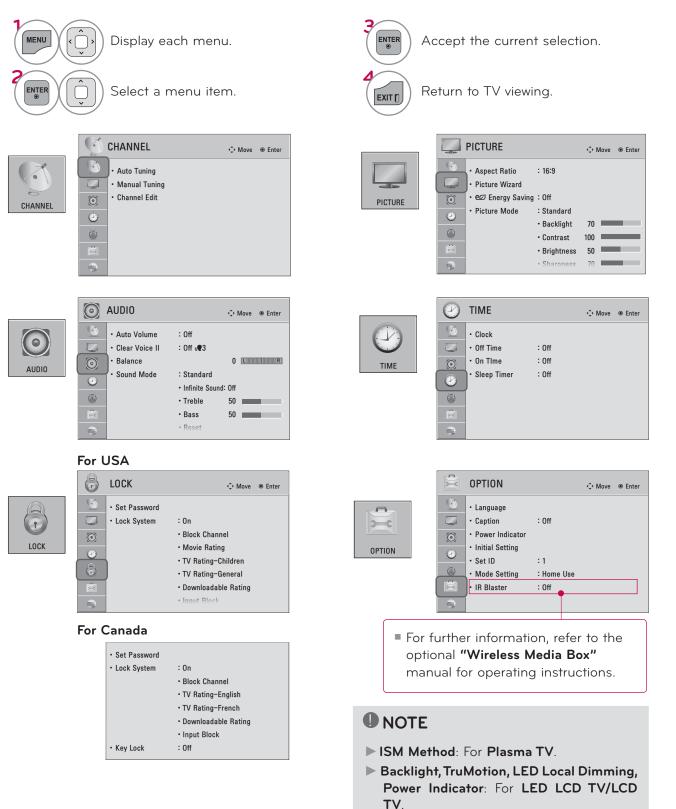
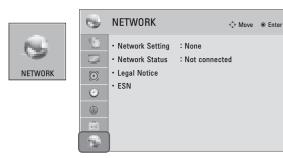
ON-SCREEN MENUS SELECTION

Your TV's OSD (On Screen Display) may differ slightly from that shown in this manual.

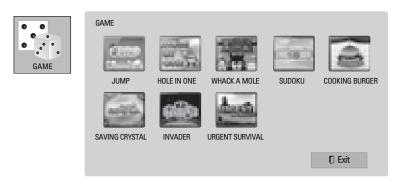




	Input List					♦ Move
	© TV	USB1	USB2	AV 1	AV 2	Component1
INPUT	Component2	RGB-PC	HDMI1	HDMI2	HDMI3	HDMI4
					Input Label	of The Exit

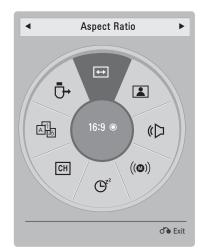






QUICK MENU

Your TV's OSD (On Screen Display) may differ slightly from what is shown in this manual. Q.Menu (Quick Menu) is a menu of features which users might use frequently.

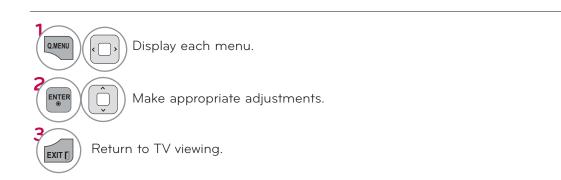


Aspect Ratio: Selects your desired picture format.
 Picture Mode: Selects the desired preset picture setting.
 Sound Mode: Selects the desired preset sound setting.
 Multi Audio: Changes the audio language (Digital signal).
 SAP: Selects MTS sound (Analog signal).
 Sleep Timer: Select the amount of time before your TV turns off automatically.

 Image: Del/Add:
 Select channel you want to add or delete.

 Image: Del/Add:
 Select on or off.

USB Device: Select "Eject" in order to eject a USB device.



CUSTOMER SUPPORT

Software Update

You can update the TV with the latest software to enhance the product operation and/or add new features.

You can update the software by connecting the TV directly to the software update server.

The Software Update function may not work properly depending on your internet environment. In this case, you can obtain the latest software from the authorized LG Electronics Service Center then update your TV.





Select Customer Support.

Select Software Update.

Select **Check Update Version** to check the newest version.

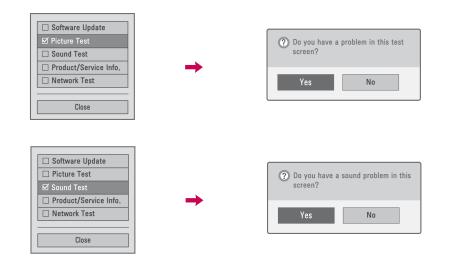
When selecting "Software Update-On"

- If the TV is connected to the internet and it finds a software update on the LG server, the update popup menu will appear automatically.
- If the updated digital software information is transmitted, the update popup menu will appear automatically.

- The software downloading time will vary depending on the software size and network conditions.
- During the software update procedure, do not turn off the TV or disconnect AC power, or disconnect the LAN cable.
- After software update, you can confirm the update software version at software Update menu.
- When update is completed, the TV will restart automatically in 5 seconds.
- The TV functions may be improved or changed by software update.
- The available time or functionality of NetCast menu may be depends on your ISP network conditions.
- When an update is completed, some CHANNEL, PICTURE, and AUDIO menu settings may need resetting.
- This TV cannot be updated to previous software version.
- Use the "Check Update Version" button to update the latest software on the Network server manually.
- You cannot open NetCast while the software is being updated.

Picture Test/Sound Test

This function is a customer support function that can execute picture and sound tests.





Product/Service Info.

This function shows support and product information. Customer Service Center can differ by country.



Select Customer Support.

Select **Product/Service Info.**. You can check the various product/Service infomation based on your model.

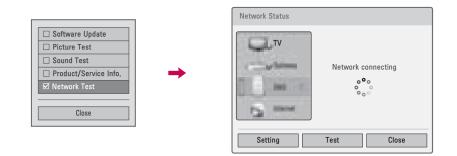


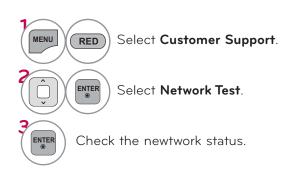
Return to the previous menu.

Return to TV viewing.

Network Test

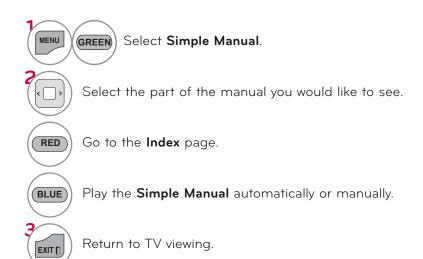
Check the newtwork status.





SIMPLE MANUAL

You can easily and effectively access the TV information by viewing a simple manual on the TV. During the Simple Manual operation, audio will be muted.



CHANNEL SETUP

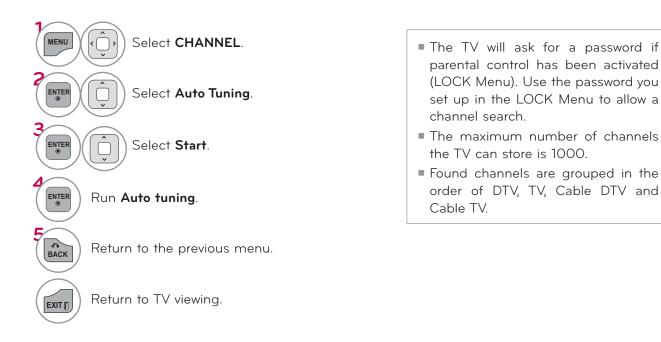
Auto Scan (Auto Tuning)

Automatically finds all channels available through antenna or cable inputs, and stores them in memory on the channel list.

Run this function if you change your residence or move the TV.

Auto Tuning memorizes only the channels available at the time.

CHANNEL	♦ Move	CHANNEL	↓ Move
 Auto Tuning Manual Tuning Channel Edit Channel Edit 	\$	• Channel Edit	Antenna Cabil Check your antenna connection, The previous channel information will be updated during Auto Tunin
9			Start



Add/Delete Channel (Manual Tuning)

Select DTV, TV, Cable DTV,

Select channel you want to

Select Add or Delete.

Return to the previous menu.

Return to TV viewing.

or Cable TV.

add or delete.

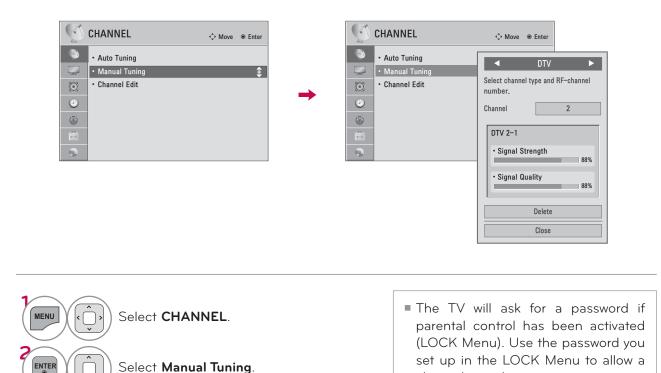
ENTER

BACK

EXIT []

ENTER

When selecting DTV or Cable DTV input signal in **Manual Tuning**, you can view the on-screen signal strength monitor to see the quality of the signal being received.



The maximum number of channels the TV can store is 1000.

channel search.

77

Channel Editing

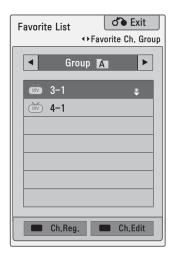
The channels in the Channel Edit List are displayed in black and the channels deleted from the Channel Edit List are displayed in blue.

When a channel number is deleted, it means that you will be unable to select it using $CH \land V$ button during TV viewing. If you wish to select the deleted channel, directly enter the channel number with the NUMBER buttons or select it in the Channel Edit menu.

CHANNEL Move Enter Auto Tuning Manual Tuning Channel Edit	Channel Edit Favorite Group: A Page 1/1 DTV TV Cable DTV Cable TV 3-1 5-1 7-1 ● CH, Change E23 Favorite Ch. EXE23 Favorite Ch. Group Image: CH, Change • Navigation crie Page Change Block/Unblock Add/Delete
Select CHANNEL.	Keep pressing the A button and use the K or > buttons to move between DTV/TV/Cable DTV/and Cable TV/
Select Channel Edit.	DTV, TV, Cable DTV and Cable TV.
Select a channel.	
Add or delete a channel.	
Block or unblock the channel. You can block/unblock channels even if you select "Lock system-Off" in the LOCK menu.	
Switch to the chosen channel number.	
Move the pages when the channel list is too long.	
Return to the previous menu.	
Return to TV viewing.	

FAVORITE CHANNEL SETUP

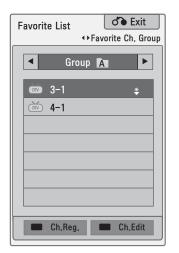
Favorite Channels are a convenient feature that lets you quickly select channels of your choice without waiting for the TV to select all the in-between channels.





CHANNEL menu - Channel Edit.

FAVORITE CHANNEL LIST



Displaying the favorite channel list



Display the Favorite channel list.

Selecting a channel in the favorite channel list



Select a channel.

Switch to the chosen channel number.

Paging through a favorite channel list



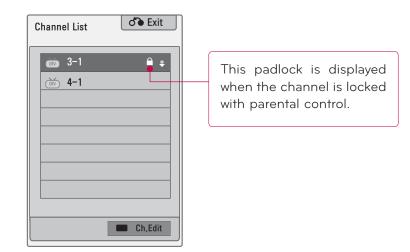
ENTER

Turn the pages.

Return to TV viewing.

CHANNEL LIST

You can check which channels are stored in the memory by displaying the channel list.



Displaying Channel List



Display the **Channel List**.

Tune to the "CHANNEL menu - Channel Edit".

Selecting a channel in the channel list



Select a channel.

Switch to the chosen channel number.

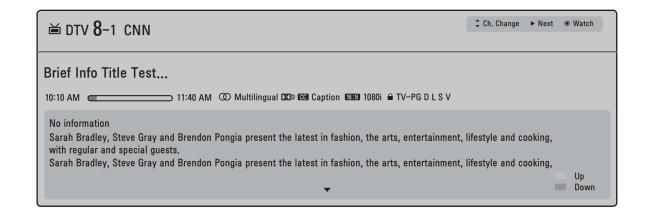
Paging through a channel list



Turn the pages.

Return to TV viewing.

CHANNEL INFORMATION



Displaying Channel Information



Show a previous or next channel's program information

Show the current channel program Information on the screen.

Return to TV viewing.

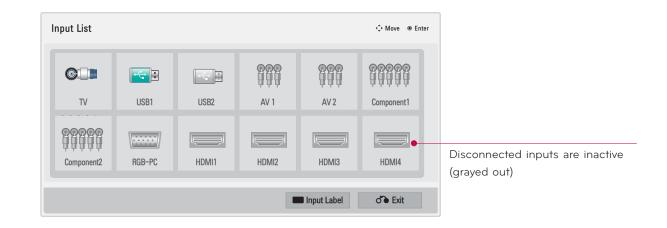
CHANNEL BRIEF INFORMATION

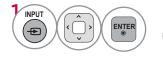
Brief Info shows the present screen information.

Shows the current channel's brief info screen. ENTER ENTER Return to TV viewing. 6 2 8-1 ă dtv Sun, Feb 21, 2010 10: 40 AM Brief Info Title Test.. 📥 11:40 AM 💿 Multilingual 🎞 🖾 Caption 🖼 1080i 🔒 TV-PG D L S V -•10:10 AM 💳 DOLBY DIGITAL HD **CNN** Next - 11:40 AM News Program title Multilingual : The program contains two or more audio servic- \bigcirc Day, Month, Year, es. Use the Q.MENU menu to select wanted Audio. Present time Caption : The program contains one or more caption services. CC 3 Program start time Use the **Q.MENU** menu to select wanted Closed caption. Program progress Dolby Digital: The program contains a Dolby Digital audio bar DICID signal in TV and HDMI input source. **6** Program finish The original aspect ratio of the video is 4:3 4:3 time The original aspect ratio of the video is 16:9 (wide) Banner information 6 The video resolution is 720x480i The video resolution is 720x480p The video resolution is 1280x720p The video resolution is 1920x1080i The video resolution is 1920x1080p V-Chip: The program contains V-Chip information. Refer to the LOCK menu: A (Age), D (Dialogue), L (Language), S (Sex), V (Violence), FV (Fantasy Violence)

INPUT LIST

Only these input signals which are connected to a TV can be activated and selected.





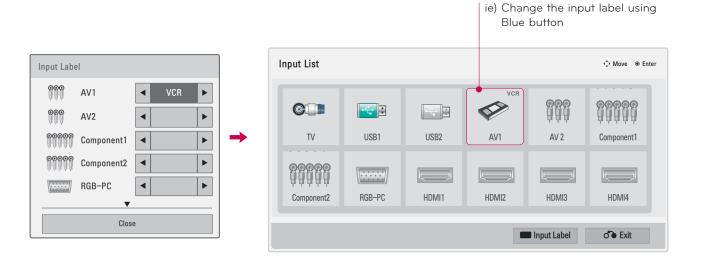
Select the desired input source.

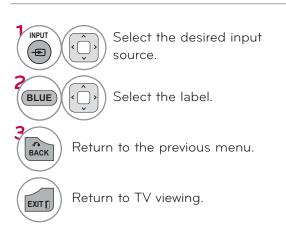
• You can also select the desired input source in the **INPUT** menu.

- When new external device is connected, this popup menu is displayed automatically. If selecting Yes, you can select input source that you want to appreciate.
 But, when selecting "SIMPLINK On", popup menu for HDMI input will not be displayed.
- **TV**: Select it to watch over-the-air, cable and digital cable broadcasts.
- **USB**: Select it to use movie, photo, or music files.
- **AV**: Select them to watch a VCR or other external equipment.
- **Component**: Select them to watch DVD or a Digital set-top box.
- **RGB-PC**: Select it to view PC input.
- **HDMI**: Select them to watch high definition devices.

INPUT LABEL

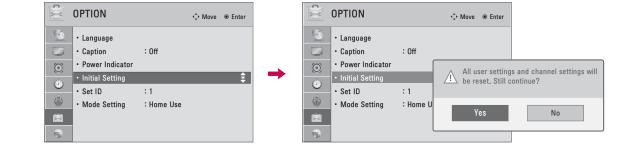
This indicates which device is connected to which input port.

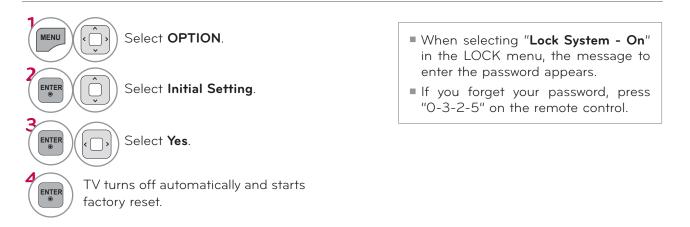




RESET TO FACTORY DEFAULT (INITIAL SETTING)

This function resets the TV to factory default and erases all stored channels.

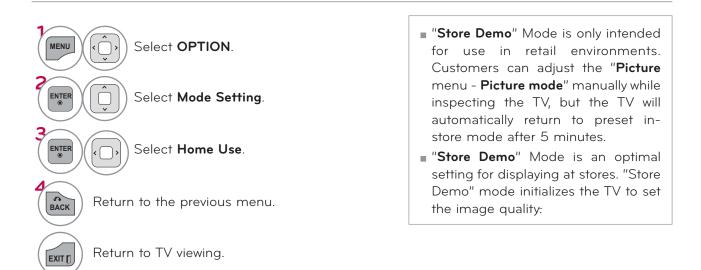




MODE SETTING

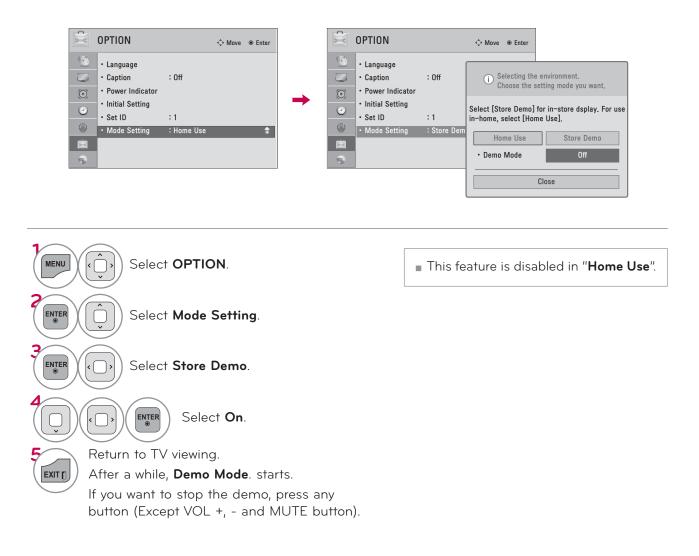
Default selection is "Home Use". We recommend setting the TV to "Home Use" mode for the best picture in your home environment.

• Caption : Off • Power Indicator • Initial Setting • Set ID : 1 • Mode Setting : Home Use	Caption Control Contro Control Control Control Control Control Co	: Off r : 1 : Home Use	Selecting the environment. Choose the setting mode you want. Select [Home Use] when setting TV up in-home. You can adjust picture quality accordingly through Picture Mode meni option.
			Home Use Store Demo



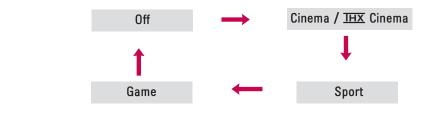
DEMO MODE

Displays a slide show to explain the various feature of this TV.



AV MODE

AV Mode toggles through preset Video and Audio settings.



AV MODE

ENTER

	Press the AV MODE button repeatedly to
J	select the desired source.

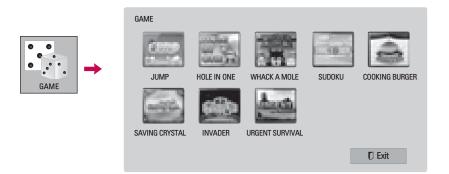
- If you select "Cinema / <u>IHX</u> Cinema" in AV mode, Cinema / <u>IHX</u> Cinema will be selected both for "PICTURE menu - Picture Mode" and "AUDIO menu - Sound Mode" respectively.
- If you select "Off" in AV mode, the "Picture Mode" and "Sound Mode" return to previous selected value.
- Off: Disables the AV MODE.
- **Cinema / IHX Cinema**: Optimizes video and audio for watching movies.
- **Sport**: Optimizes video and audio for watching sports events.
- Game: Optimizes video and audio for playing games.

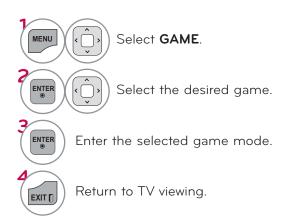
When playing a video game using PlayStation or Xbox, it is recommended to use the **Game** mode.

When in **Game** mode, functions related to picture quality will be optimized for playing games.

GAME

Allows you to enjoy the games installed on the TV.

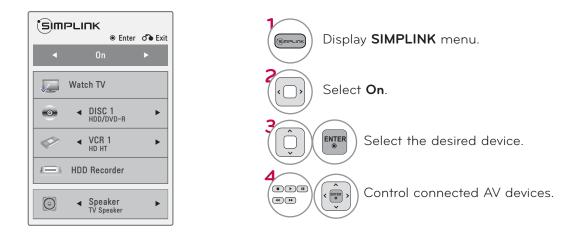




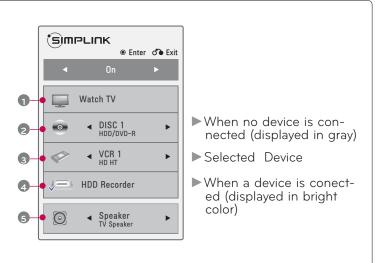
SIMPLINK

SIMPLINK allows you to control and play other AV devices connected with HDMI cable without additional cables and settings. This TV may work with devices with HDMI-CEC support, but only devices with the SIMPLINK logo are fully supported.

