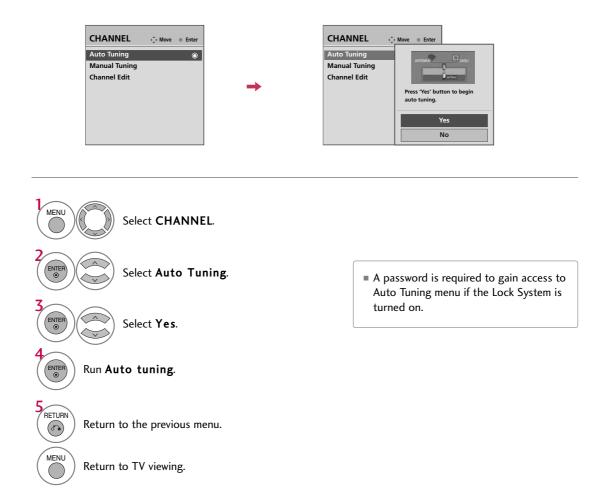
WATCHING TV / CHANNEL CONTROL

CHANNEL SETUP

Auto Scan (Auto Tuning)

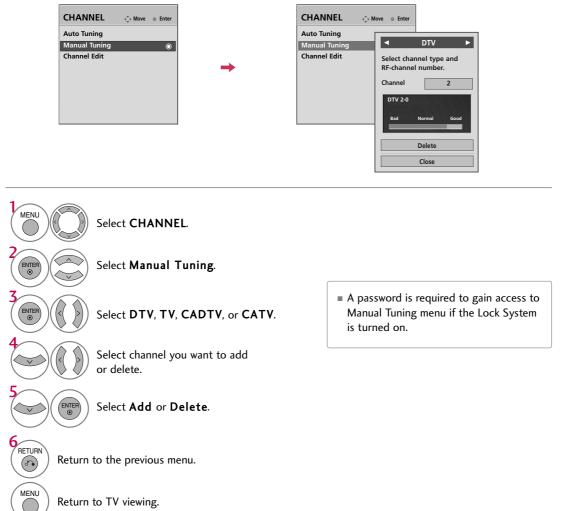
Automatically finds all channels available through antenna or cable inputs, and stores them in memory on the channel list.

Run Auto Tuning again after any Antenna/Cable connection changes.



Add/Delete Channel (Manual Tuning)

If selecting DTV or CADTV input signal, you can view the on-screen signal strength monitor to see the quality of the signal being received.



Return to TV viewing.

WATCHING TV / CHANNEL CONTROL

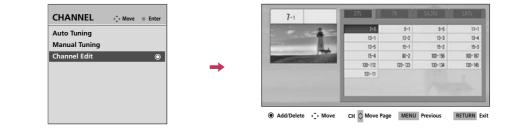
CHANNEL SETUP

Channel Editing

From the default channel list created from the Auto Tuning channel search, you can create two different types of channel lists in memory: "custom list" and "favorite channel list".

A custom list can be created by toggling each channel on or off with ENTER button. The channels in the Custom List are displayed in black and the channels deleted from the Custom List are displayed in gray.

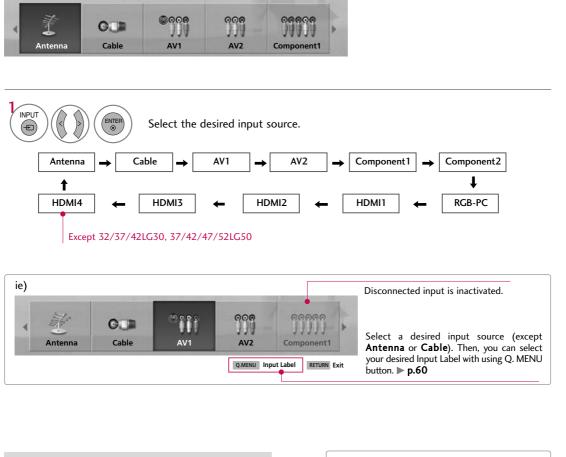
Once a channel is highlighted you can add or delete the channel by referring to the small window at the topright corner of the screen.

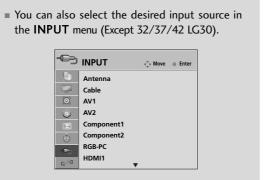




INPUT LIST

Only these input signals which are connected to a TV can be activated and selected.





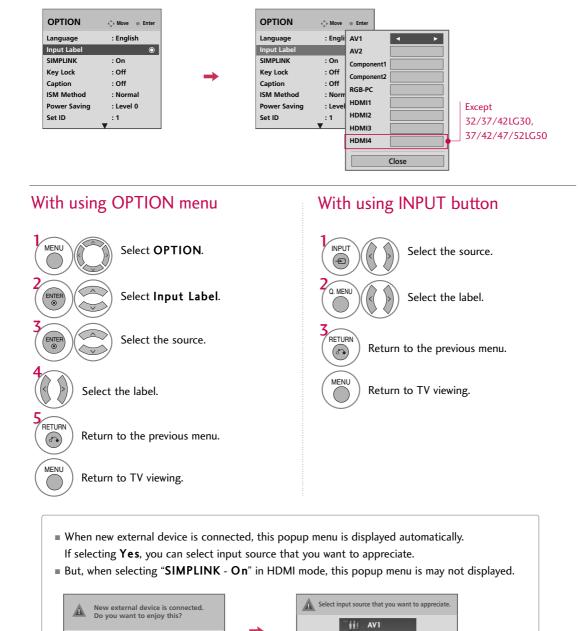
- Antenna: Select it to watch over-the-air broadcasts.
- Cable: Select it to watch cable and digital cable.
- **AV 1-2**: Select them to watch a VCR or other external equipment.
- Component 1-2: Select them to watch DVD or a Digital set-top box.
- **RGB-PC**: Select it to view PC input.
- **HDMI1-4**: Select them to watch high definition devices.

WATCHING TV / CHANNEL CONTROL

WATCHING TV / CHANNEL CONTROL

INPUT LABEL

You can set a label for each input source when it's not in use.



999 AV2

Component1

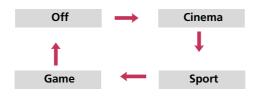
WATCHING TV / CHANNEL CONTROL

Yes

No

AV MODE

You can select the optimal images and sounds.





Press the **AV MODE** button repeatedly to select the desired source.

- If you select "Cinema" in AV mode, Cinema will be selected both for "PIC-TURE menu - Picture Mode" and "AUDIO menu - Sound Mode" respectively.
- If you select "Off" in AV mode, the "Picture Mode" and "Sound Mode" return to previous selected value.

WATCHING TV / CHANNEL CONTROL

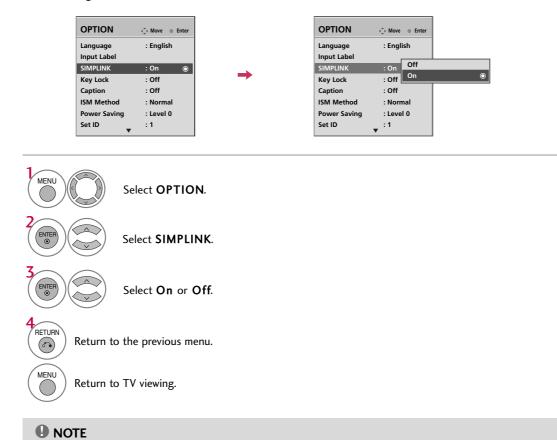
SIMPLINK

This function operates only with devices with the Simplink logo.

If connected other brand device with the Simplink logo, it may not work.

This allows you to control and play other AV devices connected with HDMI cable without additional cables and settings.

To start using SIMPLINK, turn it on in the user menus.



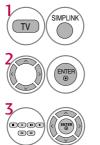
- Connect the HDMI/DVI IN or HDMI IN terminal of the TV to the rear terminal (HDMI terminal) of the
- SIMPLINK device with the HDMI cable.
- ▶ When you switch the Input source with the INPUT button on the remote control, the SIMPLINK device will stop.
- When you select a device with home theater functionality, the sound output automatically switches to the home theater speakers.
- ▶ If a connected SIMPLINK home theater system doesn't play the audio from the TV, connect the DIGITAL AUDIO OUT terminal on the back of the TV to the DIGITAL AUDIO IN terminal on the back of the SIM-PLINK device with an OPTICAL cable.

SIMPLINK Functions

- **Direct Play:** After connecting AV devices to the TV, you can directly control the devices and play media without additional settings.
- **Select AV device:** Enables you to select one of the AV devices connected to TV.
- **Disc playback:** Control connected AV devices by pressing the $\land \lor \lt \Rightarrow$, ENTER, \triangleright , \blacksquare , II, $\blacktriangleleft \triangleleft$ and $\triangleright \triangleright$ buttons.
- **Power off all devices:** When you power off the TV, all connected devices are turned off.
- **Switch audio-out:** Offers an easy way to switch audio-out.
- Sync Power on: When you play the connected AV device, TV will automatically turn on.

(A device, which is connected to the TV through a HDMI cable but does not support SIMPLINK, does not provide this function)

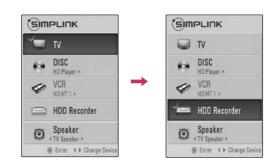
Note: To operate SIMPLINK, an HDMI cable over Version 1.2 with *CEC function should be used. (*CEC: Consumer Electronics Control).



Display SIMPLINK menu.

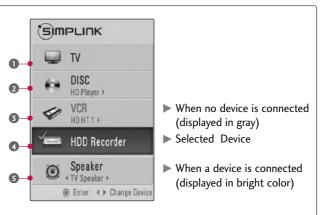
Select the desired device.

Control connected AV devices.



SIMPLINK Menu

- **TV viewing**: Switch to the previous TV channel regardless of the current mode.
- DISC playback: Select and play discs. When multiple discs are available, the titles of discs are conveniently displayed at the bottom of the screen.
- **VCR playback**: Control the connected VCR.
- HDD Recordings playback: Control recordings stored in HDD.
- G Audio Out to Home Theater speaker/Audio Out to TV: Select Home Theater speaker or TV speaker for Audio Out.



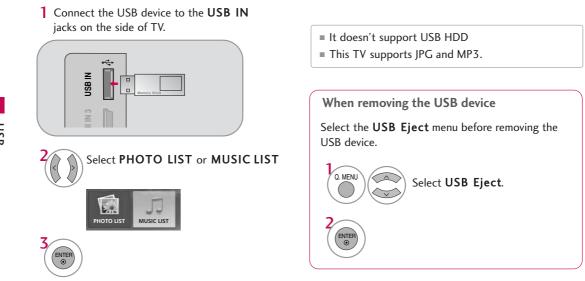
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USB

* This feature is only for 37/42/47/52LG50, 32/37/42/47/52LG60, 32/42/47/52LG70, Plasma TV.

ENTRY MODES

When you connect a USB device, this screen is displayed automatically. In USB device, you can not add a new folder or delete the existing folder.



Precautions when using the USB device

- ▶ Only a USB storage device is recognizable.
- If the USB storage device is connected through a USB hub, the device is not recognizable.
- A USB storage device using an automatic recognition program may not be recognized.
- A USB storage device which uses its own driver may not be recognized.
- In case of a card reader, up to four memory cards are concurrently recognizable.
- The recognition speed of a USB storage device may depend on each device.
- Please do not turn off the TV or unplug the USB device when the connected USB storage device is working. When such device is suddenly separated or unplugged, the stored files or the USB storage device may be damaged.
- Please do not connect the USB storage device which was artificially maneuvered on the PC. The device may cause the product to malfunction or fail to be played. Never forget to use only a USB storage device which has normal music files or image files.

- Please use only a USB storage device which was formatted as a FAT or NTFS file system provided with the Windows operating system. In case of a storage device formatted as a different utility program which is not supported by Windows, it may not be recognized.
- Please connect power to a USB storage device which requires an external power supply. If not, the device may not be recognized.
- Please connect a USB storage device with cable is offered by USB maker. If connected with cable is not offered by USB maker or an excessively long cable, the device may not be recognized.
- Some USB storage devices may not be supported or operated smoothly.
- File alignment method of USB storage device is similar to Window XP and filename can recognize up to 100 English characters.
- Please backup important files because data on USB device may be damaged. Data management is consumer's responsibility and as a result, the manufacturer does not cover data damage.

USB

PHOTO LIST

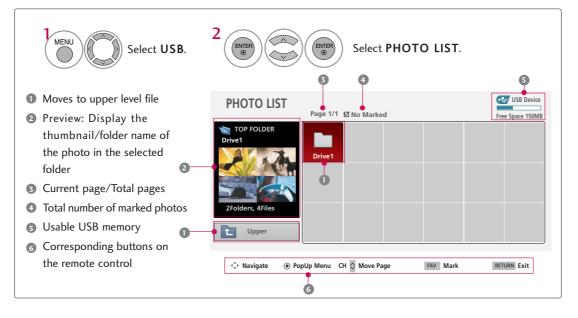
You can view .JPG files from USB storage devices. The On Screen Display on your model may be slightly different.

Supported photo file: *.JPG

- You can play JPG files only.
- Only baseline scan is supported among JPG.

