

# BASHORE SCOUT RESERVATION PARENTS GUIDE

Bashore Scout Reservation  
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Boy Scouts of America ~ Pennsylvania Dutch Council

## **Bashore Scout Reservation**

**Ryan Stewart, Camp Director**

**160 Moonshine Road ~ Jonestown, PA 17038**

**(717) 222-0332 Cell**

**(717) 865-4583 Camp ~ (717) 865-2793 Fax**

**E-mail address: ryangibsonstewart@gmail.com**

Dear Parents,

Thank you for choosing Bashore Scout Reservation this year! I am pleased to welcome you this summer, and will do everything in my power to make the camping experience for your son the best it can be. Summer camp offers many opportunities for earning merit badges, rank advancement, and learning and perfecting Scouting skills. Camp also provides opportunities for personal growth, brotherhood and camaraderie, and connection with the outdoors. Of course, camp is also a time for fun and games, too!

At Bashore, our staff is committed to providing quality programs, valuable learning experiences, and a fun and exciting environment. As a professional teacher, I know how important it is for youth to develop socially and to use their skills in a practical setting. As a father of four, I know how important it is for kids to have a safe yet welcoming environment so they can thrive and feel comfortable. And as a Scout leader and Eagle Scout, I know how important it is for kids to learn the values of service, brotherhood, and courtesy. It is my desire that Scouts and leaders walk away from Bashore fully satisfied and more advanced in their Scouting paths.

This parent's guide should give you an overview of what we have to offer here at camp. Of course, should you have any lingering questions, feel free to contact me by email or phone (see below). Please take the time to read through the guidebook, and also check the website ([padutchbsa.org](http://padutchbsa.org)). If there's anything we did not address thoroughly enough, don't hesitate to ask for clarification.

Thanks again! See you around camp!

Your Camp Director,

*Ryan Stewart*

Camp phone (during camping season): 717-865-4583

Cell phone (available after 4 pm): 717-222-0332

Email (available anytime): [ryangibsonstewart@gmail.com](mailto:ryangibsonstewart@gmail.com)

## GENERAL INFORMATION

Our camp has daily mail service. Incoming mail is distributed to the campsite's mailbox/folder located in the President's Room. Outgoing mail should be deposited in the President's Room mailbox by 10:00am.

Mail should be addressed as follows:

Bashore Scout Reservation  
c/o (Scout Name, Troop #)  
160 Moonshine Road  
Jonestown, PA 17038-8137

Parents sending mail or postcards are reminded that anything mailed after Wednesday may not arrive in time for their son to receive it. We will make every attempt to deliver mail, however, mail that is undeliverable, or without a proper address will be marked "Return to Sender" after all attempts have failed. Packages will not be returned unless sender pays for shipping.

**Phones:** The phone number in the camp office at Bashore Scout Reservation is (717) 865-4583 and our Fax number is (717) 865-2793. These lines are available only for official camp business and must be kept open for emergencies. There is no pay-phone available at Bashore Scout Reservation, due to the increased coverage areas and popularity of cell phones.

**Messages:** Phone messages will be placed in the unit's mailbox, unless marked URGENT, then all attempts will be made to get it to the unit as soon as possible.

**Cell Phone Use:** In order to curb potential homesickness problems as well as lessening disruption for the total camping experience, we strongly recommend that Scouts do not bring any cell phones or other electronic devices to camp.

**Camp Office:** The camp offices are located in the President's Room of the "Barn" which is our multi-purpose building. There is an information desk in the President's Room which is manned by a staff member to answer phones, questions, and provide assistance, information, and forms which you may need while in camp. This is also where Scouts and leaders can requisition Frisbees, Volleyball, and Horseshoes to participate in some of the individual activities. The Camp Director and Program Director office can be accessed through the President's Room as well.

**Office Hours:** The office is open during all program times with the exception of meal times and siesta.

**Lost and Found:** Articles found should be deposited at the camp office. Unclaimed items will either be thrown away or donated to a clothing bank at the end of the camping season. We will make every attempt to return an item to its rightful owner. Valuable items will be locked up in the camp office; other items will be in the lost and found box in the President's Room. Please check the lost and found before leaving on Saturday.

## 2018 CAMP FEES AND DISCOUNTS

**Registration Fee:** \$360 per Scout if paid by May 15. After that date, the fee is \$380. This all-inclusive fee is non-refundable, but is transferrable. (A \$50 per-boy deposit will be due by February 15; this fee is non-refundable, but is transferrable. This February 15 fee will be deducted from the total camp fee.)

**All-Inclusive Fee:** Fees at Bashore Scout Reservation are all-inclusive. This means that the camp fee covers all program-related fees, merit badge supplies, patches, and a complimentary photo for every camper. For instance, if a Scout takes the Woodcarving or Space Exploration merit badge, he won't need to pay extra for a neckerchief slide or a rocket kit. These items can be redeemed in the trading post at the beginning of camp.

**Encore Camper Discount:** This is a \$50 discount. Therefore, the discounted fee is \$310 for those Scouts attending more than one week of summer camp—this includes NYLT and Eagle Academy. (After May 15<sup>th</sup>, the encore camper price is \$330.) Encore camper form can be found at the end of this guide.

**Refund Policy:** The Pennsylvania Dutch Council Camp Refund Policy will be strictly followed. A copy of this policy can be found on the camp website [www.padutchbsa.org/camping/bashore/summercamp](http://www.padutchbsa.org/camping/bashore/summercamp).





## PRE-PLANNING FOR YOUR SON'S WEEK IN CAMP



We've taken the hard part out of your pre-planning. Included in this book are some of the necessary tools and information to equip and prepare you and your Scout for a great week at camp. Remember, this is only an overview for you, the parent. Much of the preparation must be done by your son, along with guidance from his Scoutmaster. But below are some things you can do to help:

- ✓ Read and become familiar with the contents of this book.
- ✓ Offer to help your son's Scoutmaster in any way possible. Some parents shy away from volunteering because they can't give up a week of time to go to camp. But Scoutmasters may need somebody to do less time-consuming tasks, like registering the Troop for merit badges, or collecting medical forms.
- ✓ All registration fees and Friday evening meals for visitors should be pre-paid prior to arriving at camp.
- ✓ Your Scout should have a full uniform with all the badges and patches sewn on. Any corrections that need to be made should be done before leaving home.
- ✓ Plan an appointment for a yearly physical with your family doctor or other medical service. Fill out the medical form that's at the back of this guide. Be sure to fill everything out in full, including current history, insurance, emergency contacts, and signatures. Make photocopies to turn in to the camp. (Keep originals just in case.)
- ✓ Make sure your Scout has chosen a schedule and the merit badges he will take for his week at summer camp. Be sure all prerequisite work is completed and ready to send to camp.
- ✓ Make sure your Scout is packed and ready to go! See the back of this guide for a suggested packing list.





## **ADVANCEMENT PHILOSOPHY**

Scouts and their parents may have certain expectations when they come to camp about the number of merit badges that they should go home with and what amount of effort they will have to put into earning the badges at camp. Some will be prepared by competing pre-requisites for items that cannot be done at camp while others will not. Pre-planning and counseling of your Scouts will determine their success while in camp.

Our mission is clear. We help them with requirements that can be done in camp expecting no more or no less than the standards of Boy Scouts of America. Our reputation is at stake, but more importantly, we have an obligation to the Scout and to all Scouts in the nation. Our obligation to the Scout is to give him the sense of satisfaction that he earned it by meeting a standard that is recognized nationally for the badges he works on. Our obligation to all Scouts in the nation is that we uphold the standard so that the value of the badge, or the effort put forth for it, is the same in our camps and our council as it is in Arizona, Maryland, or anywhere else. It has to do with honor among Scouts that our Oath and Law require us to uphold.

**Conferencing and Counseling:** Prior to camp, the Scoutmaster should conduct a conference with each Scout to determine the merit badges are needed for the next rank. From the list of merit badges available at camp, the Scout should then select the ones he would like to earn while at camp or start while at camp. The leader can help Scouts set realistic expectations and discourage over-programming.

**How Many Badges Are Too Many?** We realize that the Summer Camp experience is the best and most convenient time to earn as many merit badges as possible. With that in mind, we have found through experience that a Scout who tries to do too much at a time winds up with more incomplete badges and has a frustrating and stressful week trying to please his Scoutmaster and Parents. The average Scout should realistically be able to earn 3-5 merit badges while leaving enough time for the “extras” our program offers... (i.e. FUN!) For First Year campers, the emphasis should be placed on the Blue Mountain Man Program which should give him a great boost in rank advancement, and the opportunity to earn 1-2 merit badges as well.



## YOUR SCOUT'S SCHEDULE

Your Scout is probably primarily concerned with which merit badges he wants to take. In order to guarantee success, it is important that you as the parent, along with support from the Scoutmaster, counsel him before he makes his final merit badge decisions. If that isn't done, you may be setting him up for failure. Here are some things to consider when counseling your Scout:

- Just because he wants the badge doesn't mean it is the right badge for him.
- Physical ability and strength need to be considered. A young Scout might not pass boating or shooting badges.
- He might be on a swim team, but can he meet the other requirements of the badge?
- He might be hunter, but how large is the target he is hunting compared to the one on the range?
- Can he complete the prerequisites before camp?
- Can he sit still for badges that require observation time?
- Has he already taken and passed the badge?
- Will he be overwhelmed by taking six badges? We recommend four or five.

We have overplanned activities and programs for your son and don't expect him to fill his schedule with everything we have to offer. For instance, even though we offer six merit badge periods, we highly suggest each Scout only chooses four or five merit badges. Or, we suggest that a Scout be choosy in picking the activities we offer, keeping a balance between being busy and having some free time.

Remember, we want the Scouts to be successful at camp. Through proper counseling prior to camp you can help to ensure that success. For first-year campers we recommend the Blue Mountain Man program. For the older Scout, we have COPE and the Specialty Week programs. You will find more information about both of these later in this guide.









# AQUATICS

With our beautiful 5.5 acre man-made Stouffer Lake, and the Bishop Aquatics Center swimming pool, our BSA trained staff offers a large variety of merit badges and specialty programs.






## Aquatics Merit Badges:



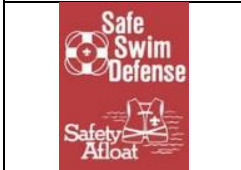




	<p><b>Canoeing</b> Must successfully complete the BSA swimmer test by check-in. Must bring close-toed shoes that can get wet.</p>	<p>Average Difficulty</p>
	<p><b>Kayaking</b> Must successfully complete the BSA Swimmer Test by check-in.</p>	<p>Average Difficulty</p>
	<p><b>Lifesaving</b> Recommend to have earned Swimming MB. Must pass swimmer's test by check-in. 2nd Class requirement 5a-d and 1st Class requirement 6a,b,e must be completed prior to camp (which can be indicated by signing on the back of the blue card). Must complete ¼ swim prerequisite at camp. Must bring own <i>properly fitting</i> long-sleeved shirt and long pants.</p>	<p>Very Challenging</p>
	<p><b>Rowing</b> Must successfully complete the BSA swimmer test by check-in. Must bring close-toed shoes that can get wet. Prior knowledge of knots in requirement 4a#5 is helpful – see forms section for more information.</p>	<p>Average Difficulty</p>
	<p><b>Small Boat Sailing</b> Must successfully complete the BSA swimmer test by check-in. Knowledge of knots and splices is helpful. Must bring close-toed shoes that can get wet. Prior knowledge of knots in requirement 7a is helpful – see forms section for more information.</p>	<p>Difficult, Recommend for Older Scouts</p>
	<p><b>Swimming</b> Must pass Swimmer test by check-in. Should have familiarity with the five required swimming strokes (see requirement 3). This is <i>not</i> instructional swim but rather a badge to improve and perfect skills.</p>	<p>Average Difficulty</p>



## Aquatics Programs:

	<p><b>BSA Aquatics Supervision:</b> Designed for adults to strengthen skills needed to lead troop swimming and boating activities. This is not a merit badge.</p>	<p>Difficult, Minimum Age 16</p>
	<p><b>BSA Mile Swim:</b> Must successfully complete the BSA swimmer test by check-in. First time mile swimmers must attend all practice sessions. Swim team members or those who present evidence of previous mile swim completion may opt out of the practice swims. This is not a merit badge.</p>	<p>Difficult, Recommend for Strong Swimmers</p>
	<p><b>BSA Stand Up Paddleboarding:</b> Must successfully complete the BSA swimmer test by check-in. This is not a merit badge.</p>	<p>Average Difficulty</p>

## Other Aquatics Opportunities:

	<p><b>Open Program Time:</b> Check the schedule for times when the Pool and Waterfront are open to anyone to come down for a swim, or to take out a watercraft from our fleet of rowboats, canoes, kayaks, stand-up paddleboards, and innertubes.</p>
	<p><b>Troop Swims:</b> Leaders who present current Safe Swim Defense certificates may sign up for and supervise their own Troop swims. Please see the Aquatics Director for scheduling and to present certification.</p>
	<p><b>Safe Swim Defense / Safety Afloat Certification:</b> Safe Swim Defense and Safety Afloat Certification are available to adult leaders while in camp by attending training offered by the aquatics staff. Every unit should to have at least one adult who holds an up-to date certificate. Those who have it can supervise Troop swims while at camp as well as aquatics activities year-round within the Troop's own program.</p>
	<p><b>The Plunge:</b> It s time to take The Plunge! Our polar bear plunge-style swim takes place every morning at 7 am at the lake. Come three times to earn a special patch.</p>
	<p><b>Instructional Swim:</b> Swimming lessons are available to anyone desiring to learn how to swim, needing to sharpen their swimming skills in preparation to improve their swimming classification, or improve their skills prior to taking swimming merit badge the following year. Lessons are available throughout the morning. As a reminder, Swimming merit badge is not designed to teach Scouts how to swim.</p>
	<p><b>Scoutmaster Splash:</b> On Tuesday night, as a capper to our campwide games, come on down to the pool to see how our leaders do at belly flops, cannonballs, can openers, and other general splashing silliness. Leaders will compete for the biggest “wow” factor! 😊</p>
	<p><b>Cardboard Regatta:</b> On Thursday evening at the lake, join us for the race of a lifetime! Scouts should design and create a cardboard boat for their leaders. (No leader input). The only materials allowed: cardboard, duct tape, and paint. Leaders will then race them across the raging waters of Lake Stouffer in an epic challenge!</p>





# CAMPSCRAFT


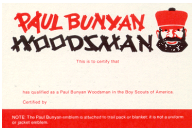



Whether it's merit badges or just to sharpen your skills, the Campcraft area has something for you. Both Scouts and Scouters can sharpen their skills or learn new ones. Where else can you start fires and build bridges all in one place?

