

RPG ALL-IN-ONE (RPGAIO)

ZERO Code – ONE Game

Welcome to the RPG All in One framework for developing games. Included is a set of tools to allow you to create a simple or complex RPG game without writing a single line of code.

Included in the Assets folder is documentation guiding you on how to get started with the framework – **you do not need to use the same assets in that guide, they are just used as examples.**

The first thing I would recommend doing is to sign up to the forums here:

<http://rpgaio.logicspawn.co.uk/forums/index.php>

You can also download some demo data and prefabs here:

<http://rpgaio.logicspawn.co.uk/forums/showthread.php?tid=420>

The best way to get started with your own game is to check out our video tutorials: https://www.youtube.com/playlist?list=PLgDkDr4naeh-G1aingqNF_v9dL3kMnxPG

Installation Guide if things are not working:

1. Please double check the installation guidelines here first:
<http://rpgaio.logicspawn.co.uk/forums/showthread.php?tid=42>
2. Ensure the build settings are set to 'PC, Mac & Linux Standalone'
3. Inside Tools > LogicSpawn RPG All In One on the toolbar, open the tools menu and choose Clear Player Prefs, this will ensure you do not run into any problems when first running the game.
4. Load up the Intro Scene, found in "Scenes > Core Scenes" inside the project folder.
5. Hit play and choose NEW to create a new character.
6. Once you've made your character, you'll be inside the game!

WASD to move. Space to Jump. Right Click to Attack. More controls can be found by checking the main RPGAIO window > Game > Settings and Controls Good luck!