



# SAFETY PRECAUTIONS

In order to prevent any fatal accidents caused by misoperation or mishandling the monitor, be fully aware of all the following precautions.

## WARNINGS

To prevent fire or shock hazard, do not expose this monitor to rain or moisture. Dangerous high voltages are present inside the unit. Do not remove the back cover of the cabinet. When servicing the monitor, consult qualified service personnel. Never try to service it yourself.

## WARNING : THIS APPARATUS MUST BE EARTHED.

Improper operations, in particular alternation of high voltage or changing the type of tube may result in x-ray emission of considerable dose. A unit altered in such a way no longer meets the standards of certification, and must therefore no longer be operated.

This monitor is equipped with a 3-blade grounding-type plug to satisfy FCC rule. If you are unable to insert the plug into the outlet, contact your electrician.

## FCC INFORMATION (U.S.A. only)

**CAUTION:** Changes or modification not approved by JVC could void the user's authority to operate the equipment.

**NOTE:** This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

## Notice (U.S.A. only)

This product utilizes both a Cathode Ray Tube (CRT) and other components that contain lead. Disposal of these materials may be regulated in your community due to environmental considerations. For disposal or recycling information please contact your local authorities, or the Electronics Industries Alliance: <<http://www.eiae.org>>

## ■ PRECAUTIONS

- Use only the power source specified on the unit. (120 V/230 V AC, 50 Hz/60 Hz)
- Keep flammable material, water, and metal objects away from the unit – especially the interior of the unit.
- This unit incorporates high voltage circuitry. For your own safety and that of your equipment, do not attempt to modify or disassemble this monitor. There are no user-serviceable parts inside.
- Video or audio signals cannot be input to this monitor without optional input cards.
- In these instructions, all explanations (except where noted) refer to the DT-V1910CG and DT-V1710CG with input cards installed.

## ■ HANDLING

- Avoid shocks or vibrations. These may damage the unit and cause it to malfunction.
- Do not block the ventilation slots.
- Do not expose this unit to high temperatures. Extended exposure to direct sunlight or a heater could deform the cabinet or cause the performance of internal components to deteriorate.
- Do not place the unit near appliances generating strong electric or magnetic fields. There can generate picture noise and instability.
- Keep the monitor clean by wiping the cabinet and CRT screen with a piece of soft cloth. Do not apply thinner or benzene. These chemicals can damage the finish and erase printed letters. When the unit is excessively dirty, use a diluted neutral cleanser, then wipe away the cleanser with a dry cloth.

## SCREEN BURN

- It is not recommended to keep a certain still image displayed on screen for a long time as well as displaying extremely bright images on screen. This may cause a burning (sticking) phenomenon on the screen of cathode-ray tube. This problem does not occur as far as displaying normal video playback motion images.

## DEGAUSS

- Do not use a magnet eraser to degauss the monitor's cathode ray tube from the outside. Doing so may distort its aperture grill and cause a malfunction.

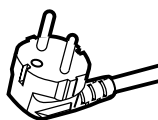
## POWER CONNECTION

The power supply voltage rating of this product is AC 120 V (For U.S.A. and Canada only) and AC 230 V (For European countries or United Kingdom), the power cord attached conforms to the following power supply voltage and countries. Use only the power cord designated to ensure Safety and EMC regulations of each country.

### Power cord



Power supply voltage : AC 120 V  
Countries : U.S.A. and Canada



AC 230 V  
European countries



AC 230 V  
United Kingdom

### Warning:

- Do not use the same Power Cord for AC 120 V as for AC 230 V. Doing so may cause malfunction, electric shock or fire.

### Note for the United Kingdom power cord only

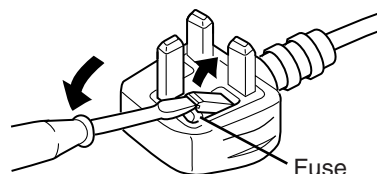
The plug on the United Kingdom power cord has a built-in fuse. When replacing the fuse, be sure to use only a correctly rated approved type, re-fit the fuse cover.

(Consult your dealer or qualified service personnel.)

#### How to replace the fuse

Open the fuse compartment with the blade screw driver, and replace the fuse.

(\* An example is shown in the illustration.)



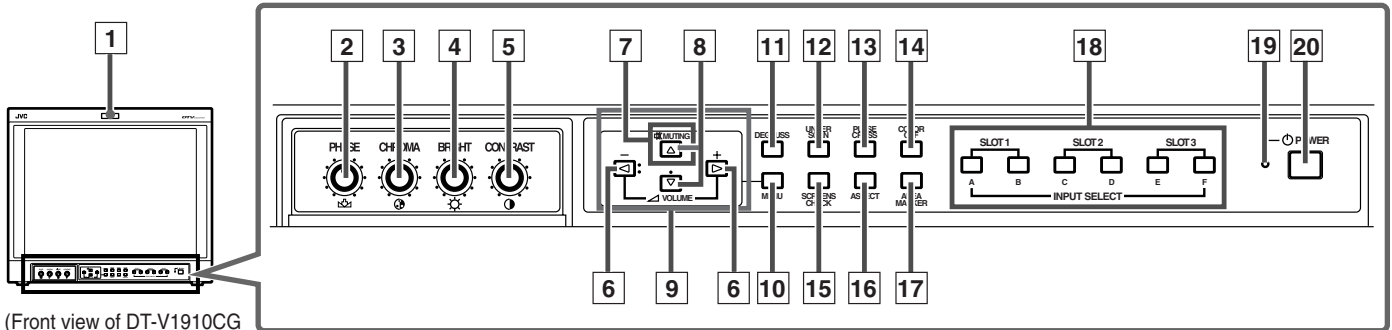
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# CONTROLS AND FEATURES

## FRONT VIEW

### <Front Panel>



(Front view of DT-V1910CG shown)

### 1 Tally lamp

Lights when the tally control signal is ON.

- Set the MAKE/TRIGGER terminal's tally control in the REMOTE (external control) terminal setup menu.

The lamp color can be set to red or green.

- To set the color, use TALLY SELECT in the "FUNCTION SETTING" setup menu or MAKE/TRIGGER in the REMOTE (external control) terminal setup menu.

➔ For details, refer to Page 19 and 23.

### 2 PHASE adjustment knob

Adjusts picture hue.

- Turn the knob to the left to make the picture redder, and turn it to the right to make the picture greener.

### 3 CHROMA adjustment knob

Adjusts picture color density.

- Turn the knob to the left to make the picture color lighter, and turn it to the right to make the picture color deeper.

### 4 BRIGHT adjustment knob

Adjusts picture brightness.

- Turn the knob to the left to make the picture darker, and turn it to the right to make the picture brighter.

### 5 CONTRAST adjustment knob

Adjusts picture contrast.

- Turn the knob to the left to make the picture contrast lower, and turn it to the right to make the picture contrast higher.

### 6 VOLUME buttons

Adjusts the speaker volume.

- Pressing this button displays the VOLUME level bar on the screen. Pressing the button again allows you to adjust speaker volume.

### 7 MUTING button

Pressing this button mutes the output sound.

- To cancel "MUTING ON" (no sound), press MUTING button again, or press the VOLUME "-" or "+" buttons.

#### NOTE:

When a menu or setting item (such as MAIN MENU, SETUP MENU, sub-menu, or VOLUME bar) is displayed on the screen, this button functions as a control button for the menu screen. In this case, it will not mute the sound when pressed.

### 8 EMBEDDED AUDIO channel switch button

Press this button while the VOLUME bar is displayed on the screen to change the input sound channel.

- When the button is pressed, the next highest channel is selected.
- When the button is pressed, the next lowest channel is selected.

#### NOTES:

Switchable channels correspond with the group selected in the "E.AUDIO GROUP" of the "FUNCTION SETTING" setup menu.

\* Valid when an input card compliant with EMBEDDED AUDIO is installed.

### 9 Menu select buttons

Selects menu screen items or set-up menu screen.

### 10 MENU button

Displays, adjusts or closes a menu screen.

### 11 DEGAUSS button/lamp

Press the DEGAUSS button. The button lights and degaussing is performed automatically.

- When the degaussing is completed, the light goes off.

## 12 UNDER SCAN button/lamp

Press the UNDER SCAN button. The button lights and the screen is reduced (under-scan) and the whole screen is displayed.

- When the UNDER SCAN button is pressed while lit, the light goes off and the screen returns to normal size (over-scan).
- Use this function to check the whole screen.

### NOTE:

This function is invalid with the RGB-input screen.

## 13 PULSE CROSS button/lamp

When you press the PULSE CROSS button, the button lights and the picture moves horizontally and vertically. The synchronized signal is displayed and the screen automatically brightens to make it easier to confirm the synchronized sections.

- When the PULSE CROSS button is pressed while lit, the light goes off and the normal screen is restored.

### NOTE:

This function is invalid with the RGB-input screen.

## 14 COLOR OFF button/lamp

When you press the COLOR OFF button, the button lights and the screen becomes monochrome. Only the brightness signal is displayed.

- When the COLOR OFF button is pressed while lit, the light goes off and the normal screen is restored.
- Use this function to confirm the noise in the brightness signal or to confirm the white balance.

### NOTE:

This function is invalid with the RGB-input screen.

## 15 SCREENS CHECK button/lamp

Press the SCREENS CHECK button. The button lights and the screen changes in the following order:

Normal screen → Red screen → Green screen → Blue screen

- Press the SCREENS CHECK button when the blue screen is displayed. The light goes off and the normal screen is restored.
- Use this function to confirm or adjust CHROMA or PHASE.

### NOTE:

This function is invalid with the RGB-input screen.

## 16 ASPECT button/lamp

When the ASPECT button is pressed while the screen ratio is 4:3, the button lights and the screen ratio changes to 16:9.

- When the ASPECT button is pressed while lit, the light goes off and the normal screen is restored.

### NOTE:

This function is invalid with the RGB-input screen.

## 17 AREA MARKER button/lamp

This button turns the AREA MARKER function ON/OFF.

- AREA MARKER function includes MARKER, ZOOM, and SAFETY AREA functions. Refer to "AREA MARKER" on page 16 for more information.
- When AREA MARKER is set to ON, the button lights.

### NOTES:

- Functions do not operate when they are set to OFF in the "AREA MARKER".
- Initial setting of each function in the "AREA MARKER" Menu is OFF. Before you can use the AREA MARKER function, you must change the "AREA MARKER" Menu settings first. Refer to "AREA MARKER" on page 16 for details.
- This button does not operate when RGB is input.
- The ZOOM function does not operate in the under-scan mode.

## 18 INPUT SELECT button

Selects an input signal from one of the input cards installed in the monitor's card slots (SLOT1 – SLOT3).

**Select SLOT1:** press A or B

**Select SLOT2:** press C or D

**Select SLOT3:** press E or F

➔ Refer to the input card instructions on pages 7 and 8 for details on the correspondence between the input terminals and the INPUT SELECT buttons.

- The INPUT SELECT button corresponding to the current input signal lights.
- When the input is switched, the new input status is displayed on the screen for about 3 seconds.
- To display the current input status again, press the illuminated INPUT SELECT.

### ■ About status display

Displays information on the current input selection and the monitor settings.

INPUT C ..... Selected input  
VIDEO ..... Input card status (\*1)  
NTSC ..... Signal format (\*2)  
HIGH ..... Setting of "COLOR TEMP." (\*3)  
EXT SYNC ..... External synchronization (\*4)

#### \*1 Notes

- "NO SLOT" is displayed when there is no input card inserted in the slot corresponding to the selected input.
- "COMP." or "RGB" is displayed when a component or RGB signal (input from COMPONENT/RGB INPUT CARD) is selected.
- "VIDEO(Y/C)" is displayed when S-video is input from VIDEO 2(INPUT SELECT B/D/F).

#### \*2 Notes

- "NO SYNC" is displayed when no video signal is input.
- When "SYNC SELECT" is set as "EXT" (external), "NO SYNC" is displayed even when a video signal is input and a synchronized signal is not input. Refer to "SYNC SELECT" on page 19 for more information.

#### \*3 Note

Refer to "COLOR TEMP." on page 20 for details on "COLOR TEMP" settings.

#### \*4 Note

When "SYNC SELECT" is set to "INT." (internal synchronization), no message is displayed. Refer to "SYNC SELECT" on page 19 for more information.

# CONTROLS AND FEATURES (cont'd)

## 19 Power lamp

- Unlit : The main power is OFF.
- Orange : The main power is ON, but the monitor's power is OFF (in stand-by mode).
- Green : The main power is ON, and the monitor's power is ON (in normal operation mode).

