Introduction

Get ready for extreme truck racing, TONKA style! Tonka Monster Truck Racing Series features cool tricked-out monster trucks, rough and rugged styling, and awesome Tonka-tough stunt action!

To Insert Batteries in Vehicle

(pick up copy)
(illustration)

To Insert Batteries in Transmitter

(pick up copy)
(illustration)

Controlling Your Truck

Your Tonka monster truck will work best on a smooth, flat surface where you'll be able to make cool stunt straight-aways, skid turns, and reverses.

(illustration of controller—forward button and reverse button labeled)

Straight-away: Press <forward> on your controller and your monster truck will race forward at top speed.

(illustration of straight-away driving, including small inset of controller)

Skid Turns: Release the button and your monster truck will skid to a stop and turn. The faster your truck is moving when you release the button, the more it will skid.

(illustration showing skid turn with small inset of controller)

Reverses: Press <reverse>on your controller and your monster truck will slam into reverse! Use the reverse action to quickly turn and face another direction.

(illustration showing reverse turning)

Using Your Accessories

Your Tonka monster truck comes with one or more accessories. You can use these accessories to set up racetracks or obstacle courses for your truck.

Each monster truck comes with a different kind of accessory.

(illustration of accessories laid out in a race-track pattern, and one in an obstacle course pattern)

Playing with Multiple Trucks

You can play with 2, 3, or more monster trucks, all at the same time! You cannot use more than one of each truck; each truck is controlled by its matching controller. But as long as you and your friends each have a different truck, you can play with them all together.

Racing: You can race multiple trucks. The first person to complete 3 laps is the winner.

(illustration)

Obstacle Course: If you have a stopwatch, you can see how long it takes each player to get through the obstacle course. If you bump an obstacle, add 3 seconds to your final time. The player with the lowest time wins!

(illlustration)

Bump and Bash: Draw a circle on a big piece of paper and put all the trucks inside the circle. When the referee says "GO!" each player tries to push the other trucks out of the circle. If your truck gets pushed out of the circle, the referee will call you OUT! The last player left in the circle is the winner!

(illustration)

Safety/Warranty/Returns

(pick up copy)

FCC Statement

This device complies with Part 15 of FCC Rules. Operation is subject to the following two conditions :
(1) this device may not cause harmful interference, and
(2) this device must accept any interference received, including interference that may cause undesired operation.
Warning : Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.
Note : This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instruction, may cause harmful interference to radio communications. However, these is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:
- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio / TV technician for help.