



Excalibur Electronics

The New York Times

Touch-Screen

Crossword Puzzle

Deluxe Edition



Congratulations on your purchase of Excalibur Electronics' New York Times Touch-Screen Crossword Puzzle, Deluxe Edition! Now you can take the best crosswords in English with you anywhere! You don't need paper, pencil, or eraser. The included stylus and The New York Times Deluxe Crossword's technology do it all.

To get the most out of your new purchase, please read the complete manual carefully, especially noting the safety, care and battery information. Keep your manual for future reference.

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The legendary King Arthur brandished a magic sword, Excalibur, from which we take our company name. With this unique weapon in his hands, he could not be vanquished.

Although Excalibur Electronics can't claim the magical secrets of Merlin, King Arthur's court wizard, sometimes our patented technology may make it seem as if we could. The New York Times Touch-Screen Crossword Puzzle, Deluxe Edition is another unmatched innovation of Excalibur Electronics.

We make you think.

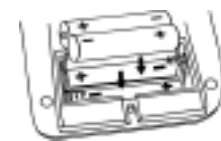
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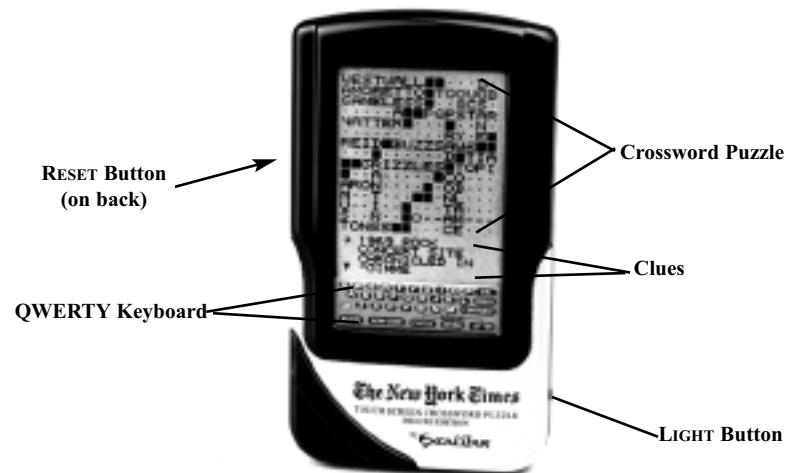
Installing Batteries

Batteries should always be installed by an adult. Your unit requires 2 AAA batteries, not included. Be sure to review "Battery Information" on page 10. Carefully turn the unit over so that the LCD screen side is face-down on a soft surface, such as a towel or magazine. You'll find the battery compartment on the unit's back. Slide off the battery compartment lid. Install 2 AAA bat-

teries, making sure to match the polarity (+ and -) with the diagram inside the battery compartment. (See diagram below.) Place the battery compartment lid's tabs in their slots and snap the compartment door back on.



Layout of The New York Times Deluxe Crossword



Layout of Onscreen Keyboard

“QWERTY” Keyboard



Your unit uses a touch-screen “QWERTY” keyboard. A “QWERTY” keyboard arranges the letter-keys just like your home, school, or work computer keyboard does.

Functions of the Icons (Onscreen Buttons)

Your unit’s buttons are easy to use. Always use your stylus to gently touch the onscreen buttons.

ON/OFF: Touch this key to turn the unit on and off.

NEW GAME: Touch to start a new puzzle.

SOUND: Touch to turn the sound on or off.

CONTRAST: Touch to adjust the contrast of the screen.

CHECK: Once you’ve filled in one or more letters, tap and hold this key to check your answers. Any letter that is incorrect will be marked with a spell-check icon. Once you release this key, the original letters will return.

DEL: Press to delete letters filled

in on the selected letter, a whole word, or all letters filled in on the entire puzzle.

PUZZLE: Press this key to solve the entire puzzle.

WORD: Press this key to solve the selected word.

LETTER: Press this key to solve the selected letter.

A-Z: Use these keys to enter your answers.

Other buttons

RESET: Press this button if your unit functions improperly.

LIGHT: Press and hold for one second to turn backlighting on to use the game in low-light areas. Press and hold again to turn it off.

Locating & Using Your Stylus

Your stylus is the key to communicating with your New York Times Touch-Screen Crossword Puzzle, Deluxe Edition. On the back, left-hand side of your unit, you’ll find a recessed cradle. Inside is the stylus. Carefully remove the stylus by pressing gently on the tab near its top and pushing it up until you can hold

the stylus easily and pull it out completely.

Note: Remove the stylus by pulling away from its cradle until its tip clears the brace at the top of the indentation. When you want to store your stylus again, just slide it back into its cradle, pointed-end first.