## 20 POWER switch

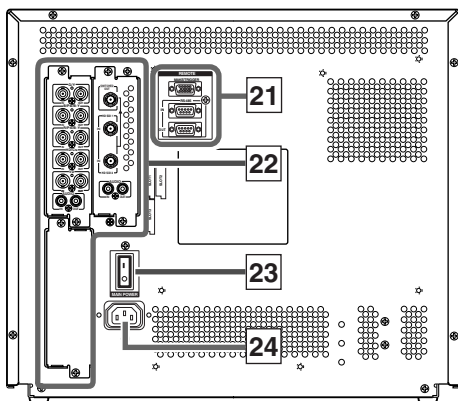
Press the power switch to turn the monitor's power ON or OFF when the main power is ON.

### NOTE:

When RUSH DELAY TIME is set to SLOW in the set-up menu, it takes approx. 3.2 seconds for the power to actually turn ON after the power switch is pressed.

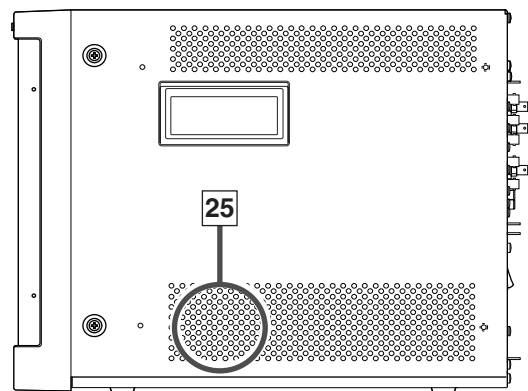
## REAR/SIDE VIEW

### <Rear Panel>



(Rear view of DT-V1910CG shown)

### <Side Panel>



(Side view of DT-V1910CG shown)

## 21 REMOTE (external control) terminals

Terminals for controlling the monitor from an external unit.

### MAKE/TRIGGER terminal (Upper):

Enables the monitor to be controlled by closing the circuit (point of contact) connected to the terminal.

### RS-485 IN terminal:

Enables the monitor to be controlled from a personal computer via a serial cable.

### RS-485 OUT terminal (Lower):

Enables a cascade control connection. Multiple monitors can be controlled by the device connected to the IN terminal.

## 22 Input card slots (SLOT 1 – SLOT 3)

Optional input cards can be installed in these slots. Input cards are not provided when you purchase the monitor.

### NOTE:

It is not possible to input video or audio signals to the monitor when no input cards are installed.

## 23 Main power switch

Press the switch to turn the main power ON or OFF. When the main power is ON, the power lamp on the front panel lights in yellow and the monitor enters the stand-by mode.

• I : ON ○ : OFF

## 24 AC inlet

Power input connector. Connect the provided AC power cord to an AC outlet (120 V/230 V AC, 50 Hz/60 Hz).

\* Attach the provided Power Cord Holder to prevent accidental disconnection of the AC power cord.

➔ Refer to page 12 for details.

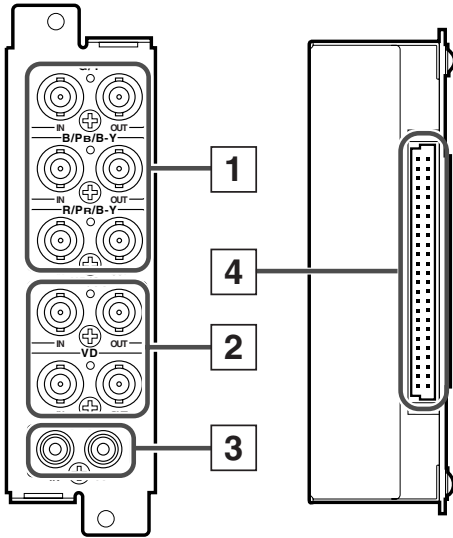
## 25 Built-in speaker (monaural)

Outputs the selected INPUT audio signal.

# CONTROLS AND FEATURES

## (INPUT CARD: OPTIONAL)

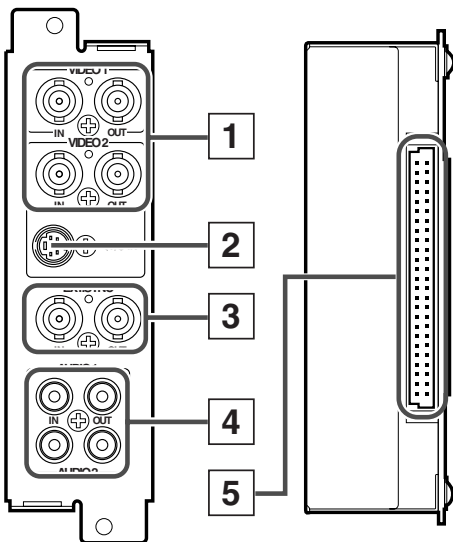
### COMPONENT/RGB INPUT CARD (IF-C01COMG)



- 1 Component/RGB signal input/output terminals**  
 Input (IN) and output (OUT) terminals for component (color difference) or RGB signals.  
**Select component signal:** INPUT SELECT A (SLOT1)/C (SLOT2)/E (SLOT3)  
**Select RGB signal** : INPUT SELECT B (SLOT1)/D (SLOT2)/F (SLOT3)  
 \* The IN and OUT terminals are bridge-connected (auto termination).
- 2 Synchronized signal input/output terminals**  
 Input (IN) and output (OUT) terminals for the vertical, horizontal or complex synchronized signals.  
 • To use these terminals, set "SYNC SELECT" to "EXT".  
 ➔ Refer to "SYNC SELECT" on page 19 for more information.
- 3 Audio input/output terminals**  
 Input (IN) and output (OUT) terminals for the analog audio signals.  
 • The IN and OUT terminals are bridge-connected.
- 4 Connection terminal**  
 Attach to the connection terminal of your Multi-Format Monitor.

Compatible signal formats:  
 480/60i, 576/50i, 576/50p, 480/60p,  
 720/60p, 1035/60i, 1080/50i, 1080/60i,  
 1080/24psF

### VIDEO INPUT CARD (IF-C01PNG)



- 1 Composite signal input/output terminals (VIDEO 1, VIDEO 2)**  
 Input (IN) and output (OUT) terminals for the composite video signals of the NTSC, PAL, and black/white (50 Hz/60 Hz).  
 ➔ NTSC and PAL are switched in the "COLOR SYSTEM". Refer to "COLOR SYSTEM" on page 19.  
**Select VIDEO 1:** press INPUT SELECT A (SLOT1)/C (SLOT2)/E (SLOT3) buttons.  
**Select VIDEO 2:** press INPUT SELECT B (SLOT1)/D (SLOT2)/F (SLOT3) buttons.  
 \* The IN and OUT terminals are bridge-connected (auto termination).
- 2 S-video signal input terminal (only for VIDEO 2)**  
 Input terminal for the S-video signal.  
 • When an S-video signal is input to this terminal and a video signal is input to VIDEO 2, the S-video signal has priority over the video signal.
- 3 Synchronized signal input/output terminals (for both VIDEO 1 and VIDEO 2)**  
 Input (IN) and output (OUT) terminals for the complex synchronized signals.  
 ➔ To use these terminals, set "SYNC SELECT" to "EXT". Refer to "SYNC SELECT" on page 19 for more information.

Compatible signal formats:  
 NTSC (3.58 MHz), PAL (4.43 MHz),  
 black-and-white (50 Hz/60 Hz)

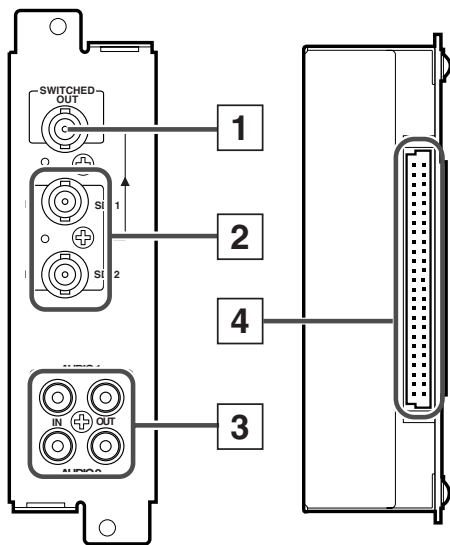
**NOTES:**

- When an external synchronized signal is input, external synchronization is prioritized for both VIDEO 1 and VIDEO 2.
  - External synchronization does not function when a video signal (except black burst signal) is included in the complex synchronized signal.
- 4 Audio signal input/output terminals (for both VIDEO 1 and VIDEO 2)**  
 Input (IN) and output (OUT) terminals for analog audio signals corresponding to VIDEO 1 and VIDEO 2.  
 • The IN and OUT terminals are bridge-connected.
  - 5 Connection terminal**  
 Attach to the connection terminal of your Multi-Format Monitor.

# CONTROLS AND FEATURES

## (INPUT CARD: OPTIONAL) (cont'd)

### SDI INPUT CARD (IF-C01SDG)



Compatible signal formats:  
480/60i, 576/50i

#### 1 SWITCHED OUT terminal

Output (OUT) terminal for the re-clocked signal. The input signal from SDI 1 or SDI 2 (selected with the INPUT SELECT buttons) is re-clocked and output from this terminal.

##### NOTES:

- Even when the input signal is switched from the SDI Input Card, the SWITCHED OUT terminal still outputs the SDI 1 or SDI 2 re-clocked signal (whichever you selected last).
- No signal is output from the SWITCHED OUT terminal when the monitor is turned off or in the stand-by mode.

#### 2 D1 SDI signal input terminal (SDI 1, SDI 2)

Accepts an SMPTE259M compliant D1 SDI signal (component serial digital signal).

**Select SDI 1 input:** press INPUT SELECT A (SLOT1)/C (SLOT2)/E (SLOT3) buttons.

**Select SDI 2 input:** press INPUT SELECT B (SLOT1)/D (SLOT2)/F (SLOT3) buttons.

##### NOTE:

Not compliant with EMBEDDED AUDIO.

#### 3 Audio signal input/output terminals (for both SDI 1 and SDI 2)

Input (IN) and output (OUT) terminals for the analog audio signals.

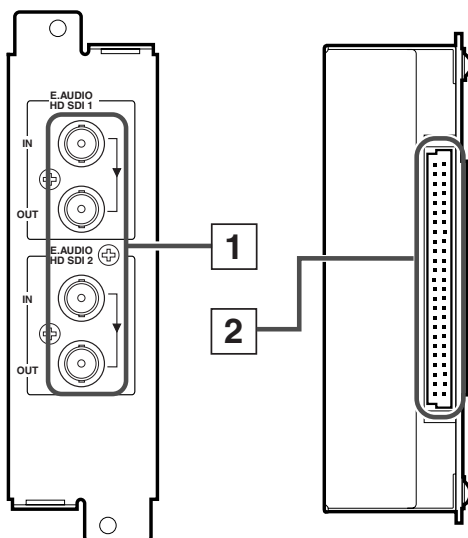
- The IN and OUT terminals are bridge-connected.

#### 4 Connection terminal

Attach to the connection terminal of your Multi-Format Monitor.

### HD SDI INPUT CARD (IF-C12HSDG)

#### Compliant with EMBEDDED AUDIO



Compatible signal formats:  
720/60p, 1080/50i, 1080/60i, 1035/60i,  
1080/24psF, EMBEDDED AUDIO

#### 1 HD SDI signal input/output terminals (HD SDI 1, HD SDI 2)

Input (IN) and output (OUT) terminals for the HD SDI signal (HD component serial digital signal)

This card is also compatible with EMBEDDED AUDIO signals with a 48 kHz sampling frequency and channel range of 1 to 8 channels.

- ➔ The EMBEDDED AUDIO output channel is controlled from this monitor.

Refer to "EMBEDDED AUDIO channel switch button" on page 4 for more information.

**Select HD SDI 1 input** press INPUT SELECT A (SLOT1)/C (SLOT2)/E (SLOT3) buttons.

**Select HD SDI 2 input :** press INPUT SELECT B (SLOT1)/D (SLOT2)/F (SLOT3) buttons.

##### OUT terminal

The re-clocked HD SDI 1 and/or HD SDI 2 input signal is output from the HD SDI 1 OUT and/or HD SDI 2 OUT terminal.

##### NOTE:

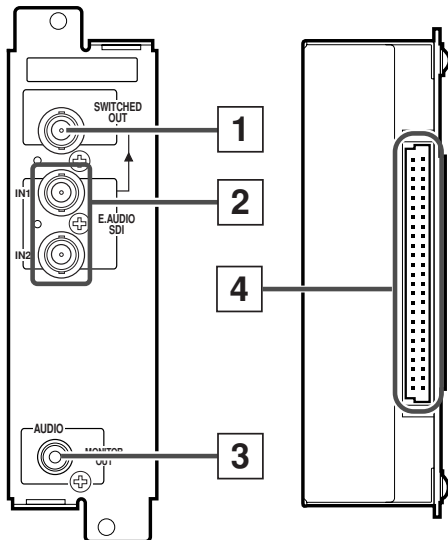
- Signals cannot be output from the OUT terminal when the monitor's power is OFF or in the stand-by mode.

#### 2 Connection terminal

Attach to the connection terminal of your Multi-Format Monitor.

