

# User Guide

## Wii Wireless Nunchuk Adapter

### Introduction

Before operating the Wireless Racing Wheel, please read this Manual thoroughly, and retain it for future reference.

**Unleash your Wii Remote & Nunchuk. . .Go Wireless!**

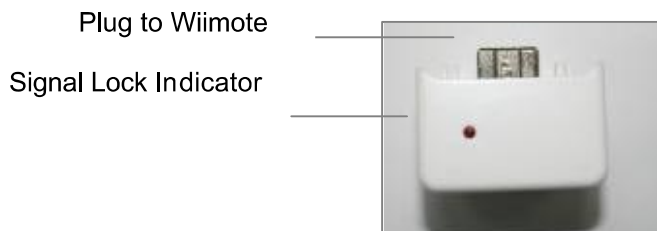
Transform your existing Wii Remote and Nunchuk into wireless gaming weapons! This Wireless Nunchuk Kit allows you to play your favorite Wii games without being limited by the Remote-to-Nunchuk cable.

### Features

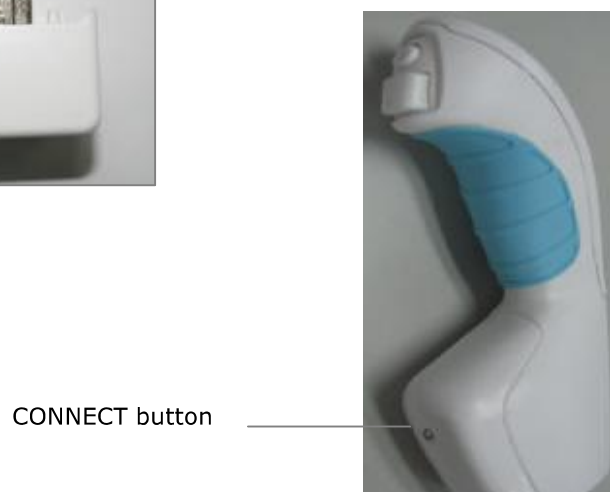
- Allows user to play favorite Wii games without being limited by the Wiimote-to-Nunchuk cable
- Auto Battery Save function (Sleep mode)
- An integrated Signal Lock Indicator lets the user know when it is connected, synched and ready to go
- RF transmission distance is around 5 meters
- Auto connect function
- 4-player compatible
- Powered by 2 AAA batteries (not included) which provide around 55 hours of non-stop gaming
- ISM frequency: 2.402GHz~2.478GHz

### Product Overview

#### Receiver



#### Wireless Nunchuk Housing



## Setup

- Remove the top cover and battery compartment cover of the Wireless Nunchuk Housing, Connect the Nunchuk plug to the Wireless Nunchuk Housing following the below photo instruction.



- Properly mount the Nunchuk into the Nunchuk shell of the Wireless Nunchuk Housing and insert the top cover.



- Insert 2 AAA batteries into the battery compartment of Wireless Nunchuk Housing observing the correct polarity (+/-). Insert and close the battery compartment cover.



## Connection

Turn on WII console, synch the Wiimote. Simply snap the wireless receiver to the bottom of the Wiimote. Signal Lock Indicator on receiver begin to flash. Press CONNECT button on Wireless Nunchuk Housing, the CONNECT LED begins flashing. The connection is established automatically and your Wireless Nunchuk Adapter is functional. You can continually press button C and button Z, the Signal Lock Indicator will illuminate implying the connection is established.

## Functions description

- After you have set up your Wireless Nunchuk Housing and insert the batteries into the battery compartment of Wireless Nunchuk Housing, the CONNECT LED on housing will flash once and enter sleep mode after (CONNECT LED is off) press CONNECT button on Wireless Nunchuk Housing to detect available receiver. It will enter sleep mode after 10 seconds of no receiver detected.
- When the connection have been established with one current receiver, you intend to connect the Wireless Nunchuk Housing to another receiver, Please press and hold CONNECT button for 4 seconds, it will begin to detect another available receiver and automatically connect. If it cannot connect to the receiver within 10 seconds, it will enter sleep mode. Press CONNECT button again to reconnect to origin receiver.
- Auto Battery Save function:
  - a) The Wii Remote(TM) automatically goes into standby mode after 5 minutes of inactivity. This results in automatically switching off the Wireless Nunchuk Adapter. To wake the 2 controllers back up again, press the A button on the Wii Remote(TM), then press the CONNECT button on the Wireless Nunchuk Housing,
  - b) The Wireless Nunchuk Housing failed to connect to the receiver. It will enter sleep mode. Press CONNECT button to wake it.
  - c) The Nunchuk's connector is improperly connected or doesn't connect to the Wireless Nunchuk Housing. The Wireless Nunchuk Housing will enter sleep mode in 30 seconds. Press CONNECT button to wake it.
- Low Power Indicator

The LED on the CONNECT button flashes quickly and continuously when the batteries are too weak. Replace the used batteries with new batteries.

### SUMMARY

- CONNECT LED + Signal Lock Indicator FLASH ALTERNATELY- Wii Wireless Nunchuk Adapter is connected and functional.

- CONNECT LED FLASHES 10 seconds, then off- The connection with the receiver failed or was interrupted. Enter sleep mode
- CONNECT LED OFF- Wii Wireless Nunchuk Adapter is off
- CONNECT LED FLASHES quickly 30 seconds, then off- The Nunchuk(TM)'s connector is not connected to the Wireless Nunchuk Housing
- CONNECT LED FLASHES quickly and continuously- Your Wireless Nunchuk Adapter's batteries are weak.

**User Manual information:**

**FCC Part 15 Section 15.21 Information to user**

The users manual or instruction manual for an intentional or unintentional radiator shall caution the user that changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment. In cases where the manual is provided only in a form other than paper, such as on a computer disk or over the Internet, the information required by this section may be included in the manual in that alternative form, provided the user can reasonably be expected to have the capability to access information in that form.

**NOTE:**

THE MANUFACTURER IS NOT RESPONSIBLE FOR ANY RADIO OR TV INTERFERENCE CAUSED BY UNAUTHORIZED MODIFICATIONS TO THIS EQUIPMENT. SUCH MODIFICATIONS COULD VOID THE USER AUTHORITY TO OPERATE THE EQUIPMENT

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation.

If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.