

OPERATING INSTRUCTIONS :

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-DIGI-CHAT-

MODES

Digital Chatting (Digi-Chat messenger –an RF mode function)

- Press the Digi-Chat key to go into the message mode (The icon symbol looks like a letter/envelope.)
- The screen will now be displaying 'TO:', with the flashing insertion-point cursor showing you where your typed characters will appear.
- Type in the name of the unit that you wish to send a message to. (ALL, if typed in, will be sent to all units within the receiving range.) If entering a name, be certain to use the same letters exactly as typed in on the name (under OPTIONS>CHAT-NAME), on the receiving unit. For testing purposes, it will be easiest to simply type in ALL, in the TO: area. When finished typing in the recipient, press enter. There is also an automatic way to enter the TO: name from the Contacts list (valid only if you have previously entered Digi-Chat name CONTACT information). –When the unit is showing the flashing insertion-point cursor on the TO: line, press the UP/DOWN arrows. The Digi-Chat unit will then automatically search through your Contacts entries, displaying in sequence any and all Contact Chat-Names that you have entered. When the one that you want appears, press ENTER. The Chat-Name which is displayed will then be accepted. The insertion point cursor will now go to the bottom line. You may now enter your message (up to 64 characters in length).
- When ready to send your message, press the SEND key and your message will then be sent to your intended recipient.
- Before you send a message, or when resending a message, if you wish to make any changes to either the message or the Chat-Name, press the ENTER key to go into the edit mode, then use the DELETE and/or arrow buttons to change any characters. Then you may send again.
- Once any length message has been sent, you must wait approximately 31 seconds before you will be able to send another message. The unit will inform you of this by showing:

'SEND AGAIN?'

'YES/NO'

Then if you attempt to send again within the 31 second lock-out period the unit will respond by displaying:

'MESSENGER BUSY'
'PLEASE WAIT'

After the 31 second lockout time expires, you may then send another message, if desired.

- To view your received messages, press the NOTES icon, to enter the NOTES mode. The last messages received will be displayed. If more than one message has been received, use the UP/DOWN arrows to scroll through all the messages for viewing.
- Pressing DELETE with a received message being displayed, will delete that message. The unit will prompt you by asking:

'DELETE, YES OR
NO?'

You must then respond by pressing the YES key, or the message will not be deleted. Pressing NO will then allow you to view any other messages or notes, without deleting that note. (You may delete all extraneous [non-Contact data] saved data in the unit by selecting the OPTIONS menu 'CLEAR MEMORY'. This will completely erase all saved ALARMS/MESSAGES/NOTES from your unit.)

- Received messages always display 'ICON : XXXXXXXXXXXX' on the upper display line. (X's representing the name of the sender.)
- When viewing received messages from the NOTES application, it is easy and convenient to REPLY or FORWARD by pressing the SEND key. After getting into the NOTES application and reading a received message, press SEND. You will now see the flashing insertion-point cursor on the TO: header. You may leave the Chat-Name as it is to REPLY to the sender of the message, or change the Chat-Name, to FORWARD the message to another friend. You may then edit the message if desired and send it. The original message in your NOTE data will not have been altered.

Friend Seeker (friend finder/Chat-Name finder –an RF mode function)

- **NOTE:** To use fully use this feature you and other Digi-Chat users should first enter data in the OPTIONS menu, under FINDER PREFS, for both the sending unit and receiving unit. There are several questions that must be answered and you must enter your Digi-Chat name (up to 12 characters allowed). See OPTIONS below.
- Enter the Friend Seeker mode by pressing the FRIEND SEEKER icon key on the top row. (Looks like two hands shaking.)
- You will now see:

"FRIEND SEEKER"
"PRESS SEND"

- Then press the SEND key. The unit will display:

'MESSENGER BUSY'
'PLEASE WAIT'

- The above message will be shown on the screen until the data has been collected from any units that are within the sending unit's range. (This may take up to approximately 60 seconds depending on the number of units within range.) If the user attempts to use the Friend Seeker again, before the allotted time the 'Messenger Busy, Please Wait' message will be displayed.
- Once the CHAT-NAME and FINDER-PREFS data has been received, it will be processed and the name and the compatibility quotient, along with a text commentary will be displayed. If more than one response has been received, simply press the UP or DOWN arrows to view the other responses. ESC returns to the main Digi-Chat screen.
INFO: The units are actually compared by data input by the users under the FINDER PREFS. Each is also identified by their unique CHAT-NAME, so make sure the units have this data entered before attempting to use the FRIEND SEEKER function. If no responses are received, no new responses will be shown after the 60 second period.