# SDI INPUT CARD (IF-C21SDG/IF-C51SDG)

Compliant with EMBEDDED AUDIO and AUTO INPUT (the SDI input card IF-C51SDG is equipped with an AUDIO LEVEL METER function)



Compatible signal formats:  
480/60i, 576/50i, EMBEDDED AUDIO

## 1 SWITCHED OUT terminal

Output (OUT) terminal for the re-locked signal.

➔ The currently selected input signal is output from this terminal.

### NOTES:

- When the input signal is switched from the SDI input card, the SWITCHED OUT terminal still outputs the input signal which is selected last from among the inputs on this input card.
- No signal is output from the SWITCHED OUT terminal when the monitor is turned off or in the stand-by mode.

## 2 D1 SDI and EMBEDDED AUDIO signal input terminal

Output terminal for the D1 SDI signal (D1 component serial digital signal) in compliance with SMPTE259M.

This card is also compatible with the EMBEDDED AUDIO signals with a 48 kHz sampling frequency and channel range of 1 to 8 channels.

➔ The EMBEDDED AUDIO channel is controlled from this monitor.

Refer to "EMBEDDED AUDIO channel switch button" on page 4.

**Select IN 1 input:** press INPUT SELECT A (SLOT1)/C (SLOT2)/E (SLOT3) buttons.

**Select IN 2 input:** press INPUT SELECT B (SLOT1)/D (SLOT2)/F (SLOT3) buttons.

## 3 Audio output terminal

Output terminal for EMBEDDED AUDIO signals that are decoded into analog signals.

➔ This terminal outputs the same input and same channel as the audio monitored with the speakers.

### NOTES:

- When the input from other input card is being monitored, the input audio signal selected last from among the inputs on this card and the audio channel which is selected at that time are output.
- No signal is output from the audio output terminal when the monitor is turned off or in the stand-by mode.

## 4 Connection terminal

Attach to the connection terminal in the slot for your Multi-Format Monitor.

### NOTES:

- Do not touch the dip switches near the connection terminal.

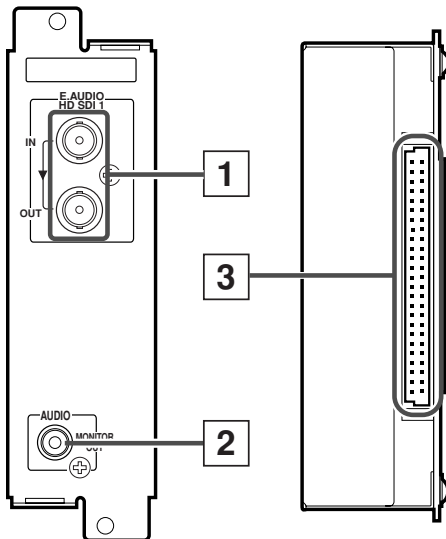
- Refer to "AUTO INPUT" on page 19 for the AUTO INPUT function.
- Refer to "STATUS DISPLAY" on page 22 for the EMBEDDED AUDIO LEVEL METER function. (IF-C51SD only)

# CONTROLS AND FEATURES

## (INPUT CARD: OPTIONAL) (cont'd)

### HD SDI INPUT CARD (IF-C21HSDG/IF-C51HSDG)

Compliant with EMBEDDED AUDIO and AUTO INPUT (the HD AD SDI input card IF-C51HSDG is equipped with the AUDIO LEVEL METER function)



Compatible signal formats:  
720/60p, 720/50p, 1080/60i, 1035/60i,  
1080/24psF, EMBEDDED AUDIO

#### 1 HD SDI signal input/output terminals (HD SDI1)

Input (IN) and output (OUT) terminals for the HD SDI signal (HD component serial digital signal).

This card is also compatible with the EMBEDDED AUDIO signals with a 48 kHz sampling frequency and channel range of 1 to 8 channels.

➔ The EMBEDDED AUDIO channel is controlled from this monitor.

Refer to "EMBEDDED AUDIO channel switch button" on page 4.

**Select HD SDI input:** press INPUT SELECT A (SLOT1)/C (SLOT2)/E (SLOT 3) buttons.

**OUT terminal:** The relocked input signal is output from the HD SDI 1 OUT.

#### NOTE:

- Signals cannot be output from the OUT terminal when the monitor's power is OFF or in the stand-by mode.

#### 2 Audio output terminal

Output terminal for EMBEDDED AUDIO signals which are decoded into analog signals.

➔ This terminal outputs the same input and same channel as the audio monitored with the speakers.

#### 3 Connection terminal

Attach to the connection terminal in the slot of your Multi-Format Monitor.

#### NOTE:

- Do not touch the dip switches near the connection terminal.

• Refer to "AUTO INPUT" on page 19 for the AUTO INPUT function.

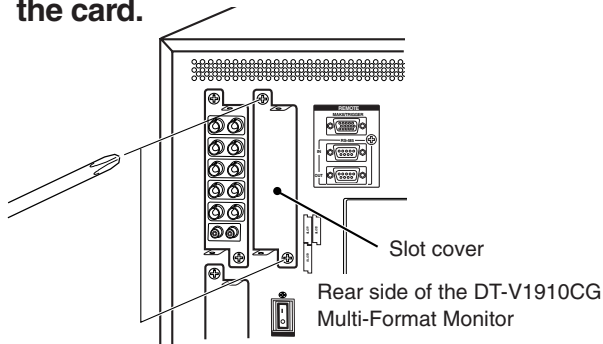
• Refer to "STATUS DISPLAY" on page 22 for the EMBEDDED AUDIO LEVEL METER function. (IF-C51HSDG only)

# PREPARATION

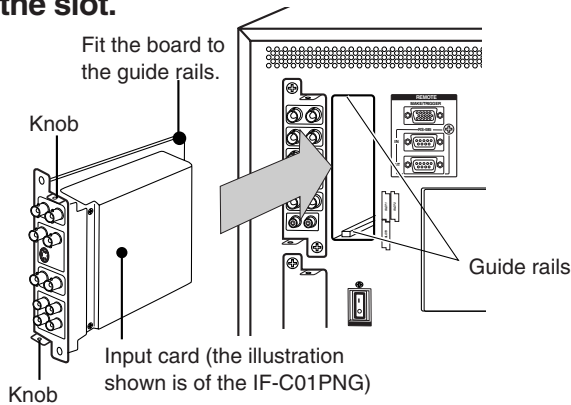
## INSTALLING THE INPUT CARD

Optional input cards are necessary to use the functions of this monitor. Before mounting the monitor or connecting other equipment to the monitor, be sure to install the input cards.

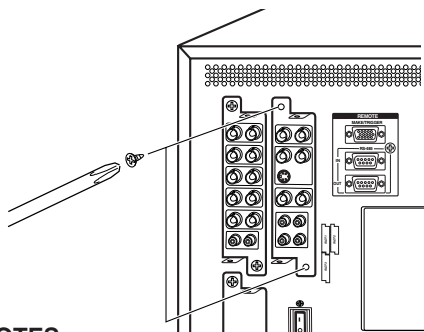
1. Turn off the Multi-Format Monitor's main power and unplug the power cable from the AC outlet.
2. Unscrew the screws and remove the slot cover from the slot (on the rear side of the monitor) in which you are going to install the card.



3. Insert the Input Card's board (green-colored) into the slot, fitting the board into the guide rails on the top and bottom of the slot.



4. Push the Input Card in so that its front panel touches the monitor's rear panel.
5. Secure the Input Card by replacing the screws removed in Procedure 2.



### NOTES:

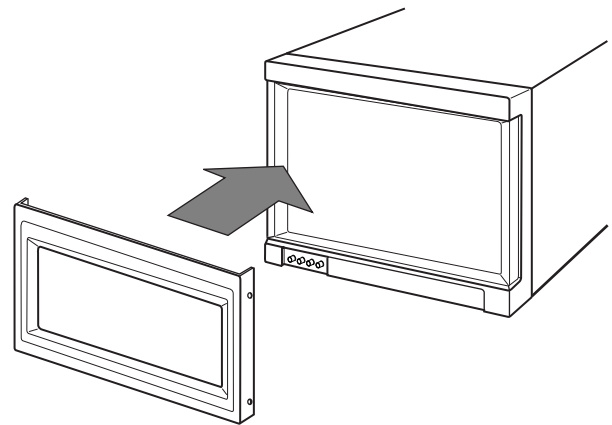
- Do not touch the terminal connected to the monitor or board pattern.
- Do not remove slot covers from the monitor's slots if they are not in use.

## ATTACHING THE WIDE MASK

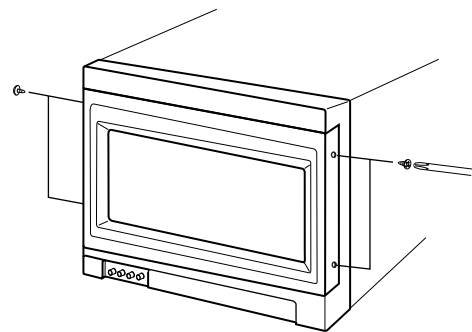
A wide mask is provided with the monitor. This changes the viewable screen area to the 16:9 aspect ratio.

- The wide mask cannot be attached to the monitor after the monitor is mounted in a rack. Mount the wide mask before installing the monitor in a rack.

1. Prepare the provided wide mask and 4 screws (for attaching).
2. Attach the wide mask to the monitor.



3. Secure the wide mask with the screws (fix 2 screws each to both right and left side).



- When detaching the wide mask, follow this procedure in reverse.

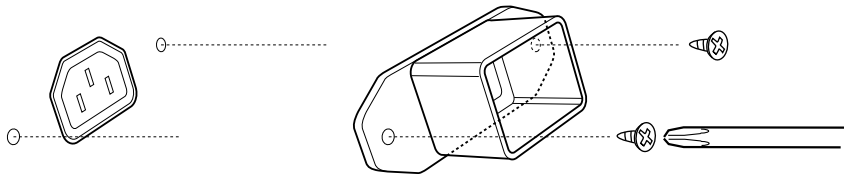
**Caution:**  
Use only the provided screws.

# PREPARATION (cont'd)

## ATTACHING THE POWER CORD HOLDER

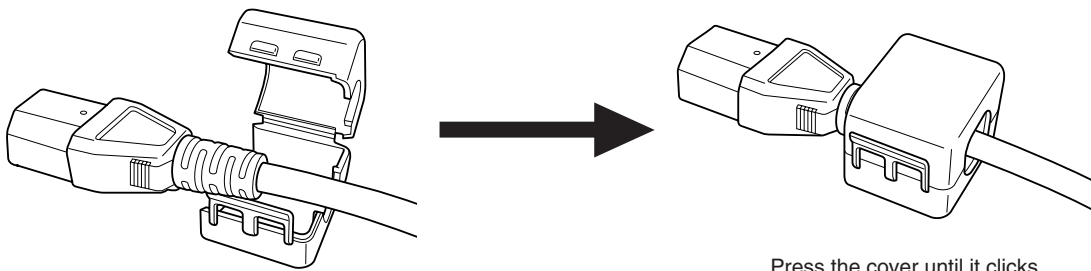
- The provided Power Cord Holder prevents accidental disconnection of the AC power cord from the AC inlet.
- The Power Cord Holder consists of two parts; a case and cover.

1. Attach the Power Cord Holder case to the AC inlet on the back of the monitor with 2 screws (provided).



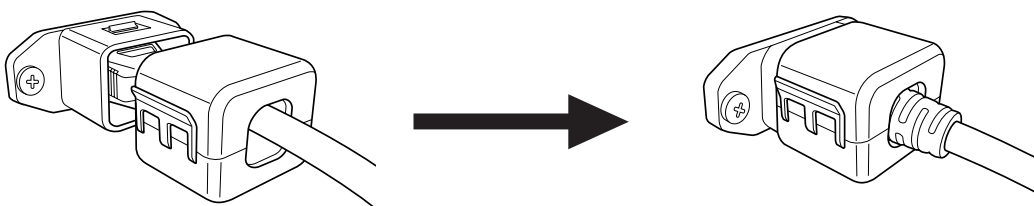
**Caution:**  
Use only the provided screws.

2. Attach the Power Cord Holder cover to the AC power cord.



Press the cover until it clicks.

3. Connect the AC power cord to the AC inlet, and join the Power Cord Holder cover with the case.



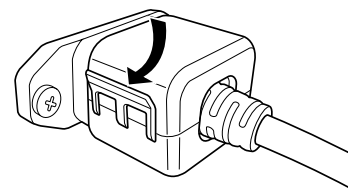
Hold until it clicks.

**Caution:**

- A different plug shape will result in the cover being attached to a different position.
- Check to make sure the plug doesn't pull out after the cover is attached.

**Note:**

To disconnect the power cord, click the tab to open the cover.