## Campcraft Merit Badges:

	<p><b>Camping</b> Requirements 8d and 9a-c should be done prior to camp. A written note from Scoutmaster will suffice as evidence of completion. Need to bring backpack, tent, ground cloth, mess kit, and any other equipment needed for camping for outpost overnigher.</p>	<p>Average Difficulty</p>
	<p><b>Cooking</b> Requirements 6d-e must be documented by a parent/guardian. Must bring a metal mess kit. Period 3 is extended daily through lunch hour. Period 1 meets early during breakfast. Requirement 4 can and will be completed at camp.; Scouts may opt to do requirement 4 as a prerequisite.</p>	<p>Average Difficulty</p>
	<p><b>Emergency Preparedness</b> Must have earned First Aid MB prior to camp. Requirements 2b, 2c, and 6c must be complete prior to camp. Must bring emergency pack for 8c to camp; see the forms section for specifics. (Photos of packs are not acceptable.)</p>	<p>Average Difficulty</p>
	<p><b>First Aid</b> Scout must be at least 1st Class rank or hold proof that requirement 1 has been met prior to attending camp. Not recommended for 1st year campers.</p>	<p>Average Difficulty</p>
	<p><b>Geocaching</b> Prior parental approval needed for requirement 7. Photographic evidence of requirement 7 is also needed upon arrival to camp.</p>	<p>Average Difficulty</p>
	<p><b>Hiking</b> Mileage Requirements should be completed before attending camp. Bring proof / documentation from SM or parent. This is independent study.</p>	<p>Average Difficulty</p>
	<p><b>Orienteering</b> Requirement 7 should be done prior to camp. Can be very time consuming. Good map &amp; compass skills are recommended.</p>	<p>Difficult Badge</p>
	<p><b>Signs, Signals, and Codes</b> Having the book is strongly encouraged (it has a Braille insert in it). Prior knowledge of Morse Code and Braille is helpful.</p>	<p>Average Difficulty</p>

	<p><b>Pioneering</b> No prerequisites. Good working knowledge of knots and lashings are recommended.</p>	<p>Difficult Badge</p>
	<p><b>Wilderness Survival</b> Requirement 5 (survival kit) should be made ahead of time and brought along to camp; see forms section for specifics. (Photos of survival kits will not be accepted.) Need backpack, ground cloth, and mess kit for outpost overnighter.</p>	<p>Average Difficulty</p>









**Other Campcraft Opportunities:**

	<p><b>Totin' Chip</b> Very popular award among new Scouts since it grants them the privilege of using wood tools. This can be earned through the Blue Mountain Man Program.</p>	
	<p><b>Paul Bunyan Award</b> This award recognizes advanced axemanship which can be learned at camp. This is a difficult award and should only be attempted by those Scouts and leaders who are in good physical condition and possess good woods tool skills.</p>	
	<p><b>Fireman's Chit</b> The Fireman's Chit is awarded to Scouts who learn basic fire safety and subscribe to the Outdoor Code. This can be earned through the Blue Mountain Man Program.</p>	
	<p><b>Orienteering Course</b> Two orienteering courses are offered. One is geared towards new campers and younger Scouts, and the other is for the more advanced Scout or Scouter.</p>	
	<p><b>Leave-No-Trace Training</b> We offer a week-long course to train Scouts and Scouters alike on the finer skills of Leave No Trace camping. All BSA literature has been revised to include these skills, and if you camp in any National Parks, or have been to any of BSA's High Adventure Bases, you need to know about this.</p>	
	<p><b>Knot Club</b> Various levels of skill will challenge your ability to show off your knot-tying prowess. The ultimate goal is to join the ranks of the Forty Knot Club.</p>	



# **HANDICRAFT**

Whether you are taking a merit badge, just interested in learning a new skill, or sharing your talents with others, the Handicraft Lodge gives you plenty of opportunity to be creative. The staff is dedicated to helping Scouts to create projects with quality workmanship as well as instilling safe work practices.

### Handicraft Merit Badges:

	<b>Art</b> No prerequisites. Merit badge supplies may be redeemed for free from the trading post.	Good Beginner Badge
	<b>Basketry</b> No prerequisites. Merit badge supplies may be redeemed for free from the trading post.	Good Beginner Badge
	<b>Indian Lore</b> No prerequisites. Merit badge supplies may be redeemed for free from the trading post.	Average Difficulty
	<b>Leatherwork</b> No prerequisites. Merit badge supplies may be redeemed for free from the trading post.	Average Difficulty
	<b>Metalwork</b> No prerequisites. Merit badge supplies may be redeemed for free from the trading post.	Average Difficulty
	<b>Sculpture</b> Would be helpful to have 2a completed before camp. Not recommended for first year campers!	Moderate Difficulty
	<b>Textile</b> No prerequisites. Merit badge supplies may be redeemed for free from the trading post.	Average Difficulty
	<b>Wood Carving</b> Must have Totin' Chip Card. Merit badge supplies may be redeemed for free from the trading post. Not recommended for first year campers!	Moderate Difficulty




### Other Handicraft Opportunities:

	<b>Patrol Flag:</b> Bring your patrol down to make a patrol flag or enhance the flag you already have.
	<b>Handicraft Projects:</b> Come down and make whatever you like. You can purchase a kit in the Trading Post or come down to the Handicraft Lodge to see the materials we have available. Our staff will provide the help and support you need.





# **SHOOTING SPORTS**

Shooting Sports is one of the most popular areas in camp. Our Rifle Range is one of the best and our Archery Range is unmatched anywhere. All Scouts and Scouters are given the safety rules and regulations prior to being permitted to participate. Troops will have the opportunity to sign up for troop shoots during the Sunday check-in.

### Shooting Sports Merit Badges:

	<p><b>Archery</b> No prerequisites. Merit badge supplies may be redeemed for free from the trading post.</p>	<p>Average Difficulty</p>
	<p><b>Rifle Shooting</b> No prerequisites. Recommended for older Scouts. Maturity and ability to follow directions needed.</p>	<p>Average Difficulty</p>
	<p><b>Shotgun Shooting</b> No prerequisites. Recommended for older Scouts. Maturity and ability to follow directions needed.</p>	<p>Challenging Badge</p>

### Other Shooting Sports Opportunities:

	<p><b>3-D Archery Course:</b> Our 3-D range is probably the finest you will find at any camp in the region. Come on down and see what new critters we've rounded up for this year's course. A leader or qualified staff member must accompany Scouts on the 3-D course.</p>
	<p><b>Advanced Archery:</b> An advanced archery course is offered to those Scouts who have earned the Archery merit badge prior to coming to camp. Improve your skills as you head out onto the 3-D archery course. Or check out our archery launcher!</p>
	<p><b>Troop Shoot:</b> Your unit can sign up for a time slot to come down to the Rifle Range and have some fun target shooting. See the Shooting Sports Director for sign-up during camp orientation.</p>
	<p><b>Leader Shoots:</b> Leaders can come to the shooting ranges to have some fun and try their hand at some shooting. Friday afternoons are usually a good time, but availability for leaders to shoot will depend on the number of Scouts taking merit badges.</p>



## **NATURE & SCIENCE**

The Nature area includes a little something for everyone. We offer merit badges, of course, live animals from the area, and the Nature Trail. Whatever your interests, there is something there for you. Who says education can't be fun?

### Nature Merit Badges:







	<b>Bird Study</b> Requirement 5 must be completed prior to camp. Schedule class time with counselor. Requires many hours of independent study.	Challenging
	<b>Environmental Science</b> Recommended for older Scouts. Some independent project work may be required.	Difficult
	<b>Fish &amp; Wildlife Management</b> Requirement 7 may be difficult to accomplish while in camp. Recommended for older Scouts.	Average Difficulty
	<b>Forestry</b> Requirement 1 has extensive written requirements. Recommended for older Scouts.	Average Difficulty
	<b>Geology</b> No prerequisites.	Average Difficulty
	<b>Insect Study</b> Req. 4: Do prior to camp. Req. 5a: Bring scrapbook. Req. 7: Must show photographic evidence. Independent study.	Challenging
	<b>Mammal Study</b> No prerequisites.	Good Beginner Badge
	<b>Nature</b> No prerequisites.	Average Difficulty
	<b>Reptile &amp; Amphibian Study</b> Requirement 8 must be done prior to camp. Success in badge depends on availability of necessary live specimens.	Average Difficulty
	<b>Soil &amp; Water Conservation</b> No prerequisites.	Average Difficulty

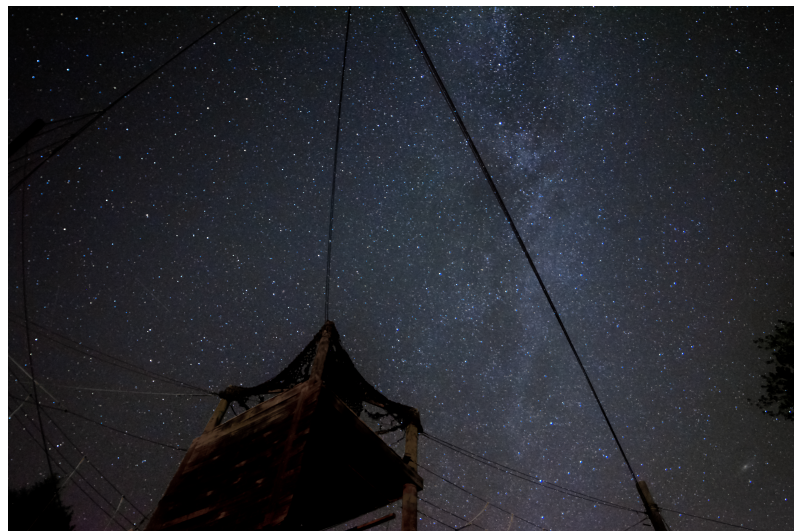
If you like to experiment, explore, build, and examine, then you should be able to find something in the Science area. These badges are perfect for anyone who wants to find out how and why things work the way they do. All Science merit badges are located at or around the Nature center.

**Science Merit Badges:**

	<b>Astronomy</b> Requirement 6b must be completed prior to camp. Includes evening observation time with telescope. Ability to complete other requirements is affected by weather.	Average Difficulty
	<b>Chemistry</b> No prerequisites. Recommended for older Scouts.	Difficult
	<b>Electricity</b> Requirements 2 and 9a must be completed prior to camp.	Average Difficulty
	<b>Energy</b> Audit for requirement 4 must be completed prior to camp.	Average Difficulty
	<b>Fingerprinting</b> No prerequisites. Will be offered during open program on Monday and Thursday evenings.	Average Difficulty
	<b>Medicine</b> Requirements 7a and 10 should be done prior to camp. Prior knowledge of medical practices is helpful. Recommended for older Scouts.	Difficult
	<b>Oceanography</b> No prerequisites.	Average Difficulty
	<b>Space Exploration</b> No prerequisites. Merit badge supplies may be redeemed for free from the trading post. Recommended for older Scouts.	Average Difficulty
	<b>Weather</b> Requirement 9a must be completed prior to camp.	Average Difficulty

**Other Nature and Science Opportunities:**




	<p><b>Nature Trail:</b> Just for fun, take your troop or patrol out for a nature night hike to view the flora, fauna, and other natural features of our camp. The trail is both educational and relaxing.</p>
	<p><b>Conservation Projects:</b> Visit the Nature area to find the many conservation project ideas we have. They may range from something as simple as cutting back a trail to installing new erosion bars to preserve the many trails in camp.</p>
	<p><b>World Conservation Award</b> can be earned at camp by Scouts who complete Citizenship in the World merit badge prior to camp and two other badges that can be done in camp. They are Environmental Science and Soil &amp; Water Conservation or Fish &amp; Wildlife Management badges.</p>
	<p><b>William T. Hornaday Award:</b> The fundamental purpose of the Hornaday Awards program is to encourage learning by the participants and to increase public awareness about natural resource conservation. Understanding and practicing sound stewardship of natural resources and environmental protection strengthens Scouting's emphasis on respecting the outdoors. Ask the Nature staff for details.</p>
	<p><b>Leader Lemonade Launch:</b> On Fridays at 10:00 and 11:00, come down to the nature lodge to watch the Scouts taking the Space Exploration merit badge as they launch their rockets. Enjoy some complimentary lemonade, and maybe even get a chance to launch your own rocket!</p>
	<p><b>STEM:</b> You can Build It! Or you can Film It! Scouts can take advantage of the newest addition to our science program, and take either the morning or afternoon to do STEM projects! In Build It!, Scouts will work on engineering and technical skills. In Film It!, Scouts will use cameras, drones, and computers to create a film. See page 28 for details on each program.</p>




## **MISCELLANEOUS BADGES**

All badges that are offered under the “Independent Study” program do not have a specific time slot assigned to them. Upon arrival at camp, Scouts may schedule time with the counselor as needed throughout the week. Merit badge classes for Independent Study badges could meet as little as only one time for the week or once a day.

### Independent Study Badges:

	<p><b>Bugling</b> Must learn bugle calls prior to camp, provide own brass instrument, be prepared to review all requirements with counselor in one session.</p>	<p>Challenging</p>
	<p><b>Music</b> Bring music and instrument for requirement 1 to camp. Bring appropriate documentation for proof of requirements 3 &amp; 4.</p>	<p>Average Difficulty</p>
	<p><b>Scholarship</b> Bring report card, letters from teachers, transcripts, etc. with you to camp. See requirements for details. Will require approximately 1-hour session to be scheduled with counselor.</p>	<p>Average Difficulty</p>

### Miscellaneous Badges:

	<p><b>Climbing</b> No prerequisites. Recommended for age 14 and older. Should be in good physical condition. It is helpful to learn climbing knots prior to camp. See forms section for instructions on tying knots. (Release forms are no longer needed.)</p>	<p>Challenging</p>
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## **TA BLUE MOUNTAIN MEN TA**

This is a top notch program for your first year campers and is highly recommended. The Blue Mountain Man Program was developed exclusively for Bashore Scout Reservation by our staff and is constantly under revision to keep up with the changing needs of Scouts. It is a comprehensive program of hands-on practice, skills demonstration, and basic Scouting knowledge. Your Scouts will have the opportunity to experience the patrol method and leadership, and be under the guidance of well qualified staff members serving in the capacity of Troop Guides for each patrol.

This program will provide instruction and training in many of the requirements toward the ranks of Tenderfoot, Second Class, and First Class. They will develop skills in swimming, camping, fire building, knots and lashings, first aid, and many others. They will also be exposed to some climbing and rifle shooting. Blue Mountain Men will also enjoy an overnight outpost on Wednesday night. (Be sure to bring equipment needed for camping out, including a tent and a pack to carry your equipment. Be prepared!)

The Blue Mountain Man program has proven effective in giving first year campers a step up on their skills and knowledge of Scouting. In addition, first year campers will have the opportunity to earn one of the following merit badges: Art, Basketry, Leatherwork, or Mammal Study. Special recognition for participants will take place at Friday's closing campfire.

Blue Mountain Men will need a walking stave, and tent for the program. Walking staves may be redeemed for free from the trading post. Tents should be brought by the Scouts (though they may share).

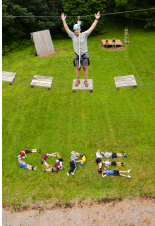


## **TA GREEN BAR SCOUT PROGRAM TA**

This program addresses the needs of those Scouts who are close to First Class and are in need of completing only a few more requirements. Green Bar Scouts meet on Monday at 4:00 in the Blue Mountain Man area. From there we can tailor the program to meet their needs. The staff will work with them to develop a schedule to address the requirements needed. Scouts in this program are free to take merit badges during periods 1 through 5, but should leave period 6 free.





