JAGS Version 4.0.0 installation manual

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JAGS is distributed in binary format for Microsoft Windows, Mac OS X, and most Linux distributions. The following instructions are for those who wish to build JAGS from source. The manual is divided into three sections with instructions for Linux/Unix, Mac OS X, and Windows.

1 Linux and UNIX

JAGS follows the usual GNU convention of

```
./configure
make
make install
```

which is described in more detail in the file INSTALL in the top-level source directory. On some UNIX platforms, you may be required to use GNU make (gmake) instead of the native make command. On systems with multiple processors, you may use the option '-j' to speed up compilation, *e.g.* for a quad-core PC you may use:

```
make -j4
```

If you have the cppunit library installed then you can test the build with

make check

1.1 Configure options

At configure time you also have the option of defining options such as:

- The names of the C, C++, and Fortran compilers.
- Optimization flags for the compilers. JAGS is optimized by default if the GNU compiler (gcc) is used. If you are using another compiler then you may need to explicitly supply optimization flags.
- Installation directories. JAGS conforms to the GNU standards for where files are installed. You can control the installation directories in more detail using the flags that are listed when you type ./configure --help.

1.1.1 Configuration for a 64-bit build

By default, JAGS will install all libraries into '/usr/local/lib'. If you are building a 64bit version of JAGS, this may not be appropriate for your system. On Fedora and other RPM-based distributions, for example, 64-bit libraries should be installed in 'lib64', and on Solaris, 64-bit libraries are in a subdirectory of 'lib' (*e.g.* 'lib/amd64' if you are using a x86-64 processor), whereas on Debian, and other Linux distributions that conform to the FHS, the correct installation directory is 'lib'.

To ensure that JAGS libraries are installed in the correct directory, you should supply the '--libdir' argument to the configure script, *e.g.*:

```
./configure --libdir=/usr/local/lib64
```

It is important to get the installation directory right when using the rjags interface between R and JAGS, otherwise the rjags package will not be able to find the JAGS library.

1.1.2 Configuration for a private installation

If you do not have administrative privileges, you may wish to install JAGS in your home directory. This can be done with the following configuration options

```
export JAGS_HOME=$HOME/jags #or wherever you want it
./configure --prefix=$JAGS_HOME
```

For more detailed control over the installation directories type

./configure --help

and read the section "Fine-tuning of the installation directories."

With a private installation, you need to modify your PATH environment variable to include '\$JAGS_HOME/bin'. You may also need to set LD_LIBRARY_PATH to include '\$JAGS_HOME/lib' (On Linux this is not necessary as the location of libjags and libjrmath is hard-coded into the JAGS binary).

1.2 BLAS and LAPACK

BLAS (Basic Linear Algebra System) and LAPACK (Linear Algebra Pack) are two libraries of routines for linear algebra. They are used by the multivariate functions and distributions in the **bugs** module. Most unix-like operating system vendors supply shared libraries that provide the BLAS and LAPACK functions, although the libraries may not literally be called "blas" and "lapack". During configuration, a default list of these libraries will be checked. If **configure** cannot find a suitable library, it will stop with an error message.

You may use alternative BLAS and LAPACK libraries using the configure options --with-blas and --with-lapack

./configure --with-blas="-lmyblas" --with-lapack="-lmylapack"

If the BLAS and LAPACK libraries are in a directory that is not on the default linker path, you must set the LDFLAGS environment variable to point to this directory at configure time:

LDFLAGS="-L/path/to/my/libs" ./configure ...

At runtime, if you have linked JAGS against BLAS or LAPACK in a non-standard location, you must supply this location with the environment variable LD_LIBRARY_PATH, *e.g.*

LD_LIBRARY_PATH="/path/to/my/libs:\${LD_LIBRARY_PATH}"

Alternatively, you may hard-code the paths to the blas and lapack libraries at compile time. This is compiler and platform-specific, but is typically achieved with

LDFLAGS="-L/path/to/my/libs -R/path/to/my/libs

1.2.1 Multithreaded BLAS and LAPACK

Some high-performance computing libraries offer multi-threaded versions of the BLAS and LAPACK libraries. Although instructions for linking against some of these libraries are given below, this should not be taken as encouragement to use multithreaded BLAS. Testing shows that using multiple threads in BLAS can lead to significantly *worse* performance while using up substantially more computing resources.

