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Safety Notices and Warnings

Please read the following carefully before using this product. It is recommended all users should be fully aware of all safety notices and warnings below for their safety and to prevent losses in their properties. Please keep the user manual in an easily accessible place.



Warning:

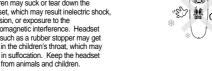
When serious injuries may occur due to improper use of the headset.

Safety Notices



Keep the headset away from animals and children

Children may suck or tear down the headset, which may result inelectric shock, explosion, or exposure to the electromagnetic interference. Headset parts such as a rubber stopper may get stuck in the children's throat, which may result in suffocation. Keep the headset away from animals and children.



Keep the headset clean.

Contaminants on the charger and the battery port may hinder charging. Clean BMX-550 with soft cloth. Do not use chemicals (such as alcohol, benzene, thinner, etc.) as chemicals may cause a fire.



headset. Store and use the headset at a Use only certified accessories.

Store and use the headset at a

Leaving the headset in a high-temperature

environment (such as inside a vehicle in summer, under direct sunrays, and near a

heating device) for a long time may cause explosion, fire, or distortion. However,

using or storing the headset in a too cold place may prevent proper functioning of the

headset or shorten the service life of the

room temperature.

room temperature.

Use only certified accessories. Using a battery or a charger not certified by the manufacturer may reduce the service life and compromise the performance and safety of the headset.









Keep the headset away from moisture or humidity.

In case the headset (BMX-550) or the charger port has been submerged in water or used in a humid place, the circuit may get damaged resulting in electric chock or breakdown. If the headset breaks down due to the discoloring of the product, free repair services will not be provided.



If the headset got wet, do not dry with a heating device.

Do not dry the wet headset or battery using a microwave, a heater, or a hair dryer to prevent explosion, distortion, and troubles as well as to guarantee user safety. Do not turn on the power and bring the wet headset or battery to the customer center.



Do not use the headset in the airplane, hospital, or other places which do not allow use of the headset.

The headset may interfere with high-frequency devices which are usuallyused in airplanes or hospitals. Do not use the headset in a place which does not allowuse of the headset (for example, places where inflammable materials are stored and explosion danger exists.)



Do not leave the headset or the charger near or inside a heating device (such as a stove or a microwave.) The product may get deformed or a fire or explosion may occur.

Do not modify, disassemble, or repair the headset without manufacturer's authorization.



Giving an excessive shock to the headset or dropping the headset may cause breakdown or explosion. If the user modifiedor disassembled the product without manufacturer's authorization, free repair service will not be provided.



Do no use the headset near a microwave or a wireless LAN.

The microwave and the wireless LAN use the same frequency as the headset so using the headset near these devices may cause breakdown or generate noises.

* As the headset may interfere with other devices, it may not be used for the services related to human safety.

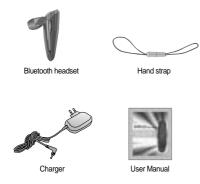






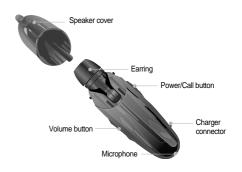
Checking Basic Components

Figures included in the User Manual are designed to help users better understand the product, and some figures may not reflect the actual product.



Checking Headset

Figures included in the User Manual are designed to help users better understand the product, and some figures may not reflect the actual product.





Before Using the Device

Charging Headset

This headset is equipped with a battery. After purchasing this product, fully charge the battery. Connect the headset to the headset charger provided with it.

- Connect the charger to the charger connector.
- Connect the power plug of the charger to the power outlet.



- · Charge the headset till the light color is changed from red to blue.
- · It takes around two hours to fully charge the headset.
- 3. After fully charging the head set, disconnect the charger or take out the power plug.



Caution: Charging the headset using an unauthorized charger may cause damage or breakdown of the headset.



Note: If you disconnect the charger while the headset is being charged, the headset will be turned off and the charging process will stop. While charging the headset, you cannot usethe headset

Storing Headset

Turn off the headset when not in use and store itin a safe place. Do not place the head set under direct sunrays or in a place where the temperature is higher than 50°C.

Storing the headset at a high temperature will compromise the performance of the product and shorten the battery life.

Store accessories provided with the product in a cool dry place.

Checking Compatibility with Mobile Phones

This headset is compatible with Bluetooth ver. 2.0 and can connect to most Bluetooth mobile phones which support headset or hands-free profile. Before connecting the headset to your mobile phone, visit the mobile phone manufacturer's website and check whether the mobile phone supports Bluetooth



Caution: Some mobile phone may not be compatible with the headset. Before purchasing a mobile phone, check whether the mobile phone is compatible with the headset.







