CDMA Fixed Wireless Telephone User Guide

Model: LSP-300

REVISED HISTORY

DATE	ISSUE	CONTENTS OF CHANGES	REMARK
2001/02/19	ISSUE1	Initial Release	

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Highlights

Congratulations on your purchase of the LSP-300 Fixed Wireless Telephone. This telephone has been designed to operate on the latest digital mobile communications technology. This technology has greatly enhanced voice clarity and can provide various advanced features.

The telephone provides:

- 3-line LCD Display with status indicator
- A choice of 10 ring sounds
- A menu driven interface with prompts for easy operation
- Last Number Redial
- Speed Dialing with a 99-number memory
- Dial tone
- ROH (Receiver Off-Hook) tone
- Adjustable Ring Volume
- Internal Back-up Battery Pack
- AC Power Supply
- Dipole Antenna
- DB9 Data Port for service and repair
- Backlingt
- Speaker phone

1. Important Information

1.1 Safety Information

Warning

To reduce the risk of fire or electric shock, do not expose this product to rain or moisture. Do not use this product near swimming pools or other bodies of water.

IMPORTANT

Before installing or operating this product read this information.

1.2 Optimal Phone Performance

- Do not operate your product when holding the antenna, or when someone is within four inches (ten centimeters) of the antenna. Holding the antenna affects call quality and may cause the telephone to operate at a higher power level than needed.
- For the best call quality, keep the antenna free from obstructions and point the antenna straight up.
- Do not use the unit with a damaged antenna. Have your antenna replaced by a qualified technician immediately. Use only a manufacturer-approved antenna. Non-approved antennas, modifications, or attachments could impair call quality, damage the phone.
- RF energy may affect improperly installed or inadequately shielded personal medical devices such as pace markers, hospital monitor. Consult the manufacturer of any personal medical devices to determine if they are adequately shielded from external RF energy. Turn your terminal OFF in health care facilities when any regulations posted in the areas instruct you to do so. Hospitals or health care facilities may be using equipment that could be sensitive to external RF energy.
- If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:
 - Reorient or relocate the receiving antenna
 - Increase the distance between the radio or television and the telephone.
 - Connect the equipment into an outlet on a circuit different from that to which the terminal is connected.
 - Consult you Authorized LGIC Dealer of an experienced radio/TV technician for help.
- Use only the battery, antenna and AC power supply provided by LGIC. Using any other type will invalidate the warranty.
- Only authorized personnel should service the phone and its accessories. Faulty installation or service any be dangerous and may invalidate the warranty.
- Do not use the unit in designated "no cellular phone use" area.
- Avoid exposure to high temperature or humidity.
- Avoid wetting the unit with any liquids. If the unit gets wet, turn the power off immediately and remove the backup battery and AC power supply. If the unit is inoperable, then return to the service agent for service.
- Avoid shock or impact.

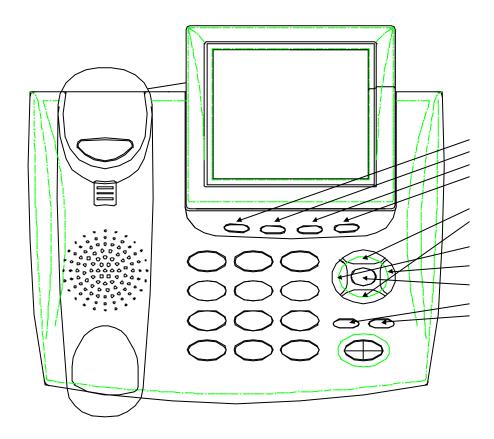
• We recommend you to charge the backup battery before initial use. Backup battery may be discharged during delivery.

1.3 Care and Service

- Unplug the telephone from the wall outlet and remove antenna (or disconnect antenna cable) before cleaning. Do not use liquid or aerosol cleaners. Use a damp cloth for cleaning.
- If the unit fails for any reason, do not attempt to disassemble; contact the telephone service provider for assistance.
- If any of the following conditions exist; unplug the unit at the wall plug, remove battery, and call the service provider.
 - The power supply cord is damaged or frayed.
 - Liquid has been spilled into the unit.
 - The unit has been exposed to rain or water.
 - The unit has been dropped or damaged.
 - The unit does not work normally by following the operating instructions.

2. Introduction

2.1 Front View of the Telephone



Menu / Softkey 1	: Activate MENU state (also MENU state in the call state)
Message	: Activate SMS state
End	: Deactivate a STATE – No store a value (also activate MUTE state)
Recall / Softkey 2	: Activate RECALL state / Choose NEXT state
Navigation Up (: Shift to a upper state in the MENU state (also Function as a cursor in the EDIT state)
Navigation Down($oldsymbol{\Psi}$)	: Shift to a lower state in the MENU state(also Function as a cursor th the EDIT state)
Navigation Left (: Volume (also Function as a cursor th the EDIT state)
Navigation Right (\rightarrow	: Volume (also Function as a cursor th the EDIT state)
Clear(Cancel)	: Delete the last digit/dial number(also Exit without storing in the MENU state)

Flash

: flash function in the call state

Redial : Redial function

2.2 LCD Display

The LCD shows icons on the top of the LCD screen.

Different indicator appears based on the phone's operating mode.

♥┉♥ ☎ ☜ 螢 ☎? ☜	

1) RSSI indicator : Indicates the signal strength in the service area.



