WARNING:
CHOKING HAZARD-Small parts.
Not for children under 3 years.

BATTLE BUGGY
COMBAT ASSAULT VEHICLE

BATTLEMACHINESRC.COM
JADATOYS.COM

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Made in China

CONSUMER INFORMATION:

SINGLE PACK CONTENTS
Vehicle x 1PC
Transmitter Controller x 1PC
Antenna Sleeve x 1PC
Foam Discs x 20PCS
Paper Target x 5PCS

Keep these instructions for future reference: they contain important information.
IMPORTANT: Please read all "Consumer Information" before operating your vehicle

ADULT SUPERVISION REQUIRED.

Surfaces may become hot and cause burns if electronics get wet. Do not operate vehicle through water or snow.

Consumer Information:
Note to Adults: to ensure that the child's play is both safe and fun, please review all operating instructions and safety rules with your child.

Safety Tips
- NEVER point the infrared light at eyes!
- NEVER drive your vehicle on streets! They're for real cars!
- DO NOT pick up vehicle while in motion.
- Avoid collisions with wall or hard surfaces.
- Keep fingers, hair and loose clothing away from tires and the wheel hubs while the vehicle is switched ON.
- Adult supervision is recommended when this vehicle is being operated.
- To avoid accidental operation, remove all batteries when not in use.
- Be sure to rest your vehicle for at least 15 minutes after every 15 minutes of operation.
- Please avoid unintended play with electric wire (soft antenna), as it may defect product or result in strangulation.

BEFORE BATTERY INSTALLATION
Each BattleMachine is designed to work with 4 (four) standard "AA" batteries, sold separately.
Each controller is designed to work with a 9-volt battery, sold separately.

Battery Safety Information
- Insure that battery polarity is correct.
- Use only batteries of the type recommended (or equivalent).
- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc), or rechargeable (nickel-cadmium) batteries.
- Remove used-up batteries immediately. Remove batteries if vehicle will not be used for a long period of time to prevent possible leakage.
- Do not recharge non-rechargeable batteries.
- Do not short-circuit terminals.
- Dispose of batteries safely. Do not dispose of batteries (or products containing non-replaceable batteries) in fire, as batteries may explode or leak.

QUICK TIPS
- When your vehicle starts to lose power, it may lose functions or performance. It's time for fresh batteries (or a recharge). Your vehicle's running time may change depending on your driving style.
- Radio interference can make your vehicle run badly. Interference can be caused by other R/C vehicles running on the same frequency, electrical wires, large buildings, or CB radios. Try to stay away from these!

CONSUMER INFORMATION:

- Point your transmitter controller antenna up – not down toward your vehicle. If your vehicle gets too far away, it won't work properly.
- Don't drive your vehicle in sand or through water or snow.
- Don't store your vehicle near heat or in direct sunlight. Always turn switches OFF and remove all batteries for storage.
- If the vehicle resets automatically, the batteries are weak and need to be changed.

Cleaning instruction:
To clean, wipe excess dirt from toy. Remove batteries first. Wipe toy clean with wet cloth using plain water. Wipe dry. DO NOT IMMERSE IN WATER and DO NOT CLEAN VEHICLE WITH ANY CHEMICALS. Let the toy completely dry before putting batteries back into clean, dry battery compartment.

FUNCTION DESCRIPTION
Multi-Channel Operations Tips:
- Your vehicle features the advanced Jada Toys Multi-channel system. This system allows you to race your vehicle against up to five of your friends (up to 6 drivers total) without any radio interference from your friends' transmitters or vehicles. You must play with another multi-channel equipped vehicle for this feature to work. **(race up to 6 cars at once when using both the 27mhz and 49mhz frequencies).**
- There's one multi-channel selector switch on your vehicle's chassis and another one on the transmitter. The vehicle's switch has 3 positions - one for each multi-channel setting.

- The transmitter switch has 3 positions—one for each multi-channel setting.

