

Mobile Phone KF 788

**Dual band, dual mode
for D-AMPS Systems**

User's Guide

ERICSSON 



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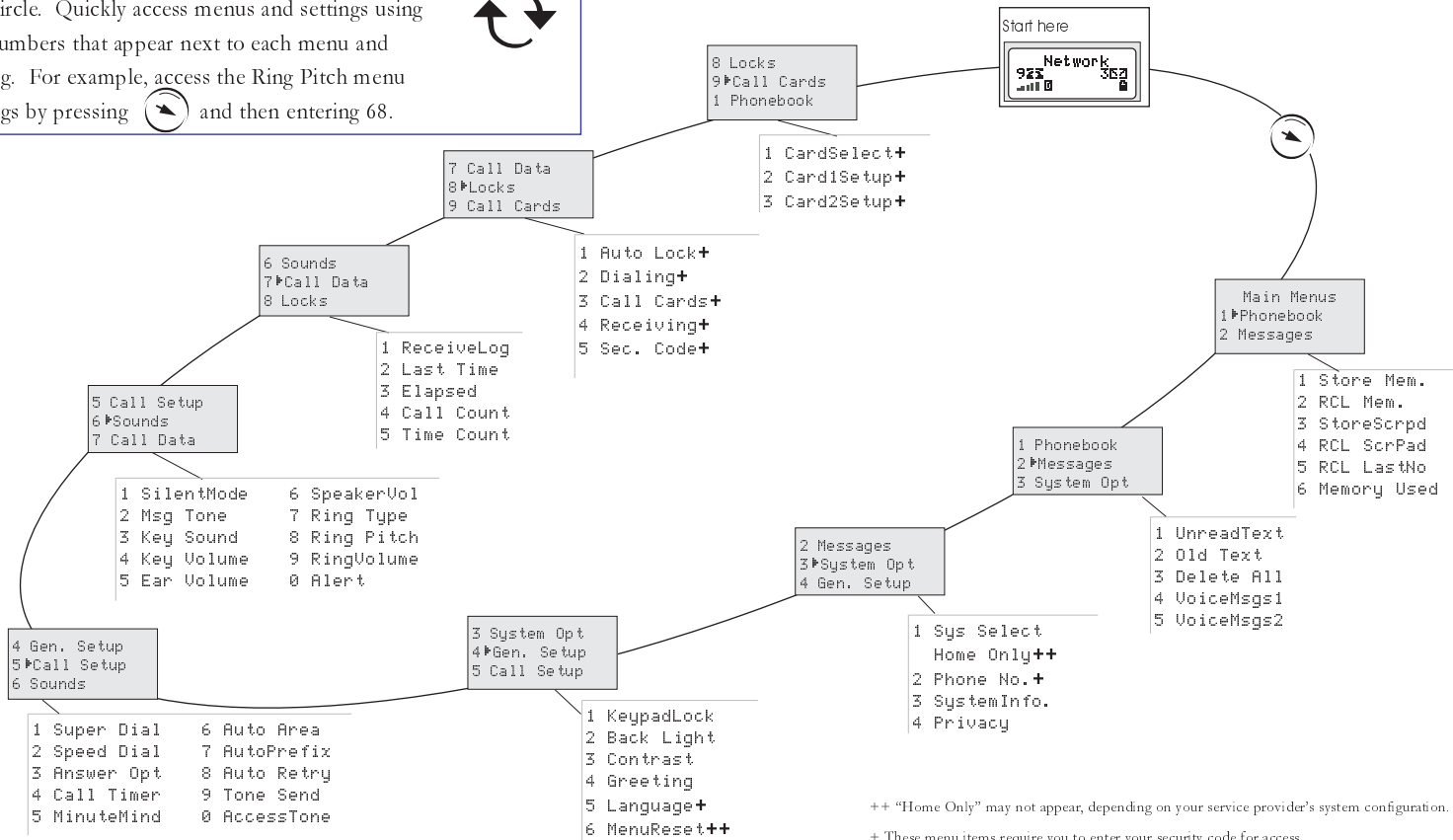
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The KF 788 Menu at a Glance

QUICK MENU

You can quickly access several commonly used menus by pressing . The menus are organized in a circle. Quickly access menus and settings using the numbers that appear next to each menu and setting. For example, access the Ring Pitch menu settings by pressing  and then entering 68.



++ "Home Only" may not appear, depending on your service provider's system configuration.

+ These menu items require you to enter your security code for access.

User's Guide Conventions

- Keys names are shown in the following type face: **CLR**.



Helpful tips are identified in this guide using this symbol.



The Quick-Access shortcuts to your phone Menu and settings are identified using this symbol.

- When this guide instructs you to press a key, press and release the key.
- When this guide instructs you to press and hold a key, press and hold the key for one to two seconds.
- (⏴) Press the Down arrow when you see this symbol.
- (⏵) Press the Up arrow when you see this symbol.
- Standby mode is when your phone is powered ON, and a call is not in progress.

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Important Safety Information

Some of the following information may not apply to your particular product. However, as with any electronic product, you should observe safety precautions when you use this product.

Save this manual. It contains important safety information and operating instructions.

- Before using the product, please follow and adhere to all warnings, safety, and operating instructions located on the product and in this User's Manual.
- Do Not expose the product to water or moisture.
- Do Not expose the product to extreme hot or cold temperatures.
- Do Not expose the product to open flames.
- Do Not allow objects to fall on, or liquids to spill on the product.
- Use only Ericsson Original Accessories. Damage from use of non-approved accessories will void your phone warranty.
- Connect the AC adapter only to designated power sources as marked on the product.
- Do Not allow battery to be placed in the mouth. Electrolytes could release and may be toxic if swallowed.
- To reduce the risk of damage, remove the electrical cord from an outlet by pulling on the AC adapter rather than the cord.
- Make sure the electric cord is located so that it will not be subjected to damage.
- To reduce the risk of electric shock, unplug the product from the power source before attempting any cleaning. Once unplugged, use a soft cloth dampened with water.
- **DANGER:** Never alter the AC cord or plug. If the plug will not fit into the outlet, have a proper outlet installed by a qualified electrician. Improper connection can result in electric shock.
- Do Not attempt to disassemble the product. Doing so will void the warranty. This product does not contain consumer-serviceable components. Service should be performed only by Authorized Service Centers.
- Do Not remove the antenna. A detached antenna may be a choking hazard for children.
- Do Not allow children to play with this product. Small parts may become detached and may become a choking hazard.

Warranty Notification

Do not tamper with the Warranty Seal on the back of your phone. Tampering with this seal can void your warranty. Do not attempt to take your phone apart, doing so will void your warranty. Your phone does not contain consumer-serviceable components. Service should only be performed by Authorized Service Centers.

Only original Ericsson branded accessories are engineered for guaranteed compatibility with your Ericsson mobile phone. Use of any other accessories may void your phone warranty.

Guidelines for Safe and Efficient Use

Since its introduction in the mid 1980s the mobile phone is one of the most exciting and innovative products ever developed. Your phone can help you to stay in touch with your office, your home, emergency services, and others.

Exposure to Radio Frequency Energy

Your wireless handheld portable telephone is a low power radio transmitter and receiver. When it is ON, it receives and also sends out radio frequency (RF) signals.

In August, 1996, the Federal Communications Commissions (FCC) adopted RF exposure guidelines with safety levels for handheld wireless phones. Those guidelines are consistent with the safety standards previously set by both US and international standards bodies:

- ANSI C95.1 (1992)*
- NCRP Report 86 (1986)*
- ICNIRP (1996)*

Those standards were based on comprehensive and periodic evaluations of the relevant scientific literature. For example, over 120 scientists, engineers, and physicians from universities, government health agencies, and industry reviewed the available body of research to develop the ANSI Standards (C95.1).

The design of your phone complies with the FCC guidelines (and those standards).

* American National Standards Institute: National Council on Radiation Protection and Measurements; International Commission on Non-Ionizing Radiation Protection.

Children

Do not allow children to play with your phone since it contains small parts that could become detached and create a choking hazard.

Vehicles

RF signals may affect improperly installed or inadequately shielded electronic systems in motor vehicles. Check with the manufacturer or its representative regarding your vehicle. You should also consult the manufacturer of any equipment that has been added to your vehicle.

Vehicles Equipped with an Air Bag

An air bag inflates with great force. DO NOT place objects, including both installed or portable wireless equipment, in the area over the airbag or in the air bag deployment area. If in-vehicle wireless equipment is improperly installed and the air bag inflates, serious injury could result.

Driving

Check the laws and regulations on the use of wireless telephones in the areas where you drive. Always obey them. Also, if using your phone while driving, please do the following:

- Get to know your wireless phone and its features such as speed dial and redial.
- When available, use a handsfree device.
- Position your wireless phone within easy reach.
- Suspend conversations during hazardous driving conditions or situations.
- Do not take notes or look up phone numbers while driving



- Dial sensibly and assess the traffic; if possible, place calls when you are not moving or before pulling into traffic.
- Do not engage in stressful or emotional conversations that may be distracting.
- Use your wireless phone to call for help.
- Use your wireless phone to help others in emergencies.
- Call roadside assistance or a special wireless non-emergency assistance number when necessary.
- Give full attention to driving.
- Pull off the road and park before making or answering a call if driving conditions so require.

Aircraft

FCC regulations prohibit using your phone while in the air. Turn your phone OFF before boarding an aircraft.

Electronic Devices

Most modern electronic equipment, for example equipment in hospitals and cars, is shielded from RF energy. However, certain electronic equipment may not be shielded against RF signals from your wireless phone.

Pacemakers

The Health Industry Manufacturers Association recommends that a minimum separation of six inches (6") be maintained between a handheld wireless phone and a pacemaker to avoid potential interference with the pacemaker. These recommendations are consistent with the independent research by and recommendations of Wireless Technology Research.

Persons with pacemakers:

- Should ALWAYS keep the phone more than six inches from their pacemaker when the phone is turned ON.
- Should not carry the phone in a breast pocket.

- Should use the ear opposite the pacemaker to minimize the potential for interference.

If you have any reason to suspect that interference is taking place, immediately turn your phone OFF.