1.3 GNU/Linux

GNU/Linux is the development platform for JAGS, and a variety of different build options have been explored, including the use of third-party compilers and linear algebra libraries.

1.3.1 Fortran compiler

The GNU FORTRAN compiler changed between gcc 3.x and gcc 4.x from g77 to gfortran. Code produced by the two compilers is binary incompatible. If your BLAS and LAPACK libraries are linked against libgfortran, then they were built with gfortran and you must also use this to compile JAGS.

Most recent GNU/Linux distributions have moved completely to gcc 4.x. However, some older systems may have both compilers installed. Unfortunately, if g77 is on your path then the configure script will find it first, and will attempt to use it to build JAGS. This results in a failure to recognize the installed BLAS and LAPACK libraries. In this event, set the F77 variable at configure time.

F77=gfortran ./configure

1.3.2 BLAS and LAPACK

The **BLAS** and **LAPACK** libraries from Netlib (http://www.netlib.org) should be provided as part of your Linux distribution. If your Linux distribution splits packages into "user" and "developer" versions, then you must install the developer package (*e.g.* blas-devel and lapack-devel).

Suse Linux Enterprise Server (SLES) does not include BLAS and LAPACK in the main distribution. They are included in the SLES SDK, on a set of CD/DVD images which can be downloaded from the Novell web site. See http://developer.novell.com/wiki/index.php/SLES_SDK for more information.

1.3.3 ATLAS

On Fedora Linux, pre-compiled atlas libraries are available via the atlas and atlas-devel RPMs. These RPMs install the atlas libraries in the non-standard directory /usr/lib/atlas (or /usr/lib64/atlas for 64-bit builds) to avoid conflicts with the standard blas and lapack RPMs. To use the atlas libraries, you must supply their location using the LDFLAGS variable (see section 1.2)

./configure LDFLAGS="-L/usr/lib/atlas"

Runtime linking to the correct libraries is ensured by the automatic addition of /usr/lib/atlas to the linker path (see the directory /etc/ld.so.conf.d), so you do not need to set the environment variable LD_LIBRARY_PATH at run time.

1.3.4 AMD Core Math Library

The AMD Core Math Library (acml) provides optimized BLAS and LAPACK routines for AMD processors. To link JAGS with acml, you must supply the acml library as the argument to --with-blas. It is not necessary to set the --with-lapack argument as acml provides both sets of functions. See also section 1.2 for run-time instructions.

For example, to link to the 64-bit acml using gcc 4.0+:

```
LDFLAGS="-L/opt/acml4.3.0/gfortran64/lib" \ ./configure --with-blas="-lacml -lacml_mv"
```

The acmv_mv library is a vectorized math library that exists only for the 64-bit version and is omitted when linking against 32-bit acml.

On multi-core systems, you may wish to use the threaded acml library (See the warning in section 1.2.1 however). To do this, link to acml_mp and add the compiler flag '-fopenmp':

```
LDFLAGS="-L/opt/acml4.3.0/gfortran64_mp/lib" \
CXXFLAGS="-02 -g -fopenmp" ./configure --with-blas="-lacml_mp -lacml_mv"
```

The number of threads used by multi-threaded acml may be controlled with the environment variable OMP_NUM_THREADS.

1.3.5 Intel Math Kernel Library

The Intel Math Kernel library (MKL) provides optimized BLAS and LAPACK routines for Intel processors. MKL is designed to be linked to executables, not shared libraries. This means that it can only be linked to a static version of JAGS, in which the JAGS library and modules are linked into the main executable. To build a static version of JAGS, use the configure option '--disable-shared'.