Headset On/Off

	Action	What do you hear?	What do you see?
Headset On	Press the Power/Call button for three seconds or until the light blinks four times.	heard.	While the power is on, the light will blink.
Headset	Press the Power/Call button for three seconds or until the light blinks three times.	turned off, a beep sound will be heard.	The light will stop blinking and the headset will be turned off.

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Status	Description		
The blue light blinks every five seconds.	The headset is on a call.		
The blue light blinks every five seconds.	The headset is on standby.		
The red light blinks.	The battery is not enough. The call may last for about one minute.		

* Calling hours and standby hours depend on the mobile phone type and operating conditions.

Connecting Headset

A Bluetoothmobile phone and a Bluetooth headset are connected to each other through encrypted authentication process. When connecting the headset to the Bluetooth mobile phone, you should register the headset as follows.

- 1. Check if the headset is off. (See Headset On/Off.)
- 2. Press the Power/Call button for five seconds or until the blue light is turned on. Before Using the Device











In most cases, the mobile phones provide options to set, connect, or search for Bluetooth devices. Search for the headset using this option.

- After the mobile phone detected the BMX-550 headset, register the headset in the mobile phone.
- Enter the password or PIN code in the mobile phone, and press OK button to connect the headset to the mobile phone.
- After connection is established, the light blinks in blue five times and then blinks every five seconds.

If connection is not established, repeat Steps 3 to 5 above.

Note

For more information about connecting and adding a Bluetooth headset, see the user manual of the mobile phone.

Wearing Headset

You can wear the headset in the ears.

Adjust the earrings of the headset at 90 degrees, and wear the headset.



Making Calls

Making calls with voice

(This function may differ depending on the mobile phone type.)

If the mobile phone provides the voice calling function and is connected to the headset through the hands-free profile, you will be able to make a call with voice.

- 1. Press the Power/Call button briefly.
- After a beep sound, say the name of the person you are calling. (For more information, see the manual of the mobile phone.)







(This function may differ depending on the mobile phone type.)

You can redial the number you have called most recently.

- · When connected through hands-free profile:
- Recent Call History Press the Power/Call button for one second. Call Connection - Press the Power/Call button briefly.
- · When connected through headset profile: Recent Call History - Press the Power/Call button briefly. Call Connection - Press the Power/Call button briefly.
- Ending Calls Press the Power/Call button briefly.

Receiving Calls

(This function may differ depending on the mobile phone type.)

When the bell rings, press the Power/Call button briefly.

- If you received a call using the keypad of the mobile phone. press the Power/Call button briefly to switch the call to the headset.
- Volume Control

Press the volume button [A] on the side of the headset to increase the volume or [▼] to lower the volume.

Note When the volume reaches the maximum/minimum level by pressing the volume button ▲ or ▼ , "toot" sound will be generated.

Rejecting Call

(This function may differ depending on the mobile phone type.)

When the bell rings, press the Power/Call button for one second.

- The headset must be connected to the mobile phone through. hands-free profile.
- Depending on the setting of the mobile phone, the automatic answering function will be activated or the bell sound will be muted.

Reconnecting

If you move away from the mobile phone by more than 33 feet, "toot" sound will be generated and the call will be disconnected. If you move close to the mobile phone within 20 seconds, you will be reconnected to the mobile phone. In order to reconnectafter 20 seconds, move within 33 feet distance and press the Power/Call button briefly.

Using Supplementary Functions

When connected through hands-free profile, you can use supplementary functions as described below.

Call Waiting

When another call arrives during a call, press the Power/Call button for one second. To switch between the calls, press the Power/Call button for one second

Turning Off Microphone

To turn off the headset microphone, press the volume button [▲or▼] for one second. To turn on the headset microphone, press the volume button [▲or▼] for one second.



Note: Pressing the Power/Call button too long may turn off the headset.







