# LG SP510 User's Manual



# FCC RF EXPOSURE INFORMATION

# WARNING! Read this information before using your phone

In August 1996 the Federal Communications Commission (FCC) of the United States with its action in Report and Order FCC 96-326 adopted an updated safety standard for human exposure to radio frequency (RF) electromagnetic energy emitted by FCC regulated transmitters. Those guidelines are consistent with the safety standard previously set by both U.S. and international standards bodies. The design of this phone complies with the FCC guidelines and these international standards.



Use only the supplied or an approved antenna. Unauthorized antennas, modifications, or attachments could impair call quality, damage the phone, or result in violation of FCC regulations.

Do not use the phone with a damaged antenna. If a damaged antenna comes into contact with the skin, a minor burn may result. Please contact your local dealer for replacement antenna.

## **Body-worn Operation**

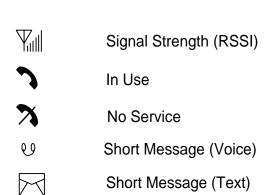
This device was tested for typical body-worn operations with the back of the phone kept 0.79 inches (2 cm) from the body. To comply with FCC RF exposure requirements, a minimum separation distance of 0.79 inches (2 cm) must be maintained between the user's body and the back of the phone, including the antenna, whether extended or retracted. Third-party belt-clips, holsters and similar accessories containing metallic components should not be used. Body-worn accessories that cannot maintain 0.79 inch (2 cm) separation distance between the user's body and the back of the phone, and have not been tested for typical body-worn operations may not comply with FCC RF exposure limits and should be avoided.

For more information about RF exposure, please visit the FCC website at www.fcc.gov

# CHAPTER 1. THE NAME AND FUNCTIONS

## **Hold Icon**







Roaming

Vibrator Enabled

Battery Level

# **CHAPTER 2. BASIC FUNCTIONS**

# **Turning the Phone On and Off**

<Turning the Terminal On>

- 1. Connect the terminal to the charged battery or the external power supply.
- 2. Press the [END/PWR] key for about 1.5 seconds until a red right appears on the upper side of the terminal.
- < Turning the Terminal Off >
- 1. Press the [END/PWR] key until the end message appears on the LCD, and then stop pressing the key.
- 2. If an antenna is stretched, push it in for safety.

## Making a Call

<Method1> Entering the Entire Phone Number

- 1. If the terminal is turned off, turn it on.
- Enter the phone number.(Enter the area code, if necessary.)
- 3. Press the [OK] key.
  - If the terminal is locked on, enter the password to unlock the terminal. Then, attempt the call again.
  - If the call is not connected, "Call Failed" signal will be indicated on the LCD.
- 4. Press the [END] key.

#### <Method2> Using Phone Book Entry

- 1. Enter the phone entry number, and press the [OK] key or press the related phone entry number for some time. Then, the call will be attempted.
  - e.g.) Press the [2] key for some time, then call will be connected to the phone number stored in the Entry #2.

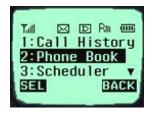


N D Rm CO

021234567

- 2. If you are not sure of the phone entry number, select the Soft Key(BOOK) with the Right Mouse Button.
- 3. Place the cursor on the Phone Book, and press the Soft Key(SEL) with the Left Mouse Button.
- 4. Search the Phone Book Entry number or name requested in the Phone Book to attempt a call to the phone number stored in it.



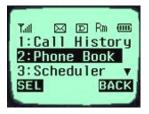




<Method3> Using the Recent Call History

- 1. Select the Soft Key(BOOK) with the Right Mouse Button..
- 2. If the screen changes, place the cursor on the Call History. Then, press the Soft Key(SEL) with the Left Mouse Button.
- 3. If the "Outgoing", "Incoming", and "Missed" are indicated on the screen, select the menu requested. Ten phone numbers of the recent calls are stored in each menu. Place the cursor on the menu requested, and press the Soft Key(SEL) with the Left Mouse Button.