SIMPLINK can be turned on and off in the user menus.



- **TV viewing**: Switch to the previous TV channel regardless of the current mode.
- OISC playback: Select and play discs. When multiple discs are available, the disc devices are conveniently displayed at the bottom of the screen.
- **VCR playback**: Control the connected VCR.
- HDD Recordings playback: Control recordings stored in HDD.
- G Audio Out to Home Theater speaker/ Audio Out to TV: Select Home Theater speaker or TV speaker for Audio Out.



SIMPLINK Functions

- Direct Play: After connecting AV devices to the TV, you can directly control the devices and play media without additional settings.
- Select AV device: Enables you to select one of the AV devices connected to the TV.
- Disc playback: Control connected AV devices by pressing the ^ V (>, ENTER, ▶, ■, Ⅱ, ◀ and ▶ buttons.
- Power off all devices: When you power off the TV, all connected devices are turned off.
- Switch audio-out: Offers an easy way to switch audio-out.
- Sync Power on: When the equipment with Simplink function connected HDMI terminal starts to play, The TV will automatically turn on.

Note: To operate SIMPLINK, an High Speed HDMI cable with *CEC function should be used. (*CEC: Consumer Electronics Control).

(A device, which is connected to the TV through a HDMI cable but does not support SIMPLINK, does not provide this function)

- Connect the HDMI/DVI IN or HDMI IN terminal of the TV to the rear terminal (HDMI terminal) of the SIMPLINK device with the HDMI cable
- When you switch the Input source with the INPUT button on the remote control, the SIMPLINK device will stop.
- When you select a device with home theater functionality, the sound output automatically switches to the home theater speakers and the TV speakers are turned off.
- ▶ If a connected SIMPLINK home theater system doesn't play the audio from the TV, connect the DIGITAL AUDIO OUT terminal on the back of the TV to the DIGITAL AUDIO IN terminal on the back of the SIMPLINK device with an OPTICAL cable.

3D IMAGING (FOR 42/47/55LX6500, 50/60PK5Z0, 50/60PZ550, 50/60PZ750)

3D TECHNOLOGY

This TV can display in 3D via 3D broadcasting or when the TV is connected to a compatible device, such as a Blu-ray 3D Player. You need such a device to watch the TV in 3D. The 3D TV displays two separate pictures formatted for each eye. The viewer needs to wear 3D glasses in order to see these images in 3D format.

Viewing 3D Imaging

WARNING

- ▶ When viewing 3D imaging, watch the TV from an effective viewing angle and within the appropriate distance. The appropriate angel and distance are provided on the next page of this manual. If you exceed this viewing angle or distance, you may not be able to view the 3D imaging. Furthermore, the 3D imaging may not display if it is viewed while you are lying down.
- If you watch the 3D imaging too closely or for a long period of time, it may harm your eyesight.
- Watching the TV or playing video games that incorporate 3D imaging with the 3D glasses for a long period of time can cause drowsiness, headaches or fatigue to you and/or your eyes. If you have a headache, or otherwise feel fatigued or drowsy, stop watching the TV and take a rest.
- Pregnant woman, seniors, persons with heart problems or persons who experience frequent drowsiness should refrain from watching 3D TV.
- Some 3D imaging may cause you to duck or dodge the image displayed in the video. Therefore, it is best if you do not watch 3D TV near fragile objects or near any objects that can be knocked over easily.
- Please prevent children under the age of 5 from watching 3D TV. It may affect their vision development.
- Warning for photosensitization seizure: Some viewers may experience a seizure or epilepsy when exposed to certain factors, including flashing lights or images in TV or video games. If you or anybody from your family has a history of epilepsy or seizure, please consult with your doctor before watching 3D TV.

- To watch the TV in 3D, you must put on your 3D glasses. For best results, you should wear LG Brand 3D glasses. The 3D imaging may not display properly when using another brand of 3D glasses. Please see the 3D glasses manual for instructions on how to use the 3D glasses.
- After powering on the TV, a few seconds may be needed for your TV to calibrate.
- It may take a moment for you to see the 3D imaging if you look away from the TV and then revert your eyes back to the 3D program.
- The TV may flicker slightly if the 3D imaging is

Also certain symptoms can occur in unspecified conditions without any previous history. If you experience any of the following symptoms, immediately stop watching the 3D imaging and consult a doctor: dizziness or lightheadedness, visual transition or altered vision, visual or facial instability, such as eye or muscle twitching, unconscious action, convulsion, loss of conscience, confusion or disorientation, loss of directional sense, cramps, or nausea. Parents should monitor their children, including teenagers, for these symptoms as they may be more sensitive to the effects of watching 3D TV.

Risk of photosensitization seizure can be reduced with the following actions.

- Take frequent breaks from watching 3D TV.
- For those who have vision that is different in each eye, they should watch the TV after taking vision correction measures.
- Watch the TV so that your eyes are on the same level as the 3D screen and refrain from sitting too closely to the TV
- Do not watch the 3D imaging when tired or sick, and avoid watching the 3D imaging for a long period of time.
- Do not wear the 3D glasses for any other purpose than viewing 3D imaging on a 3D TV.
- Some viewers may feel disoriented after watching 3D TV. Therefore, after you watch 3D TV, take a moment to regain awareness of your situation before moving.

displayed under 3 wavelength fluorescent light (50 Hz - 60 Hz) or around windows displaying natural light. In such instances, it is recommended to turn the lights low and/or block the sun light with a curtain.

- ► If there is an obstacle between the TV and the 3D glasses, the 3D imaging may not display properly.
- Do not use the TV in close proximity to other electronic equipments and IR equipments.
- ▶ In Analog TV, 3D Imaging does not work.

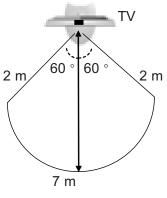
When using 3D Glasses

- ▶ 3D glasses are sold separately. Refer to the 3D glasses manual for operating instructions.
- ▶ Do not use the 3D glasses to replace your corrective glasses, sunglasses or protective goggles.
- ▶ Do not store the 3D glasses in hot or cold locations.
- ▶ Do not drop objects onto the 3D glasses. Do not drop or bend the glasses.
- Since the lenses of the 3D glasses are easily scratched, make sure to clean only with a soft cloth. Shake off any dust before using the cloth since the glasses are easily scratched.

3D Imaging viewing range

TV size, viewing angle & other circumstances may change the viewing distance and the angle of view.

Viewing Distance	2 m - 7 m (6.5 ft - 22.9 ft)	
Viewing Angle	120° (When the viewing distance is 2 m (6.5 ft))	2



3D IMAGING

WATCHING 3D IMAGING

1 Play the video produced in 3D.

Refer to the following for the supported imaging.

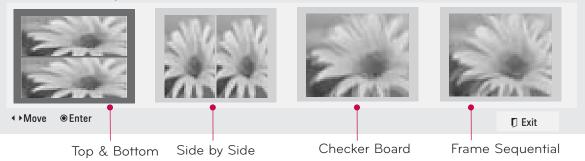
	Signal	Resolution	Horizontal Frequency (kHz)	Vertical Frequency (Hz)	Playable 3D video format
	720p	1280x720	45.00	60	Top & Bottom, Side by Side HDMI (V. 1.4 with HDMI 3D) Frame Packing
	1080i		33.75		Top & Bottom, Side by Side
HDMI		1920X1080	67.50		Top & Bottom, Side by Side, Checker Board Single Frame Sequential
Input			27.00	24	Top & Bottom, Side by Side, Checker Board HDMI (V. 1.4 with HDMI 3D) Frame Packing
			33.75	30	Top & Bottom, Side by Side Checker Board
USB Input	1080p	1920X1080	33.75	30	Top & Bottom, Side by Side Checker Board, MPO (Photo)
			Playable 3D video format		
DTV		72	Top & Bottom, Side by Side		

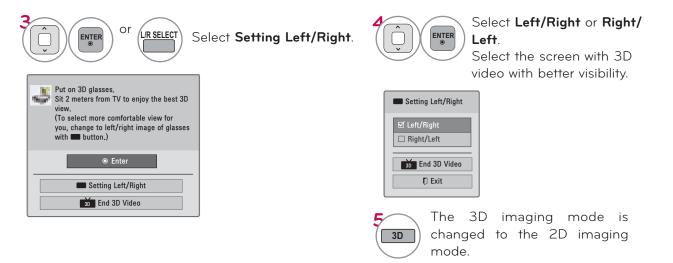
Media contents and a player need to support HDMI (V. 1.4 with HDMI 3D) Frame Packing to play in 3D. Video, which is input as HDMI (V. 1.4 with HDMI 3D) Frame Packing format, is switched into the 3D screen automatically.



After selecting the shape as shown in the screen on TV, wear the 3D glasses.

To turn on 3D Mode, select this icon.





NOTE

- ▶ If you select 3D mode, "Power indicator" is turned off automatically.
- ▶ While watching 3D imaging, you cannot adjust video/audio settings using the menu.
- Some menus may not work while watching the TV in 3D.
- You can only choose "Standard → Cinema → Game" with the AV MODE button on remote control. AV Mode is set as Standard while playing in 3D.
- ▶ The 3D imaging mode is disabled automatically when switching DTV channels.
- ▶ The screen may not be displayed properly if you view 2D DTV images in 3D imaging mode.
- ► 3D effect can be seen when 3D Mode is selected appropriately for the 3D input signal supplied to the TV.
- ▶ For *mpo files (3D camera files), the 3D imaging mode is enabled automatically.
- Energy Saving is disabled while playing in 3D.

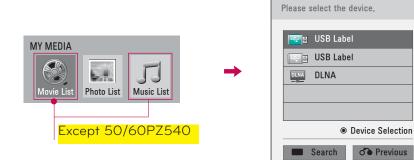
NOTES FOR VIEWING 3D IMAGE WITH 3D BROADCASTING (* In Analog TV, 3D Imaging does not work.)							
When switching the 2D image 3D image display with the 3D remote control, the overlapped displayed.	button on the	 Disable the 3D imaging mode with the 3D button. The 3D imaging mode is disabled automatically if you change the channel. 					
If the screen is divided into left/right or top/bottom when you change the channel	<u></u>	This channel supports the 3D imaging mode. Select the 3D imaging type displayed on the screen by pressing the 3D button on the remote control.					
If your eyes are soaring or the blurry while viewing 3D images		Press the L/R SELECT button on the remote con- trol and select L/R or R/L, which you find better for viewing 3D images.					

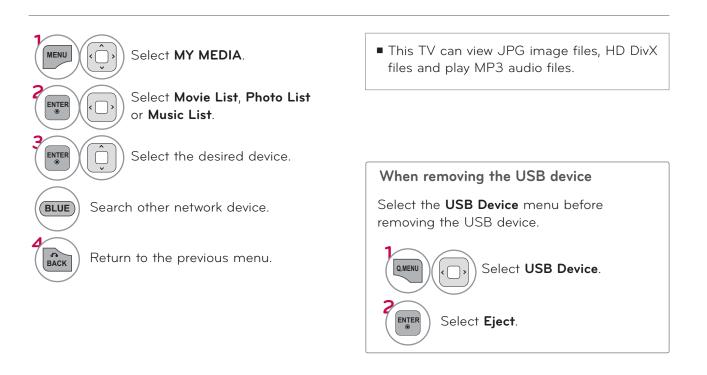
MY MEDIA

ENTRY MODE

The My Media menu will open automatically when you insert a USB drive. My Media can also be accessed by choosing My Media in the user menu.

After choosing the desired type of media, choose a device to open files from. The options are: USB device, or DLNA.

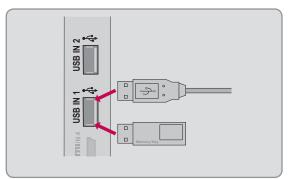




CONNECTION METHOD

USB Connection

1 Connect the USB device to the USB IN jack on the side of TV.



Precautions when using the USB device

- Only a USB storage device is recognizable.
- Connecting a USB storage device through a USB hub is not supported.
- ► A USB storage device which uses its own driver may not be recognized.
- The recognition speed of a USB storage device may depend on each device.
- Please do not turn off the TV or unplug the USB device when the connected USB storage device is working. When such device is suddenly separated or unplugged, the stored files or the USB storage device may be damaged.
- Only use a USB storage device which has normal music files, image files, or movie files.
- Please use only a USB storage device which was formatted as a FAT 32 or NTFS file system provided with the Windows operating system. Others may not be recognized.
- Some USB storage devices require a power adapter. The power adapter must be connected in order to be seen by the TV.
- If a device is not recognized by the TV, try a different cable. Excessively long cables are not supported.
- Some USB storage devices may not be supported or operate properly.
- Please backup important files because data on USB device could be damaged. Data management is consumer's responsibility and as a result, the manufacturer does not cover data damage.
- If your USB memory device has multiple partitions, or if you use a USB multi-card reader, you can use up to 4 partitions or USB memory devices.
- File alignment method of USB storage device is similar to Window XP and file names can be up to 100 English characters.
- The recommended capacity is 1 TB or less for a USB external hard disk and 32 GB or less for USB memory.
- ► If a USB external hard disk with a "Energy Saving" function doesn't work, turn the hard disk off and on again to make it work properly. Refer to the user manual of the USB external hard disk.
- USB storage devices below USB 2.0 are supported as well. But they may not work properly in the movie list.
- Maximum of 999 folders or files can be recognized under one folder.
- If there are too many folders and files in one folder, it may not operate properly.

MY MEDIA

DLNA

About DLNA

This TV can display and play many types of movie, photo and music files from your DLNA server and has been certified by DLNA for photos.

The Digital Living Network Alliance (DLNA) is a cross-industry organization of consumer electronics, computing industry and mobile device companies. Digital Living provides consumers with easy sharing of digital media through a wired or wireless network in the home.

The DLNA certification logo makes it easy to find products that comply with the DLNA Interoperability Guidelines. This unit complies with DLNA Interoperability Guidelines v1.5. When a PC running DLNA server software or other DLNA compatible device is connected to this TV, some setting changes of software or other devices may be required. Please refer to the operating instructions for the software or device for more information.

Please refer to pages 99 ~ 121 for additional information on supported file types and other instructions.

- The supplied Nero MediaHome 4 Essentials CD-ROM is a customized software edition only for sharing files and folders to this TV.
- ► The supplied Nero MediaHome 4 Essentials software does not support following functions: Transcoding, Remote UI, TV control, Internet services and Apple iTunes
- ► This manual explains operations with the English version of Nero MediaHome 4 Essentials as examples. Follow the explanation referring to the actual operations of your language version.
- If there are too many folders and files in one folder, it may not operate properly.
- For the DLNA option, use the Nero MediaHome programme that is provided with the TV. However, we cannot guarantee that third party program will work perfectly.
- \blacktriangleright You can select a channel while viewing the small preview channel list on your TV screen.
- Check your network settings when the DLNA option does not work properly.
- If there is an abnormal operation or an error occurs in Nero Media Home, the DLNA option may not work properly. In this case, exit Nero Media Home and restart the programme. You can download the latest version of Nero Media Home by clicking the question mark at the bottom-left of the program.
- When the network is unstable, the device may be slower or may need to load during playback.
- When playing a video in DLNA mode, the Multi Audio and Closed Caption features are not supported.
- ▶ When selecting Full Screen in DLNA mode, the ratio of the outputted screen may differ from the original.
- When more than one TV is connected to a single server in DLNA mode, a file may not play properly, depending on the server performance.
- ▶ If the play time information is not provided by the server, it is displayed as "--:--."
- ▶When using Movie List, DRM files in the DLNA server cannot be played.
- DLNA operation may not work properly according to the AP manufacturers.

Installing Nero MediaHome 4 Essentials

Nero MediaHome 4 Essentials is easy to use DLNA server software for Windows.

Requirement PC system before you install Nero MediaHome 4 Essentials

- Windows® XP (Service Pack 2 or higher), Windows Vista® (no Service Pack required), Windows® XP Media Center Edition 2005 (Service Pack 2 or higher), Windows Server® 2003
- Windows Vista® 64-bit edition (application runs in 32-bit mode)
- Hard drive space: 200 MB hard drive space for a typical installation of Nero MediaHome standalone
- 1.2 GHz Intel® Pentium® III or AMD Sempron™ 2200+ processors
- Memory: 256 MB RAM
- Graphics card with at least 32 MB video memory, minimum resolution of 800 x 600 pixels, and 16-bit color settings
- Windows[®] Internet Explorer[®] 6.0 or higher
- DirectX[®] 9.0c revision 30 (August 2006) or higher
- Network environment: 100 Mb Ethernet, WLAN (IEEE 802.11b/g/n)
- 1 Start up your computer, and insert the Nero MediaHome 4 Essentials CD-ROM into your computer's CD-ROM drive.

An installation wizard will walk you through the quick and uncomplicated installation process.

- **2** Close all Microsoft Windows programs and exit any anti-virus software that may be running.
- 3 Insert the Nero MediaHome 4 Essentials CD-ROM into your computer's CD-ROM drive.
- **4** Click **Nero MediaHome 4 Essentials**. The installation is prepared and the installation wizard appears.
- 5 Click the Next button to display the serial number input screen. Click Next to go to the next step.
- 6 If you accept all conditions, click I accept the License Conditions check box and click Next. Installation is not possible without this agreement.
- 7 Click Typical and click Next. The installation process is started.
- 8 If you want to take part in the anonymous collection of data, select the check box and click the **Next** button.
- **9** Click the **Exit** button to complete the installation.

MY MEDIA

Sharing files and folders

After installing Nero MediaHome, you must add folders you wish to share.

- 1 Double-click the Nero MediaHome 4 Essentials icon on the desktop.
- **2** Click **Network** icon on the left and define your network name in the **Network name** field. The Network name you enter will be recognized by your TV.
- 3 Click Shares icon on the left.
- 4 Click Local Folders tab on the Shared screen.
- 5 Click Add icon to open the Browse Folder window.
- 6 Select the folder containing the files you want to share. The selected folder is added to the list of shared folders.
- 7 Click Start Server icon to start the server.

NOTE

- ► If the shared folders or files are not displayed on the TV, click the folder on the Local Folders tab and click **Rescan Folder** at the **More** button.
- ► Visit **www.nero.com** for more information and software tools.

Playing back shared contents

You can display and play movie, photo and music content stored on your computer or other DLNA media servers.

1 Start the server on your computer or other device that connected on your home network.



Select MY MEDIA.

Select Movie List, Photo List or Music List.

Select the DLNA.

Depending on the media server, this TV may need to get the permission from the server.

If you want to re-scan available media server, press blue color button.

ENTER

- ► To play the file on the media server, the TV and the media server must be connected to the same access point.
- Because the compatibility and available playback functions on the MY MEDIA menu are tested on the bundle DLNA server (Nero MediaHome 4 Essentials) environment, file requirements and playback functions on the MY MEDIA may differ depending on media servers.
- ► The file requirements on this page are not always compatible. There may have some restrictions by file features and media server's ability.
- Even the files that are not supported can be displayed in photo thumbnail or music thumbnail.
- Movie thumbnail is not supported in DLNA Movie.
- ► If there is an unplayable music file in the **MY MEDIA** menu, the TV will skip the file and play next file.
- ► The file information indicated on the screen may not always correct for music and movie files in **MY MEDIA** menu
- This TV only supports movie subtitle files supplied by Nero MediaHome 4.
- The subtitle file name and movie file name have to be the same and located at the same folder.
- ► If subtitle files have been added after a directory has been indexed already, the user has to remove and re-add the folder to the list of shares.
- ► The playback and operating quality of the **MY MEDIA** function may be affected by your home network condition.
- ► The files from removable media such as USB drive, DVD-drive etc. on your media server may not share properly.
- ► When playing the Media through DLNA connection, it does not support the DivX file play which is protected by DRM.
- ▶ Up to 200 folders in one folder and 999 including folders and files can be recognized.
- If there are too many folders and files in one folder, it may not operate properly.

MY MEDIA

MOVIE LIST (Except 50/60PZ540)

It displays all of the video files it recognizes.

The On-Screen Display on your model may be slightly different.

Supported movie file

- Resolution: under 1920 pixel (width) x 1080 pixel (height)
- Frame Rate: under 30 frame/sec (1920x1080), under 60 frame/sec (1280x720)
- Max bitrate of playable video file: 20 Mbps (Mega bit per second)
- Bit rate of audio format: within 32 kbps to 320 kbps (MP3)
- Supported external subtitle format: *.smi/*.srt/*.sub(MicroDVD,Subviewer1.0/2.0)/*.ass/*.ssa/*. txt(TMPlayer)/*.psb(PowerDivX)
- Supported Internal subtitle format: only XSUB (It is the subtitle format used in DivX6 files)

Precautions when playing the video files

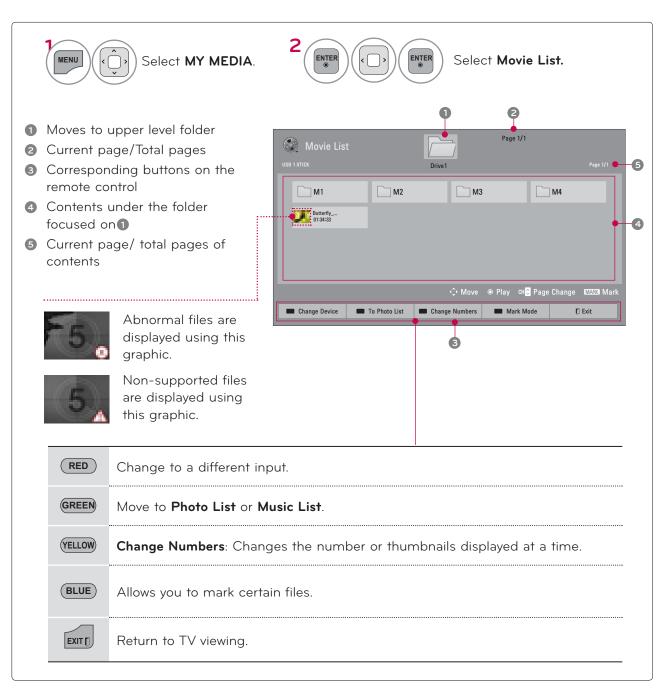
- Some user-created subtitles may not work properly.
- Some special characters are not supported in subtitles.
- ► HTML tags are not supported in subtitles.
- Time information in an external subtitle file should be arranged in ascending order to be played.
- Changing font and color in subtitles is not supported.
- Subtitles in languages other than one specified are not supported.
- ► Video files with subtitle files of 1 MB or larger may not be played properly.
- The screen may suffer temporary interruptions (image stoppage, faster playback, etc.) when the audio language is changed.
- A damaged video file may not be played correctly, or some functions may not be usable.
- ► Video files produced with some encoders may not be played correctly.
- ▶ If the video and audio structure of recorded file is not interleaved, the file not playback properly.
- Video with resolution higher than maximum resolution supported for each frame, cannot be guaranteed for smooth playback.
- ▶ Video files other than the specified types and formats may not work properly.
- The movie file encoded by the GMC (Global Motion Compensation) and Qpel (Quarterpel Motion Estimation) is not supported.
- > Only 10000 sync blocks are supported within the subtitle file.
- We do not guarantee smooth playback of profiles encoded level 4.1 or higher in H.264/AVC.
- ► DTS Audio codec is not supported.
- A video file more than 30GB in file size is not supported for playback.
- Playing a video via a USB connection that doesn't support high speed may not work properly.
- USB storage devices below USB 2.0 are supported as well. But they may not work properly in the movie list.
- The video file and its subtitle file must be located in the same folder.
 - At this time, a video file name and its subtitle file name must be identical for it to be displayed.
- When you are watching a movie via the Movie List function, you can adjust the picture with the ENERGY SAVING and AV MODE button on the remote control. User setup for each picture mode is not supported.
- ▶ Trick Mode does not support other functions than ▶ if video files do not have index information.
- When playing video file using network, the Trick mode is limited to 2-times speed.
- ► Video file names that contain special characters may not be playable.