MKL version 10.0 and above uses a "pure layered" model for linking. The layered model gives the user fine-grained control over four different library layers: interface, threading, computation, and run-time. Some examples of linking to MKL using this layered model are given below. These examples are for GCC compilers on x86_64. The choice of interface layer is important on x86_64 since the Intel Fortran compiler returns complex values differently from the GNU Fortran compiler. You must therefore use the interface layer that matches your compiler (mkl_intel* or mkl_gf*).

For further guidance, consult the MKL Link Line advisor at http://software.intel.com/en-us/articles/intel-mkl-link-line-advisor.

Recent versions of MKL include a shell script that sets up the environment variables necessary to build an application with MKL.

```
source /opt/intel/composerxe-2011/mkl/bin/mklvars.sh intel64
```

After calling this script, you can link JAGS with a sequential version of MKL as follows:

```
./configure --disable-shared \
    --with-blas="-lmkl_gf_lp64 -lmkl_sequential -lmkl_core -lpthread"
```

Note that libpthread is still required, even when linking to sequential MKL.

Threaded MKL may be used with:

```
./configure --disable-shared \
    --with-blas="-lmkl_gf_lp64 -lmkl_gnu_thread -lmkl_core -liomp5 -lpthread"
```

The default number of threads will be chosen by the OpenMP software, but can be controlled by setting OMP_NUM_THREADS or MKL_NUM_THREADS. (See the warning in section 1.2.1 however).

1.3.6 Using Intel Compilers

JAGS has been successfully built with the Intel Composer XE compilers. To set up the environment for using these compilers call the 'compilervars.sh' shell script, *e.g.*

source /opt/intel/composerxe-2011/bin/compilervars.sh intel64

Then call the configure script with the Intel compilers:

```
CC=icc CXX=icpc F77=ifort ./configure
```

1.3.7 Using Clang

JAGS has been built with the clang compiler for C and C++ (version 3.1). The configuration was

LD="llvm-ld" CC="clang" CXX="clang++" ./configure

In this configuration, the gfortran compiler was used for Fortran and the C++ code was linked to the GNU standard C++ library (libstdc++) rather than the version supplied by the LLVM project (libc++).

1.4 Solaris

JAGS has been successfully built and tested on the Intel x86 platform under Solaris 11 using the Sun Studio 12.3 compilers.

```
./configure CC=cc CXX=CC F77=f95 \
CFLAGS="-x03 -xarch=sse2" \
FFLAGS="-x03 -xarch=sse2" \
CXXFLAGS="-x03 -xarch=sse2"
```

The Sun Studio compiler is not optimized by default. Use the option -x03' for optimization (NB This is the letter "O" not the number 0) In order to use the optimization flag -x03' you must specify the architecture with the -xarch' flag. The options above are for an Intel processor with SSE2 instructions. This must be adapted to your own platform.

To compile a 64-bit version of JAGS, add the option '-m64' to all the compiler flags.

Solaris provides two versions of the C++ standard library: libCstd, which is the default, and libstlport4, which conforms more closely to the C++ standard. JAGS may be linked to the stlport4 library by adding the option '-library=stlport4' to CXXFLAGS.

The configure script automatically detects the Sun Performance library, which implements the BLAS/LAPACK functions.

2 Mac OS X

There have been big changes in Apple's developer tools over the last few years. Two major transitions in compiler tools have been made between OS 10.6 and 10.9: firstly a change from gcc to clang compilers, and secondly a move from the libstdc++ to libc++ standard library. As of Mac OS 10.7, Apple has provided a free Xcode application from the Mac App Store, which is a fairly large download but contains all of the libraries necessary to install JAGS. The instructions that follow assume you are running OS 10.9 or later, and have the free Xcode application from the Mac App Store.

