



# HP Touch Screen Digital Signage Displays

User Guide

© 2014 Hewlett-Packard Development Company, L.P. The information contained herein is subject to change without notice.

The only warranties for HP products and services are set forth in the express warranty statements accompanying such products and services. Nothing herein should be construed as constituting an additional warranty. HP shall not be liable for technical or editorial errors or omissions contained herein.

This document contains proprietary information that is protected by copyright. No part of this document may be photocopied, reproduced, or translated to another language without the prior written consent of Hewlett-Packard Company.

Microsoft and Windows are U.S. registered trademarks of the Microsoft group of companies.


First Edition: March 2014


Document Part Number: 749853-001


## About this guide

This guide provides information on setting up the display, troubleshooting, and technical specifications.

---

 **WARNING!** Text set off in this manner indicates that failure to follow directions could result in bodily harm or loss of life.

 **CAUTION:** Text set off in this manner indicates that failure to follow directions could result in damage to equipment or loss of information.

 **NOTE:** Text set off in this manner provides important supplemental information.

---



---

# Table of contents

<b>1 Product features</b>	<b>1</b>
HP Digital Signage models	1
Accessories	2
Optional accessories	2
<b>2 Safety and maintenance guidelines</b>	<b>3</b>
Important safety information	3
Maintenance guidelines	3
Cleaning the display	4
<b>3 Assembling and preparing</b>	<b>5</b>
Using the IR receiver	6
Portrait layout	7
Using the security system	7
Mounting the display on a wall	7
<b>4 Remote control</b>	<b>9</b>
Remote control buttons	10
<b>5 Using the display</b>	<b>12</b>
Connecting the display to a Digital Signage media player or computer	12
RGB/VGA connection	13
DisplayPort connection	14
HDMI connection	15
Touch USB cable connection	16
IR receiver connection	17
LAN/VOE connection	18
Connecting the display using LAN/VOE	18
Connecting multiple displays to one player	19
Connecting multiple displays with Video Over Ethernet (VOE)	19
Connecting multiple displays with Tile Mode	19
Adjusting the screen	22
Selecting an image mode	22
Customizing image options	22
Customizing computer display options	23
Adjusting sound	23

Selecting a sound mode .....	23
Customizing sound options .....	24
Using additional options .....	24
Using the input list .....	24
Input label adjustment .....	24
Selecting input labeling .....	24
Adjusting aspect ratio .....	25
16:9 : This selection will allow you to adjust the picture horizontally, in linear proportion, to fill the entire screen (useful for viewing 4:3 formatted DVDs). .....	26
Just Scan : This selection will allow you to view the best quality picture without loss of the original picture in high resolution image. ....	26
1:1 : The original's aspect ratio is not adjusted. (Only Display Port PC, HDMI PC, RGB PC) .....	26
4:3 : This selection will allow you to view a picture with an original 4:3 aspect ratio. Black bars will appear on both the left and right of the screen. ....	27
Zoom : This selection will allow you to view the picture without any adjustment, while filling the entire screen. However, the top and bottom of the picture will be cropped. ....	27
Cinema Zoom : Choose Cinema Zoom when you want to enlarge the picture in correct proportion. Note: When enlarging or reducing the picture, the image may become distorted. ....	27
<b>6 Customizing settings .....</b>	<b>28</b>
Accessing main menus .....	28
PICTURE settings .....	29
Picture Mode options .....	30
Advanced control .....	30
AUDIO settings .....	31
TIME settings .....	32
OPTION settings .....	33
Picture ID .....	38
NETWORK settings .....	39
<b>7 Making connections .....</b>	<b>40</b>
Connecting to a Computer, HD receiver, DVD, or VCR .....	41
DisplayPort connection .....	41
HDMI connection .....	42
Component connection .....	43
Connecting to the LAN .....	44
Connecting to a USB .....	44
Daisy chain displays .....	45

<b>8 Setting up the display for music, videos, and photos</b> .....	<b>46</b>
Network status .....	48
Connecting USB storage devices .....	48
Browsing files .....	50
Supported file format .....	51
Playing videos .....	52
Viewing photos .....	55
Listening to music .....	57
Using PIP/PBP .....	59
<b>9 Operating the touch screen</b> .....	<b>61</b>
Installing the touch software .....	61
Microsoft Windows 8/ Windows 7(plug and play) .....	61
Using the touch screen .....	61
To use the touch screen on Windows 8 .....	61
To use the touch screen on Windows 7 .....	62
<b>10 Troubleshooting</b> .....	<b>64</b>
<b>Appendix A Specifications</b> .....	<b>67</b>
42-inch (106.5-cm) model .....	67
Dimensions .....	68
47-inch (119.3-cm) model .....	69
Dimensions .....	71
Recognizing preset display resolutions .....	72
DTV mode .....	73
IR codes .....	73
<b>Appendix B Agency regulatory notices</b> .....	<b>75</b>
Federal Communications Commission notice .....	75
Modifications .....	75
Cables .....	75
Declaration of Conformity for products marked with the FCC logo (United States only) .....	75
Canadian notice .....	76
Avis Canadien .....	76
European Union regulatory notice .....	76
German ergonomics notice .....	77
Japanese notice .....	77
Korean notice .....	77
Power cord set requirements .....	77

Japanese power cord requirements .....	77
Product environmental notices .....	78
Materials disposal .....	78
Disposal of waste equipment by users in private households in the European Union .....	78
Chemical substances .....	78
HP recycling program .....	78
Restriction of Hazardous Substances (RoHS) .....	78
India restriction of hazardous substances (RoHS) .....	79
Turkey EEE regulation .....	80
Ukraine Restriction of Hazardous Substances .....	80

## **Appendix C Controlling multiple products ..... 81**

Connecting the cable .....	81
RS-232C configurations .....	81
Communication parameter .....	82
Command reference list .....	82
Transmission / Receiving protocol .....	84
Transmission .....	84
Acknowledgement .....	84
01. Power (Command: k a) .....	84
02. Input Select (Command: k b) .....	85
03. Aspect Ratio (Command: k c) .....	85
04. Energy Saving (Command: f l) .....	86
05. Picture Mode (Command: d x) .....	86
06. Contrast (Command: k g) .....	86
07. Brightness (Command: k h) .....	87
08. Sharpness (Command: k k) .....	87
09. Color Temperature (Command: k u) .....	87
10. Auto Configuration (Command: j u) .....	87
11. Balance (Command: k t) .....	88
12. Sound Mode (Command: d y) .....	88
13. Treble (Command: k r) .....	88
14. Bass (Command: ks) .....	88
15. Speaker (Command: d v) .....	89
16. Volume Mute (Command: k e) .....	89
17. Volume Control (Command: k f) .....	89
18. Time (Command: f a) .....	89
19. Off Timer(On/Off Timer Time (Command: f e) .....	90
20. On Timer(On/Off Timer) Time (Command: f d) .....	91
21. Sleep Time (Command: f f) .....	93
22. Power On Delay (Command: f h) .....	93



23. Language (Command: f i) .....	94
24. ISM method (Command: j p) .....	94
25. Reset (Command: f k) .....	94
26. Tile Mode (Command: d d) .....	95
27. Tile ID Set (Command: d i) .....	95
28. Tile H Position (Command: d e) .....	95
29. Tile V Position (Command: d f) .....	96
30. Tile H Size (Command: d g) .....	96
31. Tile V Size (Command: d h) .....	96
32. Natural Mode (In Tile Mode) (Command : d j) .....	97
33. DPM Select (Command: f j) .....	97
34. Temperature Value (Command: d n) .....	97
35. Remote Controller Lock/ Key Lock (Command: k m) .....	98
36. Key (Command: m c) .....	98
37. OSD Select (Command: k l) .....	98
38. Operating time return (Command: d l) .....	99
39. Serial No. (Command: f y) .....	99
40. S/W Version (Command: f z) .....	99
41. Backlight (Command: m g) .....	99
42. Display Name (Command: v a) .....	100
43. Abnormal State (Command: k z) .....	100
44. Display Location (Command: v b) .....	101
45. Player Name (Command: v d) .....	101
46. DHCP (VOE) (Command: v e) .....	101
47. Scheduling Input Select (Command : f u) (Main Picture Input) .....	102
48. IP Address, VOE Setup (Command: v f) .....	102
49. Auto Detection (Command: f g) .....	102
50. Subnet mask, VOE Setup (Command: v g) .....	103
51. IP Address, NSM Setup (Command: v k) .....	103
52. Mac Address, VOE Setup (Command: v h) .....	103
53. Check VOE Availability (Command: v i) .....	104
54. Mac Address, NSM setup (Command: v j) .....	104
55. Product Name. (Command : f v) .....	104



---

# 1 Product features

## HP Digital Signage models

The HP LCD digital signage displays have a wide-aspect active matrix thin-film transistor (TFT) panel. The displays features include the following:

- 106.7 cm/42-inch diagonal model with widescreen viewable area display with 1920 x 1080 native resolution
- 119.28 cm/47-inch diagonal model with widescreen viewable area display with 1920 x 1080 native resolution
- Viewing angles of 178 degrees horizontal, 178 degrees vertical
- VGA, HDMI, DisplayPort, VOE, USB, IR, and audio inputs
- VGA, DisplayPort, and speaker outputs
- RS232, LAN, and IR external controls
- External speaker option audio support
- USB built-in player, Network utility software, video daisy-chaining using DP and VGA, group IR for tiling (daisy-chain via RS232); Video-over-Ethernet (VOE)
- IR spread touch technology
- 5 unambiguous points of multi-touch functionality
- Edge-swipe gesture capability
- Support VESA compliant mounting interface:
  - 106.7 cm/42-inch model: 200 x 200 mm (7.87 x 7.87 in) hole pattern
  - 119.28 cm/47-inch model: 400 x 400 mm (15.75 x 15.75 in) hole pattern
- Network Sign Manager (NSM) software utility provided that allows remote, centralized management and control of HP digital signage displays. Users have the ability to monitor and send commands to all the network connected displays in a subnet from a central location such as a data center. For more information, see the *HP Network Sign Manager User Guide* provided with the display.
- HP Video Over Ethernet (VOE) compatibility that provides a system of software, hardware, and firmware for connecting HP Digital Signage Displays on a network with computers/media players on the same network. For more information, see the *HP Video Over Ethernet User Guide* provided with the display.

## Accessories

- Software and documentation disc
- Remote control
- Power cord
- DisplayPort cable
- HDMI cable
- RGB (VGA) cable
- USB Cable (Type A to Type B)
- IR receiver

## Optional accessories

Optional accessories (purchased separately) might vary depending on the model.

- Stand kit
- Speaker kit
- Wall mount kit

---

## 2 Safety and maintenance guidelines

### Important safety information

A power cord is included with the display. If another cord is used, use only a power source and connection appropriate for this display.

---

**⚠ WARNING!** To reduce the risk of electric shock or damage to the equipment:

- Do not disable the power cord grounding feature. The grounding plug is an important safety feature.
- Plug the power cord in a grounded (earthed) outlet that is easily accessible at all times.
- Disconnect power from the product by unplugging the power cord from the electrical outlet.

For your safety, do not place anything on power cords or cables. Arrange them so that no one can accidentally step on or trip over them. Do not pull on a cord or cable. When unplugging from the electrical outlet, grasp the cord by the plug.

To reduce the risk of serious injury, read the *Safety and Comfort Guide*. It describes proper workstation, setup, posture, and health and work habits for computer users, and provides important electrical and mechanical safety information. This guide is located on the Web at [www.hp.com/ergo](http://www.hp.com/ergo) and/or on the documentation disc, if one is included with the display.

**⚠ CAUTION:** For the protection of the display, as well as the media player/computer, connect all power cords for the media player/computer and its peripheral devices (such as a display, printer, scanner) to some form of surge protection device such as a power strip or Uninterruptible Power Supply (UPS). Not all power strips provide surge protection; the power strips must be specifically labeled as having this ability. Use a power strip whose manufacturer offers a Damage Replacement Policy so you can replace the equipment, if surge protection fails.

---

Use the appropriate and correctly sized furniture designed to properly support your display.

**⚠ WARNING!** Displays that are inappropriately situated on dressers, bookcases, shelves, desks, speakers, chests, or carts can fall over and cause personal injury.

Care should be taken to route all cords and cables connected to the display so that they cannot be pulled, grabbed, or tripped over.

**⚠ CAUTION:** Do not place the device in a location where water may drip and/or splash on the device.

Do not place an object that contains water, such as a flower vase, on the device.

---

### Maintenance guidelines

To enhance the performance and extend the life of the display:

- Do not open the display cabinet or attempt to service this product yourself. Adjust only those controls that are covered in the operating instructions. If the display is not operating properly or has been dropped or damaged, contact an authorized HP dealer, reseller, or service provider.
- Use only a power source and connection appropriate for this display, as indicated on the label/back plate of the display.
- Be sure the total ampere rating of the products connected to the outlet does not exceed the current rating of the electrical outlet, and the total ampere rating of the products connected to the cord does

not exceed the rating of the cord. Look on the power label to determine the ampere rating (AMPS or A) for each device.

- Install the display near an outlet that you can easily reach. Disconnect the display by grasping the plug firmly and pulling it from the outlet. Never disconnect the display by pulling the cord.
- Turn the display off when not in use. You can substantially increase the life expectancy of the display by using a screen saver program and turning off the display when not in use.

---

**⚠ CAUTION:** Burn-in or image sticking might occur on displays which display the same static image on the screen for prolonged periods of time. To avoid burn-in or image sticking and to prolong the life of the display, you should activate one of the four ISM selections in the OSD, activate a screen-saver application, periodically cycle between static information and moving images, or turn off the display when it is not in use for prolonged periods of time.

---

- Slots and openings in the cabinet are provided for ventilation. These openings must not be blocked or covered. Never push objects of any kind into cabinet slots or other openings.
- Do not drop the display or place it on an unstable surface.
- Do not allow anything to rest on the power cord. Do not walk on the cord.
- Keep the display in a well-ventilated area, away from excessive light, heat or moisture.
- When removing the display base, you must lay the display face down on a soft area to prevent it from getting scratched, defaced, or broken.

## Cleaning the display

1. Turn off the display and unplug the power cord from the back of the unit.
2. Dust the display by wiping the screen and the cabinet with a soft, clean antistatic cloth.
3. For more difficult cleaning situations, use a 50/50 mix of water and Isopropyl alcohol.

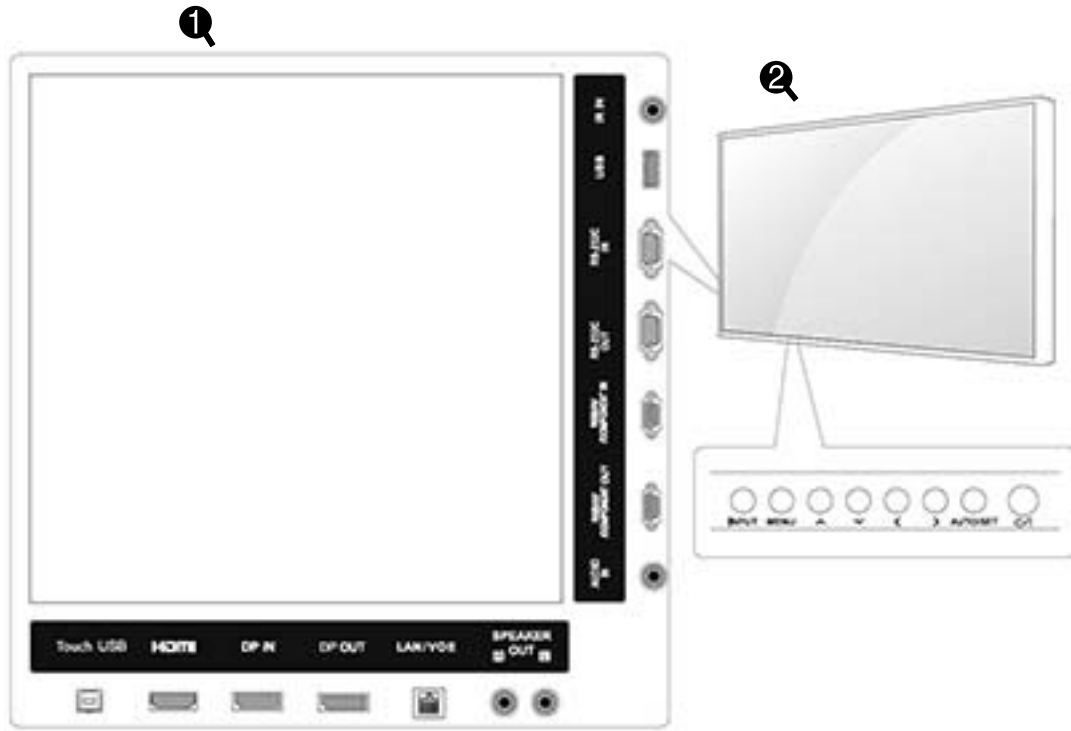
---

**⚠ CAUTION:** Spray the cleaner onto a cloth and use the damp cloth to gently wipe the screen surface. Never spray the cleaner directly on the screen surface. It might seep behind the bezel and damage the electronics.

**CAUTION:** To clean the display screen or cabinet, do not use cleaners that contain any petroleum-based materials such as benzene or thinner or any volatile substance. These chemicals might damage the display.

---

### 3 Assembling and preparing

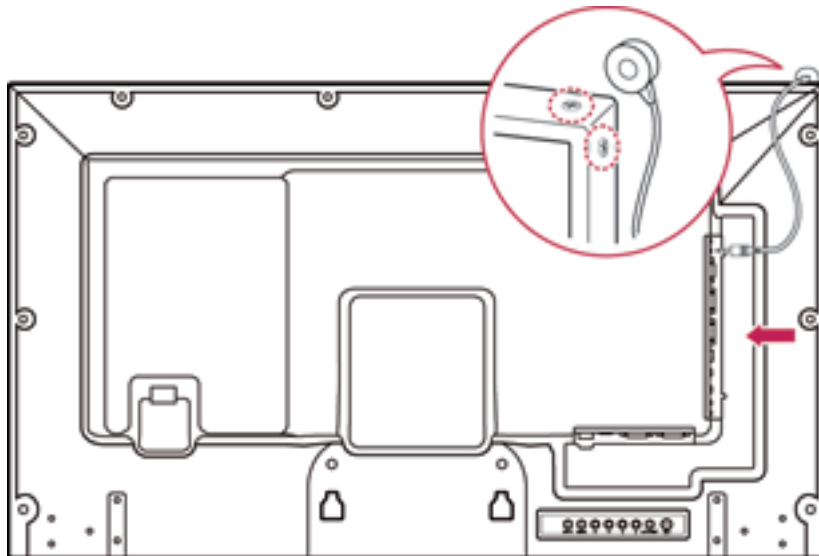


Item	Connection panel	Description
(1)	Touch USB	Connects a touch USB cable from the computer to the display.
	HDMI	Connects voice or audio input cable.
	DP IN	Connects DisplayPort in cable to the display.
	DP OUT	Connects DisplayPort out cable to the display.
	LAN/VOE	Connects a local area network cable.
	SPEAKER OUT	Connects optional external speakers to the display.
	AUDIO IN	Connects an audio cable to the display.
	RGB/AV COMPONENT OUT	Connects an RGB/AV component out cable to the display.
	RGB/AV COMPONENT IN	Connects an RGB/AV component in cable to the display.
	RS-232C OUT	Connects an RS-232C out cable to the display.
	RS-232C IN	Connects an RS-232C in cable to the display.
	USB	Connects a USB cable to the display.
	IR IN	Connects an IR cable to the display.

Item	Screen marks	Description
(2)	INPUT	Changes the input source.
	MENU	Accesses the main menus, or saves your input and exits the menus.
	▲▼	Moves the selection up and down.
	<>	Adjusts the volume level.
	AUTO/SET	Displays the current signal and mode. Press this button to adjust the screen automatically (RGB mode only).
	⏻/⏼	Turns the power on or off.

## Using the IR receiver

This allows a remote control sensor to be placed in a custom location.



The IR magnetic IR receiver must be placed on the front or side of the display. The IR receiver should be in the remote control line of sight. The magnetic IR receiver must be placed on the screw location (display frame).

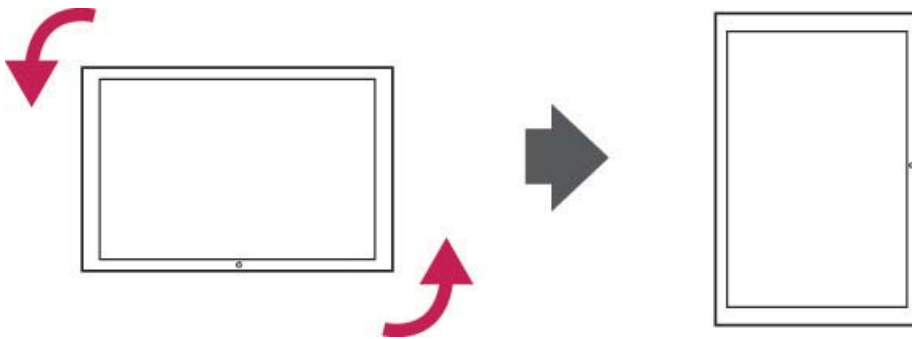


**NOTE:** The IR receiver is made with a magnet. If it is attached to the side or the bottom of the product, external shocks may cause the IR receiver to fall.



## Portrait layout


To install in portrait orientation, rotate the display counterclockwise 90 degrees when looking at it from the front.



## Using the security system

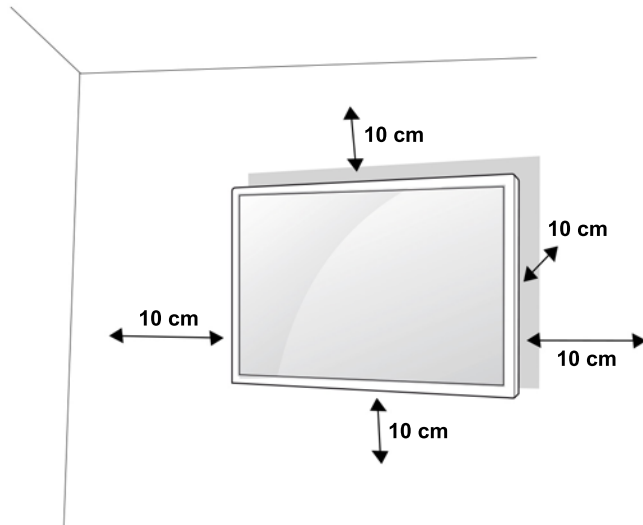
The security system connector is located at the back of the display.  
Connect the security system cable between the display and a table.



 **NOTE:** The security system is separately purchased. You can obtain additional accessories from most electronics stores.

## Mounting the display on a wall

For proper ventilation, allow a clearance of 10 cm on each side and from the wall. Detailed installation instructions are available from the manufacturer of the mounting equipment.



If you intend to mount the display to a wall, attach a wall mounting interface (optional parts) to the back of the set.

When you install the display using a wall mounting interface (optional parts), attach it carefully so it will not fall.

1. Use a wall mount and screws in accordance with VESA Standards.

If you use screws longer than the VESA standard, the display might be damaged internally.

If you use improper screws, the product might be damaged and drop from mounted position. In this case, HP is not responsible for damage.

2. Use VESA standard as follows:

- 785 mm (31 inch) or greater
- Fastening screw: Diameter 6.0 mm x Pitch 1.0 mm x Length 10 mm

---

**CAUTION:** Disconnect the power cord first, and then move or install the display. Otherwise electric shock may occur.

If you install the display on a ceiling or slanted wall, it may fall and result in severe injury.

Use an authorized HP wall mount and contact the local dealer or qualified personnel.

Do not over tighten the screws as this may cause damage to the display and void your warranty.

Use the screws and wall mounts that meet the VESA standard. Any damages or injuries by misuse or using an improper accessory are not covered by the warranty.

**NOTE:** The wall mount bracket is optional. You can obtain additional accessories from your local dealer.

The length of screws may differ depending on the wall mount. Be sure to use the proper length.

For more information, refer to the manufacturer's instructions supplied with the wall mount.

---

---

## 4 Remote control

The remote control ships with batteries.