- For successful operation, the vehicle switch and the transmitter switch must be set to the same multi-channel setting. When you're driving by yourself, you can set the switches to any of the available multi-channel settings, as long as the setting on the vehicle matches the setting on the controller.
- Each vehicle's frequency is pre-set (not adjustable) 27 or 49 Mhz. But its channel is adjustable A, B, or C. Before playing, make sure your vehicle and transmitter are set to the same channel. When playing with other vehicles, make sure you have different combination of frequency and channel than others. For example, 27Mhz A channel can only play with 27Mhz B, C, or 49Mhz A, B, C; but it cannot play with 27Mhz A. Up to 6 players total.
- When you want to play head-to-head, make sure that each driver (up to 6 drivers total) has a vehicle and transmitter set to a different multi-channel setting.
- To operate your vehicle with transmitter, turn the vehicle's OFF/ON switch to the "ON" position.
- Set the Multi-Channel selector on the vehicle to the same channel as the transmitter.
- Turn the transmitter's OFF/ON switch to the "ON" position.
- You must be playing against another Jada Toys multi-channel equipped vehicle. Operating two vehicles on the same channel will cause interference. When operating with another non-multi-channel vehicle, make sure that vehicle operates under a different frequency than yours.
- If you need to change the multi-channel setting, first make sure that your vehicle is turned "OFF". Change the switch position as desired, making sure to change both the transmitter and vehicle channel settings. Then turn your vehicle back "ON" for more playing action.
  Note: make sure you're not using the Transmitter Controller while changing the selector switch position.

Normal Play Mode
- Insert correct batteries.
- On the Transmitter Controller, turn the OFF/ON switch to "ON" position.
- On the Vehicle's chassis, turn the OFF/ON switch to "ON" position.
- Start to play.

BATTERY INSTALLATION

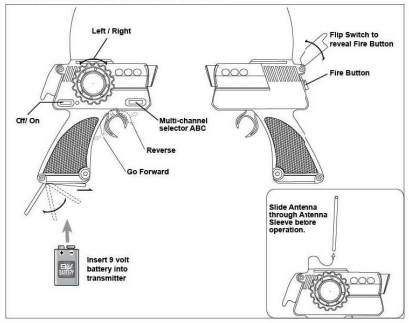
INSTALLING BATTERIES IN THE VEHICLE
1. Push the OFF/ON switch to "OFF" position on Vehicle.
2. Remove battery cover (Use a screwdriver to remove screw - Not Included) and unclip.
3. Remove the used batteries (if any).
4. Insert 4 (four) "AA" batteries, with polarity (+/-) as shown inside battery compartment.
5. Snap the battery compartment door back into place and replace screw.

INSTALLING BATTERY IN CONTROLLER
1. Open the battery cover.
2. Remove the used batteries (if any).
3. Install 1 (one) 9V battery with polarity (+/-) as shown inside battery compartment.
4. Replace battery cover.

