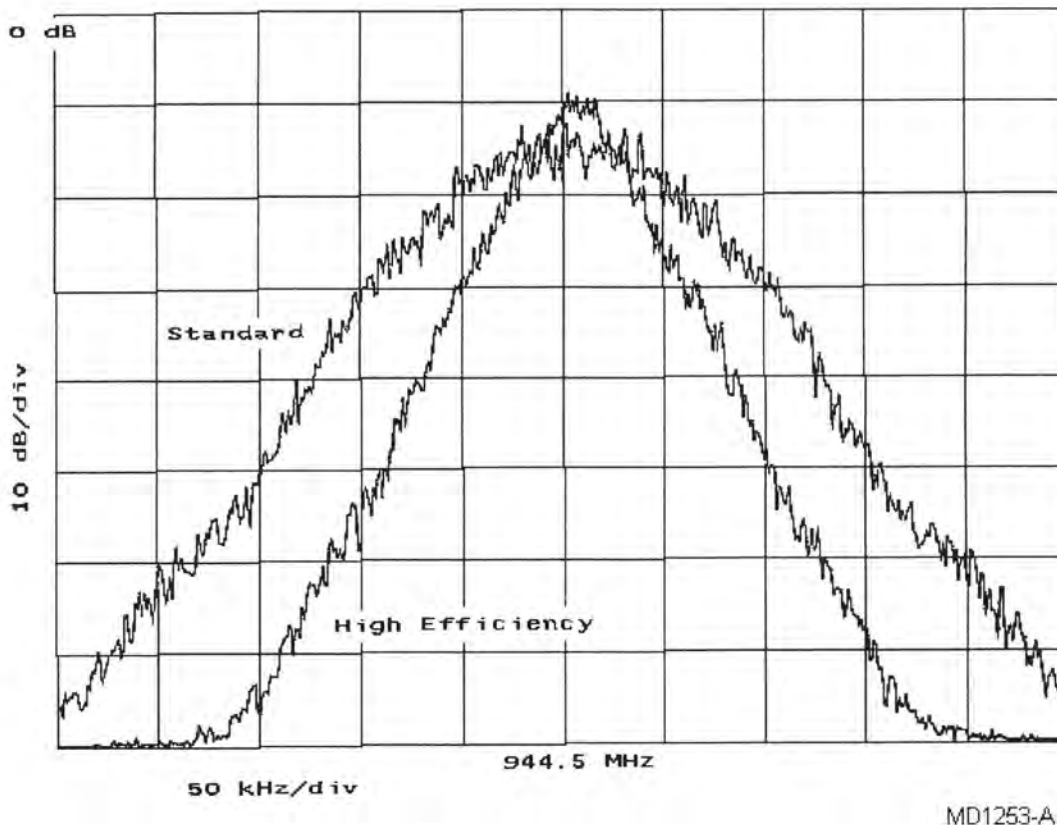
Standard efficiency provides the most system gain. It is used to extend fade margin, extend interference margin, and extend new STL or repeater spacing in low to moderately congested RF environments.

High efficiency provides the best spectral efficiency. It is used in highly congested RF environments where bandwidth is at a premium and threshold performance is

secondary. High efficiency mode fits two channels of digital audio into a 200 kHz channel. Applications include channel splitting (250 kHz spacing) and SEC channels (300 kHz spacing). This mode also allows 4 channels of 15 kHz digital audio (400 kHz) to easily fit into a 500 kHz channel allocation.

*It should also be noted that spectral efficiency can be further increased by reducing modulation index  $h$  at the expense of threshold performance. For a 6 dB loss of threshold, a minimum additional 25% spectral efficiency can be realized.*

A comparison of the spectrum produced at each efficiency mode at a transmission rate of 256 kbps is shown in Figure A-1. It should be noted that unlike traditional FM with audio modulation, the digitally modulated spectrum always occupies the full spectrum.



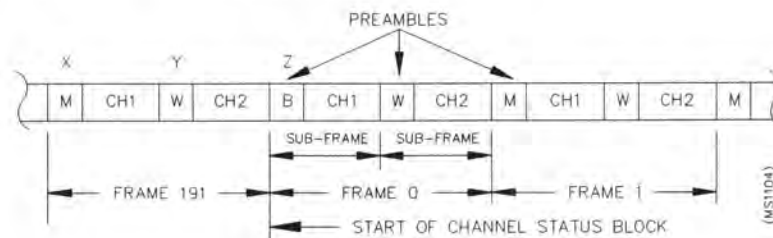
**Figure A-1**  
**DSP6000A Occupied Spectrum**

## A.3 AES/EBU Digital Audio Data Format

### A.3.1 AES/EBU Standard

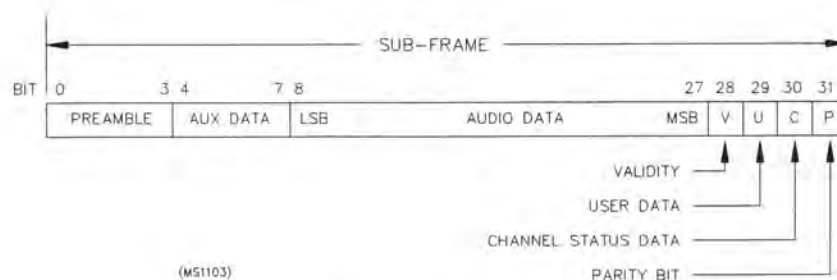
The AES/EBU interface refers to an industry standard for serially communicating digital audio through a single transmission line. The documents that describe this standard are AES/EBU (AES3-1985) and IEC 958 for the professional formats, and S/PDIF and EIAJ CP-340 for the consumer formats. Familiarity with these specifications and application thereof is assumed. This section provides an overview of the digital audio specification. It is not, however, meant to be a complete reference.

