



BASIC INSTRUCTION MANUAL

*This document will cover the basic user operation of the Tic-Tac-Toe games User Interface. It will also explain the scoring system, and how a winner is determined.



TABLE OF CONTENTS

PAGE 2MAIN MENU
PAGE 3PLAYER VS. PLAYER AND PLAYER VS. COMPUTER
PAGE 4CUSTOM RANGE AND GAME BOARD
PAGE 5GAME OVER SCREEN





MAIN MENU:

This is what you will see upon launching the program

Here the user has two options.

First Option: Play with another (human) player.

Second Option: Play against a Smart Al (computer).





"PLAYER VS. PLAYER" selected from Main Menu:

Here the user has three options.

First Option: Play a Best of 3

Second Option: Play a Best of 5

Third Option: Play a custom amount of games.

*Selecting a Custom Range allows you to play a minimum of 1 and maximum of 9 games.



Selecting "Player Vs. Computer" from Main Menu:

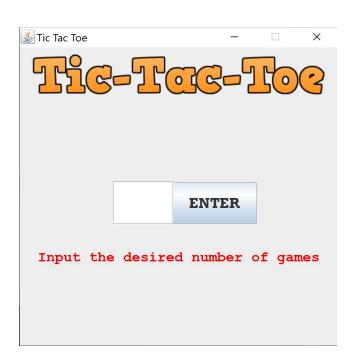
Option 1: Computer Plays First

Selecting this will have the computer place the first marker on the game board.

Option 2: Computer Plays Second

Selecting this will have the user (human) place the first marker.



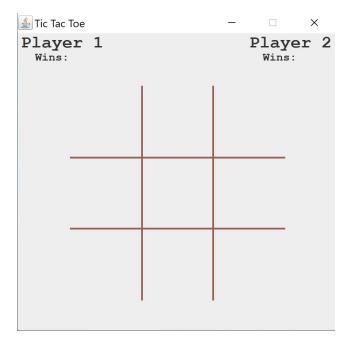


Selecting CUSTOM RANGE (Both Player vs. Player and Player vs. Computer):

Here you may enter how many games you would like to play.

Minimum: 1 Game(s)

Maximum: 9 Game(s)



Game Board:

This is how the game board will look for both Player vs. Player and Player vs. Computer.

Simply click on the a tile to place your marker and get 3 in a row to win!

Score is kept in the top left and top right of the screen for player 1 and player 2 respectively.





Game Over Screen:

This screen will appear once a winner or tie has been declared.

Possible Displays:

- -PLAYER 1 WINS!
- -PLAYER 2 WINS!
- -TIE!

Pressing the "Play Again" button will allow you to start another game.

Pressing the "Main Menu" button will return you to the Main Menu.