

# FOXPRO Jack Daddy Operation Instructions

To avoid personal injury and prevent product damage, read all operating instructions and safety precautions prior to use. Please note that these instructions may be modified without notice. It is recommended to periodically check the instructions to be aware of any recent changes.

## Important Information

FOXPRO®'s goal is to provide our customers with the highest quality products in the industry. We take great pride in manufacturing our products in the USA. Please do not hesitate to contact us for assistance, comments or questions.

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REV4 - Publication Date: September 10, 2014

# Jack Daddy Requirements

The Jack Daddy is shipped without batteries. The Jack Daddy requires 4 'AA' batteries.

## Installing batteries in the Jack Daddy

1. Access the battery compartment by removing the door on the back of the Jack Daddy. The door features a knurled thumbscrew for easy access.
2. After the door has been removed, locate the black plastic battery tray. The tray is double-sided, providing spaces for 4 'AA' batteries. The tray can be pulled directly out of the battery compartment. Remove the tray from the compartment.
3. Place the batteries into each battery cavity while observing polarity as indicated.
4. Place the battery tray back into the compartment
5. Secure the door back to the Jack Daddy.

## Jack Daddy Remote: Requirements

The Jack Daddy Remote contains a single lithium coin cell battery (CR2032). To replace the battery, follow the instructions below:

1. **Before attempting to replace the battery, it is crucial that you understand the risks of electrostatic discharge potentially harming the electronic board during battery replacement!** Prior to replacing the battery, make sure that you are static free. You can touch your hand to a refrigerator door, oven housing, door knob, etc. If you have the ability to use a proper grounding wrist strap, please do so.
2. Carefully separate the Jack Daddy Remote into two halves. This can be accomplished with a flathead screwdriver or other comparable tool.
3. Locate the battery and carefully remove it from the board by sliding it out of the holder. Note battery orientation as you remove it as the new battery must go back in the same way.
4. Carefully slide the new battery into the holder.
5. Place the circuit board back inside the appropriate case half.
6. Line the two halves up together and snap them shut to form a single device once again.

## Setting Up the Jack Daddy

The following instructions apply whether you are using the Jack Daddy as a standalone device or linked-up with a FOXPRO digital game call. Basic field deployment instructions:

1. Locate the mounting stake on the left side of the housing. The Jack Daddy sits upon this stake in the field.
2. Unscrew the mounting stake from the housing.
3. Screw the stake into the mounting point on the bottom of the Jack Daddy.

4. Locate the decoy topper support rod on the right side of the housing. The rod is removed by pulling it straight up. Note: there is a plastic decoy support rod alignment piece that holds the rod in place. You may need to free this piece prior to pulling out the rod.
5. Place the bird on the top of the rod by sliding it down and over the tip.
6. Secure the bottom of the rod to the Jack Daddy by inserting it into the receptacle on the top of the Jack Daddy and snapping the plastic decoy support rod alignment piece in place at the base.
7. Remove the Jack Daddy Remote from the back of the Jack Daddy by pulling it straight out of its compartment.

## Powering On the Jack Daddy

1. Locate the power switch on the front of the Jack Daddy. Notice that it has 3 positions. From left to right: **On, Off, On w/ LED**. The difference between “On” and “On w/ LED” is that “On w/ LED” results in the LED illuminating when powered on.
2. Slide the switch into the desired position to turn on the power. If you selected “On w/ LED” you will notice the LED illuminate.

## Toggling Decoy Motion

1. Make sure the Jack Daddy is powered on.
2. The Jack Daddy Remote features two buttons. The bottom button is for toggling the decoy motion on and off.
3. To activate decoy motion: push the bottom button a single time. To deactivate: push the button a second time.

## Playing a Sound

1. Make sure the Jack Daddy is powered on.
2. To the right of the power switch is the sound selector switch. This switch has three positions labeled 1, 2, and 3. Each position represents a single sound. Sound 1 is a FOXPRO Sound “L54 Bay Bee Cottontail”. Sound 2 is a FOXPRO Sound “R07 Vole Squeaks”. Sound 3 is FOXPRO Sound “B04 Worried Woodpecker”. Move the switch into the desired position.
3. The Jack Daddy Remote features two buttons. The top button is for toggling the sound on and off.
4. To play the selected sound: push the top button a single time. To stop playing the sound: push the button a second time.
5. To change the sound, move the sound selector switch to one of the other positions. You cannot change the sound from the remote control.

## Connecting to a FOXPRO Game Call

You can connect the Jack Daddy to an existing FOXPRO game call to use it strictly as a decoy. When connecting it to a FOXPRO game call, the Jack Daddy will not produce any sound.

1. Connect a 3.5 mm stereo cable from the jack on the Jack Daddy to the auxiliary jack on your FOXPRO game call.
2. Power on the Jack Daddy to your desired state (with or without LED).
3. Turn on your FOXPRO game call.
4. Use the AUX button on your FOXPRO game call remote to toggle the Jack Daddy decoy motion on and off.

## FCC Information

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that the interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet or circuit different than that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation of this device. Modifications not expressly approved by the manufacturer could void the user's authority to operate the equipment under FCC rules.

## Industry Canada Notice

This device complies with Industry Canada licence-exempt RSS standard(s). Operation is subject to the following two conditions: (1) this device may not cause interference, and (2) this device must accept any interference, including interference that may cause undesirable operation of the device.

Le présent appareil est conforme aux CNR d'Industrie Canada applicables aux appareils radio exempts de licence. L'exploitation est autorisée aux deux conditions suivantes : (1) l'appareil ne doit pas produire de brouillage, et (2) l'utilisateur de l'appareil doit accepter tout brouillage radioélectrique subi, même si le brouillage est susceptible d'en compromettre le fonctionnement.