- 2) No service : The phone is not receiving system signal.
- 3) In use : Displayed when call is in progress or the phone is in off-hook and dial tone heard.



: No service



: In use

4) Text message : Displayed when a text message is received.



5) Voice message : Displayed when a voice message is received.



6) Alarm : Displayed when wake up alarm time was setting.



7) Caller ID : Displayed when caller ID is received.



8) OUT : Going out.



9) Battery charge level : Indicates charged battery level.



2.3 Installation

You should follow each step carefully as shown below in order to guarantee proper operation of CDMA Fixed Wireless Telephone.

STEP I. Check Components

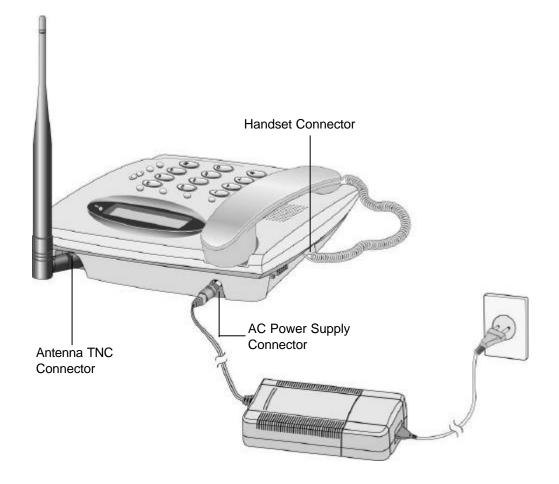
- Fixed Wireless Terminal is supplied with the following standard unit and accessories;
 - 1. LSP-300 Main Unit with Handset -1EA-
 - 2.Dipole Antenna-1EA-3.Backup Battery-1EA-4.User Guide-1EA-5.AC/DC Power Adapter-1EA-6.Power Cord(Only SMPS Adapter)-1EA-
- Please make sure that these components are present before you begin the unit installation. And then compare the following figures and components. If components are missing or damage is found, contact the store where you purchased the unit immediately.

STEP II. Place the Terminal

- Place the terminal on the stable flat secure surface area (desk, table, etc.). Serious damage may result if the unit falls. Do not place the unit on, or within 1 meter of heaters or radiators. This unit is designed for desktop usage. Avoid direct exposure to the sun lights and damp area.
- Read the SAFETY INFORMATION located at the first part of this document before you place the terminal

STEP III. Connect Components (See the figures in "Installation Steps".)

- Connect the antenna to the TNC antenna connector located at the top side of the terminal. If you placed the terminal on the flat surface, bend the antenna up right.
- Connect curl cord of handset assembly to the RJ-11C port located at the left side of the terminal.
- Open the battery case, securely connect the battery cord, place the backup battery pack and close the case.
- Connect the AC/DC Adapter cable to the DC input port located at the topside of the terminal.
 - -. If it is good, beep tone is heard.
 - -. If it is not good(Booting is fail or beep tone is not heard), you have to connect the adapter or backup battery, again.
- Please follow the below to get better voice quality;
 - 1. Keep away from electrical appliances such as TV, computer, radio and so on.
 - 2. Keep terminal in a high and central location with no obstructions, such as metal walls.
 - 3. Raise the integral antenna of terminal to get maximum strength of receive signal as shown figure at the next page.



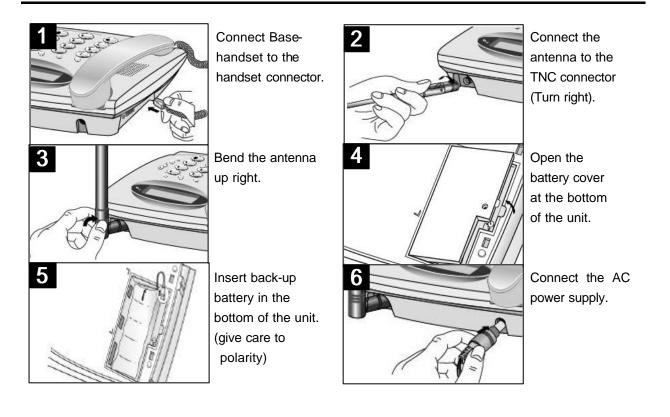
STEP IV. Check the LCD Display

- After you follow the installation instruction *step I* to *step III*, please check the LCD for normal operation.
- If you may not see status of service, please repeat the 5th instruction of step III. And conform Fixed Wireless Telephone to get the proper signal strength from service operator system.

The adapter type(with power cord) may be different by country adaptation.

2.4 Installation Steps

Please follow the below procedure to install the unit properly.



Basic Operation

3.1 Making a Call

- 1. Pick up the handset or press ■) button.
- 2. Listen for dial tone
- 3. Enter the phone number with area code if needed.

Tull 🕐	<u> </u>
	1234567
Tul 🔊	
Tul 🔗 Calling	Ŵ

- 4. Wait for the Auto Time-out.
- 5. The call is connected and you can start conversation.
- 6. To disconnect the call, replace the handset or press button.

3.2 Redialing Last Outgoing Number

- 1. Pick up the handset or press
- 2. Listen for dial tone.
- 3. Press **Redial** button. The last number that you called will be re-dialed.

• Correcting dialing mistakes

- 1. Press **Clear** button shortly to erase the most recent digit.
- 2. Press and hold **Clear** button for at least one second.
- If the phone is locked, enter the Lock Code
- If the call did not go through, press the hook switch and dial again.
- Flashing / Hook Switch
 - 1. While in the middle of a call, pressing the hook switch for less than 1 second will be treated as a flash. After 1 second, the call will be terminated.
 - 2. Very briefly pressing the hook switch will be ignored.
- Battery icon is displayed only when the terminal is operating by battery without AC power.

