

# the twilight saga *scene it?*

## Contents

- 1 DVD
- 1 GAMEBOARD
- 1 NUMBERED DIE
- 1 CATEGORY DIE
- 4 MOVERS
- 10 FATE CARDS
- 144 TRIVIA CARDS
- 2 REFERENCE CARDS
- INSTRUCTIONS

Requires a TV, DVD player, and remote control (not included).

Please remove all components from the package and compare them to the component list. If any items are missing, please call 1-800-524-8697. Outside the U.S., please consult the listing of your local Mattel offices at the end of these instructions.

### TECHNICAL TIP:

Your DVD is automatically set to deliver questions at random. However, some DVD players do not support the random shuffle feature provided by Optreve® technology (in this case, you will see a warning message). If this occurs, choose Preset Gameplay and select one of the preset games to guarantee no repeats will occur during a game.

## Objective

Travel around the game board and be the first to enter the winner's circle.

## Setup

1. If you're familiar with Scene It?® or other board games, you probably already know most of what you need to play. Underlined, yellow text points out the most crucial points of gameplay.
2. Position all players so that they can see the screen connected to the DVD player. Lay out the Flextime® Game Board. It can be fully extended for longer games or folded into a circle for shorter play.
3. Each player chooses a Mover and places it on the Start space.
4. Place the Trivia Cards within easy reach and the Fate Cards on the designated area on the game board.

5. Insert the DVD into your DVD player. After a quick intro, you'll be taken to the Main Menu screen.

6. Using the DVD Remote: Use the ARROWS on your remote to navigate between the menu items and use the ENTER or PLAY button to activate a menu selection. Use the SKIP, NEXT or FAST FORWARD buttons to quickly advance through clips and go directly to the question. Keep the remote close; players will need it throughout the game.

7. Select Timer Settings from the Main Menu. The on-screen timer is used while answering Trivia Card questions. The on-screen timer is preset at 30 seconds but may also be set at 10 or 20 seconds. Select the time limit you want to use for this game.

## Playing the Game

1. Each player rolls the Numbered Die; highest roll goes first (re-roll any ties.) Play proceeds clockwise.

2. On their turn, the player rolls both dice and moves the number of spaces shown on the Numbered Die. They then try to successfully complete the challenge in the category shown on the Category Die.

NOTE: Movers can share the same space on the board.

3. If you correctly answer any question during your turn, roll both dice again and take another turn!

4. Use the key below (also on the included reference card) for easy recognition of Scene It? challenges.



**My Play** – Select My Play from the Game Menu and answer the 1st question that follows. Then everyone tries to answer the 2nd questions.



**All Play** – Select All Play from the Game Menu and be the first to answer the question correctly.



**My Puzzle** – Select My Puzzle from the Game Menu, and use the remote to solve the puzzle shown.



**Player's Choice** – Select a Trivia Card or DVD category of your choice.



**Twilight** – Select a Trivia Card and answer a question about *Twilight*.



**The Twilight Saga: New Moon** – Select a Trivia Card and answer a question about *The Twilight Saga: New Moon*.



**The Twilight Saga: Eclipse** – Select a Trivia Card and answer a question about *The Twilight Saga: Eclipse*.

## DVD Challenges

These are the challenges you may face on your turn.

### ALL PLAY CHALLENGES

**Select All Play from the Game Menu. Anyone can answer these questions, so everyone should keep their eyes on the screen!**

- **If you are the first to answer** correctly, take another turn.
- If another player answers correctly, they choose either to move forward two spaces or draw a Fate Card. Play then passes to the next player.

If two players simultaneously answer an All Play question correctly, select Tiebreakers® from the Game Menu to break the tie. If no one wins the Tiebreaker, play proceeds to the next player.

### MY PLAY CHALLENGES

**Select My Play from the Game Menu** and a My Play challenge will appear. Only the rolling player / team may attempt to answer the on-screen challenge.

**If the roller answers correctly, they take another turn.**

#### GAME TIP:

My Play clips have a number of questions that follow, so getting repeats is rare. If you do see a repeat puzzle in any category, use the Return button on your remote to get a new one.

### MY PUZZLE CHALLENGES

Grab the remote, **select My Puzzle from the on-screen Game Menu** and check out the My Puzzle challenge. Use the DVD remote to solve the challenge. **If you win the challenge, take another turn.**

### TRIVIA CHALLENGES

When you roll a Trivia Card challenge, have another player draw a card from the front of the box. After the question has been read, select Start Timer from the Game Menu; try to answer before the timer reaches zero. **If you answer correctly, take another turn.**

## fate and player's choice

### FATE CARDS

These are an option for anyone who answers an All Play question correctly on another player's turn. Read the Fate Card to yourself as soon as you get it; **some cards are used right away and others are saved for later use.**

### PLAYER'S CHOICE

**Choose any category** that appears on the Category Die.

## Options

**SHUFFLE PLAY** - Keep your guests entertained all night by selecting Shuffle Play from the Main Menu and enjoy one great puzzler or clip after another.

**SHORTER PLAY** - If you would like to play the Mini-Games by themselves, select Mini-Games from the Main Menu and test your observation and memory skills!

**HANDICAPS** - To keep games close and exciting, you can give the last place player a free roll of the Numbered Die when they win an All Play Challenge.

For more game play options, visit our website at [screenlifegames.com](http://screenlifegames.com)

### Bonus Activities

Check out the Bonus Activities option from the Main Menu to find other ways to experience Scene It? The Twilight Saga.

#### SKETCH IT!

One player draws a character, scene, or item while everyone else tries to identify what is being sketched.

#### ACT IT!

Act out a character or scene and see if others can guess. You can either give traditional hand signals or act out a scene from the film.

#### SAY IT!

See who can guess the secret phrase based on word clues. Here's the catch: word clues cannot be the names of the actors, characters or films.

## Winning the Game

When you reach the end of the game path, **you must stop on the space labeled Stop.** Now you will attempt to win the game with an All Play to Win challenge.

### ALL PLAY TO WIN

**Choose All Play to Win from the Game Menu. All players compete** against you in this special variation of All Play. **If you win the challenge, advance directly to the winner's circle and win the game!**

If you do not win the challenge, **move to the outer most Twilightning Round ring and await your next turn.** If another player answers the All Play to Win correctly, they have the option of drawing a Fate card or moving forward two spaces.

### TWILIGHTNING ROUND

If you start your turn on a Twilightning Round ring, **choose Twilightning Round from the Game Menu** and follow the on-screen instructions. The numbers on the Twilightning Round rings correspond to the number of challenges required to win the game. You'll start on the outer most ring (marked 3) and attempt to complete three challenges. **If you complete all three challenges, you win the game!** If you miss any questions, **move in one ring and await your next turn** for another chance to win.

If a player loses a challenge while on the last Twilightning Round ring, they will remain on that ring until they answer correctly or the game ends.

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