2.1 Required tools

If you wish to build from a released source package i.e. 'JAGS-4.0.0.tar.gz', you will need Xcode from the Mac App Store as described above. You will also need to install command line compilers and agree to the Xcode agreement before using them (if you have not done so already). The easiest way to do this is using the Terminal application from '/Applications/Utilities' - opening the application gives you a terminal with a UNIX shell known as bash. Run the command xcode-select --install on the terminal and follow the instructions. Then run the command sudo xcodebuild -license on the terminal, and follow the instructions to agree to the Apple license terms (an administrators password is required). You will then need to install the gfortran package which you can find by following the "tools directory" link on the "R for Mac OS X" page on http://cran.r-project.org

This setup should be able to build the JAGS sources and also source packages in R. All the necessary libraries such as BLAS and LAPACK are included within Xcode. Additional tools are required to run the optional test suite (see section 2.3).

2.2 Basic installation

2.2.1 Prepare the source code

Move the downloaded 'JAGS-4.0.0.tar.gz' package to some suitable working space on your disk and double click the file. This will decompress the package to give a folder called 'JAGS-4.0.0'. You now need to re-open the Terminal and change the working directory to the JAGS source code. In the Terminal window after the \$ prompt type cd followed by a space. In the Finder drag 'JAGS-4.0.0' folder into the Terminal window and hit return. If this worked for you, typing 1s followed by a return will list the contents of the JAGS folder.

2.2.2 Set up the environment

The instructions below will create a configuration to build JAGS using libc++ which will only run on 10.9 or later, and is therefore 64-bit only. This is compatible with the "Mavericks build" of R on CRAN and the corresponding rjags and runjags modules. In your Terminal window copy/paste the following code:

```
export CFLAGS="-Os -arch x86_64 -framework Accelerate"
export CXXFLAGS="-Os -arch x86_64 -framework Accelerate"
export FFLAGS="-Os -arch x86_64 -framework Accelerate"
export LDFLAGS="-arch x86_64"
```

The -framework Accelerate finds the BLAS and LAPACK contained within the Xcode application. The clang warning -framework Accelerate: 'linker' input unused can be safely ignored.

2.2.3 Configuration

To configure the package type:

./configure

This instruction should complete without reporting an error.

2.2.4 Compile

To compile the code type:

make -j 8

The number '8' indicates the number of parallel build threads that should be used (this will speed up the build process). In general this is best as twice the number of CPU cores in the computer - you may want to change the number in the instruction to match your machine. Again, this instruction should complete without errors.

2.2.5 Install

Finally to install JAGS you need to be using an account with administration privileges. Type:

sudo make install

This will ask for your account password and install the code ready to run as described in the User Manual. You need to ensure that /usr/local/bin is in your PATH in order for the command jags to work from a shell prompt.

2.3 Other installation options for Mac OS X

2.3.1 Running the test suite

As of JAGS version 4, a test suite is included with the source code that can be run to ensure that the compiled code produces the expected results. To run this code on your installation, you will need to install the CppUnit framework - this can be downloaded from https://sourceforge.net/projects/cppunit/ or installed using MacPorts or similar (see section 2.4.1).

You should then be able to run the test suite from the Terminal (in the 'JAGS-4.0.0' folder directory) by typing:

make check

If successful, a summary of the checks will be given. Note that the configuration and first make step may need to be repeated if CppUnit was not installed the first time these were run. In this case, you may also need to clean the existing compiled code before running make check using:

make clean

2.3.2 Snow Leopard build

The instructions below will create a configuration to build a "fat" binary of JAGS (containing 32-bit i386 and 64-bit x86_64 code) using libstdc++ which will run on OS 10.6 - 10.9. This is compatible with the "Snow Leopard build" of R on CRAN and the corresponding rjags and runjags modules. In your Terminal window copy/paste the following code (note that there is no space after 'platform' and the '\' must not be followed by any spaces):

```
export CFLAGS="-Os -mmacosx-version-min=10.6 -isysroot \
/Applications/Xcode.app/Contents/Developer/Platforms/MacOSX.platform
/Developer/SDKs/MacOSX10.9.sdk \
-stdlib=libstdc++ \setminus
-arch i386 -arch x86_64"
export CXXFLAGS="-Os -mmacosx-version-min=10.6 -isysroot \
/Applications/Xcode.app/Contents/Developer/Platforms/MacOSX.platform
/Developer/SDKs/MacOSX10.9.sdk \
-stdlib=libstdc++ \
-arch i386 -arch x86_64"
export FFLAGS="-Os -mmacosx-version-min=10.6 -isysroot \
/Applications/Xcode.app/Contents/Developer/Platforms/MacOSX.platform
/Developer/SDKs/MacOSX10.9.sdk \
-arch i386 -arch x86_64"
export LDFLAGS="-mmacosx-version-min=10.6 -stdlib=libstdc++ \
-arch i386 -arch x86_64"
```

Note that this configuration assumes you are running OS 10.9 - if you are on an earlier OS, you may need to modify the three occurances of /Developer/SDKs/MacOSX10.9.sdk to reflect your OS version.

You should then be able to follow the instructions given in sections 2.2.4 and 2.2.5. If you have already used the same source directory to create a Mavericks binary you will likely need to run make clean before switching to build the Snow Leopard binary. If you encounter problems with these instructions on older versions of Mac OS X, consult previous versions of the installation manual which are contained within the disk images for older versions of JAGS available from https://sourceforge.net/projects/mcmc-jags/files/JAGS/

2.4 Tips for developers and advanced users

2.4.1 Additional tools

Apple supplies a compiler suite, BLAS and LAPACK along with Xcode, but some additional tools are required to work with code from the JAGS repository. Probably the easiest way of obtaining the necessary utilities is using https://www.macports.org or http://brew.sh The following sections assume that MacPorts is installed.

2.4.2 Working with the development code

If you want to work on code from the JAGS repository, you will need to build and install the auxillary GNU tools (autoconf, automake and libtool), as well as mercurial, bison, flex and cppunit as follows:

```
sudo port install autoconf
sudo port install automake
sudo port install libtool
sudo port install mercurial
sudo port install bison
sudo port install flex
sudo port install cppunit
```

Note that specific versions of some these ports may be required - the following are known to work: autoconf 2.69, automake 1.14.1, libtool 2.4.6, mercurial 3.4, bison 3.0.4, flex 2.5.37 and cppunit 1.13.2. Advice for installing older ports (if necessary) is given at:

https://trac.macports.org/wiki/howto/InstallingOlderPort

The following sequence should then retrieve a clone of the current development branch of JAGS, prepare the source code for installation, compile the code and run the test suite:

```
hg clone http://hg.code.sf.net/p/mcmc-jags/code-0 JAGS_devel
cd JAGS_devel
export CFLAGS="-Os -arch x86_64 -framework Accelerate"
export CXXFLAGS="-Os -arch x86_64 -framework Accelerate"
export FFLAGS="-Os -arch x86_64 -framework Accelerate"
export LDFLAGS="-arch x86_64"
autoreconf -fi
./configure
make -j 8
make check
```

You should then be able to follow the install instructions given in section 2.2.5.

2.4.3 Using ATLAS

Rather than using the versions of BLAS and LAPACK provided within Xcode, it is possible to use ATLAS which can be installed via MacPorts using:

```
sudo port install atlas
```

This command will take some hours to complete. The -framework Accelerate flag can then be omitted from the instructions given in section 2.2.2.

2.4.4 A note on Apple compilers

Older versions of Xcode used the gcc compiler suite, but Apple abandoned the gcc project when GPL3 was introduced. Current Apple compilers are based on LLVM, and are invoked as clang and clang++. The same compilers are also invoked as gcc and gxx.

3 Windows

These instructions use MinGW, the Minimalist GNU system for Windows. You need some familiarity with Unix in order to follow the build instructions but, once built, JAGS can be installed on any PC running windows, where it can be run from the Windows command prompt.