4. The phone number list appears on the screen. Then, search and place the cursor on the phone number or name requested, and press the [OK] key.





## **Correcting Dialing Mistakes**

1. Press the Soft Key(CLR) with the Right Mouse Button of the screen to erase the number or character of the last entry.

2. Press the Soft Key(CLR) with the Right Mouse Button for one second, then all the number or character requested will be erased.

## **Receiving Calls**

- 1. Press any key except for the [END/PWR] key to receive a call.
  - ★Press the END Key once to stop the bell or vibration.
  - ★★ Press the END Key twice to end the incoming call
- 2. When the call completes, press the [END/PWR] key.
- 3. Or close the flip.

#### Mute

- 1. Press the Soft Key(MENU) with the Left Mouse Button during the call.
- 2. If a popup menu appears on the screen, place the cursor on the Mute menu and press the Soft Key(SEL) with the Left Mouse Button to select the Mute state. (The message"Mute" will be indicated on the screen.)
- 3. Press the Soft Key(OPT) with the Left Mouse Button to clear the function. The popup menu will appear. Select the Unmute menu. (The message 'Mute' will be disappear on the



**Redialing Last Outgoing Number** 

#### <Method 1>

1. Just press [OK] key to redial the last outgoing number. Then, the call will be attempted.

#### <Method 2> using the Call History

- 1. Press the Soft Key(BOOK) with the Right Mouse Button.
- 2. Place the cursor on the Call history menu on the screen, and press the Soft Key(SEL) with the Left Mouse Button.





- 3. Then, three menus will appear.
  - "Outgoing": Ten last outgoing calls are stored in this menu.
- "Incoming": Ten last incoming calls are stored in this menu.
- "Missed": Ten last missed calls are stored in this menu.
- 4. Place the cursor on the menu requested, and press the Soft Key(SEL) with the Left Mouse Button.
  - e.g.) Place the cursor on the "Outgoing" menu and press the Soft Key (SEL) with the Left Mouse Button.
- 5. The phone number list will appear. Place the cursor on the phone number or name requested, and press the [OK] key. Then, the call will be attempted.





# **Adjusting the Volume**

It is possible to adjust the speaker volume, ring volume, and the Ring Type with the volume buttons on the upper left side of the terminal.

- It is possible to adjust the speaker volume during the call.
- It is possible to adjust the key tone volume in a idle state.
- It is possible to adjust the ring volume during the ringing time.
- It is possible to adjust the ring volume from the Sound item on the Menu screen also.
  - ( F [MENU] [Sound][SpkVol] or [MENU]-1-2)



If you turn the ring volume down to the minimum, the message "-Ringer Off-" will be indicated on the LCD and no ringing sound will be sent out.

- Adjust the Ring Type on the Sound item on the Menu screen.
  - (F [MENU] [Sound] [Tone Length] or [MENU]-1-5)

## CHAPTER 3. PHONE BOOK FEATURES

## Two types of Phone Books

This service enables easier use of the outgoing or incoming phone numbers because it is possible to store up to 200 phone numbers in the memory. It is possible to store the phone numbers either in the Personal Phone Book memory or in the Recent Call History List

## **Personal Phone Book Memory**

It is possible to store up to 4 phone numbers of 32 digits including name up to 12 characters in each entry of the Phone Book.

Hard Pause

Time Pause

▼567

BACK

<Storing the Phone Number in the Personal Phone Book >

- 1. Enter the number to be stored. (Up to 32 characters)
- 2. Press the Soft Key(OPT) with the Left Mouse Button and then, a popup menu will appear. Place the cursor on the [save] key on the Menu and press the Soft Key(SEL) with the Left Mouse Button.
- 3. Select a Label.
- 4. Enter the name up to 12 characters.