## PROGRAMS FOR OLDER SCOUTS

What about the older Scout who has taken most of the merit badges offered at Bashore? What activities are available for him? We have some excellent programs designed to meet his needs as well.









	<p><b>COPE:</b> COPE, or Challenging Outdoor Personal Experience, is designed to challenge a Scout's physical, mental, and emotional abilities. In doing so it recognizes the goals of teamwork, communication, trust, leadership, decision making, problem solving, and self-esteem. Because of the high physical demand, participants must be 14 years of age or older to take part. COPE is also available to adult leaders looking for the same challenges, with priority given to Scouts if the class limit is reached. COPE is held two hours a day during periods 2 and 3.</p>
	<p><b>Eagle Academy:</b> During week 7, Bashore Scout Reservation conducts the Eagle Academy. This program is intended for Scouts who are 14 years of age and are a Star or Life Scout. Eagle Academy, which runs parallel to regular camp activities, offers opportunities to Scouts to earn some Eagle-required badges: Citizenship in the Community, Nation, and World; Personal Management; and Personal Fitness. See page 32 for detailed information about the Academy.</p>
	<p><b>Cycling Week:</b> Get out and bike! If you have an older Scout (14+) who enjoys mountain biking, then he should consider Cycling Week! Scouts will learn bicycle care from experts, and will venture out on some exciting bike escapades! Scouts will have the opportunity to work on requirements toward earning the Cycling merit badge. Must bring your own helmet and bicycle; bringing your own bicycle tool kit is strongly recommended. Cycling Week is held during Weeks 1 and 4.</p>

## STEM

Bashore is excited to announce the new STEM (Science, Technology, Engineering, Mathematics) program for 2018! There will be two programs offered (see below). Contained within the program are elements from Electronics, Inventing, Robotics, Energy, Moviemaking, Photography, and Digital Technology merit badges. However, the merit badges are not the focus of the program. The focus is to offer a different experience to our Scouts. The STEM programs are targeted toward older Scouts (must be 14+) and will be limited to 12 participants per program. Each program will use either the three morning periods, or the three afternoon periods. Badges in the STEM program are not available à la carte. Participants should not schedule other merit badges during their STEM session. Scouts may sign up for either the morning session or the afternoon session, but not both.

	<p><b>Build It!</b> The goal of the Build It! program is for Scouts to use their engineering and technical abilities, mixed with their creativity, to build a working robot by the end of the week. They will also explore design aspects using various building techniques. Scouts will work on partial elements from the following merit badges: Electronics, Inventing, Robotics, and Energy. Build It! will be held during all 3 morning periods. There are no prerequisites. Must be 14 years old to sign up.</p>
	<p><b>Film It!</b> Scouts will be working with cameras, computers, and drones to produce a film each week. The intent of the Film It! program is to give Scouts the opportunity to write, direct, produce, and perhaps some acting, all to produce a DVD of the week's activities. Scouts will work on partial elements from the following merit badges: Moviemaking, Photography, and Digital Technology. Film It! will be held during all 3 afternoon periods. No prerequisites. Must be 14 years old to sign up.</p>

## PROGRAMS BEYOND THE BADGES

	<p><b>Camp-Wide Challenges:</b> Every year the camp staff works hard to bring new and exciting challenges. This year is no exception. The challenges are designed for patrols of 6 to 8 Scouts and also to meet the different ability levels of all. We like to keep you in suspense as to what the games will be so ... be prepared!</p>
	<p><b>Chapel Services:</b> Our chapel service, which is ecumenical in nature, will be conducted on Thursday evening. The service will be held at the chapel, weather permitting. We would greatly appreciate having your Troop's Chaplain's Aid assist the Chaplain with readings, song leading, or prayers.</p>
	<p><b>Frisbee Golf:</b> Frisbees are available for purchase or are available at the first frisbee golf tee (near the trading post). While you're getting your Frisbee, also pick up a map of our multi-point Frisbee golf course—and get a tour of the camp while teeing off! It's a great way to relax, and to practice your precision aim.</p>
	<p><b>Horseshoes:</b> The horseshoe pits are located on the hill across from the camp office. Horseshoes are available next to the horseshoe pit (near the trading post).</p>
	<p><b>Inter-Troop Programs:</b> Units are encouraged to challenge each other to informal sports contests during the week they are in camp and to organize inter-troop campfire programs and/or cracker barrels.</p>
	<p><b>The Legend of Joseph Johns:</b> Each week includes a special night-hike to the site of Joseph Johns' homestead located on camp property. History will come alive as we tell the tale of this local legend who came to this area as a runaway slave and lived on this property in a small wooden shack until the ripe old age of 112.</p>
	<p><b>Playground Games:</b> Check out the toy box by the pool for lots of great games. Look for equipment for soccer, football, ultimate frisbee, kickball, or dodgeball. Organize a match, or start a quick pickup game!</p>
	<p><b>Volleyball Court:</b> We are proud of our regulation size, lighted volleyball court. Volleyballs are available in the toy box by the pool. The court is open on a first come, first served basis. Bump, set, spike!</p>



# THE EAGLE ACADEMY THE

Once again we are proud to offer the Eagle Academy at Bashore Scout Reservation during week 7. This program has helped hundreds of Scouts get just a little closer to their goal of becoming Eagle Scouts. Whether they need only 1 or 2 badges or all 5 offered, they will benefit from this program. Due to the requirements of the badges offered and the intensity of the schedule Scouts attending the academy must be 14 years of age and be a Star or Life Scout at the time of their application.



Scouts attending the academy will be placed in a provisional Troop of other Scouts in the program. They may choose to stay with their Troop if the Troop is in camp during week 7. Scouts will be instructed by guest experts and some of the best in-house counselors. Badges offered will be Citizenship in the Community, Citizenship in the Nation, Citizenship in the World, Personal Management, and Personal Fitness. There will also be a special session on planning and carrying out an Eagle Service Project. A list of pre-requisites and a welcome letter will be sent to each applicant upon receipt of their application by the Program Director. In order to be successful in the program participants must have the pre-requisites completed upon arrival in camp.

There is no additional cost for this program; however, Scouts must apply for acceptance into the program regardless of whether or not his Troop is in camp during week 7 or not. The Eagle Academy is limited to the first 25 applicants who meet the requirements of the program. The Application with a \$50 deposit must be made by February 15th. (If space is still available after February 15, payments can be made at the time of sign up.) See forms section for the application.

Eagle Academy participants may invite parents, family, and others to the Friday Family Night. Cost of meals is \$8 each and may be paid upon arrival in camp.



## THE ORDER OF THE ARROW THE

Steeped in the rich traditions of the Native Americans, the Order of the Arrow recognizes campers who best exemplify the Scout Oath and Law in their daily lives and by such recognition causes other campers to conduct themselves in a manner that warrants recognition.

The purpose of the Order is to develop and maintain excellent camping traditions and spirit, to promote year-round Scout camping, and to develop the habit of helpfulness into a life purpose of leadership in cheerful service to others. The OA is responsible for many service projects and camp improvements as well.

All members of the Order of the Arrow are encouraged to not only wear their sash at the evening colors ceremony, but also to Chapel, and family night. Members can also take part in the following programs:

**Thursday Night Social:** Held on Thursday evenings, all Arrowmen are invited to the dining hall for fun and fellowship as they partake in a cracker barrel.

**Campfire Preparation:** On Monday during siesta, all Arrowmen are asked to help build the ceremonial fire used during parent's night.

**OA Call-Out Ceremony:** Arrowmen are asked to help perform the weekly call-out ceremony on Friday night. See the OA Camp Chief for details.

All unit elections should be completed prior to attending camp. At some point during the week, the unit leader should be in contact with the Camp Chief to verify which Scouts and Scouters in camp have been elected to be called out. Please notify the Camp Chief of any unit members who will not be at camp to participate in the call-out ceremony. If a unit member is not present, he will still receive an invitation to the fall ordeal weekend. Out of Council units are reminded that they must provide a letter from their home lodge authorizing call-outs to be done in our camp.





## TRADING POST

As a service to campers, a fully stocked Trading Post is operated at camp. Among the items for sale are materials and kits needed for handicraft merit badges, books, merit badge pamphlets, Bashore Scout Reservation souvenirs (hats, t-shirts, patches, sweatshirts, etc.) camping equipment, batteries, personal hygiene items, stamps and much, much, more. A snack bar is available in the afternoon and evening hours. It offers candy, snacks, ice cream, Popsicles, hot dogs, hamburgers, pizza, slush-puppies, soft pretzels, bottled water and soda and many other items too numerous to mention.



**Payments:** We can accept cash, Troop or personal check, or VISA and Master Card (a \$5 minimum transaction is required).

**Vouchers for Merit Badge Supplies:** When a Scout pays to come to summer camp at Bashore, the cost is all-inclusive. That means that all the cost for merit badge supplies has already been covered! After the unit leader registers his Scouts online for merit badges, the Scouts will receive vouchers for merit badge supplies. These vouchers may be redeemed at the Trading Post. It's best to do this on Sunday afternoon as part of the check-in process.

**How Much Money Should a Scout Bring to Camp?:** Past sales trends have shown us that the average Scout spends approximately \$35-40 per week in the Trading Post. Please make sure that your Scouts or unit are prepared by reviewing the costs of program materials, special activities, troop photos, as well as souvenirs and snacks prior to attending camp. We recommend that unit leaders be aware of Scouts carrying large sums of money and offer to hold it for them. This will avoid disappointment in the event the money is misplaced, lost or stolen.

**Souvenir Photos:** When your troop arrives in camp on Sunday afternoon, a professional photographer will be available to take a souvenir group photo of your troop. Each camper will receive a complimentary 8"x10" color print. Extra prints cost \$8.00 and can either be pre-paid with your pre-arrival packet, or else during the check-out process on Friday afternoon.

## **FOOD AND DINING**

During your son's week at camp, we promise to feed him like a king! We know the importance of keeping young men fed, and we do it well. We hire a professional dietician to plan three square meals a day to keep your son working hard and full of energy. A full-time, professional chef leads a team of cooks to prepare the best meals at any camp around. You can rest assured that your son will be eating well while at Bashore.

**Special Dietary Needs & Restrictions:** We will do our best to accommodate anyone with special dietary needs, provided we are given adequate notice. For food allergies, please have the Scout or unit leader ask the cook if in doubt about the preparation or contents. Please include the dietary needs form with your Pre-Camp arrival packet (see the end of this guide).

**Guest Meals:** Occasionally units may have a guest or leader in camp that may stay overnight, or is just visiting over mealtime. If the guest is taking the place of a camper who is not in camp, there is no charge for the meals. Otherwise, the guest should pay for the meal (\$8.00 per meal) at the camp office.



## **MEDICAL ISSUES**

**Health Lodge:** The camp has a fully-equipped Health Lodge capable of providing emergency medical treatment for our campers. This is primarily a first aid station. We can take care of the cuts, scrapes, bug bites, and sunburn. We are also equipped with an AED and oxygen. Anything else beyond our scope of treatment protocols will require a trip to the local ER or Camp Physician's office. The health lodge is also equipped with hospital style beds to allow campers a quiet place to rest in the air conditioning. Unfortunately any camper who is either too sick or unable to stay comfortably in his own tent overnight must return home until he is well enough to stay in camp.

**Health Officer:** Our Health Lodge is staffed by a fully-trained health care professional holding all necessary credentials. In any case, they are well-versed in the latest treatments for first aid, CPR, and follow protocols monitored by the PA Department of Health, the local Camp Physician, and the Boy Scouts of America. The majority of the camp staff is also trained in Basic First Aid and CPR.

**Injuries and Illnesses:** All illnesses and injuries incurred while in camp must be reported to the Health Officer. Staff members are prepared to give basic first aid treatment in the program areas and will call upon the Health Officer for help if needed. Serious injuries may require the completion of an incident report.

**Exams:** All campers who are in camp for more than 72 consecutive hours are required to have an up-to-date health history and physical examination form on file with the Health Officer. This means Parts A, B, and C of the medical form. We suggest you photocopy your original medical form before turning it in to the Scoutmaster. (See the end of this guide for all three parts of the medical forms.)

Any person who arrives without a current medical form on file may not stay in camp beyond 24 hours, and will not be permitted to take the swim test or participate in any strenuous activities. Arrangements must be made to obtain a physical exam within that time frame or else the person must return home until the situation is resolved. There is a local urgent care facility that offers walk-in service. The camp is not responsible for any costs of getting a new physical, nor for making transportation arrangements.

One of the most common parts of the medical form that is overlooked is the parent signature. We often have parents faxing, scanning, and emailing signatures in a mad dash on Sunday evening. You can avoid this hassle by making sure the medical form is complete, including the parent signature.

**Updated Information:** Please keep your emergency contact person informed of your whereabouts or of any special information that may be helpful in the event of an emergency. Please also make sure that the person you list as the emergency contact knows that they are listed on the form. We don't want to surprise them if there actually is an emergency and we need to call them.

**Accessibility:** Most of the facilities at Bashore Scout Reservation have been upgraded over the past several years to comply with ADA standards. Wheelchair access is available to all program areas as well as the camp office, trading post, dining hall and shower house facilities. The pool has a chair lift as well. Please notify the Camp Director if your son has any special needs for accessibility and we will do our utmost to accommodate them.

## **SELECTED CAMP POLICIES**

Pennsylvania Dutch Council camps are operated for the benefit of all registered Scouts and Scouters in accordance with standards of the council. Rules for acceptance and participation in camp programs are the same for everyone without regard to race, color, creed, or national origin. Every precaution is taken to insure the safety of all campers and every effort is made to make their camp stay a pleasant and memorable experience. Toward that end, policies and procedures have been established that pertain to everyone in camp. Remember: The law of the camp is the Scout Law.

**Bicycles:** Bashore Scout Reservation is a relatively small camp, where it takes about 10-15 minutes to walk from the furthest campsite to the furthest program area. It is generally not necessary to ride bicycles around camp. However, though we don't encourage bicycle usage in the main camp area, we don't forbid it. Scouts may bring their bikes to camp at their own risk. We ask that they use their bikes away from other people. Of course, any one riding a bike must wear a helmet, in compliance with Pennsylvania state law. Trailblazers who will be mountain biking are encouraged to bring their own bicycles.

**Shower Houses and Restrooms:** Flush toilets and hot showers are available as a convenience to campers. Occasionally unsanitary conditions require us to temporarily close the facilities until the responsible parties correct the situation. Shower houses are meant to supplement, not replace, the washstands and latrines in the campsites. Shower houses are closed to campers after taps.

**Firearms and Weapons:** These may not be brought to camp. Only single shot bolt action 22 cal. Rifles or Shotguns and Bows provided by the camp will be used. Only ammunition/arrows provided by the camp can be used. Other Firearms, BB guns, Paintball Guns, Blow Guns, or weapons related to martial arts or personal protection will be confiscated and turned over to the PA State Police for proper disposal.

**Fireworks:** Fireworks of any type are prohibited in camp and are against the law in the Commonwealth of Pennsylvania. Items will be confiscated and turned over to the PA State Police for proper disposal.

**Fishing:** Fishing is permitted in Lake Stouffer during daylight hours. PA Fish and Game Commission laws must be observed. Fishing licenses are required for those over the age of 16. Catch and Release method is preferred, unless the fish will be used for merit badge purposes.

