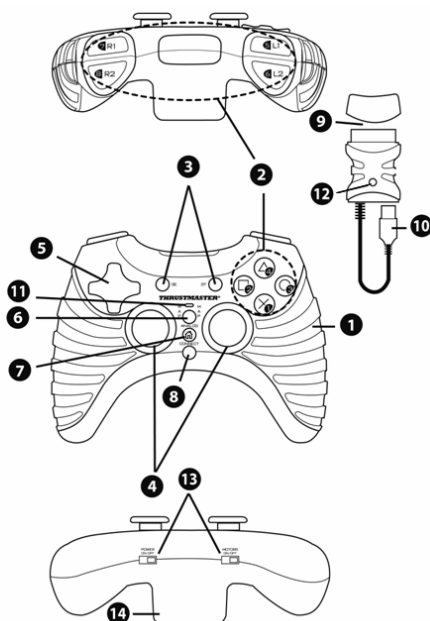


T-Wireless 3-in-1

Compatible: PC / PlayStation® 3 / PlayStation® 2

User Manual



TECHNICAL FEATURES

1. 2 vibration motors (for PlayStation® 2)
2. 8 action buttons
3. SELECT and START buttons
4. 2 analog mini-sticks / 2 digital action buttons
5. D-Pad
6. MAPPING button (for programming)
7. HOME button for PlayStation® 3 and Analog/Digital for PlayStation® 1 and 2
8. Gamepad CONNECT button
9. PS2 Gameport connector on Wireless receiver
10. USB PC and PS3 connector on Wireless receiver
11. Gamepad LED
12. Receiver CONNECT button (with LED)
13. POWER and MOTORS switches
14. Battery compartment

INSTALLING BATTERIES

Insert 3 1.5V type LR03 / AAA batteries in the battery compartment located at the back of the gamepad (14).

OVERVIEW

- **POWER switch (13):**
 - OFF position = the gamepad is off (and doesn't use up batteries).
 - ON position = the gamepad is on.

- **MOTORS switch (13):**
 - OFF position = vibration mode is disabled (uses less battery power).
 - ON position = vibration mode is enabled (uses more battery power).

- **CONNECT buttons (8 and 12)**
 - The connection between the gamepad and the receiver is established automatically.
 - These 2 buttons allow you to establish a connection in case of failure or when using more than one T-Wireless game pad at the same time.

 - Both LEDs are on = signal between the gamepad and the receiver.
 - Both LEDs flash quickly = no signal between the gamepad and the receiver.
 - Both LEDs are off = the gamepad is in standby mode or switched off.
 - Both LEDs flash slowly = change batteries.

- **STANDBY MODE:**
 - The gamepad switches off automatically after 5 minutes of inactivity.
 - To reactivate it, press the START button.

PLAYSTATION® 2

INSTALLATION ON PLAYSTATION® 2

1. Connect the receiver's PS2 Gameport connector (9) to port number 1 on your console.
2. Switch on your console.
3. Switch on your gamepad using the POWER ON switch (13).
4. Start up your game.

You are now ready to play!

***ATTENTION:** NEVER CONNECT THE USB CABLE (10) TO YOUR PLAYSTATION® 2
(to avoid the risk of damaging your gamepad or your console)*

PLAYSTATION® 3

INSTALLATION ON PLAYSTATION® 3

1. Connect the receiver's USB connector (10) to USB port number 1 on your console.
2. Switch on your console.
3. Switch on your gamepad using the POWER ON switch (13).
4. Start up your game.

You are now ready to play!

USING THE "HOME" BUTTON (7)

Your gamepad's HOME button allows you to exit your game, access menus and directly switch off your PlayStation®3 system.

IMPORTANT NOTES FOR PLAYSTATION® 3

- On PlayStation® 3, the T-Wireless gamepad is only compatible with PlayStation® 3 games (and will not function with PlayStation® 2 games).
- Your T-Wireless gamepad does not include a motion sensor.
- In "1 Player" mode: If your official gamepad is turned on, you must switch it to "gamepad port 2" in order for your T-Wireless gamepad to be functional.

