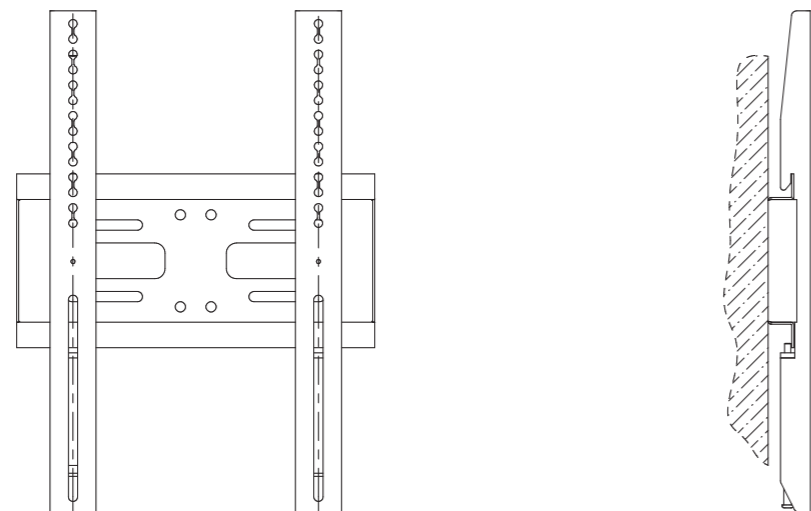
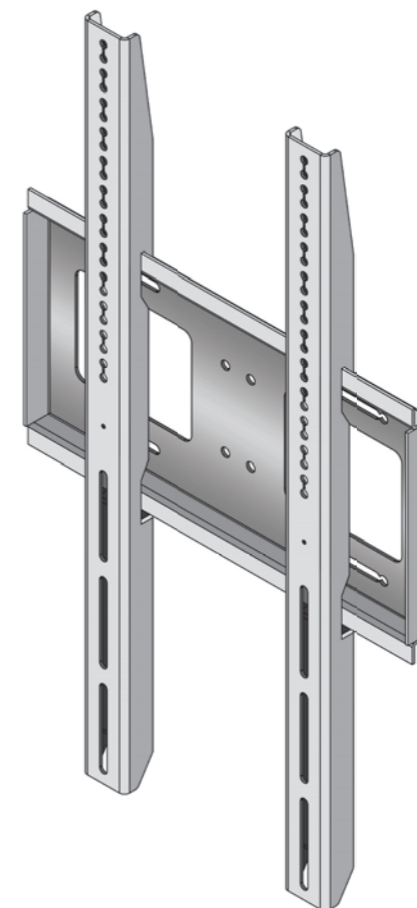


Technical drawing



INSTALLATION MANUAL

PLBRC60V Fixed Wall Mount



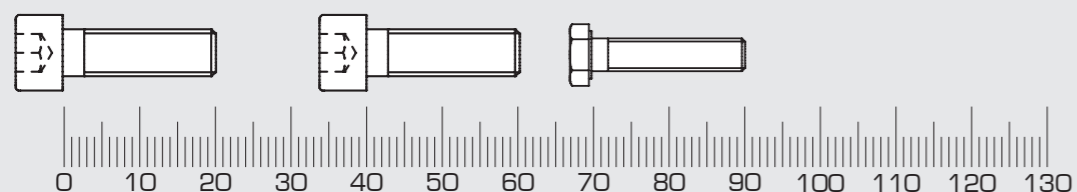
Checklist

Part list			
		Ø5	x4
		Ø8	x4
		Ø15xØ8,4x5	x4
		Ø15xØ8,4x10	x4
		M4x20	x4
		M5x20	x4
		M6x20	x4
		M8x20	x4
Allen Key (included)			
		Allen Key 3, 4, 5, 6	x1