**Pets:** Pets are not permitted in camp at any time during the camping season in compliance with the Pennsylvania State Health and Safety Codes. This includes when parents and visitors come to camp – they should not bring any pets with them. This policy does not pertain to pets of permanent camp residents or service animals.

**Personal Property:** The Pennsylvania Dutch Council cannot be responsible for loss or damage to personal property at camp. Scouts should be encouraged to lock their valuables in a trunk or footlocker when they are not in use. It is recommended that campers have insurance coverage for property brought to camp. Most homeowner's policies include provisions for this type of coverage. Report any thefts immediately to Camp Director, Program Director or Camp Ranger.

**Open-Toed Shoes:** Footwear, such as sandals or flip-flops, and even "aqua socks", are only permitted in shower houses, and waterfront or pool areas. For your own protection, when hiking to and from these areas, or around camp, sturdy closed-toe shoes (boots or sneakers) are required.



**Uniforms:** It is recommended that campers have and properly wear a complete Boy Scout summer uniform while in camp. The summer uniform consists of a Scout short-sleeved shirt (khaki), Scout Shorts (olive green), and Scout Socks. Neckerchiefs and hats are at the individual unit's preferences. This uniform should be worn daily for the evening meal and flag ceremony, vespers, and camp-wide campfires. At all other times, Scouts are encouraged to wear their Scouting t-shirts. Units are encouraged to hold uniform inspections prior to camp in order to make any necessary corrections. Please request that Scouts leave articles of clothing at home which may advertise or promote anything that may contradict the values and ideals that Scouting is trying to teach.

**Visitors:** Due to the busy daily and evening programs, visits other than those provided in the weekly camp schedule by parents, relatives, and friends are not encouraged and should be kept to a minimum. These visits while well intentioned can greatly distract or interfere with a Scout's participation as well as his advancement. They can also significantly contribute to homesickness which can ruin the week for many more than one individual. All visitors, regardless of purpose or duration of stay are required to sign in at the Camp Office and receive a wristband. If a visitor stays for any meals there will be an \$8.00 charge per meal.

**Insurance Coverage:** All registered members of Pennsylvania Dutch Council are automatically covered by health and accident insurance. Under the provisions of this policy, your family is covered for up to the first \$150 in medical expenses and any amount that is not covered by your family's insurance company. (Please verify that your family's current policy number and company information is on the medical form.) It is the responsibility of your family or the injured person to file insurance claims. As a courtesy, the Health Lodge staff will provide the initial forms and information required for getting treatment. Neither the Pennsylvania Dutch Council nor the Health Officers are responsible to follow up on unpaid claims, or file additional paperwork for follow-up treatments. Out of Council units are not covered by our policy and must show proof of health and accident coverage. Check with your son's Troop leaders for more information.

**Medications:** If desired, the camp will hold and disperse medications. Many parents prefer Scoutmasters to do this themselves. All medications, whether kept by the Health Lodge or the Scoutmaster, must be kept under lock and key. Please let the Health Officer know your plan for medications when you check in.





## ALTERNATIVE OPTIONS FOR ATTENDING CAMP



Most Scouts attend camp with their Troop. However, other options exist.

**Provisional Campers:** If there is a Scout in your unit who needs to beef up his advancement or is torn between participating in the older Scout program and working on badges, this is the best solution for him. A Scout can attend a second week of camp for a greatly discounted fee. He simply signs up at the council office, and is assigned to a troop in camp. He will camp with them and be expected to fully participate as a contributing member of that troop, whether in camp-wide games or assisting with chores.

This is also a good solution for those Scouts who are attending a High Adventure Base or National Jamboree while their Troop attends camp. If the alternate event is a Council-sponsored activity, he can sign up for a week of provisional camp that fits his schedule at the discounted rate!

First-year campers and Blue Mountain Man participants should not attend camp without their units. They should not be provisional campers. Immaturity, homesickness, and behavior issues often arise, causing a bad experience for the individual and the unit hosting him. Register provisional campers on Tentaroo, and choose "provisional" as the camper type.

**Encore Camper Program:** This is available to any Scout or leader wishing to return for an additional week of camp at a reduced fee (\$50 off). The returning Scout may simply finish up requirements on uncompleted merit badges, earn additional badges, or participate in any of the many specialty programs. It is also a good way for the older Scouts to earn badges as well as participate in the older scout program or one of the specialty programs. This is part of the "provisional camper" program (see above information). Scouts must have attended Bashore Scout Reservation or a BSA High Adventure Base to be eligible. Attendance at other council camps does not qualify (though Scouts from other councils who attended Bashore this year are eligible). Register encore campers on Tentaroo and choose "encore" as the camper type.

**Older Scouts:** Older Scouts have some unique opportunities to take part in special programs and even entire weeks geared towards their needs. Older Scouts can attend the Eagle Academy or Cycling Week. They can also participate in COPE or STEM. See page 28 for more detailed information.



## TA FAMILY NIGHT TA



In keeping with the Council's "Open Door Policy" we encourage your family to take advantage of the Family Night program. Parents have the opportunity to visit the camp, eat a meal with the troop, and attend the closing campfire where Scouts and their units are recognized for the accomplishments of the week. This program is completely optional and flexible.

**Meals:** Family night dinner is a camp tradition on Friday evenings. Meals are available at a cost of \$8.00 per guest (your Scout's meal is already paid for). Unless your child is a provisional camper, meals must be pre-ordered through your Scoutmaster no later than

at check-in time on Sunday. Due to ordering deadlines, no additional orders will be taken after that time. Campers' meals are included in their registration fee. Meals will be pre-packed according to unit size and will include pre-ordered meals for family members. Meals should be picked up at the commissary between 5:00 and 5:30pm. Visitors should plan to eat their meal in the troop site, rain or shine. You may want to bring extra lawn chairs in case sufficient seating is unavailable. Also, parking is not permitted in the campsites, and you will need to walk through the camp to get to the unit's site. Please plan accordingly.

**Campfire Program:** Troops will line up for campfire at 7:30pm in full uniform in front of the flagpole in the lower meadow. If the weather is not cooperating, an announcement will be made regarding location and changes in the program.

The Friday campfire will start off with Troops performing either a song, skit, or cheer. The campfire will also include special unit recognition as well as special individual recognition. The evening will be topped off with the Order of the Arrow call-out ceremony. The campfire is expected to end around 9:00, depending on the number of units and OA Candidates in camp. Parents are welcome to go back to the campsites of those units who have special events planned.

**Overnight Visitors:** Limited accommodations including a free continental breakfast are available for parents or leaders who are helping to transport Scouts home on Saturday. There are several hotels within a short drive from the camp as well. All parents who are not planning to stay Friday night should leave camp no later than 10:00 pm. Scouts who wish to leave camp with their parents on Friday night may do so only with permission of the Scoutmaster and must fill out a camper release form which can be found in the end of this book.

**Pets:** Pets are not permitted in camp at any time during the camping season in compliance with the Pennsylvania State Health and Safety Codes. This includes when parents and visitors come to camp – they should not bring any pets with them. This policy does not pertain to pets of permanent camp residents or service animals.



## DIRECTIONS

The camp can be reached by several different routes and is easily accessible from major highways and interstates. To use MapQuest, type in: 160 Moonshine Road, Greenpoint, PA for your destination information. (MapQuest shows our physical street address as Swatara State Park)

**From Route 72:** Take Route 72 North through the city of Lebanon. After passing through the city, remain on Rt. 72 for approximately 14 miles. Pass through the towns of Ebenezer, Jonestown, and Lickdale. After passing through the intersection at Lickdale begin looking for signs for Rout 443 West. This will be a left-hand turn onto Moonshine Road. Follow Rt. 443 West (Moonshine Road) for 1.5 miles, camp is located on the left hand side.

**From Route 934:** This road can be accessed via Route 322 or 422. Take route 934 North through the town of Annville, continue to follow North towards Fort Indiantown Gap Military Reservation. When you go through the Route 81 interchange, remain in the left lane and look for the intersection of Asher Miner Road. (There is a Mobil Gas Station called Funck's Mini Mart & Restaurant on the right.) At Asher Miner Road, turn left and follow to next stop sign. Proceed straight ahead onto Rt. 443 East. Follow route 443 East (also called Moonshine Road) for approximately 4 miles, camp entrance is on the right side. If for some reason you miss the Asher Miner road, keep going straight through Fort Indiantown Gap, and into the town of Lickdale. At the traffic light, turn left and proceed as if following the Route 72 directions.

**From Route 81:** North or south, take exit 85 (Fort Indiantown Gap Exit) at the bottom of the ramp, turn right onto Route 934 North and get into left lane. At the Funck's Mobil Mini Mart & Restaurant, turn left onto Asher Miner Road. Follow balance of directions for Route 934 listed above.

**From Route 76 (PA Turnpike):** Take the Lebanon exit and at the top of the exit ramp (traffic light) turn left onto route 72 North. Route 72 and 322 split. If you stay in the left lane, follow directions for 934 North. If you get into the right lane, follow the directions for Route 72 North.



*Click the map above for an interactive Google Map.*



## **FORMS**

The rest of this guide is a copy of some of the forms you might need to help your son get ready for his stay at Bashore. Feel free to copy whatever you need, or you can find individual forms on the Council website: [padutchbsa.org/bashore](http://padutchbsa.org/bashore) under “summer camp”.

- 33 Campership Application (for Pennsylvania Dutch Troops only)
- 34 Merit Badge Schedule Worksheet (registration is online) Program
- 35 Schedule
- 36 Blue Mountain Man Pocket Guide
- 38 Wilderness Survival Kit List
- 39 Emergency Preparedness Kit List
- 40 Rowing and Sailing Knots List
- 41 Climbing Knots
- 42 Suggested Packing List
- 43 Medical Form (Parts A, B, and C)
- 47 Special Dietary Needs Form
- 48 Camper Release Form
- 49 Map of Bashore Scout Reservation
- 50 Staff Application

\*Forms here are provided as a convenience. Individual forms can be downloaded from [padutchbsa.org/bashore](http://padutchbsa.org/bashore)

## 2018 CAMBERSHIP APPLICATION

The purpose of a campership is to assist those Pennsylvania Dutch Council (PDC) Scouts (**Youth Only**) with a financial need to attend camp. Completion of this form DOES NOT automatically guarantee a campership. Camperships are made on the basis of need and available funds. Requests for campership funding can only be considered for boys attending a PDC camp. **Application must be received at the above address by March 15.** Incomplete, unsigned, or applications received after this date will not be considered. Notification of campership awarded will go to the Unit Leader for Boy Scouts and to the parents/guardians of Cub Scouts. All award amounts are based on early bird discounts. **All information must be completed. Camperships are not transferable to either another Scout or another year.**

Scout's Name \_\_\_\_\_ Unit # \_\_\_\_\_ District \_\_\_\_\_  
Address \_\_\_\_\_ City \_\_\_\_\_ State \_\_\_\_\_ Zip \_\_\_\_\_  
Parent/Guardian Name \_\_\_\_\_ Phone Number \_\_\_\_\_  
E-mail Address \_\_\_\_\_ Number of Dependents \_\_\_\_\_  
(Do Not Include Parents/Guardians)

Father's job title and place of employment \_\_\_\_\_  
Is Father a Registered Scout Leader?  Yes  No      Is Father Planning to attend camp with child?  Yes  No

Mother's job title and place of employment \_\_\_\_\_  
Is Mother a Registered Scout Leader?  Yes  No      Is Mother Planning to attend camp with child?  Yes  No

Single Parent?  Yes  No      Other Youth attending a PDC Summer Camp?  Yes  No

Will the Scout be a member of the 2018 PDC summer camp staff or CIT?  Yes  No

Family's Annual Income:  
 less than \$20,000  \$20,001-\$40,000  \$40,001-\$60,000  \$60,001-\$80,000  \$80,001-\$100,000  \$100,001+

Scout will attend (check one):  Day Camp  Cub/Webelos 3-day res.  Cub/Webelos 6-day res.  Boy Scout Camp

<b>Cost of Camp:</b>	<b>Total Youth Camp Fee</b>	\$ _____
Amount Scout will contribute from project or fund raisers (popcorn, camp cards etc.)	less	\$ _____
Amount family will contribute	less	\$ _____
Amount unit or chartering organization will contribute	less	\$ _____
	<b>Total Funds Contributed</b>	\$ _____
<b>Amount of campership requested (cannot be more than 1/2 of total youth camp fee)</b>		\$ _____

Short statement on why a campership is requested (if needed please attached another sheet): \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

I certify that to the best of my knowledge the information on this form is accurate.

Parent/Guardian Name (Print): \_\_\_\_\_ Unit Leader Name (Print): \_\_\_\_\_

Parent/Guardian Signature: \_\_\_\_\_ Unit Leader Signature: \_\_\_\_\_

Date: \_\_\_\_\_ Unit Leader Address: \_\_\_\_\_

Unit Leader Email: \_\_\_\_\_

Unit Leader Phone: \_\_\_\_\_

Please use this schedule as a worksheet. Actual registration should be done on Tentaroo.

PERIOD ONE 9:00 - 9:50		#
Archery†		
Basketry†		
Build It! (3 hrs.)§		
Canoeing		
Cooking***		
Emergency Prep.		
Environmental Science		
Fish & Wildlife Mgt.		
Indian Lore†		
Instructional Swim*		
Kayaking		
Lifesaving		
Metalwork†		
Pioneering†		
Rifle Shooting		
Rowing		
Swimming		
Weather		

PERIOD TWO 10:00 - 10:50		#
Archery†		
Art†		
Canoeing		
Chemistry		
C.O.P.E. (2 hrs.)**		
Emergency Prep		
First Aid		
Instructional Swim*		
Kayaking		
Leatherwork†		
Lifesaving		
Mammal Study		
Metalwork†		
Orienteering		
Rifle Shooting		
Sailing (2 hrs.)**		
Space Exploration†		
Swimming		

PERIOD THREE 11:00 - 11:50		#
Advanced Shooting^		
Archery†		
Canoeing		
Cooking***		
Environmental Science		
Instructional Swim*		
Leatherwork†		
Lifesaving		
Metalwork†		
Nature		
Pioneering†		
Rowing		
Soil & Water Conserv.		
Space Exploration†		
Swimming		
Wood Carving†		

PERIOD FOUR 2:00 - 2:50		#
Advanced Archery^^		
Camping		
Chemistry		
Film It! (3 hrs.)§		
First Aid		
Geology		
Indian Lore†		
Kayaking		
Leatherwork†		
Leave No Trace*		
Medicine		
Paddleboarding^^^		
Reptile & Amph. Study		
Sailing (2 hrs.)**		
Textile		

PERIOD FIVE 3:00 - 3:50		#
Art†		
Climbing (2 hrs.)**		
Electricity		
Emergency Prep		
Environmental Science		
First Aid		
Geocaching		
Kayaking		
Nature		
Oceanography		
Paddleboarding^^^		
Sculpture		
Shotgun (2 hrs.)**		

PERIOD SIX 4:00 - 5:00		#
Astronomy		
Camping		
Energy		
Forestry		
Mile Swim*		
Signs, Signals, Codes		
Wilderness Survival		

For BMM Scouts only	
Art (BMM)†	
Basketry (BMM)†	
Leatherwork (BMM)†	
Mammal Stud. (BMM)	

INDEPENDENT STUDY: by appointment with counselor	
Bird Study	
Bugling	
Hiking	
Insect Study	
Music	
Scholarship	
Fingerprinting (only offered during open program time)	



^ **Advanced Shooting Sports:** Must have earned both Rifle and Shotgun merit badges prior to camp. This is not a merit badge.

