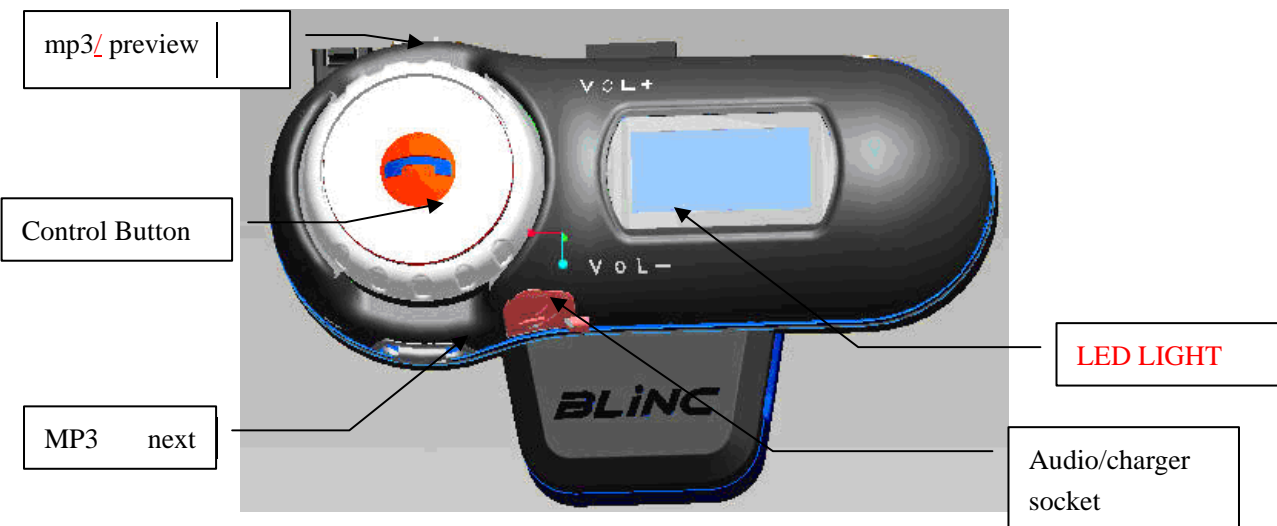# Bluetooth stereo headset user guide

Bluetooth Introduction:

The Bluetooth headset is a portable headset solution based on Bluetooth wireless technology. Bluetooth wireless technology is a short-range radio communication technology intended to replace the cables connecting electronic devices. The technology uses a globally available frequency range intended to ensure communication compatibility worldwide.

Caution:

Listening at full volume to music or voice through a headset may damage your hearing.

mp3/ preview

Control Button

MP3 next

LED LIGHT

Audio/charger socket

BlueToothHeadSet Control Buttons and Display Screen:

BUTTON_MFB   Multifunction Button

BUTTON_VOL+   Volume Increase

BUTTON_VOL-   Volume Decrease

BUTTON_MP3_Preview   MP3   Preview----preview MP3

BUTTON_MP3_Next   MP3 Next----Pause MP3 playing/Next MP3

In this Bluetooth headset design, the three buttons above were integrate to a **Control Button**. Middle is **Multifunction Button(BUTTON_MFB)**, which can be use to control several headset functions. You can turn the **Control Button** to adjust speaker volume**(BUTTON_VOL+/-)**, more detail as follow, you can turn deasil to increase volume , also you can turn anticlockwise to decrease volume.

Bluetooth headset supports profiles and functions:

Hands-Free Profile(HFP), HeadSet Profile(HSP), Advanced Audio Distribution Profile(A2DP),

Bluetooth Intercom function,FM radio.

To use your headset, your phone or music device should support the following Bluetooth profiles:

Profile	Description
HFP(Hands-freeProfile)	**Providing a wireless means for both remote control of the Mobile Phone by the Hands-Free device and voice connections between the Mobile Phone and the Hands-Free device.**
A2DP (Advanced Audio Distribution Profile) **AVRCP**	**Stereo music streaming.** **MP3 CONTROL**

Bluetooth Interference Issues:

The quality of Bluetooth transmission may also be affected by the position of your music device. Should you experience choppy or distorted audio, move the position of your music device or phone to a different location until the signal improves.

Getting started:

Before you can use your headset, you should first:
Charge the headset battery.
Connect Audio Plug
Pair the headset with a device, for example, a mobile phone.