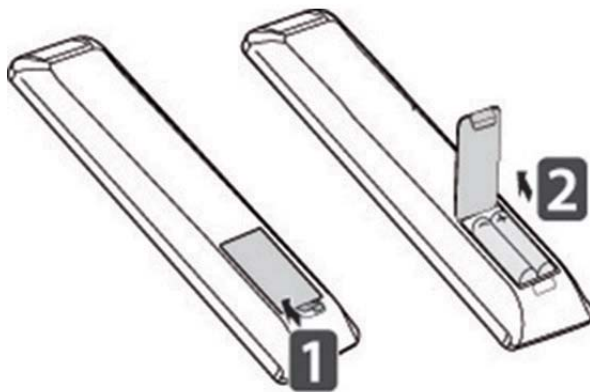
To replace batteries, open the battery cover, replace batteries (1.5 V AAA) matching (+) and (-) ends to the label inside the compartment, and close the battery cover. To remove the batteries, perform the installation actions in reverse.

---

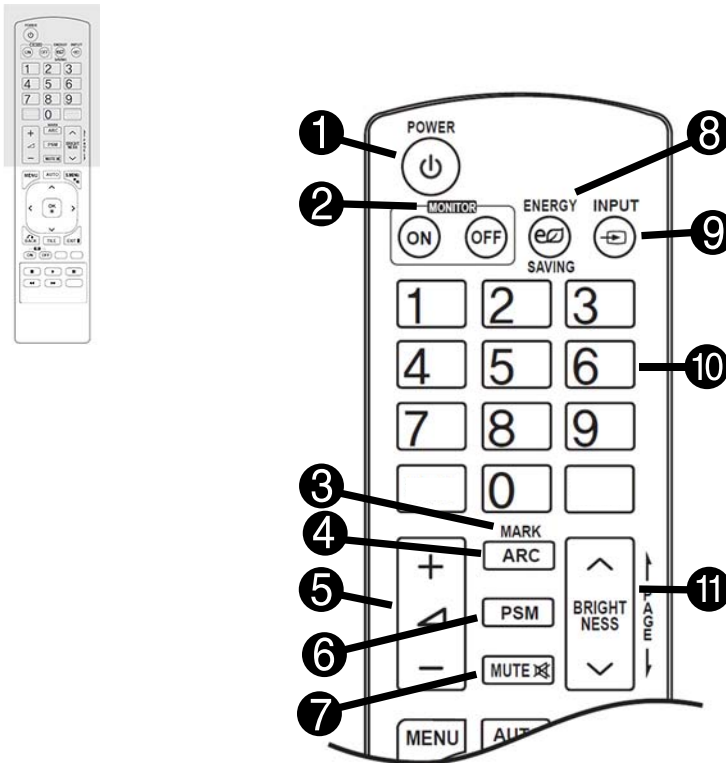
**⚠ CAUTION:** Do not mix old and new batteries, as this may damage the remote control.

Make sure to point the remote control to the remote control sensor on the display.

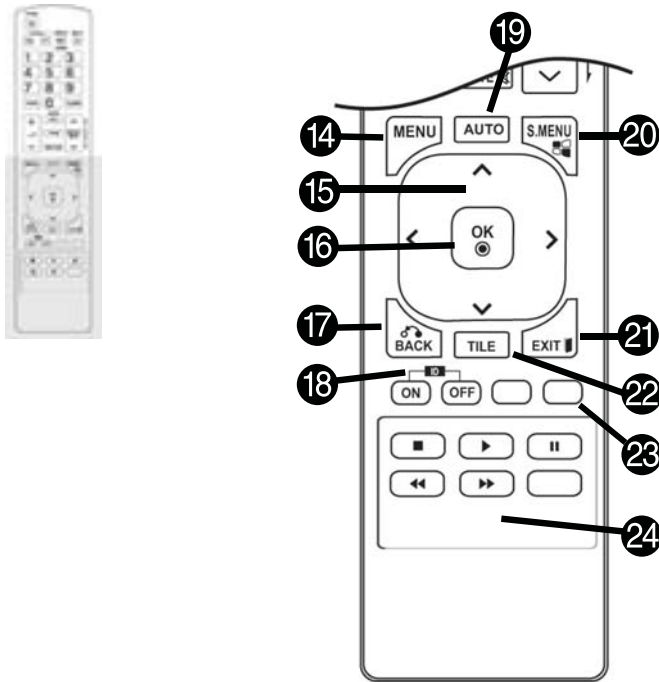
---



# Remote control buttons



Item	Button	Function	Item	Button	Function
(1)	Power	Turns the display on or off.	(7)	MUTE	Mutes all sound.
(2)	MONITOR ON/OFF	Turns off the display then turns it back on.	(8)	ENERGY SAVING	Adjusts the brightness on the screen to reduce energy consumption.
(3)	MARK	Selects a specific file in USB mode.	(9)	INPUT	Selects Input mode.
(4)	ARC	Selects the aspect ratio.	(10)	Number and alphabet buttons	Enters numerical or alphabetical characters depending on the setting.
(5)	Volume up/down	Adjusts the volume level.	(11)	BRIGHTNESS key	Adjust the brightness by pressing the Up and Down buttons on the remote control. In USB mode, the OSD menu has the Page function to move to the next file list.
(6)	PSM	Selects Picture Status Mode.			



Item	Button	Function	Item	Button	Function
(14)	MENU	Accesses the main menus or saves your input and exits menus.	(20)	USB	Selects USB menu to control the HP Media Sign Player.
(15)	Navigation buttons	Scrolls through menus or options.	(21)	EXIT	Clears all on-screen displays and returns to display viewing from any menu.
(16)	OK	Selects menus or options and confirms your input.	(22)	TILE	Selects Tile mode.
(17)	BACK	Allows the user to move back one step in user interaction function.	(23)	Input label (blue button)	Input label may be adjusted to either PC or DVT.
(18)	ID ON/OFF	When the number of Picture ID is equal to Set ID, you can control the display you want in multi display mode.	(24)	USB Menu control buttons	Control media playback.
(19)	AUTO	Automatically adjusts picture position and minimizes image instability (RGB input only).			

---

## 5 Using the display

### Connecting the display to a Digital Signage media player or computer

Your display supports the Plug and Play feature. In Plug and Play, a computer will have a built-in driver for the display, no extra software is needed.



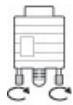
**NOTE:** It is recommended you use a DisplayPort connection for the best image quality.

Use a shielded signal interface cable, such as D-sub 15 pin signal cable and HDMI cable, with a ferrite core to maintain standard compliance for the product.

If you turn the display on when the set is cold, the screen may flicker. This is normal.

Some red, green, or blue spots may appear on the screen. This is normal.

If you use a cable longer than the D-sub 15 pin signal cable provided, certain images may appear blurry.



Connect the signal input cable and tighten it by turning the screws clockwise.

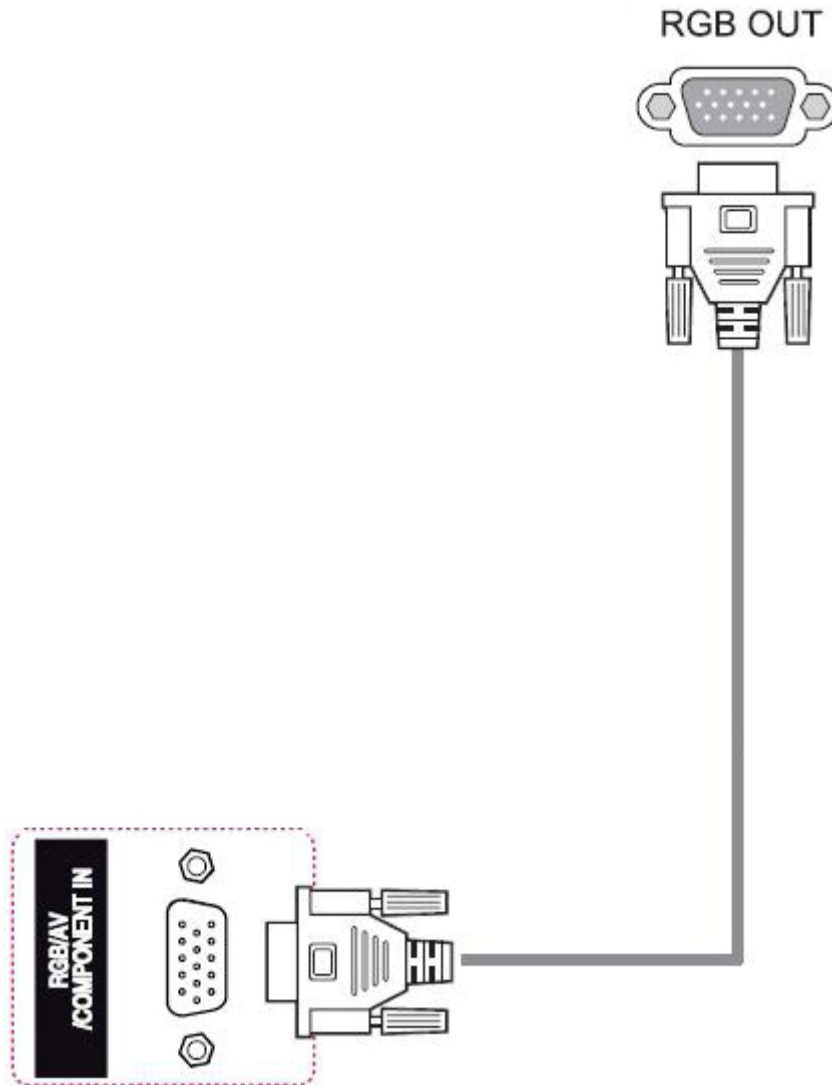


**CAUTION:** Do not press the screen with your finger for a long time as this may result in temporary distortion on the screen.

Avoid displaying a fixed image on the screen for a long period of time to prevent image burn. Use a screen saver if possible.

## RGB/VGA connection

Transmits an analog video signal from your computer to the display. Connect the computer and the display with a standard RGB/VGA cable as shown in the following illustration. Select RGB/VGA IN connector on display. The audio in cable is not provided with display.



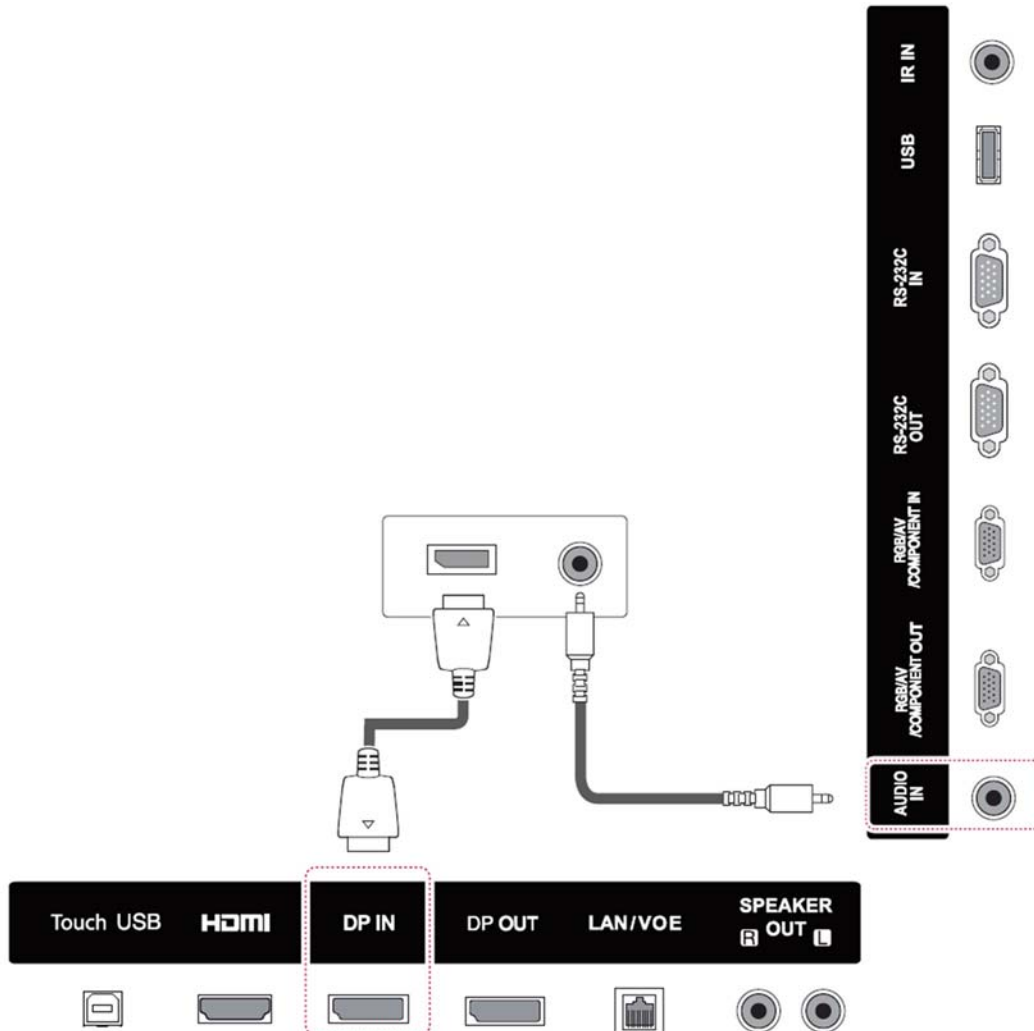
To connect this display to another display via RGB/VGA (daisy chain), plug one end of a second RGB/VGA cable into the Output RGB/VGA connector on the display and plug the other end of RGB/VGA cable into the Input RGB/VGA connector on the next display in chain. RGB/VGA connection can have multiple displays (up to 12) connected to a single player/computer using the tile mode. For more information, see [Connecting multiple displays to one player on page 19](#).

## DisplayPort connection

Transmits digital video signal from your computer to the display. Connect the computer and the display with a DisplayPort cable as shown the following illustration. Select Display IN. The audio in cable is not provided with the display.

If you will be connecting this display to another display via DisplayPort (daisy chain), plug one end of a second DisplayPort cable into the DP-OUT connector on the display and plug the other end of DisplayPort cable into the DP-IN connector on the next display in chain. For more information, see [Connecting multiple displays to one player on page 19](#).

### Back of the product

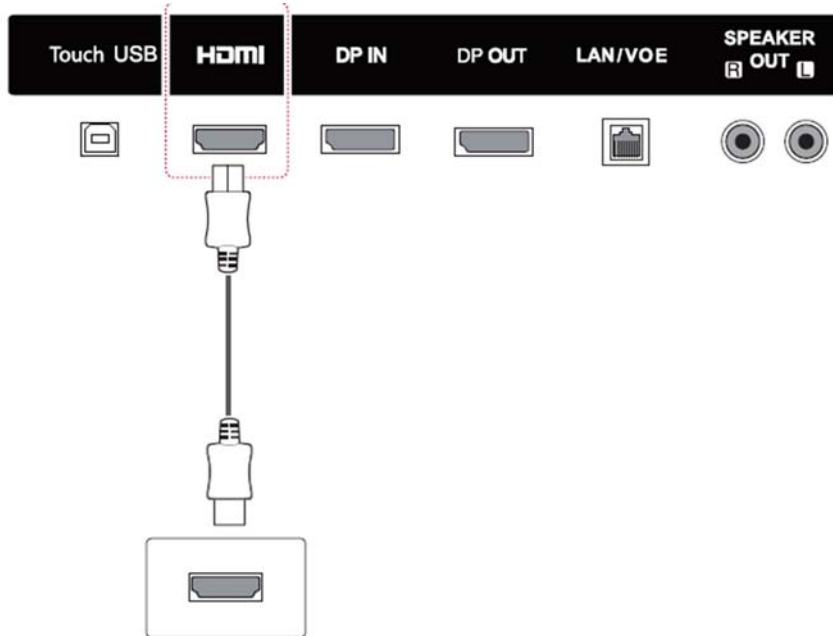




## HDMI connection

Transmits the digital video and audio signals from your computer to the display. Connect the computer and the display with an HDMI cable as shown in the following illustration. Select HDMI input.

### Back of the product



**NOTE:** Use a high Speed HDMI cable. High speed HDMI cables can handle definition beyond 1080p.

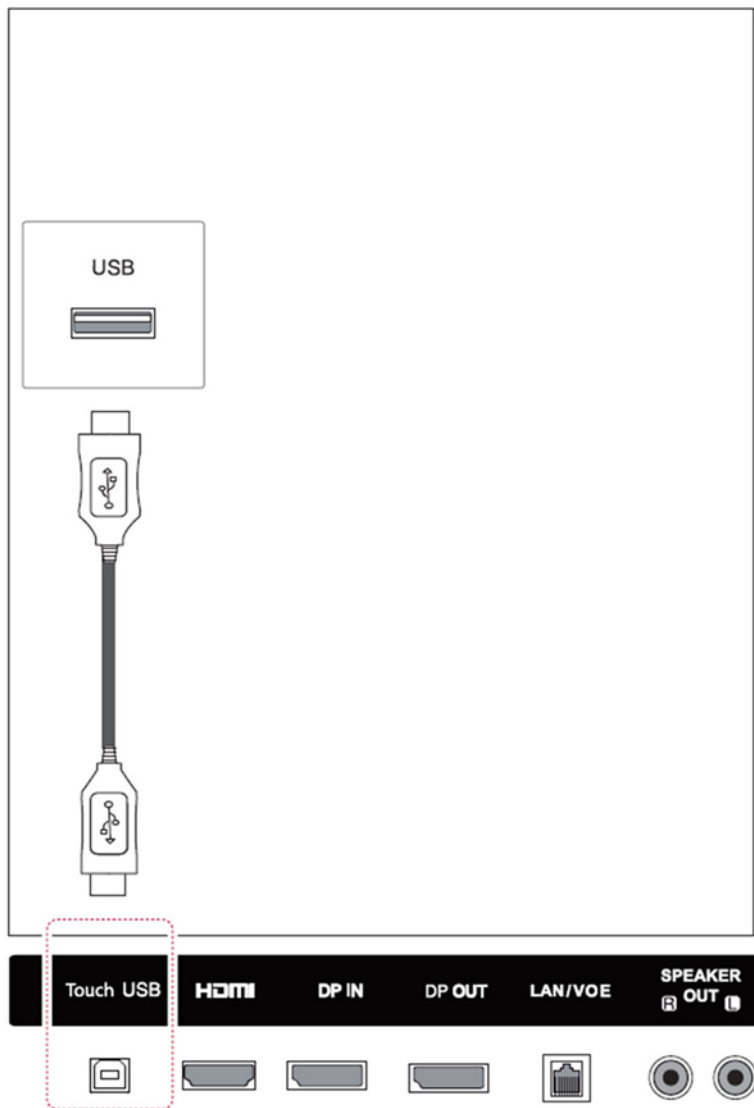
Check the computer environment if you cannot hear audio in HDMI mode. Some computers require you to manually change the default audio output to HDMI.

If you want to use HDMI-PC mode, you must set the input label to PC mode.

When HDMI PC is used, a compatibility problem might occur.

## Touch USB cable connection

Connect one end of the provided USB cable to the USB upstream connector (type B) on the rear of the display, and connect the other end to a USB connector on the computer (type A).

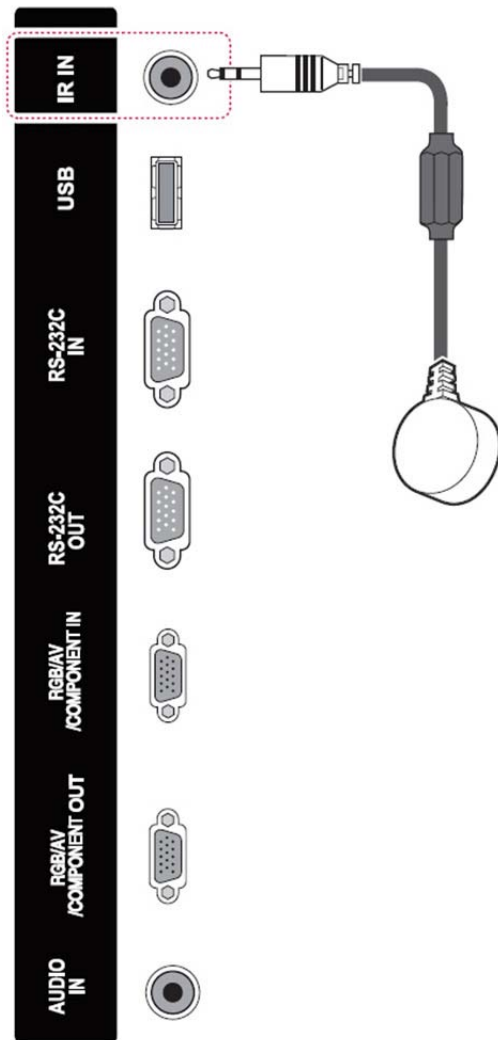


## IR receiver connection

Allows the use of a wired remote or IR receiver extension. The IR cable is provided with the display.

IR magnetic receiver must be placed on the front or side of monitor (frame screw location). The IR receiver should be in the remote line of sight.

### Back of the product



**NOTE:** Make sure the power cable is disconnected.

## LAN/VOE connection

### Connecting the display using LAN/VOE

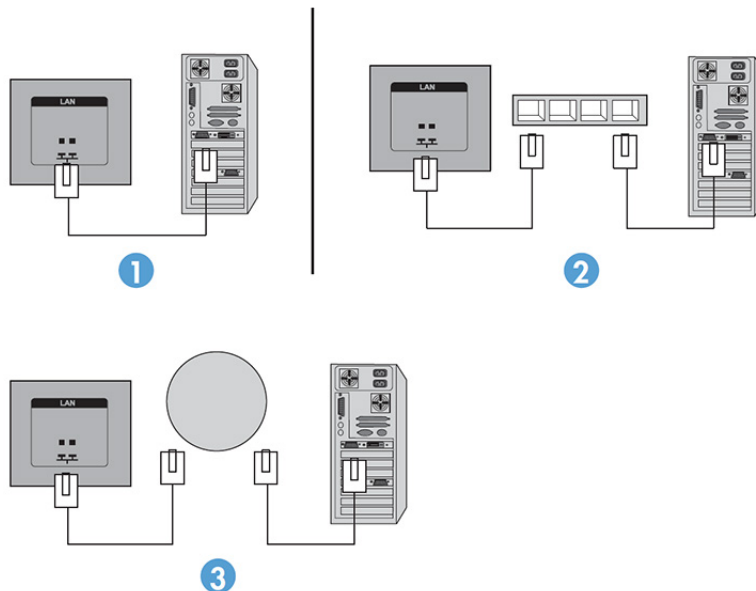
- ▲ To connect the display to a network, plug your CAT-5 network cable into the Ethernet port.



The Ethernet cable from the display can connect to a media player/computer, a router (switch), or an Intranet. A network connection enables the use of the Video Over Ethernet software to assign a media player to drive the display. The connection also allows the HP Network Sign Manager program, running on a networked media player/computer, to send command data.

Connect the Ethernet cable using one of the following connections:

- **Computer Direct Connection**—Connect the LAN cable to the LAN port on the display and to the LAN port on the media player/computer (1).
- **Router**—Connect the LAN cable to the LAN port on the display and to a LAN port on the router (2).
- **Intranet**—Connect the LAN cable to the LAN port on the display and to the Intranet network via an access point (3).



## Connecting multiple displays to one player

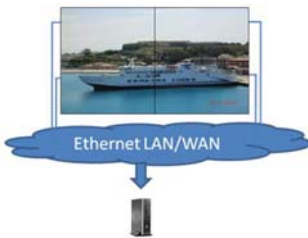
Multiple displays may be connected to a single media player/computer two different ways, using Video Over Ethernet or using Tile Mode with VGA or DisplayPort video inputs.