3.1 Preparing the build environment

You need to install the following packages

- The Rtools compiler suite for Windows
- MSYS
- NSIS, including the AccessControl plug-in

3.1.1 Rtools

Rtools is a set of compilers and utilities used for compiling R on Windows. Rtools can be downloaded from your nearest CRAN mirror (https://cran.r-project.org/bin/windows/Rtools/). We only need the compilers, as we use the utilities provided by MSYS (See below). For this reason, we choose not to add Rtools to the Windows environment variable PATH when asked by the installer.

The JAGS binaries for Windows 4.0.0 and above are built with Rtools 3.3, which is based on gcc 4.6.3. We also successfully built JAGS with the TDM-GCC compilers (http://tdm-gcc.tdragon.net) based on gcc 5.1.0. However, the resulting JAGS binary is not compatible with R. The rjags package can be successfully compiled and linked against JAGS built with TDM-GCC 5.1.0, and runs correctly on 64-bit R, but the package spontaneously crashes in 32-bit R.

3.1.2 MSYS

MSYS (the Minimal SYStem) is part of the MinGW project (Minimal GNU for Windows). It provides a bash shell for you to build Unix software. Download the MinGW installer 'mingwget-setup.exe' from http://www.mingw.org. Run the installer and select msys-base ("A Basic MSYS Installation (meta)") for installation and then select Apply Changes from the Installation menu. There is no need to install the developer toolkit (mingw-developer-toolkit) if you are working with a release tarball of JAGS. You should not install any of the compilers that come with MinGW as we shall be using the Rtools versions.

To make MSYS use the TDM compilers edit the file 'c:/mingw/msys/1.0/etc/fstab' to read

c:\Rtools\gcc-4.6.3\bin /mingw

This adds the Rtools compilers to your PATH inside the MSYS shell.

MSYS creates a home directory for you in 'c:/mingw/msys/1.0/home/username', where username is your user name under Windows. You will need to copy and paste the source files for LAPACK and JAGS into this directory.

At the time of writing, the MinGW installer does not create a shortcut for MSYS on either the desktop or the start menu, even when these options are requested. Create your own shortcut to 'c:/MingGW/msys/1.0/msys.bat' which launches the MSYS shell. For completeness, you may wish to use the icon 'c:/MinGW/msys/1.0/msys.ico' for your shortcut.

3.1.3 NSIS

The Nullsoft Scriptable Install System (http://nsis.sourceforge.net) allows you to create a self-extracting executable that installs JAGS on the target PC. These instructions were tested with NSIS 2.46. You must also install the AccessControl plug-in for NSIS, which is available from http://nsis.sourceforge.net/AccessControl_plug-in. The plug-in is distributed as a zip file which is unpacked into the installation directory of NSIS.

3.2 Building LAPACK

Download the LAPACK source file from http://www.netlib.org/lapack to your MSYS home directory. We used version 3.5.0.

You need to build LAPACK twice: once for 32-bit JAGS and once for 64-bit JAGS. The instructions below are for 32-bit JAGS. To build 64-bit versions, repeat the instructions with the flag '-m32' replaced by '-m64' and start in a clean build directory. Note that you cannot cross-build 64-bit BLAS and LAPACK on a 32-bit Windows system. This is because the build process must run some 64-bit test programs.

Launch MSYS ('c:/MingW/msys/1.0/msys.bat') and unpack the tarball.

```
tar xfvz lapack-3.5.0.tgz
cd lapack-3.5.0
```

Copy the file 'INSTALL/make.inc.gfortran' to 'make.inc' in the top level source directory. Then edit 'make.inc' replacing the following lines:

```
FORTRAN = gfortran -m32
LOADER = gfortran -m32
Type
```

Type

```
make blaslib
make lapacklib
```

This will create two static libraries 'librefblas.a' and 'liblapack.a'. These are insufficient for building JAGS: you need to create dynamic link library (DLL) for each one.