Appendix Basic Operation

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Operation Type	Operation	Actions	
Basic Operation	Turning on the power	While the headset is off, press the Power/Call button for three seconds.	
	Entering the connection mode	Press the Power/Call button for about five seconds till the light is turned on in blue.	
	Connecting a device	See the manual of the corresponding device.	
	Turning off the power	While the headset is on, press the Power/Ca button for three seconds.	
Receiving Calls	Receiving a call	Briefly press the Power/Call button when call arrives.	
	Rejecting a call	When connected through hands-free profile - Press the Power/Call button for one second. When connected through headset profile - Not supported.	
	Making a call	Briefly press the Power/Call button after entering the phone number.	
	Recent call history (This function may	When connected through hands-free profile - Press the Power/Call button for one second.	
Making Calls	differ depending on the mobile phone)	When connected through headset profile - Briefly press the Power/Call button.	
	Voice recognition (This function may	When connected through hands-free profile - Briefly press the Power/Call button.	
	differ depending on the mobile phone)	When connected through headset profile - Not supported.	
Common	Volume control	Press the volume button [▲ or ▼].	
Functions	Maximum volume	When you press [▲] key, "toot" sound will be generated.	

Operation Type	Operation	Actions	
,	Minimum volume	When you press [▼] key, "toot" sound will be generated.	
	Mute	Press the volume button [▲ or ▼] for one second during a call.	
	Unmute	Press the volume button [▲ or ▼] for one second.	
Common Functions	Switching between mobile phone and headset	Briefly press the Power/Call button. (You can switch to the headset only once if you received the call with the mobile phone.)	
	Disconnecting a call	Briefly press the Power/Call button during the call.	
	Call waiting	Press the Power/Call button for one second when another call arrives during a call. (Some mobile phones do not support this	
	Switching to a waiting call	Press the Power/Call button for one second.	
	Low-voltage warning	When the charger voltage is 2.9V or less, warning sound will be generated. (If the charger voltage is 2.7V or less, the power will be automatically turned off after a few seconds.)	
Charging	Charging	The light is turned on in red while the battery is being charged.	
	Upon completion of charging	The light is turned on in blue after the battery is fully charged.	

Bluetooth

The Bluetooth word mark and logos are owned by the Bluetooth SIG, Inc. and any use of such marks by Samsung is under license. Other trademarks and trade names are those of their respective owners.

Warranty and parts replacement

Samsung warrants that product as free of defects in material, design and workmanship for the period of one year from the original date of purchase.

If during the period of warranty this product proves defective under normal use and service you should return the product to the retailer from whom it was originally purchased or qualified service center. The liability of Samsung and its appointed maintenance company is limited to the cost of repair and/or replacement of the unit under warranty.

- The warranty is limited to the original purchaser
- A copy of your receipt or other proof of purchases is required for a proper warranty service.
- The warranty is void if the serial number, date code label or product label is removed, or if the product has been subject to physical abuse, improper installation modification, or repair by unauthorized third parties
- The responsibility of Samsung products shall be limited to the repair or replacement of the product at its sole discretion.
- Specifically exempt from any warranty are limited-life consumable components such as batteries and other accessories.
- Samsung is not liable to for any incidental or consequential damages arising from the use or misuse of any Samsung product
- This warranty gives you specific rights and you may have other rights which vary from area to area.
- Unless otherwise instructed in the User Guide, the user may not, under any circumstance, attempt to perform service, adjustments
 or repairs on the unit, whether in or out warranty. It must be returned to the purchase point, factory or authorized service agency
 for all such work
- Samsung will not assume any responsibility for any loss or damage incurred in shipping. All repair work on Samsung products by unauthorized third parties voids any warranty.

Dream Technology Co., LTD

Correct disposal of this product



(Waste Electrical & Electronic Equipment)

This marking shown on the product or its literature, indicates that it should not be disposed with other household wasted at the end of its working life.

To Prevent possible harm to the environment or human health from uncontrolled waste disposal, please separate this from other types of wastes and recycle it responsibly to promote the sustainable reuse of material resources.

Household users should contact either the retailer where they purchased this product, or their local government office, for details of where and how they can take this item for environmentally safe recyling.

Business users should contact their supplier and check the terms and conditions of the purchase contract. This product should not be mixed with other commercial wastes for disposal.

FCC NOTICE

Section 15.19 Labelling requirements

This device complies with part 15 of the FCC rules.

Operation is subject to the following two conditions:

- 1) This device may not cause harmful interference and
- 2) This device must accept any interference received, including interference that may cause undesired operation.

Section 15.21 Information to user

The changes or modifications not expressly approved by the party responsible

for compliance could void the user's authority to operate the equipment.

* IMPORTANT NOTE: To comply with the FCC RF exposure compliance requirements, no change to the antenna or the device is permitted. Any change to the antenna or the device could result in the device exceeding the RF exposure requirements and void user's authority to operate the device.