USB

Screen Components



USB

Photo Selection and Popup Menu

PHOTO LIST	Page 1/1	🛛 No Marked		Contraction Contra
TOP FOLDER Drive1	Drive1			
2Folders, 4Files				
∢੍ਰੈ∙ Navigate	Menu CH	Move Page	FAV Ma	rk RETURN Exit





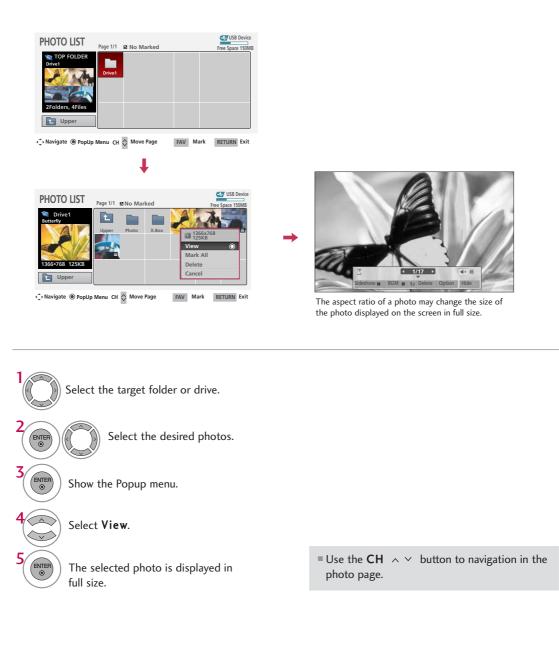
When you select a file (not folder), this PopUp menu is displayed.

View: Display the selected item.

- Mark All: Mark all photos on the screen.
- Unmark All: Deselect all marked photos.
- Delete: Delete the selected photo item.
- Cancel: Close the pop-up menu.
- Select the target folder or drive. Select the desired photos. Show the Popup menu. Select the desired Popup menu.
- Use the CH \land \checkmark button to navigation in the photo page.
- Use the FAV button to mark or unmark a photo. When one or more photos are marked, you can view individual photos or a slide show of the marked photos. If no photos are marked, you can view all photos individually or all photos in the folder in a slide show.

Full Screen Menu

You can change the Photo List view so that it fills the screen. More operations are available in full screen mode.



USB

USB



Select the Sideshow, BGM, (Rotate), Delete, Option, or Hide.

- Use < > button to select the previous or next photo.
- Use $\land \lor \lt >$ button to select and control the menu on the full-sized screen.

- Sideshow: Selected photos are displayed during the slide show. If no photo is selected, all photos in the current folder are displayed during slide show.
 - Set the time interval of the slide show in **Option**.
 - A slide show continues for a maximum of 4 hours. After 4 hours, the slide show will end and go to TV mode or external input mode.
- BGM: Listen to music while viewing photos in full size.
 Set the BGM device and album in Option.
- CRotate): Rotate photos.
 Rotates the photo 90°, 180°, 270°, 360° clockwise.
- **Delete**: Delete photos.
- ► Option: Set values for Slide Speed and Music Folder.
 - Use < > button and ENTER button to set values. Then go to Enter and press ENTER to save the settings.
 - You cannot change Music Folder while BGM is playing.
- ► Hide : Hide the menu on the full-sized screen.
 - To see the menu again on the full-sized screen, press ENTER button to display.



NOTE

This TV will not be able to decode most JPEG images saved using the Progressive option.

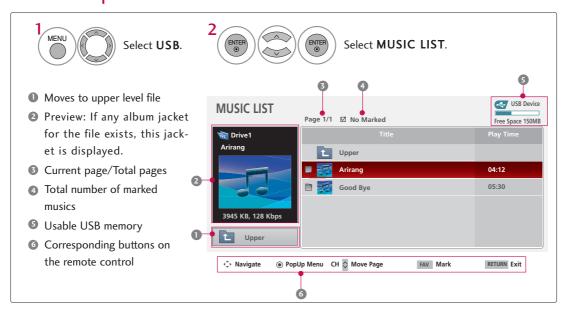
USB

MUSIC LIST

You can use the Music List menu to play MP3 files form a USB storage device. This TV cannot play back copy-protected files. The On Screen Display on your model may be slightly different.

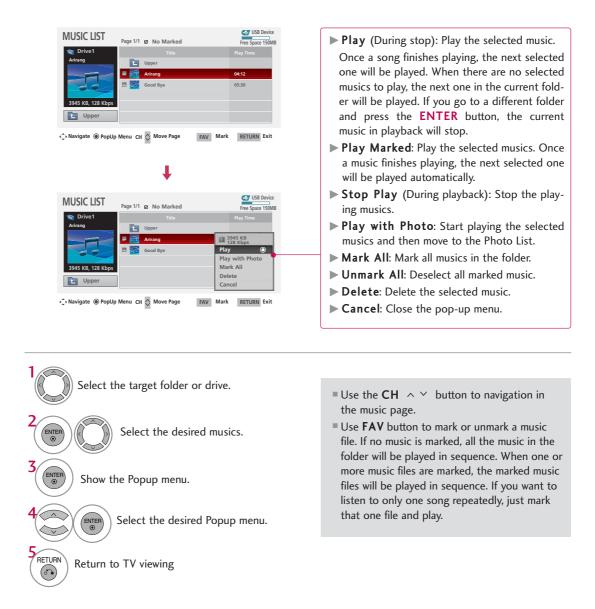
Supported music file: *.MP3 Bit rate range 40Kbps ~ 320Kbps • Sampling rate (Sampling Frequency) MPEG1 : 32000, 44100, 48000Hz MPEG2 : 16000, 24000, 22050Hz MPEG2.5 : 16 ~ 48KHz

Screen Components



Music Selection and Popup Menu

Up to 6 music titles are listed per page.



USB

The play information box (as shown below) will automatically move across the screen when there is no user input to prevent a fixed image remaining on the screen for a extended period of time.



NOTE

- \blacktriangleright When music is playing, \sum is displayed in front of the music play time.
- \blacktriangleright A damaged or corrupted music file that does not play displays 00:00 as the play time.
- Music files with copy-protection will not play.
- \blacktriangleright Press ENTER, \blacksquare , or RETURN button to stop the screen saver.
- ▶ This TV can not play music files less than 16 Kbytes.

PICTURE SIZE (ASPECT RATIO) CONTROL

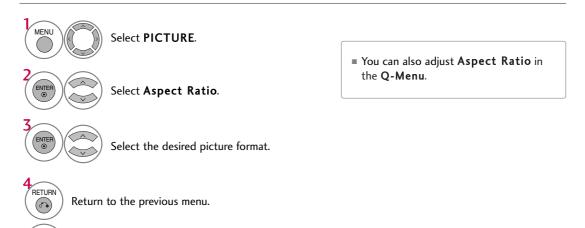
This feature lets you choose the way an analog picture with a 4:3 aspect ratio is displayed on your TV. RGB-PC input source use 4:3 or 16:9 aspect ratio.

NOTE

▶ If a fixed image is displayed on the screen for a long time, the image could become imprinted on the screen and remain visible.

This phenomenon is common to all manufacturers and is not covered by warranty. Although, after watching video that did not fill the screen, any after-image from the black bars will normally dissipate after a few minutes.

PICTURE	♦ Move ⊙ Enter		PICTURE		-⊖ Mo	we ⊙ Enter
Aspect Ratio : 16:9	٥		Aspect Ratio :	16:9		
icture Mode : Standard			Picture Mode :	Standard		
 Backlight 	80			• Backlight	80	
Contrast	90	\rightarrow		Contrast	90	Set By Program
Brightness	50			• Brightness	50	4:3
Sharpness	60			• Sharpness	60	16:9
Color	60			Color	60	Zoom1
• Tint	0 R G			• Tint	0	Zoom2
•				▼		Just Scan



Return to TV viewing.

MENU

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Set by program

Selects the proper picture proportion to match the source's image.

(4:3→ 4:3)



(16:9→ 16:9)



4:3

Choose 4:3 when you want to view a picture with an original 4:3 aspect ratio.



16:9

Adjust the picture horizontally, in a linear proportion to fill the entire screen.



Zoom 1

Choose Zoom 1 when you want to view the picture without any alteration. However, the top and bottom portions of the picture will be cropped.



Zoom 2

Choose Zoom 2 when you want the picture to be altered, both vertically extended and cropped. The picture taking a halfway trade off between alteration and screen coverage.



PICTURE CONTROL

Just Scan

Following selection will lead to you view the picture of best quality without loss of original picture in high resolution image.

Notes: If there are noise in original picture, you can see the noise at the edge.

Just Scan operates only in

DTV/CADTV/Component/HDMI-DTV/DVI-DTV (720p/1080i/1080p) input source.



PRESET PICTURE SETTINGS

Picture Mode - Preset

There are factory presets for picture settings available in the user menus. You can use a preset, change each setting manually, or use the Intelligent Sensor.

PICTURE 🔆 Move 💿 Enter P	PICTURE 🔶	Move ⊙ Enter
Picture Mode : Standard	Aspect Ratio : 16:9 Victure Mode : Standard	Intelligent Sensor Vivid
Backlight 80 Contrast 90 Brightness 50 Sharpness 60 Color 60 Tint 0	• Backlight 8 • Contrast 9 • Brightness 5 • Sharpness 6 • Color 6 • Tint ▼	Cinema 0 Sport 0 Game
Select PICTURE.		
Select Picture Mode.	Cinema, Sp	Sensor, Vivid, Standard, ort, and Game Settings are e optimum picture quality at
Select Intelligent Sensor (Except 32/37/42LG30, Plasma TV), Vivid, Standard, Cinema, Sport, or Game.	the factory a When selecti	nd are not adjustable. ng Intelligent Sensor 37/42LG30, Plasma TV),
Return to the previous menu.	adjusted acco conditions.	able picture is automatically ording to the surrounding

You can also adjust Picture Mode in the Q. Menu.

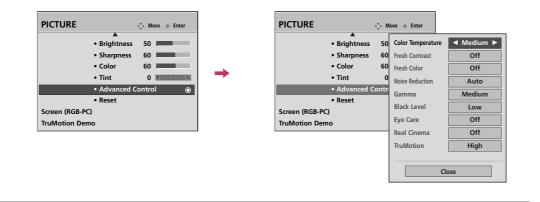
PICTURE CONTROL

MENU

Return to TV viewing.

Color Tone - Preset

Choose one of three automatic color adjustments. Set to warm to enhance hotter colors such as red, or set to cool to see less intense colors with more blue.





MENU
Select PICTURE.

Image: Select Advanced Control.

Image: Select Color Temperature.

Image: Select Cool, Medium, or Warm.

MANUAL PICTURE ADJUSTMENT

Picture Mode - User Mode

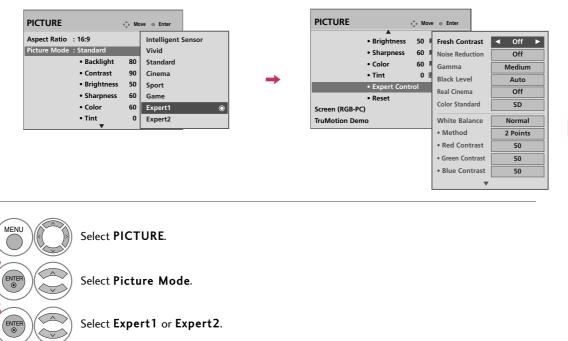
Adjust the picture appearance to suit your preference and viewing situations. This feature is disable in "**Picture Mode-Intelligent Sensor**".



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Picture Mode - Expert Control

By segmenting categories, **Expert1** and **Expert2** provide more categories which users can set as they see fit, offering the optimal picture quality for users.



Select Expert Control.

Select your desired menu option.

Make appropriate adjustments.

Return to the previous menu.

Return to TV viewing.

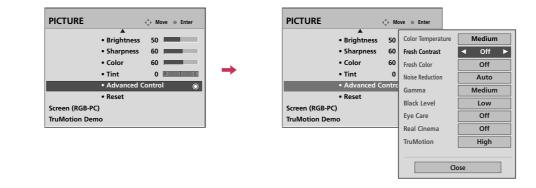
ENTE

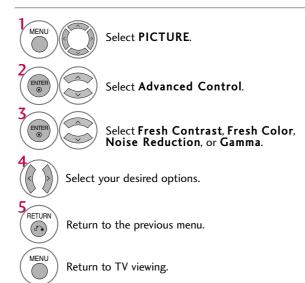
MENU

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PICTURE IMPROVEMENT TECHNOLOGY

Fresh Contrast: Optimizes the contrast automatically according to the brightness of the reflection. Fresh Color: Adjusts the color of the reflection automatically to reproduce as close as possible natural colors. Noise Reduction: Removes interference up to the point where it does not damage the original picture. Gamma: High gamma values display whitish images and low gamma values display high contrast images.

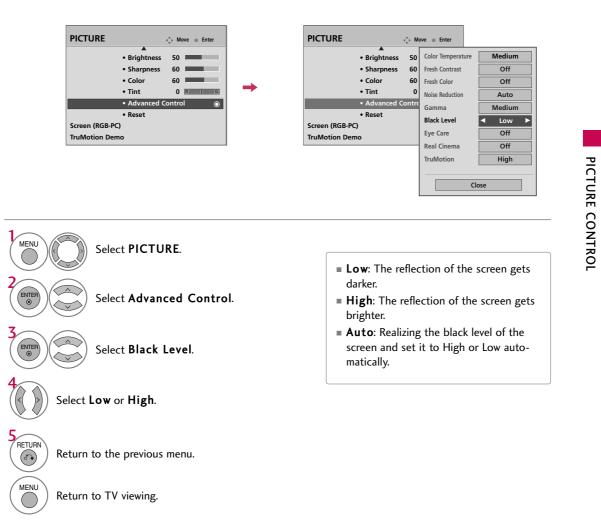




PICTURE CONTROL

ADVANCED CONTROL - BLACK (DARKNESS) LEVEL

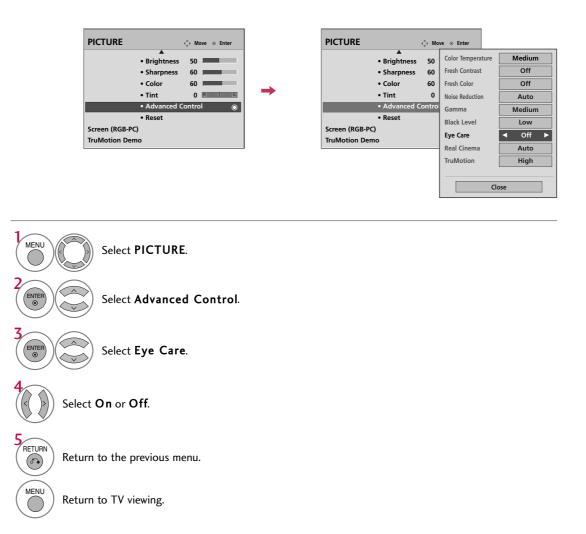
Adjusting the contrast and the brightness of the screen using the black level of the screen. This feature is disable in DTV and PC mode.