3.3 Receiving a Call

- 1. When bell rings, pick up the handset.
- 2. Start conversation.
- 3. To disconnect the call, replace the handset.

Tul		177
Incoming	Call!	

Tull 🕐		<u> </u>
Time:	0:23	
(MENU)		[MUTE]

Till			<u>.</u>
	08	May,	Sat
	10):23	AM
(ME	NU		RECALL

The signal strength icon indicates the current strength as a number of bars. You can see the antenna and bars according to the strength of received signal in the upper-

3.5 Missed Call Message

3.4 Signal Strength

left part.

If a call is received and not answered for user's absence, You are informed that you have missed a call. The latest missed call time and number of missed call is displayed.

The quality of calls depends on the signal strength in your area. The stronger the signal, the better the call quality.

Press [OK] to erase "Missed call" message.

Tul	N
Missed 1 call	
10:51 AM	
(OK)	

List of Menu State

Main Menu	Sub-Menu	Setting Value	Default
1. Select Volume	1. Ring Volume	4 steps	
	2. Key Volume	4 steps +silent	
	3. Ear Volume	4 steps	
	4. Ring Select -	10 types	
2. Additional	1. Wake-up time	Off/Once/Always	
	2 .Minute alert	Enable/Disable	
	3.Rx call mode	Voice / Fax for next / Always Fax / Modem for next / Always modem	
	4.SIO baud rate	19200/38400/57600/115200 /230400	
	5.Own Number	Display own number	
3. Dialing features	1. Hot Line	Off/On	
	2. Hot Line Time	2-9 Sec.	
	3. Auto time-out	2-9 Sec.	
	4. Speed Dialing	Enable/Disable	
	5. Key tone length	normal/Long	
4. Security	1. Set Lock mode	Never/on power up/Always	
	2. Clear calls	Enable/Disable	
	3. Clear memory	No/Yes	
	4. Emergency call	Local(3.ea)	
	5. Restrict call		
	5.1 restrict set	No restriction/restriction /emergency only	
	5.2 permit memory	Local(10.ea)	
	5.3 Deny memory	Local(10.ea)	
	6. new code	Create new lock code	

4.1 Select Volume

This menu allows you to adjust the various different volumes.

4.1.1 Ring Volume

The received tone when you receive a call can be adjusted.

- From the MENU
- 1. Press [MENU] + 1(Volume/Ring)+ 1(Ring Volume) in on-hook state.
- 2. Press Volume button or [NEXT] to adjust ring volume.
- 3. Press [OK]

MAIN MENU 1:Volume / Ring 2:Additional

- By the **Volume** button
- 1. Press **Volume** button to adjust ring volume in on-hook state

Till	M
RING VOLUME	
>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>	
[OK]	NEXT]

 $\mathbf{N}\mathbf{Z}$

NEXT]

Tul

KEY VOLUME

[ρκ]

4.1.2 Key Volume

The tone when you press a key can be adjusted.

- 1. Press [MENU] + 1(Volume/Ring) + 2(Key Volume) in on-hook state.
- 2. Press Volume button or [NEXT] to adjust key volume.
- 3. Press [OK]

4.1.3 Ear Volume

The voice of the other party can be adjusted in on-hook state.

- 1. Press [MENU] + 1(Volume/Ring) + 3(Ear Volume) in on-hook state.
- 2. Press **Volume** button or **[NEXT]** to adjust ear piece volume

- 3. Press [OK]
 - ✓ Press **Volume** button to adjust volume during conversation

4.1.4 Ring Select

You can select the various ring types

1. Press [MENU] + 1(Volume/Ring) + 4(Ring Type)

in on-hook state.

- Select a desired ring type with Volume button or [NEXT].
 - ✓ There are 10 different ring types.
 - ✓ Those are Standard,Option 1,Option 2, Option 3, Option 4, Habanera, Deutsch song, La Primavera, Oh! susanna, Beethoven
- 3. Press [OK] to save and exit.
- 4.2 Additional feature

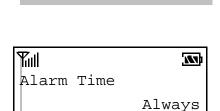
4.2.1 Wake-up Time

This function allows you to adjust Wake-up Time.

1.Press [MENU] + 2(ADDITIONAL) + 1(Wake-up Time)

In on - hook State

2. Select Off,	Once or	Always by	[NEXT]	and press	[OK].
,					



 \mathbf{N}

[NEXT]

OK]

ΎШ

[OK]

Tul

MAIN MENU 1:VOLUME/RING

2. ADDI TI ONAL

3. Press [EDIT] and set the time.

- 4. Select A.M. or P.M. by [AM/PM].
- 5. If you want to modify the wrong time, press **Clear** button and set again.
- 6. Press [OK] to save and exit

4.2.2 Minute Alert

Alerts you every minute during a call.

1. Press [MENU] + 2(ADDITIONAL) + 2(Minute Alert)

In on – hook State

⅀ⅆ	M
RINGER	TYPE
	Standar
Сок	[NEXT]

(AM/PM	I
T ul	

1:23

ΑM

Wake-up Time

Yull		117
MINUTE	ALERT	
		On
[OK]		[NEXT]

- 2. Select **On** or **Off** by **[NEXT]** or **Volume** button.
- 3. Press [OK] to save and exit

4.2.3 Rx call mode

- 1. Press [MENU] + 2(ADDITIONAL) + 3(RX Call Mode)
 - in on hook State.
- Select Voice, Fax for next, Always Fax, Modem for next by Volume or [NEXT] button.
- 3. Press [OK] to save and exit.