Charging:

The headset comes with a built-in rechargeable battery. We recommend that you charge the battery before using the headset for the first time.
Connect the charger to the device.
The charging time is about 2 hours.During charging,Red LED is on. When the battery is fully charged, Red LED is off. When you using the headset, if you hear a cadent tone, and Red LED is flashed , battery needs recharging.

To charge, please use the handle on Charging Port Rubber Cover gently pull out the Cover, Expose the Charging Port and Plug the Charger Plug into the BlueTooth headset's Charging Port. At this time Red LED is on when the battery is charging. As Figure2 shown.

Connect Audio plug:

Connect Audio plug is the same as the charger.

Charging Port Rubber Cover
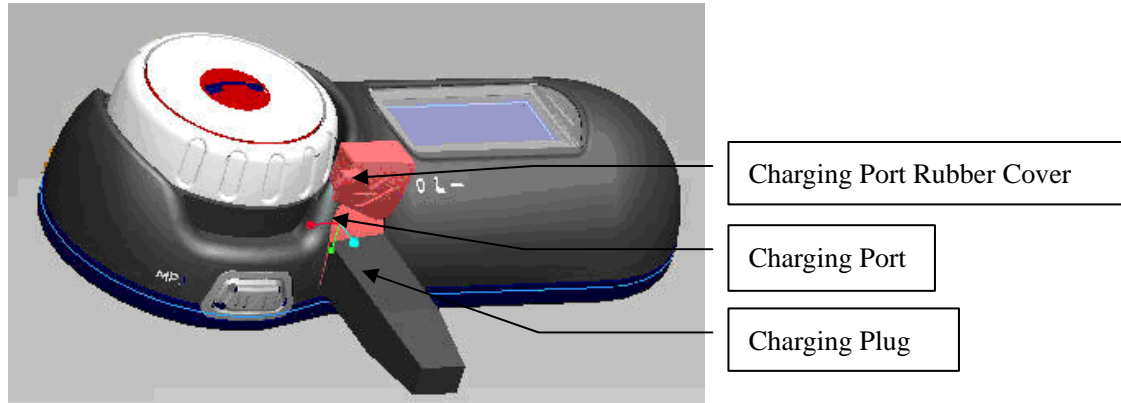
Charging Port

Charging Plug

Figure 2

To turn the headset on:

Press and hold the **Multifunction Button(BUTTON_MFB)** for approximately 2 seconds until you hear a short low tone followed by a short high tone. Blue LED is flashed.
When turned on, the headset automatically establishes handsfree phone and streaming music connections with the last connected Bluetooth devices (phone and/or music devices).

To turn the headset off:

Press and hold the **Multifunction Button(BUTTON_MFB)** for about 5 seconds until will hear a short high tone followed by a short low tone.

To pairing the headset with a phone:

Before using the headset,you should pair the headset to your mobile phone.
The phone enter the searching BlueDevice mode and with the headset turned off, press and hold the **Multifunction Button(BUTTON_MFB)** for about 5 seconds until Blue led and Red led is flashed aterntively.
Operate the phone to discover and connect the headset. The headset passkey is **0000.** If pairing success.
Pairing, done only once. Each time you use your headphones, it will be automatically connected to your phone.
Note:Before enter pairing mode,please make sure other BlueDevices are closed.

Using the headset

Listening to music:

Your headset allows you to listen to stereo music from your Bluetooth streaming music source.
Note: When placing or receiving calls, music playing from a Bluetooth music source is automatically paused. When the call is finished, music playing is resumed.

STOP/PAUSE music:

Press and hold MP3 Button 2 second when MP3 is playing.

RESTART music:

Press and hold MP3 Next   Button 2 second if MP3 is paused using MP3 Button.

SELECT PRVIEW music:

Press MP3 preview button.

SELECT NEXT music:

Press MP3 next button

To answer a call using the call handling button:

When the headset rings, and display Call number ,press the **Multifunction Button(BUTTON_MFB)** to answer the incoming call .

Terminate call:

Press the **Multifunction Button(BUTTON_MFB)** to terminate call.

To reject a call:

When the headset rings, press and hold the **Multifunction Button(BUTTON_MFB)** until you hear a long beep.
Note: this function valid only if your phone support Hands-Free Profile.

Voice Dial:

If headset in idle time, press and hold the **Multifunction Button(BUTTON_MFB)** until you hear a long beep,then release.

Adjusting Volume:

To increase speaker volume, turn the **Control Button** deasil once can increase a volume level , repeatedly, until you reach the desired volume level.
To decrease speaker volume, turn the **Control Button** anticlockwise once can decrease a volume

level , repeatedly, until you reach the desired volume level.