# BASIC MENU OPERATIONS

## (MAIN MENU, SETUP MENU)

### ABOUT MENU SCREENS

This monitor features a MAIN MENU (main menu screen) and a SETUP MENU (setup menu screen). The MAIN MENU contains the functions normally used, and the SETUP MENU contains the settings required for initial setup.

### “MAIN MENU”

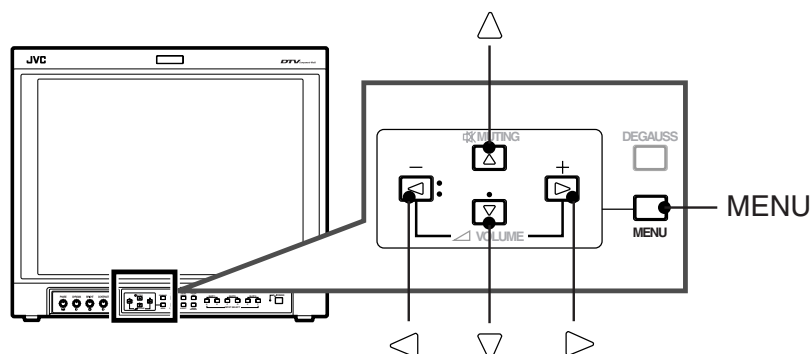
Items	Functions	Displays
1 APERTURE CONTROL	Compensates the frequency characteristics of the input video signal.	*1
2 SLOT CONDITION	Displays the status of the input cards installed in each of the input card slots.	
3 sub menu POSITION	Selects the display position of the sub menu superimposed on the screen.	
4 AREA MARKER	Controls ON/OFF and other settings of the MARKER, SAFETY MARKER, and ZOOM functions included in the AREA MARKER function.	*2
5 COLOR MATRIX	Selects or adjusts the picture color matrix.	*1

About “Displays” \*1 : Not displayed when an RGB signal is input.  
 \*2 : Displayed only when the screen ratio is 16:9. Not displayed when an RGB signal is input.  
 When some items are not displayed depending on the input signals, subsequent items will move up.  
 Position of the menu varies depending on the type of signal.

### “SETUP MENU”

Items	Functions
1 FUNCTION SETTING	Selects the control systems for the COLOR SYSTEM, synchronized signal, RUSH DELAY TIME, tally lamp colors, and MAKE/TRIGGER terminal. * Checks the amount of time that the monitor has been used. * Sets the AUTO INPUT function ON/OFF. (When an input card compliant with AUTO INPUT is installed.) * Selects the audio channel group for the EMBEDDED AUDIO. (When an input card compliant with EMBEDDED AUDIO is installed.)
2 PICTURE SUB ADJ.	Controls the approximate adjustment of the video control level when the video adjustment knob is adjusted to the center. * Can also be used to switch the NTSC set-up level, and change the component signal's input level settings.
3 COLOR TEMP./BAL.	Sets or adjusts the color temperature or white balance.
4 SIZE/POSI. ADJ.	Adjusts the size or position of the picture.
5 DISTORTION ADJ.	Compensates the picture distortion.
6 STATUS DISPLAY	Sets the status display ON/OFF. * Switches the display on and off. Also selects the type of display. (When an input card compliant with AUDIO LEVEL METER is installed.) * Switches the AUDIO PLL setting. (When SDI input card compliant with EMBEDDED AUDIO is installed.)
7 CONTROL LOCK	Sets the control lock preventing the monitor from misuse.
8 all reset	Sets all items in SETUP MENU to factory-preset values.

### BUTTONS FOR MENU OPERATIONS



# BASIC MENU OPERATIONS

## (MAIN MENU, SETUP MENU) (cont'd)

### DISPLAYING THE MENU SCREENS

- To display MAIN MENU  
Press the MENU button on the front panel.
- To display SETUP MENU  
Press the ◀ button while pressing the ▽ button on the front panel.

#### NOTES:

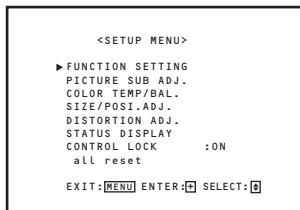
- To exit the MENU, press the MENU button several times.
- The MENU automatically exits about 30 seconds after the last Menu operation.
- To go back the previous MENU, press MENU.

### MENU OPERATION PROCEDURE

Example: Adjusting the “BRIGHT” value to “+10”.

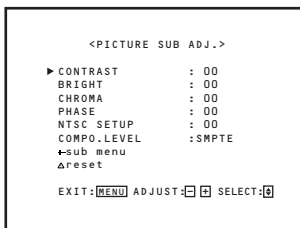
1. Press the ◀ button while ▽ button is pressed.

“SETUP MENU” is displayed on the screen.



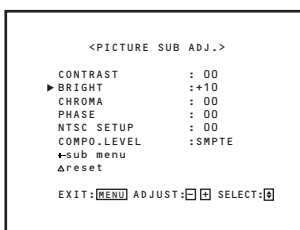
2. Select “PICTURE SUB ADJ.” by pressing the ▽ button, then press the ▶ button.

“PICTURE SUB ADJ.” menu is displayed on the screen.



3. Select “BRIGHT” by pressing the ▽ button .
4. Press the ◀ and/or ▶ buttons as many times as required to obtain the brightness desired.

Example: Setting brightness to “+10”.



5. Delete the “SETUP MENU” by pressing the MENU button several times.

### About “+ sub menu”

Only displays selected items. (sub-menu display) Allows you to adjust and set items while looking at the actual screen.

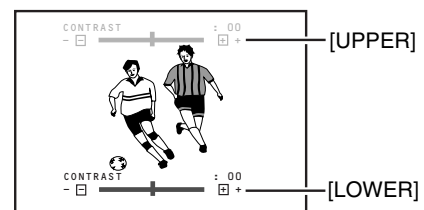
#### NOTE:

- This function is available only when “+ sub menu” is displayed in the MENU.

Example: Setting an item in the “PICTURE SUB ADJ.” with the sub-menu.

1. Press the ◀ button while ▽ button is pressed. “SETUP MENU” is displayed on the screen.
2. Select “PICTURE SUB ADJ.” by pressing the ▽ button, then press the ▶ button.
3. Select “+ sub menu” by pressing the ▽ button several times, then press the ▶ button. The adjustment bar is displayed at the bottom or top of the screen.
4. Select the desired setup item by pressing the Δ and ▽ buttons (several times).
5. Press the ◀ and/or ▶ buttons as many times as required to obtain the desired setting.

- To delete the sub-menu display:  
Press the MENU button on the front panel.
  - The previous MENU display is restored.
- To change the position of the sub-menu display
  1. Display the “MAIN MENU” by pressing the MENU button.
  2. Select “sub menu POSITION” by pressing the ▽ button several times.
  3. Set “UPPER” or “LOWER” by pressing the ◀ and ▶ buttons.



### About “reset”

Restores all MENU settings (currently displayed) to factory-preset values.

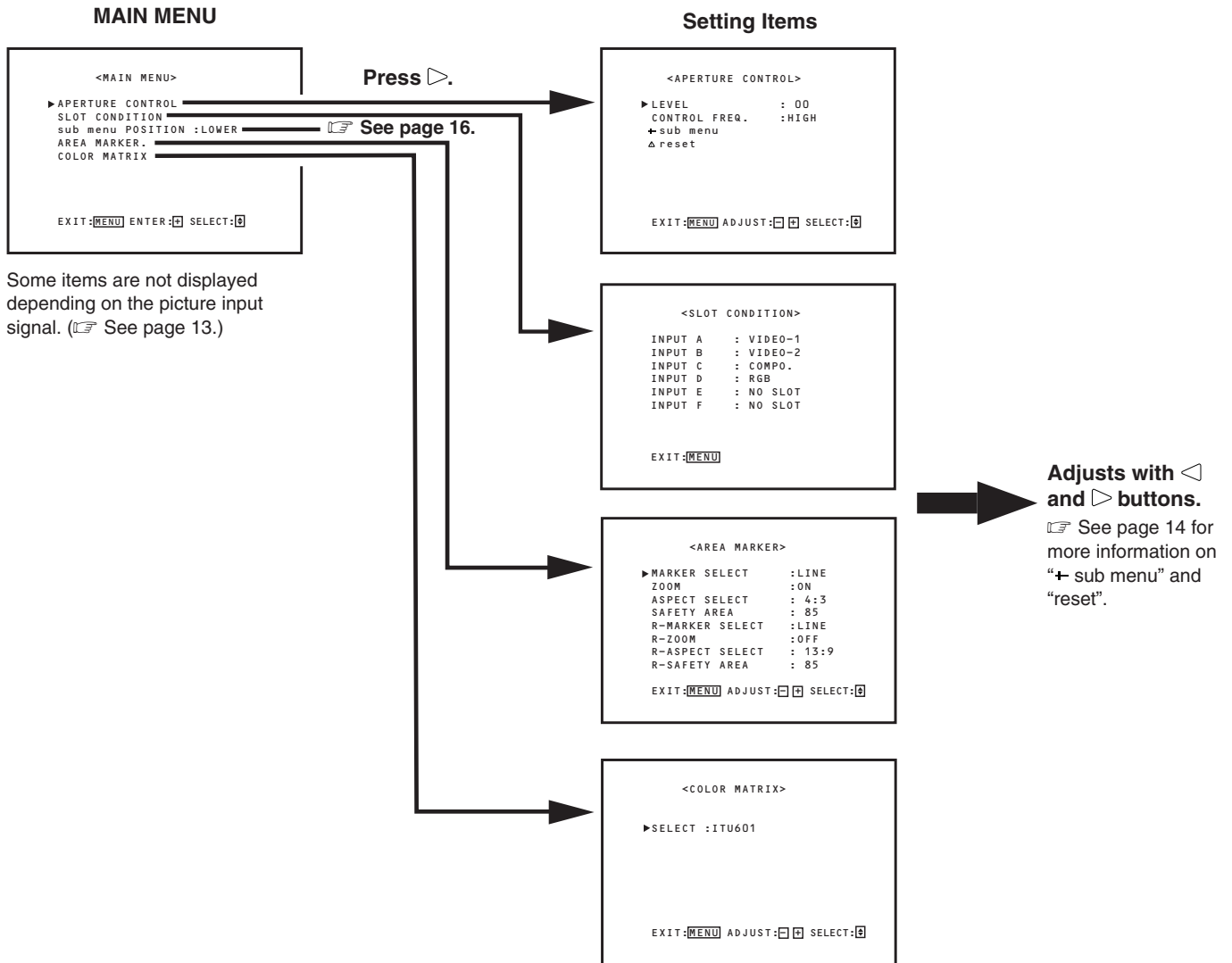
Select “reset” using the Δ / ▽ buttons, then press the ▶ button.

#### NOTE:

- This function is only available when “reset” is displayed in the MENU.

# HOW TO USE “MAIN MENU”

## “MAIN MENU” SCREENS



\* To go back the previous MENU, press MENU.

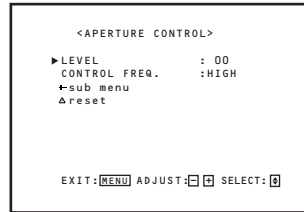
# HOW TO USE "MAIN MENU" (cont'd)

## ITEM CONTENTS AND ADJUSTMENT RANGE/SETTINGS

### APERTURE CONTROL

Compensates the frequency characteristics of the input video signal.

Press the  $\triangleright$  button to display the setting menu illustrated on the right.



#### LEVEL

Adjusts the compensate value. The higher the number is, the larger the compensate value gets.

- 00 ~ +10

#### CONTROL FREQ.

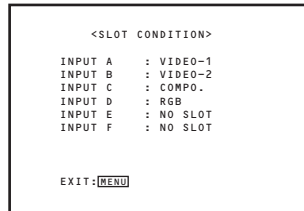
Adjusts the frequency compensation.

- HIGH:** Compensates the high frequencies.
- LOW:** Compensates the low frequencies.
- OFF:** Deactivates the aperture compensation.

### SLOT CONDITION

Displays the status of the input cards installed in each of the input card slots.

Press the  $\triangleright$  button to display the setting menu illustrated on the right.



**INPUT A/INPUT B:** Status of SLOT1

**INPUT C/INPUT D:** Status of SLOT2

**INPUT E/INPUT F:** Status of SLOT3

**VIDEO-1/VIDEO-2:** With VIDEO input card is installed.

**COMP./RGB:** With Component/RGB input card is installed.

**SDI1/SDI2:** With SDI input card is installed.

**HD SDI1/HD SDI2:** With HD SDI input card is installed.

#### NOTES:

- If an input card is compatible with EMBEDDED AUDIO, an asterisk (\*) is displayed its name. (Example: HD SDI\*)
- If an input card is compatible with both EMBEDDED AUDIO and AUDIO LEVEL METER, two asterisks (\*\*) are displayed after its name. (Example: HD SDI\*\*)
- The "--" indication may appear. This means that no signal is input to the corresponding INPUT, either because no input card is installed or because the input card only has a single input line.