4.2.4 SIO baud rate

- Press [MENU] + 2(ADDITIONALI) + 4(SIO Baud Rate) in on – hook State.
- Select 19200, 38400, 57600, 115200, 230400 by
 Volume or [NEXT] button
- 3. Press [OK] to save and exit

4.2.5 own number

- Press [MENU] + 2(ADDITIONAL) + 5(Own Number)
 in on hook Sate.
- 2. Press [OK] to exit

4.3 Dial features

4.3.1 Hot Line

1. Press [MENU] + 3 (DIAL FEATURES) + 1(Hot Line)

In on – hook State.

2. Select **On** or **Off** by **[NEXT]** or **Volume** button and press **[OK]** to select.

Yull	3 37)
RX CALL MODE	
	voice
[OK]	[NEXT]

Tul	M
DATA BAUDRATE	C
	19200
[OK]	[NEXT]

Tul	117
OWN NUMBER	
000-000-0000	
[OK]	

Till	1121
DIAL FEATURES	•
1:Hot Line	
2:Hot Line Time	

Tul	<u> </u>
Hot Line	
	On
[OK]	NEXT]

- 3. Press [EDIT] to input Hot Line phone number.
- 4. Enter the Hot Line phone number
- 5. Press [OK] to save and exit.

4.3.2 Hot Line Time

1. Press [MENU] + 3 (DIAL FEATURES) + 2(Hot Line time)

In on - hook Sate.

2. Select hot line connection time(2~9 sec.) by [NEXT] or

Volume button.

3. Press [OK] to select.

4.3.3 Auto Time-out

Setting the length of time the phone waits before automatically dialing a number. You can select this time between 2 and 9 second.

1. Press [MENU] + 3(DIAL FEATURES) + 3(Auto Timeout)

In on – hook State.

- 2. Select Auto time-out second between 2 and 9 by **[NEXT]** or **Volume** button.
- 3. Press **[OK]** to select.

4.3.4 Speed Dial (enable / disable)

- 1. Press [MENU] + 3 (DIAL FEATURES) + 4(Speed Dialing) in on hook State.
- 2. Select **Enable** or **Disable** by **[NEXT]** or **Volume** button and press **[OK]** to save and exit.

This function can be used when the Speed Dial is set to Yes.

- Speed Dial Function
- 1. You can store phone numbers in memory locations $(1 \sim 99)$ and place a call.
- 2. Press the memory number (1 through 99) corresponding to the appropriate memory location, and hold for a few seconds.

Yull	
	119
[OK]	(QUIT)

Tul				177
Hot	Line	Time		
			5	sec
[OK]		1	JEXT]

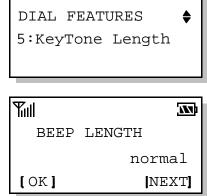
Y ul	W
Auto	Time-out
	5 sec
(OK)	[NEXT]

Yull	Ш,
SPEED	DIALING
	Enable
[OK]	NEXT]

4.3.5 Key-tone Length

Setting key beep playback length. Possible settings are **Normal** and **Long**.

- 1. Press **[MENU]** + **3**(DIAL FEATURES) + **5**(Keytone Length) in on hook State.
- 2. Select **Normal** or **Long** by **[NEXT]** or **Volume** button and press **[OK]** to select.



1/1

Yul

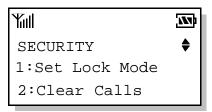
4.4 secruity

4.4.1 Lock Mode Set

This function prevents your phone from being used without permission. Typical default value is 0000. Possible settings are **Never**, **On power up** and **Always**. The **Never** means that the phone is not locked. **On power up** locks the phone when the phone is turned on. **Always** sets the phone locked immediately.

- 1. Press [MENU] + 4 (SECURITY)
- 2. Enter your own 4 digit lock code
- \checkmark When this product comes out, the default is 0000.
- 3. Press 1(Set Lock Mode)

M Yull Enter Lock Code! * *



SET LOCK

[OK]

NN

Never

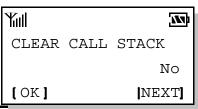
NEXT

- 4. Select Off, On power up or Always by [NEXT] or Volume button.
- 5. Press **[OK]** to save and exit.

4.4.2 Clear Calls

When a previous outgoing or incoming call history is stored in a memory location, you can erase the all call history.

Do the above 1 and 2 steps of 4.4.1.
 Press 2(Clear Calls)



3. Press **[YES]** to erase all call history

4.4.3 Clear Memory

When you want to delete phonebook memory, you can erase all phonebook memory.

- 1. Do the above step1 and 2 of 4.4.1.
- 2. Press **3**(Clear Memory).
- 3. Press [YES] to erase all phone memory.

Yul		M 1
CLEAR	WHOLE	BOOK
		No
[OK]		[NEXT]

4.4.4 Emergency Call

Even if your phone is locked you can make calls to 3 emergency numbers.