Using Your New York Times Crossword

Getting started

Gently touch the pointed end of the stylus to the ON/OFF icon at the bottom left of the keyboard. The first time you do this after installing batteries or pushing the RESET button, your screen will display:

NEW YORK TIMES
CROSSWORD
PUZZLE
BY EXCALIBUR

Choosing the level

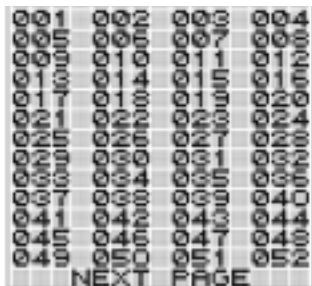
Next, use your stylus to press the NEW GAME button. Your display will show the screen at right. Use your stylus to touch the box



corresponding to the level of challenge you want. (Selecting “MIXED” will give you a variety of puzzles, from easy to hard. We suggest, unless you are a very experienced crossword player, that you choose the “EASY” level to get started.)

Choosing the puzzle

When you select a level, the numbers of the puzzles corresponding to your selected level will appear on the screen. Your display will look like this:



Touch any of the numbers to display a puzzle.

This feature allows you to select favorites, or avoid selecting puzzles you've already worked. It also allows you to compete with others, by seeing who can work the same puzzle the fastest. (Note: there are 1,000 puzzles in your New York Times Touch-Screen Crossword Puzzle, Deluxe Edition, so it requires more than one screen "page" to list the puzzles. Touch "NEXT PAGE" to move through the screens. The screen will display "LAST PAGE" when the final page of choices has been displayed.

Touch "PREVIOUS PAGE" at the top of the screen to move backward through the pages.)

Working a puzzle

As soon as you touch a number with the stylus, your display will fill with the chosen crossword puzzle. Naturally, all "boxes" (each indicating a single letter) are blank. Blanks between words are indicated by a solid black "box," just as in the puzzles printed in *The New York Times*.

You'll see the cursor flashing in the first blank "box" at the top left of the puzzle. You can move the cursor to any open square you want simply by touching that square. You can't move the cursor to a blocked-out (black) square. You can fill in any blank "box" by touching one of the letters on your onscreen QWERTY keyboard.

Viewing clues

Immediately below the onscreen puzzle you've selected, you'll see the clue for the word you've selected (by touching the word with your stylus). The ACROSS clue will display first. If you want to see the DOWN clue, just touch the right arrow displayed before the clue with your stylus. The

icon will change to a downward arrow. Touching the downward arrow will change the icon back to a right arrow and the ACROSS clue.

If you want to see the clues to a different word of the puzzle, simply touch a letter in the word you choose. The corresponding clues will be instantly displayed.

Solving letters, words & puzzle

If you're stumped about a word on the puzzle you're working, you can ask for a specific letter, word—or even the whole puzzle—to be solved. With your stylus, just press LETTER, WORD or PUZZLE under the SOLVE heading. Suppose you touched WORD. Your screen would look like this:

SOLVE WORD?
Y/N

By asking you this question, your unit is safeguarding against giving you an answer you do not want. If we confirm that we want the answer by tapping "Y" with our stylus, the word will be solved. If the right-hand arrow was displayed before the clue, the ACROSS word will be solved. If the downward arrow was displayed before the clue, the

DOWN word will be solved.

Deleting or erasing

This function is just like erasing an answer you've made in a paper-and-pencil crossword. Place the cursor on the letter you want to delete, and touch the DEL key with the stylus. Three options will appear on screen: "DELETE LETTER," "DELETE WORD," and "DELETE PUZZLE." Simply touch the option you want with your stylus. Note: When you select "DELETE WORD," the word deleted will be the ACROSS word when the right arrow appears to the left of the clue. The DOWN word will be deleted when the downward arrow appears to the left of the clue.

Using the check function

Touch and hold the CHECK key with your stylus to check all your answers in the puzzle. All of the incorrect letters will be replaced by a spell-check icon, alerting you that you've made a mistake, without giving you the answer. (Even wrong answers that are spelled correctly will be indicated.)

When you release the CHECK key, the spell-check icons will disap-

pear and the original letters will be displayed.

Completing the puzzle

A puzzle is completed when all of the squares have been filled with the correct letters. Whether you complete the puzzle by using the solve keys or by figuring each word out, when you're finished, the clue screen will display:

PUZZLE
COMPLETED
TIME 045MO25S

The third line tells you how long it took to solve the puzzle, in total minutes and seconds. This information allows you to compete against others, or against yourself.

Starting a new puzzle

You can begin a new puzzle anytime by touching the **NEW GAME** key. Your display will ask you to confirm your choice—so that you don't lose your current game by accident. Then the display will give you the choice of levels.