Hearing Aids

Some digital wireless phones may interfere with some hearing aids. In the event of such interference, you may want to consult your service provider, or call the customer service line to discuss alternatives.

Other Medical Devices

If you use any other personal medical device, consult the manufacturer of your device to determine if they are adequately shielded from external RF energy. Your physician may be able to assist you in obtaining this information.

Turn your phone OFF in health care facilities when any regulations posted in these areas instruct you to do so. Hospitals or health care facilities may be using equipment that could be sensitive to external RF energy.

Posted Facilities

Turn your phone OFF in any facility where posted notices so require.

Blasting Areas

To avoid interfering with blasting operation, turn your phone OFF when in a blasting area or in areas posted: Turn off two-way radio. Obey all signs and instructions.

Potentially Explosive Atmospheres

Turn your phone OFF when in any area with a potentially explosive atmosphere and obey all signs and instructions. Sparks in such areas could cause an explosion or fire resulting in bodily injury or even death.

Areas with a potentially explosive atmosphere are often, but not always, clearly marked. They include fueling areas such as gasoline stations; below deck on boats; fuel or chemical transfer or storage facilities; vehicles using liquefied petroleum gas (such as propane or butane); areas where the air contains chemicals or particles, such as grain, dust, or metal powders; and any other area where you would normally be advised to turn off your vehicle engine.

Product Care

- **Do Not expose your mobile phone to moisture or extreme temperatures.**
- **Do Not attempt to disassemble the product.**
Doing so will void warranty. This product does not contain consumer serviceable components. Service should only be performed by Authorized Service Centers.
- **Do Not use any other accessories but Ericsson originals. Failure to do so may result in loss of performance, fire, electric shock or injury, and will void the warranty. See “Warranty Notification” on page 1.**
Note! Review the safety information before using your phone or phone accessories. See “Important Safety Information” on page 1.

Antenna Care

Use only the supplied or an approved replacement antenna. Unauthorized antennas, modifications, or attachments could damage the phone and may violate FCC regulations.

Battery Information

New Batteries

The battery packaged with your phone is not fully charged. For maximum battery capacity, use your charger to condition the battery.

Conditioning Your Battery

To condition your battery complete the following:

- 1 Charge the battery until it is fully charged.
An F appears in the right side of the display on your phone when the battery is fully charged.
- 2 Disconnect the charger and leave your phone ON until the battery is completely discharged.
The indicator light on your phone will flash red, and a beep will sound warning you that your battery is almost discharged. Wait until your phone turns OFF. Your battery is now completely discharged.
Note! The time required to discharge a battery varies based on the type of battery and the number and duration of your calls.
- 3 Completely discharge the battery and fully charge it, three times in succession to, complete the battery conditioning procedure.

Recycling Your Battery

Your phone manufacturer is a member of the Rechargeable Battery Recycling Corporation (RBRC), a non-profit public service organization designed to assist in the recycling of rechargeable batteries.

Many areas require the recycling of rechargeable batteries. In the U.S., call 1-800-822-8837 to find out how to recycle your battery. Outside the U.S., contact your local retailer for recycling instructions.

Battery Use and Care

A rechargeable battery has a long service life if treated properly. A new battery, or one that has not been used for a long period of time, should be conditioned, as described above, before using your phone. If a desktop charger was packaged with your phone, the desktop charger has a battery conditioning function.

Avoid recharging a fully-charged or almost fully-charged battery. This can result in the memory effect, which causes the battery to charge to less than its full capacity. If your phone shuts off due to low battery power, you should charge the battery within 24 hours for the battery to reach full capacity.

- Do Not leave your battery where it may be subjected to extremely hot or cold temperatures. This could reduce the battery's capacity.
- Do Not let the metal contacts on the battery touch another metal object. This could short-circuit and damage the battery.
- Do Not attempt to take a battery apart.
- Do Not expose a battery to open flame. This could cause the battery to explode.
- Turn your phone OFF before removing the battery.
- Use only the AC/DC adapter supplied with your battery charger. Using a different adapter could be dangerous and will void your phone warranty.
- Never charge a battery when the ambient room temperature is below 50° F (10° C) or above 105° F (40° C).
- Do Not allow the battery to be placed into the mouth. Battery electrolytes may be toxic if swallowed.

Learning About Your KF 788 Phone

The KF 788 is the latest generation Ericsson D-AMPS product offering dual-band (support for 800 MHz and 1900 MHz frequencies bands) and dual-mode technology (support for analog and digital cellular telephone networks). The KF 788 operates in digital mode within the 800 and 1900 MHz frequency bands and operates in analog mode within the 800 MHz range.

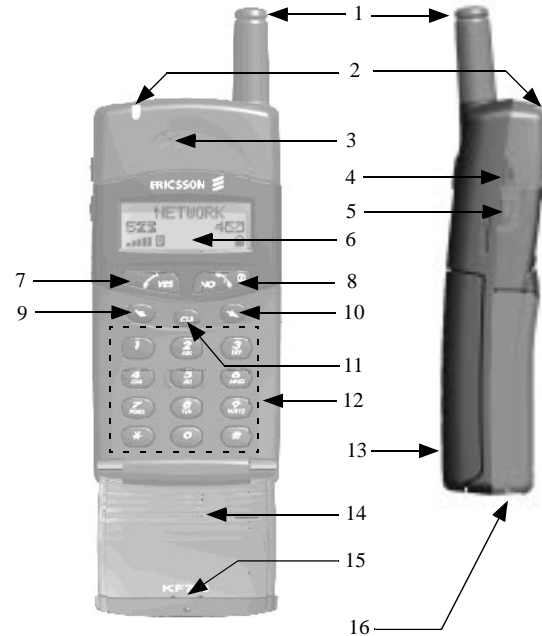
Highlights of Features

- Small, contoured, light-weight design
- Easy-to-read 3-line display
- Active flip (answers and ends calls)
- Easy to use keypad layout
- Side keys for ringer mute, volume control, and menu navigation
- Menu navigation keys (↶ ↷) on the keypad
- 14 Ring types and 4 Musical melody ring types
- Adjustable ring volume and ring pitch
- Vibrating alert option
- Missed call indicator
- Caller number ID (last 40 numbers)
- Quick call-back feature in response to voice mail messages, text messages, and missed calls
- Storage and Speed dial for 200 numbers
- Super speed dial for 10 numbers
- Storage for 2 calling card numbers
- Quick access to the last 40 numbers dialed
- Storage for 2KB of text messages
- Voice mail waiting icon that displays the number of new voice mail messages
- Customizable greeting
- Quick access to two voice mail services
- Quick access to text messages
- Phone menu available in several languages
- Lighted display
- Auto area code for roaming
- Date and time function
- Call restriction
- Minute minder
- Security PIN code (4 digits)
- Intelligent roaming
- Over-the-Air Activation and Programming
- Digital voice encryption
- Subscriber authentication
- Enhanced Full Rate (EFR) Vocoder provides for exceptional voice quality

Note! Some features/menus are operator dependent.

The following is a list of the terms used in this user's guide to describe your KF 788:

- 1 Retractable Antenna
- 2 Indicator Light
- 3 Earpiece
- 4 Upper Side Key
- 5 Lower Side Key
- 6 Display (3 Lines)
- 7 YES Key
- 8 NO Key
Press and hold to turn power ON or OFF
- 9 Up Arrow
- 10 Down Arrow
- 11 Clear (CLR) Key
- 12 Key pad
- 13 Battery
- 14 Flip
- 15 Microphone channel
- 16 Charging and Handsfree Connectors

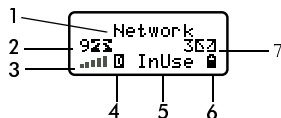


Phone Display Icons and Display Indicators

Phone Display Icons

The following icons are used to display the status of your phone:

- 1 Service Provider
- 2 Voice Mail Icon
- 3 Signal Strength Indicator
- 4 Mode Indicator
- 5 Status Indicator
- 6 Battery Strength Indicator
- 7 Text Message Icon



Display Indicators

- 1 *Service Provider* shows the name of your cellular/PCS service provider.
- 2 *Voice Mail Icon* indicates that you have voice mail that you have not retrieved. The number indicates the number of messages.
- 3 *Signal Strength Indicator* shows the relative signal strength from the cellular system. More bars indicate a stronger signal.
- 4 *Mode Indicator* shows whether your phone is operating in Digital (D), Analog (A), or Private (P) mode.
- 5 *Status Indicator* shows the operating status of your phone. For example, InUse is shown during a call.
- 6 *Battery Strength Indicator* shows the relative strength of your battery. A full icon indicates a fully-charged battery.

- 7 *Text Message Icon* indicates that you have text messages that you have not retrieved. The number indicates the number of messages. An F indicates that text message memory is full.

Indicator Light Functions

The color and state of the indicator light on top of your phone indicates the following conditions:

- **Slow Flashing Green:** Phone is in standby.
- **Rapid Flashing Green:** Phone is receiving a call.
- **Steady Green:** Phone is receiving power from an external source, such as a travel charger.
- **Flashing Red:** Low battery power alert.
- **Slow Flashing Orange:** Phone is in standby mode, and the ring type is set to Vib Only.

Key Functions



- Press to answer a call.
- Press to store menu settings.
- Press and hold (after entering a number) to make a calling card call.
- Press and hold (during a call) to send displayed numbers as tones.

NO, Power ON, Power OTFF

- **Press and hold to turn your phone ON or OFF.**
- Press to end a call.
- Press to exit a menu without saving changes made in the menu.
- Press to temporarily mute the ringer.

Up Arrow

- Press and hold to enter the quick-access menu for voice mail and text messages.
- Press twice to access the last-called numbers in RCL memory.
- Press to increase the earpiece volume during a call.
- Press to scroll upward through menus and menu setting selections when your phone is in menu mode, or to scroll through stored numbers when you are recalling numbers from your phonebook.
- Press to scroll upward through messages when viewing text messages.
- Press and hold to scroll upward through a message, one screen at a time when viewing text messages.
- Press to move the cursor to the left while in text-edit mode.