First create a definition file 'libblas.def' that exports all the symbols from the BLAS library

dlltool -z libblas.def --export-all-symbols librefblas.a

Then link this with the static library to create a DLL ('libblas.dll') and an import library ('libblas.dll.a')

```
gcc -m32 -shared -o libblas.dll -Wl,--out-implib=libblas.dll.a \ libblas.def librefblas.a -lgfortran
```

Repeat the same steps for the LAPACK library, creating an import library ('liblapack.dll.a') and DLL ('liblapack.dll')

dlltool -z liblapack.def --export-all-symbols liblapack.a

```
gcc -m32 -shared -o liblapack.dll -Wl,--out-implib=liblapack.dll.a \
liblapack.def liblapack.a -L./ -lblas -lgfortran
```

3.3 Compiling JAGS

Unpack the JAGS source

tar xfvz JAGS-4.0.0.tar.gz
cd JAGS-4.0.0

and configure JAGS for a 32-bit build

```
CC="gcc -m32" CXX="g++ -m32 -std=c++98" F77="gfortran -m32" \
LDFLAGS="-L/path/to/import/libs/ -Wl,--enable-auto-import" \
./configure
```

where '/path/to/import/libs' is a directory that contains the 32-bit import libraries ('libblas.dll.a' and 'liblapack.dll.a'). This must be an *absolute* path name, and not relative to the JAGS build directory.

After the configure step, type

make win32-install

This will install JAGS into the subdirectory 'win/inst32'. Note that you must go straight from the configure step to make win32-install without the usual step of typing make on its own. The win32-install target resets the installation prefix, and this will cause an error if the source is already compiled.

To install the 64-bit version, clean the build directory

make clean

reconfigure JAGS for a 64-bit build:

```
CC="gcc -m64" CXX="g++ -m64" F77="gfortran -m64" \
LDFLAGS="-L/path/to/import/libs/ -Wl,--enable-auto-import" \
./configure
```

Then type

make win64-install

This will install JAGS into the subdirectory 'win/inst64'.

With both 32-bit and 64-bit installations in place you can create the installer. Normally you will want to distribute the blas and lapack libraries with JAGS. In this case, put the 32-bit DLLs and import libraries in the sub-directory 'win/runtime32' and the 64-bit DLLs and import libraries in the sub-directory 'win/runtime64'. They will be detected and included with the distribution.

Make sure that the file 'makensis.exe', provided by NSIS, is in your PATH. For a typical installation of NSIS, on 64-bit windows:

PATH=\$PATH:/c/Program\ Files\ \(x86\)/NSIS

Then type

```
make installer
```

After the build process finishes, the self extracting archive will be in the subdirectory 'win'.

3.4 Running the unit tests

In order to run the unit tests on Windows you must first install the cppunit library from source. Download the file 'cppunit-1.12.1.tar.gz' from Sourceforge (http://sourceforge.net/projects/cppunit/files/cppunit/1.12.1/) and unpack it:

```
tar xfvz cppunit-1.12.1.tar.gz
cd cppunit-1.12.1
```

Then compile and install as follows:

CXX="g++ -m32" ./configure --prefix=/opt32 --disable-shared make make install

The configure option --prefix=/opt32 installs the 32-bit library into '/opt32' instead of the default location /usr/local. Using this option allows you to do a parallel installation of the 64-bit version of the library, by rebuilding with configure options CXX=g++ -m64 and --prefix=/opt64. The two installations will not interfere with each other.

The configure option --disable-shared prevents the creation of the DLL 'libccpunit.dll' and builds only the static library 'libcppunit.a'. Without this option, the unit tests will fail. One of the major limitations of static linking to the C++ runtime is that you cannot throw exceptions across a DLL boundary. Linking the test programs against 'libcppunit.dll' will result in uncaught exceptions and apparent failures for some of the tests, so it must be disabled.¹.