^^ **Advanced Archery:** Must have earned Archery merit badge prior to camp. This is not a merit badge.

^^^ **BSA Stand Up Paddleboard:** Must have passed the swimmers test. This is not a merit badge.

\* **Instructional Swim, Leave No Trace, & Mile Swim:** Open to both Scouts and adult leaders. These are not merit badges.

\*\* **COPE, Climbing, Sailing, & Shotgun:** Classes are 2 hours each. Scouts signed up for these classes won't be able to take other badges that have a time conflict. Plan accordingly.

\*\*\* **Cooking:** 1st period cooking starts at 8:00, immediately after flags, and goes through breakfast. 3rd period cooking extends into lunch and possibly siesta.

† **Vouchers:** These registrations require vouchers to claim supplies. Vouchers will be distributed upon arrival at camp.

§ **STEM:** The Build It! program is held during periods 1, 2, and 3. The Film It! program is held during period 4, 5, and 6. Scouts may sign up for one or the other, not both.

**Shaded boxes represent Blue Mountain Men badges only.** BMM Scouts may only choose one merit badge to work on due to programming and time limitations.

\*\* Note: This form should be used as a worksheet only. Actual registration for merit badges should be done online at Tentaroo. \*\*

**PLEASE ONLY USE THIS SCHEDULE AS A WORKSHEET FOR REGISTRATION. ACTUAL REGISTRATION FOR MERIT BADGES SHOULD ONLY BE DONE ON TENTAROO BEGINNING APRIL 2.**

# Camp Bashore

## Weekly Program Schedule 2018

TIME / PERIOD	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
6:45 - 7:15 am	Polar Bear Plunge	Polar Bear Plunge	Polar Bear Plunge	Polar Bear Plunge	Polar Bear Plunge
7:00 AM	<i>Reveille</i>	<i>Reveille</i>	<i>Reveille</i>	<i>Reveille</i>	<i>Reveille</i>
7:45 AM	<i>Colors Ceremony</i>	<i>Colors Ceremony</i>	<i>Colors Ceremony</i>	<i>Colors Ceremony</i>	<i>Colors Ceremony</i>
7:45 AM	SPL Meeting	SPL Meeting	SPL Meeting	SPL Meeting	SPL Meeting
8:00 AM	<i>Breakfast</i>	<i>Breakfast</i>	<i>Breakfast</i>	<i>Breakfast</i>	<i>Breakfast</i>
9:00 AM / PD #1	Merit Badges Blue Mtn Men Instructional Swim	Merit Badges Blue Mtn Men Instructional Swim Leaders Meeting (9:15)	Merit Badges Blue Mtn Men Instructional Swim Leaders Meeting (9:15)	Merit Badges Blue Mtn Men Instructional Swim	Merit Badges Blue Mtn Men Instructional Swim Leaders Meeting (9:00)
10:00 AM/ PD #2	Merit Badges Blue Mtn Men Instructional Swim	Merit Badges Blue Mtn Men Instructional Swim	Merit Badges Blue Mtn Men Instructional Swim	Merit Badges Blue Mtn Men Instructional Swim	Merit Badges Blue Mtn Men Instructional Swim
11:00 AM/ PD #3	Merit Badges Blue Mtn Men Instructional Swim	Merit Badges Blue Mtn Men Instructional Swim	Merit Badges Blue Mtn Men Instructional Swim	Merit Badges Blue Mtn Men Instructional Swim	Merit Badges Blue Mtn Men Instructional Swim
12:00 PM	<i>Lunch</i>	<i>Lunch</i>	<i>Lunch</i>	<i>Lunch</i>	<i>Lunch</i>
1:00 PM	<i>Siesta</i> Program Areas Closed Fire Building	<i>Siesta</i> Program Areas Closed	<i>Siesta</i> Program Areas Closed	<i>Siesta</i> Program Areas Closed	<i>Siesta</i> Program Areas Closed
2:00 PM / PD #4	Merit Badges BMM Swimming BMM Shooting Leave No Trace	Merit Badges BMM Swimming BMM Shooting Leave No Trace	Merit Badges BMM Swimming BMM Shooting Leave No Trace Leader Trivia	Merit Badges BMM Swimming BMM Shooting Leave No Trace SM Cookoff	Merit Badges BMM Swimming BMM Shooting Leave No Trace
3:00 PM / PD #5	Merit Badges Free Swim 3D Archery	Merit Badges Free Swim 3D Archery	Merit Badges Free Swim 3D Archery	Merit Badges Free Swim 3D Archery	Merit Badges Free Swim 3D Archery
4:00 PM / PD #6	Merit Badges Free Swim BMM Merit Badges Green Bar Scouts Mile Swim Prep	Merit Badges Free Swim BMM Merit Badges Green Bar Scouts 1/4 Mile Swim	Merit Badges Free Swim BMM Merit Badges Green Bar Scouts 1/2 Mile Swim	Merit Badges Free Swim BMM Merit Badges Green Bar Scouts MILE SWIM	Merit Badges Free Swim BMM Merit Badges Green Bar Scouts Mile Swim (alt.)
5:45 PM	<i>Colors Ceremony</i>	<i>Colors Ceremony</i>	<i>Colors Ceremony</i>	<i>Colors Ceremony</i>	FAMILY NIGHT DINNER 5:30 to 7:00pm (No formal colors ceremony.) "
6:00PM	<i>Dinner</i>	<i>Dinner</i>	<i>Dinner</i>	<i>Dinner</i>	
7:00 PM	Open Program Troop Programs <i>Troops may use this time to "do their own thing": Patrol Meeting Crackerbarrel, etc.</i>	<b>Camp Wide Games</b> <i>Patrols compete in challenges to test their skills. See the BSR Bugle for details. Crackerbarrel, etc.</i>	<b>OUTPOST NIGHT!</b> Open Program Troop Programs <i>Use this time to "do your own thing": Patrol Mtg. crackerbarrel etc. 7:30 - Karaoke 8:30 - Camp Staff Recruitment</i>	OPEN PROGRAM <i>Most program areas are open for MB work or recreational use.</i>	
7:30 PM	Some program areas may be open for MB work or recreational use.			Cardboard Regatta OPEN PROGRAM CONTINUED	
8:00 PM	"	<b>Scoutmaster Splash</b> Troop Programs <i>Troops may use this time to "do their own thing"</i>	<b>OBJ Hike</b> <i>Troop Programs continued 9:00 - Night Climb</i>	<b>Vespers Service</b>	CLOSING CAMP-FIRE PROGRAM OA CALL-OUT CEREMONY " "
8:30 PM	"			SPL Meeting OA Social	
9:00 PM	"	"	"	Night Owl Swim	"
9:30 PM	"	"	"	"	"
10:00 PM	"	"	"	"	Guests Leave
10:30 PM	TAPS	TAPS	TAPS	TAPS	TAPS

### NOTES:

**EVENING TROOP SWIMS**- Sign up at check-in. Adult leaders in participating troops are expected to supervise their troop for 30 minute time slots. Current Safe Swim Defense or BSA Guard card is required.

**POLAR PLUNGE / NIGHT OWL SWIMS**- Volunteers with Current Safe Swim Defense or BSA Guard training needed to help supervise

Schedule is subject to revision due to staffing, weather, and other unforeseen circumstances. Please be sure to attend the Leader Meetings and read the Bashore Bugle for any updates and / or changes.



Troop: \_\_\_\_\_ Campsite: \_\_\_\_\_

BMM Patrol: \_\_\_\_\_

Name: \_\_\_\_\_



### BASHORE SCOUT RESERVATION

Welcome to Bashore Scout Reservation. We know that you will have an enjoyable week as you learn many of the skills you will need to help you advance from Tenderfoot to 2nd Class to 1st Class. Our goal as the Blue Mountain Man Staff is to do all we can to help you complete as many of the requirements for those three ranks as we can.

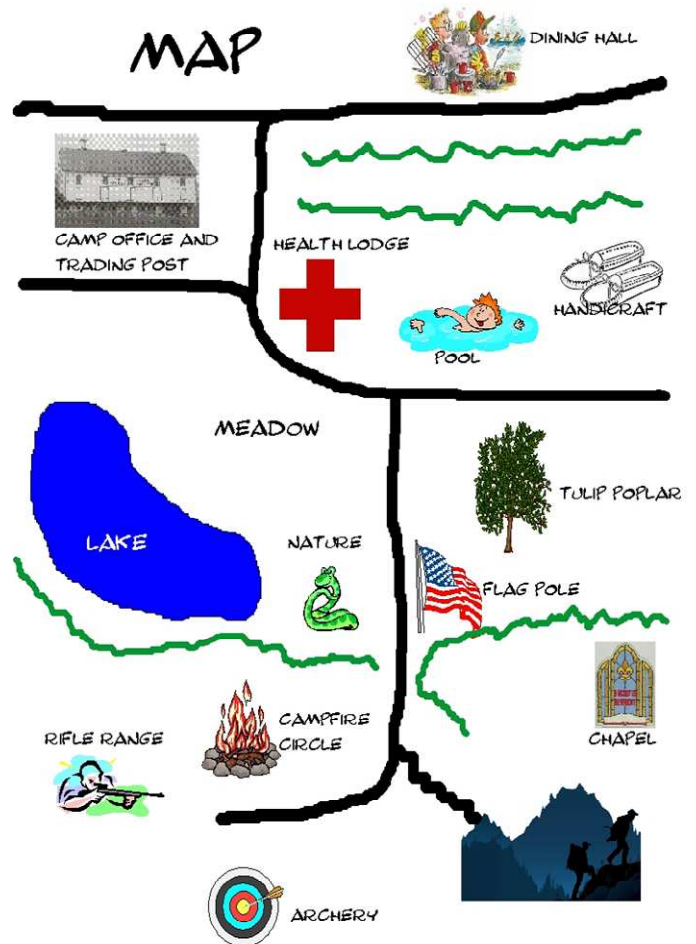
Some of the things you will learn this week are knot tying and lashing, special swimming skills, fire building, knife and ax skills, and a few others. You will also spend some time on the rifle range, have an over-nighter on Wednesday, and do some Merit Badge work.

Be sure to bring this pocket guide with you to the Blue Mountain Man area each day. It will give you information on what you will be doing each day and will be used to keep track of what you have achieved.

So get ready to have fun and welcome to the Blue Mountain Man Program.



### STAFF AUTOGRAPHS



### Monday

- Scout Spirit
- Buddy System & Bullying - T5, S9b
- Patrol Method - Scout3a, Scout3b
- Flag Raising and Ceremony - T7a, S8a, S8b
- Safe Hiking Rules - T5b, T5c
- Nature Hike
- Evidence of Animals - S4
- Poisonous Plants - T4b
- 10 Native Plants - F5a
- Swimming Skills
- Safe Swim Defense - S5a
- Swimming Ability - S5b

### Tuesday

- First Aid
- Tenderfoot First Aid Skills - T4a
- Hurry Cases - S6b
- Fire Building
- Cooking Fires - S2a, S2b, S2c
- Swimming Skills
- Water Rescues - S5c, S5d
- First Aid
- Heart Attack and CPR - F7c

### Wednesday

- Knots and Lashings
- Whipping and Fusing Ropes - Scout4b
- Square Knot, Two Half Hitches, Taut-line Hitch - Scout4b, T3a, T3b, T3c
- First Class Hitches and Lashings - F3a, F3b, F3c
- Bowline & Sheet Bend - S2f, S2g
- Swimming
- Water Rescue Relay Races
- Lashings
- Useful Camp Gadget - F3d
- Outpost
- Leave No Trace - S1b
- Finding Directions at Night - S3d (part 1)

### Thursday

- Woods Tools
- Knife, Ax, and Saw Safety - T3d
- First Aid
- Bandages - F7a
- Transporting Injured Persons - F7b
- Swimming
- Fire Building
- Fire Building Race

### Friday


- Finding Directions
- Map and Compass - S3a
- Finding Directions Without a Compass - S3d (part 2)
- Orienteering Course - F4a


One patrol will go climbing each day, and one will go to the Rifle Range each day.


All Blue Mountain Men will have one Merit Badge period daily.


## Blue Mountain Man Program Completed Requirements

Your BMM Counselor will initial each requirement as you complete it. Once completed, show this page to your Scoutmaster.

Scout	
	
3a	_____
3b	_____
4a	_____

Tenderfoot	
	
3a	_____
3b	_____
3c	_____
3d	_____
4a	_____
4b	_____
5a	_____
5b	_____
5c	_____
7a	_____

Second Class	
	
1a	_____
2a	_____
2b	_____
2c	_____
2f	_____
2g	_____
3a	_____
3d	_____
4	_____
5a	_____
5b	_____
5c	_____
5d	_____
6b	_____
8a	_____
8b	_____
9b	_____

First Class	
	
3a	_____
3b	_____
3c	_____
3d	_____
4a	_____
5a	_____
7a	_____
7b	_____
7c	_____

# Survival Kit: Wilderness Survival

Scouts must have **everything** listed below to pass off requirement 5.

Photographs of kits are not acceptable.

- Pocketknife**
- Small first aid kit**
- Extra clothing (socks, shirt, pants, underwear)**
- Rain gear**
- Water bottle**
- Flashlight**
- Non-perishable food (snacks)**
- Matches and fire starter (lighter)**
- Sun protection**
- Map and compass**
- Duct tape**
- Whistle**
- Signal mirror**
- Thin wire (at least three feet)**
- Garbage bag**
- Fishing line and hooks**

# Survival Kit: Emergency Preparedness

Scouts must have **everything** listed below to pass off requirement 8c  
Photographs of kits are not acceptable.

- Water (2 liters per Scout)**
- Food (energy bars, protein bars, peanut butter, soups)**
- Flashlight (extra batteries)**
- First aid kit (enough for every family member)**
- Battery operated weather radio**
- Tools (hammer, screw driver, wrench, duct tape, etc.)**
- Clothing (at least extra shirt socks and gloves for everyone in family)**
- Personal items (contact lenses or glasses, playing cards, documents like passports, etc.)**
- Hygiene and sanitary items (toothbrush, toothpaste, comb, soap, toilet paper, needle and thread, facial tissues)**
- Emergency contact lists (police, firemen, e-mails and phone numbers for direct and distant family and friends)**
- Map and compass**
- Rain gear**
- Matches and a lighter**
- 50 feet of cord**
- Watch (something that tells time)**
- Pencil and notebook or paper**

# Boating Merit Badge Knots

Leaders & Parents,

There are a number of required knots for the Rowing and Small Boat Sailing merit badges. Some of these are common Boy Scout knots and others are more specific toward boating. In order to maximize the time on the water we are seeking your help in teaching these knots to your Scouts. Below is a list of the required knots with step-by-step instructions for the less common ones. We are asking that you review these knots with those taking Rowing and Small Boat Sailing merit badges. The Scouts can then simply show us the knots and we can get them on the water. The knots can be found in the Small Boat Sailing and Rowing merit badge books.