Down Arrow

- Press to enter Menu mode (main menu), or press and hold during a call to enter Menu mode.
- Press and hold to enter the quick access menu for voice mail and text messages.
- Press to decrease the earpiece volume during a call.
- Press to scroll downward through menus and menu setting selections when your phone is in menu mode, or to scroll through stored numbers when you are recalling numbers from your phonebook.
- Press to scroll downward through messages when viewing text messages.
- Press and hold to scroll downward through a message, one screen at a time when viewing text messages.
- Press to move the cursor to the right while in text-edit mode.

Upper Side Key

Note! The upper and lower side keys are only partially enabled when the flip on your phone is closed. This conserves battery power by preventing accidental key presses when your phone is not in use.

- When the flip is closed, press to temporarily mute the ring tone when receiving a call.
- Press twice to access last-called numbers in RCL memory.
- Press to increase the earpiece volume during a call.
- Press to scroll upward through menus and menu setting selections when your phone is in menu mode.
- Press to scroll upward through stored numbers when viewing numbers stored in the phonebook.
- Press to scroll upward through memory fields, line by line, when your phone is in recall mode.
- Press to scroll upward through messages when viewing text messages.
- Press and hold to scroll upward through a message, one screen at a time when viewing text messages.

CLR

- Press to erase the last digit entered on the display.
- Press and hold to clear all digits or letters you entered.
- Press and hold to delete numbers in memory and text messages.
- Press and hold during a call to mute the microphone. After the microphone is muted, press and hold to disable the microphone mute.

Lower Side Key

Note! The upper and lower side keys are only partially enabled when the flip on your phone is closed. This conserves battery power by preventing accidental key presses when your phone is not in use.

- When the flip is closed, press to temporarily mute the ring tone when receiving a call.
- Press to decrease the earpiece volume during a call.
- Press to scroll downward through menus and menu setting selections when your phone is in menu mode.
- Press to scroll downward through stored numbers when viewing numbers stored in the phonebook.
- Press to scroll downward through memory fields, line by line, when your phone is in recall mode.
- Press to scroll downward through messages when viewing text messages.
- Press and hold to scroll downward through a message, one screen at a time when viewing text messages.

Flip

- Open to answer calls, illuminate the display, and close to end calls (if the flip is set to active).
- If the flip is not active, close the flip to mute the microphone during a call. After the microphone is muted, open the flip to disable the microphone mute and continue your call.

Display Messages

Call Receive	Your phone is receiving a call.
Dialing	Your phone is dialing the number shown in the display.
InUse	You have a call active.
Call MM:SS	The elapsed time of your active call, in minutes and seconds.
Low Battery	The battery is reaching its lowest operational power level.
System Busy!	Your system has no channels available. Try again later.
Scanning...	The phone is searching for a cellular/PCS system.
## Calls	The number of calls you have not answered.
Mic Muted	The microphone is muted.
Phone Locked	The phone is locked to prevent unauthorized use.
Keypad Lock	The keypad is locked to prevent unauthorized use.
Call is Restricted	You attempted to call a phone number that is restricted in the Locks menu.
Charging Only	The phone is in charge-only mode and will not make or receive calls.
Charging Complete	Battery charging is finished.

Getting Started

Complete the following procedures to set up your Ericsson KF 788 phone for the first time:

- Review the document conventions used in this guide. See “User’s Guide Conventions” on page iii.
- Attach the belt clip to the phone. See “Attaching the Belt Clip to Your Phone (Optional)” on page 12.
- Connect the battery to the phone. See “Connecting and Removing Your Phone Battery” on page 12.
- Fully charge and condition the battery. See “Charging Your Battery” on page 13.
- Turn your phone ON and OFF. See “Turning Your Phone ON and OFF” on page 17.

Attaching the Belt Clip to Your Phone (Optional)

- 1 Remove the belt clip from the plastic bag.
- 2 Remove the flexible rubber plug from the top of the clip.
- 3 While making sure that the screw is going through both the plastic clip and through the metal support guide, insert the screw into the opening on the back of the phone.

- 4 Using a small philips head screwdriver, turn the screw clockwise until it is secure as shown in the following illustration.

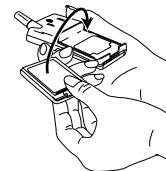
Do not over tighten the screw



- 5 Inserting the two smaller prongs first, replace the flexible rubber plug at the top of the clip.

Connecting and Removing Your Phone Battery

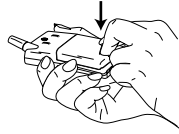
- 1 Place the battery over the back of the phone.
The label on the battery should face down.



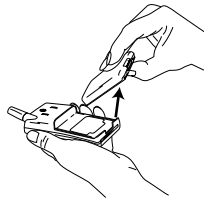
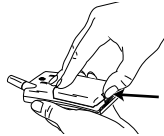
The tab on the bottom of the battery should be pointing towards the bottom of the phone.



- 2 Press until you hear a click.



- 3 Removing the battery is the reverse of attaching it to your phone.



Charging Your Battery



Fully charge the battery before you attempt to use your phone

To charge your battery, complete the appropriate charging procedure described in this section. The label on the box in which your phone was packaged identifies the charger and battery included in the package.

Note! NEVER attach the charger to a phone that does not have a battery installed.

Charge-Only Mode

If your phone is OFF, attaching the charger will cause the phone to activate in charge-only mode. When this mode is activated the message **Charging Only** appears. Your phone is now fast (rapid) charging the battery. The charging indicator and the letter **C** alternate appearing in the display while the phone is charging.

Note! You cannot make or receive calls when your phone is in charge-only mode.

Slow (Trickle) Charging a Deeply Discharged Battery

The battery may become deeply discharged (for example, when the battery is stored for a long period). As a result, the phone may not activate charge-only mode when the charger is connected.

- 1 Attach the charger to the phone for several hours to slowly charge (trickle charge) the battery.
- 2 After trickle charging the battery for several hours the phone should activate the charge-only mode automatically.
- 3 Continue charging the phone until the battery is fully charged.

If the phone is powered ON, the battery icon is replaced by the F (battery fully charged) icon.

Note! If the phone is in charge-only mode, **Charging Complete** appears in the display when the battery is fully charged.

Selecting Your Charger

Your phone is packaged with one of the following battery chargers:

- Rapid charger. See “Rapid Charger” on page 14.
- Travel charger. See “Travel Charger” on page 14.
- Desktop charger. See “Desktop Charger” on page 15.

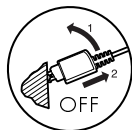
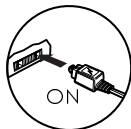
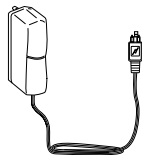
Rapid Charger

The rapid charger supplies power to charge your battery while the battery is attached to your phone. If your phone is ON, it can receive calls while using the rapid charger.

To charge your battery using the rapid charger:

- 1 Plug the charger into a standard wall electrical outlet.
- 2 Hold the phone with the display and keypad facing up.
- 3 Hold the small plug on the charger cord so the lightning bolt symbol is up.
- 4 Align the small plug on the charger cord with the connector on the bottom of your phone. The connector on the phone is above the lightning bolt symbol.

Note! Do not twist while inserting or removing the small plug on the charger cord!



- 5 Press the plug into the connector until the plug “snaps” into place.
- 6 Continue charging the phone until the battery is fully charged.

If the phone is powered ON, the battery icon is replaced by the F (battery fully charged) icon.

Note! If the phone is in charge-only mode, **Charging Complete** appears in the display.

Travel Charger

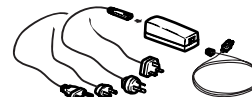
The travel charger supplies power to charge your battery while the battery is attached to your phone. If your phone is ON, it can receive calls while using the travel charger.

To charge your battery using the travel charger:

- 1 Connect the appropriate AC power cord and phone charging cord to the travel charger.

Note! Do not twist while inserting or removing the small plug on the charger cord!

- 2 Using the lightning bolt symbols as your guide, align the small plug on the charger cord with the receptacle on the bottom of the phone.
- 3 Plug the AC power cord into a standard electrical wall outlet.



Desktop Charger

The desktop charger can charge a battery attached to your phone (standing in the front compartment of the charger) and a separate battery (in the rear compartment of the charger). The desktop charger can also condition a battery by discharging the battery completely before beginning the charging cycle.

Connecting the Power Cord to the Desktop Charger

To connect the charger plug to the desktop charger:

- 1 Using the lightning bolt symbols as your guide, align the small plug on the power cord with the receptacle on the back of the desktop charger.
- 2 Hold the small plug with the lightning bolt symbol facing up, and press the plug into the receptacle on the back of the desktop charger until the plug “snaps” into place.

Note! Do not twist while inserting or removing the small plug on the charger cord!

- 3 Plug the AC adapter on the power cord into a wall outlet.

Charging a Battery Attached to Your Phone

If your phone is ON, you can make and receive calls while using the desktop charger.

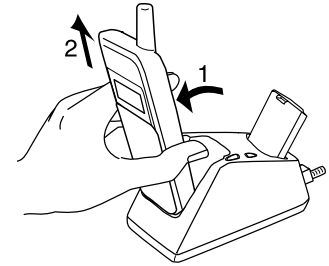
To charge the battery using the desktop charger:

- 1 Insert your phone into the front compartment of the desktop charger.
The light on the left front corner of the desktop charger comes on red when the



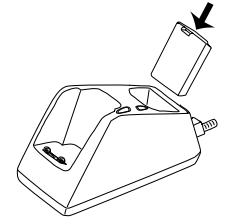
phone is properly seated in the desktop charger, and the phone's display indicates that the battery is charging.

- 2 Remove your phone from the desktop charger when the light turns green, which indicates that the battery attached to your phone is fully charged.



Charging a Separate Battery

- 1 Insert the battery into the rear compartment of the desktop charger.
- 2 The desktop charger's rear indicator light comes on red when the battery is properly seated in the rear compartment.
- 3 Remove the battery from the desktop charger when the rear indicator light turns green, which indicates that the battery is fully charged.



Note! You can charge two batteries at the same time (a battery attached to your phone and placed in the front compartment and a battery in the rear compartment).

Conditioning a Battery

The rear slot of the desktop charger can be used to condition a battery by fully discharging the battery and then charging the battery to full capacity. Conditioning helps prevent the memory effect that can result from repeatedly charging a battery before the battery is fully discharged.

Note! Only the rear slot on the desktop charger can be used to condition a battery.