You can adjust the headset speaker volume during a call, or the ring volume when you are not engaged in a call.
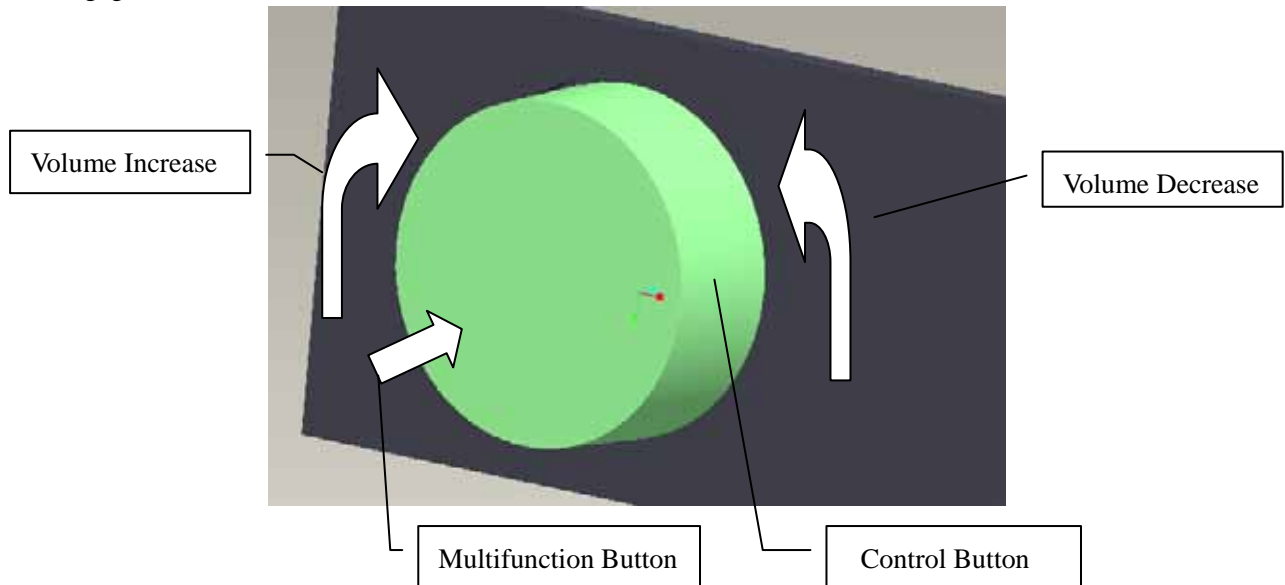

Figure 4

To transfer the sound to the phone:

During a call using your headset, press and hold the **Multifunction Button(BUTTON_MFB)**for about 2 seconds.If your headset work with HeadSetProfile, you just need turn down your headset.

Transferring sound from phone to headset:

If you make a call using your phone, you can transfer the sound to the headset if the headset is on, press and h1old the **Multifunction Button(BUTTON_MFB)** about 2 seconds.

How to use Bluetooth Intercom function

First-Time Use:

First time to use Bluetooth Intercom function, before two headsets want to make intercom call, they should be pair each other. If pair succeed and link message not lost, they can use Intercom function to call just needn't pair again.

Note: When placing or receiving calls, intercom is automatically terminated. When the call is finished, intercom can't be resumed.

How to pair for Intercom:

Headset is in power on status(wait 5 seconds after power on headset) turn and hold the **Control Button** deasil (or anticlockwise) about 5 seconds until Blue LED and Red LED is flashed aterntivrly and headset(master role) enter Inquire mode. Then headset(slave role) should press and

hold the Control Knob about 5 seconds to enter Pair mode.In suitable radio range, they can finish the pair process automatically.

If pair completed, headset(master role) will make a intercom call to headset(slave role) automatically. About 3 or 4 times ring rang, headset(slave role) can answer the call automatically. During call, each one can press the Control Knob to terminate the call. Aslo ,they all have a pair record about the other, so both can initiate a call to the other optionally.

How to make a Intercom Call:

Master Role

Not active call status, press the **Multifunction Button(BUTTON_MFB)**, headset will enter Intercom mode. Headset will initiate a intercom call to the last paired headset automatically, so it works as master role., press the **Multifunction Button(BUTTON_MFB)** to terminate the call. And if headset (master role) play A2DP music from phone before enter Intercom mode, while end up Intercom call, headset (master role) will reconnect to mobile phone and play music go on (But for some manufacturers Bluetooth phone's issue, headset can't restart music playing, for this issue, you need restart headset playing manually).