ADVANCED CONTROL - EYE CARE - LCD TV Only

Dims extremely bright pictures.

This feature is disable in "Picture Mode-Vivid, Cinema".



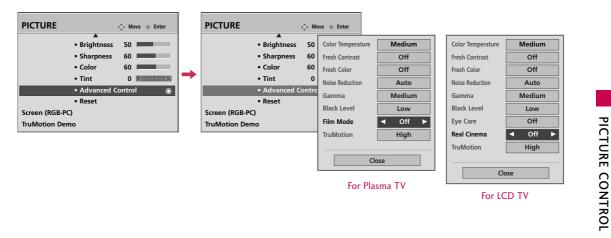
PICTURE CONTROL

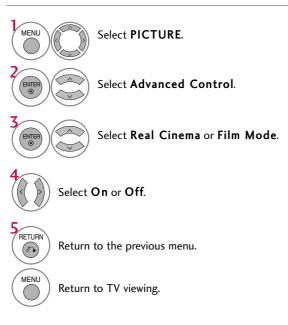
ADVANCED CONTROL - REAL CINEMA / FILM MODE

Set up the TV for the best picture appearance for viewing movies.

When you operate Real Cinema/Film Mode (3:2 Pull-Down Mode or Cinema Correction Mode), the TV will adjust 24 fps video from movies to 30 fps video for display.

This feature operates only in TV (Analog TV/CATV, Digital DTV/CADTV), AV1, AV2, Component 480i/1080i, and HDMI 1080i mode.





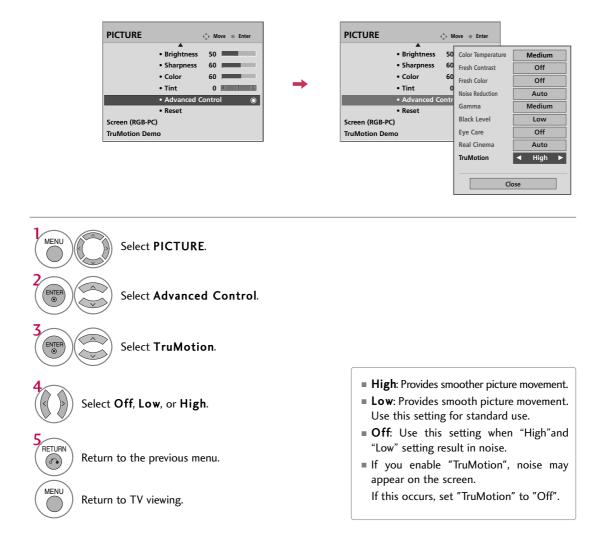
ADVANCED CONTROL - TRUMOTION

- Only 32/37/42/47/52LG60, 32/42/47/52LG70

TruMotion provides even better quality for movies than 3:2 Pull-Down conversions.

TruMotion means the panel supports faster frame rates that normal panels which makes for smoother motion in video. TruMotion LCD models support 120Hz instead of 60Hz. This means twice the information on the screen in the same amount of time and easier film conversions (120 is equally divisible by 24, so no interpretations or double frames are needed).

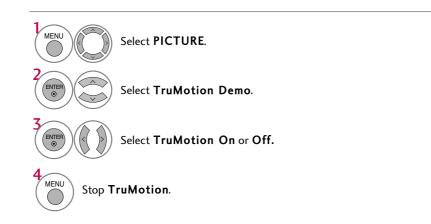
TruMotion works with all inputs except PC mode.



TRUMOTION DEMO - Only 32/37/42/47/52LG60, 32/42/47/52LG70

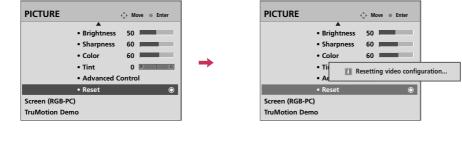
Use this feature to see the difference TruMotion makes. TruMotion works with all inputs except PC mode.



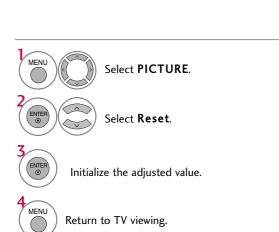


PICTURE RESET

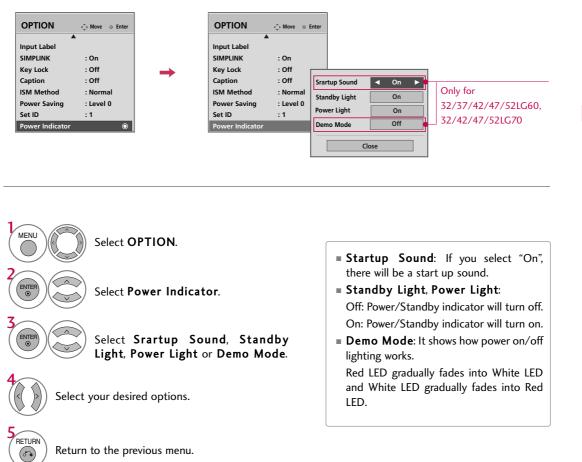
Settings of the selected picture modes return to the default factory settings.



PICTURE CONTROL



POWER INDICATOR - LCD TV Only



PICTURE CONTROL

Return to TV viewing.

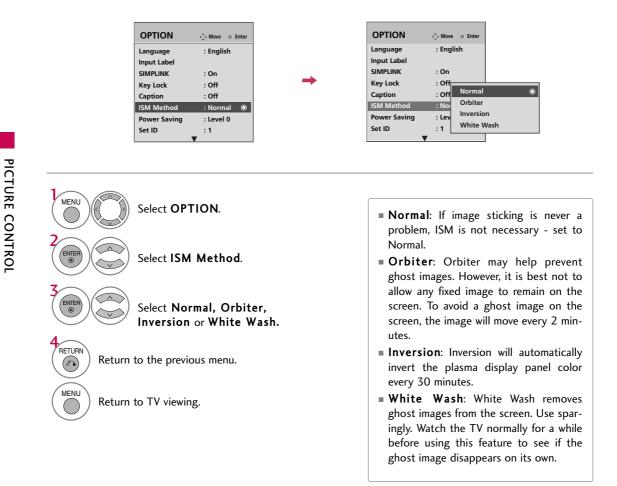
MENU

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IMAGE STICKING MINIMIZATION (ISM) METHOD - Plasma TV Only

A frozen still picture from a PC/video game displayed on the screen for prolonged periods can result in a ghost image. You can use Orbiter to help prevent image sticking. The other two functions are for removing a ghost image.



NOTE

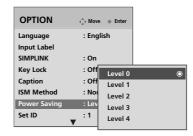
An excessive ghosted image may be impossible to clear entirely with White Wash. To return to normal viewing, press the any button.

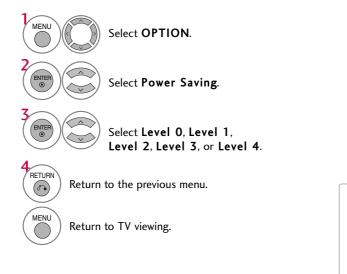
POWER SAVING PICTURE MODE - Plasma TV Only

It reduces the plasma display's power consumption.

OPTION	💠 Move 💿 Enter
Language	: English
Input Label	
SIMPLINK	: On
Key Lock	: Off
Caption	: Off
ISM Method	: Normal
Power Saving	:Level 0 💿
Set ID	:1
	V

→



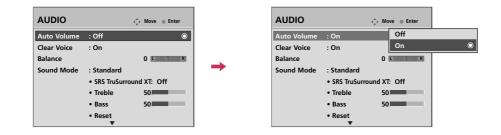


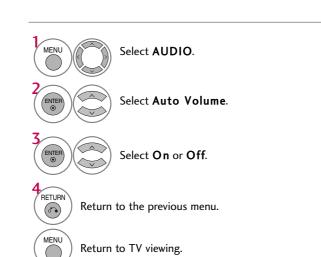
- Level 0 is the brightest.
- Level 0 > Level 1 > Level 2 > Level 3 > Level 4
- You can also adjust Power Saving in the Q. Menu.

SOUND & LANGUAGE CONTROL

AUTO VOLUME LEVELER (AUTO VOLUME)

Auto Volume makes sure that the volume level remains consistent whether you are watching a commercial or a regular TV program.





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PRESET SOUND SETTINGS (SOUND MODE)

Sound Mode lets you enjoy the best sound without any special adjustment as the TV sets the appropriate sound options based on the program content.

Standard, **Music**, **Cinema**, **Sport**, and **Game** are preset for optimum sound quality at the factory and are not adjustable.

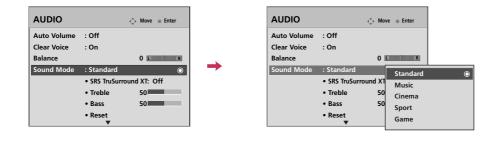


Image: Select AUDIO.

Image: Select Sound Mode.

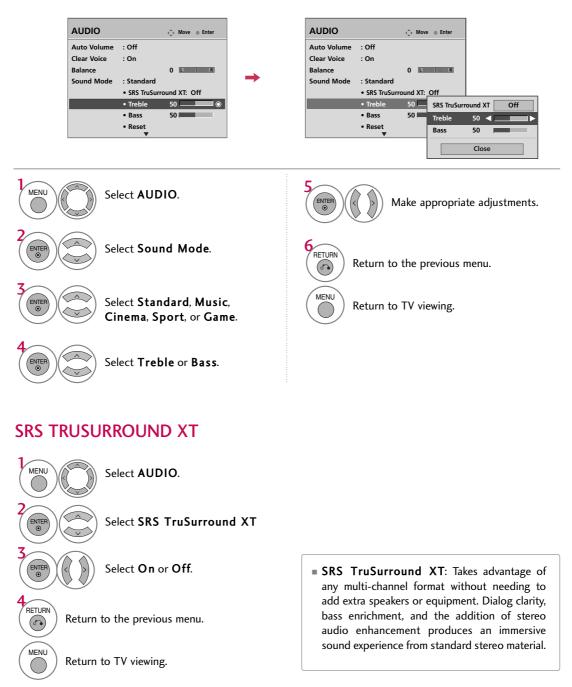
Image: Select Standard, Music, Cinema, Sport, or Game.

Return to TV viewing.

(

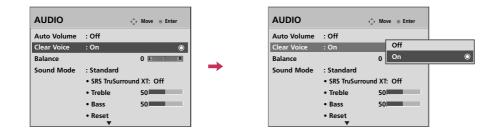
SOUND SETTING ADJUSTMENT - USER MODE

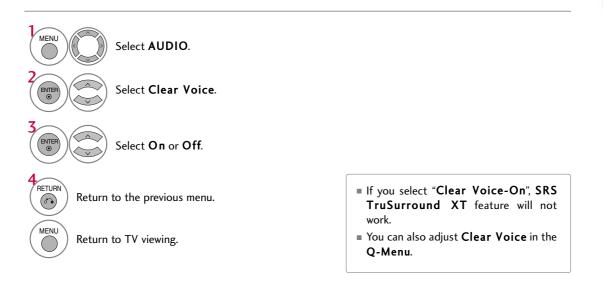
Adjust the sound to suit your taste and room situations.



CLEAR VOICE

By differentiating the human sound range from others, it improves the sound quality of voices.

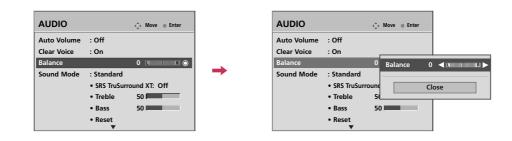


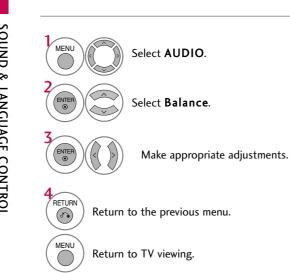


SOUND & LANGUAGE CONTROL

BALANCE

Adjust the left/right sound of speaker to suit your taste and room situations.

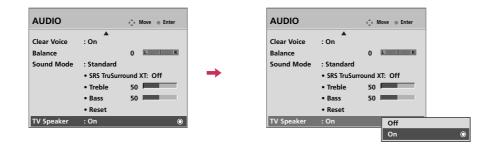


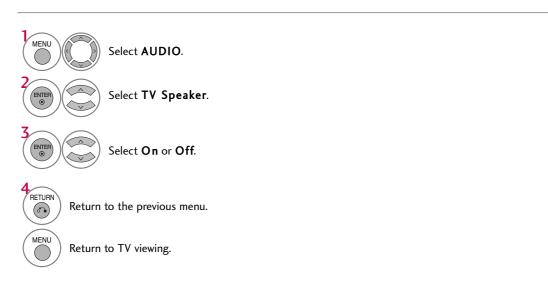


SOUND & LANGUAGE CONTROL

TV SPEAKERS ON/OFF SETUP

Turn the TV speakers off if using external audio equipment.



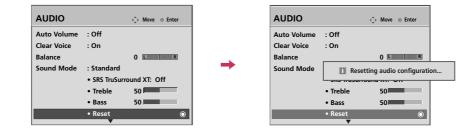


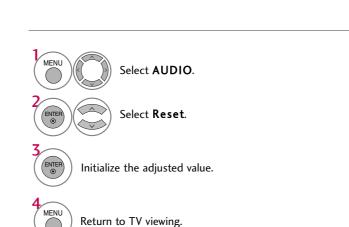
SOUND & LANGUAGE CONTROL

SOUND & LANGUAGE CONTROL

AUDIO RESET

Settings of the selected Sound Mode return to the default factory settings.