  (Verify the number of characters and press the [save] key.) If you do not
  - want to enter the name, press the [save] key without entering characters.
- 5. Designate the Entry number. Then, an empty Entry number will be designated automatically. If you do not want this Entry number, designate another Entry number. If an existing phone number occupies the memory of the designated Entry number, a message will appear to verify if you want to overlap the existing one with a new one. If you select the [ok] key, the existing phone number will be erased in the entry, and a new one will be stored. If you want to maintain the existing phone number, designate another entry number.



⊠ D Rm @

0191234567

DE Pr (IIII)

No Label

Select Label

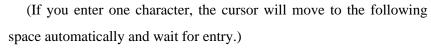
6. Messages will appear to set the Secret function in turn. If you set the Secret function to

the memory address, you will be unable to see the phone number or to correct it.

## **Entering Characters**

You will be provided with 5types of modes (English Lower, English Upper, Digil, Special Char, Icon) to enter the characters. Use the upside ( $\spadesuit$ ) key to change among the modes while entering the characters. The present mode is indicated on the lower center of the screen. Whenever you press the upside ( $\spadesuit$ ) key, the modes will change in the order of "ENG" - "eng" - "DIG" - "SPC" - "ENG" \*\*\*. Select the mode before you enter the characters, and enter the characters.

1. When the mode is ready for entry, the cursor ("\_") will be indicated on the space for entry.





- 2. Use the right side (→) key or the "0" key in the "ENG" "eng" state to place a space among the characters.
- 3. Verify if the cursor is placed where the character is to be entered, and change the mode by using the upside/downside  $(\nabla / \triangle)$  key.
- 4. Verify if the mode requested is indicated on the lower center of the screen, and enter the character.
- 5. Use 8 keys of [2]~[9] to enter the character in the "eng" and "ENG" mode. One key is designated with three or more than three characters. Therefore, press each key repeatedly for a short period of time until the character requested appears. For example, if you want to enter a character "K", set the "ENG" mode with the



upside/downside ( $\triangle$  /  $\nabla$ ) keys and then press [5] key twice for short time continuously.

6. Enter the numbers of 0~9 with ten keys from [0] to [9] in a "DIG" mode.

(Reference: The "ENG", "eng" and "DIG" modes remain in the same state even after you enter a character, while the "SPC" mode automatically change into an "ENG" mode after you enter one character.)

7. Enter a special code or icon in the "SPC" mode. An icon set is indicated in the order of 12 keypads with the Right Mouse Button of the screen in a "SPEC" mode. Press the key corresponding to the symbol (icon) to be entered in reference of them, and then the symbol (icon) will be entered on the space where the cursor is placed. Press the Soft Key(MORE) with the



Right Mouse Button when the symbol (icon) set is indicated on the screen, and then another set of symbols (icons) will be indicated on the screen. The symbol (icon) set is composed of three types of sets. Press the Soft Key(MORE) with the Right Mouse Button repeatedly in a preset SPEC mode to change one type of symbol set into another one. If the symbol (icon) set requested is indicated, use the keypad to enter the symbol (icon).

- 8. Use the Soft Key(CLR) with the Right Mouse Button to erase the input character. Press it for a short period of time to erase the last input character, and press it for some time to erase all the input characters.
- 9. If you complete entry of the characters, use the Soft Key with the Left Mouse Button to move to other items.

## **Recent Call History List**

This service enables easy and fast redialing with its function to store ten last outgoing calls, incoming calls, missed calls and added phone numbers (numbers stored by the scratch pad function).

<Retrieving Recent Call History>

- 1. Press the Soft Key(BOOK) with the Right Mouse Button of the screen.
- 2. Place the cursor on the Call history of the screen, and press the Soft Key(SEL) key with the Left Mouse Button.
- 3. Then, three menus will appear on the screen.
- "Outgoing": Ten last outgoing calls are stored in this service.
- "Incoming": Ten last incoming calls are stored in it.
- "Missed": Ten last missed calls are stored in it. Select one of the three menus.
- 4. Then the corresponding phone number list will appear. Place the cursor on the number requested and press the [OK] key to attempt a call.