Supported Video Formats

File Extensions	Audio/ Video	Codec	Profile/Level Support	Explanation	
	Video	VC-1 Advanced Profile	Advanced Profile@Level 3 (e.g. 720p60, 1080i60, 1080p30)	Only streams compliant to SMPTE 421M VC-1	
.asf .wmv	VIGEO	VC-1 Simple and Main Profiles	Simple Profile@Medium Level (e.g. CIF, QVGA) Main Profile@High Level (e.g. 1080p30)	standard are supported.	
	Audio	WMA Standard WMA 9 Professional			
.divx .avi	Video	DivX3.11			
		DivX4 DivX5 DivX6 XViD	Advanced Simple Profile (e.g. 720p/1080i)	Global motion compen- sation or quarterpel motion estimation does not supported. Streams	
		H.264 / AVC	Main Profile@ Level 4.1 High Profile@ Level 4.1 (e.g. 720p60, 1080i60, 1080p30)	using this syntax are not supported.	
	Audio	MPEG-1 Layer I, II MPEG-1 Layer III (MP3) Dolby Digital			
.mp4	Video	H.264 / AVC	Main Profile@ Level 4.1 High Profile@ Level 4.1 (e.g. 720p60, 1080i60, 1080p30)	Global motion compen- sation or quarterpel motion estimation does not supported. Streams	
.m4v		MPEG-4 Part 2	Advanced Simple Profile (e.g. 720p/1080i)	using this syntax are no	
	Audio	AAC	AAC-LC and HE-AAC	supported.	
.mkv	Video	H.264 / AVC	Main Profile@ Level 4.1 High Profile@ Level 4.1 (e.g. 720p60, 1080i60, 1080p30)	Most of the MKV con- tent available is encod- ed by the open source x264 codec.	
	Audio	AAC	AAC-LC and HE-AAC		
	Audio	Dolby Digital			
		H.264 / AVC	Main Profile@ Level 4.1 High Profile@ Level 4.1 (e.g. 720p60, 1080i60, 1080p30)		
		MPEG-2	Main Profile@High Level(e.g. 720p60, 1080i60)		
.ts .trp .tp	Video	VC-1	Simple Profile@Medium Level (e.g. CIF, QVGA) Main Profile@High Level (e.g. 1080p30) Advanced Profile@Level3 (e.g. 720p60, 1080i60, 1080p30)	Only streams compliant to SMPTE 421M VC-1 standard are supported.	
	Audio	MPEG-1 Layer I, II MPEG-1 Layer III (MP3) Dolby Digital			
		AAC	AAC-LC and HE-AAC		
	Video	MPEG-1			
.vob	Audio	MPEG-2 Dolby Digital MPEG-1 Layer I, II DVD-LPCM	Main Profile@High Level (e.g. 720p60, 1080i60)		
.mpg	Video	MPEG-1	Main Profile@High Level (e.g. 720p60, 1080i60)	Only streams compliant configured properly for	
	Audio	o MPEG-1 Layer I, II		TS, PS or ES	

MY MEDIA

Screen Components



Movie Selection

Page 1/1 Movie List Select the target folder or drive. ____ M1 ____ M2 ____ M3 ____ M4 Select the desired Butterfly_... 01:34:33 movie title. ENTER Play the movie file. Change Device To Photo List Change Numbers Mark Mode 🕅 Exit • Use the CH ($\land \lor$) button to navigate

MY MEDIA

Mark Mode

Movie List Mark Mode USB 1 XTICK		Drive1	Page 1/1	Page 1/1
M 1	M2	M3	M	4
Butterfly 01:34:33				
		🗘 Move 💿 M	ark CH 😌 Page Ch	ange MARK Mark
Play Marked	Mark All	Unmark All	Exit Mark Mode	D Exit

RED	Play Marked : Play the first selected file. Once a movie finishes playing, the next selected one will be played automatically.
GREEN	Mark All: Mark all files in the folder.
YELLOW	Unmark All: Deselect all marked files.
BLUE	Enter or exit the Mark Mode.



in the movie page.

When one or more movie files are marked, the marked movies will be played in sequence.

Playing the Movie

	Choose options.
Supported the second	Set Video Play.
C-ST Commence	Set Video.
	Set Audio.
	Set 3D video
	Close
01:02:30 / 02:30:25	
■ ► II ← ► ea OMEND Option of Hide	For 42/47/55LX6500

(AMENU) Show the **Option** menu.

 $\underbrace{\mathtt{ENTER}}_{\textcircled{\tiny O}} \Big) \ {\tt Select the desired menu option}.$

NOTE

- When replaying a video file after stopping, you can play from where it stopped automatically.
- If you select "Yes" when playing the same file after the video file has been stopped, it will restart where it stopped previously.
- If continuous series files exist within the folder, the next file will automatically be played. But, this excludes cases when the Repeat function of Movie List Option is turned "On" (Refer to page 107) or when set as Marked Play.

Using the remote control

EXIT	Return to the previous menu.
◀ ▶	Select the required speed: x2, x4, x8, x16, x32 (backward/forward).
	Pauses the media player. If no buttons are pressed on the remote control for 10 minutes after pausing, the TV returns to the playback state.
	Displays slow motion.
	Move to a specific frame forward or backward while playing a video. A cursor indi- cating the position can be viewed on the screen. It may not work properly for some movie files.
	Return to normal playback.
BACK	Hide the menu on screen. To see the menu again, press ENTER button.
	Press the ENERGY SAVING button repeatedly to increase the brightness of your screen (Refer to p. 132).
AV MODE	Press the AV MODE button repeatedly to select the desired source (Refer to p. 88).

Set Video Play Menu Options

Set Video Play.			
Picture Size		Full	
Audio Language		1	
Subtitle Language		On	
• Language		English	
• Code Page		Default	
• Sync		0	
Position		0	
• Size	•	Normal	
Repeat		Off	
		👌 Previous	5



Select **Picture Size**, **Audio Language**, **Subtitle Language**, or **Repeat**.

Make appropriate adjustments.

Code Page

Subtitle Language Group	Supported Language
Latin1	English, Spanish, French
Korean	English, Korean

• **Picture Size**: Selects your desired picture format for videos.

Full Mode: Files are played in full screen mode regardless of the aspect ratio of video.

Original Mode: Files are played according to the aspect ratio of video.

- Audio Language: Changes the Language Group of the audio for video files. Files with a single audio track cannot be selected.
- Subtitle Language: The subtitles can be turned on or off.
- Language: Activated for SMI subtitles and can select the language within the subtitle.
- Code Page: Subtitle font selection. When set to default, contents are displayed in the language set in "Option - Language - Menu Language."
- **Sync**: When the video is not synchronized with the captions, it can be adjusted by 0.5 second.
- **Position**: Move the location of the subtitles.
- **Size**: Changes the subtitle font size.
- Repeat: Turn on/off repeat function of movie playback. When turned on, the file within the folder will be played back repeatedly. When turned off, if the next file name is similar to the previous file, it can be played sequentially.

* Image shown may differ from your TV.

Set Video Menu Options

For LED LCD TV/LCD TV

Picture Mode			Standard	►
• Backlight	70	<	_	►
• Contrast	100	< ■	_	•
 Brightness 	50	< ■		►
• Color	60	< ■		►
• Dynamic Con	trast		Medium	
• Edge Enhanc	er		High	
• Noise Reduct	tion		Medium	
TruMotion			Low	
Picture Res			Previous	

For Plasma TV

Set Video.		
Picture Mode		 ✓ Standard
• Contrast	100	<pre></pre>
• Brightness	50	<pre> • • • • • • • • • • • • • • • • • • •</pre>
• Sharpness	50	<
• Color	60	•
• Tint	0	< R G >
• Color Temp.	0	 W C
• Noise Reducti	ion	▲ Low ▶
Picture Rese	et	d Previous



Make appropriate adjustments. Then, select **Previous**.

BLUE

Reset picture settings to default.

Set Audio Menu Options

Set Audio.	
Sound Mode	 ✓ Standard
Auto Volume	■ Off▶
Clear Voice II	■ Off▶
Balance	
	C Previous



Make appropriate adjustments. Then, select **Previous**.

Set 3D video Menu Options (For 42/47/55LX6500)





For more information, see the 3D Imaging section in the Owner's Manual.

PHOTO LIST

The On-Screen Display on your model may be slightly different.

Supported photo file: *.JPG

- Baseline: 64 pixel (width) x 64 pixel (height) to 15360 pixel (width) x 8640 pixel (height)
- Progressive: 64 pixel (width) x 64 pixel (height) to 1920 pixel (width) x 1440 pixel (height)
- You can play JPEG files only.
- Non-supported files are displayed in the form of predefined icon.
- An error message occurs for corrupted files or file formats that cannot be played.
- Corrupted image files may not be displayed properly.
- It may take some time to view high-resolution images in full screen.

For 42/47/55LX6500

	File Extensions	ltem	Profile
	jpeg	supproted file format	SOF0: baseline SOF1: Extend Sequential SOF2: Progressive
2D	jpg jpe	photo size	Min: 64 x 64 Max - Normal Type: 15360 (W) x 8640 (H) Progressive Type: 1920 (W) x 1440 (H)
		supproted file format	mpo
3D	mpo	photo size	4:3 size: 3648 x 2736 2592 x 1944 2048 x 1536 3:2 size: 3648 x 2432

Screen Components

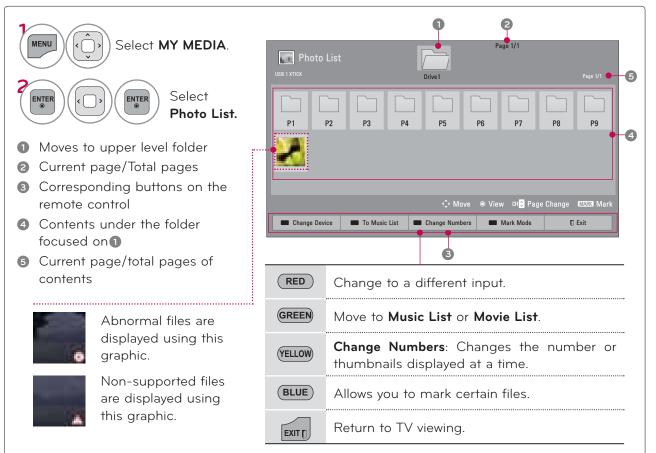
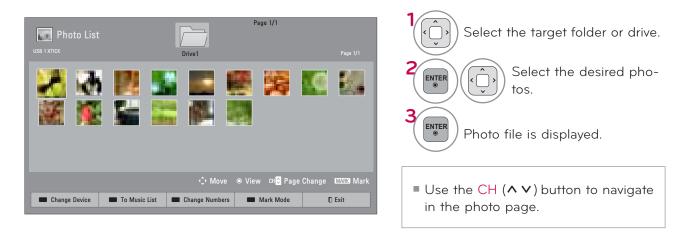


Photo Selection



Mark Mode

Page 1/1 Mark Mode Uss 1XTCK Drive1 Page 1/1	Select the target folder or drive.
N 12 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	Select the desired photo files.
	3 FAV CHARINUM Mark your desired photo files.
Move Mark CH Page Change DASS Mark View Marked Mark All Dumark All Exit Mark Mode DExit	View the marked photo files.
RED View Marked: Display the selected photo.	When one or more photos are marked, you can view individual pho-
GREEN Mark All: Mark all photos on the screen.	tos or a slide show of the marked photos. If no photos are marked, you
(YELLOW) Unmark All: Deselect all marked photos.	can view all photos individually or all photos in the folder in a slide show.
(BLUE) Enter or exit the Mark Mode.	

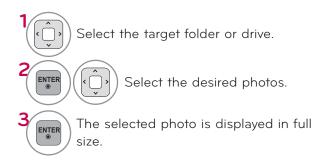
Full Screen Menu

More operations are available in full screen mode.

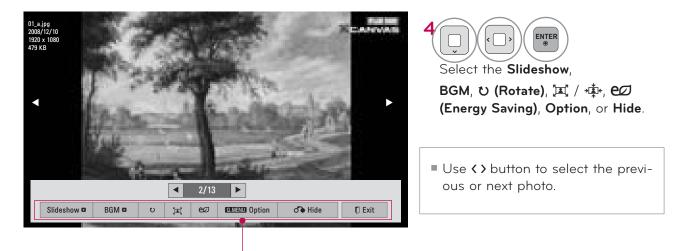




The aspect ratio of a photo may change the size of the photo displayed on the screen in full size.



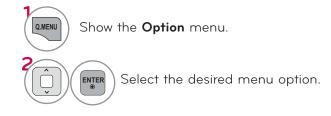
■ Use the CH (∧ ∨) button to navigate in the photo page.



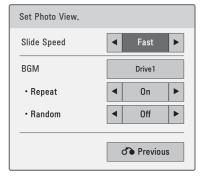
- Slideshow: Selected photos are displayed during the slide show. If no photo is selected, all photos in the current folder are displayed during slide show.
 - Set the time interval of the slide show in **Option-Set Photo View.** menu (Refer to p. 113).
 - You can adjust **Option** by using the **Q.MENU** button on the remote control.
- **BGM** (Background Music): Listen to music while viewing photos in full size.
 - Set the BGM device and album in **Option-Set Photo View.** menu (Refer to p. 113).
 - You can adjust **Option** by using the **Q.MENU** button on the remote control.
- **U** (Rotate): Rotate photos.
 - Rotates the photo 90 °, 180 °, 270 °, 360 ° clockwise.
- Photos cannot be rotated if its width is greater than the available supported resolution height.
- ▶ 其 / ﷺ : View the photo in full mode or original mode.
- ▶ eØ (Energy Saving): Increase the brightness of your screen by using ENERGY SAVING button.
- **Option**: Set values for **Slide Speed** and **BGM** (Refer to p.113).
 - You cannot change **BGM** while BGM is playing.
- You can only select the MP3 folder saved on the device that currently displays the photo.
- ▶ **Hide**: Hide the menu on the full-sized screen.
- To see the menu again on the full-sized screen, press **ENTER** button to display.
- **Exit**: Move to the previous menu screen.

Using the Photo List Function





Set Photo View Menu Options





Select Slide Speed or BGM.

Make appropriate adjustments.

For 42/47/55LX6500

- ► You cannot select the **Option** in 3D imaging mode.
- If you want to listen to BGM (background music) while viewing *mpo image files, play a *jpg file and set the BGM folder in "Option - Set Photo View." Then, you can select and listen to BGM when viewing *mpo files.

* Image shown may differ from your TV.

Set Video Menu Options

For LED LCD TV/LCD TV

Set Video.				
Picture Mode			Standard	
• Backlight	70	•	_	►
• Contrast	100	•		►
 Brightness 	50	•		•
• Color	60	•		►
• Dynamic Contr	ast		Medium	
• Edge Enhance	r		High	
Noise Reduction	on		Medium	
TruMotion			Low	
Picture Rese	t		or Previous	

For Plasma TV

Set Video.					
Picture Mode		 Standard 			
• Contrast	100	<pre> • • • • • • • • • • • • • • • • • • •</pre>			
 Brightness 	50	<pre> • • • • • • • • • • • • • • • • • • •</pre>			
 Sharpness 	50	•			
• Color	60	•			
• Tint	0	■ R■ G■			
• Color Temp.	0	 ■ W ■ C 			
• Noise Reduction		 ▲ Low ▶ 			
Picture Reset		d Previous			



Make appropriate adjustments. Then, select **Previous**.



Reset picture settings to default.

Set Audio Menu Options

Set Audio.	
Sound Mode	 ✓ Standard
Auto Volume	 ■ Off
Clear Voice II	■ Off▶
Balance	
	The Previous



Make appropriate adjustments. Then, select **Previous**.

Set 3D video Menu Options (For 42/47/55LX6500)

ې	Put on 3D glasses. Sit 2 meters from TV to enjoy the best 3D view. (To select more comfortable view for you, change to left/right image of glasses with button.)
	Inter
	Setting Left/Right



For more information, see the 3D Imaging section in the Owner's Manual.

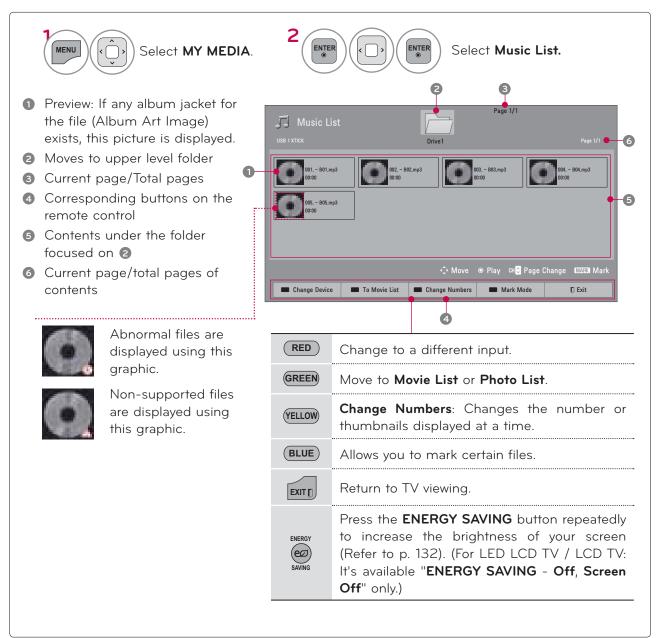
MUSIC LIST (Except 50/60PZ540)

This TV cannot play back copy-protected files. The On-Screen Display on your model may be slightly different.

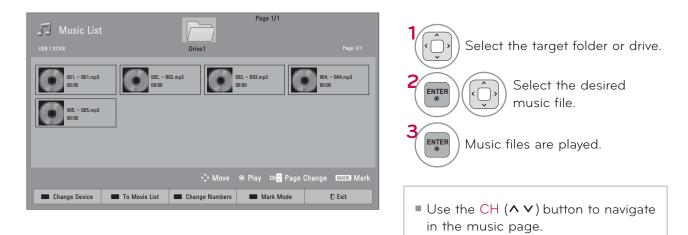
Supported Music File: *.MP3

- Bit rate range: 32 Kbps 320 Kbps
- Sampling rate MPEG1 Layer3: 32 kHz, 44.1 kHz, 48 kHz
- Sampling rate MPEG2 Layer3: 16 kHz, 22.05 kHz, 24 kHz

Screen Components



Music Selection



Mark Mode

J Music Mark M USB 1 XTICK		Select the target folder or drive.
001 B 00:00		Select the desired music file.
00:00		3 FAV CHARNUM Mark your desired music file.
Play Mark	+‡ Move ⊛ Mark Ci 🔂 Page Change 0000533 Mark ed 🖿 Mark All 🖿 Unmark All 🗭 Exit Mark Mode [] Exit	RED Play the marked music file.
RED	Play Marked : Play the selected songs. Once a song finishes playing, the next selected one will be played automatically.	When one or more music files are marked, the marked music files will be played in sequence.
GREEN	Mark All: Mark all songs in the folder.	
YELLOW	Unmark All: Deselect all marked song.	
BLUE	Enter or exit the Mark Mode.	

Choose options.

▶ You can listen to the music only within

the device currently played.

Set Audio.

Close

Using the Music List Function

Show the **Option** menu.

Music List

002. - B02.mp3

ENTER

Q.MENU

< 🗆 >

EXIT

Using the remote control Stop playback. (\mathbf{b}) Return to normal playback. Paused playback. $(\blacksquare) (\clubsuit)$ Select the previous or next song. GREEN Play with Photo: Start playing the selected songs and then move to the Photo List. Press the **ENERGY SAVING** button repeatedly to increase the brightness of your screen ENERGY SAVING (Refer to p. 132). (For LED LCD TV/LCD TV: It's available "ENERGY SAVING - Off, Screen Off" only.)

Page 1/1

02:30 / 03:25

ONOTE

■ ▶ II ← ▶ ■ Play with Photo e∅ OWNEND Option ♂ Hide D Exit

Select Set Audio Play. or Set Audio.

Move to the previous menu screen.

A cursor indicating the position can be played.

117

Set Audio Play Menu Options

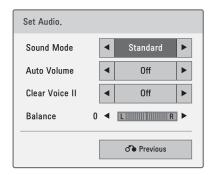
Set Audio Play. Repeat On F Random Off F C Previous



Select Repeat or Random.

Make appropriate adjustments.

Set Audio Menu Options





Select Sound Mode, Auto Volume, Clear Voice II or Balance.

Make appropriate adjustments.