STEREO/SAP BROADCAST SETUP

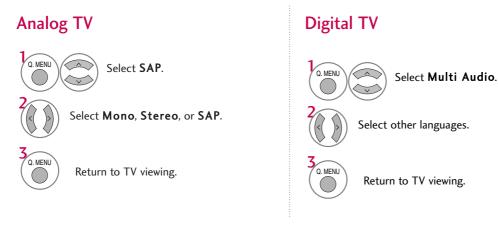
For Analog only: This TV can receive MTS stereo programs and any SAP (Secondary Audio Program) that accompanies the stereo program if the station transmits an additional sound signal. Mono sound is automatically used if the broadcast is only in Mono.



LCD TV







SOUND & LANGUAGE CONTROL

SOUND & LANGUAGE CONTROL

AUDIO LANGUAGE

Other languages may be available if a digital signal is provided by the broadcasting station. This feature operates only in DTV/CADTV mode.





Return to TV viewing.

MENU

(

ON-SCREEN MENUS LANGUAGE SELECTION

The menus can be shown on the screen in the selected language.

OPTION	♦ Move ○ Enter
Language	: English 💿
Input Label	
SIMPLINK	: On
Key Lock	: Off
Caption	: Off
ISM Method	: Normal
Power Saving	: Level 0
Set ID 🔹	:1







SOUND & LANGUAGE CONTROL

Return to TV viewing.

MENU

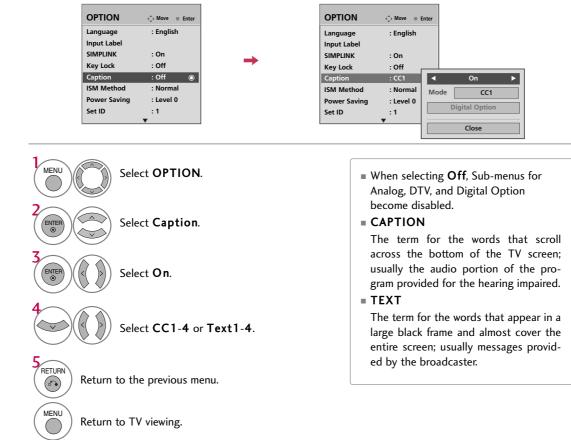
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SOUND & LANGUAGE CONTROL

CAPTION MODE

Analog Broadcasting System Captions

Caption must be provided to help people with hearing loss watch TV. Select a caption mode for displaying captioning information if provided on a program. Analog caption displays information at any position on the screen and is usually the program's dialog. Caption/Text, if provided by the broadcaster, would be available for both digital and analog channels on the Antenna/Cable. This TV is programmed to memorize the caption/text mode which was last set when you turned the power off. This function is only available when **Caption** Mode is set **On**.

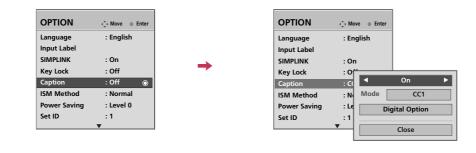


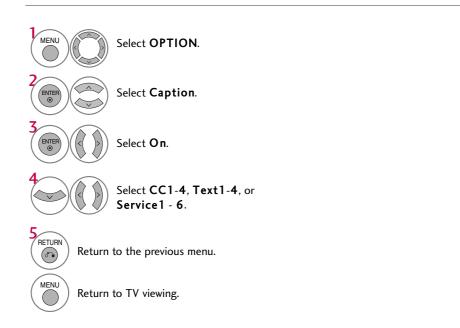
SOUND & LANGUAGE CONTROI

Digital Broadcasting System Captions

Choose the language you want the DTV/CADTV Captions to appear in. Other Languages can be chosen for digital sources only if they are included on the program.

This function in only available when Caption Mode is set On.

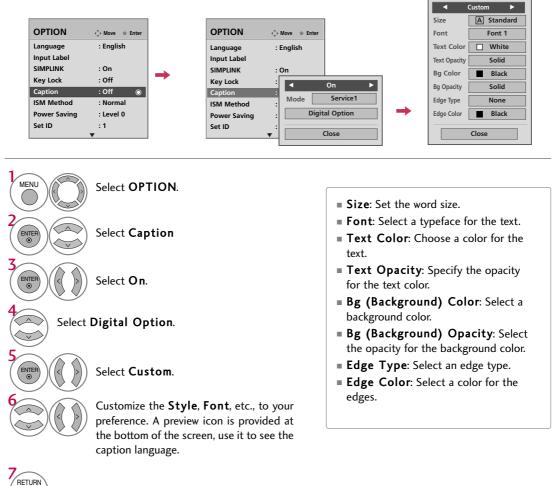




SOUND & LANGUAGE CONTROL

Caption Option

Customize the DTV/CADTV captions that appear on your screen. This function in only available when **Caption** Mode is set **On**.



Return to the previous menu.

Return to TV viewing.

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MENU

(

SOUND & LANGUAGE CONTROL

TIME SETTING

CLOCK SETTING

Auto Clock Setup

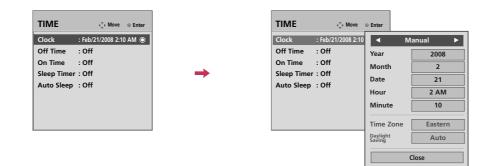
The time is set automatically from a digital channel signal.

The digital channel signal includes information for the current time provided by the broadcasting station. Set the clock manually if the current time is set incorrectly by the auto clock function.

TIME	TIME Move	
Select TIME.		
Select Clock.		
Select Auto.		
 Select your viewing area time zone. U.S.A: Eastern, Central, Mountain Pacific, Alaska, or Hawaii. Canada: Eastern, Central, Mountain Pacific, New F.land, or Atlantic. 		
Select Auto, Off, or On (depending of whether or not your viewing area observe Daylight Saving time).		
RETURN Return to the previous menu.		
MENU Return to TV viewing.		

Manual Clock Setup

If the current time setting is wrong, reset the clock manually.





Return to TV viewing.

TIME SETTING

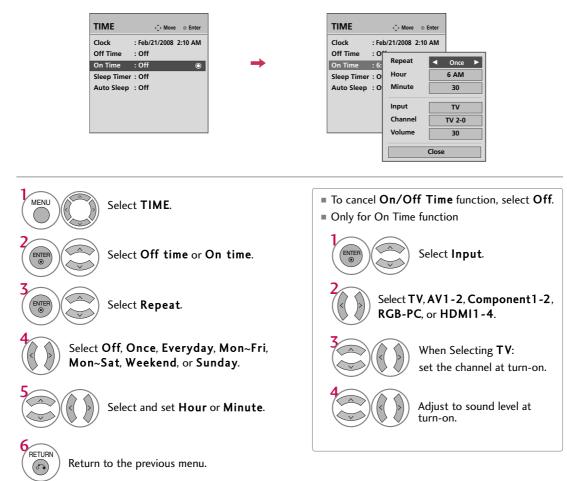
AUTO ON/OFF TIME SETTING

This function operates only if the current time has been set.

The Off Time function overrides the On Time function if they are both set to the same time.

The TV must be in standby mode for the **On Time** to work.

If you do not press any button within 2 hours after the TV turns on with the **On Time** function, the TV will automatically revert to standby mode.



TIME SETTING

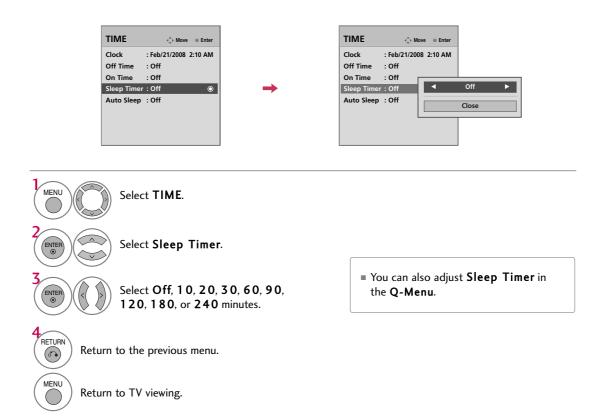
Return to TV viewing.

MENU

(

SLEEP TIMER SETTING

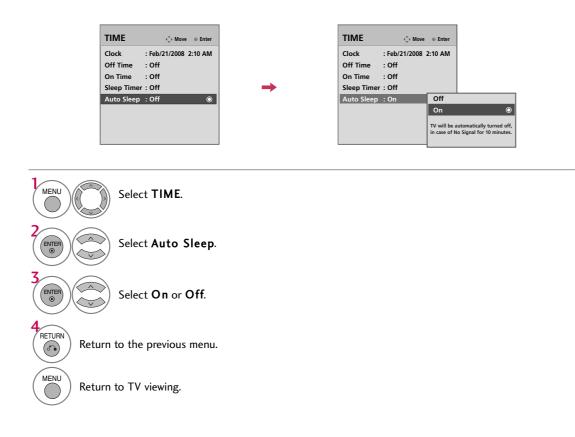
The Sleep Timer turns the TV off at the preset time. Note that this setting is cleared when the TV is turned off.



TIME SETTING

AUTO SHUT-OFF SETTING

TV will be automatically turned off, in case of no signal for 10 minutes.



PARENTAL CONTROL / RATINGS

Parental Control can be used to block specific channels, ratings and other viewing sources.

The Parental Control Function (V-Chip) is used to block program viewing based on the ratings sent by the broadcasting station. The default setting is to allow all programs to be viewed. Viewing can be blocked by choosing the type of the program and the categories. It is also possible to block all program viewing for a time period. To use this function, the following must be done :

1. Set ratings and categories to be blocked.

- 2. Specify a password
- 3. Enable the lock

V-Chip rating and categories

Rating guidelines are provided by broadcasting stations. Most television programs and television movies can be blocked by TV Rating and/or Individual Categories. Movies that have been shown at the theaters or direct-to-video movies use the Movie Rating System (MPAA) only.

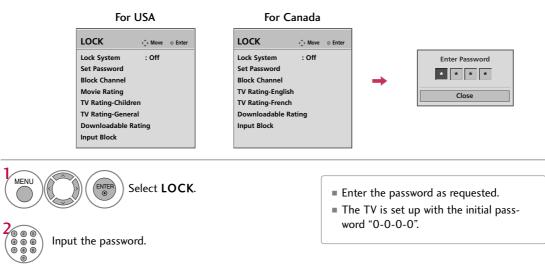
Ratings for Television programs including made-for-TV movies :

- TV-G (General audience)
- TV-PG (Parental guidance suggested)
- TV-MA (Mature audience only)
- TV-Y (All children)
- TV-14 (Parents strongly cautioned)
- TV-Y7 (Children 7 years older)

SET PASSWORD & LOCK SYSTEM

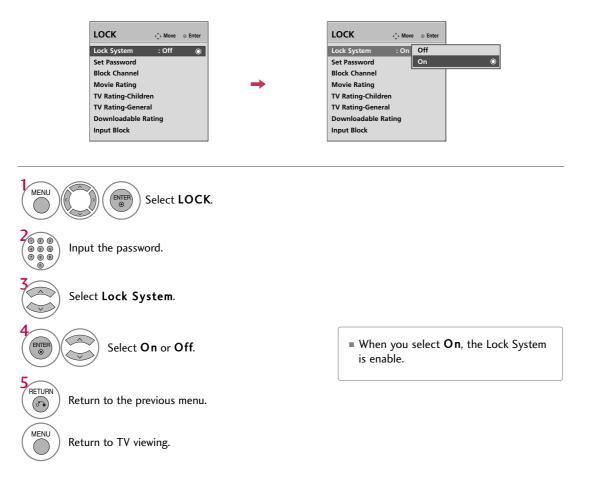
Setting up Your Password

Set up blocking schemes to block specific channels, ratings, and external viewing sources. A password is required to gain access to this menu.



Lock System

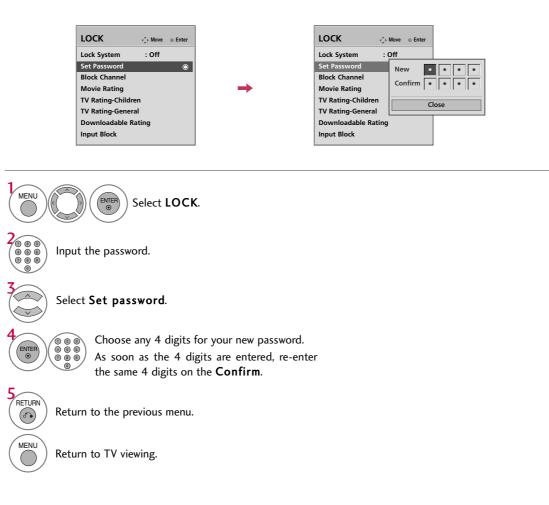
Enables or disables the blocking scheme you set up previously.



PARENTAL CONTROL /RATINGS

Set Password

Change the password by inputting a new password twice.

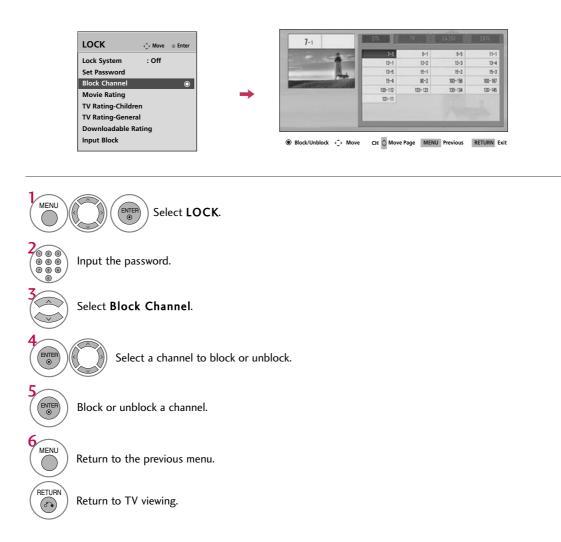


PARENTAL CONTROL / RATING

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CHANNEL BLOCKING

Blocks any channels that you do not want to watch or that you do not want your children to watch.