- 1. Do the above step1 and 2 of 4.4.1.
- 2. Press 4(Emergency Call)
- 3. Press **[NEXT]** or **Volume** button to choose the number from 1 to 3
- 4. Press [EDIT].
- 5. Enter the emergency phone number
- 6. Press [OK] to save the number
- 7. Press **[NEXT]** or **Volume** button to edit others or Press **End** button to exit emergency call process

Yull	<u>m</u>
	119
OK]	(QUIT)

1/1

<empty>

[NEXT]

ΎιII

[EDIT]

Emergency 1

4.4.5 Restriction Call Service

This function is a convenient feature which enables user to restrict using any phone number. To forbid using any phone number, user must set the number in deny edit. Can't use any phone number(max 32digits) started with the number saved in deny edit. If user set the phone number in permit edit, can use any phone number (max 32digits) started with the number saved in deny edit. If user set the phone number in permit edit, can use any phone number (max 32digits) started with the numb

Ex) example to restrict using the phone number started with "700".

- 1. set "Restriction" in Restrict set menu (function 4.4.6.1)
- 2. set "700" in deny edit. (function 4.4.6.3)
- 3. set "700-1234" in permit edit.(function 4.4.6.2)

Result : user can use the phone number started with "700-1234".

4.4.5.1 Restrict set

No restriction

This is a general function which has no any restrictions

Restriction

.

This is a function that you can set permited phone number and denied phone number.

Emergency only

This is a function which enable you to call only emergency numbers.

1. Press [MENU] and 4 (SECURITY) .	MAIN MENU3:DIAL FEATURES4:SECURITY
2. Enter a lock code using key pad.	Till III Enter Lock Code
3. Press 5 (Restrict Call) and 1 (Restrict Set).	YIIImage: CallRESTRICT CALL1: Restrict Set2:Permit
4. Select "No Restriction"," Restriction" or "Emergency only " using [NEXT] or Volume button and press [OK]	Kestrict Set restrction " [OK] [NEXT]

• Below 4.4.5.2 and 4.4.5.3 function can be used when the Restrict set is set to "Restriction".

4.4.5.2 Permit memory

You can call it if the phone numbers saved in permit edit though they were saved in deny edit. You can save 10 permit phone numbers.

1. Do the above step 1~2 of 4.4.1

5. Press 5(Restrict Call) and 2(Permit Memory).

\₩	N)
RESTRICT CALL	
1: Restrict Set 2: Permit	

3.Press [EDIT] to edit permit phone number.

4.Enter the permit phone number

5.Press [OK] to save and exit

Till	і М ір
Permit 1	
	700-1234
EDIT	[NEXT]

4.4.5.3 Deny memory

You couldn't call any phone numbers saved in deny edit. You can save 10 deny phone numbers.

1. Do the above step 1~2 of 4.4.1

2. Press 5(Restrict Call) and 3(Deny Memory).

Ϋ́́Ш	N
RESTRICT CALL	
3: Deny memory	

2. Press [EDIT] to edit deny number.

4.Enter the deny phone number

5.Press [OK] to save and exit

Τıll	; þ
Restrict 1	1
	700
EDIT	NEXT

4.4.6 New Lock Code

You can change a new lock code(4digits).

- 1. Do the above step1 and 2 of 4.4.1.
- 2. Press 6.(New Code)
- 3. Enter new lock code and press **[OK]** to save.
- 4. Enter new lock code again to confirm and press [OK] to save.

Y ul	
Enter	
New code	
[OK]	(QUIT)

Functions while in a call

5.1 Ear Volume

You may

	Yull 🌮	
adjust ear volume while you are in a call.	Time:	0:23
		1234567
	MENU	[MUTE]

The Volume button on the right side of the phone can be	Γ
used to adjust ear volume.	

Tul 🏈	111		
EAR VOLUME			
>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>			
[OK]	[NEXT]

5.2 MIC Volume

Adjusting MIC volume while in a call.

1. Press [MENU] and 2(MIC LEVEL) while in a call.

Yul 🌮	111
IN_CALL MENU	•
1:MEMO	
2:MIC LEVEL	

- 2. Select Low or High by [NEXT] or Volume button.
- 3. Press [OK] to save and exit.

Tul 🖍	M
MIC LEVEL	
	High
[OK]	NEXT]

5.3 Transmitting your own number

This function is a convenient feature which enables you to transmit your own phone number while in a call through press one key. (For example, Sending your phone number when you pages.)

- 1. Press [MENU] and 3(SEND OWNER #) button while in a call.
- 2. Press [MENU] and 3(Send Owner #)

5.4 Memo

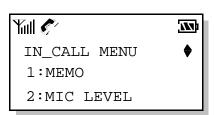
2.

3.

You can save numbers while in a call.

Enter a number using key pad.

1. Press [MENU] and 1(MEMO) while in a call.



Yull 🏈	
	114
[ADD]	(QUIT)

Κ.

Press [ADD] to save and exit. Or press [QUIT] to exit.

 Yull
 Number Stored

 In Calls List

5.6 Mute

This function prevents your voice from being transmitted but you can call still hear other side.

- 1. Press [MUTE] button while in a call.
- 2. You could see "**MUTE**" message blinking on the right side of the LCD
- 3. To release Mute, Press [UNMUTE] button.