### Connecting multiple displays with Video Over Ethernet (VOE)

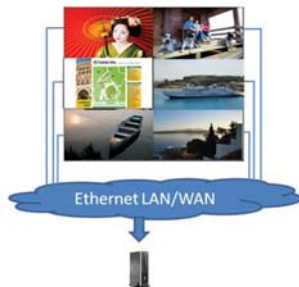
To connect multiple displays to a single media player/computer, each display must be connected to the same sub-network as the media player/computer. The input source of each display must be set to VOE. With VOE, displays are connected to media players/computer by establishing an association between the media player/computer and one or more displays on the network with the VOE software that runs in the media player/computer. Up to 4 displays may be associated with a single media player/computer (See the *VOE Users Guide* provided with the display for more detail). When multiple displays are associated with a single media player/computer, the displays may be mirrored (a single desktop image displays on all the displays simultaneously).



The image may be extended across all the displays simultaneously using the View Span “Display Resolution” dialog box.



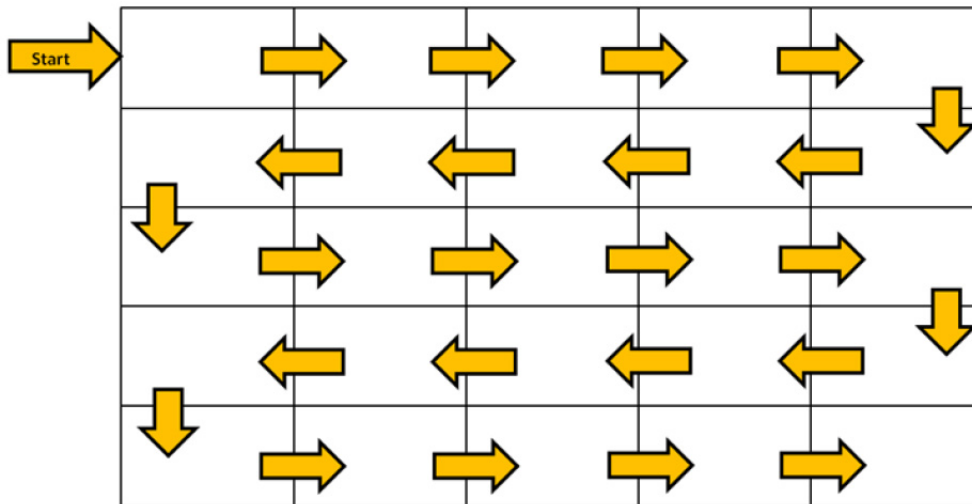
The displays may be treated by an application as though there were up to 4 individual displays connected to 4 graphic adaptor heads on the media player/computer.



The association of up to 4 displays is the technical limit, and depending upon the complexity of the desktop image to be displayed (playing flash, or streaming video), the number of displays which can be associated with acceptable video performance may be less than 4 (See the *Video Over Ethernet User Guide* for more detail).

### Connecting multiple displays with Tile Mode

The recommended cable routing for daisy chain in Tile Mode is to start with the upper left display and connect across the upper tier of displays going from left to right to the last display in that tier. Then cable from the upper right display to the display just below it and connect across from right to left to the last display on the left. Continue this back and forth, top to bottom cable route for all the tiers in the wall as indicated in the next figure.



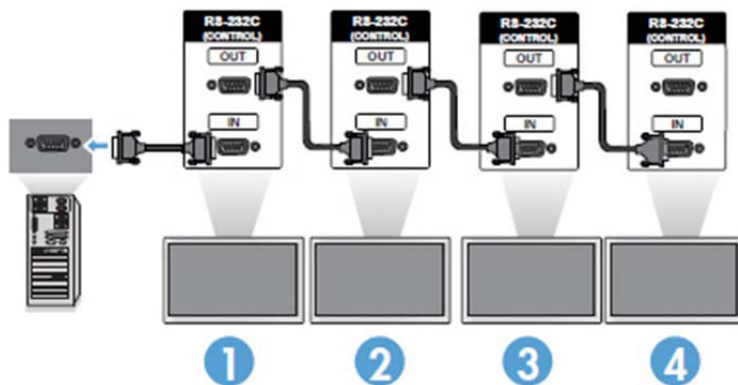
Multiple displays (up to 25 for DP and 12 for RGB/VGA) may be connected to a single media player/computer using Tile Mode. Multiple displays in Tile Mode are only supported with either DisplayPort or VGA video input sources. When connecting the multiple displays, the media player/computer is connected to the first display only with either a DisplayPort or VGA connection. All the subsequent displays are connected to each other via daisy chain using either the DP OUT connector from one display to the DP IN connector of the next display, or using the VGA OUT connector from one display to the VGA IN connector of the next display. All displays must be connected with the same video source, either DisplayPort or VGA. When using Tile mode to connect multiple displays, only one desktop image may be displayed across all the tiled displays.



To remotely manage and control multiple displays in Tile Mode when using either VGA or DisplayPort video source, either a RS-232 or Network connection may be used with the HP Network Sign Manager.

If using the RS-232 interface, the displays must be daisy chained with RS-232 cables. Attach one end of a RS-232 cable to the RS-232 Input connector of the first display and connect to the serial connector of the media player/computer. Then attach one end of an RS-232 cable to the RS-232 Output connector and the other end to the RS-232 Input connector of the next display and continue to connect the RS-232 cables between each display in the tiled matrix.

If using a Network connection, just attach each display to a network hub or access point using a CAT-5 cable, and HP Network Sign Manager will locate each network attached display. The HP Network Sign Manager will allow users to select any display or assigned group of displays to manage and control. If the display is already attached to the network for VOE, there is no further action required. The HP Network Sign Manager will detect the displays via its search function (See the *HP Network Sign Manager Users Guide* provided with the display for more details).



Multiple displays may also be controlled and managed with the IR Remote Control.

**NOTE:** The number of displays that can be connected by daisy chain to one media player/computer might vary depending on the signal status and cable loss. If the signal status is good, and there is no cable loss, it is possible to connect up to 25 displays for DP and 12 displays for RGB/VGA in a daisy chain from one media player/computer.

If you are going to play video that is copy protected with High-bandwidth Digital Content Protection (HDCP), you must use DisplayPort as the video source, and you are limited to a maximum of six displays in the daisy chain which can support HDCP.

When using Tile Mode, the display ID can be set in the display OSD with the IR Remote Control, the display control panel, or for Network attached displays, the display ID can be set with the HP Network Sign Manager software (See the *HP Network Sign Manager User Guide* provided with the display for more details).

# Adjusting the screen

## Selecting an image mode

Display images in its optimized settings by selecting one of the preset image modes.

1. Press **MENU** to access the main menus.
2. Press the Navigation buttons to scroll to **PICTURE** and press **OK**.
3. Press the Navigation buttons to scroll to **Picture Mode** and press **OK**.
4. Press the Navigation buttons to scroll to an image mode you want and press **OK**.

Option	Description
Vivid	Adjusts the video image by enhancing the contrast, brightness, Color, and sharpness.
Standard	Adjusts the image for the normal environment.
Cinema	Optimizes the video image for a cinematic look to enjoy videos.
Sport	Optimizes the video image for high and dynamic actions by emphasizing primary Colors such as white, grass, or sky blue.
Game	Optimizes the video image to enjoy dynamic image when playing a game.

5. When you are finished, press **EXIT**. When you return to the previous menu, press **BACK**.

## Customizing image options

Customize basic and advanced options of each image mode for the best screen performance.

1. Press **MENU** to access the main menus.
2. Press the Navigation buttons to scroll to **PICTURE** and press **OK**.
3. Press the Navigation buttons to scroll to **Picture Mode** and press **OK**.
4. Press the Navigation buttons to scroll to an image mode you want and press **OK**.
5. Select and adjust the following options, and then press **OK**.

Option	Description
Backlight	Adjusts the brightness of the screen by controlling the LED backlight. If you decrease the brightness level, the screen becomes darker and the power consumption will be reduced without any video signal loss.
Contrast	Increases or decreases the gradient of the video signal. You may use Contrast when the bright part of the picture is saturated.
Brightness	Adjusts the base level of the signal in the picture. You may use Brightness when the dark part of the picture is saturated.
Sharpness	Adjusts the level of crispness in the edges between the light and dark areas of the picture. The lower the level, the softer the image.
Color	Adjusts intensity of all colors.
Tint	Adjusts the balance between red and green levels.
Color temp.	Set to warm to enhance hotter Colors such as red, or set to cool to make picture bluish.



Advanced Control	Customizes the advanced options.
Picture Reset	Restores the options to the default setting.

- When you are finished, press **EXIT**. When you return to the previous menu, press **BACK**.

## Customizing computer display options

Customize options of each image mode for the best image quality.

This function works in the following mode: RGB[PC] mode.

- Press **MENU** to access the main menus.
- Press the Navigation buttons to scroll to **PICTURE** and press **OK**.
- Press the Navigation buttons to scroll to **Screen** and press **OK**.
- Select and adjust following options, and then press **OK**.

Option	Description
Resolution	Selects a proper resolution. See <a href="#">Customizing settings on page 28</a> .
Auto Config.	Sets to adjust the screen position, clock, and phase automatically. The displayed image may be unstable for a few seconds while the configuration is in progress.
Position/ Size/Phase	Adjusts the options when the picture is not clear, especially when characters are shaky, after the auto configuration.
Reset	Restores the options to the default setting.

- When you are finished, press **EXIT**. When you return to the previous menu, press **BACK**.

## Adjusting sound

### Selecting a sound mode

Play the sound in its optimized settings by selecting one of the preset sound modes.

- Press **MENU** to access the main menus.
- Press the Navigation buttons to scroll to **AUDIO** and press **OK**.
- Press the Navigation buttons to scroll to **Sound Mode** and press **OK**.
- Press the Navigation buttons to scroll to an image mode you want and press **OK**.

Mode	Description
Standard	Select when you want standard quality sound.
Music	Select when you listen to music.
Cinema	Select when you watch videos.
Sport	Select when you watch sports events.
Game	Select when you want to enjoy dynamic sound when playing a game.

- When you are finished, press **EXIT**. When you return to the previous menu, press **BACK**.

## Customizing sound options

Customize options of each sound mode for the best sound quality.

1. Press **MENU** to access the main menus.
2. Press the Navigation buttons to scroll to **AUDIO** and press **OK**.
3. Press the Navigation buttons to scroll to **Sound Mode** and press **OK**.
4. Press the Navigation buttons to scroll to an image mode you want and press **OK**.
5. Select and adjust following options, and then press **OK**.

Option	Description
Infinite sound	Provides 5.1 channel stereo sound from two speakers.
Treble	Controls the dominant sounds in the output. When you turn up the treble, it will increase the output to the higher frequency range.
Bass	Makes the output sound softer. If the bass is increased, the frequency of the output also increases.
Reset	Resets the sound mode to the default setting.

6. When you are finished, press **EXIT**. When you return to the previous menu, press **BACK**.

## Using additional options

### Using the input list

Selecting an input source

1. Press **INPUT** to access the input source list.
2. Press the Navigation buttons to scroll to one of the input sources and press **OK**.

Input Source	Description
AV	Watch the contents in a DVD or other external devices, or through a digital set-top box.
Component	Watch the contents in a DVD or other external devices, or through a digital set-top box.
RGB	View a computer display on the screen.
HDMI	Watch contents in a computer, DVD, or digital set-top box or other high definition devices.
DisplayPort	Watch contents in a computer, DVD or digital set-top box other high definition devices.
VOE	Watch contents through the Ethernet port.
USB	Plays the multimedia files saved in the USB.

### Input label adjustment

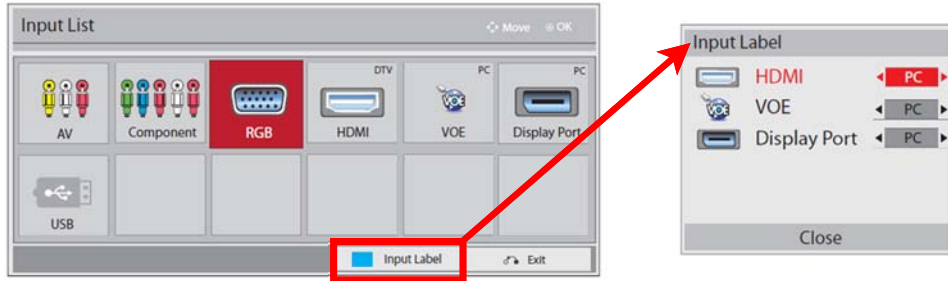
#### Selecting input labeling

The digital inputs may be set to PC or DVT input labels (HDMI, DisplayPort or VOE). The PC input label allows limited aspect ratio (16:9, 1:1 or 4:3). The DVT input label provides adjustment capabilities for zoom, Just Scan, sharpness, color, and tint control.

**NOTE:** Touch accuracy is optimized by using full screen mode. The monitor should be adjusted to 16:9 aspect ratio. Also, the user may adjust the aspect ratio to Just Scan if the input label is set to DTV (DisplayPort, HDMI, or VOE).

The digital input labeling procedure (HDMI, DisplayPort or VOE inputs only).

1. Press the **INPUT** button to access the input source list.
2. Press the blue button to access the input label.
3. Press the navigation buttons to scroll to one of the input sources
4. Press the navigation buttons to scroll to an input label name, and then press **OK**.



## Adjusting aspect ratio

**CAUTION:** All models are not suitable for applications that exhibit static, stationary, or fixed images. Static images may cause image retention damage that may appear as stains or watermarks on the screen. The warranty does not cover displays that are in use for applications that exhibit static, stationary, or fixed images for long periods or for 24-hours per day that result in image retention damage. To avoid image retention damage, turn off the display when it is not in use or use a power management setting, if supported by your system, to turn off the display when the system is idle.

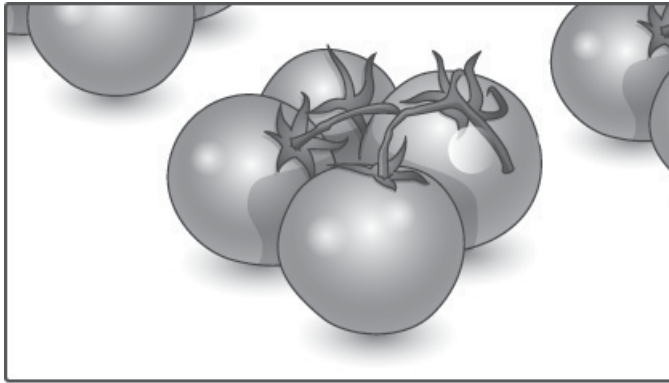
**NOTE:** You can also change the image size by accessing the main menus.

Just Scan mode operates when a video signal has resolution of 720p or higher.

The aspect ratio modes available for your selection depend on the current input source. Use the following table to determine which mode is available for your display.

MODE	Component	RGB	DisplayPort		HDMI	
			DTV	PC	DTV	PC
ARC		PC				
16:9	o	o	o	o	o	o
Just Scan	o	x	o	o	o	o
1:1	x	o	x	o	x	o
4:3	o	o	o	o	o	o
Zoom	o	x	o	x	o	x
Cinema Zoom	o	x	o	x	o	x

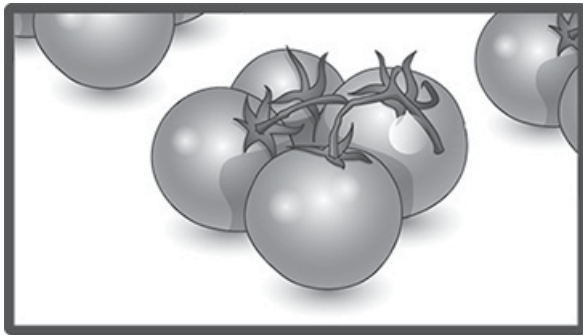
**16:9 :** This selection will allow you to adjust the picture horizontally, in linear proportion, to fill the entire screen (useful for viewing 4:3 formatted DVDs).



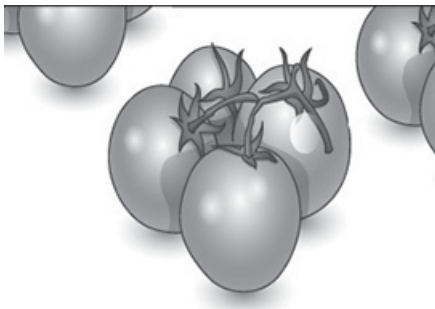
**Just Scan :** This selection will allow you to view the best quality picture without loss of the original picture in high resolution image.



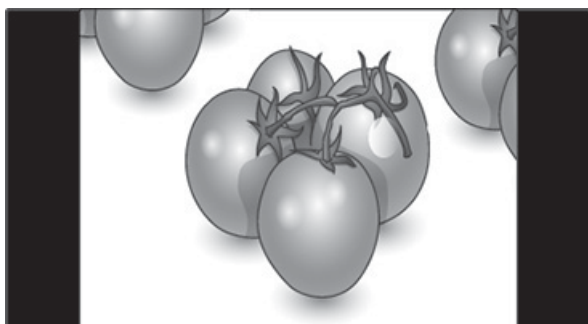
**NOTE:** If there is noise in original picture, you can see the noise at the edge.



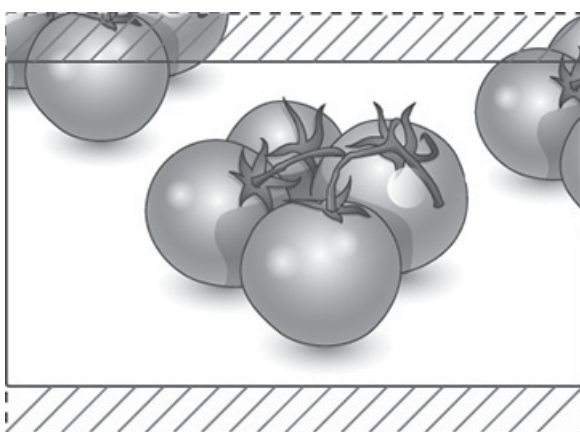
**1:1 :** The original's aspect ratio is not adjusted. (Only Display Port PC, HDMI PC, RGB PC)



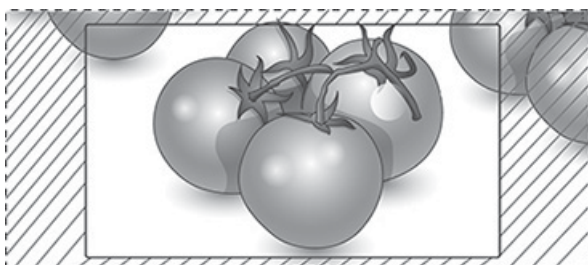
**4:3 :** This selection will allow you to view a picture with an original 4:3 aspect ratio. Black bars will appear on both the left and right of the screen.



**Zoom :** This selection will allow you to view the picture without any adjustment, while filling the entire screen. However, the top and bottom of the picture will be cropped.



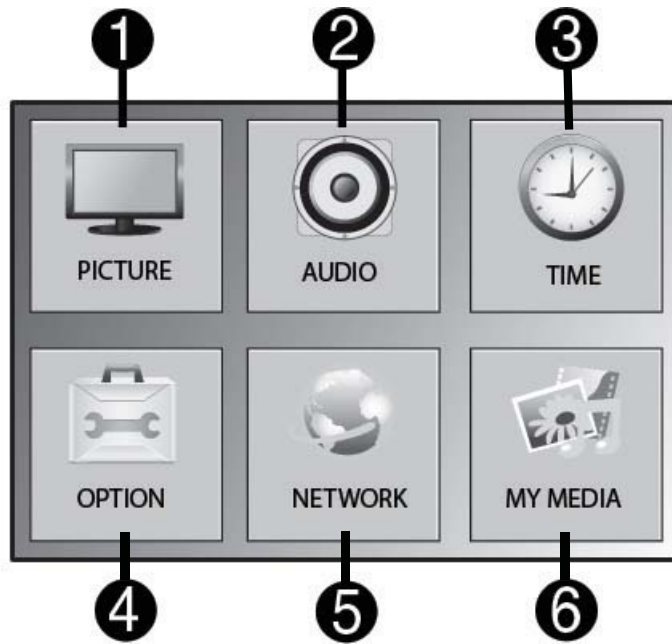
**Cinema Zoom :** Choose Cinema Zoom when you want to enlarge the picture in correct proportion. **Note:** When enlarging or reducing the picture, the image may become distorted.



# 6 Customizing settings

## Accessing main menus

1. Press **MENU** to access the main menus.
2. Press the Navigation buttons to scroll to one of the following menus and press **OK**.
3. Press the Navigation buttons to scroll to the setting or option you want and press **OK**.
4. When you are finished, press **EXIT**. When you return to the previous menu, press **BACK**.



Item	Function	Description
(1)	PICTURE	Adjusts the image size, quality, or effect
(2)	AUDIO	Adjusts the sound quality, effect, or volume level.
(3)	TIME	Sets the time, date, or Timer feature.
(4)	OPTION	Customizes the general settings
(5)	NETWORK	Sets up the network.
(6)	MY MEDIA	Display and play video, photo and music content stored on your USB.

## PICTURE settings

1. Press **MENU** to access the main menus.
2. Press the Navigation buttons to scroll to **PICTURE** and press **OK**.
3. Press the Navigation buttons to scroll to the setting or option you want and press **OK**.
4. When you are finished, press **EXIT**. When you return to the previous menu, press **BACK**.

Setting	Description
<b>Aspect Ratio</b>	Changes the image size to view images at its optimal size.
<b>Energy Saving</b>	Sets to automatically adjust the screen brightness corresponding to the surroundings. <b>Level</b> Off: Disables Energy Saving function. Minimum/Medium/Maximum: Selects the brightness level of the LED backlight. Screen Off: The screen turns off in 3 seconds.
<b>Smart Energy Saving</b>	Adjusts the LED backlight and contrast depending on the screen brightness. <b>Level</b> Off: Disables the Smart Energy Saving function. On: Enables the Smart Energy Saving function to save power consumption as much as the value set in the smart energy saving rate.
<b>Picture Mode</b>	Selects one of the preset image modes or customizes options in each mode for the best display screen performance. You are also able to customize advanced options of each mode. The available preset picture modes vary depending on the display. <b>Mode</b> Vivid: Adjusts the video image by enhancing the contrast, brightness, Color, and sharpness. Standard: Adjusts the image for the normal environment. Cinema: Optimizes the video image for a cinematic look to enjoy videos. Sport: Optimizes the video image for high and dynamic actions by emphasizing primary Colors such as white, grass, or sky blue. Game: Optimizes the video image for a fast gaming screen such as computers or games.
<b>SCREEN (In RGB Mode Only)</b>	Customizes the computer display options in RGB mode. <b>Option</b> Resolution: Selects a proper resolution. See <a href="#">Customizing settings on page 28</a> . Auto Configure: Sets to adjust the screen position, clock, and phase automatically. The displayed image may be unstable for a few seconds while the configuration is in progress. Position/Size/Phase: Adjusts the options when the picture is not clear, especially when characters are shaky, after the auto configuration. Reset: Restores the options to the default setting.

## Picture Mode options

Setting	Description
<b>Backlight</b>	Adjusts the brightness of the screen by controlling the LED backlight. If you decrease the brightness level, the screen becomes darker and the power consumption will be reduced without any video signal loss.
<b>Contrast</b>	Increases or decreases the gradient of the video signal. You may use Contrast when the bright part of the picture is saturated.
<b>Brightness</b>	Adjusts the base level of the signal in the picture. You may use Brightness when the dark part of the picture is saturated.
<b>Sharpness</b>	Adjusts the level of crispness in the edges between the light and dark areas of the picture. The lower the level, the softer the image.
<b>Color</b>	Adjusts intensity of all colors.
<b>Tint</b>	Adjusts the balance between red and green levels.
<b>Color Temp</b>	Set to warm to enhance hotter Colors such as red, or set to cool to make picture bluish.
<b>Advanced Control</b>	Customizes the advanced options. Refer to the Advanced image options.
<b>Picture Reset</b>	Restores the options to the default setting.



**NOTE:** If the **Picture Mode** setting in the Picture menu is set to Vivid, Standard, Cinema, Sport or Game the subsequent menus will be automatically set.

You cannot adjust color and tint in the RGB/ HDMI-PC/ DisplayPort PC mode.

When using the Smart Energy Saving function, the screen may look saturated in the white area of a still image.

If Energy Saving is set to Minimum, Medium, or Maximum, the Smart Energy Saving function is disabled.