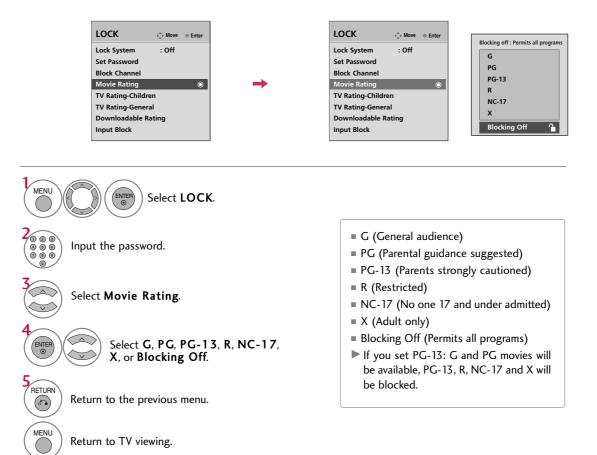


PARENTAL CONTROL /RATINGS

MOVIE & TV RATING

Movie Rating (MPAA) - For USA only

Blocks movies according to the movie ratings limits specified, so children cannot view certain movies. You can set the ratings limit by blocking out all the movies with the ratings above a specified level. Keep in mind that the movie ratings limit only applies to movies shown on TV, not TV programs, such as soap operas.

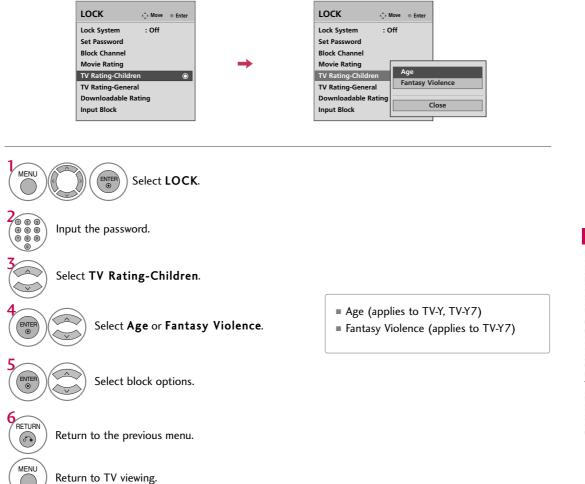


PARENTAL CONTROL / RATING

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TV Rating Children - For USA only

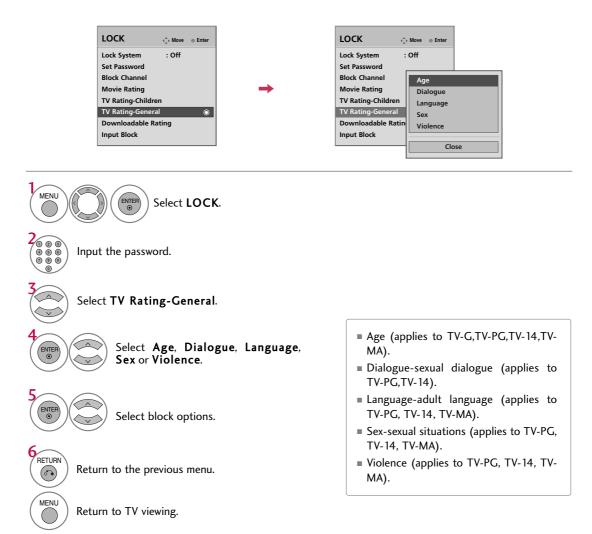
Prevents children from watching certain children's TV programs, according to the ratings limit set. The children rating does not apply to other TV programs. Unless you block certain TV programs intended for mature audiences in the TV Rating - sub menu, your children can view those programs.



PARENTAL CONTROL /RATINGS

TV Rating General - For USA only

Based on the ratings, blocks certain TV programs that you and your family do not want to view.

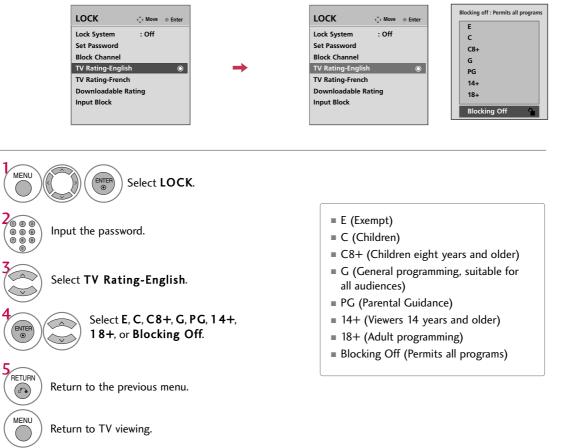


PARENTAL CONTROL / RATINC

112

TV Rating English - For CANADA only

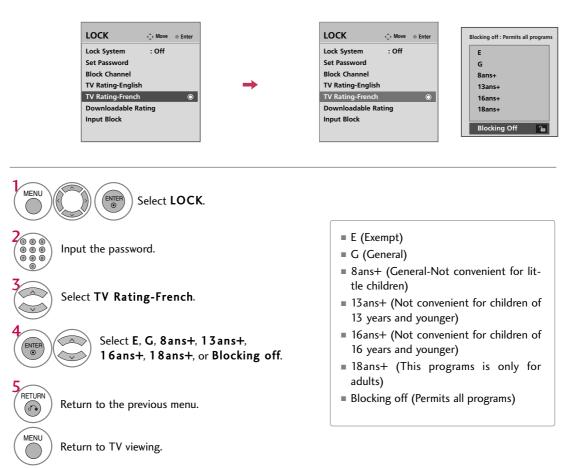
Selecting canadian english language rating system.



PARENTAL CONTROL /RATINGS

TV Rating French - For CANADA only

Selecting canadian french language rating system.

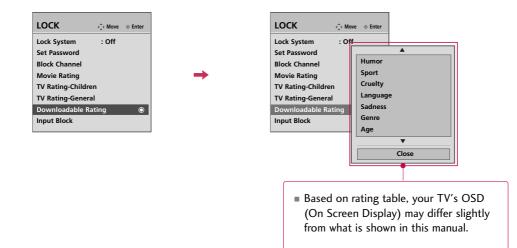


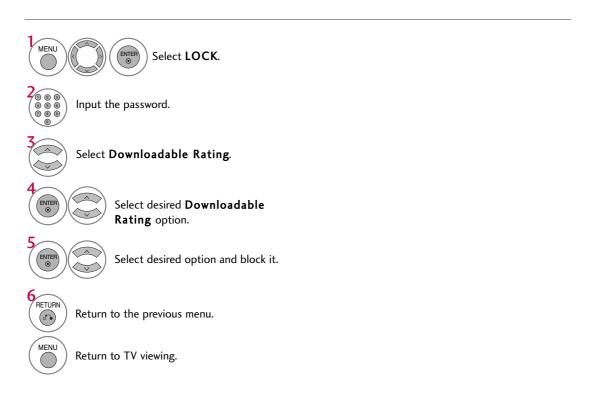
PARENTAL CONTROL / RATING

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DOWNLOADABLE RATING

This function may become available in the future and will be available only for digital channels. This function operates only when TV has received Region5 Rating data.



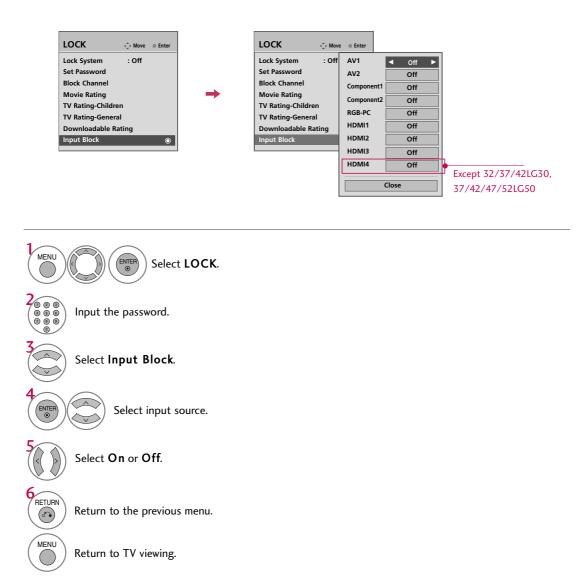


PARENTAL CONTROL / RATING

PARENTAL CONTROL /RATINGS

EXTERNAL INPUT BLOCKING

Enables you to block an input.

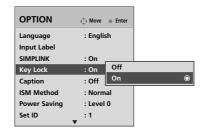


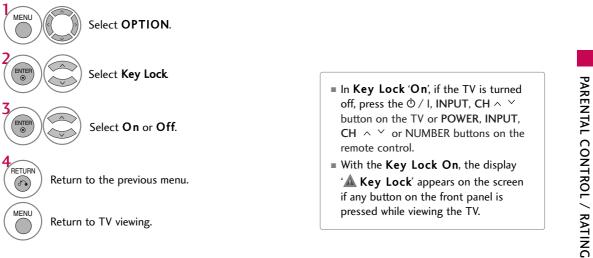
PARENTAL CONTROL / RATING

KEY LOCK

The TV can be set up so that it can only be used with the remote control. This feature can be used to prevent unauthorized viewing by locking out the front panel controls. This TV is programmed to remember which option it was last set to even if you turn the TV off.

OPTION	♦ Move ⊗ Enter
Language	: English
Input Label	
SIMPLINK	: On
Key Lock	: Off 💿
Caption	: Off
ISM Method	: Normal
Power Saving	: Level 0
Set ID	:1





APPENDIX

TROUBLESHOOTING

The operation does not work normally.								
The remote control doesn't work	 Check to see if there is any object between the product and the remote control causing obstruction. Ensure you are pointing the remote control directly at the TV. Ensure that the batteries are installed with correct polarity (+ to +, - to -). Ensure that the correct remote operating mode is set: TV, VCR etc. Install new batteries. 							
Power is suddenly turned off	Is the sleep timer set?Check the power control settings. Power interrupted.							

	Check whether the product is turned on.
No picture &No sound	 Check whether the product is tarked on. Try another channel. The problem may be with the broadcast. Is the power cord inserted into wall power outlet? Check your antenna direction and/or location. Test the wall power outlet, plug another product's power cord into the outlet where the product's power cord was plugged in.
Picture appears slowly after switching on	This is normal, the image is muted during the product startup process. Please contact your service center, if the picture has not appeared after five minutes.
No or poor color or poor picture	 Adjust Color in menu option. Keep a sufficient distance between the product and the VCR. Try another channel. The problem may be with the broadcast. Are the video cables installed properly? Activate any function to restore the brightness of the picture.
Horizontal/vertical bars or picture shaking	Check for local interference such as an electrical appliance or power tool.
Poor reception on some channels	 Station or cable product experiencing problems, tune to another station. Station signal is weak, reorient antenna to receive weaker station. Check for sources of possible interference.
Lines or streaks in pictures	Check antenna (Change the direction of the antenna).

APPENDIX

The audio function does	The audio function does not work.							
Picture OK & No sound	 Press the VOL or VOLUME button. Sound muted? Press MUTE button. Try another channel. The problem may be with the broadcast. Are the audio cables installed properly? 							
No output from one of the speakers	■ Adjust Balance in menu option.							
Unusual sound from inside the product	A change in ambient humidity or temperature may result in an unusual noise when the product is turned on or off and does not indicate a fault with the product.							

There is a problem in PC mode. (Only PC mode applied)								
The signal is out of range	 Adjust resolution, horizontal frequency, or vertical frequency. Check the input source. 							
Vertical bar or stripe on background & Horizontal Noise & Incorrect position	■ Work the Auto configure or adjust clock, phase, or H/V position. (Option)							
Screen color is unstable or single color	Check the signal cable.Reinstall the PC video card.							

APPENDIX

MAINTENANCE

Early malfunctions can be prevented. Careful and regular cleaning can extend the amount of time you can enjoy your new TV.

Caution: Be sure to turn the power off and unplug the power cord before you begin any cleaning.

Cleaning the Screen



2

Here's a great way to keep the dust off your screen for a while. Wet a soft cloth in a mixture of lukewarm water and a little fabric softener or dish washing detergent. Wring the cloth until it's almost dry, and then use it to wipe the screen.

Make sure the excess water is off the screen, and then let it air-dry before you turn on your TV.

Cleaning the Cabinet

To remove dirt or dust, wipe the cabinet with a soft, dry, lint-free cloth.

Please be sure not to use a wet cloth.

Extended Absence

A CAUTION

▶ If you expect to leave your TV dormant for a long time (such as a vacation), it's a good idea to unplug the power cord to protect against possible damage from lightning or power surges.