## **Retrieving Numbers**

< Retrieving One Phone Numbers by Memory Location Number>

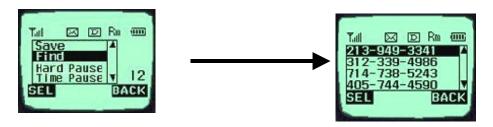
- 1. Enter the Phone Entry number (up to three digits) to be retrieved in an initial state.
- 2. Press the Soft Key(OPT) with the Left Mouse Button, and then a popup menu will appear.
- 3. Place the cursor on the "Entry" item on the popup menu and press the Soft Key(SEL) with the Left Mouse Button. And then, the information stored in the input entry number will appear. Press the [OK] key to attempt a call to that number.





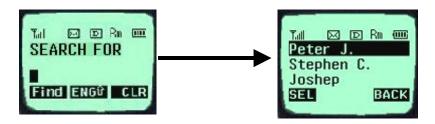
4. In another method, press the Soft Key(BOOK) with the Right Mouse Button in an initial state and select the items in the order of [Phone Book] and [Find Entry] on the menu. And then, a message will appear to request the entry number. Enter the number to be retrieved.

Enter a specific number in an initial state to retrieve a phone number with a specific number, and press the Soft Key(OPT) with the Left Mouse Button. If you select the "Find" item on the popup menu, a Phone Numbers List with the number requested will be indicated. Select the phone number to be retrieved, and then the information related to the entry will appear.



<Retrieving by Name Search>

- 1. Press the Soft Key(BOOK) with the Right Mouse Button in an initial state.
- 2. Select the [Phone Book] item.
- 3. If you select the [Find Name] item, a message will appear to request the name.
- 4. Then, a name list with the input characters will appear.
- Place the cursor on the name to be searched and select the Soft Key(SEL) with the Left Mouse Button.
   And then, the related information will appear.



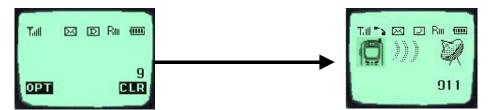
## **Dialing Numbers from Your Phone Book**

This function enables fast dialing with the entry number stored with the phone number requested.

#### <One-Touch Dialing>

One-Touch Dialing enables the call with the touch of just one key by its function to store the phone numbers requested in the Phone Book. This service is available only for the phone number stored in the entry numbers  $01\sim09$ .

- 1. Press the Phone Book Entry number for some time to connect a call.
- 2. The Entry 9 is designated for the number '911'.



#### <Two-Touch Dialing (Speed Dialing)>

Two-Touch Dialing function is available only for the phone numbers stored in the Entry numbers 10~99.

- 1. Press the first number of the two digit Entry numbers for a short period of time.
- 2. Press the second number for some time to attempt dialing.

#### <Three-Touch Dialing (Speed Dialing)>

The Three-Touch Dialing function is available only for phone numbers stored in the Entry numbers 100~199.

- Press the first two digit numbers among the three digit entry numbers for a short period of time.
- 2. Press the last digit number for some time to attempt dialing.

<Dialing from a Memory list>

- 1. Press the Soft Key(BOOK) with the Right Mouse Button.
- 2. Select the "Phone Book" menu.
- 3. Select the "Find Entry" item.
- Use the upside and downside key instead of the Entry number, and then the
  contents of the Phone Book Memory will appear in the order of the Entry
  numbers.
- 5. Place the cursor on the number requested, and press the [OK] key.



<Dialing from a Memory Location>

- Press the Soft Key(BOOK) with the Right Mouse Button of the screen.
- 2. Select the "Phone Book" menu.
- 3. Enter the entry number requested and press the Soft Key(SEL) with the Left Mouse Button.
- 4. Place the cursor on the number requested in the Entry, and press the [OK] key.



