



FIFA 17



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COMPLETE CONTROLS

CONTROLS

NOTE: The controls in this manual refer to the Classic configuration.

MOVEMENT

Move player	left stick
First touch/Knock-on	R2 button + right stick
Sprint	R2 button + left stick
Stop and face goal	left stick (release) + L1 button
Protect/Slow dribble/Jockey	L2 button (hold) + left stick
Face up dribbling	L2 button + R2 button
Skill moves	right stick
Stop ball	left stick (release) + R2 button

ATTACKING (SIMPLE)

Short pass/Header	X button
Lob pass/Cross/Header	□ button
Through ball	△ button
Shoot/Volley/Header	○ button
Chip shot	L1 button + ○ button
Finesse shot	R1 button + ○ button
Low shot/Downward header	○ button + ○ button (tap)
Fake shot	○ button, X button + left stick
Fake pass	□ button, X button + left stick

ATTACKING (ADVANCED)

Protect ball (when dribbling)	L2 button + left stick
Lobbed through ball	L1 button + △ button
Threaded lobbed through ball	R1 button + L1 button + △ button
Bouncing lob pass	R1 button + Ⓜ button
Low cross	Ⓜ button (double tap)
Ground cross	Ⓜ button (triple tap)
Early cross	L1 button + Ⓜ button
Call for support	R1 button (tap)
Dummy a pass	R1 button (hold)
Super cancel	L2 button + R2 button
Driven ground pass	R1 button + ⊗ button
Flair shot	L2 button + Ⓞ button
Flair pass	L2 button + ⊗ button
No touch small feints	L1 button + left stick
No touch big feints	L1 button + R2 button
Manual protect	L1 button + L2 button
Threaded through pass	R1 button + △ button

TACTICS

Offside trap	↑ button, ↑ button
Team press	↑ button, ↓ button
Swap wings	↑ button, ← button
CB joins attack	↑ button, → button

DEFENDING

Change player	L1 button
Switch player (manual)	right stick
Tackle/Push or pull (when chasing)	O button
Pull and hold (when chasing)	O button (hold)
Sliding tackle	□ button
Quick get up (after slide tackle)	□ button
Clearance	O button
Jockey	L2 button (hold)
Contain	X button (hold)
Teammate contain	R1 button (hold)
Running jockey	L2 button + R2 button

GOALKEEPER

Drop kick	O button/ □ button
Throw/Pass	X button
Charge/Drop ball	△ button
Switch to GK	SELECT button
Driven throw	R1 button + X button
Driven kick	R1 button + □ button

FREE KICKS

Ground pass	⊗ button
High pass/Cross	⊞ button
Curled shot	⊙ button
Driven shot	L1 button + ⊙ button
Wall jump (when defending)	△ button
Wall charge	⊗ button
Move wall	L2 button/R2 button
Wall creep	R1 button
Apply curl during run up	left stick
Adjust position	right stick
Select kick taker	R2 button
Add kick taker	R1 button/L2 button

FREE KICKS (ADVANCED)

Call 2nd kick taker	L2 button
2nd kick taker curled shot	L2 button + ⊙ button
2nd kick taker layoff pass	L2 button + ⊗ button
2nd kick taker layoff chip	L2 button + ⊞ button
2nd kick taker run over ball	L2 button + ⊙ button, ⊗ button
Call 3rd kick taker	R1 button
3rd kick taker curled shot	R1 button + ⊙ button
3rd kick taker run over ball	R1 button + ⊙ button, ⊗ button

CORNERS AND THROW INS

Corners (lob cross)	Ⓚ button
Corners (pass)	ⓧ button
Change player	L1 button
Aim kick	left stick
Turn indicator On/Off	↑ button
Apply kick power	Ⓚ button
Call player short	L2 button
Short throw in	ⓧ button
Short throw in (manual)	△ button
Long throw in	Ⓚ button
Move throw in receiver	right stick

PENALTIES

NOTE: To practice penalties, go to the Practice Set Piece in Practice Arena (PLAY > LEARN TO PLAY > PRACTICE SET PIECE > PENALTY KICK).

Move player	left stick
Adjust position	right stick
Stutter/Slow jog	L2 button
Sprint	R2 button
Aim	left stick
Turn indicator On/Off	↑ button
Select kick taker	R2 button
Shoot	Ⓚ button
Finesse shot	R1 button + Ⓚ button
Chip shot	L1 button + Ⓚ button
Goalkeeper dive	right stick
Goalkeeper move side to side	left stick (move side to side)

SKILL MOVES

NOTE: Only the most skilled players can complete the more challenging moves.