To run the unit tests, add the option --with-cppunit-prefix=/optXX when configuring JAGS where XX is 32 or 64. Then run make check after make winXX-install.

3.5 Running the examples

The BUGS classic examples (file 'classic-bugs.tar.gz' from the JAGS Sourceforge site) can be run from the Windows command prompt using the make command provided by Rtools. This requires adding Rtools to the Windows search path if it is not currently there.

```
set PATH=c:\Rtools\bin;%PATH%
```

You must have R installed, along with the packages rjags and coda, both of which are available from CRAN (cran.r-project.org).

It is necessary to add R to the search path and to set the variable R_LIBS. Note that here we are using the 64-bit version of R. You may use the 32-bit version by substituting i386 for x64.

```
set PATH=c:\Program Files\R\R-3.2.2\bin\x64;%PATH%
set R_LIBS=c:\Users\username\Documents\R\win-library\3.2
```

where 'username' is your Windows user name. Then

¹One of the attractions of the TDM-GCC compilers is that they do allow exceptions across DLL boundaries with static linking. However, we are not currently using TDM-GCC to build the JAGS binaries

```
tar xfvz classic-bugs.tar.gz
cd classic-bugs
cd vol1
make Rcheck
```

will check all examples in volume 1 using the rjags package. Repeat for 'vol2' to complete the checks.

You can also run checks using the command line interface of JAGS. This requires adding JAGS to the search path and overriding the default name of the JAGS executable.

```
set PATH=c:\Program Files\JAGS\JAGS-4.0.0\bin\x64;%PATH%
set JAGS=jags.bat
```

Then

make check

in directory 'vol1' or 'vol2' will run the checks using the command line interface.

3.6 Using TDM-GCC compilers

This section documents the use of TDM-GCC compilers to build JAGS. TDM-GCC was used to build Windows binaries for JAGS 3.x.y, but has been dropped in favour of Rtools for the 4.x.y release series. One reason for this is that the 32-bit version of JAGS built with TDM-GCC 5.1.0 causes the rjags package to spontaneously crash. The 64-bit version runs correctly.

TDM-GCC has a nice installer, available from Sourceforge (follow the links on the main TDM-GCC web site (http://tdm-gcc.tdragon.net). Ensure that you download the TDM64 MinGW-w64 edition as this is capable of producing both 32-bit and 64-bit binaries. We tested JAGS with 'tdm64-gcc-5.1.0-2.exe' based on gcc 5.1.0.

Select a "Recommended C/C++" installation and customize it by selecting the Fortran compiler, which is not installed by default. The installer gives you the option of adding TDM-GCC 'bin' folder to the windows PATH variable. We choose not to do this, but added the 'bin' to the PATH within the MSYS shell by editing 'c:/mingw/msys/1.0/etc/fstab' to read

c:\TDM-GCC-64 /mingw

After installation of TDM-GCC, to force the compiler to use static linking, delete any import libraries (files ending in '.dll.a' in the TDM-GCC tree. If you do not do this then you will need to distribute runtime DLLs from TDM-GCC with JAGS. You can easily do this by copying the DLLs to 'runtime32' and 'runtime64' before building the installer, as described above. Nevertheless, it is often more convenient to use static linking.

Installation proceeds in the same way as for the Rtools build but with two differences. Firstly, when building the DLLs for blas and lapack, you need to add the linker flag -lquadmath after -lgfortran. Secondly, when configuring JAGS you should set the environment variable

CPPFLAGS=-D_GLIBCXX_USE_CXX11_ABI=0

This is necessary because gcc 5.1.0 introduced a new application binary interface (ABI) for the C++ standard library (See https://gcc.gnu.org/onlinedocs/libstdc++/manual/using_

dual_abi.html. The old ABI is still supported and is used if you set the above flag. If you want to link JAGS with any software compiled with an earlier version of gcc then you need to use the old ABI. Failure to do so will result in error messages about undefined symbols from the linker.