## Rowing Knots

*Clove hitch*

*Bowline*

*Round Turn w/two half hitches*

*Wellman's knot*

*Mooring Hitch*

## Small Boat Sailing Knots

*Clove hitch*

*Bowline*

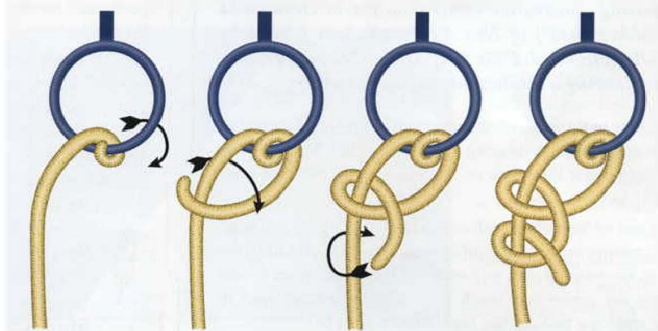
*Square (Reef) knot*

*Cleat hitch*

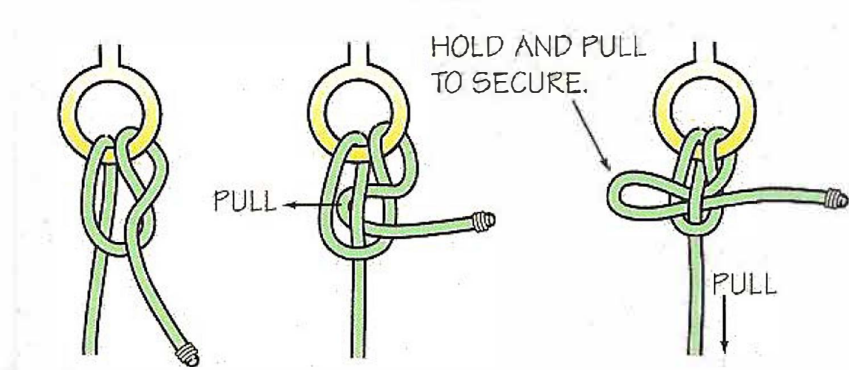
*Round Turn w/two half hitches*

*Figure eight*

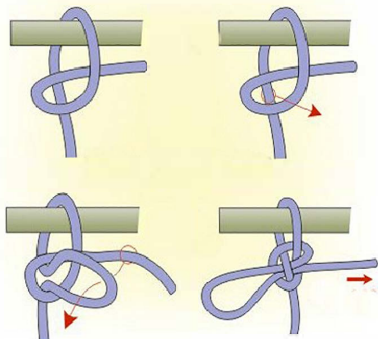
### ROUND TURN WITH TWO HALF HITCHES



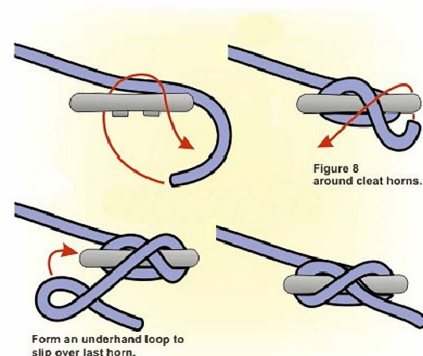
### WELLMAN'S KNOT



### MOORING HITCH



### CLEAT HITCH





# Climbing Merit Badge Knots

Leaders & Parents,

As part of the requirements for Climbing Merit Badge, Scouts must tie several different knots. We are asking for your help in teaching these knots to your Scouts in order to maximize their time climbing and rappelling. On this page is a list of the required knots with step-by-step instructions. The Scouts can simply show us the knots during the week and we can get them climbing more throughout the week. The knots can be found in the climbing merit badge book or most knot books, and there are also great tutorial videos on YouTube.

Thank you for your help!

- The BSR Climbing Staff

## Required Knots:

Figure Eight on a Bight

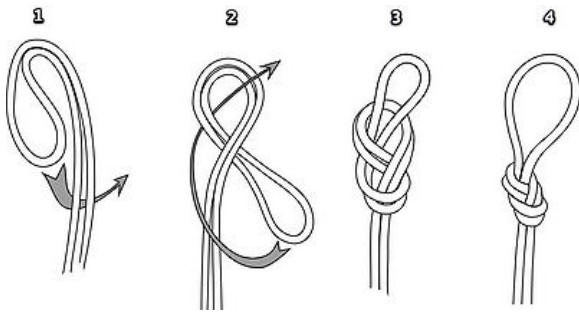
Figure Eight Follow Through

Water Knot (Ring Bend)

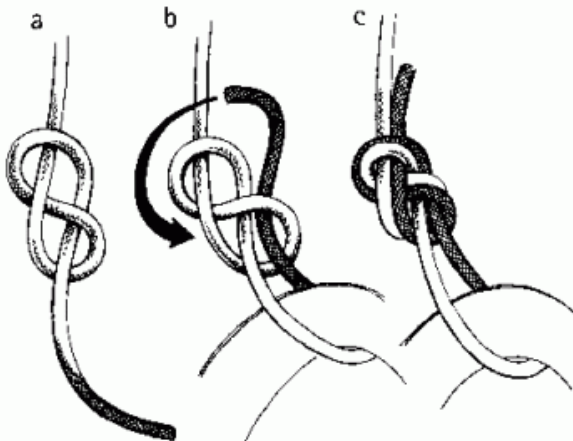
Double Fisherman's

Safety Backup Knot.

### Figure Eight on a Bight

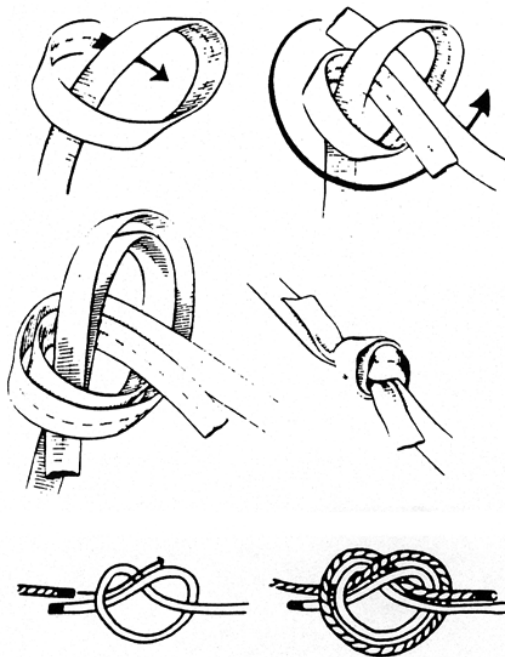


### Figure Eight Follow Through

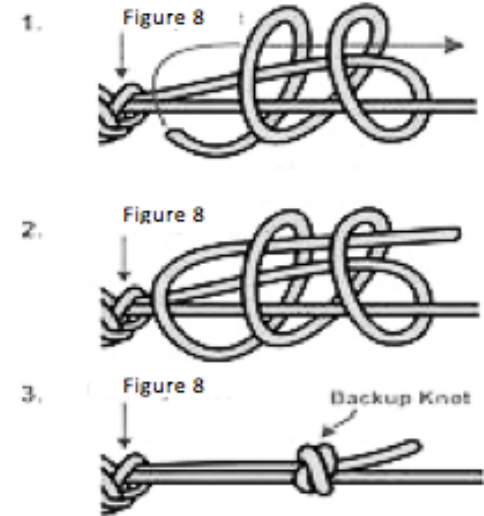


### Water Knot (Ring Bend)

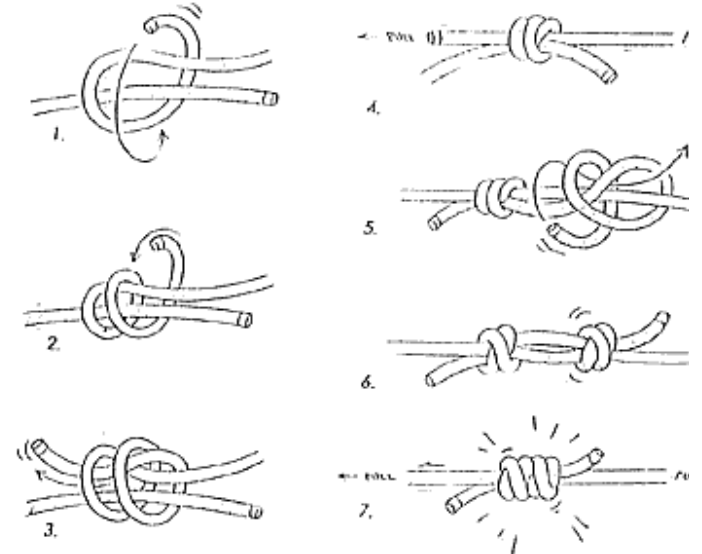
While ultimately the same knot, the Water Knot is tied with webbing, and the Ring Bend is tied with rope/cord.



### Safety Backup Knot



### Double Fisherman's Knot





# Bashore Scout Reservation

## Suggested Summer Camp Packing List



This list is provided as a simple guideline to plan what you will need for your week in camp. Your Scoutmaster may have some other suggestions which do not appear on this list.

We recommend packing your items in either a foot locker or suitcase that can be locked. Backpacks may be needed for outpost overnighter or other programs.

Clothing and personal property should be permanently marked with your name and Troop number. There is a lost and found box in the office in case you lose anything. Medications should be clearly marked with Scout's name, medication name, and dosage.

### Official BSA Uniform:

- Short sleeved shirt (khaki)
- Shorts/pants (green)
- Belt
- Scout socks (multiple pairs)
- Troop neckerchief
- Neckerchief slide
- OA sash

### Clothing:

- Socks (6+ pairs)
- Tee shirts (6+ pairs) (non-offensive)
- Underwear (6+)
- Pair of long pants (1)
- Pairs of shorts (4+)
- Sweatshirt/jacket
- Sleepwear
- Hiking shoes/boots (broken in)
- Extra pair of shoes or moccasins (no open-toed sandals or shoes)
- Raingear / poncho
- Bathing suit & beach towel
- Handkerchiefs / bandanas

### Toiletries:

- Soap (in carrier or plastic bag)
- Towels & washcloths (2+)
- Toothbrush & toothpaste
- Comb / brush
- Deodorant
- Shampoo
- Shaving cream / razor (if needed)
- Tissues

### Camping gear:

- Footlocker / suitcase / backpack
- Flashlight (with extra batteries / bulb)
- Canteen or water bottle
- Mess kit (for outpost camping)
- Dirty laundry bag

### Bedding:

<Bashore will supply cots>

- Sleeping pad
- Sleeping bag or blankets
- Pillow / pillowcase
- Flat twin sheets for warm nights

### Other items:

- MB prerequisite items
- Insect repellent
- Sunscreen / sunglasses
- Medications (clearly labeled)
- Folding chair (small)
- Board / card games
- BSA Handbook / MB pamphlets
- Bible or prayer book
- Musical instrument (if you play)
- Watch
- Pocketknife (if permitted by SM)
- Notebook / paper / pencils
- Compass
- Camera & film (disposable is good)
- Spending money (we suggest \$35-40)

**Leave these at home:** electronic devices (like phones, game systems, etc.), sheath knives, axes, saws, fireworks, weapons of any kind, & pets

# Part A: Informed Consent, Release Agreement, and Authorization

Full name: \_\_\_\_\_  
DOB: \_\_\_\_\_

**High-adventure base participants:**  
Expedition/crew No.: \_\_\_\_\_  
or staff position: \_\_\_\_\_

**Informed Consent, Release Agreement, and Authorization**  
I understand that participation in Scouting activities involves the risk of personal injury, including death, due to the physical, mental, and emotional challenges in the activities offered. Information about those activities may be obtained from the venue, activity coordinators, or your local council. I also understand that participation in these activities is entirely voluntary and requires participants to follow instructions and abide by all applicable rules and the standards of conduct.

In case of an emergency involving me or my child, I understand that efforts will be made to contact the individual listed as the emergency contact person by the medical provider and/or adult leader. In the event that this person cannot be reached, permission is hereby given to the medical provider selected by the adult leader in charge to secure proper treatment, including hospitalization, anesthesia, surgery, or injections of medication for me or my child. Medical providers are authorized to disclose protected health information to the adult in charge, camp medical staff, camp management, and/or any physician or health-care provider involved in providing medical care to the participant. Protected Health Information/Confidential Health Information (PHI/CHI) under the Standards for Privacy of Individually Identifiable Health Information, 45 C.F.R. §§160.103, 164.501, etc. seq., as amended from time to time, includes examination findings, test results, and treatment provided for purposes of medical evaluation of the participant, follow-up and communication with the participant's parents or guardian, and/or determination of the participant's ability to continue in the program activities.

(If applicable) I have carefully considered the risk involved and hereby give my informed consent for my child to participate in all activities offered in the program. I further authorize the sharing of the information on this form with any BSA volunteers or professionals who need to know of medical conditions that may require special consideration in conducting Scouting activities.

With appreciation of the dangers and risks associated with programs and activities, on my own behalf and/or on behalf of my child, I hereby fully and completely release and waive any and all claims for personal injury, death, or loss that may arise against the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with any program or activity.

I also hereby assign and grant to the local council and the Boy Scouts of America, as well as their authorized representatives, the right and permission to use and publish the photographs/film/videotapes/electronic representations and/or sound recordings made of me or my child at all Scouting activities, and I hereby release the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with the activity from any and all liability from such use and publication. I further authorize the reproduction, sale, copyright, exhibit, broadcast, electronic storage, and/or distribution of said photographs/film/videotapes/electronic representations and/or sound recordings without limitation at the discretion of the BSA, and I specifically waive any right to any compensation I may have for any of the foregoing.



**NOTE: Due to the nature of programs and activities, the Boy Scouts of America and local councils cannot continually monitor compliance of program participants or any limitations imposed upon them by parents or medical providers. However, so that leaders can be as familiar as possible with any limitations, list any restrictions imposed on a child participant in connection with programs or activities below.**



List participant restrictions, if any:  None  
\_\_\_\_\_

I understand that, if any information I/we have provided is found to be inaccurate, it may limit and/or eliminate the opportunity for participation in any event or activity. If I am participating at Philmont, Philmont Training Center, Northern Tier, Florida Sea Base, or the Summit Bechtel Reserve, I have also read and understand the supplemental risk advisories, including height and weight requirements and restrictions, and understand that the participant will not be allowed to participate in applicable high-adventure programs if those requirements are not met. The participant has permission to engage in all high-adventure activities described, except as specifically noted by me or the health-care provider. If the participant is under the age of 18, a parent or guardian's signature is required.

Participant's signature: \_\_\_\_\_ Date: \_\_\_\_\_

Parent/guardian signature for youth: \_\_\_\_\_ Date: \_\_\_\_\_

(If participant is under the age of 18)

Second parent/guardian signature for youth: \_\_\_\_\_ Date: \_\_\_\_\_

(If required; for example, California)

## Complete this section for youth participants only:

**Adults Authorized to Take to and From Events:**  
You must designate at least one adult. Please include a telephone number.