Options (Setting user data, setting the clock, time and date display, clearing memory, entering FINDER-PREFS, CHAT-NAME, etc. —a non-RF mode—)

To correctly use the Friend Seeker function, you should enter your CHAT-NAME and FINDER-PREFS. The name can be up to 12 characters in length. Thus, when another unit starts a FRIEND SEEKER function, the FINDER-PREFS data and the CHAT-NAME from the contacted unit will be sent and a comparison

made upon the data in your unit to find the compatibility between the two. The calculated information will then be displayed. It can be fun and interesting to see how you compare with any of your boy or girl Digi-Chat friends.

- To enter the **OPTIONS** menus, press the upper row keyboard icon that looks like a silhouette of a person with an exclamation mark on it. Once in the **OPTIONS** menu, use the UP/DOWN arrows to move from one selection to the next. If you press the DOWN arrow:

- The very first selection you will see is:

SET SOUND

Press the ENTER key to select this function to turn the sound on or off.

You will then see displayed:

'SOUND'

'YES'

Use the right or left arrow keys to change this setting if desired. This will turn the sound on or off. Press ENTER when done to go to the next option menu item SET CLOCK.

- **SET CLOCK.** Press enter to enable your clock setting mode. You may now type in the numeric digits and press ENTER to accept. You may bypass the clock setting mode by pressing the down arrow key.
- **DATE DISPLAY.** Use your right or left arrow key to toggle the date display from US to European formats. Your dates will now be displayed in the selected manner. Use the down arrow key or press ENTER to go to the next selection item TIME DISPLAY.
- **TIME DISPLAY.** Use the right or left arrow keys to toggle from 12 hour or 24 hour time display modes. Press ENTER or the down arrow to accept and go to the next item.
- **CHAT-NAME.** Press ENTER to input your name (up to 12 characters length). Your display will now display CHAT-NAME on the upper line and show you the flashing insertion point cursor on the bottom line. Type in the name that you wish to use as a DIGI-CHAT user. This name will be how other users send you private messages and what name will appear from a Friend Seeker search that someone initiates. Press ENTER to accept save and return to the menu. To go to the next menu item FINDER PREFS, use the down arrow.
- **FINDER PREFS.** These questions should be answered on both units before using the FRIEND SEEKER function. When FINDER PREFS is displayed, press ENTER to then select your personal preferences.
- The first entry displayed will be:

'SEX'

'MALE'

Use the right or left arrow keys to step through the selections, MALE, FEMALE, OTHER. Press the DOWN arrow to move to the next selection once you have entered your choice.

The next selection will be **MUSIC TASTE**. Again, use the RIGHT/LEFT arrow keys to toggle to the display selection of your choice. The choices are, ROCK & POP, CLASSICAL, JAZZ & BLUES, RAP, COUNTRY & WESTERN, 60's & 70's, LATIN or DISLIKE MUSIC. Again, use the DOWN arrow button to move onto the next category.

The next category is **HANGOUT**. (The preferred style wherein you like to spend a lot of your time.) The selections are: GOTH, COOL, GRUNGE, JOCK, POPULAR, QUIET, GEEK, BABE. Again, use the down arrow button to move on.

The next category is **SPORTS**. Use the RIGHT/LEFT arrow keys to toggle to your most favorite selection. Selections being: MARTIAL ARTS, WATERSPORTS, AUTOSPORTS, EXTREME SPORTS, SOCCER, BASKETBALL, BASEBALL, FOOTBALL, DON'T LIKE SPORTS. Press ENTER or ESC when done and all of your inputs will then be accepted, or press another application icon to go directly into it. Your FINDER-PREFS are saved automatically as you select them. You may go back anytime to change your selections. Once you have made your selections, they will remain until you change them again.

