IN-GAME CREDITS

Please refer to these guidelines when adding the Wwise logo to your in-game credits.

COLORS

Always use the official files. These color definitions are provided for reproduction accuracy and matching purposes only.

BLUE
100-66-0-0
PMS 2945
#00549F

CYAN
100-0-0-0
Process Cyan
#009FDA

BUFFER ZONE

The buffer zone surrounding the logo equals the size of the cyan bubble.

MINIMUM SIZE

0,5 in.
36 pts

For readability, the height of the logo should be at least a half inch (36 points).

LEGAL NOTICE

For splash screens, in-game credits and user manuals, the "Powered by Wwise" logo (eps format) is provided and should only be used in accordance with these Guidelines defined in this Style Guide.

When using the Wwise logo, this legal mention is mandatory in a size no smaller than 6 points.

The appropriate proprietary notices for in-game credits and user manuals, the legal credit line should read:

Powered by Wwise © 2006 – 2016* Audiokinetic Inc. All rights reserved.

* The last year should be the year the Licensee Developed Game is released.

You can download all files at:
www.audiokinetic.com/resources/credits

AUTHORIZED   **PROHIBITED**

Color

Black

Reverse