Name: \_\_\_\_\_ Name: \_\_\_\_\_

Telephone: \_\_\_\_\_ Telephone: \_\_\_\_\_

**Adults NOT Authorized to Take Youth To and From Events:**

Name: \_\_\_\_\_ Name: \_\_\_\_\_

Telephone: \_\_\_\_\_ Telephone: \_\_\_\_\_



# Part B: General Information/Health History

**Full name:** \_\_\_\_\_

**High-adventure base participants:**

Expedition/crew No.: \_\_\_\_\_

or staff position: \_\_\_\_\_

**DOB:** \_\_\_\_\_

Age: \_\_\_\_\_ Gender: \_\_\_\_\_ Height (inches): \_\_\_\_\_ Weight (lbs.): \_\_\_\_\_

Address: \_\_\_\_\_

City: \_\_\_\_\_ State: \_\_\_\_\_ ZIP code: \_\_\_\_\_ Telephone: \_\_\_\_\_

Unit leader: \_\_\_\_\_ Mobile phone: \_\_\_\_\_

Council Name/No.: \_\_\_\_\_ Unit No.: \_\_\_\_\_

Health/Accident Insurance Company: \_\_\_\_\_ Policy No.: \_\_\_\_\_



**Please attach a photocopy of both sides of the insurance card. If you do not have medical insurance, enter "none" above.**



**In case of emergency, notify the person below:**

Name: \_\_\_\_\_ Relationship: \_\_\_\_\_

Address: \_\_\_\_\_ Home phone: \_\_\_\_\_ Other phone: \_\_\_\_\_

Alternate contact name: \_\_\_\_\_ Alternate's phone: \_\_\_\_\_

## Health History

Do you currently have or have you ever been treated for any of the following?

Yes	No	Condition	Explain
		Diabetes	<b>Last HbA1c percentage and date:</b>
		Hypertension (high blood pressure)	
		Adult or congenital heart disease/heart attack/chest pain (angina)/heart murmur/coronary artery disease. Any heart surgery or procedure. Explain all "yes" answers.	
		Family history of heart disease or any sudden heart-related death of a family member before age 50.	
		Stroke/TIA	
		Asthma	<b>Last attack date:</b>
		Lung/respiratory disease	
		COPD	
		Ear/eyes/nose/sinus problems	
		Muscular/skeletal condition/muscle or bone issues	
		Head injury/concussion	
		Altitude sickness	
		Psychiatric/psychological or emotional difficulties	
		Behavioral/neurological disorders	
		Blood disorders/sickle cell disease	
		Fainting spells and dizziness	
		Kidney disease	
		Seizures	<b>Last seizure date:</b>
		Abdominal/stomach/digestive problems	
		Thyroid disease	
		Excessive fatigue	
		Obstructive sleep apnea/sleep disorders	<b>CPAP: Yes <input type="checkbox"/> No <input type="checkbox"/></b>
		List all surgeries and hospitalizations	<b>Last surgery date:</b>
		List any other medical conditions not covered above	



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## Part B: General Information/Health History

Full name: \_\_\_\_\_  
 DOB: \_\_\_\_\_

**High-adventure base participants:**  
 Expedition/crew No.: \_\_\_\_\_  
 or staff position: \_\_\_\_\_

### Allergies/Medications

Are you allergic to or do you have any adverse reaction to any of the following?

Yes	No	Allergies or Reactions	Explain	Yes	No	Allergies or Reactions	Explain
		Medication				Plants	
		Food				Insect bites/stings	

List all medications currently used, including any over-the-counter medications.

CHECK HERE IF NO MEDICATIONS ARE ROUTINELY TAKEN.  IF ADDITIONAL SPACE IS NEEDED, PLEASE INDICATE ON A SEPARATE SHEET AND ATTACH.

Medication	Dose	Frequency	Reason

YES  NO Non-prescription medication administration is authorized with these exceptions: \_\_\_\_\_

Administration of the above medications is approved for youth by:

\_\_\_\_\_/\_\_\_\_\_  
 Parent/guardian signature MD/DO, NP, or PA signature (if your state requires signature)

**!** Bring enough medications in sufficient quantities and in the original containers. Make sure that they are NOT expired, including inhalers and EpiPens. You SHOULD NOT STOP taking any maintenance medication unless instructed to do so by your doctor. **!**

### Immunization

The following immunizations are recommended by the BSA. Tetanus immunization is required and must have been received within the last 10 years. If you had the disease, check the disease column and list the date. If immunized, check yes and provide the year received.

Yes	No	Had Disease	Immunization	Date(s)	Please list any additional information about your medical history:
			Tetanus		
			Pertussis		
			Diphtheria		
			Measles/mumps/rubella		
			Polio		
			Chicken Pox		
			Hepatitis A		
			Hepatitis B		
			Meningitis		
			Influenza		
			Other (i.e., HIB)		
			Exemption to immunizations (form required)		

**DO NOT WRITE IN THIS BOX**  
 Review for camp or special activity.  
 Reviewed by: \_\_\_\_\_  
 Date: \_\_\_\_\_  
 Further approval required:  Yes  No  
 Reason: \_\_\_\_\_  
 Approved by: \_\_\_\_\_  
 Date: \_\_\_\_\_



# Part C: Pre-Participation Physical

This part must be completed by certified and licensed physicians (MD, DO), nurse practitioners, or physician assistants.

Full name: \_\_\_\_\_

DOB: \_\_\_\_\_

**High-adventure base participants:**  
 Expedition/crew No.: \_\_\_\_\_  
 or staff position: \_\_\_\_\_



**You are being asked to certify that this individual has no contraindication for participation inside a Scouting experience. For individuals who will be attending a high-adventure program, including one of the national high-adventure bases, please refer to the supplemental information on the following pages or the form provided by your patient.**



**Examiner: Please fill in the following information:**

		Yes	No	Explain							
Medical restrictions to participate											
Yes	No	Allergies or Reactions		Explain		Yes	No	Allergies or Reactions		Explain	
		Medication						Plants			
		Food						Insect bites/stings			

Height (inches): \_\_\_\_\_ Weight (lbs.): \_\_\_\_\_ BMI: \_\_\_\_\_ Blood Pressure: \_\_\_\_\_ / \_\_\_\_\_ Pulse: \_\_\_\_\_

	Normal	Abnormal	Explain Abnormalities
Eyes			
Ears/nose/throat			
Lungs			
Heart			
Abdomen			
Genitalia/hernia			
Musculoskeletal			
Neurological			
Other			

## Examiner's Certification

I certify that I have reviewed the health history and examined this person and find no contraindications for participation in a Scouting experience. This participant (with noted restrictions):

True	False	Explain
		Meets height/weight requirements.
		Does not have uncontrolled heart disease, asthma, or hypertension.
		Has not had an orthopedic injury, musculoskeletal problems, or orthopedic surgery in the last six months or possesses a letter of clearance from his or her orthopedic surgeon or treating physician.
		Has no uncontrolled psychiatric disorders.
		Has had no seizures in the last year.
		Does not have poorly controlled diabetes.
		If less than 18 years of age and planning to scuba dive, does not have diabetes, asthma, or seizures.
		<b>For high-adventure participants, I have reviewed with them the important supplemental risk advisory provided.</b>

Examiner's Signature: \_\_\_\_\_ Date: \_\_\_\_\_

Provider printed name: \_\_\_\_\_

Address: \_\_\_\_\_

City: \_\_\_\_\_ State: \_\_\_\_\_ ZIP code: \_\_\_\_\_

Office phone: \_\_\_\_\_

### Height/Weight Restrictions

If you exceed the maximum weight for height as explained in the following chart and your planned high-adventure activity will take you more than 30 minutes away from an emergency vehicle/accessible roadway, you may not be allowed to participate.

#### Maximum weight for height:

Height (inches)	Max. Weight	Height (inches)	Max. Weight	Height (inches)	Max. Weight	Height (inches)	Max. Weight
60	166	65	195	70	226	75	260
61	172	66	201	71	233	76	267
62	178	67	207	72	239	77	274
63	183	68	214	73	246	78	281
64	189	69	220	74	252	79 and over	295



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### Summer Camp Special Dietary Needs Form

The Pennsylvania Dutch Council, Boy Scouts of America, strives to serve its campers nutritious meals which meet or exceed all applicable requirements and standards. The variety of foods available at meals is usually adequate to suit the nutritional needs of most campers. In order to meet the needs of participants who have special dietary requirements due to allergies, food intolerances, or other health issues, as well as those who follow alternate diets for ethical or religious reasons, it is necessary to obtain as much information as possible prior to arrival at camp. Please be as specific as possible regarding exact nature and severity of any allergy or intolerance. This information is necessary to determine whether the individual can simply avoid eating certain foods, whether we need to assess all ingredients in every food, or whether offending foods can or cannot be stored or served where they may contact the individual or things he or she may eat. Additionally, extra time may be required to obtain special foods such as gluten-free bread or vegan entrees. While the Pennsylvania Dutch Council attempts to provide meals which meet these special needs as much as possible, it is still the responsibility of the individual to avoid those foods which he or she is unable to eat. In some rare cases, it may be necessary for the camper to bring some food items, which can then be prepared by the camp staff.

Name: \_\_\_\_\_ Unit: \_\_\_\_\_

Dates of attendance at camp: \_\_\_\_\_

Contact Name for Further Information if Needed: \_\_\_\_\_

Relationship to Camper: \_\_\_\_\_ Phone: \_\_\_\_\_

Food Allergies?      **YES**              **NO**

What are they: \_\_\_\_\_

How severe is the Allergy?      **MODERATE**              **STRONG**              **SEVERE**

Other information we may need to know about these allergies? \_\_\_\_\_

\_\_\_\_\_

Other Special Diet?      **Vegetarian**      **Vegan**              **Diabetic**              **Other:** \_\_\_\_\_

Signature (Parent/Guardian if form for Scout): \_\_\_\_\_ Date: \_\_\_\_\_

**Please return this form attached to your BSA Medical Form. Forms turned during Camp check-in upon arrival will be accepted but provisions may not be available.**

### **CAMPER RELEASE VERIFICATION**

(for Scouts being picked up early, meaning during the week, prior to Friday afternoon)

WEEK: \_\_\_\_\_ TROOP #: \_\_\_\_\_ DATE of PICK-UP: \_\_\_\_\_

CAMPER'S NAME: \_\_\_\_\_

NAME OF PERSON PICKING UP CAMPER: \_\_\_\_\_

IDENTIFICATION (Driver's License #) \_\_\_\_\_ *(photo ID subject to verification)*

REASON / DESTINATION:  
\_\_\_\_\_

ESTIMATED TIME AND DATE OF RETURN: \_\_\_\_\_

TROOP LEADER AUTHORIZATION: \_\_\_\_\_

PARENT / GUARDIAN AUTHORIZATION: \_\_\_\_\_

**REMINDER- CAMPER MUST BE SIGNED IN AND OUT AT CAMP OFFICE.  
THANK YOU FOR YOUR COOPERATION**



### **CAMPER RELEASE VERIFICATION**

(for Scouts being picked up early, meaning during the week, prior to Friday afternoon)

WEEK: \_\_\_\_\_ TROOP #: \_\_\_\_\_ DATE of PICK-UP: \_\_\_\_\_

CAMPER'S NAME: \_\_\_\_\_

NAME OF PERSON PICKING UP CAMPER: \_\_\_\_\_

IDENTIFICATION (Driver's License #) \_\_\_\_\_ *(photo ID subject to verification)*

REASON / DESTINATION:  
\_\_\_\_\_

ESTIMATED TIME AND DATE OF RETURN: \_\_\_\_\_

TROOP LEADER AUTHORIZATION: \_\_\_\_\_

PARENT / GUARDIAN AUTHORIZATION: \_\_\_\_\_

**REMINDER- CAMPER MUST BE SIGNED IN AND OUT AT CAMP OFFICE.  
THANK YOU FOR YOUR COOPERATION**

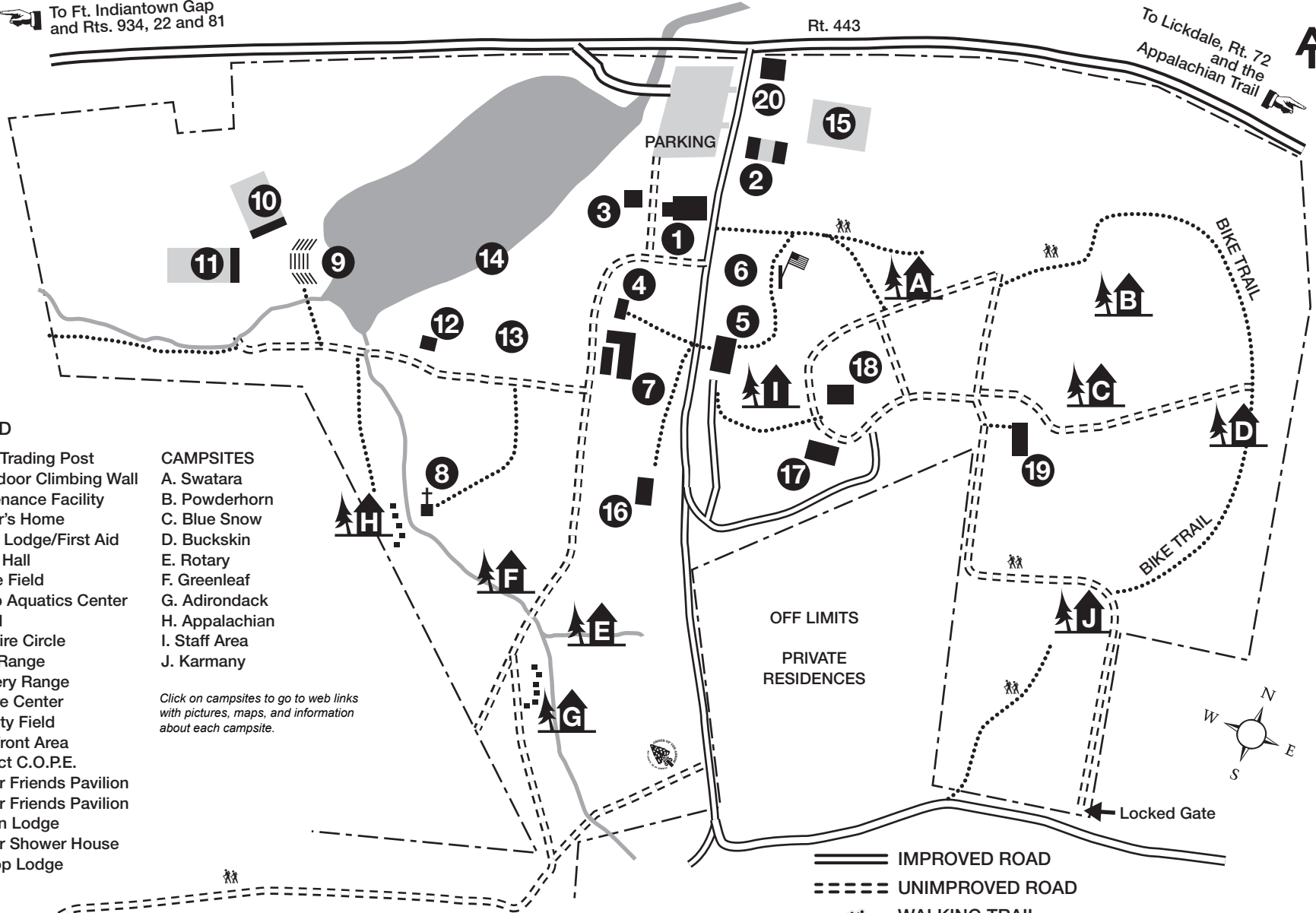
# BASHORE SCOUT RESERVATION

PENNSYLVANIA DUTCH COUNCIL, BOY SCOUTS OF AMERICA

To Ft. Indiantown Gap  
and Rts. 934, 22 and 81

Rt. 443

To Lickdale, Rt. 72  
and the  
Appalachian Trail



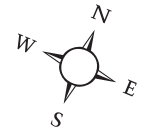
## LEGEND

- 1. Office/Trading Post and Indoor Climbing Wall
- 2. Maintenance Facility
- 3. Ranger's Home
- 4. Rotary Lodge/First Aid
- 5. Dining Hall
- 6. Parade Field
- 7. Bishop Aquatics Center
- 8. Chapel
- 9. Campfire Circle
- 10. Rifle Range
- 11. Archery Range
- 12. Nature Center
- 13. Activity Field
- 14. Lakefront Area
- 15. Project C.O.P.E.
- 16. Lower Friends Pavilion
- 17. Upper Friends Pavilion
- 18. Brown Lodge
- 19. Upper Shower House
- 20. Bishop Lodge