#### **Advanced Phone Book Feature**

#### Pause Feature

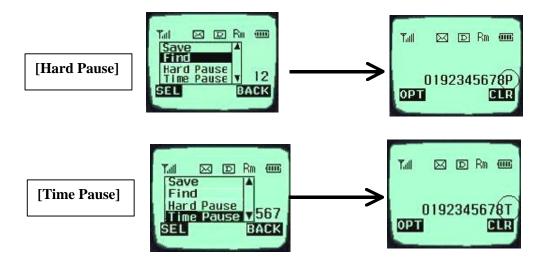
When you call the automated system such as sending the voice message, you have to press a few numbers. This service enables storing the numbers by a specific symbol of the Pauses to save instead of pressing the numbers by hand.

Pauses are two types as follows.

- 1. Hard Pause (H) Press the [OK] key to send the following numbers.
- 2. Time Pause (T) Pause for about 2 seconds to send the following numbers. Use the Time Pause in case longer Pause time is necessary.
- 3. Hyphen –Use the hyphen just to indicate the number, as the pause is not available between two numbers.

#### Storing a Number with Pauses

- 1. Enter the number.
- 2. Press the Soft Key(OPT) on the left to use the Pause function.
- 3. Select the [Hard Pause] item on the popup menu, and then a character "H" will be indicated on the screen.
- 4. Select the [Time Pause] item, and then the 2 Sec Pause will be indicated as the character "T".





\*\*Note – Press the items in the orders of the Soft Key(MENU) on the left, the [Auto Hyphen] and [ON] items on the screen in a call waiting state to select the Auto Hyphen function.

"Prepending" a stored number

If you travel out of your usual life zone, and have to add the numbers such as the area code to the existing phone numbers in the Phone Book, use the "Prepending" function. If the Phone Book Entry, the call information, and the call back (message response) number are indicated on the screen, it is possible to add numbers to the original numbers

- 1. If the phone number stored in the memory appears on the screen, enter the numbers to be added.
- 2. Press the [OK] key to attempt a call.



#### CHAPTER 4. MENU FEATURE

#### Main Menu

It is possible to verify or change various functions or setup the terminal status on the main menu.



Features

## **General Guidelines to MENU Access and Settings**

- 1. Press the Soft Key(MENU) on the left and the menu items will appear.
- 2. Use the upside and downside keys ( $\uparrow \Psi$ ) to move to the menu items not indicated on the screen.
- 3. Place the cursor on the menu item requested with the direction keys to select a menu item, and press the Soft Key(SEL) on the left. And then, press the number corresponding to the menu item to be selected.
- 4. Use the upside and downside keys ( $\uparrow \Psi$ ) to change the setup values in the menu items.
- 5. Press the Soft Key(SEL) on the left to store the setup values changed in the menu item, or press the Soft Key(BACK) on the right to leave the setup values not stored.
- 6. Press the Soft Key(BACK) on the right to move up to the upper level during the value setup in the menu items.

## **Menu Item Descriptions**

Menu 1. <Sound>

Ring Sound ( F [MENU]-1-1 )
 Select one of three bell Sound and fourteen melodies with the direction keys.



## 2. Ring Type ( @ [MENU]-1-2 )



Set one of three Ring Types (Ring, Vibrator, and LED) with the direction keys.

#### 3. Ring & Vibr Vol ( @ [MENU]-1-3 )



- Ring type: Adjust the ring volume in seven levels (High Medium Low Off Vib1 Vib2 Viv3) with the direction keys. The ring volume is also adjustable with the side keys while the bell is ringing or in a call waiting state.
- Vibrator type: Adjust the vibrator volume in four levels. (Low Middle High Escalating).

- Lamp

## 4. Key Beep ( [MENU]-1-4)



Set the tone length in two levels (Short, Long) with the direction keys.

## 5. Key Volume (@ [MENU]-1-5)



Adjust the beep in three levels (High > Medium > Low) with the direction keys.

## 6.Ear Volume ( [MENU]-1-6)



Adjust the earpiece volume in three levels (High > Medium > Low) with the direction keys. It is also adjustable with the side keys in a busy line state.

