

Infinite Play Controller User Manual

1. Introduction

Thank you for purchasing PS3 wireless gamepad which designed for PS3 console and applicable to all PS/PS1/PS2 games. With it you can enjoy the most funny game and happiness.

2. Features and Specification

- 1) 3×AAA battery or battery pack;
- 2) Four LEDs indicate channels;
- 3) PS button for setting on PS3 console;
- 4) Low power consumption(sleep mode);
- 5) FC (force connection) function;
- 6) Compatible with all PS3 consoles, including U.S. version, Japan version, and Europe version;
- 7) ISM frequency: 2.402Ghz ~ 2.480Ghz;
- 8) Available 20pcs RF controllers playing at most within valid range concurrently;
- 9) Transmission of over 7 meter straightaway range is available;
- 10) Low voltage alert and charge LED indicator.

3. Connection & Installation:

- 1) Power on PS3 console;
- 2) Put batteries into cell box;
- 3) Power on wireless gamepad, at this time, four LEDs flash slowly;
- 4) Press FC button till the four LEDs flash quickly;
- 5) Plug wireless receiver into PS3 console, LED begin to flash slowly;
- 6) Pressing PS button for connection, the LED that indicate present channel light on. Connection is finished.

Remarks: Please follow step 3rd to 6th for connection if you use it for the first time. Under connection, you can press PS button to make gamepad connected with console automatically after connecting receiver to console.

4. Operation Method:

- 1) Press and hold PS button more than two seconds to enter into setup menu. After conversion, digital mode will be invalidation, and analog mode will be located in PS3 game;
- 2) Different LED was assigned to indicate different channel as the following groups at selecting channel:
 - LED1 ~ 4 = Player 1~ 4
 - LED1 + 4 = Player 5
 - LED2 + 4 = Player 6
 - LED3 + 4 = Player 7

Remarks: During the operation of console, every time, when you pull out and plug the receiver into PS3 USB port or restart PS3 console and press PS follow the system prompt, you should press the PS button for playing.

5. Low Power Consumption (Sleep Mode)

To conserve power and prolong the life of batteries, wireless gamepad was designed to low power consumption to enter into sleep mode as the following conditions:

- 1) No receiver was detected under connection, the gamepad will enter into sleep mode after fifty seconds;
- 2) Under connection, no operation on gamepad over ten minutes;
- 3) Press PS button to exit sleep mode, the LED of working channel light on.

6. Force Connection Function (Short for “FC”)

- 1) You can assign a RF gamepad to an appointed receiver by FC when more than one RF gamepads working concurrently(Please reference step 3rd to step 6th of Connection & Installation);
- 2) If you want to exchange gamepads or receiver, the FC should be repeated(Please reference step 3rd to step 6th of Connection & Installation);
- 3) After finishing of the connection between gamepad and the correspond receiver, automatic FC function will be realized in the course of using.

7. Low-voltage Alert

When batteries at low, LED will flash. It indicates that batteries should be changed or recharge in time.

8. Charge for Gamepad

Under connection, when charge for gamepad, LED flash. After charging finished, LED will light on.

Remarks:

- ◆ To avoid damage to gamepad, when using non chargable batteries, please don't charge with charging line directly;
- ◆ Please correctly put batteries into cell case confirm to the position of cathode and anode;
- ◆ Please turn switch off or pull out batteries while no playing with gamepad for a long time.

9. Troubleshooting

- 1) When abnormal disconnection or low-voltage protection was occurred will cause gamepad interruption or no operation can be realized, please power off to restart.
- 2) Suppose the gamepad no response yet after restarting, please check whether switch at ON. Connecting cable to charge gamepad. After 30 or 120 minutes, disconnect cable and power off gamepad.
- 3) Power on gamepad again and connecting it with receiver follow **Connection & Installation**. After connection, restoration will be realized.

Federal Communication Commission Interference Statement

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

FCC Caution: Any changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate this equipment.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

This device and its antenna(s) must not be co-located or operating in conjunction with any other antenna or transmitter.