## headache

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### 1 Overview

It is a common usage to put at the beginning of source code files a short header giving, for instance, some copyright informations. headache is a simple and lightweight tool for managing easily these headers. Among its functionalities, one may mention:

- Headers must generally be generated as *comments* in source code files. headache deals with different files types and generates for each of them headers in an appropriate format.
- Headers automatically detects existing headers and removes them. Thus, you can use it to update headers in a set of files.

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## 2 Compilation and installation

Building headache requires *Objective Caml* (version 3.06 or up, available at http://caml.inria.fr/) and *GNU Make*. In addition, from version 1.03-utf8, the build requires the Unicode library *Camomile* and *OCamlbuild*.

#### Instructions

```
make && sudo make INSTALLDIR=/usr/local/bin install
```

Build the executable and install it into the specified directory.

headache is available through *OPAM* (available at http://opam.ocaml.org/), the *OCaml Package Manager*. This is the preferred installation method. Be sure to install opam v1.2 or higher. Then the following sequence of commands should install the package:

```
opam init
opam install depext
opam depext headache
opam install headache
```

## 3 Usage

Let us illustrate the use of this tool with a small example. Assume you have a small project mixing C and Caml code consisting in three files foo.c, bar.ml and bar.mli, and you want to equip them with some header. First of all, write a header file, i.e. a plain text file including the information headers must mention. An example of such a file is given in figure 1. In the following, we assume this file is named myheader and is in the same directory as source files.

Then, in order to generate headers, just run the command:

```
headache -h myheader foo.c bar.ml bar.mli
```

# Headache Automatic generation of files headers

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Figure 1: An example of header file

Each file is equipped with an header including the text given in the header file myheader, surrounded by some extra characters depending on its format making it a comment (e.g. (\* and \*) in .ml files). If you update informations in the header file myheader, you simply need to re-run the above command to update headers in source code files: existing ones are automatically removed.

Similarly, running:

```
headache -r foo.c bar.ml bar.mli
```

removes any existing in files foo.c, bar.ml and bar.mli. Files which do not have a header are kept unchanged.

The current headers of files can be extracted:

```
headache -e foo.c bar.ml bar.mli
```

prints on the standard output the current headers of the files foo.c, bar.ml and bar.mli. All files are kept unchanged.

## 4 Configuration file

File types and format of header may be specified by a *configuration file*. By default, the default builtin configuration file given in figure 2 is used. You can also use your own configuration file thanks to the -c option:

```
headache -c myconfig -h myheader foo.c bar.ml bar.mli
```

In order to write your own configuration, you can follow the example given in figure 2. A configuration file consists in a list of *entries* separated by the character |. Each of them is made of two parts separated by an ->:

- The first one is a *regular expression*. Regular expression are enclosed within double quotes and have the same syntax as in Gnu Emacs. headache determines file types according to file basenames; thus, each file is dealt with using the first line its name matches.
- The second one describes the format of headers for files of this type. It consists of the name of a model (e.g. frame), possibly followed by a list of arguments. Arguments are named: open:"(\*" means that the value of the argument open is (\*.

headache currently supports three models:

• frame. With this model, headers are generated in a frame. This model requires three arguments: open and close (the opening and closing sequences for comments) and line (the character used to make the horizontal lines of the frame). Two optional arguments may be used margin (a string printed between the left and right side of the frame and the border, by default two spaces) and width (the width of the inside of the frame, default is 68).

```
# Objective Caml source
  ".*\\.ml[il]?" -> frame open:"(*" line:"*" close:"*)"
| ".*\\.fml[i]?" -> frame open:"(*" line:"*" close:"*)"
                -> frame open:"/*" line:"*" close:"*/"
| ".*\\.mly"
# C source
| ".*\\.[chy]"
                 -> frame open:"/*" line:"*" close:"*/"
# Latex
                                    line:"%" close:"%"
| ".*\\.tex"
                 -> frame open:"%"
# Misc
 ".*Makefile.*" -> frame open:"#"
                                    line:"#" close:"#"
 ".*README.*"
                -> frame open:"*"
                                    line:"*" close:"*"
 ".*LICENSE.*" -> frame open:"*"
                                    line:"*" close:"*"
```

Figure 2: The default builtin configuration file

```
# Script file
| ".*\\.sh" -> frame open:"#" line:"#" close:"#"
| ".*\\.sh" -> skip match:"#!.*"
```

Figure 3: Example of a configuration file for skipping the shebang line of shell scripts

- lines. Headers are typeset between two lines. Three arguments must be provided: open and close (the opening and closing sequences for comments), line (the character used to make the horizontal lines). Three optional arguments are allowed: begin (a string typeset at the beginning of each line, by default two spaces), last (a string typeset at the beginning of the last line) and width (the width of the lines, default is 70).
- no. This model generates no header and has no argument.

It is possible to change the default builtin configuration file at compile time. For this, just edit the file config\_builtin.txt present in the source distribution before building the software.

It is also possible to add entries into your own configuration file that specify when the first line of the processed file has to be skipped. As previously, these *entries* are separated by the character | and each of them is made of two parts separated by an ->:

- Again, the first part is a *regular expression* used by **headache** to determine the file type. But here, it is according to its full filename (including the pathname).
- The second part specifies when the first line must be skipped. It consists of the keyword skip followed by the named argument match: a regular expression. When the first line of such a file type matches, headache does not modify that line and considers that the header must start at the second line.