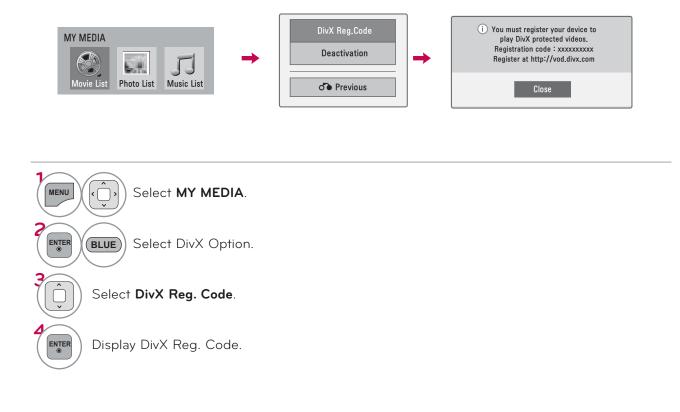
If you don't press any buttons for a while, the play information box will float across the screen. This prevents screen pixel damage due to a fixed image remaining on the screen for a extended period of time.



- A damaged or corrupted music does not play but displays 00:00 in playtime.
- Music files with copy-protection will not play.
- Press ENTER or button to stop the screen saver.

DIVX REGISTRATION CODE

Using the registration number, movies can be rented or purchased at www.divx.com/vod. Only DivX files matched with the registration code of the purchased TV are playable.

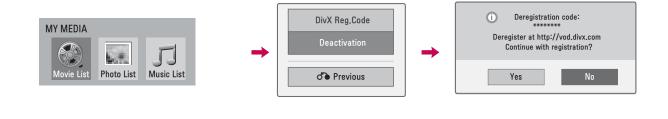


- When loading, some buttons may not work.
- If you use the DivX registration code of another device, the rented or purchased DivX file cannot be played. Therefore always use the DivX registration code assigned to this product.
- The video or audio of a file converted based on a standard other than the DivX codec standard may be corrupted or unable to be played.
- The DRM/*.tp/*.trp file in DLNA server is not played when Movie List is in operation.

DEACTIVATION

The purpose of deactivation is to allow deactivation of devices for users who have activated all the available devices through the web server and are blocked from activating more devices. DivX VOD allows the consumer to activate up to 6 devices under one account.

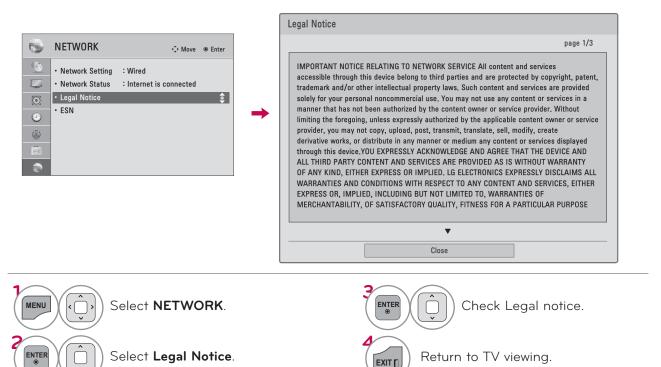
Delete the existing authentication information to receive a new DivX user authentication for TV. Once this function is executed, a DivX user authentication is required again to see DivX DRM files.





NETWORK

LEGAL NOTICE



IMPORTANT NOTICE RELATING TO NETWORK SERVICE

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NETCAST

NETCAST MENU

These services are provided by separate Content Provider. NETCAST menu source can differ by country.

What is a NETCAST?

Stream movies, TV shows and video, or get up to the minute news, stock information or weather updates directly to your TV.



- To view the owner's manual that provided by the Content Provider, visit our website at http://www.lg.com.
- To see the activation method of Yahoo!, Netflix, or Vudu, click the Yahoo!, Netflix, Vudu in the CD manual (For USA).



Yahoo! (For USA)

Yahoo! TV Widgets give you the best of the Internet in perfect harmony with the simplicity and reliability of your TV. TV Widgets deliver a Cinematic internetTM experience by converting your favorite web services for viewing on the TV.

Netflix (For USA)

You can instantly watch movies (quite a few new releases) & TV episodes from Netflix streamed over the internet to your TV.

To become a Netflix member visit: www.netflix. com/LG

Note that this service is provided by the Content Provider, Netflix. It is dependent on Netflix to provide the data.

Vudu (For USA)

In order to make rental/purchase transactions on the Vudu service, a user must create an account on vudu.com.

That account is linked to a specific device, via a process called "activation". It is possible to have multiple devices associated with a single Vudu account.

Note that this service is provided by the Content Provider, Vudu. It is dependent on Vudu to provide the data.

YouTube

YouTube is a video sharing website where users can upload, view, and share video clips.



Enjoy Online Service.

Picasa

Picasa is an application from Google that appreciates digital image files.

- The videos list searched from the TV may different with the list searched from a web browser on PC.
- The settings of this TV do not affect the YouTube's playback quality.
- The playback of videos may be paused, stopped or buffering occurring often depending on your broadband speed.
- ► For service that requires log in, join the applicable service on the website using the PC and log in through the TV to enjoy various additional functionalities.
- When you set the city you want with Setup by pressing the red button, the background of NetCast will be set to the weather of the selected city.
- For Plasma TV: If there is no user action 2 minutes following freezing image or video on screen, the screensaver will activate itself preventing fixed image remaining on screen.

NETCAST

YOUTUBE

YouTube is a video sharing website where users can upload, view, and share video clips.

Screen Components



INOTE

▶ When you press the Q.menu button while the Youtube video is playing in full mode, you can set the video options.

YouTube menu

Home: You can watch the popular video in real time.

Featured: The featured videos list will be displayed.

Popular: The best rated videos list from YouTube server will be displayed.

Most Viewed: The most viewed videos list will be displayed.

Search: The keypad/keyboard menu will be displayed.

History: The videos list that you previously played will be displayed. Maximum of 20 videos can be stored. **Favorites**: In sign-in status, this menu will be displayed the videos list that is arranged in the YouTube server with your account (Some videos may not appear on the **Favorites** list, even if the videos are arranged in the server).

Sign in (Sign Out): Displays the keypad/keyboard menu to sign in or returns to the sign-out status.

Using the remote control

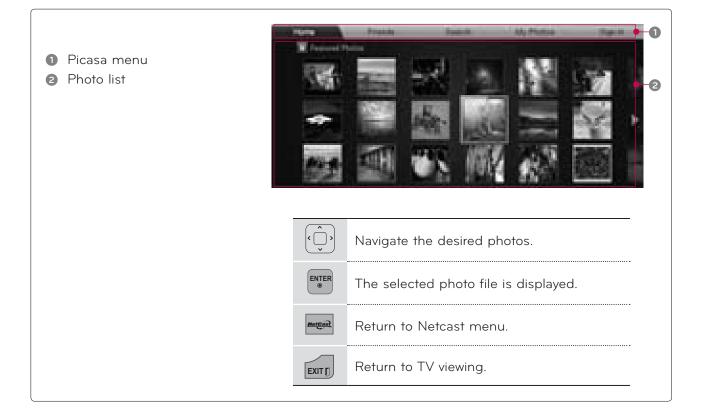
	Stops the video and displays related videos list.
	Pause the video while it is playing.
	Play the selected video.
<>	Skip the playback forward or backward.
RED	Set the option menu.
NetGast	Return to Netcast menu.
EXIT	Return to TV viewing.

NETCAST

PICASA

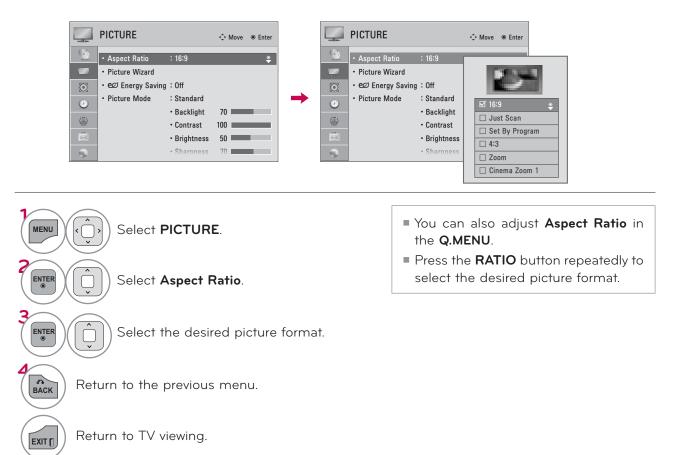
Picasa is a photo organizing or sharing website where users can upload, view, and share photos.

Screen Components



PICTURE SIZE (ASPECT RATIO) CONTROL

This feature lets you choose the way an analog picture with a 4:3 aspect ratio is displayed on your TV. You can select a different aspect ratio depending on input source (analog broadcasting, digital broadcasting, aux).



When adjusting Zoom or Cinema Zoom in Q.MENU



Select Aspect Ratio.

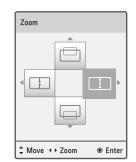
Select Zoom or Cinema Zoom.



ENTER

Adjust proportion of Zoom or Cinema Zoom. The Cinema Zoom adjustment range is 1-16.

Move the image on the screen.





16:9

Adjust the picture horizontally, in a linear proportion to fill the entire screen.

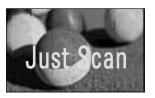


Just Scan

Normally the edges of video signals are cropped 1-2%. Just Scan turns off this cropping and shows the complete video.

Notes: If there is noise on the edges of the original signal, it will be visible when Just Scan is activated.

Just Scan operates only in DTV/Cable DTV/ Component/HDMI-DTV/DVI-DTV (720p/1080i/1080p) input source.



Set By Program

Selects the proper picture proportion to match the source's image.





4:3

Choose 4:3 when you want to view a picture with an original 4:3 aspect ratio.



Zoom

Choose Zoom when you want to view the picture without any alteration. However, the top and bottom portions of the picture will be cropped.



Cinema Zoom

Choose Cinema Zoom when you want to enlarge the picture in correct proportion.

This enlarges an image with cinemascope aspect ratio (2.35:1) without distortion.

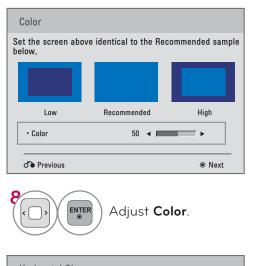
Note: When enlarging or reducing the picture, the image may become distorted.

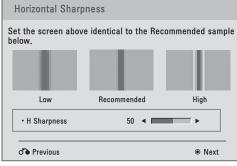


PICTURE WIZARD

This feature lets you adjust the picture quality of the original image. Use this to calibrate the screen quality by adjusting the Black and White Level etc. You can calibrate the screen quality by easily following each step. When you adjust the image to **Low**, **Recommended** or **High**, you can see the example of the changes you made.









Vertical Sharpne	SS					
Set the screen above below.	Set the screen above identical to the Recommended sample below.					
_						
Low	Recommended	High				
• V Sharpness	50 ৰ	•				
d Previous		Next				



For LED LCD TV/LCD TV

Backlight			
Set the Backlight to your E	Brightness pr	eference.	
	-	Constant of the	
Adv 3 F	N 1	F-W	0
	- A	1. S.	
	commended	Bright	
• Backlight	30 ৰ 🗖	► ►	
d Previous		⊛ N	ext
	Adjust	Backligh	t.
.e)			1
Complete	Contract Contract Move	MARK Mark	
Select (an) input(s) to apply the	settings.		
₫ dtv			
□ AV1			
AV2 Component1			
Component2			
☑ HDMI1			
☑ HDMI2			
I HDMI3			
☑ HDMI4			
Warning: The picture quality may vary a signal and inputs.	according to the diff	erent types of	
d Previous		Confirm	
			J
		nput sou ne setting	
13 ENTER Save.			rrent adjustment value is to Expert1.
			Close
14 Finish	the Pic	cture Wiz	ard
■ If you stop th	ne Pictu	ıre Wizaı	rd before the
final step, the			
the TV.			
Once the Pic			•
	ıy Savir	ig is cha	anged to Off
automatically.			
To reset chan	ges ma	de by Pi	cture Wizard,
operate Pictu	re Rese	t when	Picture Mode

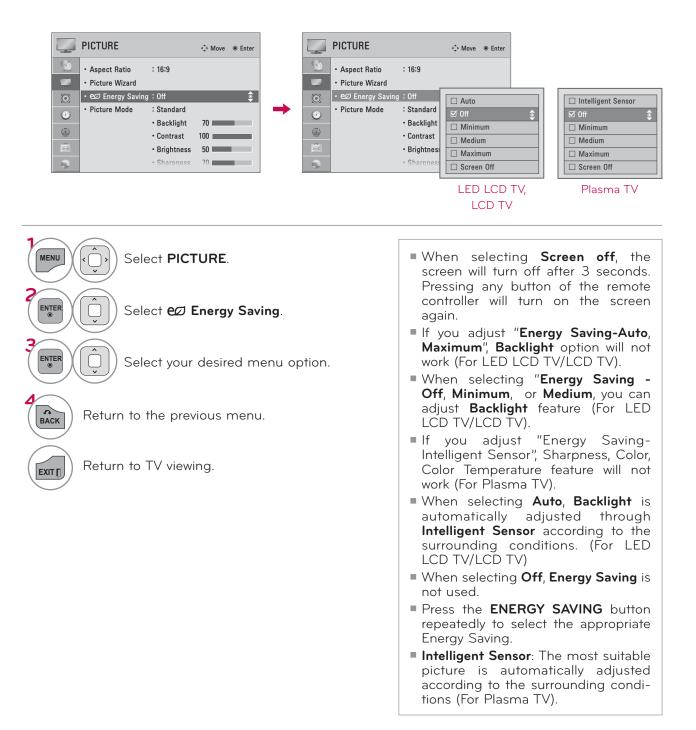
is on **Expert1**.

e ENERGY SAVING

It reduces the TV's power consumption.

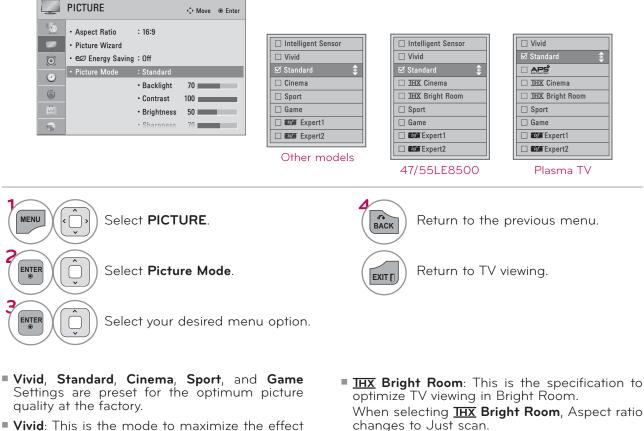
The default factory setting is adjusted to the comfortable level to be viewed at home.

You can increase the brightness of your screen by adjusting the **Energy Saving** level or by adjusting the **Picture Mode**.



PRESET PICTURE SETTINGS (PICTURE MODE)

There are factory presets for picture settings available in the user menus. You can use a preset, change each setting manually, or use the Intelligent Sensor.



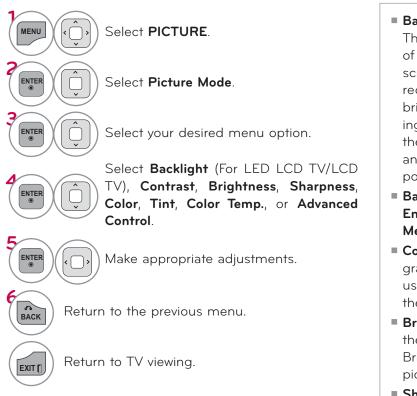
- Vivid: This is the mode to maximize the effect of the video in the retail store. Strengthen the contrast, brightness, color and sharpness for vivid picture.
- **Standard**: This is the mode to realize optimum viewing condition for the general user.
- APS (Auto Power Saving): This is the mode to maximize reducing the power consumption without hurting the picture quality. This features is available only on Plasma TV.
- Cinema: This mode optimizes video for watching movies.
- IHX Cinema: This is cinema quality mode to provide you the experience of watching a movie at home. The user will be able enjoy the best level of satisfactory screen quality in any movie without any separate adjustments. IHX Cinema express the optimal screen quality when it is darkest.
 - When selecting $\underline{\text{IHX}}$ Cinema, Aspect ratio changes to Just scan.

- **Sport**: This is the video mode to emphasize dynamic video and primary color (e.g, white, uniform, grass, sky blue etc.) by realizing the optimal screen for sports.
- **Game**: This is the mode to realize fast response speed in a fast gaming screen.
- **Expert**: This is the mode to adjust the video in detail for video quality expert and general user.
- You can also adjust Picture Mode in the Q.MENU.
- When selecting Intelligent Sensor, Energy Saving is changed to Auto automatically (For LED LCD TV/LCD TV).
- When selecting Intelligent Sensor, it changes Backlight, contrast, brightness, sharpness, color and tint automatically (For LED LCD TV/LCD TV).
- Intelligent Sensor: The most suitable picture is automatically adjusted according to the surrounding conditions.

MANUAL PICTURE ADJUSTMENT - USER MODE

Adjust the picture appearance to suit your preference and viewing situations.

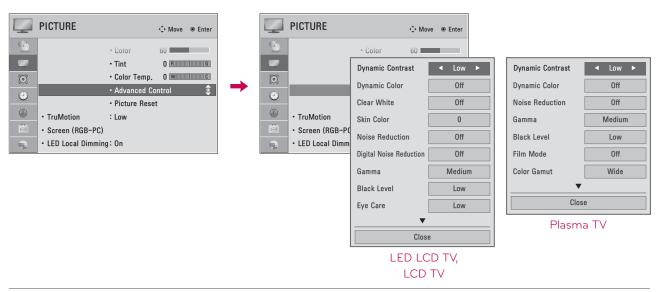
	PICTURE		↔ Move ● Enter 				
	• Aspect Ratio	: 16:9		-			
	 Picture Wizard 					A	
\odot	• e∅ Energy Saving	: Off			 Backlight 	70 🖪 🗔	
	Picture Mode	: Standard				•	о Г.
		• Backlight	70				● En
٢		• Contrast	100				
		• Brightness	50				
		Sharpness	70				

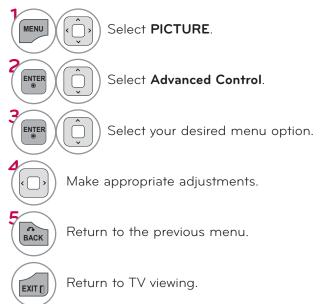


- Backlight (For LED LCD TV/LCD TV): This function adjusts the brightness of the backlight behind the LCD screen. Adjusting the backlight is recommended when setting the brightness of the TV. When decreasing the backlight, the brightness of the black becomes darker without any loss in video signal and the power consumption is reduced.
- Backlight can only be adjusted in " Energy Saving - Off, Minimum, or Medium".
- **Contrast**: Increase or decrease the gradient of the video signal. You may use Contrast when the bright part of the picture is saturated.
- Brightness: Adjusts the base level of the signal in the picture. You may use Brightness when the dark part of the picture is saturated.
- Sharpness: Adjusts the level of crispness in the edges between the light and dark areas of the picture. The lower the level, the softer the image.
- **Color**: Adjusts intensity of all colors.
- **Tint**: Adjusts the balance between red and green levels.
- Color Temp.: Set to warm to enhance hotter colors such as red, or set to cool to enhance cooler colors such as blue.

PICTURE IMPROVEMENT TECHNOLOGY (ADVANCED CONTROL)

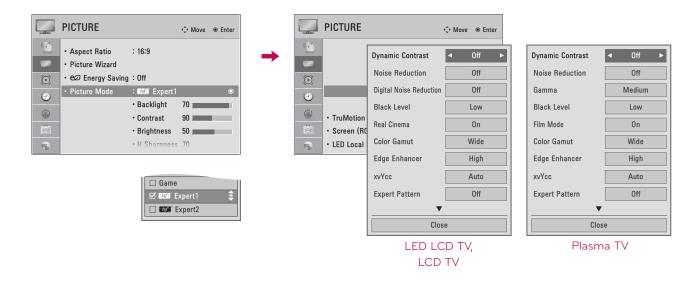
Advanced Control allows you to adjust some of the advanced features of your LG display. To reset to the factory default after making adjustments to each input source, execute the **Picture Reset** function for each Picture Mode.





EXPERT PICTURE CONTROL

Expert1 and **Expert2** provide even more advanced picture settings for users. Typical used by professionals for calibrating the TV.





PICTURE CONTROL

*This feature is not available for all models.

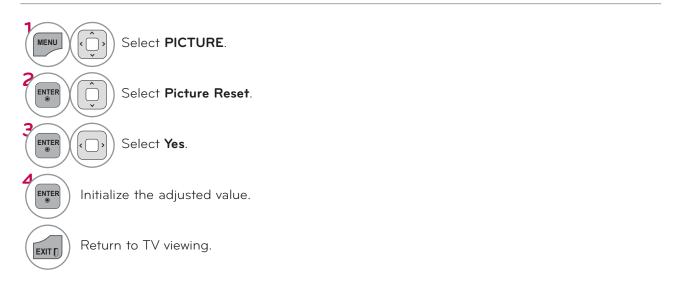
Dynamic Contrast	Adjusts the contrast to keep it at the best level according to the brightness of the screen. The picture is improved by making bright parts brighter and dark parts darker.
Dynamic Color	Adjusts screen colors so that they look livelier, richer and clearer. This feature enhances hue, saturation and luminance so that red, blue, and green look more vivid.
Skin Color	It detects the skin area of video and adjusts it to express a natural skin color.
Noise Reduction	Reduces screen noise without compromising video quality.
Digital Noise Reduction	Removes noise caused by compressing video.
Gamma	 You can adjust brightness of dark areas and middle gray level areas of the picture. Low : Make brighter and middle gray level areas of the picture brighter. Medium : Express original picture levels. High: Make dark and middle gray level areas of the picture darker.
Black Level	 Low: The reflection of the screen gets darker. High: The reflection of the screen gets brighter. Set black level of the screen to proper level. This function is available in the following modes: TV, AV (NTSC-M), HDMI or Component.
Clear White	Make the white area of screen brighter and more white.
Eye Care	 Adjust the brightness of the screen to prevent the screen from being too bright. Dims extremely bright pictures. This feature is enabled in "Picture Mode-Standard, Sports, Game".
Real Cinema or Film Mode	 Makes video clips recorded in film look more natural by eliminating judder effect. DVD and Blu-ray movies are filmed at 24 frames per second (fps). With LG Real Cinema, every frame is consistently processed 5 times in 1/24 of a second producing 120 fps with TruMotion or 2 times in 1/24 of a second producing 48 fps without TruMotion, thus totally eliminating the judder effect. This function can also work when TruMotion is off.
	LED LCD TV/LCD TV: Advanced Control Plasma TV: Advanced Control, Expert Control Standard/sRGB: Displays standard set of colors. Wide: Increase number of colors used. Maximize the utilization of colors to increase color quality.
Color Gamut	LED LCD TV/LCD TV: Expert Control ■ Displays color domain of the signal. Standard: Displays standard set of colors. Wide: Increase number of colors used. EBU: Mode to display EBU standard color area. SMPTE: Mode to display SMPTE standard color area. BT709: Mode to display BT709 standard color area.