- 1 Insert the battery into the rear compartment of the desktop charger.
- 2 Press the light on the left rear side of the desktop charger. The light remains a steady orange while the desktop charger discharges the battery. It can take anywhere from two to six hours to discharge the battery, depending on the battery type.
The light turns a steady red when the desktop charger begins charging the battery.
- 3 Remove the battery from the desktop charger when the light turns green, which indicates that the battery is fully charged.

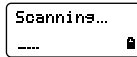
Basic Operations

Turning Your Phone ON and OFF

- After you have installed a fully charged battery in your phone, turn your phone ON by pressing and holding **NO** until your phone sounds a beep.

Note! If you have the vibrate alert option activated, the phone will also briefly vibrate.

The display and keypad backlighting activates for about 15 seconds. **Scanning...** appears in the display while your phone locates the cellular/PCS network. When a network is located, the service indicator replaces the word **Scanning...** in the display.

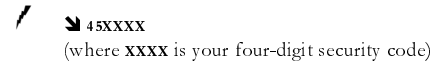


- To turn your phone OFF, press and hold **NO** until your phone sounds a beep and turns OFF.

Setting the Display Language

You can set the language used to display the menus for your KF 788.

To change the display language:



- Press the **4** to display the Main menu.
- Press the **4** to display the **Language** menu.
- Press **5** to change the **Language** setting.
You are prompted to enter your security code.
- Enter your four-digit security code.
The default code is 0000.
- Press the **←** or **→** repeatedly until appropriate language option appears next to the cursor (**↑**).
- Press **YES** to select the language.
SELECTION STORED! appears in the display.
- Press **CLR** to return your KF 788 to standby mode.

Extending and Retracting the Antenna



Your KF 788 is equipped with a retractable antenna. For the best performance, extend the KF 788 antenna when making or receiving calls.





To extend and retract the antenna:





- 1 Grip the knob at the top of the antenna.
- 2 Gently pull up on the knob until the antenna is fully extended.
- 3 When your call is completed, grip the knob and gently push down until the antenna is fully retracted.

Setting the Ring Type, Pitch, and Volume









To select the ring type, pitch, and volume for your KF 788:



 Ring Type Menu:  67




- 1 Turn your phone ON.
 - 2 Press  to display the KF 788 Main menu.
 - 3 Press **6** to display the **Sounds** Menu.
 - 4 Press **7** to display the **Ring Type** Menu.
 - 5 ***Ring Type*** appears in the display.
 - 6 Press the  or  repeatedly until the appropriate ring type appears next to the cursor ().
- You will hear one ring cycle of each ring type as you scroll through the list of ring types.

- 7 When the appropriate ring type appears next to the cursor (), press .
SELECTION STORED! appears in the display.
- 8 Press **CLR** to return your KF 788 to standby mode.
-OR-
Press   to display the **Ring Pitch** Menu.

 Ring Pitch Menu:  68

- 9 Press the  or  repeatedly until the appropriate ring pitch appears next to the cursor ().
You will hear one ring cycle of each ring pitch as you scroll through the list.
- 10 When the appropriate ring type appears next to the cursor (), press .
SELECTION STORED! appears in the display.
- 11 Press **CLR** or  to return your KF 788 to standby mode.
-OR-
Press   to display the **RingVolume** Menu.

 RingVolume Menu:  69

- 12 Press the  or  repeatedly until the appropriate ring volume appears next to the cursor ().
You will hear one ring cycle for each ring-volume setting as you scroll through the list.

- When the appropriate ring volume appears next to the cursor (*), press **YES**.
SELECTION STORED! appears in the display.
- Press **CLR** return your KF 788 to standby mode.

Making a Call

- Enter the phone number you wish to call by pressing the numeric keys.
The number is shown in the display.



You can press **CLR** to erase one or more digits in the display, or press and hold **CLR** to erase all digits.

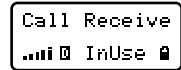
- Press **YES**. **Dialing** is shown in the display while your phone accesses the cellular/PCS network.
- Call** replaces **Dialing** in the display when the call is connected.
If the Call Timer is enabled, the duration of the call, in minutes and seconds, appears beside Call.
- When you finish your conversation, press **NO** or close the flip to end the call.

Automatic Redial

If you try to place a call and the cellular/PCS system is not available, your phone automatically redials the number every 15 seconds for three minutes if the AUTO RETRY feature is enabled. See “Auto Retry” on page 40.

Answering a Call

When your phone receives a call, the ring tone sounds (unless you have disabled it through the **Sounds** menu) the words **Call Receive** flash in the display, the display and keypad backlighting flash, and the indicator light on top of the phone rapidly flashes green.



If you have caller ID service from your cellular/PCS system, the caller's phone number is shown in the display. If the caller's number is stored in the phonebook, the name stored with the number is also shown when the call is received.

- Open the flip to answer the call. If the flip has been deactivated in the **Answer Opt** menu, answer the phone by opening the flip and pressing **YES**. See “Answer Opt” on page 39.
The words **Call Receive** are replaced by the call timer display, if the call timer was enabled using the Call Timer menu. See “Call Timer” on page 40.
- Close the flip to end the call. If the flip has been deactivated in the **Answer Opt** menu, press **NO** to end the call.

Temporarily Muting the Ring Tone

To temporarily mute the ring tone without answering the call, press either the upper or lower side key, or if the flip is open, press **NO**.

Call Receive is still shown in the display, and you can still answer the call by pressing **YES**.

Note! If the flip is closed and is activated in the Answer Opt menu, do not use the **NO** key to mute the ringer because opening the flip will answer the call. See “Answer Opt” on page 39.

Muting the Microphone During a Call

To mute the microphone during a call, press and hold the **CLR** key.

Mic Muted appears in the display when the call is muted. Repeat this procedure to return to your call.



If your phone has a flip that is not programmed to answer or end the call, then closing the flip mutes the call, and opening the flip disables the mute and resumes your call.

Increasing or Decreasing Speaker Volume During a Call

To increase the speaker volume during a call:

- Press the upper key on the side of your phone, or press **↑**.

To decrease the speaker volume during a call:

- Press the lower key on the side of your phone, or press **↓** on the front keypad.

Call Waiting

If you have call waiting service from your cellular/PCS system, press **YES** to answer a call when you receive the call waiting signal. You can switch between the two calls by pressing **YES**. DO NOT press **NO** until you are ready to end both calls.

Unanswered Calls

Your phone's display shows the number of calls you have received but did not answer. You can clear the number from the display by pressing any key or by turning the phone OFF.

If Caller Number Identification (CNI) is available from your carrier, unanswered calls will be stored in the ReceiveLog section of the Call Data menu.

Redialing the Last Number You Called

Your telephone temporarily stores numbers you have previously called. To view these numbers, press **☎** twice. The last number you called is shown in the display. Press **☎** or **↓** to scroll through the other numbers. You can place a call to a number shown in the display by pressing **YES**. You can also view the last numbers you called through the Phonebook Menu.

You can delete a number from the Last Dialed list by pressing and holding **CLR** while the number is shown in the display.

Super Dial

The Super Dial feature, when enabled through the Call Setup menu, lets you use “one-touch” dialing for phone numbers stored in phonebook (memory) locations 1 through 9.

To use Super Dial, press and hold the numeric key (1 - 9) that corresponds to the phonebook location containing the number you want to call. For example, if you want to call the number stored in phonebook location 7, press and hold 7.

Speed Dial

The Speed Dial feature, when enabled through the Call Setup menu, lets you quickly dial a phone number stored in your phonebook. To use Speed Dial, enter the number of the phonebook location containing the number you want to call, then press **YES**. For example, if you want to call the number stored in phonebook location 12, press 1, then press 2 and press **YES**.

Stop and Pause Dialing

Stop and pause dialing lets you enter groups of numbers with stops and pauses between each group of numbers. This feature is useful when you need to dial a phone number and then another number, such as an access number for an answering machine or voice mail system.

Stop Dialing

A stop causes the phone to stop transmitting numbers until you press **YES**. You can enter a stop in a series of digits by pressing and holding # until **S** is shown in the display.

Pause Dialing

A pause temporarily suspends transmitting numbers for approximately two seconds before sending the next series. You can enter a pause in a series of digits by pressing and holding * until P is shown in the display.

For example, if your office has a voice mail system that requires you to dial a phone number, followed by your extension, followed by an access code, you could enter the following: 555-1111**S**2222**P**3333 where 555-1111 is the phone number to enter your voice mail system. **S** is a stop. 2222 is your extension. **P** is a pause. 3333 is your access code.

When you press **YES**, your phone dials the number and then stops transmitting tones. When your voice mail system asks for your extension you would press **YES** to transmit your extension. The access code is sent after the pause. If the timing in your voice mail system does not allow for pauses, you could enter a stop instead of the pause, or use multiple pauses. You must then press **YES** to transmit your access code.

You can also store groups of numbers which can include stops and pauses in a phonebook location. You can then dial the numbers by entering the phonebook location and pressing and holding **YES** until the phone dials the number.

Emergency Calls

Your phone was programmed with an emergency number (911) when it was manufactured. The programmed emergency number can be dialed and called at any time, if there is a 911 system available, regardless of any call restrictions you have set through the Locks menu. A representative from your cellular/PCS system or the retail outlet where you purchased your phone should be able to change the emergency number in your phone if a 911 system is not available in your service area.

International Calls

If allowed by your cellular/PCS system, you can place international calls with your phone just as you would from any other phone. If you have difficulty completing international calls, check with your cellular/PCS system operator for information.

Caller Number Identification

If your cellular/PCS system provides Caller ID service, your phone shows the phone number of an incoming call in the display. Also, if the number is one that you have stored in your phonebook with a name, the name is shown with the phone number when your phone rings. If the Caller ID information is not available, the message NO ID is shown in the display. The word Private may be shown if the caller ID is restricted by the cellular/PCS system.

Low Battery Power Alert

The low battery alert sounds when your battery is reaching its lowest operational power level. The words Low Battery flash in the display, and the indicator light on top of your phone flashes red. When this happens, leave your phone turned ON. The phone discharges the battery and then automatically turns OFF. You should charge the battery within 24 hours after a complete discharge so that the battery can charge to full capacity.

