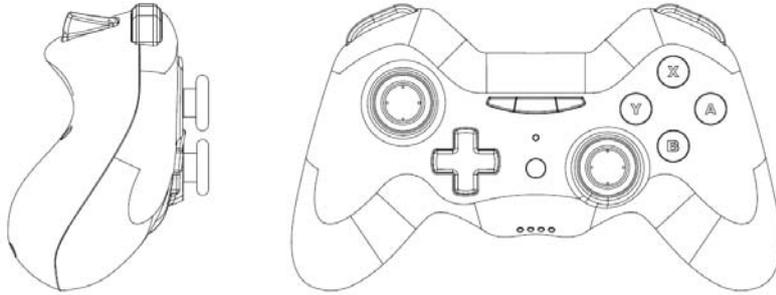


GC2WIU GC2 Wireless Controller (Wii U) operational Manual



Feature :

- 8 functional buttons : x, y, a, b, L, R, ZL, ZR
- + / - / Home/Power Button
- SYNC Button
- Directional Pad
- 2 x sticks
- Mini USB Jack for battery charging
- Powered by built-in Li-ion Battery
- Channel LED, Battery charging LED

A) Connecting the GC2WIU game pad

To connect the GC2WIU game pad

1. Press the "SYNC" Button on the GC2WIU game pad and press "SYNC" Button on the Wii console. The GC2WIU will select the port automatically, and the corresponding LEDs light.

LED	PORT
1	1
2	2
3	3
4	4

2. Now, you can enjoy the game play with Gioteck wireless game pad.
3. The GC2WIU game pad is properly set up for Wii connection. Simply press any button once to link up to Wii for all subsequent connection.
4. If Wii console in the standby state, press "Power" button once to turn on Wii and link up to Wii for all subsequent connection.

B) Power Management System

The GC2WIU game pad turns off if it is connected to the Wii console and is not used for 5 minutes.
The GC2WIU game pad automatically turns off if it is not connected to the Wii console for 10 seconds.
To turn off the GC2WIU game pad, press and hold Power button for 3 seconds to force it to turn off.
To turn on the GC2WIU game pad, press any button once. The GC2WIU game pad turns on and the LED lights.

C) Low battery indication

When the built-in Li-ion battery in low power, the corresponding port LED flashes in 4Hz.

D) Battery charging indication

When the GC2WIU game pad is connected to Wii U, the battery charging LED flashes in 1 Hz. When charging is finished, the battery charging LED lights off.
When the GC2WIU game pad is not connected to Wii U, the battery charging LED turns ON during charging and turns OFF when charging is completed.

E) Troubleshooting

- i) The game pad does not wake up when USB cable is connected
The USB port is for battery charging only. It does not wake up the game pad
- ii) The USB cable does not improve the wireless interference problem
The USB cable is for battery charging. The wireless data communication with Wii remains through the Bluetooth.

Warning:

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment

NOTE:THE MANUFACTURER IS NOT RESPONSIBLE FOR ANY RADIO OR TV INTERFERENCE CAUSED BY UNAUTHORIZED MODIFICATIONS TO THIS EQUIPMENT.SUCH MODIFICATIONS COULD VOID THE USER'S AUTHORITY TO OPERATE THE EQUIPMENT.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

This device complies with Industry Canada licence-exempt RSS standard(s). Operation is subject to the following two conditions: (1) this device may not cause interference, and (2) this device must accept any interference, including interference that may cause undesired operation of the device

et appareil est conforme aux norms CNR exemptes de licence d'Industrie Canada. Le fonctionnement est soumis aux deux conditions suivantes: (1)cet appareil ne doit pas provoquer d'interférences et (2)cet appareil doit accepter toute interférence, y compris celles susceptibles de provoquer un fonctionnement non souhaité de l'appareil.

Complies with the Canadian ICES-003 Class B specifications.

Cet appareil numérique de la classe B est conforme à la norme NMB-003 du Canada.

This device complies with RSS 210 of Industry Canada. This Class B device meets all the requirements of the Canadian interference-causing equipment regulations.

Cet appareil numérique de la Classe B respecte toutes les exigences du Règlement sur le matériel brouilleur du Canada.



Please help to conserve the environment by recycling the cardboard packaging of this product.



This product should NOT be disposed of in normal household waste. It should be disposed of separately. Please take it to an electrical waste collection point.