**Frame:** The frame frequency is nominally identical to the sample rate. Typically, this rate is 32, 38, 44.1, or 48 kHz. (The DSP6000A encoder accepts these rates, but converts to 32 kHz internally; the DSP6000A decoder outputs digital audio at a sample rate of 32 kHz.) Each frame consists of two 32-bit subframes, one subframe for the left channel and one for the right. The left and right channels are time-division multiplexed into one serial data stream at a rate of  $2 \times 32 \text{ bits} \times 32 \text{ kHz} = 2.048 \text{ Mbps}$ . The frames are arranged into blocks comprising 192 frames each.



**Figure A-2**  
AES/EBU Standard Frame

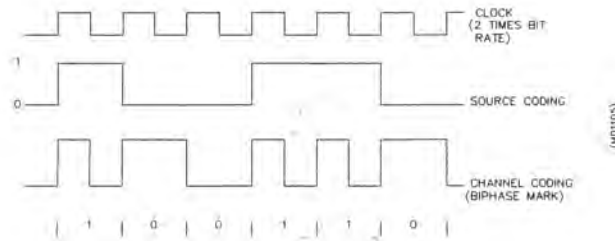
**Subframe:** A subframe contains a SYNC PREAMBLE (4 bits), supplementary information AUX (4 bits), the audio information AUDIO SAMPLE WORD (20 bits) in linear two's complement representation, a VALIDITY FLAG (1 bit), two data channels U (1 bit) and C (1 bit), and a PARITY BIT.



**Figure A-3**  
AES/EBU Standard Subframe

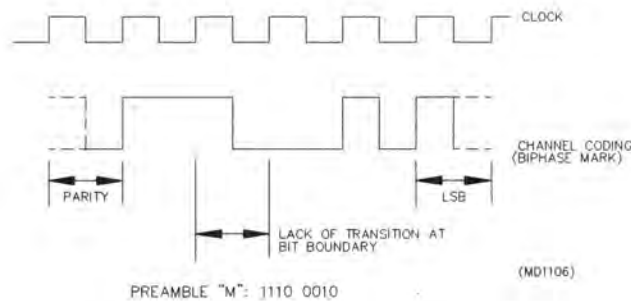


**Coding:** Data is coded using biphasemark encoding. This format reduces DC component and facilitates clock recovery. Each data bit consists of two clock cycles. A new bit always changes the state of the data stream. For logic "0" the status is not changed for the bit duration; for logic "1", it changes with the second clock.



**Figure A-4**  
**AES/EBU Standard Coding**

**SYNC PREAMBLE:** The first part of a subframe is used for synchronization and identification of the subframe or block. For transmitting an 8-bit word within these four bits and to ensure that no data bit can imitate the preamble, the biphasemark format is violated and a bit is transmitted with each clock. Valid are the three preambles B, M, and W, which depending on the preceding bit (PARITY BIT), are selected in such a way that the status for the data stream always changes with the first bit of the SYNC PREAMBLE.



**Figure A-5**  
**AES/EBU Standard Sync Preamble**

**Table A-4**  
**AES/EBU Standard Sync Preamble**

Preamble	0	1	Comment
"M" (X)	1110 0010	0001 1101	Channel 1
"W" (Y)	1110 0100	0001 1011	Channel 2
"B" (Z)	1110 1000	0001 0111	Channel 1 and C.S. block start

### A.3.2 DSP6000A AES/EBU Output

This section describes the specifics of the AES/EBU output format as transmitted by the DSP6000D decoder. The following table describes the composition of the subframe transmitted by the DSP6000A.

**Table A-5**  
**DSP6000A AES/EBU Subframe Composition**

Bit #	Description	Comment
0–3	Sync	Preamble/sync group
4–7	Auxiliary	Not used (always zero)
8–27	Audio sample	Bits 8–11 not used (always zero) Bits 12 (LSB) to 27 (MSB) twos complement
28	Audio valid	Copy of error flag
29	User data	Used for subcode data
30	Channel status	Indication of control bits and category code
31	Parity bit	Even parity all word bits excluding sync pattern

**Auxiliary:** On the DSP6000A the four bits designated as auxiliary are always zero. On other units they can contain supplementary information or can be used for expanding the audio information to 24 bits.

**Audio Sample Word:** The audio information is always transmitted as linear twos complements with the most significant bit in position 27. If fewer than 20 bits are required, the excess bits are set to zero. On the DSP6000A bits 8 through 11 are always zero.

**Validity Flag:** The validity flag is normally “0”. When it is set to “1” this means that the entire subframe is invalid. For interpolation of the error correction and muting, this flag is “1”. It is only “0” when all errors are 100% correctable.

**“U”-Channel:** With each subframe, the user (“U”) channel transmits one bit of a subcode block comprising up to 1176 bits ( $12 \times 98$ ). The subcode block starts with a synchronization word containing at least 16 logic zero bits. The data bits (7 in the CD format: Q, R, S, T, U, V, and W) are always preceded by a logic “1” start bit. The distance between two start bits may not be less than 8 bits and no more than 16 bits. Excess bits are filled with “zero”.

**“C”-Channel:** The channel status (“C”-channel) has one bit of a word up to 192 bits in length transmitted with each subframe. This is broken down for the DSP6000A as shown below.

**Table A-6**  
**DSP6000A AES/EBU Channel Status Bit Assignment**

<b>bit #</b>	<b>Description</b>	<b>Comment</b>
0-7	Control	Always zero
8-15	Category Code	General category
16-191	Reserved	Always zero

**Parity Bit:** A parity bit is generated and transmitted for detecting errors in the transmission. The parity bit is zero when the number of bits transmitted as logic “one” (from bits 4 through 30) is even.