****Following the above — You have now entered the FRIEND SEEKER preferences that will allow one unit to compare general personality traits. **NOTE: Only the CHAT-NAME (name entry) and FINDER PREFS must be set on each unit to use the Friend Seeker application.**

Notes (Digi-Chat message viewer/note viewer/maker —a non-RF mode—)

- To enter or view previously received messages or notes, press the NOTES icon. (This symbol looks like a pencil.)
- Also, once in the NOTES mode, the last received message(s) will be automatically displayed.
- Received messages are automatically saved and stored in the NOTES area.

- To view any notes or messages that have been input, use the UP/DOWN arrow keys.
- To enter a new note, in the NOTES mode, press the NEW key. A blank NOTE will now be displayed. Enter your text and when done press the ENTER key. Your note is now saved. Notes will always have the Note Icon displayed on the top line. The message content of the note is always displayed on the bottom display line.
- Notes are deleted the same as messages.

Contacts (name and phone numbers list –a non-RF mode--)

- To enter the CONTACTS mode, press the CONTACTS icon key. (This looks like a telephone)
- Use the UP/DOWN arrows to view your entries.
- To enter a new entry, press the NEW key. To delete a displayed entry, press the DELETE key.
- When entering a new record after pressing the NEW key, you will be prompted for the name (up to 32 chars in length). Enter this and then press ENTER. You may then enter the address on the second line (up to 32 chars in length), phone number (third line, 32 chars max) and the Digi-Chat address on the fourth line (12 chars max). Pressing the DOWN arrow after inputting the data enters and confirms that data input. Pressing the ENTER key after data input saves the record. ESC aborts the record entry. You may use either the UP or DOWN arrows to move from one line to the next to re-edit any incorrect data, but only pressing the ENTER key will save those changes.
- If there are no records that have been entered yet, the message
- "No Data"
"Press New" will be displayed.
- While in the Contact List View Mode, should the user press an alphanumeric key, the first name/last name starting with that letter will then be displayed.
- Pressing the Return key with a record displayed will enter the line by line record edit mode wherein the user will be able to alter the contents of the record whenever needed.
- Pressing the DEL key with a record displayed will cause the unit to prompt "Delete Record? YES OR NO" and either YES or NO will have to be tapped to confirm the correct action.

SCHEDULER (Set schedule/to-do reminders –a non-RF mode--)

- To get into the scheduler, tap the scheduler icon. Looks like an appointment calendar.
- If you have not previously entered any schedule data you will see:

"NO DATA"
"PRESS NEW"

Press NEW to create a new schedule item if you wish.

- You will be prompted with a time & date display and the flashing cursor will be on the first set of digits for the date. Go ahead and set the appropriate date & time. Press Enter when done. If you make any mistakes while entering your data use the right/left arrow keys and/or DELETE to edit.)
- After pressing enter, enter the appropriate reminder text (up to 64 characters) and then press ENTER when done.
- Old schedule items need to be deleted, this works the same way as with NOTES, MESSAGES, etc.
- Any schedule item can be edited by pressing ENTER when viewing it and changing the contents.

ALARM (Setting a daily reminder notification --a non-RF mode--)

- To get into the ALARM mode and make an entry, press the ALARM icon (which looks like an alarm clock.)
- You will see a time display set to 12:00, with an insertion point cursor to allow the setting of the correct time only. When you have set the correct time to the time that you wish to have it sound on a daily basis, you can now turn the alarm itself ON.
- On the second line you will see the word 'OFF'. Press ENTER to toggle it to ON or OFF. If it is set to ON, the alarm will sound whenever that time is reached every day. Press any key to stop the alarm from sounding, once it has sounded.
- If you wish to turn off the alarm at any time, go into the alarm mode and press the ENTER to toggle it to 'OFF'. The alarm then not sound. The default mode is automatically set to OFF, when you first power-up your Digi-Chat unit.