Edge Enhancer	Show clearer and distinctive yet natural edges in the video.
xvYCC	 This produces richer colors. This feature represents rich color as much as conventional video signal. This function is enabled in "Picture mode - Cinema / <u>IHX</u> Cinema / <u>IHX</u> Bright Room, <u>BEXPERT</u>" when a xvYCC signal is inputted through HDMI.
Color Filter	This function filters specific colors in the video. You can use the RGB filter to set color saturation and hue accurately.
Expert Pattern	 This is a pattern used for expert adjustment. This function is enabled in "Picture mode - TOT Expert" when you watch DTV.
Color Temperature	 Adjusts the overall color of the screen by changing the white baseline. a. Gamma : Select 1.9, 2.2, 2.4 b. Method : 2 Points Pattern: Inner, Outer Red/Green/Blue Contrast, Red/Green/Blue Brightness: The adjustment range is -50 - +50. c-1. Method : 10 Point IRE (LED LCD TV, LCD TV) Pattern: Inner, Outer IRE (Institute of Radio Engineers) is the unit to display the size of the video signal and can be set among 10, 20, 30 - 100. You can adjust Red, Green or Blue according to each setting. Luminance: This function displays calculated luminance value for 2.2 gamma. You can input luminance value you want at 100 IRE, then the target luminance value for 2.2 gamma is displayed at every 10 steps from 10 IRE to 90 IRE. Red/Green/Blue: The adjustment range is -50 - +50. c-2. Method : 20 Point IRE (Plasma TV) IRE (Institute of Radio Engineers) is the unit to display the size of the video signal and can be set among 5, 10, 15 - 100. You can adjust Red, Green or Blue according to each setting. Red/Green/Blue: The adjustment range is -50 - +50. c-2. Method : 20 Point IRE (Plasma TV) IRE (Institute of Radio Engineers) is the unit to display the size of the video signal and can be set among 5, 10, 15 - 100. You can adjust Red, Green or Blue according to each setting. Red/Green/Blue: The adjustment range is -50 - +50. d. Apply to all inputs
Color Management System	 A tool used by the experts to make adjustments by using the test patterns, this does not affect other colors but can be used to selectively adjust the 6 color areas (Red/Green/Blue/Cyan/Mgt/Yellow). Color difference may not be distinctive even when you make the adjustments for the general video. Adjusts Red/Green/Blue/Yellow/Cyan, Magenta. Red/Green/Blue/Yellow/Cyan/Magenta Color: The adjustment range is -30 - +30. Red/Green/Blue/Yellow/Cyan/Magenta Tint: The adjustment range is -30. This feature is disabled in RGB-PC and HDMI-PC mode.

PICTURE RESET

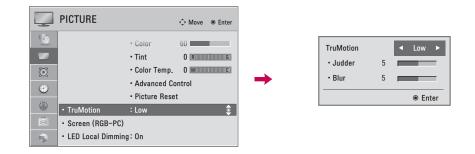
Settings of the selected picture modes return to the default factory settings.

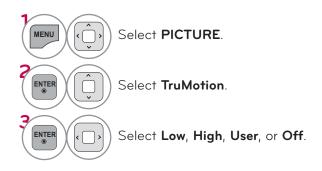
PICTURE	Move Enter 			PICTURE	↔ Move
<u>(</u>)	• Color 60			• Color	60
	(?) All picture settings will be rese	et.	-116	• Tint	0 R
\odot	Continue?	· · · · · · · · · · · · · · · · · · ·	\odot	• Color Temp.	0 w
۷			Θ	(i) Resetting video config	
• TruMotion	Yes No		6	• TruMo	
• Screen (RGB-PC	.)			• Screen (RGB-PC)	
• LED Local Dimm	ing: On		¢	• LED Local Dimming: On	



TRUMOTION - For LED LCD TV, LCD TV

Advance video technology that provides clearer, smoother images, even during fast action scenes creating a more stable structure for a crisper picture.





Adjustment for **TruMotion** (Judder and Blur) with selecting **User**



Select Judder or Blur.

EXIT

Make appropriate adjustments.



Return to the previous menu.

Return to TV viewing.

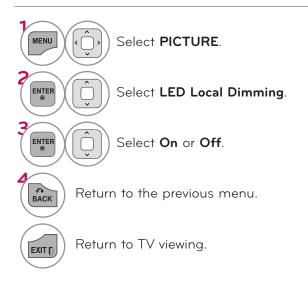
- Off: Turn off TruMotion operation.
- Low: Provides smooth picture movement. Use this setting for standard use.
- **High**: Provides smoother picture movement.
- **Judder**: Adjusts noise of the screen.
- **Blur**: Adjusts after-image of the screen.
- TruMotion works with all inputs except PC mode.
- If you enable "TruMotion", noise may appear on the screen. If this occurs, set "TruMotion" to "Off".
- If you select "Picture Mode-Game" set "TruMotion" to "Off".

LED LOCAL DIMMING

- For 42/47/55LE5500, 42/47/55LE7500, 47/55LE8500, 42/47/55LX6500

After analyzing the signal of the input video by areas of the screen, it adjusts the backlight to improve the contrast ratio. This feature is disabled in "Picture Mode-Game".

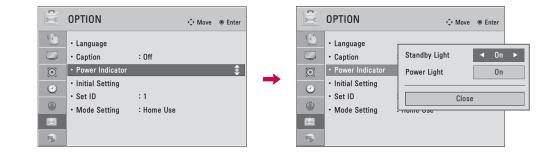


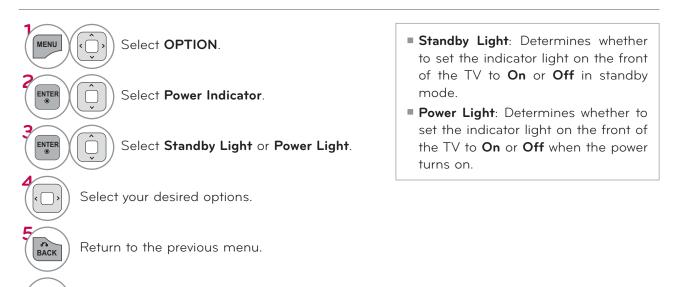


PICTURE CONTROL

POWER INDICATOR - For LED LCD TV, LCD TV

Adjust the power/standby indicator light on the front of the TV.





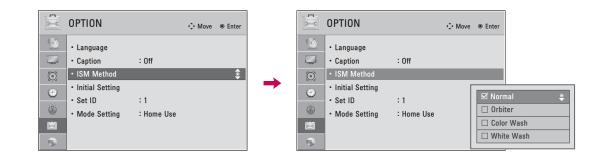
Return to TV viewing.

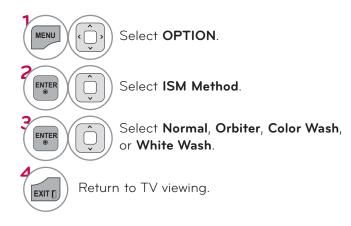
EXIT

PICTURE CONTROL

IMAGE STICKING MINIMIZATION (ISM) METHOD - For Plasma TV

A frozen still picture displayed on the screen for prolonged periods can result in a ghost image. You can use Orbiter to help prevent image sticking. The other two functions are for removing a ghost image.





- Normal: If image sticking is never a problem, ISM is not necessary - set to Normal.
- Orbiter: To avoid a ghost image on the screen, the image will move every 2 minutes to help prevent ghost images. However, it is best not to allow any fixed image to remain on the screen.
- Color Wash: The color block with the screen moved a little and the white pattern are displayed. It is difficult to see the after image on all colors.

Once it has been corrected it will not be visible in any color.

White Wash: White Wash removes ghost images from the screen. Use sparingly. Watch the TV normally for a while before using this feature to see if the ghost image disappears on its own.

NOTE

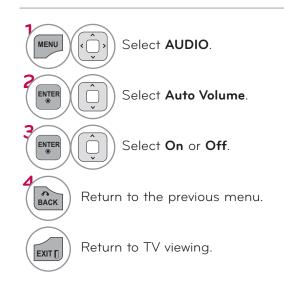
An excessive ghosted image may be impossible to clear entirely with White Wash. To return to normal viewing, press the any button.

AUTO VOLUME

Auto Volume makes sure that the volume level remains consistent whether you are watching a commercial or a regular TV program.

Because each broadcasting station has its own signal conditions, volume adjustment may be needed every time the channel is changed. This feature allows users to enjoy stable volume levels by making automatic adjustments for each program.





CLEAR VOICE II

By differentiating the human sound range from others, it improves the sound quality of voices.

O AUDIO	↓ Move ● Enter		\odot	AUDIO		↔ Move	
Auto Volume Clear Voice II	: Off : Off 🗬 3 🔹		(Auto Volume Clear Voice II	: Off : Off «¶ 3	• Clear Voice II	I Off I ■
 Balance Sound Mode 	0 Linning R	→	0	 Balance Sound Mode 	: Standard	• Level 🔍	3
6	Infinite Sound:Off Treble 50		٨		 Infinite Sound Treble 	(Close
	• Bass 50 • Reset				• Bass • Reset	50	



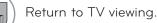
Adjustment for Clear Voice Level with selecting **On**



Select **Level**.

Make appropriate adjustments.

Return to the previous menu.

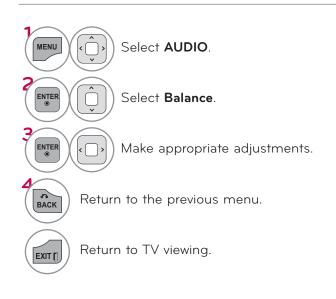


SOUND & LANGUAGE CONTROL

BALANCE

Adjust the left/right sound of speaker to suit your taste and room situations.

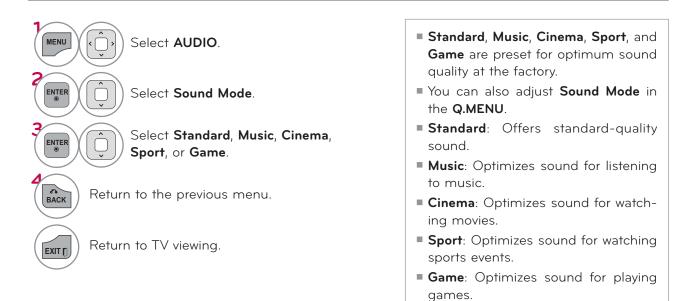
O AUDIO 💠	Move Enter 	\bigcirc	AUDIO		♦ Move	
• Auto Volume : Off • Clear Voice II : Off @ 3			• Auto Volume • Clear Voice II	: Off : Off « ¶ 3	• Balance (
• Balance 0 L	E O	0	• Balance			
Sound Mode : Standard Infinite Sound:0f Treble 50		2 3	• Sound Mode	: Standard • Infinite Sou • Treble	Clo	se
Bass 50		E O		• Bass • Reset	50	



PRESET SOUND SETTINGS (SOUND MODE)

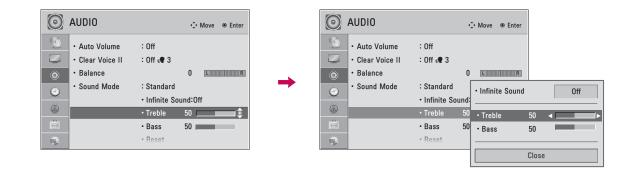
Sound Mode lets you enjoy the best sound without any special adjustment using factory presets.

	•		\bigcirc	AUDIO		♦ Move
Auto Volume Clear Voice II	: Off : Off «¶ 3			 Auto Volume Clear Voice II 	: Off : Off « @ 3	
• Balance • Sound Mode	C L R	→	0	 Balance Sound Mode 	: Standard	☑ Standard
	Infinite Sound:Off Treble 50		6		 Infinite Sou Treble 	🗆 Cinema
	Bass 50				• Bass • Reset	Sport Game



SOUND SETTING ADJUSTMENT - USER MODE

Adjust the sound to suit your taste and room situations.

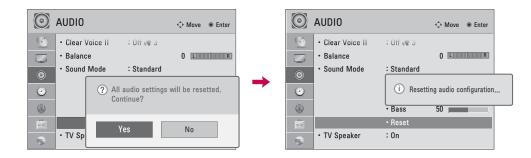


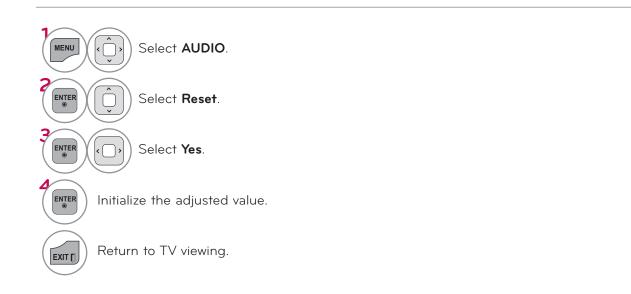


- If sound quality or volume is not at the level you want, it is recommended to use a separate home theater system or amp to cope with different user environments.
- If you select "Clear Voice II-On", the Infinite Sound feature will not operate.
- Infinite Sound: Infinite Sound is a patented LG proprietary sound processing technology that strives immersive 5.1 surround sound with just two front speakers.

AUDIO RESET

Settings of the selected Sound Mode return to the default factory settings.





TV SPEAKERS ON/OFF SETUP

If you wish to use an external Hi-Fi system, turn off the TV's internal speakers.

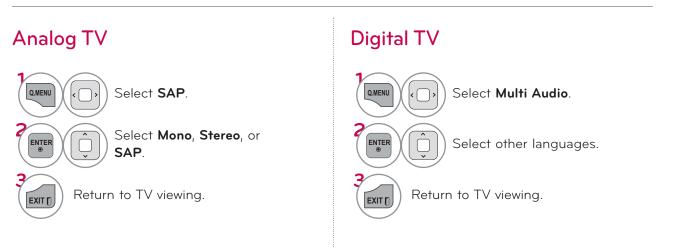




STEREO/SAP BROADCAST SETUP

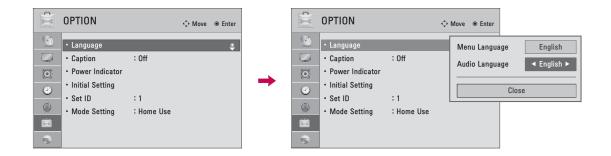
On analog signals, this TV can receive MTS stereo programs and any SAP (Secondary Audio Program) that accompanies the stereo program if the station transmits an additional sound signal. Mono sound is automatically used if the broadcast is only in Mono.





AUDIO LANGUAGE

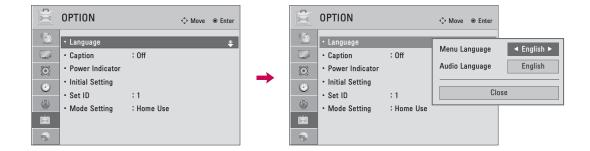
This feature operates only in DTV/Cable DTV mode.

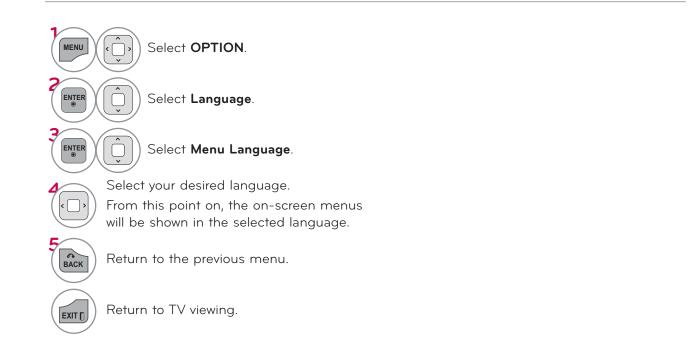




ON-SCREEN MENUS LANGUAGE SELECTION

The menus can be shown on the screen in the selected language.

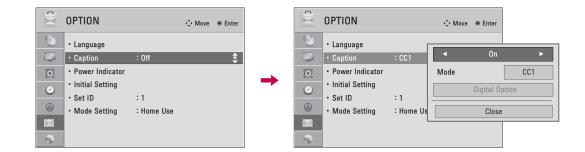


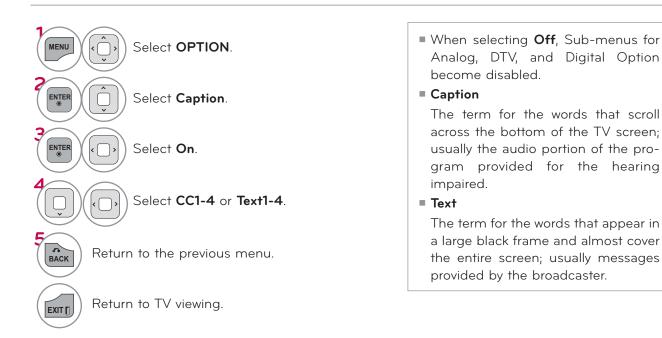


CAPTION MODE

Analog Broadcasting System Captions

Captions are provided to help the hearing impaired watch TV. Select a caption mode for displaying captioning information if provided on a program. Analog caption displays information at any position on the screen and is usually the program's dialog. Caption/Text, if provided by the broadcaster, would be available for both digital and analog channels on the Antenna/Cable. This TV is programmed to memorize the caption/text mode which was last set when you turned the power off. This function is only available when **Caption** Mode is set **On**.



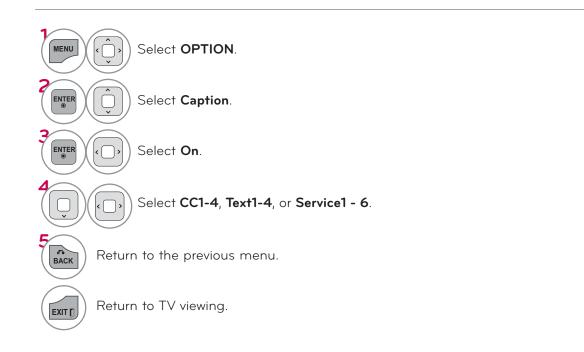


SOUND & LANGUAGE CONTROL

Digital Broadcasting System Captions

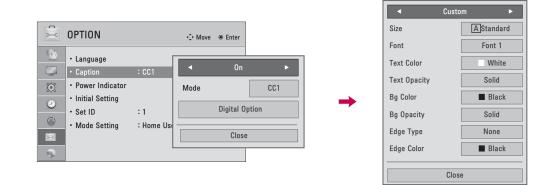
Choose the language you want the DTV/Cable DTV Captions to appear in. Other Languages can be chosen for digital sources only if they are included on the program. This function in only available when **Caption** Mode is set **On**.

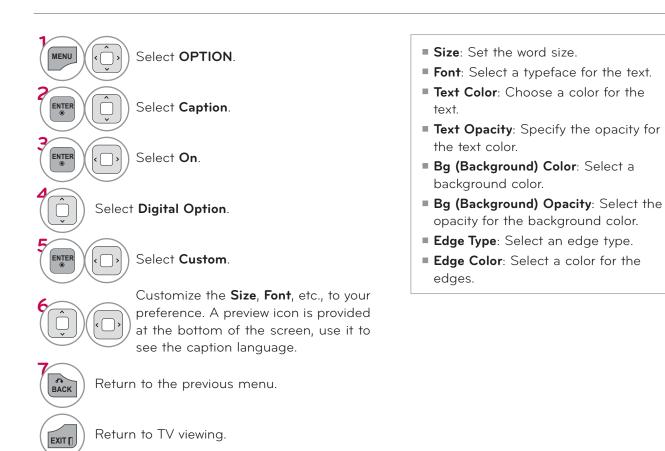
OPTION	r	OPTION		↔ Move	
Language Caption : Off Power Indicator Initial Setting Set ID : 1 Mode Setting : Home Use	■	Language Caption Power Indicator Initial Setting Set ID Mode Setting	: CC1 : 1 : Home Use		On CC1 ital Option Close



Caption Option

Customize the DTV/Cable DTV captions that appear on your screen. This function in only available when **Caption** Mode is set **On**.





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TIME SETTING

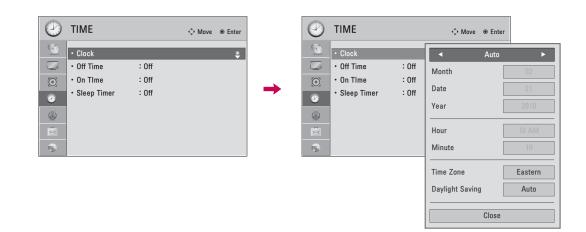
CLOCK SETTING

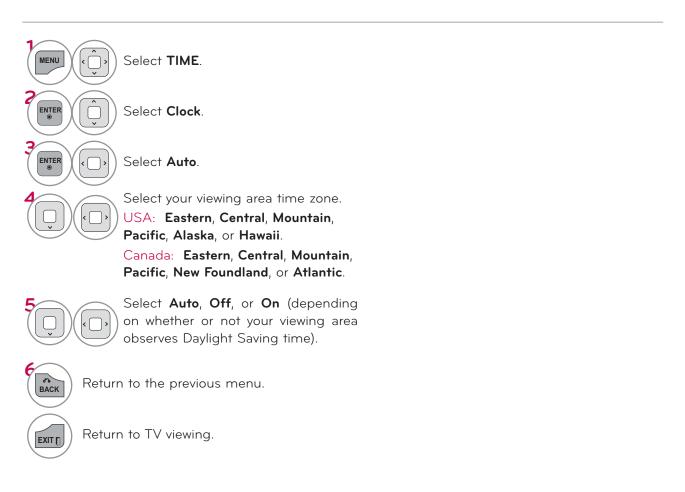
Auto Clock Setup

The time is set automatically from a digital channel signal.