Note: batteries not included

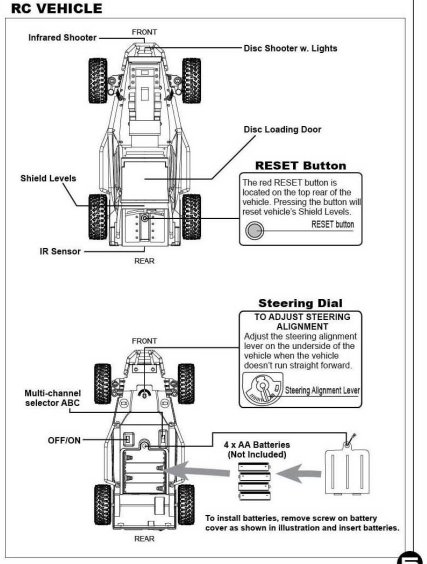
GENERAL GUIDE

TRANSMITTER CONTROLLER



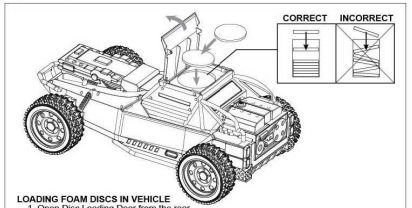
GENERAL GUIDE

RC VEHICLE



QUICK GUIDE - DISC SHOOTER

DISC SHOOTER



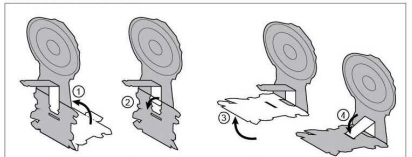
LOADING FOAM DISCS IN VEHICLE
1. Open Disc Loading Door from the rear.
2. Insert Foam Discs one at a time. Up to ten (10) can be loaded in the vehicle*.
3. Close Disc Loading Door until it is clicked shut.

*Do not load more than ten (10) discs at once or Disc Launcher may jam or malfunction.
*Do not load discs at an angle, or it may cause jamming.

SHOOTING FOAM DISCS
There are 2 way to shoot the Foam Discs:
1. Push and release the Fire button on the side of the controller each time you want to shoot.
2. Press and hold down the Fire button on the side of the controller for rapid fire shooting.

Additional Battle Machines discs can be purchased through our website.
Please visit www.jadatoys.com for more information.

TARGETS SET UP



1. Fold bottom piece all the way back
2. Fold flap through opening to secure
3. Fold base up
4. Insert tab into base to secure

QUICK GUIDE - IR LASER SHOOTER

HOW TO PLAY - IR LASER SHOOTER

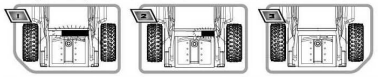
1. AIM
Position your RC vehicle behind your opponent's RC. For IR sensor to detect the Infrared Light, you must aim towards the rear of their vehicle.

2. FIRE
Press the 'Fire' button on the transmitter controller to shoot Infrared Light from the front of your R/C vehicle.

3. HIT
When positioned correctly, the Infrared beam will hit your opponent's RC vehicle and reduce their Shield Levels.

PLAY PATTERN

AIM, FIRE, & HIT YOUR OPPONENT 3X TO WIN



1. The first hit will lower your opponent's Shield Levels and jam their vehicle for a short duration.
2. The second hit will lower your opponent's Shield Levels further and jam their Vehicle once again.
3. On the third hit, your opponent's Shield Levels will be wiped out and they will lose control of their Vehicle.
   *Press the RESET button to start over again.

The IR Sensor will detect Infrared beam within a limited distance depending on the light source in play environment. Shoot Vehicle at a closer distance for a more accurate shot.

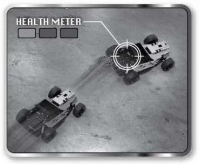
QUICK GUIDE

DISC SHOOTER GAME

DISC SHOOT-OUT

Create the ultimate obstacle course with the included targets. Maneuver through your course and shoot down all the targets. One or two players can engage in a high speed game of points!

IR LASER SHOOTER GAME



LASER COMBAT TAG WITH DISC LAUNCHER

With the equipped I.R. laser canon, aim, fire and shoot your opponent three times to win . Up to six players can engage in the ultimate laser battle.
Compatible with all Battle Machines® vehicles.