Security Code

Your phone has a security code that you must enter to gain access to certain functions, such as call restrictions and calling card numbers. The factory-programmed code is 0000. You can change this code to provide maximum security for your phone.

Summary of Basic Operations

To Do This:

Turn your phone ON

Turn your phone OFF

Decrease speaker volume during a call

Increase speaker volume during a call

Answer a call

End a call

Access main Menu
(Enter menu mode)

Access the main Menu during call

Go back one level in menu mode

Exit menu mode from any menu level

Scroll through menus or menu settings

Erase the last digit or letter entered

Erase all digits or letters entered


Call the number shown in the display


Recall a last dialed
number from memory

Save the text message you are reading


Select a highlighted menu setting


Press:


Press and hold 

Press and hold 


 or the lower side key

 or the upper side key

 or open the flip



 or close the flip



Press and hold 





CLR

 or  or the side keys

CLR

Press and hold **CLR**



 then  or
press the upper side key twice





To Do This:

Turn Keypad Lock ON or OFF

Turn Silent Mode ON or OFF

Call number in display using
calling card

Send DTMF tones during a call

Quick access to text messages

Quick access to voice mail

Mute your voice during a call


Mute the ringer when a call is received


Access recall mode




Press:






 then *

 then #


Press and hold 

Press and hold 

Press and hold  or 
then 

Press and hold  or 
then  or , then 

Press and hold **CLR**

 or either side key




Using Menus


This chapter explains how to use your phone's menus. You should read this chapter thoroughly to understand how to navigate through the menu system and how to change menu settings.

Your phone's menus are an easy way for you to:




- Store and recall numbers from Phonebook
- Check text messages and voice mail
- Set up call features
- Change ring tone and other sound settings
- Change other settings for your phone



Opening Menus

To access the main menu, press .




Main Menu and the Memory and Messages submenus appear in the display. Press  or **CLR** to exit the main menu, and return your phone to standby mode.


To open one of the submenus:

- 1 Press  or  to scroll through the list of submenus.
 Use the side keys to navigate through menus. To scroll up, press the upper side key, and to scroll down, press the lower side key.

- 2 When the menu pointer () is beside the submenu you want to open, press .






The list of settings for the submenu appears in the display.

- 3 You can scroll through the list of settings by pressing  or .
- 4 To back up to the list of submenus, press .

Pressing  from a list of submenu settings returns you to the main menu list. Pressing **CLR** from any menu level, exits the menu and returns your phone to standby mode.

Changing Settings

Open the menus as described in Opening Menus, then:

- 1 Press  or  to scroll through the list until the menu pointer is beside the setting you want to change.
- 2 Press . The choices available for the setting are shown in the display. The currently active choice is enclosed in brackets. Some settings have two choices, such as ON and OFF for the Speed Dial setting in the Call Setup menu. Other settings have a list of choices, such as the Ring Type setting in the Sounds menu.
- 3 Press  or  to scroll through the list of choices until the menu pointer is beside the choice you want. If the setting has only two choices, press either of these keys to switch between the two choices. The active choice is enclosed in brackets.

- 4 Press **YES** to store the choice you selected OR press **NO** if you want to exit the menus without storing any changes you have made. If you store your changes, the words **SELECTION STORED!** appears briefly in the display. The list of settings is then shown in the display.

Exiting Menu Mode

Press **NO** at any menu level to go back one level. To exit Menu mode, continue pressing **NO** until the standby display appears. Pressing **CLR** from any menu level returns your phone to standby mode.

If your phone receives a call while it is in Menu mode, the phone automatically exits menu mode to allow you to answer the call.

Quick Menu Access

If you know the numbers associated with the submenu and setting you want to change, you can quickly access that submenu and setting by pressing **NUM**, followed by the number of the submenu and then the number of the setting.

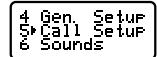
For example, suppose you want to change the sound the keys on your phone make when you press them. If the Sounds submenu is number 6, and the Key Sounds setting is number 3, you could press **NUM**, then 6, then 3 to go directly to the choices for Key Sounds.

Examples of Using Menus

Turning Minute Minder ON

/ Minute Minder: **NUM**55

- 1 Press **NUM**. The Main Menus list appears in the display.
- 2 Press **NUM** or **LEFT** until the menu pointer (**▶**) is beside Call Setup.
- 3 Press **YES** to open the Call Setup menu.
- 4 Press **NUM** or **LEFT** until the menu pointer is beside MinuteMind.
- 5 Press **YES**. The choices for MinuteMind (ON and OFF) appear in the display.
- 6 Press **NUM** or **LEFT** until [ON] is enclosed in brackets.
- 7 Press **YES**. **SELECTION STORED!** appears briefly in the display, then the settings list for the Call Setup menu appears.
- 8 Press **NO** twice to exit Menu mode.

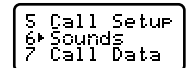


4 Gen. Setup
5 Call Setup
6 Sounds

Changing the Volume of the Ring Tone

/ Ring Volume: **NUM**69

- 1 Press **NUM**. The Main Menus list appears in the display.
- 2 Press **NUM** or **LEFT** until the menu pointer (**▶**) is beside Sounds.
- 3 Press **YES**. The Sounds menu settings are shown in the display.



5 Call Setup
6 Sounds
7 Call Data

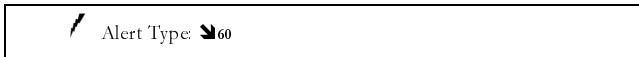
- 4 Press **▼** or **↶** until the menu pointer is beside Ring Volume.
- 5 Press **YES**. The list of choices for Ring Volume are shown in the display.
 - Off
 - High
 - Escalating
 - Medium
 - Low
 - Extra Low
- 6 Press **▼** or **↶** until the menu pointer is beside the Ring Volume choice you want. As you scroll through the choices, the phone sounds the ring volume for each choice.
- 7 Press **YES** to store your choice. **SELECTION STORED!** appears briefly in the display, then the Sounds menu settings are shown.
- 8 Press **NO** twice to exit menu mode.

- Vib Only - phone vibrates when a call is received
- Ring - Vib - phone vibrates and rings when a call is received

Note! If Silent Mode is activated, and the Vib Only or Ring-Vib options were selected in the Alert menu, the phone will vibrate when a call is received.

- 15 Press **YES**. **SELECTION STORED!** appears briefly in the display, and the settings list for the Sounds menu appears.
- 16 Press **NO** twice to exit the Menu mode.

Setting the Alert Type



- 9 Press **▼**. The Main Menus list appears in the display.
- 10 Press **▼** or **↶** until the menu pointer (**⬆**) is beside Sounds.
- 11 Press **YES**. The Sounds menu options are shown in the display.
- 12 Press **▼** or **↶** until the menu pointer is beside Alert.
- 13 Press **YES**. The choices for Alert appear in the display.
- 14 Press **▼** or **↶** until the menu pointer is beside one of the following options:
 - Ring Only - phone rings when a call is received

Menu Overview

An illustration of your phone's Menu system is shown on the inside of the front cover of this user's guide. See "The KF788 Menu at a Glance".

A summary of the basic operations for your phone is provided in this user's guide. See "Summary of Basic Operations" on page 23.

Using the Phonebook

You can store phone numbers and associated names in your phone's memory to use for Recall dialing, Speed Dial, and Super Dial. Each number you store can be up to 32 digits in length, and any names you store can be up to 24 characters in length.

Note! When accessing the Phonebook menu, the maximum of 200 phone numbers that your phone can store is based on each number containing 12 digits and having an eight-character name stored with the number. Storing longer numbers and names reduces the amount of memory available and the actual numbers you can store. You can view the percentage of memory used and available through the Phonebook menu.

When navigating through the Phonebook menu, the upper side key functions in the same way that the up arrow key (↑) functions, and the lower side key functions in the same way that the down arrow key (↓) functions.

Storing a Number and Name in Your Phonebook

There are three ways you can do this:

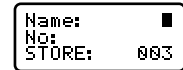
- Store a number using the phonebook menu.
- Store a number already shown in the display.
- Store a number in secure memory.

Storing a Number Using the Phonebook Menu



Storing a number using the phonebook menu: ↓ II

- 1 Press ↓ to access Menu mode.
- 2 Press ↓ or ← until the menu pointer (▸) is beside Phonebook.
- 3 Press **YES** to open the Phonebook menu.
- 4 Press ↓ or ← until the menu pointer is beside Store Mem.
- 5 Press **YES** to open the Store Mem selection. The next open memory location is shown in the display, similar to this illustration.
- 6 Enter a name you want associated with this telephone number. See “Entering Letters and Symbols” on page 28.
- 7 Press ↓ to move the cursor to the No: line in the display.
- 8 Enter the phone number you want to store.
- 9 Press **YES** to store the number. STORED IN MEMORY! is shown in the display.



Entering Letters and Symbols

Press the appropriate key, 0-9, #, or * repeatedly until the desired letter character or digit appears in the display. For example, to enter an A, press the numeric key 2 once. To enter a B, press the numeric 2 key twice.

Press this key	Number of Times Key is Pressed				
	One	Two	Three	Four	Five
1	space	&	1	space	
2	A	B	C	2	
3	D	E	F	3	
4	G	H	I	4	
5	J	K	L	5	
6	M	N	O	6	
7	P	Q	R	S	7
8	T	U	V	8	
9	W	X	Y	Z	9
0	0				
*	,	'	"	*	
#	-	.	?	#	

Storing a Number Shown in the Display



Storing a number from the phone display to your phonebook:



- 1 Enter a number.
- 2 With the number shown in the display, press to access Menu mode.
- 3 Press or until the menu pointer is beside Memory.
- 4 Press to open the Memory menu.
- 5 Press until the menu pointer is beside Store Mem.
- 6 Press to open the Store Mem selection. The number is shown in the No: line of the Store Mem display.
- 7 If you want to enter a name to be associated with this number, enter it now on the Name: line.
- 8 Press to store the number in memory.

Specifying a Memory Location

If you want to store a phone number in a specific memory location, follow the previous steps for entering the number and name, then press to move the cursor to the STORE line. The number is stored in the next available memory location unless you enter a memory location number.

Phone numbers stored in locations 1 through 9 can be used with the Super Dial feature. See “Call Setup Menu” on page 39.