CALCULATOR

- Use the number keys and/or decimal point to enter your numeric digits.
- The operands are plus, minus, divide, multiply and equal (ENTER).

- The 'C' key will clear your display.
- Errors that are beyond the capacity will show an ERROR or 'E' message.
- Press any application icon or ESC to exit the CALCULATOR mode.

CALENDAR (Finding day of the week for any date between 2000-2099)

- 1) To get into the CALENDAR mode, tap the icon that looks like a calendar page.
 - 2) From this mode you will see the current date displayed. (The current date is dependent upon the date setting that you have entered previously). Your Digi-Chat unit defaults to 01/01/2000 if you have not set the date.
 - 3) Using the RIGHT/LEFT arrow buttons, you will be able to go forward or back by day units. The UP/DOWN arrows will increment or decrement by week units. The RIGHT/LEFT chevrons will increment or decrement by months, while the PLUS/MINUS will change the date displayed by year amounts.
- Using this you will be able to see the day of week for any date between the year 2000 to 2099.
- Tapping on another application icon or ESC will exit this mode.

Help (Context Sensitive Auto-help mode –a non-RF mode–)

- To get HELP from whatever application that you are currently in, press the key with the HELP icon. This key brings up the help information for that application.
- Pressing any application function icon exits the HELP mode and enters that application.
- Pressing the HELP icon when not having saved data that is being entered, will cause that data to be lost. So be sure to save your data first.

ON/OFF Button –self-explanatory.

RESET Button --self-explanatory.

ARROW BUTTONS

These four-way directional controller buttons toggle multiple selections within menus (right/left arrows), move from one selection option to the next (UP/DOWN), allow moving the insertion point cursor from line one to line two or moving right or left on an input line.

SUGGESTIONS FOR USE

Keep the batteries fresh for most efficient messaging. When you see the battery icon appear on your display, replace them right away. If the power gets too low in Digi-Chat your display will dim and the transmission distances will be very reduced. At a too-low power level Digi-Chat will shut itself off and you will have no responses from any buttons at all. To fix this replace the batteries with fresh ones.

Do not subject your Digi-Chat unit to extreme temperatures, water or shock. Take good care of it and it will give you reliable service. No direct sunlight left in cars or freezing temperatures, etc.

When attempting to send or receive a message, try to stay as much in the open as possible. Many building walls have metal within and this reduces the effective range of the units.

Don't put Digi-Chat in your pocket and sit on it. This can cause damage to your Digi-Chat unit.

The actual wireless sending of the data takes less than one second. However, when many Digi-Chat users are in one area, it would be good to be considerate and not jam the waves. As this will cause missed messages sometimes with multiple users jamming the airwaves at the same time.

Once you have tried the Friend Seeker, you may go in and edit your FINDER-PREFS to see how others have set theirs. Change only one thing at a time and use the Friend-Seeker. As you make changes to the selections in your FINDER-PREFS, you will be able to see how others now compare with you. Using some easy logical deductions will allow you to see how someone whom you care about has set their FINDER-PREFS. This can give you some information on what they might really care about.

You can in some cases, when the distance is not too far, to communicate through some types of light wall construction. It is difficult for Digi-Chat to do

this, but when you can get it working –is really fun because you cannot see whom you are sending to.

The best operating conditions are through an open area like a field. Digi-Chat can however be used within many outdoor situations for a lot of fun. Digi-Chat usually works very well over the distances usually found in a typical classroom or cafeteria.

Digi-Chat is your own personal communicator. When you send messages to a specific CHAT-NAME, others will not be able to see them. Only those with that specific name will receive those messages. The only messages that are not personal and private are those sent to ALL (goes to all units within range), BOYS (goes to all who have male selected in their FINDER-PREFS) or GIRLS (goes to all who have female selected in their FINDER-PREFS)

WARNING: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the users authority to operate the equipment.

Note: This equipment has been tested found to comply with the limits for a Class B device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful Interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is needed.
- Consult the dealer or an experienced radio/TV technician for help.