1 STAR MOVES

Ball juggle (while standing)	L2 button (hold) + R1 button
Foot fake (while standing)	L1 button + R1 button (hold)

2 STAR MOVES

Body feint (left or right)	right stick ←/→ (flick)
Stepover (left or right)	right stick ↑, ↘, ← / ↑, ↗, →
Reverse stepover (left or right)	right stick ←, ↘, ↑/→, ↗, ↑
Ball roll (left or right)	right stick ←/→ (hold)
Drag back (while standing)	R1 button + left stick ↓ (flick)

3 STAR MOVES

Heel flick	right stick ↑, ↓ (flick)
Flick up	right stick ↑, ↑, ↑ (flick)
Roulette (left or right)	right stick ↓, ↗, ←, ↘, ↑, ↗, → / ↓, ↘, →, ↗, ↑, ↘, ←
Fake left and go right	right stick ←, ↗, ↓, ↘, →
Fake right and go left	right stick →, ↘, ↓, ↗, ←

4 STAR MOVES

Ball hop (while standing)	R3 button (tap)
Ball roll cut left	right stick → (hold), left stick ← (hold)
Ball roll cut right	right stick ← (hold), left stick → (hold)
Heel to heel flick	right stick ↑, ↓ (flick)
Simple rainbow	right stick ↓, ↑, ↑ (flick)
Advanced rainbow	right stick ↓ (flick), ↑ (hold), ↑ (flick)
Feint left and exit right	right stick ←, ↗, ↓, ↘, →
Feint right and exit left	right stick →, ↘, ↓, ↗, ←
Spin left	right stick ↗, ↗
Spin right	right stick ↘, ↘
Stop and turn left/right (while running)	right stick ↑, ← (flick) / ↑, → (flick)

5 STAR MOVES

Elastico	right stick →, ↘, ↓, ↙, ←
Reverse elastico	right stick ←, ↙, ↓, ↘, →
Hocus pocus	right stick ↓, ↙, ←, ↘, ↓, ↘, →
Triple elastico	right stick ↓, ↘, →, ↘, ↓, ↙, ←
Ball roll and flick left (while running)	right stick → (hold), ↑ (flick)
Ball roll and flick right (while running)	right stick ← (hold), ↑ (flick)
Quick ball rolls (while standing)	right stick ↓ (hold)
Sombrero flick (while standing)	right stick ↑, ↑, ↓ (flick)
Turn and spin (left or right)	right stick ↑, ← (flick)/↑, → (flick)
Ball roll fake left (while standing)	right stick ← (hold), → (flick)
Ball roll fake right (while standing)	right stick → (hold), ← (flick)
Rabona fake (while jogging)	L2 button + ⊖ button/⊙ button, ⊗ button + left stick ↓
Elastico chop left	right stick ↓, ← (flick)
Elastico chop right	right stick ↓, → (flick)

5 STAR JUGGLING TRICKS

Laces flick up	L2 button + R1 button (hold)
Sombrero flick backwards	left stick ↓ (hold)
Sombrero flick left	left stick ← (hold)
Sombrero flick right	left stick → (hold)
Toe bounce left	right stick ← (hold)
Toe bounce right	right stick → (hold)
Around the world	right stick ↓, ↙, ←, ↘, ↑, ↗, →, ↘ / ↓, ↘, →, ↗, ↑, ↘, ←, ↙
Double around the world	right stick ↓, ↙, ←, ↘, ↑, ↗, →, ↘, ↓, ↙, ←, ↘, ↑, ↗, →, ↘, ↓
In air elastico	right stick →, ← (flick)/←, → (flick)
Flick up for volley	left stick ↑ (hold)
Chest flick	left stick ↑, L3 button (tap), R3 button (triple tap)
T. around the world	right stick ↓, ↙, ←, ↘, ↑, ↗, →, ↘, ↓, ↑ (flick)

STARTING THE GAME

GET ONTO THE PITCH

Get ready to experience the high energy of real-world FIFA football in *FIFA 17*.

During your first Kick Off match as a new player to *FIFA*, the difficulty level will auto-adjust to help determine your skill level in *FIFA 17*.

FIFA TRAINER FOR NEW PLAYERS

If you're new to *FIFA 17*, use the FIFA Trainer onscreen assistance, which you'll see for moves such as passing, tackling, crossing, and shooting. The button prompts will help you make smart plays as you learn!