### sub menu POSITION

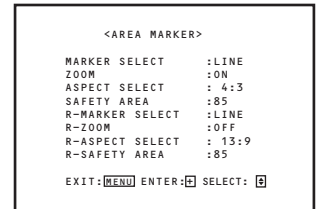
Selects the display position of the sub menu superimposed on the screen.

➔ For details, refer to "To change the position of the sub-menu display" on page 14.

### AREA MARKER:

Controls ON/OFF and other settings of the MARKER, SAFETY MARKER, and ZOOM functions included in the AREA MARKER function.

Press the  $\triangleright$  button to display the setting menu illustrated on the right.



#### NOTES:

- For the 4:3 screen ratio, only SAFETY MARKER and R-SAFETY MARKER are displayed.
- To set up non-"R-" items, press the AREA MARKER button on the front panel. An external control system should not be operated at this time.
- To set up "R-" items, set the AREA MARKER function to ON via external control.
- Use the MAKE/TRIGGER terminal for external control of AREA MARKER function. Please note that this will only work when the AREA MARKER button on the front panel has been pressed (the AREA MARKER lamp will be illuminated). For details, refer to "HOW TO USE THE MAKE/TRIGGER TERMINAL" on page 23.

### MARKER SELECT/R-MARKER SELECT

It displays the area of the aspect ratio that has been set in the ASPECT SELECT/R-ASPECT SELECT, superimposed on the current screen.

**OFF:** MARKER does not function.

**LINE:** Displays the area with an outline.

**S.HALF:** The area outside the specified screen ratio is displayed as a 50% transparency.

**HALF+L:** The area of the specified screen ratio is indicated by an outline, and the area outside of that is displayed as a 50% transparency.

**S. BLK:** The area outside the specified screen ratio is black. Only the portion of the picture within the designated area is displayed.

**BLK.+L:** The area of the specified screen ratio is indicated by an outline, and the area outside of that becomes black so that only the area inside the line is displayed.

### ZOOM/R-ZOOM

Zooms the center of the marked area.

**OFF:** Does not zoom.

**ON:** Zooms.

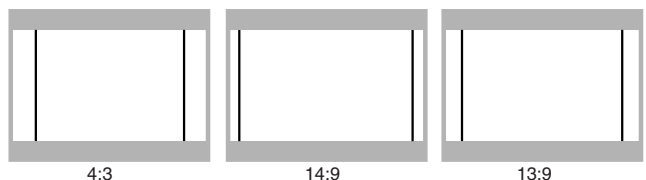
#### NOTES:

- Does not function when under-scan is operated.
- To adjust the zoom picture size, refer to "ZOOM V. SIZE" and "ZOOM H. SIZE" on page 21.

### ASPECT SELECT/R-ASPECT SELECT

Selects the screen aspect ratio.

- 4:3/13:9/14:9



■ SAFETY AREA/R-SAFETY AREA

Displays dotted lines to indicate the areas corresponding to 80%, 88%, or 90% of the screen size (the aspect ratio setting in “ASPECT SELECT/R-ASPECT SELECT”).

**OFF:** SAFETY AREA does not function.

**90%:** Marked area is 90% of the 16:9 screen ratio.

**88%:** Marked area is 88% of the 16:9 screen ratio.

**80%:** Marked area is 80% of the 16:9 screen ratio.

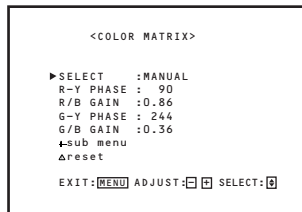
**NOTES:**

- When a picture of 4:3 aspect ratio is input, SAFETY AREA for 4:3 screen is displayed.
- To display SAFETY AREA for 16:9 screen ratio when a picture of 16:9 aspect ratio is input, set “MARKER SELECT/R-MARKER SELECT” to OFF. (In this case, setting of ASPECT SELECT is invalid.)

**COLOR MATRIX**

Selects or adjusts the standard of the color demodulation (color rendering).

Press the  $\triangleright$  button to display the setting menu illustrated on the right.



The menu screen when MANUAL is selected.

- The standard setting is set to “ITU601” or “ITU709” depending on the input signal format. The factory preset of MANUAL is ITU709

Input Signal Format	Standard setting	Manual setting (MANUAL)
NTSC, PAL, 480/60i, 480/60p, 576/50i, 575/50p	ITU601	ITU709
720/60p, 1080/50i, 1080/60i, 1035/60i, 1080/24psF	ITU709	

■ SELECT

Selects the picture matrix standard.

**ITU601 or ITU709** : Standard setting

**MANUAL** : Manual setting

**NOTE :**

The following items are displayed when MANUAL is selected. When ITU601 or ITU709 is selected, they are not displayed.

■ R-Y PHASE

Sets the R-Y phase.

- 90/92/94/112

■ R/B GAIN

Sets the R/B gain.

- 0.86/0.56/0.68/0.79

■ G-Y PHASE

Sets the G-Y phase.

- 244/253/236/240

■ G/B GAIN

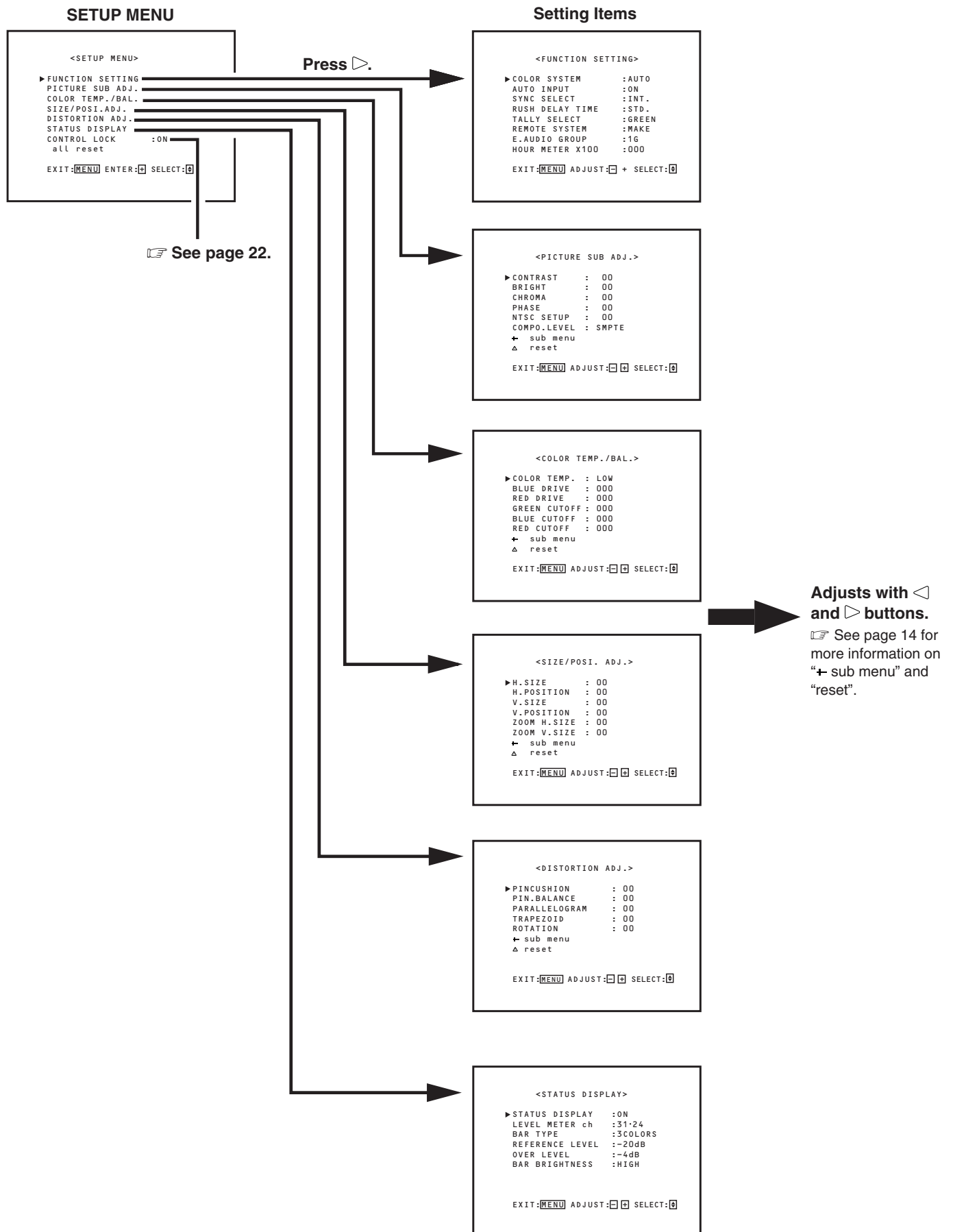
Sets the G/B gain.

- 0.30/0.34/0.40/0.45

ITU601	R-Y PHASE	90
	R/B GAIN	0.79
	G-Y PHASE	244
	G/B GAIN	0.45
ITU709	R-Y PHASE	90
	R/B GAIN	0.86
	G-Y PHASE	244
	G/B GAIN	0.30

# HOW TO USE "SETUP MENU"

## "SETUP MENU" SCREENS



\* To go back the previous MENU, press MENU.

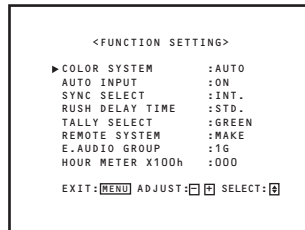
# ITEM CONTENTS AND ADJUSTMENT RANGE/SETTINGS

## FUNCTION SETTING

Selects the control systems for the COLOR SYSTEM, synchronized signal, RUSH DELAY TIME, tally lamp colors, and MAKE/TRIGGER terminal.

- Checks the amount of time that the monitor has been used.
- Sets the AUTO INPUT function ON/OFF. (When an input card compliant with AUTO INPUT is installed.)
- Selects the audio channel group for the EMBEDDED AUDIO. (When an input card compliant with EMBEDDED AUDIO is installed.)

Press the  $\triangleright$  button to display the setting menu illustrated on the right.



## COLOR SYSTEM

Selects the color system when using the video input card.

- AUTO** : Changes NTSC and PAL automatically.
- NTSC** : Keeps the color system NTSC.
- PAL** : Keeps the color system PAL.

### NOTE:

Normally select AUTO. However, if the input signal is unstable, select NTSC or PAL.

## AUTO INPUT

When HD SDI signal and D1 SDI signal need to be switched to input accordingly by one signal cable, AUTO INPUT automatically detects whether a signal is being input to Input A (HD SDI input card) or Input C (SDI input card) and switches INPUT accordingly.

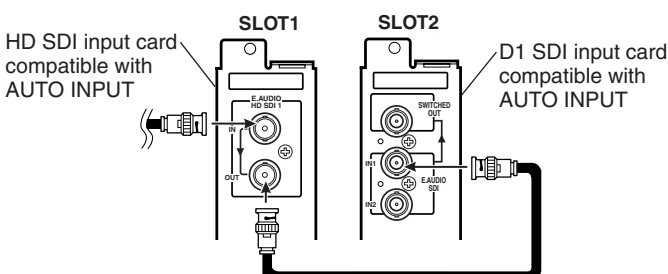
- ON** : AUTO INPUT is ON.
- OFF** : AUTO INPUT does not function.

### NOTES:

- Functions only when input card compatible with AUTO INPUT is used.
- "INPUT SELECT ERROR" is displayed for approx. 3 seconds when different signal cables are connected to each INPUT A and INPUT C and signals are input to the each of them.

### Preparation for the AUTO INPUT function (See below illustration)

1. Insert HD SDI input card to SLOT1, and SDI input card to SLOT2 (both cards need to be compatible with AUTO INPUT), then connect the signal cable.
2. Input HD SDI signal or D1 SDI signal to HD SDI input card.



## SYNC SELECT

Synchronized signal selection.

- INT.** : The input video signal is synchronized with the built-in sync signal.
- EXT.** : The input video signal is synchronized with an external signal from an external sync terminal.

## RUSH DELAY TIME

Sets the time when the power supply to the monitor's circuits (excluding the micro computers) starts after the power switch is pressed.

- STD.** : The power supply starts approx. 1 second after the power switch is pressed.
- SLOW** : The power supply starts approx. 3.2 seconds after the power switch is pressed.

### NOTE:

If you are going to turn several Multi-Format Monitors on at the same time, it is recommended to apply SLOW to some of the monitors to control rush current.

## TALLY SELECT

Selects the color of the tally lamp (when lit) on the upper front panel.

- GREEN** : The tally lamp lights in green.
- RED** : The tally lamp lights in red.

## REMOTE SYSTEM

Selects the control system for the MAKE/TRIGGER terminals. Refer to "HOW TO USE THE MAKE/TRIGGER TERMINAL" on page 23.