PRODUCT SPECIFICATIONS

	MODELS	32LG30 (32LG30-UA)	37LG30 (37LG30-UA)	42LG30 (42LG30-UA)			
Dimensions	With stand	31.5 x 23.7 x 8.9 inches 801.8 x 604.2 x 227.3 mm	36.2 x 26.8 x 11.5 inches 919.6 x 682.3 x 293.8 mm	40.6 x 29.2 x 11.5 inches 1032.8 x 742.3 x 293.8 mm			
(Width x Height x Depth)	Without stand	31.5 x 21.4 x 3.1 inches 801.8 x 544.1 x 79.0 mm	36.2 x 24.0 x 3.5 inches 919.6 x 610.3 x 89.0 mm	40.6 x 26.3 x 3.6 inches			
Weight	With stand Without stand	29.5 pounds / 13.4 kg 26.2 pounds / 11.9 kg	41.4 pounds / 18.8 kg 35.7 pounds / 16.2 kg	52.0 pounds / 23.6 kg 46.2 pounds / 21.0 kg			
	MODELS	37LG50 (37LG50-UA)	42LG50 (42LG50-UA)			
Dimensions	With stand	36.8 x 26.9 x 11.5 936.4 x 685.4 x 293		x 28.9 x 11.5 inches) x 735.0 x 294.0 mm			
(Width x Height x Depth)	Without stand	36.8 x 24.1 x 3.4 i 936.4 x 612.8 x 88	nches 40.7	x 26.1 x 3.5 inches 0 x 663.0 x 91.0 mm			
Weight	With stand Without stand	40.3 pounds / 18. 34.3 pounds / 15.	0	54.0 pounds / 24.5 kg 48.5 pounds / 22.0 kg			
	MODELS	47LG50 (47LG50-UA))	52LG50 (52LG50-UA)			
Dimensions	With stand	45.5 x 32.0 x 13.5 1156.2 x 813.1 x 342		50.8 x 35.1 x 13.5 inches 1291.7 x 892.2 x 342.9 mm			
(Width x Height x Depth)	Without stand	45.5 x 29.1 x 4.0 i 1156.2 x 739.2 x 103		x 32.1 x 4.5 inches 7 x 817.0 x 115.3 mm			
Weight	With stand Without stand	64.3 pounds / 29 54.2 pounds / 24	0) pounds / 39.5 kg) pounds / 34.9 kg			
Power requirement Television System Program Coverage External Antenna I		AC100-240V ~ 50/60Hz NTSC-M, ATSC, 64 & 256 QAM VHF 2-13, UHF 14-69, CATV 1-135, DTV 2-69, CADTV 1-1 75 ohm					
Environment	Operating Temperature Operating Humidity		32 ~ 104°F (0 ~ 40 Less than 80%	°C)			
condition	Storage Temperature Storage Humidity		D°C)				

The specifications shown above may be changed without prior notice for quality improvement.

APPENDIX

APPENDIX

	MODELS	32LG60 (32LG60-UA)	37LG60 (37LG60-UA)	42LG60 (42LG60-UA)			
Dimensions	With stand	31.7 x 24.6 x 13.1 inches	36.5 x 27.7 x 14.7 inches	40.8 x 31.2 x 14.9 inches			
(Width x Height		805.6 x 626.0 x 333.0mm	929.0 x 705.0 x 374.7 mm	1037.8 x 794.6 x 379.5 mm			
x Depth)	Without stand	31.7 x 23.1 x 3.7 inches	36.5 x26.1 x 3.8 inches	40.8 x 29.4 x 3.1 inches			
		805.6 x 587.4 x 96.2 mm	929.0 x 665.0 x 98.7 mm	1037.8 x 747.0 x 80.8 mm			
Weight	With stand	26.8 pounds / 12.2 kg	46.7 pounds / 21.2 kg	53.1 pounds / 24.1 kg			
0	Without stand	31.7 pounds / 14.4 kg	39.9 pounds / 18.1 kg	44.9 pounds / 20.4 kg			
	MODELS	47LG60 (47LG60-UA))	52LG60 (52LG60-UA)			
Dimensions	With stand	45.3 x 34.1 x 17.1 i		x 37.1 x 16.9 inches			
(Width x Height		1152.8 x 868.6 x 434		x 944.7 x 430.0 mm			
x Depth)	Without stand	45.3 x 32.3 x 3.1 i		x 35.2 x 3.5 inches			
. ,		1152.8 x 820.8 x 79	.0 mm 1280.1	1 x 896.0 x 89.0 mm			
Weight	With stand	72.3 pounds / 32.	.8 kg 99.	2 pounds / 45 kg			
weight	Without stand	59.9 pounds / 27.	2 kg 83.9	9 pounds / 38.1 kg			
	MODELS	32LG70 (32LG70-UA)	,	42LG70 (42LG70-UA)			
Dimensions	With stand	31.3 x 23.5 x 8.9 ii		x 28.8 x 11.5 inches			
(Width x Height		797.0 x 597.0 x 227.		1026.2 x 734.0 x 293.4 mm			
x Depth)	Without stand	31.3 x 21.9 x 3.9 ii		40.4 x 27.0 x 4.4 inches			
-17		797.0 x 558.6 x 100	.5 mm 1026.2	1026.2 x 687.9 x 111.8 mm			
Weight	With stand	24.9 pounds / 11.	3 kg 47.8	47.8 pounds / 21.7 kg			
weight	Without stand	28.2 pounds / 12.	8 kg 42.1	pounds / 19.1 kg			
	MODELS	47LG70 (47LG70-UA))	52LG70 (52LG70-UA)			
Dimensions	With stand	44.8 x 32.2 x 13.5	inches 50.5	x 35.3 x 13.5 inches			
(Width x Height		1140.4 x 820.1 x 342		x 898.6 x 342.9 mm			
x Depth)	Without stand	44.8 x 30.1 x 5.0 i		50.5 x 33.2 x 5.0 inches			
- F - 7		1140.4 x 764.8 x 129		1284.4 x 844.6 x 129.5 mm			
Weight	With stand	67.2 pounds / 30.		pounds / 39.6 kg			
weight	Without stand	56.8 pounds / 25.	8 kg 76.9	9 pounds / 34.9 kg			
Power requirement			AC100-240V ~ 50/6	0Hz			
Television System			NTSC-M, ATSC, 64 & 25				
Program Coverage External Antenna Ir	npedance	VHF 2-13, UHF 14-69, CATV 1-135, DTV 2-69, CADTV 1-135 75 ohm					
	Operating Temperature	32 ~ 104°F (0 ~ 40°C)					
Environment	Operating Humidity	Less than 80%					
condition	Storage Temperature		-4 ~ 140°F (-20 - 60	יר)			
	Storage Humidity	-4 ~ 140°F (-20 ~ 60°C) Less than 85%					

The specifications shown above may be changed without prior notice for quality improvement.

	MODELS	42PG60 (42PG60-UA)	50PG60 (50PG60F-UA)	60PG60 (60PG60F-UA)			
Dimensions (Width x Height	With stand	41.1 x 28.9 x 12.1 inches 1044.4 x 735.4 x 308.0 mm	48.6 x 33.4x 14.3 inches 1235.6 x 849.3 x 364.1 mm				
x Depth)	Without stand	41.1 x 26.7 x 3.1 inches 1044.4 x 680.6 x 79.6 mm	48.6 x 31.2 x 3.1 inches 1235.6 x 792.8 x 79.6 mm				
Weight	With stand Without stand	61.7 pounds / 28.0 kg 55.1 pounds / 25.0 kg	96.1 pounds / 43.6 kg 87.5 pounds / 39.7 kg	1 0			
Power requirement Television System Program Coverage External Antenna II		AC100-240V ~ 50/60Hz NTSC-M, ATSC, 64 & 256 QAM VHF 2-13, UHF 14-69, CATV 1-135, DTV 2-69, CADTV 1-135 75 ohm					
Environment	Operating Temperature Operating Humidity	32 ~ 104°F (0 ~ 40°C) Less than 80%					
condition	Storage Temperature Storage Humidity	-4 ~ 140°F (-20 ~ 60°C) Less than 85%					

The specifications shown above may be changed without prior notice for quality improvement.

APPENDIX

PROGRAMMING THE REMOTE CONTROL

The provided universal remote control can be programmed to operate most remote-controllable devices. Note that the remote may not control all models of other brands.

Programming a code into a remote mode



Testing your remote control.

To find out whether your remote control can operate other components without programming, turn on a component such as a STB and press the corresponding mode button (such as a STB) on the remote control, while pointing at the component. Test the **POWER** and **CH** \land \lor buttons to see if the component responds correctly. If the component does not operate correctly, the remote control requires programming to operate the device.



Turn on the component to be programmed, then press the corresponding mode button (such as **STB**) on the remote control. The remote control button of the desired device is illuminated.



4

5

6

Press the **MENU** and **MUTE** buttons simultaneously, and the remote control is ready to be programmed with the code.

Enter a code number using the number buttons on the remote control. Programming code numbers for the corresponding component can be found on the following pages. If the code is correct, the device will turn off.

Press the **MENU** button to store the code.

Test the remote control functions to see if the component responds correctly. If not, repeat from step 2.

VCR

Brand	Cod	es			Brand	Cod	es			Brand	Cod	es		
AIWA	034				MAGNAVOX	031	033	034	041	SAMSUNG	032	040	102	104
AKAI	016	043	046	124		067	068				105	107	109	112
	125	146			MARANTZ	012	031	033	067		113	115	120	122
AMPRO	072					069					125			
ANAM	031	033	103		MARTA	101				SANSUI	022	043	048	135
AUDIO DYNAMICS	012	023	039	043	MATSUI	027	030			SANYO	003	007	010	014
BROKSONIC	035	037	129		MEI	031	033				102	134		
CANON	028	031	033		MEMOREX	003	010	014	031	SCOTT	017	037	112	129
CAPEHART	108					033	034	053	072		131			
CRAIG	003	040	135			101	102	134	139	SEARS	003	008	009	010
CURTIS MATHES	031	033	041		MGA	045	046	059			013	014	017	020
DAEWOO	005	007	010	064	MINOLTA	013	020				031	042	073	081
	065	108	110	111	MITSUBISHI	013	020	045	046		101			
	112	116	117	119		049	051	059	061	SHARP	031	054	149	
DAYTRON	108					151				SHINTOM	024			
DBX	012		039	043	MTC	034				SONY		009		052
DYNATECH	034	053			MULTITECH	024	034						058	076
ELECTROHOME	059				NEC	012	023	039	043		077	078	149	
EMERSON	006		025			048				SOUNDESIGN	034			
	029	031	034		NORDMENDE	043				STS	013			
		037	046		OPTONICA	053				Sylvania		033	034	059
	129	131		153	PANASONIC			074	083		067			
FISHER		008	009	010		133	140	145		SYMPHONIC	034			
FUNAI	034									TANDY		034		
GE	031	033			PENTAX	013	020	031	033	TATUNG	039			
	107	109	144	147		063				TEAC		039		
GO VIDEO	132	136			PHILCO	031	034			TECHNICS	031		070	
HARMAN KARDO		012	045		PHILIPS	031	033	034	054	TEKNIKA	019	031	033	034
HITACHI	004		026			067	071	101			101			
			137	150	PILOT	101	0.21	0.40		THOMAS	034			
INSTANTREPLAY	031				PIONEER	013	021	048		ТМК	006	017	0.42	0.47
JCL	031		015	077	PORTLAND	108				TOSHIBA			042	
JCPENNY	012		015	033	PULSAR	072	014			TOTEVICION		082	112	131
	040	066	101		QUARTZ	011	014 066	075	145	TOTEVISION	040 040	101		
JENSEN	043	071	077	0.47	QUASAR RCA	033 013		075	145 034	UNITECH				
JVC			033		KCA	015	020			VECTOR RESEARCH				
		150	055	000			041 109	062	063 144		048	074	046	
KENWOOD	130 014	034		043		107 145	109 147	140	144	VIDEO CONCEPTS VIDEOSONIC	012	034	046	
KEINWOOD		034 048	039	045	REALISTIC		008	010	014	WARDS	040	017	017	024
LG (GOLDSTAR)	047	048	013	020	NLALISTIC.	003		010		WAINDS	003		01/	
LO (OOLDSTAR)	101	106	114	123			055		040			055		040
LLOYD	034	100	114	123	RICO	055	034	101		YAMAHA			039	047
LXI		009	013	014	RUNCO	148				ZENITH		048		0-10
	005	009		106	SALORA	014							080	101
MAGIN	040	UJ7	101	100	SALOWA	TIO					000	072	000	101
	010													

APPENDIX

APPENDIX

Remote Control Code

HDSTB

Brand	Cod	les			Brand	Cod	es			Brand	Cod	es		
ALPHASTAR DSR	123				HOUSTON TRACKER	033	037	039	051	PROSAT	072			
AMPLICA	050					057	104			RCA	066	106		
BIRDVIEW	051	126	129		HUGHES	068				REALISTIC	043	074		
CHANNEL MASTER	013	014	015	018	JANIEL	060	147			SAMSUNG	123			
	036	055			JERROLD	061				SATELLITE SERVICE CO	028	035	047	057
CHAPARRAL	008	009	012	077	KATHREIN	108					085			
CITOH	054				LEGEND	057				SCIENTIFIC ATLANTA	032	138		
CURTIS MATHES	050	145			LG	001				SONY	103			
DRAKE	005	006	007	010	LUTRON	132				STARCAST	041			
	011	052	112	116	LUXOR	062	144			SUPER GUIDE	020	124	125	
	141				MACOM	010	059	063	064	TEECOM	023	026	075	087
DX ANTENNA	024	046	056			065					088	090	107	130
ECHOSTAR	038	040	057	058	MEMOREX	057					137			
	093	094	095	096	NEXTWAVE	028	124	125		TOSHIBA	002	127		
	097	098	099	100	NORSAT	069	070			UNIDEN	016	025	042	043
	122				PACE SKY SATELLITE	143					044	045	048	049
ELECTRO HOME	089				PANASONIC	060	142				078	079	080	086
EUROPLUS	114				PANSAT	121					101	135	136	
FUJITSU	017	021	022	027	PERSONAL CABLE	117				VIEWSTAR	115			
	133	134			PHILIPS	071				WINEGARD	128	146		
GENERAL INSTRUMENT	003	004	016	029	PICO	105				ZENITH	081	082	083	084
	031	059	101		PRESIDENT	019	102				091	120		
HITACHI	139	140			PRIMESTAR	030	110	111						

APPENDIX

DVD

Brand	Codes	Brand	Codes	Brand	Codes
APEX DIGITAL	022	MITSUBISHI	002	RCA	005 006
DENON	020 014	NAD	023	SAMSUNG	011 015
GE	005 006	ONKYO	008 017	SONY	007
HARMAN KARDO	N 027	PANASONIC	003 009	THOMPSON	005 006
JVC	012	PHILIPS	013	TOSHIBA	019 008
LG	001 010 016	025 PIONEER	004 026	YAMAHA	009 018
MAGNAVOX	013	PROCEED	021	ZENITH	010 016 025
MARANTZ	024	PROSCAN	005 006		

IR CODES

1. How to Connect

Connect your wired remote control to the Remote Control port on the TV.