All one- and two-digit memory locations can be used with the Speed Dial feature. See “Speed Dial” on page 39.

Storing a Number in Secure Memory

A number stored in secure memory cannot be recalled unless you enter the correct security code. To store a number in secure memory, follow the previously described steps for entering a name and number, then press and hold **YES**. The phone prompts you to enter your security code. If you enter the correct code, the number is stored and Number Stored Securely in Memory is shown in the display.

Recalling a Number or Name from Your Phonebook

There are three ways you can do this:

- Recalling a number using the Phonebook menu.
- Recalling a number Using **↵**.
- Recalling a number from secure memory.

Recalling a Number Using the Phonebook Menu

- 1 Press **↵** to access Menu mode.
- 2 Press **↵** or **↶** until the menu pointer is beside Phonebook.
- 3 Press **YES** to open Phonebook menu.
- 4 Press **↵** or **↶** until the menu pointer is beside RCL Mem.
- 5 Press **YES** to open the RCL Mem. display. You can recall a number in Phonebook by the location number or by name.
- 6 To recall by name, enter the letters of the name in the Name: line. You can enter just a few letters of the name or the complete name. If you enter just a few letters, the phone finds the first name in the phonebook that begins with the letters you entered.

-OR-

If you want to search by the location number, press **↵** until the cursor is on the RECALL: line and enter the number. The number is shown in the display.

- 7 You can place a call to the number in the display by pressing **YES**.

Recalling a Number Using **↶**

- 1 Press **↶**. The display should look similar to this illustration.
- 2 To recall by name, press the key which represents the first letters of the name.



-OR-




To recall by number, press **↵** to move the cursor to the RECALL: line, and enter the memory location where the number is stored.

- 3 Press **YES**.











Recalling a Number From Secure Memory

- 1 Follow the previously described steps for opening RCL Mem. in the Memory menu.
- 2 Press **↵** until the cursor is on the RECALL: line.
- 3 Enter the location of the number stored in secure memory.
- 4 Press **YES**. Security Code: appears in the display.
- 5 Enter your security code.
- 6 If you enter the correct security code, the number is shown in the display.

Changing a Number in Memory

- 1 Recall the number. See “Recalling a Number or Name from Your Phonebook” on page 29.
- 2 When the number is shown in the display, press  to move the cursor to the No: line.
- 3 To add digits to the end of the number, just enter the digits.
- 4 To replace digits, press **CLR** to erase the digits you want to change and then enter the new digits.
- 5 Press  to store the altered number. The message Name found in memory XXX (where XXX is the memory location of an existing entry). Save anyway? appears in the display.
- 6 Press  again to replace the number you previously stored with the modified number.

Erasing a Number From Memory

- 1 Press . The Main Menu is shown in the display.
- 2 Press  or  until the menu pointer is beside Phonebook.
- 3 Press . The Phonebook menu is shown in the display.
- 4 Press  or  until the menu pointer is beside RCL Mem.
- 5 Press . The phonebook appears in the display.
- 6 Press  or  until the number and name you want to erase is shown in the display.
- 7 Press and hold **CLR**. Erase memory? Location XXX is shown in the display.
- 8 Press  to erase the number from memory. Memory is erased! is shown briefly in the display.

Message Services

Text messages and voice mail are the two types of message services your KF 788 phone can receive. The message services are provided by your service provider and subject to availability.

Text Message Service

Your phone can store a maximum of 2KB of message text in its memory. The messages can be classified by the sender using one of the following message types: Normal, Urgent, and Emergency. A text message can also contain one or more callback numbers - phone numbers specified by the person leaving the message.

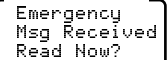
The assignment of message categories and the callback number capability are dependent on the system used by your service provider.

After a sender leaves a message with your service provider, the service provider transmits the message to your phone. If your phone is ON, it receives the message. If your phone OFF, your service provider retains the message and transmits it again later.

When a message is received, your phone lets you skip, review, save, or delete a text message.

Emergency Text Messages

If your phone is turned ON when it receives an emergency message, your phone sounds two brief tones, and a message appears in the display for a few seconds prompting you to read the emergency message.

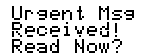


Emergency
Msg Received
Read Now?

Emergency messages are always shown before urgent and normal messages, regardless of the order in which the messages were received.

Urgent Text Messages

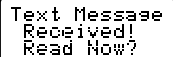
If your phone is turned ON when it receives an urgent text message, your phone sounds a brief tone, and a message appears in the display.



Urgent Msg
Received!
Read Now?

Normal Text Messages

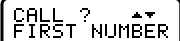
If your phone is turned ON when it receives a normal text message, your phone sounds a brief tone, and a message appears in the display.



Text Message
Received!
Read Now?

Text Messages With Callback Numbers

Callback phone numbers are one or more phone numbers that are attached to a text message. These phone numbers are specified by the person sending the message. If you press **YES** while reading a message that contains a callback number, a message appears in the display prompting you to call the number.



CALL ?
FIRST NUMBER

- To dial the displayed number, press **YES**.
- To place a calling card call to the displayed number, press and hold **YES**.
- If you do not want to call the displayed number, press **NO**, and resume reading the actual message.

If there are two or more callback numbers in a text message, the up and down arrows (⬆️ ⬆️) appear in the top right section of the display.

- Scroll through the callback numbers by pressing **↩** or **⬆️**. When the callback number appears that you want to call back, press **YES** to dial that number.
- If you do not want to call the displayed callback number, press **NO**, and resume reading the actual message.

If there is an error in a callback number, you can edit a callback number before you make the call. Use the cursor, which appears at the left side of the second line of the display, to edit a callback number. When editing the number, you can:

- Move the cursor position by pressing one of the arrow keys.
- Insert a number at the cursor location by pressing a number key.
- Delete the number at the cursor location by pressing **CLR**.

Text-Message Memory

When your phone's text message memory is full, the letter (F) is shown next to the text message icon (✉️). When the text message memory is full and a new text message is received, the new text message overwrites any old text messages that have not been saved. If your phone's text message memory is full, and all your messages have been saved (S), you must delete text messages from your phone's memory before you can receive new text messages.

Status of Text Messages

A text message can have the following status:

- Unread (U) - The text message has not been read.
- Read (R) - The text message has been read, but has not been saved. If your phone's text message memory is full (F), this message will be overwritten by new text messages.
- Saved (S) - The text message has been read and saved. If your phone's text message memory is full (F), you must delete one or more saved messages before your phone can receive a new text message.

Reading Text Messages

Reading a Text Message Immediately Upon Receipt

When a text message is received by your phone, one or more tones sound, and a message appears in the display that notifies you that an emergency, urgent, or normal message has been received.

To read the text message:

- 1 Press **YES** to read the message, or press **NO** to skip the message. The message is saved and can be reviewed later.
- 2 Display the message line-by-line by pressing **↩** or **⬆️**.
- 3 Display the message three lines at a time by pressing and holding **↩** or **⬆️**.

Reading Text Messages During a Call

When you receive a message during a call, your phone sounds a brief tone and a message appears in the display prompting you to read the message. See “Text Message Service” on page 31.

To read the text message:

- Press **YES** to display the incoming message, or press **NO** to continue talking and have the message treated as an unread message (U).

Note! You cannot receive messages during a call if the text message memory is full.

Reading Unread Text Messages

If you have messages that you have not read, a number and the text message icon appear in the display.

To read the text messages:

- 1 Press **▼** to enter menu mode.
- 2 Press **▼** or **↶** until the menu pointer is beside Messages.
- 3 Press **YES** to open the Messages menu.
- 4 Press **▼** or **↶** until the menu pointer is beside UnreadText.
- 5 **YES** to open the list of messages.
- 6 Press **▼** or **↶** until the menu pointer is beside the unread message (U) you want to read.
- 7 Press **YES** to open the message. Once the message is open, you can scroll through the message one line at a time by pressing **▼** or **↶**. You can scroll up or down through the message three lines at a time by pressing and holding **▼** or **↶**.

Reading Saved Text Messages

To read saved messages:

- 1 Press **▼** to enter menu mode.
- 2 Press **▼** or **↶** until the menu pointer is beside Messages.
- 3 Press **YES** to open the Messages menu.
- 4 Press **▼** or **↶** until the menu pointer is beside Old Text.
- 5 Press **YES** to open the list of messages.
- 6 Press **▼** or **↶** until the menu pointer is beside the message you want to read.
- 7 Press **YES** to open the message.
- 8 With the message open, scroll through the message one line at a time by pressing **▼** or **↶**.

-OR-

Scroll up or down through the message three lines at a time by pressing and holding **▼** or **↶**.

Saving and SDeleting Text Messages

After you have retrieved and read a text message, you can do the following:

- To save the text message to memory, press and hold **YES**. The message status is set to saved (S).
- To delete the message, press and hold **CLR**. The message will be deleted.
- To skip the current message and move to the next message, press and hold 1. The message status is set to read (R).

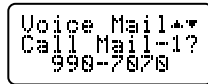
- To return to the previous message, press and hold 3. The message status is set to read (R).

Voice Mail Service

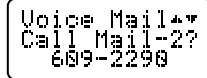
Your phone can receive voice mail notification when it is turned ON. If your cellular carrier transmits the notification and your phone is turned OFF, the cellular carrier transmits the notification again later.

Receiving Voice Mail Notification When Your Phone Is in Standby

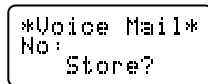
If your phone is turned ON and is in standby when it receives a voice mail notice, your phone sounds a brief tone. If you have previously stored a home-system access number, a message similar to the one in this illustration appears in the display.



To call the number shown, press **YES**. (To make a credit card call, press and hold **YES**.) To return to standby mode, press **NO**. To access a non-home system access number (if you have previously stored it), press **↵**, or **↶** (or either side volume key). A message similar to the one in this illustration appears in the display.



If you have not stored an access number, or if you have stored only one access number and attempt to scroll to another number, you will see Access Number Not Stored when you receive a voice mail notice. After the Access Number Not



Stored screen has been displayed for five seconds, another screen appears that gives you the opportunity to store an access number. The number is stored as Mail-1 if no access number had been previously stored, or as Mail-2 if one number had already been stored. After you store the number, a screen appears asking if you want to call that number.