- **MAKE (make contact)/TRIGGER (trigger contact)**

## E.AUDIO GROUP

Selects the audio channel group for EMBEDDED AUDIO. It is displayed when an input card compliant with EMBEDDED AUDIO is installed.

### 1G/2G/1-2G

- 1G** : 1ch ↔ 2ch ↔ 3ch ↔ 4ch ↔ 1-2ch ↔ 3-4ch ↔ 1-4ch
- 2G** : 5ch ↔ 6ch ↔ 7ch ↔ 8ch ↔ 5-6ch ↔ 7-8ch ↔ 5-8ch
- 1-2G** : 1ch ↔ 2ch ↔ 3ch ↔ 4ch ↔ 5ch ↔ 6ch ↔ 7ch ↔ 8ch ↔ 1-2ch  
↑  
↓  
→ AUTO ↔ 5-8ch ↔ 1-4ch ↔ 7-8ch ↔ 5-6ch ↔ 3-4ch

### NOTE:

The auto setting mixes and outputs all 8 signal channels. Sets the output level automatically by detecting the number of channels receiving the signal.

### \* About sound output level

Sound output level is set to a standard output level for all channels when several sound channels are output at the same time. The more channels are selected, the lower each channel's level will be. (Each channel's level becomes half for 1-2 channel, 1/4 for 1-4 channel.)

## HOUR METER X100h

Displays the total usage time of the monitor in hundred-hour units.

- 000 ~ 655

### NOTES:

- When the timer passes 655, it returns to 000.
- The timer does not count the usage time under one hour.

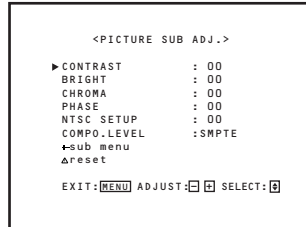
# HOW TO USE "SETUP MENU" (cont'd)

## PICTURE SUB ADJ.

Controls the approximate adjustment of the video control level when the video adjustment knob is adjusted to the center.

- Can also be used to switch the NTSC set-up level, and change the component signal's input level settings.

Press the  $\triangleright$  button to display the setting menu illustrated on the right.



### NOTE :

When the RGB signal is input, only CONTRAST and BRIGHT are displayed. When the PAL signal is input, only CONTRAST, BRIGHT and CHROMA are displayed.

### ■ CONTRAST

- -20 ~ 00 ~ +20

### ■ BRIGHT

- -20 ~ 00 ~ +20

### ■ CHROMA

- -20 ~ 00 ~ +20

### ■ PHASE

- -20 ~ 00 ~ +20

### ■ NTSC SETUP

Sets the set-up level of the input NTSC signal.

- 00 : Compliant with 0% set-up signal.
- 7.5 : Compliant with 7.5% set-up signal.

### NOTE :

NTSC SETUP is displayed only when the video input card is installed and an NTSC signal is input.

### ■ COMPO. LEVEL

Sets the set-up level of the input component signal.

- SMPTE : Compliant with M2VTR signals.
- B75 : Compliant with Betacam 7.5% set-up signal.
- B00 : Compliant with Betacam 0% set-up signal.

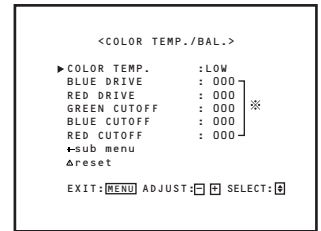
### NOTE :

COMPO. LEVEL is displayed only when a 480/60i, 480/60p, 576/50i or 576/50p signal is input.

## COLOR TEMP./BAL.

Sets or adjusts the color temperature or white balance.

Press the  $\triangleright$  button to display the setting menu illustrated on the right.



- Use the five items indicated with ※ mark to make fine adjustments between the monitors.

### ■ COLOR TEMP.

Selects the color temperature.

- HIGH : Sets the color temperature to 9300.
- LOW : Sets the color temperature to 6500.

### ■ BLUE DRIVE

Adjusts the blue drive level.

- MIN ~ 000 ~ MAX (in 127 grades)

### ■ RED DRIVE

Adjusts the red drive level.

- MIN ~ 000 ~ MAX (in 127 grades)

### ■ GREEN CUTOFF

Sets the green cut-off point.

- MIN ~ 000 ~ MAX (in 205 grades)

### ■ BLUE CUTOFF

Sets the blue cut-off point.

- MIN ~ 000 ~ MAX (in 205 grades)

### ■ RED CUTOFF

Sets the red cut-off point.

- MIN ~ 000 ~ MAX (in 205 grades)

## SIZE/POSI. ADJ.

Adjusts the size or position of the picture.

Press the  $\triangleright$  button to display the setting menu illustrated on the right.

```
<SIZE/POSI. Adj.>
▶H.SIZE      : 00
H.POSITION   : 00
V.SIZE       : 00
V.POSITION   : 00
ZOOM H.SIZE  : 00
ZOOM V.SIZE  : 00
+sub menu
Δreset
EXIT: [MENU] ADJUST: [←] [→] SELECT: [0]
```

### ■ H.SIZE

Adjusts the horizontal screen size.

#### • -20 ~ 00 ~ +20 (\*)

- : Reduces the screen size horizontally.
- + : Enlarges the screen size horizontally.

\* Reduced to 00 ~ +20 during the under-scan mode.

### ■ H.POSITION

Adjusts the horizontal screen position.

#### • -20 ~ 00 ~ +20

- : Move the screen to the left.
- + : Move the screen to the right.

### ■ V.SIZE

Adjusts the vertical screen size.

#### • -20 ~ 00 ~ +20

- : Reduces the screen size vertically.
- + : Enlarges the screen size vertically.

### ■ V.POSITION

Adjusts the vertical screen position.

#### • - 20 ~ 00 ~ + 20

- : Move the screen up.
- + : Move the screen down.

### ■ ZOOM V. SIZE

#### • - 20~00

### ■ ZOOM H. SIZE

#### • - 20~+20

#### NOTE:

- ZOOM V. SIZE and ZOOM H. SIZE are displayed only when the ZOOM function is operated. ZOOM V. SIZE adjusts the screen size vertically, and ZOOM H. SIZE adjusts it horizontally when the ZOOM is operated.

## DISTORTION ADJ.

Compensates the picture distortion.

Press the  $\triangleright$  button to display the setting menu illustrated on the right.

```
<DISTORTION ADJ.>
▶PINCUSHION  : 00
PIN.BALANCE  : 00
PARALLELOGRAM : 00
TRAPEZOID    : 00
ROTATION     : 00
+sub menu
Δreset
EXIT: [MENU] ADJUST: [←] [→] SELECT: [0]
```

### ■ PINCUSHION

Compensates pincushion picture distortion.

#### • -20 ~ 00 ~ +20

- : Expands both left and right sides of the picture.
- + : Squeezes both left and right sides of the picture.

### ■ PIN.BALANCE

Adjusts the compensation balance of the pincushion picture distortion.

#### • -20 ~ 00 ~ +20

- : The picture is expanded on the left side, and squeezed on the right side.
- + : The picture is squeezed on the left side, and expanded on the right side.

### ■ PARALLELOGRAM

Compensates parallelogram picture distortion.

#### • -20 ~ 00 ~ +20

- : Moves the upper side of the picture to the right, and the lower side to the left.
- + : Moves the upper side of the picture to the left, and the lower side to the right.

### ■ TRAPEZOID

Compensates trapezoid picture distortion.

#### • -20 ~ 00 ~ +20

- : Enlarges the upper side of the picture.
- + : Reduces the upper side of the picture.

### ■ ROTATION

Compensates for picture tilt.

#### • -31 ~ 00 ~ +31

- : Turns the picture clockwise.
- + : Turns the picture counterclockwise.

# HOW TO USE "SETUP MENU" (cont'd)

## STATUS DISPLAY

Sets the status display ON/OFF.

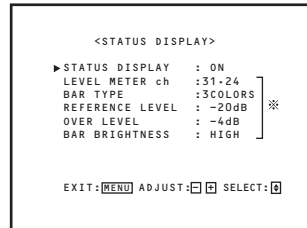
\* Switches the display on and off. Also selects the type of display. (When an input card compliant with AUDIO LEVEL METER is installed.)

\* Switches the AUDIO PLL setting. (When SDI input card compliant with EMBEDDED AUDIO is installed.)

Press the  $\triangleright$  button to display the setting menu illustrated on the right.

### NOTE:

※ Function setting is displayed when input card compliant with AUDIO LEVEL METER is installed.



## STATUS DISPLAY

Sets the status display ON or OFF.

**ON** : The information is displayed.

**OFF** : The information is not displayed.

## LEVEL METER ch

Selects the audio channels used in the AUDIO LEVEL METER display.

• OFF/1:2/12:34/31:24/123:456/1-8

### NOTES:

- Numbers indicate the audio channel. The channel input level indicated on the left side of ":" is displayed on the left side of the screen, and the channel input level indicated on the right side of ":" is displayed on the right side of the screen.
- AUDIO LEVEL METER is not displayed when this is set to OFF.
- When "1-8" is selected, the channel input level for 1, 2, 3 and 4 is displayed on the left side of the screen, and the channel input level for 5, 6, 7 and 8 is displayed on the right side of the screen.

## BAR TYPE

Selects the color of the audio level meter.

**WHITE-1** : White color display

**WHITE-2** : White (half transparent) display

**3 COLORS** : The audio level meter uses three different colors (red, yellow and green) to indicate variations in input levels.

Red : displayed when the audio input exceeds the level set in "OVER LEVEL".

Yellow : displayed when the audio input exceeds the level set in "REFERENCE LEVEL".

Green : displayed when the audio input does not exceed the level set in "REFERENCE LEVEL".

### NOTES:

- For WHITE-1 and WHITE-2, the line indication for the standard input level set in the "REFERENCE LEVEL" is displayed. Input level set in the "OVER LEVEL" is not displayed.
- As for the audio channel bar display with no signal input, white is displayed for the 3COLORS setting, and gray is displayed for other settings.

## REFERENCE LEVEL (※)

Sets the standard input level.

• -20dB/-18dB

## OVER LEVEL (※)

Sets the input level's lower limit indicated in red for the "3COLORS" display.

• -8dB/-6dB/-4dB/-2dB

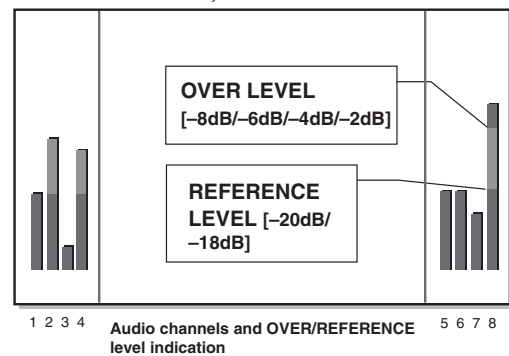
## BAR BRIGHTNESS (※)

Selects the brightness of the AUDIO LEVEL METER display.

**HIGH** : Brighter

**LOW** : Darker

**AUDIO LEVEL METER display example**  
LEVEL METER ch: 1-8, BAR TYPE: 3COLORS



## CONTROL LOCK

### CONTROL LOCK

Invalidates most of operations on the front panel (including menu screen operations).

**OFF** : Enables normal operations.

**ON** : Invalidates all operations except the power switch and CONTROL LOCK.

### NOTES:

- While CONTROL LOCK is set to ON, attempting to perform any operation except power switch and CONTROL LOCK causes the "Control lock on!" warning to appear on the screen for approx. 3 seconds. (It is possible to operate the power switch and display SETUP MENU.)
- When SETUP MENU is displayed while CONTROL LOCK is set to ON, the cursor ( $\blacktriangleright$ ) is located next to CONTROL LOCK and cannot be moved.

## all reset

Resets all SETUP MENU items to factory-preset values.

1. Select "all reset" by  $\triangle$  /  $\nabla$  buttons, then press  $\triangleright$  button. Confirmation message is displayed.

2. To initialize, press  $\triangleright$  button.

To cancel the initialization, press the MENU button.

# HOW TO USE EXTERNAL CONTROL

## ABOUT EXTERNAL CONTROL

The Multi-Format Monitor has two external control terminals.

One is the MAKE/TRIGGER terminal, which allows the monitor to be controlled by the MAKE(make contact) or TRG. (trigger contact) method selected in the function setting.

MAKE (make contact system): Controls functions either by short-circuiting (short with GND of 15th terminal) or stable disconnection (terminal open) of the controlled terminal.

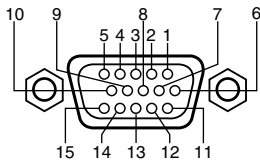
TRG. (trigger system) : Controls the function by instantaneously (one second) short-circuiting (short with GND of 15th terminal) the controlled terminal.

\* MAKE or TRIGGER are selected from REMOTE SYSTEM in the setup menu.

The other terminal used for remote control is the RS-485 terminal, and this allows the monitor to be controlled by serial communication.