Yul 🕐	M
Time:	0:23
	1234567
[MENU]	[MUTE]]

Yul 🌮	N
Time:	MUTE 0:23
	1234567
MENU	[UNMUTE]

Yull 🌮		N
IN-CALL MENU		
3:Send Owner	#	

Searching, Editing & Dialing

6.1 Retrieving Last Call History

1.Pres	s [RECALL] and 1 (FROM LAST CALL)		MENU LAST CALL MEMORIES
	ct a number or a name in the last call list by Up and vn button and press [VIEW] .	Yıll → 123456 028507 [VIEW]	
	see more information press [TIME] and press VE] to save a number in the memory.	Yıll Call to	<u></u>
\checkmark	Pick up the handset or Press N utton to make a call with the displayed number.	[SAVE]	028507618 [TIME]
•	By pressing [TIME]		
✓	Press [OK] to exit	6/9 1 OMir	.0:14am 1 5Sec
•	To save a number	[OK]	
\checkmark	Press [SAVE] in step3		
✓	Enter the name in text mode and press [OK] to save. Press [ABC] to change upper or lower case character.	Т.II — ок]	028507618 (ABC)
	 To store without name, just press [OK]. Refer to "To enter a character". 		
✓	Enter a desired memory location (01~99: 2 digits) or press [NEXT] to choose a desired memory location and press [OK] .	Yill ABC auto=01 [OK]	?? (NEXT)
	- The phone number is stored in the displayed mer	nory locatior	۱.
✓	The phone will display a message asking to keep your number as secret or not. Select "No" or "Yes" using [NEXT] . Then press [OK] .	Yull Make it	Secret? No [NEXT]

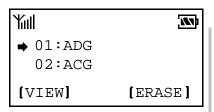
- You can see a confirming message.
- ABC was stored in 01
- Also you can see a condition of used memory.

6.2.1 Retrieving Phone Number by Name

- 1. Press [RECALL] and 2(FROM MEMORIES)
- 2. Press **1** button to retrieve phone number by name.
- 3. Enter the name that you want to look for and press **[FIND]**.
 - ✓ At least two letters are recommended for quick search.
 - Press [NEXT] or UP and DOWN button to scroll through the list of matches.
- 4. Press **[VIEW]** to see information in that location.
 - \checkmark Pick up handset to make a call.
 - You can edit the phone number by pressing [EDIT] button.

Till		<u>1</u> 11
	- MEMORY -	
	used : 01	
	empty : 99	

Yull	1 57
FROM MEMORIES	♦
1:By Name	
2:By Address	
Tul	M
Lookup name?	
ABC	[FIND]



Y ul	 ,
01:ADG	
	028503619
[EDIT]	[ERASE]

6.2.2 Retrieving Phone Number by Address

- 1. Press [RECALL] and 2(FROM MEMORIES)
- 2. Press 2 button to retrieve a phone number by address.
- 3. Enter a memory address to retrieve phone number. (ex: If you enter a memory address, 01.)
 - ✓ If there is no stored phone number in the memory location, "Empty Location" is displayed.
 - ✓ If you press [FIND] button without entering number, you see the whole phone number list in the memory Location and you can find the number by scrolling the list.
- 4. Pick up the handset or press **(**) utton to call to displayed number, press **[EDIT]** to edit stored information or press **[ERASE]** to delete displayed information.
 - Edit process
 - ✓ Modify the phone number by Clear button and keypad. And Press [OK] to edit a related name.
 - 1) Delete the phone number by **Clear** button.
 - 2) Enter the modified phone number.
 - 3) Press [OK].
 - 4) To move cursor, use Volume button or *, #.
 - 5) Enter the name.

✓ Press [OK] to no secret.

Erasing process

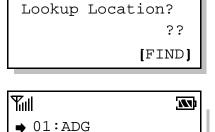
- 6) Press [OK].
- ✓ Enter a new memory address to store a new information or choose the new memory address by [NEXT] and press [OK].

T	1		
А			
			028503619
ſ	OK]	QUIT]

 Yull
 Yull

 ERASE ?
 #02

 NO
 [OK]



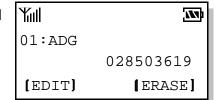
02:ACG

[VIEW]

127

[ERASE]

Tul



- ✓ You might press **[ERASE]** at the above step 3.
- ✓ Press **[OK]** to complete erasing process.

6.4 Retrieving Phone Number by NUMBER

- 1. Press [RECALL] and 2(FROM MEMEORIES).
- 2. Press 3 button to retrieve a phone number by number.
- 3. Enter the phone number that you want to find and press [FIND] button.

Tul	, M
Lookup	Number?
	;;
	(FIND)

- ✓ If there is no stored phone number in the memory location, "No number matches" is displayed.
- 4. Pick up the handset or press 1 button to call to displayed number, press [EDIT] to edit stored information or press [ERASE] to delete displayed information.

		Yull	
•	Edit process.	➡ 01:ADG	
•	Erasing process ✓ Do the above step of 6.2.2.	02:ACG	
		(VIEW]	[ERASE]

SMS (Short Message Service)

Messaging, Paging, and Voice mail features are available when your phone is turned on. Using **Message** button allows you to access messages for viewing on the LCD screen or to send a message. While viewing a message, you can call back to the number displayed in the message by picking up handset.

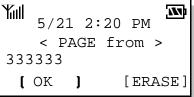
Check with your WLL service provider regarding the availability of this feature. The information in a message depends on the mode the WLL is operating in and the service's capabilities.

7.1 Checking & Deleting Received Message

7.1.1 Text Message

- 1. Press **MESSAGE** button and **1**(MSG RECEIVED)
- 2. Press 1(Text MSG) to see a received text message list.
 - \checkmark Locate \rightarrow to the desired message in the list.
 - ✓ Mark "∨ "means already a checked message.
- 3. Press **[VIEW]** to see the content of desired message.
 - ✓ You can see the message with received time and caller's phone number.
 - ✓ You can read a I message.
- 4. Press [ERASE] to erase a message.
 - ✓ Press **[OK]** to complete erasing process.