PC

INSTALLATION ON PC

1. Connect the receiver's USB connector (10) to one of your computer's USB ports. Windows® XP or Vista will automatically detect the new device.
2. Switch on your gamepad using the POWER ON switch (13).
3. Click **Start/Settings/Control Panel** and double-click **Game Controllers** (or **Gaming Options**, depending on your operating system).

The Game Controllers dialog box displays the gamepad's name along with OK status.

4. In the **Control Panel**, click **Properties** to test and visualize the buttons, the D-Pad and the mini-sticks.

You are now ready to play!

ENGLISH

FRANÇAIS

DEUTSCH

NEDERLANDS

ITALIANO

ESPAÑOL

РУССКИЙ

ADVANCED FUNCTIONS

PROGRAMMING BUTTONS / MINI-STICKS / D-PAD

All progressive buttons (on PS2 and PS3) or digital buttons (on PC), directions of the mini-sticks and of the D-Pad can be switched using the MAPPING button (6).

- **Examples of possible applications:**

- Switching the functions of buttons
- Switching the 2 mini-sticks
(in this case, you must map the 4 directions of the first mini-stick to the 4 directions of the second)
- Switching the D-Pad with a mini-stick
(in this case, you must map the 4 directions of the D-Pad to the 4 directions of the mini-stick in question).

- **Programming/switching procedure:**

Steps	Action	LED (11) (on gamepad)
1	Press and release the MAPPING button (6)	FLASHES SLOWLY
2	Press and release the button or direction to switch	FLASHES QUICKLY
3	Press and release the button or direction where you wish to place the function	ON

The two functions are now switched.

- **To return to "default" programming (to erase all of your programming):**

Steps	Action	LED (11) (on gamepad)
1	Press and hold the MAPPING button (6) for 2 seconds	FLASHES SLOWLY
2	Release the MAPPING button (6)	ON

Your programming is now erased.

Please note that your programming also disappears each time the gamepad is disconnected, or when the gamepad or console restarts.

USING MORE THAN ONE T-WIRELESS GAME PAD AT THE SAME TIME

(In multiplayer mode)

You can use up to 4 T-Wireless game pads at the same time (in multiplayer mode).

To do so, channel detection must absolutely be carried out manually, as described below.

- **Procedure:**

- For 2 seconds, simultaneously press and hold the 2 CONNECT buttons on the gamepad and the receiver you wish to use (8 and 12).
- Repeat this procedure for other players.

Once a connection has been established, the LEDs stop flashing and stay lit.

TROUBLESHOOTING AND WARNINGS

- **My game pad doesn't function properly or doesn't seem to be properly calibrated:**
 - In the event of malfunction during use due to electrostatic emission, please exit the game, switch off your gamepad and unplug the receiver from your console or PC. Resume normal game play by plugging the receiver back in, then switch on the gamepad and launch the game again.
 - Never move the mini-sticks when connecting your gamepad (to avoid any calibration problems).
- **I can't configure my game pad:**
 - In your game's "Options/Controller/Gamepad" menu: select the most appropriate configuration.
 - Please refer to you game's user manual or online help for more information.
 - You can also use your gamepad's "programming" function to resolve this type of problem.

When you're done using your gamepad, we recommend that you always set your gamepad's POWER switch (13) to the OFF position (to extend battery life).

TECHNICAL SUPPORT

If you encounter a problem with your product, please go to <http://ts.thrustmaster.com> and click **Technical Support**. From there you will be able to access various utilities (Frequently Asked Questions (FAQ), the latest versions of drivers and software) that may help to resolve your problem. If the problem persists, you can contact the Thrustmaster products technical support service ("Technical Support"):

By email:

In order to take advantage of technical support by email, you must first register online. The information you provide will help the agents to resolve your problem more quickly. Click **Registration** on the left-hand side of the Technical Support page and follow the on-screen instructions. If you have already registered, fill in the **Username** and **Password** fields and then click **Login**.