CHOOSE YOUR CLUB

The first time you launch *FIFA 17*, you'll have the opportunity to select your favourite team. Your favourite club will appear as your default team when you play a Kick Off match.

EARN REWARDS FOR PAST *FIFA* EXPERIENCE

Playing previous *FIFA* games will carry over your EA SPORTS™ Football Club level, XP, and Football Club Credits (FCC) to *FIFA 17*. You'll also receive rewards for past progress in *FIFA 16* modes such as Ultimate Team or Online Seasons. Use Football Club Credits to buy items from the EA SPORTS Football Club catalogue or send them as gifts to your Friends.

PLAYING THE GAME

MAIN MENU

- Home** Gain quick access to your most recently played game modes, as well as the Catalogue.
- Play** Dig into the many game modes available in *FIFA 17*, including Career, Tournaments, and Ultimate Team.
- Online** Jump into online modes such as Seasons and Online Friendlies.
- Customise** Fine-tune your *FIFA 17* experience here. Adjust settings, review the controls, edit your teams, and even customise your music playlist in EA SPORTS™ Trax.

EA SPORTS FOOTBALL CLUB

Throughout the game, you can access EA SPORTS Football Club (EASFC) from the widget located in the upper right corner of the screen when signed in to EA servers. The EASFC widget shows your current Football Club Level, XP, and Football Club Credits (FCC). Press the **START** button to access it. The EA SPORTS Football Club Catalogue can also be accessed from the dedicated tile present in the HOME section of the FIFA 17 main menu.

GAME SCREEN



MATCH PREPARATIONS

Before you head out onto the pitch, you can customise your Game Settings in the Settings screen. Choose the half length of your matches, difficulty level, match conditions, and the ball you use, among many other details. You can also toggle rules ON or OFF such as injuries and offsides, depending on how realistic you want your matches to be.

CAMERA TIPS

Don't neglect the camera settings in the Game Settings menu! Each type of match has a customisable camera option with up to seven types of cameras to choose from. This lets you view the pitch and experience each match from a perspective that works for you.

Team Management

This is where you set up your team so they're ready for their next match. Create your Squad, adjust formations, assign roles, and manage tactics. Import Team Sheets or create new ones, and fine-tune formations before getting back onto the pitch.

SAVING AND LOADING

FIFA 17 uses an autosave feature that automatically saves your progress and most recent Settings. Do not turn off your PlayStation®3 system while the autosave icon is displayed, or you will lose all unsaved information.

FIFA ULTIMATE TEAM (FUT)

NOTE: All modes associated with FIFA Ultimate Team (FUT) require a connection to the EA servers.

FIFA Ultimate Team is back! Create your dream team, compete in a variety of single-player and online modes, and acquire Players to build Squads with high Chemistry. Find Players in Packs, or purchase and sell items through the Live Transfer Market to build your Ultimate Team.

CHEMISTRY

Chemistry is essential to make your Ultimate Team successful. Although an all-star team can help you shine on the pitch, your Squad should also have the right Chemistry to maximize performance. The higher your Chemistry, the better your team performs during matches, giving you a better chance of winning games.

While viewing your Active Squad, your team's Chemistry Rating appears in the upper right corner. Place Players in their preferred positions and match players' Nationality, League, and Club to improve your team's Chemistry Rating—green lines indicate strong links between Players. Having the right Manager and earning Loyalty can also help improve your Chemistry.

Swap your Players around on the Active Squad screen or add new ones from your Club or the Transfer Market to find the ideal balance for your team!

Chemistry Styles

Each Player in Ultimate Team has a Chemistry Style. Combine complementary Chemistry Styles to best improve your team's overall tactics. Arrows appear beside potentially affected attributes based on specific Chemistry Styles, changing from white to green as your Player Chemistry improves.

Styles used to upgrade Player attributes will remain with them until a new Style is applied. Chemistry Styles are found in Packs and through the Transfer Market.

CONTRACTS

Before Players can excel out on the pitch, they need Contracts to play matches. When viewing your Active Squad, highlight a Player, access the Actions menu, and then select APPLY CONSUMABLE to apply a Contract to a Player. Move the right stick to switch to the Status View and see the remaining Contracts for every Player. The Suggested Consumables feature can show you when you'll need to apply a Contract to a Player.

