User Manual / FAQs

Contents

Ι	Getting Started	2
Π	FAQs	2
	How many player are needed	2
	What are the playable countries	2
	What are the units and how do I move	2
	How do i get more troops	2
	How to win	2
	What are the gameplay phases	2
	How do I attack	3
	What are the order types?	3
	Additional Help	3

Part I Getting Started

Part II FAQs

How many players are needed?

Diplomacy can be played by two to seven players.

What are the playable countries?

- Austria
- England
- France
- Germany
- Italy
- Russia
- Turkey

What are the units and how do I move?

Each country has x'

How do i get more troops?

A great power will have as many armies or fleets as the number of supply centers they hold at the end of each fall turn. The units can be spawned in a country's home supply center. [inset image]

How do i win?

As soon as a great power controls 18 of the 34 supply centers they are considered the winner. All players who still have pieces can reach an agreement to end the game. In this case the rest of the players equally share a draw.

What are the main phases?

Spring Fall

Winter

How do I attack?

All units have the same strength, so in order to successfully attack an enemy units of equal strength support is needed.

What are the order types?

 ${\bf Hold} \ {\rm description}$

Move description

 $\mathbf{Support}$ description

Convoy description

Additional Help

For a more complete rules of *Diplomacy* please see that the documentation.