	x1
	x2

Installation tools (not included)			
		R13	x2
			x1

Measuring help for connections



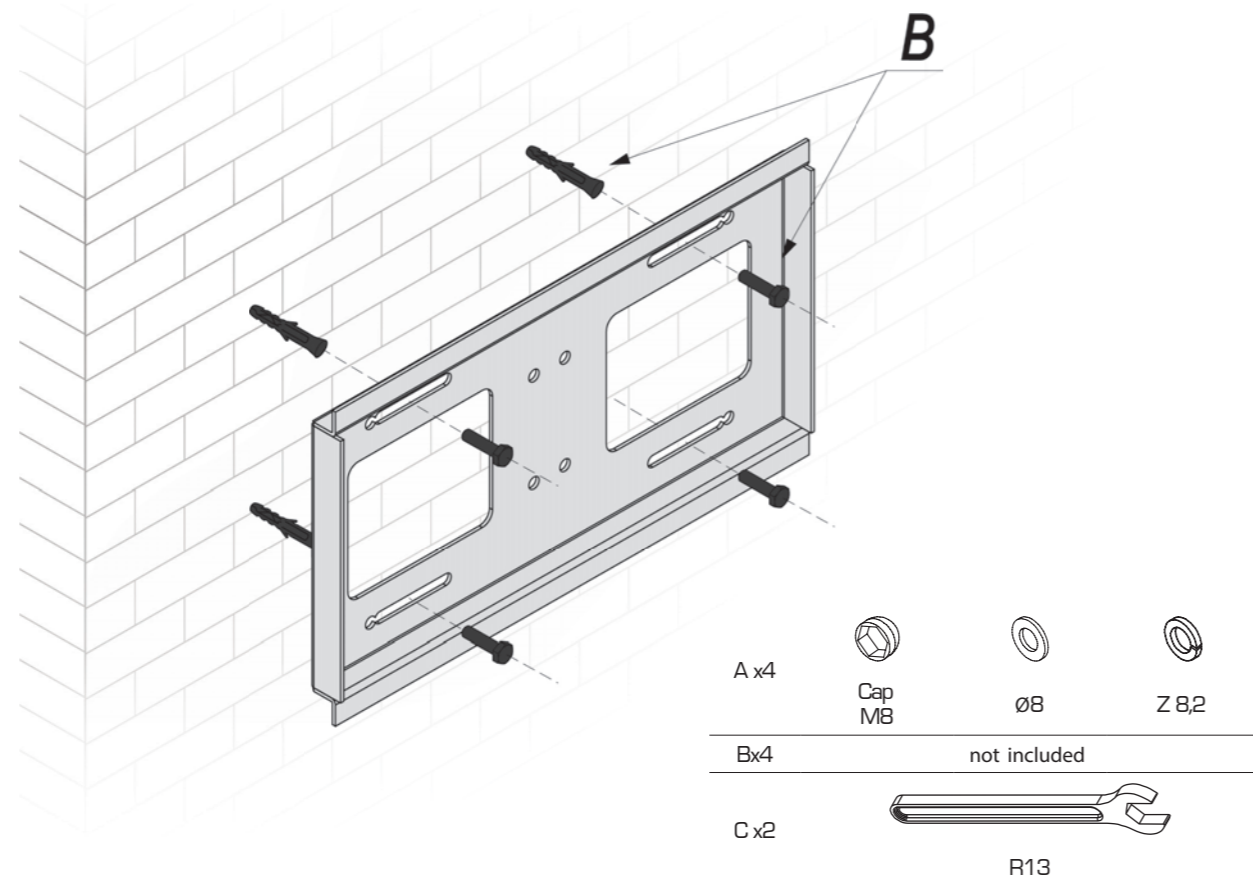
WARNING:

Please read this manual before the installation to ensure proper assembly. The assembly should be carried out in accordance with this manual by at least two persons with proper qualifications in assembly. Company shall not be liable for any material or property damage or bodily injury resulting from improper assembly. Therefore, you should always follow the instructions:

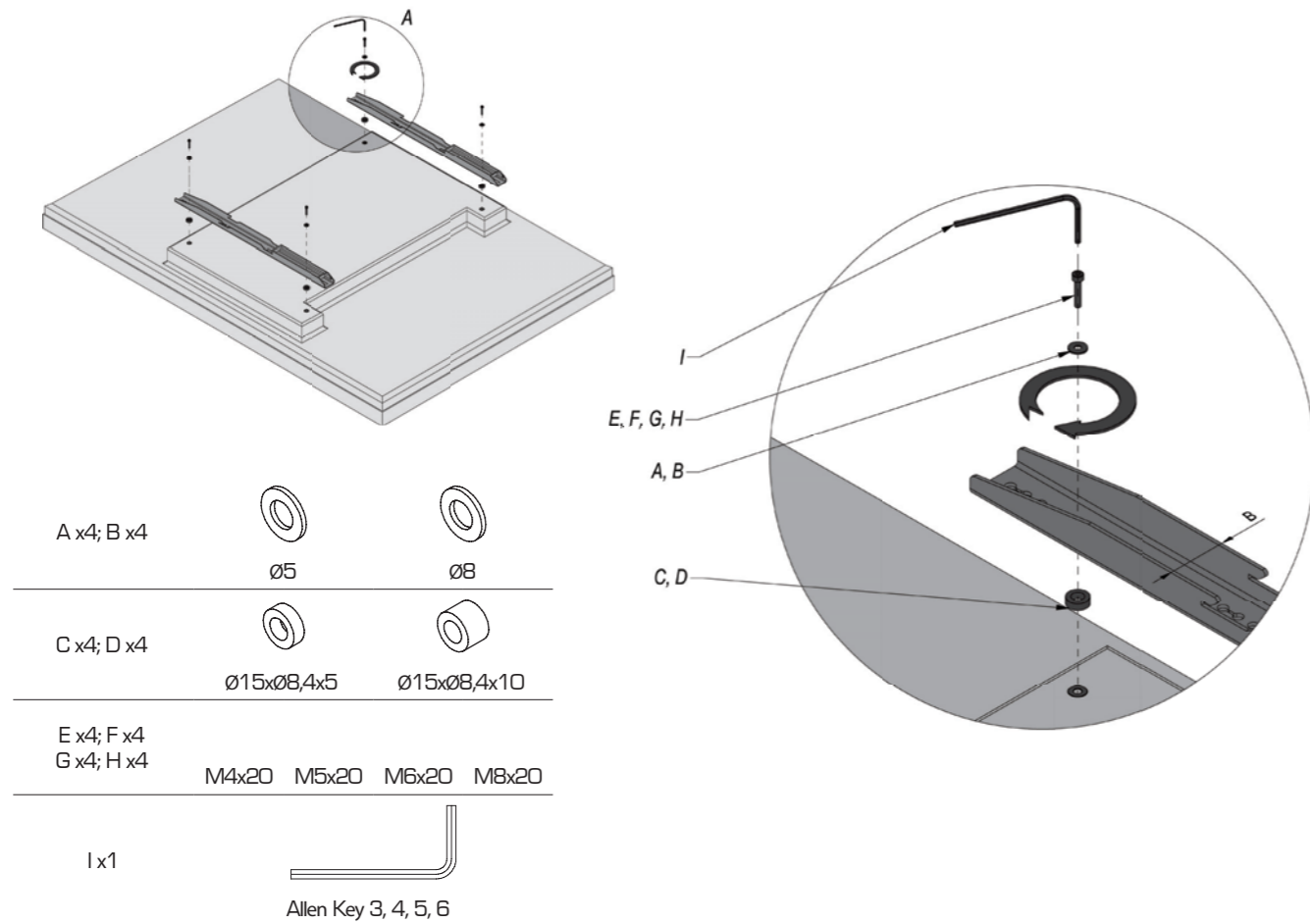
- the accompanying elements are intended for mounting on walls of solid wood, brick or concrete with the use of appropriate screws that are not included into the product. In the case of other types of walls, please consult a person with qualifications in construction;
- during the assembly, please follow the instructions carefully. Otherwise, it may result in product damage or even personal injury;
- before the assembly you must ensure that under the surface of the wall where the mount is to be fixed there are no power cables, water or sewage pipes or gas installations;
- while fixing the screen on the mount, please ensure that the screws are of proper length and diameter. In order to ensure the right length and diameter, you may use the accompanying plastic pads. Use of improper screws may result in permanent product damage. Extra caution should be given with movable elements in order to prevent crushing or pressing your hands or fingers. This manual indicates such elements.