## Advanced control

Setting	Description
<b>Dynamic Contrast (Off/High/ Medium/ Low)</b>	Adjusts the contrast to keep it at the best level according to the brightness of the screen. The picture is improved by making bright parts brighter and dark parts darker. (Function works in the following mode - Component, HDMI-DTV, DisplayPort-DTV)
<b>Dynamic Color (Off/High/Low)</b>	Adjusts screen Colors so that they look livelier, richer and clearer. This feature enhances hue, saturation and luminance so that red, blue, green and white look more vivid. (Function works in the following mode - Component, HDMI-DTV, DisplayPort-DTV)
<b>Clear White (Off/High/Low)</b>	Make the white area of screen brighter and more white.
<b>Skin Color (-5 to 5)</b>	It detects the skin area of video and adjusts it to express a natural skin color.
<b>Noise Reduction (Off/High/ Medium/Low)</b>	Reduces screen noise without compromising video quality. (Function works in the following mode - Component, HDMI-DTV, DisplayPort-DTV)
<b>Digital Noise Reduction (Off/High/ Medium/Low)</b>	This option reduces the noise produced while creating digital video signals.
<b>Gamma (High/Medium/ Low)</b>	Set your own gamma value. On the display, high gamma values display whitish images and low gamma values display high contrast images.
<b>Advanced Control</b>	Low: The picture of the screen gets darker.



---

High: The picture of the screen gets brighter.

Set black level of the screen to proper level. (Function works in the following mode - Component, HDMI-DTV, DisplayPort-DTV)

---

## AUDIO settings

1. Press **MENU** to access the main menus.
2. Press the Navigation buttons to scroll to **AUDIO** and press **OK**.
3. Press the Navigation buttons to scroll to the setting or option you want and press **OK**.  
To return to the previous level, press **BACK**.
4. When you are finished, press **EXIT**. When you return to the previous menu, press **BACK**.

The available audio settings are as follows:

Setting	Description
<b>Clear Voice II</b>	By differentiating the human sound range from others, it helps users listen to human voices better.
<b>Balance</b>	Adjusts balance between the left and right speakers according to your room environment.
<b>Sound Mode</b>	<p>The best sound tone quality will be selected automatically depending on the video type that you are currently watching.</p> <p><b>Mode</b></p> <p>Standard: The most commanding and natural audio.</p> <p>Music: Select this option to enjoy the original sound when listening to the music.</p> <p>Cinema: Select this option to enjoy sublime sound.</p> <p>Sport: Select this option to watch sports broadcasting.</p> <p>Game: To enjoy dynamic sound when playing a game.</p> <p><b>NOTE:</b> If sound quality or volume is not at the level you want, it is recommended to use a separate home theater system or amplifier to cope with different user environments.</p> <p><b>Option</b></p> <p>Infinite Sound: Provides 5.1 channel stereo sound from two speakers.</p> <p>Treble: Controls the dominant sounds in the output. When you turn up the treble, it will increase the output to the higher frequency range.</p> <p>Bass: Makes the output sound softer. When you turn up the bass, it will increase the output to the lower Frequency.</p> <p>Reset: Resets the sound mode to the default setting.</p>
<b>Digital Audio Input</b>	HDMI/Display Port/VOE: Outputs the sound of digital signal from HDMI through the display speaker. Audio In: Outputs the sound through the display speaker by connecting HDMI to the Audio In port.
<b>Speaker</b>	ON: Enables sound to the display speaker. (* The display speaker is sold separately.) OFF: Disables sound to the display speaker. Use this option when using an external sound device.

---

## TIME settings

1. Press **MENU** to access the main menus.
2. Press the Navigation buttons to scroll to **TIME** and press **OK**.
3. Press the Navigation buttons to scroll to the setting or option you want and press **OK**.  
To return to the previous level, press **BACK**.
4. When you are finished, press **EXIT**. When you return to the previous menu, press **BACK**.

The available time settings are as follows:

Setting	Description
<b>Clock</b>	Sets the time feature.
<b>On/Off Timer</b>	Sets the time to turn on or off the display.
<b>Sleep Timer</b>	Sets the length of time until the display turns off. When you turn the display off and turn it on again, the Sleep Timer will be set to off.
<b>Power On Delay</b>	When connecting multiple displays and turning the power on, the displays are turned on individually to prevent overload.
<b>Auto off</b>	If Auto off is active and there is no input signal, the set switches to off mode automatically after 15 minutes.
<b>Automatic Standby</b>	If you do not use the display for more than 4 hours, it will be in standby mode automatically.



**NOTE:** Off Time/ On Time can be saved for up to seven schedules; the display is turned on or off at the preset time in the schedule list. If multiple preset times are stored in the schedule list, this function works at the nearest time from the current time.

Once the on or off time is set, these functions operate daily at the preset time.

The scheduled power-on and power-off functions work properly only when the device time is set correctly.

When the scheduled power-on and power-off times are the same, the power-off time has priority over the power-on time if the set is turned on, and vice versa if the set is turned off.

## OPTION settings

1. Press **MENU** to access the main menus.
2. Press the Navigation buttons to scroll to **OPTION** and press **OK**.
3. Press the Navigation buttons to scroll to the setting or option you want and press **OK**.  
To return to the previous level, press **BACK**.
4. When you are finished, press **EXIT**. When you return to the previous menu, press **BACK**.

The available option settings are as follows:

Setting	Description
<b>Language</b>	To choose the language in which the control names are displayed.
<b>ISM Method</b>	<p>A frozen or still picture from a computer/video game displayed on the screen for prolonged periods could result in a image burn remaining even when you change the image. Avoid allowing a fixed image to remain on the screen for a long period of time.</p> <p><b>Setting</b></p> <p>Normal: Leave on normal if you do not foresee image burn as being a problem.</p> <p>Orbiter: May help prevent image burn. However, it is best not to allow any fixed image to remain on the screen. To avoid a permanent image on the screen, the screen will move every 2 minutes.</p> <p>Inversion: This function inverts the panel color of the screen. The panel color is automatically inverted every 30 minutes.</p> <p>White Wash: White wash fills the screen with solid white. This helps removes permanent images burned into the screen. A permanent image may be impossible to clear entirely with white wash.</p>
<b>DPM Select</b>	A user can choose to turn the power saving mode on / off.
<b>Auto-Switch Input</b>	<p>If there is no input signal, it automatically switches to another input with signal.</p> <p><b>Setting</b></p> <p>Off: Stops auto switch of the input source.</p> <p>Auto: Switches to another input source with video signal if no video signal comes from the current input source.</p> <p>Manual: Selects the priority of input source for auto switch. When several input sources are found, the input source with a higher priority will be selected.</p>
<b>Factory Reset</b>	Select this option to return to the default factory settings.
<b>Set ID</b>	You can assign a unique Set ID NO (name assignment) to each product when several products are connected for display. Specify the number (1 to 255) using the button and exit. Use the assigned Set ID to individually control each product using the Product Control Program.
<b>Tile Mode</b>	<p>Tile Mode:</p> <p>To use this function:</p> <ul style="list-style-type: none"> <li>• Must connect with multiple displays.</li> <li>• Must be in a function that can be connected to DisplayPort Cable and distributor. The tile mode must be set after identifying the display alignment and ID. Only after pressing the SET button the adjustments made to the settings will be saved.</li> <li>• Tile mode : column x row ( c = 1 to 15 r = 1 to 15)</li> <li>• 15 x 15 available.</li> </ul>

- Configuration define an array of displays showing a single image (up to 25 DisplayPort and 12 RGB/VGA).

Auto Config: Sets to adjust the screen position, clock, and phase automatically. The displayed image may be unstable for a few seconds while the configuration is in progress.

Position: Moving the screen position horizontally and vertically.

Size: Adjust the horizontal and vertical size of the screen taking into account the size of the bezel.

Natural: Allows the image to retain proportionality across the array by compensating for the width of the mullion (the distance between the active display area to the active display area of the adjacent display in the array).

Reset: Function to initialize and release Tile. All Tile setting are released when selecting Tile reset and the screen returns to Full screen.

---

### PIP/PBP

Displays videos or photos stored in a USB device on a single display by dividing it into the main and sub screens.

#### Option

Mode: Sets the type of secondary screen.

- \*OFF: Disables the secondary screen.
- \*PIP (Picture In Picture): Displays the secondary screen in the main screen.
- \*PBP (Picture By Picture): Displays the secondary screen next to the main screen.

Position: Adjusts the position of the sub screen (top left, bottom left, top right, bottom right) The default value is the bottom right.

Size: Adjusts the size of the sub screen (Size 0 to 10). The default size of PIP (Size: 0) is 480x270; the maximum size 10 is 960x540.

**NOTE:** The Position and Size options are enabled only in PIP mode.

---

### Key Lock

Disenables or enables rear side control keys. If Key Lock is on, the display controls are disenable (rear side key function).

---

### Product/Service Info

Displays the model name, software version, serial number, IP address, MAC address and home page.

---

### Portrait Mode

Rotate OSD clockwise (90°)

---

### Standby Power Control

Sets the option to keep EDID value when the monitor is turned off. It can be set to On or Off.

If you set it to On, the EDID value is kept when the monitor is turned off.

If you set it to Off, the EDID value is lost when the monitor is turned off.

If set to Off, the EDID value can be stored according to the Input and Model.

---

## Tile Mode

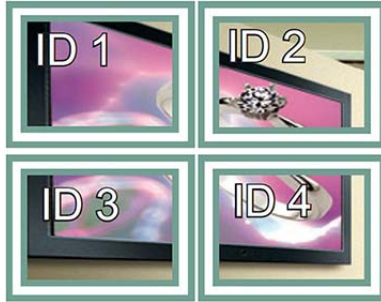
This display can be tiled with additional displays to create a large tiled display.

- Off: When the Tile Mode option is disabled.
- 1x2: When using 2 displays.

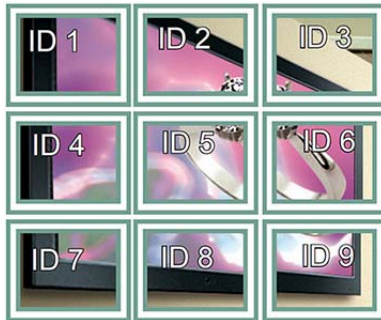


Tile ID

- 2x2: When using 4 displays.



- 3x3: When using 9 displays.



- 4x4: When using 16 displays.



- 5x5: When using 25 displays.



### Tile Mode – Natural mode

When active, the part of the image that would normally be displayed in the gap between the displays is omitted.

Before



After



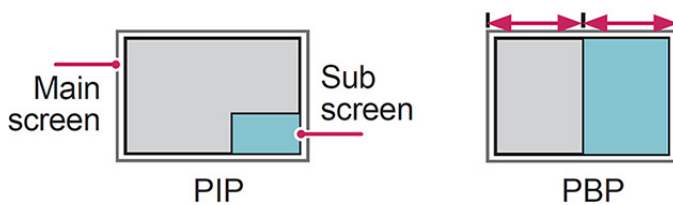
### PIP/PBP

Displays videos or photos stored in a USB device on a single display by dividing it into the main and sub screens.

*Mode*

\*PIP (Picture In Picture): Displays the Sub screen in the main screen.

\*PBP (Picture By Picture): Displays the Sub screen next to the main screen.

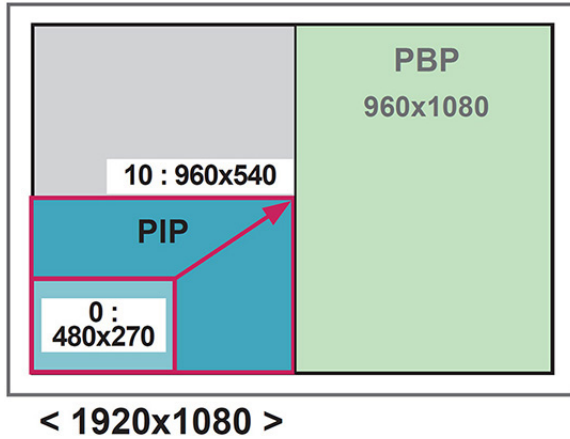



*Position*

Adjusts the position of the subscreen (top left, bottom left, top right, bottom right).

*Size*

Adjusts the size of the subscreen (Size 0-10).



 **NOTE:** The subscreen is only supported when using the USB device.

You can only change the size and position in PIP mode.

With PBP selected, the Aspect Ratio option in the PICTURE menu is disabled (Fixed as 16:9).

While running the PBP function, the Tile Mode function does not work.

You must select the output sound before running the PIP or PBP functions. (Select either Main or Sub.)

If you fail to select Main or Sub from the sound selection box, and if the OSD disappears after either a period of time or when the Exit or Back key is pressed, the PIP/PBP subscreen is not activated.

You cannot change the sound while running the PIP or PBP functions. If you want to change the sound, restart PIP/PBP.

The picture quality of the subscreen is set according to the values selected in the main menu, not the USB device.

When the power is turned off/on, the PIP/PBP mode is disabled.

If you play videos you selected in PIP/PBP mode, the videos will play back repeatedly in succession.

The buttons below work in PIP mode:

Button	Photo	Movie
<	o	x
>	o	x
▶	x	o
■	x	x
▶▶	x	o
◀◀	x	o
	x	o

## Picture ID

Picture ID is used to change the settings of a specific display using a single IR receiver for multivision. Communication is possible between a set with an IR receiver and other sets using audio cables. Each set is identified by a set ID. If you assign the Picture ID using the remote control, only displays with the same Picture ID and Set ID can be controlled remotely.

1. Press the red ON button on the remote control
2. If you press the left/right buttons or press the ON button repeatedly, the Picture ID cycles through OFF and 0 to 4. Assign the ID you want.

If you assign the Set ID to each set with multi-vision, and then assign the Picture ID using the red button on the remote control, the key command is displayed for the set with the same Set ID and Picture ID. A set with different Set IDs and Picture IDs cannot be controlled by IR signals.



**NOTE:** For example, if the Picture ID is assigned to 2, the upper right display (Set ID: 2) can be controlled by IR signals.

For each set, you can change the settings for the PICTURE, AUDIO, TIME, NETWORK and MY MEDIA menus or the hot keys on the remote control.

If you press the green OFF button for Picture IDs, the Picture IDs for all sets are turned off. If you then press any button on the remote control, all sets will start working again.

Picture ID will be disabled while using the MY MEDIA menu.

---




## NETWORK settings

1. Press **MENU** to access the main menus.
2. Press the Navigation buttons to scroll to **NETWORK** and press **OK**.
3. Press the Navigation buttons to scroll to the setting or option you want and press **OK**.  
To return to the previous level, press **BACK**.
4. When you are finished, press **EXIT**. When you return to the previous menu, press **BACK**.

The available option settings are as follows:

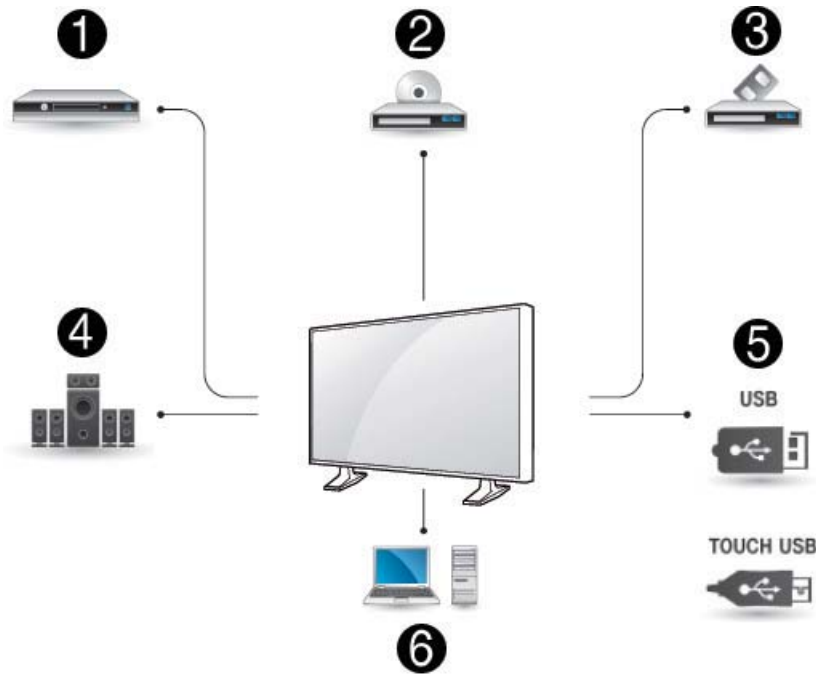
Setting	Description
<b>Network Setting</b>	Configure the network settings.
<b>Network Status</b>	Display the network status. <ul style="list-style-type: none"><li>• Internet is connected : Externally connected</li><li>• Network is connected : Only internally connected</li><li>• Not connected : When there is no network connection</li></ul>
<b>VOE Setting</b>	Sets the video over Ethernet IP address.
<b>VOE Network Setup</b>	These fields are recognized by the Video Over Ethernet software. <b>Display Name</b> – Give this display a name up to 32 alphanumeric characters long for reference through the VOE software. <b>Display Location</b> – Identify this display's physical location in a way meaningful to you. Use up to 32 alphanumeric characters. <b>Product Name</b> – Automatically shows either LD4245tm or LD4745tm. <b>Player Name</b> – The computer name of a computer/media player running VOE software whose output is to be played on this display. You can enter such a name. The VOE software will enter a name when it assigns a video source to this display.
<b>Wake On LAN</b>	Set whether to use "Wake On LAN". It can be set to On or Off. On: "Wake In LAN" is enabled, and you can turn on the product remotely via LAN. Off: "Wake on LAN" is disabled.

 **CAUTION:** When setting the Player Name, input delay may occur if you press the buttons on the remote control continuously.


# 7 Making connections

Connect various external devices to the ports on the display back panel.

1. Find an external device you want to connect to your display shown on the following illustration.
2. Check the connection type of the external device.
3. Go to the appropriate illustration and check the connection details.



Item	Source	Reference	Item	Source	Reference
(1)	HD receiver	<a href="#">HDMI connection on page 42</a> <a href="#">DisplayPort connection on page 41</a> <a href="#">Component connection on page 43</a>	(4)	Speakers	<a href="#">Component connection on page 43</a>
(2)	DVD	<a href="#">HDMI connection on page 42</a> <a href="#">DisplayPort connection on page 41</a> <a href="#">Component connection on page 43</a>	(5)	USB	<a href="#">Connecting to a USB on page 44</a>
(3)	VCR	<a href="#">Component connection on page 43</a>		Touch USB	<a href="#">Touch USB cable connection on page 16</a>
			(6)	Computer	<a href="#">HDMI connection on page 42</a> <a href="#">DisplayPort connection on page 41</a> <a href="#">Connecting to the LAN on page 44</a>

 **NOTE:** For sound, you must connect an optional speaker.

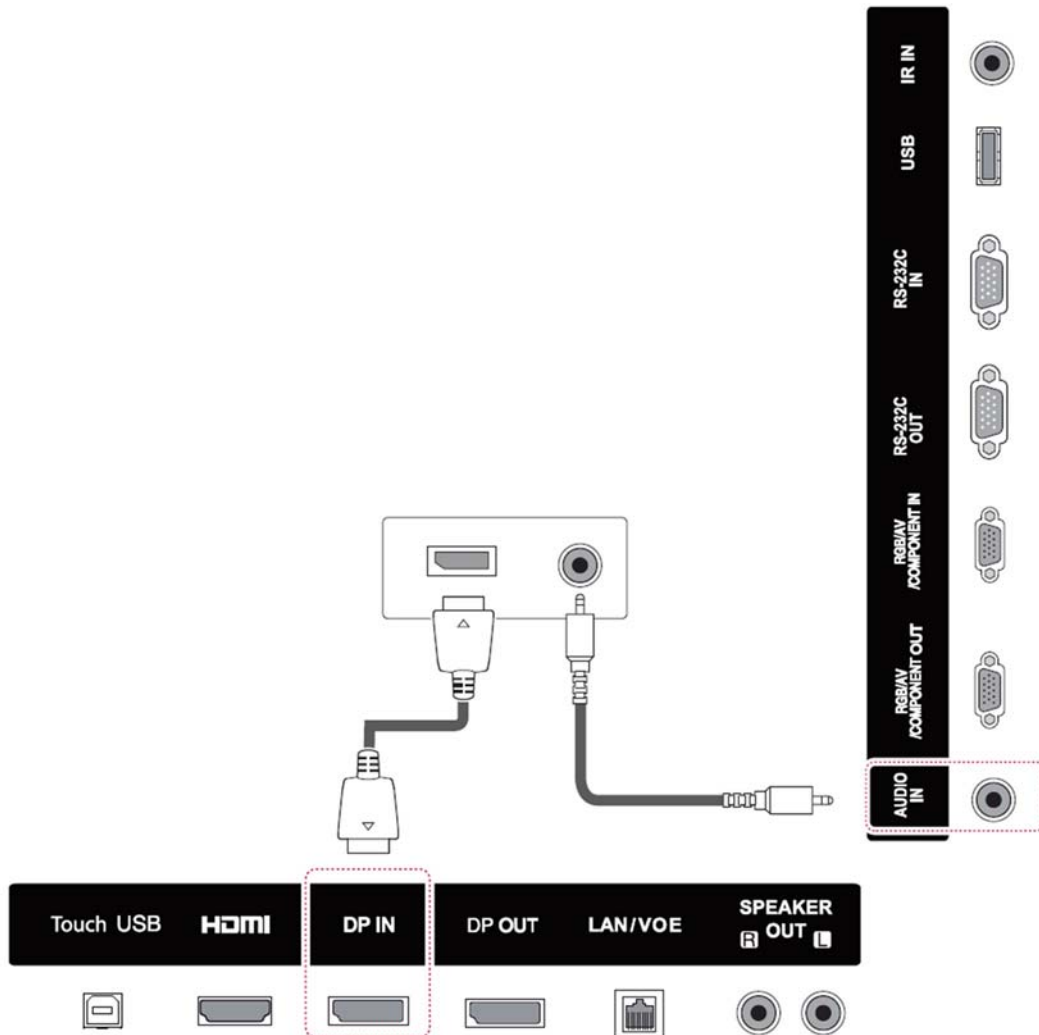
# Connecting to a Computer, HD receiver, DVD, or VCR

Connect a HD receiver, DVD, or VCR to the display and select an appropriate input mode.

## DisplayPort connection

Transmits the digital video signal from an external device to the display. Connect the external device and the display with the DisplayPort cable as shown in the following illustration. To transmit an audio signal, connect an optional audio cable.

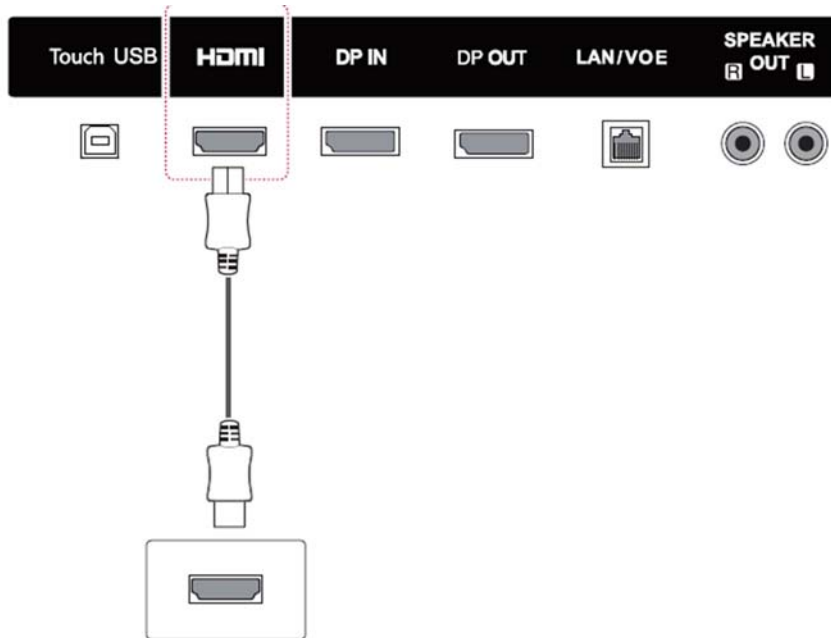
**Back of the product:**




## HDMI connection

Transmits the digital video and audio signals from an external device to the display. Connect the external device and the display with the HDMI cable as shown on the following illustration.