The digital channel signal includes information for the current time provided by the broadcasting station.

Set the clock manually if the current time is set incorrectly by the auto clock function.

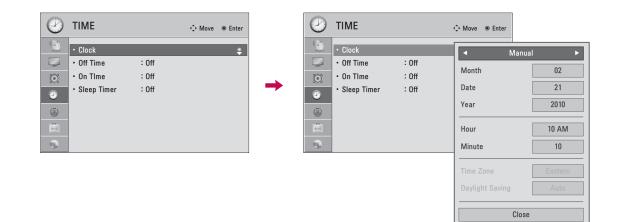




TIME SETTING

Manual Clock Setup

If the current time setting is wrong, reset the clock manually.





Return to the previous menu.

Return to TV viewing.

EXIT

AUTO ON/OFF TIME SETTING

This function operates only if the current time has been set.

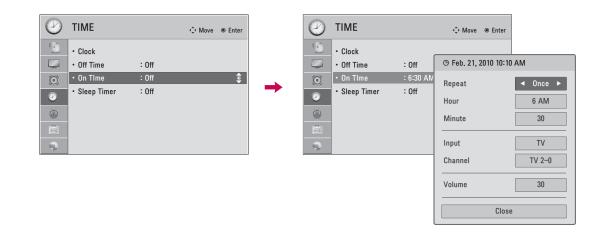
The Off Time function overrides the On Time function if they are both set to the same time.

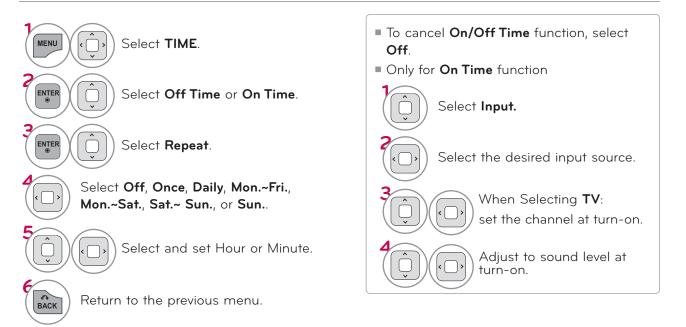
The TV must be in standby mode for the **On Time** to work.

Return to TV viewing.

EXIT

If you do not press any button within 2 hours after the TV turns on with the **On Time** function, the TV will automatically revert to standby mode.



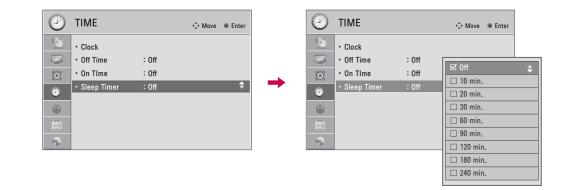


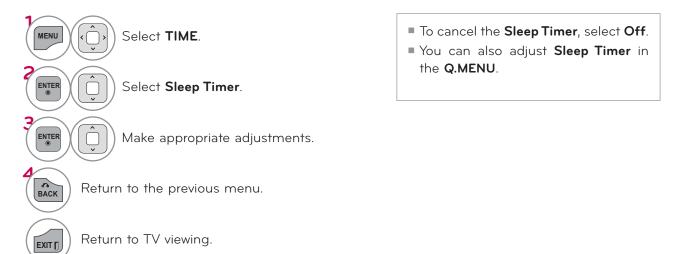


TIME SETTING

SLEEP TIMER SETTING

The Sleep Timer turns the TV off at the preset time. Note that this setting is cleared when the TV is turned off.





Parental Control can be used to block specific channels, ratings and other viewing sources.

The Parental Control Function (V-Chip) is used to block program viewing based on the ratings sent by the broadcasting station. The default setting is to allow all programs to be viewed. Viewing can be blocked by choosing the type of the program and the categories. It is also possible to block all program viewing for a time period. To use this function, the following must be done :

- 1. Set ratings and categories to be blocked.
- 2. Specify a password
- 3. Enable the lock

V-Chip rating and categories

Rating guidelines are provided by broadcasting stations. Most television programs and television movies can be blocked by TV Rating and/or Individual Categories. Movies that have been shown at the theaters or direct-to-video movies use the Movie Rating System (MPAA) only.

Ratings for Television programs including made-for-TV movies:

- TV-G (General audience)
- TV-PG (Parental guidance suggested)
- TV-14 (Parents strongly cautioned)
- TV-MA (Mature audience only)
- TV-Y (All children)
- TV-Y7 (Children 7 years older)

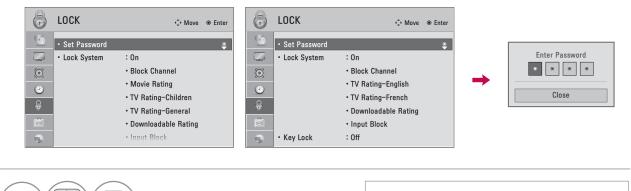
SET PASSWORD & LOCK SYSTEM

Setting up Your Password

Set up blocking schemes to block specific channels, ratings, and external viewing sources. A password is required to gain access to this menu.

For USA

For Canada





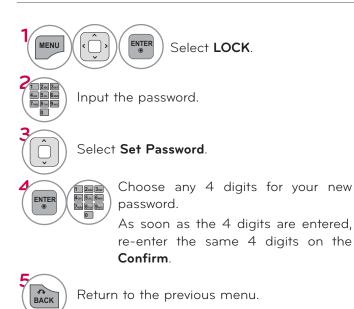
- Enter the password as requested.
- The TV is set up with the initial password "0-0-0-0".
- If you forget your password, press "0-3-2-5" on the remote control.

PARENTAL CONTROL / RATING

Set Password

Change the password by inputting a new password twice.

LOCK		6	LOCK		↔ Move	Inter
 Set Password Set Password Lock System On Block Channel Movie Rating TV Rating-Children TV Rating-General Downloadable Rating Input Block 	→		Set Password Lock System	: On • Block Chann • Movie Rating • TV Rating-Cl • TV Rating-Ge • Downloadabl • Input Block	eneral	* * * * * * * * * Close



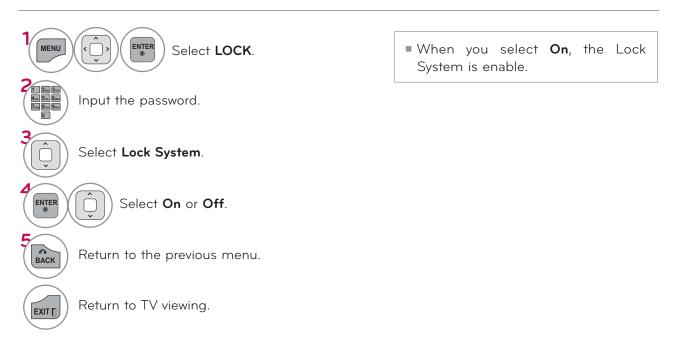
Return to TV viewing.

EXIT []

Lock System

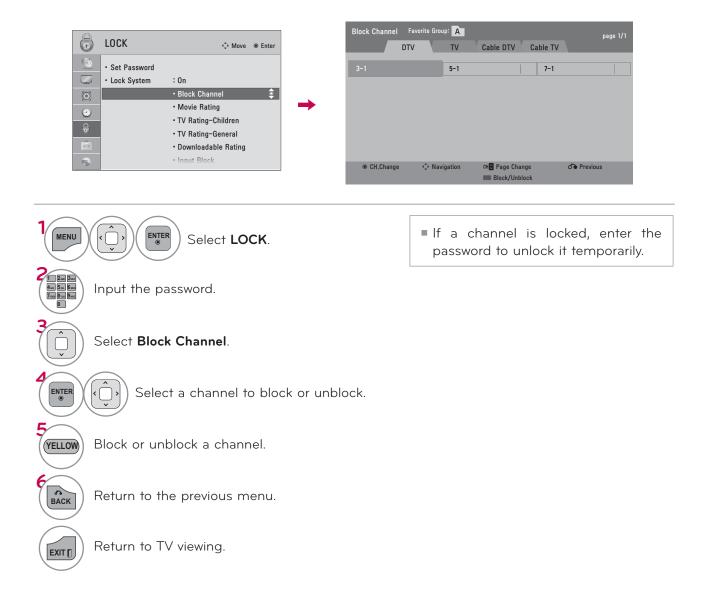
Enables or disables the blocking scheme you set up previously.

buck	Move Enter 	6	LOCK	<	> Move Enter
• Set Password		9	• Set Password		
Lock System : On	\$		• Lock System	: On	☑ 0n 💲
• Block Chan	inel	\odot		• Block Channel	
• Movie Rati	ng 🔶	1		 Movie Rating 	
• TV Bating-	Children			• TV Rating-Child	dren
• TV Rating-	General	- 🗟		• TV Rating-Gen	eral
• Downloada	ble Rating			• Downloadable	Rating
• Input Block	¢			• Input Block	



CHANNEL BLOCKING

Blocks any channels that you do not want to watch or that you do not want your children to watch.



MOVIE & TV RATING

BACK

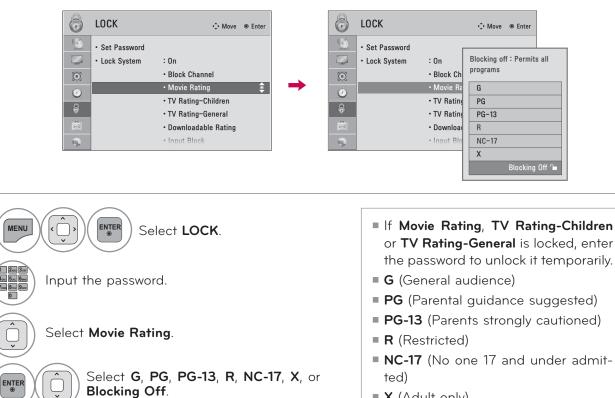
EXIT

Return to the previous menu.

Return to TV viewing.

Movie Rating (MPAA) - For USA

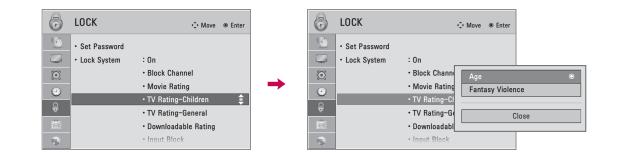
Blocks movies according to the movie ratings limits specified, so children cannot view certain movies. You can set the ratings limit by blocking out all the movies with the ratings above a specified level. Keep in mind that the movie ratings limit only applies to movies shown on TV, not TV programs, such as soap operas.

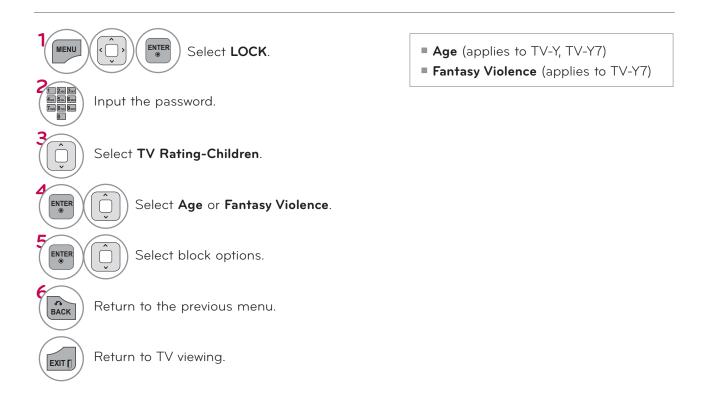


- X (Adult only)
- Blocking Off (Permits all programs)
- If you set PG-13: G and PG movies will be available, PG-13, R, NC-17 and X will be blocked.

TV Rating Children - For USA

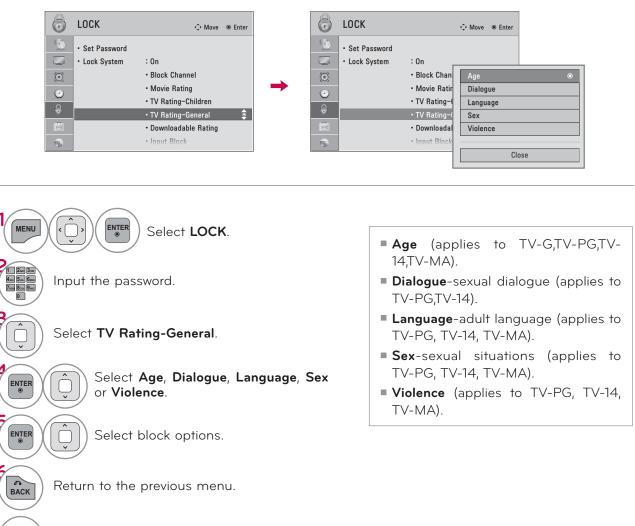
Prevents children from watching certain children's TV programs, according to the ratings limit set. The children rating does not apply to other TV programs. Unless you block certain TV programs intended for mature audiences in the TV Rating - sub menu, your children can view those programs.





TV Rating General - For USA

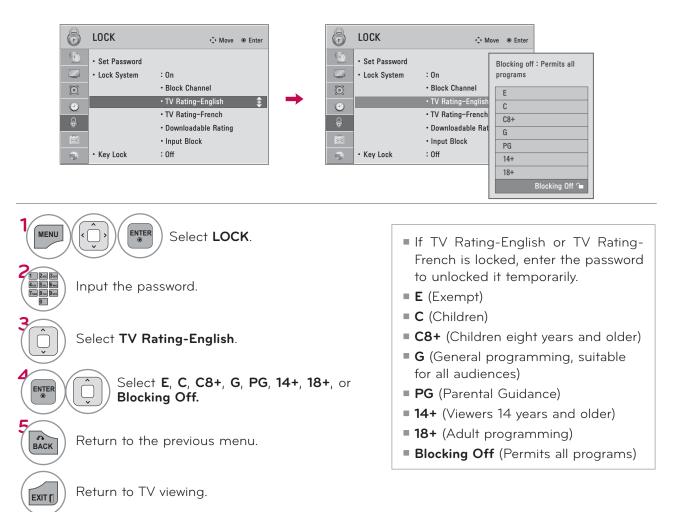
Based on the ratings, blocks certain TV programs that you and your family do not want to view.



EXIT () Return to TV viewing.

TV Rating English - For CANADA

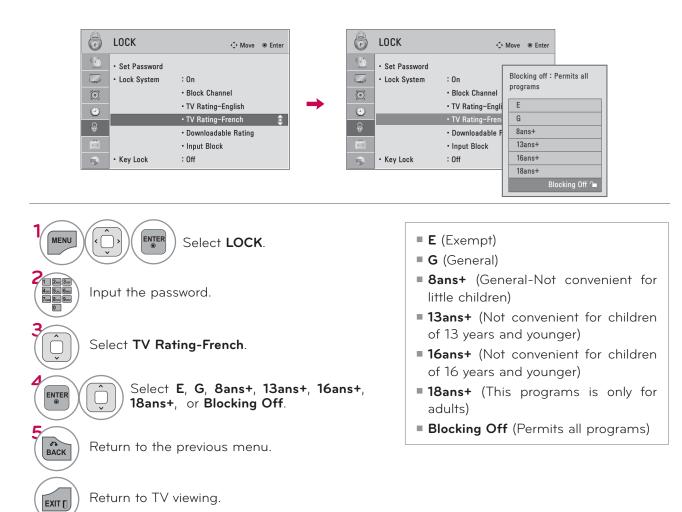
Selecting Canadian English rating system.



PARENTAL CONTROL / RATING

TV Rating French - For CANADA

Selecting Canadian French rating system.

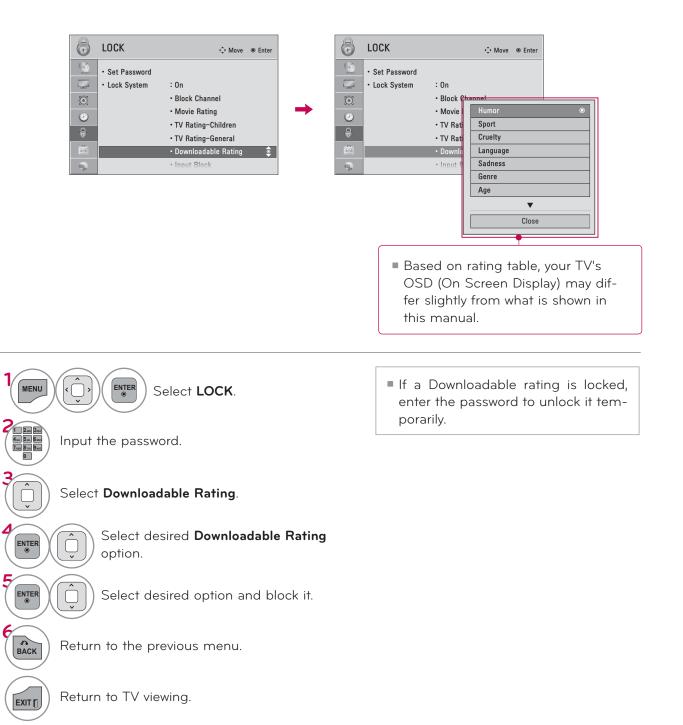




DOWNLOADABLE RATING

This function is available only for digital channels.

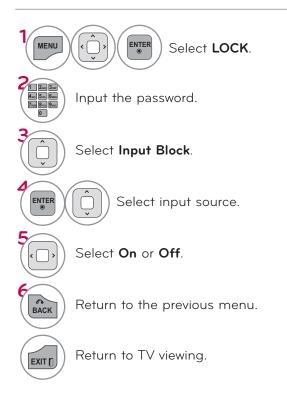
This function operates only when TV has received Region5 Rating data.



EXTERNAL INPUT BLOCKING

Enables you to block an input.

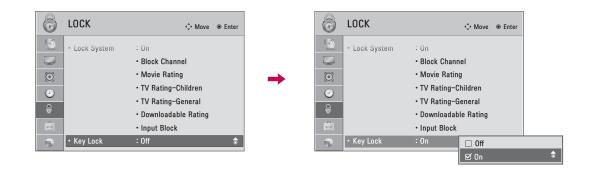


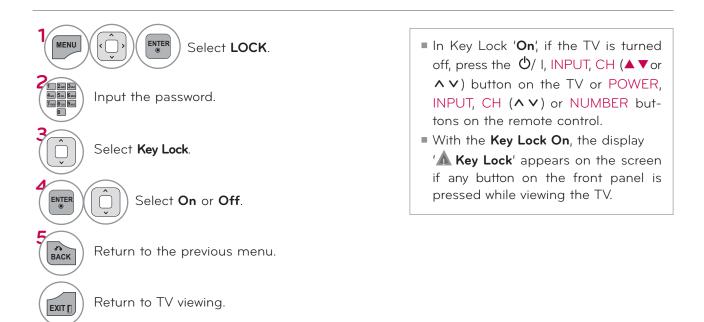


KEY LOCK

This feature can be used to prevent unauthorized viewing by locking out the front panel controls, so that it can only be used with the remote control.

This TV is programmed to remember which option it was last set to even if you turn the TV off.





APPENDIX

TROUBLESHOOTING

Abnormal Operation	
The remote control doesn't work	 Check to see if there is any object between the product and the remote control causing obstruction. Ensure you are pointing the remote control directly at the TV. Ensure that the batteries are installed with correct polarity (+ to +, - to -). Ensure that the correct remote operating mode is set: TV, VCR etc. Install new batteries. *This feature is not available for all models.
TV turns off suddenly	 Is the sleep timer set? Check the power control settings. Power interrupted. If there is no signal, the TV turns off automatically in 15 minutes.

Video Problems	
No picture &No sound	 Check whether the product is turned on. Try another channel. The problem may be with the broadcast. Is the power cord inserted into wall power outlet? Check your antenna direction and/or location. Test the wall power outlet, plug another product's power cord into the outlet where the product's power cord was plugged in.
Picture appears slowly after switching on	This is normal, the image is muted during the product startup process. Please contact your service center, if the picture has not appeared after five minutes.
No or poor color or poor picture	 Adjust Color in menu option. Keep a sufficient distance between the product and the VCR. Try another channel. The problem may be with the broadcast. Are the video cables installed properly? Activate any function to restore the brightness of the picture.
Horizontal/vertical bars or picture shaking	Check for local interference such as an electrical appliance or power tool.
Poor reception on some channels	 Station or cable product experiencing problems, tune to another station. Station signal is weak, reorient antenna to receive weaker station. Check for sources of possible interference.
Lines or streaks in pic- tures	Check antenna (Change the direction of the antenna).
No picture when con- necting HDMI	If an HDMI cable doesn't support High Speed HDMI, it can cause flickers or no screen display. In this case use the latest cables that support High Speed HDMI.

APPENDIX

Audio Problems				
No output from one of the speakers	Adjust Balance in menu option.			
Unusual sound from inside the product	A change in ambient humidity or temperature may result in an unusual noise when the product is turned on or off and does not indicate a fault with the product.			
No sound when connecting HDMI/USB	 Check High Speed HDMI cable. Check USB cable over version 2.0. Use normal MP3 file. *This feature is not available for all models. 			

PC Mode Problems	
The signal is out of range	Adjust resolution, horizontal frequency, or vertical frequency on the PC.Check the input source.
Vertical bar or stripe on background & Horizontal Noise & Incorrect position	 Activate the Auto configure feature or adjust size, phase, or H/V position. (Option)
Screen color is unsta- ble or single color	Check the signal cable.Reinstall the PC video card.
When connecting the HDMI cable to the PC, there is no audio.	Check the manual for the video card in the PC to see if it supports HDMI audio and how to set it up properly.