- CAMPsites**
- A. Swatara
  - B. Powderhorn
  - C. Blue Snow
  - D. Buckskin
  - E. Rotary
  - F. Greenleaf
  - G. Adirondack
  - H. Appalachian
  - I. Staff Area
  - J. Karmany

*Click on campsites to go to web links with pictures, maps, and information about each campsite.*

OFF LIMITS  
PRIVATE  
RESIDENCES



Locked Gate

- IMPROVED ROAD
- UNIMPROVED ROAD
- WALKING TRAIL
- CAMP BOUNDARY
- BUILDING/STRUCTURE
- WATER

To Joseph Johns  
Homestead



# CAMP STAFF APPLICATION



## Pennsylvania Dutch Council, B.S.A. **Bashore Scout Reservation**

630 Janet Avenue Suite B114

Lancaster, PA 17601

(717) 394-4063 office • (717) 394-7776 (fax)

Return completed applications to Ryan Stewart: PO Box 644 • Jonestown, PA 17038

*INSTRUCTIONS: Fill out this application completely, accurately, and legibly. Interviews and hiring decisions are made on a first-come, first-served basis. Return to Ryan Stewart as soon as possible: PO Box 644 • Jonestown, PA 17038. Ryan can be contacted at ryangibsonstewart@gmail.com or 717-222-0332.*

### **Basic Personal Information**

Full Name: \_\_\_\_\_ Nickname: \_\_\_\_\_

Street Address: \_\_\_\_\_

City: \_\_\_\_\_ State: \_\_\_\_\_ Zip Code: \_\_\_\_\_

Phone Number: (\_\_\_\_\_) \_\_\_\_\_ Cell Phone: (\_\_\_\_\_) \_\_\_\_\_

Email Address: \_\_\_\_\_ Social Security Number: \_\_\_\_\_

Parent / Guardian: \_\_\_\_\_ Relationship: \_\_\_\_\_

Street Address: \_\_\_\_\_

City: \_\_\_\_\_ State: \_\_\_\_\_ Zip Code: \_\_\_\_\_

Email: \_\_\_\_\_ Phone Number: (\_\_\_\_\_) \_\_\_\_\_

Work Number: (\_\_\_\_\_) \_\_\_\_\_ Alternate Number: (\_\_\_\_\_) \_\_\_\_\_

Emergency Contact: \_\_\_\_\_ Relationship: \_\_\_\_\_

Street Address: \_\_\_\_\_

City: \_\_\_\_\_ State: \_\_\_\_\_ Zip Code: \_\_\_\_\_

Email: \_\_\_\_\_ Phone Number: (\_\_\_\_\_) \_\_\_\_\_

Work Number: (\_\_\_\_\_) \_\_\_\_\_ Alternate Number: (\_\_\_\_\_) \_\_\_\_\_

### **Employment History**

Current Employer: \_\_\_\_\_ Position: \_\_\_\_\_

Supervisor's Name: \_\_\_\_\_ Phone Number: (\_\_\_\_\_) \_\_\_\_\_

Dates of Employment: \_\_\_\_\_

Current Employer: \_\_\_\_\_ Position: \_\_\_\_\_

Supervisor's Name: \_\_\_\_\_ Phone Number: (\_\_\_\_\_) \_\_\_\_\_

Dates of Employment: \_\_\_\_\_ Reason for Leaving: \_\_\_\_\_

Current Employer: \_\_\_\_\_ Position: \_\_\_\_\_

Supervisor's Name: \_\_\_\_\_ Phone Number: (\_\_\_\_\_) \_\_\_\_\_

Dates of Employment: \_\_\_\_\_ Reason for Leaving: \_\_\_\_\_

**Personal References**

Name: \_\_\_\_\_ Home Phone: (\_\_\_\_\_) \_\_\_\_\_

Address: \_\_\_\_\_ Work Phone: (\_\_\_\_\_) \_\_\_\_\_

Relationship: \_\_\_\_\_ How Long Known? \_\_\_\_\_

Name: \_\_\_\_\_ Home Phone: (\_\_\_\_\_) \_\_\_\_\_

Address: \_\_\_\_\_ Work Phone: (\_\_\_\_\_) \_\_\_\_\_

Relationship: \_\_\_\_\_ How Long Known? \_\_\_\_\_

**Scouting Experience**

Scout Registration: Troop/Team/Crew/Post (*circle one*) Number \_\_\_\_\_ Council: \_\_\_\_\_

Current Rank: \_\_\_\_\_ Current Position: \_\_\_\_\_ Renewal Date: \_\_\_\_\_

Please List any Special Awards / Honors Received: \_\_\_\_\_

Tenure: (number of years registered) Youth: \_\_\_\_\_ Adult: \_\_\_\_\_ Prior Leadership: \_\_\_\_\_

Previous Camp Staff Experience (*list position(s), year(s), camp(s)*): \_\_\_\_\_

Scout Training (*specify courses and year completed; include National Camping School, BSA Lifeguard, JLT, NYLT, etc.*):

Other Training: (*specify courses and year completed; include Red Cross First Aid, CPR, NRA, EMT, etc.*):

Order of the Arrow Member? ( ) Yes ( ) No If yes, check one: \_\_\_Ordeal \_\_\_Brotherhood \_\_\_Vigil

**Scouting Skills/Knowledge** Place a check mark beside each of your qualifications /skills below:

**Aquatics**

- BSA Lifeguard
- Canoeing
- Kayaking
- Lifesaving
- Rowing
- Small Boat Sailing
- Swimming

**Campcraft**

- Camping
- Cooking
- Emergency Preparedness
- First Aid
- Fishing
- Geocaching
- Hiking
- Orienteering
- Pioneering
- Wilderness Survival
- Leave No Trace
- Knot Tying

**Shooting Sports**

- Archery
- Rifle Shooting
- Shotgun Shooting

**Nature / Science**

- Astronomy
- Bird Study
- Chemistry
- Electronics
- Energy
- Environmental Science
- Fingerprinting
- Fish & Wildlife Management
- Forestry
- Geology
- Insect Study
- Mammal Study
- Nature
- Oceanography
- Reptile & Amphibian Study
- Soil & Water Conservation
- Space Exploration
- Weather

**Handicraft**

- Art
- Basketry
- Indian Lore
- Leatherwork
- Metalwork
- Wood Carving

**Other**

- Citizenship
- Climbing / Rappelling
- Communications
- COPE Program
- Cycling
- High Adventure (older boy program)
- Horsemanship
- Salesmanship

**Program (General)**

- Leading Games
- Leading Songs
- Prayer / Worship Services
- Campfire Programs
- Bugling
- Musical Talent :

\_\_\_\_\_ specify instrument(s)

**List any other camp-related qualifications you may have:**

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

**Positions**

In the space beside the job titles below, indicate your preference by numbering in order of priority which positions you are applying for. Please note the minimum age requirements. All applicants must be at least 15 years of age for paid positions and a minimum of 14 years of age and at least First Class rank for C.I.T. Training.

**Position / Minimum Age**

- \_\_\_\_\_ Camp Director (21)
- \_\_\_\_\_ Program Director (21)
- \_\_\_\_\_ Camp Ranger (21)
- \_\_\_\_\_ Assistant Ranger (18)
- \_\_\_\_\_ Commissioner (21)
- \_\_\_\_\_ Business Manager (21)
- \_\_\_\_\_ Trading Post Manager (18)
- \_\_\_\_\_ Trading Post Clerk (15)
- \_\_\_\_\_ Administrative Assistant (15)
- \_\_\_\_\_ Health Officer / EMT / Nurse (21)
- \_\_\_\_\_ Chaplain (21)
- \_\_\_\_\_ Aquatics Director (21)
- \_\_\_\_\_ Asst. Aquatics Director (18)
- \_\_\_\_\_ Aquatics Instructor / Lifeguard (15)
- \_\_\_\_\_ Shooting Sports Director (21)
- \_\_\_\_\_ Rifle Range Instructor (16)
- \_\_\_\_\_ Archery Range Director (18)
- \_\_\_\_\_ Archery Range Instructor (15)
- \_\_\_\_\_ Blue Mountain Man Director (18)
- \_\_\_\_\_ Blue Mountain Man Instructor (15)

**Position / Minimum Age**

- \_\_\_\_\_ Campcraft Director (18)
- \_\_\_\_\_ Campcraft Instructor (15)
- \_\_\_\_\_ Handicraft Director (18)
- \_\_\_\_\_ Handicraft Instructor (15)
- \_\_\_\_\_ Nature Director (18)
- \_\_\_\_\_ Nature Instructor (15)
- \_\_\_\_\_ C.O.P.E. Director (21)
- \_\_\_\_\_ C.O.P.E. Lead Instructor (18)
- \_\_\_\_\_ C.O.P.E. & Climbing Program Aide (16)
- \_\_\_\_\_ Trailblazer Program Director (18)
- \_\_\_\_\_ Trailblazer Program Aide (18)
- \_\_\_\_\_ Instructor (15) area: \_\_\_\_\_
- \_\_\_\_\_ Instructor (15) area: \_\_\_\_\_
- \_\_\_\_\_ Other: \_\_\_\_\_

**COUNSELOR IN TRAINING (C.I.T.)**

**MINIMUM: You must be at least 14 years old and at least First Class rank. The CIT training program requires a 3 week commitment. Staff week is mandatory.**

Primary Position of Interest: \_\_\_\_\_ Salary Range Desired: \_\_\_\_\_

Secondary Position of Interest: \_\_\_\_\_ Salary Range Desired: \_\_\_\_\_

**Availability**

In the spaces below, indicate your availability for the upcoming camping season. In order to have maximum staffing coverage, we encourage all applicants to plan personal schedules around the Summer Camp Season. Priority consideration will be given for applicants who are available for the entire season. **Note: Staff Week Training is Mandatory.** Any questions about the summer camp schedule should be directed to the camp director, Ryan Stewart (ryangibsonstewart@gmail.com or 717-222-0332).

- Staff Week
- Week One
- Week Two
- Week Three
- Week Four
- Week Five
- Week Six
- Week Seven
  
- Available All Eight Weeks

*It is imperative that you list any potential absences (Philmont, Troop trips, National Jamboree, family vacations, etc.) and other commitments. If you are unsure of the date(s) of previous commitments, please approximate which week(s) you will be unavailable. Some positions (such as Area Directors) require full attendance in order to be considered for employment. **Note: Staff Week Training is Mandatory.** Please list any special considerations in the space below:*

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

**Personal Statement**

Please comment briefly on why you want to work at Bashore Scout Reservation:

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

The Pennsylvania Dutch Council, B.S.A. is an equal opportunity employer. Applicants are considered for positions without regard to race, color, religion, sex, national origin, age, marital or veteran status or the presence of a health problem or handicap condition that is unrelated to the person's ability to perform the job assigned. Applicants are not required to provide any information that is prohibited by federal, state, or local law.

The Boy Scouts of America maintains that no member can grow into the best kind of citizen without recognizing his obligation to God and, therefore, acknowledges the religious element in the training of members, but it is absolutely nonsectarian in its attitude toward the religious training. It's policy that the organization or institution with which the member is connected shall give definite attention to his religious life. Only persons willing to agree with this declaration of principal and the Bylaws of the Boy Scouts of America shall be entitled to certificates of leadership.

As a precondition of employment, Pennsylvania Dutch Council camp staff applicants must agree to become a registered member of the Boy Scouts of America, have appropriate uniforms for camp, and provide a current medical examination (B.S.A. Class I & II or III ) prior to camp.

I hereby make application for summer employment and in the accordance with the principles of the Boy Scouts of America, I promise to subscribe to the Scout Oath, Scout Law, and Declaration of Religious Principle and I agree to the preconditions of employment as set forth above. I agree to be loyal to and cooperate fully with all B.S.A. policies, programs, and management. I understand that a personal interview may be required before employment will be granted. I understand that completing this application does not guarantee employment.

I authorize investigation of all statements contained in this application for employment as may be necessary in arriving at an employment decision. I authorize all previous employers, schools, and all other references to furnish the information requested. I hereby declare that the information provided by me in this application for employment is accurate and complete to the best of my knowledge. I understand that employment is at the will of the Pennsylvania Dutch Council and any falsification or misrepresentation in this application is cause for discharge.

Applicant's Signature: \_\_\_\_\_ Date: \_\_\_\_\_

Parent / Guardian Signature (if under 18): \_\_\_\_\_ Date: \_\_\_\_\_

I recommend this Scout, who is a good member in standing in my Troop, for employment on summer camp staff:

\_\_\_\_ Yes \_\_\_\_ No Scoutmaster's Signature: \_\_\_\_\_ Date: \_\_\_\_\_

When is the best time to call you to arrange an interview? \_\_\_\_\_

When is the best day of the week and time for an interview? \_\_\_\_\_

Return this application to:

**Ryan Stewart**  
**PO Box 644**  
**Jonestown, PA 17038**

To contact Ryan Stewart, the camp director, email [ryangibsonstewart@gmail.com](mailto:ryangibsonstewart@gmail.com) or call 717-222-0332.

---

**FOR OFFICE USE ONLY**

*Do not write below this line*

References checked (initial / date) \_\_\_\_\_ Interview arranged for (date / time) \_\_\_\_\_

Interviewed By: \_\_\_\_\_ Date: \_\_\_\_\_

Comments: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

Approved Time / Days off: \_\_\_\_\_

Position Offered: \_\_\_\_\_ Salary Offered: \$ \_\_\_\_\_ per week x \_\_\_\_\_ weeks = \$ \_\_\_\_\_

Contract package mailed (date) \_\_\_\_\_ Contract received in office (date) \_\_\_\_\_