### Back of the product:



 **NOTE:** Use a High Speed HDMI Cable.

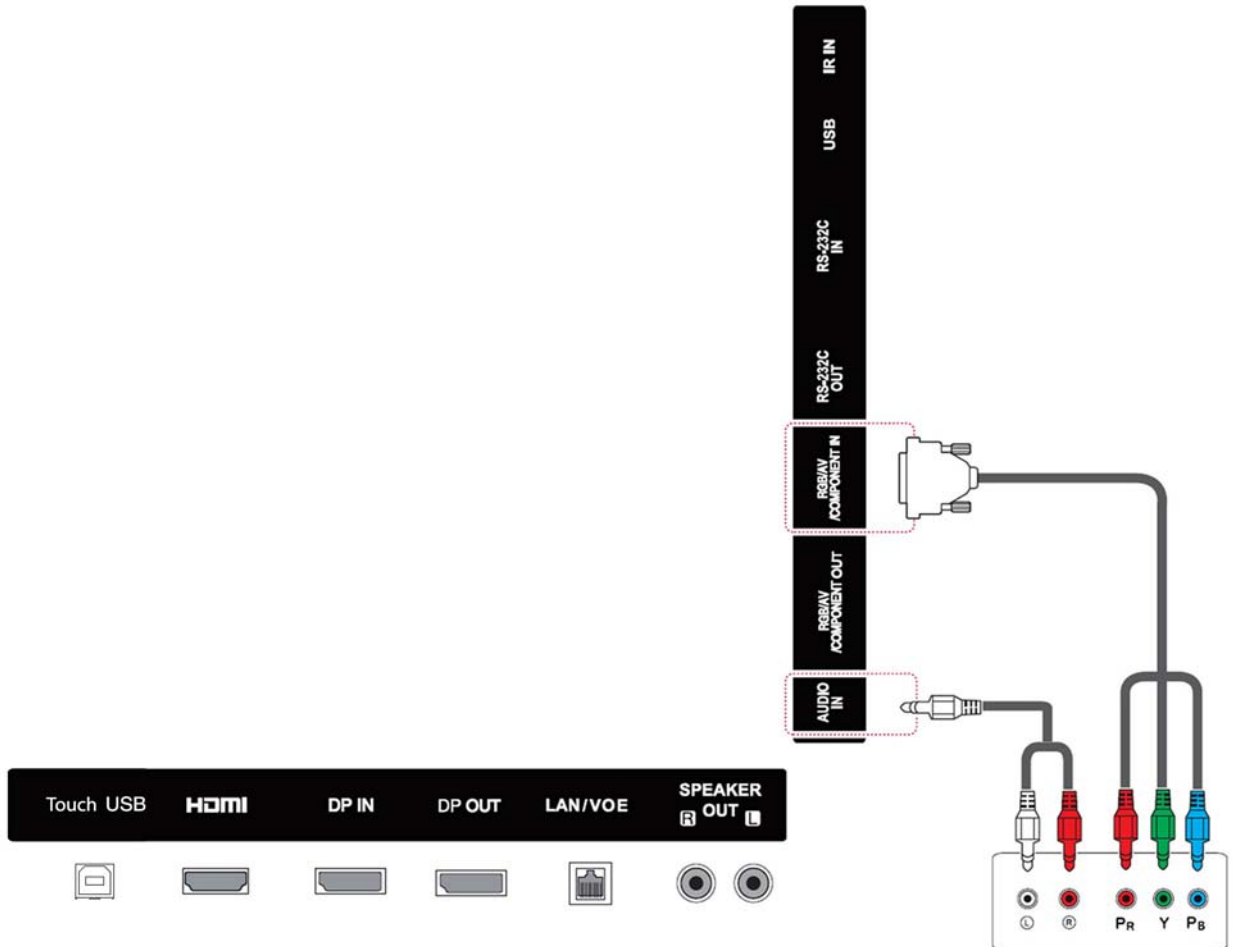
High Speed HDMI Cables are tested to carry an HD signal up to 1080p and higher.

## Component connection

Transmits the analog video and audio signals from an external device to the display. Connect the external device and the display with the 15 pin signal to RCA cable as shown on the following illustration. To display images by using progressive scan, make sure to use the component cable.

The VGA/RCA cable and audio-in cable are not provided with the display.

### Back of the product:

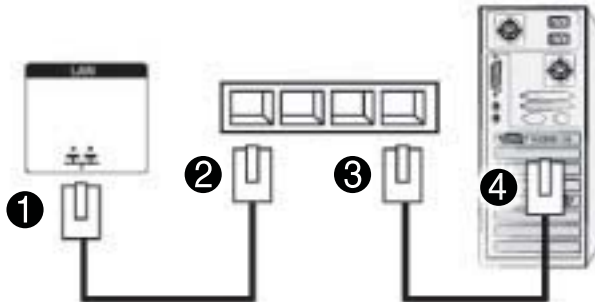


**NOTE:** When connecting to the Component port using the shared interface, the port must match up to the input source. Otherwise, noise may occur.

## Connecting to the LAN

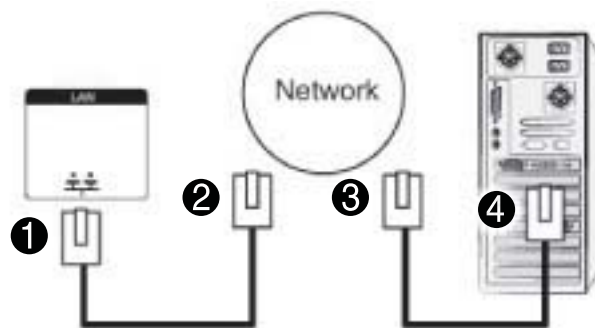
- a. Using a router (switch).

Connect one end of the LAN cable (1) to the display and the other end to the router (2). Connect the second LAN cable to the router (3) and the other end of the LAN cable to a computer (4).



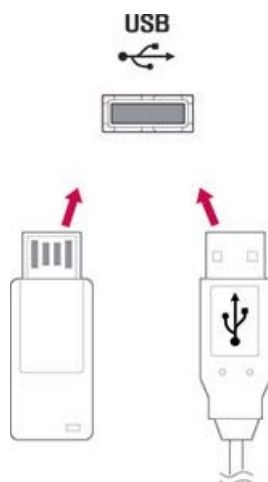
- b. Using the Internet.

Connect one end of the LAN cable (1) to the display and the other end to the network (2). Connect the second LAN cable to the network (3) and the other end of the LAN cable to a computer (4).



## Connecting to a USB

Connect a USB storage device such as a USB flash memory, external hard drive, MP3 player or a USB memory card reader to the display and access the USB menu to use various multimedia files.

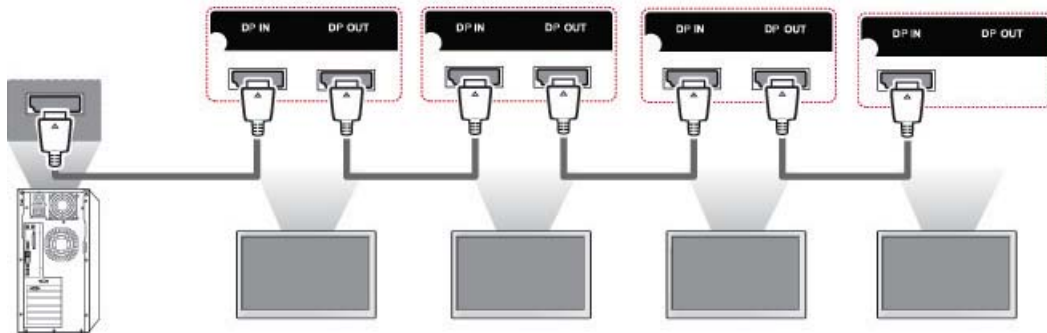


## Daisy chain displays

Use this function to digital video signal from a computer on multiple displays.

1. Connect a signal input cable (DisplayPort cable) to the DP IN port of the first display.
2. Connect one end of the signal input cable to the computer.
3. Connect one end of a signal input cable to the DP OUT port of the first display and the other end to the DP IN of the second display.

### DisplayPort cable



**NOTE:** The number of displays that can be connected to one output may vary depending on signal status and cable loss. If the signal status is good, and there is no cable loss, it is possible to connect up to 9 displays. If you want to connect more than this number of displays, it is recommended to use a distributor.

When multi-connecting in/out cascade format, no loss cables are recommended.

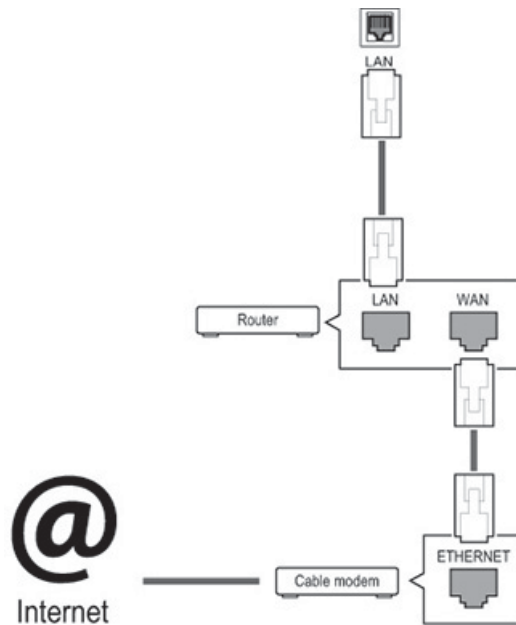
DP OUT does not work when connecting to a third-party product.

---

## 8 Setting up the display for music, videos, and photos

Connect the display to a local area network (LAN) via the LAN port as shown in the following illustration and set up the network settings. The display only supports wired network connection. After making a physical connection, a small number of networks may require the display network settings to be adjusted. For most networks, the display will connect automatically without any adjustments.

For detail information, check your router manual.



---

**CAUTION:** Do not connect a modular phone cable to the LAN port.

Since there are various connection methods, please follow the specifications of your telecommunication carrier.

To set up the network settings (if your display connected automatically, running setup again will not disrupt the connection):


1. Press **MENU** to access the main menus.
2. Press the Navigation buttons to scroll to **NETWORK** and press **OK**.
3. Press the Navigation buttons to select **Network Setting** and press **OK**.
4. If you already set Network Setting, select **Resetting**. The new connection settings resets the current network settings.
5. Select **IP Auto Setting** or **IP Manual Setting**.




- If selecting **IP Manual Setting**, press the Navigation and Number buttons. IP addresses will need to be input manually.
- **IP Auto Setting**: Select this if there is a DHCP (Dynamic Host Configuration Protocol) server (router) on the local area network (LAN) via wired connection, the display will automatically be allocated an IP address. If you're using a broadband router that has a DHCP server function, the IP address will automatically be determined.

6. When you are finished, press **EXIT**.

---

 **CAUTION:** The network setting menu will not be available until the display is connected to a physical network.

Since there are various connection methods, HP recommends that you follow the specifications of your telecommunication carrier.

 **NOTE:** If you want to access the Internet directly on your display, the internet connection should always be on.

If you cannot access the Internet, check the network conditions from a computer on your network.

When you use Network Setting, check the LAN cable or check if DHCP in the router is turned on.

If you do not complete the network settings, the network may not work properly.

---

#### **Tips for network setting**

- Use a standard LAN cable with this display. Use a Cat5 or better with a RJ45 connector.
- Many network connection problems during set up can often be fixed by resetting the router. After connecting the display to the network, quickly power off and/or disconnect the power cable of the network router. Then power on and/or connect the power cable again.
- HP is not responsible for any malfunction of the display and/or the internet connection feature due to communication errors/malfunctions associated with your internet connection, or other connected equipment.
- HP is not responsible for problems within your internet connection.
- You may experience undesired results if the network connection speed does not meet the requirements of the content being accessed.
- Some internet connection operations may not be possible due to certain restrictions associated with your Internet connection
- Any internet fees, including connection charges, without limitation, are your responsibility.
- A 10 Base-T or 100 Base-TX LAN port is required when using a wired connection to this display. If your internet service does not allow for such a connection, you will not be able to connect the display.

## Network status

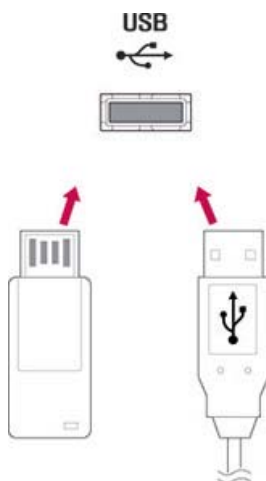
1. Press **MENU** to access the main menus.
2. Press the Navigation buttons to scroll to **NETWORK** and press **OK**.
3. Press the Navigation buttons to select **Network Status**.
4. Press **OK** to check the network status.
5. When you are finished, press **EXIT**.

Option	Description
Setting	Return to the network setting menu.
Test	Test the current network status after setting the network.
Close	Return to the previous menu.

## Connecting USB storage devices

You can use USB flash memory devices for content playback and multimedia features in the USB built-in player.

Connect a USB flash memory or USB memory card reader to the display as shown on the following illustration. The My media screen appears.



**CAUTION:** Do not turn the display off or remove a USB storage device while the EMF (My media) menu is activated, as this could result in loss of files or damage to the USB storage device.

Back up your files saved on a USB storage device frequently, as you may lose or damage the files and this may be not covered by the warranty.

### Tips for using USB storage devices

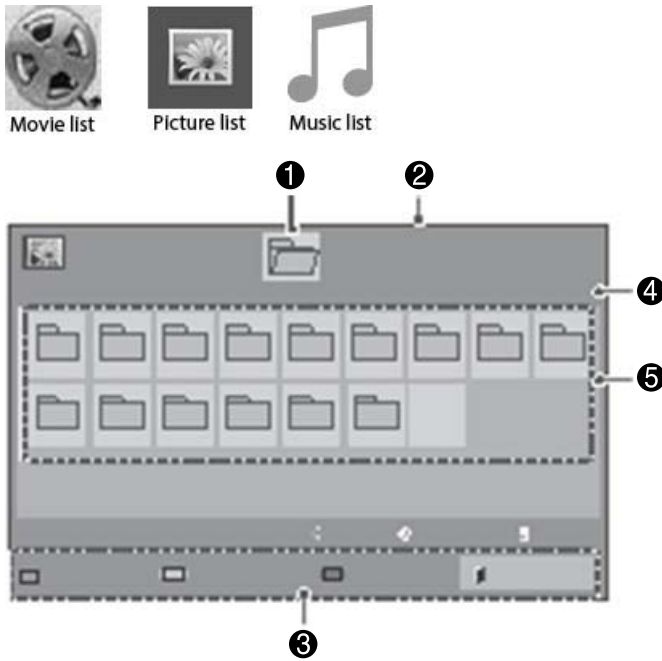
- Only a USB storage device is recognizable.
- If the USB storage device is connected through a USB hub, the device is not recognizable.
- A USB storage device using an automatic recognition program may not be recognized.
- A USB storage device that uses its own driver will not be recognized.

- The recognition speed of a USB storage device may depend on each device.
- Do not turn off the display or unplug the USB device when the connected USB storage device is working. When such a device is suddenly separated or unplugged, the stored files or the USB storage device may be damaged.
- Only use a USB storage device that has normal music files, image files or video files.
- Use only a USB storage device that was formatted as a FAT32 file system, NTFS file system by with the Windows operating system. In case of a storage device formatted with a different utility program that is not supported by Windows, it may not be recognized.
- Connect power to a USB storage device (over 0.5 A) that requires an external power supply. If not, the device may not be recognized.
- Connect a USB storage device with the cable included by the device maker.
- Some USB storage devices may not be supported or operate smoothly.
- File alignment method of USB storage devices can recognize up to 100 English characters.
- Be sure to back up important files since data stored on a USB memory device may be damaged. We will not be responsible for any data loss.
- If the USB HDD does not have an external power source, the USB device may not be detected. So be sure to connect the external power source. Please use a power adaptor for an external power source.
- If your USB memory device has multiple partitions, or if you use a USB multi-card reader, you can use up to 4 partitions or USB memory devices.
- If a USB memory device is connected to a USB multi-card reader, its volume data may not be detected.
- If the USB memory device does not work properly, disconnect and reconnect it.
- How fast a USB memory device is detected differs from device to device.
- If the USB is connected in Standby Mode, that drive will automatically be loaded when the display is turned on.
- The recommended capacity is 1 TB or less for a USB external hard disk and 32 GB or less for USB memory.
- Any device with more than the recommended capacity may not work properly.
- If a USB external hard disk with a “Energy Saving” function does not work, turn the hard disk off and on again to make it work properly.
- USB storage devices below USB 2.0 are supported as well. But they may not work properly with videos.
- A maximum of 999 folders or files can be recognized under one folder.
- It is recommended you use a certified USB storage device and cable. Otherwise, a USB storage device may not be detected or a playback error may occur.
- A USB 3.0 storage device may not work.

# Browsing files

Access the photo, music, or video lists and browse files.

1. Connect a USB storage device.
2. Press **MENU** to access the main menus.
3. Press the Navigation buttons to scroll to **My Media** and press **OK**.
4. Press the Navigation buttons to choose from **Movie List**, **Photo List**, or **Music List** and press **OK**.



Item	Description
(1)	Moves to upper level folder.
(2)	Current page/Total pages.
(3)	Corresponding buttons on the remote control.
(4)	Current page/total pages of contents under the folder focused on (1).
(5)	Contents under the folder focused on (1).

Button	Description
Green button	Press the green button to toggle between <b>Photo List &gt; Music List</b> , <b>Music List &gt; Movie List</b> or <b>Movie List &gt; Photo List</b> .
Yellow button	A method to view as either large thumbnail folder or listing.
Blue button	Convert to Mark Mode.

## Supported file format

Type	Supported file format
Movie	<p><b>DAT,MPG,MPEG,VOB,AVI,MP4,MKV,TS,TRP,TP,ASF,WMV,FLV)</b></p> <p><b>Movie</b> (*.mpg/*.mpeg/*.dat/*.ts/*.trp/*.tp/*.vob/*.mp4/*.mov/*.mkv/*.avi/*.asf/*.wmv/*.flv/*.avi(motion-jpeg)/*.mp4(motion-jpeg)/*.mkv(motion-jpeg))supporting file</p> <p><b>Video format</b> : Xvid1.00, Xvid1.01, Xvid1.02, Xvid1.03, Xvid1.10 beta-1/beta-2, Mpeg-1, Mpeg-2, Mpeg-4, H.264/AVC, VC1, JPEG, Sorenson H.263</p> <p><b>Audio format</b> : Dolby Digital, AAC, Mpeg, MP3, LPCM, HE-AAC, ADPCM, WMA</p> <p><b>Bit rate</b> : within 32 kbps to 320 kbps(MP3)</p> <p><b>External Subtitle format</b> : *.smi/*.srt/*.sub (MicroDVD,Subviewer1.0/2.0)/*.ass/*.ssa/*.txt(TMPlayer)/*</p> <p><b>Internal Subtitle format</b> : only, XSUB</p>
Photo	<p>JPEG Baseline : 64 x 64 to 15360 x 8640</p> <p>Progressive : 64 x 64 to 1920 x 1440</p> <ul style="list-style-type: none"> <li>You can play JPEG files only</li> <li>Non-supported files are displayed in the form of predefined icon.</li> </ul> <p>File extensions: .jpg, .jpeg, .jpe</p> <p>Supported file format:</p> <ul style="list-style-type: none"> <li>SOF0: baseline</li> <li>SOF1: Extend Sequential</li> <li>SOF2: Progressive</li> </ul> <p>Photo size:</p> <ul style="list-style-type: none"> <li>Min: 64 x 64</li> <li>Max: Normal</li> <li>Type: 15360 (W) x 8640 (H)</li> <li>Progressive Type: 1920 (W) x 1440 (H)</li> </ul>
Music	<p>MP3</p> <p>Bit rate 32 to 320</p> <ul style="list-style-type: none"> <li>Sampling rate MPEG1 Layer3 : 32 kHz, 44.1 kHz, 48 kHz</li> <li>Sampling rate MPEG2 Layer3 : 16 kHz, 22.05 kHz, 24 kHz</li> <li>Sampling rate MPEG2.5 Layer3 : 8 kHz, 11.025 kHz, 12 kHz</li> </ul>
Content	<p>File Extensions : *.cts/ *.cse</p> <p>Movie</p> <p><b>File Extensions:</b> *.mpg/*.mpeg/*.dat/*.ts/*.trp/*.tp/*.vob/*.mp4/*.mov/*.mkv/*.avi/*.asf/*.wmv/*.avi(motion JPEG)/*.mp4(motion JPEG)/*.mkv(motion JPEG)</p> <p><b>Video format:</b> MPEG1, MPEG2, MPEG4,H.264/ AVC, Xvid 1.00,Xvid 1.01, Xvid 1.02, Xvid 1.03,Xvid 1.10-beta1/2, JPEG, VC1(WVC1/WMV3)</p> <p><b>Audio format:</b> MP2,MP3,Dolby Digital, LPCM, AAC, HE-AAC,LPCM, ADPCM, WMA, MP3</p> <p>Photo: JPEG JPG PNG BMP</p> <p>Supported file format:</p>

- SOF0: baseline
- SOF1: Extend Sequential
- SOF2: Progressive

Photo size:

- Min: 64 x 64
- Max: 136 x 768

Music: MP3

Bit rate: 32 kbps to 320 kbps

Sampling rate:

- 32 kHz, 44.1 kHz, 48 kHz (MPEG1 L3)
- 16 kHz, 22.05 kHz, 24 kHz (MPEG2 L3)
- 8kHz, 11.025 kHz, 12 kHz (MPEG2.5 L3)

## Playing videos

Your display shows all of the video files saved in a USB storage device or shared folder on a computer.


1. Press the Navigation buttons to scroll to **My Media** and press **OK**.
2. Press the Navigation buttons to scroll to **Movie List** and press **OK**.
3. Press the Navigation buttons to scroll to a folder you want and press **OK**.
4. Press the Navigation buttons to scroll to a file you want and press **OK**.

Menu	Description
<b>Play marked</b>	Returns to the selected video file.
<b>Mark All</b>	Mark all video files on the screen.
<b>Unmark All</b>	Deselect all marked video files.
<b>Exit Mark Mode</b>	Exit the Mark Mode.




5. Play a video.







**NOTE:** Non-supported files are displayed in the preview image by icon only .

Abnormal files are displayed in the form of a bitmap .

6. Control playback by using the following buttons.

Button	Description
	Stops the playback.
	Plays a video.
	Pauses or resumes the playback.
	Scans backward in a file.

	Scans forward in a file.
MENU	Show the <b>Option</b> menu.
	Hide the menu on the full-sized screen.
	Return to <b>Movie List</b> .
< or >	Skips to specific points in a file during playback. The time of a specific point will appear on the status bar. In some files, this function may not work properly.
	Press the ENERGY SAVING button repeatedly to increase the brightness of your screen.

### Tips for playing video files

- Some user-created subtitles may not work properly.
- Some special characters are not supported in subtitles.
- HTML tags are not supported in subtitles
- Subtitles in languages other than the supported languages are not available.
- The screen may suffer temporary interruptions (image stoppage, faster playback, etc.) when the audio language is changed.
- A damaged video file may not be played correctly, or some player functions may not be usable.
- Video files produced with some encoders may not be played correctly.
- If the video and audio structure of recorded file is not interleaved, either video or audio is outputted.
- HD videos with a maximum of 1920x1080@25/30P or 1280x720@50/60P are supported, depending on the frame.
- Videos with resolutions higher than 1920X1080@25/30P or 1280x720@50/60P may not work properly depending on the frame.
- Video files other than the specified types and formats may not work properly.
- Max bitrate of playable video file is 20 Mbps. (only, Motion JPEG : 10 Mbps).
- We do not guarantee smooth playback of profiles encoded level 4.1 or higher in H.264/ AVC.
- DTS Audio codec is not supported.
- A video file more than 30 GB in file size is not supported for playback.
- A video file name and its subtitle file name must be identical for it to be displayed.
- Playing a video via a USB connection that does not support high speed may not work properly
- Files encoded with GMC (Global Motion Compensation) may not be played.
- When you are watching the video by Movie List function, you can adjust an image by Energy Saving key on the remote control.