The terms of the product guarantee are set forth in the guarantee card.

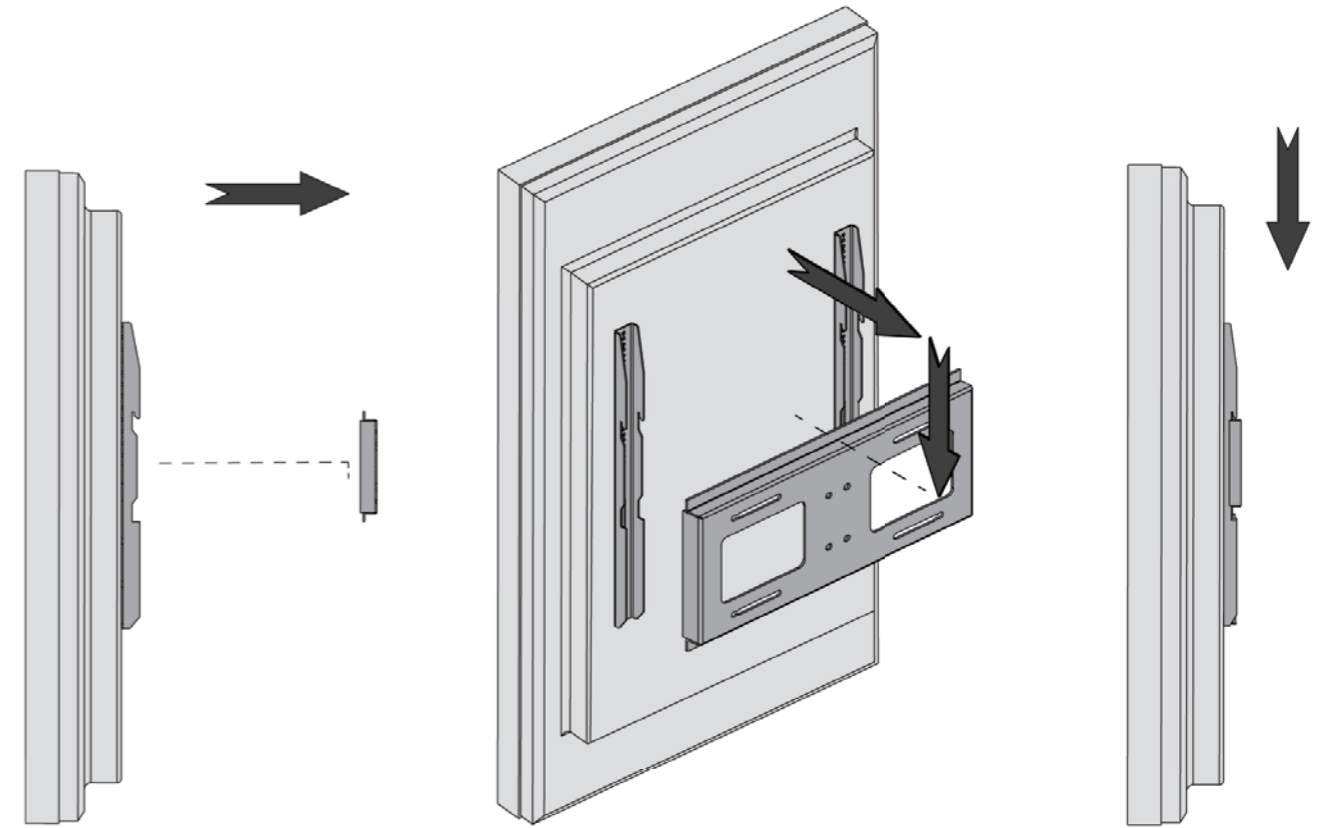
1. Mounting back plate on the wall.



2. Mounting front plates to the back of screen.



3. Mounting screen on the back plate.



4. Security screw.

