



Shark Jumper 4D is using Intel's BLE Curie module and TI CC1200, 900Mhz .

Setup procedure:

Activate Shark Jumper 4D by pressing button through pin hole or sliding magnet along left edge.

Led light will start blinking shortly after, purple initially. After a few seconds, Shark Jumper 4D will become one of the following colors:

Purple - No GPS lock, low battery

Blue - No GPS lock, ok battery

Yellow - GPS lock, low battery

Green - GPS lock, ok battery

At this point Shark Jumper 4D will be in transmit and receive mode. For charging, connect the USB port to any USB power source.

### **FCC COMPLIANCE (USA)**

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation. NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules.

These limits are designed to provide reasonable protection against harmful interference in a residential installation.

The radiated output power of this device is below the FCC and Industry Canada radio frequency exposure limits.

The FCC requires the user to be notified that any changes or modifications made to this device that are not expressly approved by the manufacturer, may void the user's authority to operate the device.

The module and its antennas must not be co-located or operating in conjunction with any other antenna or Transmitter,