### Video options

1. Press **MENU** to access the **Pop-Up** menus.
2. Press the Navigation buttons to scroll to **Set Video Play**, **Set Video**. or **Set Audio** and press **OK**.



**NOTE:** Option values changed in **Movie List** do not affect **Photo List** and **Music List**.

Option value changed in **Photo List** and **Music List** are changed likewise in **Photo List** and **Music List** excluding **Movie List**.

When replaying the video file after stopping, you can play from where it stopped previously.

When you select **Set Video Play**:

1. Press the Navigation buttons to scroll to show the **Picture Size, Audio Language, Subtitle Language** or **Repeat**.
2. Press the Navigation buttons to scroll to make appropriate adjustments.

Menu	Description
<b>Picture Size</b>	Selects your desired picture format during video play.
<b>Audio Language</b>	Changes the Language Group of the audio during video play. This option cannot be selected for files with a single audio track.
<b>Subtitle Language</b>	Turn on/off the subtitle.
<b>Language</b>	Activated for SMI subtitle and can select the language within the subtitle.
<b>Code Page</b>	Can select the font for subtitle. When set to default, same font as general menu will be used.
<b>Sync</b>	Adjusts the time synchronization of the subtitle from -10 secs to +10 secs by steps of 0.5 secs during video play.
<b>Position</b>	Changes the position of the subtitle either up or down during video play.
<b>Size</b>	Selects your desired Subtitle size during video play.
<b>Repeat</b>	Turn on/off repeat function of video playback. When turned on, the file within the folder will be played back repeatedly. Even when the repeated playback is turned off, it can run the playback if the file name is similar to the previous file.

Code Page	Description
<b>Latin1</b>	English, Spanish, French, German, Italian, Swedish, Finnish, Dutch, Portuguese, Danish, Romanian, Norwegian, Albanian, Gaelic, Welsh, Irish, Catalan, Valencian
<b>Latin2</b>	Bosnian, Polish, Croatian, Czech, Slovak, Slovenian, Serbian, Hungarian
<b>Latin4</b>	Estonian, Latvian, Lithuanian
<b>Cyrillic</b>	Bulgarian, Macedonian, Russian, Ukrainian, Kazakh
<b>Greek</b>	Greek
<b>Turkish</b>	Turkish
<b>Korean</b>	Korean





**NOTE:** Only 10,000 sync blocks are supported within the subtitle file.

When playing a video, you can adjust the Picture Size by pressing the ARC button.

Subtitles in your language are only supported when the OSD menu is also in this language.

The code page options may be disabled depending on the language of the subtitle files.

Select the appropriate code page for the subtitle files.

When you select **Set Video:**

- ▲ Press the Navigation buttons to scroll to make appropriate adjustments.

When you select **Set Audio:**

1. Press the Navigation buttons to scroll to show the **Sound Mode, Clear Voice II, or Balance.**
2. Press the Navigation buttons to scroll to make appropriate adjustments.

## Viewing photos

View image files saved in a USB storage device. The displays on the screen may differ from the model.

1. Press the Navigation buttons to scroll to **My Media** and press **OK.**
2. Press the Navigation buttons to scroll to **Photo List** and press **OK.**
3. Press the Navigation buttons to scroll to a folder you want and press **OK.**
4. Press the Navigation buttons to scroll to a file you want and press **OK.**

Menu	Description
View marked	Display the selected photo file.
Mark All	Mark all photo files on the screen.
Unmark All	Deselect all marked photo files.
Exit Mark Mode	Exit the Mark Mode.

5. View photos.




**NOTE:** Non-supported files are displayed the preview image by icon only.

Abnormal files are displayed in bitmap form.

### Using photo options

Use the following options while viewing photos.

Option	Description
<b>Slideshow</b>	Starts or stops a slideshow with selected photos. If there are no selected photos, all photos saved in the current folder display during a slideshow. To set a slideshow speed, select <b>Option.</b>
<b>BGM</b>	Turns the background music (BGM) on or off. To set the background music folder, select <b>Option.</b> You can adjust Option by MENU button on the remote control.
	Rotates photos clockwise (90°, 180°, 270°, 360°).  <b>NOTE:</b> The supported photo size is limited. You cannot rotate a photo if the resolution of the rotated width is larger than the supported resolution size.



View the photo by zoom in 2, 4 times.

**NOTE:** Photos with a resolution of 960x540 or less cannot be enlarged.



Press the **ENERGY SAVING** button repeatedly to change the brightness of your screen.

**MENU**

- **Slide Speed:** Selects a slideshow speed (Fast, Medium, Slow).
- **TransitionEffect:** Set the view mode of the slideshow.
- **BGM:** Selects a music folder for the background music.

**NOTE:** You cannot change the music folder while the background music is playing. You can only select the MP3 folder saved on the device that currently displays the photo.



Hides the option window. To display the options, press **OK**.



Return to **Photo List**.

### Photo options

1. Press **MENU** to show the **Option** menus.
2. Press the Navigation buttons to scroll to **Set Photo View**, **Set Video**, or **Set Audio** and press **OK**.



**NOTE:** Option values changed in **Movie List** do not affect **Photo List** and **Music List**.




Option value changed in **Photo List** and **Music List** are changed likewise in **Photo List** and **Music List** excluding **Movie List**.

When replaying the video file after stopping, you can play from where it stopped previously.

When you select **Set Photo View**:

1. Press the Navigation buttons to scroll to show the **Slide Speed**, **Transition Effect**, or **BGM**.
2. Press the Navigation buttons to scroll to make appropriate adjustments.

### Transition Effect Option

Option	Description
<b>Sliding</b>	Pushes the current slide out of view as it plays to the next slide. 
<b>Stairs</b>	Pushes the current slide in a staircase shape as it plays to the next slide. 
<b>Door Open/Close</b>	Pushes the current slide like opening or closing the door as it plays to the next slide. 
<b>Shutter</b>	Pushes the current slide like drawing or pulling down the blind as it plays to the next slide



#### Fade In

Fades the slide out slowly before playing to the next slide.



When you select **Set Video**:

- ▲ Press the Navigation buttons to scroll to make appropriate adjustments.

When you select **Set Audio**:

1. Press the Navigation buttons to scroll to show the **Sound Mode**, **Clear Voice II**, or **Balance**.
2. Press the Navigation buttons to scroll to make appropriate adjustments.

## Listening to music



**NOTE:** Speakers must be installed on the display to listen to audio.





1. Press the Navigation buttons to scroll to **My Media** and press **OK**.
2. Press the Navigation buttons to scroll to **Music List** and press **OK**.
3. Press the Navigation buttons to scroll to a folder you want and press **OK**.
4. Press the Navigation buttons to scroll to a file you want and press **OK**.

Menu	Description
<b>Play marked</b>	Display the selected music file.
<b>Mark All</b>	Mark all music files on the screen.
<b>Unmark All</b>	Deselect all marked music files.
<b>Exit Mark Mode</b>	Exit the Mark Mode.

5. Play music.
6. Control playback by using the following buttons.

Button	Description
■	Stops playing back the file and moves back to the music list.
▶	Plays a music file.
	Pauses or resumes playback.
◀◀	Skips to the previous file.
▶▶	Skips to the next file.
◀◀	When playing, when you press the << button, the previous music file will be played. When you press the >> button, the next music file will be played.

or

	
<b>Green button</b>	Start playing the selected music files and then move to the <b>Music List</b> .
	Press the <b>ENERGY SAVING</b> button repeatedly to increase the brightness of your screen.
<b>MENU</b>	Show the Option menu.
	Hides the option window. To display the options, press <b>OK</b> .
	When you press the <b>EXIT</b> button while the Music player is displayed, only the music will be stopped and the player will not return to normal viewing. When you press the <b>EXIT</b> button while the music is stopped or while the music player is hidden, the player will return to normal viewing.
<b>&lt; or &gt;</b>	When using the < or > button during playback a cursor indicating forward or backward.

### Tips for playing music files


- This display does not support the ID3 Tag embedded MP3 files.





 **NOTE:** Non-supported files are displayed in the preview image by icon only .

Abnormal files are displayed as bitmaps .

A damaged or corrupted music does not play but displays 00:00 in playtime.

A music downloaded from a paid service with copyright protection does not start but displays inappropriate information in playtime.

If you press OK or () buttons, audio and screen saver is stopped.

The PLAY () , Pause () , () , () buttons on the remote control are also available in this mode.

You can use the () button to select the next music and the () button to select the previous music.

### Music options

1. Press **MENU** to access the **Pop-Up** menus.
2. Press the Navigation buttons to scroll to **Set Audio Play** or **Set Audio** and press **OK**.

 **NOTE:** Option values changed in **Movie List** do not affect **Photo List** and **Music List**.

Option value changed in **Photo List** and **Music List** are changed likewise in **Photo List** and **Music List** excluding **Movie List**.

When you select **Set Audio Play**:

1. Press the Navigation buttons to scroll to show **Repeat** or **Random**.
2. Press the Navigation buttons to scroll to make appropriate adjustments.

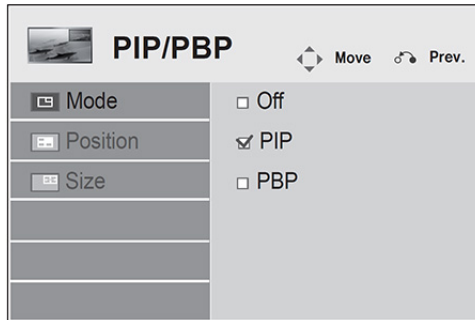
When you select **Set Audio**:

1. Press the Navigation buttons to scroll to show the **Sound Mode**, **Clear Voice II**, or **Balance**.
2. Press the Navigation buttons to scroll to make appropriate adjustments.

## Using PIP/PBP

Displays videos or photos stored in a USB device on a single display by dividing it into the main and sub screens.

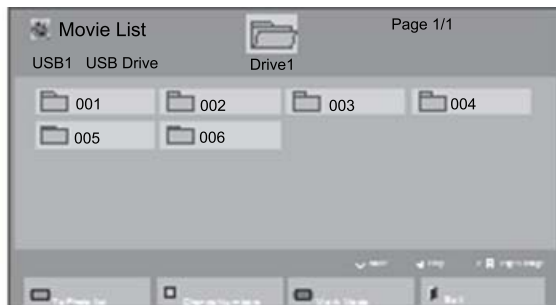
1. Press the MENU button to move to **OPTION** and press **OK**.
2. Press PIP/PBP to select PIP or PBP and then press **OK**.



3. Select **Movie List** or **Photo List** from **My Media**. (With **PIP/PBP** selected, the **Music List** is deactivated.)



4. Select a file you want and then press **OK**.



5. Select the PIP or PBP icon from the play list.



6. Select either **Main** or **Sub** for sound. You must select the output sound before running the PIP or PBP function.
7. The sub screen is displayed on the main screen.





---


# 9 Operating the touch screen

## Installing the touch software

### Microsoft Windows 8/ Windows 7(plug and play)

 **NOTE:** For instructions about connecting the USB cable, see [Touch USB cable connection on page 16](#). When you connect the USB cable between the monitor and a computer running Windows 8 or Windows 7, the touch driver software will automatically install. The driver software may take a minute to install, and for Windows 8 and Windows 7 a message will display on the monitor screen indicating that the driver software has been installed successfully. After the touch driver software is installed, you can select, launch, and drag objects using the touch screen. To make a selection, touch the screen.

 **NOTE:** Touch function is supported on the primary display only. The secondary displays will not support touch function when using multiple displays.

 **NOTE:** Multi-touch gestures are supported in Windows 8, Windows 7 Home Premium, Professional, Enterprise, and Ultimate operating system editions only. Multi-touch is not supported in Windows 7 Home Basic or Starter editions.

To verify that the touch driver is installed:

- Windows 8—From the Start screen, point to the far-right upper or lower corner of the screen to display the charms, select **Settings**, select **Control Panel**, select **System and Security**, select **System**, and make sure that **Pen and Touch: Limited Touch Support with 10 Points** is listed.  
  
If the driver is installed correctly, four HID-compliant device entries, one USB input device, and one Microsoft input configuration device is displayed under **Human Interface Devices**.  
  
Also, under **Mice and other pointing devices**, one HID-compliant mouse entry is displayed.
- Windows 7—Select **Start**, select **Control Panel**, select **System and Security**, select **System**, and ensure that **Pen and Touch: Touch Input Available with 10 Touch Points** is listed in the System section.

## Using the touch screen

### To use the touch screen on Windows 8

Plug a USB cable into the touch USB port on the back of the display.



Then, connect the USB cable to your computer so that it automatically recognizes the touch screen display.

---

**CAUTION:** You can use the touch screen after the computer recognizes the display.

---

From the Start screen, point to the far-right upper or lower corner of the screen to display the charms, select **Settings**, select **Control Panel**, select **System and Security**, and then select **System**. The number of touch-points supported is displayed under **Pen and Touch**.

---

**NOTE:** The display can respond to five touch points when connected to a Windows 8 computer.

**NOTE:** When using the touch screen display, HP recommends that you set the screen aspect ratio to 16:9 or **Just Scan**.

**NOTE:** For more information about gestures and settings on Windows 8, see Windows Help.

---

## To use the touch screen on Windows 7

Plug a USB cable into the touch USB port on the back of the display.





Connect the USB cable to your computer so that it automatically recognizes the touch screen display.

Go to **Control Panel**, select **System and Security**, and then select **System**. The number of touch-points supported is displayed under **Pen and Touch**.

---

**CAUTION:** You can use the touch screen after the computer recognizes the display.

**NOTE:** The display can respond to five touch points when connected to a Windows 7 computer.

**NOTE:** When using the touch screen display, HP recommends that you set the screen aspect ratio to 16:9 or **Just Scan**.

---

For more information about gestures and settings on Windows 7, refer to Windows Help.

# 10 Troubleshooting

## Touch screen troubleshooting

Cause	Solution
Computer does not recover from Sleep mode when the touch screen is touched.	Sleep mode recovery is not supported by the touch screen. Use the keyboard or mouse to recover from Sleep mode.
The USB cable is quickly removed from the display and reinserted, and the touch function is lost.	Windows takes a minimum amount of time to adjust system parameters when a USB device is either removed or connected. Try removing the USB cable again, wait for at least five seconds, and then plug it in again.
Multi-touch gestures do not function on Windows 7 Home Basic or Starter editions, or Windows Vista.	Only Windows 7 Home Premium, Professional, Enterprise, and Ultimate editions support multi-touch gestures
The Start, Close, and other icons are too small to touch with a finger.	Windows 8 and Windows 7 provides a large icon feature that supports touch screen functions. This feature can be accessed in the Control Panel.
Touch operation does not function properly on lower resolution video modes that are not displayed in full screen.	Although the display supports a fill-to-aspect ratio function, the touch controller does not know how to respond to less-than-full screen images. Either change the resolution to 1920 x 1080, or access the OSD menu and select 16:9 aspect ratio or <b>Just Scan</b> .
A single touch is recognized as two touches. If using a paint tool, a single finger creates two lines.	The touch controller has a limitation on the size of the "touch" area. A fingertip touch usually works better than a flat forefinger or thumb touch.
When the display used is in a multi-screen configuration, the touch function on the secondary displays do not work.	The USB connection is only capable of operating a single touch screen display.
Touch point accuracy is poor.	Touch accuracy is optimized by using full screen mode. The display should be adjusted to 16:9 aspect ratio or <b>Just Scan</b> . Adjust the aspect ratio to <b>Just Scan</b> if in DTV input (DisplayPort or HDMI).
Touch operation does not function.	Check the USB cable between the display (Touch USB) connector and the computer running Windows 8 or Windows 7. The display must be set as primary display in Windows.
5 point touch-points are not detected in Windows 7 or 8.	Restart your computer or try removing the USB cable, wait for at least 5 seconds, and then plug it in again.

## No image is displayed.

Cause	Solution
Is the product power cord connected?	See if the power cord is properly connected to the outlet.
Does the 'Out of range' message appear?	The signal from the computer (video card) is out of the vertical or horizontal frequency range of the product. Adjust the frequency range using the following specifications:  Maximum resolution RGB : 1920 x 1080 @ 60 Hz

### No image is displayed.

Cause	Solution
	HDMI/DisplayPort : 1920 x 1080 @ 60 Hz
Does the 'Check signal cable' message appear?	The signal cable between computer and product is not connected. Check the signal cable.  Press the <b>INPUT</b> menu in the remote control to check the input signal.

### 'Unknown Product' message appears when the product is connected.

Cause	Solution
Did you install the driver?	See if the plug & play function is supported by referring to the video card user manual.

### The screen image looks abnormal.

Cause	Solution
Is the screen position wrong?	D-Sub analog signal - Press the <b>AUTO</b> button on the remote control to automatically select the optimal screen status for the current mode. If adjustment is not satisfactory, use the Position OSD menu.  See if the video card resolution and frequency are supported by the product. If the frequency is out of range, set to the recommended resolution in the Control Panel <b>Display Setting</b> menu.
Do thin lines appear on the background screen?	D-Sub analog signal - Press the <b>AUTO</b> button in the remote control to automatically select an optimal screen status that fits into the current mode. If adjustment is not satisfactory, use the Clock OSD menu.
Horizontal noise appears or the characters look blurred.	D-Sub analog signal - Press the <b>AUTO</b> button in the remote control to automatically select an optimal screen status that fits into the current mode. If adjustment is not satisfactory, use the Phase OSD menu.
The screen is displayed abnormally.	The proper input signal is not connected to the signal port. Connect the signal cable that matches with the source input signal.

### After-image appears on the product.

Cause	Solution
After-image appears when the product is turned off.	If you use a fixed image for a long time, the pixels may become damaged. Use the screen-saver function.  When a dark image is displayed on the screen after an image with high contrast (black and white or gray), this may cause image sticking. This is normal for LCD screen.

**The audio function does not work.**

<b>Cause</b>	<b>Solution</b>
No sound?	See if the audio cable is connected properly. Adjust the volume. See if the sound is set properly.
Sound is too dull.	Select the appropriate equalize sound.
Sound is too low.	Adjust the volume.

**Screen color is abnormal.**

<b>Cause</b>	<b>Solution</b>
Screen has poor color resolution (16 colors).	Set the number of colors to more than 24 bits (true color) Select Control Panel - Display - Settings - Color Table menu in Windows.
Screen color is unstable or mono-colored.	Check the connection status of the signal cable. Or, reinsert the computer video card.
Do black spots appear on the screen?	Several pixels (red, green, white or black color) may appear on the screen, which can be attributable to the unique characteristics of the LCD panel. It is not a malfunction of the LCD.

**The operation does not work normally.**

<b>Cause</b>	<b>Solution</b>
The power suddenly turned off.	Is the sleep timer set? Check the power control settings. Power interrupted.

# A Specifications

## 42-inch (106.5-cm) model


<b>LCD Panel</b>	Screen type	1064.67 mm Wide (42 inch) TFT (Thin Film Transistor) LCD (Liquid Crystal Display) Panel. Visible diagonal size : 1064.67 mm
	Pixel pitch	0.4833 mm (H) x 0.4833 mm (V)
<b>Video Signal</b>	Max resolution	1920 x 1080 @ 60 Hz It may not be supported depending on the OS or video card type.
	Recommended resolution	1920 x 1080 @ 60 Hz It may not be supported depending on the OS or video card type.
	Horizontal frequency	30 kHz to 83 kHz
	Vertical frequency	50 Hz to 60 Hz
	Synchronization type	Separate Sync, Composite Sync, Digital
<b>Input connector</b>		15-pin D-Sub type, HDMI (digital), RS-232C, LAN, DisplayPort, USB, Touch USB, Audio, Speaker, IR
<b>Power</b>	Rated voltage	AC 100-240 V~ 50/60 Hz 1.3 A
	Power consumption	On Mode : 95 W Typ
		Sleep Mode (if WOL is off) : ≤ 0.5 W Sleep Mode (if WOL is on) : ≤ 2.0 W Off Mode : ≤ 0.5 W
<b>Environmental conditions</b>	Operating Temperature	0°C to 40°C
	Operating Humidity	10% to 80%
	Storage Temperature	-20°C to 60°C
	Storage Humidity	5% to 95%
<b>Dimensions</b>	W x H x D, weight	990.9 mm x 585.0 mm x 92.7 mm
	(no stand or speakers)	(39.0 in x 23.0 in x 3.6 in) 20.7 kg (45.6 lbs)
<b>Touch</b>	Touch Type	IR Spread Touch
	Multitouch	5 Point + Gestures (Windows 8 and Windows 7)
	Software Support	Windows 8 and Windows 7

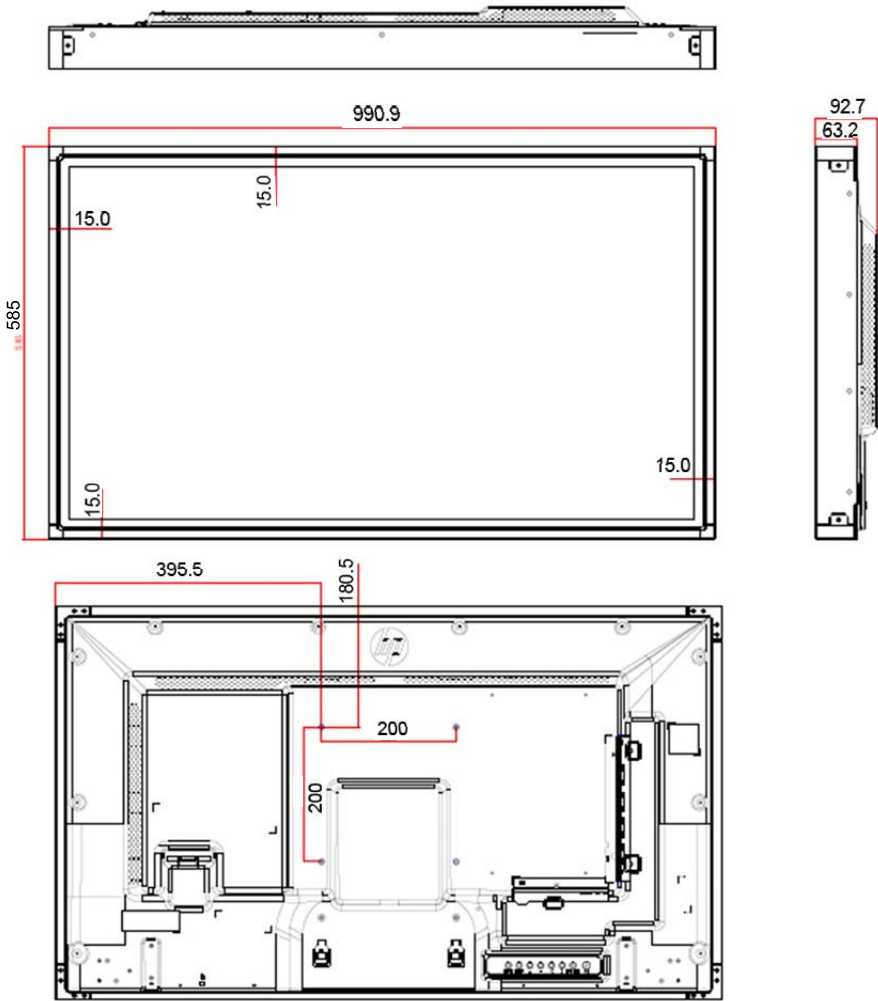
Embedded Software Support	WES7P
Minimum Finger Spacing	15 mm (center to center)

For models that support speakers:

<b>Audio</b>	RMS Audio Output	10 W + 10 W (R + L)
	Input Sensitivity	0.7 Vrms
	Speaker Impedance	8 Ω

## Dimensions

 **NOTE:** Product specifications may change without prior notice due to upgrade of product functions.



4-M6 wall mounting screws

Depth 10.0 mm (Max)