By telephone:

United Kingdom	08450800942 Charges at local rate	Monday to Friday from Noon to 4pm and 5pm to 10pm Saturday from 9am to Noon and 1pm to 7pm Sunday from 9am to Noon and 1pm to 4pm
United States	1-866-889-5036 Free	Monday to Friday from 7am to 11am and from Noon to 5pm Saturday and Sunday from 7am to Noon (Eastern Standard Time)
Canada	1-866-889-2181 Free	Monday to Friday from 7am to 11am and from Noon to 5pm Saturday and Sunday from 7am to Noon (Eastern Standard Time)
Denmark	80887690 Free	Monday to Friday from 1pm to 5pm and 6pm to 11pm <i>(English)</i> Saturday from 9am to 1pm and 2pm to 8pm Sunday from 10am to 1pm and 2pm to 5pm
Sweden	0200884567 Free	Monday to Friday from 1pm to 5pm and 6pm to 11pm <i>(English)</i> Saturday from 9am to 1pm and 2pm to 8pm Sunday from 10am to 1pm and 2pm to 5pm
Finland	0800 913060 Free	Monday to Friday from 2pm to 6pm and 7pm to Midnight <i>(English)</i> Saturday from 10am to 2pm and 3pm to 9pm Sunday from 11am to 2pm and 3pm to 6pm

WARRANTY INFORMATION

Worldwide, Guillemot Corporation S.A. ("Guillemot") warrants to the consumer that this Thrustmaster product will be free from material defects and manufacturing flaws for a period of two (2) years from the original date of purchase. Should the product appear to be defective during the warranty period, immediately contact Technical Support, who will indicate the procedure to follow. If the defect is confirmed, the product must be returned to its place of purchase (or any other location indicated by Technical Support).

Within the context of this warranty, the consumer's defective product will, at Technical Support's option, be either repaired or replaced. Where authorized by applicable law, the full liability of Guillemot and its subsidiaries (including for indirect damages) is limited to the repair or replacement of the Thrustmaster product. The consumer's legal rights with respect to legislation applicable to the sale of consumer goods are not affected by this warranty.

This warranty shall not apply: (1) if the product has been modified, opened, altered, or has suffered damage as a result of inappropriate or abusive use, negligence, an accident, normal wear, or any other cause not related to a material defect or manufacturing flaw; (2) in the event of failure to comply with the instructions provided by Technical Support; (3) to software not published by Guillemot, said software being subject to a specific warranty provided by its publisher.

Additional warranty provisions

In the United States of America and in Canada, this warranty is limited to the product's internal mechanism and external housing. Any applicable implied warranties, including warranties of merchantability and fitness for a particular purpose, are hereby limited to two (2) years from the date of purchase and are subject to the conditions set forth in this limited warranty. In no event shall Guillemot Corporation S.A. or its affiliates be liable for consequential or incidental damage resulting from the breach of any express or implied warranties. Some States/Provinces do not allow limitation on how long an implied warranty lasts or exclusion or limitation of incidental/consequential damages, so the above limitation may not apply to you. This warranty gives you specific legal rights, and you may also have other legal rights which vary from State to State or Province to Province.

FCC STATEMENT

1. This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

- (1) This device may not cause harmful interference, and
 - (2) This device must accept any interference received, including interference that may cause undesired operation.
2. Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

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ENVIRONMENTAL PROTECTION RECOMMENDATION



At the end of its working life, this product should not be disposed of with standard household waste, but rather dropped off at a collection point for the disposal of Waste Electrical and Electronic Equipment (WEEE) for recycling.

This is confirmed by the symbol found on the product, user manual or packaging. Depending on their characteristics, the materials may be recycled. Through recycling and other forms of processing Waste Electrical and Electronic Equipment, you can make a significant contribution towards helping to protect the environment.

Please contact your local authorities for information on the collection point nearest you.

FAQs, tips and drivers available at www.thrustmaster.com