#### 7. Alerts Sound ( @ [MENU]-1-7)



An alert signal is activated according to each situation by five submenus under the Alert menus.

- Fade: It is activated if the call is disconnected in a busy line state. (On / Off)
- Minute: This signal is activated when 1minute elapses from the call connection. (On / Off)
- Service: This signal notifies whether a call is available or not between the service and the no service areas. (On / Off)
- Call Connection: It is activated to notify that the call is connected. (On / Off)

#### Menu 2. <Display>

#### 1. Backlight ( @ [MENU]-2-1 )



It is possible to adjust the keypad and the backlight time in 5 levels with the direction keys.

(Always Off, 10 Sec, 30 Sec, Always On, On when flip open)

#### 2. Banner ( @ [MENU]-2-2 )



It is possible to store the characters to appear on the standby state of the terminal. Select either "Keep" or "Change" with the direction keys.

#### 3. THEME ( \* [MENU]-2-3)

- Default
- Srar Theme

Select one of the above items.

## 4. Auto Hyphen (F [MENU]-2-4)



It is possible to set the function to enter the Hyphen to the input number automatically to an "On" or "Off" state. .

## 5. Languages ( @ [MENU]-2-5 )





It is possible to set the language to be used in the terminal among four languages with the direction keys (Select one of four languages of English, French, Spanish, and Portuguese)

Menu 3. <System>

## 1. Set NAM( @ [MENU]-3-1)



Select one NAM in the two NAM (Number Assignment Module) services. Select either "No. 1" or "No. 2" with the direction key. Both "No.1" and "No. 2" have different NAM parameters, respectively. Therefore, if you select the NAM nidentified with the subscribed number, the service is not available.

#### 2. Auto NAM ( @ [MENU]-3-2 )



This service enables setting of the NAM to the identified subscribed number for one or more than one NAMs. Use the direction keys to set the service to either "On" or "Off" state.

#### 3. Version ( @ [MENU]-3-5 )



This service informs on the present terminal S/W version. It has two items of "S/W" and "PRL" as the submenu.

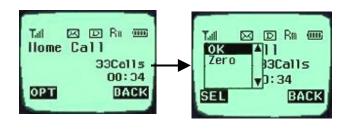
Menu 4. <Call Info>

## 1. Last Call ( @ [MENU]-4-1 )



This service shows the last call time.

## 2. Home Calls ( [MENU]-4-2 )



 Total call time at the Home system (not roaming) from initial setup to the present.

## 3. Roam Calls ( @ [MENU]-4-3 )



Shows the call time at the roaming system from initial setup to the present

#### 4. All Calls ( @ [MENU]-4-4 )



It shows the total call time to the present either at the Home system or the roaming system or both.

Menu 5. <Features>

## 1. Auto Answer ( @ [MENU]-513 )



Auto answer service is one of the most useful functions while driving a vehicle, and it enables automatic answering to the incoming call after the bell rings for designated times.

(Off, 1 ring after, 3 ring after, 5 ring after)

## 2. Auto Retry ( @ [MENU]-5-2)



If the called user is in a busy line state, this service automatically attempts a call to that number in a certain interval. It is possible to set the interval in four selections. (Off, every 10sec, every 30sec, every 60sec)

## 3. One Touch ( @ [MENU]-5-3)



4. Voice Priv ( @ [MENU]-5-4 )



< TBD >

#### Menu 6. Utility

- Country
- Calculator

#### Menu 7. <Security>

Select the Soft Key(MENU) on the left in an initial call waiting state, and select [6. Security]. Then a message will appear on the LCD to request the Lock Code. If you fail to enter the correct Lock Code of four characters, the process will not proceed to the following low level menu. And if the Lock Code is not correct, the process will return to the Main Menu.



#### 1. Lock Mode ( @ [MENU]-7-1 )

Set the terminal lock function to either "On Power Up", "Never", or "Always" with the direction key.

#### 2. Restrict ( @ [MENU]-7-3 )

This service enables restriction on the call service. Select either "Yesf" or "No" with the direction key. The call service will be restricted only to the emergency phone numbers. However, call termination is available.