ON/OFF button

Touch the **ON/OFF** key at any time during game play to turn the game off. Touch the **ON/OFF** key again to turn the game on, and you will continue playing the current game.

Auto power-off

To save batteries, your unit will automatically turn off after three minutes of inactivity. (If you are using the light, it will turn off as well.) If this happens while you are still playing, touch the **ON/OFF** key to wake up the game. You will continue playing the current game. None of your answers will be lost.

Light button

Press and hold the **LIGHT** button for one second to turn on your game's backlighting to use your unit in the dark. Press the button again to turn it off.

Contrast

If you want to adjust your LCD's contrast to make it readable at varying light levels, just use your stylus to touch the **CONTRAST** key at the right bottom of the unit.

The message "**CONTRAST ADJUSTMENT L H**" will show on the screen. You can touch the letter "**L**" to reduce the contrast or touch the "**H**" to increase the contrast.

Sound on/off

Touch the **SOUND** key to toggle the sound on and off. The message "**SOUND ON**" or "**SOUND**

OFF" will show on the screen.

Competing against friends

By remembering the level and number of the puzzle you select, you can compete against others. The one who solves the puzzle in the least time wins!

You can allow a specific number of letter and word auto-solutions per player—the more experienced the players, the fewer the auto-solutions. Or you can make a rule that each use of the solve letter

adds, for example, 10 seconds to your time and each use of the solve word adds a minute. You'll still want to establish a maximum number of uses of each, however.

You can even compete against players that are much more or less experienced than you by selecting puzzles at different levels. As the more experienced player, you may have to solve a puzzle in the "**MEDIUM**" category, while your less expert opponent gets to choose from the "**EASY**" level.

**IF NO BUTTONS ARE PRESSED
FOR THREE MINUTES, YOUR
NEW YORK TIMES DELUXE CROSSWORD
WILL AUTOMATICALLY SHUT
OFF TO SAVE BATTERIES. SIMPLY TOUCH
"ON/OFF" WITH YOUR STYLUS TO RESUME
THE PUZZLE YOU WERE WORKING ON.**

Special Care & Handling

- Avoid rough handling such as bumping or dropping.
- Avoid moisture and extreme temperatures. For best results, use between the temperatures of 39°F and 100°F (4° C and 38° C).
- Clean using only a slightly damp cloth. Do not use cleaners with chemical agents.

Battery Information

- Batteries should be installed or replaced only by an adult.
- Your New York Times Touch-Screen Crossword Puzzle, Deluxe Edition uses 2 AAA batteries, not included.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries.
- Do not mix old and new batteries.
- Do not use rechargeable batteries.
- Remove exhausted batteries from the unit.
- Do not short circuit battery terminals.
- Remove batteries and store them in a cool, dry place when not in use.
- To avoid explosion or leakage, do not dispose of batteries in a fire or attempt to recharge alkaline or other non-rechargeable batteries.

Due to continuing improvements, actual product may differ slightly from the product described herein.

90-Day Limited Warranty

EXCALIBUR ELECTRONICS, INC., warrants to the original consumer that its products are free from any electrical or mechanical defects for a period of 90 DAYS from the date of purchase. If any such defect is discovered within the warranty period, EXCALIBUR ELECTRONICS, INC., will repair or replace the unit free of charge upon receipt of the unit, shipped postage prepaid and insured to the factory address shown at right.

The warranty covers normal consumer use and does not cover damage that occurs in shipment or failure that results from alterations, accident, misuse, abuse, neglect, wear and tear, inadequate maintenance, commercial use, or unreasonable use of the unit. Removal of the top panel voids all warranties. This warranty does not cover cost of repairs made or attempted outside of the factory.

Any applicable implied warranties, including warranties of merchantability and fitness, are hereby limited to 90 DAYS from the date of purchase. Consequential or incidental damages resulting from a breach of any applicable express or implied warranties are hereby excluded. Some states do not allow limitations on the duration of implied warranties and do not allow exclusion of incidental or con-

sequential damages, so the above limitations and exclusions in these instances may not apply.

The only authorized service center in the United States is:

Excalibur Electronics, Inc.
13755 SW 119th Ave
Miami, Florida 33186 U.S.A.

Phone: 305.477.8080
Fax: 305.477.9516

www.ExcaliburElectronics.com

Ship the unit carefully packed, preferably in the original carton, and send it prepaid, and adequately insured. Include a letter, detailing the complaint and including your daytime telephone number, inside the shipping carton.

If your warranty has expired and you want an estimated fee for service, write to the above address, specifying the model and the problem.

**PLEASE DO NOT SEND
YOUR UNIT WITHOUT
RECEIVING AN ESTIMATE FOR
SERVICING. WE CANNOT
STORE YOUR UNIT!**

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WE MAKE YOU THINK.