Receiving Voice Mail Notification During a Call

If your phone receives a voice mail notice during a call, a brief tone sounds and Voice Mail Received is briefly appears in the display. After you end your call, a number and the voice mail icon are shown in the display.

Retrieving Voice Mail

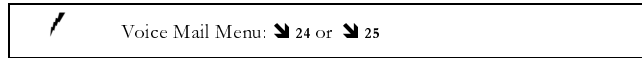
If there is a number beside the voice mail icon in the display, you have voice mail messages that you have not heard.

To listen to these voice mail messages:

- 1 Press **↵** to enter Menu mode.
- 2 Press **↵** until the menu pointer is beside Messages.
- 3 Press **YES** to open the Messages menu.
- 4 Press until the menu pointer is beside either VoiceMsgs1 or VoiceMsgs2.
- 5 To access your home-system access number, move the cursor to VoiceMsgs1 and press **YES**. To access your non-home system access number, move the cursor to VoiceMsgs2 and press **YES**. (You can make a credit card call by pressing and holding **YES**.)
- 6 If you have not stored your voice mail number, enter it now.
- 7 Press **YES** to call your selected access number.

Storing Your Voice Mail Number

You can store a home-system voice mail access number and a non-home system access number. It is a good idea to store your voice mail access number(s) so that a number automatically displays when you receive a voice mail notice.



- 1 Press **↵** to enter Menu mode.
- 2 Press **↵** until the menu pointer is beside Messages.
- 3 Press **YES** to open the Messages menu.
- 4 Press **↵** until the menu pointer is beside Voice Msg.
- 5 Press **YES** to select Voice Msg.
- 6 To store a home-system access number, move the cursor to VoiceMsgs1 and press **YES**. To store a non-home system access number, move the cursor to VoiceMsgs2 and press **YES**.
- 7 Enter your voice mail phone number on the No. line.
- 8 Press **YES**. SELECTION STORED! appears in the display.
- 9 Press **NO** twice to exit Menu mode.

Quick Access to Text and Voice Mail Messages

The Quick Message feature lets you quickly read text messages or retrieve voice mail messages. To access the Quick Message feature, press and hold either **↵** or **↶**. What happens next depends on which types of messages are available:

- If only text messages are waiting, Read Text Messages? is shown in the display. Press **YES** to go directly to the Read Text Message menu. Press **NO** to return to standby mode.

- If only voice mail messages are waiting, Get Voice Mail Msgs? is shown in the display. Press **YES** to call your voice mail access number.
- If both text and voice mail messages are waiting, a modified version of the Read Text Messages? appears in the display. In the upper right corner of this screen are two arrows, which indicate that both voice and text messages are available. From here, you can access the Read Text Message menu by pressing **YES**, or you can go to the Get Voice Mail Msgs? screen by pressing **NO**, **↵**, **↶**, or either of the side volume keys. The Read Text Messages? and Get Voice Mail Msgs? screens are circular—you switch back and forth between the two screens by pressing **NO**, **↵**, **↶**, or either of the side volume keys.



Menu Descriptions

An illustration of your phone's Menu system is shown on the inside of the front cover of this user's guide. See "The KF788 Menu at a Glance".

A summary of the basic operations for your phone is provided in this user's guide. See "Summary of Basic Operations" on page 23.

Accessing the Menus

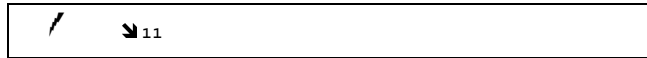
- 1 Press **↵** to access the menus.
- 2 Press **↵** or **↶** or use your phone's side keys to scroll through menus, functions in menus, and settings in a function.
- 3 Press **YES** to select a menu, function, or setting which is beside the menu pointer (⤴).
- 4 Press **NO** to go back one level in the menu structure.
- 5 Press **CLR** to exit the menus completely.

Phonebook Menu

The Phonebook Menu contains the following choices for storing and recalling numbers.

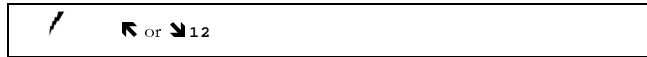
Store Mem.

Use Store Mem. to store a phone number and an accompanying name in your phonebook.



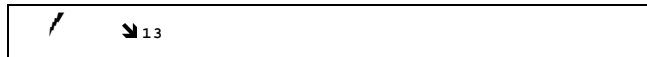
RCL Mem.

RCL Mem. lets you recall a phone number by the name stored with the number or by the memory location number. You can also access RCL Mem. by pressing **↶**.



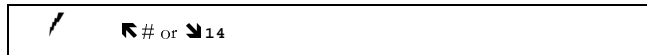
StoreScrpd

Use StoreScrpd to store, in the scratch pad memory, a number shown in the display.



RCL ScrPad

RCL ScrPad lets you recall a number stored in the scratch pad memory.



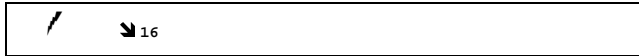
RCL LastNo

Use RCL LastNo to view the list of numbers you previously called.



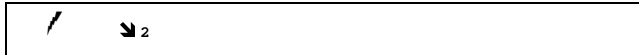
MemoryUsed

MemoryUsed shows you the percentage of the phone's memory that is occupied.



Messages Menu

The Messages Menu contains the following choices for specifying and accessing message services that may be available from your service provider - text messages and voice mail.



UnreadText

If you have text message service from your service provider, this menu feature lets you view your unread text messages.

Old Text

If you have text message service from your service provider, this menu feature lets you view your old text messages.

Delete All

This function lets you delete all text messages, both old and new, at once.

VoiceMsgs1

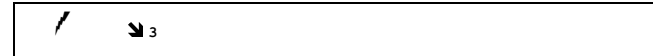
If you have voice mail service from your service provider, this menu feature lets you enter and access this phone number.

VoiceMsgs2

If you have an alternate or second voice mail service, this menu feature lets you enter and access this phone number.

System Options Menu

The System Opt Menu contains the following choices for selecting cellular system preferences (selections available are dependent on your service provider).



Sys Select

This feature allows you to manually select a system from which to obtain service, instead of having the phone automatically select an available system. This can include your public home system as well as Private System Identifiers (PSIDs) that have been programmed into your phone. This function is particularly useful if you have access to more than one cellular system. Only systems that are currently available can be selected. This varies depending on your geographic location. Once a system is selected, the phone remains locked onto that system until:

- Signal strength no longer permits.

- The phone is turned off.
- You select Normal in this menu.
- You receive or make a call.

Home Only

The availability of the Home Only menu item is dependent on your service provider's phone setup. Home Only lets you have your phone look only for your home cellular system when you turn on the phone. The phone does not search for other systems if your home system is not available.

Phone No.

The Phone No. function shows you the cellular phone number programmed into your phone.

SystemInfo

This feature displays the available digital channel services. If no services are available, the information fields are blank. If the phone is locked in analog mode, or if the information cannot be obtained, the message System Info Not Available is shown. **Y** indicates feature capability; **N** means the feature is not available.

Privacy

If your service provider offers digital voice encryption, use this function to request voice privacy service.

Voice Privacy service is not available in all areas. If voice privacy is active, the digital voice privacy indicator text, a reverse text **P**, is shown in the display.

If voice privacy is requested but not granted, your phone sounds a Voice Privacy Not Active Tone. The tone sounds at the beginning of the call, and then

every 20 seconds during the call, as a reminder. You can turn the tone feature off through the Sounds menu.

Time/Date

This function lets you retrieve the time and date from the cellular system, if available from the service provider.

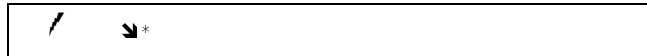
General Setup Menu

The Gen. Setup Menu lets you customize your phone to suit your personal preferences.



KeypadLock

You can lock the keypad so that pressing keys has no effect. This feature is useful in circumstances when the keys may be accidentally pressed such as when you are carrying your phone in a briefcase or purse.



The keypad remains locked until you do one of the following:

- Replace the battery.
- Turn the phone off by pressing and holding **NO**, and then turn the phone back on by again pressing and holding **NO**.
- Press **↘**, then *.

Back Light

You can set the display and keypad backlighting to stay OFF or to automatically turn ON for 30 seconds when a call is received or a key is pressed.

The display will flash when a call is received.

Contrast

You can change the phone display contrast setting. The contrast settings range from 1 to 5, with 5 being the highest contrast level.

Greeting

Each time the phone is turned on, you can have the phone display a welcome greeting that you enter yourself.

The alphanumeric keypad displays both letters and numbers.

You can enter a three-line, 36-character message (12 characters per line). The message displays when you turn on the phone. The greeting function is automatically turned off if no characters are entered.

Language

You can choose between different languages used to display the text that appears in the display. The languages vary between markets (for example, English, French, Spanish, and Portuguese). You must enter your security code to select your language.

Menu Reset

Menu Reset allows you to quickly return your phone to its factory settings for Sound and Setup functions. You are prompted for the security code to gain access to this function. Press **YES** to return the phone to its factory settings.

Note! Your security code is reset to the original factory setting (0000).

Call Setup Menu

The Call Setup Menu contains the following choices for enhancing the use of your phone..



Super Dial

Turning Super Dial ON allows you to dial a number stored in memory locations 1 through 9 by pressing and holding the numeric key corresponding to the memory location.

Store your most frequently-called numbers in memory locations 1-9, and use Super Dial to give you quick, one-button dialing for these numbers.

Speed Dial

Turning Speed Dial ON allows you to dial a number stored in a memory location by entering the one or two-digit location number and pressing **YES**.

Answer Opt

The Answer Opt function lets you select to answer calls by pressing either **YES** or pressing any key except **NO**.

The KF 788 allows you to answer the phone in the following ways:

- Open the flip
- Open the flip or press **YES**
- Open the flip or press any key

If you are using the KF 788 in a Vehicle Handsfree cradle, you can set your phone to answer in the following ways:

- When you open the flip or press any key
- To auto answer after two rings

Call Timer

Call Timer, when turned ON, shows the approximate duration of the current call. The timer shows minutes and seconds, and resets after 99 minutes.