2. Remote Control IR Codes

Output waveform

Single pulse, modulated with 37.917KHz signal at 455KHz



Configuration of frame

1 st frame



Repeat frame



Lead code

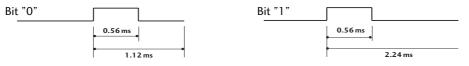


Repeat code



APPENDIX

Bit description



Frame interval: Tf

The waveform is transmitted as long as a key is depressed.



127

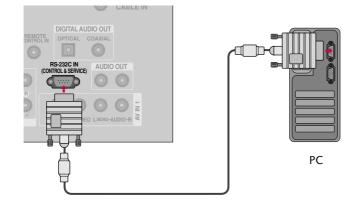
Code (Hexa)	Function	Note
08	POWER	Remote control Button (Power On/Off)
45	Q.MENU	Remote control Button
43	MENU	Remote control Button
OB	INPUT	Remote control Button
10-19	Number Key 0-9	Remote control Button
4C	- (Dash)	Remote control Button
1A	FLASHBK	Remote control Button
09	MUTE	Remote control Button
02	VOL +	Remote control Button
03	VOL -	Remote control Button
00	CH ^	Remote control Button
01	CH 🗸	Remote control Button
1E	FAV	Remote control Button
40	^	Remote control Button
41	\checkmark	Remote control Button
07	<	Remote control Button
06	>	Remote control Button
44	ENTER	Remote control Button
5B	RETURN	Remote control Button
7E	SIMPLINK	Remote control Button
30	AV MODE	Remote control Button
BO	PLAY	Remote control Button
BA	PAUSE	Remote control Button
B1	STOP	Remote control Button
BD	REC	Remote control Button
8F	REW	Remote control Button
8E	FF	Remote control Button

EXTERNAL CONTROL THROUGH RS-232C

The RS-232C port allows you connect the RS-232C input jack to an external control device (such as a computer or an A/V control system) to control the TV's functions externally.

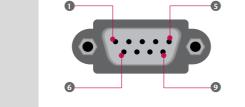
Note: RS-232C on this unit is intended to be used with third party RS-232C control hardware and software. The instructions below are provided to help with programming software or to test functionality using telenet software.

RS-232C Setup



Type of Connector; D-Sub 9-Pin Male

No.	Pin Name
1	No connection
2	RXD (Receive data)
3	TXD (Transmit data)
4	DTR (DTE side ready)
5	GND
6	DSR (DCE side ready)
7	RTS (Ready to send)
8	CTS (Clear to send)
9	No Connection
	0



Communication Parameters

- Baud rate : 9600 bps (UART)
- Data length : 8 bits
- Parity : None
- Stop bit : 1 bit
- Communication code : ASCII code
- Use a crossed (reverse) cable.

► This product has command echo back in the RS-232C Command.



RS-232C Configurations

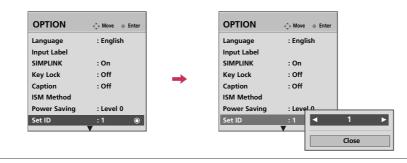
Either cable below can be used.

7-Wire Configuration (Serial female-female NULL modem cable)							
	PC	TV					
RXD	2 👞	3	TXD				
TXD	3 👞	<u> </u>	RXD				
GND	5 •	— 5	GND				
DTR	4 •	• 6	DSR				
DSR	6 •	— 4	DTR				
RTS	7 •	• 8	CTS				
CTS	8 •	• 7	RTS				
	D-Sub 9	D-Sub 9					

3-Wire Configurations (Not standard)							
	PC	ΤV					
RXD	2 •	— 3	TXD				
TXD	3 •	• 2	RXD				
GND	5 •	• 5	GND				
DTR	4	6	DTR				
DSR	6	4	DSR				
RTS	7	7	RTS				
CTS	8	8	CTS				
	D-Sub 9	D-Sub 9					

Set ID

Use this function to specify a TV ID number. Refer to 'Real Data Mapping1'. ► **p.133**.



APPENDIX



Select **OPTION**.

Select **Set ID**.

Choose the desired TV ID number. The adjustment range of Set ID is $1 \sim 99$.

Return to the previous menu.

Return to TV viewing.

Command Reference List

	COMMAND1	COMMAND2	DATA (Hexadecimal)		COMMAND1	COMMAND2	DATA (Hexadecimal)
01. Power	k	а	00 ~ 01	14. Treble	k	r	00 ~ 64
02. Input Select	x	b	(▶ p.132)	15. Bass	k	S	00 ~ 64
03. Aspect Ratio	k	с	(▶ p.132)	16. Balance	k	t	00 ~ 64
04. Screen Mute	k	d	00 ~ 01	17. Color Temperature	k	u	00 ~ 02
05. Volume Mute	k	e	00 ~ 01	18. ISM Method	j	р	(▶ p.134)
06. Volume Control	k	f	00 ~ 64	19. Power Saving	j	q	00 ~ 01
07. Contrast	k	g	00 ~ 64	20. Auto Configuratio	n j	u	(▶ p.134)
08. Brightness	k	h	00 ~ 64	22. Channel Add/Del	m	b	00 ~ 01
09. Color	k	i	00 ~ 64	23. Key	m	с	(▶ p.135)
10. Tint	k	j	00 ~ 64	24. Backlight	m	g	00 ~ 64
11. Sharpness	k	k	00 ~ 64			Only LCD TV	Model
12. OSD Select	k	I	00 ~ 01			-	
13. Remote Control			L	— Only Plasma TV Mo	del		
Lock Mode	k	m	00 ~ 01				

	COMMAND1	COMMAND2	DATA00 (Hexadecimal)	DATA01 (Hexadecimal)	DATA02 (Hexadecimal)	DATA03 (Hexadecimal)	DATA04 (Hexadecimal)	DATA05 (Hexadecimal)
21. Channel Tuning	m	а	physical program high	major program low		minor high	minor low	attribute

Transmission / Receiving Protocol

Transmission

[Command1][Command2][][Set ID][][Data][Cr]

[Command 1] : First command to control the set.(j, k, m or x) [Command 2] : Second command to control the set.

- [Set ID] : You can adjust the set ID to choose desired TV ID number in Setup menu. Adjustment range is 1 ~ 99. When selecting Set ID '0', every connected the TV is controlled. Set ID is indicated as decimal (1 ~ 99) on menu and as Hexa decimal (0x0~ 0x63) on transmission /receiving protocol.
- [DATA] : To transmit the command data.
- $\label{eq:command} \mbox{Transmit the `FF' data to read status of command.} \label{eq:command} \mbox{[Cr] : Carriage Return}$
 - ASCII code '0x0D'
- [] : ASCII code 'space (0x20)'
- * In this model, TV will not send the status during the standby mode.

OK Acknowledgement

[Command2][][Set ID][][OK][Data][x]

The TV transmits ACK (acknowledgement) based on this format when receiving normal data. At this time, if the data is data read mode, it indicates present status data. If the data is data write mode, it returns the data of the PC computer.

- * In this model, TV will not send the status during the standby mode. * Data Format
- [Command 2] : Use as command.

[Set ID] : Use the small character, if set ID is 10, it will send the '0', 'a'. [DATA] : Use the small character, if data is 0 x ab, it will send the 'a', 'b'. [OK] : Use the large character.

Error Acknowledgement

[Command2][][Set ID][][NG][Data][x]

The TV transmits ACK (acknowledgement) based on this format when receiving abnormal data from non-viable functions or communication errors.

- Data1: Illegal Code
- Data2: Not supported function
- Data3: Wait more time
- * In this model, TV will not send the status during the standby mode. * Data Format
- [Command 2] : Use as command.

[Set ID] : Use the small character, if set ID is 10, it will send the '0', 'a'. [DATA] : Use the small character, if data is 0 x ab, it will send the 'a', 'b'. [NG] : Use the large character

01. Power (Command: k a)

To control Power On/Off of the TV. *Transmission* [k][a][][Set ID][][Data][Cr]

Data 00: Power Off Data 01: Power On

Acknowledgement [a][][Set ID][][OK/NG][Data][x]

- * In a like manner, if other functions transmit 'FF' data based on this format, Acknowledgement data feedback presents status about each function.
- Note: In this model, TV will send the Acknowledge after power on processing completion.
 There might be a time delay between command and acknowledge.

02. Input Select (Command: x b)

To select input source for TV.

Iransmission	[x]	p][lle	t ID	11 1	[Da	ataj	Cr	l

Data 00: DTV (Antenna)	Data 01: DTV (Cable)
Data 10: Analog (Antenna)	Data 11: Analog (Cable)
Data 20: AV1	Data 21: AV2
Data 40: Component 1	Data 41: Component 2
Data 60: RGB-PC	Data 90: HDMI1
Data 91: HDMI2	Data 92: HDMI3
Acknowledgement [b][][Set	ID][][OK/NG][Data][x]

03. Aspect Ratio (Command: k c)

To adjust the screen format.

Transmission [k][c][][Set	t ID][_][Data][Cr]
Data 01: 4:3	05: Zoom 2
02: 16:9	06: Set by program
04: Zoom 1	09: Just scan
	Reserved
Acknowledgement [c][][S	et ID][][OK/NG][Data][x]

04. Screen Mute (Command: k d)

To select screen mute on/off.

 Transmission [k][d][][Set ID][][Data][Cr]

 Data 00: Screen mute off (Picture on)

 Data 01: Screen mute on (Picture off)

 Acknowledgement [d][][Set ID][][OK/NG][Data][x]

05. Volume Mute (Command: k e)

To control volume mute on/off. You can also adjust mute using the MUTE button on remote control.

Transmission [k][e][][Set ID][][Data][Cr]

Data 00: Volume mute on (Volume off) Data 01: Volume mute off (Volume on) Acknowledgement [e] [][Set ID] [][OK/NG][Data][x]

06. Volume Control (Command: k f)

To adjust volume. You can also adjust volume with the volume buttons on remote control.

Transmission [k][f][][Set ID][][Data][Cr]

Data Min: 00 ~ Max: 64 (*transmit by Hexadecimal code) *Refer to 'Real data mapping 1'. See page 133. Acknowledgement [f][][Set ID][][OK/NG][Data][x]

07. Contrast (Command: k g)

To adjust screen contrast. You can also adjust contrast in the PICTURE menu. *Transmission* [k][g][][Set ID][][Data][Cr] Data Min: 00 ~ Max: 64 (*transmit by Hexadecimal code) *Refer to 'Real data mapping 1'. See page 133. *Acknowledgement* [g][][Set ID][][OK/NG][Data][x]

08. Brightness (Command: k h)

To adjust screen brightness. You can also adjust brightness in the PICTURE menu. *Transmission* [k][h][][Set ID][][Data][Cr] Data Min: 00 ~ Max: 64 (*transmit by Hexadecimal code) *Refer to 'Real data mapping 1.' See page 133. *Acknowledgement* [h][][Set ID][][OK/NG][Data][x]

09. Color (Command: k i)

To adjust screen color. You can also adjust color in the PICTURE menu. *Transmission* [k][i][][Set ID][][Data][Cr] Data Min: 00 ~ Max: 64 (*transmit by Hexadecimal code) *Refer to 'Real data mapping 1' as shown below. *Acknowledgement* [i][][Set ID][][OK/NG][Data][x]

10. Tint (Command: k j)

To adjust screen tint. You can also adjust tint in the PICTURE menu. *Transmission* [k] [j] [Set ID] [][Data][Cr] Data Red: 00 ~ Green: 64 (*transmit by Hexadecimal code) *Refer to 'Real data mapping 1' as shown below. *Acknowledgement* [j] [][Set ID][][OK/NG][Data][x]

11. Sharpness (Command: k k)

To adjust screen sharpness. You can also adjust sharpness in the PICTURE menu. *Transmission* [k] [k] [][Set ID] [][Data] [Cr] Data Min: 00 ~ Max: 64 (*transmit by Hexadecimal code) *Refer to 'Real data mapping 1' as shown below. *Acknowledgement* [k] [][Set ID] [][OK/NG][Data][x]

12. OSD Select (Command: k l)

To select OSD (On Screen Display) on/off. Transmission [k] [1] [][Set ID] [][Data] [Cr] Data 00: OSD off Data 01: OSD on Acknowledgement [1] [][Set ID] [][OK/NG][Data] [x]

13. Remote Control Lock Mode (Command: k m)

To lock the remote control and the front panel controls on the set.

Transmission [k][m][][Set ID][][Data][Cr]Data 00: Lock offData 01: Lock on

Acknowledgement [m][][Set ID][][OK/NG][Data][x]

If you're not using the remote control and front panel controls on the TV, use this mode. When main power is on/off, remote control lock is released.