## 47-inch (119.3-cm) model


<b>LCD Panel</b>	Screen type	1192.78 mm Wide (47 inch) TFT (Thin Film Transistor) LCD (Liquid Crystal Display) Panel. Visible diagonal size : 1192.78 mm
	Pixel pitch	0.5415 mm (H) x 0.5415 mm (V)
<b>Video Signal</b>	Max resolution	1920 x 1080 @ 60 Hz It may not be supported depending on the OS or video card type.
	Recommended resolution	1920 x 1080 @ 60 Hz It may not be supported depending on the OS or video card type.
	Horizontal frequency	30 kHz to 83 kHz
	Vertical frequency	50 Hz to 60 Hz
	Synchronization type	Separate Sync, Composite Sync, Digital
<b>Input connector</b>		15-pin D-Sub type, HDMI (digital), RS-232C, LAN, DisplayPort, USB, Touch USB, Audio, Speaker, IR
<b>Power</b>	Rated voltage	AC 100-240 V~ 50/60 Hz 1.3 A
	Power consumption	On Mode : 100 W Typ
		Sleep Mode (if WOL is off) : ≤ 0.5 W Sleep Mode (if WOL is on) : ≤ 2.0 W Off Mode : ≤ 0.5 W
<b>Environmental conditions</b>	Operating Temperature	0°C to 40°C
	Operating Humidity	10% to 80%
	Storage Temperature	-20°C to 60°C
	Storage Humidity	5% to 95%
<b>Dimensions</b>	W x H x D, weight	1102.7 mm x 647.8 mm x 95.3mm
	(not including stand or speakers)	(43.4 in x 25.5 in x 3.8 in) 24.8 kg (54.7 lbs)
<b>Touch</b>	Touch Type	IR Spread Touch
	Multitouch	5 Point + Gestures (Windows 8 and Windows 7)
	Software Support	Windows 8 and Windows 7
	Embedded Software Support	WES7P
	Minimum Finger Spacing	15 mm (center to center)

For models that support speakers:

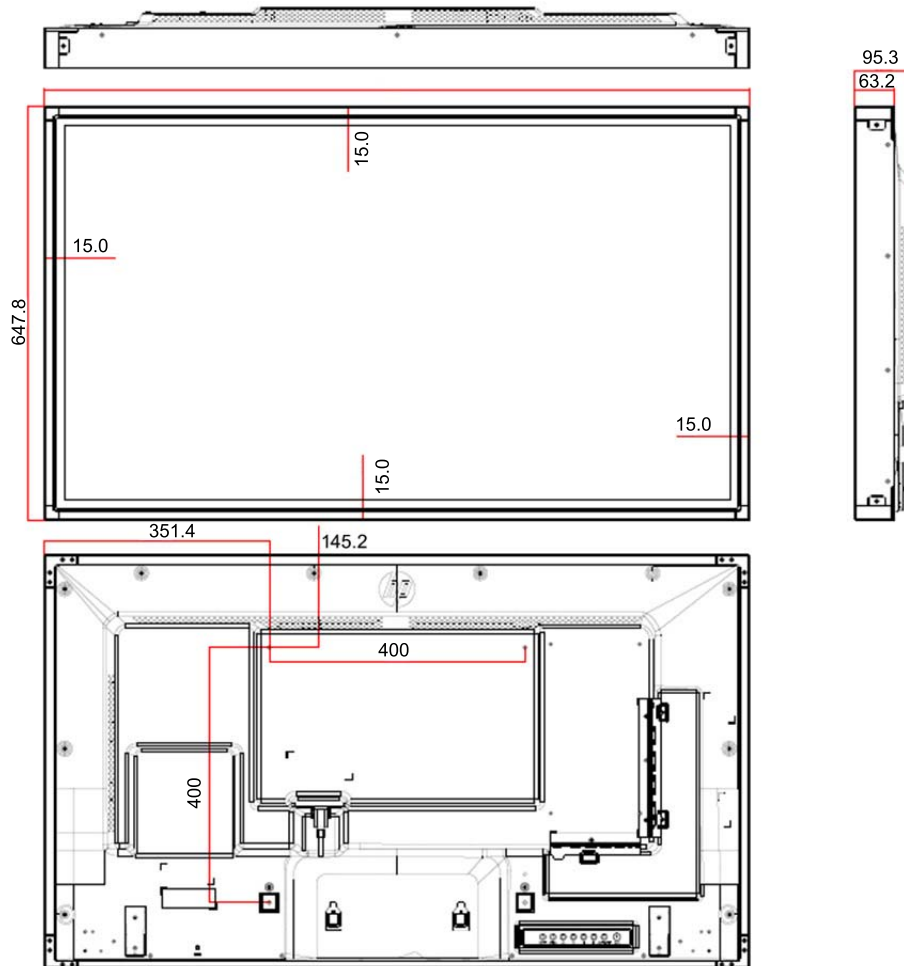
<b>Audio</b>	RMS Audio Output	10 W + 10 W (R + L)
	Input Sensitivity	0.7 Vrms
	Speaker Impedance	8 $\Omega$



## Dimensions

 **NOTE:** Product specifications may change without prior notice due to upgrade of product functions.

### Dimensions



4-M6 wall mounting screws

Depth 20.0 mm (Max)

## Recognizing preset display resolutions


The display resolutions listed below are the most commonly used modes and are set as factory defaults. This display automatically recognizes these preset modes and they will appear properly sized and centered on the screen.


Preset	Pixel format	Horizontal Frequency (Hz)	Vertical Frequency (Hz)
1	640 x 480	31.469	59.940
*2	720 x 400	31.469	70.087
3	800 x 600	37.879	60.317
4	1024 x 768	48.363	60.004
5	1280 x 720	45.000	60.000
6	1280 x 800	49.702	59.810
7	1280 x 1024	63.981	60.020
8	1440 x 900	55.469	59.901
9	1600 x 900	60.000	60.000
10	1680 x 1050	65.290	59.954
11	1920 x 1080	67.5	60.00

\*RGB mode only

## DTV mode

Resolution	Component	HDMI/DisplayPort (DTV)
480i	0	x
576i	0	x
480p	0	0
576p	0	0
720p	0	0
1080i	0	0
1080p	0	0

 **NOTE:** HDMI/DisplayPort input mode may identified in PC resolution: 640 x 480 / 60 Hz, 1280 x 720 / 60 Hz, 1920 x 1080 / 60 Hz or DTV resolutions: 480p, 720p, 1080p.



 **NOTE:** Vertical frequency: To enable the user to watch the product display, screen image should be changed tens of times every second like a fluorescent lamp. The vertical frequency or refresh rate is the times of image display per second. The unit is Hz.

Horizontal frequency: The horizontal interval is the time to display one vertical line. When 1 is divided by the horizontal interval, the number of horizontal lines displayed every second can be tabulated as the horizontal frequency. The unit is kHz.

## IR codes

All models do not support the HDMI/USB function.

Some key codes are not supported depending on the model.

Code (Hexa)	Function	Note
95	Energy Saving	R/C BUTTON
08	 POWER	R/C BUTTON (ON/OFF)
0B	INPUT	R/C BUTTON
C4	Display On	R/C BUTTON
C5	Display Off	R/C BUTTON
43	MENU	R/C BUTTON
40	UP (^)	R/C BUTTON
41	Down (v)	R/C BUTTON
07	Left (<)	R/C BUTTON
06	Right (>)	R/C BUTTON
44	OK	R/C BUTTON
28	BACK 	R/C BUTTON

5B	EXIT	R/C BUTTON
4D	PSM	R/C BUTTON
02	Volume (+)	R/C BUTTON
03	Volume (-)	R/C BUTTON
09	MUTE	R/C BUTTON
E0	Bright ^ (Page Up)	R/C BUTTON
E1	Bright v (Page Down)	R/C BUTTON
10 to 19	Number key 0 to 9	R/C BUTTON
72	Red key (ID ON)	R/C BUTTON
71	Green key (ID OFF)	R/C BUTTON
63	Yellow key	R/C BUTTON
61	Blue key	R/C BUTTON
7B	TILE	R/C BUTTON
76	ARC (4:3)	R/C BUTTON
77	ARC (16:9)	R/C BUTTON
AF	ARC (ZOOM)	R/C BUTTON
79	ARC (MARK)	R/C BUTTON
99	Auto config	R/C BUTTON
B1	■	R/C BUTTON
B0	▶	R/C BUTTON
BA		R/C BUTTON
8F	◀◀	R/C BUTTON
8E	▶▶	R/C BUTTON

---

## B Agency regulatory notices

### Federal Communications Commission notice

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and the receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio or television technician for help.

### Modifications

The FCC requires the user to be notified that any changes or modifications made to this device that are not expressly approved by Hewlett Packard Company may void the user's authority to operate the equipment.

### Cables

Connections to this device must be made with shielded cables with metallic RFI/EMI connector hoods to maintain compliance with FCC Rules and Regulations.

## Declaration of Conformity for products marked with the FCC logo (United States only)

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

1. This device may not cause harmful interference.
2. This device must accept any interference received, including interference that may cause undesired operation.

For questions regarding the product, contact:

Hewlett Packard Company

P. O. Box 692000, Mail Stop 530113

Houston, Texas 77269-2000

Or, call 1-800-HP-INVENT (1-800 474-6836)

For questions regarding this FCC declaration, contact:

Hewlett Packard Company

P. O. Box 692000, Mail Stop 510101

Houston, Texas 77269-2000

Or, call (281) 514-3333

To identify this product, refer to the Part, Series, or Model number found on the product.

## Canadian notice

This Class B digital apparatus meets all requirements of the Canadian Interference-Causing Equipment Regulations.

## Avis Canadien

Cet appareil numérique de la classe B respecte toutes les exigences du Règlement sur le matériel brouilleur du Canada.

## European Union regulatory notice

Products bearing the CE marking comply with the following EU Directives:

- Low Voltage Directive 2006/95/EC
- EMC Directive 2004/108/EC
- Ecodesign Directive 2009/125/EC, where applicable

CE compliance of this product is valid if powered with the correct CE-marked AC adapter provided by HP.

Compliance with these directives implies conformity to applicable harmonized European standards (European Norms) that are listed in the EU Declaration of Conformity issued by HP for this product or product family and available (in English only) either within the product documentation or at the following web site: [www.hp.eu/certificates](http://www.hp.eu/certificates) (type the product number in the search field).

The compliance is indicated by one of the following conformity markings placed on the product:



For non-telecommunications products and for EU harmonized telecommunications products, such as Bluetooth® within power class below 10mW.



For EU non-harmonized telecommunications products (If applicable, a 4-digit notified body number is inserted between CE and !).

---

Please refer to the regulatory label provided on the product.

The point of contact for regulatory matters is: Hewlett-Packard GmbH, Dept./MS: HQ-TRE, Herrenberger Strasse 140, 71034 Boeblingen, GERMANY.

## German ergonomics notice

HP products which bear the “GS” approval mark, when forming part of a system comprising HP brand computers, keyboards and monitors that bear the “GS” approval mark, meet the applicable ergonomic requirements. The installation guides included with the products provide configuration information.

## Japanese notice

この装置は、クラスB情報技術装置です。この装置は、家庭環境で使用することを目的としていますが、この装置がラジオやテレビジョン受信機に近接して使用されると、受信障害を引き起こすことがあります。取扱説明書に従って正しい取り扱いをして下さい。

VCCI-B

## Korean notice

B급 기기  
(가정용 방송통신기기)

이 기기는 가정용(B급)으로 전자파적합등록을 한 기기로서 주로 가정에서 사용하는 것을 목적으로 하며, 모든 지역에서 사용할 수 있습니다.

## Power cord set requirements

The display power supply is provided with Automatic Line Switching (ALS). This feature allows the display to operate on input voltages between 100–120V or 200–240V.

The power cord set (flexible cord or wall plug) received with the display meets the requirements for use in the country where you purchased the equipment.

If you need to obtain a power cord for a different country, you should purchase a power cord that is approved for use in that country.

The power cord must be rated for the product and for the voltage and current marked on the product's electrical ratings label. The voltage and current rating of the cord should be greater than the voltage and current rating marked on the product. In addition, the cross-sectional area of the wire must be a minimum of 0.75 mm<sup>2</sup> or 18 AWG, and the length of the cord must be between 6 feet (1.8 m) and 12 feet (3.6 m). If you have questions about the type of power cord to use, contact an authorized HP service provider.

A power cord should be routed so that it is not likely to be walked on or pinched by items placed upon it or against it. Particular attention should be paid to the plug, electrical outlet, and the point where the cord exits from the product.

## Japanese power cord requirements

For use in Japan, use only the power cord received with this product.

 **CAUTION:** Do not use the power cord received with this product on any other products.

# Product environmental notices

## Materials disposal

This HP product contains mercury in the fluorescent lamp in the display LCD that might require special handling at end-of-life.

Disposal of this material can be regulated because of environmental considerations. For disposal or recycling information, contact the local authorities or the Electronic Industries Alliance (EIA) [www.eiae.org](http://www.eiae.org).

## Disposal of waste equipment by users in private households in the European Union



This symbol on the product or on its packaging indicates that this product must not be disposed of with your household waste. Instead, it is your responsibility to dispose of your waste equipment by handing it over to a designated collection point for the recycling or waste electrical and electronic equipment. The separate collection and recycling of your waste equipment at the time of disposal will help to conserve natural resources and ensure that it is recycled in a manner that protects human health and the environment. For more information about where you can drop off your waste equipment for recycling, please contact the local city office, the household waste disposal service or the shop where you purchased the product.

## Chemical substances

HP is committed to providing our customers with information about the chemical substances in our products as needed to comply with legal requirements such as REACH (Regulation EC No 1907/2006 of the European Parliament and Council). A chemical information report for this product can be found at [www.hp.com/go/reach](http://www.hp.com/go/reach).

## HP recycling program

HP encourages customers to recycle used electronic hardware, HP original print cartridges, and rechargeable batteries. For more information about recycling programs, go to [www.hp.com/recycle](http://www.hp.com/recycle).

## Restriction of Hazardous Substances (RoHS)

A Japanese regulatory requirement, defined by specification JIS C 0950, 2005, mandates that manufacturers provide Material Content Declarations for certain categories of electronic products offered for sale after July 1, 2006. To view the JIS C 0950 material declaration for this product, visit [www.hp.com/go/jisc0950](http://www.hp.com/go/jisc0950).

2008年、日本における製品含有表示方法、JISC0950が公示されました。製造事業者は、2006年7月1日以降に販売される電気・電子機器の特定化学物質の含有につきまして情報提供を義務付けられました。製品の部材表示につきましては、[www.hp.com/go/jisc0950](http://www.hp.com/go/jisc0950)を参照してください。



## 有毒有害物质/元素的名称及含量表

根据中国  
《电子信息产品污染控制管理办法》

### 液晶显示器

部件名称	有毒有害物质和元素					
	铅 (Pb)	汞 (Hg)	镉 (Cd)	六价铬 (Cr(VI))	多溴联苯 (PBB)	多溴二苯醚 (PBDE)
液晶显示器显示面板	X	X	○	○	○	○
机箱/其它	X	○	○	○	○	○

### CRT 显示器

部件名称	有毒有害物质和元素					
	铅 (Pb)	汞 (Hg)	镉 (Cd)	六价铬 (Cr(VI))	多溴联苯 (PBB)	多溴二苯醚 (PBDE)
阴极射线管	X	○	○	○	○	○
机箱/其它	X	○	○	○	○	○

O: 表示该有毒或有害物质在该部件所有均质材料中的含量均在 SJ/T11363-2006 标准规定的限量要求以下。

X: 表示该有毒或有害物质至少在该部件所用的某一均质材料中的含量超出 SJ/T11363-2006 标准规定的限量要求。

表中标有“X”的所有部件都符合欧盟 RoHS 法规 — “欧洲议会和欧盟理事会 2003 年 1 月 27 日关于电子电器设备中限制使用某些有害物质的 2002/95/EC 号指令”。

注: 环保使用期限的参考标识取决于产品正常工作的温度和湿度等条件。

## India restriction of hazardous substances (RoHS)

This product complies with the “India E-waste (Management and Handling) Rule 2011” and prohibits use of lead, mercury, hexavalent chromium, polybrominated biphenyls or polybrominated diphenyl ethers in concentrations exceeding 0.1 weight % and 0.01 weight % for cadmium, except for the exemptions set in Schedule 2 of the Rule.

## Turkey EEE regulation

In Conformity with the EEE Regulation

EEE Yönetmeliğine Uygun

## Ukraine Restriction of Hazardous Substances

Обладнання відповідає вимогам Технічного регламенту щодо обмеження використання деяких небезпечних речовин в електричному та електронному обладнанні, затвердженого постановою Кабінету Міністрів України від 3 грудня 2008 № 1057.

The equipment complies with requirements of the Technical Regulation, approved by the Resolution of Cabinet of Ministry of Ukraine as of December 3, 2008, in terms of restrictions for the use of certain dangerous substances in electrical and electronic equipment.

# C Controlling multiple products

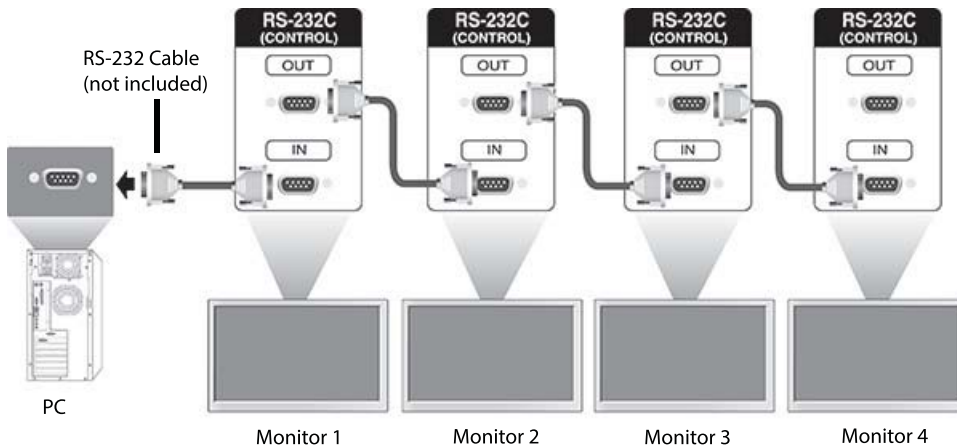
Use this method to connect several products to a single computer. You can control several products at a time by connecting them to a single computer.

In the Option menu, Set ID must be between 1 and 255 without being duplicated.

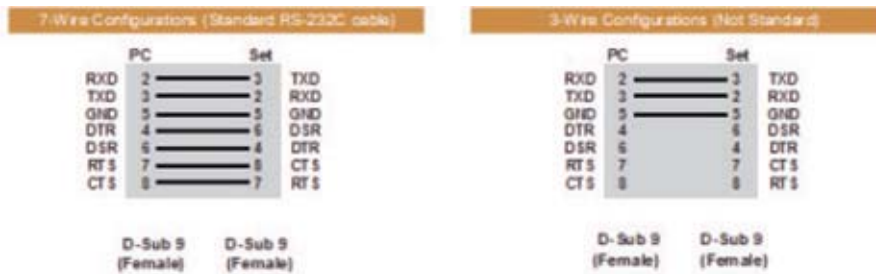
## Connecting the cable

Connect the RS-232C cable as shown.

The RS-232C protocol is used for communication between the computer and product. You can turn the product on/off, select an input source or adjust the OSD menu from your computer.



## RS-232C configurations



## Communication parameter

Baud Rate: 9600 baud Rate (UART)

Data Length: 8 bit

Parity Bit: None

Stop Bit: 1 bit

Flow Control: None

Communication Code: ASCII code

Use a crossed (reverse) cable

## Command reference list

	Command		Data (Hexadecimal)
	1	2	
01. Power	k	a	00 to 01
02. Input Select	k	b	Refer to 'Input Select'
03. Aspect Ratio	k	c	Refer to 'Aspect Ratio'
04. Energy Saving	f	l	Refer to 'Energy Saving'
05. Picture Mode	d	x	Refer to 'Picture Mode'
06. Contrast	k	g	00 to 64
07. Brightness	k	h	00 to 64
08. Sharpness	k	k	01 to 0a
09. Color Temperature	k	u	00 to 03
10. Auto configuration	j	u	01
11. Balance	k	t	00 to 64
12. Sound Mode	d	y	Refer to 'Sound Mode'
13. Treble	k	r	00 to 64
14. Bass	k	s	00 to 64
15. Speaker	d	v	00 to 01
16. Volume Mute	k	e	00 to 01
17. Volume Control	k	f	00 to 64
18. Time	f	a	Refer to 'Time'
19. Off Timer (On/Off Timer) Time	f	e	Refer to 'Off Timer'
20. On Timer (On/Off Timer) Time	f	d	Refer to 'On Timer'
21. Sleep Time	f	f	00 to 08
22. Power On Delay	f	h	00 to 64

23. Language	f	l	Refer to 'Language'
24. ISM Method	j	p	Refer ti 'ISM Method'
25. Reset	f	k	00 to 03
26. Tile Mode	d	d	00 to FF
27. Tile ID Set	d	l	Refer to 'Tile ID'
28. Tile H Position	d	e	00 to 32
29. Tile V Position	d	f	00 to 32
30. Tile H Size	d	g	00 to 32
31. Tile V Size	d	h	00 to 32
32 Natural Mode (In Tile Mode)	d	j	00 to 01
33. DPM Select	f	j	00 to 01
34. Temperature Value	d	n	FF
35. Remote Lock/Key Lock	k	m	00 to 01
36. Key	m	c	Refer to 'Key'
37. OSD Select	k	l	00 to 01
38. Operating Time Return	d	l	FF
39. Serial No	f	y	FF
40. S/W Version	f	z	ffH
41. Backlight	m	g	00 TO 64
42. Display Name	v	a	ffH
43. Abnormal State	k	z	ffH
44. Display Location	v	b	ffH
45. Player Name	v	d	ffH
46. DCHP (VOE)	v	e	ffH
47. Scheduling Input Select	f	u	f1H to f7H
48. IP Address (VOE)	v	f	ffH
49. Auto Detection	f	g	00H to 01H
50. Subnet Mask (VOE)	v	g	ffH
51. IP Address (NSM)	v	k	ffH
52. Mac Address (VOE)	v	h	ffH
53. Check VOE Availability	v	l	ffH
54. Mac Address (NSM)	v	j	ffH
55. Product Name	f	v	ffH



**NOTE:** During USB operations such as EMF, all commands except Power(k a) and Key(m c) are not executed and treated as NG.

## Transmission / Receiving protocol

### Transmission

[Command1][Command2][ ][Set ID][ ][Data][Cr]

- \* [Command1]: First command to control the set.
- \* [Command2]: Second command to control the set.
- \* [Set ID]: Set ID with which you want to communicate. Enter [Set ID] = '00(0x00)' to communicate with all sets regardless of their Set ID numbers.
- \* [Data]: Information passed to the set.
- \* [Data1]: Information passed to the set.
- \* [Data2]: Information passed to the set.
- \* [Data3]: Information passed to the set.
- \* [Cr]: Carriage Return. ASCII code '0x0D'.
- \* [ ]: ASCII code space '0x20'

### Acknowledgement

[Command2][ ][Set ID][ ][OK/NG][Data][x]

- \* When the product receives data normally, it sends an acknowledgement (ACK) in the format above. If data is in read mode, it indicates the data that shows the current status. If data is in read mode, it simply indicates the data that is sent from the computer.
- \* If a command is sent with Set ID '00' (=0x00), the data is reflected to all display and they do send an acknowledgement (ACK).
- \* If the data value 'FF' is sent in control mode via RS-232C, the current setting value of a function can be checked (only for some functions).
- \* Some commands are not supported depending on the model.

### 01. Power (Command: k a)

To control the Power On/Off the display.

#### Transmission

[k][a][ ][Set ID][ ][Data][Cr]

#### Data

00 : Power off

01 : Power on

#### Acknowledgement

[a][ ][Set ID][ ][OK/NG][Data][x]

\* Only when the display is fully powered on, the Acknowledgement signal is returned properly. \* There may be a certain time of delay between the Transmission and Acknowledgement signals.