Movie List Problems	
The file does not appear on the Movie List.	Check whether the file extension is supported.
Message is displayed saying "This file is invalid" or the audio is working normally but the video is not work- ing normally.	 Check whether the file is playing normally on a PC. (Check whether the file is damaged.) Check whether the resolution is supported. Check whether the video/audio codec is supported. Check whether the frame rate is supported.
Message is displayed saying "Unsupported Audio" or the video is working normally but the audio is not work- ing normally.	 Check whether the file is playing normally on a PC. (Check whether the file is damaged.) Check whether the audio codec is supported. Check whether the bit rate is supported. Check whether the sample rate is supported.
Subtitle is not working.	 Check whether the file is playing normally on a PC. (Check whether the file is damaged.) Check whether the video file and subtitle file name are the same. Check whether the video file and subtitle file are located in the same folder. Check whether the subtitle file is supported. Check whether the language is supported. (When you open the subtitle file on a PC, you can check the language of the subtitle file.)

APPENDIX

2

MAINTENANCE

Early malfunctions can be prevented. Careful and regular cleaning can extend the amount of time you can enjoy your new TV.

Caution: Be sure to turn the power off and unplug the power cord before you begin any cleaning.

Cleaning the Screen

Here's a great way to keep the dust off your screen for a while. Wet a soft cloth in a mixture of lukewarm water and a little fabric softener or dish washing detergent. Wring the cloth until it's almost dry, and then use it to wipe the screen.

Make sure the excess water is off the screen, and then let it air-dry before you turn on your TV.

Cleaning the Cabinet

- To remove dirt or dust, wipe the cabinet with a soft, dry, lint-free cloth.
- Please be sure not to use a wet cloth.

Extended Absence

A CAUTION

If you expect to leave your TV dormant for a long time (such as a vacation), it's a good idea to unplug the power cord to protect against possible damage from lightning or power surges.

PRODUCT SPECIFICATIONS

MC	DELS	32LD550 (32LD550-UB)	42LD550 (42LD550-UB)
Dimensions (Width x	With stand	800.0 mm x 563.0 mm x 207.0 mm (31.5 inch x 22.1 inch x 8.1 inch)	1024.0 mm x 695.0 mm x 261.0 mm (40.3 inch x 27.3 inch x 10.2 inch)
Height x Depth)	Without stand	800.0 mm x 503.0 mm x 74.7 mm (31.5 inch x 19.8 inch x 2.9 inch)	1024.0 mm x 632.0 mm x 78.7 mm (40.3 inch x 24.8 inch x 3.0 inch)
Weight	With stand	10.2 kg (22.4 lbs)	15.4 kg (33.9 lbs)
	Without stand	9.2 kg (20.2 lbs)	13.8 kg (30.4 lbs)

MODELS		46LD550 (46LD550-UB)	52LD550 (52LD550-UB)
Dimensions (Width x Height x Depth)	With stand	1115.0 mm x 752.0 mm x 270.0 mm (43.8 inch x 29.6 inch x 10.6 inch)	1266.0 mm x 851.0 mm x 330.0 mm (49.8 inch x 33.5 inch x 12.9 inch)
	Without stand	1115.0 mm x 680.0 mm x 77.0 mm (43.8 inch x 26.7 inch x 3.0 inch)	1266.0 mm x 775.0 mm x 96.4 mm (49.8 inch x 30.5 inch x 3.7 inch)
Weight	With stand	18.6 kg (41.0 lbs)	26.9 kg (59.3 lbs)
	Without stand	16.6 kg (36.5 lbs)	23.6 kg (52.0 lbs)

MODELS		60LD550 (60LD550-UB)
Dimensions (Width x Height x Depth)	With stand	1441.0 mm x 963.0 mm x 345.0 mm (56.7 inch x 37.9 inch x 13.5 inch)
	Without stand	1441.0 mm x 877.0 mm x 109.0 mm (56.7 inch x 34.5 inch x 4.2 inch)
Weight	With stand	40.0 kg (88.1 lbs)
	Without stand	35.7 kg (78.7 lbs)

Power requirement		AC 100-240 V ~ 50 / 60 Hz
Television System		NTSC-M, ATSC, 64 & 256 QAM
Program Coverage		VHF 2-13, UHF 14-69, CATV 1-135, DTV 2-69, CADTV 1-135
External Antenna Impedance		75 Ω
Environment condition	Operating Temperature	0 °C to 40 °C (32 °F to 104 °F)
	Operating Humidity	Less than 80 %
	Storage Temperature	-20 °C to 60 °C (-4 °F to 140 °F)
	Storage Humidity	Less than 85 %

The specifications shown above may be changed without prior notice for quality improvement.

APPENDIX

MODELS		47LD650 (47LD650-UA)	55LD650 (55LD650-UA)
Dimensions (Width x Height x Depth)	With stand	1137.0 mm x 758.0 x 270.0 mm (44.7 inch x 29.8 inch x 10.6 inch)	1329.0 mm x 872.0 mm x 330.0 mm (52.3 inch x 34.3 inch x 12.9 inch)
	Without stand	1137.0 mm x 685.0 mm x 76.8 mm (44.7 inch x 26.9 inch x 3.0 inch)	1329.0 mm x 796.0 mm x 96.5 mm (52.3 inch x 31.3 inch x 3.7 inch)
Weight	With stand	20.3 kg (44.7 lbs)	33.0 kg (72.7 lbs)
	Without stand	18.3 kg (40.3 lbs)	28.8 kg (63.4 lbs)

Power requirement		AC 100-240 V ~ 50 / 60 Hz	
Television System		NTSC-M, ATSC, 64 & 256 QAM	
Program Cove	rage	VHF 2-13, UHF 14-69, CATV 1-135, DTV 2-69, CADTV 1-135	
External Anten	ina Impedance	75 Ω	
Environment	Operating Temperature	0 °C to 40 °C (32 °F to 104 °F)	
condition	Operating Humidity	Less than 80 %	
	Storage Temperature	-20 °C to 60 °C (-4 °F to 140 °F)	
	Storage Humidity	Less than 85 %	

The specifications shown above may be changed without prior notice for quality improvement.

APPENDIX

MODELS		50PK750 (50PK750-UA, 50PK750-UF)	60PK750 (60PK750-UA, 60PK750-UF)
Dimensions (Width x	With stand	1184.0 mm X 801.0 mm X 309.7 mm (46.6 inch x 31.5 inch x 12.1 inch)	1402.8 mm X 935.3 mm X 383.9mm (55.2 inch x 36.8 inch x 15.1 inch)
Height x Depth)	Without stand	1184.0 mm X 738.5 mm X 52.4 mm (46.6 inch x 29.0 inch x 2.0 inch)	1402.8 mm X 866.8 mm X 52.4mm (55.2 inch x 34.1 inch x 2.0 inch)
Weight	With stand	32.3 kg (71.2 lbs)	47.2 kg (104.0 lbs)
	Without stand	29.9 kg (65.9 lbs)	42.7 kg (94.1 lbs)
МС	DDELS	50PZ540 (50PZ540-UB) 50PZ550 (50PZ550-UA)	60PZ540 (60PZ540-UB) 60PZ550 (60PZ550-UA)
Dimensions (Width x	With stand	1170.5 mm X 767.7 mm X 289.7 mm	1390.4 mm X 905.2 mm X 334.7 mm
Height x Depth)	Without stand	1170.5 mm X 711.6 mm X 52.5 mm	1390.4 mm X 835.5 mm X 52.5 mm
Weight	With stand	29.6 kg	42.6 kg
	Without stand	27.3 kg	38.5 kg
МС	DDELS	50PZ750 (50PZ750-UA)	60PZ750 (60PZ750-UA)
Dimensions (Width x	With stand		1404.0 mm X 911.4 mm X 346.5 mm
Height x Depth)	Without stand		1404.0 mm X 837.8 mm X 49.6 mm
Weight	With stand		45.3 kg
	Without stand		39.3 kg
Power requirem	ient	AC 100-24	0 V ~ 50 / 60 Hz
Television Syste	m	NTSC-M, ATSC, 64 & 256 QAM	
Program Covera	age	VHF 2-13, UHF 14-69, CATV 1-135, DTV 2-69, CADTV 1-135	
External Antenr	na Impedance		75 Ω
Environment	Operating Temperature	e 0 °C to 40 °	C (32 °F to 104 °F)
condition	Operating Humidity	Less	than 80 %
	Storage Temperature	-20 °C to 60	°C (-4 °F to 140 °F)
Storage Humidity		Less	than 85 %

The specifications shown above may be changed without prior notice for quality improvement.

APPENDIX

MODELS		32LE5400 (32LE5400-UC)	42LE5350 (42LE5350-UB) 42LE5400 (42LE5400-UC) 42LE5500 (42LE5500-UA) 42LX6500 (42LX6500-UB)
Dimensions (Width x Height x Depth)	With stand	784.6 mm x 558.1 mm x 221.0 mm (30.8 inch x 21.9 inch x 8.7 inch)	1016.0 mm x 692.0 mm x 270.0 mm (40.0 inch x 27.2 inch x 10.6 inch)
	Without stand	784.6 mm x 499.5 mm x 39.9 mm (30.8 inch x 19.6 inch x 1.5 inch)	1016.0 mm x 630.0 mm x 29.3 mm (40.0 inch x 24.8 inch x 1.1 inch)
Weight	With stand	12.6 kg (27.7 lbs)	19.5 kg (42.9 lbs)
	Without stand	10.5 kg (23.1 lbs)	16.7 kg (36.8 lbs)
	Without stand	10.5 kg (23.1 lbs)	16.7 kg (36.8 lbs)
МС	Without stand	10.5 kg (23.1 lbs) 47LE5350 (47LE5350-UB) 47LE5400 (47LE5400-UC) 47LE5500 (47LE5500-UA) 47LX6500 (47LX6500-UB)	16.7 kg (36.8 lbs) 55LE5400 (55LE5400-UC) 55LE5500 (55LE5500-UA) 55LX6500 (55LX6500-UB)
Dimensions (Width x		47LE5350 (47LE5350-UB) 47LE5400 (47LE5400-UC) 47LE5500 (47LE5500-UA)	55LE5400 (55LE5400-UC) 55LE5500 (55LE5500-UA)
Dimensions	DDELS	47LE5350 (47LE5350-UB) 47LE5400 (47LE5400-UC) 47LE5500 (47LE5500-UA) 47LX6500 (47LX6500-UB) 1126.6 mm x 757.9 mm x 284.4 mm	55LE5400 (55LE5400-UC) 55LE5500 (55LE5500-UA) 55LX6500 (55LX6500-UB) 1306.0 mm x 867.0 mm x 328.0 mm
Dimensions (Width x Height	DDELS With stand	47LE5350 (47LE5350-UB) 47LE5400 (47LE5400-UC) 47LE5500 (47LE5500-UA) 47LX6500 (47LX6500-UB) 1126.6 mm x 757.9 mm x 284.4 mm (44.3 inch x 29.8 inch x 11.1 inch) 1126.6 mm x 692.0 mm x 29.3 mm	55LE5400 (55LE5400-UC) 55LE5500 (55LE5500-UA) 55LX6500 (55LX6500-UB) 1306.0 mm x 867.0 mm x 328.0 mm (51.4 inch x 34.1 inch x 12.9 inch) 1306.0 mm x 797.0 mm x 29.3 mm

Power requirement		AC 120 V ~ 50 / 60 Hz	
Television System		NTSC-M, ATSC, 64 & 256 QAM	
Program Cove	rage	VHF 2-13, UHF 14-69, CATV 1-135, DTV 2-69, CADTV 1-135	
External Anter	nna Impedance	75 Ω	
Environment	Operating Temperature	0 °C to 40 °C (32 °F to 104 °F)	
condition	Operating Humidity	Less than 80 %	
	Storage Temperature	-20 °C to 60 °C (-4 °F to 140 °F)	
	Storage Humidity	Less than 85 %	

The specifications shown above may be changed without prior notice for quality improvement.

MODELS		42LE7500 (42LE7500-UC)	47LE7500 (47LE7500-UC)
Dimensions (Width x	With stand	1018.2 mm x 693.5 mm x 269.8 mm (40.0 inch x 27.3 inch x 10.6 inch)	1128.6 mm x 758.9 mm x 284.4 mm (44.4 inch x 29.8 inch x 11.1 inch)
Height x Depth)	Without stand	1018.2 mm x 630.7 mm x 29.3 mm (40.0 inch x 24.8 inch x 1.1 inch)	1128.6 mm x 693.3 mm x 29.8 mm (44.4 inch x 27.2 inch x 1.1 inch)
Weight	With stand	21.9 kg (48.2 lbs)	26.2 kg (57.7 lbs)
	Without stand	19.1 kg (42.1 lbs)	23.0 kg (50.7 lbs)

МС	DELS	55LE7500 (55LE7500-UC)
Dimensions (Width x	With stand	1306.0 mm x 869.0 mm x 328.0 mm (51.4 inch x 34.2 inch x 12.9 inch)
Height x Depth)	Without stand	1306.0 mm x 797.4 mm x 31.2 mm (51.4 inch x 31.3 inch x 1.2 inch)
Weight	With stand	39.1 kg (86.2 lbs)
	Without stand	33.5 kg (73.8 lbs)

MODELS		47LE8500 (47LE8500-UA)	55LE8500 (55LE8500-UA)
Dimensions (Width x	With stand	1122.6 mm x 769.3 mm x 275.0 mm (44.1 inch x 30.2 inch x 10.8 inch)	1292.6 mm x 875.4 mm x 311.9 mm (50.8 inch x 34.4 inch x 12.2 inch)
Height x Depth)	Without stand	1122.6 mm x 707.3 mm x 34.5 mm (44.1 inch x 27.8 inch x 1.3 inch)	1292.6 mm x 802.9 mm x 34.5 mm (50.8 inch x 31.6 inch x 1.3 inch)
Weight	With stand	31.6 kg (69.6 lbs)	43.8 kg (96.5 lbs)
	Without stand	26.9 kg (59.3 lbs)	35.8 kg (78.9 lbs)

Power requirement		AC 120 V ~ 50 / 60 Hz	
Television System		NTSC-M, ATSC, 64 & 256 QAM	
Program Cove	rage	VHF 2-13, UHF 14-69, CATV 1-135, DTV 2-69, CADTV 1-135	
External Anten	na Impedance	75 Ω	
Environment	Operating Temperature	0 °C to 40 °C (32 °F to 104 °F)	
condition	Operating Humidity	Less than 80 %	
	Storage Temperature	-20 °C to 60 °C (-4 °F to 140 °F)	
	Storage Humidity	Less than 85 %	

The specifications shown above may be changed without prior notice for quality improvement.

IR CODES

*This feature is not available for all models.

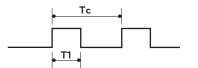
1. How to Connect

Connect your wired remote control to the Remote Control port on the TV.

2. Remote Control IR Codes

Output waveform

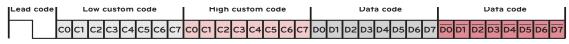
Single pulse, modulated with 37.917 kHz signal at 455 kHz



Carrier frequency	
FCAR = 1/TC = fOSC/12	
Duty ratio = T1/TC = 1/3	

Configuration of frame

1st frame



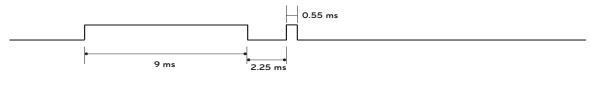
Repeat frame



Lead code



Repeat code







Frame interval: Tf

The waveform is transmitted as long as a key is depressed.



Code (Hexa)	Function	Note	Code (Hexa)	Function	Note
00	CH 🔨	Remote Control Button	BO	•	Remote Control Button
01	CH 🗸	Remote Control Button	B1	•	Remote Control Button
02	VOL +	Remote Control Button	BA	н	Remote Control Button
03	VOL -	Remote Control Button	D6	TV	Discrete IR Code
06	>	Remote Control Button			(TV Input Selection)
07	<	Remote Control Button	C4	POWER ON	Discrete IR Code
08	Ф	Remote Control Button			(Only Power On)
		(Power On/Off)	C5	POWER OFF	Discrete IR Code
09	MUTE/DELETE	Remote Control Button			(Only Power Off)
OB	INPUT	Remote Control Button	5A	AV1	Discrete IR Code
OF	TV	Remote Control Button			(AV1 Input Selection)
10-19	Number 0-9	Remote Control Button	DO	AV2	Discrete IR Code
1A	FLASHBK	Remote Control Button			(AV2 Input Selection)
1E	FAV/MARK	Remote Control Button	BF	COMPONENT1	Discrete IR Code
28	BACK	Remote Control Button			(Component1 Input Selection)
30	AV MODE	Remote Control Button	D4	COMPONENT2	Discrete IR Code
40	^	Remote Control Button			(Component2 Input Selection)
41	V	Remote Control Button	D5	RGB-PC	Discrete IR Code
43	MENU	Remote Control Button			(RGB-PC Input Selection)
44	ENTER	Remote Control Button	CE	HDMI1	Discrete IR Code
45	Q.MENU	Remote Control Button			(HDMI1 Input Selection)
4C	- (Dash)/LIST	Remote Control Button	СС	HDMI2	Discrete IR Code
5B	EXIT	Remote Control Button			(HDMI2 Input Selection)
58	WIDGETS	Remote Control Button	E9	HDMI3	Discrete IR Code
59	NETCAST	Remote Control Button			(HDMI3 Input Selection)
61	BLUE, L/R SELECT	Remote Control Button	DA	HDMI4	Discrete IR Code
63	YELLOW	Remote Control Button			(HDMI4 Input Selection)
71	GREEN	Remote Control Button	76	Ratio 4:3	Discrete IR Code
72	RED	Remote Control Button			(Only 4:3 Mode)
79	RATIO	Remote Control Button	77	Ratio 16:9	Discrete IR Code
7E	SIMPLINK	Remote Control Button			(Only 16:9 Mode)
8E	•	Remote Control Button	AF	Ratio Zoom	Discrete IR Code
8F	*	Remote Control Button			(Only Zoom Mode)
95	ENERGY SAVING	Remote Control Button	DC	3D	Remote Control Button
AA	INFO	Remote Control Button			

Use this feature depending on your models.

EXTERNAL CONTROL THROUGH RS-232C

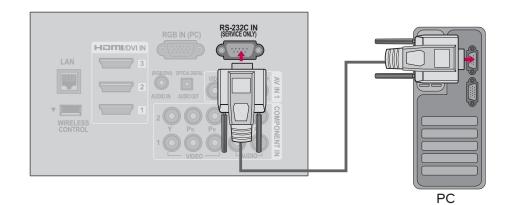
The RS-232C port allows you connect the RS-232C input jack to an external control device (such as a computer or an A/V control system) to control the TV's functions externally.

Note: RS-232C on this unit is intended to be used with third party RS-232C control hardware and software.

The instructions below are provided to help with programming software or to test functionality using telenet software.

RS-232C Setup

i.e)



Type of Connector; D-Sub 9-Pin Male

No.	Pin Name
1	No connection
2	RXD (Receive data)
3	TXD (Transmit data)
4	DTR (DTE side ready)
5	GND
6	DSR (DCE side ready)
7	RTS (Ready to send)
8	CTS (Clear to send)
9	No Connection
	0•••••••••••••••••••••••••••••••••••

Communication Parameters

- Baud rate : 9600 bps (UART)
- Data length : 8 bits
- Parity : None
- Stop bit : 1 bit
- Communication code : ASCII code
- Use a crossed (reverse) cable.

This product has command echo back in the RS-232C Command.

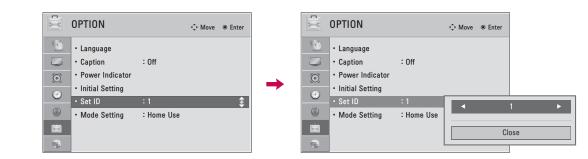
RS-232C Configurations

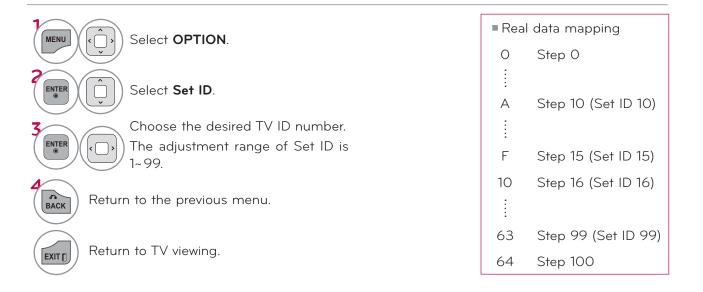
7-Wire Configuration (Serial female-female NULL modem cable)							
	PC	TV					
RXD	2 👝	3	TXD				
TXD	3	2	RXD				
GND	5	65	GND				
DTR	4 •	— 6	DSR				
DSR	6 •	— • 4	DTR				
RTS	7 •		CTS				
CTS	8 •	— • 7	RTS				
D-Sub 9 D-Sub 9							

3-Wire Configurations (Not standard)								
PC TV								
RXD	2 👝	 3	TXD					
TXD	3 •	• 2	RXD					
GND	5 •	• 5	GND					
DTR	4	6	DTR					
DSR	6	4	DSR					
RTS	7	7	RTS					
CTS	8	8	CTS					
	D-Sub 9	D-Sub 9						

Set ID

Use this function to specify a TV ID number. Refer to 'Real Data Mapping'.