Players found in Packs start with seven Contracts. To give you a head start, each Player from your Starter Pack comes with special long-term Contracts (45 matches). Each match played uses up one Contract, but if a Player in your subs or reserves doesn't head onto the pitch at all, he won't use a Contract for that match.

FITNESS

As you play matches with your Squad in FIFA Ultimate Team, your Players will tire and their Fitness levels will start to drop. Players with low Fitness levels won't perform at their full potential, and they also risk getting injured in a match.

When viewing your Active Squad, highlight a Player, access the Actions menu, and then select APPLY CONSUMABLE to apply a Fitness consumable item. Move the right stick to switch to the Status View and see the Fitness level of every Player. The Suggested Consumables features can show you when you'll need to apply a Fitness item to someone.

Another way to recover a Player's Fitness level is placing them in the Substitutes and Reserves section of your Squad. If they're not used in a match, these Players recover some of their Fitness.

NOTE: Players found in Packs start at full Fitness.

TOURNAMENTS, SEASONS, AND FRIENDLY SEASONS

Challenge your team and reap the rewards in Tournaments, Seasons, and Friendly Seasons.

Tournament matches are always a four-round knockout that you can play in either single-player or online multiplayer competitions. Win matches to earn Coins, or take your team to the top and win a Tournament to gain Trophies, Coins, and even Packs!

Seasons consist of 10 games, playable in single-player or online multiplayer competitions. Try to make it through and win the Season or division/league titles, or gain promotion! In this mode, the promotion, hold, and relegation system means that losing a match doesn't eliminate your team from the season, giving you the opportunity to bounce back from defeat. Earn bigger rewards as you work your way up from the 10th division to the 1st—the higher you rank, the bigger the reward.

Friendly Seasons allows you to challenge your Friends in a five-match season format. Keep track of your record and other stats against every one of your Friends, and win seasons to earn the Current Title Holder position and the bragging rights that come with it.

DRAFT MODE

Draft mode is another way to play FIFA Ultimate Team, giving you the ability to play with Players you don't own. You'll have the opportunity to draft a random selection of all Players available in FUT, including In Forms! Fill in each position to build the Squad you'll use to compete in either single-player or online multiplayer four-round elimination format competitions.

The higher you finish in the competition, the bigger the rewards will be.

TRANSFER MARKET

The Transfer Market is the hub for purchasing, listing, and selling items, as well as finding new Players to increase your Squad's overall rating and Chemistry Rating. Filter Players by Name, Nationality, League, Club, Quality, Position, Chemistry Style, or Pricing to easily find the ideal footballer to complement your Active Squad.

CONCEPT SQUADS

Concept Squads is a powerful Squad Planning tool that lets you create Squads using every Player available in FUT.

Select a Player or empty slot in the Active Squad screen, and then access the Actions menu to choose SWAP/ADD PLAYER. Use Concept Squads to plan your next moves. Find replacements for a Player, test out the Chemistry of an entirely new midfield, or try a whole new Squad before investing in the Transfer Market.

SQUAD BUILDING CHALLENGES

This is a new way to play Ultimate Team! Test your Squad building abilities by building Squads to match specific requirements. Once you meet the requirements, you can exchange your Squad for exciting rewards.

Play Squad Building Challenges on your system, or take it with you and play on the Mobile Companion App, to improve your Club!

STORE

Purchase Packs from the Store to find new Players for your Squad. You can even earn Packs from winning Tournaments or as a special reward at the end of a Season. Keep an eye on the Store, as new promotions are frequently added.

MY CLUB

As you purchase or win new Players from either the Transfer Market or Packs, you will have more than enough Players for one Squad. My Club stores all of the Players not in your current Squad, as well as your Consumables and other Items.

LEADERBOARDS

Check out the Leaderboards to see how you rank against your Friends or the top 100 FIFA Ultimate Team users across the globe as you build your Ultimate Team, play Tournaments and Seasons, and grow your Club.

KICK OFF

Select KICK OFF in the Play screen to jump straight onto the pitch and take on any club or national team in the game. The latest squads and updates require a connection to the EA servers.

CAREER

Career is an immersive experience that offers you the chance to play through a lifelong football career. Career is split into two different areas—Manager and Player.

PLAYER CAREER

Create a Player, or take control of a single professional footballer as you play in leagues, cups, and continental competitions to improve your skills and ultimately represent your national team. You'll receive in-game email from your team's Manager and Board about their expectations and how to improve your skills for the season. You may also choose to retire and continue your career as a Manager.