**NOTE:** Control priority is in the following order; ① MAKE/TRIGGER terminal > ② RS-485 terminal > ③ front panel buttons.  
When trigger contact is on, the front panel buttons can be operated.

## HOW TO USE THE MAKE/TRIGGER TERMINAL



No.	Functions to be controlled	Disconnection	Short-circuiting	*1
1	Turns on the tally lamp	Off	On	*2
2	Changes the input to INPUT A	Invalid	Valid	
3	Changes the input to INPUT B	Invalid	Valid	
4	Changes the input to INPUT C	Invalid	Valid	
5	Changes the input to INPUT D	Invalid	Valid	
6	Changes the input to INPUT E	Invalid	Valid	
7	Changes the input to INPUT F	Invalid	Valid	
8	COLOR OFF	Off	On	
9	AREA MARKER	Off	On	
10	ASPECT	Off	On	
11	TALLY SELECT	GREEN	RED	
12	AREA MARKER set-up	without "R-"	with "R-"	*3
13	STATUS DISPLAY	ON	OFF	
14	External Control	Invalid	Valid	*2
15	GND			

\*1 : The TRIGGER (trigger contact) system switches each setting by instantaneously (approx. 1 second) short-circuiting (short with GND of 15th terminal) the controlled terminal.

\*2 : TALLY (1st terminal) and EXTERNAL CONTROL (14th terminal) must be controlled with the MAKE (make contact) system even under the TRIGGER (trigger contact) system.

\*3 : Activating each with "R-" or without "R-" setting in the AREA MARKER menu is possible. Refer to "AREA MARKER" on page 16 for details.

### Operation

1. Short-circuit EXTERNAL CONTROL (14th terminal) to GND (15th terminal) to activate the external control.
2. Under the MAKE system, controls each function by short-circuiting (short with GND of 15th terminal) or stable disconnection (terminal open) of the controlled terminal.
3. Under the TRIGGER (trigger contact) system, controls each function by Pulse Control, that is by instantaneously (approx. 1 second) short-circuiting (short with GND of 15th terminal) the controlled terminal.

### NOTES:

- When using INPUT A (the 2nd pin) through INPUT F (7th terminal), only the terminal in use should be short-circuited, the others must be disconnected.
- Under the TRIGGER system, multiple terminals cannot be short-circuited to GND (15th terminal). Be sure to short-circuit the single terminal to GND.

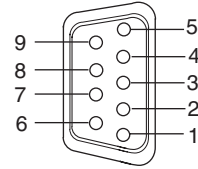
# HOW TO USE EXTERNAL CONTROL (cont'd)

## HOW TO USE THE RS-485 TERMINAL

You can control the monitor from the controller (exclusive for this monitor) or your PC via the RS-485 terminal. For details on operating the monitor from the PC, consult the service center.

### 1. Cable

Prepare a straight cable with a D-sub connector (9-pin, male) and a D-sub connector (9-pin, male)



### 2. Communications Specifications

Baud Rate : 4800/9600/19200 (factory pre-set; 4800)  
 Data Bits : 8 bits  
 Parity : No parity  
 Stop Bits : 1  
 Communication Cord : ASCII Cord

Pin No.	IN terminal signal	OUT terminal signal
1	5V Power (for controller exclusively for this monitor)	NC
2	TD+	TD+
3	RD+	RD+
4	NC	NC
5	NC	NC
6	NC	NC
7	TD-	TD-
8	RD-	RD-
9	NC	NC

### 3. Commands

Format

Header	ID	Command ID	Command Content	Data	CR
--------	----	------------	-----------------	------	----

Header

- ! Control from the PC to the monitor
- ? Reference from the PC to the monitor
- @ Answer from the monitor to the PC

ID + Command + Data

Character	Command	Data	Characters
B	Basic command		00, 01 or No data
D	Command for adjusting the picture size	00 ~ 08	U, D (U: UP, D: DOWN)
S	Command for adjusting the picture quality	00 ~ 05	U, D (U: UP, D: DOWN)
M	Command for selecting the menu item	00 ~ 0E	00, 01, 10, 11
F	Command for selecting the menu item	00 ~ 10	00, 01, 02, 03, 04, 05
W	Command for adjusting the white balance	00 ~ 05	U, D (U: UP, D: DOWN)
C	Command for inquiring for the monitor's status	00	0 ~ 655

\* The 5V power supply of the 1st terminal is for the controller exclusively for this monitor. Do not use it for other devices.

### Communication Procedures

The following is the communication procedures.

1. Starting the communication  
 Receives the connection command (!XXBCN1Cr) from the PC → Sends the monitor's status (@XXBOKCr) to the PC
2. Performing the external control  
 Receives the control command (!XXXXCr) from the PC → Sends the monitor's status (@XXBOKCr) to the PC  
 \* The monitor repeats these receiving and sending if necessary.
3. Terminating the communication  
 Receives the termination command (!XXBCN0Cr) → Sends the monitor's status (@XXBOKCr) to the PC  
 \* Hand-shake communication is used. This means that after sending a command to the monitor, the PC must receive a status return from the monitor before sending the next command.  
 \* When the monitor is controlled by a PC via RS-485, a conversion adapter (RS-232C ↔ RS-485) is also required.

# TROUBLESHOOTING

Solutions to common problems related to your monitor are described here. If none of the solutions presented here solve the problem, unplug the monitor and consult a JVC-authorized dealer or service center for assistance.

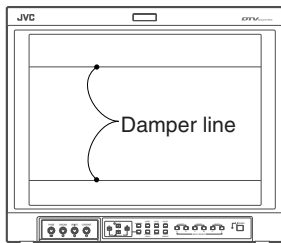
Problems	Points to be checked	Measures (Remedy)	Reference pages
<b>No power supply</b>	Is the power plug loosened or disconnected?	Firmly insert the power plug.	—
	Is the main power turned OFF?	Turn the main power ON.	6
<b>No picture with the power on</b>	Is the signal cable disconnected?	Connect the signal cable firmly.	7 ~ 10
	Is the power of the connected component ON? Is the signal output from the connected component?	Turn on the power of the connected component and set it correctly.	—
	Is the input signal selected correctly?	Select the correct input with the INPUT SELECT buttons.	5
	Is the input signal adapted to the monitor's specification?	Check that the input signal format corresponds to the installed input card format.	7 ~ 10
	Are any of the self-check indicators (INPUT SELECT A through F buttons) blinking?	Follow the procedures in "SELF-CHECK INDICATIONS".	27
<b>No sound</b>	Is the audio cable disconnected?	Connect the audio cable firmly.	7 ~ 10
	Is the audio signal output from the connected component?	Set the connected component correctly.	—
	Is the volume output set to minimum?	Adjust the speaker volume with the VOLUME (volume adjustment) buttons.	4
<b>Wrong color</b>	Has the picture adjustment been changed?	Set each picture adjustment knob to the standard (centered) position. Or, set each picture adjustment item in [PICTURE SUB ADJ.] in the <SETUP MENU> screen to Standard (00) (or use the [reset] function).	4, 20
	Has the WHITE BALANCE setting been changed?	Set each [COLOR TEMP./BAL.] item in the <SETUP MENU> screen to Standard (000) (or use the [reset] function).	20
	Are any cables connected to the component/RGB input card?	Connect each signal cable firmly.	7
	Has the correct signal been input to the component/RGB input card and the correct INPUT been selected on the monitor?	Select INPUT A/C/E when the component signal is input, or select INPUT B/D/F when the RGB signal is input.	7
<b>Unnatural picture</b>	Has [CONTRAST] or [BRIGHT] been changed?	Adjust the CONTRAST or BRIGHT picture adjustment knobs. Or, adjust the [CONTRAST] or [BRIGHT] item in [PICTURE SUB ADJ.] in the <SETUP MENU> screen.	4, 20
<b>Shaking picture</b>	Is the monitor close to a motor, transformer or any other device generating a strong magnetic field? (a fan, fluorescent light, laser printer, another monitor, etc.)	Move the monitor away from the device until the picture stops shaking. Connect the power plug to another AC outlet away from the former one.	—

# TROUBLESHOOTING (cont'd)

Problems	Points to be checked	Measures (Remedy)	Reference pages
<b>Irregular color</b>	Is the monitor placed or moved close to a speaker or any other device incorporating a magnet? Has the position of the monitor been changed with the power on?	Move the device away from the monitor. Press the DEGAUSS button on the front panel to degauss the screen. When degaussing, wait more than 30 minutes for maximum effect.	4
<b>Wrong picture position, wrong picture size</b>	Has the picture position, size or distortion been changed?	Adjust the picture size (H. SIZE, V. SIZE) or position (H. POSITION, V. POSITION) in the [SIZE/POSI. ADJ.] item in the <SETUP MENU> screen. Adjust the picture distortion (PINCUSHION, PIN. BALANCE, TRAPEZOID and PARALLELOGRAM) in the [DISTORTION ADJ.] item in the <SETUP MENU> screen. It may not be possible to expand the picture due to the selected input mode. In this case, adjustment is impossible.	21
	Have the UNDER SCAN or ASPECT button been pressed?	When the UNDER SCAN or ASPECT button is lit, press each button to invalidate each setting.	5
<b>Front panel buttons and knobs do not function</b>	Has the CONTROL LOCK function been set to ON?	Set the CONTROL LOCK function to OFF.	22
	Has the monitor's setting been changed to enable control from an external unit via the REMOTE terminals?	Change the setting of the external control to control the monitor locally.	23, 24

## The following are not malfunctions:

- You may see two horizontal lines on the monitor. They are the shadows of the "damper lines" that are necessary for composing the monitor. These lines are not a malfunction.



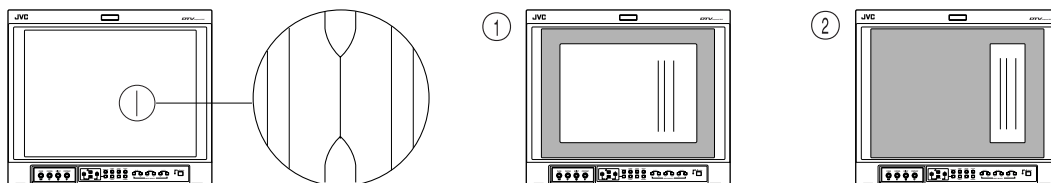
(Front view of DT-V1910CG shown)

- About CRT tube reflection (when Zoom mode is used.)  
The screen might appear as brownish white. This is due to a reflection of part of the image on the CRT caused by certain signal sources, and it is not a malfunction.

- When a bright still image (such as a white cloth) is displayed for a long period, it may appear to be colored. This is due to the structure of the cathode ray tube and will disappear when another image is displayed.
- You may sometimes experience a mild electric shock when you touch the picture tube. This phenomenon is due to a normal buildup of static electricity on the CRT and is not harmful.
- The monitor emits a strange sound when the room temperature changes suddenly. This is only a problem if an abnormality appears on the screen as well.
- If two or more monitors are operated next to each other, their images may shake or be distorted. This phenomenon is due to mutual interference; it is not a malfunction. Move the monitors away from each other until the interference disappears or turn the power off on any monitor that is not being used.

## When black vertical lines appear on the screen

Black vertical lines may appear on the screen if the aperture grill is tilted as a result of being shaken or jolted during shipment.



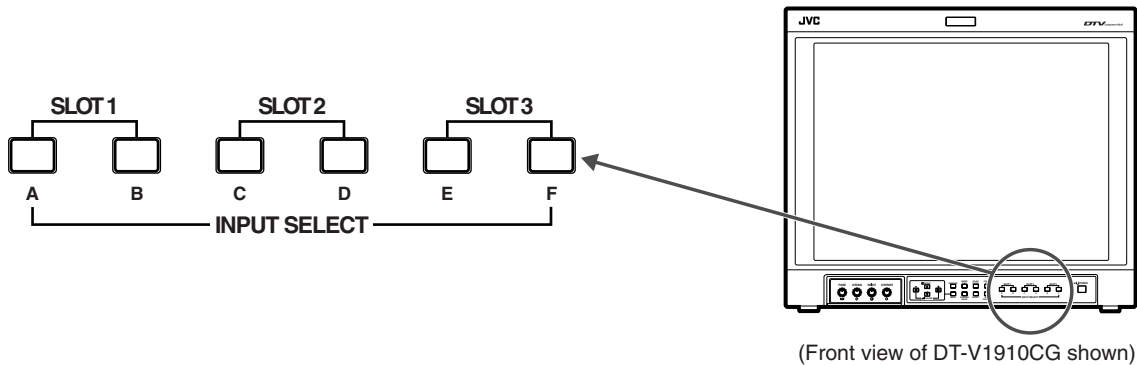
In this case, try tapping the monitor on the side. If this does get rid of the lines, follow the procedure below.

- Display a white screen, so that the problem area can be seen clearly.
- Maximize the "CONTRAST" and "BRIGHT" adjustments, then place a bright white rectangle on the area.
- After a while, the lines should disappear.