MinuteMind

Minute Mind, when turned ON, times your calls by sounding a short beep in the ear piece or handsfree loudspeaker about ten seconds before each full minute during a call.

Auto Area

Store an area code using the Auto Area setting to automatically add this area code to the 7-digit number you are dialing. Enter the area code on the display, then select ON to activate the feature.

The area code is automatically added to the number you are calling when Auto Area is set to ON, and you are roaming.

Auto Area does not add the area code to numbers shown in the display by Caller ID.

AutoPrefix

You can store a 1- to 12-digit prefix which the AutoPrefix function automatically adds to a dialed number. When you dial a four- or five-digit phone number, the prefix is automatically added to the number. To send a number to office extensions, store the three-digit prefix in the Auto Prefix function. You need only to dial the last four or five digits of the number.

For example, if you save 123 as the auto prefix and the function is turned on, to call 123-7654 just dial 7654. The prefix 123 is automatically added. The auto prefix is not added for numbers longer than five digits.

Auto Retry

When enabled, the Auto Retry function repeats a call attempt every fifteen seconds for up to three minutes if the call cannot be delivered through the cellular system.

Tone Send

When enabled, the Tone Send function allows your phone to send DTMF tones during a call. This allows operations like electronic banking and other DTMF tone operated activities. When Tone Send is turned OFF, your phone does not send DTMF tones.

AccessTone

When enabled, AccessTone sounds three short beeps to indicate your outgoing call has been connected to the cellular system.

Sounds Menu

The Sounds Menu contains the following choices for setting the different volumes and sounds for ringing, keypad, ear piece, and handsfree kits.



SilentMode

When SilentMode is enabled, your phone does not make any keypad or ringing sounds.

The word Silent is shown in the display when the phone is in Silent Mode. If selected, the vibrator will continue to operate when SilentMode is selected.



Msg Tone

Msg Tone allows you to turn on or off the tone that sounds when an incoming text message or a message waiting signal is received.



Key Sound

Key Sound allows you to choose the sound made when you press keys: a click, a continuous tone, a quick tone burst, or no sound at all.

Key Volume

Key Volume allows you to select the volume level of the sounds made when you press keys.

Ear Volume

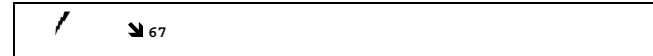
Ear Volume allows you to adjust the volume of the earpiece using the menu setting. You can also adjust the volume during a call by pressing  or , or by using the side volume keys.

SpeakerVol

Speaker Volume allows you to select the speaker volume of handsfree accessories.

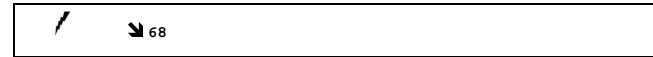
Ring Type

Ring Type allows you to choose the type of tone or song for the ringer. Each tone or song is demonstrated as you scroll through the selections. There is also a System Set selection, which is controlled by the cellular system.



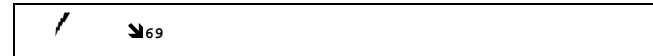
Ring Pitch

Ring Pitch allows you to adjust the ring pitch from Low, Medium, High, or Mixed, and demonstrates those tones as you scroll through the selections. There is also a System Set selection, which is controlled by the cellular system.



RingVolume

Ring Volume allows you to set the level of the ring volume from Extra Low, Low, Medium, High, Escalating, or Off. The Escalating volume setting rises in steps from the lowest to the highest level as the phone continues to ring.



Alert

Alert allows you to select three call alert options: ring only, ring with vibrating call alert, or vibrating call alert only.

Call Data Menu

The Call Data Menu contains the following choices for providing information on calls that have been made from the phone.



ReceiveLog

If you have Caller ID service from your service provider, this menu lists the last 40 calls received with caller ID (the latest call appears first). Press **YES** to dial a number shown in the display.

The Auto Area feature does not insert the area code in a phone number shown in the display by ReceiveLog.

Use the arrow keys to scroll through the list of received calls. If the received number is stored in memory with a name, the name is also shown in the display.

Last Time

The Last Time function indicates the approximate duration of the last call, in minutes and seconds.

Elapsed

Elapsed time meter shows the hours and minutes that have been used. The elapsed time cannot be reset.

Call Count

The total number of calls made under the current phone number is shown in the display. To reset, press **↩** and select Reset.

Time Count

The Time Count function shows the approximate total time that the phone has been in use. The indicator is similar to the Elapsed function; however, you can reset the Time Count Function. To scroll through other time count displays, press **↩** repeatedly. To reset, select Reset.

Locks Menu

The Locks Menu contains the following choices for enabling protection services in the phone to limit its use. You can select the lock options most useful for your desired level of phone security. You must enter your security code before you can open the Locks menu.



Auto Lock

When selected, the phone is automatically locked from making calls each time you turn the phone on. To unlock the phone, enter the security code.

Dialing

You can use this option to restrict outgoing calls. Selections for this function include:

Allow All

No outgoing call restrictions.

Emergency Only

Allows dialing of emergency numbers only.

Local + 800 # only

Only numbers with up to 7 digits and 10-11 digit 800, 888, or 877 numbers. No operator access.

Memory only

Allows calls only to numbers stored in memory. Numbers cannot be stored in memory while this restriction is enabled.

Local + 800 # + mem. only

Only the combination of the two preceding options can be dialed.

Restrict International

Only 11 digits or fewer can be dialed, and operator access is restricted.

Restrict 900

No calls allowed with the area codes 900. No operator access.

Restrict Operator

Allows all calls except for operator access (dialing 0).

Call Cards

You can Allow or Restrict the use of calls using a calling card or calling card features.

Receiving

You can allow or restrict incoming phone calls. If restrict is selected, the phone does not ring incoming calls.

Sec. Code

You can change your four-digit security code. The factory-set code is 0000. You are prompted to repeat the code for verification.

Call Cards Menu

The Call Cards Menu contains the following choices for storing two calling card numbers to use for making long distance phone calls.












Calling Card Setup

Make sure you have the following:

- Calling Card Access Number (a number provided by your long distance carrier)
- Verification Number (a number you must enter to allow the calling card call to be completed)

To set up a calling card, complete the following steps.

- 1 Press  to enter menu mode.
- 2 Press  or  until the menu pointer is beside Call Cards.
- 3 Press  to open the Call Cards menu. You are prompted to enter your security code.
- 4 Press  or  until the menu pointer is beside Card1Setup or Card2Setup.
- 5 Press  to enter card setup.
- 6 Press  or  until the menu pointer is beside Access no

- 7 Press **YES**.
- 8 Enter the calling card access number.
- 9 Press **YES** to store the number.
- 10 Press **▼** to move to Ver. no.
- 11 Enter the verification number.
- 12 Press **YES** to store the number.

Changing the Flow Order

If your long distance carrier requires a unique dialing sequence, you may need to change the Flow Order. Flow order determines when the numbers are transmitted by your phone. The default flow is:

- Access number
- Stop
- Number you are calling
- Stop
- Verification number

To change the flow order:

- 1 From the previous Step 12, press **▼** until the menu pointer is beside Flow dom. (domestic) or Flow int. (international).
- 2 Press **YES**.
- 3 Press **▼** to scroll through the flow order.
- 4 To change a flow setting, press **▼** until the menu pointer is beside the setting you want to change.
- 5 Press 1 to scroll through the options for that setting.
- 6 When you have the flow order you want, press **YES** to store the selection.

Selecting a Calling Card

You can store two calling card numbers. You select which number your phone uses through the Calling Card menu.

- 1 Press **▼** to enter menu mode.
- 2 Press **◀** or **▼** until the menu pointer is beside Call Cards.
- 3 Press **YES** to open the Call Cards menu.
- 4 Press **◀** or **▼** until the menu pointer is beside CardSelect.
- 5 Press **YES**.
- 6 Press **◀** or **▼** to select the card you want to use (Card One or Card Two) is enclosed in brackets.
- 7 Press **YES** to store your selection.

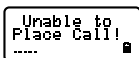
Using a Calling Card

To place a call using a calling card:

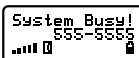
- 1 Enter or recall the number you want to call.
- 2 Press and hold **YES**. The calling card number is shown in the display.
- 3 Release the key after the number has been displayed.
- 4 If you are using stops between numbers, you must press **YES** or any number key to send the next sequence of numbers. If you use pauses, the numbers are sent automatically after the specified length of time chosen in the Flow function.

Problems You Can Solve

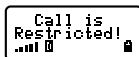
Displayed Messages and Explanations



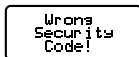
The signal is too weak to make a call. Try again when the signal strength is one bar or stronger. Make sure that the antenna is extended completely.



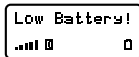
The cellular system is busy with other calls. Wait a while and try your call again.



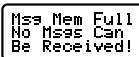
You called a number for which you have set call restrictions. See "Locks Menu" on page 42.



You entered an incorrect security code. Enter the correct security code.



The battery power is low. When the phone shuts itself off, replace the battery with a fully charged one, or use an alternate power source, such as a travel charger.



Your text message memory is full. Erase some stored messages before you can receive more messages.

Problems and Possible Solutions

- The phone does not turn ON.
Recharge or replace the battery.
- The phone is not ringing when a call is received.
Check the Sounds menu to make sure the phone is not set for Silent Mode.
- The phone becomes warm during long calls.
This is not a problem. Because of its size, the phone may feel slightly warm during extended calls.
- The battery does not seem to charge to full capacity.
Condition the battery by fully discharging and charging it three times. Or, if your phone came with a desktop charger, use the conditioning function on the desktop charger to condition the battery.
- Calls are being dropped.
You are probably in a geographic area with minimal cellular service. Wait until the signal strength indicator in your phone's display shows a high relative signal strength (more bars) before trying a call. Make note of geographic locations where calls are dropped and contact your service provider.
- The signal strength varies.
This is a common occurrence. Cellular sites are set in geographic areas and coverage is not 100% all of the time. Signal strength varies as you travel between cells.
If you need additional information or assistance, or would like to purchase Original Ericsson Accessories: In the U.S.A., call 1-800-ERICSSON (374-2776). Outside of the U.S.A. call 919-472-7908.

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