Yul 🖂	100
SMS MENU	+
1:MSG Received	
2:MSG Sending	
Yul 🖂	N 1
RECEIVED MSG	•
1:Message	_
2:Voice Mail	
Yul 🖂	111
➡ 01 Hello	
V02 Good Morning	3
(VIEW) [ĒRAS	SE]



Tul	<u> </u>
333333	
Hello!	
[OK]	[ERASE]

Tul			<u> </u>
ERASE	?		No
			NO
[OK]]	NEXT]

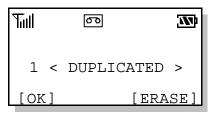
7.1.2 Voice Message

Voice mail notifications indicate the number of new voice mail message in your mail box. Only the most recent voice mail notification will be stored in the WLL phone; previous messages will be overwritten. When a voice mail messages left for you, the WLL phone will alert and display " * Voice Mail * ". You must call your voice mail service to retrieve these messages.

1. Press **MESSAGE** button and **1**(Received MSG) in idle state.

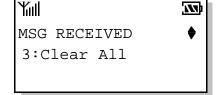
Yull	60	111
	5/21 2:32 PM * VOICE MAIL *	

- 2. Press **2**(Voice MSG) to check the voice message.
 - ✓ If there is no voice message, "No Voice Mail was received" is displayed.
 - ✓ Press **[ERASE]** to delete the voice message.
- 3. Pick up the phone to make a call to call back your voice mail box if the number of the voice mail box is provided by system.



7.1.3 Erasing all Received Message

- 1. Press **MESSAGE** button and **1**(MSG RECEIVED).
- 2. Press 3(Clear All).



3. Press **[OK]** to delete.

	M
ERASE All?	
[OK]	Yes [NEXT]

7.2 MSG Notification tone select

- 1. Press Message button and 3(MSG NOTIF).
- 2. Select **off, once, Every 2 Min** by pressing **[NEXT]** or Volume button.
- . 3. Press [OK] to save and exit.

Tul	<u>[17]</u>
MSG NOTIF	
	Off
[OK]	[NEXT]

7.3 Message Sending

■ 7.3.1 Sending a New Message

1. Press MESSAGE button and 2 (MSG SENDING)	Image: Sms MENU Image: Sms Menu 1:MSG Received 2:MSG Sending
2. Press 1(New Message) to send a new message	MSG SENDING 1:New Message 2:Sent Message
3. Enter the called number and press [OK]	Till III
✓ You can find the called number in the memory by [FIND] button	Called Number 1234 [OK] [FIND]
4. Enter the call back number and press [OK]	Call back Number 5678
5. Input a message and press [OK] to send Press [A BC] to change upper or lower case character	MSG Input> abcde [OK]
6. Select Yes/No to store the message. Press [OK] to send	Tul III

■ 7.3.2 Sending the sent Message or message after editing the Sent Message

Store Message ?

[OK]

Yes [NEXT]

1. Press MESSAGE button and 2(MSG SENDING)

2. Press 2 (Sent Message) to see a received text message list.	Tull	. 11 1
	MSG Sending	\$
	1:New MSG	
✓ Locate →to the desired message in the list.	2:Sent MSG	
	Tul	
3. Press [EDIT] to edit the content of the selected message.	➡ 01 Hello	
	02 Good Mc	orning
✓ You can see the selected sent message	(EDIT)	ERASE
 Edit the message. Press [ABC] to change upper 	Tul	NV)
or lower case character	<msg inp<="" td=""><td>out></td></msg>	out>
	Hello!	
5 Draco IOVI Dutton	[OK]	[ABC]
5. Press [OK] Button.		
6 Enter the called Number and proce IOK1		
6. Enter the called Number and press [OK]	Till Called Numbe:	r
6. Enter the called Number and press [OK]	Called Number	r 1234
6. Enter the called Number and press [OK]	Called Number	r
6. Enter the called Number and press [OK]	Called Numbe:	r 1234 [RECALL]
 6. Enter the called Number and press [OK] 7. Enter the call back Number and press [OK] 	Called Number	r 1234
	Called Numbe:	r 1234 [RECALL]
	Called Numbe: (OK)	r 1234 [RECALL]
	Called Numbe: (OK)	r 1234 [RECALL]
	Called Numbe: [OK] Yull Call back Nu [OK]	r 1234 [RECALL] Imber 5678
	Called Numbe: [OK] Call back Nu [OK]	r 1234 [RECALL] Imber 5678
 7. Enter the call back Number and press [OK] 8. Select Yes/No to store Message. Press [OK] to send the 	Called Numbe: [OK] Yull Call back Nu [OK]	r 1234 [RECALL] Imber 5678
7. Enter the call back Number and press [OK]	Called Numbe: [OK] Call back Nu [OK]	r 1234 [RECALL] Imber 5678
 7. Enter the call back Number and press [OK] 8. Select Yes/No to store Message. Press [OK] to send the 	Called Numbe: [OK] Call back Nu [OK]	r 1234 [RECALL] mber 5678

■ 7.3.3 Erasing a Sent Message

 Press MESSAGE button and 2(MSG SENDING) 	T	M p
	MSG Sending	•
	1:New Message	
	Tul	N
	MSG SENDING	•
36	3:Clear All	

2. Press 3(Clear All) to clear text message list.

3. Press **[OK]** to erase a message.

.