INFRARED SHOOTING DISTANCE (based on lighting conditions)

Outdoor: Sunny (30000-130000Lux)	Outdoor: Cloudy (1000-10000Lux)	Outdoor: Night (0.01-0.27Lux)	Indoor (200-700Lux)
Approximately within 5 Feet | 2.2 meters	Approximately within 13 Feet | 4 meters	Approximately within 99 Feet | 30 meters	Approximately within 66 Feet | 20 meters

TROUBLE SHOOTING

PROBLEM	SOLUTION
Car will not START.	1. Power switch is "OFF". Turn "ON". 2. Batteries are installed with incorrect polarities Check the + and - markings to make sure the batteries are properly aligned. 3. Batteries are drained. Charge batteries and/or install new batteries.
Car does not respond to controls.	1. Transmitter Controller battery is drained. Replace the 9V Controller battery. 2. Vehicle is out of range. Bring Controller closer to the Vehicle. 3. Interference from surrounding electrical machinery. Bring to a wide open space.
Car does not drive straight.	1. Adjust the Steering Dial underneath the front axle, left or right, until the wheels point straight forward.
Car does not move.	1. Release the trigger immediately, and rest you Vehicle for a few minutes.
Car reset after being shot.	1. Batteries becomes weak, time to refresh batteries.
Disc gets jammed in vehicle.	1. Press the disc all the way down so it is not at an angle. 2. Slide the disc towards the front of the vehicle through the gun chamber. 3. Disc should fall out of the front of the gun.

FCC STATEMENT

COMPLIANCE WITH FCC REGULATIONS (VALID IN U.S. ONLY) THIS DEVICE COMPLIES WITH PART 15 OF THE FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS:
1. THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE, AND
2. THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRED OPERATION.
This device generates and uses radio frequency energy and if not used properly may cause interference to radio and television reception. It has been tested and found to comply with the limits set by the FCC which are designed to provide reasonable protection against such interference.
FCC Warning:
CAUTION:
The manufacturer is not responsible for any radio or TV interference caused by unauthorized modifications to this equipment. Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.
NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the use is encouraged to try to correct the interference by one or more of the following measures:
--Reorient or relocate the receiving antenna.
--Increase the separation between the equipment and receiver.
--Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
--Consult the dealer or an experienced radio/TV technician for help.

Any changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate this equipment.

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Important!
Problems?

DO NOT RETURN IT TO THE STORE!
First, call our friendly technicians at:
1-800-679-5232
between the hours of 9 am to 5 pm Pacific Time; Monday - Friday.
or check our websit at:
WWW.JADATOYS.COM

U.S.A & Canada
30-Day Limited Warranty
Jada Toys Products

Jada Toys, Inc. warrants to the original consumer purchaser that this product will be free of defects in material and workmanship for thirty (30) days from the date of purchase. Jada Toys will repair or replace the product, at our sole option, in the event of such a defect within the warranty period.

In the event of a defect covered under this warranty, first call the toll-free number listed below. Many problems can be solved in this manner. If necessary, you will be instructed to return the product (postage pre-paid and insured by the consumer) to the address below.
Enclose your name, address, telephone number, copy of dated sales receipt, and a brief explanation of the defect. Repair or replacement, and return shipment, will be free of charge. Please return the defective part or unit, packed securely. This warranty does not cover damage resulting from unauthorized modification, accident, misuse or abuse. If the product is returned without a dated sales receipt, the product may be excluded from coverage under this warranty.

Jada Toy's liability for defects in material and workmanship under this warranty shall be limited to repair or replacement, at our sole option, and in no event shall we be responsible for incidental, consequential, or contingent damages (except in those states that do not allow this exclusion or limitation). This warranty is exclusive, and is made in lieu of any express or implied warranty. **Valid only in U.S.A. and Canada.** This warranty gives you specific legal rights and you may have other rights, which may vary from state to state. Some states do not allow the exclusion of incidental or consequential damages, so the above exclusions or limitations may not apply to you.

TOLL-FREE NUMBER: 1-800-679-JADA (5232) **(valid only in U.S.A. and Canada)**
Hours: 9:00 A.M. – 5:00 P.M. Pacific Time; Monday – Friday. Expect some delay in January following the holiday season.
Please be patient and keep trying the toll-free number.

Address for Returns:
Consumer Relations, Jada Toys, Inc
938 Hatcher Ave.
City of Industry, CA 91748

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