APPENDIX

Command Reference List

	COMMAND1	COMMAND2	DATA (Hexadecimal)					
01. Power	k	а	00 - 01					
02. Input Select	x	b	▶ P.187					
03. Aspect Ratio	k	С	▶ P.187					
04. Screen Mute	k	d	00 - 01					
05. Volume Mute	k	е	00 - 01					
06. Volume Control	k	f	00 - 64					
07. Contrast	k	g	00 - 64					
08. Brightness	k	h	00 - 64					
09. Color	k	i	00 - 64					
10. Tint	k	j	00 - 64					
11. Sharpness	k	k	00 - 64					
12. OSD Select	k		00 - 01					
13. Remote Control Lock Mode	k	m	00 - 01					
14. Treble	k	r	00 - 64					
15. Bass	k	S	00 - 64					
16. Balance	k	†	00 - 64					
17. Color Temperature	×	u	00 - 64					
18. ISM Method	j	р	▶ P.188 ♦					
19. Energy Saving	j	q	▶ P.188					
20. Auto Configuration	j	u	► P.188					
22. Channel Add/ Del	m	b	00 - 01					
23. Key	m	С	▶ P.189					
24. Backlight	m	g	00 - 64					
For LED LCD	TV/LCD TV	,	For Plasma T\					

APPENDIX

	COMMAND1	COMMAND2	DATAOO (Hexadecimal)	DATAO1 (Hexadecimal)	
21. Channel Tuning	m	а	physical program high	major program low	
	DATAO2 (Hexadecimal)	DATAO3 (Hexadecimal)	DATAO4 (Hexadecimal)	DATAO5 (Hexadecimal)	
	major low	minor high	minor low	attribute	

Transmission / Receiving Protocol

Industriasion / Necelving 1 1010c0
Transmission
[Command1][Command2][][Set ID][][Data][Cr]
[Command 1] : First command to control the set. (j, k, m or x)
[Command 2] : Second command to control the set.
[Set ID] : You can adjust the set ID to choose desired TV ID number in Setup menu. Adjustment range is 1-99. When selecting Set ID '0', every connected the TV is con- trolled. Set ID is indicated as decimal (1-99) on menu and as Hexa decimal (0x0 - 0x63) on transmission /receiving proto- col.
[DATA] : To transmit the command data. Transmit the 'FF' data to read status of command.
[Cr] : Carriage Return ASCII code '0x0D'
 [] : ASCII code 'space (0x20)' * In this model, TV will not send the status during the standby mode.
OK Acknowledgement
[Command2][][Set ID][][OK][Data][x]
The TV transmits ACK (acknowledgement) based on this format when receiving normal data. At this time, if the data is data read mode, it indicates pres- ent status data. If the data is data write mode, it returns the data of the PC computer. * In this model, TV will not send the status during the standby mode. * Data Format
[Command 2] : Use as command. [Set ID] : Use the small character, if set ID is 10, it will send the '0', 'a'.
[DATA] : Use the small character, if data is 0 x ab, it will send the 'a', 'b'.
[OK] : Use the large character.
Error Acknowledgement
[Command2][][Set ID][][NG][Data][x]
The TV transmits ACK (acknowledgement) based on this format when receiving abnormal data from non-viable functions or communication errors. Data1: Illegal Code Data2: Not supported function Data3: Wait more time
* In this model, TV will not send the status during the standby mode.* Data Format
[Command 2] : Use as command.

- [Set ID] : Use the small character, if set ID is 10, it will send the '0', 'a'.
- $[\mbox{DATA}]$: Use the small character, if data is 0 x ab, it will send the 'a', 'b'.
- [NG] : Use the large character

01. Power (Command: k a)

To control Power On/Off of the TV.

Transmission [k][a][][Set ID][][Data][Cr]

Data 00: Power Off Data 01: Power On

Acknowledgement [a][][Set ID][][OK/NG][Data][x]

- * In a like manner, if other functions transmit 'FF' data based on this format, Acknowledgement data feedback presents status about each function.
- * Note: In this model, TV will send the Acknowledge after power on processing completion.

There might be a time delay between command and acknowledge.

02. Input Select (Command: x b)

To select input source for TV.

Transmission [x][b][][Set ID][][Data][Cr]

Data 00: DTV (Antenna) Data 01: DTV (Cable)

Data 10: Analog (Antenna)	Data 11: Analog (Cable)
Data 20: AV1	Data 21: AV 2
Data 40: Component1	Data 41: Component 2
Data 42: Component 3	Data 60: RGB-PC
Data 90: HDMI1	Data 91: HDMI2
Data 92: HDMI3	Data 93: HDMI4
Acknowledgement [b]][Set ID][][OK/NG][Data][x]

* Use the feature depending on your model.

03. Aspect Ratio (Command: k c)

To adjust the screen format.

Transmission [k][c][][Set ID][][Data][Cr]

Data 01: 4:3Data 09: Just scanData 02: 16:9Data 10: Cinema Zoom1Data 04: Zoom:Data 06: Set by programData 1F: Cinema Zoom16Acknowledgement [c][Set ID][][OK/NG][Data][x]

04. Screen Mute (Command: k d)

To select screen mute on/off.

Transmission [k][d][][Set ID][][Data][Cr]

Data 00: Screen mute off (Picture on), Video-out Mute off

Data 01: Screen mute on (Picture off)

Data 10: Video-out Mute on

Acknowledgement [d][][Set ID][][OK/NG][Data][x]

* In case of Video-out Mute on only, TV will display On Screen Display (OSD). But, in case of screen mute on, TV will not display On Screen Display (OSD).

05. Volume Mute (Command: k e)

To control volume mute on/off. You can also adjust mute using the MUTE button on remote control.

Transmission [k][e][][Set ID][][Data][Cr]

Data 00: Volume mute on (Volume off)

Data 01: Volume mute off (Volume on)

Acknowledgement [e][][Set ID][][OK/NG][Data][x]

06. Volume Control (Command: k f)

To adjust volume.

You can also adjust volume with the volume buttons on remote control.

Transmission [k][f][][Set ID][][Data][Cr]

Data Min: 00 - Max: 64 (*transmit by Hexadecimal code) *Refer to 'Real data mapping'.

Acknowledgement [f][][Set ID][][OK/NG][Data][x]

07. Contrast (Command: k g)

To adjust screen contrast. You can also adjust contrast in the PICTURE menu.

Transmission [k][g][][Set ID][][Data][Cr]

Data Min: 00 - Max: 64 (*transmit by Hexadecimal code) *Refer to 'Real data mapping'.

Acknowledgement [g][][Set ID][][OK/NG][Data][x]

08. Brightness (Command: k h)

To adjust screen brightness. You can also adjust brightness in the PICTURE menu.

Transmission [k][h][][Set ID][][Data][Cr]

Data Min: 00 - Max: 64 (*transmit by Hexadecimal code) *Refer to 'Real data mapping'.

Acknowledgement [h][][Set ID][][OK/NG][Data][x]

09. Color (Command: k i)

To adjust screen color.

You can also adjust color in the PICTURE menu.

Transmission [k][i][][Set ID][][Data][Cr]

Data Min: 00 - Max: 64 (*transmit by Hexadecimal code) *Refer to 'Real data mapping'.

Acknowledgement [i][][Set ID][][OK/NG][Data][x]

10. Tint (Command: k j)

To adjust screen tint.

You can also adjust tint in the PICTURE menu.

Transmission [k][j][][Set ID][][Data][Cr]

Data Red: 00 - Green: 64 (*transmit by Hexadecimal code) *Refer to 'Real data mapping'.

Acknowledgement [j][][Set ID][][OK/NG][Data][x]

11. Sharpness (Command: k k)

To adjust screen sharpness.

You can also adjust sharpness in the Picture menu.

Transmission [k][k][][Set ID][][Data][Cr]

Data Min: 00 - Max: 64 (*transmit by Hexadecimal code) *Refer to 'Real data mapping'.

Acknowledgement [k][][Set ID][][OK/NG][Data][x]

12. OSD Select (Command: k I)

To select OSD (On Screen Display) on/off. Transmission [k][I][][Set ID][][Data][Cr] Data 00: OSD off Data 01: OSD on Acknowledgement [I][][Set ID][][OK/NG][Data][x]

13. Remote Control Lock Mode (Command: k m)

To lock the remote control and the front panel controls on the set.

Transmission [k][m][][Set ID][][Data][Cr]

Data 00: Lock off Data 01: Lock on

Acknowledgement [m][][Set ID][][OK/NG][Data][x]

If you're not using the remote control and front panel controls on the TV, use this mode. When main power is on/off, remote control lock is released.

If Key Lock is on in the standby mode, TV will not turn on by POWER button of remote control and on the TV.

14. Treble (Command: k r)

To adjust treble.

You can also adjust treble in the Audio menu.

Transmission [k][r][][Set ID][][Data][Cr]

Data Min: 00 - Max: 64 (*transmit by Hexadecimal code) *Refer to 'Real data mapping'.

Acknowledgement [r][][Set ID][][OK/NG][Data][x]

15. Bass (Command: k s)

To adjust bass. You can also adjust bass in the Audio menu.

Transmission [k][s][][Set ID][][Data][Cr]

Data Min: 00 - Max: 64 (*transmit by Hexadecimal code) *Refer to 'Real data mapping'.

Acknowledgement [s][][Set ID][][OK/NG][Data][x]

16. Balance (Command: k t)

To adjust balance.

You can also adjust balance in the Audio menu.

Transmission [k][t][][Set ID][][Data][Cr]

Data Min: 00 - Max: 64 (*transmit by Hexadecimal code) *Refer to 'Real data mapping'.

Acknowledgement [t][][Set ID][][OK/NG][Data][x]

17. Color Temperature (Command: x u)

To adjust color temperature. You can also adjust color temperature in the Picture menu.

Transmission [x][u][][Set ID][][Data][Cr]

Data Warm: 00 - Cool: 64 (*transmit by Hexadecimal code) *Refer to 'Real data mapping'.

Acknowledgement [u][][Set ID][][OK/NG][Data][x]

18. ISM Method (Command: j p) (For Plasma TV)

To avoid having a fixed image remain on screen.

Transmission [j][p][][Set ID][][Data][Cr]

Data 02: Orbiter04: White WashData 08: Normal20: Color Wash

Acknowledgement [p][][Set ID][][OK/NG][Data][x]

19. Energy Saving (Command: j q)

To control the energy saving function.

Transmission [j][q][][Set ID][][Data][Cr]

Data 00: OffData 01: MinimumData 02: MediumData 03: MaximumData 04: Auto/Intelligent Sensor (depending on model)Data 05: Screen off

Acknowledgement [q][][Set ID][][OK/NG][Data][x]

20. Auto Configuration (Command: j u)

To adjust picture position and minimize image shaking automatically. Auto configuration only works in RGB-PC mode.

Transmission [j][u][][Set ID][][Data][Cr]

Data 01: To set

Acknowledgement [u][][Set ID][][OK/NG][Data][x]

21. Channel Tuning (Command: m a)

To tune channel to following physical/major/minor number.

Transmission [m][a][][Set ID][][Data00][][Data01] [][Data02][][Data03][][Data04][][Data05][Cr]

Digital channels have a Physical, Major, and Minor channel number. The Physical number is the actual digital channel number, the Major is the number that the channel should be mapped to, and the Minor is the sub-channel. Since the ATSC tuner automatically maps the channel to the Major number, the Physical number is not required when sending a command.

Data 00: Physical Channel Number

NTSC air: 02 - 45, NTSC cable: 01, 0E - 7D

Data 02: Low byte

ATSC air: 01 - 45, ATSC cable: 01 - 87

Data 01 & 02: Major Channel Number

Data 01: High byte

Two bytes are available for the Major and Minor, normally only the second byte is used.

Data 03 & 04: Minor Channel Number

Not needed for NTSC.

D

Data5:	7 Main/Sub Picture	6 Two/One Part Channel	5 Using Physical Channel	4 Reserved	3	2	1	0	Step
	0 Main	0 Two	0 Use	×	0	0	0	0	NTSC Air
	1 Sub	1 One	1 No Use	×	0	0	0	1	NTSC Cable
				×	0	0	1	0	ATSC Air
				×	0	0	1	1	ATSC Cable_std
				×	0	1	0	0	ATSC Cable_hrc
				×	0	1	0	1	ATSC Cable_irc
				×	0	1	1	0	ATSC cable_auto
				×	0	1	1	1	Reserved
				Х	×	×	×	×	
				x	1	1	1	1	Reserved

The table above lists the binary code which must be converted to Hexadecimal before sending. For example: The binary code to tune the sub source to an NTSC cable channel is "1000 0001", which translates to "81" in Hex.

- * 7th bit : For which source do you want to change the channel.
- * 6th bit: Use a two part or one part channel. Most cases just use O since it's ignored when using NTSC.
- * 5th bit: Use 0 with NTSC since it can only use the physical channel number. Normally use 1 for ATSC since most times it doesn't matter what the physical number is.
- * 4th bit: Set to 0.
- * 3-0 bits: Choose signal type.

*Tune Command Examples:

- 1. Tune to the analog (NTSC) cable channel 35.
 - Data 00 = Physical of 35 = 23 Data 01 & 02 = No Major = 00 00 Data 03 & 04 = No Minor = 00 00 Data 05 = 0000 0001 in binary = 01 Total = ma 00 23 00 00 00 00 01
- 2. Tune to the digital local channel 30-3. Data 00 = Don't know Physical = 00 Data 01 & 02 = Major is 30 = 00 1E Data 03 & 04 = Minor is 3 = 00 03 Data 05 = 0010 0010 in binary = 22
 - Total = ma 00 00 00 1E 00 03 22

Acknowledgement[a][][Set ID][][OK][Data00] [Data01] [Data02][Data03][Data04][x][a][][Set ID][] [NG][Data00][x]

22. Channel Add/Del (Command: m b)

To add and delete the channels. Transmission [m][b][][Set ID][][Data][Cr] Data 00: Channel Delete Data 01: Channel Add Acknowledgement [b][][Set ID][][OK/NG][Data][x]

23. Key (Command: m c)

To send IR remote control code. Transmission [m][c][][Set ID][][Data][Cr] See page 183. Acknowledgement [c][][Set ID][][OK/NG][Data][x]

24. Backlight (Command: m g) (For LED LCD TV/LCD TV)

To adjust screen backlight.

Transmission [m][g][][Set ID][][Data][Cr]

Data Min:00 ~ Max:64 (*transmit by Hexadecimal code) *Refer to 'Real data mapping'.

Acknowledgement [g][][Set ID][][OK/NG][Data][x]

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Version 2, June 1991

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Finally, any free program is threatened constantly by software patents. We wish to avoid the danger that redistributors of a free program will individually obtain patent licenses, in effect making the program proprietary. To prevent this, we have made it clear that any patent must be licensed for everyone's free use or not licensed at all.

The precise terms and conditions for copying, distribution and modification follow.

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O. This license applies to any program or other work which contains a notice placed by the copyright holder saying it may be distributed under the terms of this General Public License. The "Program", below, refers to any such program or work, and a "work based on the Program" means either the Program or any derivative work under copyright law: that is to say, a work containing the Program or a portion of it, either verbatim or with modifications and/or translated into another language. (Hereinafter, translation is included without limitation in the term "modification".) Each licensee is addressed as "you".

Activities other than copying, distribution and modification are not covered by this license; they are outside its scope. The act of running the Program is not restricted, and the output from the program is covered only if its contents constitute a work based on the program (independent of having been made by running the program). Whether that is true depends on what the program does.

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 - a) You must cause the modified files to carry prominent notices stating that you changed the files and the date of any change.

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These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Program, and can be reasonably considered independent and separate works in themselves, then this license, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Program, the distribution of the whole must be on the terms of this license, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the program.

In addition, mere aggregation of another work not based on the program with the Program (or with a work based on the program) on a volume of a storage or distribution medium does not bring the other work under the scope of this license.

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 - b) Accompany it with a written offer, valid for at least three years, to give any third party, for a charge no more than your cost of physically performing source distribution, a complete machine-readable copy of the corresponding source code, to be distributed under the terms of sections 1 and 2 above on a medium customarily used for software interchange; or,

c) Accompany it with the information you received as to the offer to distribute corresponding source code. (This alternative is allowed only for noncommercial distribution and only if you received the program in object code or executable form with such an offer, in accord with Subsection b above.)

The source code for a work means the preferred form of the work for making modifications to it. For an executable work, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the executable. However, as a special exception, the source code distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

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APPENDIX

END OF TERMS AND CONDITIONS

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one line to give the program's name and a brief idea of what it does.

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Version 2.1, February 1999

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For example, if you distribute copies of the library, whether gratis or for a fee, you must give the recipients all the rights that we gave you. You must make sure that they, too, receive or can get the source code. If you link other code with the library, you must provide complete object files to the recipients, so that they can relink them with the library after making changes to the library and recompiling it. And you must show them these terms so they know their rights.

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Finally, software patents pose a constant threat to the existence of any free program. We wish to make sure that a company cannot effectively restrict the users of a free program by obtaining a restrictive license from a patent holder. Therefore, we insist that any patent license obtained for a version of the library must be consistent with the full freedom of use specified in this license.

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When a program is linked with a library, whether statically or using a shared library, the combination of the two is legally speaking a combined work, a derivative of the original library. The ordinary General Public License therefore permits such linking only if the entire combination fits its criteria of freedom. The Lesser General Public License permits more lax criteria for linking other code with the library.

We call this license the "Lesser" General Public License because it does Less to protect the user's freedom than the ordinary General Public License. It also provides other free software developers Less of an advantage over competing non-free programs. These disadvantages are the reason we use the ordinary General Public License for many libraries. However, the Lesser license provides advantages in certain special circumstances.

For example, on rare occasions, there may be a special need to encourage the widest possible use of a certain library, so that it becomes a de-facto standard. To achieve this, non-free programs must be allowed to use the library. A more frequent case is that a free library does the same job as widely used non-free libraries. In this case, there is little to gain by limiting the free library to free software only, so we use the Lesser General Public License.

In other cases, permission to use a particular library in nonfree programs enables a greater number of people to use a large body of free software. For example, permission to use the GNU C Library in non-free programs enables many more people to use the whole GNU operating system, as well as its variant, the GNU/Linux operating system. Although the Lesser General Public License is Less protective of the users' freedom, it does ensure that the user of a program that is linked with the Library has the freedom and the wherewithal to run that program using a modified version of the Library.

The precise terms and conditions for copying, distribution and modification follow. Pay close attention to the difference between a "work based on the library" and a "work that uses the library". The former contains code derived from the library, whereas the latter must be combined with the library in order to run.

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O. This license agreement applies to any software library or other program which contains a notice placed by the copyright holder or other authorized party saying it may be distributed under the terms of this Lesser General Public License (also called "this license"). Each license is addressed as "you".

A "library" means a collection of software functions and/or data prepared so as to be conveniently linked with application programs (which use some of those functions and data) to form executables.

The "Library", below, refers to any such software library or work which has been distributed under these terms. A "work based on the Library" means either the Library or any derivative work under copyright law: that is to say, a work containing the library or a portion of it, either verbatim or with modifications and/or translated straightforwardly into another language. (Hereinafter, translation is included without limitation in the term "modification")

"Source code" for a work means the preferred form of the work for making modifications to it. For a library, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the library.

Activities other than copying, distribution and modification are not covered by this license; they are outside its scope. The act of running a program using the Library is not restricted, and output from such a program is covered only if its contents constitute a work based on the library (independent of the use of the Library in a tool for writing it). Whether that is true depends on what the library does and what the program that uses the library does.

 You may copy and distribute verbatim copies of the library's complete source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice and disclaimer of warranty; keep intact all the notices that refer to this license and to the absence of any warranty; and distribute a copy of this license along with the Library.

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- 2. You may modify your copy or copies of the Library or any portion of it, thus forming a work based on the Library, and copy and distribute such modifications or work under the terms of section 1 above, provided that you also meet all of these conditions:
 - a) The modified work must itself be a software library.
 - b) You must cause the files modified to carry prominent notices stating that you changed the files and the date of any change.
 - c) You must cause the whole of the work to be licensed at no charge to all third parties under the terms of this license.
 - d) If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the library, and can be reasonably considered independent and separate works in themselves, then this license, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the library, the distribution of the whole must be on the terms of this license, whose permissions for other licenses extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the library.

In addition, mere aggregation of another work not based on the library with the library (or with a work based on the library) on a volume of a storage or distribution medium does not bring the other work under the scope of this license.

3. You may opt to apply the terms of the ordinary GNU General Public License instead of this License to a given copy of the Library. To do this, you must alter all the notices that refer to this License, so that they refer to the ordinary GNU General Public License, version 2, instead of to this License. (If a newer version than version 2 of the ordinary GNU General Public License has appeared, then you can specify that version instead if you wish.) Do not make any other change in these notices.

Once this change is made in a given copy, it is irreversible for that copy, so the ordinary GNU General Public License applies to all subsequent copies and derivative works made from that copy.

This option is useful when you wish to copy part of the code of the library into a program that is not a library.

4. You may copy and distribute the library (or a portion or derivative of it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of sections 1 and 2 above on a medium customarily used for software interchange.

If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this license.

However, linking a "work that uses the library" with the Library creates an executable that is a derivative of the Library (because it contains portions of the library), rather than a "work that uses the library". The executable is therefore covered by this license. Section 6 states terms for distribution of such executable.

When a "work that uses the library" uses material from a header file that is part of the library, the object code for the work may be a derivative work of the library even though the source code is not.

Whether this is true is especially significant if the work can be linked without the library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessories, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executable containing this object code plus portions of the library will still fall under Section 6.)

Otherwise, if the work is a derivative of the library, you may distribute the object code for the work under the terms of Section 6. Any executable containing that work also fall under Section 6, whether or not they are linked directly with the library itself.

6. As an exception to the sections above, you may also combine or link a "work that uses the library" with the library to produce a work containing portions of the library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

You must give prominent notice with each copy of the work that the library is used in it and that the Library and its use are covered by this license. You must supply a copy of this license. If the work during execution displays copyright notices, you must include the copyright notice for the library among them, as well as a reference directing the user to the copy of this license. Also, you must do one of these things:

- a) Accompany the work with the complete corresponding machine-readable source code for the library including whatever changes were used in the work (which must be distributed under Sections 1 and 2 above); and, if the work is an executable linked with the Library, with the complete machine-readable "work that uses the Library", as object code and/or source code, so that the user can modify the library and then relink to produce a modified executable containing the modified library. (It is understood that the user who changes the contents of definitions files in the library will not necessarily be able to recompile the application to use the modified definitions.)
- b) Use a suitable shared library mechanism for linking with the library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.
- c) Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6, above, for a charge no more than the cost of performing this distribution.
- d) If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.
- e) Verify that the user has already received a copy of these materials or that you have already sent this user a copy.

For an executable, the required form of the "work that uses the library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the materials to be distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

It may happen that this requirement contradicts the license restrictions of other proprietary libraries that do not normally accompany the operating system. Such a contradiction means you cannot use both them and the library together in an executable that you distribute.

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 - b) Give prominent notice with the combined library of the fact that part of it is a work based on the library, and explaining where to find the accompanying uncombined form of the same work.
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Version 1.1

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