Yull			N 1
ERASE	ALL	?	
			Yes
(OK)			[NEXT]

Beside Functions

8.1 Redial

Pick up the handset or press \mathbf{W} button and **Redial** button to redial last outgoing number.

8.2 Finding Last Call History

Press **Redial** button in on-hook state to see your last telephone numbers.

8.3 Flash

 \checkmark The same as that of a single line phone

Tul	
➡ 1234567	
028507618	
(VIEW]	

9. Storing Phone Number

9.1 Storing/Editing Phone Numbers

9.1.1 Storing Phone Numbers

Frequently used phone numbers can be stored on the memory locations (01~99: 2 digits) and you can make a call by pressing memory location number in off-hook state.

- 1. Enter the area code and phone number in on-hook Tul NN. state. (Max. 32 digits) 2. Press [SAVE]. 021234567 [SAVE] [FIND] 3. Enter the name in text mode and press [OK] to save. Yul 1.1 Press [ABC] to change upper or lower case characters. 021234567 ✓ To store without name, just press [OK]. [ABC] [OK] Refer to "To enter a character". \checkmark 4. Enter the desired memory location. Till 1.1 ✓ The phone number is stored in the displayed ABC memory location. Auto=01 ?? [OK] (NEXT) 5. The phone will display a message asking to keep your Yul NN. number as secret or not. Select "No" or "Yes" using Make it Secret? [NEXT]. Then Press [OK]. No [OK] [NEXT] \checkmark You can see a confirming message. Till V/ ABC As stored! in 01
 - ✓ Also you can see a condition of used memory.

Y ill		112
	- MEMORY -	
	used : 01	
	empty : 99	

• To enter a character.

You can enter English character in editing mode.

You can enter English character as default, and press **Message** to select specific character.

• To enter English character.

Press once a keypad to enter the first letter labeled in the keypad, twice to enter the second letter and 3 times to enter the third letter.

EX) To enter "L",

Press dial button 5 labeled "JKL" 3 times to enter "L".

- ✓ After 2 seconds entering a character, the cursor is moved to the next position automatically.
- ✓ Press **Volume** button to move the cursor.
- ✓ Press **Clear** button to erase or correct entered character.

• To enter specific character,

Press **Message** to view a desired character while you are entering names.

- ✓ Special characters includes *, #, %, ", :, +, <, >, =, and more
- ✓ Press the number next to the character you want insert.

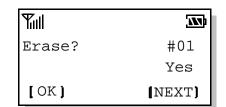
9.1.2 Erasing Stored Phone Numbers

When a phone number is stored in a memory location, you can erase the stored phone number.

 Press [RECALL] + 2(FROM MEMORIES) + 3(By Number) and enter a number of the desired memory location to erase. 	Lookup Number?
	[FIND]
✓ If there is no stored phone number in the memory location, "Empty Location" is displayed.	Yull Image: Constraint of the second se
	[VIEW] [ERASE]

✓ If you do not remember the memory location to erase, press [FIND] to search phone number by memory location

- 2. Erasing process
 - ✓ Press [ERASE] to delete.



✓ Press **[OK]** to complete erasing process.

Yull			111
	- ERASEI) –	

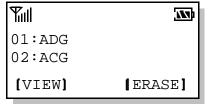
9.2 Finding Stored Phone Numbers

You can see all the list of stored phone numbers in memory list and if you forgot the memory location, can find it in sequence. And You can place a call with the phone number.

1. Press **[RECALL]** + 2(FROM MEMEORIES) +3(By L Number) in on-hook state.

Tul	M
Lookup	Number?
	;;
	(FIND)

- 2. Press [FIND] button to find the desired phone number.
 - \checkmark Locate \clubsuit in the desired name or address to find.
 - \checkmark If not any entered name, phone number is displayed.
- 3. Press [VIEW] to see the stored number.
- 4. To make a call with the phone number in the state of step
 2 or step 3, pick up the handset or press
 button and wait for Auto Time-out.



Yull	<u>.</u>
01:ADG	
	028503619
[EDIT]	[ERASE]

10. Speaker phone

This function is a convenient feature which enables you to call using speaker phone button in on-hook state.

11. General Information

Main Unit

Item	LSP-300
Tx Frequency	Digital : 824 ~ 849 MHz
Rx Frequency	Digital : 869 ~ 894 MHz
Channel Bandwidth	1.25 MHz
Tx Power	Digital : Max. 0.31W
Rx Sensitivity	-104 ~ -25dBm
Size	160 X 215 X 76 (L X W X H)
Weight(g)	Below 809(with battery, Ni-MH)
	Below 748 (without battery)
Operating	0 ~ 50
Temperature	

AC/DC Adapter

ltem	SMPS Type Description
Input Voltage	AC 100 ~ 250V / 0.3A, 15W
Input Frequency	50 / 60Hz
Output Voltage	9.6V(DC), 1A

Battery

Item	Description
Capacity	6V Ni-MH 1500mAh
Talk duration time	2 Hours
Standby duration time	24 Hours
Charging duration time	Trickle, 24 Hours

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U.S, Patent No. 4,901,307 U.S, Patent No. 5,056,109 U.S, Patent No. 5,099,204 U.S, Patent No. 5,101,501 U.S, Patent No. 5,103,459 U.S, Patent No. 5,107,225