14. Treble (Command: k r) To adjust treble. You can also adjust treble in the AUDIO menu. Transmission [k][r] [][Set ID][][Data][Cr] Data Min: 00 ~ Max: 64 (*transmit by Hexadecimal code) *Refer to 'Real data mapping 1' as shown. Acknowledgement [r] [][Set ID][][OK/NG][Data][x]

15. Bass (Command: k s)

To adjust bass. You can also adjust bass in the AUDIO menu. *Transmission* [k][s][][Set ID][][Data][Cr] Data Min: 00 ~ Max: 64 (*transmit by Hexadecimal code) *Refer to 'Real data mapping 1' as shown below. *Acknowledgement* [s][][Set ID][][OK/NG][Data][x]

16. Balance (Command: k t)

To adjust balance. You can also adjust balance in the AUDIO menu. *Transmission* [k][t][][Set ID][][Data][Cr] Data Min: 00 ~ Max: 64 (*transmit by Hexadecimal code) *Refer to 'Real data mapping 1' as shown below. *Acknowledgement* [t][][Set ID][][OK/NG][Data][x]

17. Color Temperature (Command: k u)

To adjust color temperature. You can also adjust color temperature in the PICTURE menu. *Transmission* [k][u][][Set ID][][Data][Cr] Data 00: Medium 01: Cool 02: Warm *Acknowledgement* [u][][Set ID][][OK/NG][Data][x]

*Real data mapping 1	*Real data mapping 2
0 : Step 0	0:-20
	5 : -19
A : Step 10 (SET ID 10)	A : -18
÷	:
F : Step 15 (SET ID 15)	5F: -1
10 : Step 16 (SET ID 16)	64: 0
i	69: +1
63 : Step 99 (SET ID 99)	:
64 : Step 100	C3 : +19
	C8 : +20

18. ISM Method (Command: j p)

(Only Plasma TV model) To avoid having a fixed image remain on screen. Transmission [j][p][][Set ID][][Data][Cr] Data 01: Inversion 02: Orbiter 04: White Wash 08: Normal Acknowledgement [p][][Set ID][][OK/NG][Data][x]

19. Power saving (Command: j q)

(Only Plasma TV model) To control the power saving function on/off. Transmission [j][q][][Set ID][][Data][Cr] Data 00: Power Saving off 01: Power Saving on

Acknowledgement [q][][Set ID][][OK/NG][Data][x]

20. Auto Configuration (Command: j u)

To adjust picture position and minimize image shaking automatically. Auto configuration only works in RGB-PC mode.

Transmission [j][u][][Set ID][][Data][Cr]

Data 1: To set

Acknowledgement [u][][Set ID][][OK/NG][Data][x]

21. Channel Tuning (Command: m a)

To tune channel to following physical/major/minor number. *Transmission* [m][a][][Set ID][][Data00][][Data01] [][Data02][][Data03][][Data04][][Data05][Cr]

Digital channels have a Physical, Major, and Minor channel number. The Physical number is the actual digital channel number, the Major is the number that the channel should be mapped to, and the Minor is the sub-channel. Since the ATSC tuner automatically maps the channel to the Major number, the Physical number is not required when sending a command.

Data 00: Physical Channel Number

NTSC air: 02~45, NTSC cable: 01, 0E~7D

ATSC air: 01~45, ATSC cable: 01~87

Data 01 & 02: Major Channel Number

 Data 01: High byte
 Data 02: Low byte

 Two bytes are available for the Major and Minor, nor

mally only the second byte is used. Data 03 & 04: Minor Channel Number

Not needed for NTSC.

Da

ata5:	7	Main/Sub Picture	6	Two/One Part Channel	5	Using Physical Channel	4 Reserved	3	2	1	0	Step
	0	Main	0	Two	0	Use	x	0	0	0	0	NTSC Air
	1	Sub	1	One	1	No Use	x	0	0	0	1	NTSC Cable
							x	0	0	1	0	ATSC Air
							x	0	0	1	1	ATSC Cable_std
							х	0	1	0	0	ATSC Cable_hrc
							x	0	1	0	1	ATSC Cable_irc
							x	0	1	1	0	ATSC cable_auto
							x	0	1	1	1	Reserved
							x	x	x	x	x	
							x	1	1	1	1	Reserved

The table above lists the binary code which must be converted to Hexadecimal before sending. For example: The binary code to tune the sub source to an NTSC cable channel is "1000 0001", which translates to "81" in Hex.

- * 7th bit : For which source do you want to change the channel.
- * 6th bit: Use a two part or one part channel. Most cases just use 0 since it's ignored when using NTSC.
- * 5th bit: Use 0 with NTSC since it can only use the physical channel number. Normally use 1 for ATSC since most times it doesn't matter what the physical number is.
- * 4th bit: Set to 0.
- * 3-0 bits: Choose signal type.
- * Tune Command Examples:
 - 1. Tune to the analog (NTSC) cable channel 35. Data 00 = Physical of 35 = 23 Data 01 & 02 = No Major = 00 00 Data 03 & 04 = No Minor = 00 00 Data 05 = 0000 0001 in binary = 01 Total = ma 00 23 00 00 00 00 01
 - 2. Tune to the digital (ATSC) local channel 30-3. Data 00 = Don't know Physical = 00 Data 01 & 02 = Major is 30 = 00 1E Data 03 & 04 = Minor is 3 = 00 03 Data 05 = 0010 0010 in binary = 22 Total = ma 00 00 00 1E 00 03 22

Acknowledgement[a][][Set ID][][OK][Data00][Data01] [Data02][Data03][Data04][x][a][][Set ID] [][NG][Data00][x]

22. Channel Add/Del (Command: m b)

To add and delete the channels Transmission [m][b][][Set ID][][Data][Cr] Data 00: Channel Delete Data 01: Channel Add Acknowledgement [b][][Set ID][][OK/NG][Data][x]

23. Key (Command: m c)

To send IR remote key code. Transmission [m][c][][Set ID][][Data][Cr] Data Key code: Refer to page 128. Acknowledgement [c][][Set ID][][OK/NG][Data][x]

24. Backlight (Command: m g)

(Only LCD TV model) To adjust screen backlight. Transmission [m][g][][Set ID][][Data][Cr] Data Min:00 ~ Max:64 (*transmit by Hexadecimal code) *Refer to 'Real data mapping 1'. See page 133. Acknowledgement [g][][Set ID][][OK/NG][Data][x]

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c) Accompany it with the information you received as to the offer to distribute corresponding source code. (This alternative is allowed only for noncommercial distribution and only if you received the program in object code or executable form with such an offer, in accord with Subsection b above.)

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Version 2.1, February 1999

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Version 1.1

1.Definitions.

- 1.0.1. "Commercial use" means distribution or otherwise making the covered code available to a third party.
- 1.1. "Contributor" means each entity that creates or contributes to the creation of modifications.
- 1.2. "Contributor version" means the combination of the original code, prior modifications used by a contributor, and the modifications made by that particular contributor.
- 1.3. "Covered code" means the original code or modifications or the combination of the original code and modifications, in each case including portions thereof.
- 1.4. "Electronic distribution mechanism" means a mechanism generally accepted in the software development community for the electronic transfer of data.
- 1.5. "Executable" means covered code in any form other than source code.
- 1.6. "Initial developer" means the individual or entity identified as the initial Developer in the Source Code notice required by exhibit A.
- 1.7. "Larger work" means a work which combines covered code or portions thereof with code not governed by the terms of this License.
- 1.8. "License" means this document.
- 1.8.1. "Licensable" means having the right to grant, to the maximum extent possible, whether at the time of the initial grant or subsequently acquired, any and all of the rights conveyed herein.
- 1.9. "Modifications" means any addition to or deletion from the substance or structure of either the original code or any previous modifications. When covered code is released as a series of files, a modification is:

A. Any addition to or deletion from the contents of a file containing original code or previous modifications.

B. Any new file that contains any part of the original code or previous modifications.

1.10. "Original code" means source code of computer software

code which is described in the source code notice required by exhibit as original code, and which, at the time of its release under this license is not already covered code governed by this license.

- 1.10.1."Patent claims" means any patent claim(s), now owned or hereafter acquired, including without limitation, method, process, and apparatus claims, in any patent licensable by grantor.
- 1.11. "Source code" means the preferred form of the covered code for making modifications to it, including all modules it contains, plus any associated interface definition files, scripts used to control compilation and installation of an executable, or source code differential comparisons against either the original code or another well known, available covered code of the contributor's choice. The source code can be in a compressed or archival form, provided the appropriate decompression or de-archiving software is widely available for no charge.
- 1.12. "You" (or "Your") means an individual or a legal entity exercising rights under, and complying with all of the terms of, this license or a future version of this license issued under section 6.1.

For legal entities, "You" includes any entity which controls, is controlled by, or is under common control with You. For purposes of this definition, "control" means (a) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (b) ownership of more than fifty percent (50%) of the outstanding shares or beneficial ownership of such entity.

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- (b) under patents claims infringed by the making, using or selling of original code, to make, have made, use, practice, sell, and offer for sale, and/or otherwise dispose of the original code (or portions there of).

- (c) the licenses granted in this section 2.1 (a) and (b) are effective on the date Initial developer first distributes original code under the terms of this license.
- (d) Notwithstanding section 2.1 (b) above, no patent license is granted: 1) for code that You delete from the original Code; 2) separate from the original code; or 3) for infringements caused by: i) the modification of the original code or ii) the combination of the original code with other software or devices.
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The modifications which You create or to which you contribute are governed by the terms of this license, including without limitation section 2.2. The source code version of covered code may be distributed only under the terms of this license or a future version of this license released under section 6.1, and you must include a copy of this license with every copy of the source code you distribute. You may not offer or impose any terms on any source code version that alters or restricts the applicable version of this license or the recipients' rights hereunder. However, you may include an additional document offering the additional rights described in section 3.5.

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Any modification which you create or to which you contribute must be made available in source code form under the terms of this license either on the same media as an executable version or via an accepted electronic distribution mechanism to anyone to whom you made an executable version available; and if made available via electronic distribution mechanism, must remain available for at least twelve (12) months after the date it initially became available, or at least six (6) months after a subsequent version of that particular modification has been made available to such recipients. You are responsible for ensuring that the source code version remains available even if the electronic distribution mechanism is maintained by a third party.

3.3. Description of modifications.

You must cause all covered code to which you contribute to contain a file documenting the changes You made to create that covered code and the date of any change. You must include a prominent statement that the modification is derived, directly or indirectly, from original code provided by the initial developer and including the name of the initial developer in (a) the source code, and (b) in any notice in an executable version or related documentation in which you describe the origin or ownership of the covered code.

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If contributor has knowledge that a license under a third party's intellectual property rights is required to exercise the rights granted by such contributor under sections 2.1 or 2.2, contributor must include a text file with the source code distribution titled "LEGAL" which describes the claim and the party making the claim in sufficient detail that a recipient will know whom to contact. If contributor obtains such knowledge after the modification is made available as described in section 3.2, contributor shall promptly modify the LEGAL file in all copies contributor makes available thereafter and shall take other steps (such as notifying appropriate mailing lists or newsgroups) reasonably calculated to inform those who received the covered code that new knowledge has been obtained.

(b) Contributor APIs.

If contributor's modifications include an application programming interface and contributor has knowledge of patent licenses which are reasonably necessary to implement that API, contributor must also include this information in the LEGAL file.

(c) Representations.

contributor represents that, except as disclosed pursuant to section 3.4(a) above, contributor believes that contributor's modifications are contributor's original creation(s) and/or contributor has sufficient rights to grant the rights conveyed by this license.

3.5. Required notices.

You must duplicate the notice in exhibit A in each file of the source code. If it is not possible to put such notice in a particular source code file due to its structure, then You must include such notice in a location (such as a relevant directory) where a user would be likely to look for such a notice. If You created one or more modification(s), you may add your name as a contributor to the notice described in exhibit A. you must also duplicate this license in any documentation for the source code where You describe recipients' rights or ownership rights relating to covered code. You may choose to offer, and to charge a fee for, warranty, support, indemnity or liability obligations to one or more recipients of covered code. However, you may do so only on your own behalf, and not on behalf of the Initial developer or any contributor. You must make it absolutely clear than any such warranty, support, indemnity or liability obligation is offered by you alone, and You hereby agree to indemnify the Initial developer and every contributor for any liability incurred by the Initial developer or such contributor as a result of warranty, support, indemnity or liability terms you offer.

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You may create a larger work by combining covered code with other code not governed by the terms of this license and distribute the larger work as a single product. In such a case, you must make sure the requirements of this license are fulfilled for the covered code.

4. Inability to comply due to statute or regulation.

If it is impossible for you to comply with any of the terms of this license with respect to some or all of the covered code due to statute, judicial order, or regulation then you must: (a) comply with the terms of this license to the maximum extent possible; and (b) describe the limitations and the code they affect. Such description must be included in the LEGAL file described in section 3.4 and must be included with all distributions of the source code. Except to the extent prohibited by statute or regulation, such description must be sufficiently detailed for a recipient of ordinary skill to be able to understand it.

5. Application of this license.

This license applies to code to which the initial developer has attached the notice in exhibit A and to related covered code.

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6.2. Effect of new versions.

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6.3. Derivative works.

If You create or use a modified version of this license (which you may only do in order to apply it to code which is not already covered code governed by this license), You must (a) rename Your license so that the phrases "Mozilla", "MOZILLAPL", "MOZPL", "Netscape", "MPL", "NPL" or any confusingly similar phrase do not appear in your license (except to note that your license differs from this license) and (b) otherwise make it clear that Your version of the license contains terms which differ from the Mozilla Public license and netscape Public License. (Filling in the name of the initial developer, original code or contributor in the notice described in exhibit A shall not of themselves be deemed to be modifications of this license.)

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- 10. U.S. GOVERNMENT END USERS.
 - The covered code is a "commercial item," as that term is defined in 48 C.F.R. 2.101 (Oct. 1995), consisting of "commercial computer software" and "commercial computer software documentation," as such terms are used in 48 C.F.R. 12.212 (Sept. 1995). Consistent with 48 C.F.R. 12.212 and 48 C.F.R. 227.7202-1 through 227.7202-4 (June 1995), all U.S. Government end users acquire covered code with only those rights set forth herein.

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