

1



2

Safety Matters

You should pay attention to the following matters when you use this product:

1. Please control properly the volume and time of use this headset.
2. Do not use headset in the potential risk environment, to ensure safety.
3. Do not use the headset to listen to music, dial or answer calls during driving, to avoid risk of distraction.
4. Please keep headset out of reach of children to avoid the risk caused by the improper use by children.
5. Avoid the noise to flow into the headset at the time of washing. It can be reason of damage of headset or headset sound quality.
6. A continuously increase of volume should be avoided, because you cannot hear the sound all around. If the timbre occurred or the sound volume is increased too high, please adjust sound to suitable volume.
7. If you feel obvious discomfort, dizziness or other adverse reaction when using the headset, please immediately stop using it.
8. Do not place or use this headset at the environment where the temperature is lower than -15 °C (5 °F) or higher than 55 °C (131 °F). Otherwise, the service life of the headset or battery will be shorten.

3

Headset overview

Explanatory drawing of headset

The diagram shows the headset with the following labels: Voice, New Track, MF button, Volume Track, USB Port, and Microphone.

Headset package contents:

- ES5 wireless sports headset: One
- User manual: One
- Charging cable: One
- Storage bag: One
- Headset cap: Two pairs
- Headset 'sponge': One pair

Charging and battery:

Please firstly turn off headset before charging.

4

2 Insert USB charging cable into the headset charging interface, and insert another end of USB charging cable into USB charger or other charging unit. At this point, the headset is charging. The red light of the headset is permanently lighted while charging.

3 The time of the full charge of headset is about two hours. After fully charged, the red light of the headset is turned off.

Warning:

- The headset is not waterproof. If you use unattached charging cable, it is able to damage the headset. So, charge cable must be 5V and the current must be more than 500mA (DV1000mA).
- This headset has built-in lithium-rechargeable battery. Do not try to take out the battery from headset, to avoid damaging of the headset.

Starting up:

- Long press multifunction key until the blue light is lighted and the headset boots.

Pairing mode:

- Long press multifunction key until red and blue lights flash alternately and the headset will begin.

Turn off:

- Long press multifunction key until red light is turned off after it is lighted, and headset will stop.

Wireless pairing steps:

1. Please keep the distance between wireless headset and mobile phone (or other connection unit) within one meter, as close as possible.
2. Turn on the headset and enter into the pair mode, red and blue lights flash alternately at the moment.
3. Turn on the wireless search function in mobile phone or unit required for other connection, the mobile phone will display "HOCO ES5".

5

4 Select "HOCO ES5" (the "0000" needs to be inputted as pair password in the mobile phone), the wireless headset will automatically connect with the mobile phone, and blue light flashes. Note: the pair time of the wireless headset is at least 120 seconds. If the light is turned off, it means that the wireless pairing mode has been stopped. If you have not paired successfully, please repeat step 1 to 4 for pairing again.

Disconnect the wireless connection between headset and mobile phone: please use any of the following methods.

- Turn off the mobile phone wireless function.
- Press headset multifunction key for a long time until red light to turn off, and the headset will automatically turn off.
- Move headset to the location where it is away from 20 meters of mobile phone (about 60 feet) or farther.

Reconnection of the paired headset to your mobile phone:

1. Please keep the distance between wireless headset and mobile phone (or other connection unit) within one meter, as close as possible.
2. Turn on headset, and then the headset will enter into re-connection mode, at this moment, the blue light flash.
3. Open the wireless search function in the mobile phone or device required by other connections at the same time, and the wireless headset will automatically re-connect with the last connected mobile phone.

Answering calls:

- When you hear warning sound from headset during call, click multifunction key to answer call, or use your mobile phone to answer call.

Rejecting calls:

6

- When you hear warning sound from headset during call, continuously press multifunction key for two times, the call will be rejected, or use your mobile phone to reject call.

Hang up calls:

- Click headset multifunction key during call, or use the "hang up" key in your mobile phone to hang up call.

Re-dialing calls:

- Continuously press multifunction key for two times in the standby mode, this will automatically re-dial last telephone number.

Music playing/pausing:

- Click multifunction key to play or pause music.

Volume adjustment and selection of song:

- When playing music, click sound volume (+ / -) to adjust the sound volume. Long press volume volume (+ / -) to adjust the volume.

Switch the notification tone:

Long press Volume "+" and "-" at same time, then it will switch.

7

4. please check the power level of the headset

1. Can the battery of HOCO ES5 headset be replaced?
2. No, this headset has non-rechargeable lithium polymer battery.
3. Can HOCO ES5 headset be used during driving?
4. The connection headset may be used during driving. But, it is not recommended to use headset during driving.
5. Can HOCO ES5 headset disconnect with mobile phone within 10 meters?
6. Because the wireless is a wireless technology, thus the wireless technology is very sensitive to subjects between the headset and connected unit, please check whether there are metals or other objects which may impact on the connection within the connection scope.
7. About the headset connected to a computer or mobile phone, why there is no sound?
8. Please check whether the computer output sound track has been set as wireless voice frequency device and whether the computer wireless technology supports A2DP protocol. Please check computer/mobile phone sound volume.
9. When wireless headset connected with the phone, can it be used for control phone's applications?
10. Software functions of the apps in the different devices are vary, so some application functions cannot be supported by headset.

Technical specifications

Technical specifications:

- Wireless version: Wireless 4.0
- Wireless chip: CSR8645
- Frequency: 2.4GHz
- Pairing range: up to 10 meters (30m 100ft)
- Stand-by time: more than 240 hours

8

- Playing music time: more than 6 hours
- Talk time: more than 5 hours
- Charging time: about 2 hours
- Support protocol: A2DP, AVRCP, RSP, HFP
- Frequency response: 20Hz-20kHz

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This device complies with Part 15 of the FCC rules. Operation is subject to the following two conditions: 1) this device may not cause harmful interference, and 2) this device must accept any interference received, including interference that may cause undesired operation.