Slave Role

Not in active   call state, it accept the connection request from headset(master role).

About 3 or 4 times ring rang, headset(slave role) will answer the incoming call automatically.

Or you can press the **Multifunction Button(BUTTON_MFB)** to answer the incoming call manually. Headset (slave role)can press the **Multifunction Button(BUTTON_MFB)** to terminate the call. And if headset (slave role) play A2DP music from mobile phone before Intercom call, while end up Intercom call, headset (slave role) will reconnect to phone and play music go on (But for some manufacturers Bluetooth phone's issue, headset can't restart music playing, for this issue, you need restart headset playing manually).

Reset button for system halted.

How to mount the headset

Package Contents

Headset Clip
w/ Fastening Screws

Headset Clip
w/ double-sided-
Adhesive Sticker

Spacer
for Headset Clip

Headset

Travel Charger

Velcro Pad

Screw Driver

Installing the Clip Mount

Important: There are 2 types of Headset Clips included in this package. Either can be used with full or open faced helmets, on either side of the helmet.

- Headset Clip Mount with Fastening Clamp. (removable)
- Headset Clip Mount with Adhesive. (fixed)

Use the one which best suits your helmets design.

Using the Headset Clip Mount with Fastening Clamp

1. Using the providedscrew driver, loosen the Clips' screws enough to allow the Clip to slide onto either side of the Helmets' shell.
2. Make sure you put the clip under the helmets padding.
3. Adjust the Clip until you find the best location for your helmet.
4. Tighten the screws to hold the clip firmly in place.

Note: If the helmet's shell is too thick, the Spacer (provided) may be needed to put in between the 2 parts of the Headset Clip, as shown in the picture .Use the additional longer screws (provided) for this purpose.
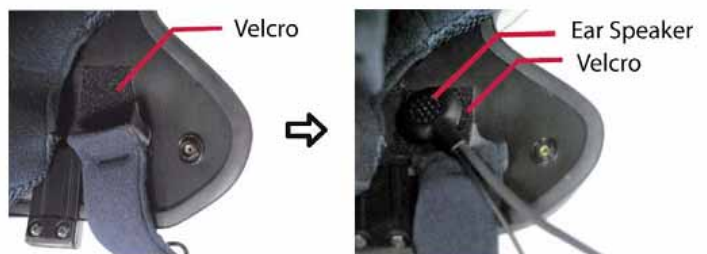
Spacer

Using the Headset Clip Mount with Adhesive

1. Before removing the protective strip from the double-sided adhesive, find the best location to place the Headset Clip Mount.
2. Clean the part of the helmet that the Headset Clip Mount with Adhesive will be attached to. Remove any dirt or grease. Do not use cleaners that may damage the helmet or that will leave an oily residue. Make sure the surface is dry before continuing.
3. Check again the positioning of the clip. Once it is mounted it will not be possible to move without making the adhesive unusable. So please take care when choosing its position.
4. Note that the small section of the two holes/slots in the Clip must be faced towards the bottom of the helmet. As shown in the picture to the right.
5. Remove the protective strip from the double-sided adhesive and carefully attach the Clip to the outside shell of the helmet.

Mounting the Headset

1. Take your headset and slide it down into the slots in the Headset Clip Mount. Make sure that it's perfectly fitted and locked into place by trying to extract it, pulling upwards.
2. Now you need to attach the speaker and microphone arm to the inside of the helmet. Take the Velcro pad which the speaker will attach to, and test for the best position to fix it. The Velcro Pad should be fixed at the height of your ear in the helmets ear pocket. You will

need to put the helmet on a few times to find the optimum position to apply the pad. When the correct positioning is found, remove the protective strip and apply the Velcro Pad.

Quick removal of the Headset

Remove the Headset by pushing down the lock as shown and then take out the Headset in an upward motion.

Dimension: 8cm*3cm*2.5cm

FCC ID: VWUY6600

IMPORTANT REGULATORY INFORMATION

This device complies with Part 15 of the FCC Rules:

Operation is subject to the following two conditions:
1. This device may not cause harmful interference and
2. This device must accept any interference that is received, including any interference that may cause undesired operation.

NOTE: THE MANUFACTURER IS NOT RESPONSIBLE FOR ANY RADIO OR TV INTERFERENCE CAUSED BY UNAUTHORIZED MODIFICATIONS TO THIS EQUIPMENT. SUCH MODIFICATIONS COULD VOID THE USER'S AUTHORITY TO OPERATE THE EQUIPMENT