## 02. Input Select (Command: k b)

To select the Input Source for display.

### Transmission

[k][b][ ][Set ID][ ][Data][Cr]

### Data

07: RGB (PC)

08: HDMI (DTV)

09: HDMI (PC)

0a: DisplayPort (DTV)

0b: DisplayPort (PC)

0c: VOE (PC)

0d: VOE (DTV)

### Acknowledgement

[b][ ][Set ID][ ][OK/NG][Data][k]

\*Some input signals may not be supported depending on the model.

## 03. Aspect Ratio (Command: k c)

To adjust the screen format.

### Transmission

[k][c][ ][Set ID][ ][Data][Cr]

### Data

01: 4:3

02: 16:9

04: Zoom

09: Just scan (720p or more)

(Component, HDMI/ Display Port DTV)

\* RGB, HDMI/Display Port PC mode

(1:1)

10 to 1F: Cinema Zoom 1 to 16

(AV, Component, HDMI DTV)

\* Available data types differ depending on the input signal. For more information, see the aspect ratio section of this guide.

\* The aspect ratio may differ depending on the model's input configuration.

### Acknowledgement

[c][ ][Set ID][ ][OK/NG][Data][x]

#### 04. Energy Saving (Command: f l)

To set the Energy Saving function.

##### Transmission

[f][l][ ][Set ID][ ][Data][Cr]

##### Data

00: Off

01: Minimum – Level 2

02: Medium – Level 2

03. Maximum – Level 3

05. Screen Off

##### Acknowledgement

[l][ ][Set ID][ ][OK/NG][Data][x]

\*\* It may not be supported depending on the model.

#### 05. Picture Mode (Command: d x)

To select the Picture Mode.

##### Transmission

[d][x][ ][Set ID][ ][Data][Cr]

##### Data

00: Vivid

01: Standard

02: Cinema

03. Sport

04: Game

##### Acknowledgement

[x][ ][Set ID][ ][OK/NG][Data][x]

#### 06. Contrast (Command: k g)

To adjust the screen contrast.

##### Transmission

[k][g][ ][Set ID][ ][Data][Cr]

00 to 64: Contrast 0 to 100

##### Acknowledgement

[g][ ][Set ID][ ][OK/NG][Data][x]



## 07. Brightness (Command: k h)

To adjust the screen brightness.

### Transmission

[k][h][ ][Set ID][ ][Data][Cr]

### Data

00 to 64: Brightness 0 to 100

### Acknowledgement

[h][ ][Set ID][ ][OK/NG][Data][x]

## 08. Sharpness (Command: k k)

To adjust the screen sharpness.

\* This function is available only in AV/Component input.

### Transmission

[k][k][ ][Set ID][ ][Data][Cr]

### Data

00 to 64: Sharpness 0 to 100

### Acknowledgement

[k][ ][Set ID][ ][OK/NG][Data][x]

## 09. Color Temperature (Command: k u)

To adjust the screen color temperature.

\* This function is available only in AV/Component input.

### Transmission

### Data

[k][u][ ][Set ID][ ][Data][Cr]

00 to 64: Warm 50 to Cool 50

### Acknowledgement

[u][ ][Set ID][ ][OK/NG][Data][x]

## 10. Auto Configuration (Command: j u)

To adjust the picture position and minimize image shaking automatically.

(Only available for RGB-PC input.)

### Transmission

[j][u][ ][Set ID][ ][Data][Cr]

### Data

01: Set

**Acknowledgement**

[u][ ][Set ID][ ][OK/NG][Data][x]

**11. Balance (Command: k t)**

To adjust the sound balance.

**Transmission**

[k][t][ ][Set ID][ ][Data][Cr]

**Data**

00 to 64: Left 50 to Right 50

**Acknowledgement**

[t][ ][Set ID][ ][OK/NG][Data][x]

**12. Sound Mode (Command: d y)**

To adjust the sound mode.

**Transmission**

[d][y][ ][Set ID][ ][Data][Cr]

**Data**

01: Standard

02: Music

03: Cinema

04: Sport

05: Game

**Acknowledgement**

[y][ ][Set ID][ ][OK/NG][Data][x]

**13. Treble (Command: k r)**

To adjust the Treble values.

**Transmission**

[k][r][ ][Set ID][ ][Data][Cr]

**Data**

00 to 64: Treble 0 to 100

**Acknowledgement**

[r][ ][Set ID][ ][OK/NG][Data][x]

**14. Bass (Command: ks)**

To adjust the Bass values.

**Transmission**

[k][s][ ][Set ID][ ][Data][Cr]

**Data**

00 - 64: Bass 0 to 100

**Acknowledgement**

[s][ ][Set ID][ ][OK/NG][Data][x]

## 15. Speaker (Command: d v)

To select the speaker on/off.

**Transmission**

[d][v][ ][Set ID][ ][Data][Cr]

**Data**

00: Off

01 : On

**Acknowledgement**

[v][ ][Set ID][ ][OK/NG][Data][x]

## 16. Volume Mute (Command: k e)

To adjust the sound balance.

**Transmission**

[k][e][ ][Set ID][ ][Data][Cr]

**Data**

00: Mute (Volume Off)

01: Current volume (Volume On)

**Acknowledgement**

[e][ ][Set ID][ ][OK/NG][Data][x]

## 17. Volume Control (Command: k f)

To set the playback volume.

**Transmission**

[k][f][ ][Set ID][ ][Data][Cr]

**Data**

00 to 64: Volume 0 to 100

**Acknowledgement**

[f][ ][Set ID][ ][OK/NG][Data][x]

## 18. Time (Command: f a)

To set the Time 1 (Year/ Month/ Day) values.

**Transmission**

[f][a][ ][Set ID][ ][Year][ ][Month][ ][Day of Month][ ][Hour][ ][Minute][ ][Daylight Savings Time][Cr]

**Data**

Year

00 to 63: 2000 to 2099

Month

01 to 0C: January to December

Day of Month

01 to 1E: 1 to 31

Hour

00 to 17: 00 to 23 hours

Minutes

00 to 3B: 00 to 59 minutes

Daylight Saving Time

00: Off (only)

**Acknowledgement**

[a][ ][Set ID][ ][OK/NG][Year][Month][Day of Month][Hour][Minute][Daylight Saving Time][x]

**19. Off Timer(On/Off Timer Time (Command: f e)**

To set the Off Timer(Repeat Mode/ Time) function.

**Transmission**

[f][e][ ][Set ID][ ][Data1][ ][Data2][ ][Data3][Cr]

**Data1**

1. f1h to f7h (Read data)

F1: Read the 1st Off Time data

F2: Read the 2nd Off Time data

F3: Read the 3rd Off Time data

F4: Read the 4th Off Time data

F5: Read the 5th Off Time data

F6: Read the 6th Off Time data

F7: Read the 7th Off Time data

2. e1h-e7h (Delete one index), e0h (Delete all indexes)

E0: Delete all Off Time data

E1: Delete the 1st Off Time data

E2: Delete the 2nd Off Time data

E3: Delete the 3rd Off Time data  
E4: Delete the 4th Off Time data  
E5: Delete the 5th Off Time data  
E6: Delete the 6th Off Time data  
E7: Delete the 7th Off Time data  
3. 01h to 06h (Set the day of week for Off Time)

00: Off

01: Once

02. Daily

03: Monday to Friday

04: Monday to Saturday

05: Saturday to Sunday

06. Sunday

07. Monday

08. Tuesday

09. Wednesday

0A. Thursday

0B. Friday

0C. Saturday

**Data2**

00 to 17: 00 to 23 Hours

**Data3**

00 to 3B: 00 to 59 Minutes

\* To read or delete the Off Time list, set FFH for [Data2] and [Data3].

(Example 1: fe 01 f1 ff ff - Read the 1st Off Time data.)

(Example 2: fe 01 e1 ff ff - Delete the 1st Off Time data.)

(Example 3: fe 01 04 02 03 - Set the Off Time to "Monday to Saturday, 02:03".)

\* This function is supported only when 1 (Year/Month/ Day) and 2 (Hour/Minute/Second) are set.

**Acknowledgement**

[e][ ][Set ID][ ][OK/NG][Data1][Data2][Data3][x]

**20. On Timer(On/Off Timer) Time (Command: f d)**

To set the On Timer(On/Off Timer) function.

**Transmission**

[f][d][ ][Set ID][ ][Data1][ ][Data2][ ][Data3][Cr]

**Data1**

1. f1h to f7h (Write/Read one index)

F1: Write/Read the 1st index of On Time data

F2: Write/Read the 2nd index of On Time data

F3: Write/Read the 3rd index of On Time data

F4: Write/Read the 4th index of On Time data

F5: Write/Read the 5th index of On Time data

F6: Write/Read the 6th index of On Time data

F7: Write/Read the 7th index of On Time data

2. e1h-e7h (Delete one index), e0h (Delete all indexes)

E0: Delete all indexes of Off Time list

E1: Delete 1st index of On Time list

E2: Delete 2nd index of On Time list

E3: Delete 3rd index of On Time list

E4: Delete 4th index of On Time list

E5: Delete 5th index of On Time list

E6: Delete 6th index of On Time list

E7: Delete 7th index of On Time list

**Data 2**

01h to 80h (write) (Day of Week)

01: Monday

02: Tuesday

04: Wednesday

08: Thursday

10: Friday

20: Saturday

40: Sunday

80: Everyday

1f: Monday to Friday

3f: Monday to Saturday

60: Saturday to Sunday

**Data3**

Every Week (write)

00: Disable every week

01: Enable every week

**Data4**

00 to 17: 00 to 23 Hours

**Data5**

00 to 3B: 00 to 59 Minutes

\* When you read or delete the current on time list, all of [Data2] [Data3] [Data4][Data5] have to be ffh.

(Example 1: fd 01 f1 ff ff ff ff - when you read the 1st index On Time list)

(Example 2: fd 01 e1 ff ff ff ff - when you delete the 1st index On Time list)

(Example 3: fd 01 f1 3f 01 02 03 - when you write 1st index of On Time Data, "Monday to Sunday every week, 02:03"

\* When reading data, ffh is inputted for [Data2][Data3][Data4][Data5]. In other cases, all are treated as NG.

**Acknowledgement**

[e][ ][Set ID][ ][OK/NG][Data1][Data2][Data3][Data4][Data5] [x]

**21. Sleep Time (Command: f f)**

To set the Sleep Time.

**Transmission**

[f][f][ ][Set ID][ ][Data][Cr]

**Data**

00: Off (Sleep Timer off)

01: 10 min.

02: 20 min.

03: 30 min.

04: 60 min.

05: 90 min.

06: 120 min.

07: 180 min.

08: 240 min.

**Acknowledgement**

[f][ ][Set ID][ ][OK/NG][Data][x]

**22. Power On Delay (Command: f h)**

To set the schedule delay when the power is turned on. (Unit: Second)

**Transmission**

[f][h][ ][Set ID][ ][Data][Cr]

**Data**

00 to 64: min. 0 to max. 100 (sec.)

### **Acknowledgement**

[h][ ][Set ID][ ][OK/NG][Data][x]

## **23. Language (Command: f i)**

To set the language for OSD.

### **Transmission**

[f][i][ ][Set ID][ ][Data][Cr]

### **Data**

00: English

01: French

02: German

03: Spanish

04: Italian

05: Portuguese

06: Chinese (Simplified)

07: Japanese (not supported)

08: Korean (not supported)

09: Dutch

10: Chinese (Traditional)

### **Acknowledgement**

[i][ ][Set ID][ ][OK/NG][Data][x]

## **24. ISM method (Command: j p)**

To select ISM method for avoiding having a fixed image remain on screen.

### **Transmission**

[j][p][ ][Set ID][ ][Data][Cr]

### **Data**

01: Inversion

02: Orbiter

04: White Wash

08: Normal

### **Acknowledgement**

[p][ ][Set ID][ ][OK/NG][Data][x]

\* The number of data items differs depending on the model.

## **25. Reset (Command: f k)**

To execute the Picture, Screen, Audio and Factory reset function.



**Transmission**

[f][k][ ][Set ID][ ][Data][Cr]

**Data**

00: Picture Reset

01: Screen Reset

02: Factory Reset

03: Audio Reset

**Acknowledgement**

[k][ ][Set ID][ ][OK/NG][Data][x]

**26. Tile Mode (Command: d d)**

To set a Tile Mode and Tile Column/ Row values.

**Transmission**

[d][d][ ][Set ID][ ][Data][Cr]

**Data**

00 to FF: 1st byte - Tile Row

2nd byte - Tile Column

\*00, 01, 10, 11 means Tile Mode Off.

**Acknowledgement**

[d][ ][Set ID][ ][OK/NG][Data][x]

\*\* It may not be supported depending on the model.

**27. Tile ID Set (Command: d i)**

To set Tile ID.

**Transmission**

[d][i][ ][Set ID][ ][Data][Cr]

**Data**

01 to E1: Tile ID 01 to 225\*\*

FF: Check Tile ID

\*\* Data could not be set over (Tile Column) x (Tile Row).

\*\* It may not be supported depending on the model.

**Acknowledgement**

[i][ ][Set ID][ ][OK/NG][Data][x]

\*NG will be return if data is over (Tile Column) x (Tile Row), except 0xFF.

**28. Tile H Position (Command: d e)**

To adjust the Tile Horizontal position.

\* This function is available only when the Natural option of the Tile Mode is set to Off while the Tile Mode set to On.

**Transmission**

[d][e][ ][Set ID][ ][Data][Cr]

**Data**

00 to 20 (00H - 14H)

\*Left/Right values depend on Tile H size.

\*\* It may not be supported depending on the model.

**Acknowledgement**

[e][ ][Set ID][ ][OK/NG][Data][x]

### 29. Tile V Position (Command: d f)

To adjust the Tile Vertical position.

\* This function is available only when the Natural option of the Tile Mode is set to Off while the Tile Mode set to On.

**Transmission**

[d][f][ ][Set ID][ ][Data][Cr]

**Data**

0 to 20 (00H - 14H)

\* Bottom/Top values depend on Tile Vertical size.

\*\* It may not be supported depending on the model.

**Acknowledgement**

[f][ ][Set ID][ ][OK/NG][Data][x]

### 30. Tile H Size (Command: d g)

To adjust the Tile Horizontal size.

\*Set Tile H Position to 0x32 before setting Tile H Size.

\* This function is available only when the Natural option of the Tile Mode is set to Off while the Tile Mode set to On.

**Transmission**

[d][g][ ][Set ID][ ][Data][Cr]

**Data**

0 to 50 (00H - 32H)

**Acknowledgement**

[g][ ][Set ID][ ][OK/NG][Data][x]

### 31. Tile V Size (Command: d h)

To adjust the Tile Vertical size.

\*Set Tile V Position to 0x00 before setting Tile V Size.

\* This function is available only when the Natural option of the Tile Mode is set to Off while the Tile Mode set to On.

**Transmission**

[d][h][ ][Set ID][ ][Data][Cr]

**Data**

00 to 50 (00H to 32h)

\*\* It may not be supported depending on the model.

**Acknowledgement**

[h][ ][Set ID][ ][OK/NG][Data][x]

### 32. Natural Mode (In Tile Mode) (Command : d j)

To display the image naturally, the part of the image that would normally be displayed in the gap between the displays is omitted.

**Transmission**

[d][j][ ][Set ID][ ][Data][Cr]

**Data**

00: Off

01: On

**Acknowledgement**

[j][ ][Set ID][ ][OK/NG][Data][x]

### 33. DPM Select (Command: f j)

To set the DPM (Display Power Management) function.

**Transmission**

[f][j][ ][Set ID][ ][Data][Cr]

**Data**

00: Off

01: On

**Acknowledgement**

[j][ ][Set ID][ ][OK/NG][Data][x]

### 34. Temperature Value (Command: d n)

To check the inside temperature value.

**Transmission**

[d][n][ ][Set ID][ ][Data][Cr]

**Data**

FF: Check the status

**Acknowledgement**

[n][ ][Set ID][ ][OK/NG][Data][x]

\* Temperature is displayed in hexadecimal.

### 35. Remote Controller Lock/ Key Lock (Command: k m)

When the remote control and front keys are locked in standby mode, the power cannot be turned on using the remote control or front power button.

**Transmission**

[k][m][ ][Set ID][ ][Data][Cr]

**Data**

00: Off (Lock Off)

01: On (Lock On)

\* Display will not be turned on by power on key of remote controller and front panel control keys, if key is locked on in standby mode.

**Acknowledgement**

[m][ ][Set ID][ ][OK/NG][Data][x]

### 36. Key (Command: m c)

To send a key code of the IR remote control.

**Transmission**

[m][c][ ][Set ID][ ][Data][Cr]

**Data**

IR\_KEY\_CODE

**Acknowledgement**

[c][ ][Set ID][ ][OK/NG][Data][x]

For a key code, see the IR Code.

\* Some key codes are not supported depending on the model.

### 37. OSD Select (Command: k l)

To select OSD (On Screen Display) on/off.

**Transmission**

[k][l][ ][Set ID][ ][Data][Cr]

**Data**

00: Off

01: On

**Acknowledgement**

[ ][ ][Set ID][ ][OK/NG][Data][x]

### 38. Operating time return (Command: d l)

To check the panel used time.

#### Transmission

[d][ ][ ][Set ID][ ][Data][Cr]

#### Data

FF: Read the status

#### Acknowledgement

[ ][ ][Set ID][ ][OK/NG][Data][x]

\* Returned data means used hours in hexadecimal.

### 39. Serial No. (Command: f y)

To check the Serial Numbers.

#### Transmission

[f][y][ ][Set ID][ ][Data][Cr]

#### Data

FF: Check the product Serial Number

#### Acknowledgement

[y][ ][Set ID][ ][OK/NG][Data][x]

\* Data is ASCII code.

### 40. S/W Version (Command: f z)

To check the Software Version.

#### Transmission

[f][z][ ][Set ID][ ][Data][Cr]

#### Data

FF: Check the Software version

#### Acknowledgement

[z][ ][Set ID][ ][OK/NG][Data][x]

### 41. Backlight (Command: m g)

To adjust the screen backlight.

#### Transmission

[m][g][ ][Set ID][ ][Data][Cr]

#### Data

00 to 64: Backlight 0 to 100

### **Acknowledgement**

[g][ ][Set ID][ ][OK/NG][Data][x]

\*\* It may not be supported depending on the model.

## **42. Display Name (Command: v a)**

To fill the Display Name field for VOE.

### **Transmission**

[v][a][ ][Set ID][ ][Data][Cr]

### **Data**

The data is always ff(in Hex).

### **Acknowledgement**

[a][ ][Set ID][ ][OK/NG][Data][x]

### **Data**

The data format is ASCII Code.

## **43. Abnormal State (Command: k z)**

Used to Read the power off status when Stand-by mode.

### **Transmission**

[k][z][ ][Set ID][ ][Data][Cr]

### **Data**

ff: Read

### **Acknowledgement**

[z][ ][Set ID][ ][OK/NG][Data][x]

### **Data**

00 : Normal (Power on and signal exist)

01 : No signal (Power on)

02 : Turn the display off by remote control

03 : Turn the display off by sleep time function

04 : Turn the display off by RS-232C function

08 : Turn the display off by off time function

09 : Turn the display off by auto off function

\* Subnet Mask, NSM Setup (Command: v l)

To set the subnet mask for Network Sign Manager.

### **Transmission**

[v][l][ ][Set ID][ ][Data] [Cr]

### **Data**

The data is always ff(in Hex).

**Acknowledgement**

[ ] [00] [ ] [OK/NG] [Data] [x]

**Data**

"hhhhhhh" where h is a hex value

**44. Display Location (Command: v b)**

To fill the Display Location field for VOE.

**Transmission**

[v] [b] [ ] [Set ID] [ ] [Data] [Cr]

**Data**

The data is always ff(in Hex).

**Acknowledgement**

[b] [ ] [Set ID] [ ] [OK/NG] [Data] [x]

**Data**

The data format is ASCII Code.

**45. Player Name (Command: v d)**

To fill the Player Name field for VOE.

**Transmission**

[v] [d] [ ] [Set ID] [ ] [Data] [Cr]

**Data**

The data is always ff(in Hex).

**Acknowledgement**

[d] [ ] [Set ID] [ ] [OK/NG] [Data] [x]

**Data**

The data format is ASCII Code.

**46. DHCP (VOE) (Command: v e)**

Set DHCP on or off for VOE.

**Transmission**

[v] [e] [ ] [Set ID] [ ] [Data] [Cr]

**Data**

00: Disable

01: Enable

**Acknowledgement**

[e] [ ] [Set ID] [ ] [OK/NG] [Data] [x]

## 47. Scheduling Input Select (Command : f u) (Main Picture Input)

To select input source for TV depending on day.

### Transmission

[f][u][ ][Set ID][ ][Data1][ ][Data2][Cr]

### Data1

f1h to f4h(write/read one index)

f1 : read 1st index of On Time Input

f2 : read 2nd index of On Time Input

f3 : read 3rd index of On Time Input

f4 : read 4th index of On Time Input

### Data2

Data (Hex) INPUT

07 : RGB

08 : HDMI(DTV)

09 : HDMI(PC)

A : Display port (DTV)

B : Display port (PC)

C : VOE(PC)

D : VOE(DTV)

### Acknowledgement

[u][ ][Set ID][ ][OK/NG][Data 1][Data 2][x]

## 48. IP Address, VOE Setup (Command: v f)

Set the IP address for VOE.

### Transmission

[v][f][ ][Set ID][ ][Data][Cr]

### Data (Add schedule)

The data is always ff(in Hex).

### Acknowledgement

[f][ ][Set ID][ ][OK/NG][Data][x]

### Data

"hhhhhhhh" where h is a hex value

## 49. Auto Detection (Command: f g)

Set Auto Detection.

### Transmission



[f][g][ ][Set ID][ ][Data][Cr]

**Data**

00: Off

01: On

**Acknowledgement**

[g][ ][Set ID][ ][OK/NG][Data][x]

## 50. Subnet mask, VOE Setup (Command: v g)

To set the subnet mask for VOE.

**Transmission**

[v][g][ ][Set ID][ ][Data][Cr]

**Data**

The data is always ff(in Hex).

**Acknowledgement**

[g][ ][Set ID][ ][OK/NG][Data][x]

**Data**

"hhhhhhh" where h is a hex value

## 51. IP Address, NSM Setup (Command: v k)

To set the IP Address for Network Sign Manager.

**Transmission**

[v][k][ ][Set ID][ ][Data][Cr]

**Data**

The data is always ff(in Hex).

**Acknowledgement**

[k][ ][Set ID][ ][OK][Data][x]

**Data**

"hhhhhhh" where h is a hex value

## 52. Mac Address, VOE Setup (Command: v h)

To set the Mac address for VOE.

**Transmission**

[v][h][ ][Set ID][ ][Data][Cr]

**Data**

The data is always ff(in Hex).

**Acknowledgement**

[h][ ][Set ID][ ][OK][Data][x]

**Data**

"hhhhhhh" where h is a hex value

**53. Check VOE Availability (Command: v i)**

To check whether display is free or attached to a media player by VOE. When the display is attached, no configuration may be performed..

**Transmission**

[v][i][ ][Set ID][ ][Data][Cr]

**Data**

The data is always ff(in Hex).

**Acknowledgement**

[i][ ][Set ID][ ][OK][Data][x]

**Data**

0: Free

1: Busy (Configuring display not allowed)

**54. Mac Address, NSM setup (Command: v j)**

To set the Mac address for Network Sign Manager.

**Transmission**

[v][j][ ][Set ID][ ][Data][Cr]

**Data**

The data is always ff(in Hex).

**Acknowledgement**

[j][ ][Set ID][ ][OK][Data][x]

**Data**

"hhhhhhh" where h is a hex value

**55. Product Name. (Command : f v)**

To read the product name.



**NOTE:** NSM uses the Product Name to determine which command format to use for some controls.

**Transmission**

[f][v][ ][Set ID][ ][Data] [Cr]

**Data**

The data is always ff(in Hex).

**Acknowledgement**

[v][ ][Set ID][ ][OK/NG][Data][x]

**Data**

The data format is ASCII Code.