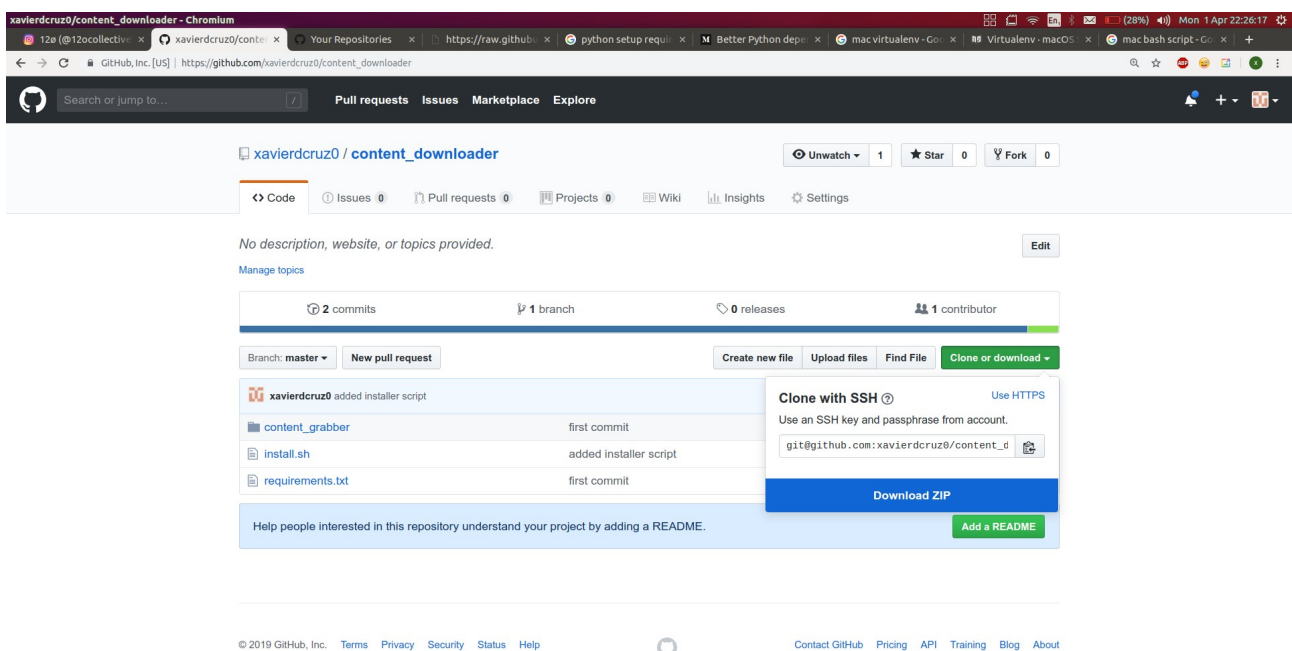# Content Grabber Tool 2.0 Installation and Usage

Overview

Version 1.0 used the Pyinstaller tool to turn the program into a single executable app. But this causes unexpected errors with older versions of Mac OS. To fix these the app should be recompiled with Pyinstaller on the old version of Mac. Since this is not a scalable solution v2.0 is distributed as source.

Installation

- Clone the source code from https://github.com/xavierdcruz0/content_downloader.

- Cloning from the command line requires Xcode, so I will assume you're cloning the tool by downloading it as a .zip file through the browser:

- Unzip the codebase

- Open terminal and navigate to the location of the content_grabber tool (assuming it's in your Downloads folder:)

  - `cd Downloads/content_downloader-master`

- Type in the following command to install the tool and its dependencies (input your password where prompted):

- `sudo ./install.sh`

Usage

To avoid cluttering up your system's default python installation, this tool runs from a "virtualenv". You need to run this virtualenv to run the tool. To run the virtualenv, type the following from inside the `content_downloader-master folder`:

- `source twelve_env/bin/activate`

If successful the prompt at the left hand side of the terminal will read

- `(twelve_env)`…

Now you're ready to run the program. Type:

- `python content_grabber/content_grabber.py`