## ■ SELF-CHECK INDICATIONS

When the screen goes blank, and one or more of the INPUT SELECT A through F buttons on the front control panel start blinking...

This monitor has a self-check function, which allows it to detect malfunctions and alert you. This makes trouble-shooting easier. Whenever a problem occurs, a combination of “self-check indicators” (INPUT SELECT A through F buttons) will blink and the monitor’s power automatically turns off. If this happens, follow the steps below and contact your dealer to resolve the problem.



1. Check which indicators are blinking.
2. Turn off the main power switch on the back of the monitor.
3. Disconnect the Power Cord from the AC outlet.
4. Contact your dealer with the information about which indicators are blinking.

### NOTE:

- If you turn on the monitor’s power immediately after turning it off (or after a short-term power failure), the self-check indicators may blink, and no image may be displayed. When this happens, turn off the power, and wait at least 10 seconds before turning it on again. If the self-check indicators have stopped blinking, you can use the monitor as usual.

# SPECIFICATIONS

Model	DT-V1910CG	DT-V1710CG
Type	Multi-Format Monitor	Multi-Format Monitor
Picture Tube	19" measured diagonally	17" measured diagonally
Effective Screen Size	Width :370 mm (14-5/8") Height :270 mm (10-3/4") Diagonal :460 mm (18-1/8")	Width :330 mm (13") Height :250 mm (9-7/8") Diagonal :410 mm (16-1/4")
Scanning Frequency	H : 15 kHz/27 kHz – 45 kHz V : 50 Hz – 80 Hz	
Video Band	Component : 25 MHz (–3 dB) Video (Y/C) : 8 MHz (–3 dB)	
Horizontal Resolution	Video (Y/C): 600 TV lines 1080/60i: 900 TV lines	Video (Y/C): 600 TV lines 1080/60i: 800 TV lines
Input Terminals	Installing an optional input card in SLOT 1, 2, or 3 is required. INPUT A/INPUT B: Terminals on the input card in SLOT 1 INPUT C/INPUT D: Terminals on the input card in SLOT 2 INPUT E/INPUT F: Terminals on the input card in SLOT 3	
Compliant Video Signal	NTSC (3.58 MHz)/PAL (4.43 MHz) (using the IF-C01PNG) 480i/576i/480p/576p/1080i (50 Hz/60 Hz/24psF)/720p (50 Hz/60 Hz) (using the IF-C01COMG) D1 serial digital (using the IF-C01SDG) HD serial digital (using the IF-C12HSDG)	
Remote Inputs	Point-of-contact connection, 1 line, D-sub connector (15-pin 3-line) Serial connection, 1 line, D-sub connector (9-pin), compliant to RS-485	
Audio Output	1 W (monaural)	
Built-in Speaker	8 cm (3-1/4") round x 1	
Environmental Conditions	Operating temperature: 5°C – 35°C (41°F – 95° F) Operating humidity: 20% – 80% (non-condensing)	
Power Requirements	120 V/230 V AC, 50 Hz/60 Hz	
Power Consumption (when input card is inserted)	1.8 A/1.0 A (Max. 2.1 A/1.2 A)	1.56 A/0.9 A (Max. 1.85 A/1.0 A)
Dimensions	Width: 440 mm (17-3/8") Height: 375 mm (14-7/8") Depth: 496 mm (19-5/8") (not including wide mask and input card)	Width: 395 mm (15-5/8") Height: 334 mm (13-1/4") Depth: 466.5 mm (18-3/8") (not including wide mask and input card)
Weight	29.4 kg (64.7 lbs) (not including wide mask and input card)	23.7 kg (52.1 lbs) (not including wide mask and input card)
Accessory	AC power cord Power cord holder x 1 (case and cover) Screws x 2 (Power cord holder) Wide Mask x 1 Screws x 4 (Wide Mask)	

\* Illustrations and pictures used in this manual have been exaggerated, abbreviated or compounded for explanatory purposes only.  
The appearance of the actual product may differ slightly.

\* Dimensions and weight are approximate.

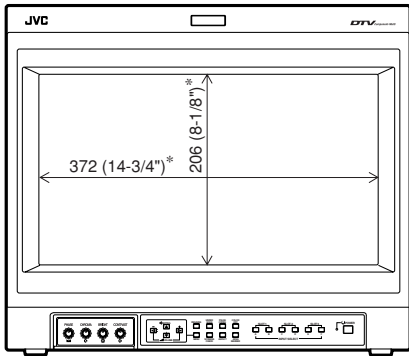
\* E. & O.E. Design and specifications subject to change without notice.

## ■Dimensions

[DT-V1910CG]

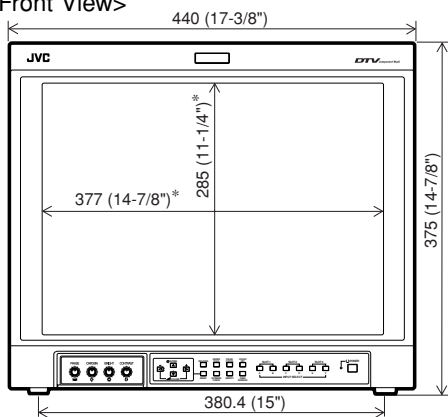
Unit : mm (inch)

<Front View with the wide mask attached>

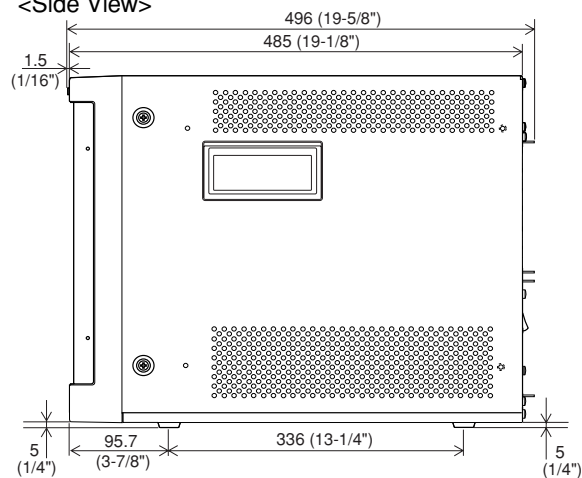


Asterisks(\*) are used to indicate front panel dimensions.

<Front View>



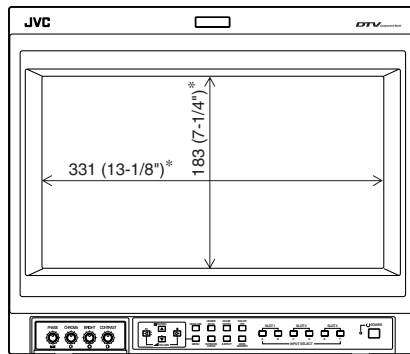
<Side View>



[DT-V1710CG]

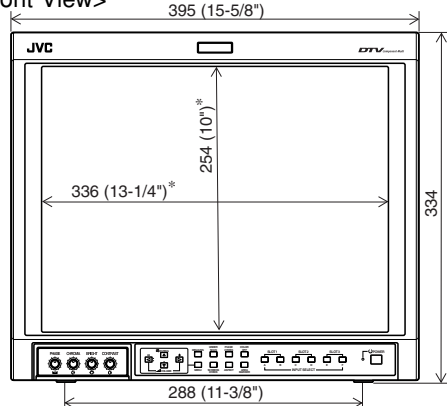
Unit : mm (inch)

<Front View with the wide mask attached>

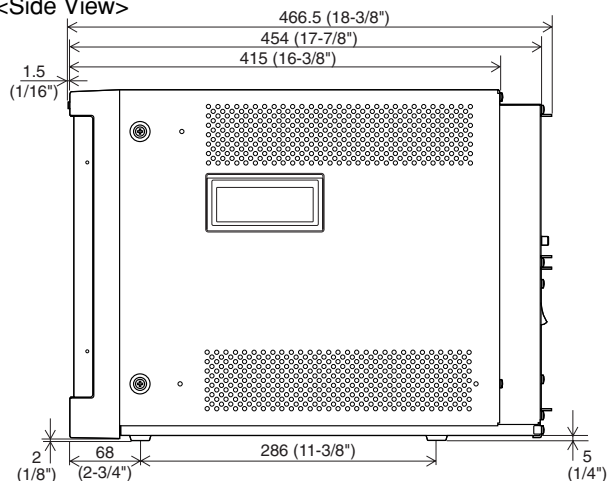


Asterisks(\*) are used to indicate front panel dimensions.

<Front View>



<Side View>



# SPECIFICATIONS (cont'd)

## ■ Compliant Signal Formats of Each Input Card

Input Signals	IF-C01PNG	IF-C01COMG	IF-C01SDG	IF-C21SDG	IF-C51SDG	IF-C12HSDG	IF-C21HSDG	IF-C51HSDG
NTSC (3.58 MHz)	○	—	—	—	—	—	—	—
PAL (4.43 MHz)	○	—	—	—	—	—	—	—
Black-and-White (50 Hz/60 Hz)	○	—	—	—	—	—	—	—
480/60i (525i)	—	○	○	○	○	—	—	—
480/60p (525p)	—	○	—	—	—	—	—	—
576/50i	—	○	○	○	○	—	—	—
576/50p	—	○	—	—	—	—	—	—
720/50p (720p)	—	○	—	—	—	—	○	○
720/60p (720p)	—	○	—	—	—	○	○	○
1080/50i	—	○	—	—	—	○	○	○
1080/60i (1125i)	—	○	—	—	—	○	○	○
1035/60i (1125i) (*1)	—	○	—	—	—	○	○	○
1080/24psF	—	○	—	—	—	○	○	○
EMBEDDED AUDIO	—	—	—	○	○	○	○	○

○ : Input possible. Pre-set.

○ : Input possible. Not pre-set.

— : Input impossible

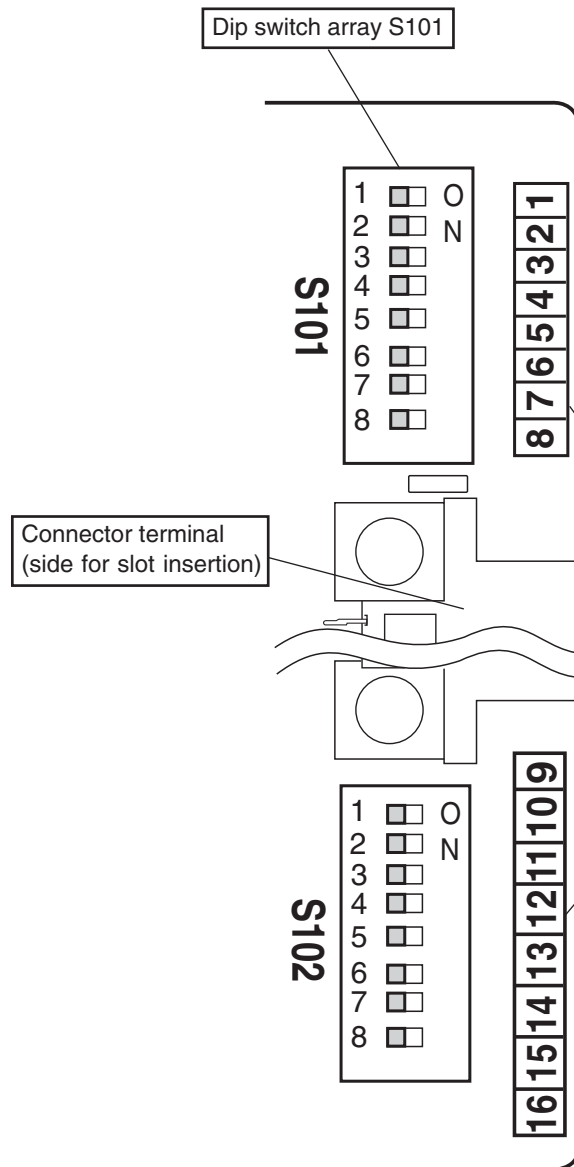
\*1 : 1035/60i (1125i) is not pre-set. To input signals of these types, some setup adjustments are required.

# SPECIFICATIONS

## (Input card : optional)

### ■ Precautions when attaching an input card with dip switches

Some input cards have two dip switch arrays: dip switch array S101 on the upper part of the connector terminal and dip switch array S102 on the lower part. The surface of these switches is pre-coated with a film on shipment from the factory. When problems arise, such as not being able to set functions properly with the dip switches, be sure to check the following:



The numbers 1 to 16 on the PC board to the right of the respective dip switches indicate the respective switch. Make sure that switches 1 and 16 are set to OFF.

- The numbers 1 to 8 on the dip switch array S101 indicate dip switches 1 to 8, while the numbers 1 to 8 on dip switch array S102 indicate dip switches 9 to 16.
- A switch is ON when it is set to the right side (where ON is indicated) and OFF when it is set to the left side. The figure on the left is the factory default setting, wherein all of the selector switches are set to OFF.

**JVC**

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