## 3. Clear Callinfo ( [MENU]-7-5 )

This service enables clearing of all the call information in the Memory. Select either "Yes" or "Back" with the direction key. Select "Yes", then a message will appear on the LCD to confirm the command before the service clears the information. Select "Yes" to clear the information requested.

#### 4. Clr Memory (Erase Phone Book) ( MENU]-7-4 )

This service enables erasing of all the information in the Phone Book. Select either "Yes" or "Back" with the direction key. Select "Yes", then a message will appear on the LCD to confirm the command before the service erases the information. Select "Yes" to erase the information requested.

## 5. Emergency # ( \* [MENU]-7-5 )

This service enables entering of the emergency phone numbers up to three.

It has two items of "Edit", and "Next" as the Submenu. Select "Edit" to view the emergency phone numbers. If the memory address is empty, the message "Empty" will be indicated. Select "Add", enter the phone number requested and then select the Soft Key(SAVE) on the left, to add the emergency phone numbers. Enter the memory address

when a message appears to request the memory address on the following image, and then press the Soft Key(SAVE) on the left to store it. Select "Erase All" to erase all the emergency phone numbers. Then, a message will appear to confirm the command. Select the Soft Key(YES) on the left to erase all the emergency phone numbers.

## 6. New Code ( \* [MENU]-7-6)

This service enables replacing of the present terminal Lock Code in four digits with a new Lock Code. A message will appear to confirm the command to change the lock code.

# CHAPTER 6. Massage

#### **Massage Service**

This service supports reception of the text message, alerting, and the voice mailbox. It is possible to access the above functions with the text message key Call back

service is also available with the call key ([OK] key) , if the calling number is indicated on the message received.

It is possible to store up to 23 messages and to receive up to 120 characters per message. It is recommended to check the number of character receivable because the capacity depends on the system service provider.

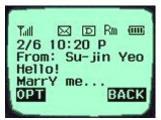
<Initial Message Service Image >



- Move the cursor with the upside and downside keys, and press Softkey(SEL) for the menu requested. Press Softkey(BACK) to return to the initial image on the terminal.
- ( ): The number in the parenthesis indicates the number of messages.

<Type of Menu>

- New Text: Menu to check a new incoming text message
- Old Text: Menu to check the verified but not erased text messages
- Voice: Menu to check the number of voice messages in the voice mailbox
- Erase All: Menu to erase all the stored messages
- Setting: Menu to select the alerting tone to report arrival of a message
- 1. New Text (\*)
  - Menu to check the message received but not checked by the user
  - \* In the parenthesis indicates the number of messages not checked by the use.



<When a message has been received. >



Select the OPT, and the sub menu related to the message will appear.

<When the Erase item is selected on the sub menu >

-

- [Next]: It indicates that there is another message received. (If no more new message has been received, the old text list will be indicated.)
- [Erase]: It erases the message.
- [Call back]: It calls back to the calling number.

## 2. Old Text (\*)



- It indicates the checked but not erased messages in the form of the list.



- It indicates the checked and stored message in the form of the list. Move the location of > with the upside or downside key to select the message.

## 3. Voice (\*)





- It indicates the number of the voice messages in the voice mailbox.
- Press the voice mailbox identification number or the [Call] menu key. Then, the voice mailbox will connect.
- Select the [Erase] menu item. Then, the messages will be erased, as many as indicated on the LCD, without need to verify the number of messages

#### 4. Erase All

- This service enables erasing of all the messages stored by the message service.



#### 5. Setting

- It is possible for the user to set the alarm to report arrival of a message.
- Alert: Select one of 2 alerts, 4 alerts and mute services.
- 2 Min Alert: It is possible for the user to select the re-alerting service to report arrival of a new message, when 2minutes elapse after the user does not check a new message.



- Selecting the setting menu



- Selecting the Alert menu



Selecting the 2 Min Alert menu