MANAGER CAREER

Take control of the financial side of your favourite club and please the Board. Scout for high potential Players, keep Players happy, manage the budget, and make key player and squad decisions as you take your club to the top. If you do well, you will also get the chance to manage a national team and compete in international competitions, such as the FIFA World Cup.

Here are a few things you can expect to be in charge of as a Manager:

Player Training

Train Players to ensure they're prepared for game day. Various drills cover all categories your Players need to be successful on the pitch. Monitor your team's trainable Attributes, Current Growth, and Potential Growth.

Global Transfer Network

Send scouts to different countries to scout the leagues, and set Scouting Instructions to find Players who fit your criteria. Once you've found possible recruits, assign a scout to watch them and make the best decision for your team.

Team Sheets

You can create multiple match day Squads to fit any scenario you encounter out on the pitch. You can create a Squad for your league, domestic cup, or European cup. Just visit the Squad panel and rename your Squads to suit their styles and help you remember when to put them to use!

Pre-Season Tournaments

When you begin your Manager career, you can choose to accept an invite to a pre-season friendly tournament. This is the time to learn more about the Players in your Squad and prepare for the season ahead. Do well, and you may win prize money too!

BE A PRO PLAYER

Play to win and bring the crowd to its feet in Be A Pro Player mode. You can take control of a specific player or goalkeeper on the field and follow all the action with the player-focused 3rd Person Cam. Select BE A PRO PLAYER or BE A PRO GOALKEEPER from Play panel to get started.

NOTE: The 3rd Person Cam is only available when playing as a single player in Be A Pro modes. When playing with your Friends, the normal Be A Pro camera is used.

SKILL GAMES

Improve your football skills by completing challenges that test specific maneuvers such as chip shots, free kicks, and dribbling. As you master these abilities, you unlock Skill Challenges to become Legendary at each proficiency. Compare yourself to Friends and others on the leaderboards for extra motivation as you progress through the levels.

PRACTICE ARENA

From the Play screen, select PRACTICE ARENA (under Learn to Play) to perfect your dribbling and shooting skills against the goalkeeper, or practice set pieces by pressing the ↓, ←, ↑, or → button while on the practice pitch. You can even choose whom to play with on the field to test your abilities against real-life player skillsets, and adjust your settings for your perfect practice session.

ONLINE SEASONS

Seasons offers ranked online matches and the most competitive gameplay. As you play through 10 games per season, try to earn enough points to avoid relegation and gain promotion to the next division—or even win the division title. It won't be easy! Higher divisions mean tougher competition and promotion thresholds, so get ready for a true football challenge.

ONLINE FRIENDLIES

Invite a Friend to play a match online, and track your rivalry through five-game seasons to prove who has the most skills on the pitch—earn the most points in five games to hoist the trophy. Keep the competition going with a new season as you try to defend your title or take it away from your Friends!

NEED HELP?

The EA Worldwide Customer Experience team is here to ensure you get the most out of your game—anytime, anywhere. Whether online, in community forums, through chat, on the phone, or in your social network, our game experts are available and ready to help.

Online Support

For instant access to all of our FAQs and help articles, please visit help.ea.com/uk. We update daily, so check here for the latest issues and resolutions.

Telephone Support

Help is also available 6 days a week (Monday-Saturday) from 9am to 9pm GMT by calling us at **+44 203014 1818**.

(Calls are charged at standard national rate; please consult your telecoms provider for details)

Twitter & Facebook Support

Need a quick tip? Reach out on Twitter to [@eaaskeasupport](https://twitter.com/eaaskeasupport) or post on [facebook.com/eaaskeasupport](https://www.facebook.com/eaaskeasupport) where our online game experts are available and ready to help.

Internet connection and Facebook and Twitter accounts required to access this feature. You must be 13+ to register a Facebook account.

Australia

Online Customer Support:

<https://help.ea.com/>

EA's Online Customer support provides free live chat, email support, and community resources on Answer HQ.

Electronic Arts Australia

Support Hotline: **+61 3 8820 5177**

Operating hours from 9am - 6pm AEST Monday to Friday. Closed on National Australian Public Holidays. Calls charges from mobile and public phones are higher.

New Zealand

Online Customer Support:

<https://help.ea.com/>

EA's Online Customer support provides free live chat, email support, and community resources on Answer HQ.

Electronic Arts New Zealand,

Games Hotline: **+64 9951 8377**

Operating hours from 9am - 9pm 7 days a week. Calls charges from mobile and public phones are higher.

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